

AKADÉMIAI KIADÓ

A network analysis of problematic smartphone use symptoms in a student sample

SHUNSEN HUANG¹, XIAOXIONG LAI¹, YE XUE¹,
CAI ZHANG² and YUN WANG^{1*} 

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¹ State Key Laboratory of Cognitive Neuroscience and Learning, Beijing Normal University, Beijing, China

² Collaborative Innovation Centre of Assessment Toward Basic Education Quality, Beijing Normal University, Beijing, China

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FULL-LENGTH REPORT



ABSTRACT

Background and aims: Previous research has established risk factors for problematic smartphone use (PSU), but few studies to date have explored the structure of PSU symptoms. This study capitalizes on network analysis to identify the core symptoms of PSU in a large sample of students. *Methods:* This research investigated 26,950 grade 4 students (male = 13,271) and 11,687 grade 8 students (male = 5,739) using the smartphone addiction proneness scale (SAPS). The collected data were analyzed using a network analysis method, which can provide centrality indexes to determine the core symptoms of PSU. The two networks from the different groups were compared using a permutation test. *Results:* The results indicated that the core symptoms of students' problematic smartphone use were the loss of control and continued excessive use across the two samples. *Discussion and conclusions:* These findings suggest that loss of control is a key feature of problematic smartphone use. The results also provide some evidence relevant to previous research from the perspective of network analysis and some suggestions for future treatment or prevention of students' problematic smartphone use.

KEYWORDS

network analysis, problematic smartphone use, core symptom, loss of control

INTRODUCTION

With the advent of the media age, smartphones are becoming widely popular among people of all ages. According to the 44th statistical report on the development of the Internet in China issued by the China Internet Network Information Center (CNNIC), 99.1% of Chinese Internet users access the Internet through smartphones, and 20.9% of Internet users are under the age of 19 (CNNIC, 2019). Smartphones could provide a wide range of functions, including surfing information, communication, education, and entertainment, but they might represent a potential risk factor for teenagers who overuse and become dependent on them. Longitudinal research based on young adults and adolescents revealed that excessive problematic smartphone use (PSU) is a risk factor for mental health outcomes (Lapierre, Zhao, & Custer, 2019; Thomée, Härenstam, & Hagberg, 2011). Karsay, Schmuck, Matthes, and Stevic (2019) also found that the excessive use of smartphones can predict the subsequent stress of users with little online self-disclosure. Cross-sectional research has also shown that adolescent PSU is associated with a series of psychological and behavioral problems, such as poor sleep quality (Lee et al., 2017; Liu et al., 2017; Soni, Upadhyay, & Jain, 2017), depression or anxiety (Kim et al., 2019; Seo, Park, Kim, & Park, 2016; Yang, Zhou, Liu, & Fan, 2019), decreased academic performance (Seo et al., 2016), loneliness and poor social relationships (Yayan, Suna Dağ, & Düken, 2019), cybersexual delinquency (Choi, Choi, & Kim, 2017), hypertension (Zou, Xia, Zou, Chen, & Wen, 2019), and increased aggression (Um, Choi, &

*Corresponding author.
E-mail: wangyun@bnu.edu.cn

Yoo, 2019). Researchers have argued that the problematic smartphone use of adolescents suffering from negative impacts must be urgently controlled or prohibited (Seo et al., 2016). Nevertheless, it is very important to help them use smartphones reasonably and prevent them from the adverse effects of problematic smartphone use.

Concept of problematic smartphone use (PSU)

Regarding the negative effects of using smartphones, researchers often use the concept of problematic smartphone use and smartphone addiction. Some researchers use the term “smartphone addiction” (see Lee, Ahn, Choi, & Choi, 2014), whereas others use the term “problematic smartphone use” (see Busch & McCarthy, 2020). However, Billieux, Maurage, Lopez-Fernandez, Kuss, and Griffiths (2015) argued that little evidence exists that supports PSU as a kind of addictive behavior. Panova and Carbonell (2018) also reviewed the literature and found that studies that focused on smartphone addiction found that it did not meet the diagnostic criteria of addiction; for example, smartphones are just a medium for people to engage in specific behaviors (such as playing games and visiting Internet sites), allowing researchers to believe that the term “smartphone addiction” should be used with caution. As Montag, Wegmann, Sariyska, Demetrovics, and Brand (2019) pointed out, given the widespread use of smartphones in our daily lives, some researchers understandably use the term “smartphone addiction.” However, in this study, we followed suggestions by previous researchers (Billieux, Schimmenti, Khazaal, Maurage, & Heeren, 2015; Panova & Carbonell, 2018) and use the term “problematic smartphone use.” According to previous researchers, PSU refers to compulsive and dependent use that interferes with the user’s daily life (Horwood & Anglim, 2018).

Symptoms of problematic smartphone use

Although many research results on the potential prevention and treatment of PSU have been accumulated, no consensus exists on the symptoms of PSU. Many researchers have constructed the concept of PSU in the frame of addiction (Panova & Carbonell, 2018) according to behavioral addiction or substance addiction (see Kim, Lee, Lee, Nam, & Chung, 2014; Kwon, Kim, Cho, & Yang, 2013; Leung, 2008). These concepts and related scales present many symptoms of PSU. The American Psychiatric Association’s Diagnostic and Statistical Manual of Mental Disorders 5 (DSM-5) proposed that the criteria for Internet gaming disorder consist of preoccupation with Internet games, withdrawal symptoms, tolerance, inability to control use, loss of interests in other things, continued excessive use, deception of family members, and jeopardizing a relationship or education (APA, 2013; Tao et al., 2010). Based on one review, Gutiérrez, de Fonseca, & Rubio (2016) pointed out that the criteria for smartphone addiction include difficulty to control, tolerance, unease (anxiety or depression) after abstinence, and social and family conflicts. These symptoms are very similar to the symptoms of Internet gaming disorder,

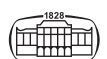
which exert a negative influence on daily life. Researchers believe that these disorders can be conceptualized as a system of causally connected core symptoms or typical core behaviors rather than the effects of a latent disorder (Borsboom & Cramer, 2013).

For behavioral addictions such as gaming addiction, the central or key symptom is the loss of control (see ICD-11 (WHO, 2020)). From the perspective of neuropsychology, Brand, Young and Laier (2014) proposed a theoretical model of generalized and specific Internet addiction, emphasizing the key role of the control process in the development of Internet addiction. Moreover, the Person-Affect-Cognition-Execution (I-PACE) model of addictive behaviors (such as gambling, gaming, buying-shopping, and compulsive sexual behavior disorders) also emphasizes the importance of inhibitory control (Brand et al., 2019). However, the central or core symptoms of PSU remain unclear, and robust evidence is needed to prove whether the core symptom of PSU is the loss of control. From the perspective of semiology (Borsboom & Cramer, 2013), distinguishing the core symptoms of PSU can promote an understanding of its characteristics, which is of significance for its prevention and treatment.

Network analysis between symptoms

Network analysis is a method to visualize the structure and interactions of various variables, different personality traits (Marcus, Preszler, & Zeigler-Hill, 2018), or multiple symptoms in clinical psychology (Borsboom & Cramer, 2013). In the network, nodes usually represent the observed variables of potential factors or different personality traits and form a complete visual graph through edge connections to describe the relationship among observed variables, traits, or symptoms. Therefore, based on the corresponding centrality (such as the closeness, betweenness, and strength of nodes, the highest centrality represents the most important symptom, namely, the core symptom), the network can indicate the symptoms or observed variables that are the core, that is, which have the most important impact on the entire network (Borsboom & Cramer, 2013; Marcus et al., 2018; Smith, Lee, Martel, & Axelrad, 2016). The core symptoms in a network may be the most influential factors in the generation or maintenance of the disorders (Borsboom & Cramer, 2013; Martel, Levinson, Langer, & Psychiatry, 2017). Therefore, interventions of core symptoms will be more effective than that of peripheral symptoms, maximizing the impact of interventions of other behaviors or symptoms connected with core symptoms (Beard et al., 2016; Levinson et al., 2017) and preventing disorders from getting worse (Borsboom & Cramer, 2013).

In recent years, this method has been widely used in the study of personality and clinical psychology. For example, Marcus et al. (2018) explored the network of the “dark” personality trait and found that interpersonal manipulation and callousness were central traits in the network. Levinson and his colleagues (2017) investigated the core symptoms of bulimia nervosa, anxiety, and depression and found that fear



of weight gain is the core symptom, suggesting that future exposure treatment should focus on this core symptom. Similarly, network analysis could also be used to distinguish the core symptoms of PSU, which would be instructive for the development of interventions.

Present study

This study analyzed responses to the smartphone addiction proneness scale developed by Kim et al. (2014). Their scale was developed based on a subsample of adolescents (elementary, middle, and high school students) and reveals symptoms similar to behavioral addiction symptoms and unique characteristics of smartphones, such as applications, online services, and sensory features. Therefore, this scale is suitable for this study. The purpose of this study is to determine the core symptoms of PSU through a network analysis and to provide a basis and suggestions for future research on and interventions of PSU. Based on this scale and the network analysis, this study explored the core symptoms of PSU in students in grades 8 and 4 and further compared whether a global strength difference exists between the two networks obtained through students in different grades.

METHODS

Participants and procedure

From 2017 to 2018, a total of 51,115 grade 4 students and 26,207 grade 8 students from two provinces in China participated in this investigation. The procedure was as follows. Teachers helped guide students in filling out the questionnaires in class. The teacher read the instruction to students, and students independently completed the corresponding questionnaires. During this process, if the students could not understand the items, the teacher explained the meaning of the sentences and then responded by themselves. Among the grade 4 students, 20,120 students who did not own a smartphone and 4,045 students whose data were missing were excluded from this study, and 26,950 students' data were used (male = 13,271). Among the grade 8 students, 6,635 students who did not own a smartphone and 7,885 students whose data were missing were excluded from this study, and 11,687 students' data were used (male = 5,739). Students' age information was not available for us because this program did not contain such information. However, based on the Compulsory Education Law of China, every child should attend primary school at the age of six and complete the nine-year compulsory education. Therefore, students in grade 4 and grade 8 are around 9–10 years old and 13–14 years old, respectively. Other detailed demographic materials are presented in appendix I.

Measurement

Students' PSU was evaluated using a modification to the Smartphone Addiction Proneness Scale developed by Kim

et al. (2014). The modified PSU scale consisted of 4 dimensions: (1) disturbance of virtual life; (2) virtual life orientation; (3) withdrawal; and (4) tolerance. Each dimension contained 4 items that are rated on a 4-point scale. In this study, confirmatory factor analysis (CFA) of the grade 4 students' PSU scores revealed good structural validity (comparative fit index (CFI) = 0.952, Tucker Lewis index (TLI) = 0.941, and root mean square error of approximation (RMSEA) = 0.068 (90% CI (0.067, 0.069))), and the CFA of grade 8 students' PSU also showed favorable structural validity (CFI = 0.936, TLI = 0.941, RMSEA = 0.075 (90% CI (0.074, 0.077))). Cronbach's α was 0.941 and 0.936 for grade 4 and grade 8 students, respectively.

In this study, the dimensions representing symptoms (e.g., tolerance) in the original scale were not used, and the functions or meanings reflected by each item were regarded as symptoms for two reasons. One is that the symptoms reflected by the dimensions actually cannot fully reveal the meaning of the symptoms. For example, the items measuring tolerance (Kim et al., 2014) actually measure loss of control and continued excessive use (Panova & Carbonell, 2018) and fail to measure the full meaning of tolerance because of the complexity of the operation and conceptualization of tolerance (Billieux, Maurage, et al., 2015; Billieux, Schimmenti, et al., 2015). Starcevic (2016) also pointed out that increased activity engagement and the need for better devices in behavioral addictions do not necessarily reflect tolerance. The other reason is that the frameworks of many problematic smartphone use scales are based on behavioral addiction (such as Internet addiction or Internet gaming disorder) (Kim et al., 2014; Leung, 2008), which indicates that the items of these scales should also reflect the meaning of the symptoms that are similar to behavioral addiction. Consequently, according to the behavioral addiction criteria in ICD-11 and DSM-5, as well as other references, the meanings or functions of each item are determined and regarded as symptoms of PSU (see appendix II for all items, identified symptoms, and corresponding references).

Analytical procedure

SPSS 20.0 and Rstudio 3.4.4 software were used to analyze our data. First, SPSS 20.0 software was used to manage and preprocess our data. Second, to reduce the complexity and increase the accuracy of networks (Friedman, Hastie, & Tibshirani, 2008), a graphical LASSO network was used to construct the network. For the network analysis, several indexes, including centrality (betweenness, closeness, strength), small-worldness index (SWI), and clustering coefficients, were used to evaluate the network's function. Betweenness refers to the frequency at which a node is the shortest path between two other nodes. Closeness is the inverse of the total length of all short path lengths (SPLs) between one node and all other nodes in the network. The strength for a node is the sum of the partial correlations between the node and the other nodes in the network (Marcus et al., 2018); a higher strength represents a stronger



influence of the activation of one node on the other nodes. The small-worldness index (SWI) can be defined as a network's tendency to have both a high clustering coefficient and a short average path length (Costantini et al., 2015). When the SWI is greater than 1 under unrestricted conditions (a borderline value) (or greater than 3 under strict conditions), the network has the small-worldness property (Costantini et al., 2015; Humphries & Gurney, 2008), which means that any node can reach any other node in only a few steps, and symptom activation will spread quickly in the network (Borsboom & Cramer, 2013; Borsboom, Cramer, Schmittmann, Epskamp, & Waldorp, 2011). The clustering coefficients are used to determine whether a node is redundant or artificially inflated (Costantini et al., 2015; Marcus et al., 2018). In this study, the "signed" Zhang coefficient was used to calculate cluster coefficients because it can be used in correlational data and considers the negative edge weights (Zhang & Horvath, 2005). Finally, the networks' global strength (overall connectivity) between grade 8 and grade 4 students, defined as the weighted absolute sum of all edges in the network, were compared using a permutation test, which has also been called the network comparison test (Van Borkulo et al., 2015). The permutation test determined whether the global strength difference between the two networks was more extreme than 95% ($\alpha = 0.05$) on a null distribution (Van Borkulo et al., 2015; Van Borkulo, Boschloo, Kossakowski et al., 2017). The null hypothesis for the two networks was that the networks of the grade 8 and grade 4 students were equal. In addition, to guarantee the quality and accuracy of the comparison test (Van Borkulo, Boschloo, Kossakowski et al., 2017), 5,000 permutations were performed. Although we calculated cluster coefficients before we performed the network analysis, we also performed a redundancy analysis for the questionnaire items, as suggested by Christensen, Golino, &

Silvia (2020). Our results based on the "Bonferroni" method revealed no redundant items; however, based on the "adapt" method, the results showed that some redundant items exist across different dimensions in this PSU questionnaire for both grade 4 and grade 8 students. However, we did not combine these redundant items because each item represents different criteria related to behavioral addiction in the DSM-5. The R package *qgraph* (version 1.6.4) was used for the network analysis, the R package *NetworkComparisonTest* (version 2.2.1) was used for the network comparison, and the R package *EGAnet* (version 0.9.6) was used for the redundancy analysis.

Ethics

Data for this study were collected as part of the "Regional Assessment of Education Quality (RAEQ)" of Beijing Normal University. This study was approved by the Beijing Normal University Research Ethics Committee. All students involved in the survey, as well as parents and schools, provided oral consent, which was in line with the code of ethics approved by AERA (2011) and the Declaration of Helsinki.

RESULTS

GLASSO network of grade 8 students

The graphical LASSO network related to PSU for grade 8 students is presented in Fig. 1. The direct or indirect connections of different nodes mean that different symptoms interacted. In this network, nodes I1 (*jeopardize education*), I2 (*excessive use*), I3 (*jeopardize a significant relationship*), and I4 (*distraction*) are indirectly connected through node I15 (*loss of control*) and node I14 (*loss of control*). Node I4 (*distraction*) has a strong and indirect connection with node

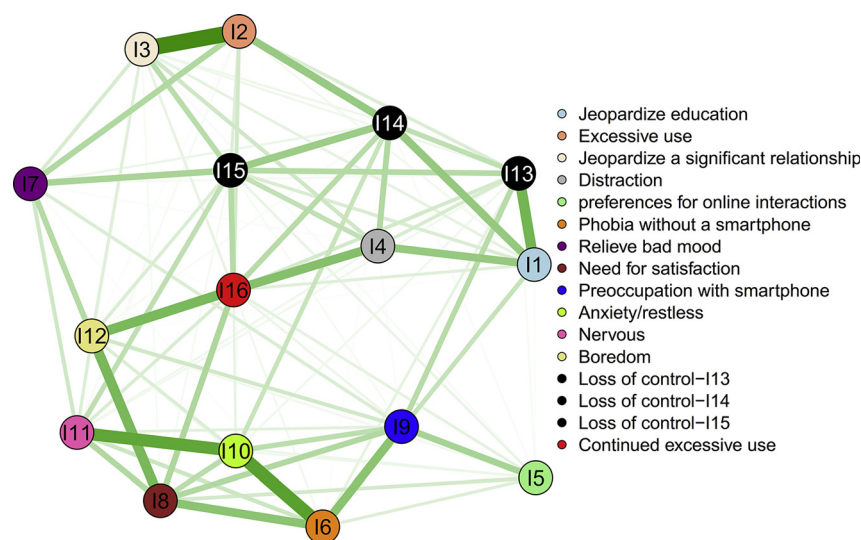


Fig. 1. GLASSO network related to PSU in grade 8 students. Note. Nodes I1–I16 represent the items of the scale used. Lines between nodes are called edges or paths, and a thicker edge means higher connectivity or intensity between the nodes. The partial correlation matrix from grade 8 students is included in Appendix III

I12 (*boredom*) through node I16 (*continued excessive use*). A similar pattern was observed with I7 (*relieve bad mood*) in that it had a connection with the entire network through other nodes, such as I15 (*loss of control*), I12 (*boredom*), and I2 (*excessive use*). Figure 1 also reveals the edge intensity between different nodes. Nodes I3 (*jeopardize a significant relationship*) and I2 (*excessive use*) have the strongest edge intensity with each other, and node I10 (*anxious/restless*) also has strong relationships with I11 (*nervous*) and I6 (*phobia without a smartphone*). The small-worldness index for grade 8 students was 1.003, indicating that this network may have a small-world property in the unrestricted condition.

Central symptoms of PSU in grade 8 students

Further results in Table 1 show that node I14 (*loss of control*) had the highest betweenness (14) and closeness (0.0055), node I15 (*loss of control*) had the second-highest closeness (0.0054) and strength (1.06), and node I16 (*continued excessive use*) had the highest strength (1.18) and the third-highest closeness (0.0053). Therefore, I14, I15, and I16 should be the central symptoms of the entire network. In addition, node I10 (*anxiety/restless*) (betweenness = 10, closeness = 0.0050, strength = 1.05) and node I12 (*boredom*) (closeness = 0.0053, strength = 1.01) also enjoyed tenable centrality, which may be next only to the central symptoms (I14, I15, I16). Although node I9 (*preoccupation with a smartphone*) had the highest betweenness (14), its closeness and strength were relatively low. Node I8 (*need for satisfaction*) (cluster coefficient = 0.087) was ranked as the first high clustering coefficient, which means that this symptom may have been redundant and captured information that was already measured by the other item.

GLASSO network of grade 4 students

Figure 2 shows the graphic LASSO network related to PSU for grade 4 students. In this graph, nodes I1 (*jeopardize education*), I2 (*excessive use*), and I4 (*distraction*) are indirectly connected, relying on I14 (*loss of control*) and I13 (*loss of control*). Nodes I5, I6, I7, and I8 have few direct connections (e.g., node I7 (*relieve bad mood*) indirectly connected with node I8 (*need for satisfaction*) through node I12 (*boredom*)). These results indicated that the nodes representing different symptoms may rely on other symptoms. Additionally, regarding the network edges, the edge between I2 (*excessive use*) and I3 (*jeopardize a significant relationship*) was the strongest across the network. The edges between I11 (*nervous*) and I10 (*anxious/restless*), I10 (*anxious/restless*) and I6 (*phobia without a smartphone*), I12 (*boredom*) and I8 (*need for satisfaction*), I12 (*boredom*) and I16 (*continued excessive use*), I16 (*continued excessive use*) and I4 (*distraction*), and I1 (*jeopardize education*) and I13 (*loss of control*) were also strong. Moreover, the small-worldness index of grade 4 students was 1.002, indicating that this network may have small-world property in the unrestricted condition.

Central symptoms of PSU in grade 4 students

Table 1 reveals that I14 (*loss of control*) has the highest betweenness (20) and closeness (0.0053), that I16 (*continued excessive use*) has the second-highest closeness (0.0052) and the strongest strength (1.16), and that I15 (*loss of control*) has the highest closeness (0.0053) and the third-strongest strength (1.06). The high centrality of nodes I14, I16, I15 indicates that the core symptoms of this network are the loss of control and continued excessive use. Besides, node I10 (*anxiety/restless*) (betweenness = 10, closeness = 0.048,

Table 1. Centrality problematic smartphone use network in grade 8 students

	Grade 8				Grade 4			
	Bet	Clo	Str	Cluster	Bet	Clo	Str	Cluster
I1	12	0.0052	0.87	0.068	11	0.0048	0.83	0.065
I2	8	0.0042	0.92	0.053	10	0.0041	0.92	0.060
I3	1	0.0039	0.85	0.060	0	0.0037	0.79	0.069
I4	4	0.0048	0.86	0.084	3	0.0046	0.88	0.076
I5	0	0.0032	0.44	0.086	0	0.003	0.52	0.078
I6	11	0.0053	1.01	0.085	5	0.005	1.05	0.080
I7	4	0.0046	0.65	0.064	4	0.0046	0.74	0.062
I8	11	0.0052	1.03	0.087	14	0.005	0.99	0.082
I9	14	0.0047	0.91	0.069	15	0.0043	0.84	0.074
I10	10	0.0050	1.05	0.078	10	0.0048	1.04	0.077
I11	3	0.0047	0.92	0.074	3	0.0042	0.92	0.072
I12	5	0.0053	1.01	0.066	6	0.0052	1.06	0.066
I13	12	0.0048	0.89	0.065	10	0.0045	0.88	0.060
I14	14	0.0055	1.01	0.070	20	0.0053	1.03	0.065
I15	10	0.0054	1.06	0.061	6	0.0053	1.06	0.061
I16	8	0.0053	1.18	0.063	11	0.0052	1.16	0.065
Mean	7.94	0.0048	0.92	0.071	8	0.0046	0.92	0.069

Note: Bet = Betweenness, Clo = Closeness, Str = Strength, Cluster = signed Zhang clustering coefficient, Disturbance = Disturbance of adaptive function, Virtual = Virtual life orientation, Mean = average of 16 items.



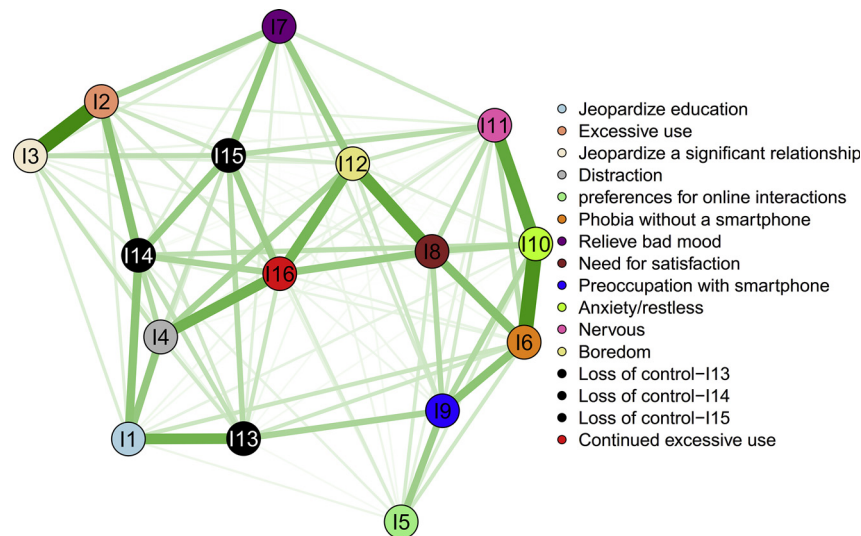


Fig. 2. GLASSO network related to PSU in grade 4 students. *Note.* Nodes I1–I16 represent the items of the scale used. Lines between nodes are called edges or paths, and a thicker edge means higher connectivity or intensity between nodes. The partial correlation matrix from grade 4 students is included in Appendix IV

strength = 1.04) and node I12 (*boredom*) (closeness = 0.0052, strength = 1.04) also show considerable centrality in this network, revealing that the two nodes may be the symptoms next to the central symptoms (I14, I16, I15). Node I18 (*need for satisfaction*) (cluster coefficient = 0.082) has the highest clustering coefficients, which means that this typical behavior may have been redundant.

Comparison of networks between grade 8 students and grade 4 students.

The network comparison test on global strength invariance showed that the network connectivity among grade 8 students (statist = 7.33) was similar to the network connectivity among grade 4 students (statist = 7.35, $P > 0.05$).

DISCUSSION

Based on the network analysis of the PSU scale, this study explored the central or core symptoms of students' PSU across different groups. Moreover, the global strength (network connectivity) of the grade 4 and grade 8 students' networks was compared to determine whether the network connectivity was invariant across groups.

Primarily, this study revealed that the core symptoms of PSU are loss of control (I14, I15) and continued excessive use (I16) among grade 4 and grade 8 students. This result is consistent with the criteria of gaming disorder in ICD-11 that stress the key role of loss of control and is consistent with the behavioral addiction model proposed by Brand et al. (2014) (also see Brand et al., 2019). This behavioral addiction model highlights the main role of the prefrontal control process in the development of Internet addiction or other behavioral disorders. Therefore, loss of control is more important than other symptoms, such as anxiety, loneliness,

or jeopardizing education, closely related to other symptoms, and in the core position. In addition, why are the core symptoms the same in both samples? One explanation may be their stable self-control ability. A study that analyzed national longitudinal data found that 84% of adolescents had very stable self-control ability between the ages of 7 and 15 (Hay & Forrest, 2006). This stable development of self-control ability may explain the similarity of core symptoms among students of different ages. From the perspective of network analysis, this result also provides evidence for previous studies that excessive screen time on smartphones may be more likely to trigger PSU (Soni et al., 2017) and that adolescents with high self-regulation or self-control may be less likely to develop PSU (Deursen, Bolle, Hegner, & Kommers, 2015; Hormes, Kearns, & Timko, 2014; Jeong, Kim, Yum, & Hwang, 2016; Kim, Min, Min, Lee, & Yoo, 2018). Therefore, how to reduce students' excessive PSU and strengthen the self-control of those with PSU should be prioritized in future prevention and treatment.

Second, the results also showed that symptoms (nodes) in the network were intensively connected in both samples. For example, I12 (*boredom*) may affect I16 (*continued excessive use*) (previous studies have demonstrated that boredom proneness can predict an increase in smartphone use time (Al-Saggaf, MacCulloch, & Wiener, 2018; Matic, Pielot, & Oliver, 2015; Schroeter, Oxtoby, Johnso, & Steinberger, 2015)) and then exert influence on I4 (*distraction*) (Shrivastava and Shrivastava (2014) point out that frequent smartphone use can positively predict distraction). In addition, the small-worldness index also indicated the interaction of different nodes, which may provide a new perspective for the PSU scale. This new perspective is different from traditional ways in which the symptoms of different dimensions (the scale used in this study is 4-dimensions, see Kim et al., 2014) are separated from each other (Borsboom & Cramer, 2013).

Finally, this research has some strengths. This study is the first to explore the network structure related to PSU in adolescents. This study explored the core symptoms of students' PSU and may provide some advice on how to prevent students from developing PSU or to treat adolescents with high levels of PSU. According to the function of core symptoms in disorder-related networks, intervention or treatment of core symptoms can reduce the performance of related symptoms and maximize the impact of the intervention of other symptoms (Beard et al., 2016; Levinson et al., 2017). Therefore, in the clinical treatment of PSU, we should first pay attention to the cultivation of self-control ability, eliminate the relationship between users and smartphones, and reduce the mobile phone use time of people addicted to smartphones. Second, attention should be paid to the negative feelings (such as anxiety/restlessness and boredom) experienced by mobile phone users when they stop using their smartphones because these two symptoms are second only to the core symptoms. Many studies have suggested that anxiety and boredom are highly related to frequent smartphone use and susceptibility to PSU (Elhai, Vasquez, Lustgarten, Levine, & Hall, 2018; Kim et al., 2019). In early prevention, we should pay attention to improving students' self-control ability and control or monitor the time that students use smartphones to prevent them from excessively using them. An effective way may be parental restrictive mediation related to students' smartphones because previous discussions have indicated that parental restrictive mediation and control exert a protective effect on adolescents' PSU (Chang et al., 2019; Chou & Chou, 2019; Meeus, Eggermont, & Beullens, 2019). Ko, Choi, Yang, Lee, and Lee (2015) created a useful mobile service that regards limiting the use of smartphones as a family activity, which emphasizes limits on screen time, enhancements in self-control abilities, and participation with family members.

In addition, previous basic researchers revealed that numerous factors (e.g., parent-child relationship, peer relationship, self-control) can influence adolescents' PSU and suggested that those factors should be considered in PSU treatment or prevention process (Busch & McCarthy, 2020). Additionally, some clinical researchers and workers have attempted a host of methods to treat people with PSU, such as the group counseling method (Niu & Yan, 2017), the mindfulness-based cognitive-behavioral intervention (Yukun et al., 2018), or the proposed exercise rehabilitation treatment (Kim, 2013). Based on our findings, we suggest that clinical interventions for adolescents' PSU in the future can focus on the core symptoms of PSU.

This study has several limitations. First, this network analysis only included one scale to measure problematic smartphone use, which means that it is difficult to capture all aspects of PSU symptoms. Therefore, future studies should analyze other aspects of PSU with different symptoms. Second, the measurement of PSU may be affected by social expectation bias. Studies found that self-reported smartphone use may not be correlated with actual smartphone use (Andrews, Ellis, Shaw, & Piwek, 2015), which also

reminds us to carefully explain our results. Third, this study only used cross-sectional data and cannot infer causality. Although we can affirm the important role of core symptoms based on the network analysis characteristics (Borsboom & Cramer, 2013; Levinson et al., 2017; Marcus et al., 2018), we should carry out a longitudinal or experimental design for verification in the future. In this way, researchers can judge from the perspective of network analysis whether the direct intervention of adolescents' core symptoms can significantly reduce other symptoms related to these core symptoms, which is conducive to the treatment of peripheral symptoms and the alleviation of PSU. Fourth, the results were based on samples of grade 4 and grade 8 students and, thus, may only apply to adolescents. Future studies should be extended to other age groups to determine whether the results are more adaptable. Finally, it is an oversight that this program does not contain students' age information, and we will add age information in further investigation and study.

CONCLUSIONS

Loss of control and continued excessive use are core symptoms of PSU in students, and these symptoms exert a strong influence on the connections within the entire network related to PSU. Therefore, future studies on and treatment of adolescents' PSU should focus directly on the core symptoms of PSU to effectively relieve PSU and maximize the effect of the intervention on peripheral symptoms.

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Authors' contribution: SH study concept and design, analysis and interpretation of data, statistical analysis, writing of the original draft. XL participate in investigation, review and edit the draft, study supervision. YX reviewing and edition of the draft, provide some resources. CZ investigation. YW reviewing and edition of the draft, study supervision, obtained funding.

Additionally: All authors had full access to all data in the study and take responsibility for the integrity of the data and the accuracy of the data analysis.

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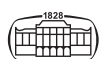
APPENDIX

Appendix I

Table 2. Demographic materials of grade 8 and grade 4 students

Variables	Groups	Grade 8	Grade 4
Residence	City	54.59%	65.71%
	Rural region	45.41%	34.29%
Only child	Yes	59.74%	47.23%
	Not	40.26%	52.77%
Left-behind child	Yes	7.6%	10.4%
	Not	92.4%	89.6%
Mothers' education	<College	93.42%	91.77%
	≥ College	6.58%	8.23%
Father's education	<College	90.99%	93.77%
	≥ College	9.01%	6.23%
Annual revenue	<60,000¥	71.7%	71.1%
	60,000¥-100,000¥	20.1%	20.3%
	>100,000¥	8.2%	8.6%

Note: ¥ = RMB.



Appendix II

Table 3. Detailed and abbreviated descriptions of items on problematic smartphone use scale

Detailed description of items	Function of each item	Reference standards
I1. I have a hard time doing what I have planned (study, do homework, or go to afterschool classes) due to using smartphone.	Jeopardize education	Criterion 9 of gaming disorder in DSM-5
I2. People frequently comment on my excessive smartphone use.	Excessive use	The direct meaning of the item
I3. Family or friends complain that I use my smartphone too much.	Jeopardize a significant relationship	Criterion 8 of gambling disorder and criterion 9 of Internet gaming disorder in DMS-5
I4. My smartphone does distract me from what I am doing.	Distraction	Description from Cho & Lee (2016)
I5. Using a smartphone is more enjoyable than spending time with family or friends.	Preferences for online interactions	The direct meaning of the item
I6. When I cannot use a smartphone, I feel like I have lost the entire world.	Phobia without a smartphone	Descriptions from Yildirim & Correia (2015)
I7. I use a smartphone to make me feel better when in a bad mood.	Relieve bad mood	Criterion 8 of Internet gaming disorder in DSM-5
I8. My life demands cannot be satisfied without a smartphone.	Need for satisfaction	Descriptions from Chen et al., (2017) , Fan, Liu, Wang, and Wang (2017)
I9. I cannot imagine life without a smartphone.	Preoccupation with smartphone	Criterion 1 of Internet gaming disorder in DSM-5
I10. I get anxious and restless when I am without a smartphone by my side.	Anxiety/restless	Criterion 2 of Internet gaming disorder in DSM-5
I11. I feel nervous if I couldn't check my smartphone or open my smartphone.	Nervous	Criterion 2 of Internet gaming disorder in DSM-5
I12. I feel bored if I cannot use a smartphone.	Boredom	Descriptions from Elhai et al., (2018)
I13. I try cutting my smartphone use time, but I fail.	Loss of control	Criteria of gaming disorder in ICD-11; criterion 4 of Internet gaming disorder in DSM-5
I14. I find that the time I spend on my smartphone is longer than planned.	Loss of control	Criterion 4 of Internet gaming disorder in DSM-5
I15. Even when I think I should stop, I continue to use my smartphone too much.	Loss of control	Criteria of gaming disorder in ICD-11; criterion 4 of Internet gaming disorder in DSM-5
I16. Spending a lot of time on my smartphone has become a habit.	Continued excessive use	Criterion 6 of Internet gaming disorder in DSM-5



Appendix III

Table 4. Partial correlation matrix related to problematic smartphone use in grade 8 students

	I1	I2	I3	I4	I5	I6	I7	I8	I9	I10	I11	I12	I13	I14	I15	I16
I1	0	0.018	0.037	0.175	0.008	0.088	0	0	-0.015	0	0	-0.003	0.247	0.174	0.056	0.047
I2	0.018	0	0.397	0.004	0.001	0	0.124	0	0	0.011	0.014	0.006	0.055	0.169	0.051	0.070
I3	0.037	0.397	0	0.073	0.010	0	0.060	0.013	0	0	0.020	0.047	0.023	0.024	0.110	0.034
I4	0.175	0.004	0.073	0	0	0	0.009	0.003	-0.006	0	0.022	0.087	0.060	0.124	0.096	0.204
I5	0.008	0.001	0.010	0	0	0.049	0.005	0.068	0.139	0.022	0.027	0.020	0.012	0.010	0.032	0.039
I6	0.088	0	0	0	0.049	0	0.008	0.194	0.196	0.313	0.079	0.024	0.037	0.008	0.001	0.018
I7	0	0.124	0.060	0.009	0.005	0.008	0	0.016	0.055	0	0.073	0.119	0.016	0.028	0.139	0
I8	0	0	0.013	0.003	0.068	0.194	0.016	0	0.123	0.110	0.123	0.233	0	0	0.014	0.129
I9	-0.015	0	0	-0.006	0.139	0.196	0.055	0.123	0	0.106	0.044	0.070	0.112	0	0.013	0.027
I10	0	0.011	0	0	0.022	0.313	0	0.110	0.106	0	0.296	0.052	0.020	0.087	0	0.033
I11	0	0.014	0.020	0.022	0.027	0.079	0.073	0.123	0.044	0.296	0	0.051	0.019	0	0.100	0.056
I12	-0.003	0.006	0.047	0.087	0.020	0.024	0.119	0.233	0.070	0.052	0.051	0	0	0.011	0.055	0.230
I13	0.247	0.055	0.023	0.060	0.012	0.037	0.016	0	0.112	0.020	0.019	0	0	0.101	0.119	0.066
I14	0.174	0.169	0.024	0.124	0.010	0.008	0.028	0	0	0.087	0	0.011	0.101	0	0.162	0.111
I15	0.056	0.051	0.110	0.096	0.032	0.001	0.139	0.014	0.013	0	0.100	0.055	0.119	0.162	0	0.116
I16	0.047	0.070	0.034	0.204	0.039	0.018	0	0.129	0.027	0.033	0.056	0.230	0.066	0.111	0.116	0

Appendix IV

Table 5. Partial correlation matrix related to problematic smartphone use in grade 4 students

	I1	I2	I3	I4	I5	I6	I7	I8	I9	I10	I11	I12	I13	I14	I15	I16
I1	0	0.043	0.047	0.148	0.023	0.071	0	-0.003	0	0.033	0.017	0	0.215	0.162	0.047	0.021
I2	0.043	0	0.336	0.021	0	0	0.124	0.002	0	0.003	0.034	0.012	0.058	0.168	0.065	0.058
I3	0.047	0.336	0	0.073	0.001	0	0.051	0.025	0	0	0.025	0.040	0.024	0.046	0.088	0.030
I4	0.148	0.021	0.073	0	0	0	0.025	0.014	-0.002	0.003	0.028	0.120	0.059	0.099	0.071	0.213
I5	0.023	0	0.001	0	0	0.063	0.023	0.054	0.134	0.051	0.035	0.015	0.012	0.032	0.047	0.031
I6	0.071	0	0	0	0.063	0	0.004	0.172	0.162	0.311	0.092	0.037	0.062	0.030	0.016	0.029
I7	0	0.124	0.051	0.025	0.023	0.004	0	0.017	0.055	0	0.063	0.138	0.039	0.043	0.152	0.004
I8	-0.003	0.002	0.025	0.014	0.054	0.172	0.017	0	0.099	0.113	0.093	0.241	0	0	0.013	0.146
I9	0	0	0	-0.002	0.134	0.162	0.055	0.099	0	0.106	0.056	0.065	0.117	0	0.022	0.022
I10	0.033	0.003	0	0.003	0.051	0.311	0	0.113	0.106	0	0.246	0.041	0.014	0.090	0.004	0.030
I11	0.017	0.034	0.025	0.028	0.035	0.092	0.063	0.093	0.056	0.246	0	0.065	0.012	0.011	0.097	0.047
I12	0	0.012	0.040	0.120	0.015	0.037	0.138	0.241	0.065	0.041	0.065	0	0.018	0.011	0.055	0.204
I13	0.215	0.058	0.024	0.059	0.012	0.062	0.039	0	0.117	0.014	0.012	0.018	0	0.082	0.099	0.069
I14	0.162	0.168	0.046	0.099	0.032	0.030	0.043	0	0	0.090	0.011	0.011	0.082	0	0.145	0.117
I15	0.047	0.065	0.088	0.071	0.047	0.016	0.152	0.013	0.022	0.004	0.097	0.055	0.099	0.145	0	0.137
I16	0.021	0.058	0.030	0.213	0.031	0.029	0.004	0.146	0.022	0.030	0.047	0.204	0.069	0.117	0.137	0