Demonic Lattices and Semilattices in Relational Semigroups with Ordinary Composition

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Abstract—Relation algebra and its reducts provide us with a strong tool for reasoning about nondeterministic programs and their partial correctness. Demonic calculus, introduced to model the behaviour of a machine where the demon is in control of nondeterminism, has also provided us with an extension of that reasoning to total correctness.

We formalise the framework for relational reasoning about total correctness in nondeterministic programs using semigroups with ordinary composition and demonic lattice operations. We show that the class of representable demonic join semigroups is not finitely axiomatisable and that the representation class of demonic meet semigroups does not have the finite representation property for its finite members.

For lattice semigroups (with composition, demonic join and demonic meet) we show that the representation problem for finite algebras is undecidable, moreover the finite representation problem is also undecidable. It follows that the representation class is not finitely axiomatisable, furthermore the finite representation property fails.

I. INTRODUCTION

Binary relations have been used extensively to model nondeterministic programs [1, 2]. Using the ordinary (or 'angelic') composition of binary relations, one can reason about correctness of nondeterministic programs, much as structures of partial functions can be utilised to reason about correctness of deterministic programs. However, only partial correctness can be deduced when utilising the 'angelic' calculus. This is why demonic operations and predicates, analogous to their 'angelic' counterparts have been defined to extend this framework to reason about total correctness [2, 3, 4].

Relation Algebras are algebras with operators, defined by a finite set of equations, intended to model algebras of binary relations with ordinary identity, converse, composition and Boolean set operations [5]. However, not all relation algebras are representable as binary relations, indeed the representation problem for finite relation algebras is undecidable, inferring several further negative computational results. However, the computational properties of the representation class may improve if we take subsignatures of the relation algebra signature and weaken the definition of representation, accordingly.

We formalise the framework for relational reasoning about total correctness in nondeterministic programs using semigroups with ordinary composition and demonic lattice op-

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erations. We consider signatures consisting of either or both lattice operators together with composition, where composition is interpreted angelically but any semilattice operators are interpreted demonically. Our three main results:

- {⊔,;} the class of representable demonic join semigroups is not finitely axiomatisable,
- {□,;} the class of representable demonic meet semigroups does not have the finite representation property for its finite members,
- {⊔, ¬, ; } the class of finite representable demonic lattice semigroups is not recursive, from which non-finite axiomatisability and failure of the finite representation property follow.

A. Preliminaries

When representing a first-order structure as a concrete structure of binary relations, we can interpret the lattice operations/predicate $+, \cdot, \leq$ as \cup, \cap, \subseteq respectively. However, one can also define demonic join (\sqcup) for $R, S \subseteq X \times X$ as

$$R \sqcup S = (R \cup S) \upharpoonright_{\mathrm{d}(R) \cap \mathrm{d}(S)} \tag{1}$$

where $R \upharpoonright_{d(S)}$ denotes the restriction of relation R to d(S), i.e.

$$R \upharpoonright_{\mathrm{d}(S)} = \{(x, y) \in R \mid x \in \mathrm{d}(S)\}$$
$$\mathrm{d}(S) = \{x \in X \mid \exists y \in X : (x, y) \in S\}.$$

Demonic join defines demonic refinement analogous to their 'angelic' counterparts. Specifically, $R \subseteq S \iff R \cup S = S$ and $R \sqsubseteq S \iff R \sqcup S = S$. Concretely,

$$R \sqsubseteq S \iff \left(\mathrm{d}(S) \subseteq \mathrm{d}(R) \land R \upharpoonright_{\mathrm{d}(S)} \subseteq S \right).$$
(2)

For demonic meet we appear to hit a problem, since two binary relations are not sure to have any common demonic refinement. A necessary and sufficient condition for two relations R, S to have a common demonic refinement is

$$d(R) \cap d(S) = d(R \cap S).$$
(3)

For the necessity of this condition, suppose $T \sqsubseteq R, S$ and $x \in d(R) \cap d(S) \subseteq d(R) \subseteq d(T)$. Then there is y such that $(x, y) \in T$. Since $x \in d(R), d(S)$ and $T \sqsubseteq R, S$, we

get $(x, y) \in R$ and $(x, y) \in S$, hence $(x, y) \in (R \cap S)$, $x \in d(R \cap S)$. Thus $T \sqsubseteq R$, S implies $d(R) \cap d(S) \subseteq d(R \cap S)$, the reverse inclusion is trivial. Conversely, given (3), a common demonic refinement of R, S is given by

$$R \sqcap S = (R \cap S) \cup R \upharpoonright_{\operatorname{\mathsf{d}}(S)} \cup S \upharpoonright_{\operatorname{\mathsf{d}}(R)} .$$
(4)

where d(s) denotes the complement of the domain of s.

Given an arbitrary set S of binary relations over the base X, we may extend the base to $X' = X \cup \{\times\}$ and replace each relation $R \in S$ by the relation $R' = R \cup \{(x, \times) : x \in d(R)\}$ and let $S' = \{R' : R \in S\}$. Observe that the map $R \mapsto R'$ is a bijection from S to S', preserving unions, intersections, compositions and domains. Moreover, for all $R', S' \in S'$ we have $d(R') \cap d(S') = d(R' \cap S')$, so their demonic meet may be defined by (4).

The abstract composition operation (\circ) can also be interpreted as ordinary composition (;) and as demonic composition (*) defined for some relations R, S over X as

$$R; S = \{(x, z) \in X^2 \mid \exists y((x, y) \in R \land (y, z) \in S)\}$$
(5)
$$R * S = \{(x, y) \in R; S \mid \forall z(x, z) \in R \Rightarrow z \in d(S)\}$$

We focus on the three signatures τ where $\{\sqsubseteq, ;\} \subseteq \tau \subseteq \{\sqsubseteq, \sqcup, \sqcap, ;\}$. A τ -structure S is just a set with a binary relation for \sqsubseteq and binary (partial) functions for ;, \sqcup, \sqcap if in τ . If there is a set X (the base), each $s \in S$ is a binary relation over X, and operations are defined set-theoretically, by (1), (2), (4), (5), for $\sqcup, \sqsubseteq, \sqcap, ;$ respectively, then S is *proper*. An isomorphism from a τ -structure to a proper τ -structure is called a τ -representation.

The class of all τ -representable structures is called a representation class, denoted $R(\tau)$. $R(\tau)$ is finitely axiomatisable if and only if a finite τ theory Ψ exists such that $S \models \Psi \iff$ $S \in R(\tau)$.

For a signature τ we say that $R(\tau)$ has the *finite representation property* iff every finite τ -structure in $R(\tau)$ has a τ -representation over a finite base.

These properties provide computing guarantees for reasoning about these structures. Finite axiomatisability implies that the representability decision problem is in *LOGSPACE* and the finite representation property implies that it is decidable. Furthermore, an explicit definition of a representation over a finite base can improve the upper bound on the complexity of that problem as well as provide a framework of switching between reasoning about the concrete and abstract structures.

B. Related Work

The representation class $R(\subseteq, ;)$ is a great example of good behaviour in reducts of relation algebra. Zareckiĭ's axioms for ordered semigroups [6] axiomatises the class by associativity, partial order and monotonicity. A simple finite representation for finite structures is also provided. A (\leq, \circ) -structure S is amended with an element e such that $\forall s : s \circ e = e \circ s = s$ and $\forall s : (s \leq e \lor e \leq s) \Rightarrow s = e$ and a mapping $\theta : S \rightarrow \wp((S \cup \{e\})^2)$ where

$$(s,t) \in a^{\theta} \iff s \le a \circ t$$

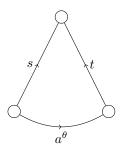


Fig. 1. Zareckii's Representation θ for ordered semigroups

The mapping can be visualised as in Figure 1.

It turns out that the axioms of ordered semigrouos also define $R(\sqsubseteq, *)$. However, recently, it has been shown that there is no finite axiomatisation for $R(\subseteq, *)$ [7] or $R(\sqsubseteq, ;)$ [8]. The latter citation shows that $R(\sqsubseteq, ;)$ has the finite representation property, partly based on Zareckii's θ , above. For $R(\cup, ;), R(\sqcup, *)$, it remains unknown whether the finite representation property holds or not.

A number of results in the field suggests that the good behaviour of the ordered semigroups does not extend to the rest of the angelic signatures. $R(\cap, ;)$ is finitely axiomatisable, but not finitely representable [9, 10], $R(\cup, ;)$ is not finitely axiomatisable [11] and the representation problem for $R(\cup, \cap, ;)$ is undecidable [10], implying both non-finite-axiomatisability and failure of finite representation property. These results are summarised in Table I, along with the contributions of this paper.

II. RELATIONAL MODELLING OF TERMINATION AND CORRECTNESS

In this section we formalise the framework for relational reasoning about termination and total correctness of nondeterministic programs using demonic lattice and ordinary composition. This is based on the Refinement Algebra [12] (an extension of Kleene Algebra), but adapted for relational reasoning about correctness as described in [1].

The terminology and notation we use is common but not universal. In Kleene Algebraic literature, \Box, \Box, \sqcup is sometimes used in place of \Box, \sqcup, \Box respectively, to more closely reflect the behaviour of tests.

A deterministic program can be modelled as a (partial) function from the space of configurations C of the machine

au	$R(\tau)$ FA	FRP		
$\{\subseteq,;\}$ $\{\Box,:\}$	√[6] × [8]	√[6] √[7]		
$\{\cup,;\}$	× [11]			
$\frac{\{\Box,;\}}{\{\cap,;\}}$	× √[9]	× [10]		
{⊓,;}		×		
$\begin{array}{l} \{\cup,\cap,;\}\\ \{\sqcup,\sqcap,;\}\end{array}$	× [10] ×	× [10] ×		

TABLE I

SUMMARY OF RESULTS FOR 'ANGELIC' AND DEMONIC LATTICE SEMIGROUPS WITH 'ANGELIC' COMPOSITION

to itself where the image of $c_1 \in C$ is the $c_2 \in C$ where the program terminates after its execution starts from c_1 if such c_2 exists and undefined otherwise. For nondeterministic programs this c_2 may not be unique, thus we model a nondeterministic program as a relation.

To define it formally, given the configuration space C, we say that a nondeterministic program A is modelled as a relation over the base C where $(c_1, c_2) \in A$ if and only if there exists a possible run of A from c_1 that terminates in c_2 .

Using this type of modelling, we can use relational calculus to model behaviour of programs. Some examples include

- Relational composition (;) to model sequential runs of two programs
- Join (∪) as nondeterministic choice between two programs
- Empty relation (0) as either an aborting or as an infinitely looping program.

Furthermore, sub-identity relations over the same configuration space may be used to model conditions, for tests. We say that a condition P is modelled by the set of all pairs $(c, c) \in C \times C$ such that $c \models P$.

Knowing how to relationally model programs and conditions, we are now equipped to talk about correctness. A *Hoare* triple (P, A, Q) consists of a precondition P, a program Aand a postcondition Q. If P holding prior to the execution is sufficient for any terminating run of A to establish Q, we say that (P, A, Q) is partially correct. A triple is said to be totally correct if it is partially correct and it has a terminating run, assuming the precondition holds prior.

We model partial correctness of a Hoare Triple (P, A, Q) in two ways:

$$P; A; Q = P; A$$
$$P; A; (\neg Q) = P; 0$$

One can easily check that since 0 is the empty relation and the bottom element of the ordinary lattice, the two equations are equivalent. This will not be the case, as we will see, when we define the two statements in terms of the demonic lattice.

Let us first motivate some demonic calculus operations and constants. We begin with the demonic composition. Imagine the demon was in control of the nondeterminism in the machine. His motivation is to abort or loop indefinitely if possible, otherwise maximise the opportunities to establish the wrong postcondition. So given two programs A, B modelled as binary relations and some $(c_1, c_2) \in A, (c_2, c_3) \in B$, the demon would not include $(c_1, c_3) \in A * B$ if there existed some $c_4, (c_1, c_4) \in A$ with no c_5 such that $(c_4, c_5) \in B$ (see top of Figure 2). This is because running B from c_4 results in abort/infinite loop and so he picks the run of A that takes it to c_4 when it is succeeded by *B*, resulting in abort/infinite loop. Alternatively, if for all $c_4, (c_1, c_4) \in A$ there exists a c_5 such that $(c_4, c_5) \in B$ (see bottom of Figure 2), then (c_1, c_3) should be included in A * B as a run to c_3 may establish an undesirable postcondition other runs do not.

Similarly we motivate demonic join with choice in the demonic nondeterminism. Consider again two programs A, B

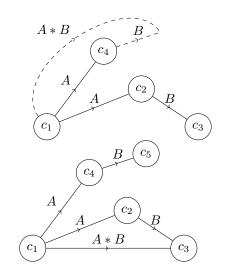


Fig. 2. Motivation for Demonic Composition

and, without loss, for a pair of configurations $(c_1, c_2) \in A$ we have $(c_1, c_2) \in A \cup B$. However, if the demon is in control of the machine and there is no c_3 such that $(c_1, c_3) \in B$, this means that B aborts or loops infinitely from c_1 . Thus the demon will choose to run B from c_1 and hence $(c_1, c_3) \notin A \sqcup B$. Otherwise, if c_1 is in the domain of B, the demon will try to maximise the possibility of the program potentially reaching an undesirable postcondition, so $(c_1, c_2) \in A \sqcup B$.

The definition of the demonic join enables us to talk about the demonic semilattice. It also enables us to talk about the demonic refinement \sqsubseteq . It becomes apparent that the empty relation 0 is the top element of this lattice. Intuitively speaking, it is easy to see why. As discussed 0 models the aborting/nonterminating programs. Thus for any program A, when the demon is given a choice between 0 and A, he will choose 0, i.e. $A \sqcup 0 = 0$, $A \sqsubseteq 0$.

For demonic meet, we introduce a program $\mathbf{0}$ (note the bold font to distinguish from 0 above), that the demon would avoid at all costs. In fact, this program is akin to magic, it should both terminate and establish any postcondition, even \perp . To model this, we extend the space C to $C' = C \cup \{\perp\}$ and let

$$\mathbf{0} = \{ (c, \bot) \mid c \in C \}.$$

For all conditions P, including contradictions, we let $P' = P \cup \{(\bot, \bot)\}$ and for all programs $A' = A \sqcup \mathbf{0} = A \cup \{(c, \bot) \mid c \in d(A)\}$, see Figure 3.

Observe how (P', A', Q') is still correct if and only if (P, A, Q) is correct - both partially and totally. Intuitively, this is because if the program A' is defined as $A \sqcup \mathbf{0}$, i.e. the demon's choice between A and 'magic', the behaviour of the program will not change. However, observe that the following equations for characterising correctness of (P', A', Q') are no

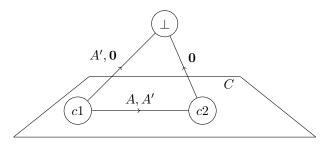


Fig. 3. Adding the 'magic' configuration to our model of programs

longer equivalent.

$$P'; A'; Q' = P'; A'$$

 $P'; A'; (\neg Q') = P'; 0$

In fact, the former still expresses partial correctness, i.e. all terminating runs of A' from P' establish the postcondition Q'. However, the latter now characterises total correctness, i.e. all terminating runs of A' from P' establish Q' and there exists a terminating run of A' from P'.

III. SEMIGROUPS WITH DEMONIC JOIN

In this section we look at the signature $(\sqcup, ;)$, analogous to the abstract $(+, \circ)$.

The representation class $R(\cup, ;)$ of the corresponding angelic signature was proven non-finitely axiomatisable in [11, 13], however it remains unknown whether finite algebras in $R(\cup, ;)$ possess finite representations. [13] shows non-finite axiomatisability by explicitly defining a collection of non- $\{\cup, ;\}$ -representable structures with a representable ultraproduct. However, these turn out to be $\{\sqcup, ;\}$ -representable, due to domain restriction in the definition of \sqcup .

We use representation games based on [14] to show that although the representation class $R(\sqcup, ;)$ has no finite axiomatisation. The structures used in the argument show affinity for those used in [13], however, significant modifications were needed to ensure appropriate domain restrictions and inclusions.

We begin the argument by defining the game, played over networks. A network $\mathcal{N} = (N, \top, \bot)$ is defined for a structure \mathcal{S} as a set of nodes N, an edge labelling function $\top : (N \times N) \to \wp(\mathcal{S})$ and a node labelling function $\bot : N \to \wp(\mathcal{S})$ (identifying elements forbidden on outgoing edges). If $\mathcal{N}' = (N', \top', \bot')$ is another network, we write $\mathcal{N} \subseteq \mathcal{N}'$ and say \mathcal{N}' extends \mathcal{N} if $N \subseteq N'$ and for all $x, y \in N$ we have $\top(x, y) \subseteq \top'(x, y), \ \bot(x) \subseteq \bot'(x)$.

We say \mathcal{N} is *consistent* if and only if, for all $x, y \in N$

$$\top(x,y) \cap \bot(x) = \emptyset,$$

closed if for all $x, y, z \in \mathcal{N}$,

$$(a \in \top(x, y) \land b \in \mathcal{S}) \to ((a + b) \in \top(x, y) \lor b \in \bot(x))$$
$$(a \in \top(x, y) \land b \in \top(y, z)) \to (a \circ b) \in \top(x, z),$$

and *saturated* if it is consistent, closed, and for all $x, y \in N$

$$\begin{aligned} (a+b) \in \top(x,y) \to & (a \in \top(x,y) \lor b \in \top(x,y)) \\ & \land \exists z (a \in \top(x,z) \land \exists z (b \in \top(x,z))) \\ (a \circ b) \in \top(x,y) \to \exists z (a \in \top(x,z) \land b \in \top(z,y)). \end{aligned}$$

Proposition 1. If \mathcal{N} is saturated then the map $a \mapsto \{(x, y) : x, y \in \mathcal{N}, a \in \top(x, y)\}$ is a homomorphism from \mathcal{S} into $(\wp(N \times N), \sqcup, ;).$

The game $\Gamma_n(S)$ has $n \leq \omega$ moves excluding initialisation (the zeroth move), played by two players, Abelard (\forall) and Eloise (\exists). A play of the game consists of a sequence of networks $\mathcal{N}_0 \subseteq \mathcal{N}_1 \subseteq \ldots \mathcal{N}_n$ (for $n < \omega$) or an infinite sequence when $n = \omega$, together with the initial nodes $x_0, y_0 \in \mathcal{N}_0$ and forbidden label $s_{\perp} \in S$.

At the *i*th move, \exists returns a network \mathcal{N}_i based on what \forall demands. We sketch the moves in outline first. In the *initial* move \forall picks $a \neq b \in S$ and demands a *discriminating* network \mathcal{N}_0 and $x_0, y_0 \in \mathcal{N}_0$, where $\top(x_0, y_0)$ includes one of $\{a, b\}$ and where the forbidden label s_{\perp} is the other, at \exists 's choice. For a *choice* move \forall picks $(a + b) \in \mathcal{N}(x, y)$ and \exists must add either *a* or *b* to $\top(x, y)$, without loss say *a*, but also she must ensure that *x* is in the domain of the other element *b* by including a node *z* (possibly new) where $b \in \top(x, z)$. For a *witness* move \forall picks $a \circ b \in \top(x, y)$ and \exists must include a node *z* (possibly new) such that $a \in \top(x, z)$, $b \in \top(z, y)$. Join and composition moves are designed to ensure the two closure properties. \forall wins if an inconsistent network is played in any round, or if $s_{\perp} \in \top(x_0, y_0)$ occurs in any round.

For the formal definition, we introduce some notation to allow us to add edges and labels to a network. For some $\mathcal{N} = (N, \top, \bot), s \in \mathcal{S}, x \in N, y \in N$ we let

$$\mathcal{N}^{+\top}[s, x, y] = (N, \top', \bot)$$
$$\mathcal{N}^{+\perp}[s, x] = (N, \top, \bot')$$

where \top' is identical to \top except $\top'(x, y) = \top(x, y) \cup \{s\}$ and \perp' is identical to \perp except $\perp'(x) = \perp(x) \cup \{s\}$. If $y^+ \notin N$ let $\mathcal{N}^{+\top}[s, x, y^+] = (N \cup \{y^+\}, \top', \bot, x_0, y_0, \mathcal{S}_{\perp})$ where $\top'(x, y) = \top(x, y)$ for $x, y \in N$ and $\top'(x, y^+) = \{s\}$, $\top'(x', y^+) = \emptyset$ for $x' \in (N \cup \{y^+\}) \setminus \{x\}$.

For initialisation, let $\mathcal{N}[a, b]$ be the network with two distinct nodes $\{x_0, y_0\}$, where $\top(x_0, y_0) = \{a\}$, but all other edges and nodes have empty labels, and forbidden label $s_{\perp} = b$.

Now, we have all the tools to define the rules of the game. *a)* Initialisation Move: \forall picks $a \neq b \in S$ and \exists plays x_0, y_0 in a network \mathcal{N}_0 extending $\mathcal{N}[a, b]$ or $\mathcal{N}[b, a]$.

b) Choice Move: \forall picks a pair of nodes x, y in the current network \mathcal{N}_i and an $a + b \in \top(x, y)$. \exists must pick a node z (existing or new) and return \mathcal{N}_{i+1} extending $\left(\mathcal{N}_i^{+\top}[x, y, a]\right)^{+\top}[x, z, b]$ or $\left(\mathcal{N}_i^{+\top}[x, y, b]\right)^{+\top}[x, z, a]$.

c) Join Move: \forall picks a pair of nodes x, y in the current network \mathcal{N}_i , and some $a \in \top(x, y)$ as well as some $b \in \mathcal{S}$. \exists has a choice of returning an extension of $\mathcal{N}_i^{+\top}[x, y, a+b]$ or $\mathcal{N}_i^{+\perp}[x, b]$.

d) Witness Move: \forall picks a pair of nodes $x, y \in \mathcal{N}_i$ and some $a \circ b \in \top(x, y)$. \exists picks a (potentially new) node z and returns an extension of $\mathcal{N}_{i+1} = (\mathcal{N}_i^{+\top}[x, z, a])^{+\top}[z, y, b]$.

e) Composition Move: \forall picks some nodes $x, y, z \in \mathcal{N}_i$ with some $a \in \top(x, y), b \in \top(y, z)$ and \exists must respond with an extension of $\mathcal{N}_i^{+\top}[x, z, a \circ b]$.

Let $n < \omega$ be finite. If after n moves, the network \mathcal{N}_n is still consistent and $s_{\perp} \notin \top_n(x_0, y_0)$, we say \exists has won $\Gamma_n(\mathcal{S})$. Otherwise, \forall has won. For the infinite game $\Gamma_{\omega}(\mathcal{S})$, if an inconsistent network is played or $s_{\perp} \in \top(x_0, y_0)$ occurs in any round then \forall has won, if this never happens then \exists is the winner. For a network $\mathcal{N}, x_0, y_0 \in \mathcal{N}, s_{\perp} \in \mathcal{S}$ and $n \leq \omega$ we define a variant $\Gamma_n(\mathcal{S}, \mathcal{N}, x_0, y_0, s_{\perp})$ of this game where \mathcal{N} is played in the initial round, and subsequent moves are as above.

For each \forall -move, \exists may play any extension of a finite number of possible networks. However, if she has a winning strategy in this game, she will also have a winning strategy where she plays *conservatively*, by playing one of the alternative networks but not their proper extensions.

Lemma 2. For countable $(+, \circ)$ -structures S, the following are equivalent: (i) \exists has a winning strategy for $\Gamma_n(S)$ (all $n < \omega$), (ii) \exists has a winning strategy for $\Gamma_{\omega}(S)$, (iii) S is $(\sqcup,;)$ -representable.

Proof. (ii) \Rightarrow (i) is trivial. The implication (i) \Rightarrow (ii) holds, by König's tree lemma, because if \exists plays conservatively, she has essentially only finitely many choices for each move. To prove that (iii) implies (ii), in a play of $\Gamma_{\omega}(S)$, \exists maintains a label preserving map from the nodes of the current network to the base of the representation, clearly a winning strategy.

For (ii) \Rightarrow (iii), observe that \forall can schedule his ω moves in such a way that every legal move is eventually played (since S is countable). Thus, for $a \neq b \in S$ the limit network $\mathcal{N}_{\infty}[a, b]$ of such a play of the game, where \exists uses her winning strategy and where the initial move is (a, b), has a pair of nodes (x_0, y_0) that have either a, but no b or b but no a in $\top(x_0, y_0)$ (due to initialisation) and is saturated. Take the disjoint union $\mathcal{N}_{\infty} = \bigcup_{a \neq b \in S} \mathcal{N}_{\infty}[a, b]$ by renaming the nodes of each $\mathcal{N}[a, b]$. Now the map $\theta : S \rightarrow \wp(N_{\infty} \times N_{\infty})$ defined by $a^{\phi} = \{(x, y) : x, y \in N_{\infty}, a \in \top(x, y)\}$ is a homomorphism, by Proposition 1 discriminating every pair $a \neq b \in S$, hence a $(\sqcup, ;)$ -representation of S.

Lemma 3. Let $n < \omega$. There exists a formula σ_n such that $S \models \sigma_n$ if and only if \exists has a winning strategy for $\Gamma_n(S)$. Thus $\{\sigma_n : n < \omega\}$ axiomatises $R(\sqcup, ;)$.

Proof. Here we consider *term networks*, similar to networks except the labels are sets of terms built with \circ , + from variables, rather than elements of S. A term network \mathcal{N} together with a variable assignment $v: vars \to S$ determines a network $v(\mathcal{N})$. For each term network \mathcal{N} with nodes x_0, y_0 , the set of terms $\bigcup_{x,y\in\mathcal{N}}(\top(x,y)\cup\perp(x))$, and a variable s_{\perp} we can define $\phi_0(\mathcal{N})$ by

$$\bigwedge_{s \in \top(x_0, y_0)} s \neq s_{\perp} \land \bigwedge_{x, y \in N, \ s \in \top(x, y), \ t \in \bot(x)} s \neq t$$

asserting consistency. Recursively, $\phi_{n+1}[\mathcal{N}]$ is the conjunction over all $x, y, z \in N$ of the conjunction of the following four formulas, corresponding to the four types of move. **Choice**

$$\bigwedge_{s\in \top(x,y)} \forall u \forall t(s=t+u \to \bigvee_{z\in N\cup\{z^+\}} \phi_n(\left(\mathcal{N}_n^{+\top}[x,y,t]\right)^{+\top}[x,z,u]) \lor \phi_n(\left(\mathcal{N}_n^{+\top}[x,y,u]\right)^{+\top}[x,z,t]))$$
oin

Join

$$\bigwedge_{\in \top(x,y)} \forall t(\phi_n(\mathcal{N}^{+\top}[x,y,s+t]) \lor \phi_n(\mathcal{N}^{+\perp}[x,t]))$$

Witness

$$\bigwedge_{s \in \top(x,y)} \forall t, u \ (s = t \circ u \rightarrow \bigcup_{z \in N \cup \{z^+\}} \phi_n((\mathcal{N}^{+\top}[x, z, t])^{+\top}[z, y, u]))$$

Composition

 $s \in T$

$$\bigwedge_{T(x,y), t \in T(y,z)} \phi_n(\mathcal{N}^{+\tau}[x, z, s \circ t])$$

It follows directly from the definition of the game and the formula that \exists has a winning strategy for $\Gamma_n(\mathcal{S}, v(\mathcal{N}))$ (where $v(\mathcal{N}), x_0, y_0, v(s_{\perp})$ is played in the initial round) if and only if $\mathcal{S}, v \models \phi_n(\mathcal{N})$. Now we define the sentence

$$\sigma_n = \forall a, b \left(a \neq b \to (\phi_n(\mathcal{N}[a, b]) \lor \phi_n(\mathcal{N}[b, a]) \right)$$

Then \exists has a winning strategy in $\Gamma_n(S)$ if and only if $S \models \sigma_n$. By Lemma 2, a countable structure belongs to $R(\sqcup, ;)$ if and only if it satisfies $\{\sigma_n : n < \omega\}$. Since the representation class is pseudo-elementary, it is closed under elementary equivalence. Hence, for an arbitrary structure S we can take a countable elementary substructure S_0 and we have $S \in R(\sqcup, ;)$ iff $S_0 \in R(\sqcup, ;)$ iff $S_0 \models \{\sigma_n : n < \omega\}$ iff $S \models \{\sigma_n : n < \omega\}$.

Now, we define for each $1 \le n < \omega$ a structure S_n that is not representable, but \exists has a winning strategy for at least $\Gamma_n(S_n)$. Let $N = 2^n + 1$ and let $\mathcal{X} = L \cup R \cup P \cup D$ where

$$L = \{a^{l}, b^{l}_{i}, c^{l}_{i} \mid 0 \le i < N\}$$
$$R = \{a^{r}, b^{r}_{i}, c^{r}_{i} \mid 0 \le i < N\}$$
$$P = \{p, p'\}$$
$$D = \{d_{1}, d_{2}, d_{3}\}$$

Keep an eye on Figure 4. We define a partial binary function • over \mathcal{X} as follows. Over $L \times R$ let

$$\begin{array}{ll} b_i^l \bullet c_i^r = p' & b_i^l \bullet b_{i+1}^r = p' & b_{i+1}^l \bullet c_i^r = p' \\ c_i^l \bullet b_i^r = p' & c_i^l \bullet c_{i+1}^r = p' & c_{i+1}^l \bullet b_i^r = p' \end{array}$$

for all $0 \le i < N$ where addition of indices is modulo N, and for any other pair of elements $l \in L, r \in R$ we let $l \bullet r = p$. For pairs not in $L \times R$, let

$$l \bullet d_2 = d_1, \quad r \bullet d_3 = d_2, \quad p \bullet d_3 = p' \bullet d_3 = d_1$$

for $l \in L$, $r \in R$, and let \bullet be undefined on all other pairs. For any subsets S, T of S_n let

$$S \bullet T = \{s \bullet t \mid s \in S, t \in T, s \bullet t \text{ is defined}\}.$$

Now we define for all $A \subseteq \mathcal{X}$ the closure (denoted \widehat{A}) as the limit of repeating the following steps:

- 1) if $|\{d_1, d_2, d_3\} \cap A| > 1$, set $A = \emptyset$
- 2) if $A \cap (L \cup P) \neq \emptyset$, add d_1 to A
- 3) if $A \cap R \neq \emptyset$, add d_2 to A
- 4) for each $0 \le i < N$
 - a) if $\{b_i^l, c_i^l\} \subseteq A$, add a^l to A
 - b) if $\{b_i^r, c_i^r\} \subseteq A$, add a^r to A

since each iteration either expands A or replaces it by \emptyset , this limit is well-defined. Let the underlying set of S_n be

$$\{A: A \subseteq \mathcal{X}\}.$$

To define $+, \circ$, let

$$S + \emptyset = \emptyset + S = \emptyset$$

$$S + T = \widehat{S \cup T} \quad (S, T \neq \emptyset)$$

$$S \circ T = \widehat{S \bullet T}$$

for all $S, T \in \mathcal{S}_n$.

The top element of this join-semilattice is \emptyset and steps (1), (2), (3) of $\widehat{}$ ensure that each non-empty set \widehat{S} is contained in exactly one of $L \cup P \cup \{d_1\}$, $R \cup \{d_2\}$ or $\{d_3\}$ and includes a unique *domain* element, which we denote as $\delta(\widehat{S}) \in \{d_1, d_2, d_3\}$ (see Figure 4).

The + defined for the structures above is non-distributive, i.e. it does not hold for every a, b, c that if $a \le b+c$ there exist some b', c' such that $b' \le b, c' \le c$ and b'+c' = a (to see this, take $b = \{d_1, b_i^l\}, c = \{d_1, c_i^l\}, b+c = \{d_1, b_i^l, c_i^l, a^l\}, a = \{d_1, a^l\}$, for any i < N and similar with (r, 2) in place of (l, 1)).

Since the structures are non-distributive, we cannot assume that irreducible elements are prime. The irreducible elements are singletons $\{d_1\}$, $\{d_2\}$, $\{d_3\}$ and doubletons $\{d_1, s\}$, $\{d_2, r\}$ where $s \in L \cup P$, $r \in R$. All of these are prime, except $\{d_1, a^l\}$ and $\{d_2, a^r\}$ which fail to be prime, as we saw.

Our argument, as well as that in [13], for non-finite axiomatisability heavily relies on the failure of distributivity. However, our structures differ from those in [13] in the following aspect.

Lemma 4. Suppose \mathcal{N} occurs in a play of the game, $S \in \top(x, y), T \in \bot(x)$ where $\emptyset \neq S \subseteq T \in S_n$. Then \forall can win the game in at most two moves.

Proof. We may assume $S \neq T$ else \mathcal{N} is already inconsistent. Let $\delta(S) = \delta(T) = d_i$, where i = 1, 2 or 3. Since $T \supseteq \{d_i\}$

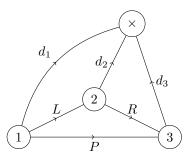


Fig. 4. Domains of L, R, P, D

we know $i \neq 3$ and T has non-empty intersection with either L, R or P. Hence, there is j > i such that $T \circ \{d_j\} = \{d_i\}$. \forall can play a choice move $S + \{d_i\} = S$ to force an outgoing edge (x, z) with $\{d_i\} \in \top(x, z)$. But then, a witness move for $T \circ \{d_j\} = \{d_i\}$ forces an edge (x, w) with $T \in \top(x, w)$, yielding an inconsistent network.

We now have all the tools to show the following.

Lemma 5. S_n is not $(\sqcup, ;)$ -representable for any $1 < n < \omega$.

Proof. We show that \forall has a winning strategy in $\Gamma_{2N+1}(S_n)$. Assume \forall picks $\{p', d_1\} \neq \{p, p', d_1\}$. If \exists returns the network where $\{p', d_1\} \in \top(x_0, y_0)$ and $s_{\perp} = \{p, p', d_1\}$, \forall wins by Lemma 4.

Now, let us have a look at the case where \exists puts $\{p, p', d_1\}$ in $\top(x_0, y_0)$ and $s_{\perp} = \{p', d\}$. When faced with the choice move $\{p, p', d_1\} = \{p, d_1\} + \{p', d_1\}$ over x_0, y_0 , she must put $\{p, d_1\} \in \top(x_0, y_0)$ as $s_{\perp} = \{p', d_1\}$. \forall may request a witness over x_0, y_0 for $\{p, d_1\} = \{a^l, d_1\} \circ \{a^r, d_2\}$, let us call the node \exists chooses to witness this composition z.

If \forall plays a join move $\{a^l, d_1\} + \{b_i^l, c_i^l, a^l, d_1\}$ over (x_0, z) , by Lemma 4, \exists will have to add $\{b_i^l, c_i^l, a^l, d_1\}$ to $\top (x_0, z)$ or lose the game, and similarly she can be forced to add $\{b_i^r, c_i^r, a^r, d_2\}$ to $\top (z, y_0)$. Observe that $\{b_i^l, c_i^l, a^l, d_1\} =$ $\{b_i^l, d_1\} + \{c_i^l, d_1\}$, so over a series of 2N choice moves, she must add either $\{b_i^l, d_1\}$ or $\{c_i^l, d_1\}$ to $\top (x_0, z)$ and either $\{b_i^r, d_2\}$ or $\{c_i^r, d_2\}$ to $\top (z, y_0)$, for i < N.

Without loss, assume she picks $\{b_0^l, d_1\}$ for (x_0, z) . To avoid a composition resulting in $\{p', d_1\}$ she must also pick $\{b_0^2, d_1\}$ for (z, y_0) . Again to avoid the undesired composition, she must also pick $\{c_1^l, d_1\}, \{c_1^r, d_2\}$ for $\top (x_0, z), \top (z, y_0)$ respectively. More generally, she must add $\{c_i^l, d_1\}, \{c_i^r, d_2\}$ if *i* is odd and $\{b_i^l, d_1\}, \{b_i^r, d_2\}$ if *i* is even. Since N - 1 is even, she must choose $\{b_{N-1}^l, d_1\}, \{b_{N-1}^r, d_2\}$ and this results in a composition $\{b_{N-1}^l, d_1\} \circ \{b_0^r, d_2\} = \{p', d_1\} = s_{\perp}$, so the network is inconsistent.

Lemma 6. \exists can win the game $\Gamma_{\omega}(S_n)$ if \forall does not use the initialisation pair $\{p', d_1\} \neq \{p, p', d_1\}$.

Proof. We show this by explicitly defining a saturated network \mathcal{N} , discriminating all pairs except $\{p', d_1\} \neq \{p, p', d_1\}$ (see figure 5). Since \exists is not required to play conservatively, she may play \mathcal{N} in the initial round, by selecting $x_0, y_0 \in \mathcal{N}, s_{\perp} \in S_n$ appropriately.

First, some notation and a definition. For any $S \subseteq \mathcal{X}$ let

$$S^{\uparrow} = \{T \in \mathcal{S}_n : S \subseteq T \\ S^{\uparrow} = S^{\uparrow} \setminus \{S\}$$

and for $s \in \mathcal{X}$ write $s^{\uparrow}, s^{\uparrow}$ for $\{s\}^{\uparrow}, \{s\}^{\uparrow}$. Let $S \subseteq S_n$ be *upward closed*, i.e.

$$(A \in S \land A \subseteq B \in \mathcal{S}_n) \to B \in S$$

In view of Lemma 4 we may assume that \exists chooses upward closed sets for each label $\top(x, y)$. We say that S is *prime* if it is upward closed and for all $A, B \in S_n$ we have $(A+B) \in S \rightarrow (A \in S \lor B \in S)$. The edge labels $\top(x, y)$ of a saturated network must be prime.

Note that s^{\uparrow} is prime, for $s \in \mathcal{X} \setminus \{a^l, a^r\}$, but $(a^l)^{\uparrow}, (a^r)^{\uparrow}$ are not. Also note that $d_2^{\uparrow} = \{\{d_2\} \cup R_0 : \emptyset \neq R_0 \subseteq R\}$ is prime. A prime set including $S \ni a^l$ must include an element including either b_i^l or c_i^l , for each i < N. So, for any $\rho \subseteq \{i : i < N\}$, let

$$B^{l}(\rho) = (a^{l})^{\uparrow} \cup \bigcup_{i \in \rho} (b^{l}_{i})^{\uparrow} \cup \bigcup_{i < N, i \notin \rho} (c^{l}_{i})^{\uparrow}$$
$$B^{r}(\rho) = (a^{r})^{\uparrow} \cup \bigcup_{i \in \rho} (b^{r}_{i})^{\uparrow} \cup \bigcup_{i < N, i \notin \rho} (c^{r}_{i})^{\uparrow}$$

and observe that these sets are prime.

The set of nodes N of \mathcal{N} is defined to be

$$\{x, y, z, u, \times\}$$

$$\cup\{w_{l,r} : l \in L, r \in R, l \bullet r = p'\}$$

$$\cup\{v_{\rho,\rho'} : \rho, \rho' \subseteq \{i : i < N\}\}$$

Edge labels between nodes are as shown in Figure 5, all edges not shown have empty edge labels. Let the index of x be 1, the indices of $v_{\rho,\rho'}$ and $w_{l,r}$ be 2 and the indices of u, y, z be 3 (× has no index). For the node labelling of any $q \neq \times$ with index $i \in \{1, 2, 3\}$, let $\bot(q) = \{\emptyset\} \cup \{S \in S_n : \delta(S) \neq d_i\}$ and let $\bot(\times) = S_n$.

It can be checked exhaustively that for every pair but $\{p', d_1\} \neq \{p, p', d_1\}$, there exists a $x, y \in \mathcal{N}$ where $\top(x, y)$ includes one but not the other of the pair, for example if $B, C, B', C' \subseteq \{i : i < N\}, (B, C) \neq (B', C')$, so $\{d_1\} \cup \{b_i : i \in B\} \cup \{c_i : i \in C\} \neq \{d_1\} \cup \{b_i : i \in B'\} \cup \{c_i : i \in C'\}$, this pair is discriminated on $(x, v_{\rho, \rho'})$ provided $\rho \subseteq B$, $\rho \not\subseteq B'$, or if $\rho \cup C = \{i : i < N\}, \rho \cup C' \neq \{i : i < N\}$, or the other way round. It can also be checked that the network is saturated.

An S-network \mathcal{N} is prime if for all $x, y \in \mathcal{N}$, $\top(x, y)$ is a prime subset of S_n . A network \mathcal{N} is *indexed* if each node $x \in \mathcal{N}$ has an index $\iota(x) \in \{1, 2, 3\}$ such that for all $x, y \in \mathcal{N}$, $(S \in \top(x, y) \to \delta(S) = d_{\iota(x)})$.

Lemma 7. Let \mathcal{N} be a closed, prime, consistent, indexed network. Then \exists has a winning strategy in $\Gamma_n(S_n, \mathcal{N})$.

Proof. Assume \mathcal{N} satisfies the conditions. Extend the labelling of \mathcal{N} so that

$$\bot(x) = \{ S \in \mathcal{S}_n : \delta(S) \neq d_{\iota(x)} \}$$

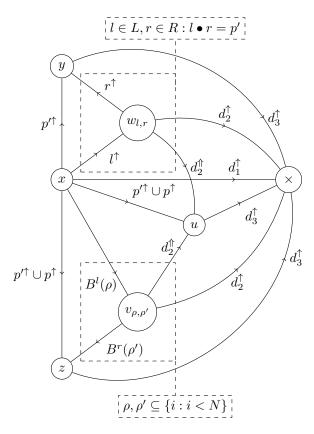


Fig. 5. A saturated network

The network remains prime, closed, indexed and consistent, by Lemma 4, and this ensures that all join moves are trivial. Note that by closure of \mathcal{N} , all composition moves are trivial, and since edge labels are prime sets, choice moves are also trivial.

That leaves witness moves. If \forall plays a witness move (x, y, α, β) where $\alpha \circ \beta \in \top(x, y)$, by the additive definition of \circ and since $\top(x, y)$ is prime, we can find join irreducibles $\alpha_0 \subseteq \alpha, \ \beta_0 \subseteq \beta$ where $\alpha_0 \circ \beta_0 \in \top(x, y)$.

Let $\delta(\beta_0) = d_i$ where $i \in \{2,3\}$. She lets $\top(x,z) = \alpha_0^{\uparrow}$, $\top(z,y) = \beta_0^{\uparrow}$ where z is a new node with index i, and extends the network to z by $\top(x,z) = \alpha_0^{\uparrow}$, $\top(z,y) = \beta_0^{\uparrow}$, $\bot(z) = \{S \in S_n : \delta(S) \neq d_i\}$. Since $\alpha_0 \circ \beta_0 \in \top(x,y)$ it follows that $\alpha_0 \subseteq \{d_1\} \cup L$ and $\beta \subseteq \{d_2\} \cup R$. Hence the resulting network will be closed. If α_0, β_0 are primes she can play a prime network and from there she can win the game of length n-1 by the induction hypothesis. So we may assume either α_0 or β_0 is irreducible but not prime, and since $\alpha_0 \circ \beta_0 \in \top(x, y)$, either $\alpha_0 = a^l$ or $\beta_0 = a^r$, without loss assume the former $\alpha_0 = a^l$, and $\top(x,y) = \{p\}^{\uparrow}$. If β_0 is prime, then choose some prime set π , such that $\pi \circ \beta_0^{\uparrow} = p^{\uparrow}$ and let $\top(x, z) = \pi$.

Finally, suppose neither α_0 nor β_0 is prime, so $\alpha_0 = a^l$, $\beta_0 = a^r$. We must show that \exists can survive n - 1 choice moves, the remainder of the game. Inductively, she maintains a contiguous set $\Delta \subseteq \{i : i < N\}$ whose complement in $\{i : i < N\}$ has size more than 2^k where k is the number of

rounds remaining, and a partition of Δ into two successor-free sets $\Delta_b \stackrel{\bullet}{\cup} \Delta_c = \Delta$, for parity. Initially $\Delta = \emptyset$. She ensures that $S \in \top(x, z) \rightarrow S \subseteq \{d_1, a^l\} \cup \{b_i^l : i \in \Delta_b\} \cup \{c_i^l : i \in \Delta_c\}$, and the similar for $T \in \top(z, y)$. This ensures $S \circ T \in p^{\uparrow}$ for $S \in \top(x, z), T \in \top(z, y)$ which proves closure of the network. To maintain this induction hypothesis, when \forall plays a choice move $\{d_1, b_i^l\} + \{d_1, c_i^l\} \in \top(x, y)$ she extends Δ to include *i*, most economically, and this ensures that the complement in $\{i : i < N\}$ will be at least half its previous size, which maintains the induction hypothesis. This completes the winning strategy. \Box

Lemma 8. \exists has a winning strategy in $\Gamma_n(S_n)$.

Proof. In the initial round let \forall play $a \neq b \in S_n$. There is a prime $\pi \in S_n$ such that $\pi \subseteq a, \pi \not\subseteq b$ or $\pi \not\subseteq a, b \subseteq \pi$, without loss assume the former. \exists plays the prime network \mathcal{N}_0 with nodes x_0, y_0 and lets $\top (x_0, y_0) = \pi^{\uparrow}$, otherwise $\top (x', y')$ is empty. She defines a suitable node index function ι from π , e.g. if $\pi = \{d_1, b_i^l\}$ she lets $\iota(x_0) = 1, \ \iota(y_0) = 2$. Then \mathcal{N}_0 is closed, prime, consistent and has a suitable index function. By Lemma 7 she can survive another *n*-rounds.

We now have everything to claim

Theorem 9. $R(\sqcup, ;)$ is not finitely axiomatisable.

Proof. Suppose the class was axiomatised by a single first order formula ψ . Since the theory $\{\sigma_n : n < \omega\}$ axiomatises $R(\sqcup, ;)$, we know that $\{\sigma_n : n < \omega\} \cup \{\neg\psi\}$ is not satisfiable. Take any finite subtheory, let N be maximum such that σ_N is included in the subtheory. By Lemma 5 the structure S_N is not representable, hence it is a model of $\neg\psi$ but by Lemmas 8 and 3, it satisfies σ_N , hence it satisfies the whole finite subtheory. By compactness we have reached a contradiction.

IV. SEMIGROUPS WITH DEMONIC MEET

In this section we look at semigroups with the demonic meet, denoted (\cdot, \circ) in the abstract and $(\Box, ;)$ in the concrete signature. We define \Box as the greatest lower bound with respect to \Box . We noted in the introduction that not every pair of binary relations has a common refinement, but this could be fixed by adjoining an extra point \times to the base of the relations and replacing each relation R by $R \cup \{(x, \times) : x \in d(R)\}$.

Now, we slightly modify the Point Algebra to show the following

Theorem 10. *Finite representation property of finite structures fails in* $R(\Box, ;)$

Proof. We explicitly define a finite algebra S. The underlying set of the algebra is $\{z, e, g\}$ and the two binary operations \cdot, \circ are defined by

•	z	e	g	0	z	e	g
z	z	z	z	z	z	z	z
e	z	e	z	e	z	e	g
g	z	z	g	g	z	g	g

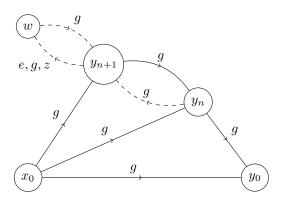


Fig. 6. Induction Case in Proof for NFRP $R(\Box, ;)$

See how this algebra is representable over the base $\mathbb{Q} \cup \{\bot\}$ by representation θ where

$$\begin{aligned} z^{\theta} &= \{(q, \bot) \mid q \in \mathbb{Q}\} \cup \{(\bot, \bot)\} \\ e^{\theta} &= \{(q, q) \mid q \in \mathbb{Q}\} \cup z^{\theta} \\ g^{\theta} &= \{(q, r) \mid q < r \in \mathbb{Q}\} \cup z^{\theta} \end{aligned}$$

Now we show that any representation θ has to be infinite. Let us look at any representation of S. There must exist a pair of nodes (x_0, y_0) that is either included in $z^{\theta} \setminus g^{\theta}$ or $g^{\theta} \setminus z^{\theta}$.

Suppose that $(x_0, y_0) \in z^{\theta} \setminus g^{\theta}$. Since $z = g \circ z$ it follows that $x_0 \in d(g^{\theta})$. Because $z \cdot g = z$ and $x_0 \in d(g^{\theta})$ we have $(x_0, y_0) \in g^{\theta}$, yielding a contradiction.

Therefore, there must exist $(x_0, y_0) \in g^{\theta} \setminus z^{\theta}$. Suppose that $(y_0, y_0) \in g^{\theta}$. Since $g = e \circ g$ there is w where $(y_0, w) \in e^{\theta}$, $(w, y_0) \in g^{\theta}$. But then, $(y_0, w) \in e^{\theta} \cap (g^{\theta}; e^{\theta}) = z^{\theta}$, so $(x_0, y_0) \in (g \circ z \circ g)^{\theta} = z^{\theta}$, contrary to assumption. Thus $(y_0, y_0) \notin g^{\theta}$.

We now show by induction that there must exist distinct points y_0, y_1, \ldots, y_n , such that

I
$$i < j \le n \to (y_j, y_i) \in g^{\theta}$$
 and

II
$$i \leq n \to (y_i, y_i) \notin g^{\theta}$$
.

The base case, n = 0, has been established.

For the induction case, see Figure 6. Since $(x_0, y_n) \in g^{\theta} = (g \circ g)^{\theta}$, there must be a point y_{n+1} such that $(x_0, y_{n+1}) \in g^{\theta}$, $(y_{n+1}, y_n) \in g^{\theta}$. If $y_{n+1} \in \{y_0, \ldots, y_n\}$ then $(y_n, y_n) \in g^{\theta} \cup (g \circ g)^{\theta} = g^{\theta}$, contradicting (II). Hence y_{n+1} is distinct from $\{y_0, \ldots, y_n\}$. Using $g = g \circ g$ again, we deduce $(y_{n+1}, y_i) \in (g \circ g)^{\theta} = g^{\theta}$ (for all $i \leq n$), establishing (I) for n+1. We cannot have $(y_{n+1}, y_{n+1}) \in g^{\theta}$, else by $g = e \circ g$ there would be w with $(y_{n+1}, w) \in e^{\theta}$, $(w, y_{n+1}) \in g^{\theta}$, so $(y_{n+1}, w) \in (e \circ g)^{\theta} = z^{\theta}$, as before, hence $(x_0, y_0) \in (g \circ z \circ g)^{\theta} = z^{\theta}$, contrary to assumption. This establishes (II) for n+1.

From above induction we conclude that for every $n < \omega$, the base has at least *n* distinct points. Thus any representation of S is over an infinite base.

V. SEMIGROUPS WITH DEMONIC LATTICE

Lemma 11. Let $\mathcal{A} = (A, \cdot, +, \circ)$ be a lattice with a binary operator \circ , with least element **0** such that $a \circ \mathbf{0} = \mathbf{0}$ for all

 $a \in A$. Then $A \in R(\cap, \cup, ;)$ if and only if $A \in R(\sqcap, \sqcup, ;)$, and A has a $(\cap, \cup, ;)$ -representation on a finite base if and only if it has a $(\sqcap, \sqcup, ;)$ -representation on a finite base.

Proof. Let θ be a $(\cap, \cup, ;)$ -representation of \mathcal{A} over base X. Define $\psi : \mathcal{A} \to \wp((X \cup \{\bot\}) \times (X \cup \{\bot\}))$ by $a^{\psi} = a^{\theta} \cup \{(x, \bot) : x \in X \cup \{\bot\}\}$ where $\bot \notin X$, so ψ is a $(\cap, \cup, ;)$ -representation, representing each $a \in \mathcal{A}$ as a left-total binary relation over $X \cup \{\bot\}$. Since demonic and angelic operators agree over left-total relations, it follows that ψ is a $(\sqcap, \sqcup, ;)$ -representation of \mathcal{A} (and the base is finite if X is).

Conversely, suppose ϕ is a $(\sqcap, \sqcup, ;)$ -representation of \mathcal{A} over X. Since $\mathbf{0} \leq a$ in \mathcal{A} we have $\phi(\mathbf{0}) \sqsubseteq \phi(a)$ so $d(\phi(\mathbf{0})) \supseteq$ $d(\phi(a))$. Since $\mathbf{0} = a \circ \mathbf{0}$ we get $d(\phi(\mathbf{0})) \subseteq d(\phi(a))$, hence we get $d(\phi(a)) = d(\phi(\mathbf{0}))$ for all $a \in \mathcal{A}$. Since $d(\phi(a))$ is constant, demonic and angelic operators agree, so ϕ is a $(\cap, \cup, ;)$ -representation of \mathcal{A} (whether its base is finite or not).

Theorem 12. *The* $(\Box, \sqcup, ;)$ *-representation problem and the finite* $(\Box, \sqcup, ;)$ *-representation problem are both undecidable for finite* $(\cdot, +, \circ)$ *-structures.*

Proof. A finite partial group * is a total, binary, surjective map $*: P \times P \rightarrow A$ for finite sets P, A. It is a yesinstance of the group embedding problem if there is a group G and an injection from A into G preserving all defined products, a no-instance otherwise. It is a yes-instance of the finite group embedding problem if there is a finite group Gand an embedding from A into G. Both these problems are known to be undecidable [15, 16].

In [17] a Boolean monoid $\mathbf{M}(*)$ is constructed from a partial group * (in [17], the definition of partial group is slightly different, the partial group is called \mathbf{A} and the Boolean monoid is $\mathbf{M}(\mathbf{A})$, but our construction and notation here are equivalent). [17, Proposition 5.1] proves that * is a yes-instance of the group embedding problem iff $\mathbf{M}(*) \in R(\cap, \cup, 1', ;)$, and * is a yes-instance of the finite group embedding problem iff $\mathbf{M}(*)$ has a $(\cap, \cup, 1', ;)$ -representation on a finite base.

Now $\mathbf{M}(*)$ is a monoid with an identity 1', and a $(\cap, \cup, ;)$ representation need not represent 1' as the true identity over its base. However, [10, Lemma 3.1] shows that we may quotient the base of such a representation by the binary relation consisting of all pairs (x, y) of points where either x = y of (x, x), (x, y), (y, x) and (y, y) are in the representation of 1' to obtain a $(\cap, \cup, 1', ;)$ -representation of $\mathbf{M}(*)$. Hence * is a yes-instance of the (finite) group embedding problem iff $\mathbf{M}(*)$ has a $(\cap, \cup, ;)$ -representation (on a finite base).

By Lemma 11 (noting that $\mathbf{M}(*)$ has a zero), this statement is equivalent to $\mathbf{M}(*)$ being $(\Box, \sqcup, ;)$ -representable (respectively, finitely $(\Box, \sqcup, ;)$ -representable). The Theorem follows.

Corollary 13. $R(\Box, \sqcup, ;)$ cannot be defined by finitely many axioms. There are finite algebras in $R(\Box, \sqcup, ;)$ with no finite representations.

Proof. Finite axiomatisability implies decidability of the representation problem for finite algebras, false by the theorem above. Since $R(\sqcap, \sqcup, ;)$ has a recursively enumerable axiomatisation, its finite members are co-recursively enumerable (we may enumerate the non-representable finite algebras by checking if they fail any of the axioms using a fair schedule). If the representation class had the finite representation property then the finite, representable algebras would also be recursively enumerable, hence recursive, contradicting the previous theorem.

VI. CONCLUSION AND PROBLEMS

Although the combination of demonic lattices with ordinary composition provides us with an intuitive relational way of modelling total correctness and termination of nondeterministic machines, the results in the area suggest computational problems.

One significant exception is the recent result that finite structures in $R(\sqsubseteq, ;)$ have a finite representation property with quadratic upper bound on its size, despite the class not being finitely axiomatisable [8]. This implies that representability is not only decidable for finite structures, but also provides a nondeterministic polynomial upper bound on the complexity of checking representability.

Furthermore, although we have shown that $R(\sqcup, ;)$ is not finitely axiomatisable, we had to do so utilising structures with nondistributive semilattices and the argument does not easily translate to the subclass of structures with distributive semilattices. It has been shown [13] that its angelic counterpart is both finitely axiomatisable and has the finite representation property. Thus an interesting problem that remains open

Problem 14. Is the subclass of $(\sqcup, ;)$ -representable $(+, \circ)$ -structures with distributive + finitely axiomatisable? Do its finite members have the finite representation property?

Furthermore, some good behaviour may be found in answers to the following two open questions.

Problem 15. Do the finite members of $R(\sqcup, ;)$ have the finite representation property?

Problem 16. Is $R(\Box, ;)$ finitely axiomatisable?

The answers for the former in the angelic form is also open and $R(\cap, ;)$ is known to be finitely axiomatisable.

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