

## CURVATURE

A geometric villain that ruins our instinctive perception of nature

Vehbi Paksoy, HCNSO

## THE PLAN

1. Is obvious really obvious?
2. Curvature of curves in 3D
3. Curvature of Surfaces in 3D


## CURVES IN 3D

* Given parametrically : $r(t)=(x(t), y(t), z(t))$
* Parametrization by arc-length : $r(s)=(x(s), y(s), z(s))$

$$
s=\int_{t_{0}}^{t_{1}}\|\dot{r}(t)\| d t=\int_{t_{0}}^{t_{1}} \sqrt{(\dot{x})^{2}+(\dot{y})^{2}+(\dot{z})^{2}} d t
$$

* Standard parametrization : $r(t)=(\cos (t), \sin (t), 2 t)$
* Arc-length parametrization : $r(s)=\left(\cos \left(\frac{s}{\sqrt{5}}\right), \sin \left(\frac{s}{\sqrt{5}}\right), \frac{2 s}{\sqrt{5}}\right)$
$\diamond\|\dot{r}(s)\|=1$


## WHAT IS THE DIFFERENCE



* Curvature $\mathrm{K}=\frac{1}{R}$

* $R$ is the radius of the circle which gives the best approximation of the cuve near the point.


$$
K=1 / R
$$

$$
K=0
$$

$$
\mathrm{K}=\text { ? }
$$

* $k$ is the measure of the rate of change of tangent vector at a point as we travel along the curve.

$$
K(s)=\|\ddot{r}(s)\|
$$

## COMPUTING THE CURVATURE

* Arc-length parametrization can be tedious

$\nless r(t)=\left(t, t^{2}, t^{3}\right)$
$\&_{s}=\int_{0}^{t} \sqrt{1+4 u^{2}+9 u^{4}} d u=? ?$
$\star \kappa=\frac{\|\dot{r}(t) \times \ddot{r}(t)\|}{\|\dot{r}(t)\|^{3}}$


## SERRE-FRENET FRAME



$$
\begin{aligned}
& \dot{T}=\kappa N \\
& \dot{N}=-\kappa \mathrm{T}+\tau B \\
& \dot{B}=-\tau N
\end{aligned}
$$



$\star$ Curvature in the study of wave-like characteristics of amoeba migration.

## PARAMETRIC SURFACES

* A surface $M$ in space is a 2 dimensional object, usually given parametrically.
\& $r=(x(u, v), y(u, v), z(u, v))$




## SPHERE

$$
r=(\cos (\theta) \sin (\varphi), \sin (\theta) \sin (\varphi), \cos (\varphi))
$$

## 





* Shape operator is the negative of the derivative of the Gauss map.


## CURVATURE FOR SURFACES

* $\kappa_{1}=$ minimum
$\$ \kappa_{2}=$ maximum
$\star$ Gauss Curvature : $\mathrm{K}=\boldsymbol{\kappa}_{\mathbf{1}} \cdot \boldsymbol{\kappa}_{\mathbf{2}}$
$*$ Mean Curvature : $\mathrm{H}=\frac{\boldsymbol{\kappa}_{\mathbf{1}}+\boldsymbol{\kappa}_{\mathbf{2}}}{2}$
*Gauss and Mean curvatures are determinant and half of the trace of the shape operator.

io


## GAUSS'S THEOREM EGREGIUM

Two dimensional creatures cannot compute $\boldsymbol{\kappa}_{1}$ and $\boldsymbol{\kappa}_{\mathbf{2}}$ using infinitesimal ruler and protractor BUT they can determine $\mathrm{K}=\boldsymbol{\kappa}_{\boldsymbol{1}} \cdot \boldsymbol{\kappa}_{\mathbf{2}}$. This means, 2D creatures can determine the shape of their world without stepping out to $3^{\text {rd }}$ dimension!
$K=-\frac{1}{2 \sqrt{E G}}\left(\frac{\partial}{\partial v}\left(\frac{E_{v}}{\sqrt{E G}}\right)+\frac{\partial}{\partial u}\left(\frac{G_{u}}{\sqrt{E G}}\right)\right)$
$\boldsymbol{E}=\boldsymbol{r}_{\boldsymbol{u}} \cdot \boldsymbol{r}_{\boldsymbol{u}}$
$G=r_{v} \cdot r_{v}$

* Rotating, moving or bending the surface does not change the Gauss curvature but, stretching or breaking does.
* Two surfaces with the same Gauss curvature are "locally" the same, but not globally!!!

$\mathrm{K}=0$




## VARIOUS SURFACES




* A surface M is minimal if $\mathbf{H}=\frac{\kappa_{1}+\kappa_{2}}{2}=0$
\& Any planar surface is minimal (NOT INTERESTING)
* A Gyroid (VERY INTERESTING)
* Gyroid structures are found in certain surfactant or lipid mesophases and block copolymers.
* THEOREM: Every soap film is a physical model of a minimal surface.



The interpretation of the Costa-Hoffman-Meeks minimal surface as insertion of multiple directional holes connecting the top to the water and the water at the bottom to the sky provided a single gesture combining all aspects.
-Tobias Walliser

## CONCEPT OF A LINE



* In general, a line in space is given by $r(t)=P+t \vec{u}$. So, $\ddot{r}=0$


is the projection of the change of vector field in
$\vec{u}$ direction onto the tangent plane.
\& A curve $\alpha(t)$ on the surface is called a
"Geodesic" if $\nabla_{\dot{\alpha}} \dot{\propto}=0$
\& Geodesics are the "lines" of curved spaces
$\otimes \mathrm{V}$ is parallel along a curve $\alpha(t)$ if

$$
\boldsymbol{\nabla}_{\dot{\alpha}} \mathbf{V}=\mathbf{0}
$$



Flat


$K \neq 0$

$K=0$

## PARALLEL TRANSPORT AND HOLONOMY



* The parallel vector $\vee$ is rotated by $\omega$
as it moved along the latitude $v_{0}$.
* But, 2D inhabitants of the sphere could not
observe the rotation since $V$ is parallel. For them.
vector field moves "parallel" along the latithere.
$\star \omega=-2 \pi \sin \left(v_{0}\right)$
"YOU ARE INVITED TO SEE THE EARTH IS SPINNING"


* Rod is long. So, swings can be seen as tangential to the sphere.
\& Pendulum moves slowly around latitude so, we ignore centripetal force on it. Only gravitation acts on the pendulum .

* $V$ is parallel along the latitude. It has holonomy

$$
\omega=-2 \pi \sin \left(v_{0}\right)
$$

THEOREM: Earth rotates along its latitude circles.

## GAUSS CURVATURE

## MEAN CURVATURE

* INTRINSIC
\& INVARIANT UNDER CERTAIN DEFORMATIONS
* STRENGHT, RESISTANCE
* MOST FUNDAMENTAL GEOMETRIC PROPERTY
* DEPENDS ON HOW SURFACE IS PLACED
* NOT INVARIANT
* SURFACE TENSION, AREA MINIMIZING
* GREAT TOOL FOR NOISE REDUCIION IN DIGITAL IMAGING

CURVATURE IN HIGHER DIMENSIONS


