

Removal and Contraction Operations in nD Generalized Maps for Efficient Homology Computation

RESEARCH REPORT

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Abstract

In this paper, we show that contraction operations preserve the homology of nD generalized maps, under some conditions. This result extends the similar one given for removal operations in [6]. Removal and contraction operations are used to propose an efficient algorithm that compute homology generators of nD generalized maps. Its principle consists in simplifying a generalized map as much as possible by using removal and contraction operations. We obtain a generalized map having the same homology than the initial one, while the number of cells decreased significantly.

Keywords: nD Generalized Maps; Cellular Homology; Homology Generators; Contraction and Removal Operations.

1 Introduction

In different areas of computer science, objects are represented as cells and incidence relations. Most of the time, simplicial or cubical complexes are used [17, 19, 11, 13]. Then, it is often required for some high level operations to compute features on the described objects. These features could be geometric, such as a

curvature estimator, colorimetric, such as an histogram of colors, or topological, such as Betti numbers. Among the existing topological features, the computation of homology over different combinatorial structures has been mainly studied [13, 10, 20, 4, 8, 18].

Most of the time, the representation of a subdivided object using simplicial or cubical structures require more cells than using a cellular one, where cells can be more general. Indeed, when an operation modify these models, it is often required to apply a post-processing step in order to keep the model valid, for example a remeshing step for triangle data structures.

To solve these drawback, n -Gmaps have been introduced in [14, 15]. This model allows to describe any cellular quasi manifolds orientable or not in any dimension. One main interest of n -Gmaps is to be able to describe cells more general than only simplicial or cubical cells. This simplify and improve the efficiency of operations on this model which could be defined locally. For this reason, n -Gmaps and some variants were used in several previous works on image processing and geometrical modeling.

Now we are studying the problem of computing features on n -Gmaps, and particularly on the computation of homology generators. To reach this objective, a boundary operator has been defined in [3], and it has been proven in [2] that there is a subclass of n -Gmaps for which the homology obtained by this operator is equivalent to the homology of the corresponding simplicial complex.

In this paper, we focus on optimization for computing efficiently homology generators for this subclass of n -Gmaps. As the complexity of homology computation is directly linked to the number of cells of an object, the optimization focuses on two simplification operations: removal and contraction of cells. In this paper, we prove that these operations preserve the homology of a n -Gmap. More precisely, these two operations allow to obtain an homologous object with few number of cells. Then we can compute the homology generators on the reduced object by reducing incidence matrices into their Smith-Agoston normal form [1, 21, 9, 24]. We show some experiments that illustrate the interest of our simplification method when we compute 2D and 3D homology generators of triangular and cubical complexes. Moreover, we are able to directly project the homology generators computed on the reduced object on the original object.

Section 2 recalls all the related materials regarding n -Gmaps, removal operations and homology. Section 3 presents the main results which state that homology is preserved for removal and contraction operations under some conditions. We present in Sect. 4 a simplification algorithm based of these operations which ensures to preserve the homology of the described object. In Sect. 5 we present some experiments showing that the number of cells is widely reduced. Finally, Sect. 6 concludes this work and gives some possible improvements.

2 Preliminary Works

Generalized maps are combinatorial structures allowing to describe cellular subdivided objects. They are defined in any dimension, based on a unique basic

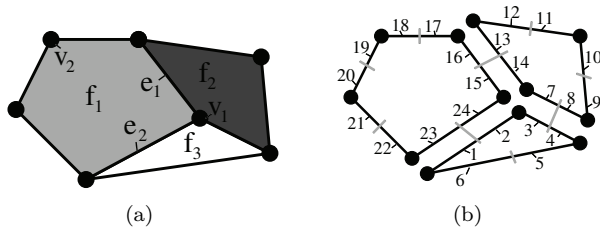


Figure 1: Example of a 2-Gmap. (a) A 2D cellular complex containing 3 faces; 9 edges and 7 vertices. (b) The 2-Gmap $G = (D, \alpha_0, \alpha_1, \alpha_2)$ describing this cellular complex, having 24 darts (represented by numbered black segments). Two darts linked by α_0 are drawn consecutively and separated by a gray segment (for example $\alpha_0(19) = 20$), two darts linked by α_1 share a common point (for example $\alpha_1(20) = 21$), and two darts linked by α_2 are drawn parallel, the gray segment over these two darts (for example $\alpha_2(13) = 16$).

elements, called *darts*. The notions of cells, adjacency and incidence are implicitly encoded through the notion of orbits and involutions.

2.1 n -Gmaps and Cells

Let us consider the 2D object shown in Fig. 1(a) to give the intuition of what is a generalized map. This object is composed by 3 faces (2D elements), 9 edges (1D elements) and 7 vertices (0D elements). This object is described with the 2-dimensional generalized map shown in Fig. 1(b). Intuitively, we decompose each face of the 2D object in isolated faces, then we decompose each edge of the isolated faces in isolated edges, and lastly we decompose each isolated edge in isolated vertices. Elements obtained by this process are called *darts* and are the atomic basic elements of any generalized map (numbered segments in Fig. 1(b)). Then we add relations between these darts to represent the relations broken during the decomposition process. α_0 links two darts that belonged to the same edge and face before the vertex decomposition (for example $\alpha_0(19) = 20$ in Fig. 1(b)); α_1 links two darts that belonged to the same vertex and face before the edge decomposition (for example $\alpha_1(20) = 21$) and α_2 links two darts that belonged to the same vertex and edge before the face decomposition (for example $\alpha_2(13) = 16$).

The same principle of decomposition can be done in any dimension which gives the generic definition of n -dimensional generalized maps in Def. 1 [14, 15].

Definition 1 (n -Gmap) An n -dimensional generalized map, called n -Gmap, with $0 \leq n$, is a $(n + 2)$ -tuple $G = (D, \alpha_0, \dots, \alpha_n)$ where:

1. D is a finite set of darts;
2. $\forall i, 0 \leq i \leq n, \alpha_i$ is an involution on D ;

3. $\forall i : 0 \leq i \leq n-2, \forall j : i+2 \leq j \leq n, \alpha_i \circ \alpha_j$ is an involution.

We retrieve the set of darts D , and the $n+1$ relations between these darts, $\alpha_0, \dots, \alpha_n$. These relations are *involutions*, i.e. bijection equal to their inverse, because when two darts are linked by α_i , they are linked in both direction: we have $\alpha_i(d_1) = d_2$ and $\alpha_i(d_2) = d_1$. Besides, we say that d is i -free if $\alpha_i(d) = d$. Intuitively, that means that there is no other i -cell around dart d . In the example of Fig. 1, darts 5, 6, 9 – 12, 17 – 22 are 2-free. The last line of this definition ensures the topological validity of the described objects. Intuitively, this condition ensures that when two darts of two cells are linked, then all the darts of the cells are two-by-two linked. This ensures that two cells are either disjointed, or completely linked, but they cannot be partially shared. For example in 2D, this condition ensures that $\alpha_0 \circ \alpha_2$ is an involution, i.e. in the example of Fig. 1(b), since $\alpha_0(1) = 2$, if $\alpha_2(1) = 23$ then it is required that $\alpha_2(2) = 24$.

An n -Gmap allows to represent all the cells of a subdivided objects and all the incidence and adjacency relations, thanks to the orbit notion. Intuitively, given a set of involutions Φ , the orbit of an element d relatively to Φ is the set of all the elements that can be obtained from d by using any combination of any involutions in Φ .

Definition 2 (Orbit) Let $\Phi = \{\pi_0, \dots, \pi_n\}$ be a set of involutions defined on a set D . $\langle \Phi \rangle$ is the involution group of D generated by Φ . The orbit of an element $d \in D$ relatively to $\langle \Phi \rangle$, denoted $\langle \Phi \rangle(d)$ is the set $\{\phi(d) \mid \phi \in \langle \Phi \rangle\}$.

The cells of an n -Gmap are defined by some specific orbits.

Definition 3 (i -cell) Let G be an n -Gmap, and $d \in D$ be a dart. Given i , $0 \leq i \leq n$, the i -dimensional cell containing d , called i -cell and denoted by $c^i(d)$, is $\langle \alpha_0, \dots, \alpha_{(i-1)}, \alpha_{(i+1)}, \dots, \alpha_n \rangle(d)$.

Intuitively, as $\alpha_i(d)$ gives the dart belonging to another i -cell than the i -cell containing dart d , considering the orbit containing all the involutions of the n -Gmap except α_i gives all the darts that belong to the same i -cell than d : in the generalized map framework, this set of darts is the i -cell.

Observe that if a dart e belongs to an i -cell $c^i(d)$ then, $c^i(e) = c^i(d)$. Besides, each dart belongs to exactly one cell in each dimension. Therefore, each cell c can be uniquely given by a set of darts and its dimension. Given an n -Gmap G , S_G^i denotes the set of all the cells (set of darts) of dimension i and $S_G = \{S_G^q\}_q$ is the graded set of all the cells obtained from the n -Gmap G .

Two i -cells c_1 and c_2 are *adjacent* if there is two darts $d_1 \in c_1$ and $d_2 \in c_2$ such that $\alpha_i(d_1) = d_2$. Two cells c_3 and c_4 are *incident* if $c_3 \neq c_4$ and if $c_3 \cap c_4 \neq \emptyset$.

In the example of Fig. 1, face f_3 is described by $\langle \alpha_0, \alpha_1 \rangle(1) = \{1, 2, 3, 4, 5, 6\}$, edge e_1 by $\langle \alpha_0, \alpha_2 \rangle(13) = \{13, 14, 15, 16\}$, and vertex v_1 by $\langle \alpha_1, \alpha_2 \rangle(2) = \{2, 3, 7, 14, 15, 24\}$. v_1 and e_1 are incident since $\langle \alpha_1, \alpha_2 \rangle(2) \cap \langle \alpha_0, \alpha_2 \rangle(13) = \{14, 15\} \neq \emptyset$. f_1 and f_3 are adjacent since $23 \in f_1$, $1 \in f_3$, and $\alpha_2(1) = 23$.

2.2 Removal and Contraction Operations

Now, we want to simplify a given n -Gmap by decreasing its number of cells. For that, we are going to use two basic operations: the *removal* and the *contraction* of a cell [7]. Firstly, we introduce the removal operation which consists to remove an i -cell, while merging its two incident $(i + 1)$ -cells. This operation is not always possible: the cell to remove must be removable. The contraction operation can be defined in a similar way than the removal operation. Indeed, these two operations are dual: removing an i -cell in an n -Gmap is equivalent to contracting the corresponding $(n - i)$ -cell in the dual n -Gmap.

Definition 4 (Removable and contractible cells) *Let G be an n -Gmap and c an i -cell of G .*

- c is removable
if $i = n - 1$, or if $0 \leq i < n - 1$ and $\forall d \in c, \alpha_{i+1} \circ \alpha_{i+2}(d) = \alpha_{i+2} \circ \alpha_{i+1}(d)$.
- c is contractible
if $i = 1$, or if $1 < i \leq n$ and $\forall d \in c, \alpha_{i-1} \circ \alpha_{i-2}(d) = \alpha_{i-2} \circ \alpha_{i-1}(d)$.

The notion of removable cell c is strongly related to the number of its $(i + 1)$ incident cells, called the *degree* of c and denoted $degree(c)$. Similarly, the notion of contractible cell c is strongly related to the number of its $(i - 1)$ incident cells, called the *codegree* of c and denoted $codegree(c)$. A consequence of Def. 4 is that an i -cell of degree > 2 is not removable and an i -cell of codegree > 2 is not contractible.

Now we can define the i -removal operation. This operation takes an n -Gmap and an i -cell c to remove as input, and modify the n -Gmap to obtain the generalized map in which c is removed.

Definition 5 (i -removal) *Let $G = (D, \alpha_0, \dots, \alpha_n)$ be an n -Gmap and c be a removable i -cell of G . We denote $DV = \alpha_i(c) \setminus c$, the set of darts i -linked with c that do not belong to c . The n -Gmap obtained by removing c from G is $G' = (D', \alpha'_0, \dots, \alpha'_n)$ defined by:*

- $D' = D \setminus c$;
- $\forall j \in \{0, \dots, i - 1, i + 1, \dots, n\} : \alpha'_j = \alpha_j|_{D'};$ ¹
- $\forall d \in D' \setminus DV : \alpha'_i(d) = \alpha_i(d)$;
- $\forall d \in DV : \alpha'_i(d) = (\alpha_i \circ \alpha_{i+1})^k \circ \alpha_i(d)$,
with k the smallest integer such that $(\alpha_i \circ \alpha_{i+1})^k \circ \alpha_i(d) \in DV$.

In the 2-Gmap shown in Fig. 2(a), which describes the 2D subdivided object shown in Fig. 2(d), all the edges are removable (since an $(n - 1)$ -cell is always removable in an n -Gmap), vertex v_2 is removable while vertex v_1 is not. Removing edge e_1 merges faces f_1 and f_2 in one face, called f'_1 , having as boundary

¹ α'_j is equal to α_j restricted to D' , i.e. $\forall d \in D' : \alpha'_j(d) = \alpha_j(d)$.

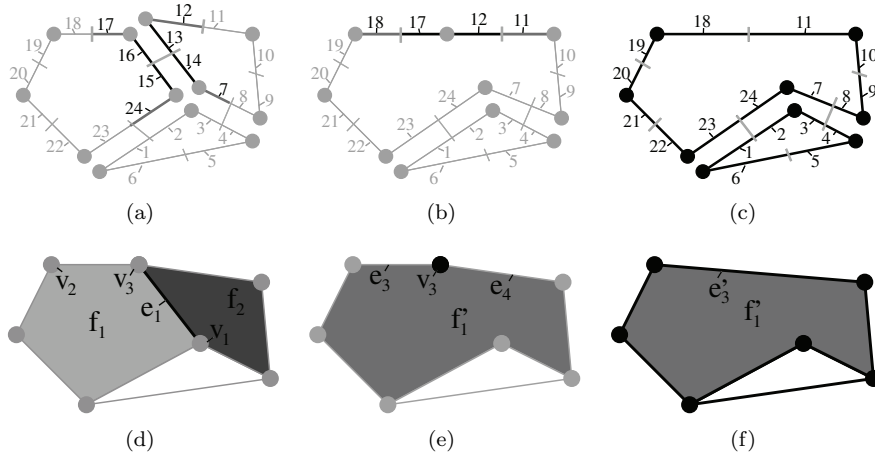


Figure 2: Examples of removal operations in 2-Gmaps, and the corresponding effect on the described objects. The first line gives the 2-Gmaps, and the second line the corresponding 2D subdivided objects. (a) and (d): Initial configuration. (e) and (b): Configuration obtained from the initial configuration by removing edge e_1 , described by darts $\{13, 14, 15, 16\}$. (f) and (c): Configuration obtained from the second configuration by removing vertex v_3 , described by darts $\{12, 17\}$.

the boundary of f_1 plus the boundary of f_2 minus edge e_1 . We obtain the 2-Gmap shown in Fig. 2(b) which corresponds to the subdivided object shown in Fig. 2(e). In this 2-Gmap, vertex v_3 is now removable (while it was not removable before the removal of edge e_1), and we remove it. Its two incident edges, e_3 and e_4 , are merged in one edge, called e'_3 . We obtain the 2-Gmap shown in Fig. 2(c) which corresponds to the subdivided object shown in Fig. 2(f).

Definition 6 (*i*-contraction) Let $G = (D, \alpha_0, \dots, \alpha_n)$ be an n -Gmap and c be a contractible i -cell of G . We denote $DV = \alpha_i(c) \setminus c$, the set of darts i -linked with c that do not belong to c . The n -Gmap obtained by contracting c from G is $G' = (D', \alpha'_0, \dots, \alpha'_n)$ defined by:

- $D' = D \setminus c$;
- $\forall j \in \{0, \dots, i-1, i+1, \dots, n\}: \alpha'_j = \alpha_j|_{D'}$;
- $\forall d \in D' \setminus DV: \alpha'_i(d) = \alpha_i(d)$;
- $\forall d \in DV: \alpha'_i(d) = (\alpha_i \circ \alpha_{i-1})^k \circ \alpha_i(d)$,
with k the smallest integer such that $(\alpha_i \circ \alpha_{i-1})^k \circ \alpha_i(d) \in DV$.

Example of contractible cells and contraction operations are given in Fig. 3.

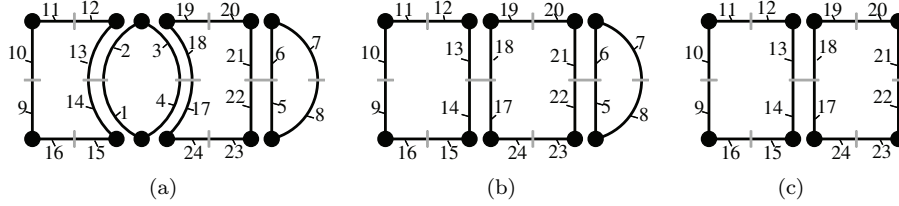


Figure 3: Examples of contraction operations in 2-Gmaps. (a) Initial configuration where the two faces $\{1, 2, 3, 4\}$ and $\{5, 6, 7, 8\}$ are contractible. (b) 2-Gmap obtain from the initial configuration by contracting the face $\{1, 2, 3, 4\}$. (c) 2-Gmap obtain from the second configuration by contracting the face $\{5, 6, 7, 8\}$.

The n -Gmap obtained by removing/contracting c from G is G' , where we have removed all the darts of c from its set of darts; where all the involutions α_j for $j \neq i$ are preserved; where $\alpha_i(d)$ is preserved for each dart d that is not i -linked to one dart of c . Thus the only modification concern $\alpha_i(d)$ for each dart d which is i -linked to one dart of c . For such a dart, we modify its α_i to be the first dart found after traversing darts of c . The only difference between removal and contraction operations is the way that we traverse darts of c : we use successively $\alpha_i \circ \alpha_{i+1}$ for removal, while we use successively $\alpha_i \circ \alpha_{i-1}$ for contraction.

2.3 Introduction to Homology

Homology is a topological invariant that characterizes k -dimensional holes of an object (i.e. connected components, tunnels, cavities...). Homology groups are defined from an algebraic structure called free chain complex, denoted (C_*, ∂_*) . Each group C_k is the group of k -chains, generated by all the k -cells. The homomorphisms ∂_k describe the boundary of k -chains as $(k-1)$ -chains. In particular, the boundary of any 0-chain is trivial, and for any k -chain, $k > 1$, $\partial_{k-1} \circ \partial_k = 0$. Homology can be computed over different coefficient group $(\mathbb{Z}, \mathbb{Z}/2\mathbb{Z}, \mathbb{Q}, \dots)$, but the most topological information is obtained when computing homology over \mathbb{Z} . Thus, for computing homology, we need a boundary operator.

2.4 Homology for n -Gmaps

Now the question is how to compute the homology of n -Gmaps. For that, we have defined a boundary operator [3, 2] for n -Gmaps. However, this boundary operator is defined only for orientable cells.

In an n -Gmap, a cell is orientable if it can be partitioned in two subsets of darts, such that two darts linked by any α_j do not belong to the same subset. Note that vertices are always orientable.

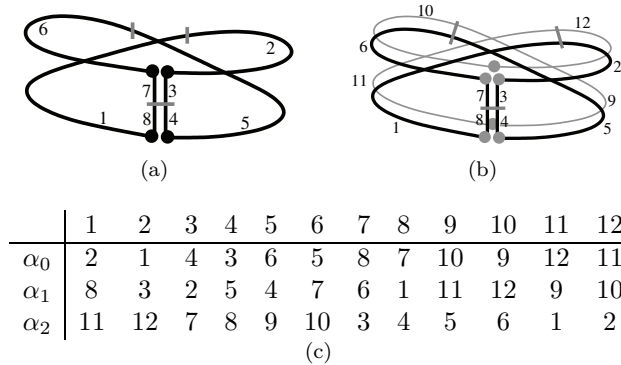


Figure 4: Example of orientable and non-orientable cells. (a) A 2-Gmap containing 8 darts, and representing a Möbius strip. All the cells of this 2-Gmap are orientable, even the face $\{1, 2, 3, 4, 5, 6, 7, 8\}$, but the 2-Gmap itself is non orientable. (b) A 3-Gmap containing 12 darts, and representing a volume which boundary is a projective plane, i.e. the closure of a Möbius strip by adding a new face. In this 3-Gmap, all the 0-cells, 1-cells and 2-cells are orientable. But the 3-cell $\{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$ is not orientable. (c) Involutions $\alpha_0, \alpha_1, \alpha_2$ of the 3-Gmap represented in (b). $\alpha_3 = id$ for each dart.

Definition 7 (Orientable i -cell) An i -cell c is orientable if $i = 0$ or if $c = e_1 \cup e_2$ such that: $\forall d \in c, \forall j, 0 \leq j \leq n, j \neq i: d$ is not j -free $\Rightarrow d$ and $\alpha_j(d)$ do not belong to the same set e_1 or e_2 . c is non-orientable otherwise.

Note that a non orientable object can have all its cells orientable. For example, the 2-Gmap in Fig. 4(a) represents a Möbius strip, which is non orientable object, but all its cells are orientable. The second example, presented in Fig. 4(b), describes a 3-Gmap having a non orientable 3-cell.

Now given an orientable i -cell, we have to orient it. As cells are described by set of darts in n -Gmaps, the orientation of a cell will be made through the orientation of its darts. We associate to each dart d a sign, denoted $sg^i(d)$, that gives the orientation of dart d for its i -cell.

Definition 8 (Signed i -cell) Let c be an orientable i -cell. The corresponding signed i -cell is c together with a sign for each of its dart d , denoted $sg^i(d)$:

- $sg^i(d) = -sg^i(\alpha_j(d)) \forall j: 0 \leq j < i$ such that d is not j -free;
- $sg^i(d) = sg^i(\alpha_j(d)) \forall j: i < j \leq n$.

We can see in Fig. 5 the signed cells for the 2-Gmap introduced in Fig. 1. Figure 5(a) shows sg^0 and the orientation of 0-cells, Fig. 5(b) shows sg^1 and the orientation of 1-cells, and Fig. 5(c) shows sg^2 and the orientation of 2-cells. The corresponding orientation of i -cells are shown on the second line of the figure, above the 2-Gmap with the corresponding signed incidence numbers sg^i . Note

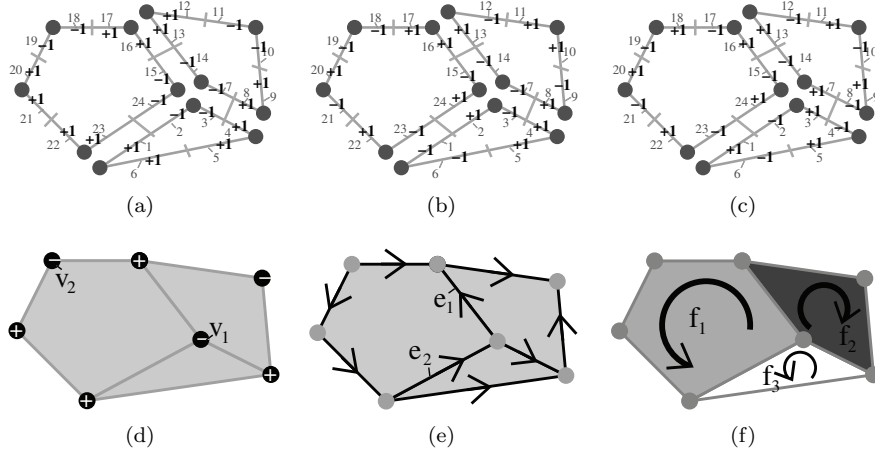


Figure 5: Examples of signed incidence number in 2-Gmaps, and the corresponding orientation on the cells of the subdivided objects. The first line gives the 2-Gmaps, and the second line the corresponding 2D subdivided objects with the oriented cells. (a) and (d) Orientations of 0-cells. (b) and (e) Orientations of 1-cells. (c) and (f) Orientations of 2-cells.

that the choice of the orientation of each cell is totally arbitrary, and has no consequence on the homology computation.

As we can see in Fig. 5(a), all the darts of a same 0-cell have the same sign sg^0 . For 1-cells, two darts of the same 1-cell have the same sign sg^1 if they are linked with α_2 , and they have two opposite signs if they are linked with α_0 . In Fig. 5(b), we have for example $\alpha_0(13) = 14$ and $\alpha_2(13) = 16$. Thus darts 13 and 14 have two opposite signs $sg^1(13) = +1$ and $sg^1(14) = -1$; and darts 13 and 16 have the same sign $sg^1(13) = +1$ and $sg^1(16) = +1$. In Fig. 5(e), we choose the convention that a 1-cell is oriented starting from its -1 extremity and going to its $+1$ extremity, but we can consider the other convention used here only on the figure. For 2-cells, two darts of the same 2-cell have two opposite signs sg^2 if they are linked with α_0 or with α_1 (see Fig. 5(c)). In Fig. 5(f) we choose the convention that a 2-cell is oriented by turning starting from a negative dart and going to a positive one.

Definition 9 (Signed incidence number) *Let G be an n -Gmap with all its cells signed. Let c^i be an i -cell of G and d one of its darts. Let $\{p_j\}_{j=1\dots k}$ be a set of darts such that the orbits $\{\langle \alpha_0, \dots, \alpha_{(i-2)} \rangle (p_j)\}_{j=1\dots k}$ make a partition of $\langle \alpha_0, \dots, \alpha_{(i-1)} \rangle (d)$. The signed incidence number between the cell c^i and an $(i-1)$ -cell c^{i-1} is defined by*

$$(c^i : c^{i-1}) = \sum_{p_j, j=1\dots k | p_j \in c^{i-1}} sg^i(p_j) \cdot sg^{i-1}(p_j).$$

Consider the 2-Gmap in Fig. 5. Let $i = 1$, $d = 15$ and $c^1 = e_1 = \{13, 14, 15, 16\}$. Then, $\langle \alpha_0 \rangle(15) = \{15, 16\}$; $k = 2$; $p_1 = 15$ and $p_2 = 16$. Let $c^0 = v_1 = \{2, 3, 7, 14, 15, 24\}$. Then,

$$(e_1 : v_1) = \sum_{p_j, j=1,2 | p_j \in v_1} sg^1(p_j).sg^0(p_j) = sg^1(15).sg^0(15) = 1.$$

Now the boundary operator ∂_G of any i -cell c is defined as $\partial_G(c) = \sum_{c'} (c : c')c'$, where c' are $(i-1)$ -cells incident to c . The boundary operator ∂_G satisfies $\partial_G \circ \partial_G = 0$ when there are no i -free darts for $0 \leq i \leq n-1$. Observe that if there are no i -free darts for $0 \leq i \leq n-1$, neither are after removals and contractions.

Let $C_q(S_G)$ denote the group of q -chains of S_G . The *chain complex* $(C_*(S_G), \partial_G)$ is the chain group $C_*(S_G) = \{C_q(S_G)\}_q$ together with the boundary operator ∂_G . The homology of G is defined as the homology of the chain complex $(C_*(S_G), \partial_G)$.

We have proven in [2] that the homology defined on n -Gmaps by this boundary operator is equivalent to the simplicial homology of the associated quasi-manifolds when the homology of the canonical boundary of each i -cell is that of an $(i-1)$ -sphere, and when $\forall d \in D, \forall i \in \{0, \dots, n\}$, d is i -free or $\alpha_i(d) \notin \langle \alpha_0, \dots, \alpha_{i-2}, \alpha_{i+2}, \dots, \alpha_n \rangle(d)$.

In the following, all the considered n -Gmaps have all its cells signed, no i -free darts for $0 \leq i < n$ and satisfied these conditions.

3 Removal and Contraction Operations Preserving Homology

In this section, we show that under certain conditions, contraction and removal operations can be performed while preserving the homology. In particular, we perform removal of degree two cells, and contraction of codegree two cells.

We start to show that removal and contraction operations preserve the orientation of each cell. This property is required to guaranty that we are able to compute the homology of the simplified n -Gmap.

Proposition 1 *After a removal or contraction of an n -Gmap having all its cells orientable, we obtain a new n -Gmap with all its cell orientable.*

Proof. We study here the case of degree two cell removal. We denote by $G = (D, \alpha_0, \dots, \alpha_n)$ the initial n -Gmap having all its cells orientable and $G' = (D', \alpha'_0, \dots, \alpha'_n)$ the map obtain after the operation. Let us prove that after the removal of an i -cell c , cells in G' remain orientable. c' in G' orientable means that c' is partitioned in two sets S_1 and S_2 so that two darts d and d' in c' linked by an α_k belong to two different sets.

For $j = i$: c' is orientable in G' because i -cells different from c are not modified by the removal.

Otherwise $j \neq i$: If c' was a j -cell in G , for any dart d , $\alpha'_k(d) = \alpha_k(d)$. If there is a j -cell e in G such that $c' = e \setminus c$ only α'_i is modified, thus for any dart d , for any $k \neq i$, $\alpha'_k(d) = \alpha_k(d)$. Thus as d is not k -free, d and $\alpha'_k(d)$ belongs to two different sets S_1 and S_2 in G' as this is the case for d and $\alpha_k(d)$ in G .

We use the same argument for darts $d \in D' \setminus DV$ and for $k = i$ as in this case we also have $\alpha'_i(d) = \alpha_i(d)$.

Now for $d \in DV$ and for $k = i$, we have $\alpha'_i(d) = (\alpha_i \alpha_{i+1})^k \alpha_i(d)$. We know that all darts in the path $(\alpha_i \circ \alpha_{i+1})^k \circ \alpha_i(d)$ are non free for the next α used (d is not i -free, $\alpha_i(d)$ is not $(i+1)$ -free, $\alpha_i \circ \alpha_{i+1}(d)$ is not i -free \dots). As e is orientable in G , we know that d and $\alpha_i(d)$ belongs to two different sets, then d and $\alpha_i \circ \alpha_{i+1}(d)$ belongs to the same set \dots As the length of the part is odd, and no dart of the path is free, we conclude that d and $(\alpha_i \circ \alpha_{i+1})^k \circ \alpha_i(d)$ belong to two different sets; thus c' is orientable in G' .

Otherwise, $j = i+1$ and $c' = a \cup b \setminus c$, with a and b the two $(i+1)$ -cells incident to c in G . a and b are orientable so there exist two sets that partition each cell: S'_a, S''_a for a and S'_b, S''_b for b . Let us consider S_{a1} for the set among S'_a, S''_a and S_{b2} for the set among S'_b, S''_b , such that it exists $d \in S_{a1}$ and $\alpha_{i+1}(d) \in S_{b2}$; and S_{a2} and S_{b1} for the other sets. We know such a dart exists by definition of adjacency relation.

Let $S_1 = S_{a1} \cup S_{b1} \setminus c$ and $S_2 = S_{a2} \cup S_{b2} \setminus c$. Consider two darts d_1 and d_2 in c' such that $\alpha'_k(d_1) = d_2$. If $k \neq i$, or $d_1 \notin DV$, we have $\alpha'_k(d_1) = \alpha_k(d_1)$ thus d_1 and d_2 belong to the same $(j+1)$ -cell a or b . Thus we have $d_1 \in S_{a1}$ and $d_2 \in S_{a2}$ or $d_1 \in S_{b1}$ and $d_2 \in S_{b2}$. Thus $d_1 \in S_1$ and $d_2 \in S_2$.

If $d_1 \in DV$ and $k = i$, then $\alpha'_k(d_1) = (\alpha_i \circ \alpha_{i+1})^k \circ \alpha_i(d_1) = d_2$. By using the same arguments than for above, we conclude that d_1 and d_2 belong to different sets S_1 and S_2 .

The proof is the same for contraction operation, replacing α_{i+1} by α_{i-1} . \square

Proposition 2 ensures that if an i -cell c is removable and degree two, then c appears ± 1 time in the boundary of each of its two incident $(i+1)$ -cells. Similarly, if an i -cell is contractible and codegree two, then only its two $(i-1)$ -incident cells appear in the boundary of c .

Proposition 2 *Let c be an i -cell, $0 \leq i \leq n$.*

- *If c is removable and degree two, then there are two $(i+1)$ -cells a and b satisfying: $|(a : c)| = |(b : c)| = 1$ and for all other $(i+1)$ -cells c' , $(c' : c) = 0$.*
- *If c is contractible and codegree two, then there are two $(i-1)$ -cells a and b satisfying: $|(c : a)| = |(c : b)| = 1$ and for all other $(i-1)$ -cells c' , $(c : c') = 0$.*

Proof. Let us consider the case where c is contractible. Since c is codegree two, then there are exactly two $(i-1)$ -cells a and b that are incidence to c . Then, for all other $(i-1)$ -cells c' , $(c : c') = 0$. So each dart of c is either in a or in b and there exist two darts $d_a, d_b \in c$ such that $a = \langle \alpha_1, \dots, \alpha_{i-2}, \alpha_i, \dots, \alpha_n \rangle (d_a)$ and $b = \langle \alpha_1, \dots, \alpha_{i-2}, \alpha_i, \dots, \alpha_n \rangle (d_b)$ and $\alpha_{i-1}(d_a) = d_b$.

Let $d \in s_a$, then $d = \alpha_{i_1} \circ \dots \circ \alpha_{i_k}(d_a)$. Where $i_1, \dots, i_k \in \{0, \dots, i-2, i+1, \dots, n\}$. Similarly, any dart of s_b can be written as a composition of α_k . From the definitions of Gmaps and contractible cells, then $\alpha_{i-1} \circ \alpha_k = \alpha_k \circ \alpha_{i-1}$, so we have $\alpha_{i-1}(d) = \alpha_{i-1} \circ \alpha_{i_1} \circ \dots \circ \alpha_{i_k}(d_a) = \alpha_{i_1} \circ \dots \circ \alpha_{i_k} \circ \alpha_{i-1}(d_a) = \alpha_{i_1} \circ \dots \circ \alpha_{i_k}(d_b) \in s_b$. Then there is no dart $d \in s_a$ such that $\alpha_{i-1}(d) \in s_a$ which implies that $|(c : a)| = 1$.

The same result holds for darts of s_b .

The same proof can be done for a removable cell, replacing $i-1$ by $i+1$. \square

In [12], given a chain complex $(C_*(S), \partial)$, it is proven that if there exist two elements $c \in S_i$ and $c' \in S_{i+1}$ for some $i > 0$ such that $|(c' : c)| = 1$, then homology is preserved after removing c from S_i and c' from S_{i+1} and modifying ∂ in a proper way. Adapting that result to our purpose, we have the following:

Proposition 3 *Let $(C_*(S), \partial)$ and $(C_*(S'), \partial')$ be two chain complexes. Let c be an i -cell and c' an $(i+1)$ -cell, both in S , such that $|(c' : c)| = 1$. Let $\pi : S \setminus \{c, c'\} \rightarrow S'$ be a bijective function such that for any j -cell $x \in S \setminus \{c, c'\}$:*

- $\pi(x)$ is a j -cell in S' ;
- $\partial'\pi(x) = \pi(\partial(x) - (x : c')(c'))$ if $j = i+2$;
 $\partial'\pi(x) = \pi(\partial(x) - (x : c)(c' : c)\partial(c'))$ if $j = i+1$;
and $\partial'\pi(x) = \pi\partial(x)$ otherwise;

where π is extended by linearity to chains. Then the chain complexes $(C_*(S), \partial)$ and $(C_*(S'), \partial')$ have isomorphic homology groups.

To prove the result, we construct a chain contraction [16] of $(C_*(S), \partial)$ to $(C_*(S'), \partial')$ which is a triple $(f = \{f_q : C_q(S) \rightarrow C_q(S')\}_q, g = \{g_q : C_q(S') \rightarrow C_q(S)\}_q$ and $\phi = \{\phi_q : C_q(S) \rightarrow C_{q+1}(S)\}_q$) such that: (i) f and g are chain maps; i.e. $f_q \circ \partial_q = \partial'_q \circ f_q$ and $g_q \circ \partial'_q = \partial_q \circ g_q$ for all q ; (ii) ϕ is a chain homotopy of $id_{C_*(S)} = \{id_q : C_q(S) \rightarrow C_q(S)\}_q$ to $g \circ f = \{g_q \circ f_q : C_q(S) \rightarrow C_q(S)\}_q$; i. e. $\phi_{q-1} \circ \partial_q + \partial_{q+1} \circ \phi_q = id_q - g_q \circ f_q$ for all q ; (iii) $f \circ g = id_{C_*(S')}$. If a chain contraction (f, g, ϕ) of $(C_*(S), \partial)$ to $(C_*(S'), \partial')$ exists, then the chain complexes $(C_*(S), \partial)$ and $(C_*(S'), \partial')$ have isomorphic homology groups.

Proof. Define (f, g, ϕ) as follows:

- $f(c) = \pi(c - (c' : c)\partial(c'))$, $f(c') = 0$ and $f(x) = \pi(x)$ for $x \in S \setminus \{c, c'\}$.
- Let z be a j -cell in S' and let $x \in S \setminus \{c', c\}$ such that $\pi(x) = z$. Then, $g(z) = x - (x : c)(c' : c)c'$ if $j = i+1$ and $g(z) = x$ otherwise.
- $\phi(c) = (c' : c)c'$ and $\phi(x) = 0$ for $x \in S \setminus \{c\}$.

To check that (f, g, ϕ) is a chain contraction of $(C_*(S), \partial)$ to $(C_*(S'), \partial')$ is left to the reader. \square

Definition 10 (Cells preserved-condition) *Let G be an n -Gmap. Let c be an i -cell, and E a subset of the graded cell S_G (the set of all the cells of G). We say that an operation on G that provides a new n -Gmap G' is (E, c) -preserved if each j -cell $e \in E$ is after the operation a j -cell composed of darts $e \setminus c$.*

Note that in general, the contraction or the removal of a cell may induce removal of other cells. For example, it is possible to build a sphere made of two vertices, one codegree two edge and one face. Contracting the edge would suppress all the darts and so the vertices and the face. The cell preserved condition ensures that when removing a degree two cell or contracting a codegree two cell, other cells are preserved.

Now, the following proposition describes the condition to ensure that removal and contraction preserve homology. In [6], we focus on the removal part of the following proposition. Here we generalize this to removal and contraction.

Proposition 4 *Let c be a removable (resp. contractible) degree (resp. codegree) two i -cell in an n -Gmap G . Let a and b the two incident $(i + 1)$ -cells (resp. $(i - 1)$ -cells) of c , $E = S_G \setminus \{a, b, c\}$, and G' the n -Gmap result of the operation. If the removal (resp. contraction) of c is (E, c) -preserved and if a and b are merged into the $(i + 1)$ -cell (resp. $(i - 1)$ -cell) $a \cup b \setminus c$ in G' , then the homology groups of G and G' are isomorphic.*

Let us note E_c the set of cells incident to c . By definition of removal and contraction operations, we know that the cells not in E_c are not modified by the operations. Thus we are sure that the operation is $(S_G \setminus (E_c \cup \{a, b, c\}), c)$ -preserved. Thus the operation is (E, c) -preserved is equivalent to saying that the operation is $(E_c \setminus \{a, b, c\}, c)$ -preserved: the condition needs only to be verified for the cells incident to c .

Proof. Let us focus on the contraction part:

It is immediate that $S_{G'} = S_G \setminus \{a, c\}$.

As the operation is (E, c) -preserved, with $E = S_G \setminus \{a, b, c\}$, there is bijection between the cells before and after the operation $\pi : S_G \setminus \{a, b, c\} \rightarrow S_{G'}$ such that $\pi(e) = e \setminus c$. We extend this bijection by defining $\pi(b) = (a \cup b) \setminus c$.

Observe that $\partial_G(c) = (c : a)a + (c : b)b$ and for $e, x \in S_G \setminus \{a, b, c\}$, we have that:

$$\begin{aligned} (e \setminus c : x \setminus c) &= (e : x) \\ (e \setminus c : a \cup b \setminus c) &= (e : b) - (e : a)(c : a)(c : b) \\ (a \cup b \setminus c : x \setminus c) &= (e : b) \end{aligned}$$

We have to prove that the boundary conditions in Prop. 3 are satisfied. Let e be a j -cell in $S_G \setminus \{c, a\}$. We have to prove that:

$$\begin{aligned} \partial_{G'}\pi(e) &= \pi(\partial_G(e) - (e : c)c) \text{ if } j = i + 1; \\ \partial_{G'}\pi(e) &= \pi(\partial_G(e) - (e : a)(c : a)\partial_G(c)) \text{ if } j = i, \\ \partial_{G'}\pi(e) &= \pi\partial_G(e) \text{ otherwise.} \end{aligned}$$

- If $j = i + 1$ then $\pi(\partial_G(e) - (e : c)c) = \sum_{x \in S_G \setminus \{a, b, c\}} (e : x)\pi(x) = \sum_{x \in S_G \setminus \{a, b, c\}} (e : x)(x \setminus c) = \partial_{G'}(e \setminus c) = \partial_{G'}\pi(e)$.
- If $j = i$ then $\pi(\partial_G(e) - (e : a)(c : a)\partial_G(c)) = ((e : b) - (e : a)(c : a)(c : b))\pi(b) + \sum_{x \in S_G \setminus \{a, b, c\}} (e : x)\pi(x) = ((e : b) - (e : a)(c : a)(c : b))(a \cup b \setminus c) + \sum_{x \in S_G \setminus \{a, b, c\}} (e : x)(x \setminus c) = \partial_{G'}(e \setminus c) = \partial_{G'}\pi(e)$.

- If $j \neq i, i + 1$ and $e = b$, then $\pi \partial_G(b) = \sum_{x \in S_G \setminus \{a, b, c\}} (b : x)(x \setminus c) = \partial_{G'}(a \cup b \setminus c) = \partial_{G'}\pi(e)$.
- If $j \neq i, i + 1$ and $e \neq b$ then $\pi \partial_G(e) = \sum_{x \in S_G \setminus \{a, b, c\}} (e : x)(x \setminus c) = \partial_{G'}(e \setminus c) = \partial_{G'}\pi(e)$.

The prove is similar for removal operation. \square

3.1 Dangling and Codangling cells

Dangling and codangling cells are special cases as they do not satisfy the degree/codegree two property. However they can also be simplified, under some conditions, without modifying the homology of the n -Gmap.

Let $(C_*(S), \partial)$ be a chain complex. Let c be an i -cell and c' an $(i + 1)$ -cell, both in S , such that $|(c' : c)| = 1$, $(x : c) = 0$ for any $x \in S_{i+1}$, $x \neq c'$. The operation under which we remove c and c' from S to get $S' = S \setminus \{c, c'\}$ is called *elementary collapse*. By Prop. 3, the chain complexes $(C_*(S), \partial)$ and $(C_*(S'), \partial|_{S'})$ have isomorphic homology groups, being $\pi : S \setminus \{c, c'\} \rightarrow S'$ in this case, the identity. Therefore an elementary collapse preserves homology.

A subset A of S is *collapsible* if all the elements of A can be removed from S in a sequence of elementary collapses. That is, if we can order the cells of A as a sequence $A = \{a_1, b_1, a_2, b_2, \dots, a_m, b_m\}$ such that $S_i = S \setminus \{a_1, b_1, \dots, a_i, b_i\}$ is an elementary collapse of $S_{i-1} = S_i \cup \{a_i, b_i\}$, for $1 \leq i \leq m$.

Let G be an n -Gmap and c an i -cell in G . The *closure* of c , denoted \bar{c} , is the set made of c plus all the j -cells, $0 \leq j < i$ that are incident to c . The closure of a set C of cells, denoted \bar{C} , is the union of the closures of all the cells of C . Similarly, the *coclosure* of c , denoted \underline{c} , is the set made of c plus all the j -cells, $i < j \leq n$ that are incident to c . The coclosure of a set C of cells, denoted \underline{C} , is the union of the coclosures of all the cells of C .

Definition 11 (Dangling and codangling cells) *Let c be an i -cell in an n -Gmap.*

- *Let C be the set of $(i-1)$ -cells incident to c , and $B = \{c' \in C \mid \text{degree}(c') > 1\}$. c is *dangling* if $\text{degree}(c) = 1$ and $\{c\} \cup \bar{C} \setminus \bar{B}$ is collapsible.*
- *Let E be the set of $(i+1)$ -cells incident to c , and $F = \{c' \in E \mid \text{codegree}(c') > 1\}$. c is *codangling* if $\text{codegree}(c) = 1$ and $\{c\} \cup \underline{E} \setminus \underline{F}$ is collapsible.*

In [6] we stated that the removal of a removable dangling cell preserves homology. A similar result holds for codangling cell.

Proposition 5 *Let c be an i -cell in an n -Gmap G .*

- *If c is removable and dangling cell, and the removal of c is (\bar{B}, c) -preserved, then its removal preserves the homology of G .*
- *If c is contractible and codangling cell, and the contraction of c is (\underline{F}, c) -preserved, then its contraction preserves the homology of G .*

Proof. Let us prove the result for contractible codangling cells. Let G' be the n -Gmap obtained after contracting c . When we remove the i -cell c , then all the codegree one $(i + 1)$ -cells e incident to c are also removed from G since all the darts of e are darts of c . By the same reason, all the cells of $\underline{E} \setminus \underline{E}$ are removed from G when we remove c by the contraction operation. No more cells are removed since the contraction of c is (\underline{E}, c) -preserved. Therefore, $S_{G'} = S_G \setminus (\underline{E} \setminus \underline{E})$. Since $\underline{E} \setminus \underline{E}$ is collapsible, then G and G' have isomorphic homology groups. The proof is similar for the removable dangling case. $\square \square$

4 Simplification Algorithm

Now we can use the removal and contraction operations in order to simplify a given n -Gmap G while preserving its homology. As the number of cells in the simplified n -Gmap will be much smaller than the number of cells in the initial one, we will speed-up the homology computation by using the reduced n -Gmap instead of the original one. Our simplification algorithm will start to remove cells, then to contract cells.

The removal of i -cells which are either degree two or dangling cells is presented in Algo. 1. As we have seen in the previous section, these cells can be removed without modifying the homology of the n -Gmap.

Algorithm 1: Remove i -cells.

Input: An n -Gmap G .

Result: Remove i -cells of G while preserving the same homology.

```

foreach  $i$ -cell  $c$  of  $G$  do
  if  $c$  is removable and the degree of  $c$  is 2 and other cells are
  preserved then
     $\perp$  Remove  $c$ ;
  else if  $c$  is removable and  $c$  is a dangling cell then
    Push( $P, c$ );
    repeat
       $c \leftarrow \text{pop}(P)$ ;
      if Other cells are preserved then
         $\perp$  Push in  $P$  all the removable dangling  $i$ -cells adjacent to  $c$ ;
         $\perp$  Remove  $c$ ;
    until empty( $P$ );

```

In this algorithm, we iterate through all the i -cells of G . If the current cell c is a removable degree two cell such that the other cells are preserved, we remove it by using the removal operation and we pass to the next i -cell. Otherwise, if c is removable, dangling and other cells are preserved, we also can remove it. However we push in the stack P all the dangling i -cells adjacent to c . Indeed,

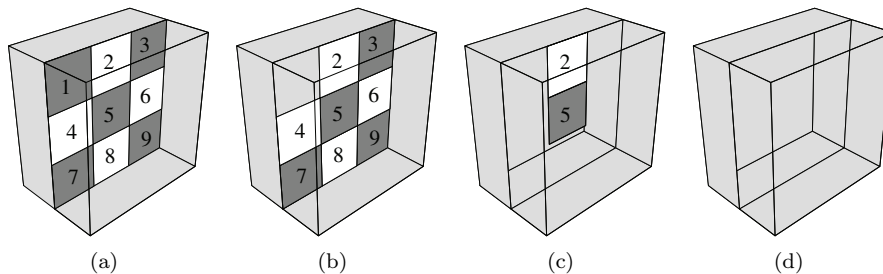


Figure 6: Example to illustrate the removal of dangling cells. (a) An initial configuration made of two volumes that share nine square faces numbered from 1 to 9. (b) After the removal of face 1 which was a removal degree two face. (c) After the removal of faces 4, 6, 8, 9, 6, 3 which were all removal dangling faces (when they are considered successively in this order). Here face 2 is not dangling while face 5 is. (c) After the removal of face 5, face 2 becomes dangling and can be removed.

these cells need to be reconsidered as they are become dangling due to the removal of c .

This case is illustrated in Fig. 6 where we start with a configuration made of two volumes that share nine square faces numbered from 1 to 9 in Fig. 6(a). As faces as considered in any order, let us suppose we start to process face number 1. This face is removable, has a degree equal to 2 and cells are preserved, thus it is removed and we obtain the configuration shown in Fig. 6(b) where the two cubes were merged, and all the faces numbered from 2 to 9 have now degree 1. Then, let us suppose we consider faces numbered 4, 7, 8, 9, 6 and 3 in this order. Each face is removable and dangling, and thus can be removed without modifying the homology of the 2-Gmap. We obtain the configuration shown in Fig. 6(c). In this configuration, if we consider face 2, this face is not dangling as the face plus the degree one edges in its boundary is not collapsible. Then we consider face 5 which is dangling, and after its removal, face 2 is now become dangling and thus be reconsidered a second time.

We present in Algo. 2 the similar algorithm for contraction operation.

Now we can use these two algorithms to simplify a given n -Gmap G : this global algorithm is given in Algo. 3. The principle of this global algorithm is to start to remove i -cells, i starting from $n - 1$ (the dimension of G minus 1) and going down to 0. We consider the cells in decreasing order for removal operation, as the removal of an i -cell will decrease the degree of its incident $(i - 1)$ -cells. Thus these cells could be non removable before the removal of the i -cell and become removable after (as in the example in Fig. 2). After all the removal operations, we can continue the simplification by using the contraction operation. Now we consider i -cell contractions starting from $i = 1$ and going to $i = n$. Indeed, contracting an i -cell c will decrease the codegree of its $(i + 1)$ -cells thus these cells could become contractible after the contraction of c .

Algorithm 2: Contract i -cells.

Input: An n -Gmap G .**Result:** Contract i -cells of G while preserving the same homology.

```
foreach  $i$ -cell  $c$  of  $G$  do
  if  $c$  is contractible and the codegree of  $c$  is 2 and other cells are
  preserved then
    └ Contract  $c$ ;
  else if  $c$  is contractible and  $c$  is a codangling cell then
    └ Push( $P, c$ );
      repeat
        └  $c \leftarrow \text{pop}(P)$ ;
          if Other cells are preserved then
            └ Push in  $P$  all the contractible codangling  $i$ -cells adjacent
              to  $c$ ;
            └ Contract  $c$ ;
          until empty( $P$ );
```

Algorithm 3: Simplification of a given n -Gmap.

Input: An n -Gmap G .**Result:** Simplify G while preserving the same homology.

```
for  $i \leftarrow n - 1$  to 0 do
  └ Remove  $i$ -cells;
for  $i \leftarrow 1$  to  $n$  do
  └ Contract  $i$ -cells;
```

Notice that there are no particular arguments to start to remove then to contract cells, and we can inverse these two steps without problem and obtain also a simplified n -Gmap having the same homology than G .

Complexity: The two algorithms Algo. 1 and Algo. 2 have a complexity linear in number of darts of G . Indeed, considering all the i -cells can be done linearly in number of darts by using a Boolean mark to mark darts already considered. The two tests of being removable/contractible, and the degree/codegree computation have a complexity linear in number of darts of the considered cell, and in number of darts in its incidence cells. Removal and contraction operations are linear in number of darts of the cell. Lastly, we are sure that reconsidered cells are retested only once as they become dangling, they are now removed the second time they are treated.

The complexity of the global simplification method Algo. 3 is thus linear in the number of darts of G times the dimension of the space (which is a constant number). Moreover, notice that each successive step of remove i -cells or contract i -cells is quicker than the previous one as the number of darts decreases after each new simplification step.

5 Experiments

We have implemented our simplification algorithm and the computation of the homology generators of a Gmap in **Moka** [25], a 3D topological modeler based on a kernel made of 3-Gmaps. In the current version of our code, the simplification of removable degree two cells, dangling cells and edge contraction of degree two contractible cells have been implemented. We are working on the code to implement the face contraction, and the case of codangling cells but this is not finished yet. However, even with this limited version, we already have interesting results illustrating the interest of simplifying contractible cells in addition to removable cells.

To compute homology generators, we compute incidence matrices (which describe the boundary of the cells) using the signed incidence number between all the cells of the n -Gmap. Then we reduce incidence matrices into their Smith-Agoston normal form to compute homology generators [1]. In this Agoston reduced normal form, for a given dimension d , the basis of the boundaries B_p is a subset of the basis of cycles Z_p , thus the quotient group $H_p = Z_p/B_p$ can directly be obtained by simply removing from Z_p the boundaries of infinite order. Note that by using the definition of removal and contraction operations, we are able to project the generators of the simplified object on the initial one.

In [6], we have made some experiments where we compared the results obtained by our method which computes the homology of the simplified objects using removal operations only, with other two methods **Chomp** [5] and **RedHom** [22]. The results of these experiments show that our method was generally quicker than both other methods. As in this paper we improve the previous method given in [6], we only make some experiments to compare the new approach with this previous one.

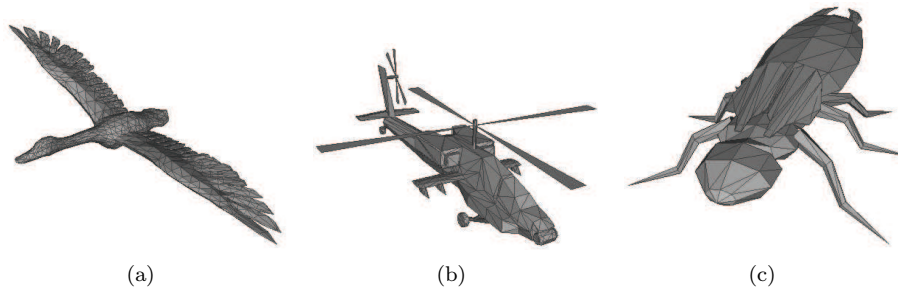


Figure 7: Examples of some meshes from the Shrec database.

	# darts	$ S_G^0 $	$ S_G^1 $	$ S_G^2 $	B_0	B_1	B_2
min	696	72	184	116	1	0	0
max	540966	47000	137125	90161	3221	1416	1321
mean	69660	6631	18045	11610	190	35	41
std	84391	7577	21472	14065	446	123	135

Table 1: Characteristics of the 320 objects used in our 2D experimentation. The first 4 columns give the number of darts, vertices, edges and faces. (the number of i -cells is the cardinal of the set S_G^i). The 3 last columns give the Betti numbers B_0 , B_1 and B_2 . For each characteristic, we give the minimum and maximum value, the mean and the standard deviation.

Thus we present here the results of two different experiments that illustrate the generality of our method. In a first experiment, we compute the 2D homology generators of 320 2D triangular meshes described by 2-Gmaps. These meshes are taken from a 3D database available in the Shape Retrieval Contest web page [23]. In a second experiment, we have computed the 3D homology generators of 300 3D set of voxels. Each set of voxels is randomly generated within an image of size 64^3 . In the first case, we compute 2D simplicial homology while in the second case we compute 3D cubical homology. In both cases, we use the same code which shows the interest of using a generic framework allowing to represent any type of cells.

5.1 2D Triangular Models

We present in Fig. 7 some 3D meshes extracted from the Shrec database, and in Table 1 some characteristics of the 320 objects used in this experiment. Note that all these objects are orientable, thus there is no torsion in the homology groups. Moreover, as each face is a triangle, there is no 0-free nor 1-free darts, but there are sometimes some 2-free darts for meshes with boundary.

For each object, we have first simplified the 2-Gmap by using removal operations only, and we have computed the time required to simplify this Gmap,

Removal only						
	# darts	$ S_G^0 $	$ S_G^1 $	$ S_G^2 $	Time	
					Simplif.	Homology
min	2	1	1	1	0	0
max	17046	5631	5726	3221	0,27	6435,41
mean	722	282	276	190	0,04	47,40
std	1621	620	619	446	0,05	391,83
Removal and Contraction						
	# darts	$ S_G^0 $	$ S_G^1 $	$ S_G^2 $	Time	
					Simplif.	Homology
min	2	1	1	1	0	0
max	15056	4700	4795	3221	0,28	3644,35
mean	653	257	251	190	0,04	33,87
std	1463	569	559	446	0,05	244,59

Table 2: Results of our 2D experiments. We give the number of cells (columns $|S_G^i|$), the simplification time (columns $Time\backslash Simplif.$) and the computation time for homology generators (columns $Time\backslash Homology$) for the objects simplified by using removal operations only, then for objects simplified by using removal and contraction operations. Times are given in seconds, 0s means less than 10^{-6} s.

the characteristics of the simplified Gmap and the time required to compute its homological generators. Then, starting from the same initial object, we have simplified the 2-Gmap by using removal and contraction operations, and have computed the same values. This allows us to show the interest of using contraction simplifications in addition to removal ones.

The results are shown in Table 2. We can see in these results that in average, there are 25 edges that are contracted, which represents about 10% of the total number of edges. Note that as we do not contract faces, nor codangling cells, the number of faces is not modified by the contraction simplification. We can notice that the time spend by the simplification process is near equal between the two versions. This can be explained by the small number of cells in the 2-Gmap after the removal simplification. However, there is a non negligible gain for the time spend to compute the homology generators: in average about 14 seconds which is about 29%. Note that in Table 2 we only present the Betti numbers, but in practice we compute homology generators which give more information.

These results show the interest of using contraction simplification to speed up the computation of homology generators. Moreover, this interest is more important for bigger objects. For example, the maximum time spend for the computation of homology generators is 6435 seconds if we use the removal operations only, while it is 3644 seconds if we use both removal and contraction operations.

	# darts	$ S_G^0 $	$ S_G^1 $	$ S_G^2 $	$ S_G^3 $	B_0	B_1	B_2
min	12227904	271780	797654	780869	254748	1	0	0
max	12582768	274628	811198	798716	262141	150	44	7
mean	12422916	273554	805519	790809	258811	49	18	2
std	81516	654	3162	4190	1698	34	10	2

Table 3: Characteristics of the 300 objects used in our 3D experimentation. The first 5 columns give the number of darts, vertices, edges, faces and volumes (the number of i -cells is the cardinal of the set S_G^i). The 3 last columns give the Betti numbers B_0 , B_1 and B_2 (B_3 is always 0). For each characteristic, we give the minimum and maximum value, the mean and the standard deviation.

5.2 3D Set of Voxels

In this second experiment, we generate randomly 300 3D set of voxels within an image of size 64^3 . Then as in the previous experiment, we compare the results obtained by the simplification method using only removal operations with the results obtained by the simplification method using removal and contraction operations. As in the previous experiment, all the objects generated here are orientable and thus there is no torsion coefficient. Moreover, as the voxels are embedded in 3D Euclidean space, the homology group H_3 is always trivial and thus the corresponding Betti number $B_3 = 0$.

We give in Table 3 the characteristics of the 3D generated objects. As we use the same method to randomly create all the objects, we can see that they have all similar number of darts and cells. However, as the position of voxels is randomly chosen, we have different Betti numbers.

The results of our method that computes the homology generators for these 3D cubical objects are given in Table 4. Firstly we must notice that the number of cells is significantly decreased by both simplification methods. This can be characterize by the number of darts which in average starts from 12,422,916 and decreases to 1,435 for removal only and to 1,273 for removal and contraction. Secondly, the number of contracted edges is in average 40, which represents about 18% of the total number of edges. This explains the gain for the computation time of homology generators for the method with removal and contraction operations which is in average 0.41 seconds, about 10% of the time of the removal only simplification method.

The gain is here less important than for our 2D experiments, 10% instead of 29%. This can be explain by the fact that we did not use yet the face and volume contractions. In 2D, edge contraction have a more relative impact as edges are used in the two incidence matrices, while in 3D, edges are used in two incidence matrices among three. For this reason, we think we could improve significantly our 3D results by using face and volume contractions.

Removal only							
	# darts	$ S_G^0 $	$ S_G^1 $	$ S_G^2 $	$ S_G^3 $	Time	
						Simplif.	Homology
min	28	5	5	3	1	3,30	0,00
max	4152	497	563	270	150	3,93	4,86
mean	1435	198	215	99	49	3,63	0,50
std	810	109	115	56	34	0,09	0,73
Removal and Contraction							
	# darts	$ S_G^0 $	$ S_G^1 $	$ S_G^2 $	$ S_G^3 $	Time	
						Simplif.	Homology
min	16	2	2	3	1	3,27	0,00
max	3868	434	494	270	150	3,52	3,57
mean	1273	158	175	99	49	3,36	0,35
std	751	95	99	56	34	0,04	0,53

Table 4: Results of our 3D experiments. We give the number of cells (columns $\# i$ -cells), the simplification time (columns $Time\backslash Simplif.$) and the computation time for homology generators (columns $Time\backslash Homology$) for the objects simplified by using removal operations only, then for objects simplified by using removal and contraction operations. Times are given in seconds, 0s means less than 10^{-6} s.

6 Conclusion

In this paper, we have provided two new propositions giving the conditions allowing to contract codegree two and codangling cells, and we have proven that under these conditions, the homology of the n -Gmap is preserved. By using similar result than in [6] for removal operations, we have proposed an algorithm which simplifies a given n -Gmap by removing cells by decreasing dimension, then contracting cells by increasing dimension. Thanks to our propositions, we know that the homology of the Gmap is preserved during all the simplification process. Thus we can compute the homology generators on the simplified objects. The computation is faster as the number of cells of the simplified objects is small.

To show the interest of doing more simplifications, we have make two experiments to compare the results of the computation of homology generators when we simplify the objects by using only removal operations and by using removal and contraction operations. Even if the method is not fully implemented (in the current version of our code we only contract edges), the results show a non negligible gain when the objects are more simplified. Moreover, there is almost no overhead for the contraction step due to the fact that the object has already a small number of cells after the removal step.

These experiments show also the interest of using a model that allows to describe any type of cells: with the same software we are able to compute simplicial and cubical homology generators in 2D and in 3D.

Our first perspective is to finish the implementation of contraction operations for faces and volumes, and for codangling cells. We hope we can improve again our results as the objects will be more simplified. We also want to make some experiments in higher dimensions with orientable and non orientable objects. Then, we can study if we can propose other simplification operations that preserve homology.

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A Proof of Prop. 3

By assumption, let $(x : y) = 0$ if $\text{degree}(x) - \text{degree}(y) \neq 1$. The following property will be used throughout the proof:

$$\text{for any } (i+2)\text{-cell } x, \quad \sum_{y \in S_{i+1}} (x : y)(y : c) = 0$$

by the condition $\partial\partial(x) = 0$.

Now, let us check that f is a chain map. Let $x \in S$, then:

- If $x = c$, then $\partial'f(c) = \partial'\pi(c - (c' : c)\partial(c')) = \pi\partial(c - (c' : c)\partial(c')) = \pi\partial(c) = f\partial(c)$.
- If $x = c'$ then $f\partial(c') = f\left((c' : c)c + \sum_{y \neq c} (c' : y)y\right) = (c' : c)\pi(c - (c' : c)\partial(c')) + \sum_{y \neq c} (c' : y)\pi(y) = \pi((c' : c)c - \partial(c')) + \sum_{y \neq c} (c' : y)\pi(y) = 0$.
- Let x be a j -cell in $S \setminus \{c, c'\}$.
 - If $j = i + 2$ then $\partial'f(x) = \partial'\pi(x) = \pi(\partial(x) - (x : c')c') = \sum_{y \in S \setminus \{c, c'\}} (x : y)\pi(y) = \sum_{y \in S \setminus \{c, c'\}} (x : y)y = f\partial(x)$.
 - If $j = 1 + 1$, then $\partial'f(x) = \partial'\pi(x) = \pi(\partial(x) - (x : c)(c' : c)\partial(c')) = \pi(\partial(x) - (x : c)c + (x : c)c - (x : c)(c' : c)\partial(c')) = f(\partial(x) - (x : c)c) + (x : c)f(c) = f\partial(x)$.
 - If $j \neq i + 1, i + 2$ then $f\partial(x) = \pi\partial(x) = \partial\pi(x) = \partial f(x)$.

Now, let us see that g is a chain map. Let z be a j -cell in S' , then there exists a j -cell $x \in S$ such that $\pi(x) = z$. Then: $g\partial'(z) = g\partial'\pi(x)$.

- If $j = i + 2$ then $g\partial'\pi(x) = g\pi(\partial(x) - (x : c')c') = \sum_{y \in S \setminus \{c, c'\}} (x : y)g\pi(y) = \sum_{y \in S \setminus \{c, c'\}} (x : y)(y - (y : c)(c' : c)c') = \sum_{y \in S \setminus \{c, c'\}} (x : y)y + (x : c')c' = \partial(x) = \partial g(z)$.
- If $j = i + 1$ then $g\partial'\pi(x) = g\pi(\partial(x) - (x : c)(c' : c)\partial(c')) = \partial(x) - (x : c)(c' : c)\partial(c') = \partial(x - (x : c)(c' : c)c') = \partial g(z)$.
- If $j \neq i + 1, i + 2$ then $g\partial'(z) = g\partial'\pi(x) = g\pi\partial(x) = \sum_{y \in S \setminus \{c, c'\}} (x : y)g\pi(y) = \sum_{y \in S \setminus \{c, c'\}} (x : y)y - (y : c)(c' : c)c' = \sum_{y \in S \setminus \{c, c'\}} (x : y)y = \partial(x) = \partial g(z)$.

Now, let us check that $fg = id_{C_*(S')}$. Let $z \in S'$ and $x \in S \setminus \{c, c'\}$ such that $\pi(x) = z$. Then $fg(z) = fg(\pi(x)) = f(x - (x : c)(c' : c)c') = \pi(x) = z$.

Finally, let us see that $id_{C_*(S)} = gf + \phi\partial + \partial\phi$. Let x be a j -cell in S :

- If $x = c$ then $gf(c) = g\pi(c - (c' : c)\partial(c')) = c - (c' : c)\partial(c')$; $\phi\partial(c) = 0$ and $\partial\phi(c) = (c' : c)\partial(c')$. Then $gf(c) + \phi\partial(c) + \partial\phi(c) = c$.

- If $x = c'$ then $gf(c') = 0$; $\phi\partial(c') = (c' : c)(c' : c)c = c$ and $\partial\phi(c') = 0$.
Then $gf(c') + \phi\partial(c') + \partial\phi(c') = c'$.
- If $x \neq c, c'$ then $gf(x) = g\pi(x) = x - (x : c)(c' : c)c'$; $\partial\phi(x) = 0$ and
 $\phi\partial(x) = (x : c)(c' : c)c'$. Then $gf(x) + \phi\partial(x) + \partial\phi(x) = x$.

B Proof of Prop. 4 Removable Case

Let c be a removable degree two i -cell in an n -Gmap G . Let a and b its two incident $(i+1)$ -cells. $\pi : S_G \setminus \{c, a\} \rightarrow S_{G'}$ is defined as: $\pi(e) = e \setminus c$ for any j -cell $e \in S_G \setminus \{c, a, b\}$; and $\pi(b) = a \cup b \setminus c$.

Observe that for $e, x \in S_G \setminus \{a, b, c\}$, we have that :

$$\begin{aligned} (e \setminus c : x \setminus c) &= (e : x) \\ (e \setminus c : a \cup b \setminus c) &= (e : b) \\ (a \cup b \setminus c : x \setminus c) &= (b : x) - (b : c)(a : c)(a : x) \end{aligned}$$

We have to prove that the boundary conditions in Prop. 3 are satisfied. Let e be a j -cell in $S_G \setminus \{a, c\}$. We have to prove that.

$$\begin{aligned} \partial_{G'}\pi(e) &= \pi(\partial_G(e) - (e : a)a) \text{ if } j = i + 2, \\ \partial_{G'}\pi(e) &= \pi(\partial_G(e) - (e : c)(a : c)\partial_G(a)) \text{ if } j = i + 1, \\ \partial_{G'}(e) &= \pi\partial_G(e) \text{ otherwise.} \end{aligned}$$

- If $j = i + 2$ then $\pi(\partial_G(e) - (e : a)a)$
 $= (e : b)\pi(b) + \sum_{x \in S_G \setminus \{a, b, c\}} (e : x)\pi(x)$
 $= (e : b)(a \cup b \setminus c) + \sum_{x \in S_G \setminus \{a, b, c\}} (e : x)(x \setminus c) = \partial_{G'}(e \setminus c) = \partial_{G'}\pi(e).$
- If $j = i + 1$ and $e = b$ then $\pi(\partial_G(b) - (b : c)(a : c)\partial_G(a))$
 $= \sum_{x \in S_G \setminus \{a, c, b\}} ((b : x) - (b : c)(a : c)(a : x))\pi(x)$
 $= \sum_{x \in S_G \setminus \{a, c, b\}} ((b : x) - (b : c)(a : c)(a : x))(x \setminus c) = \partial_{G'}(a \cup b \setminus c)$
 $= \partial_{G'}\pi(b).$
- If $j = i + 1$ and $e \neq b$, since $e \neq a$ then $(e : c) = 0$, then
 $\pi(\partial_G(e) - (e : c)(a : c)\partial_G(a)) = \sum_{x \in S_G \setminus \{a, c, b\}} (e : x)\pi(x)$
 $= \sum_{x \in S_G \setminus \{a, c, b\}} (e : x)(x \setminus c) = \partial_{G'}(e \setminus c) = \partial_{G'}\pi(e).$
- If $j \neq i + 1, i + 2$ then $\pi\partial_G(e) = \sum_{x \in S_G \setminus \{a, c, b\}} (e : x)\pi(x)$
 $= \sum_{x \in S_G \setminus \{a, c, b\}} (e : x)(x \setminus c) = \partial_{G'}(e \setminus c) = \partial_{G'}\pi(e).$