Leading Platform for European Citizens, Industries, Academia and Policymakers in Media Accessibility



Funded by the Horizon 2020 Framework Programme of the European Union







# LEAD-ME Summer Training School Warsaw'21

Eye tracking in media accessibility research - methods, technologies and data analyses

### Leading Platform for European Citizens, Industries, Academia and Policymakers in Media Accessibility





# Introduction to experimental designs in eye tracking studies

Izabela Krejtz











Eye Info by looking into eyes we can recognize their owner.









Whose eyes are these?













Whose eyes are these?





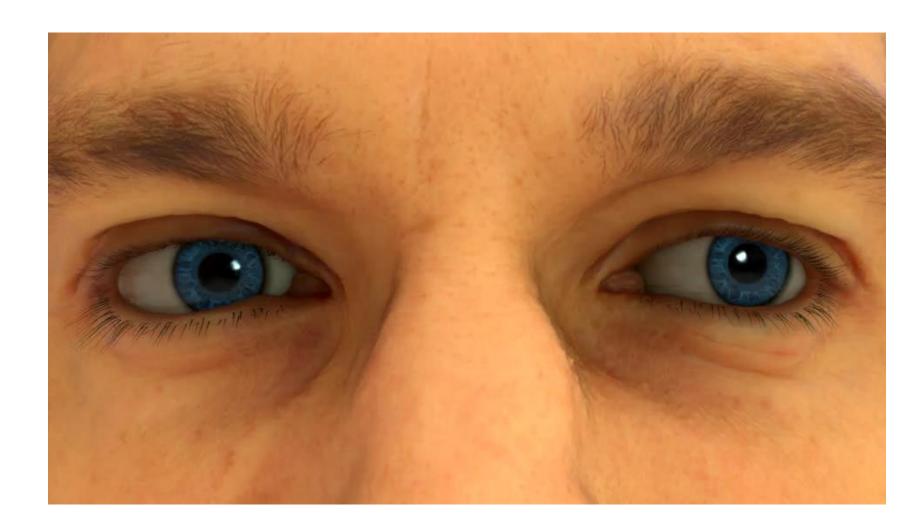








By analyzing
eye
movements we
can tell what a
person is doing
and possibly
infer their
mental states





PROCESSING VISUAL INFORMATION

Viewing path for 1 person while viewing the image (30 sec.)

Fixations (circles) saccades (lines)











- Visual exploration from eye movements perspective is a consecutive sequence of fixations and saccades
  - Fixations
    - stabilise image on retina
    - low spatial disparity
  - Saccades
    - move eye towards a new location
    - high speed and amplitude











#### Study design

what

who

how

#### Before designing a study we need to decide:

- What to study: Perception of emotions
- Who will be participating:
   Deaf and hearing individuals
- How will we test our prediction:
   Presentation of faces expressing emotions

Do we have any predictions?











#### HOW: Research designs

- correlational design
  - looking for relationship between two or more variables
- natural groups design (quasi-experimental)
  - independent variable is not manipulated
- experimental design
  - independent variable is manipulated
  - random allocation to groups
  - control of confounding variables



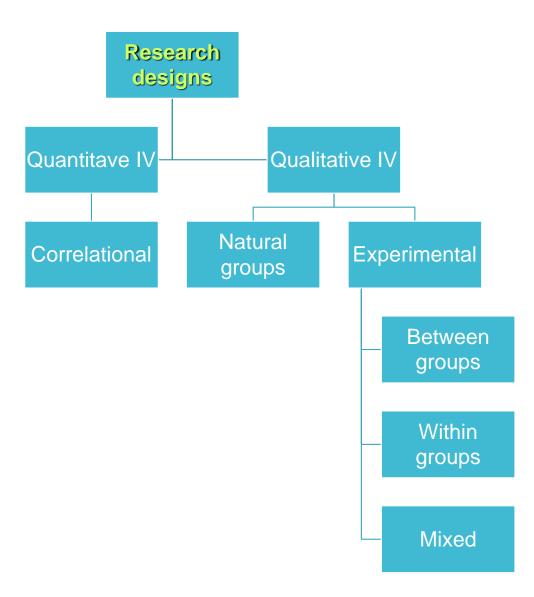








Decision tree



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# Natural groups design quasi-experimental mixed-design

**WHAT:** Perception of emotions









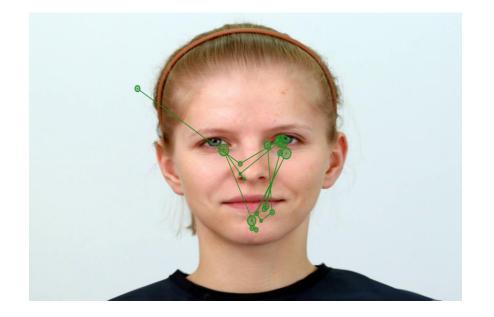


#### **WHO**

Group Hearing vs Deaf

independent variable not manipulated between-subjects

















Faces Happy vs Angry

2nd IV independent variable manipulated within-subjects















Visibility
Full vs Half face

3rd IV independent variable manipulated within-subjects













Study design 2x2x2 mixed design

- So far, our study has 3 independent variables each on 2 levels
- Independent variables can be introduced as:
  - Between-subjects designs require more participants (around 20 per group) than withinsubjects designs
  - Within-subjects designs require less participants because each participant is presented with the same set of stimuli
  - Mixed design has at least one within-subjects and one between-subjects independent variable
- We can complicate the design either by adding more levels to IVs or adding more independent variables



Final study design:

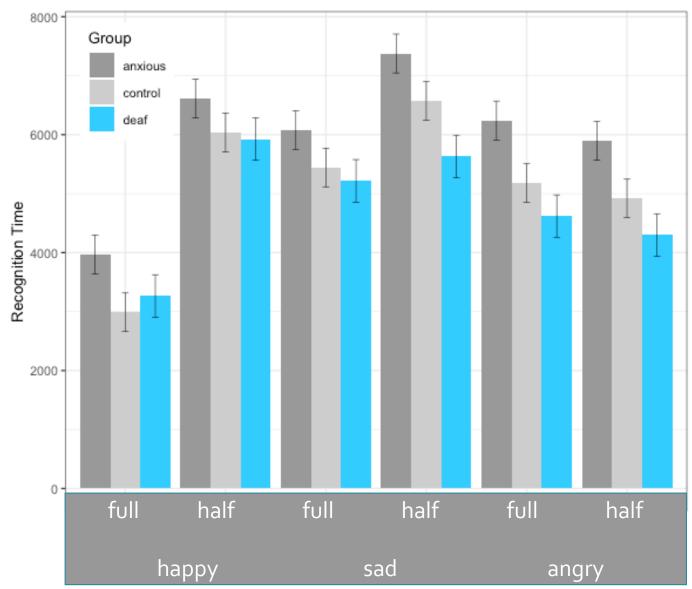
3x3x2 mixed design





















## DESIGNING AREAS OF INTEREST

In eye tracking studies, areas of interests often create another within-subjects independent variable



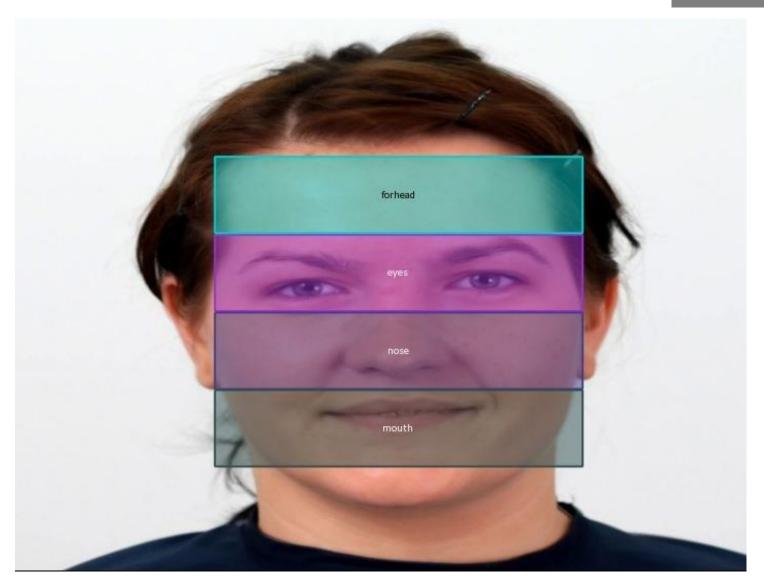






















Each stimulus is a separate AOI We may analyze: The proportion of time spent looking at each of stimulus in relation to the rest of stimuli

$$FFD_{relative} = \frac{FFD_{positive}}{FFD_{positive} + FFD_{negative}}$$

FFD - First Fixation Duration First Glance Duration Total Dwell Time





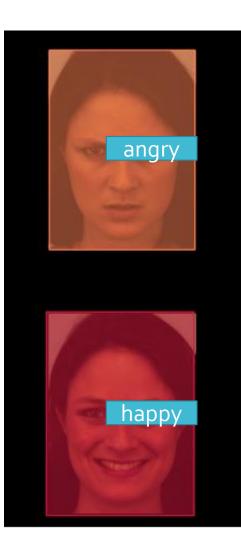












Sequence	2
Entry time	861.0 ms
Dwell time	2031.4 ms (20.3 %)
Hit ratio	50/50 (100.0 %)
Revisits	1.5
Revisitors	42/50
Average fixation	on 305.0 ms
First fixation	275.1 ms
Fixation count	6.6

Sequence	4
Entry time	2768.0 ms
Dwell time	2418.3 ms (24.2 %)
Hit ratio	50/50 (100.0 %)
Revisits	1.5
Revisitors	38/50
Average fixation	on 314.1 ms
First fixation	273.8 ms
Fixation count	7.8



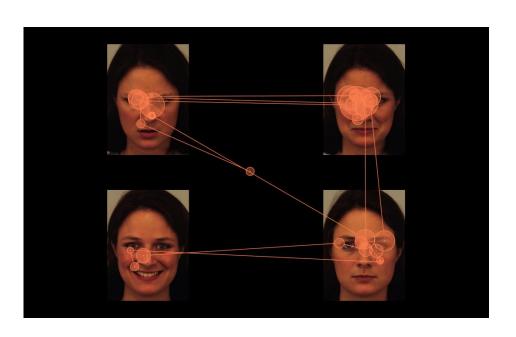


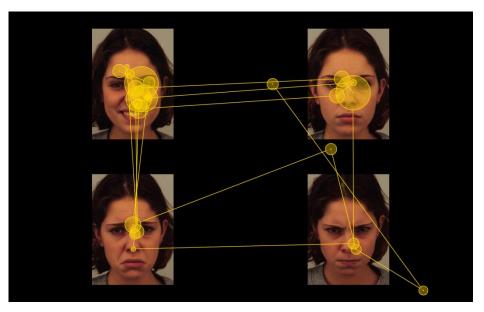






Examples of individual scanpaths





Depressed before and after therapy (mindfulness training)



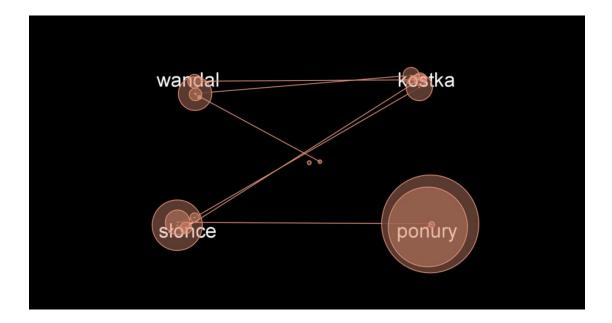








- 12 slides with four words on each of them was shown to participants
- dysphoric
- aversive
- positive
- neutral



- simultaneously presented on a slide for 10 seconds
- indices of attentional bias: glances count and dwell time of dysphoric words

FOUR-WORD PROCEDURE

Eye tracking indices











ET indicators and everyday functioning

Proportion of dwell time on negative words as a predictor of daily functioning of depressed individuals

#### DWELLTIME on DYSPHORIC WORDS













#### Multilevel model

#### Day Level

Rumination 
$$_{ij} = \theta_{oj} + r_{ij}$$

# Predictor of daily rumination:

dwell time on affective words

#### **Person Level**

$$\theta_{oj} = \gamma_{oo} + \gamma_{o1} * (Dwell Time) + \nu_{oj}$$

	dysphoric	positive	aversive	neutral
Rumination	.36**	.04	.63**	.20
Adjustment	21**	08	21*	14



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# The effect of consumer confusion on attention to products placed in TV shows

Experimental mixed design 2x5:

- 1 Between-subjects independent variable (manipulated)
- 1 Within-subjects IV (epoch)



Study design









Group 1: noise



Group 2: calm



3-min. video



5-min culinary program
"Advisor of taste" "Doradca smaku"



















## laciate



















## Dynamical AOIs















































































































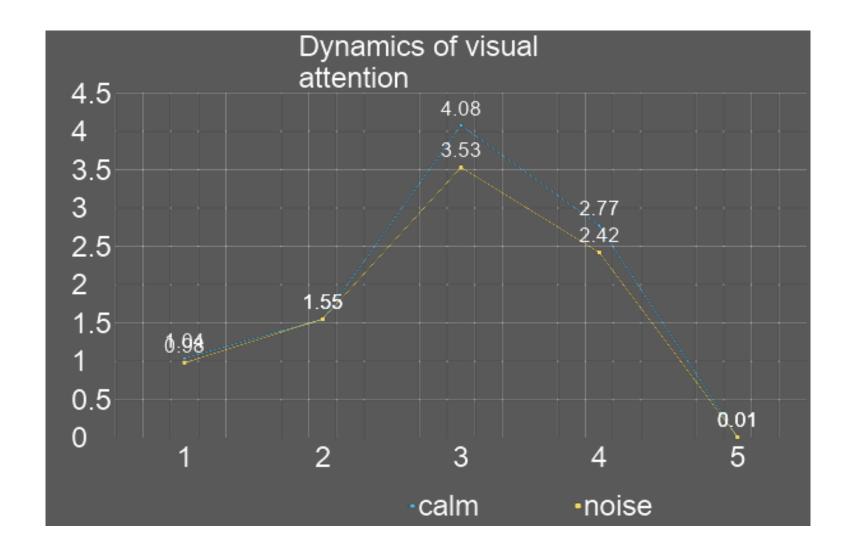






Number of fixations on the placed products







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Distribution of attention during perception of a sign language interpreter

2x3 within-subjects design:

1IV: lip movement

2IV: type of sign language

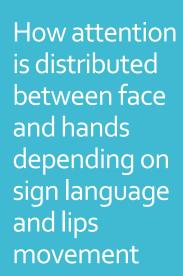










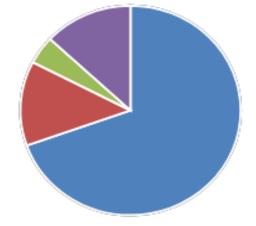






23 participants, Polish Association for the Deaf

profound hearing loss > 70 dB (16)
medium hearing loss (3)
small hearing loss (1)
no hearing loss (3)



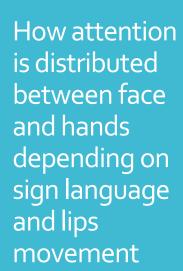
















	Type of Sign Language		
	PSL	Hybrid	SLS
lips movement	yes	yes	yes
	no	no	no











## A little bit of a theory

- Theory of compensation hearing impairment strengthens visual attention (Gibson et al., 1969)
- Deaf are more attentive to movements in their peripheral visual field than the Hearing
  - lack of support for the general enhancement of visual attention among Deaf (Armstrong et al. 2002; Pavani, Bottari, 2012)











Guess which recording is from deaf participants and which one is a recording of hearing individuals fluent in sign language





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# Long-term Music Education Fosters Attentional Control in Primary School Children

Mixed design:

Between-subjects independent variable (natural groups)

Within-subjects IV (experimental task)

Within-subjects IV (time of measurement)









Music education and attentional control

Procedure:

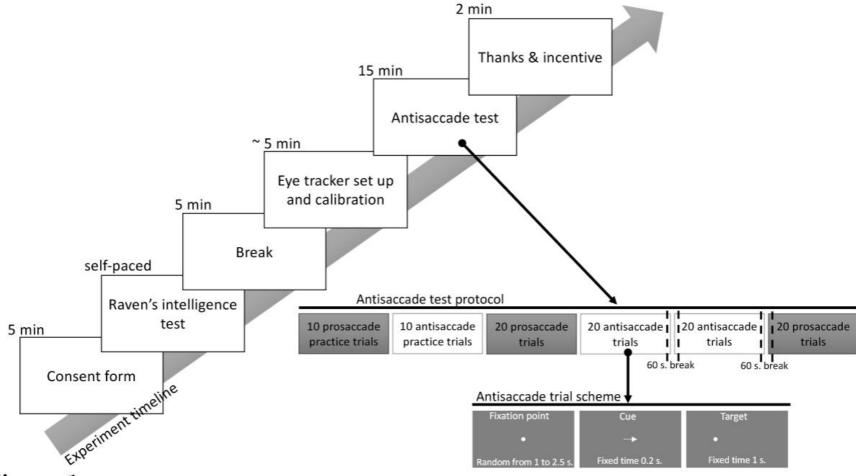


Figure 1

Experimental procedure, the antisaccade task, and the antisaccade trial schemes.



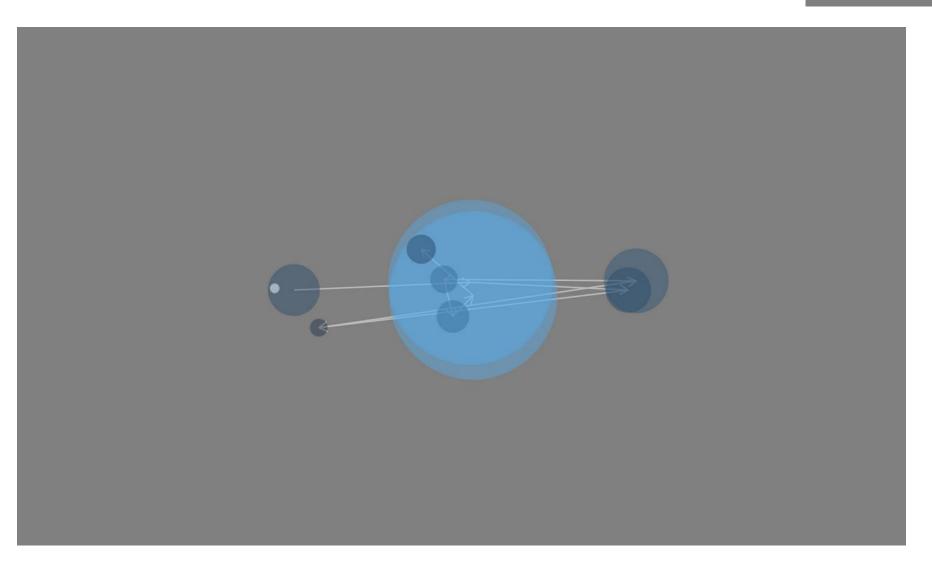








exemplary scanpath in antisaccadic trial





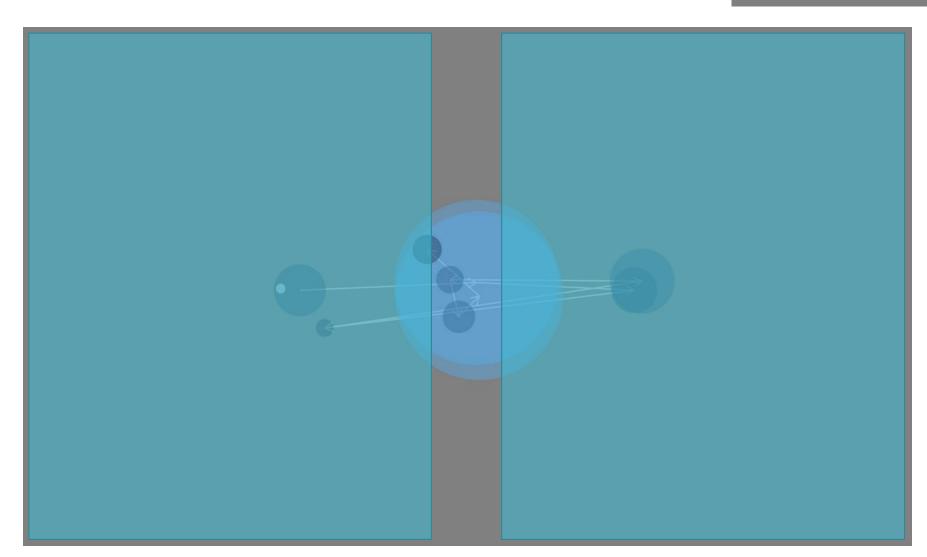








AOIs in antisaccade task













#### Results:

significant decrease in reaction time

the linear trends are steeper for music children

due to a shorter latency of 1st saccade toward target

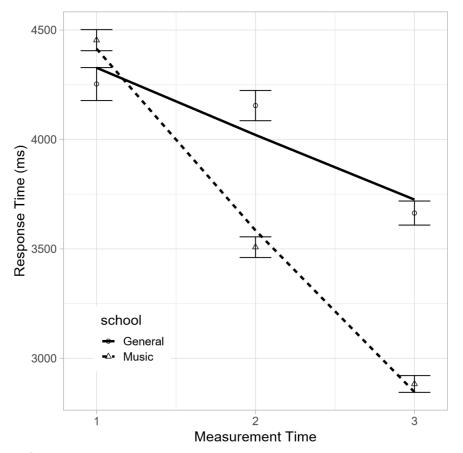
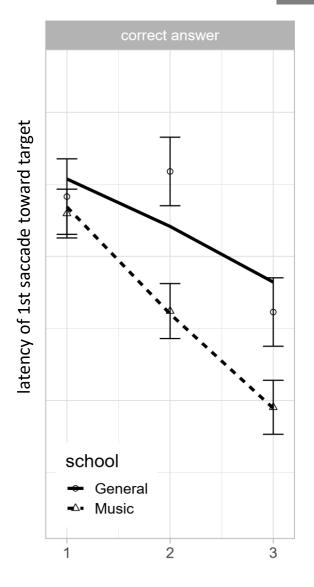


Figure 3

Reaction time of correct responses in antisaccade task depending on measurement time and school type. Interaction effect of time and school type.











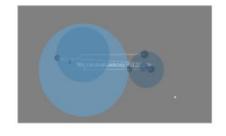


#### **Evaluating Cognitive Effort With Pupillary Activity When Reading**

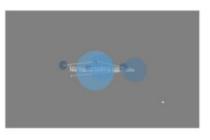
Evidence from Eye Movements of Primary School Children

AGATA CYBULSKA, IZABELA KREJTZ, and KRZYSZTOF KREJTZ, SWPS University of Social Science & Humanities, Poland
ANDREW T. DUCHOWSKI, Clemson University, USA









(a) long and frequent

(b) long and infrequent

(c) short and frequent

(d) short and infrequent

Fig. 1. Exemplary scanpaths (circles indicate fixations of relative duration, larger radii are longer) when reading sentences with different embedded keywords: (a) long and frequent, (b) long and infrequent, (c) short and frequent, and (d) short and infrequent.

on cognitive effort

experimental

effect of word

characteristic

design

2X2







Framework Programme of the **European Union** 

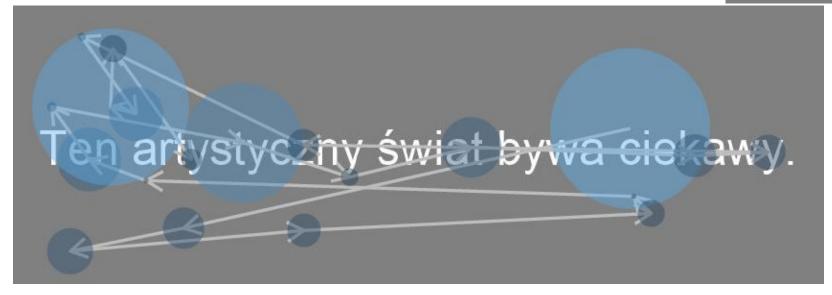






Exemplary scanpaths







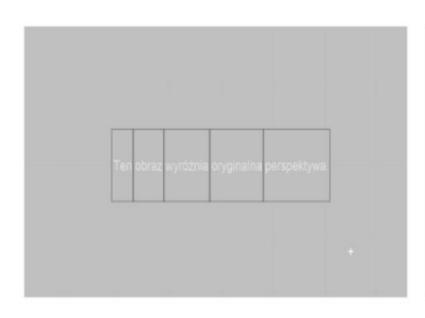


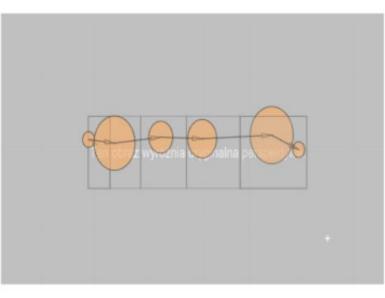


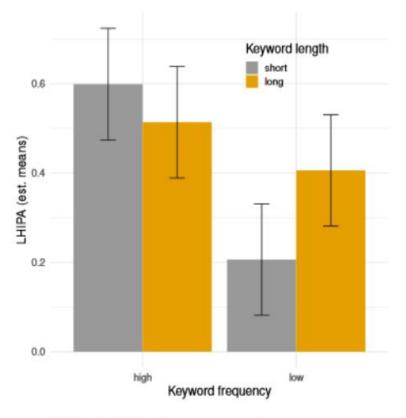












(a) AOI definitions

- (b) fixations (circles) within AOIs
- (c) LHIPA for correct answers

Fig. 2. Example scanpath processing: (a) Areas Of Interest (AOIs) are defined so that only (b) fixations detected within AOIs are processed further via statistical analysis, e.g., fixation count or (c) LHIPA while reading sentences with different types of keywords. *Note:* Error bars represent  $\pm 1$  *SE*.



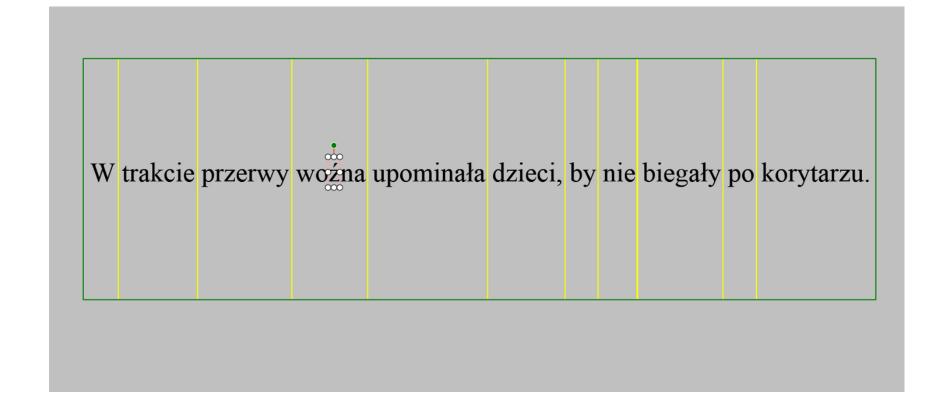








UNITS OF ANALYSIS IN READING STUDIES



We may analyze eye movements over: whole text, paragraph, sentence, word, syllable, letter







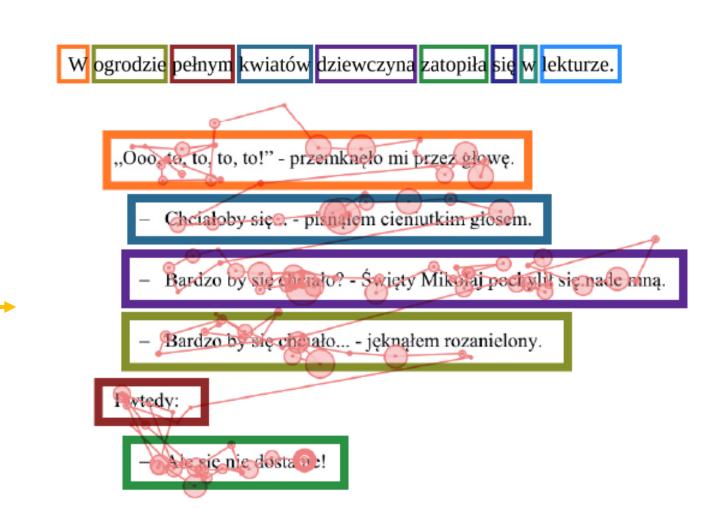




#### AOIs IN READING RESEARCH

A more common method of determining AOI

Used for longer texts





A comparative reading study

reading in typically developing and dyslexic children

fixation, regressions, refixations, skipping



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Swięty Michaj to ma fajne życie – cały rok się byczy i tylko pod koniec grudnia musi trochę popracować; tu rzuci prezent, tam rzuci prezent, z dachu sobie skoczy, na renifery pogwiżdże, przez komin gdzieś wlezie...

Kończyłem właśnie zapisywać te słowa, gdy za moimi plecami rozległo się chrząknięcie.

- Hm... przepraszam... usłyszałem głos Świętego Mikołaja. Co tu jest nagryzmolone?
- Gdzie? baknałem cichutko.

A musicie wiedzieć, że jestem już dorosły i nie wierzę w Świętego Mikołaja.

Nie wierze, nie wierze, nie wierze!

Święty Mikołaj to ma fajne życie – cały rok się byczy i tylko pod koniec grudnia musi trochę popracować; tu rzuci prezent, tam rzuci prezent, z dachu sobie skoczy, na renifery pogwiżdże, przez komin gdzieś wlezie...

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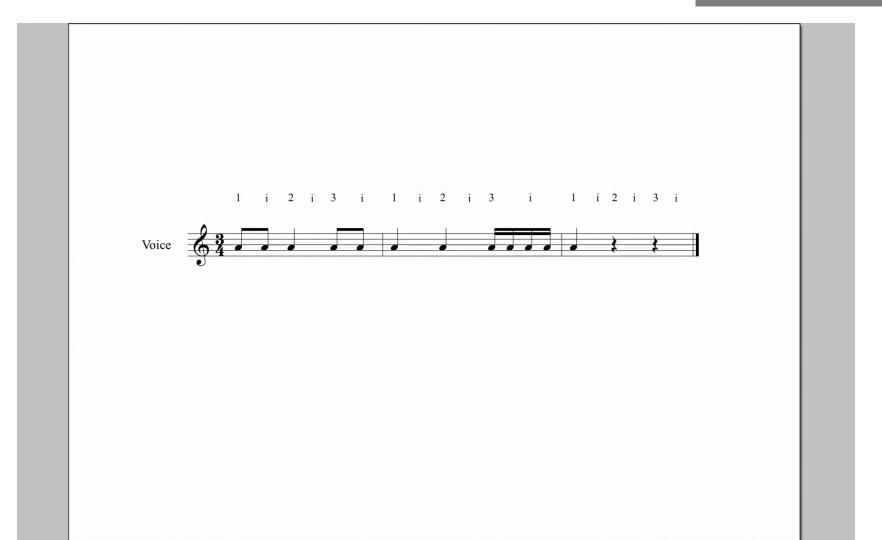








Reading music notes













Transitions between AOIs

Reading film subtitles













Transition
matrix:
analysis of
the
probability of
switching
between
AOIs













EYE TRACKING RESEARCH CENTER ESTABLISHED IN 2014

24 VIDEO EYE TRACKERS 11 GAZE POINTS, 60 Hz 4 GAZE POINTS, 150 Hz 1 SMI RED, 120 Hz 7 PUPIL LABS, 120Hz 1 EYELINK 2000 Hz













#### gazepoint







**Biometrics | Hardware** 









**tobii**pro



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# Eye tracking in the wild

Joint collaboration project











Joint attention in collaboration

project of Katarzyna Wisiecka, PhD candidate



Mobile eye tracking with PupilLabs eyetrackers











#### Mobile eye tracking with PupilLabs

#### Joint attention in collaboration AOI markers help capturing and analyzing eye gaze Lichen grazing/growth rate Lichen growth 23 Powered by see systems.





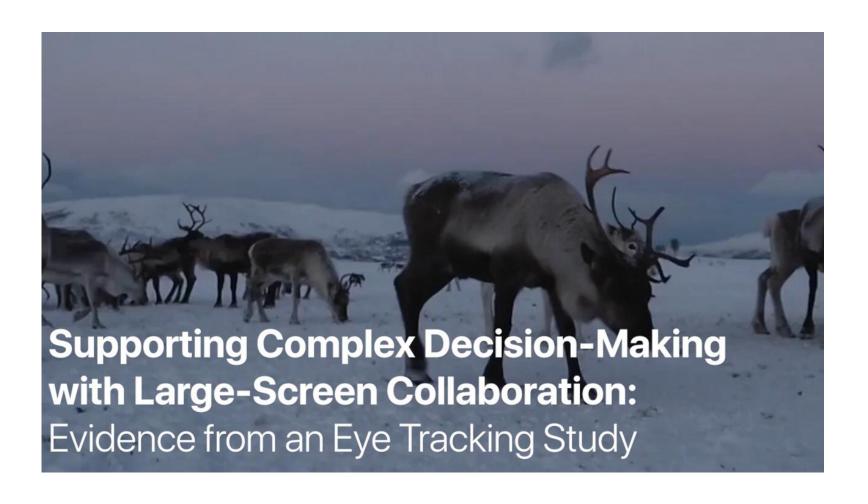






Mobile eye tracking with PupilLabs eyetrackers

Joint attention in collaboration



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## precision and accuracy





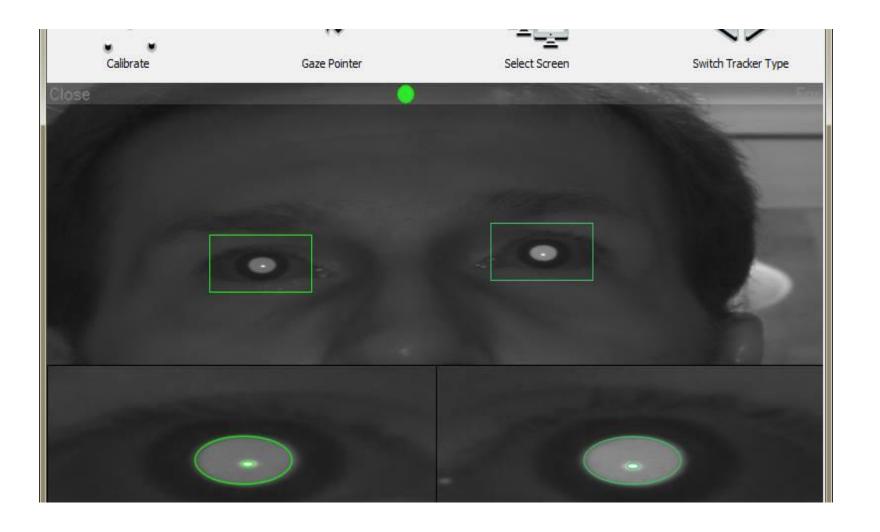






an example of bright pupil and corneal reflection illuminated by infra-red light of Gaze Point 3 eye tracker

gazepoint







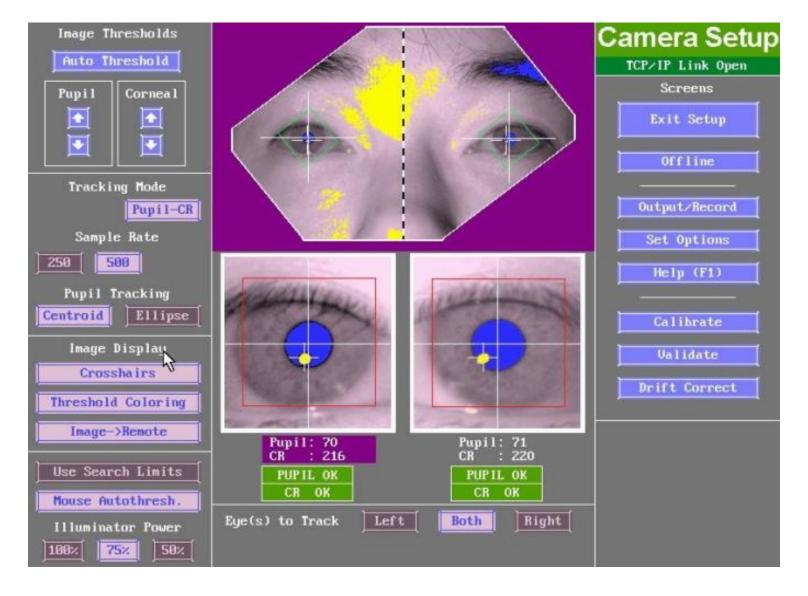






PUPIL AND
CORNEAL
REFLECTION
FOR BOTH EYES





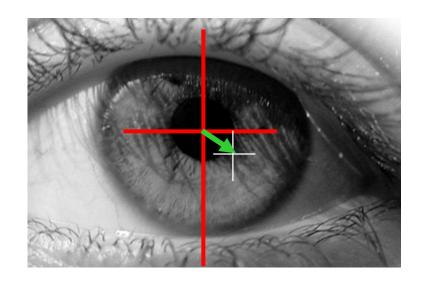




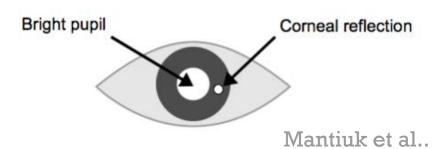


**HOW DOES IT WORK?** 

The corneal reflection of the infrared light source is measured relative to the location of the pupil center



Corneal reflections known as PURKINJE images





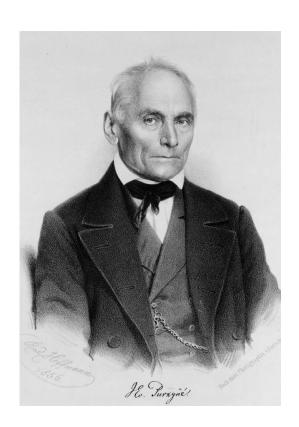








JAN EVANGELISTA PURKYNĚ 1787-1869



Chech anatomist and physiologist One of the founding fathers of physiology. He established the first Department of Physiology in the world at the University of Breslau— in Prussia (now Wrocław, Poland) in 1839.



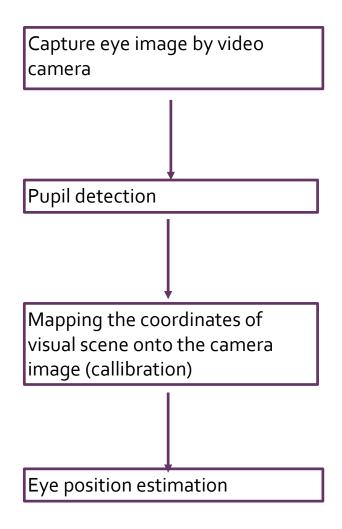


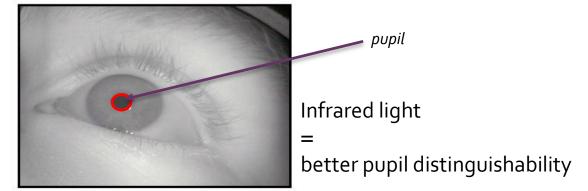


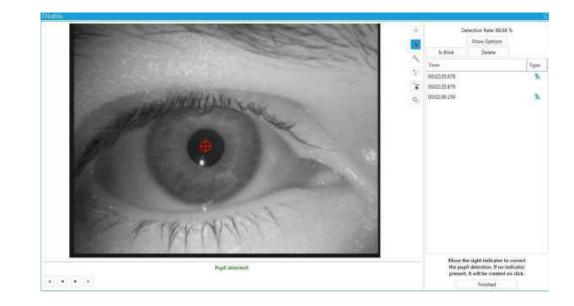




How does video-based eye tracker work?









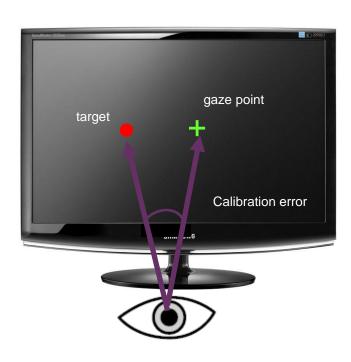








# THE ACCURACY OF THE EYE TRACKER



- defined by the distance between the target and the eye fixation
- (typically expressed in angular degrees)



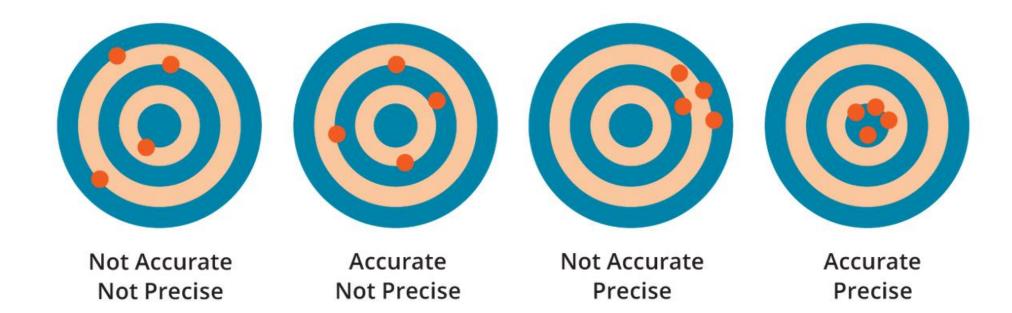








Accuracy and precision



#### CALIBRATION - EXAMPLE





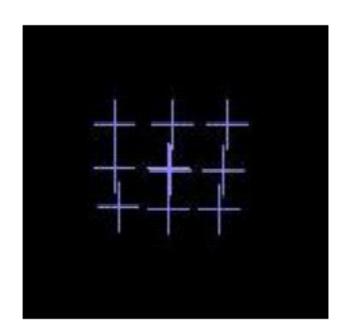


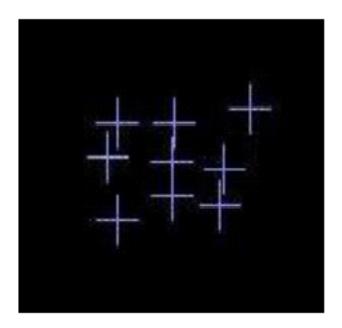






#### CALIBRATION EXAMPLES





















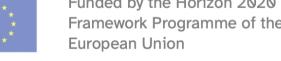




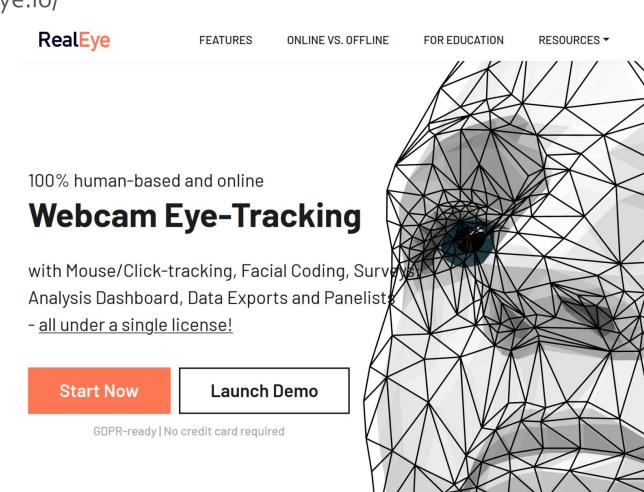




online eye tracking



https://www.realeye.io/













Visualization of attention distribution

