Usability Testing for CATQuest

Aaron Nichols (PI), Amber Billey, Peter Spitzform, Alice Stokes, Catherine Tran

> UVM Libraries Conference Day Aug. 13, 2013

Why usability?

- Reduce user frustration
- Learn how users actually use the tool
- Improve navigational experience based on user testing
- Create an intuitive interface
- Increase access to information

Designing a Usability Plan

Forming a usability team

- 5 members
 - 3 "core" members who administered tests: principal investigator, facilitator, note-taker
 - 2 members to provide "fresh eyes" to the analysis and the conclusions/recommendations
 - All members participated in planning the study

Creating a Usability Plan

Research similar studies with a "diagnostic" approach:

- Tulane University
- Flinders University
- James Madison

Enhanced guidance:

• Usability.gov and Nielsen

Creating a Usability Plan

Authoring the test:

- Designed to perform tasks most users will perform most of the time
- No trick questions or "traps"
- Progress from easier look-up tasks to a more complicated research task
- Introduction and exit questions to gauge opinions

Designing a Usability Study

Planning for IRB, planning for success

- Planned testing model: Facilitator, notetaker, Pl
- Dry runs with staff/student employees
- Recording sessions with Silverback
- Wrote note-taker sheet and scoring sheet
- Video and note analysis
- Recruiting test subjects
- Conclusions/recommendations
- Confidentiality of subjects

Recruiting test subjects

- Desired a "snapshot" of the UVM community
- Aimed for 5-7 subjects
- Offered \$25 gift card incentive
- Recruited in front of main library, medical library and in the student center

Administering the test... setting the tone

- Test was conducted in a private space
 - Anonymous/private
- PI explained to them the reason for our test
 - They weren't being tested, the tool was
- Gummy bears



Administering the test...logistics

- MacBook laptop
- Silverback software
 - Screen capture with video recording of the subject
 - Cheaper and easier to use
 - Only available for Macs

Placement

 Participant seated at laptop, facilitator to their left, note taker behind, and PI in the background

• Cue cards

 Questions on one side, with question numbers on the other side

Administering the test

• Facilitator ran the test

- Spoke clearly and calmly; friendly demeanor
- Gave question, allowed the participant to ask clarifying questions
- Provided help to keep the test moving, but avoided directing them

• Running the test

- Participants were given as much time as needed to complete tasks (even though we were timing them)
- Participants were only cut off if a task was taking far too long to complete

Task Examples

Easy!

Surprisingly hard!

Task 1:

Does the library have the book, "A brief history of time: from the big bang to black holes" by Stephen Hawking?

Task 3:

Can you find the article "How to get our democracy back" by Lawrence Lessig?

If so, can you add the articles to your e-Shelf? Can you open the article in a new window?

Analysis

- Created video mash-ups for each task
 - Silverback creates .mov files
 - Used iMovie to edit
- Team of 3 reviewed the task mash-ups
 - Viewed each task
 - Used scoring rubric to capture quantitative and qualitative data
 - Discussed trends and disagreements
 - Recorded comments verbatim when pertinent

Subject #_____ Scorer Initials_____

Task

+ # of mouse clicks Did the subject express Verbal Non-Verbal any confusion or frustration? YES NO YES NO Did the subject need clarification of the task? YES NO Did the subject use: Basic Search Advanced Search Did the subject refine with either. Side Facets **Top Level Facets** Time to complete the task Task completed? Completed easily Completed with Not completed

Difficulty/Needed Help

Notes:

Analysis

- Data was compiled in Excel
 - Collected all raw data from scoring sheets
 - Cumulative data was used to make charts to illustrate trends
 - Descriptive analysis was created based on the raw data
- Drafted synthesized analysis for each task based on compiled data

Drafting conclusions & recommendations

- "Group-think" session to draw out themes and conclusions
 - Broken down into categories
- Categories outlined and fleshed out into narrative discussion
- Conclusions/recommendations were drawn from narrative discussion
- Wrote a report

Conclusions

- Targeted specific areas for more usability testing
 - Labeling, color, and layout
 - Tools such as e-shelf and My Account
- Targeted specific points that need instruction
 - Tools such as e-shelf and My Account
- Learned a lot about the tool, but more about our users
 - Users adapt to the tool quickly
 - "First result syndrome"

Recommendations

- Immediate
 - Encourage all library staff and faculty to use CATQuest.
 - Encourage library faculty and staff to teach
 CATQuest in classes and at public service points.
- Within the next year
 - Conduct small targeted usability testing on various design aspects.
 - Implement most effective design changes.
- Within the next five years
 - Continue ongoing maintenance and testing.
 - Add new collections as needed to enhance

Thanks!

Any questions?

