

A Survey of Hybrid Representations of Concept Lattices in Conceptual Knowledge Processing

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Outline

- Drawing line diagrams
 - geometrical heuristic
 - additive line diagrams
 - layer approach
 - hybrid layer + additive approach
 - force-directed approach
- Line diagrams for data exploration
 - Toscana systems and nested-line diagrams
 - handling numerical attributes through an *overview + details* approach
 - highlighting conceptual similarity
 - faceted browsing

Drawing line diagrams

Lattices in data analysis are more than just mathematical structures : they carry meaning. Therefore, drawings of such lattices should not only reflect the mathematical structure but also give a meaningful presentation for the data. (Wille 1989)

line diagrams constraints

- preservation of the partial order
- provide insights into the structure

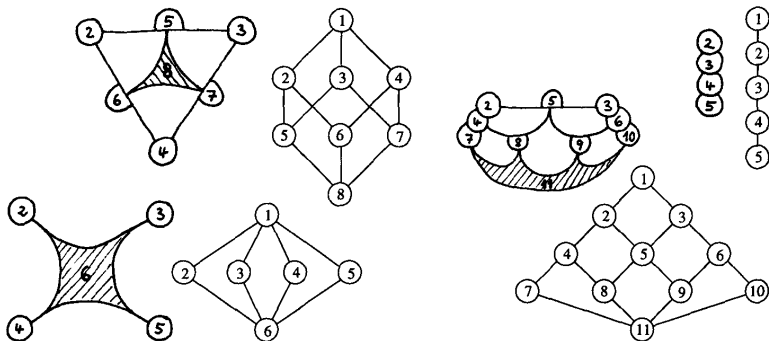
aesthetic constraints

- minimize edge crossings
- maximize parallel lines
- no two vertices at the same point
- an edge should not cross another vertex

Geometrical heuristic [Stumme & Wille 1995]

- each concept has a geometric representation w.r.t. its upper cover U
- identify meaningful substructures

$ U $	shape
1	point
2	line
3	triangle
...	...
n	$(n - 1)$ -simplex



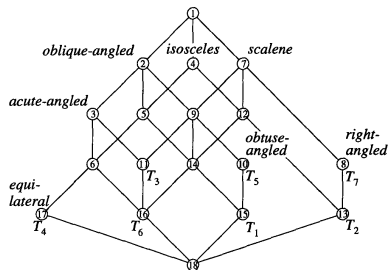
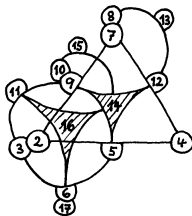
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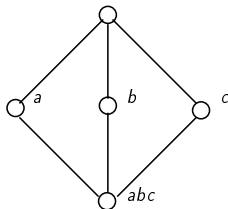
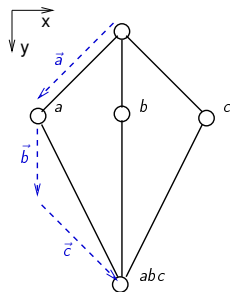
```

1: -
2: 1 -
3: 2 -
4: 1 -
5: 2 4 -
6: 3 5 -
7: 1 -
8: 7 -
9: 2 7 -
10: 9 -
11: 3 9 -
12: 4 7 -
13: 8 12 -
14: 5 9 12 -
15: 10 14 -
16: 6 11 14 -
17: 6 -
18: 13 15 16 17 -
    
```



Additive line diagrams [Ganter & Wille 1999]

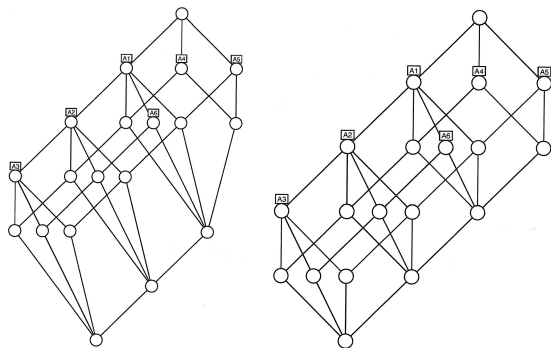
additive	attribute-additive
representation set X	irreducible attributes
representation function $L \rightarrow \mathcal{P}(X)$ $c_1 \leq c_2 \Rightarrow \text{rep}(c_2) \subseteq \text{rep}(c_1)$	$\text{rep}(c) = \text{Int}(c)$
grid projection $X \rightarrow \mathbb{R}^2$	$\vec{a} = (-1, 1), \vec{b} = (0, 1), \vec{c} = (1, 1)$
position function $\text{pos}(c) = \sum_{x \in \text{rep}(c)} \vec{x}$	$\text{pos}(\perp) = \vec{a} + \vec{b} + \vec{c} = (0, 3)$



Additive line diagrams [Ganter & Wille 1999]

- in attribute-additive diagrams, some concepts may be **distended** (distance to parents large compared to average distance)
- occurs in non-distributive lattices

irregularities may provide insights [Becker 2005]

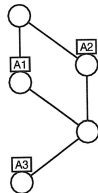
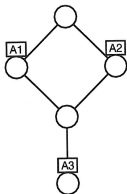
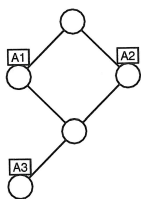


$A_1 A_4 A_5 \rightarrow A_6$
appears clearer on
the left

Additive line diagrams [Ganter & Wille 1999]

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best diagram?
depends on which
interpretation is
wanted

Layered approach [Cole 2001, Yevtushenko 2004]

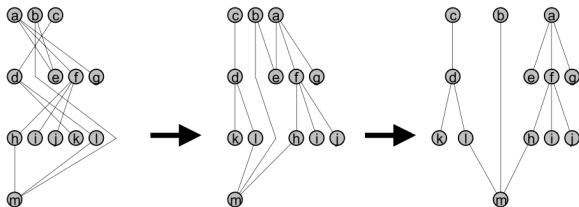
[Sugiyama *et al.* 1981] method for drawing **directed acyclic graphs**

1 layer nodes

- proper layered digraph (no edge span > 1), add dummy nodes
- raking strategy : minimize height, width, dummy nodes

2 minimize edge crossings

- NP-complete problem [Garey & Johnson 1983]
- many heuristics, e.g. layer-by-layer sweep



[Dalen & Spaans 2001]

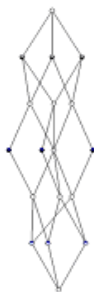
Layered approach [Cole 2001, Yevtushenko 2004]

advantages

efficient for planar or "close to planar" line diagrams

drawbacks

does not emphasize regular structures and symmetrical displays



layered approach



additive approach

[Yevtushenko 2004]

Hybrid layer + additive approach [Cole 2001]

- **layer approach** : determine vertical positioning
 - **additive approach** : determine horizontal positioning
- ① **choose horizontal vectors** such that the hybrid diagram is satisfactory :
- no two concepts on the same layer have the same x -coordinates
 - no edge crosses the coordinates of a concept

formulated as a constraint satisfaction problem to produce a list of satisfactory diagrams

- ② **satisfactory diagrams are partially order** w.r.t. quality functions
- symmetry between siblings on the same layer
 - minimize lines (distinct edge vectors)
 - maximize chains

Force-directed approach [Cole 2000, Freese 2004]

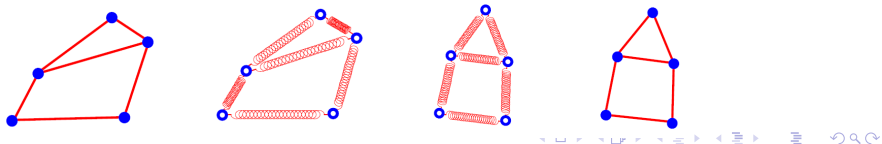
[Eades 1984][Kamada & Kawai 1989][Fruchterman & Reingold 1991]

forces exerted on a vertex

- **attractive force** : edges act as springs $f_a(d) = -k_a d$
- **repulsive force** : nonneighboring nodes repel each other $f_r(d) = \frac{k_r}{d^2}$

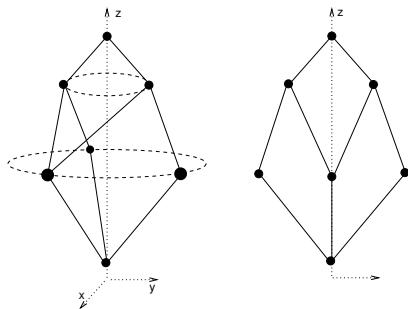
heuristic

- 1 assign random positions to vertices
- 2 until an equilibrium configuration is reached, do
 - for each vertex, compute the sum of exerted forces
 - update each vertex position



Force-directed approach [Freese 2004]

- 1 **layering** : $layer(a) = height(a) - depth(a) + M$ (fixes z-coordinate)
- 2 **attractive force** : between comparable nodes (z-coordinate remains fixed)
- 3 **repulsive force** : between incomparable nodes (z-coordinate remains fixed)
- 4 **projection** into the plane



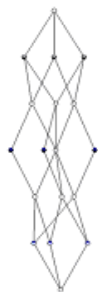
Force-directed approach [Freese 2004]

advantages

efficient with non-planar diagrams, reveals symmetries

drawbacks

does not maximize parallel lines

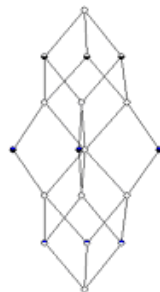


layered approach



additive approach

[Yevtushenko 2004]



Freese

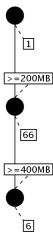
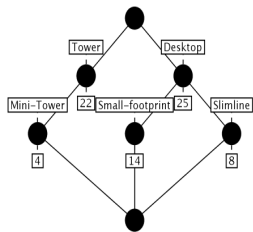
other approaches

- multidimensional additive diagrams [Becker 2001]
- planar diagrams and forces [Zschladig 2005]
- conflict distance [Ganter 2004]
- ...

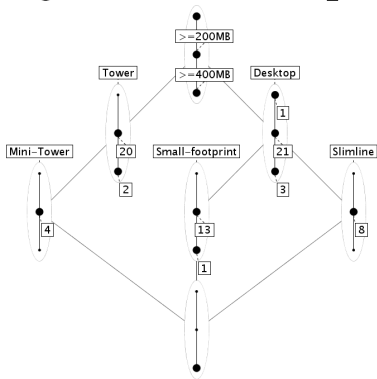
tools

- Glad
- ConExp
- Galicia
- Toscana
- ...

Conceptual knowledge retrieval [Wille 2006]



Conceptual knowledge retrieval is often a process in which humans search for something with they only vaguely imagine

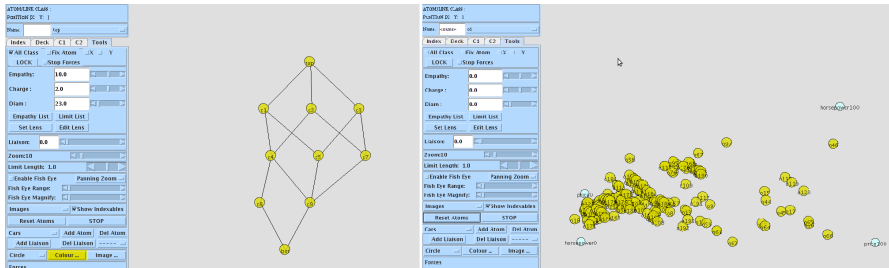


Toscana [Vogt et al.]

- interactive retrieval and navigation
- conceptual scales as search structures
- attributes partitioning through nested-line diagrams

Overview + details navigation [Villard et al. 2009]

- **overview** : line diagram built w.r.t. a set of binary or nominal attributes
- **detailed view** : projection of objects w.r.t. numerical attributes using Multi Dimensional Scaling (MDS), revealing proximities of objects

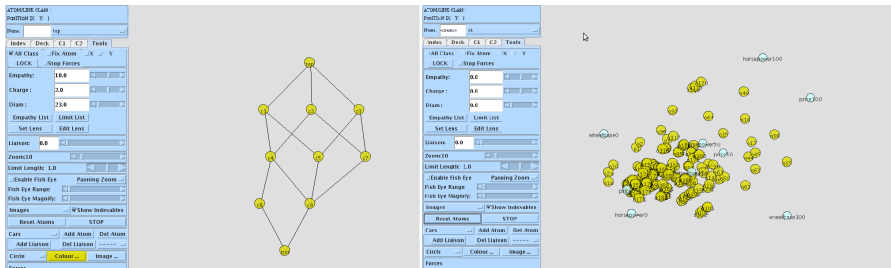


Force-directed MDS [Chalmers 1996] allows the user to

- dynamically select the subset of numerical attributes used to compute dissimilarities
- dynamically observe addition/removal of objects while navigating on the line diagram

Overview + details navigation [Villerd et al. 2009]

- **overview** : line diagram built w.r.t. a set of binary or nominal attributes
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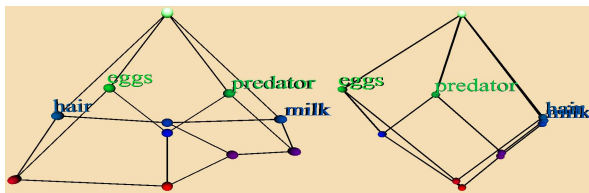
Highlighting conceptual similarity [Hannan & Pögel 2006]

conceptual similarity

- 2 concepts are *conceptually similar* if their extents are nearly equal
- distance $\delta(c_i, c_j) = |Ext(c_i) \Delta Ext(c_j)|$

diagram improvement algorithm

- spring between each pair of concepts with $\delta(c_i, c_j)$ as natural length
- iteratively improves the diagram so that the actual distance $d(c_i, c_j)$ is proportional to $\delta(c_i, c_j)$



$$\begin{array}{l} \text{milk} \xrightarrow{95.1\%} \text{hair} \\ \text{hair} \xrightarrow{90.6\%} \text{milk} \end{array}$$

Faceted navigation [Eklund]

- the user sees the extent of a concept
- he progressively browses the collection by adding or removing proposed attributes (moving to an upper or lower concept)
- the font size is proportional to the number of retrieved objects

The screenshot displays the interface of 'The Virtual Museum of the Pacific'. At the top, there is a search bar and navigation links for 'Hide/Show Navigation Bar', 'Tag Cloud', and 'About'. The main content area shows a grid of 18 objects, with a text overlay indicating 'Showing all objects tagged melanesia and papua new guinea'. On the left, a 'Tags' sidebar lists various categories with checkboxes, where 'origin' is selected. At the bottom, there are province filters: 'manus province', 'gulf province', 'east sepik province', 'oro province', and 'sandaun province'. The font size of the text in the interface is proportional to the number of objects displayed.

Conclusion and Perspectives

- hybrid representations that depart from the conventions of line diagram drawing have practical value when used in an appropriate application context
- further experimentation in this direction will lead to innovations that enhance the application of Conceptual Knowledge Processing
- solutions for handling large line-diagrams
- scenarios that activate/deactivate specific forces in order to highlight specific parts of the lattice