Use genre terms to help users discover the possibilities in your tabletop game collection.



Step Up Your Game with Genre Terms for Tabletop Games

Diane.Robson@unt.edu, Catherine.Sassen@unt.edu, Kevin.Yanowski@unt.edu University of North Texas, Denton, Texas, USA

SUMMARY

We created a controlled vocabulary of genre terms to enhance user access to a large collection of tabletop games.

METHODS

- 1. We evaluated user needs, the nature of the game collection, and goals for its growth.
- 2. To reflect the language of users, we selected genre terms from *Board Game Geek*.
- 3. We created a controlled vocabulary with authorized headings as well as variant, broader and narrower terms.
- 4. We review the vocabulary annually and add terms as needed.

GENRE AUTHORITY RECORD

155 \ Fantasy games

455 \ Magic games
680 \ \$i Those that have themes
and scenarios that exist in a
fictional world. It is a genre that
uses magic and other supernatural
forms as a primary element of plot,
theme, and/or setting.
670 \ boardgamegeek.com

REFERENCES

Genre Terms for Tabletop Games https://tinyurl.com/y5fuwcrn

Robson, D., Sassen, C., Thomale, J., & Yanowski, K. (2019). Enhancing the Discovery of Tabletop Games. *Library Resources & Technical Services*, 63(3), 199–215.

https://tinyurl.com/y68v6evg

