A Bigraph Relational Model *

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In this paper, we present a model based on relations for *bigraphical reactive systems* [7]. Its defining characteristics are that validity and reaction relations are captured as traces in a multi-set rewriting system. The relational model is derived from Milner's graphical definition and directly amenable to implementation.

Introduction

Milner's bigraphical reactive systems [7], or BRSs in short, are formulated in terms of category theory. They encompass earlier models, such as CCS [6], the π -calculus [3], and Petri nets [5]. However, as with other categorical models, it is not immediately clear how to implement a logical framework that could check, for example, the well-formedness or correctness of a BRS, or just execute reaction rules. On the other hand there are mature implementations of logical frameworks, e.g. Celf [8] that already provide many of the algorithms that one would need for such an implementation. In particular, Celf provides support for linearity and concurrency using a kind of structural congruence that arises naturally from the definition of equivalence in the type theory CLF [2]. In this paper we show that the two are deeply connected. In particular, we formulate a *bigraph relational model* for BRSs and demonstrate how to piggy-bag on Celf's implementation by reusing algorithms, such as unification, type checking, type inference, logic programming, and multi-set rewriting.

A BRS consists of a bigraph and a set of reaction rules. The bigraph consists of a *place graph*, that usually models the hierarchical (physical) structure of the concurrent system to be modeled, and the *link graph* that establishes the communication structure between the different places. By the virtue of this definition alone, a bigraph does not have any dynamic properties. It is best understood as a snapshot of a concurrent system at a particular point of time.

What makes a bigraph reactive is the accompanying set of reaction rules. A reaction rule can be thought of as a rewrite rule, except that the left and the right hand side are graphs rather than terms. Consequently, matching the left hand side of a reaction rule with a subgraph of the current bigraph is conceptually and computationally not as straightforward as for example first-order unification.

As an alternative, we relate bigraphical reactive systems to something that we understand well: unification modulo structural congruence in the setting of CLF [9]. CLF is a type theory that conservatively extends the λ -calculus and serves to model truly concurrent systems. CLF follows the standard judgements-as-types encoding paradigm, which means that derivations of the validity of a BRS, traces of the operational semantics, etc. are encoded as CLF objects of the corresponding CLF type. The extensions include, for example, type families that are indexed by objects, a dependent type constructor $\Pi x : A \cdot B(x)$ as a generalisation of the usual function type constructor, linear type constructors, for example $A \multimap B$, that capture the nature of resource consumption, and also a monadic type constructor $\{A\}$. This type is

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inhabited by objects of type A, such that two objects are considered (structurally) congruent if and only if they differ only in the order in which sub-terms are evaluated.

The Celf [8] system is an implementation of CLF type theory that provides a concept of logic variables that are logically well understood in terms of linear contextual modal type theory and a rich set of algorithms, including a sophisticated unification algorithm, type inference, type checking, and a logical programming language that supports both backward chaining proof search and forward chaining multiset rewriting.

The main contribution of this paper is a model for BRS that we call bigraph relational model that follows closely the graphical interpretation of the categorical model proposed by Milner [7]. Nodes, roots, sites, edges etc. are modelled by multi-sets and the bigraph formation rules as rewrite rules. A specific bigraph is valid if and only if the corresponding multi-set can be rewritten to the empty set. We also give a direct and elegant encoding of reaction rules as rewrite rules. Furthermore, we prove that Celf's operational interpretation of these rules is adequate in the sense that it coincides with the intended meaning of those rules. As a consequence, Celf's multi-set rewriting engine implements the reactive behaviour of a BRS.

For illustrative purposes, we choose Milner's bigraph encoding of CCS [6] as running example, we sketch the corresponding bigraph relational model.

More details are available in the technical report [1] and the source code is available from www.itu.dk/~beauquie/brs.

The remainder of this paper is structured as follow: in Section 1 we reiterate the formal definition of the bigraph structure. In Section 2 we define reaction rules and therefore BRS. Then, we define the bigraph relational model in Section 3, and show that the structures properties of bigraphs are respected. Furthermore we define encoding and interpretation functions, and show that the bigraph relational model is adequate. We define the encoding of the reaction rules and prove adequacy in Section 4. Finally, we show the implementation in Celf in Section 5 before we conclude and assess results.

1 Bigraphs

The definition used in this paper can be found in [7]. A bigraph consists of a set of nodes. Each node is characterised by a type, which we call *control*. Each *control* is defined by a number of *ports*. We write K for the set of *controls*, and A arity: $K \to \mathbb{N}$ a map from controls to the number of ports. Together they form what we call the *signature* $\Sigma = (K, arity)$ of a bigraph. The roots of the place graph and the link graph, are called *roots* and *outer names*, respectively. They form the *outer interface* of the bigraph. The leafs of the place graph and the link graph, are called *sites* and *inner names*, respectively. They form the *inner interface*. A *site* should be thought of as a hole, which can be filled and properly connected with another bigraph. More formally we define bigraph as:

Definition 1 (Bigraph) A bigraph B under a signature Σ is defined as

$$B = (V_B, E_B, P_B, ctrl_B, prnt_B, link_B) : \langle m, X \rangle \rightarrow \langle n, Y \rangle,$$

where m and n are finite ordinals that respectively refer to the sites and the roots of the bigraph structure. X (resp. Y, V_B , E_B) refers to a finite set of inner names (resp. outer names, nodes, edges). P_B represents a set of ports. It is defined as

$$P_B = \{(v, i) | i \in arity(ctrl_B v)\}$$

 $ctrl_B: V_B \to K$ assigns controls to nodes. The place graph establishes a tree shaped parent ordering among all nodes and is defined by $prnt_B: V_B \cup m \to V_B \cup n$. The relation $link_B: X \cup P_B \to E_B \cup Y$ maps

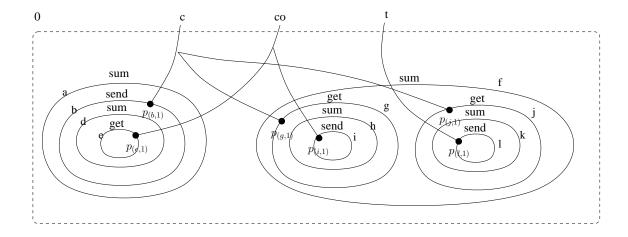


Figure 1: Vending machine example.

the union of inner names and ports to the union of edges and outer names, which represents the hypergraph called the link graph.

In this definition, m,n,X,Y,V_B , and E_B are all assumed to be disjoint. The functions arity, $ctrl_B$, $prnt_B$, and $link_B$ are assumed to be total.

 $\langle m, X \rangle$ and $\langle n, Y \rangle$ are called the interfaces of the bigraph, whereby the former is also referred to as the inner interface and the latter the outer interface.

Definition 2 (Ground Bigraph) A bigraph is ground, if its inner interface is empty. The empty bigraph $\langle 0, \emptyset \rangle$ is denoted by ε .

As a running example we use CCS without replication (!) and new (v) used to model a vending machine: $\overline{c}.co \mid c.\overline{co} + c.\overline{t}$. Here c represents a coin, co a cup of coffee, and t a cup of tea. The corresponding bigraph is presented in Figure 1, where

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\begin{split} \Sigma &= (\{\texttt{get}, \texttt{send}, \texttt{sum}\}, \{(\texttt{get}, 1), (\texttt{send}, 1), (\texttt{sum}, 0)\}), \\ V_B &= \{a, b, d, e, f, g, h, i, j, l\}, \\ E_B &= \emptyset, \\ P_B &= \{p_{(b,1)}, p_{(e,1)}, p_{(g,1)}, p_{(i,1)}, p_{(j,1)}, p_{(l,1)}\}, \\ ctrl_B &= \{(a, \texttt{sum}), (b, \texttt{send}), (d, \texttt{sum}), (e, \texttt{get}), (f, \texttt{sum}), (g, \texttt{get}), \\ &\qquad \qquad (h, \texttt{sum}), (i, \texttt{send}), (j, \texttt{get}), (k, \texttt{sum}), (l, \texttt{send})\}, \\ prnt_B &= \{(a, 0), (f, 0), (b, a), (d, b), (e, d), (g, f), (h, g), (i, h), (j, f), (k, j), (l, k)\}, \\ link_B &= \{(p_{(b,1)}, c), (p_{(e,1)}, co), (p_{(g,1)}, c), (p_{(i,1)}, co), (p_{(j,1)}, c), (p_{(l,1)}, t), \\ m &= 0, X = \emptyset, n = 1, \text{ and, } Y = \{c, co, t\} \end{split}
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Milner's encoding of CCS in bigraphs requires a so called *activity* relation for controls, which we omit from this presentation as it can be easily added.

Bigraphs are closed by composition and juxtaposition, which are defined as follows:

Definition 3 (Composition) *Let* $F : \langle k, X \rangle \to \langle m, Y \rangle$ *and* $G : \langle m, Y \rangle \to \langle n, Z \rangle$ *be two bigraphs under the same signature* Σ *with disjoint sets of nodes and edges. The composition* $G \circ F$ *is defined as:*

$$G \circ F = (V, E, P, ctrl, prnt, link) : \langle k, X \rangle \rightarrow \langle n, Z \rangle$$

where: $V = V_G \uplus V_F$, $E = E_G \uplus E_F$, $ctrl = ctrl_G \uplus ctrl_F$

$$prnt \ x = \begin{cases} prnt_F \ x & if \ x \in k \uplus V_F \ and \ prnt_F \ x \in V_F \\ prnt_G \ j & if \ x \in k \uplus V_F \ and \ prnt_F \ x = j \in m \\ prnt_G \ x & if \ x \in V_G \end{cases}$$

and

$$link x = \begin{cases} link_F x & if x \in X \uplus P_F \ and \ link_F \ x \in E_F \\ link_G y & if \ x \in X \uplus P_F \ and \ link_F \ x = y \in Y \\ link_G x & if \ x \in P_G \end{cases}$$

Intuitively, $prnt_{(G \circ F)}$ is defined as the union of $prnt_G$ and $prnt_F$ where each root r of F and each site s of G such that s = r satisfies the following: If $prnt_G s = y$ and $prnt_F x = r$ then $prnt_{(G \circ F)} x = y$ for all x, y. The definition of $link_{(G \circ F)}$ is defined analogously.

Definition 4 (Juxtaposition) Let $F = (V_F, E_F, P_F, ctrl_F, prnt_F, link_F) : \langle k, X \rangle \rightarrow \langle m, Y \rangle$ and $G = (V_G, E_G, P_G, ctrl_G, prnt_G, link_G) : \langle l, W \rangle \rightarrow \langle n, Z \rangle$ be two bigraphs under the same signature Σ that as above have disjoint nodes and edges. The juxtaposed bigraph $G \otimes F$ is defined as follows.

$$G \otimes F = (V_F \uplus V_G, E_F \uplus E_G, P_F \uplus P_G, ctrl_F \uplus ctrl_G, prnt_F \uplus prnt'_G, link_F \uplus link_G) : \langle k + l, X \uplus W \rangle \rightarrow \langle m + n, X \uplus Z \rangle,$$

where $prnt'_G(k+i) = m+j$ whenever $prnt_G i = j$.

The composition of two bigraphs can be seen as plugging one bigraph structure into the other. The juxtaposition on the other hand can be seen as putting two disjoint bigraphs next to each other.

2 Bigraphical Reactive System

A BRS consists of a ground bigraph, which is also called the *agent* and a set of reaction rules. In this paper, we discuss two kinds of reaction rules, those that disallow the matching of sites (which are said to be *ground*) and those that do not (which are said to be *parametric*).

Definition 5 (Ground Reaction Rule) A ground rewriting rule consists of two ground bigraphs, the redex and the reactum, with the same interfaces $(L: \varepsilon \to J, R: \varepsilon \to J)$.

When we *apply* a ground reaction rule to an agent B, we require that it can be decomposed into $B \equiv C \circ L$. The result of the application is an agent $B' \equiv C \circ R$, which is justified because L and R have the same interface.

Parametric reaction rules differ from ground reaction rules by allowing L and R to contain sites, which may move from one to another node, be copied, or simply deleted. To this effect parametric reaction rules define a relation η between sites of the reactum and sites of the redex. Note the particular direction of η and the link graph inner interfaces of the redex and the reactum are empty.

Definition 6 (Parametric Reaction Rule) A parametric reaction rule is a triple of two bigraphs and a total function from R's sites to L's sites η

$$(L:\langle m,X\rangle\to J,\,R:\langle m',X\rangle\to J,\,\eta:m'\to m)$$

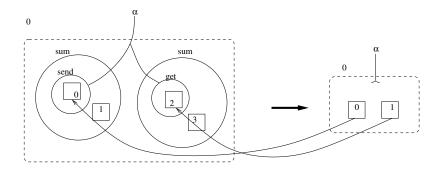


Figure 2: The bigraph encoding for the CCS τ -transition rule.

The semantics of parametric BRS is also based on decomposition of the agent, where an instantiation function is deduced from η to compute the new tails of the bigraph structure. This function is defined up to an equivalence. The \simeq -equivalence is defined as follows:

Definition 7 (Equivalence) *Let B and G be two bigraphs with the same interface* $\langle k, X \rangle \rightarrow \langle m, Y \rangle$. *B and G are called* \cong -equivalent (lean equivalent) if there exist two bijections $\rho_V : V_B \rightarrow V_G$ and $\rho_E : E_B \rightarrow E_G$ that respect the structure, in the following sense:

- ρ preserve controls, i.e. $ctrl_G \circ \rho_V = ctrl_B$, and therefore induces a bijection $\rho_P : P_F \to P_G$ defined as $\rho_P(v,i) = ((\rho_V v),i)$.
- ρ commutes with the structural maps as follow:

$$prnt_G \circ (Id_m \uplus \rho_V) = (Id_n \uplus \rho_V) \circ prnt_B$$

 $link_G \circ (Id_X \uplus \rho_P) = (Id_Y \uplus \rho_E) \circ link_B.$

Definition 8 (Instantiation) Let $F \equiv G \circ (d_0 \otimes \cdots \otimes d_{m-1}) : \langle n, Y \rangle \to \langle m, X \rangle$ be a bigraph where G is a link graph, the d's have no inner names and a unary outer face and $\eta : m' \to m$ the relation on sites from Definition 6. We refer to an instantiation of η on F as $\overline{\eta}$ that is defined as follows:

$$\overline{\eta} F = G \circ (d'_0 \| \dots \| d'_{m'-1})$$

where $\forall j \in m', d'_j = d_{(\eta \ j)}$. Following [7] we write $d \| d'$ for $d \otimes d'$ where d and d' can share edges and outer names.

Let (B,\mathscr{R}) be a BRS, and $(L,R,\eta)\in\mathscr{R}$ the parameterised reaction rule. If $B\equiv C\circ (D\otimes L)\circ C'$ then we can apply the reaction rule \mathscr{R} and rewrite the bigraph B into $B'\equiv C\circ (D\otimes R)\circ (\overline{\eta}\ C')$. For instance, the τ -reaction rule the Milner's encoding of CCS in bigraph, $(\alpha.P+P')\mid (\overline{\alpha}.Q+Q')\to^{\tau}Q\mid P$ is encoded as parametric reaction rule presented in Figure 2, in this case $\eta=\{(0,0),(1,2)\}$. And using this rule, the coffee machin example could reduce in one step in the bigraph represented in Firgure 3.

3 Bigraph Relational Model

Next, we tackle the definition of the bigraph relational model that arises form the graphical presentation of the categorical model. In our model, bigraphs are identified by name. The disjoint sets of names n, V_B ,

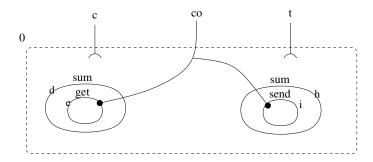


Figure 3: The CCS term $co \mid \overline{co}$.

 m, P_B, Y, X, E_B, K are expressed as *base* relation symbols bigraph, root, node, site, port, o_name, i_name, e_name, control. The *arity* function is encoded as arity, a ternary relation symbol indexed by control, a natural number, and a bigraph. And similarly, relations $prnt_B$, $link_B$, $ctrl_B$, and P_B are encoded by the following *operational* relation symbols:

- prnt S D B where $S \in node \cup site$ and $D \in node \cup root$,
- link S D B where $S \in i$ _name \cup port and $D \in o$ _name \cup e_name,
- 1c A K B where $A \in \text{node}$ and $K \in \text{control}$,
- lp P A B where $P \in port$ and $A \in node$,

where the symbol B represents the name of the bigraph B and where disjunctive types are encoded as relations:

- prnt_src, with src_n for nodes and src_s for sites as constructors,
- prnt_dst, with dst_n for nodes and dst_r for roots,
- link_src, with src_i for inner names and src_p for ports,
- link_dst, with dst_o for outer names and dst_e for edges.

We declare the following *structural* relation symbols as well:

- is_root R B where $R \in \text{root}$ and R belongs to B,
- is_node N B where N ∈ node and N belongs to B,
- is_site S B where $S \in$ site and S belongs to B,
- is_port P B where P ∈ port and P belongs to B,
- is_o_name 0 B where $0 \in o$ _name and 0 belongs to B,
- is_i_name I B where $I \in i$ _name and I belongs to B,
- is_e_name E B where $E \in e_n$ ame and E belongs to B.

Next, we sketch an algorithm for deciding the validity of a bigraph in the relational model. The algorithm is deceptively simple: using the rules depicted in Figure 4, we rewrite the encoding of a bigraph to the empty set by checking the validity of the place graph and the link graph and the valid use of control's arity. As we will show below, the algorithm is confluent and strongly normalising. The rules are partially sequentialised in such a way that children are rewritten before the parents and nodes before ports. We make this information explicit and define three more operational relational symbols one for the place graph, an other one for the link graph, and one for the control's arity.

base cases

 $\{is_root\ R,\ has_child_p\ (dst_r\ R)\ z\} \uplus \Delta \mapsto \Delta$ (dr) {is_o_name 0, has_child_l (dst_o 0) z} $\forall \Delta \mapsto \Delta$ (do) {is_e_name E, has_child_l (dst_e E) z} $\uplus \Delta$, $\mapsto \Delta$ (de) recursive cases {is_port P, lp P A, vp A (s z), link (src_p P) D, (lgpsz) $\texttt{has_child_l D (s N)} \, \uplus \, \Delta \mapsto \{\texttt{has_child_l D N}\} \, \uplus \, \Delta$ {is_i_name I, link (src_i I) D, has_child_l D (s N)} (lgi) $\uplus \Delta \mapsto \{ \text{has_child_l D N} \} \uplus \Delta$ {is_site S, prnt (src_s S) D, has_child_p D (s N)} $\uplus \Delta$ (lgs) $\mapsto \{ \texttt{has_child_p D N} \} \uplus \Delta$ {is_node A, has_child_p (dst_n A) z, prnt (src_n A) D, (pgnz) has_child_p D (s N), lc A K $\} \uplus \Delta \mapsto \{\text{has_child_p D N}\} \uplus \Delta$ if arity K = 0{is_node A, has_child_p (dst_n A) z, prnt (src_n A) D, (pgns) has_child_p D (s N), lc A K $\}$ \uplus Δ if arity K = N' > 0 \mapsto {has_child_p D N, vp A N'} $\uplus \Delta$ {is_port P, lp P A, vp A (s (s N')), (lgps) link (src_p P) D, has_child_l D (s N) $\} \uplus \Delta$ $\mapsto \{ \text{vp A (s N'), has_child_l D N} \} \uplus \Delta$

Figure 4: Bigraph Validity

- has_child_p D N B where $D \in node \cup root$, N a natural number, and B a bigraph name.
- has_child_1 D N B where $D \in e_n$ ame $\cup o_n$ ame, N a natural number, and B a bigraph name.
- vp A N B where $A \in node$, N a natural number, and B a bigraph name.

The encoding of bigraph B is now straightforward. It is defined as the multi-set S = [B] in Figure 5. For reasons of convenience, we omit bigraph names from relations, and we use uppercase characters for logic variables in rewrite rules. Furthermore we use lower case z and s for zero and successor.

We show that the rewriting system is strongly normalising and implements a decision procedure for checking the validity of bigraphs.

Lemma 1 (SN) This multi-set rewriting system is strongly normalising for any finite multi-set S.

Proof 1 By a trivial induction of the size of the set S.

In the following we write $S \longrightarrow S'$ for transitive closure of \mapsto from Figure 4. We say S is *valid* if and only if $S \longrightarrow \emptyset$, S contains only unique elements and operational symbols has_child_p, has_child_l and vp are unique on their first argument, respectively node \cup root, o_name \cup e_name and port.

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|V_B|-1
\llbracket B \rrbracket = \biguplus \text{ (is\_node } a_i \uplus \texttt{lc } a_i (\mathit{ctrl}_B a_i) \uplus \texttt{prnt } a_i (\mathit{prnt}_B a_i)
                  |Y|-1
       |E_B|-1
         + (is_e_name b_i) \oplus + (is_o_name g_i)
         i=0
       |P_B| - 1
         [+] (is_port c_i \uplus lp c_i (\pi_1 c_i)
         i=0
                 \oplus link c_i (link<sub>B</sub> c_i))
        (+) (is_site d_i \uplus prnt d_i (prnt_B d_i))
        i=0
       |X|-1
        [+] (is_i_name e_i \uplus prnt e_i (prnt_B e_i))
        + (has_child_p f_i |\{y \mid prnt_B y = f_i\}|
               \forall is_root f_i)
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Figure 5: Encoding function from a bigraph structure.

Example 1 The bigraph B from Figure 1, is represented as follows:

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\llbracket B \rrbracket = \{ is\_root \ O \ B, \ has\_child\_p \ O \ (s \ (s \ z)) \ B \}
   is_node a B, lc a get B, has_child_p a (s z) B,
   is_node b B, lc b send B, has_child_p b (sz) B,
   is_node d B, lc d sum B, has_child_p d (s z) B,
   is_node e B, lc e get B, has_chidl_p e z B,
   is_node f B, lc f sum B, has_child_p f (s (s z)) B,
   is_node g B, lc g get B, has_child_p g (s z),
   is_node h B, lc h sum B, has_child_p h (s z) B,
   is_node i B, lc i send B, has_child_i g z,
   is_node j B, lc j get B, has_child_p d (s z) B,
   is_node k B, lc k sum B, has_chidl_p k z B,
   is_node l B, lc l send B, has_child_p l z B,
   is\_port p_{(b,1)} B, lp p_{(b,1)} b B, is\_port p_{(e,'1)} B, lp p_{(e,1)} e B,
   is\_port p_{(g,1)} B, lp p_{(g,1)} g B, is\_port p_{(i,1)} B, lp p_{(i,1)} i B,
   is\_port p_{(i,1)} B, lp p_{(i,1)} j B, is\_port p_{(l,1)} B, lp p_{(l,1)} l B,
   is_{o}name c B, has_{c}child_l c (s (s (s z))) B,
   is\_o\_name co B, has\_child\_l co (s (s z)) B,
   is_o_name t B, has_child_l t (s z) B,
   prnt a O B, prnt f O B, prnt b a B, prnt d b B, prnt e d B, prnt g f B,
   prnt\ h\ g\ B,\ prnt\ i\ h\ B,\ prnt\ j\ f\ B,\ prnt\ k\ j\ B,\ prnt\ l\ k\ B,
   link p_{(b,1)} c B, link p_{(e,1)} c B, link p_{(g,1)} c B,
   link p_{(i,1)} co B, link p_{(i,1)} co B, link p_{(l,1)} t B
```

$$\llbracket S \rrbracket^* = \begin{cases} (V_B, E_B, P_B, prnt_B, ctrl_B, link_B) : \langle m, X \rangle \to \langle n, Y \rangle \\ \text{under the signature } (K, arity) & \text{if } S \longrightarrow \emptyset. \\ \text{undefined} & \text{otherwise.} \end{cases}$$

where for some B bigraph name

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K = \{k \mid \forall \texttt{A} \text{ a node}, \texttt{lc } k \text{ A } \texttt{B} \in S\}, arity = \{(k,n) \mid \forall \texttt{A} \text{ a node}, \texttt{vp } \texttt{A } n \text{ B} \in S \land \texttt{lc } \texttt{A } k \text{ B} \in S\}, \forall \texttt{lc } \texttt{A } k \text{ B} \in S \land \neg \exists n', \texttt{vp } \texttt{A } n' \text{ B} \in S \land n = 0\} V_B = \{v \mid \texttt{is\_node} \ v \text{ B} \in S\}, \ E_B = \{e \mid \texttt{is\_e\_name} \ e \text{ B} \in S\} E_B = \{(v,i) \mid \texttt{is\_port} \ (v,i) \text{ B} \in S\}, \ prnt_B = \{(x,y) \mid \texttt{prnt} \ xy \text{ B} \in S\} ctrl_B = \{(v,k) \mid \texttt{lc } v \text{ k B} \in S\}, \ link_B = \{(x,y) \mid \texttt{link} \ xy \text{ B} \in S\} m = \{r \mid \texttt{is\_root} \ r \text{ B} \in S\}, \ X = \{x \mid \texttt{is\_i\_name} \ x \text{ B} \in S\} n = \{s \mid \texttt{is\_site} \ s \text{ B} \in S\}, \ Y = \{y \mid \texttt{is\_o\_name} \ y \text{ B} \in S\}
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Figure 6: Interpretation function.

Lemma 2 Let S be valid. Then the relations in S defined by the operational symbols are total, acyclic, and single valued.

Lemma 3 *Let S be valid.*

- $\forall y \in \text{node} \cup \text{root}, \forall N \text{ a natural number, has_child_p } y \mathbb{N} \in S \text{ implies } |\{x \mid \text{prnt } x y \in S\}| = N$
- $\forall y \in \texttt{edge} \cup \texttt{o_name}, \forall N \ a \ natural \ number, \ \texttt{has_child_l} \ \ \texttt{y} \ \ \texttt{N} \in S \ implies \ |\{x \mid \texttt{link} \ x \ y \in S\}| = N$
- $\forall v \in \text{node}, \forall N \text{ a natural number}, \text{ vp } \text{ v } \mathbb{N} \in S \text{ implies } |\{x \mid \text{lp } \text{x } \text{v} \in S\}| = N.$

The proofs of Lemma 2 and 3 rely on the definition of multi-set rewriting consuming elements of the multi-set.

Lemma 4 (Normal Form) Let S be valid. Then \emptyset is the unique normal form of S with respect to \longrightarrow .

Proof 2 Since strong normalisation has already been proven in Lemma 1, we prove local confluence in order to apply the Newman's lemma. The critical pairs that respect the hypothesis are either trivial or join-able in one step.

By induction over the rewrite trace, we can easily convince ourselves that *valid S* holds if and only if *S* encodes a bigraph.

Theorem 1 (Inversion) If S is valid then there exists a bigraph B, s.t. [B] = S.

Proof 3 Lemma 2 and 3 ensure that the set holds the properties of the graphical definition of a bigraph.

This theorem guarantees that the encoding as defined in Figure 5 has an inverse (which is only defined on valid sets). It is defined in Figure 6 and for which we write $[S]^*$. Furthermore, we have shown that there exists a bijection between bigraphs and their representations as valid multi-sets.

Theorem 2 (Adequacy) Let B be a bigraph under a signature $\Sigma = (K, arity)$, then $\llbracket \llbracket B \rrbracket \rrbracket^* \cong B$.

Next, we show that composition and juxtaposition of bigraphs are provided "for free" in the bigraph relational model. They basically correspond to multi-set union.

Let *C* be a bigraph. Next, we partition $[\![C]\!]$ into three parts, $C \uplus out_C \uplus in_C$ where

- 1. *out_C* contains only references to roots is_root, outer names is_o_name, place graph parent relations prnt on roots and link graph parent relations link on outer names,
- 2. *in_C* contains only references to sites i_site, inner names is_i_name, place graph parent relations prnt on sites and link graph parent relations link on inner names,
- 3. and $\widetilde{C} = [\![C]\!] \setminus out_C \setminus in_C$.

Also, let *B* be a bigraph such that $B = C \circ C'$ for two bigraphs, *C* and *C'*. We define the set $eq_{CC'}$ as follows:

$$\begin{split} eq_{CC'} = & \{ \texttt{prnt} \ \texttt{x} \ \texttt{y} \ | \ \texttt{is_root} \ \texttt{r} \in \llbracket C' \rrbracket \land \texttt{is_site} \ \texttt{s} \in \llbracket C \rrbracket \\ & \land \mid \texttt{s} \mid = \mid \texttt{r} \mid \land \texttt{prnt} \ \texttt{x} \ \texttt{r} \in \llbracket C' \rrbracket \land \texttt{prnt} \ \texttt{s} \ \texttt{y} \in \llbracket C \rrbracket \} \\ & \cup \{ \texttt{link} \ \texttt{x} \ \texttt{y} \ | \ \texttt{is_i_name} \ \texttt{i} \in \llbracket C \rrbracket \land \texttt{is_o_name} \ \texttt{o} \in \llbracket C' \rrbracket \} \\ & \land \mid \texttt{i} \mid = \mid \texttt{o} \mid \land \texttt{link} \ \texttt{i} \ \texttt{y} \in \llbracket C \rrbracket \land \texttt{link} \ \texttt{x} \ \texttt{o} \in \llbracket C' \rrbracket \} \end{split}$$

Note, that $eq_{CC'}$ is built from $out_{C'}$ and in_C .

Lemma 5 Let B be a bigraph. If $B \equiv C \circ C'$ then $[\![B]\!] = out_C \cup \widetilde{C} \cup eq_{CC'} \cup \widetilde{C}' \cup in_{C'}$. **Lemma 6** Let B be a bigraph. If $B \equiv C \otimes C'$ then $[\![B]\!] = \widetilde{C} \cup \widetilde{C}' \cup out_C \cup in_C \cup out_{C'} \cup in_{C'} = [\![C]\!] \cup [\![C']\!]$

The proofs of these lemmas are direct, using the definitions of composition and juxtaposition, in particular, the disjointness property of C and C'.

4 Modelling Reaction Rules

In this section, we illustrate how we model reaction rules.

4.1 Ground Reaction Rule

Recall that applying a ground reaction rule (L,R) to an agent B proceeds by decomposing B into $C \circ L$ for some bigraph C and then replacing L by R. Therefore, in the model, we only need to partition the agent $[\![B]\!]$ into two sets with respect to C, one that is affected by the reaction rule (here $\widetilde{L} \cup eq_{CL}$) and the other that is not.

$$\llbracket C \circ L \rrbracket = out_C \cup \widetilde{C} \cup eq_{CL} \cup \widetilde{L} \mapsto \llbracket C \circ R \rrbracket = out_C \cup \widetilde{C} \cup eq_{CR} \cup \widetilde{R}$$

For a given bigraph C, we can think of a ground reaction rule as a multi-set rewrite rule that replaces among other things the set eq_{CL} by eq_{CR} :

$$\widetilde{L} \cup eq_{CL} \mapsto \widetilde{R} \cup eq_{CR}$$

We can rid this rule of the dependency on C. We know, first, that the inner interface of C must be the same as the outer interface of L (and therefore also R). Second, the components in the interface that depend on C are only roots and outer names. Therefore, instead of quantifying over C, we can reformulate the rule by simply quantifying over the aforementioned components.

4.2 Parametric Reaction Rule

The parametric reaction rule from Definition 6 is a triple that consists of two bigraphs, and a function η that maps sites from the reactum to sites in the redex.

A parametric reaction rule is applied to an agent B if B can be decomposed into $C \circ (D \otimes L) \circ C'$ where C,D and C' are bigraphs and L is the redex. The result of the application is the agent $C \circ (D \otimes R) \circ (\overline{\eta} C')$ where $\overline{\eta}$ is defined in Definition 8. The basic idea is essentially the same as in the ground case, therefore we proceed analogously and model decomposition by partition

$$\begin{split} \llbracket C \circ (D \otimes L) \circ C' \rrbracket &= out_C \, \cup \, \widetilde{C} \, \cup \, eq_{C((D \otimes L) \circ C')} \, \cup \, ((D \otimes L) \circ C') \, \cup \, eq_{LC'} \\ & \cup \, \widetilde{C'} \, \cup \, in_{((D \otimes L) \circ C')} \\ &= out_C \, \cup \, \widetilde{C} \, \cup \, eq_{C((D \otimes L) \circ C')} \, \cup \, \widetilde{L} \, \cup \, \widetilde{D} \, \cup \, eq_{DC'} \, \cup \, eq_{LC'} \, \cup \, \widetilde{C'} \end{split}$$

and model parametric reaction rule as a multi-set rewriting rule.

$$\begin{array}{l} eq_{C((D\otimes L)\circ C')} \cup \widetilde{L} \cup \widetilde{D} \cup eq_{DC'} \cup eq_{LC'} \cup \widetilde{C'} \\ \mapsto eq_{C((D\otimes R)\circ (\overline{\eta} \ C'))} \cup \widetilde{R} \cup \widetilde{D} \cup eq_{D(\overline{\eta} \ C')} \cup eq_{L(\overline{\eta} \ C')} \cup \widetilde{(\overline{\eta} \ C')} \end{array}$$

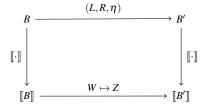
Differently from above, the formulation of the rule is not only dependent on C, but also on C'. This time, however things are not as direct, in part because the inner interfaces of the redex and the reactum do not match. In Definition 6, we use η to coerce one to the other, which means that the interfaces between $(\overline{\eta} C')$ and R actually do match.

Applying $\overline{\eta}$ to C' is algorithmically simple: on the place graph, the operation recursively *deletes* all sites that are not in the range of η , *moves* all sites that have a unique image under η , or *copies* all sites that do not have a unique image under η ; on the link graph, it only administers links from and to ports (as proposed in [7]). The computational essence of these operations is captured in terms of a few multi-set rewriting rules, that iterates over the place graph, which we discuss in more detail in Section 5.

4.3 Meta Theory

We show that modelling ground and the parametric reduction rules as rewrite rules is sound and complete.

Theorem 3 (Soundness) *Let* B,B' *be agents,* \mathscr{R} *a set of reaction rules and* $(L,R,\eta) \in \mathscr{R}$. *If* B *can be rewritten into* B' *by* L,R,η *and* $W \mapsto Z$ *is the corresponding rewriting system, then the following diagram commutes:*



Proof 4 Ground reaction rule. L and R are ground and the graph of η is empty. $B \equiv C \circ L$ and $B' \equiv C \circ R$, by Lemma 5 and because interfaces of L and R are the same, $[\![B]\!] = \widetilde{C} \cup \widetilde{L} \cup out_C \cup in_L \cup eq_{CL}$ and $[\![B']\!] = \widetilde{C} \cup \widetilde{R} \cup out_C \cup in_L \cup eq_{CR}$, therefore $[\![B']\!]$ is the result of one step of the multi-rewriting system $\widetilde{L} \cup eq_{CL} \to \widetilde{R} \cup eq_{CR}$ applied on $[\![B]\!]$. Parametric reaction rule. Analogous.

Conversely, all multi-set rewriting system that encode a ground reaction rule respects the semantics of ground BRS.

Theorem 4 (Completeness) Let X, Y be valid sets. Furthermore let $W \mapsto Z$ be sets such that there exists an (L, R, η) that is a reaction rule that can be applied on $[\![X]\!]^*$ and $W \mapsto Z$ is the modeled reaction rule of (L, R, η) , then the following diagram commutes:

$$\begin{array}{c|c} X & \longrightarrow & W \mapsto Z \\ & \downarrow & & \downarrow \\ & \downarrow & & \downarrow \\ \mathbb{[}X\mathbb{]}^{\star} & \longrightarrow & \mathbb{[}Y\mathbb{]}^{\star} \end{array}$$

Proof 5 Ground reaction rule. Using Lemma 5 and Theorem 2, $\widetilde{L} \cup eq_{XL} \in X$ implies that $[X]^* \equiv C \circ L$. Therefore $\widetilde{R} \cup eq_{XR} \in X$ implies that $[Y]^* \equiv C \circ R$. Parametric reaction rule. Analogously.

5 Implementation in Celf

We turn now to the original motivation of this work and evaluate the bigraph relational model empirically. The very nature of the rules depicted in Figure 4 suggests a language based on multi-set rewriting, such as Maude, Elan, λ Prolog, CHR, or Celf. Because of Celf's features, in particular linearity and higher-order abstract syntax, we have decided to use Celf as our implementation platform.

And indeed, the implementation of the bigraph relational model is straightforward. Roots, nodes, sites, etc., are encoded using Celf's intuitionistic features, and the evidence that something is a root, a parent, or a port is captured by linear assumptions using dependent types. Consequently a bigraph is represented by the Celf context. The multi-set rewriting rules as depicted in Figure 4 and the reaction rules from Section 4 are encoded using linear types and the concurrency modality. For example, the rewrite rule

{is_root R, has_child_p (dst_r R) z}
$$\forall \Delta \mapsto \Delta$$

is implemented in Celf as a constant

where is_root carries a reference to the bigraph it is a root for, and all uppercase variables are implicitly Π quantified. Celf provides a sophisticated type inference algorithm that infers all omitted types (or terminates with an error if those cannot be found).

Celf also comes with a forward directed logic programming engine in the style of Lollimon [4], which resembles the CHR evaluation engine. During operation, the uppercase variable names are replaced by logic variables, which are subsequently instantiated by unification if the rule is applied. Note that the properties of the encoded bigraph reactive system are preserved: If the reaction rules are strongly normalising then so is their encoding. As an illustration of our experiments we depict an encoding of bigraph validity (see Figure 3) as a type family valid and a few Celf declarations in Figure 5. Note how similar the two figures are.

The higher-order nature of Celf allows us to express rewriting rules that dynamically introduce new rewriting rules on the fly. In Celf, rewriting rules are first-class citizens. The logical principle behind this technique is called *embedded implications*. By nesting them we achieve elegant encodings.

```
%% base cases
dr : is_root R B * has_child_p (dst_r R) z B -o {1}.
do : is_o_name 0 B * has_child_l (dst_o 0) z B -o {1}.
de : is_e_name E B * has_child_l (dst_e E) z B -o {1}.
%% recursive cases
lgpsz : is_port P Bi * lp P A Bi * vp A (s z) Bi * link (src_p P) D Bi
  * has_child_l D (s N) Bi -o {has_child_l D N Bi}.
lgi : is_i_name I Bi * link (src_i I) D Bi
  * has_child_1 D (s N) Bi -o {has_child_1 D N Bi}.
pgs : is_site S Bi * prnt (src_s S) D Bi * has_child_p D (s N) Bi
  -o {has_child_p D N Bi }.
pgnz : is_node A Bi * has_child_p (dst_n A) z Bi * prnt (src_n A) D Bi
  * has_child_p D (s N) Bi * lc A K Bi -o arity K z -> {has_child_p D N Bi}.
pgns : is_node A Bi * has_child_p (dst_n A) z Bi * prnt (src_n A) D Bi
  * has_child_p D (s N) Bi * lc A K Bi -o arity K (s N')
    -> {has_child_p D N Bi * vp A (s N') Bi}.
lgps : is_port P Bi * lp P A Bi * vp A (s (s N)) Bi
  * link (src_p P) D Bi * has_child_l D (s N') Bi
    -o {vp A (s N) Bi * has_child_l D N' Bi}.
```

Figure 7: The implementation of the valid relation in Celf.

An example is the encoding of a parametric bigraph reaction rule $(L, R, \overline{\eta})$. The definition of the Celf signature is rather involved, where we use linearity and token system ($\llbracket \emptyset, \emptyset \rrbracket$) in order to sequentialise the reaction rule. Below we give an algorithm that computes the Celf declaration

$$\mathtt{rule}_{(L,R,\overline{\eta})}: \llbracket (m,\eta) \rrbracket \otimes \left(\llbracket (\emptyset,\emptyset) \rrbracket \multimap \{\widetilde{L} \otimes eq_{XL} \multimap \{\widetilde{R} \otimes eq_{XR}) \} \} \right)$$

from the sites m in L and η .¹ Recall the three auxiliary operations *delete*, *move*, and *copy* that are triggered depending on the cardinality $c = |\{x \mid x \in m, (x,y) \in \eta\}|$. In the case that is c = 0, we first colour all the direct children of node $prnt_L x$ (using tmp) that contain the site x with colour tmp_prnt. Second we remove the colour information from all of siblings of x that are also present in L. Third, for each coloured node, we start a recursive descent phase (using del) to trigger the deletion of the node and its children.

In the case that c = 1, we do something very similar as in the previous case, except that we move instead

¹In the interest of clarity, we omit all references to the bigraph identifiers from Celf type constructors.

of delete. This case is conceptually easier because we can skip the recursive descent phase.

$$\begin{split} \llbracket x \in m, (x,y) \in \eta \rrbracket &= \\ & \text{has_child_p } (prnt_R \ y) \ (\textbf{s}^k \ N) \otimes \text{tmp_move } (prnt_L \ x) \ (s^k \ N) \\ & \otimes (\text{tmp_move } (prnt_L \ x) \ \textbf{z} \multimap \{ \text{move } (prnt_L \ x) \ (prnt_R \ x) \ N \\ & \otimes (\text{move } (prnt_L \ x) \ (prnt_R \ x) \ \textbf{z} \\ & - \circ \{ \text{has_child_p } (prnt_R \ y) \ (\textbf{s}^k \ \textbf{z}) \otimes \llbracket m \setminus \{x\}, \eta \setminus \{(x,y)\} \rrbracket \}) \}) \end{aligned}$$

The case that c > 1 is again similar, except that this time we need to recursively copy the graph rooted in $prnt_L x$. While copying we are forced to create new nodes, ports, etc., which we get for free from the Exists connective that is part of Celf.

$$\begin{split} \llbracket x \in m, (x,y) \in \eta \rrbracket &= \\ & \text{has_child_p} \ (prnt_R \, x) \ (\textbf{s}^k \, N) \otimes \text{tmp_copy} \ (prnt_L \, x) (\textbf{s}^k \, N) \\ & \otimes (\text{tmp_copy} \ (prnt_L \, x) \ \textbf{z} \multimap \{ \bigotimes_{i=0}^k \text{tmp_prnt} \ S_i \, D_i \\ & \multimap \{ \bigotimes_{i=0}^k \text{prnt} \ S_i \, D_i \otimes \text{copy} \ (prnt_L \, x) \ (prnt_R \, y) \, N \\ & \otimes (\text{copy} \ (prnt_L \, x) \ (prnt_R \, y) \ \textbf{z} \\ & \multimap \{ \text{has_child_p} \ (prnt_R \, x) \ (\textbf{s}^k \, N) \otimes \llbracket m, \eta \setminus \{(x,y)\} \rrbracket \}) \} \}) \end{aligned}$$

In the base case, we define $[\![\theta, \theta]\!]$ as a Celf type constructor. Note that some cases, in particular move and copy, need additional rules when the source node and the destination node are the same. This definition is well-formed because during the recursive calls either, m, η , or both get smaller.

Finally, we address the question of adequacy. Let (B, \mathcal{R}) be a BRS, and Γ the intuitionistic Celf context that contains the names of all ports, sites, roots, inner names, outer names, edges, nodes, controls, the graph of the arity function in B, and the translation of all reaction rules declared in \mathcal{R} .

Theorem 5 (Adequacy) The agent B reduces to agent B' using the rules in \mathcal{R} if and only if (in Celf) $\Pi\Gamma.\otimes \llbracket B' \rrbracket \multimap \{C\}$ implies that $\Pi\Gamma.\otimes \llbracket B \rrbracket \multimap \{C\}$.

Proof 6 By induction on the reduction sequence, using the definition of $[(m, \eta)]$ and Theorems 3, 4.

Conclusion

In this paper we have described a model for bigraph reactive systems, which we refer to as the *bigraph relational model*. We have shown that this model that is based on a multi-set rewriting system is amenable to implementation. The rewriting system ensures the validity of the encoding with respect to the bigraph structural properties, and we have shown that the semantics of BRS is precisely captured by the multi-set rewriting rules. Finally, we give an implementation of the bigraph relational model in Celf, which is powerful tool: Linearity allows us to implement the reaction rules directly, its higher-order features take care of dynamic introduction of new rewrite rules and the creation of fresh names while copying the place graph where warranted.

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