## Line Drawing Interpretation in a Multi-View Context (Supplementary Material)

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## Details on the computation of $\mathcal{M}(l)$

We detail here the resolution of the quadratic minimization problem under linear constraints formulated in Section 4.3. We want to minimize the function  $\epsilon$ 

$$\epsilon = \sum_{i \in \mathcal{V}} \|RP_i - SP_i p_i\|^2 \tag{1}$$

under the following linear constraints

$$(\forall i \in \mathcal{F}) \sum_{j \in \mathcal{E}} c_{ij} \lambda_j v_j = 0$$
<sup>(2)</sup>

Each vertex  $P_i$  is defined in homogeneous coordinates using

$$P_i = P_0 + \sum_{j \in \mathcal{E}} \delta_{ij} \lambda_j v_j \tag{3}$$

where  $P_0$  is the reference vertex expressed in the camera frame as

$$P_0 = \begin{pmatrix} \alpha \hat{n} + \beta \hat{u} + \gamma \hat{v} \\ 0 \end{pmatrix} + \begin{pmatrix} 0_3 \\ 1 \end{pmatrix}$$
(4)

where  $\hat{n}$  is the camera direction.  $P_0$  is rewritten in a more compact form as

By first replacing the expression of  $P_0$  from Eq. 5 into Eq. 3, and then replacing the expression of  $P_i$  into Eq. 1, we can formulate  $\epsilon$  as

$$\epsilon = \sum_{i \in \mathcal{V}} \|R\omega - S\omega p_i + \sum_{k=1}^2 \eta_k (R\widehat{n}_k - S\widehat{n}_k p_i) + \sum_{j \in \mathcal{E}} \delta_{ij} \lambda_j (Rv_j - Sv_j p_i)\|^2$$
(6)

This can also be formulated as

$$\epsilon = \lambda^T A_0 \lambda + \lambda^T B_2 \eta + \eta^T J \eta + K^T \eta + C + B_1^T \lambda$$
<sup>(7)</sup>

where  $A_0, B_1, B_2, J, K$  and C are matrices defined by

$$\begin{cases} (\forall (j,k) \in [\![1,|\mathcal{E}|]\!]^2) A_0^{jk} = \sum_{i \in \mathcal{V}} < \delta_{ij} (Rv_j - Sv_j p_i), \ \delta_{ik} (Rv_k - Sv_k p_i) > \\ (\forall (j,k) \in [\![1,|\mathcal{E}|]\!] \times [\![1,2]\!]) B_2^{jk} = \sum_{i \in \mathcal{V}} 2\delta_{ij} < Rv_j - Sv_j p_i, R\widehat{n}_k - S\widehat{n}_k p_i > \\ (\forall (j,k) \in [\![1,2]\!]^2) J_{jk} = \sum_{i \in \mathcal{V}} < R\widehat{n}_j - S\widehat{n}_j p_i, R\widehat{n}_k - S\widehat{n}_k p_i > \\ (\forall j \in [\![1,2]\!]) K_j = \sum_{i \in \mathcal{V}} 2 < R\widehat{n}_j - S\widehat{n}_j p_i, R\omega - S\omega p_i > \\ C = \sum_{i \in \mathcal{V}} < R\omega - S\omega p_i, R\omega - S\omega p_i > \\ (\forall j \in [\![1,|\mathcal{E}|]\!]) B_1^j = \sum_{i \in \mathcal{V}} 2\delta_{ij} < Rv_j - Sv_j p_i, R\omega - S\omega p_i > \end{cases}$$

$$(8)$$

Eq. 7 can be rewritten as

$$\epsilon = \begin{pmatrix} \lambda^T & \eta^T \end{pmatrix} \begin{pmatrix} A_0 & B_3 \\ B_3^T & J \end{pmatrix} \begin{pmatrix} \lambda \\ \eta \end{pmatrix} + \begin{pmatrix} B_1^T & K^T \end{pmatrix} \begin{pmatrix} \lambda \\ \eta \end{pmatrix} + C$$
(9)

where  $B_3 = \frac{1}{2}B_2$ . We have indeed  $\lambda^T B_2 \eta = \lambda^T B_3 \eta + \eta^T B_3^T \lambda$ .

This is also equivalent to

$$\epsilon = X^T A X + B X + C \tag{10}$$

where X, A and B are matrices give by

$$X = \begin{pmatrix} \lambda \\ \eta \end{pmatrix}, A = \begin{pmatrix} A_0 & B_3 \\ B_3^T & J \end{pmatrix}, B = \begin{pmatrix} B_1^T & K^T \end{pmatrix}$$
(11)

The equation (12) is the constraints defined in (2) rewritting in matrix mode using (13) and (14).

$$DX = 0 \tag{12}$$

$$D = \begin{pmatrix} D_1 & 0\\ D_2 & 0\\ D_3 & 0 \end{pmatrix}$$
(13)

$$\begin{cases}
(\forall (i,j) \in [\![1,|\mathcal{F}|]\!] \times [\![1,|\mathcal{E}|]\!]) D_1^{ij} = c_{ij}v_j^x \\
(\forall (i,j) \in [\![1,|\mathcal{F}|]\!] \times [\![1,|\mathcal{E}|]\!]) D_2^{ij} = c_{ij}v_j^y \\
(\forall (i,j) \in [\![1,|\mathcal{F}|]\!] \times [\![1,|\mathcal{E}|]\!]) D_3^{ij} = c_{ij}v_j^z
\end{cases}$$
(14)

The new formulation of the problem is to find  $\hat{X}$  such that the equation (15) is respected.

$$\widehat{X} = \underset{X \in Ker(D)}{\operatorname{argmin}} (X^T A X + B X + C)$$
(15)

We solve Eq. (15) by Lagrange multipliers.