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## Lecture 13: A low-rank factorization framework for building scalable algebraic solvers and preconditioners

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# A low-rank factorization framework for building scalable algebraic solvers and preconditioners

X. Sherry Li Lawrence Berkeley National Laboratory

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- Chris Gorman, UC Santa Barbara
- Liza Rebrova, LBNL
- Francois-Henry Rouet, LSTC



## **Algorithm scalability**





## **Algorithm scalability**





## **Algorithm scalability**





## **Factorization framework**

- Cholesky, LU, QR, SVD, ...
- Complexity wall
  - Dense: N<sup>3</sup> flops, N<sup>2</sup> memory
  - Sparse: N<sup>2</sup> flops, N<sup>4/3</sup> memory (3D discretized PDE)
- Distributed-memory algorithms usually use 2D block-cyclic layout
  - 2D matrix blocks maps to 2D process grid



$$P = P_X \times P_Y$$



## **Factorization framework**

• Cholesky, LU, QR, SVD, ...

 $P = P_x$ 

- Complexity wall
  - Dense: N<sup>3</sup> flops, N<sup>2</sup> memory
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#### 3D algorithm can reduce communication !

Third dimension for selective replication



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## 3D sparse LU on Cray XC30 (edison @ NERSC)

#### Example: K2D5pt4096

hpcgarage.org/hookem



Sao, Vuduc, Li, JPDC 2019



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## Lower complexity: All about approximation ...

Algebraic preconditioners

- Incomplete LU factorization: level-based ILU(k), threshold-based ILUTP (e.g., in sequential SuperLU package) Bollhofer, Chow, Meijerink/van der Vorst, Saad, ...
- Approximate inverse AINV: Bollhofer, Meurant, ... FSAI: Kolotilina/Yeremin 1993, ... SPAI: Grote/Huckle, Chow/Saad, Benzi/Tuma, ...
- These are strong preconditioners, can handle:
  - anisotropic, indefinite, unsymmetric, …



## This talk: Preconditioners using ideas from structured matrices

Two types of structured matrices (for the purpose of this talk ...)

• "Dense"  $\rightarrow$  data-sparse

e.g., admits low-rank compressed representation

"Sparse" → structurally-sparse
 combined with data-sparse becomes sparser

Software:

- ButterflyPACK dense
- STRUMPACK dense and sparse



## **Example: Applying integral operator** (N-body computation)

$$(Kg)(x) = \int_{Y} K(x, y)g(y)dy, \quad Kernel\ K : X \times Y \to C$$

Low rank property:

If diam(A)diam(B) < D,  $K|_{AxB}$  has low rank

Many kernels have this property: •

 $e^{ixy}$ 

Bessel function:  $J_0(xy)$ 

Fourier-type kernele  $e^{i \Phi(x,y)}$ , where  $\Phi(x,y)$  is smooth Green's functions for Helmholtz equation:

2D: 
$$H_0(k | x - y |)$$
, 3D:  $\frac{e^{ik|x-y|}}{|x-y|}$ 

Gaussian kernel





## **Approximation via low-rank compression**

- Same mathematical foundation as FMM (Greengard-Rokhlin'87), put in matrix form:
  - Exact diagonal block ("near field") exact
  - Approximate off-diagonal block ("far field") approximate

FMM

separability of Green's function

low-rankness off-diagonal

Algebraic

$$G(x,y) \approx \sum_{l=1}^{r} f_{l}(x)g_{l}(y), \quad x \in X, y \in Y \qquad A \approx \begin{bmatrix} D_{1} & U_{1}B_{1}V_{2}^{T} \\ U_{2}B_{2}V_{1}^{T} & D_{2} \end{bmatrix}$$

Algebraic power: factorization, inversion, tensors, ... in addition to matrix-vector multiplication



#### **Example: Discretized PDE**

- Globally sparse, locally dense
  - Embed LR data-sparse in sparse multifrontal algorithm
- Baseline is a sparse multifrontal direct solver
- Nested Dissection ordering  $\rightarrow$  separator tree
- In addition to structural sparsity, further apply LR datasparsity to dense frontal matrices
- Nested bases + randomized sampling to achieve linear scaling in sparse case
  - O(N logN) flops, O(N) memory for 3D elliptic PDEs

(as opposed to  $O(N^2)$  flops with exact factorization)

Nested dissection ordering









## **Classes of LR structured matrices**

• Lower complexity is usually associated with multilevel / hierarchical metho

	Strong admissibility	Weak admissibility
Independent bases	H matrix	(Hierarchically off-diagonal low-rank) HODLR matrix
Nested bases	H <sup>2</sup> matrix Inverse FMM	HSS matrix Recursive Skeletonization HIF





FMM/H<sup>2</sup>

Weak admissibility







• Cluster tree



## **HSS matrix: ULV factorization**





## Software

- ButterflyPACK <a href="https://github.com/liuyangzhuan/ButterflyPACK">https://github.com/liuyangzhuan/ButterflyPACK</a>
  - Distributed-memory, MPI + OpenMP, Fortran2008
  - Formats: H, HODLR with LR and Butterfly.
- STRUMPACK <u>https://github.com/pghysels/STRUMPACK</u>
  - Distributed-memory, MPI + OpenMP, C++
  - Formats: HSS, HODLR, BLR, interface with ButterflyPACK functionalities
  - Dense and sparse (multifrontal + data-sparse fronts)

	H (LR/BF)	HODLR (LR/BF)	HSS	BLR
ButterflyPACK	$\odot$	$\odot$		
STRUMPACK		$\odot$	$\odot$	$\odot$



## **Rest of the talk**

Complementary to David Keyes' lectures 3

Deep dive:

- Low-rank compression tool: adaptive randomized sketching
  - Understanding probabilistic error
- High-frequency wave equations: butterfly compression



## **Stages of operations**

- Data clustering, matrix reordering
- **Compression** usually dominating cost complexity depends on two situations:

1. only black-box K\*g and K'\*g are available

2. only black-box entry evaluation K(i,j) is available Goal: *O(N log<sup>α</sup>N)* 

- Matrix-vector multiplication
- Factorization / solve, inversion

Sweeping through "trees" upward / downward:

- HSS tree, butterfly tree
- Principal tools for parallelization



## LR compression mechanisms

- SVD
- RRQR
- Randomized projection (sampling) :  $O(n^2r)$
- ACA, block ACA → hierarchical blocked ACA : O(nr<sup>2</sup>) (Liu, Sid-Lakhdar, Rebrova, Ghysels, Li, 2020)
- Interpolative Decomposition (ID) (skeletonization)
  B ≈ B(:,J)X, B(:,J) has k columns, X is called interpolation matrix
- Nearest neighbors: relies on geometry

## Low rank compression via randomized projection (sketching, sampling)

... more flexible and faster than traditional rank-revealing QR

### **Approximate range of A:**

1. Pick random matrix  $\Omega_{nx(k+p)}$ , k target rank, p small, e.g. 10

2. Sample matrix  $S = A \Omega$  (tall-skinny)

3. Compute Q = ON-basis(S) via rank-revealing QR

Accuracy (in 2-norm) (Halko/Martinsson/Tropp '11)

• On average: 
$$E[||A - QQ^*A||] = \left(1 + \frac{4\sqrt{k+p}}{p-1}\sqrt{\min\{m,n\}}\right)\sigma_{k+1}$$

• Probabilistic bound: with probability 
$$\geq 1 - 3 \times 10^{-p}$$
,  
 $||A - QQ^*A|| \leq (1 + 9\sqrt{k + p}\sqrt{\min\{m, n\}})\sigma_{k+1}$ 

### **Benefits:**

- Matrix-free: only need matvec
- When embedded in sparse frontal solver, simplifies "extend-add"



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• Probabilistic bound: with probability  $\geq 1 - 3 \times 10^{-p}$ ,  $||A - QQ^*A|| \leq (1 + 9\sqrt{k + p}\sqrt{\min\{m, n\}})\sigma_{k+1}$ 

#### Main question: Do not know k !

## Adaptive sampling for robustness and performance

Increase sample size d, build Q incrementally (block variant)  $[S_1, S_2, S_3, ...]$ 

Need good error estimation

- Goal is to bound error for A: ||(I QQ<sup>\*)</sup>A||
- . . . but A is not available, only have S

Need establish a stochastic relationship between ||A|| and ||S||



## **Stochastic norm estimation**

Let  $A \in \Re^{mxn}$ , and  $x \in \Re^n$  with  $x_i \sim N(0,1)$ . Consider SVD:  $A = U\Sigma V^* = \begin{bmatrix} U_1 & U_2 \end{bmatrix} \begin{bmatrix} \Sigma_r & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} V_1^* \\ V_2^* \end{bmatrix}$ 

Define  $\zeta = V^* x$ ,  $\zeta$  is also a Gaussian random vector.

$$||Ax||_{2}^{2} = ||\Sigma\xi||_{2}^{2} = \xi_{1}^{2}\sigma_{1}^{2} + \dots + \xi_{r}^{2}\sigma_{r}^{2}$$

here,  $\sigma_1 \ge \sigma_2 \dots \ge \sigma_r > 0$  are positive singular values. Then:  $E\left[\left\|Ax\right\|_2^2\right] = \sigma_1^2 + \dots + \sigma_r^2 = \left\|A\right\|_F^2$ For *d* sample vectors:  $E\left[\left\|S\right\|_F^2\right] = d\left\|A\right\|_F^2$ 

Gorman, Chavez, Ghysels, Mary, Rouet, Li, SISC 2019



## Adaptive sampling: stopping criteria

Let  $[S_1 \ S_2] = A [R_1 \ R_2]$ ,  $Q = QR(S_1)$ , block size d

Absolute stopping criterion:

$$||(I - QQ^*)A||_F \approx \frac{1}{\sqrt{d}} ||(I - QQ^*)S_2||_F \leq \varepsilon_a$$

Relative stopping criterion:

$$\frac{\|(I - QQ^*)A\|_F}{\|A\|_F} \approx \frac{\|(I - QQ^*)S_2\|}{\|S_2\|} \le \varepsilon_{\gamma}$$

Cost: one reduction to compute norms of the sample vectors.

**Result:** 

Have enough samples (robustness), but not too many (performance)



# Adaptivity example 1: decay singular value (easy)

 $|A = \alpha I + UDV^*, U, V rank = 120, D_{k,k} = 2^{-24(k-1)/r}$ 

$\varepsilon_r \backslash \varepsilon_a$	1e-2	1e-4	1e-6	1e-8	1e-10	1e-12	1e-14
1e-1	24; 64	24; 64	24; 64	24; 64	24; 64	24; 64	24; 64
1e-2	42; 80	42; 80	42; 80	42; 80	42; 80	42; 80	42; 80
1e-3	59; 96	59; 96	59; 96	59; 96	59; 96	59; 96	59; 96
1e-4	77; 112	77; 112	77; 112	77; 112	77; 112	77; 112	77; 112
1e-5	94; 128	94; 128	94; 128	94; 128	94; 128	94; 128	94; 128
1e-6	111; 128	111; 128	111; 128	111; 128	111; 128	111; 128	111; 128
1e-7	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128
1e-8	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128

Table 10: Size: 100000; Alpha: 100000; Rank: 120; Decay-value: 24; d-start: 16; d-add: 16. These numbers are "(Computed HSS Rank); (Random Samples Used)". Here, we are using fl  $[(I - Q_1Q_1^*) S_2] = (I - Q_1Q_1^*)^2 S_2$ , with the products computed intelligently.



# Adaptivity example 2: constant singular value (worst case)

 $A = \alpha I + UDV^*, U, V rank = 120, D_{k,k} = 1$ 

$\varepsilon_r \backslash \varepsilon_a$	1e-2	1e-4	1e-6	1e-8	1e-10	1e-12	1e-14
1e-1	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128
1e-2	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128
1e-3	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128
1e-4	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128
1e-5	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128	120; 128
1e-6	120; 128	120; 128	120; 128	120; 128	120;768	120; 768	120;768
1e-7	120; 128	120; 128	120; 128	120; 128	120; 768	120; 768	120; 768
1e-8	120; 128	120; 128	120; 128	120; 128	120; 768	120; 768	120; 768

Table 8: Size: 100000; Alpha: 100000; Rank: 120; Decay-value: 0; <u>d-start: 16; d-add: 16</u>. These numbers are "(Computed HSS Rank); (Random Samples Used)". Here, we are using  $fl [(I - Q_1Q_1^*) S_2] = (I - Q_1Q_1^*)^2 S_2$ , with the products computed intelligently.



## **Approximation error bounds for HSS construction**

Xi, Xia, Cauley, Balakrishnan, SIMAX 2014

Let  $\tilde{A}$  be the HSS constructed via randomization,  $\tau$  be the relative tolerance for truncating the singular values of the HSS blocks, then  $\|A - \tilde{A}\|_{F} = O(\tau \cdot \max(r^{O(L)}, n)) \|A\|_{F}$ 

If  $\tilde{A}$  is constructed via truncated SVDs applied to the off-diagonal blocks of A, then  $\|A - \tilde{A}\|_F = O(\tau L\sqrt{r}) \|A\|_F$ 



## **Rest of the talk**

Complementary to David Keyes' lectures 3 & 4

Deep dives:

- Low-rank compression tool: adaptive randomized sketching
  - Understanding probabilistic error
- High-frequency wave equations: butterfly compression



## What about wave equations ?

- Low/medium frequency: inversion cost O(N log<sup>α</sup>N)
- High frequency: LR is not effective, inversion cost O(N<sup>3</sup>)
- Remedies:
  - High-frequency FMM (Rokhlin 1993)
  - L-Sweeps (Taus), approximate-inverse (Ying), Xi, Vuik, etc.
  - Butterfly factorization (this talk)





## **Butterfly factorization**



- Butterfly is a FFT-inspired compression tool for highly oscillatory kernels
- Applications
  - Special function transforms (Radon, Fourier, spherical harmonic)
  - Fast direct and iterative integral (IE) equation solvers for high-frequency Helmholtz
  - Fast direct differential equation solvers for high-frequency Helmholtz
  - Scalable machine learning algorithms



## **Physical interpretation of Butterfly**

Degree of freedom (interaction rank): 
$$2D \sim \frac{k a^s a^o}{d}, \quad 3D \sim \left(\frac{k a^s a^o}{d}\right)^2$$

 $a^{\circ}$ : diameter of sub-observer.  $a^{\circ}$ : diameter of sub-source.

d: distance between source observer centers. k: wave number.





## **Physical interpretation of Butterfly**

Degree of freedom (interaction rank):  $2D \sim \frac{k a^s a^o}{d}$ ,  $3D \sim \left(\frac{k a^s a^o}{d}\right)^2$ 

The ranks of all submatrices are r = constant (butterfly rank)



## **Hierarchical partitioning: dual trees**

Complementary low-rank property

Example: 4-level butterfly decomposition



For any level l, can compress block  $K(O_{\tau}, S_{\nu})$ 

 $K(O_{\tau}, S_{\nu}) \approx U_{\tau,\nu} K(\overline{O}_{\tau}, \overline{S}_{\nu}) V_{\tau,\nu}^T = U_{\tau,\nu} B_{\tau,\nu} V_{\tau,\nu}^T$ 

 $\overline{O}_{\tau}$  represents skeleton rows  $\bar{S}_{\nu}$  represents skeleton columns



## **Butterfly Construction: entry-evaluation based**

Let **B** has butterfly rank *r*, its *L*-level butterfly factorization is  $B = R^L \dots R^1$ Compute LR compression for all judiciously selected submatrices  $R_{i,j}^{\ell}$  has size at most  $r \times r$ , Memory  $O(n \log n)$ , Flops  $O(n \log n)$ 



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## **Butterfly Construction: entry-evaluation based**

Let **B** has butterfly rank *r*, its *L*-level butterfly factorization is  $B = R^L \dots R^1$ Compute LR compression for all judiciously selected submatrices  $R_{i,i}^{\ell}$  has size at most  $r \times r$ , Memory  $O(n \log n)$ , Flops  $O(n \log n)$ 





## **Butterfly Construction: entry-evaluation based**

Let **B** has butterfly rank *r*, its *L*-level butterfly factorization is  $B = R^L \dots R^1$ Compute LR compression for all judiciously selected submatrices  $R_{i,i}^{\ell}$  has size at most  $r \times r$ , Memory  $O(n \log n)$ , Flops  $O(n \log n)$ 



$$R^{l} = diag(R_{1}^{l},...,R_{2^{l-1}}^{l})$$

$$\boldsymbol{R}_{i}^{l} = \begin{pmatrix} \boldsymbol{R}_{2i-1,1}^{l} \mid \boldsymbol{R}_{2i-1,2}^{l} & & \\ & \ddots & \\ & & \boldsymbol{R}_{2i-1,2^{L-l+1}-1}^{l} \mid \boldsymbol{R}_{2i-1,2^{L-l+1}}^{l} \\ \boldsymbol{R}_{2i,1}^{l} \mid \boldsymbol{R}_{2i,2}^{l} & & \\ & \ddots & \\ & & \boldsymbol{R}_{2i,2^{L-l+1}-1}^{l} \mid \boldsymbol{R}_{2i,2^{L-l+1}}^{l} \end{pmatrix}$$



## **4-level butterfly compressed representation**





## After construction, can do several operations

- Matrix-vector multiplication
  - Michielssen, Boag, 1996
  - Li, Yang, Martin, Ho, Ying, 2015
  - Poulson, Demanet, Maxwell, Ying, 2014 parallelization
- Factorization / inversion
  - Liu, Guo, Michielssen, 2017
  - Liu, Xing, Guo, Michielssen, Ghysels, Li, 2020



## **Distributed-memory Parallelization: ButterflyPACK**

HODLR with Butterfly, symmetric bit-reversal ordering for each butterfly



## **Example: 3D high-frequency Helmholtz equations**

$$\left(\sum_{i}\rho(x)\frac{\partial}{\partial x_{i}}\frac{1}{\rho(x)}\frac{\partial}{\partial x_{i}}\right)p(x) + \frac{\omega^{2}}{\kappa^{2}(x)}p(x) = -f(x)$$

• Set  $\omega = 8\pi Hz$ , 15 grid points per wavelength

 $\rho(x)$ : mass density f(x): acoustic excitation p(x): pressure  $\omega$ : angular frequency

- Hibrid algorithm: HOD-BF = HOLDR + Butterfly
- 1024 CPU cores of the Cori machine at NERSC



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## **Example: precondition indefinite Maxwell equations**

• Electromagnetic diffusion problem in MFEM (Mark Stowell, Tzanio Kolev)  $\nabla \times \nabla \times E - \Omega^2 E = (k^2 - \Omega^2) \sin(kx)$ 

(e.g.,  $\Omega = 2$ ,  $k = \Omega/2$ , periodic-cube.mesh, 331,776 DOFs)

- GMRES with AMS preconditioner (Auxiliary-space Multigrid Maxwell Solver) does not converge after 500 iterations
- GMRES with HSS and BLR work well





Blue blocks denote low-rank BLR tiles



## Algorithm complexity (in bigO sense)

- Dense LU: O(N<sup>3</sup>) ۲
- Model PDEs with regular mesh, Nested Dissection ordering

	2D problems N = k <sup>2</sup>			3D problems N = k <sup>3</sup>		
	Factor flops	Solve flops	Memory	Factor flops	Solve flops	Memory
Exact sparse LU	N <sup>3/2</sup>	N log(N)	N log(N)	N <sup>2</sup>	N <sup>4/3</sup>	N <sup>4/3</sup>
STRUMPACK With LR compression	N	N	N	N <sup>α</sup> polylog(N) (α < 2)	N log(N)	N log(N)



## **Perspectives**, future directions

- Techniques from structured matrices are very promising for inexact direct solvers and preconditioning
  - LA tools: ID, randomization
  - Parallelism: coarse-grain (trees), fine-grain (dense submatrices)
- Wide spectrum of algorithms, not (yet) possible to have a decision tree of algorithm choices (e.g., iterative solution template book)
  - Problem-specific (esp. clustering)
  - Implementations are still being worked on for larger scale problems and machines, esp. GPUs
- Randomized LA is a very useful tool, rigorous error analyses are needed to understand approximation quality



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## **THANK YOU**

