

IMPLICIT ENUMERATION METHOD FOR THE
INTEGER PROGRAMMING PROBLEM

MIDORI KOBAYASHI

1. Consider the bounded variable integer programming problem

$$\begin{aligned} \text{minimize} \quad & z = \sum_{j=1}^n c_j x_j \\ \text{subject to} \quad & \sum_{j=1}^n a_{ij} x_j (\geq, =, \leq) b_i \quad (1 \leq i \leq m) \\ & 0 \leq x_j \leq l_j, x_j \in Z \quad (1 \leq j \leq n), \end{aligned}$$

where $c_j \in R$, $a_{ij} \in R$, $b_i \in R$, $l_j \in Z$ ($1 \leq i \leq m$, $1 \leq j \leq n$). R and Z denote the set of all real numbers and the set of all integers, respectively

The above problem can be written in the form

$$\begin{aligned} \text{minimize} \quad & z = \sum_{j=1}^n c_j x_j \\ \text{subject to} \quad & \sum_{j=1}^n a_{ij} x_j \geq b_i \quad (1 \leq i \leq m) \\ & 0 \leq x_j \leq l_j, x_j \in Z \quad (1 \leq j \leq n), \end{aligned}$$

where $c_j \geq 0$ ($1 \leq j \leq n$).

If there exists r such that $c_r < 0$, replace the variable x_r with another variable y_r :

$$y_r = l_r - x_r,$$

then we have

$$z = \sum_{j \neq r} c_j x_j + c_r x_r = \sum_{j \neq r} c_j x_j + (-c_r) y_r + c_r l_r$$

and

$$0 \leq y_r \leq l_r, y_r \in Z.$$

The inequality $\sum_{j=1}^n a_{ij} x_j \leq b_i$ is equivalent to $\sum_{j=1}^n (-a_{ij}) x_j \geq -b_i$, and the equality

$\sum_{j=1}^n a_{ij} x_j = b_j$ is equivalent to two inequalities $\sum_{j=1}^n a_{ij} x_j \geq b_j$ and $\sum_{j=1}^n a_{ij} x_j \leq b_j$. If there

are u equalities

$$\sum_{j=1}^n a_{ij} x_j = b_i \quad (1 \leq i \leq u),$$

we can replace the equivalent $(u+1)$ inequalities :

$$\sum_{j=1}^n a_{ij} x_j \geq b_i \quad (1 \leq i \leq u),$$

$$\sum_{i=1}^u \sum_{j=1}^n a_{ij} x_j \leq \sum_{i=1}^u b_i .$$

If x is a bounded variable with $0 \leq x \leq l$, substitute

$$x = \sum_{t=0}^{k-1} 2^t y_t + (l - \sum_{t=0}^{k-1} 2^t) y_k,$$

where k is the smallest integer such that $l \leq 2^{k+1} - 1$, and y_t is a binary variable ($0 \leq t \leq k$). Hence any bounded variable integer programming problem can be reduced to a 0-1 integer programming problem, so it can be solved by the implicit enumeration for 0-1 variables. In this paper we apply the implicit enumeration method to the bounded variable integer programming problem without transforming to 0-1 variables.

2. Consider the 0-1-2 integer programming model

$$\begin{aligned} \text{minimize} \quad & z = 5x_1 + 4x_2 + 3x_3 \\ \text{subject to} \quad & Q_1 = 5 - 2x_1 + 5x_2 - 3x_3 \geq 0 \\ & Q_2 = -3 + 4x_1 + x_2 + 3x_3 \geq 0 \\ & Q_3 = -1 + x_2 + x_3 \geq 0 \\ & 0 \leq x_j \leq 2, \quad x_j \in \mathbb{Z} \quad (1 \leq j \leq 3). \end{aligned}$$

Step 1

If we put $x_1 = x_2 = x_3 = 0$ then

$$\begin{aligned} z &= 0 \\ Q_1 &= 5 \geq 0 \\ Q_2 &= -3 \not\geq 0 \\ Q_3 &= -1 \not\geq 0, \end{aligned}$$

so constraints Q_2 and Q_3 are violated. Consequently the solution $x_1 = x_2 = x_3 = 0$, which corresponds to node 1 in Figure 1, is not feasible. We determine if further branching can be done from node 1.

Step 2

Let T_1 be the set of all variables with positive coefficients in some violated constraint : $T_1 = \{x_1, x_2, x_3\}$. We choose a variable in T_1 that would minimize the total distance from feasibility as a partitioning variable.

		Distance from feasibility
For variable 1	$(x_1 = 1) : Q_1 = 3$	0
	$Q_2 = 1$	0
	$Q_3 = -1$	1
	$(x_1 = 2) : Q_1 = 1$	0
	$Q_2 = 5$	0
	$Q_3 = -1$	1
		<hr/>
		Total = 2
For variable 2	$(x_1 = 1) : Q_1 = 10$	0
	$Q_2 = -2$	2
	$Q_3 = 0$	0
	$(x_2 = 2) : Q_1 = 15$	0
	$Q_2 = -1$	1
	$Q_3 = 1$	0
		<hr/>
		Total = 3
For variable 3	$(x_3 = 1) : Q_1 = 2$	0
	$Q_2 = 0$	0
	$Q_3 = 0$	0
	$(x_3 = 2) : Q_1 = -1$	1
	$Q_2 = 3$	0
	$Q_3 = 1$	0
		<hr/>
		Total = 1

Therefore we choose x_3 .

Step 3

x_3 is specified to be 1, and x_1 and x_2 are still free to take on 0 or 1 or 2, which corresponds to node 2 in Figure 1.

Step 4

Put $x_1 = x_2 = 0$ (and $x_3 = 1$), then we have

$$z = 3$$

$$Q_1 = 2 \geq 0$$

$$Q_2 = 0 \geq 0$$

$$Q_3 = 0 \geq 0$$

Thus $x_1 = x_2 = 0$, $x_3 = 1$ is a feasible solution with $z = 3$. Let $z_{min} = 3$. This is the best value to date. Since all coefficients c_j of the objective function are non-negative, $z = 3$ is the minimal value among all the solutions with $x_3 = 1$. It is not necessary to examine any solution from node 2.

Step 5

Go back to node 1 and specify $x_3 = 2$, and x_1 and x_2 are still free variables, which corresponds to node 3 in Figure 1.

Step 6

Put $x_1 = x_2 = 0$ (and $x_3 = 2$), then

$$z = 6$$

$$Q_1 = -1 \not\geq 0$$

$$Q_2 = 3 \geq 0$$

$$Q_3 = 1 \geq 0,$$

so Q_1 is a violated constraint.

Step 7

Let T be the set of all free variables which have an objective coefficient less than $z_{min} - z$, and a positive coefficient in some violated constraint. In this case we have $T = \emptyset$, so there is no feasible solution with $x_3 = 2$ and $z < 3$. Hence node 3 is fathomed.

Step 8

Go back to node 1 and specify $x_3 = 0$, which corresponds to node 4 in Figure 1.

Step 9

Put $x_1 = x_2 = 0$ (and $x_3 = 0$), then

$$z = 0$$

$$Q_1 = 5 \geq 0$$

$$Q_2 = -3 \not\geq 0$$

$$Q_3 = -1 \not\geq 0,$$

so constraints Q_2 and Q_3 are violated.

Step 10

We have $T = \emptyset$, so there is no feasible solution with $x_3 = 0$ and $z < 3$. Hence node 4 is

fathomed.

Step 11

Thus $x_1 = x_2 = 0$ and $x_3 = 1$ is an optimal solution with $z = 3$.

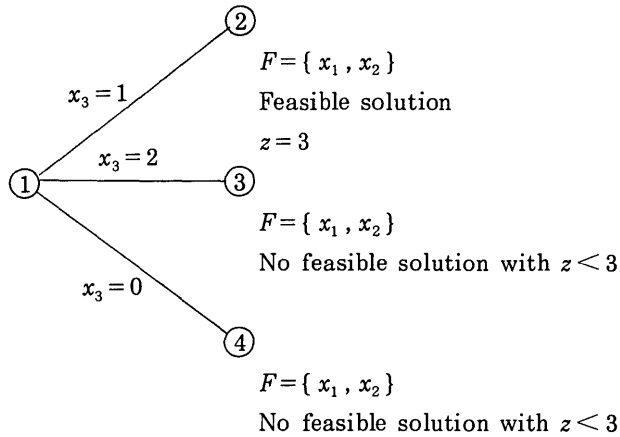


Figure 1

3. Consider the bounded variable integer programming problem

$$\begin{aligned} \text{minimize} \quad & z = \sum_{j=1}^n c_j x_j \\ \text{subject to} \quad & Q_i = -b_i + \sum_{j=1}^n a_{ij} x_j \geq 0 \quad (1 \leq i \leq m) \\ & 0 \leq x_j \leq l_j, \quad x_j \in Z \quad (1 \leq j \leq n), \end{aligned}$$

where $c_j \geq 0$ ($1 \leq j \leq n$).

We denote by F the set of variables that have not been specified, by NF the set of variables whose value has been specified, and by z_{min} the value of the objective function corresponding to the best feasible solution to date.

Let x_s be any variable in F . x_s is a bounded variable with $0 \leq x_s \leq l_s$. Let d be any integer with $0 < d \leq l_s$. Evaluate each constraint Q_i ($1 \leq i \leq m$) using the variables in NF with their specified values, $x_s = d$, and the remaining variables in F each set equal to 0. Let denote by $Q_i(d)$ the value of Q_i :

$$Q_i(d) = -b_i + \sum_{x_j \in NF} a_{ij} x_j + a_{is} d.$$

Define

$$TD(x_s) = \sum_{d=1}^{l_s} \sum_{\substack{i=1 \\ \hat{q}_i(d) < 0}}^m |Q_i(d)|$$

to be the total distance from feasibility of x_s .

The implicit enumeration algorithm is as follows :

Step 1 (Initialization)

At node 1, set $F = \{x_1, x_2, \dots, x_n\}$, $NF = \emptyset$ and $z_{min} = \infty$. Go to Step 2.

Step 2 (Calculating bounds)

At node k , $z = \sum_{x_j \in NF} c_j x_j$. If $NF = \emptyset$, then we put $z = 0$. Go to Step 3.

Step 3 (Fathoming)

Evaluate the constraints Q_i ($1 \leq i \leq m$) putting the variables in NF with their specified values and the variables in F with value 0: $Q_i = -b_i + \sum_{x_j \in NF} a_{ij} x_j$. Let VC be the set of violated constraints. If $VC = \emptyset$ and $z \geq z_{min}$, node k is fathomed, so go to Step 4. If $VC = \emptyset$ and $z < z_{min}$, we put $z_{min} = z$ and node k is fathomed, so go to Step 4. If $VC \neq \emptyset$, go to Step 5.

Step 4 (Backtracing)

If no live node exists, go to Step 6. Otherwise branch to the live node and go to Step 2.

Step 5 (Partitioning and branching)

Put $B = z_{min} - z$. Let T be the set of the free variables that have a positive coefficient in some violated constraint and an objective function coefficient less than B :

$$T = \{x_j \in F : \exists Q_i \in VC, a_{ij} > 0, \\ \text{and } c_j < B\}.$$

If $T = \emptyset$, there is no feasible solution with $z < z_{min}$, so it is fathomed and go to Step 4. If $T \neq \emptyset$, evaluate each constraint Q_i in VC using the variables in NF with their specified values, the variables x_s in T with value l_s , and the remaining variables in F with value 0:

$$Q_i = -b_i + \sum_{x_j \in NF} a_{ij} x_j + \sum_{x_s \in T} a_{is} l_s.$$

If any of the constraints are still violated, it is fathomed, so go to Step 4. Otherwise, we choose a variable x_p in T that would minimize the total distance from feasibility as a partitioning variable. Branch to x_p with a specified value. Go to Step 2.

Step 6 (Termination)

If $z_{min} = \infty$, there is no feasible solution. If $z_{min} < \infty$, that feasible solution which yielded z_{min} is optimal.

4. Example

$$\begin{aligned} & \text{minimize} && z = 6x_1 + 3x_2 + x_3 + 5x_4 \\ & \text{subject to} && Q = -6 + 5x_1 + 2x_2 + x_3 + 3x_4 \geq 0 \\ & && x_1, x_2, x_3, x_4 = 0 \text{ or } 1 \text{ or } 2. \end{aligned}$$

Step 1

At node 1, $F = \{x_1, x_2, x_3, x_4\}$, $NF = \emptyset$, $z_{min} = \infty$.

Step 2

At node 1, $z = 0$.

Step 3

$Q = -6 \not\geq 0$, $VC = \{Q\}$.

Step 5

$B = \infty$, $T = \{x_1, x_2, x_3, x_4\}$. Choose x_1 .

Step 2A

At node 2, $F = \{x_2, x_3, x_4\}$, $NF = \{x_1\}$, $x_1 = 2$, $z = 12$.

Step 3A

$Q = 4 \geq 0$, $VC = \emptyset$, $x_{min} = 12$, and node 2 is fathomed.

Step 4A

Branch to node 3.

Step 2B

At node 3, $F = \{x_2, x_3, x_4\}$, $NF = \{x_1\}$, $x_1 = 1$, $z = 6$.

Step 3B

$Q = -1 \not\geq 0$, $VC = \{Q\}$.

Step 5A

$B = 12 - 6 = 6$, $T = \{x_2, x_3, x_4\}$. Choose x_3 .

Step 2C

At node 4, $F = \{x_2, x_4\}$, $NF = \{x_1, x_3\}$, $x_1 = 1$, $x_3 = 2$, $z = 8$.

Step 3C

$Q = 1 \geq 0$, $VC = \emptyset$, $z < z_{min}$, put $z_{min} = 8$.

Step 4B

Branch to node 5.

Step 2D

At node 5, $F = \{x_2, x_4\}$, $NF = \{x_1, x_3\}$, $x_1 = 1$, $x_3 = 1$, $z = 7$.

Step 3D

$Q = 0$, $VC = \emptyset$, $z < z_{min}$, put $z_{min} = 7$.

Step 4C

Branch to node 6.

Step 2E

At node 6, $F = \{x_2, x_4\}$, $NF = \{x_1, x_3\}$, $x_1 = 1$, $x_3 = 0$, $z = 6$.

Step 3E

$Q = -1 \not\geq 0$, $VC = \{Q\}$.

Step 5B

$B = 7 - 6 = 1$, $T = \emptyset$, so node 6 is fathomed.

Step 4D

Branch to node 7.

Step 2F

At node 7, $F = \{x_2, x_3, x_4\}$, $NF = \{x_1\}$, $x_1 = 0$, $z = 0$.

Step 3F

$Q = -6 \not\geq 0$, $VC = \{Q\}$.

Step 5C

$B = 7 - 0 = 7$, $T = \{x_2, x_3, x_4\}$. Choose x_4 .

Step 2G

At node 8, $F = \{x_2, x_3\}$, $NF = \{x_1, x_4\}$, $x_1 = 0$, $x_4 = 2$, $z = 10$.

Step 3G

$Q = 0$, $VC = \emptyset$, $z = z_{min}$, so node 8 is fathomed.

Step 4E

Branch to node 9.

Step 2H

At node 9, $F = \{x_2, x_3\}$, $NF = \{x_1, x_4\}$, $x_1 = 0$, $x_4 = 1$, $z = 5$.

Step 3H

$Q = -3$, $VC = \{Q\}$.

Step 5D

$B = 7 - 5 = 2$, $T = \{x_3\}$, $Q = -6 + 2 + 3 = -1 \not\geq 0$, node 9 is fathomed.

Step 4F

Branch to node 10.

Step 2I

At node 10, $F = \{x_2, x_3\}$, $NF = \{x_1, x_4\}$, $x_1 = 0$, $x_4 = 0$, $z = 0$.

Step 3I

$Q = -6 \not\geq 0$, $VC = \{Q\}$.

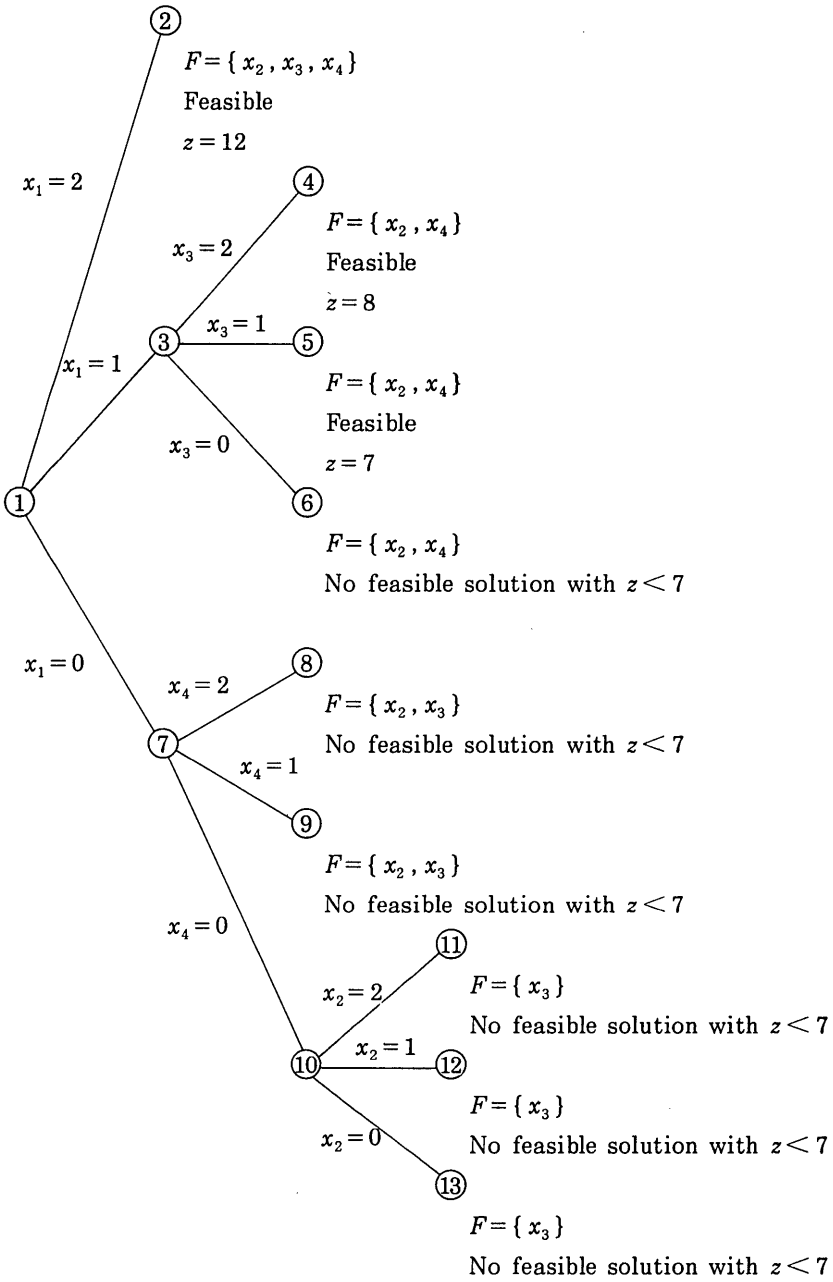


Figure 2

Step 5E

$B = 7 - 0 = 7$, $T = \{x_2, x_3\}$. Choose x_2 .

Step 2J

At node 11, $F = \{x_3\}$, $NF = \{x_1, x_2, x_4\}$, $x_1 = 0$, $x_2 = 2$, $x_4 = 0$, $z = 6$.

Step 3J

$Q = -2 \not\geq 0$, $VC = \{Q\}$.

Step 5F

$B = 7 - 6 = 1$, $T = \emptyset$, node 11 is fathomed.

Step 4G

Branch to node 12.

Step 2K

At node 12, $F = \{x_3\}$, $NF = \{x_1, x_2, x_4\}$, $x_1 = 0$, $x_2 = 1$, $x_4 = 0$, $z = 3$.

Step 3K

$Q = -4 \not\geq 0$, $VC = \{Q\}$.

Step 5G

$B = 7 - 3 = 4$, $T = \{x_3\}$, $Q = -6 + 2 + 2 = -2 \not\geq 0$, node 12 is fathomed.

Step 4H

Branch to node 13.

Step 2L

At node 13, $F = \{x_3\}$, $NF = \{x_1, x_2, x_4\}$, $x_1 = x_2 = x_4 = 0$, $z = 0$.

Step 3L

$Q = -6 \not\geq 0$, $VC = \{Q\}$.

Step 5H

$B = 7$, $T = \{x_3\}$, $Q = -6 + 2 = -4 \not\geq 0$, node 13 is fathomed.

Step 4I

No live node exists.

Step 6

$x_1 = 1$, $x_2 = 0$, $x_3 = 1$, $x_4 = 0$ is an optimal solution with $z = 7$.

REFERENCES

- [1] R.S.Garfinkel and G.L.Nemhauser, Integer Programming, John Wiley & Sons, 1972.
- [2] B.E.Gillett, Introduction to Operations Research, McGraw-Hill, 1976.