

ISSN 1112-9867

Available online at <http://www.jfas.info>

Special Issue

SERVICE QUALITY & MARKETING: A PRACTICAL RELATION

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Published online: 16 July 2016

ABSTRACT

In this paper we aim to study the application of Six Sigma methodology to enhance online brand equity. In this regard, we will review different online brand equity models, brand equity failure modes and ways that online marketers can estimate current and desired sigma level of business branding performance. Research methodology applies on of main Six Sigma models, known as DMAIC (Define, Measure, Analyze, Improve, and Control). In this frame work, we benefit from main tools in each mentioned phase above to reach associated improvement actions to show how business managers can enhance corporate online brand equity by using Six Sigma methodology. In addition the paper can be considered as first researches that investigates the application of Six Sigma technique in the field of online brand equity.

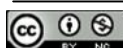
Keywords: Six Sigma, online brand equity, DMAIC

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doi: <http://dx.doi.org/10.4314/jfas.v8i2s.36>

1. INTRODUCTION

Marketing scholars has paid special attention to customer related issues. In a narrower view, branding and its equity for customers is an imperative concept that received much reflection in both modern marketing literature and research interest (Brymer, 2004; Aaker, 1991).



Even though many works carried to explore brand equity, yet relatively little research focused on improving of brand equity in today's online business environment. In another words, despite a great amount of research on how more money is made by stronger brand equity, little attention is paid to study the way brand equity is created, measured and improved in an online environment.

Second half of our research is based on Six Sigma methodology; a systematic quality improvement program which was originally used to improve products' quality in manufactories.

This paper tries to address this mentioned study gap in the marketing literature, by studying an organized dataset gathered from responses of available 1,000 users of an online book selling web site in order to prioritize importance of 4 components of e-shop's online brand equity.

The second part involves a brief review of the relevant literature and the framework of research. Research design and methodology description of the dataset is then presented in Section Three. Section four summaries the empirical findings with a discussion on the implications concluding the paper in the last phase

Literature review

The literature review is divided into two main parts. Part one discusses branding and (online) brand equity and the second evaluates application of Six Sigma methodology in non-manufacturing processes.

Branding

Brand is defined by many marketing masters; Kotler believes that "brand encompasses the name, logo, image, and perceptions that identify a product, service, or provider in the minds of customers. The brand acts in advertising, packaging, and other marketing communications, and becomes a focus of the relationships between a company and its customers" (Kotler et al. 2010). Brand definitions are quite unlike and have been advanced from the consumer's point of view, the company's perception, or in terms of the purpose they serve. A definition of

brand recommended by Kapferer (2004) states that “Brands are a direct consequence of the strategy of market segmentation and product differentiation”.

Even though customers in the past considered brands as a segment of a product in the form of a name, term or symbol (Urde, 1999), today brands are known as a set of promises and expectations defined by market segments (Davis, Buchanan, & Brodie, 2000). A set of promises covers bundle of attributes that consumers buy and from which they get satisfaction. From another view, brand characteristics are real or deceptive, rational or emotional, tangible or even invisible (Abels, White, & Hahn, 1999). Webster (2000) believes that a general consumer does not have a relationship with a product or a service but with a brand and product attributes.

In addition, customers’ opinions may also affect the way a brand relates to its attributes in a subjective method (Wood, 2000) which are called key determinant of long term business and relationships with consumer. Indeed, these market perceptions of the brand are the basis of the decision-making process for consumers (Bowker, 2003).

Marketers believe that once a brand continuously presents high standards of quality and integrity, it would remain strong and valuable for customers. This is why brand equals the sum of all the mental relations people have around in their minds toward specific product (Brown, 1992) or what customers think in their minds about a specific brand (Abels, White, & Hahn, 1999). Successful global brands did positively positioned themselves in the minds of customers; it's why people's perceptions from a specific brand name ("Coca Cola: such a joy") seems to be the same or with not special differences. (Aaker, 1991).

Brand Equity

The brand describes the company's responsibilities and commitments by launching a specific product and its quality or other dimensions of values for its consumers. In addition, brand with no doubt have direct relation on customers' decision making process at points of purchase. Brand equity and product values also defend the customers' behavior to buy products with a price higher than other competitive products in the market (Mercedes Benz). In addition, this competitive advantage simplifies access to the new markets for companies.

This feature of a brand is defined as brand equity (Farris et al., 2006) which its construct also refers to "the added value a brand name gives to a product or service" (Rios & Riquelme, 2008).

It is also known as "a set of brand assets and liabilities linked to a brand, its name and symbol that add to or subtract from the value provided by product or service to a firm and to that firm's customers (Cheng, Wu, & Yen, 2011). Farquhar (1989) also defined brand equity as "the added value to the firm, the trade, or the consumer with which a given brand endows a product".

The importance of brand equity has been explored in different marketing studies, as mentioned in Table 1 below. The hidden fact in the definitions is the growing importance of customers' role in brand equity definitions.

Table 1. Definitions of Brand Equity (Aghaie, Vahedi, Asadollahi, & Safari-Kahreh, 2014)

Researchers	Definitions
Farquhar (1992)	The added value that a specified brand dedicates to product
Aaker (1991)	A set of assets and liabilities linked to a brand, its name and symbol that adds to or subtracts from the value provided by a product or service to a firm and/or to that firms customers.
Keller (1993)	Marketing effects that exclusively can be attributed to brand
Kamakura and Russell (1993)	The excessive benefit related to brand that could not be achieved with practical functions
Yoo and Donthu (2001)	Various responses of consumer to brand compared with fake goods when both of them have the same marketing motivator and traits
Edrem et al. (2006)	A concept that refer to this idea :the value of products for customers increases in a condition that firms, through the time passage, are connected to a collection of unique elements that form the essence of the brand

Firms with more added-value demonstrate higher performance and marketing achievements in the market (Myers, 2003). This concept today is known to relate to consumers' experiences, feelings and their perceptions from a specific brand. This term is known as "consumer based brand equity" and it is the 'added value' endowed to a product in the thoughts, words and actions of consumers (Leone, Rao, Keller, Lui, Mcalister, & Srivastava, 2006).

Customers also assess each brand equity based on their knowledge about that brand. It is why Keller (2003) defines it as "the differential effect that brand knowledge has on consumer response to the marketing efforts of that brand" (Taylor, Hunter, & Linderberg, 2007). Other scholars also argue that customers' purchasing behavior is influenced by brand image constituted in their minds Ambler (1992).

Some researchers argue that conceptualization of brand equity is based on "social image, value, performance, credibility and attachment" (Lassar, Mittal, & Sharma, 1995). In this regard, brand equity is categorized into four aspects of brand loyalty, brand awareness, brand associations and perceived quality (Aaker & Joachimsthaler, 2000):

Brand association is anything related to a specific brand in the mind of customers. At this level, brand association is determined into 11 types of "product attributes intangibles, customer benefits, relative price, use/application, user/customer, celebrity/person, life a style/personality, product class, competitors and country/geographic area" (Aaker, 1991). Other classifications name attribute, benefits and attitudes as the main divisions of brand associations and consider brand association as "a core asset for building strong brand equity" (Cheng, Wu, & Yen, 2011).

Brand awareness is the customer ability to identify and remember a particular brand as a member of a certain product category and higher awareness means that the brand gets more consideration in customers' decisions at the points of purchase.

Brand loyalty is the market's interest and positive feelings toward goods or services which sometimes is understood as "the attachment that customer has to brand" (Aaker, 1991).

As the fourth factor, customers define perceived quality as the degree of a product or service excellence in the comparison to the other competing rivals in market (Aghaie, Vahedi, Asadollahi, & Safari-Kahre, 2014).

Brand equity emerges from two sources of brand awareness and brand image. Marketing campaigns try to shape such associations in consumer mind. Once brand equity measurement becomes an important concern for marketing directors, they may prefer to benefit from those customer based models such as one characterized by Keller (2003). As illustrated in Figure 1, in this Customer-Based Brand Equity (CBBE) model, brand equity is measured by application of seven clear measures of salience, imagery, performance, judgments, feelings and resonance (Rios & Riquelme, 2008). Predictability and validity are two main features of such performance measurement models that encourage managers and marketing researchers to use them in their decisions and studies (Buil, Chernatony, & Martinez, 2008).

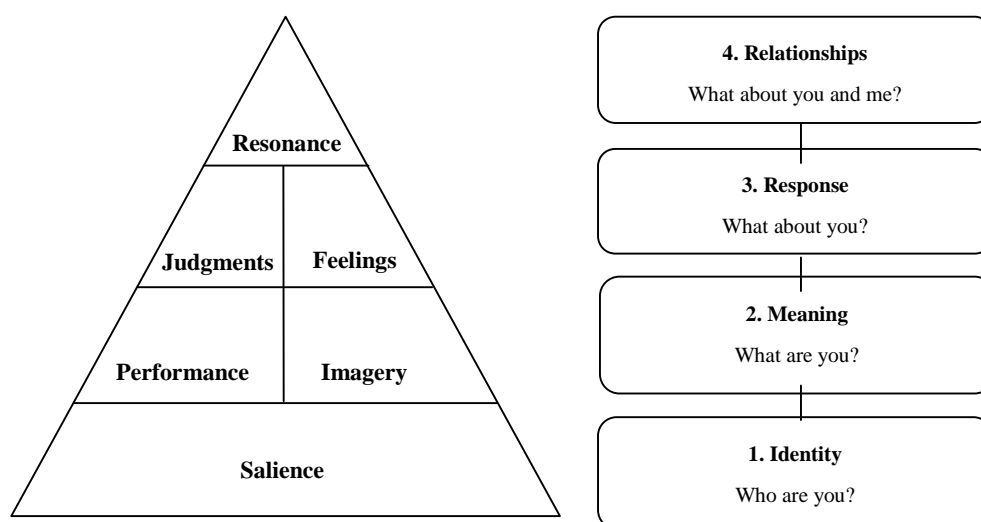


Fig.1. Customer-Based Brand Equity Model (Keller, 2003)

Online Brand Equity

Today's rapid growth of information technology has led to introduction of series of online businesses which justifies the expansion of marketing perceptions to e-services.

In spite of the development of online businesses, there are limited, specific empirical studies that have established a measure of brand equity for online companies. Reasons for this kind of lack of knowledge are considerations to similarity of brand management in online and offline environment (Rubinstein & Griffith, 2001) and the role of exceed amount of detailed and latest product information that internet provides for customers that makes them confident enough in their purchasing decisions (Chen, 2001). Technology changes have opened new

windows to the both internet (mobile access and applications) and the way marketing is influenced by customers' behaviors and experiences in an online world (social media marketing). In this regard some practical findings suggest creating an individual value proposition in the shape of digital brands that can satisfy consumers' needs and expectations (Dayal, Landesberg, & Zeisser, 2000). Others believe that a company can increase its brand recognition by developing web site design, content, navigation, graphic design and functionality and all factors which make it more user-friendly for online page visitors (Johnson & Griffith, 2002).

Accordingly, online brand equity like other modern topics in marketing, became a research interest for academics; some of them defined new concepts and models for this challenge, while others customized traditional theories to suite the conditions of new work environment. This effort has led to grow measurement models into online characteristics of brand equity. The Online Retail Service (ORS) brand equity model is one of these representations that is based on five sources of emotional connection, online experience, responsive service nature, trust and fulfillment (Christodoulides, Chernatoni, Furrer, Shiu, & Abimbola, 2006).

The ORS brand equity model is defined as a "relational type of intangible asset that is co-created through the interaction between consumers and three-tail brand". It is important to note that this is the "first attempt to conceptualize brand equity within the relationship paradigm" (Rios & Riquelme, 2008). Of course some criticizers believe that 1) this model brand equity is defined in a new way and 2) it does not consider awareness as a part of brand equity (Rios & Riquelme, 2008). They base their criticism on the fact that ORS hold opposing views with long-established explanations that consider brand equity as "an outcome that accrues to a branded product compared with those that would accrue to an unbranded alternative" (Keller, 2003).

Online brand equity models

As discussed above, more brand equity brings more competitive advantage for a single company in competitive market atmosphere. Kim et al. (1998) suggest that by planning successful marketing programs, each corporation plays two specific roles regarding its brand equity over the time: establishment and improvement. In B2C businesses, with no doubt,

managers seek to enhance their brand equity, as way to do well in a market that is different from habitual business environment. This concern, gave enough confidence marketing scholars to design a framework for creating brand equity in B2C businesses.

Since then, group of marketing researchers like Aaker (1991) and Farquhar (1989) discussed how to model brand equity in their investigations. As discussed in advertising studies, Keller's consumer-based brand equity model (1993) mentions that brand equity exists in "in the mind of the consumer". He considers customers; awareness and knowledge of the product as foundations of brand equity. In customers' purchase decision making process, stronger brand (distinctive brand associations) increases product opportunity to be considered in the customer's consideration set. In online B2C businesses, marketers reach upper degrees of customer awareness and knowledge by applying certain techniques that mentioned in Figure 2 below. Online visitors may increase their online brand awareness by using search engines or watching online advertisings. On the other hand, website (web usability and design) and trust (strategic alliance with reputed firms) are two main sources of customer knowledge when we talk about online brand equity.

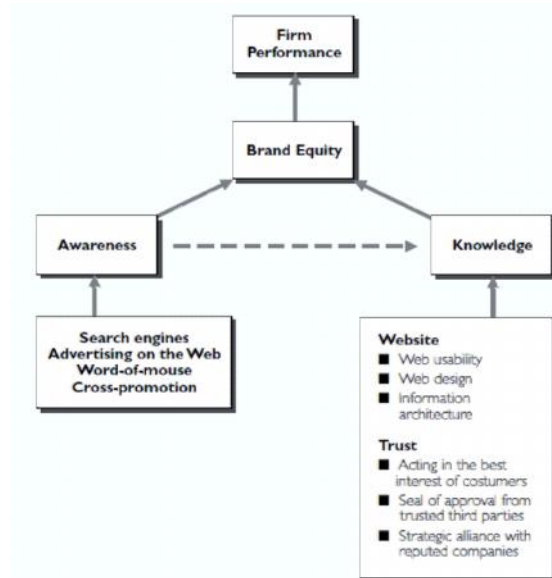


Fig.2. A Framework of Building Brand Equity Online for B2C Businesses (Kim, Sharma, & Setzekorn, 2002)

It is worth mentioning that in formulation of online marketing strategies, rational or emotional brand associations and evaluations should be among top priorities for marketing executives, as marketing researchers explored them in their studies.

In this paper, we based our measuring phase of online brand equity in our case study on relative model introduced by Rios. The model covers 4 main elements; named awareness, value and trust associations and loyalty, that make up online brand equity: 1) Awareness: As discussed in the psychological studies of advertising, brand recognition and recall refers to a mental procedure in the minds of customers when they are about to purchase a product, in an online or offline shopping mood. For online businesses, it is vital to dominate their name in the minds of customers. Higher brand knowledge increases the opportunity of re-purchasing from one particular online store and switches a single online visitor into a loyal customer. This becomes crucial when there are many competing online businesses in the market and each market player does it best to distinguish its marketing mix from those of others. 2) Value: Though some researchers haven't included value associations in their brand equity studies, but Rios (2007) instead based her model on the key role of value in brand equity literature. In this view, at point of purchase, consumers consider not only the supposed quality, but the amount of value brought by each specific brand or product (Netemeyer et al., 2004). Higher values don't essentially mean lower prices in product or service. In addition to monetary issues, information (users' web forums), experience (online shopping experience) and support (refund procedures) affect the perceived value for online shoppers today. 3) Trust is another concern for both customers (especially when they do online shopping) and managers (when they develop their web site). Gorriz (2003) believes that shoppers trust in an online environment may suffer from seller's policies in privacy, financial honesty and reputation in the market. 4) Loyalty:

Assael (1992) defines loyalty as a "favorable attitude toward a brand resulting in consistent purchase of the brand over time". Customers' word of mouth marketing and pledge to purchase even at a higher price from a particular merchant (online and offline) relate to the customers' loyalty.

Six Sigma

Many scholars discussed Six Sigma; its history (Jernelid & Roan, 2009; Manual, 2006; Raisinghani et al., 2005), meaning (Kumi & Morrow, 2006), challenges (Jenicke et al., 2008), tools (Staudter, et al., 2009) and applications (Delgado et al., 2010).

In 1980s, Motorola for the first time used Six Sigma methodology in response to decrease in market share and productivity and an increase in production costs. The company's main challenge in that time was production of 2,600 defected parts and rough competition with Japanese competitors (Raisinghani et al., 2005). The term "Six Sigma" statistically states standard deviation of one series of data from mean which in a normal distribution puts 99.73 percent of data in the range of 3 σ from the mean. This ideal sigma level equals incidence of 3.4 defects per million opportunities in any quantifiable process. From the company's point of view, Six Sigma could be defined as a process that allows management to noticeably emphasize on continuous improvements in daily business activities that leads to increased customer satisfaction (Aboelmaged, 2010). Defect can be described as an error or fault in a process which results in a low level of customer satisfaction. The customer is important as it is they who define quality, and any defects in quality can lead to lost customers (Kumi & Morrow, 2006).

The focus of "Six Sigma" is not on counting the defects in processes, but the number of opportunities within a process that could result in defects (Antony, 2006) and to enhance customer satisfaction and reduce cost by using facts and statistical analysis (Jernelid & Roan, 2009).

Six Sigma includes four key elements or dimensions in order to comprehend this vision (Staudter et al., 2009): first of all the repeated cycle to optimize processes; called the DMAIC (Define, Measure, Analyze, Improve, and Control). The second one is the practical model for developing processes and products, called the DMADV (Define, Measure, Analyze, Design, and Verify) that also is known as DFSS or Design for Six Sigma. The third one is lean tools applied in the two above-mentioned methods and the last one is process Management for ensuring sustainability.

Increased importance of service industry in global business environment has made many companies to employ customer related quality improvement programs to offer services meeting as much as customer needs and expectations.

In addition to financial benefits, application of Six Sigma in many service organizations has improved the accurateness of resources allocation; customer and employee satisfaction, process cycle time and service delivery besides cross-functional teamwork across the entire organization (Aboelmaged, 2010).

While Six Sigma has been very popular in manufacturing and services for years, sales and marketing leaders have only recently started to use it. This deferred appreciation is the result of four main factors (Pestorius, 2007): (1) Facilities: Not like manufacturing with calculable processes that enable executives to have control over input variables, marketing improvement programs are entrenched in the psyche and culture. (2) Professional qualifications: most of Six Sigma experts hailed from manufacturing sector and is often less familiar with transactional processes like marketing. This lack of understanding is noteworthy, because to successfully apply Six Sigma one must be familiar with both the Six Sigma tools and the situation in which they are being applied. (3) Consumer purchasing patterns: relying too much on periodic increased in sales revenues, caused group of marketing executives to disregard any marketing improvements programs. (4) Current sales culture: applying Six Sigma requires changing both processes and attitudes. When everything seems to be working well, it is difficult to persuade people that change is required.

Six Sigma tools help reaching higher levels of quality in a statically way. Almost all researches that relate to the concept of Six Sigma use these tools. Table 1 shows which tools are frequently used in each of DMAIC's phases (Oliya, et al., 2012).

Table 2. Most Frequent Six Sigma Tools (Rath & Strong, 2006)

Tool	D	M	A	I	C
Business case	•				
Project Charter	•				
Cause and Effect Diagrams			•		
FMEA (Failure Mode and Effect Analysis)		•		•	•
Consensus				•	
CTQ (Critical to Quality) Tree	•				
Prioritization Matrix		•		•	
Scatter Plots			•		
Stakeholder Analysis	•			•	
Times Series Plot (Run Charts)		•			
Process Sigma		•		•	
Quality Control Process Chart					•
SIPOC	•				
VOC (Voice of Customer)	•				
Brainstorming			•	•	

2. METHODS

The main feature of the DMAIC, as most known model in Six Sigma, is its focus on improving current procedure, while design for Six Sigma tries to redesign new process. Other Six Sigma tactics include define, measure, analyze, design and verify (DMADV), define, measure, analyze, design, optimize and verify (DMADOV), identify, characterize, optimize and verify (ICOV), identify, design, optimize and validate (IDOV), define, customer concept, design and implement (DCCDI) and define, measure, explore, develop and implement (DMEDI) (Chakrabarty & Chuan, 2007). DMAIC (with phases below) provides wide-ranging view of improvement program from definition of current status and process details up to taking the control actions needed to maintain the achievements: Define: to define the customer requirements and expectations for product or services. Measure: to develop a data

collection plan for the current process. Analyze: to find out the gap between the current and expected performance. Improve: the set of solutions on the basis of root causes identified in analyze phase. Control: to preserve of the improved process. (Zhang & Khan, 2008)

Information needed by DMAIC phases gathered from users of Iketab online bookstore and in each phase, associated Six Sigma tools used to recommend proper actions to enhance brand equity.

Define phase identifies the store's challenges in branding and increasing its equity. For measurement, the sigma level regarding brand equity is based on Rios's brand equity index (Rios, 2007). The FMEA in analysis phase detects failures during brand development and offers appropriate measures (Staudter et al. 2009). Prioritization matrix arranges improvement actions which are then followed by control actions in the last phase.

3. RESULTS AND DISCUSSION

In this research tools are used in each DMAIC phase based on their relation to both the concept of brand equity and the amount of available marketing data.

Define Phase

In order to enhance brand equity using DMAIC, first problems should be clarified by tools in define phase. In this phase challenges in online brand equity are characterized. Among series of tools mostly used in this phase, project charter and multigenerational plan are used in this phase.

Project Charter: Project charter reviews the significance of enhancement project for organization. Project members discuss issues that relates to the project which should be considered within next phases. Project scope reflects obviously which factors are in (related) or out (not related) of the scope of the project. Seventeen project team members participated in four brain storming meetings to set the project's goals, benefits and capacities, as explained below:

Table 3. Project Charter

Project Name	Iketab brand equity enhancement	
Business Case	Project Scope	
By development of online services, the number of online stores increased dramatically in Iran. Iran's online book stores with approximately 11,000 visitors monthly, compete closely with similar services. This justifies the enhancement of brand equity for Iketab, in addition to recent 34% decreased in online bookpurchases and entrance of new rivals.	In	Issues related to store's online brand equity which may have relations to Six Sigma methodology.
	Out	Technical difficulties of web site. Not measureable concepts of online brand equity.
	Multi-Generation Plan	Adding young book readers to previous customers. Shares from total market: 35% by 2015.
Problem/Goal		
Development of justified marketing activities based on Six Sigma methodology in order to enhance online brand equity of one of the main e-book stores of Iran. Increase in total market share and customers' satisfaction are other goals of the project.		
Project Benefits		
Enhancement of online brand equity provides Iketab, with estimated 6% increase in total market share and 23% in seasonal growth for web site's administration.		
Potential Risks		
Unwilling online visitors to answer to the questions honestly and technical problems that may occur during project.		

Multigenerational product/process planning (MGPP): MGPP is a procedure that helps team members create, upgrade, leverage, and maintain a product (process) in a way that can reduce production (service) costs and increase market share. Marketing and technical members worked together to prepare MGPP by analyzing (new) generations and technologies that relates to store's online brand equity.

Table 4. Project MGPP

	Generation 1	Generation 2	Generation 3
Vision/ Goal	Provision of online books for educated customers including academics and students. Shares from total market: 25%.	Adding children and young book readers to previous customers. Shares from total market: 35%	To supply variety of related online services to all that have access to the internet. Shares from total market: 50%.
System Generation	Based on needs of local customers to sell academic books.	Defining more book categories which are delivered to buyers' postal addresses.	An international store for Persian books.
Platforms and Technologies	Application of html programming language to provide services to visitors.	Reliable and attractive web site interface by using Java.	Reliable, customizable, Secure online store for all customers.

Measure Phase

In order to measure current online brand equity, we reviewed different brand equity metrics. Inherent characteristics of brand equity make it hard to quantify, especially in an online industry. As Farris explains, even though many specialists (ex. Brand Equity Ten by Aaker, Brand Asset Valuator by Young & Rubicam and Brand Equity Index by Moran) have

developed different tools to analyze brand equity, but yet there's no universally accepted way to measure it (Farris et al., 2006).

In this research, we found that in Iketab, online brand equity model best matches to one introduced by Rios in 2007; as mentioned above. One reason to benefit from Rios model is limited number of researches about online brand equity. Besides, unlike Rios, other researchers have not provided online brand equity models with comprehensive views to many factors that influence web sites.

To measure current sigma level, from March 1 to 28, 2014, 1,000 online customers were questioned online that how they think the store's brand equity matches four aspects (Awareness, Association value, Association trust, and Loyalty). This final sample comprised of 1,000 adult respondents, all of whom indicated, as per initial screening, that they had purchased at least one book from website. Over the entire sample, 49.4% (n=494) indicated that they were male, 43.1% (n=431) that they were female. (75 individuals failed to answer this question.) The majority of respondents were between the ages of 10 and 30 (73.2%). This statistic is comparable with the typically youthful profile of online consumers; therefore implicitly positioning this study as primarily analyzing young adults. The majority of respondents (77%) made purchases either weekly (7.8%), monthly (35.4%) or once a year (55.5%).

Table 5. Demographics of Survey Respondents

Gender			Age				
M	F	NA	10-20	20-30	30-40	40-50	Above 50
494	431	75	54	678	112	199	11
Purchase frequency							
Daily	Weekly	Monthly		Yearly			
13	78	354		555			

All question-items were assessed using a 10-point Likert scale where one denoted "very poor" and ten "excellent". Each user rated each component (equally weighted 0.25) from 0 to 10. To

reach Sigma level, all marks below 5 were defined as a defect for brand equity. In total, 323 persons said that brand equity needs an urgent improvement plan. In our project the initial sigma level was 1.96.

Table 6. Sigma Level Calculation

Component	Weight	Customers' rating below 5(defect)	Weighted score
Awareness	0.25	341	85
Association value	0.25	473	118
Association trust	0.25	118	29
Loyalty	0.25	360	90
Total	1.00	1292	323
Yield(%)=(Non defects/Total opportunities)*100= 67.7			
Sigma level = Z (yield)+ 1.5= 0.46+1.5=1.96			

Analyze Phase

This phase identifies roots and causes of problem and uses failure modes and effects analysis. FMEA is one of the most used techniques in project risk analysis to identify possible modes of failure and to forecast their effects and relevance as a result (Segismundo & Cauchick Miguel, 2008). Several brainstorming meetings held to discuss possible causes of decrease of online brand equity failures. For each failure mode one risk priority number (RPN) is calculated by multiplying severity, frequency and detection rate.

Failure mode and effect analysis (FMEA) is one of the first systematic methods for failure analysis. FMEA studies (negative) effects, main causes and control actions for each situation and in the last step, produces Risk Priority Number (RPN) that means which failure mode has the highest risk for project. As the second tool in this phase, research benefits from cause and effect or Ishikawa diagram that categorizes factors influencing the failure mode with highest RPN happens.

FMEA: In the case of brand equity and based on results of brain storming meeting with store's marketing team members and business advisors, we found that Iketab faces 4 main

failures. As explained in table below, challenges in customer oriented marketing programs has highest RPN (Risk Priority Number) that is caused by factors including undelivered feedbacks from web site to customers with effects on recurring customer purchases and emotional relations with online book store.

Table 7. Failure Mode and Effect Analysis (FMEA)

Failure mode	Causes of Failure	Effects	a) Severity (0-10)	b) Frequency(0-10)	Current controls	c) Detection Rate(0 -10)	RPN (a*b*c)
Not having outstanding competitive advantage over rivals	Similarity in services offered by Iketab and other market rivals	Decreased number of potential & current customers of Iketab	6	8	Creating lasting competitive advantage by e-strategies plans and introduction of these planes in the web site for online visitors	3	144
Lacking aftersales customer relations	Inefficient customers' complaint management	Unhandled customers' complaints	7	5	Launching e-CRM programs	4	140
	Cognitive dissonance	Decreased feedbacks from customers					

	for online visitors	Decreased monthly sales figures					
Challenges in customer oriented marketing programs	Undelivered customer feedbacks with effects on recurring customer purchases and emotional relations with online book store	One-time Customers	9	5	Developing special promotional plans to both encourage customers to repeat online purchases and recommend Iketab to their friends	5	225
		Short term customer relations					
		Reluctant customers to visit online store periodically in the future					
Need for operational marketing database	unidentified customers' (hidden) demands	Decreased customer loyalty and overall monthly sales	4	5	Launching database marketing and other intelligence programs to realize possible needs of customers in future shopping and also to recommend further books to them	3	60

Cause and Effect Diagram: Once the failure mode with highest priority identified in FMEA, project team members use cause and effect diagram to investigate six factors (6P) that play role in occurrence of failure named: Challenges in customer oriented marketing programs: (1) Product/Service: Dynamic book market requires publishers and retailers to offer more variable book titles in different categories to the market. Iketab should revise or update its national and international publishers quarterly to offer newest book to customers. (2) Price: one advantage of shopping books from online book retailers is to benefit from their lower overall costs. Surveys show that specific customer segments like students are price sensitive enough to shop from web sites with distinct pricing policies. (3) Promotion: marketing experts believe that new promotion programs to loyal customers can result in higher brand equity. (4) People/personnel: e-marketing workshops make marketing team members familiar with the latest marketing trends and techniques that lead to increased sales and satisfied customers in an online business environment. (5) Process: purchasing steps should bring a pleasant online shopping experience for customers. Quick Read is new program that enables online visitors to search and purchase a book without logging into their accounts. (6) Place: customers prefer to enjoy purchased services and products at their places. For customers in featured cities free delivery option is proposed to management. In other cities Iketab negotiates with main book stores to deliver purchased book online to addresses of customers for free.

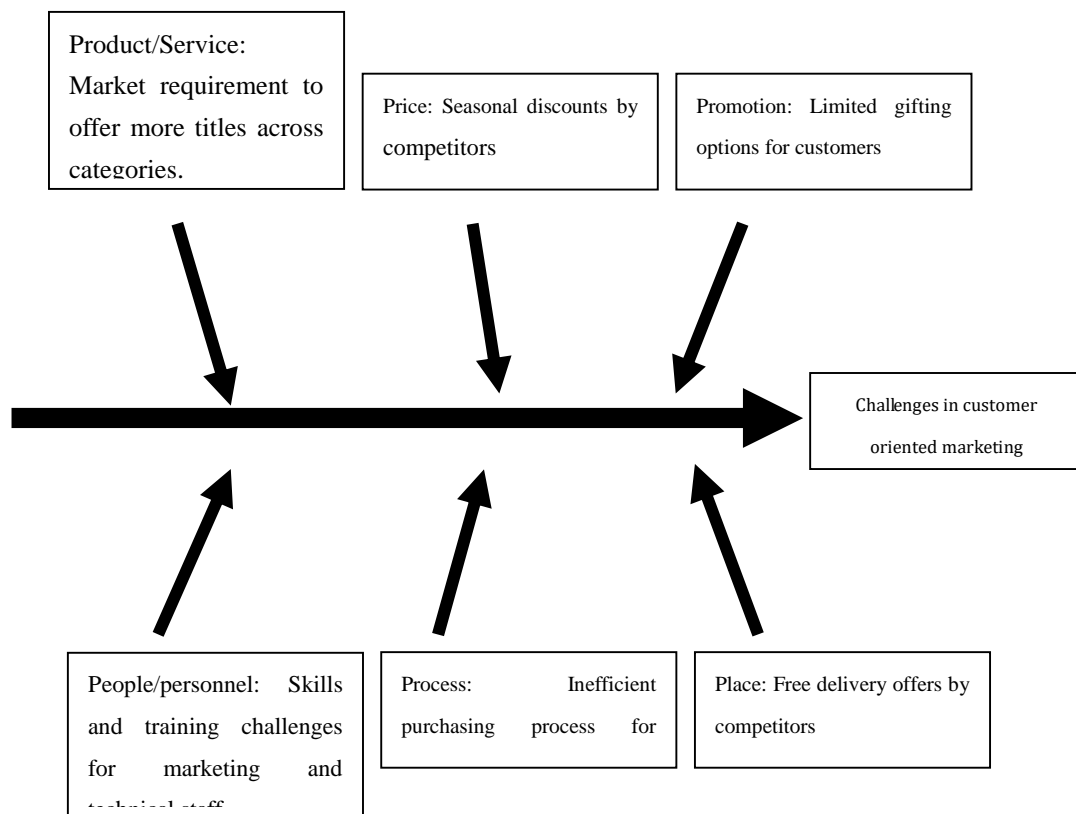


Fig.3. Cause and Effect Diagram

Improve Phase

In this phase, Six Sigma tools should be used to improve store's marketing process. The improvement actions covers main marketing failure modes with focus on one analyzed by cause and effect diagram (challenges in customer oriented marketing programs). As shown in table below, here we apply prioritization matrix to rank the narrowed solutions: (1) Leveraging-marketing techniques (social media marketing). (2) Revising purchasing steps. (3) Selling selected eBooks online. (4) Planning appropriate cultural events and commitment to social responsibilities. (5) Targeting schools' market. (6) Introduce a quality service into the marketplace. (7) Monitoring trends and competitors. (8) Build a consistent brand image. (9) Consistency of brand messaging. (10) Capture customer feedback.

These solutions must be considered regarding to some weighted criterions set by 20 store's administration and marketing team members and business advisors who were asked to weight each criterion from 0 to 10: Increase marketing efficiency (0.11), Differentiating

store's services in the market (0.27), Increase number of customers (0.23), Increase monthly sales (0.20), Increase advertisements efficiency and customers' loyalty (0.09), Brand enrichment (0.10).

Table 8. Prioritization Matrix

Prioritization Matrix		Criteria							
		1	2	3	4	5	6	Total	Rank
Solution	1	0.66	2.43	1.61	1.4	0.36	0.7	7.16	1
	2	0.22	0.54	1.84	1.4	0.18	0.2	4.38	7
	3	0.11	2.16	0.46	0.2	0.09	0.2	3.22	10
	4	0.55	1.62	1.15	0.4	0.27	0.7	4.69	6
	5	0.22	1.89	1.15	0.6	0.27	0.2	4.33	9
	6	0.44	1.62	1.15	0.4	0.36	0.8	4.77	4
	7	0.88	0.81	1.15	1.2	0.27	0.4	4.71	5
	8	0.88	1.89	0.92	0.6	0.45	0.5	5.24	3
	9	0.77	1.62	0.23	0.6	0.45	0.7	4.37	8
	10	0.99	1.35	1.84	1	0.36	0.4	5.94	2

In the next step, by using prioritization matrix, improvement actions are prioritized based on weighted criteria above, as shown in table below. In this regard, average of total scores (on how a specific solution leads to a certain criteria) is multiplied by weight of each criterion.

Prioritization matrix states that by development of new communication technologies, applying e-marketing techniques, such as advertisement and monitoring customers' attitudes in social media and networks is primary action to be taken by store to increase market share and benefit from more satisfied customers. Capturing customers' feedback is the second essential program that must be noted in each marketing programs. Users' perception on the efficiency of marketing performance is a unique source of data that marketing team members

can use to analyze their current performance and make required changes to offer more desired services to all groups of customers.

Control Phase

Once online brand equity is improved by selected actions mentioned above, it is requested by managers to keep the improved process in a good shape.

In the last phase of DMAIC cycle, efforts are made to control the improved process and ensure management about achievement of specified goals by using group of control tools for this phase. In this research, we applied revised FMEA based on solutions achieved in former phase.

The Revised FMEA is different from FMEA in three aspects. First it recommends specific control actions for each failure mode to ensure that the online business will benefit from enhanced brand equity will continue. Secondly, each series of actions for failure modes should be carried out on within a clear time limit. Timing is always a crucial element in projects. Finally project members report what certain control action they did in this phase. Last column of table also demonstrates that RPN of failure mode "Challenges in customer oriented marketing programs" has decreased after improvement actions to enhance online brand equity.

Table 9. Revised FMEA

Failure mode	Recommended actions	Target completion date	Severity	Frequency	Detectability	Actions taken	Rate	RPN
Lack of outstanding competitive advantage over rivals	Monitoring trends and competitors.	2015/06/20	5	7		Product life cycle planning for each group of products	3	105
	Introduce a quality service into the marketplace					Market needs analysis Introduction of exact service standards		
	Selling selected eBooks online					Negotiation with publishers to have e-format of selected books		
	Targeting schools' market					Negotiation with selected schools' managers to.		
Lacking after-sales customer relations	Capture customer feedback	2015/07/10	6	3		Adding required voting step to the purchase process	5	90
	Leveraging e-marketing techniques					Launching groups, campaigns and channels in social media		
	Revising purchasing steps					Defining Quick purchase method for first time customers		
Challenges in customer oriented marketing programs	Build a consistent brand image.	2015/02/05	6	4		Planning quarterly marketing research programs	6	144
	Consistency of brand messaging					Planning and focus to be the most updated online book store in Persian language		
	Capture customer feedback					Categorizing customers to the Gold, Silver or Bronze customers		
	Commitment to social responsibilities					Free delivery during highly polluted days in large cities		
Lack of operational marketing database	Capture customer feedback	2015/08/01	4	2		Adding required voting step to the purchase process	4	32
	Monitoring trends and competitors.					Planning weekly market research committee		

4. CONCLUSION

This paper studied the way an online book retailer applied Six Sigma to analyze and enhance its online brand equity. Based on Rios online brand equity model, online users were questioned how they feel towards store's brand's awareness, association value, association trust and loyalty. Under a three-sigma performance level we found that most defects are raised in marketing planning and programs. In particular, the results indicate that: (1) this novel research extends the application of quality initiatives in the field of marketing. While online businesses managers seek to increase their brand equity, we argued how available corporate branding data can be explored to increase quality of marketing indicators. (2) One important fact in enhancing online brand equity is the role of e-marketing and social media marketing for online businesses today. More businesses use social marketing to help to identify their most influential consumers, drive participants in product/ service development and improve brand engagement. This means that by development of new marketing tools, customers rely more on their points of view when making purchasing decisions, rather than advertisements by companies. (3) Similar online book selling businesses available in Iran's book industry requires all market players to differ their customer support service. In connection with findings of improve phase (second improvement action), the online store is advised to add online opinion polls to align its marketing and sales programs with changing customers' needs and preferences.

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How to cite this article:

Hataminasab S H, Oliya E, Torabi Z, Roghani F S. Service quality & marketing: a practical relation. *J. Fundam. Appl. Sci.*, 2016, 8(2S), 1314-1343.