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EQUIPMENT FOR THE IMPLEMENTATION OF A DIGITAL SIGNAL PROCESSING SUPERCOMPUTER FOR COMPLEX KNOWLEDGE BASED APPLICATIONS

Final Report Submitted to the

THE ARMY RESEARCH LABORATORY

Research Agreement No. DAAL03-87-G-0067 by

> School of Electrical Engineering Georgia Institute of Technology Atlanta, Georgia 30332

> > April 26, 1988

Principal Investigator:

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Thomas P. Barnwell III Professor of Electrical Engineering and Rockwell Fellow

$\mathbf{Contents}$

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| 1 | Introduction | 2 |
|---|---------------------------------|----|
| 2 | The Original Laboratory Network | 2 |
| 3 | The Proposed Laboratory Network | 3 |
| 4 | The Funding Constraints | 7 |
| 5 | The Equipment Upgrade | 12 |

1 Introduction

This contract was for equipment to integrate a digital signal processing (DSP) multiprocessor supercomputer, called the Optimal Synchronous Cyclo-Static Array (OSCAR), into the experimental environment at the Digital Signal Processing Laboratory at Georgia Tech. The equipment requested consisted of two major components: a VAX 11/785 computer system to be used as a control processor for the OSCAR; and a Symbolics 3645 LISP processor, to be used for knowledge-based signal processing applications both for the OSCAR and other areas of the DSP research program.

The OSCAR project, which was being funded as part of the DARPA multiprocessor program on Strategic Computing, was an out-growth of theoretical research funded under the Joint Services Electronics Program (JSEP) program. The proposed equipment was needed in order to allow wide and flexible access to the OSCAR so that it could be both effectively developed and also widely utilized in the total basic research program. The research areas which were to be directly effected by this equipment included optimal implementation of DSP algorithms on synchronous multiprocessors, image enhancement and reconstruction, computer vision, adaptive systems, and VLSI design of multiprocessor systems. All of the above areas are currently supported by the DoD at the DSP Laboratory at Georgia Tech.

In addition to areas of research directly effected by the OSCAR, the LISP processor was also to have a major impact on many other areas of DSP research as well. These include knowledge-bases spectrum analysis, speech recognition and coding, image coding, computer vision, and objective measures for speech quality. All of these areas are also currently supported at the DSP Laboratory by either the DoD or other funding agencies.

2 The Original Laboratory Network

Figure 1 shows the layout of the computer network for the DSP Laboratory at the time this equipment upgrade was proposed. At that time, the network utilized four computers: a Data General MV10000 running AOS-VS; a Data General Eclipse S250 running AOS; a Data General Eclipse S250-AP, also running AOS; and a VAX 11/780 running UNIX. All four of these machines were connected in a network. All of the Data General computes were interconnected using an 8 megabit/second parallel bus called a multiprocessor communications adapter, or MCA. All three Data General Computers ran the Xodiac network, which uses an X.25 protocol. The VAX 11/780 was connected to the MV10000 using an ethernet. The VAX connected into the network using TELNET and the TCP/IP protocol. All the resources from all the processors were accessible from anyplace in the network.

Each computer in the network was used for a particular class of activities. The MV10000 was the primary DSP research machine, and supported the bulk of the DSP simulations and implementations. The Eclipse S250 was used exclusively for supporting educational activities. The Eclipse S250-AP was primarily a network server which supports the array processors and the data acquisition system. The VAX 11/780 was dedicated to VLSI and microelectronics research. All of the computers were then being used to capacity, operating twenty four hours a day, seven days a week.

3 The Proposed Laboratory Network

The primary purpose of the proposed research equipment upgrade was to enhance the computational capacity of the computer network, to allow the OSCAR to be effectively utilized in a broad spectrum of DSP research activities and to enhance the environment for knowledge-based signal processing research. To achieve this goal, two different components are required. The first was a powerful, general purpose computer which could be used to integrate the OSCAR into the existing computer network. The second was a dedicated LISP machine to be used with the OSCAR and other research activities in large, complex system realizations. The LISP processor would have the additional advantage of substantially improving the experimental environment of all of the knowledge-based signal processing research.

The network upgrade which was proposed is shown in Figure 2. The computer system which was proposed to support the OSCAR was a VAX 11/785 from the Digital Equipment Corporation (DEC). The system included a VAX-11/785 with 14 megabytes of main memory, a floating point



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Figure 1: Original DSP Computer Network.

accelerator, 6250 bpi magnetic tape, two unibus chassis, 1.2 gigabytes of mass storage, and 32 asynchronous terminal ports. The system was specifically configured to run Berkeley UNIX 4.2.

The system which was proposed to support the knowledge-based signal processing research was based on a Symbolics 3645 processor. The system included a Symbolics 3645 processor with .38 gigabytes of mass storage, 4 megabytes of additional main memory, a floating point accelerator, a laser printer, and all the options needed to perform image processing functions.

The new equipment was to be integrated into the existing computer network as shown in Figure 2. Both the VAX 11/785 and the Symbolics 3645 were to be connected to the existing ethernet which then connected the MV10000 and the VAX 11/780. Since the new VAX 11/785 would also run UNIX and since UNIX network software was to be purchased with the Symbolics system, the new equipment was to integrate immediately into the existing network, and would be accessible to all network users.

Table 1 shows a summary of the total cost of the proposed upgrade, including the cost of maintenance for the contract duration. The total cost of the research equipment was \$503,864. Of this, \$125,966 was provided as matching by Georgia Tech. Hence, the total funding requested is \$377,898.

| Item No. | Specification | Amount | | |
|----------|---------------------------------|---------|--|--|
| 1 | 371,980 | | | |
| 2 | 2 Cost of Symbolics 3645 System | | | |
| 3 | One Year Maintenance | 34,016 | | |
| | Subtotal | 579,491 | | |
| 1 | Discounts on VAX 11/785 | | | |
| 2 | 2 Discounts on Symbolics 3645 | | | |
| 3 | Georgia Tech Cost Sharing | 125,966 | | |
| | Subtotal | 503,864 | | |
| | Total Cost | 377,898 | | |

Table 1: Equipment in Original Proposal.



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Figure 2: Proposed DSP Computer Network.

4 The Funding Constraints

The equipment which was actually purchased and installed differed substantially from that described in the original proposal. There are three basic reasons for these variations. First, and most important, the proposal was not fully funded. In particular, only \$144,000 was made available from ARO. When combined with the matching money from Georgia Tech, a total of \$180,000 was available for the upgrade. Thus, it was simply not possible to acquire all of the equipment in the original proposal. Second, the money did not become available until around April, 1987. By that time, the cost and features of commercially available equipment had evolved considerably. Thus, better equipment choices were available than when the proposal was originally written. Finally, the nature of the OSCAR project had also evolved considerably. The original multiprocessor was fully designed, but due to funding problems at DARPA, was never built. Instead, a different OSCAR was designed and built.

The basis of the new OSCAR design is the AT&T WE-DSP32 floating point signal processor. The WE-DSP32 has a Control Arithmetic Unit (CAU) for 16-bit integer and control functions, and a Data Arithmetic Unit (DAU) for 32-bit floating-point operations. The CAU is capable of 4 MIPS and the DAU can perform up to four million floating-point multiply-accumulates per second, or 8 Mflops. The device has internal memory consisting of 4 kbytes RAM and 2 kbytes ROM. The 100 PAP version of the WE-DSP32 can access up to 56 kbytes of off-chip RAM with a 32-bit data bus. Powerful I/O capabilities are provided by the serial (SIO) and parallel (PIO) ports; data can be transferred through both of these either under program control or by direct memory access, which is transparent to any application running on the WE-DSP32. The serial port permits data exchange with either an external device or another WE-DSP32, while the parallel port permits a simple interface with a controlling microprocessor. The latter contains a number of registers which are directly addressable on the PIO bus. The host microcomputer can examine or change WE-DSP32 memory locations by placing the appropriate address in the PIO Address Register (PAR) and reading or writing the contents of the PIO Data Register (PDR). If DMA and auto-increment are enabled, a contiguous block of memory may be accessed by specifying only the starting address and then doing repeated reads or writes.

The host microcomputer has access to all of the WE-DSP32's memory through the parallel port, which permits examination and modification of memory locations and even downloading of new programs while the processor is running. However, although the DMA is transparent to the processor, it does incur "wait states" spanning several instruction cycles during which program execution is suspended.

The WE-DSP32's instruction cycle time is 250nS; memory cycle time is 125nS. A 160nS version of the WE-DSP32 will be available in early 1987. The memory space of the WE-DSP32 is divided into two banks which permit interleaved accesses, such that four memory accesses may occur in each instruction cycle if bank accesses are alternated. Each instruction cycle consists of four states. On the address and data buses the four states are instruction fetch, one memory write and two memory reads. If two consecutive accesses are made to the same bank, a wait state lasting for one quarter of a cycle is automatically generated.

The multiprocessor architecture must permit as much interconnection as possible between processing elements subject to the constraints of cost, size and feasibility of physical interconnection of the large number of 50-bit wide buses (32 bits for data, 14 bits for address and four bits for control signals). It should provide a means for data to pass between constituent processors as freely as possible and with as little delay as possible. To ensure that a finite number of cyclo-static solutions exist for any given solvable problem, the data path delays between pairs of processors and between local and external memory for any processor must be equal and constant.

The architecture chosen consists of a number of motherboards to each of which are connected up to five constituent processor boards. The motherboard consists of five banks of four IDT7130-70 dual-port memory chips, giving $1k \ge 32$ bits of dual-port RAM per bank, plus address decoding logic and connector banks. Each bank of dual-port memory forms a communication path between two constituent processor boards. The dual-port memory, while not permitting simultaneous access to a memory location

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from both ports, is fast enough to permit two memory cycles during each processor cycle; this ensures that an operand stored by one processing element may be accessed by another during the same processor cycle. Each processor board also contains a bank of 1k x 32 bits of dual-port memory, which is used to form a communication path with another processor board. Thus each constituent processor board can communicate directly with up to four neighbors - two through the motherboard, one through its own dual-port memory and one through that neighbor's dual-port memory. This is illustrated in Figure 3. Thus a single motherboard with five constituent processor boards forms a fully connected synchronous multiprocessor. A large variety of architectures can be formed using any number of constituent processor boards. A simple synchronous ring may be formed simply by chaining processor boards together through their dual-port memories; more complex structures may be assembled by combining any number of constituent processor boards and motherboards with less than full connectivity.

Figure 4 shows a block diagram of a constituent processor board. Each constituent processor board may be equipped with up to three WE-DSP32's - one 100-pin device which handles the external memory interface, and two 40-pin devices. Each device has its own interface to the host microcomputer (through the parallel ports) and the devices are chained together through their serial ports. Thus each processor board is itself an asynchronous multiprocessor, capable of up to 24 Mflops; with the 160nS version of the WE-DSP32, each board is capable of up to 37.5 Mflops. Each processor board is equipped with $8k \times 32$ bits of local memory, plus either a dual-port memory bank for use in the multiprocessor or another bank of $8k \times 32$ if the board is to be used as a stand-alone processor.

One constituent processor board is designated to have master clock, and all others are clocked from that board's clock signal. Each constituent processor board will look in the appropriate bank of dual-port memory to access data generated by another processor board; the compiler is designed to ensure that no processor looks for data before it has been generated and stored by the appropriate processor board. Each constituent processor board may store data in its own local memory, in a single block of dual-port



MULTIPROCESSOR COMMUNICATIONS ARCHITECTURE





Figure 4: OSCAR-32 Constituent Processor.

memory (which will be available to itself and one other processor board) or in all blocks of dual-port memory to which it has access, effectively making data available to all its neighbors simultaneously.

5 The Equipment Upgrade

With the reduced funding, it was not possible to upgrade the laboratory equipment as proposed in the original proposal. However, the goals of the upgrade remained essentially the same as in the original proposal. Stated briefly, these were the fundamental increase in the computational capacity of the laboratory network, the integration of the OSCAR multiprocessor into the overall laboratory environment, and the creation of a broadly based LISP capability. Because of the reduced funding, it was decided that it was impractical to purchase a dedicated LISP machine.

The compromise which was realized is shown in Figure 5, which shows the laboratory network after the upgrade. The laboratory upgrade consists entirely of the addition of a Multiflow Trace Seven Mini-supercomputer. As is shown in Figure 5, the Trace is integrated into the network on the TCP/IP ethernet. The Trace computer had four specific advantages for the laboratory upgrade. First, it is a extremely powerful computational processor in which its arithmetic capacity is easily accessed by it users. It can hence become both the primary computational resource for the network and also control/communications processor for the OSCAR. Second, the Trace runs standard UNIX and its multiprocessor capacity is easily and automatically accessed through standard FORTRAN and C programs. Third, its high-speed VME bus and its network interconnection make it a very flexible environment in which to integrate the OSCAR. Finally, because it was a newly introduced processor, the Multiflow company was willing to give it to Georgia Tech at an extremely attractive price.

The equipment purchased is shown below in Table 2. The entire \$180,000 was spent on this equipment. The equipment is fully delivered and installed, and has been in operation since October, 1987. The Trace has proven to be a very good solution to the laboratory upgrade problem.



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Figure 5: Final DSP Computer Network.

| Item No. | Quantity | Unit | Specifications |
|----------|----------|-----------|-------------------------------------|
| | | Multiflow | |
| 1 | 1 | 7/200B-AB | 7/200 CPU and Cabinet |
| | | | 32 Megabytes Main Memory |
| | | | VME I/O Processor |
| | | | Disk Controller |
| | | | 1.1 Gigabyte disk drive |
| | | | Cartridge Tape Drive |
| | | | 16-line Asynchronous Multiplexor |
| | | | Video Console Terminal |
| | | | 4.3 BSD based Unix Operating System |
| | | Multiflow | |
| 2 | 1 | MU200-CG | 32-64 Megabyte Memory Upgrade |
| | | Multiflow | |
| 3 | 1 | EC100-AA | Ethernet Controller |
| | | Multiflow | |
| 4 | 1 | SW110-AA | Trace Scheduling Fortran Compiler |
| | | Multiflow | |
| 5 | 1 | SW120-AA | Trace Scheduling C Compiler |

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Table 2: Equipment in the Multiflow Trace.

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