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Departamento de Electrónica, Sistemas e Informática

MAESTRÍA EN DISEÑO ELECTRÓNICO



REPORTE DE FORMACIÓN COMPLEMENTARIA EN ÁREA DE CONCENTRACIÓN EN SISTEMAS EMBEBIDOS Y TELECOMUNICACIONES

Trabajo recepcional que para obtener el grado de

MAESTRO EN DISEÑO ELECTRÓNICO

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Introducción

El principal objetivo de este documento es describir el trabajo de formación complementaria realizado en el área de Sistemas Embebidos y Telecomunicaciones. Las materias de concentración y proyectos que se eligieron para este trabajo son las siguientes:

- **Sistemas Embebidos:** Diseño de Convertidor de voltaje DC/DC tipo Boost con controlador PID Discreto.
- **Ingeniería de Software en Ambientes Embebidos:** Desarrollo e implementación de driver de comunicación LIN para sistemas embebidos.
- **Diseño de Sistemas Operativos en Ambientes Embebidos:** Modulo Embebido de Control de Carrocería Automotriz

Estos proyectos fueron seleccionados debido a que estos representaron el mayor impacto en la formación académica y laboral del alumno. El primero de ellos en el área de Electrónica de Potencia y Sistemas de Control Automático en Tiempo Discreto. El segundo, amplió los conocimientos en el área de comunicaciones *Chip to Chip*, un área en crecimiento exponencial en la industria en los últimos años. Y tercero y último represento una oportunidad de aprendizaje a nivel de integración de diferentes disciplinas, donde se utilizó el conocimiento adquirido en los dos proyectos previos y en diferentes asignaturas para poder desarrollar un proyecto integral de desarrollo tecnológico. Los proyectos descritos anteriormente, aportaron conocimientos claves para la obtención de oportunidad laboral del alumno donde actualmente desempeña sus funciones como ingeniero de validación eléctrica de sistemas de entrega de potencia para microprocesadores de última generación.

1. Resumen de los proyectos realizados

Esta sección describe de manera general los proyectos seleccionados para este trabajo.

1.1. Diseño de Convertidor de voltaje DC/DC tipo Boost con controlador PID Discreto

1.1.1 Introducción

Este proyecto consiste básicamente en el diseño de un convertidor con topología *boost* (regulador de subida), que incluye como características principales la implementación de un controlador PID discreto, y la posibilidad de adicionar control digital de protección de sobre carga y sobre voltaje.

1.1.2 Antecedentes

Existen en las aplicaciones automotrices e industriales convertidores de topología de regulador de subida convencionales que ofrecen una solución a medida para cada aplicación, de esta forma la capacidad de reutilización de diseño se vuelve casi nula debido a las características y necesidades especiales de cada aplicación. La mayoría de los circuitos integrados que ofrecen soluciones de convertidores de subida, necesitan configuración especial de hardware, en su mayoría elementos pasivos externos al integrado que con el tiempo pueden presentar envejecimiento o incluso ser más sensibles a problemas fabricación y ensamble, debido a que como es comúnmente conocido estos elementos pasivos presentan elementos de tolerancia que pueden variar su precisión dependiendo del material y costo del mismo. Con la finalidad de evitar la problemática que representa la producción a gran escala de estos dispositivos por los motivos antes mencionados es necesario desarrollar una solución utilizando alternativas como el control discreto, que pueden ser implementados en microcontroladores comerciales de bajo costo y alta confiabilidad.

1.1.3 Solución Desarrollada

La intención de este proyecto fue diseñar un módulo base de control para el regulador que pueda ser reutilizado en diferentes aplicaciones ofreciendo la capacidad de reconfiguración de algunos de sus parámetros más importantes como lo son las diferentes ganancias internas del controlador, que se utilizan para sintonizar el lazo cerrado de control, a manera que se pueda optimizar su respuesta dinámica a diferentes escenarios de carga que la aplicación pueda presentar. El diseño de este módulo de control, además permitirá la adición de características de protección de sobre corriente y sobre voltaje que pueden ser reconfiguradas de igual manera dependiendo de la aplicación.

Con el objetivo de generar un prototipo de bajo costo se fijaron especificaciones de diseño para el convertidor de voltaje, a continuación se muestran las más importantes:

- Voltaje de entrada: 11.5-12 V DC
- Voltaje de salida 40 V DC
- Corriente de Salida 100 mA

El objetivo principal de este prototipo es de servir como prueba de concepto y guía de referencia para futuros proyectos. Ya que como parte de este trabajo de investigación, en este proyecto se describe la teoría y metodología necesaria realizar la sintonización del controlador utilizando un método de caracterización de plantas y herramientas de simulación como Matlab-Simulink para simplificar este proceso.

1.1.4 Análisis de resultados

Como parte de los resultados obtenidos se obtuvo la prueba de concepto del prototipo, el cual alcanzo las especificaciones de diseño antes mencionadas. También se demostró la viabilidad de la metodología de sintonización del controlador. Desafortunadamente por limitaciones de tiempo, no se pudo llevar a cabo el desarrollo de estudios de casos comparativos contra soluciones comerciales y estudios de correlación entre resultados medidos contra simulación.

1.1.5 Conclusiones

La implementación de este proyecto requirió por parte del alumno de la investigación y el desarrollo de un sistema de control automático en tiempo discreto, los conocimientos adquiridos derivados de este trabajo están fundamentados en la teoría del control en tiempo continuo, que después fue necesario trasladar este aprendizaje al dominio del tiempo discreto. Básicamente estos fundamentos pueden ser aplicados ampliamente en los sistemas de control comerciales y específicos que se encuentran en la industria. Aunado a esto, el desarrollo de conocimientos en el área de electrónica de potencia, aportaron competencias claves para la obtención de la oportunidad laboral del alumno.

1.2. Desarrollo e implementación de driver de comunicación LIN-SLAVE para sistemas embebidos

1.2.1 Introducción

El principal objetivo de este proyecto fue el desarrollo de un driver de comunicación basado en el estándar automotriz *Local Interconnect Network* (LIN). Este estándar es utilizado ampliamente para comunicar principalmente sensores y actuadores con unidades electrónicas de control (ECU). Típicamente en una red de LIN encontraremos múltiples sensores/actuadores que poseen un *driver* que puede estar implementado en software o hardware, que están configurado para servir como nodo esclavos (*slave*) en la red, estos nodos esclavos son orquestados por un ECU que internamente contiene un *driver* especial que está conformado por dos etapas. La primera es la etapa Maestro (*master*), que se encarga de orquestar el flujo de mensajes en la red, la segunda etapa es cumple las mismas funciones que el driver de los nodos esclavos. El principal objetivo de esta etapa es enviar y recibir datos de los nodos esclavos de la misma manera que los nodos esclavos realiza esta acción.

1.2.2 Antecedentes

El protocolo LIN es uno de los protocolos de comunicación de velocidad de datos media más utilizado en aplicaciones de control embebido en el área automotriz. Es ideal para aplicaciones de control embebido que no necesitan de transferencias con tasa de datos altas. Típicamente es utilizada en sensores de presión, temperatura, velocidad etc, y controles de elevadores de ventanas y quemacocos. De acuerdo a lo anterior, es importante desarrollar conocimientos en esta área, aunado a esto, es importante aprender acerca de la metodología de desarrollo que se utiliza en las grandes empresas de desarrollo de software embebido, el objetivo principal de este proyecto no fue el de proponer una mejora o innovación a la tecnología ya existente, si no que aprender acerca del proceso de desarrollo y la metodología utilizada en la industria y en paralelo aprender los conceptos básicos de este protocolo de comunicación en sistemas embebidos. Entonces en síntesis el objetivo principal de esta proyecto no fue el proponer alguna mejora en la tecnología ya existente o una nueva solución, si no el de ampliar los conocimientos en el complejo proceso de ingeniería de software.

1.2.3 Solución Desarrollada

La solución desarrollada básicamente consiste en el desarrollo del driver/slave de LIN siguiendo paso a paso el proceso de desarrollo de software basado en la metodología “Waterfall” donde se pueden resaltar las principales etapas como las siguientes:

- Definición de requerimientos
- Arquitectura y Diseño de la solución
- Implementacion
- Prueba y análisis de la solución

La principal característica de esta metodología es que la ejecución de las etapas esta serializada en ejecución, esto implica que no se puede comenzar la siguiente etapa hasta que no se complete la ejecución la etapa anterior, sin embargo, cabe resaltar que al término de la etapa de requerimientos, se pueden paralelizar varias actividades de definición en las etapas subsecuentes, como es el caso de la definición del plan de pruebas, este se puede comenzar definir una vez

terminada la definición de requerimientos pero tendrá dependencias directas de la que no se pueden prever sino hasta que la etapa de diseño está definida. Entonces como primer paso se desarrolló un respectivo documento de requerimientos donde se especificaran claramente el alcance y limitaciones del proyecto. Este documento describe requerimientos del funcionales y no funcionales del *driver* a desarrollar.

Después de definir los requerimientos, se procede a definir la arquitectura del software que será necesario para diseñar la solución final. Básicamente en esta etapa se definen las capas de software en las que se dividirá la implementación, cada una de las capas que se decidan, tomando en cuenta que cada una de las capas tiene un propósito específico. Para el caso de esta implementación se decido dividir la implementación en dos capas:

- LIN *Interface*
- LIN *IOHandler*

La principal función de la capa LIN *IOHandler* es englobar el manejo de los periféricos del chip para soportar comunicación serial. Por otra parte la capa LIN *Interface* se encarga de generar los paquetes a transmitir y decodificar los paquetes recibidos. Esta capa a su vez, será la el punto de conexión entre la capa de aplicación donde en el sistema donde este driver sea utilizado.

Una vez definido la arquitectura se procede a diseñar e implementar en código los bloques internos de cada capa, en este caso se implementaron diferentes funciones en cada bloque para cada una de las tareas de estas capas.

Una vez definida la arquitectura y el diseño, se procede a realizar la implementación en código de la propuesta. Al finalizar la etapa de implementación se procede a realizar la ejecución del plan de pruebas que comenzó a definirse al terminar la etapa de definición de requerimientos, luego fue complementado al terminar la etapa de diseño mientras en paralelo se estaba ejecutando la implementación en código. En base a los resultados obtenidos en la ejecución del plan de pruebas se realizan algunas iteraciones en este proceso de ser necesario, hasta que la solución alcanza el nivel de estabilidad y calidad especificado en la definición de requerimientos. Este es el punto que marca el final del ciclo de vida de este proyecto en esta metodología.

1.2.4 Análisis de resultados

Como resultado final de este proyecto se obtuvo la documentación del proceso de desarrollo de este driver y los archivos en C que describen el driver como tal, este driver refleja la funcionalidad descrita el documento de requerimientos en su totalidad.

1.2.5 Conclusiones

Al concluir este proyecto, se destaca el conocimiento adquirido en el proceso de desarrollo de software. Es comúnmente conocido que la mayoría de las empresas de tecnología han abierto sus puertas al desarrollo de software para automatización o desarrollo de productos. Es por eso que se tan importante el conocer los detalles de cada paso de este proceso, aunado a que este desarrollo fue enfocado a un tema de interés específico en el área automotriz y comunicaciones embebidas, por esta razón este proyecto fue clasificado como alto impacto para la formación académica y laboral del alumno.

1.3. Modulo Embebido de Control de Carrocería Automotriz

1.3.1 Introducción

Este proyecto consiste en el desarrollo de un módulo de control embebido (ECU) para realizar las tareas requeridas en un control de carrocería automotriz.

1.3.2 Antecedentes

Entre los diversos componentes eléctricos-mecánicos que conforman un automóvil, se encuentra el Body Control Module (BCM) que es la unidad responsable de monitorear y controlar varios dispositivos electrónicos que se encuentran en el vehículo.

El objetivo del proyecto fue implementar el BCM, tomando en cuenta que este módulo interactuar con el entorno de manera directa, por lo cual se requiere el uso de puertos de entrada y salida tanto analógicas como digitales, los puertos de entrada analógicos dan información sobre parámetros tales como: humedad, velocidad, estado de la batería, proximidad y nivel de gasolina; y los puertos de entradas digitales informan el estatus del freno de pedal y posición de la llave por mencionar algunos ejemplos. De la misma manera se utilizan puertos de salida para manipular el comportamiento de otros dispositivos, es decir, las luces del automóvil, aire acondicionado, mensajes a través de un protocolo de comunicación al Cluster¹ para desplegar información al usuario en un display, etc. El BCM utiliza el protocolo de comunicación CAN siendo este capaz de transmitir y recibir mensajes del Cluster. Para la etapa de control del BCM se utiliza un micro controlador el cual proporciona las funcionalidades necesarias para el alcance del proyecto.

1.3.3 Solución Desarrollada

El proyecto se desarrolló conforme a la siguiente línea de pasos: generar los requerimientos en base a las necesidades del cliente, realizar la arquitectura de software y hardware, realizar el diseño de software y hardware, generación del banco de pruebas, codificación, implementación y ejecución de pruebas funcionales.

La esta etapa de generar los requerimientos es una de las principales, debido a que de estos depende el funcionamiento adecuado para el proyecto, es decir, los requerimientos deben cumplir con ciertos parámetros como, que sea necesario, no ambiguo, factible, etc. Esta etapa se trabaja a la par con los clientes.

La etapa de arquitectura contempla varios aspectos, principalmente para el software se usó como referencia el modelo AUTOSAR, ya que este es utilizado para aplicaciones automotrices. Para el hardware la arquitectura fue más flexible debido a que el proyecto no se enfoca en el hardware como tal, sin embargo es indispensable para el correcto funcionamiento del sistema.

El diseño es la etapa más larga del desarrollo del proyecto, aquí se ven todas las cuestiones de flujo de datos, es decir, como interactuar las capas de software entre ellas. Las capas

¹ Cluster: Interfaz central para el intercambio de información entre el vehículo y el conductor.

de software que se utilizaron son las siguientes: capa de bajo nivel conocida como MCU² que es la encargada de acceder directamente al hardware a través de los registros de lectura y escritura. La siguiente capa de software es la ECU³ que es la que provee la interface entre la capa de bajo nivel y la capa de aplicación, en esta capa realiza una interpretación del valor eléctrico obtenido en la capa anterior. La última capa es la de aplicación, esta se comunica directamente con la capa ECU es la que maneja la parte lógica del sistema, es la única capa que puede tomar decisiones. Paralelo a estas capas se tiene el Scheduler que se encarga de ejecutar las tareas en un tiempo definido, cabe mencionar que las tareas tienen prioridad y están definidas en base a su tiempo de ejecución, tomando en cuenta que la de menor tiempo es la de mayor prioridad.

Una vez terminado la arquitectura y el diseño, se procede a generar el banco de pruebas, y se enfoca principalmente en el código, de los diagramas generados en la etapa de diseño, se extrae el funcionamiento de dicho flujo y se genera una prueba para ese flujo.

En general, al final del proceso de ciclo de vida del proyecto, se obtuvo el modulo de control de carrocería cuya funcionalidad principal es monitorear los sensores y ejercer acción de control sobre los actuadores, también enviar información al Clúster para desplegarla al usuario.

1.3.4 Análisis de resultados

En este proyecto se ha proporcionado un ejemplo de un uso efectivo de la metodología de diseño y desarrollo de un módulo controlador carrocería automotriz. En la fase de definición de la arquitectura, se utilizó un enfoque sencillo con el fin de cubrir todas las necesidades del proyecto con un bajo esfuerzo de diseño y codificación. Desde el punto de vista de desarrollo de software, este enfoque permite adoptar algunas de las ventajas que ofrecen las arquitecturas de software estandar en la industria automotriz como lo es AUTOSAR. A su vez, esta no esta limita solo a los estándares, si no que ofrece flexibilidad para integrar futuros desarrollos. Utilizando una arquitectura de software modular facilita el trabajo en equipo y la reutilización de código. Para validar y mejorar la funcionalidad del BCM, se desarrolló un prototipo simple. Este prototipo

² MCU (MicroController Unit). Unidad del microcontrolador.

³ ECU (Electronic Control Unit). software cuya lógica le permite tomar decisiones (operar los actuadores) según la información del entorno proporcionada por los sensores.

permitió implementar rutinas de auto-prueba por software, lo cual ayudo a disminuir el tiempo de la validación de la funcionalidad del producto.

1.3.5 Conclusiones

Uno de los principales objetivos de este proyecto fue desarrollar un BMC que permita alcanzar un rendimiento constante para satisfacer las necesidades de un vehículo en tiempo real, lo cual agrego valor práctico y técnico para el alumno. Como parte de posibles trabajos futuros, se podría considerar la implementación de este modulo de control en un vehiculo convencional, con la finalidad de corroborar el correcto funcionamiento del modulo diseñado y expandir la posibilidad de agregar mejoras.

2. Conclusiones

El desarrollo de los proyectos mencionados en la sección anterior, representaron una oportunidad de crecimiento profesional del alumno, de tal manera que los conocimientos adquiridos a partir del desarrollo de estos, fue clave para obtener mejores oportunidades laborales donde estos conocimientos pueden ser aplicados, esto es debido al tamaño del reto técnico que las grandes empresas de tecnología avanzada requieren. El desarrollo de los proyectos mencionados en la sección anterior, representaron una oportunidad de crecimiento profesional del alumno, de tal manera que los conocimientos adquiridos a partir del desarrollo de estos, fue clave para obtener mejores oportunidades laborales donde estos conocimientos pueden ser aplicados, esto es debido al tamaño del reto técnico que las grandes empresas de tecnología avanzada requieren.

Apéndice

A. DESIGN OF A BOOST DC/DC CONVERTER WITH DISCRETE PID CONTROLLER

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1. Introduction

This document describes the proposal to develop a closed loop power DC/DC converter with a fault confinement sub-system.

The main features of this converter are the implementation of a Discrete PID controller in order to regulate the output voltage, the capability to sense the power consumption of the load and the capability to detect a possible shortcut or open circuit conditions in order to determine when to stop providing energy to the load.

2. System Overview

The Power Converter System is an electronic board which has different capacity such as:

Measure:

- Monitor any possible shortcut or open circuit conditions.
- Maintain the current and voltage in the load.

ECU shall provide:

- Control of the DC Voltage Output

Special Behavior:

- RTOS implementation for control all the tasks of the ECU.
- Output voltage regulated by a discrete PID controller implemented in the ECU.
- DC/DC Conversion from 12V to 40 V.
- Power output signals must isolated much as possible.

Example of a conversion system in the *figure 1*:

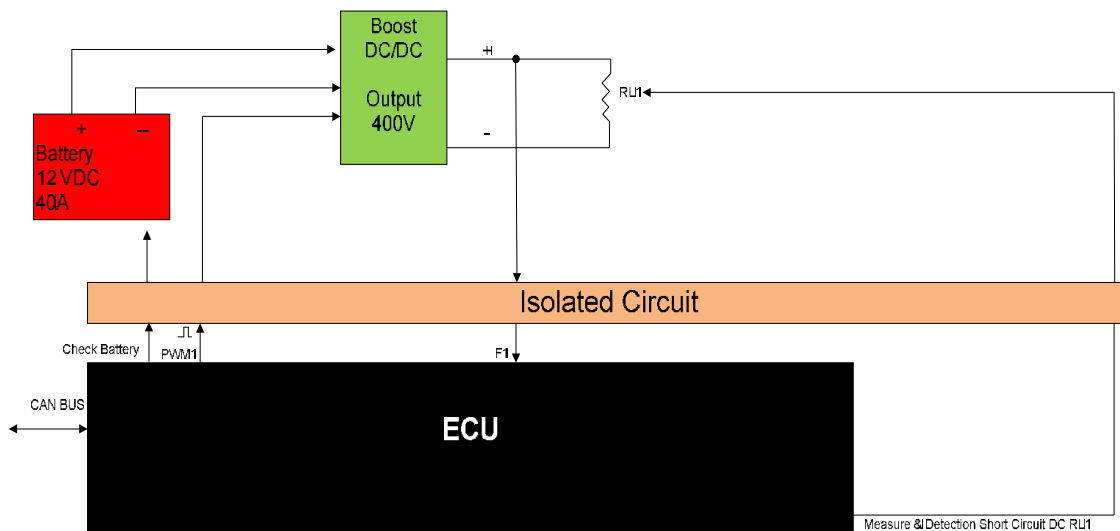


Fig. 1 Electronic power converter

3. DC Boost Converter

The switching power supply market is flourishing quickly in today's high-tech world. Design engineers aren't always supplied with the desired amount of voltage they need in order to make their design work. Adding an additional voltage supply to a design is not always cost efficient. This report is intended to provide the designer with a method of boosting DC voltage from 11.5 Volts to 12 Volts, by using a DC-DC switching boost converter designed specifically for this task. All goals, design procedures, tests, data, conclusions, and costs have been documented within this report.

3.1 Block Diagram

The basic building blocks of a boost converter circuit are shown in Fig. 2.

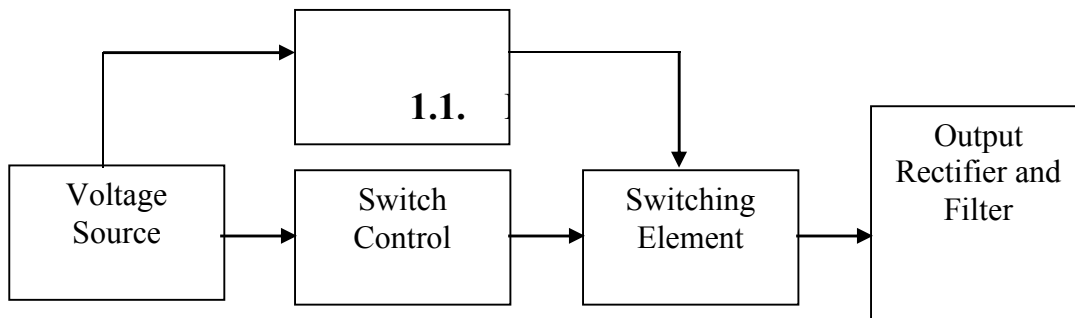


Fig. 2 Block diagram

The voltage source provides the input DC voltage to the switch control, and to the magnetic field storage element. The switch control directs the action of the switching element, while the output rectifier and filter deliver an acceptable DC voltage to the output.

3.2 Specification

Design engineers working in today's high tech environment have to deal with a rapidly changing market of electronic products and components. As new technology develops, integrated circuits function faster and are smaller in size. Design a boost converter with an output voltage of approximately 40 Volts. If we have a Voltage Source of 12 Volts with a resistance load equal to 330 Ohms and.

3.2.1 Calculation of DC Boost Converter

V_s = Voltage Source

V_o = Voltage Output

I_L = Current Inductor

I_{out} = Current Output

R_L = Resistance Load

P_o = Power Output

First. We determine the duty cycle:

$$\begin{aligned} D &= 1 - V_s/V_o = 1 - 12/38 \\ &= 1 - .315789474 \\ &= .684210526 \end{aligned}$$

Secondth. We determine the L_{min}:

$$\begin{aligned} L_{min} &= D(1-D)(1-D) R/2f = .68421(1-.68421)(1-.68421)(330)/2(32.5Khz) = \\ &= .68421(.31579)(.31579)(330)/65000 = .68421(.099723324)(330)/65000= \end{aligned}$$

$$= .68421(32.9086)/65000 = .000346407 = 346.407 \text{ micro Henry}$$

We propose an Inductor bigger than 13 percent, with the objective to assure the permanent current.

Inductor = 394 micro Henry.

Thirdth. We determine the I_L:

$$\begin{aligned} I_L &= V_s/(1-D)(1-D)R = 12/(1-.68421)(1-.68421)(330) = 12/((.31579)(.31579)(330)) \\ &= 12/((.09972)(330)) = 12/32.9076 = .364 \\ &= 12/((.09972)(330)) = 12/32.9076 = .364657 \text{ Ampers} \\ \Delta I_L/2 &= V_s D T/2L = 12(.684210526)/2(.000346407)(32500) = \\ &= 8.210526312/((.0007828)(32500)) = 8.210526312/25.61 = .32059845 \end{aligned}$$

$$I_{max} = .364 + .3205 = .6845$$

$$I_L + \Delta I_L/2$$

$$I_{min} = .364 - .3205 = .0435$$

$$I_L - \Delta I_L/2$$

Fourth. We determine the Capacitor:

Calculate the ripple voltage

$$C > I_{out} / (V_{ripple} * \text{freq})$$

$$C > .115/((.01)(32500))$$

$$C > .115/325 = .000353846$$

$$C > 353 \text{ microFarads}$$

We use a capacitor = 470uF (63Volts)

Fifth. We determine the Diode:

We choose a Diode Schotky that support 40 Volts to 1 Amper = 1N5819, is a semiconductor diode with a low forward voltage drop and a very fast switching action.

Sixth. We determine the Transistor Mosfet:

Mosfet that support 100V to 9.2 Ampers = IRF520 is used for amplifying or switching electronic signals.

Seventh. We determine the Power Output:

$$P_o = VI$$

$$V = I_{load} = I = V/RL = 38/330 = .115 \text{ Ampers}$$

So

$$P_o = 38 * .115 = 4.3 \text{ Watts}$$

The behavior of the circuit is show in the next graphs (**Figure 3**).

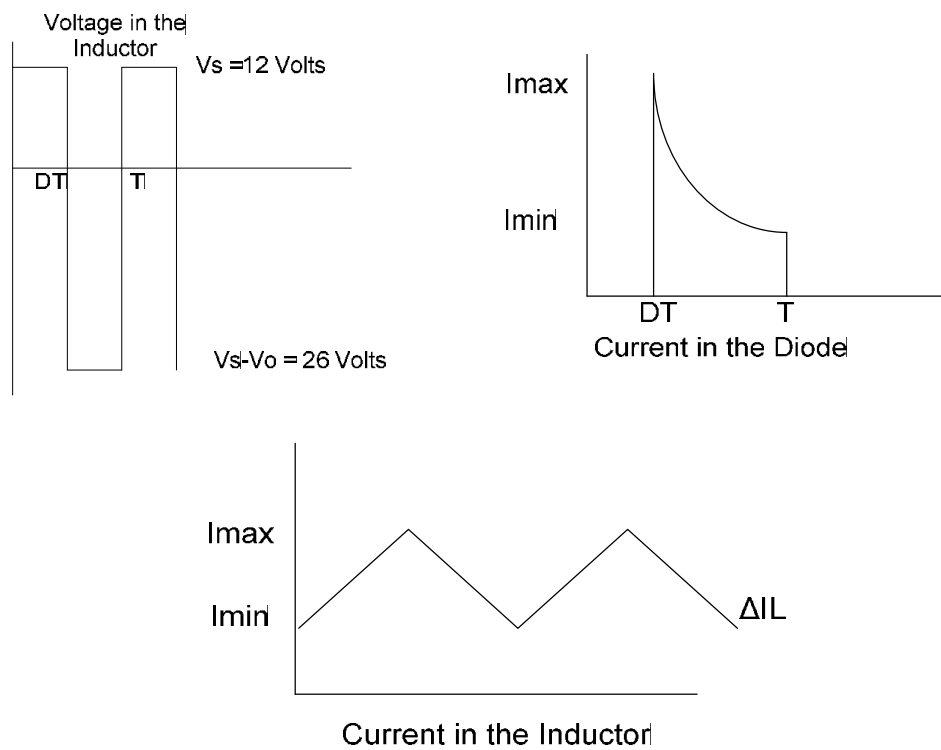


Fig. 3. Behavior of the DC Boost Converter

Eighth. Protection Circuit:

Also we use Electronic Protection Circuit that absorbs and generates currents rapidly for obtains an switching of high speed

We configure two transistor (2N3904 and 2N3906) for obtains totem pole circuit.

Ninth. Voltage Divisor (**Figure 4**).

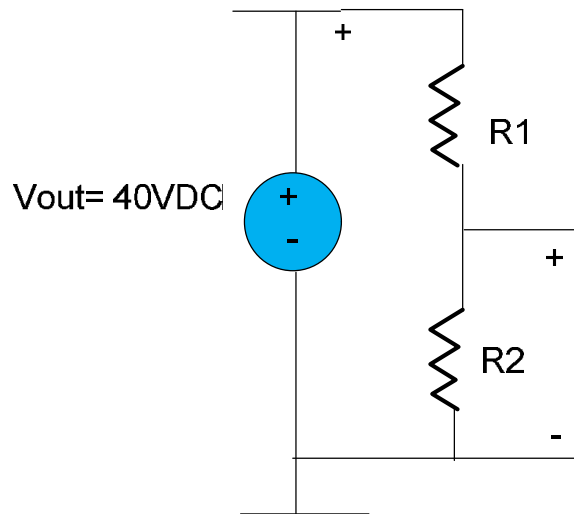


Fig. 4. Voltage Divisor

$$V_x = R_2(V_{out})/R_1+R_2$$

$$V_x (R_1+R_2) =R_2(V_{out})$$

$$V_x(R_1) = R_2(V_{out})-V_x(R_2)$$

$$V_x(R_1) =R_2(V_{out}-V_x)$$

$$R_2 =V_x(R_1)/(V_{out}-V_x)$$

We propose $R_1 =100K$ and $V_x = 2.5V$

and calculated the value of R_2

$$R_2 =2.5(100k)/40-2.5 = 250\ 000/37.5 = 6.6K$$

We show the complete circuit in the next **Figure 5**.

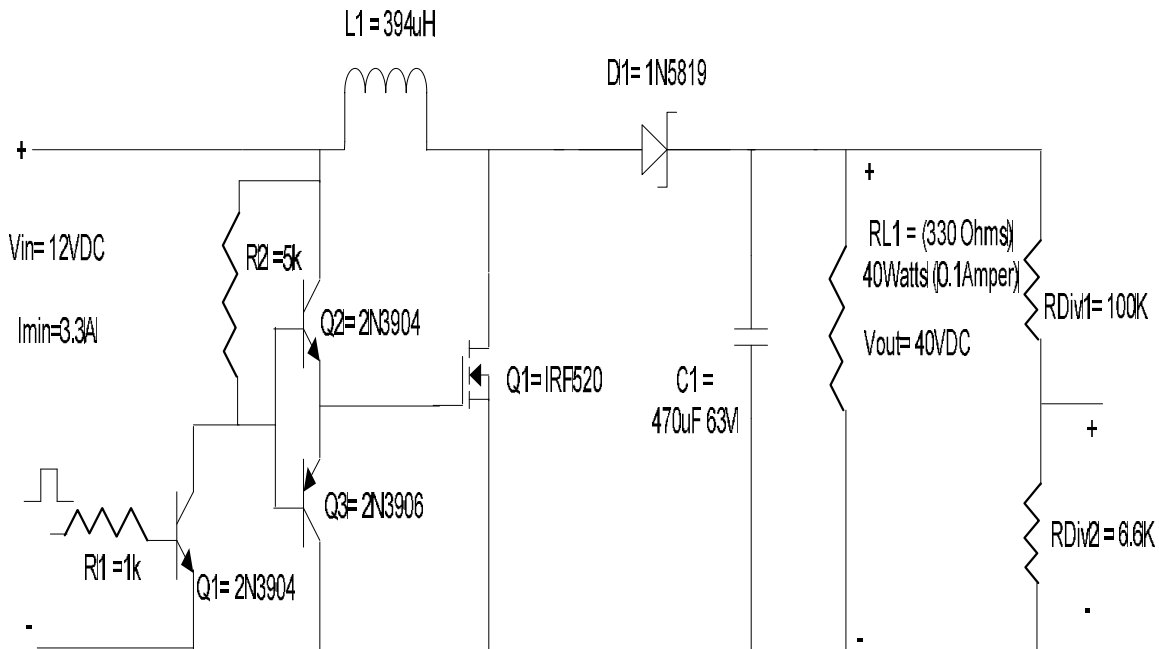


Fig. 5. Circuit of DC Boost Converter

4. PID Controller

A **proportional–integral–derivative controller (PID controller)** is a generic control loop feedback mechanism (controller) widely used in industrial control systems – a PID is the most commonly used feedback controller. A PID controller calculates an "error" value as the difference between a measured process variable and a desired setpoint. The controller attempts to minimize the error by adjusting the process control inputs.

The PID controller calculation (algorithm) involves three separate constant parameters, and is accordingly sometimes called **three-term control**: the proportional, the integral and derivative values, denoted *P*, *I*, and *D*.

Heuristically, these values can be interpreted in terms of time: *P* depends on the *present* error, *I* on the accumulation of *past* errors, and *D* is a prediction of *future* errors, based on current rate of change. The weighted sum of these three actions is used to adjust the process via a control element such as the position of a control valve, or the power supplied to a heating element.

In the absence of knowledge of the underlying process, a PID controller has historically been considered to be the best controller. By tuning the three parameters in the PID controller algorithm,

the controller can provide control action designed for specific process requirements. The response of the controller can be described in terms of the responsiveness of the controller to an error, the degree to which the controller overshoots the setpoint and the degree of system oscillation. Note that the use of the PID algorithm for control does not guarantee optimal control of the system or system stability.

Some applications may require using only one or two actions to provide the appropriate system control. This is achieved by setting the other parameters to zero. A PID controller will be called a PI, PD, P or I controller in the absence of the respective control actions. PI controllers are fairly common, since derivative action is sensitive to measurement noise, whereas the absence of an integral term may prevent the system from reaching its target value due to the control action.

4.1. PID Controller Theory

The PID control scheme is named after its three correcting terms, whose sum constitutes the manipulated variable (MV). The proportional, integral, and derivative terms are summed to calculate the output of the PID controller. Defining $u(t)$ as the controller output, the final form of the PID algorithm is:

$$u(t) = MV(t) = K_p e(t) + K_i \int_0^t e(\tau) d\tau + K_d \frac{d}{dt} e(t)$$

where

K_p : Proportional gain, a tuning parameter

K_i : Integral gain, a tuning parameter

K_d : Derivative gain, a tuning parameter

e : Error = $SP - PV$

t : Time or instantaneous time (the present)

τ : Variable of integration; takes on values from time 0 to the present t .

4.1.1 Proportional Term

The proportional term produces an output value that is proportional to the current error value. The proportional response can be adjusted by multiplying the error by a constant K_p , called the proportional gain constant (Figure 6).

The proportional term is given by:

$$P_{out} = K_p e(t)$$

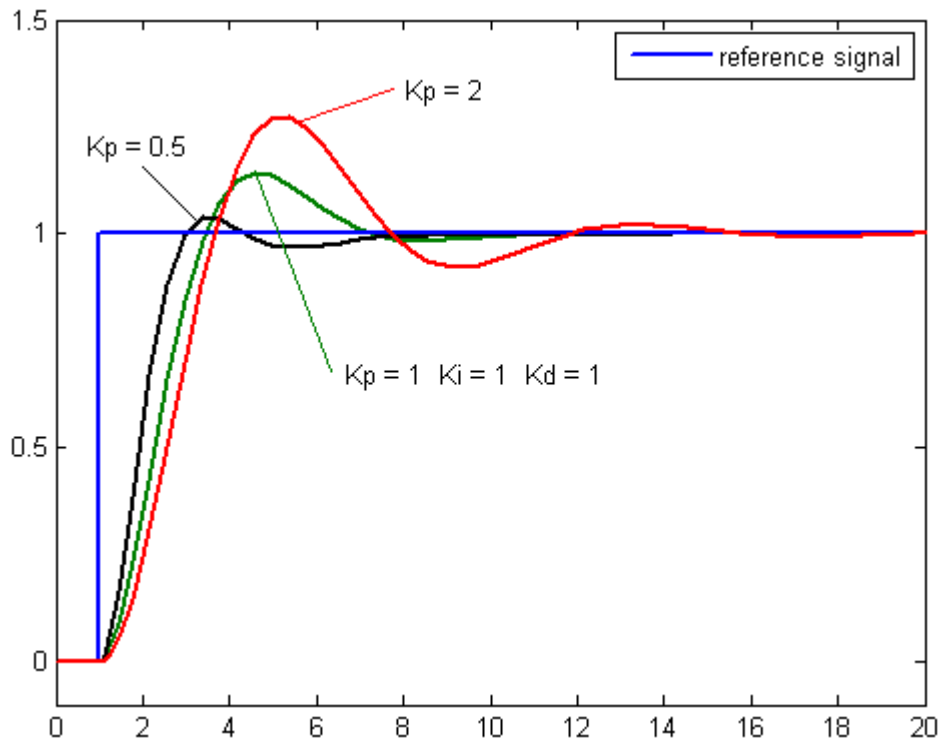


Fig. 6. Proportional Control

A high proportional gain results in a large change in the output for a given change in the error. If the proportional gain is too high, the system can become unstable. In contrast, a small gain results in a small output response to a large input error, and a less responsive or less sensitive controller. If the proportional gain is too low, the control action may be too small when responding to system disturbances. Tuning theory and industrial practice indicate that the proportional term should contribute the bulk of the output change.

4.1.2 Integral Term

The contribution from the integral term is proportional to both the magnitude of the error and the duration of the error. The integral in a PID controller is the sum of the instantaneous error over time and gives the accumulated offset that should have been corrected previously. The accumulated error is then multiplied by the integral gain (K_i) and added to the controller output (Figure 7).

The integral term is given by:

$$I_{\text{out}} = K_i \int_0^t e(\tau) d\tau$$

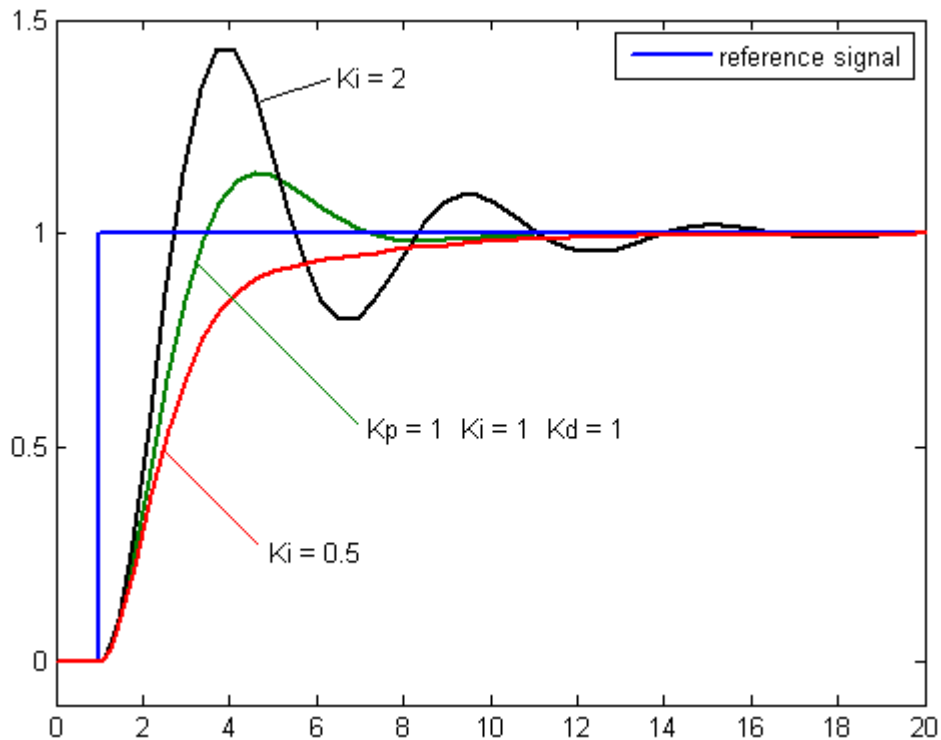


Fig. 7. Proportional -Integral Control

The integral term accelerates the movement of the process towards setpoint and eliminates the residual steady-state error that occurs with a pure proportional controller. However, since the integral term responds to accumulated errors from the past, it can cause the present value to overshoot the setpoint value.

4.1.3 Derival Term

The derivative of the process error is calculated by determining the slope of the error over time and multiplying this rate of change by the derivative gain K_d . The magnitude of the contribution of the derivative term to the overall control action is termed the derivative gain, K_d .

The derivative term is given by:

$$D_{out} = K_d \frac{d}{dt} e(t)$$

The derivative term slows the rate of change of the controller output. Derivative control is used to reduce the magnitude of the overshoot produced by the integral component and improve the combined controller-process stability. However, the derivative term slows the transient response of the controller. Also, differentiation of a signal amplifies noise and thus this term in the controller is highly sensitive to noise in the error term, and can cause a process to become unstable if the noise and the derivative gain are sufficiently large. Hence an approximation to a differentiator with a limited bandwidth is more commonly used. Such a circuit is known as a phase-lead compensator.

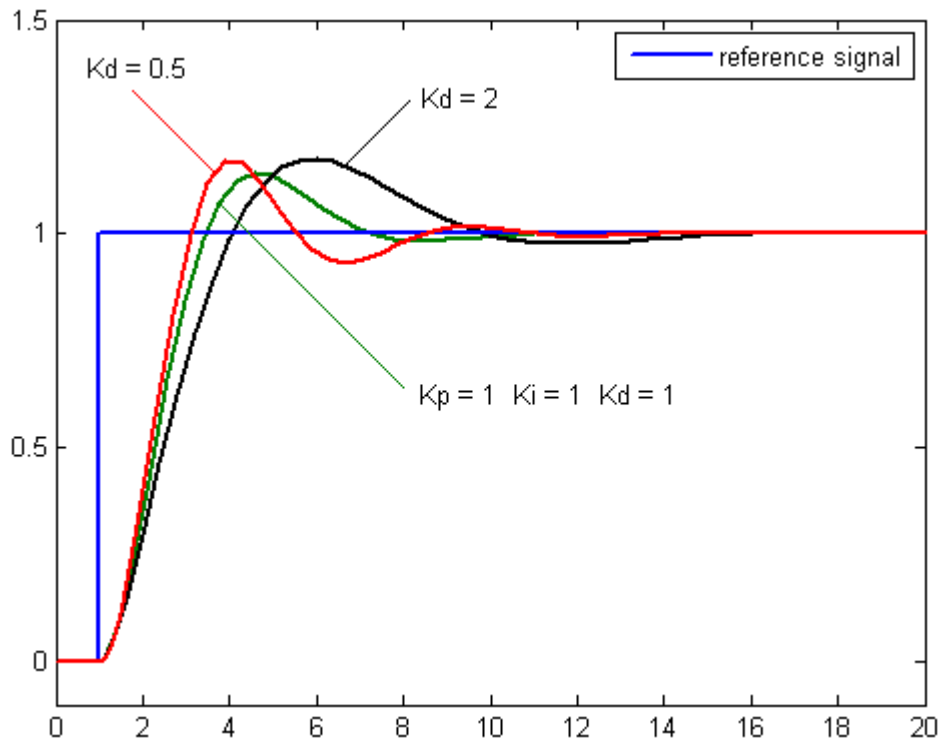


Fig. 8. Proportional-Integral-Derivative Control

4.2 Loop Tuning

Tuning a control loop is the adjustment of its control parameters (proportional band/gain, integral gain/reset, derivative gain/rate) to the optimum values for the desired control response. Stability (bounded oscillation) is a basic requirement, but beyond that, different systems have different behavior, different applications have different requirements, and requirements may conflict with one another.

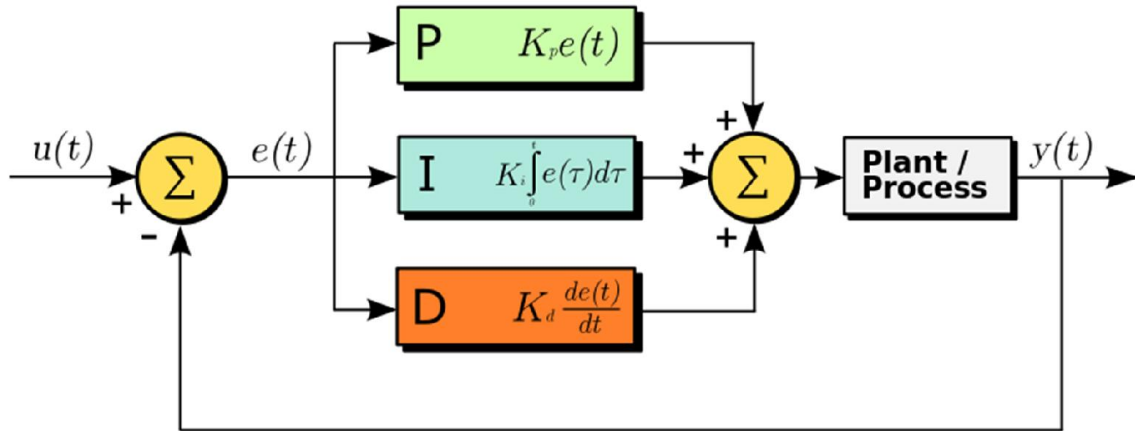
PID tuning is a difficult problem, even though there are only three parameters and in principle is simple to describe, because it must satisfy complex criteria within the limitations of PID control. There are accordingly various methods for loop tuning, and more sophisticated techniques are the subject of patents; this section describes some traditional manual methods for loop tuning.

Designing and tuning a PID controller appears to be conceptually intuitive, but can be hard in practice, if multiple (and often conflicting) objectives such as short transient and high stability are to be achieved. Usually, initial designs need to be adjusted repeatedly through computer simulations until the closed-loop system performs or compromises as desired.

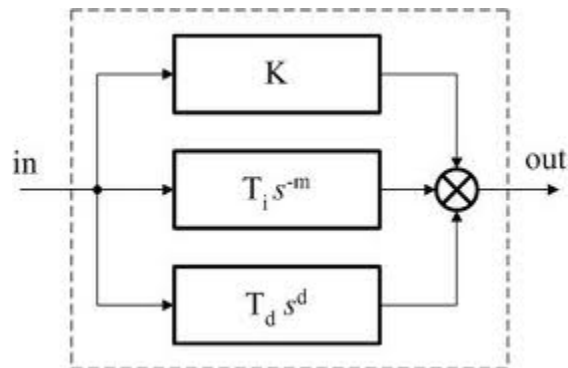
Some processes have a degree of non-linearity and so parameters that work well at full-load conditions don't work when the process is starting up from no-load; this can be corrected by gain scheduling (using different parameters in different operating regions). PID controllers often provide acceptable control using default tunings, but performance can generally be improved by careful tuning, and performance may be unacceptable with poor tuning.

4.3 PID Controller Implementation

In order to realize the implementation of the controller described before on the microcontroller we need to discretize its mathematical model (Figure 9).



a)



b)

Figure 9.- a) Mathematical model of the PID controller in continuous time, b) Mathematical model of the PID controller in discrete time.

In discrete time the error signal $e(t)$ becomes $e(T)$ where T represent the period of the sample rate. There are many way to discretize a mathematical model, in order to reduce the development time of the project a reference model of a Discrete PID controller is used. Figure 10 shows the details of the adopted model.

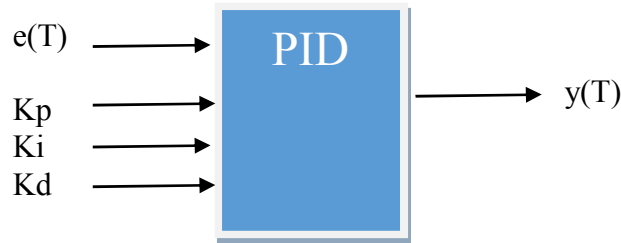


Figure 10.- Discrete PID reference model.

Where $e(T)$ is the discrete error signal, Kp is the proportional gain, KI is the integrative gain and Kd is the derivative gain value. the signal $y(T)$ is given by the next expression:

$$y(T) = (Kp + Ki + Kd)e(T) - (Kp + 2Kd)e(T - 1) + (Kd)e(T - 2) + m(t - 1)$$

Where:

$e(T)$ = set point – process variable (discrete time)

The factor $e(T-1)$ is the value of the error signal delayed 1 sample, and $e(T-2)$ is delayed twice.

Now we need be focused on implement a function to perform the calculation of $y(T)$ on the microcontroller.

4.4 Controller Physical Implementation

The Figure 11 describes the physical implementation of the Discrete PID controller using the microcontroller to calculate the value of $y(T)$ and converting this value to a PWM signal.

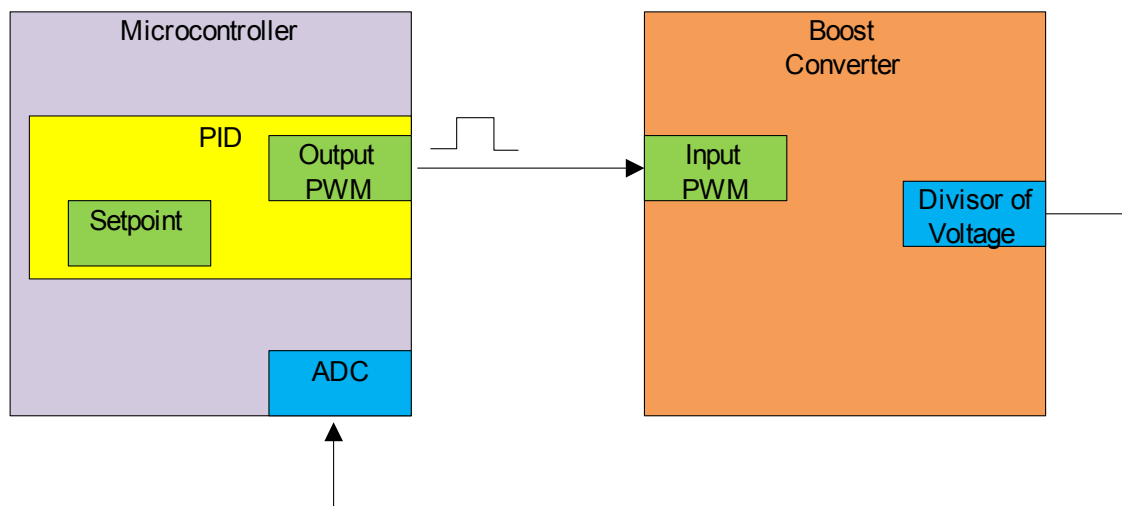


Figure 11.- block diagram of physical implementation for the Discrete controller.

4.5 DC-DC Converter Transfer Function

Other important thing for the discrete controller implementation is to determine the Transfer Function (TF) of the DC-DC converter before applying the PID discrete controller.

Determine the TF of any system is a very hard task using analytical methods, for these reason we used the IDENT Matlab toolbox in order to determine the TF of the DC-DC converter. This tool box uses a neural network system to determine the TF of any system under analysis, the procedure is simple: this toolbox only need two data vector to realize the calculation of the TF, the first data vector must be a series of input values for the system, and by the other hand the second data vector must be the correspond output value for each input data. If we can obtain a lot of input and output values we can achieve a better approximation of the TF for the system under analysis. The Table 1 contains a series of 24 values for the input & output data vector.

Pos	Input Voltage	Output Voltage
1	0	6.47V
2	560mV	56V
3	540mV	51.7V
4	680mV	56V
5	650mV	27.8V
6	790mV	34.4V
7	796mV	57.0V
8	1.08	45.0V
9	1.22	40.6V
10	1.51	37.4V
11	1.66	36.2V
12	1.8	36.1V
13	1.95	33.5V
14	2.14	31.9V
15	2.33	30.7V
16	2.52	29.3V
17	2.84	26.7V
18	2.99	25.4V
19	3.14	24.0V
20	3.28	22.6V
21	3.57	20.1V
22	3.71	18.8V
23	3.85	17.6V
24	4	16.4V

Table 1.- Input/Output data vectors.

Once having this information we can proceed to introduce this values to the IDENT tool box. The procedure to obtain the TF of the DC-DC converter is shown in the Figure 12.

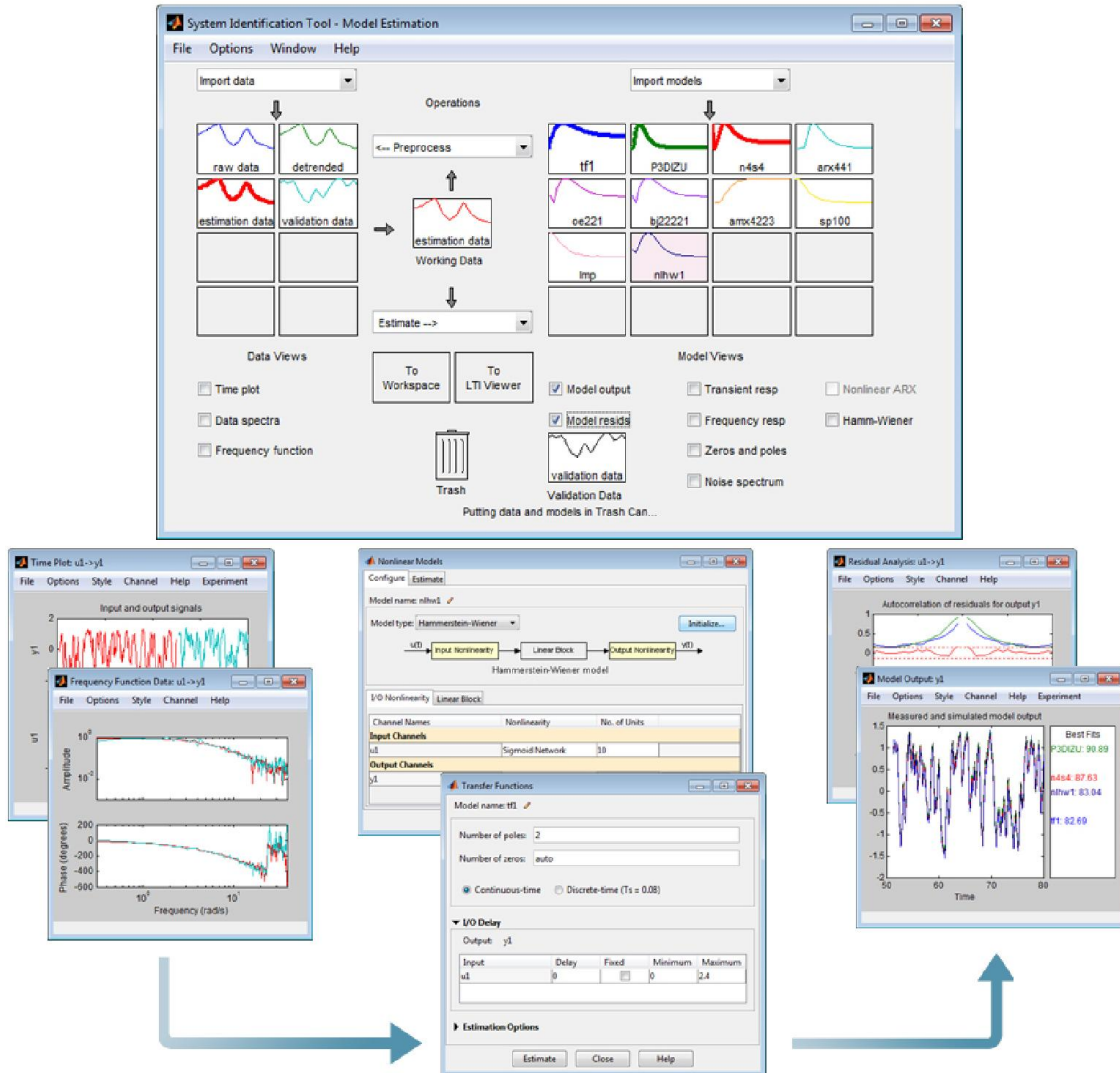


Figure 12. Procedure to determine the TF of the DC-DC converter using the IDENT toolbox of Matlab.

4.6 Results

The TF calculated for the tool box :

$$TF = \frac{3.4556}{2.5562476S^2 + 9.65648S + 8.8457}$$

4.6.1 Finding Kp, Ki and Kd

To determine the values of K_p, K_i and K_d which satisfy the desing requirements for the DC-DC converter we use Simulink to simulate the behavior of the Discrete controller, and help to determine the required values. Figure 13 show the Simulink block diagram of the Discrete PID controller used to determine the required values.

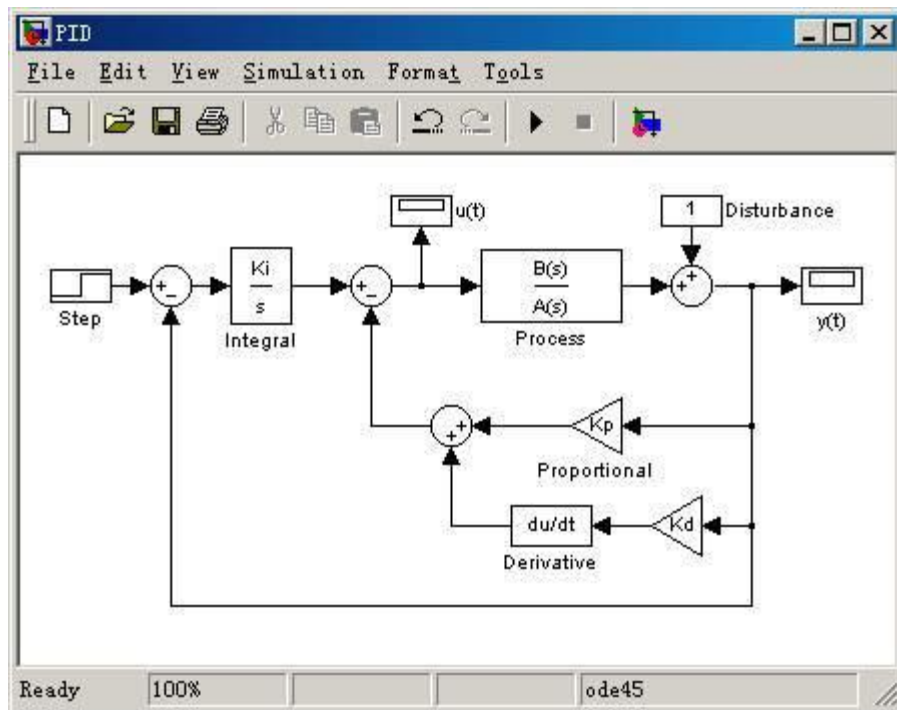


Figure 13. Simulink block diagram of the discrete PID controller

The result values of the constants are described below

K_p= 5.678

K_d= 0.015478

K_i= 1.56247

B. DEVELOPMENT AND DESIGN OF A LIN-SLAVE

1. Requirements specification document

Document Change History

Date	Version	Changed by
15-11-12	0.1	A. Serrano
17-11-12	0.2	A. Serrano
22-11-12	0.3	A. Serrano
25-11-12	0.4	A. Serrano
30-11-12	1.0	A. Serrano

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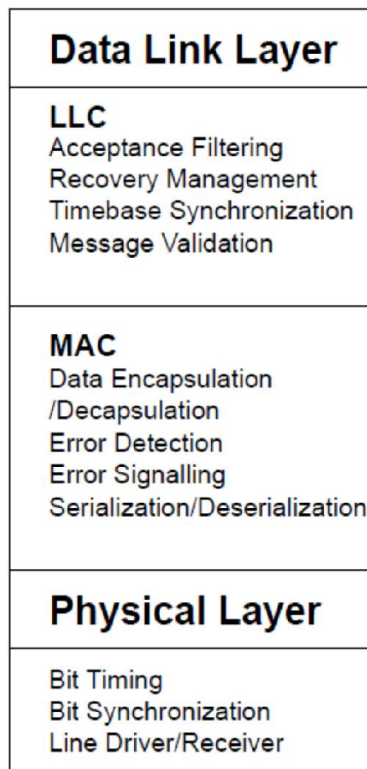
1. Purpose and Scope

This document specifies the software requirements for the Data Link Layer and the Physical Layer of the LIN Protocol according with the OSI reference model (Figure 1.1) focus on the slave nodes. The software layers mentioned before will be addressed in the following Basic Software Modules:

LIN

LIN Interface(Linf)

Figure 1.1. OSI reference model.



LLC = Logical Link Layer

MAC = Medium Access Control

2.-Requirement

2.1 LIN Protocol Overview

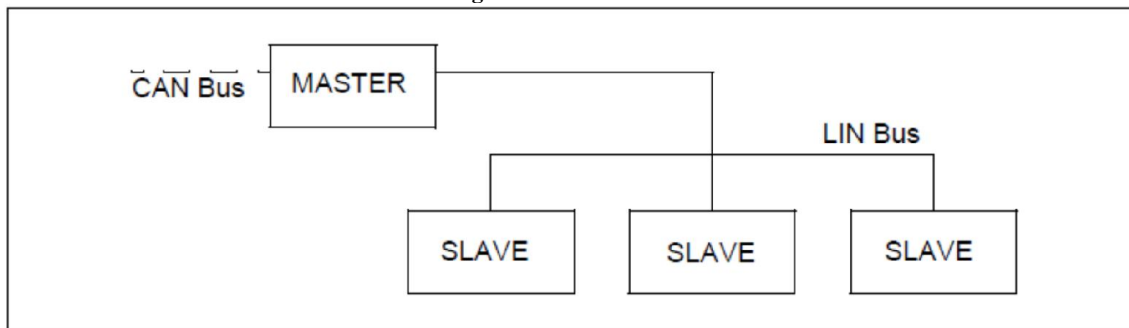
LIN (Local Interconnect Network) is a concept of low cost automotive networks, which complements the existing portfolio of automotive multiplex networks. LIN will be the enabling factor for the implementation of a hierarchical vehicle network in order to gain further quality enhancement and cost reduction of vehicles. The standardization will reduce the manifold of existing low-end multiplex solutions and will cut the cost of development, production, service, and logistics in vehicle electronics.

The LIN bus is a sub-bus system based on a serial communications protocol. The bus is a single master / multiple slave bus that uses a single wire to transmit data.

To reduce costs, components can be driven without crystal or ceramic resonators. Time synchronization permits the correct transmission and reception of data. The system is based on a UART / SCI hardware interface that is common to most microcontrollers.

The bus detects defective nodes in the network. Data checksum and parity check guarantee safety and error detection.

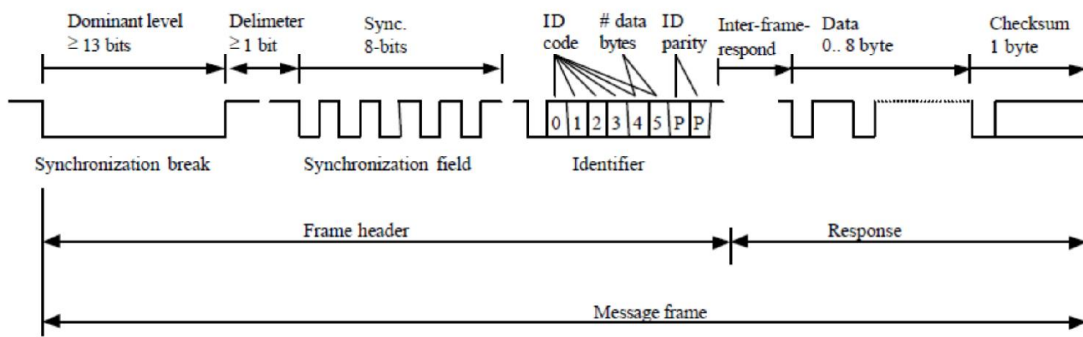
Figure 2.1 LIN network overview.



2.1.1.- LIN message frame

The LIN message frame consists of a header and a response part. The header has a fixed length while the response part consists of 0 to 8 bytes of data. The inter-frame-response time is the time it takes for a slave to respond to a request (i.e. to a ID) from the master and it may vary among the nodes on the network since it depends on the hardware and software implementation in each node. At the end of the response part a checksum, which is calculated for the data part, is attached. The header is broken up into three fields: the SYNC-break, SYNC-field and the identifier- (ID) field, which are discussed in the following sub-chapters. The structure of the message frame can be seen in Figure 2.2.

Figure 2.2 LIN message frame.



2.2 Conventions used

Requirement and objective numbers appear in bold face and within angle brackets in the left margin of this document (i.e. <R-1> or <O-1>). A number by itself defines a requirement/objective that is encompassed by the single paragraph beginning to the immediate right of the number and a table which contain the description of the requirement. The details segment in each requirement contains supporting material. Such supporting material may include explanations, justifications, and methodology.

Requirements are statements which express capabilities that a system must possess to gain customer acceptance. Every requirement should be identified and accepted. They should be limited to a single interpretation and stated in quantifiable and measurable terms.

Objectives are not requirements, but are desirables, it is recommended they be future requirements.

2.3. Requirement structure

Each chapter contains a short functional description of the Basic Software Module. Requirements of the same kind within each chapter are grouped under the following headlines:

Definitions for LIN are divided in four chapters.

LIN Interface (slave frame handler).

LIN Driver

2.4. Acronyms and abbreviations

Acronym	Description
LIN-PDU	LIN Protocol Data Unit is the LIN header and the LIN response. For example: break, synch, pid, data (1-8) and checksum.
LIN –SDU	LIN Service Data Unit. The data-part of the LIN response.
LIN Driver	Module name Lin. Describes the Software Driver.
LIN Interface	Moduel name Linlf. Describe the LIN 1.3 slave communication stack = (LIN Slave functionality).
Sleep-mode	In the LIN 2.1 specification the term stand-by and sleep mode is used in similar manner. To be consequent here only sleep-mode is used.

Abbreviation	Description
LIN	Local Interconnect Network
FF	First Frame
CF	Consecutive Frames
SF	Single Frames
N_PDU	Network Protocol Data Unit
PDUR	Protocol Data Unit Router
N_SDU	Network Service Data Unit

N_TA
UART

Extended Addressing Mode Connection
Universal Asynchronous Receiver
Transmitter. It also known as SCI and
ESCI.

MRF
SRF

Master request Frame
Slave Response Frame

3. Requirement Specification

3.1. Functional Requirements

3.1.1. LIN General

None

3.1.2 LIN Interface (slave frame handler)

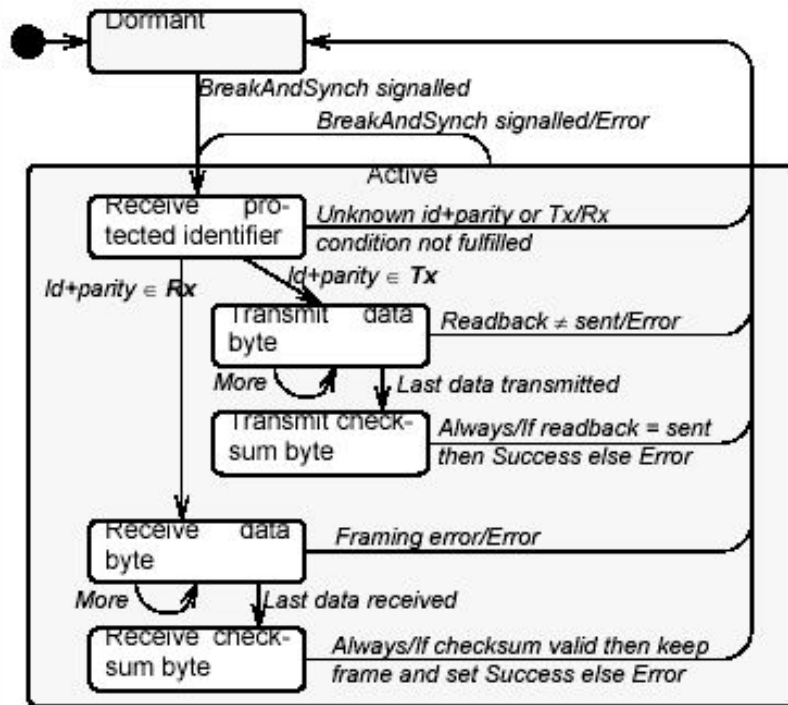
3.1.2.2 Slave task

DORS
ID

Requirement Description

- <R1> The slave task shall be capable to identify a synchronization brake.
- <R2> The slave task shall be capable to synchronize on the synchronization field.
- <R3> The slave task must be capable to snoop the ID field in each message frame send by the master task according with the state machine described on the *Figure 3.1*.

Figure 3.1.- LIN Frame processor state machine.



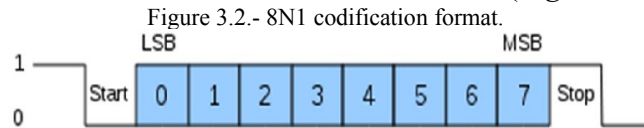
- <R4> The slave task shall be capable to send a response when a corresponding ID+parity FIELD sent by the master task is requesting it (Figure 3.1).
- <R5> After Last data is transmitted a checksum byte shall be transmitted.
- <R6> The slave task shall be capable to receive a response when a corresponding ID+parity FIELD sent by the master task is requesting it (Figure 3.1).
- <R7> After Last data is received a checksum byte shall be validated.
- <R8> Slave task must do nothing when the ID+parity FIELD sent by the master task are not appropriate (Figure 3.1).
- <R9> The ID+parity FIELD shall be ensured by the network configuration in order to avoid that more than one slaves task is unintentionally responding on a transmitted identifier.
- <R10> The slave task shall generate and transmit the checksum Byte.
- <R11> A message shall be valid only if there is no error detected until the end of frame.
- <R12> Slave task should perform a fall back operation upon transmission and reception of a corrupted message
- <R13> The slave task shall be capable to send a wake-up signal when bus is in sleep mode and it needs to transmit data.
- <R14> The slave task shall copy the data consistently to the LIN Driver before transmission.
- <R15> The slave task shall copy consistently the data to the upper layers from the LIN driver after reception.

3.1.2.3 Framing

DORS
ID

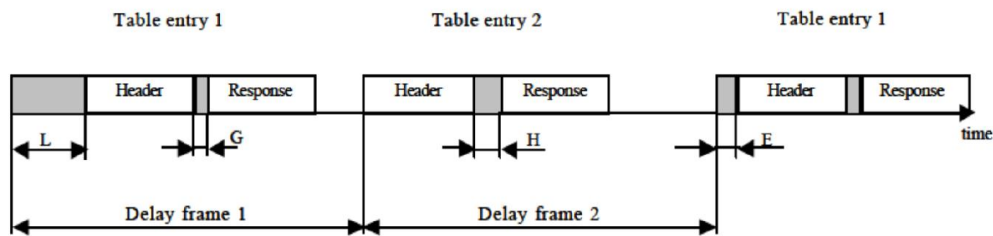
Requirement Description

- <R16> The Slave task shall only send response fields in a message frame started by the master task.
- <R17> The response field shall be manifested by zero to eight DATA FIELDS and a CHECKSUM FIELD.
- <R18> The DATA FIELD shall have 8N1 codification format (*Figure 3.2*).



- <R19> Every DATA FIELD shall have a length of 10 bit times.
- <R20> The DATA FIELD transmission shall happen LSB first (*Figure 3.2*).
- <R21> The CHECKSUM FIELD shall consist in a BYTE FIELD with 8N1 codification (see *Figure 3.2*).
- <R22> The sum for a checksum field shall be calculated by add whit carry all data bytes of the message frame, where carry bit each addition is added to the LSB of its resulting sum.
- <R23> The checksum byte must be '0xFF' (the sum of modulo 256 sum over all data bytes).
- <R24> The slave node shall determine an inter frame response (H & G *Figure 3.3*) depending of timing considerations for the master node schedule table.

Figure 3.3.-Bite sampling.



3.1.2.4. Sleep/Wake-up

- <R25> The slave node shall be capable to go to sleep mode, when the value of the ID-FIELD sent by the master task is equal to '0x3C' and is followed by a zero DATA FIELD(sleep mode command).
- <R26> The slave node shall not represent activity after completion of the sleep mode command until a WAKE UP SIGNAL on the bus ends the sleep mode.

- <R27> The slave node shall be capable to send a wake up signal to the bus.
- <R28> The slave node shall only send a wake up signal if the bus was previously in sleep mode and a node-internal request for wake-up is pending.
- <R29> The wake-up signal shall be generated with the character '0x80'.
- <R30> The first field for the wake up signal shall be given by a sequence of 8 dominant bits.
- <R31> The second field for the wake up signal shall be the recessive wake up delimiter with a duration of at least 4 bit times.
- <R32> A slave node shall go back to running mode if a wake up occurs during transition to sleep-mode.

3.1.2.5. Error and exception handling

- <R33> A slave node shall be capable to monitoring the bus when it slave node is sending a bit on the bus.
- <R34> A BIT_ERROR shall to be detected when the bit value that is monitored is different from the bit value that is sent.
- <R35> After detection of BIT_ERROR the transmission shall be aborted latest at the next byte border.
- <R36> A CHECKSUM_ERROR shall to be detected if the sum of the inverted module-256 sum over all received data bytes and the checksum does not result in '0xFF'
- <R37> A slave node in a LIN network shall to be capable to evaluate in case of a known identifier all 8 bits of the ID-FIELD in order to distinguish between a known and a corrupted identifier.
- <R38> An Inconsistent-Synch-Field-Error shall to be detected if a slave detects the edges of the SYNCH FIELD outside of +/- 15% from the nominal clock rate.

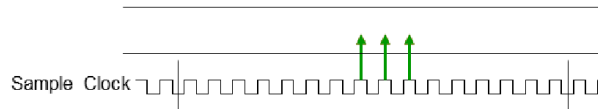
3.1.3.-LIN driver

3.1.3.1 Timing Requirements

DORS ID	Requirement Description
<R39>	The time required for sending a frame shall be the sum of the time to send each byte plus the response space and the inter-byte spaces.

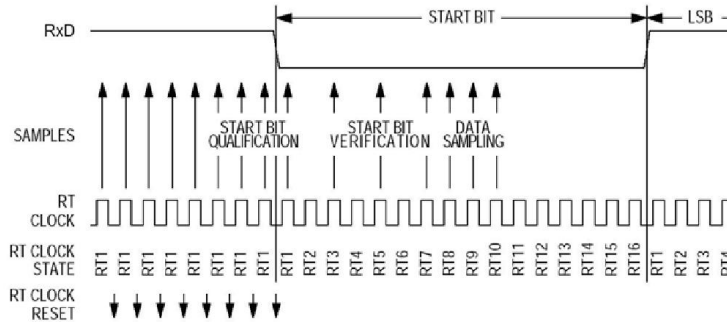
- <R40> In a LIN MESSAGE frame shall be considered an inter-byte space, as a period between the end of the stop bit of the preceding byte and the start bit of the following byte.
- <R41> Data shall to be sampled in the middle of the bit field (*Figure 3.4*).

Figure 3.4.-Bite sampling.



- <R42> Data shall to be sampled 16 times the bit rate expected (*Figure 3.5*).

Figure 3.5 Bit Sampling rate.



3.2 Nonfunctional requirements

3.2.1. LIN General

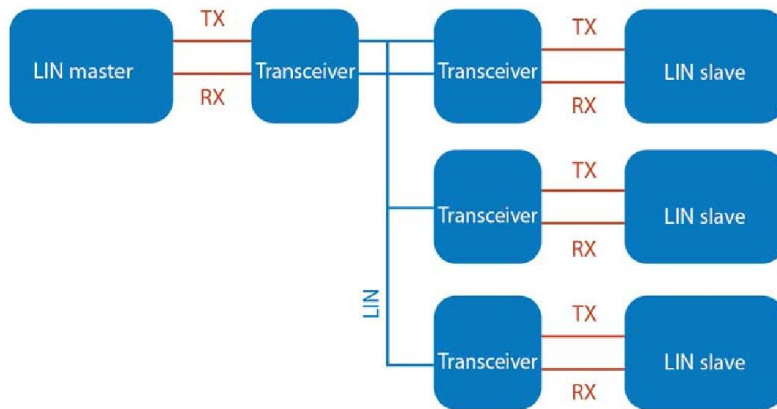
None

DORS

ID

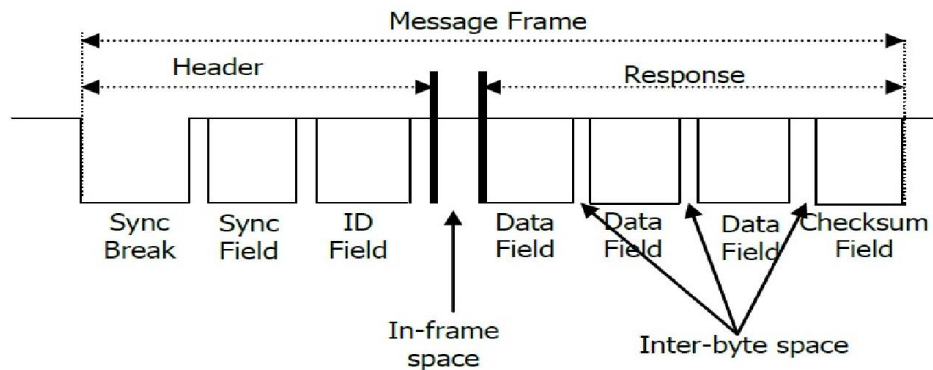
- <R43> The LIN bus shall be a system based on a serial communications protocol.
- <R44> The LIN physical layer shall be a wired-AND bus
- <R45> Every node shall have a pull-up resistor
- <R46> LIN system configuration shall be implemented in a Single master/ multiple slave mode (*Figure 3.6*).

Figure 3.6 LIN system configuration.



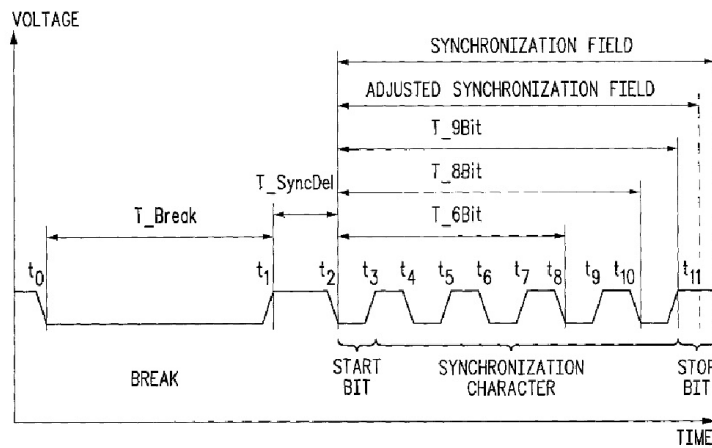
- <R47> The LIN network bus shall use a single wire to transmit data.
- <R48> A node in LIN systems shall not use any information about the system configuration, except for the denomination of the single master node.
- <R49> The system *shall* have the capability for add new nodes to the network without requiring hardware or software changes in other slave nodes.
- <R50> The system shall have the capability of simultaneously receive and act upon messages in any number of nodes (it can be achieved thanks to the message filtering).
- <R51> Information on the bus shall be sent in fixed format messages (Figure 3.7).

Figure 3.7.- LIN Message frame.



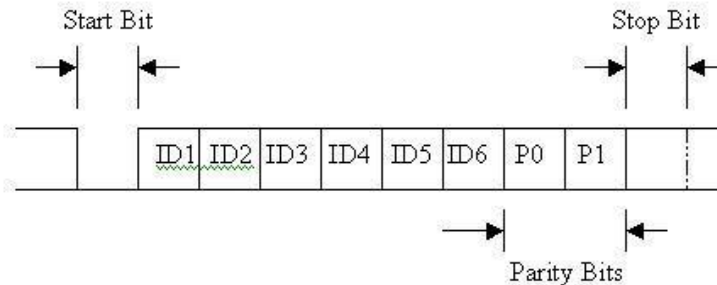
- <R52> Each message frame shall starts with a break signal and is followed by a synchronization field and an identifier field (Figure 3.7).
- <R53> The synchronization Break shall enable the slave nodes which have lost synchronization to identify the synchronization field.
- <R54> The synchronization Break shall have a minimum bit length of 13 bits.
- <R55> The Synchronization field shall include five falling edges (transitions from dominant to recessive voltage) as is shown in the Figure 3.8.

Figure 3.8.- Message Synchronization field



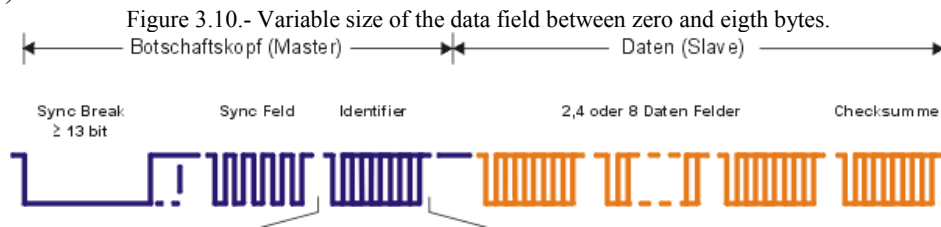
- <R56> The LIN system shall be capable to synchronize all the nodes in the network in order to ensure the correct transmission and reception of data, it can be achieved measuring the distance between each falling edge in the synchronization field of the message frame.
- <R57> The content of the message shall be named in the identifier field (*Figure 3.8*).
- <R58> Each node shall apply a message filtering process when receive and act upon messages.
- <R59> Multiple nodes shall have the capability for receive simultaneously one message (Multicast) using the message filtering process.
- <R60> The identifiers shall describe the meaning of the data in the LIN message.
- <R61> The maximum number of identifiers shall be 64.
- <R62> The identifiers number 60, 61, 62, 63, shall be considered as reserved for special communication purposes such as software upgrades or diagnostics.
- <R63> The identifier field shall have 2 reserved bits for double parity protection (*Figure 3.9*).

Figure 3.9.- Identifier Field.



- <R64> The checksum shall be performed by inverted modulo-256 technique for the Data fields, with the carry of the MSB being added to the LSB.

<R65> The LIN system shall be capable to comprise between zero and eight bytes of data plus three bytes of control and data security information in each frame (*Figure 3.10*).



- <R66> The slave node shall receive the break signal, the synchronization field and the identifier field sent by the master task.
- <R67> The slave task shall send back the data field and the check field.
- <R68> *The slave node* shall have the capability to receive the data field and the check field sends by the master node.
- <R69> In case a slave node has detected an inconsistency the slave controller shall save this information.
- <R70> The slave controller shall be able to provide it on request to the master control unit in form of diagnostics information if <R69> occurs.
- <O71> The LIN system should have a defined fault confinement process if more than one slave responds at the same time.
- <R71> The LIN system shall have a low power mode (sleep mode), in order to reduce the system's power consumption.
- <R73> The LIN system shall have a dedicated command for going to sleep mode (SLEEP command).
- <R74> The LIN bus shall be recessive during sleep mode.
- <R75> The sleep mode shall be finished if any dominant period of a minimum length on the bus occurs.
- <R76> The sleep mode shall be finished by internal conditions in any bus node.
- <R77> In case of node-internal wake up, a procedure based on use of the WAKE UP SIGNAL shall be used for alerting the master.
- <R78> On wake up the internal activity of the system shall be re-started.

3.2.2. LIN interface

DORS ID	Requirement Description
<R79>	The LIN interface implementation shall be independent from underlying LIN hardware.
<R80>	The LIN interface shall have an initialization procedure

<R81> The LIN interface shall have the data to be transmitted from the upper layers before a transmission request by the master.

3.2.3. LIN Driver

DORS ID	Requirement Description
<R82>	The LIN driver for slave nodes shall to have a timer to perform the baud rate calculation.
<R83>	The LIN driver shall have an initialization procedure.
<R84>	The LIN interface shall be able to generate an interrupt when a synchronization brake occurs.
<R85>	The maximum bit rate in a LIN system must be 20 kbit/s.
<R86>	The minimum bit rate in a LIN system must be 1 kbit/s.
<R87>	The LIN system shall be able to change the baudrate in the range specified by <R85> and < R86> depending of the application and the user needs.

2. Architecture and Design document

Document Change History

Date	Version	Changed by
20-11-12	0.1	A. Serrano
28-11-12	1.0	A. Serrano

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1. Purpose and Scope

This document specifies the software architecture and the design for the next basic software modules:

LIN Interface (Slave Frame Handler)

LIN Driver

The basic software modules mentioned before are focused on the slave nodes. The Transport Protocol Layer and the Application Layer are not addressed in this document.

2.-LIN General

2.1 LIN Protocol Overview

LIN Protocol supports bi-directional communication on a single wire, while using inexpensive microcontrollers driven by RC oscillators, to avoid the cost of crystals or ceramic resonators. Instead of paying the price for accurate hardware, it pays the price in time and software. The protocol includes an auto baud step on every message. Transfer rates of up to 20Kbaud are supported, along with a low power SLEEP mode, where the bus is shut down to prevent draining the battery, but the bus can be powered up by any node on the bus.

Figure 2.1 shows a typical LIN Protocol configuration. The bus uses a single wire pulled high through a resistor with open collector drivers. A Dominant state is signaled by a ground level on the bus and occurs when any node pulls the bus low. A Recessive state is when the bus is at VBAT (9 - 18V) and requires that all nodes let the bus float. In the idle state, the bus floats high, pulled up through the resistor.

The bus operates between 9V and 18V, but parts must survive 40V on the bus. Typically, the microcontroller is isolated from the bus levels by a line driver/receiver. This allows the microcontrollers to operate at 5V levels, while the bus operates at higher levels. The bus is terminated to VBAT at each node. The Master is terminated through a 1KW resistor, while the Slaves are terminated through a 20-47KW resistor. Maximum bus length is designed to be 40 meters. At press time (early 2000), K-Line drivers are used until true LIN drivers are available.

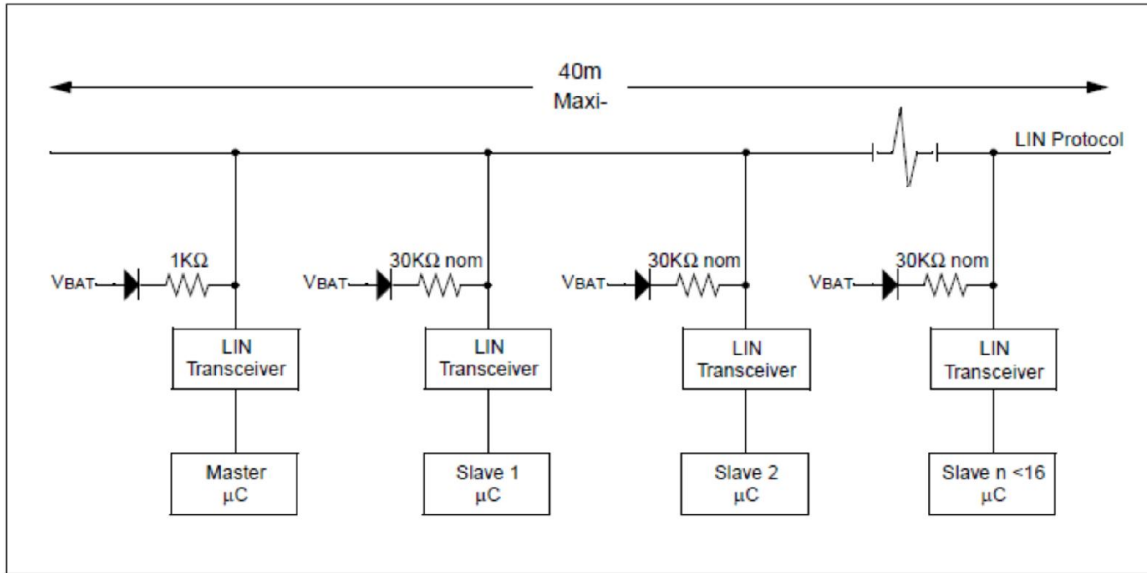


Figure 2.1 LIN Bus configuration.

Every LIN node has a physical interface which receives and transmits data to the LIN bus. The obtained data is processed by a frame handler that processes the frame. It is then sent to the application layer using the signal based interaction and transport layer. The flow of data within a LIN node is as shown in **Figure 2.2**.

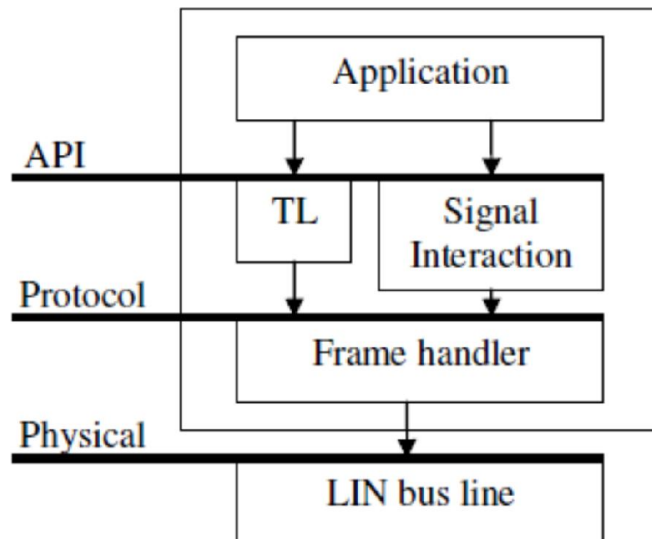


Figure 2.2.- Layers in a LIN node.

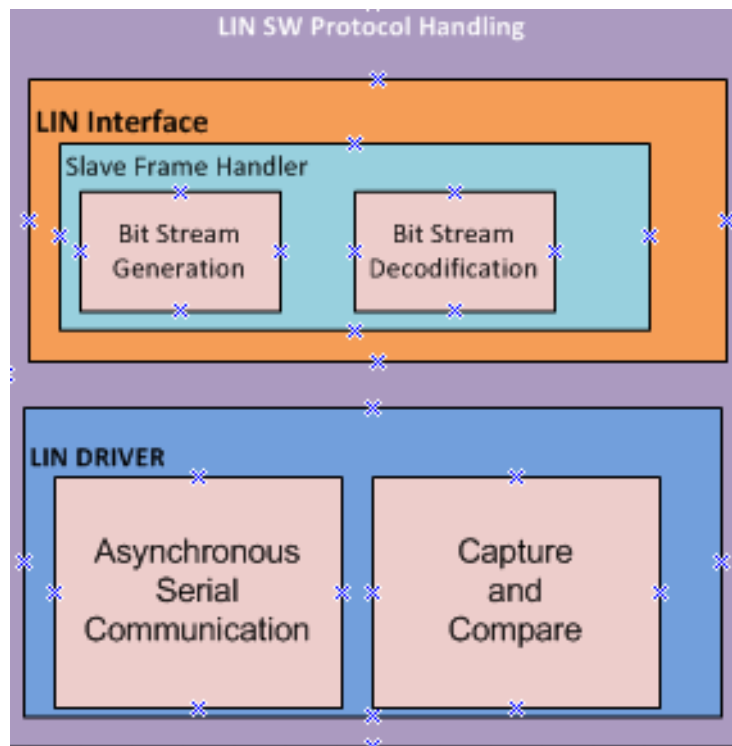
2.2.- LIN Description File

As before mentioned a LIN network consist of up to 17 node (one master and 16 slaves) which communicates with each other by a number of frames, each containing several signals. To handle all these entities, The LIN-Specification states that all included nodes, schedules, frames and signals (plus other network dependent data) should be specified in a LIN Description File (LDF). This file, which is common for the complete network is the central part for the tools for LIN-networks. The analysis and simulation tools use it as a reference platform setting the rules by which the traffic should flow. The LDF is normally generated by the tools used in the earlier parts of the development process. It is a text-based file generated with a strict syntax, specified in the LIN Specification package. This file isn't the focus of this document, but is important to know which the network architecture is specified in this file.

3. Software Architecture

The software architecture itself isn't defined for a specific microcontroller, because the principal for any microcontroller is identical. In contrast to CAN or J1850, the LIN bus requires no dedicated on-chip microcontroller communication module. LIN utilizes the standard serial communication interface (USART). That is one major point for the well-balanced cost/performance ratio of this recently introduced Class A subbus. Data exchange is based on a common hardware peripheral (serial communication interface) controlled by a dedicated LIN software driver. Unlike the above mentioned in-vehicle communication protocols the high level software driver (*SW Protocol handler*) handles the basic communication layers and takes care of message transfers, message filtering, and error detection (*Figure 3.1*).

Figure 3.1 High level software driver architecture.



The low level LIN software driver entirely encapsulates the hardware modules and exclusively handles the on-chip peripherals of the microcontroller, which support serial communication.

Configurable software building blocks handle the LIN protocol. LIN message frame handling is done autonomously by the LIN high level software driver. Operations on LIN are at disposal of the user and are initiated by API-function calls (*not discussed in this document*). A LIN network based on microcontrollers can be easily realized by using the high level driver.

3.1. LIN SW Protocol Handling Services (slave nodes)

The LIN driver for slave nodes provides several API-functions for LIN bus handling. The main services of the LIN software driver are:

- Message transmission
- Message reception
- Message filtering
- Receiving "*go to sleepmode*" command
- Sending "*wake up*" command
- Bus timeout detection
- Data length extraction
- Checksum calculation

4 Module design

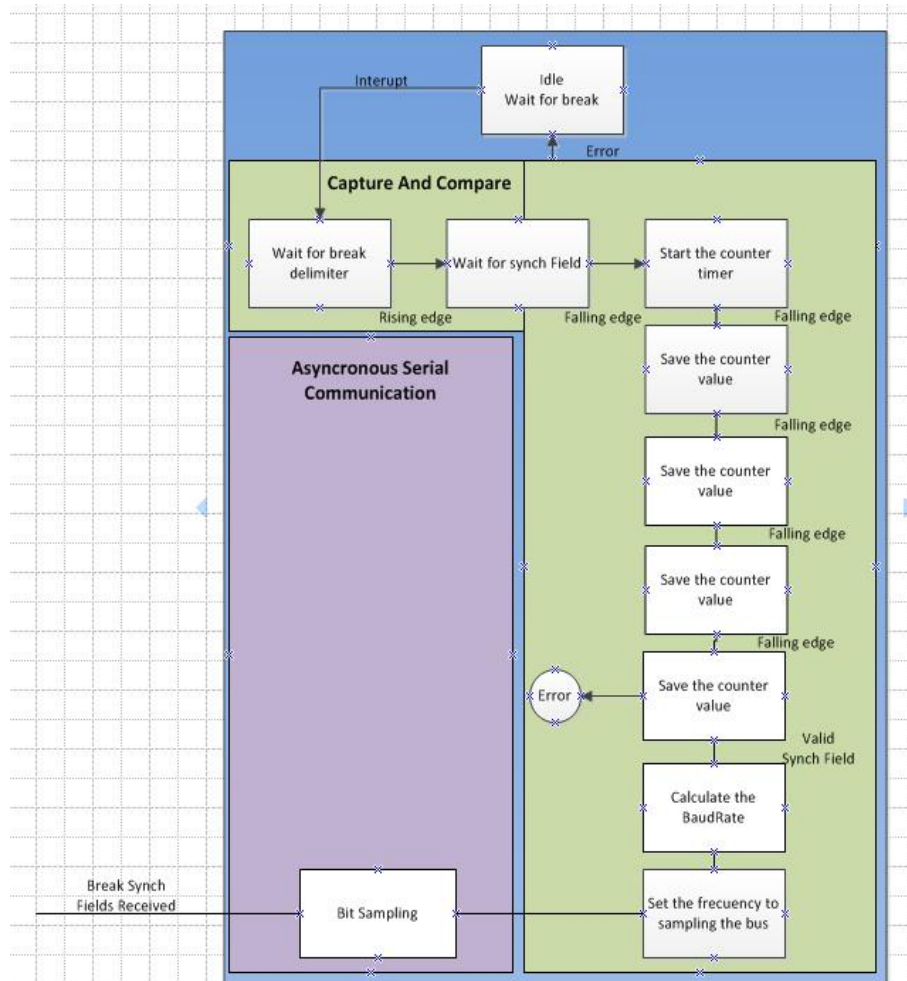
According with the requirements specification the slave node shall transmits the response when it is a publisher and receives the response when it is a subscriber.

In order to obtain a design the software modules to perform the slave task according with the requirements specification, the slave task will be modeled using two state machines.

4.1 Break/synch field detector

The break / synch field detector is used in detecting the break field and synchronizing with the data rate of the LIN bus so that it can receive the rest of the data bytes of the frame, properly (*Figure 4.1*).

Figure 4.1.- Break/ Synch detector State machine



4.2 Frame processor state machine

On receiving the PID, the slave task validates the frame identifier bits with the parity and upon confirming the correctness of the frame identifier bits, it deduces one of the following three cases as listed:

Case 1: Receive data

- Receive data from the LIN bus. The number of bytes of data per frame identifier is decided during node configuration.
- Calculate the checksum on each byte of received data using the algorithm stated earlier.
- Receive the checksum from the LIN bus.
- Cross-check the received checksum with the calculated one.
- If both of them match a success is reported, else an error is reported.

Case 2: Transmit data

- Transmit data to the LIN bus, again the number of data bytes per frame identifier is decided during the node configuration.
- Calculate checksum for each data byte using the algorithm stated earlier.
- Transmit the checksum.

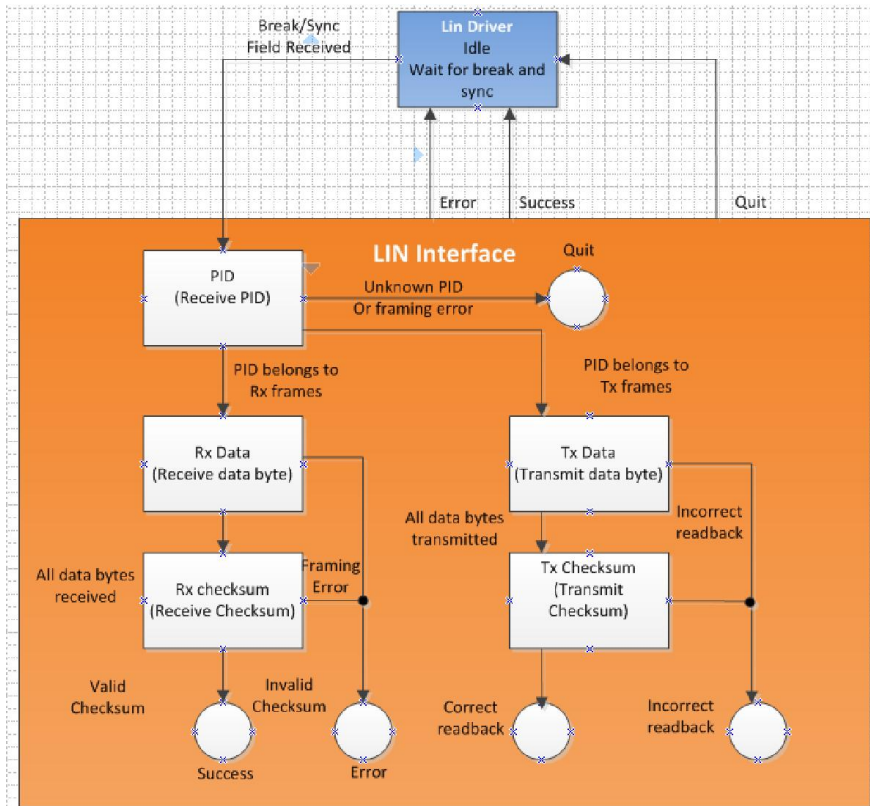
Case 3: Do nothing

- In case the frame identifier received has not been allocated to the slave, in such a case the slave neither receives nor does it transmit and reverts back to idle state.

In case of a successful reception or transmission of data, a success is reported, and the slave reverts back to the idle state. In case of an error during either transmission or reception, an error is reported, and the slave reverts back to the idle state. In case of a framing error or an unknown error of PID, the slave quits and reverts back to the idle state.

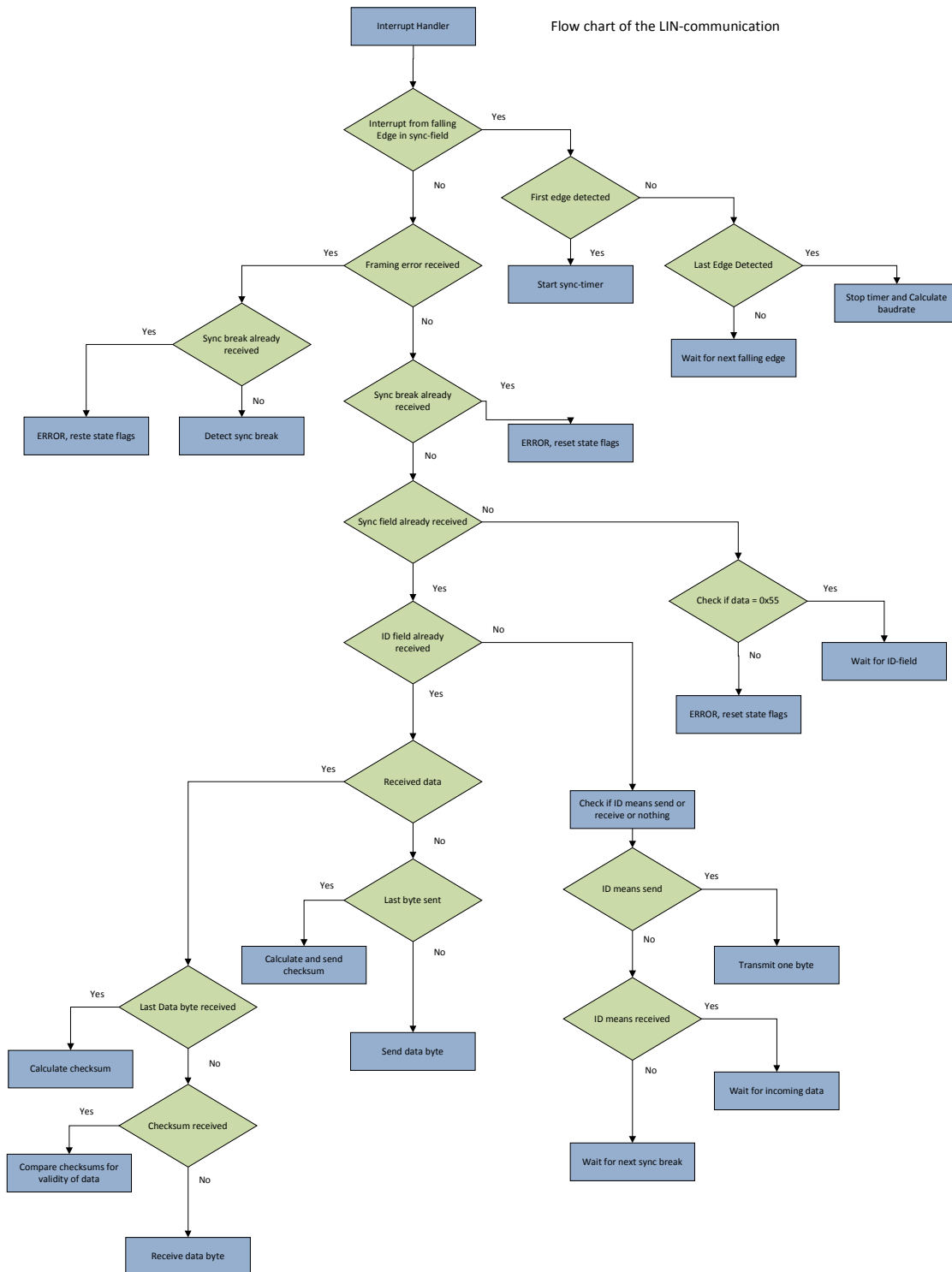
The set of events described above are depicted in the frame processor state machine as shown in the *Figure 4.2*.

Figure 4.2.- Design of the Frame processor state.



4.3 Flowchart of the LIN communication

The *Figure 4.3* describes the flowchart of the two state machines described before.



3. Test documet

Document Change History

Date	Version	Changed by
30-11-12	0.1	A. Serrano
30-12-12	1.0	A. Serrano

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1. Purpose and Scope

The porpoise of this document is to describe a test procedures for the LIN protocol implementation for the slave nodes (SYSTEM/INTEGRATION Testing) this test procedure must be performed by the test manager and development team leader with assistance from the individual developers as required.

2.-Test description

Test cases described in this document are grouped to be executed following the preconditions each test case indicates respectively. Each test case contains a number of steps that must be executed under the series which have been defined.

3. Test cases

3.1 LIN Interface

3.1.1 LIN Slave task

TC-LIN01				
Type		Black Box		
Requirement Reference		<R1>,<R2>,<R3>,<R4> <R5>,<R6>,<R7>.		
Pre-condition	<p>1.- The debugger tool is running in the PC.</p> <p>2.-The user has connected the develop board to the PC via USB.</p> <p>3.- The microcontroller has been flashed with the software module release.</p> <p>LIN_protocol_implementation(slave)v1.0.</p> <p>4. The slave node is connected to a LIN network with at least a master node.</p> <p>5.- The master node is ready to run an application with a pre-configured LIN description file.</p> <p>6.- The watch window of the debugger tool is displayed in the computer screen, and the global variables “p”, “Five_Five”, ”ID_Found”, “flagE1” & “flag4F” “check_sumres” are monitored.</p>			
Post-condition	TC-LIN02			
Purpose	Detect the Synchronization Break			
Test Description				
Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 151 of the LIN_comm_protocol.c file			
2	Run the application			
3	Send a Synch Break signal	The debugger reaches the breakpoint	The debugger reaches the breakpoint	The slave task state machine is waiting for the

				synchronization field
--	--	--	--	-----------------------

TC-LIN02

Type	Black Box
Requirement Reference	<R2>,<R38>,<R39>,<R40><R41>
Pre-condition	TC-LIN01
Post-condition	None
Purpose	Synchronize the slave node with the master.

Test Description

Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 162 of the LIN_comm_protocol.c file			
2	Run the application			
3	Send a Synch Field signal	The debugger reaches the breakpoint	The debugger reaches the breakpoint	The slave task state machine is waiting for the ID Field
4		The watch window display: Five_Five = 0x55 ID_found = 1 p = 1 flag4F=0 flagE1=0 check_sumres=0	The watch window display: Five_Five = 0x55 ID_found = 1 p = 1 flag4F=0 flagE1=0 check_sumres=0	

TC-LIN03

Type	Black Box
Requirement Reference	<R3>,<R4>
Pre-condition	TC-LIN02
Post-condition	None
Purpose	Check a transmission ID Field

Test Description				
Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 186 of the LIN_comm_protocol.c file			
2	Run the application			
3	Send an ID Field 0X4F	The debugger reaches the breakpoint	The debugger reaches the breakpoint	The slave task state machine identified an ID for transmission
4		The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F =1 flagE1 =0 check_sumres =0	The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F =1 flagE1 =0 check_sumres =0	

TC-LIN04

Type Black Box

Requirement Reference

<R5>,<R10>,<R11>
<R23>,<R22>

Pre-condition

TC-LIN03

Post-condition

None

Purpose

Calculate a CheckSum to be transmitted

2	Run the application			
3	Send an ID Field 0XE1	The debugger reaches the breakpoint	The debugger reaches the breakpoint	The slave task state machine
4		The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F =0 flagE1 =1 check_sumres =0	The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F =0 flagE1 =1 check_sumres =0	

TC-LIN07

Type Black Box

Requirement Reference <R7>,<R22>,<R23>

Pre-condition TC-LIN06

Post-condition None

Purpose Validate a received
Checksum

Test Description

Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 415 of the LIN_comm_protocol.c file			
2	Run the application			
3		The debugger reach the break point	The debugger reach the break point	The slave task state machine

				validates the received checksum
4		The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F =0 flagE1 =1 check_sumres =0xFF	The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F =0 flagE1 =1 check_sumres =0xFF	

TC-LIN08

Type Black Box

Requirement Reference <R14>

Pre-condition

TC-LIN03
The global variable **u8SCIO_TxData** is added to the watch window

Post-condition None

Purpose Copy consistent data from the LIN interface to the LIN driver

Test Description

Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 389 of the LIN_comm_protocol.c file			

2	Set the variable ai8AnalogSignalName0[0] = 0xA1			
3	Run the application			
4		The debugger reaches the breakpoint	The debugger reaches the breakpoint	
5		The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F =0 flagE1 =1 check_sumres =0xFF u8SCI0_TxData = 0xA1	The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F =0 flagE1 =1 check_sumres =0xFF u8SCI0_TxData = 0xA1	

TC-LIN09

Type Black Box

Requirement Reference

<R15>

Pre-condition

TC-LIN07
The global
variable
u8SCI0_RxData
is added to the
watch window

Post-condition

None

Purpose Copy consistent data from the
LIN driver to the LIN interface

Test
Description

Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 415 of the LIN_comm_protocol.c file			

2	Run the application			
3	Send from the master a DATA Byte of 0xAF			
4		The debugger reaches the breakpoint	The debugger reaches the breakpoint	
5		The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F=0 flagE1=1 check_sumres=0xFF u8SCI0_RxData= 0xAF	The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F=0 flagE1=1 check_sumres=0xFF u8SCI0_RxData= 0xAF	

3.1.2 LIN Slave Framing

TC-LIN10

Type Black Box

Requirement Reference	<R16> <R17> <R33> <R32>
-----------------------	----------------------------------

Pre-condition TC-LIN03

Post-condition None

Purpose Validate the RESPONSE FIELD

Test Description

Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 395 of the LIN_comm_protocol.c file			

2	Change the line 34 of the LIN_comm_protocol.c file by the next line: INT8 ai8AnalogSignalName0[3]={0xA1,0xB2,0xC3};			
3	Initialize and connect the LIN analyzer tool to the LIN channel 0			
4	Run the application	The debugger reaches the break point	The debugger reaches the break point	
5		The analyzer decodes the sent data bytes and displays the values 0xA1 0xB2 0xC3 0xFF (Checksum)	The analyzer decodes the sent data bytes and displays the values 0xA1 0xB2 0xC3 0xFF	

TC-LIN11

Type Black Box

Requirement Reference

<R16>

<R17>

Pre-condition

TC-LIN03

Post-condition

None

Purpose Validate the RESPONCE FIELD

Test Description

Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 395 of the LIN_comm_protocol.c file			
2	Change the line 34 of the LIN_comm_protocol.c file by the next line: INT8 ai8AnalogSignalName0[8]={0xD4,0xE5,0xF6,0xF1,0xAF,0xDE,0xEE,0x00};			

3	Initialize and connect the LIN analyzer tool to the LIN channel 0			
4	Run the application	The debugger reaches the break point	The debugger reaches the break point	
5		The analyzer decodes the sent data bytes and displays the values 0xD4 0xE5 0xF6 0xF1 0xAF 0xDE 0xEE 0x00 0xFF (Checksum)	The analyzer decodes the sent data bytes and displays the values 0xD4 0xE5 0xF6 0xF1 0xAF 0xDE 0xEE 0x00 0xFF	

TC-LIN12

Type Black Box

Requirement Reference

<R18> ,
<R19>,<R18
>

Pre-condition

TC-LIN11

Post-condition

None

Purpose

Validate the 8N1 codification of the Data Fields

Test Description

Step	Action	Expected response	current response	Comments
1	Run the application			
2	The analyzer tool displays the wave form of the Response Frame	The data bytes have a 8N1 codification format	The data bytes have a 8N1 codification format	

3		The first bit transmitted is the LSB	The first bit transmitted is the LSB	
---	--	--------------------------------------	--------------------------------------	--

TC-LIN13

Type Black Box

Requirement Reference <R21>

Pre-condition TC-LIN11

Post-condition None

Purpose Validate the 8N1 codification of the CheckSum Field

Test Description

Step	Action	Expected response	current response	Comments
1	Run the application			
2	The analyzer tool displays the wave form of the Response Frame	The CheckSum Field have a 8N1 codification format	The data bytes have a 8N1 codification format	

3.1.3 Sleep/ wake up

TC-LIN14

Type Black Box

Requirement Reference <R24> , <R25>

Pre-condition TC-LIN01

Post-condition None

Purpose Execute go to sleep command

Test Description

Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 500 of the LIN_comm_protocol.c file			

2	Send a sleep command from the master node	The slave node is in sleep mode	The slave node is in sleep mode	
---	---	---------------------------------	---------------------------------	--

2.1.1

TC-LIN15

Type Black Box

Requirement Reference <R26>, <R27>, <R31>

Pre-condition

TC-LIN14
A new watch(2) window is open and **WakeupFlag** variable is watched

Post-condition None

Purpose Execute a wake up procedure

Test Description

Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 600 of the LIN_comm_protocol.c file			
2	Set the value of the WakeupFlag = 1 in the watch(2) window	The watch(2) window display: WakeupFlag = 1	The watch(2) window display: WakeupFlag = 1	
3		The debugger reaches the break point	The debugger reaches the break point	
4		The slave node is in sunning mode	The slave node is in sunning mode	

TC-LIN16

Type Black Box

Requirement Reference		<R28>, <R29>,<R30 >		
Pre-condition		TC-LIN14		
Post-condition		None		
Purpose		Validate the wake up signal		
Test Description				
Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 635 of the LIN_comm_protocol.c file			
2	Initialize and connect the LIN analyzer tool to the LIN channel 0			
3	Execute TC-LIN15 skipping step 1	The watch(2) window display: WakeupFlag = 1	The watch(2) window display: WakeupFlag = 1	
4		The LIN analyzer tool decode the wake up signal as 0x80	The LIN analyzer tool decode the wake up signal as 0x80	
5		The debugger reaches the break point	The debugger reaches the break point	
6		The slave node is in sunning mode	The slave node is in sunning mode	

3.1.3. Error and exception handling

TC-LIN17

Type Black Box

Requirement Reference <R36>

Pre-condition TC-LIN06

Post-condition None

Purpose Validate an ID field to avoid ID errors

Test Description

Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 295 of the LIN_comm_protocol.c file			
2	Run the application	The debugger reaches the break point	The debugger reaches the break point	
3		The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F =0 flagE1 =1	The watch window display: Five_Five = 0x55 ID_found = 1 p = 2 flag4F =0 flagE1 =1	

TC-LIN18

Type Black Box

Requirement Reference <R36>

Pre-condition TC-LIN11

Post-condition None

Purpose Validate an ID field to avoid ID errors

Test Description

Step	Action	Expected response	current response	Comments
1	Place a break point in the Line 295 of the LIN_comm_protocol.c file			
2	Run the application	The debugger reaches the break point	The debugger reaches the break point	

4. Test plan

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1. TEST PLAN IDENTIFIER

SDC-MTP00.1

2. REFERENCES

LIN Protocol Specification V 1.3

3. INTRODUCTION

This is the Master Test Plan for the LIN protocol for the slave nodes project. This plan will address only those items and elements that are related to the LIN Protocol for the slave nodes project, both directly and indirectly affected elements will be addressed. The primary of this plan is to ensure that the LIN slave nodes can establish communication in a LIN network.

The project will have only the System/Integration level of testing. The details for this level are addressed in the approach section and will be further defined in the level specific plans.

The estimated time line for this project is one (1) week, as such, any delays in the development process could have significant effects on the test plan.

4. TEST ITEMS

The following is a list, by version and release, of the items to be tested:

No.	Item	Version
1	LIN Interface	1.0
2	LIN_Driver	1.0

5. SOFTWARE RISK ISSUES

The Short Delivery time is the only risk identified.

6. FEATURES TO BE TESTED

The following is a list of the areas to be focused on during testing of the LIN protocol.

No.	Item
1	The process to generate a LIN Response Frame.
2	The process to receive a LIN Message Frame
3	The process to detect a synchronization break sends by the master node.
4	The proper synchronization process

7. FEATURES NOT TO BE TESTED

The following is a list of the areas that will not be specifically addressed. All testing in these areas will be indirect as a result of other testing efforts.

No.	Item
1	The User Application
2	The Transport Protocol

8. APPROACH

8.1 Testing levels

The testing for the LIN protocol project will consist only in System/Integration test level. It is hoped that there will be at least one full time independent test person for system/integration testing. Most testing will be done by the test manager with the development teams participation.

8.2 Configuration management

SYSTEM/INTEGRATION Testing will be performed by the test manager and development team leader with assistance from the individual developers as required. No specific test tools are available for this project. Programs will enter into System/Integration test after all critical defects have been corrected. A program may have up to two Major defects as long as they do not impede testing of the program.

8.3 Test tools

The tools to be used to test the items will be the corresponding debugger for the used development platform and a logic analyzer for the LIN protocol.

8.4 Measures an metrics

The following information will be collected by the test team during the system/integration testing process. This information will be provided to the development team in order to revert all the defects detected.

1. Defects by module and severity.
2. Defect Origin (Requirement, Design, Code)
3. Time spent on defect investigation by defect, for Critical & Major only. All Minor defects can be totaled together.
4. Number of times a program submitted to test team as ready for test.
5. Defects located at higher levels that should have been caught at lower levels of testing.

9. ITEM PASS/FAIL CRITERIA

The test process will be completed once the slave node can execute with property the synchronization process, receive an ID field and when the ID correspond to this slave node generate a LIN response frame or receive it.

10. SUSPENSION CRITERIA AND RESUMPTION REQUIREMENTS

There aren't suspension criteria for this test plan.

11. TEST DELIVERABLES

System/Integration test plan
Defect/Incident reports and summaries
Test logs and turnover reports

12. REMAINING TEST TASK

All the tasks must be done by the test manager.

13. ENVIROMENTAL NEEDS

In order to execute this master test plan will require the installation of the CodeWarrior V10.1 debugging tool. Also will be necessary to have a LIN network that at least has the master node. The master node must have the ability to establish a communication agree with LIN protocol version 1.3

14. STAFFING AND TRAINING NEEDS

Advanced Knowledge in the debugger tool.

15. RESPONSABILITIES

The development team leader will be responsible for the verification and acceptance of all unit test plans and documentation.

The project manager/test manager is responsible for all test plans and documentation.

16. SCHEDULE

Stage/hours	10	12	14	16	18	20
Integration test						

17. PLANNING RISK AND CONTINGENCIES

In order to achieve with the deadline for execute this test plan the Development manager will brings help to the Test manager if some delays occur during the test process.

18. APPROVALS

Sponsor- Hector Rivas	
Test manager- TDB	
Development manager- Abdiel Serrano	

C. EMBEDDED BODY CONTROLLER MODULE

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3. CHAPTER ONE - OVERVIEW

In automotive electronics, body control module (BCM) is a generic term for an electronic control unit responsible for monitoring and controlling various electronic accessories in a vehicle's body. Typically in a car the BCM controls the power windows, power mirrors, air conditioning, immobilizer system, central locking, etc. “The Load Control can either be directly from BCM or via CAN/LIN communication with remote ECUS. The central body controller often incorporates RFID functions like remote keyless entry and immobilizer (Texas Instruments, 2013)”.

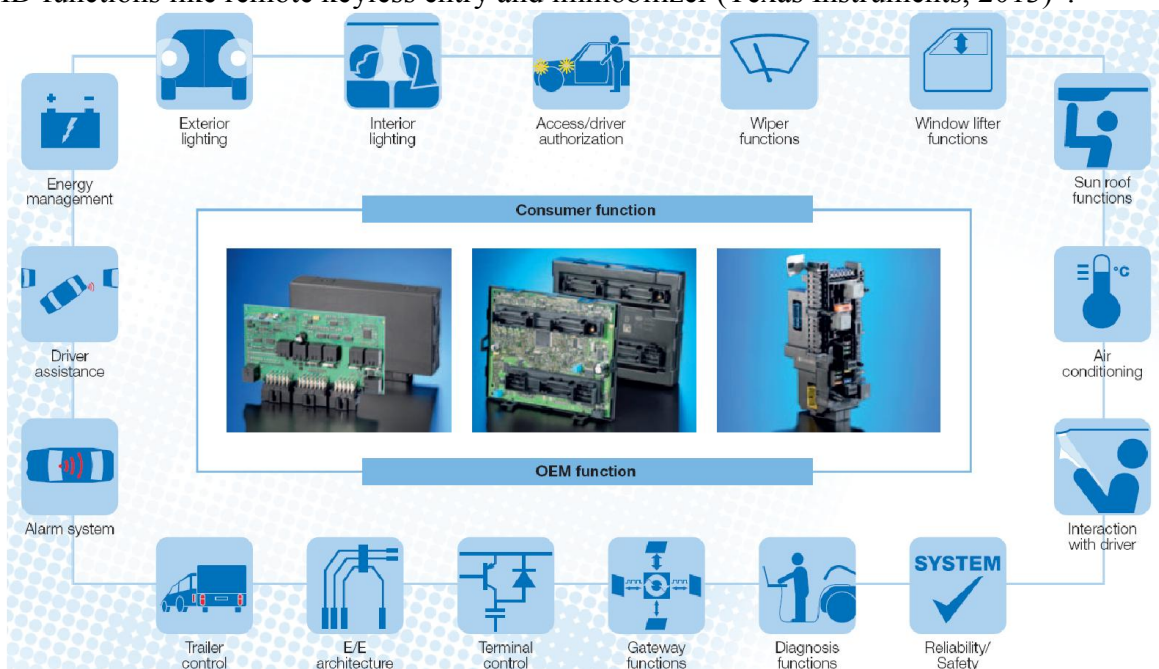


Figure 1. BCM system.

Optimization and advanced developments in terms of comfort, safety and variety are already presenting a great challenge to the vehicle electric system. The Body Control Module (BCM) is the core component for the realization of a broad range of functions. This central control unit can combine classic power distribution and the safeguarding of relay and fuse boxes with the advantages of intelligent, micro-controller controlled systems. In addition, BCMs play a deciding role in cost efficiency as they allow for the amount wiring within the vehicle to be significantly reduced by providing interfaces for bus systems. Depending on the architecture approach different variants of central control units can be created from numerous combination possibilities. From more universal entry-level BCMs to highly integrated variants see *Figure 1*.

The *Figure 2* is a block diagram that describes the interaction with the external world, for instance: measure the temperature inside the car and regular it with the air conditioning, this is the reason whereby the BCM take over the sensors and actuators.

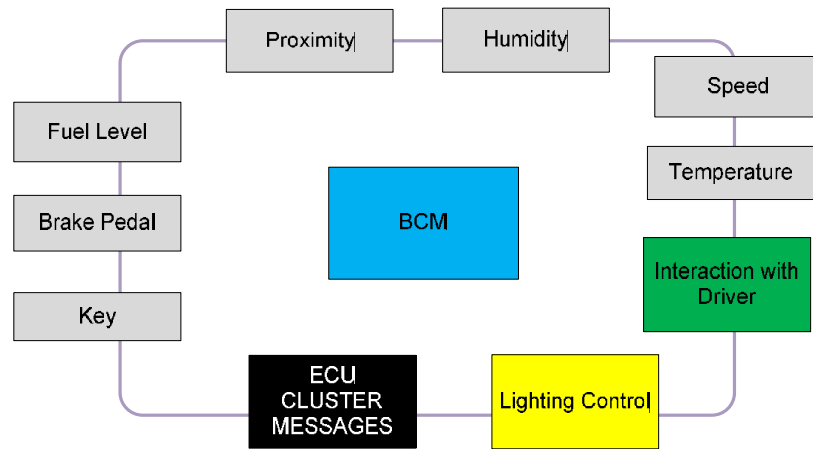


Figure 2: BCM project.

The BCM project was developed in based to the requirements given for the costumers, and checked every one by the developers, the requirements are in Requirements section, noteworthy that the scheduler (part of a RTOS) was proposed by the developers team.

4. CHAPTER TWO – ARCHITECTURE

This chapter describes the software and hardware architecture. To software architecture is taken as reference the model AUTOSAR (Automotive Open System Architecture), but does not comply with AUTOSAR, it just used some elements like the sorting of software layers.

4.1. Software Architecture

In order to cover the requirements specification of this implementation, software architecture was proposed, based only in the structure of software layers suggested by AUTOSAR, and it is not compliant with the AUTOSAR spec.

This implementation considers using the next software layers:

- **Application Layer**
- **ECU Abstraction Layer**
- **MCU Abstraction Layer**
- **System services layer**

4.1.1 Software layer description

System Services (Operating System):

This layer will contain the Scheduler, Hardware configuration and Interrupt handler.

Scheduler: This module will be responsible for managing the CPU usage, some of its features are:

- configured and scaled statically
- amenable to reasoning of real-time performance
- will provides a priority-based scheduling

Interrupt Handler: It module will be in charge of manage the next system interrupts:

- Periodic Timer Interrupts
- Communication Interrupts
- I/O Interrupts

Communication

This layer will be responsible of handling the communication Framework, of CAN and SPI interphases, the I/O management for these interphases and, Network management.

Microcontroller Abstraction (MCU)

Access to the hardware is routed through the Microcontroller Abstraction layer (MCAL) to avoid direct access to microcontroller registers from higher-level software.

MCAL will be used as hardware specific layer that ensures a standard interface to the components of the ECU Software Layer. It will manage the microcontroller peripherals and will provide the components of the ECU with microcontroller independent values. MCAL also will implement notification mechanisms to support the distribution of commands, responses and information to different processes. This layer will include handling of:

- Digital I/O (DIO)
- Analog/Digital Converter (ADC)
- Pulse Width (De)Modulator (PWM, PWD)
- Capture Compare Unit (CCU)
- Watchdog Timer (WDT)
- Serial Peripheral Interface (SPI)
- Controller Area Network Bus (CAN)

I/O Hardware Abstraction (ECU Abstraction)

The ECU Abstraction will provide a software interface to the electrical values of any specific ECU to decouple higher-level software from all underlying hardware dependencies.

Application Layer (APL):

This layer will be in charge of the low power management, enabling the possibly for change the operation mode of the BCM to low consumption mode.

Software architecture is implemented as shown in block diagram of the *Figure 3*.

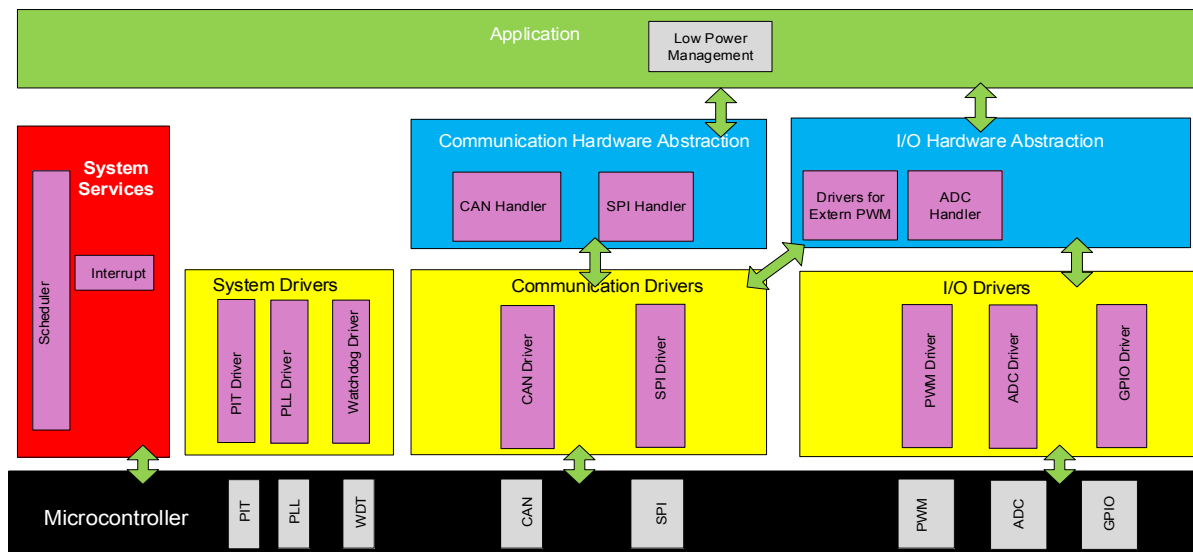


Figure 3: Software architecture.

4.2. Hardware Architecture

This section describes how interact all stages in the hardware such as control stages, power stage, etc. The *Figure 4* shown those stages, it also shown that the system work with a closed control system, a clear example is the temperature control (only in automatic mode) the control must keep the same temperature. The sensors are connected into the analog/digital input, known as GPIO. To manage actuators the BCM used as power stage an Extreme Switch board, this one has four PWM input ports, it also has a serial communication (SPI is not used) full description will be seen in hardware design section.

The BCM communicates with other systems through the CAN network. It is able to transmit and receive messages from the cluster.

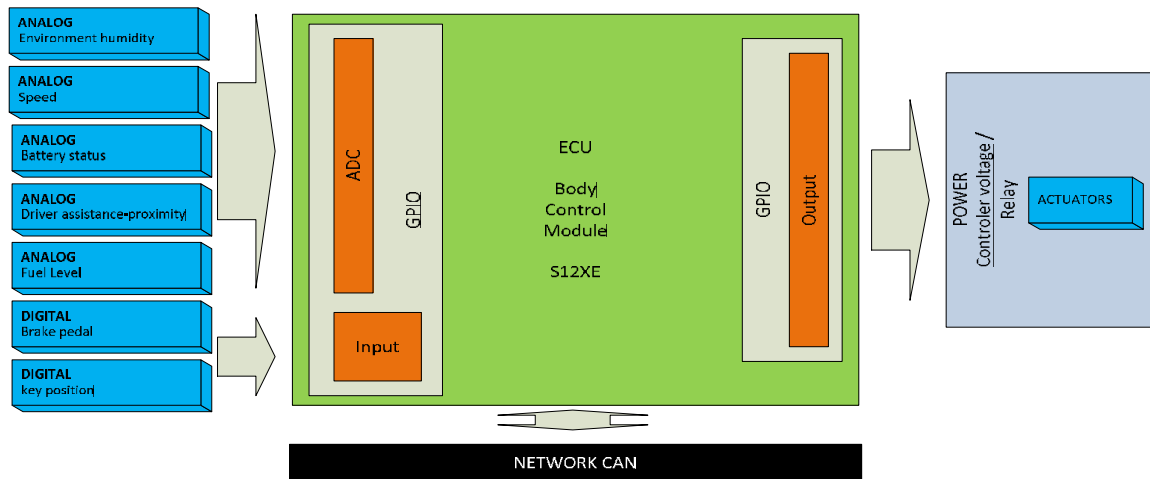


Figure 4: Hardware architecture.

The ECU is a kit develop board DEMO9S12XEP100 by Freescale, these are the main characteristics:

- 112-pin LQFP MC9S12XEP100 MCU
- Selectable 4 MHz Crystal and a provision for an oscillator module (socketed)
- Built-in USB to BDM interface for in-circuit debugging
- Provision for a BDM connector for external in-circuit debugging
- Header connectors with all MCU signals
- One CAN connector with transceiver
- Two LIN connector with one transceiver
- One RS-232 connector with transceiver
- Four user LEDs
- Four DIP-switches
- Potentiometer for analog input
- Light sensor
- 2 push buttons
- Reset push button

5. CHAPTER THREE – DESIGN

This chapter delves into the design of each block of the software and hardware architecture, it also delves into the scheduler design since it is not part of the requirements is the core part of the project.

5.1. Software Design

Taking the previous concept the last Chapter, building the architecture that was adapted to the requirements.

The design exhibit an architectural structure, contain interfaces that reduces the complexity of connections between modules and external environment.

Below is described the cycle life to develop the BCM project. Some of the next steps had to rethink because functionalities were added to the project.

1. **Requirements:** First identify the problem and classify the requirements in functional and not-functional.
2. **Analyze and build the model of problem:** In this part building the first version of model, it was based in AUTOSAR but at the end it just take AUTOSAR as reference.
3. **Postulate a design solution:** In this point, taking the elements and modules necessary for building the architecture of software.
4. **Validate Solution:** V-Model permitted to validate the design.
5. **Refine Design Solution:** This step is iterative in all design.
6. **Implement Solution:** Programming the software design in C language using the IDE of Freescale (Code Warrior 10.3).

5.1.1 Scheduler

The BCM project does not use a real time operative system as such, rather uses only a part of it, due to is not necessary to use a RTOS to this implementation. The real time scheduler uses a real time periodic interrupt (implemented by hardware) in order to generate the heartbeat of the operative system, this heartbeat is known as the OS tick.

The flow of interrupt service routine (ISR) of the timer interrupt is described in the *Figure 5*, keep in mind to setting the timer interrupt, must be configured before the PLL.

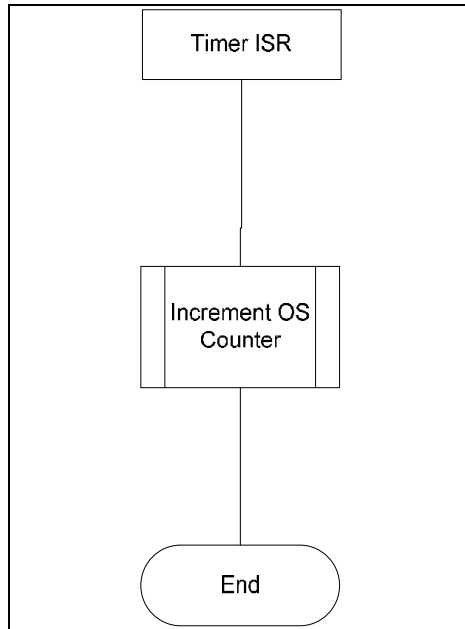


Figure 5: ISR of the periodic timer interrupt.

The configuration of the tasks to be executed is performed by the task tables, this tables are a set of periodic task which will be executed for the scheduler to the operation of the BCM.

This implementation can have different task tables to offer flexibility for configure different modes of operation for the BCM. The modes of operation can be selected as *normal mode* and *low voltage mode*. Table 1 show how these tables are structured.

A Fully cooperative scheduling algorithm is used to schedule the execution of the all task in the system.

Table 1: Task table definitions

Task Name	Functions	Rate [mS]
Task2MS	Debounce Key Status Debounce Brake Pedal	2
Task4MS	Get Battery Level Get Brake Pedal Status	4
Task8MS	Set PWM Duty Cycle Send Data to Cluster Get Lights Signal Status Get Stalk Status	8
Task16MS	Process Received CAN Frames	16
Task32MS	Set PWM Duty Cycle Transmit Stalk Status Transmit Lights Status Transmit Brake Pedal Status	32

To start the execution of the tasks, the selection of the active table must be performed. This means that after the hardware configuration, the real time scheduler needs to find the active task table, validate that the table is the correct one and store the address of the valid table for the Kernel.

This procedure is represented in the flow diagram of the *Figure 6*.

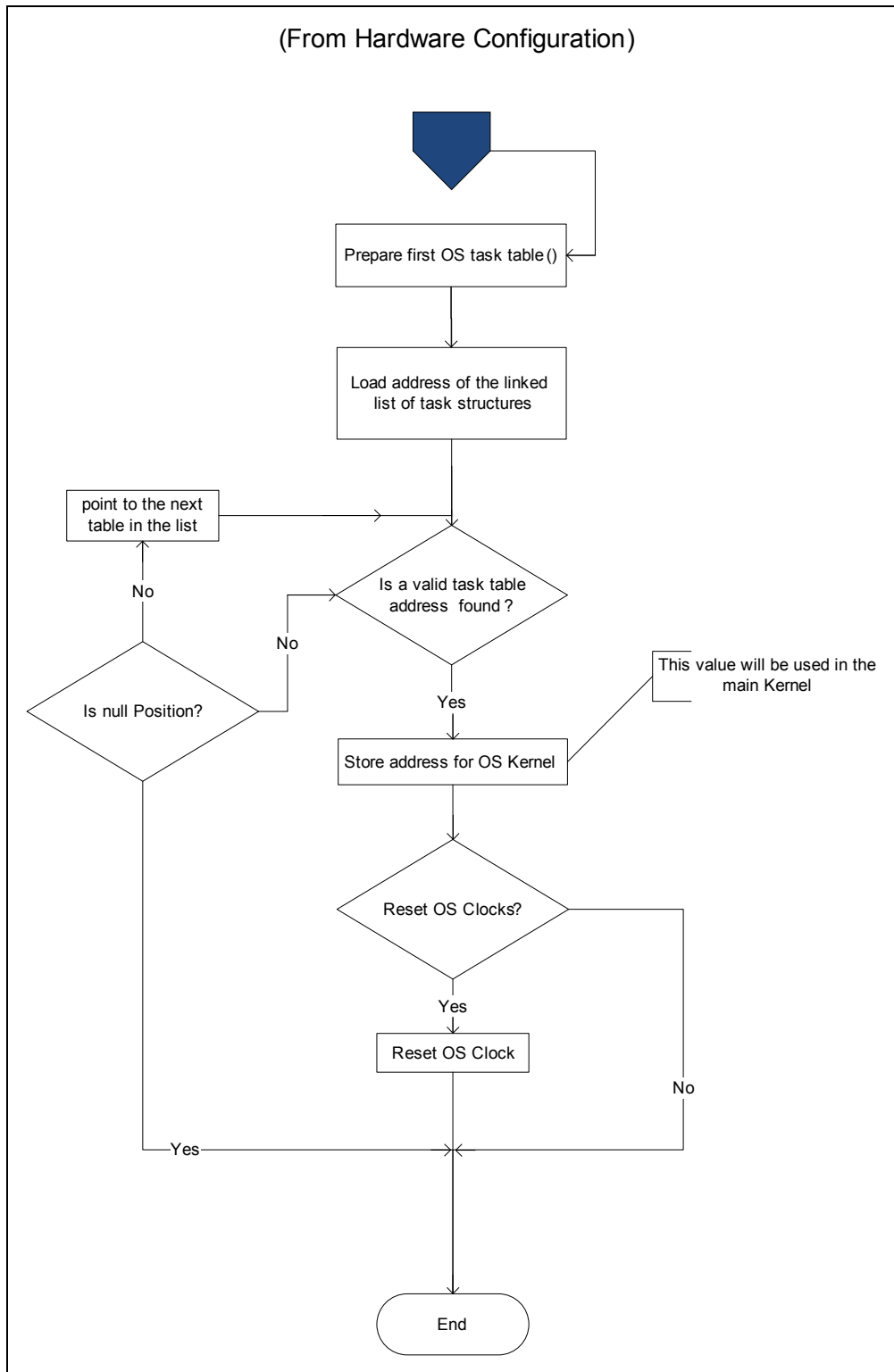


Figure 6: Flow Diagram of the preparation of the first OS task table.

The decision of which task will be executed will be performed by the kernel of the scheduler. The logic implementation of this module is illustrated in *Figure 7*.

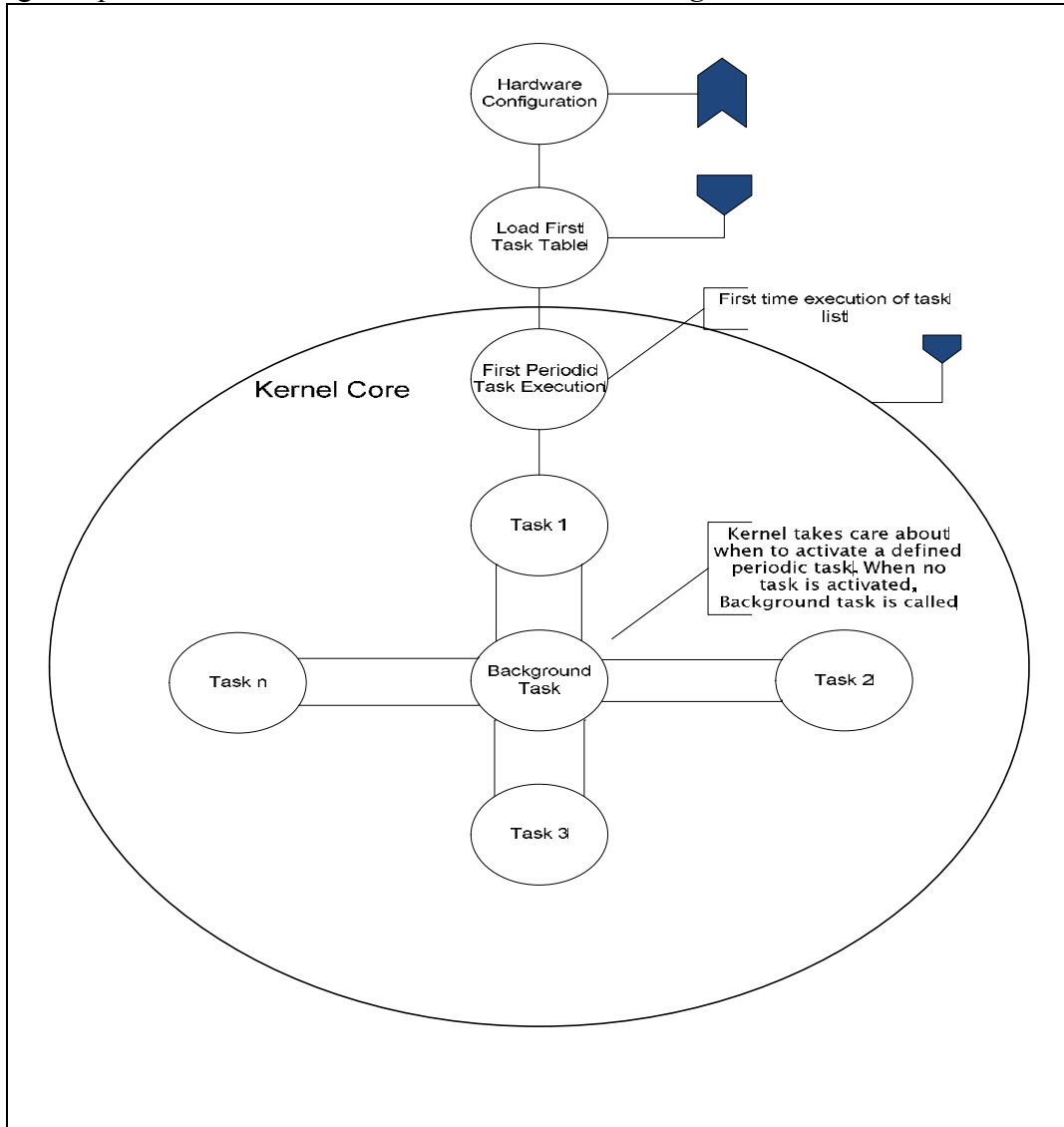


Figure 7: OS kernel block diagram.

5.1.2 MCU Abstraction Layer

This layer is the lowest software layer of the basic software. It contains internal drivers, which are software modules with direct access to the microcontroller internal peripherals and memory mapped microcontroller external devices. Its task is to make higher software layers independent of microcontroller.

Communication drivers

A driver contains the functionality to control and access an internal or an external device. This project contains the follow drivers, that will be describe one by one.

CAN driver.

CAN Bus is a vehicle bus standard designed to allow microcontrollers and devices to communicate with each other a vehicle without a host computer. Also it is a message-based-protocol, designed specifically for automotive. “*The module is a communication controller implementing the CAN 2.0A/B protocol as defined in the Bosch specification dated September 1991*” (Freescale Semiconductor, MC9S12XEP100 Reference Manual, 2012). Some characteristic are:

- Implementation of the CAN protocol — Version 2.0A/B
 - Standard and extended data frames
 - Zero to eight bytes data length
 - Programmable bit rate up to 1 Mbps1
 - Support for remote frames
- Five receive buffers with FIFO storage scheme
- Three transmit buffers with internal prioritization using a “local priority” concept
- Flexible maskable identifier filter supports two full-size (32-bit) extended identifier filters, or four 16-bit filters, or eight 8-bit filters
- Programmable wake-up functionality with integrated low-pass filter
- Programmable loopback mode supports self-test operation
- Programmable listen-only mode for monitoring of CAN bus
- Programmable bus-off recovery functionality
- Separate signaling and interrupt capabilities for all CAN receiver and transmitter error states (warning, error passive, bus-off)
- Programmable MSCAN clock source either bus clock or oscillator clock
- Internal timer for time-stamping of received and transmitted messages
- Three low-power modes: sleep, power down, and MSCAN enable
- Global initialization of configuration registers

The CAN bus driver allows communication between BCM and Cluster, it is able to send/receive messages, *Figure 8*.

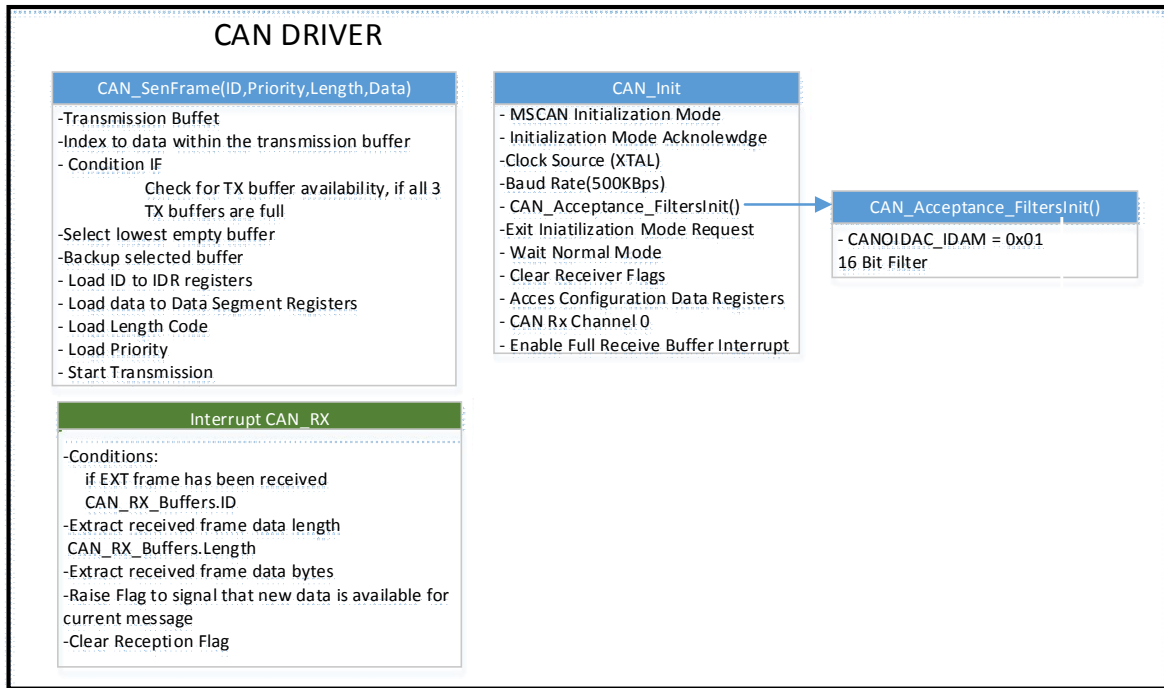


Figure 8: CAN block diagram.

void vfnCAN_init (void)

Description	<i>This function initialize and configure CAN, wait for initialization mode acknowledge</i>
Parameter 1	<i>Void</i>
Return Value	<i>Void</i>
Precondition	<i>Function can only be called when the all drivers are initialization.</i>
Post condition	<i>Enabling MSCAN, configure baud rate, acceptance filters.</i>
Error Conditions	<i>None</i>

void vfnCAN_BaudRateConfig (void)

Description	<i>Configure the baud rate of CAN.</i>
Parameter 1	<i>Void</i>
Return Value	<i>void</i>
Precondition	<i>Function can only be called once the CAN was initialized.</i>
Post condition	<i>CAN CLK, Baud Rate & Pre-scaler will be enabled.</i>
Error Conditions	<i>None</i>

UINT8 u8CAN_SendFrame(UINT32 u32ID, UINT8 u8Prio, UINT8 u8Length, UINT8 *u8TxData)

Description	<i>Transmit Data Frame</i>
Parameter 1	<i>UINT32 u32ID (Identifier which represent the priority of message)</i>
Parameter 2	<i>UINT8 u8Prio (Priority based on bus arbitration)</i>
Parameter 3	<i>UINT8 u8Length (Length section of data)</i>
Parameter 4	<i>UINT8 *u8TxData (Data to be transmitted)</i>

Return Value	<i>NO_ERR (if the frame was sent successfully, it return NO_ERR)</i>
Precondition	<i>Function can only be called once the CAN was initialized, and baud rate as well.</i>
Post condition	<i>CAN_CLK, Baud Rate & Pre-scaler will be enabled.</i>
Error Conditions	<i>None</i>

Input/output drivers

It contains the drivers for Analog and Digital Signals, with this signal the BMC can interact with sensors and actuators, some of the digital signal will be use like luminosity signals (LEDs) to indicate status of the system.

PWM driver.

The pwm driver is used to control the intensity of the light such as external or internal. The BCM system has pwm signals that are connected into the input of the Extreme switch, this driver has four functions that are shown in *Figure 9*.

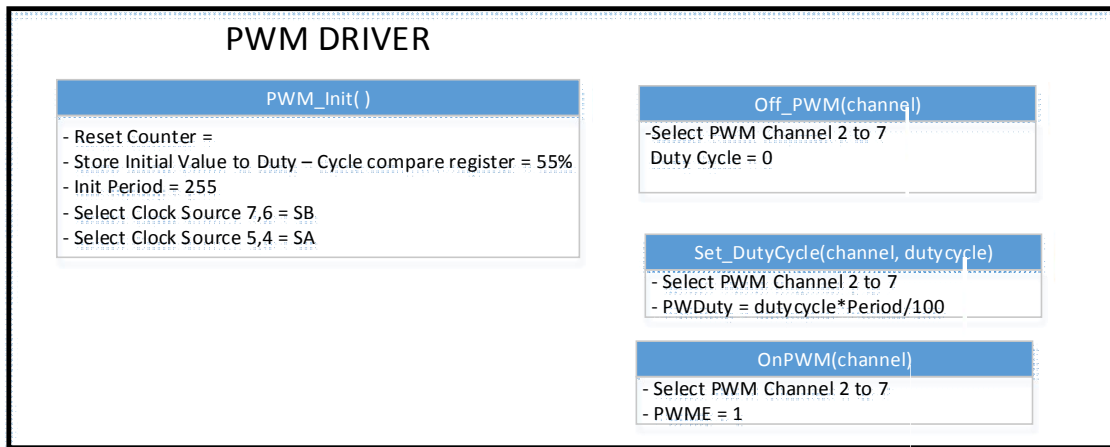


Figure 9: PWM block diagram.

void PWM_init (void)

Description	<i>This function initialize and configure the pwm.</i>
Parameter 1	<i>Void</i>
Return Value	<i>Void</i>
Precondition	<i>Function can only be called when the all drivers are initialization.</i>
Post condition	<i>The pwm is configured but not enable yet, to use a channel must first invoke the OnPWM() and Set_DutyCycle() functions.</i>
Error Conditions	<i>None</i>

void On_PWM (int channel[0:4])

Description	<i>This function set the duty cycle to channel selected.</i>
Parameter 1	<i>This function receiver only the parameter channel and it will be an integer, there are constants to pass as argument in this function.</i>
Return Value	<i>void</i>
Precondition	<i>Function can only be called once the pwm was initialized.</i>
Post condition	<i>The PWM is working now, but it has a default duty cycle, is necessary to modify it using a Set_DutyCycle() function.</i>
Error Conditions	<i>None</i>

void Off_PWM (int channel[0:4])

Description	<i>This function turn off the channel selected.</i>
Parameter 1	<i>This function receiver only the parameter channel and it will be an integer, there are constants to pass as argument in this function.</i>
Return Value	<i>Void</i>
Precondition	<i>Function can only be called once the channel was turned on.</i>
Post condition	<i>The channel selected was turned off.</i>
Error Conditions	<i>None</i>

void Set_DutyCycle (int dutycycle, int channel[0:4])

Description	<i>With this function can be set the duty cycle from 10% to 90%.</i>
Parameter 1	<i>This function receiver two arguments: duty cycle and channel they will be integers. Duty cycle: Is a value from 10 to 90, it represented as percent.</i>
Return Value	
Precondition	<i>Function can only be called once the channel was turned on.</i>
Post condition	<i>The channel selected will be change its duty cycle work.</i>
Error Conditions	<i>None</i>

ADC driver.

The major part of the sensors that used the BCM are analogs, these sensors are connected into ADC port to get a digital value. The ADC can be configured to 10 or 12 bits of resolution. With the purpose to get the best measure is configured as 12 bits and it is working in interrupt mode. The sensors that are connected in ADC ports are: temperature, humidity, speed, voltage battery, proximity, they are describe in hardware design section. The functions contained in the ADC driver are shown in *Figure 10*.

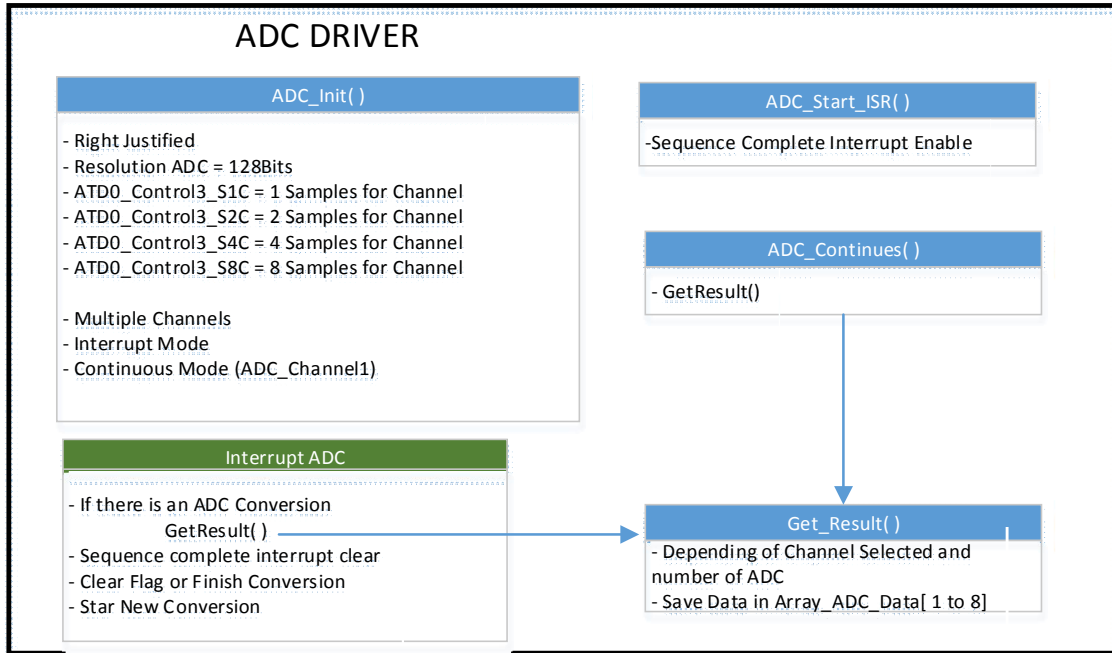


Figure 10: ADC block diagram.

void ADC_init (void)

Description	<i>This function initialize and configure the ADC. Resolution, Numbers of Samples for channels Multiple Channel Conversions</i>
Parameter 1	<i>Void</i>
Return Value	<i>Void</i>
Precondition	<i>Function can only be called once the channel was turned on.</i>
Post condition	<i>The adc is configured but not enable yet.</i>
Error Conditions	<i>None</i>

void vfnADC_START_ISR (void)

Description	<i>This function initializes the ADC ISR.</i>
Parameter 1	<i>Void</i>
Return Value	<i>Void</i>
Precondition	<i>Function can only be called when the ADC is initialized</i>
Post condition	<i>When complete the sequence the interrupt is enable.</i>
Error Conditions	<i>None</i>

void vfnGetResult (void)

Description	<i>This function choose the channels of ADC</i>
Parameter 1	<i>Void</i>
Return Value	<i>Void</i>
Precondition	<i>Depend of value of MASK_SAMPLE.</i>
Post condition	<i>Return channels selected.</i>
Error Conditions	<i>None</i>

void vfnADC_Continues(void)

Description	<i>ADC continues converting the next value.</i>
Parameter 1	<i>Void</i>
Return Value	<i>Void</i>
Precondition	<i>Function can only be called once the channel was reading</i>
Post condition	<i>Continue reading the next conversion of ADC.</i>
Error Conditions	<i>None</i>

GPIO driver.

The GPIO port are used to indicate the status in the system performance. To do that, only are used the LEDs from kit develop board, BCM reports if CAN bus lost the communication or if it is working in low power. The key and the brake pedal are connected also in a GPIO ports. The function to use a port are shown in *Figure 11*.

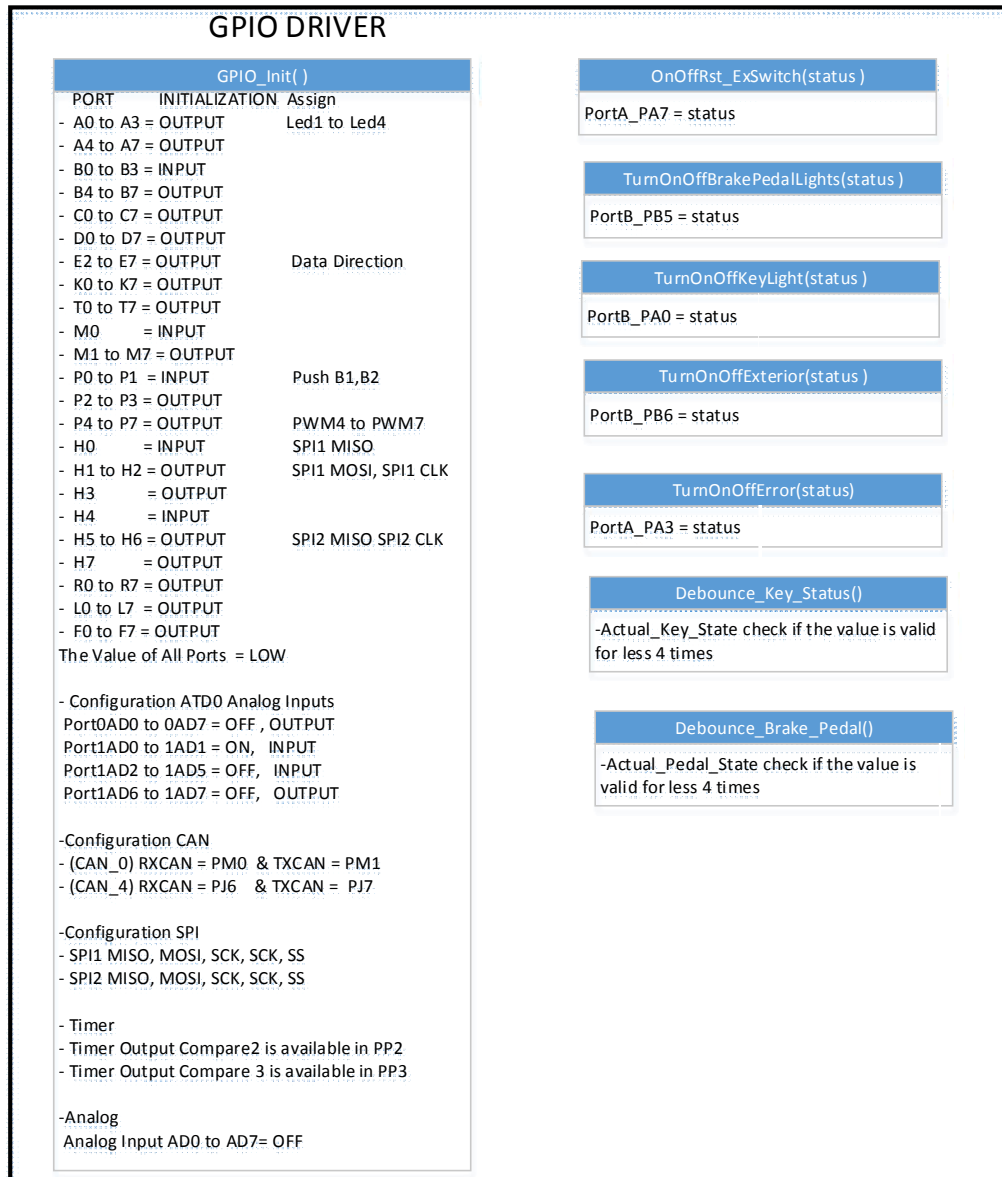


Figure 11: GPIO block diagram.

void GPIO_init (void)

Description	
	<i>This function initialize and configure the Input/Output Ports of Microcontroller. INPUT & OUTPUT (Turn OFF) the logic level is LOW Receiver and Transmitter of CAN</i>

	<i>Timers ADC</i>
Parameter 1	<i>Void</i>
Return Value	<i>Void</i>
Precondition	<i>Function can only be called when the all drivers are initialization.</i>
Post condition	<i>This GPIO will be configured</i>
Error Conditions	<i>None</i>

void TurnOnOffBrakePedalLights(UINT8 status)

Description	<i>Show status of BrakePedalLights.</i>
Parameter 1	<i>UINT8 u8status Status Value 1 = Active, 0 = Not Active</i>
Return Value	<i>Void</i>
Precondition	<i>Read Status of Port assigned to Pedal.</i>
Post condition	<i>Turn ON/OFF BrakePedalLights.</i>
Error Conditions	

void TurnOnOffKeyLight(UINT8 u8Status)

Description	<i>This function describe the status of Key.</i>
Parameter 1	<i>UINT8 u8Status Status Value 1 = Active, 0 = Not Active</i>
Return Value	<i>Void</i>
Precondition	<i>Read Status of Port assigned to Pedal.</i>
Post condition	<i>Continue reading the next conversion of ADC.</i>
Error Conditions	<i>None</i>

void TurnOnOffExterior(UINT8 u8Status)

Description	<i>This function describe the status of Exterior light.</i>
Parameter 1	<i>UINT8 u8Status Status Value 1 = Active, 0 = Not Active</i>
Return Value	<i>Void</i>
Precondition	<i>Read Status of Exterior.</i>
Post condition	<i>Turn ON/OFF Exterior.</i>
Error Conditions	<i>None</i>

void TurnOnOffInterior(UINT8 u8Status)

Description	<i>This function describes the status of interior lights.</i>
Parameter 1	<i>UINT8 u8Status Status Value 1 = Active, 0 = Not Active</i>
Return Value	<i>Void</i>
Precondition	<i>Read Status of Interior lights.</i>
Post condition	<i>TurnON/OFF Interior lights</i>

Error Conditions	<i>None</i>
-------------------------	-------------

void vfnDebounceKeyStatus(void)

Description	<i>This function check the Status of Key</i>
Parameter 1	<i>Void</i>
Return Value	<i>Void</i>
Precondition	<i>Function can only be called when the user wants to initialize the car.</i>
Post condition	<i>Initialize the mean system</i>
Error Conditions	<i>None</i>

System Drivers

These drivers contain the main functionality that allow executing the scheduler, take over execution flow, verify if the microcontroller is not working properly (Watchdog), verifies the integrity of memory, and provide the time base of the scheduler.

PIT Driver.

The PIT driver are describe in *Figure 12*.

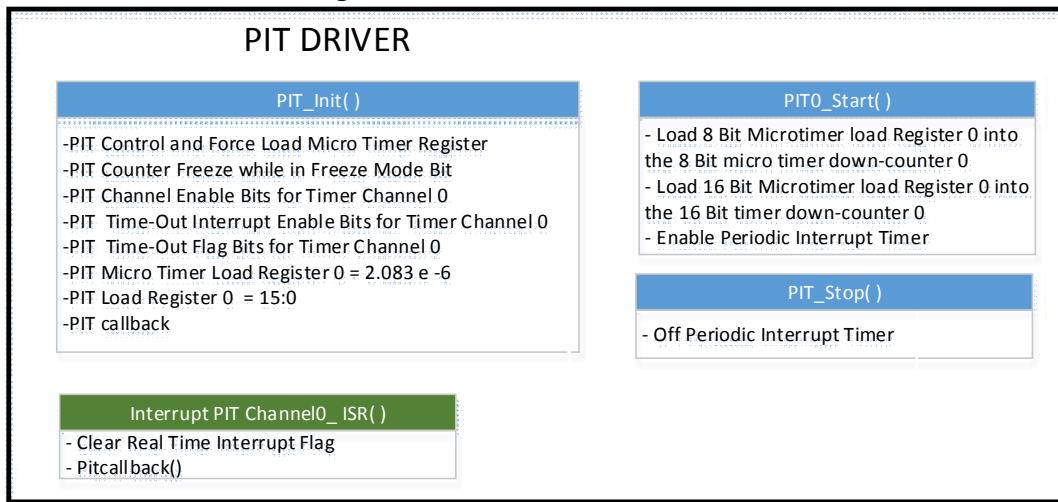


Figure 12: PIT block diagram.

void PIT_init (Ptr to fctn callback)

Description	<i>This function initializes registers to configure the Periodic Interrupt Timer.</i>
Parameter 1	<i>Ptr to fctn callback When the Periodic Interrupt Timer is finished</i>
Return Value	<i>callback</i>
Precondition	<i>Interrupt Timer is generated.</i>
Post condition	<i>The Segment Time will be generated.</i>
Error Conditions	<i>None</i>

void vfnPIT0_Start (void)

Description	<i>Initialize the count of the Periodic Interrupt of Time</i>
Parameter 1	<i>Void</i>
Return Value	<i>Void</i>
Precondition	<i>Ostick start incrementing is count.</i>
Post condition	<i>Enable Periodic Interrupt Timer.</i>
Error Conditions	<i>None</i>

void vfnPIT_Stop(void)

Description	<i>Stop the count of the Periodic Interrupt of Time.</i>
Parameter 1	<i>Void</i>
Return Value	<i>Void</i>
Precondition	<i>None</i>
Post condition	<i>Periodic Interrupt of Time will be stopped.</i>
Error Conditions	<i>None</i>

Watchdog driver.

The watchdog (WD) timer is a common feature on many MCUs. The purpose of the watchdog is to allow the system or application a means to recover in the case of errant code execution or other events that may cause uncontrolled operation of the MCU. Typically, a watchdog is a continuously running timer that may be configured by the application so that it expires or rolls over at a predetermined time interval. This interval is usually determined by the system clock frequency and a watchdog timeout value that is set by the application.

The application must perform some specific action before the time occurs, which causes a reset of the watchdog timer, and a restart of the timeout count. The required action may be writing a specific location in memory, setting or clearing a bit, or some other method. The application must service the watchdog periodically at intervals short enough to prevent the timeout. The WD must have the same time value that the task with the less execution time, in this case is 2ms.

Background (Memory Checksum).

The Memory Checksum is a small size code, its purpose is detecting errors that may have been introduced during its transition or storage. The integrity of the data can be checked at any later time by re-computing the checksum and comparing it with the stored one. If the checksums match, the data was likely not accidentally altered. The checksum algorithm will yield high probability when the data is accidentally corrupted, if the checksums match, the data has the same high probability of being free of accidental errors.

Once the code is finished, the developers use a part of code to calculate the 1s complement checksum, this value is put in the memory. To verify checksum when the system is running, the background function calculate the checksum and add the 1s complement checksum value which had been put in the memory, and if the result is different to zero, therefore the memory was corrupted.

In the linker file must assigned a memory space to save the value of the 1s complement.

```
CHECKSUM_F    INTO ROM_FEFE;  
ROM_FEFE    = READ_ONLY DATA_NEAR IBCC_NEAR 0xFEFF TO 0xFEFF;
```

With the pragma directive it assigned the value to a variable, this value will be stored into the memory space that it had been reserved.

```
#pragma DATA_SEG CHECKSUM_F  
UINT8 u8CheckSumValue = 0x7C;  
#pragma DATA_SEG Default
```

Now, it add up all the memory flash together with the checksum value put on previously in the memory flash, and the result must be “0”.

The *Figure 13* is a screenshot when the memory flash has been added up. The letter A is the result of add up all the memory flash and letter B is the value that was put on into the memory flash.

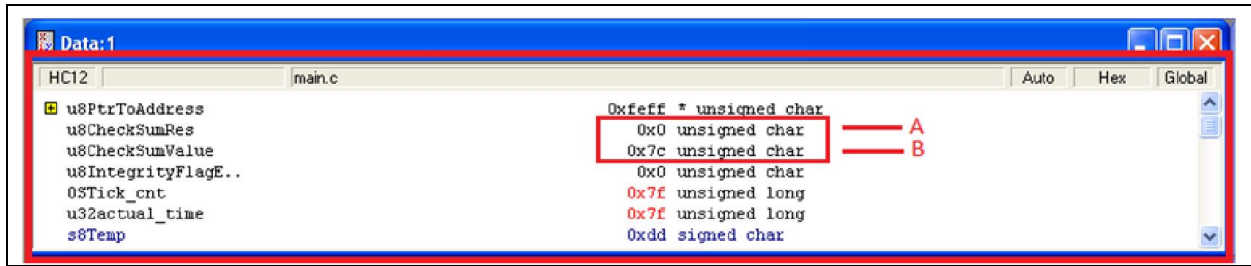


Figure 13: Checksum

5.1.3 ECU abstraction layer

This layer mainly makes use of the MCU functions has the low level drivers, particularly this layer not make use of the registers *“This layer interfaces the drivers of the Microcontroller Abstraction Layer. It also contains drivers for external devices. It offers an API for access to peripherals and devices regardless of their location (microcontroller internal/external) and their connection to the microcontroller”* (Mitidieri, 2008).

It task is to make higher software layers independent of ECU hardware layout. An interface contains the functionality to abstract the hardware realization of a specific device for upper layers. It provides a generic API to access a specific type of device independent on the number of existing devices of that type an independent on the hardware realization of the different devices. The interface does not change the content of the data.

In general the interface are located in this Layer. A handler is a specific interface which controls the concurrent, multiple and asynchronous access of one or multiple clients to one or more drivers, it does not change the content of the data.

How to apply this layer in BCM project will be described in the next sections.

Communication Hardware Abstraction

This is a group of modules which abstracts from the location of communication controllers and the ECU hardware layout. For all communication systems, a specific communication hardware abstraction is required. Its task is to provide equal mechanism to access a bus channel regardless of its location (on-chip/ on-board).

CAN Handler.

It contains some functions that permit to obtain the signals of different sensors sending by cluster and send messages with the system status, *Figure 14* has these functions.

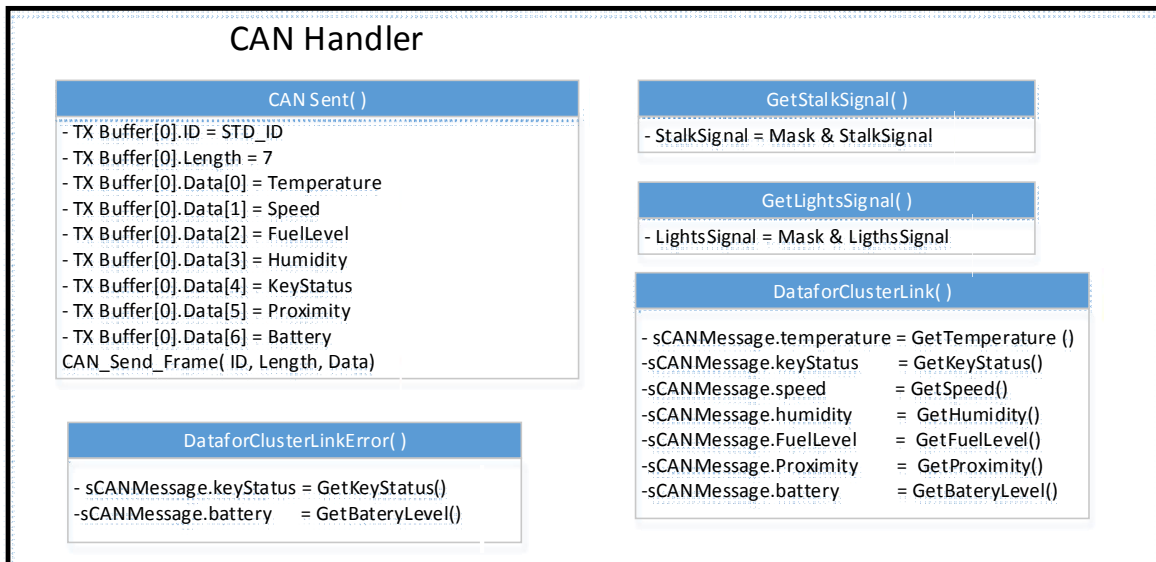


Figure 14: CAN Handler Block Diagram.

Input/output Hardware Abstraction

Is a group of modules which abstracts from the location of peripheral I/O devices (on-chip or onboard) and the ECU hardware layout (for example pin connections and signal level inversions). The I/O hardware abstraction does not abstract from the sensors/actuators.

The different I/O devices are accessed via an I/O signal interface.

Its task is to represent I/O signals as they are connected to the ECU hardware example current, voltage and frequency.

ADC Handler.

It permits to get the values for Proximity, Humidity, Temperature and Battery Level sensors, the *Figure 15* shows the functions that are using in this driver.

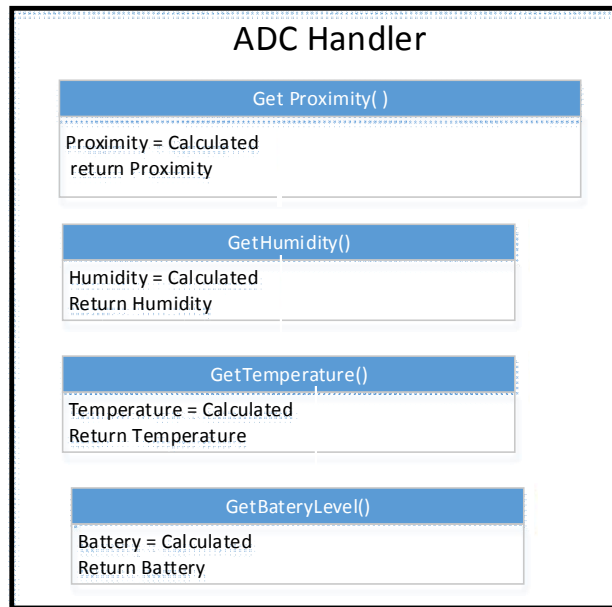


Figure 15: ADC handler block diagram.

Below is described the flow diagrams to perform a conversion to the value that the user can interpret, for instance to degree, RH%, km/h. take in mine, these values are send to cluster and this one is shown in the display. These functions are in a low priority task.

Temperature: a centigrade degree is equal to 10mv, this value is given by LM35 sensor and it is linear. The ADC resolution is 12 bits which is equal to 4095 units, and the CONSTCENT constant defined is 500 due to 5v in the input of the microcontroller.

As well the sensor is linear if it has 300mv in the output, which means, the temperature is 30 °C, now 300mv in digital value are 250u, if the operation is performed it will get the value in Celsius.

$$Cent = \frac{ADCValue * CONSTCENT}{RESOLUTION} = \frac{250 * 500}{4095} = \frac{1250000}{4095} = 30.52^{\circ}C$$

As well is not using float point the result is 30 °C.

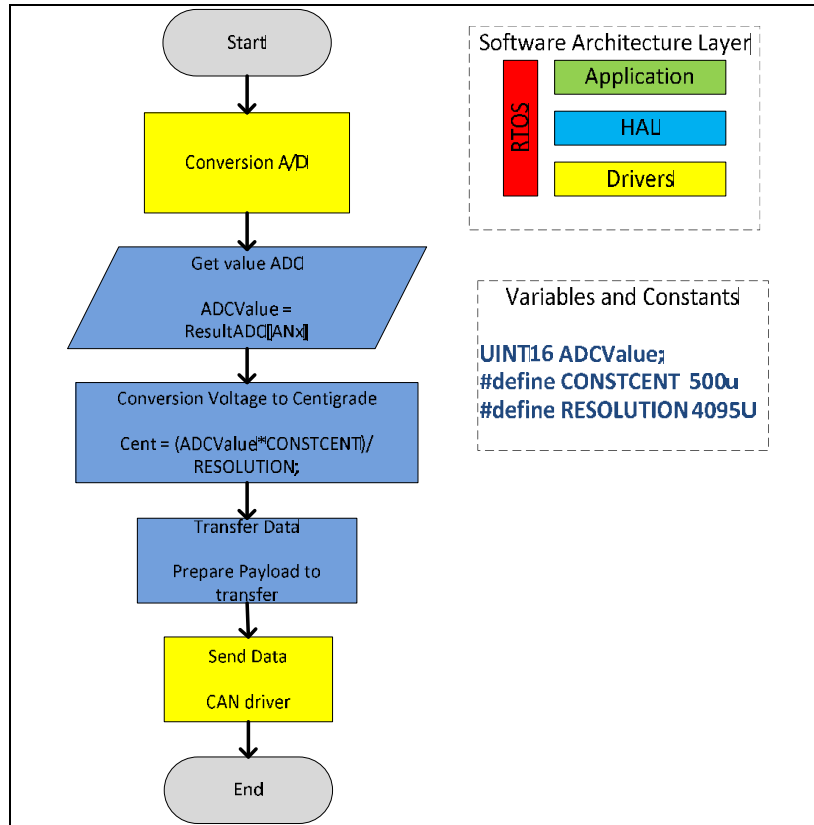


Figure 16: Converter ADC Digital Value to Centigrade.

Humidity: The humidity range from 10 %RH to 90 %RH, which means, in voltage range are 1 to 2.9v, it has an offset of 1v or 833 units, and the max range is 2497 units. If the operation is performed it will get the value in %RH. Assuming that it has a 2v in the output, which means, the humidity is 60 %RH.

$$HUM = \frac{ADCValue * MAX_PORC}{MAX_RANGE} = \frac{1666 * 90}{2497} = 60.04 \%RH$$

As well is not using float point the result is 60 %RH.

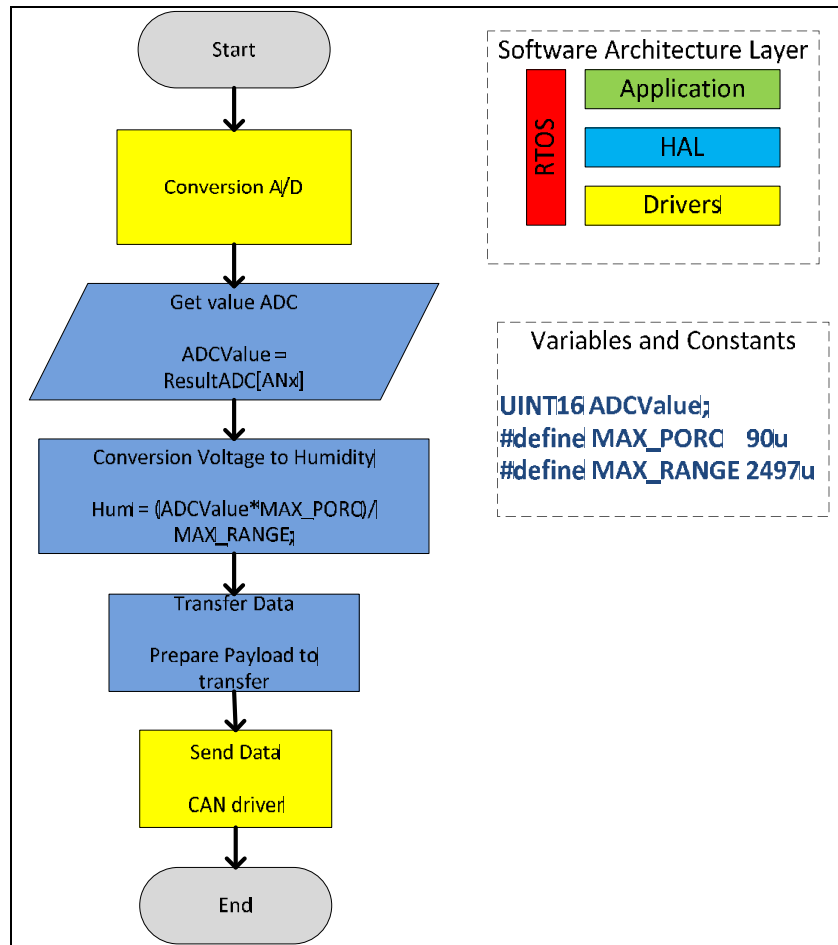


Figure 17: Converter ADC Digital Value to Humidity

Battery Voltage: this is the only part of code that it is on the application layer. The `CONSTVOLT` constant defined is obtained divided 4095 (ADC resolution) by 12 (max battery voltage). If the operation is performed it will get the value in Voltage. Assuming that it has a 4.5v in the output, which means, the voltage is 11v.

$$Voltage = \frac{ADCValue}{CONSTVOLT} = \frac{3750}{341} = 10.99v.$$

As well is not using float point the result is 11v.

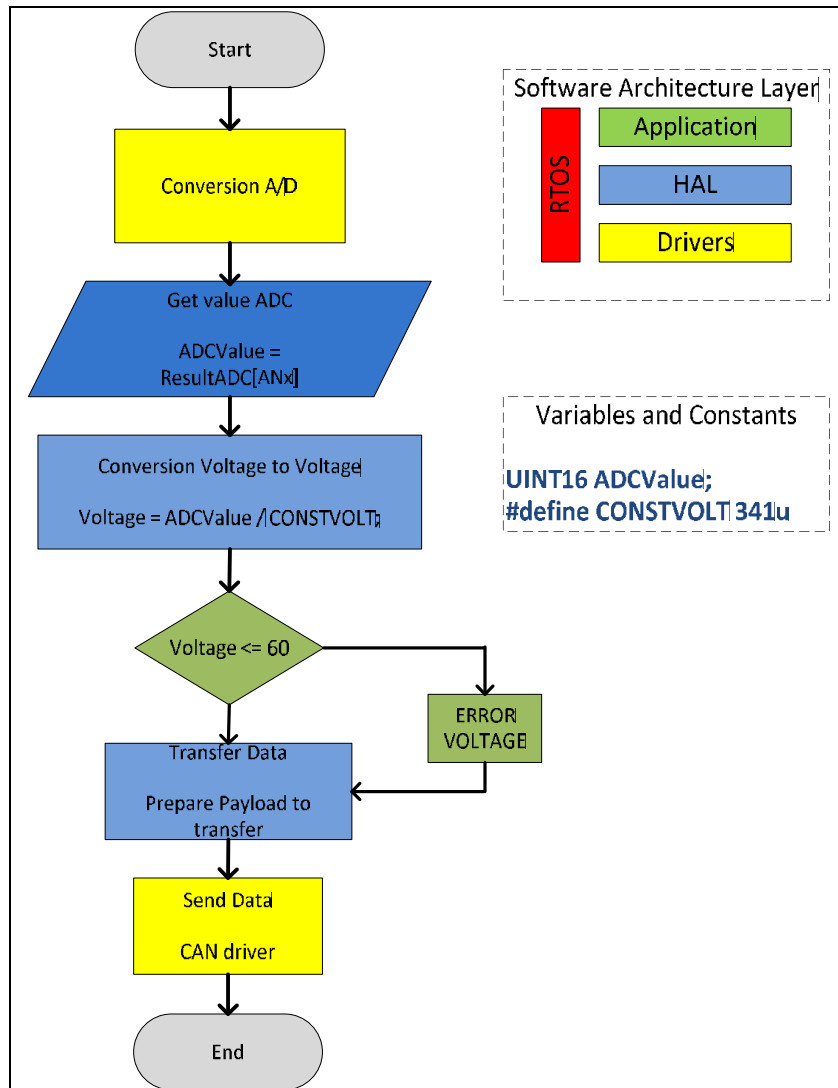


Figure 18: Converter ADC Value to Voltage.

Proximity: to explain this flow chart it will be used an example, assuming that the proximity sensor has an object to a 4 meters (400cm), its output voltage is 1.53, this voltage once converted in digital value is 1280 units. The proximity resolution is:

$$Res_{Sensor} = \frac{5}{512} = 9.8mv = 1 \text{ in or } 2.54cm$$

And the ADC resolution is:

$$Res_{ADC} = \frac{5}{4095} = 1.22mv$$

If Res_Sensor is divided by Res_ADC the result is 8, which means, each 8 units is equal to 2.54cm. The RESOLUTION_IN_CM constant is Res_Sensor but multiplied by 100, in order to does not used float point, at the end of the operation the result is divided by 100 to get the value in centimeters.

$$Dist = \frac{\left(\frac{ADCValue}{PRS_TO_ADC_UNIT}\right) * RESOLUTION_IN_CM}{GO_TO_CM} = \frac{\left(\frac{1280}{8}\right) * 254}{100} = 398.14cm$$

The result was about 4 meters.

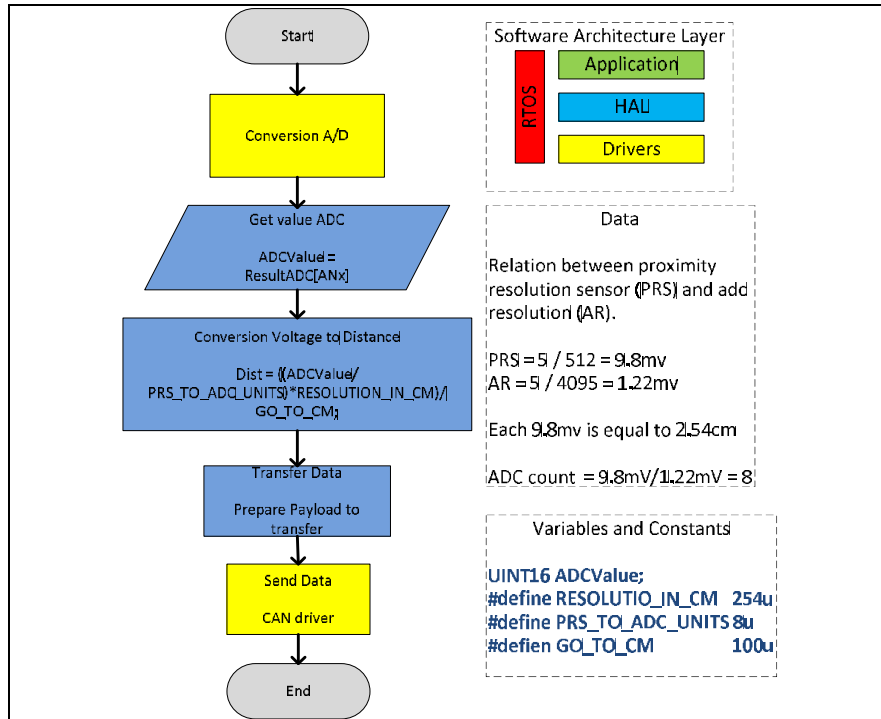


Figure 19: Converter ADC to Distances.

Application

The BCM not take any decision to level application, only when the system detect a low voltage condition. In this case the BCM can turn off the board and interrupt the can communication after sending a message to cluster about battery status.

Low power management.

This module is used with the system will be work with low power, with the purpose of reduce the energy consumption.

5.2. Hardware design

This section has a description of the sensors, its schematic circuit, characteristic curve and diagram flow to make a conversion from analog to digital, such as equations and formulas to perform a conversion. It also has a brief description about each IC that are using in the project.

5.2.1 Bill of materials (BOM)

The *table 2* shows all components that are used in the BCM project. Should be noted that the components of *Table 2* were not used due to it just was a prototype and were used only potentiometers, but in the code is implemented as if it were using the sensors that are shown in the *Table 2*.

Table 2: Bill of materials

#	Description	Part Number	Vendor	Qty
1	Microcontroller	DEMO9S12XEP100	Freescale	1
2	Extreme switch	MC35XS3400	Freescale	2
3	Sensor Temperature	LM35	Texas Instruments	1
4	Sensor Humidity	HH-4030	Honeywell	1
5	Sensor Speed	HS130-400	Sensoronix	1
6	Sensor Proximity	MB-1000	Maxbotix	1
7	Optocoupler	4N32	Vishay	2
8	Cap. Ceramic SMT 0.1uF/50v	C0805C104M5RACTU	Kemet	3
9	Resistor SMT 100K-5%	CRCW2512100KJNEGHP	Vishay	1
10	Resistor SMT 80K-5%	CRCW251280KJNEGHP	Vishay	1
11	Resistor SMT 50K-5%	CRCW251250KJNEGHP	Vishay	1
12	Resistor SMT 690R-5%	CRCW251260RJNEGHP	Vishay	1

5.2.2 Sensors

The BCM uses a variety of sensors both analog and digital, in this way can understand the environment and it take action through of the actuators, and send the status to the cluster and show it to the users.

Those sensors that give its value in a voltage range must be connected into the ADC port, to change the analog value to a digital value. The others sensors that give a digital value, are connected into a digital port but before that, it must be isolated through an optocoupler.

The *table 3* shows which sensors are analog and which ones are digital, all of them work with voltage level not more than 5v.

Table 3: output's sensors

Sensor	Output
Temperature	Analog
Humidity	Analog
Speed	Analog
Voltage Battery	Analog
Proximity	Analog
Key status	Digital
Brake Pedal	Digital

Temperature

The LM35 series are precision integrated-circuit temperature sensors, whose output voltage is linearly proportional to the Celsius (Centigrade) temperature. The LM35's low output impedance, linear output, and precise inherent calibration make interfacing to readout or control circuitry especially easy. It can be used with single power supplies, or with plus and minus supplies. This sensor was implemented in the BCM project as it shows in *Figure 20*.

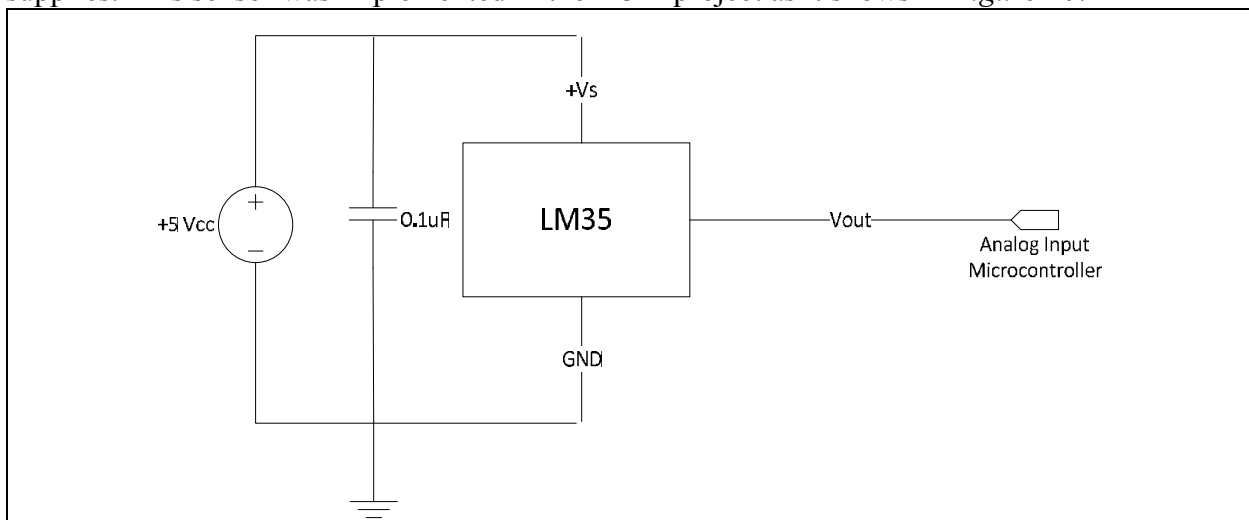


Figure 20: Sensor Temperature Schematic.

Performances Voltage/Temperature:

This is a typical performance characteristic to the LM35 sensor. The *Figure 21* describe the behavior of the device with different range of voltage and temperature, it can see that the behavior is linear. The formulas to change the value from analog to digital were taken from the *Figure 21*.

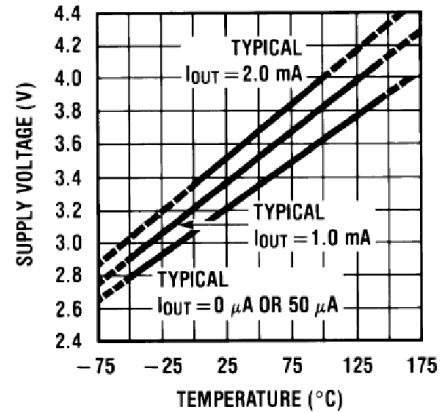


Figure 21: LM35 Performance.

Humidity

HIH-4030 humidity sensor measures relative humidity (%RH) and outputs the result as an analog voltage on the pin labeled OUT. The sensor output can be read by an ADC on a microcontroller and varies nearly linearly with humidity, which makes the readings easy to process. The humidity sensor is powered with 5 V and typically draws 200 μ A. The pins on the board have a 0.1" spacing, making them compatible with 0.1" male header pins and standard breadboards and per boards. The *Figure 22* shows the circuit implemented in the BCM.

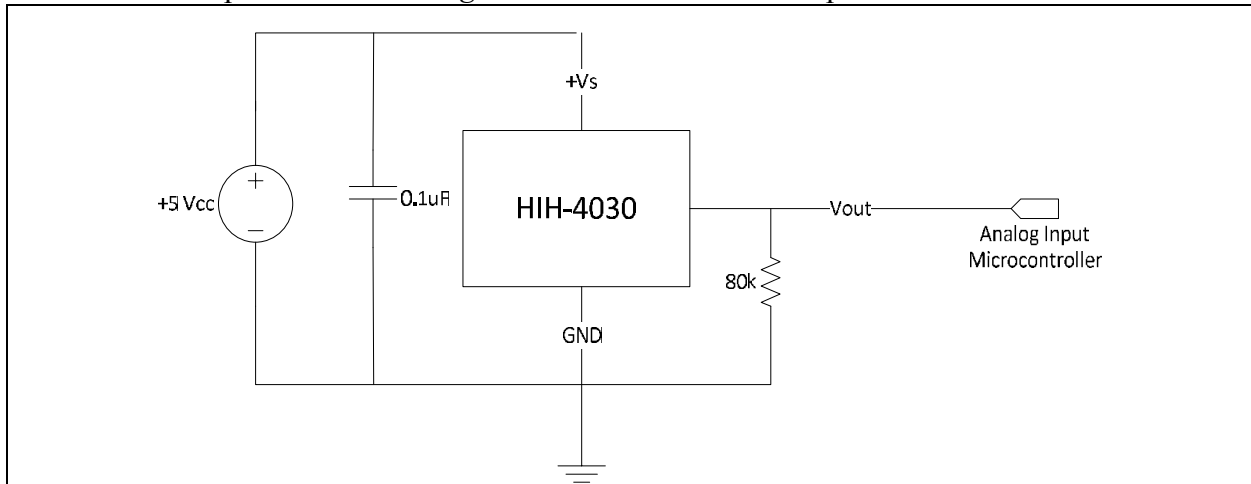


Figure 22: Sensor Humidity Schematic.

Performances Voltage/Humidity:

Ranges of humidity measurements are from 10 to 90 degrees. This way, we can see that the output voltages that must be measure with the analog port (ADC) are from 1 to 3.5 volts. Note that the best case is the bold line.

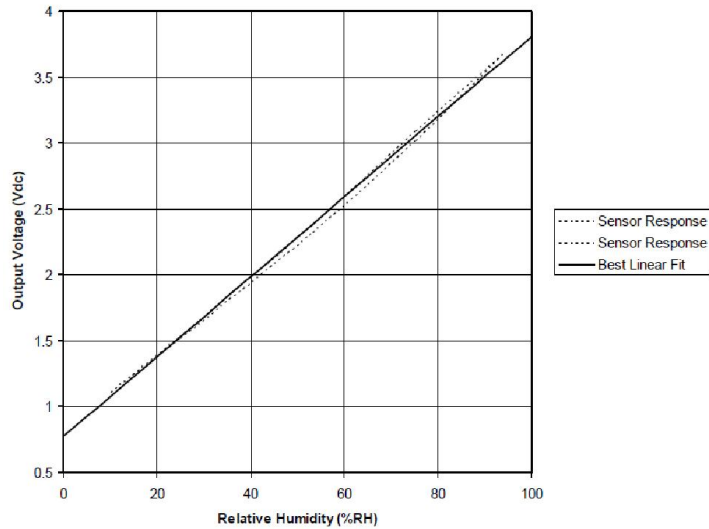


Figure 23: HIH-3040 Performance.

Speed

“The Hall element is constructed from a thin sheet of conductive material with output connections perpendicular to the direction of current flow. When subjected to a magnetic field, it responds with an output voltage proportional to the magnetic field strength. The voltage output is very small (μV) and requires additional electronics to achieve useful voltage levels. When the Hall element is combined with the associated electronics, it forms a Hall Effect sensor” (Honeywell .Inc, 2005).

Hall-Effect Zero speed sensors provide very precise measurements of movement event at zero speed which makes the Hall-Effect zero speed sensors ideal for speed measurements. Hall-Effect sensors provide digital output with constant amplitude signal regardless of variation of the speed.

This sensor was implemented in the BCM project as it shows in *Figure 24*.

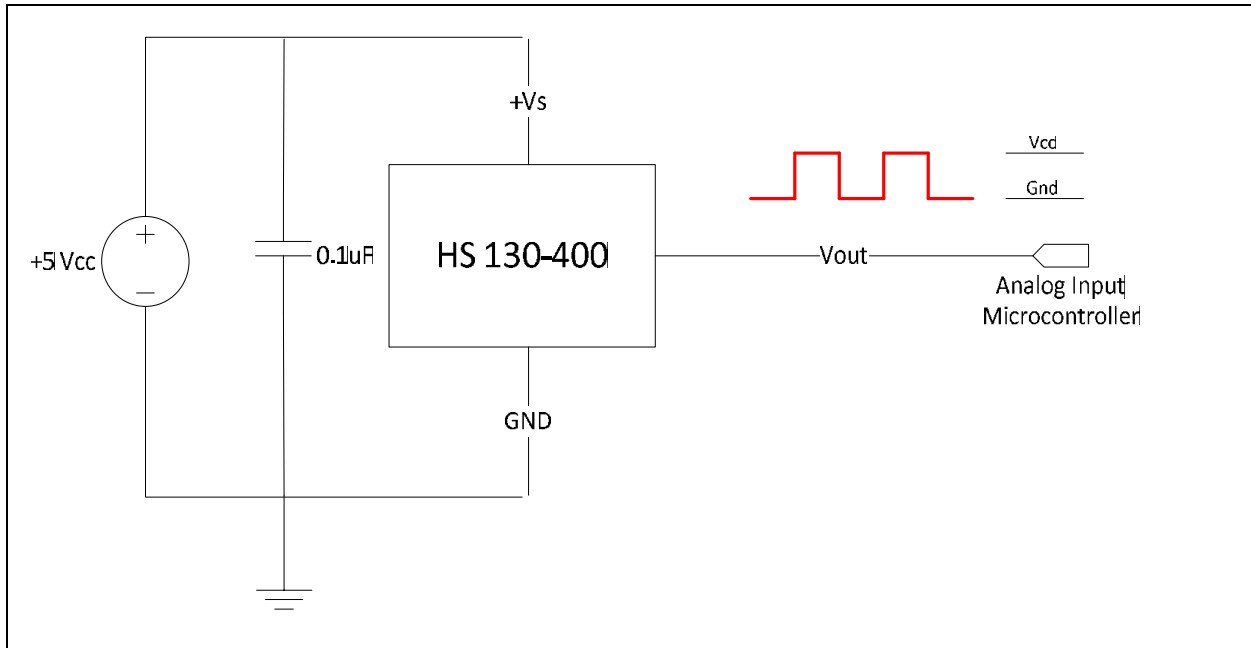


Figure 24: Sensor Speed Schematic.

Performance:

To explain the *Figure 25* must make clear the operation of this sensor. Air gap is a distance between target gear and the sensor, the gear pitch is teeth number plus 2 divided by outside diameter. The output from this sensor is a digital signal (square wave), the frequency output depend of two factors, the teeth number and the speed of the shaft.

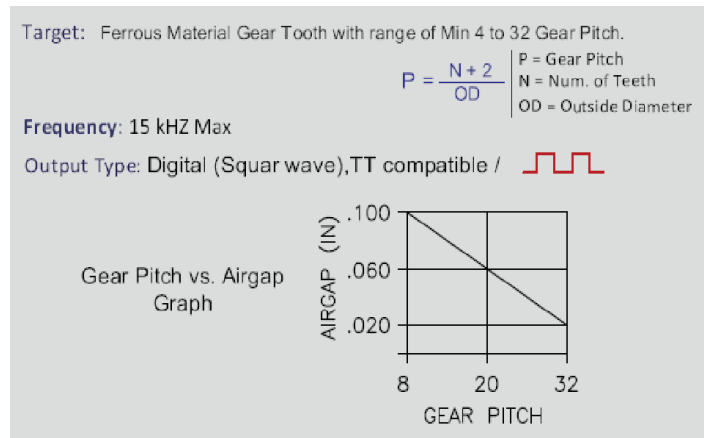


Figure 25: Performance Gear Pitch/Airgap Graphic

Battery Voltage

The voltage value of the battery is measurement using a voltage divider. This one return a value from 0 to 4.5v. The resistor value using in the circuit of the *Figure 26* must be above the kilo ohms to get a small amount current. To obtain the R1 resistor value is explained in the *equation 1*.

Equation 1: Calculated value of R2.

		Vin = 13.5	
--	--	------------	--

[1]	Equation to calculate resistor value.	$V_{out_max} = 4.5$ $R1 = 100k$ $R2 = X$	$R2 = \frac{R1 * V_{out_{max}}}{V_{in} - V_{out_{max}}} = 50k$
-----	---------------------------------------	---	--

In this way can be calculated the low voltage condition, this is the only part where the BCM makes a decision, that's mean, is the only code that has the application layer.

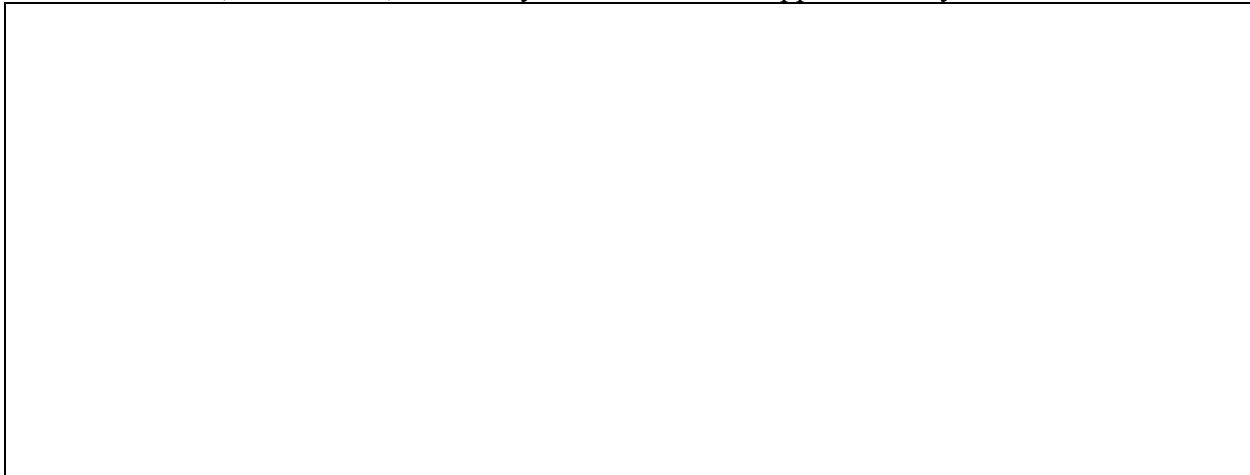


Figure 26: Sensor Status Battery.

Proximity

This compact sonar range detects objects from 0 to 6.45 m with a resolution of 2.5 cm for distances beyond. Unlike other sonar range finders, the LV-MaxSonar has virtually no dead zone: it can detect even small objects up to and touching the front sensor face. The LV-MaxSonar provide three outputs types: analog output with a scaling factor of (Vcc/512) per inch, serial output Rx/Tx the RS232 standard, and a PWM output, the distance can be calculated using the scale factor of 147uS per inch, but in this case is only used the analog output. The *Figure 27* shows how was implemented this device.

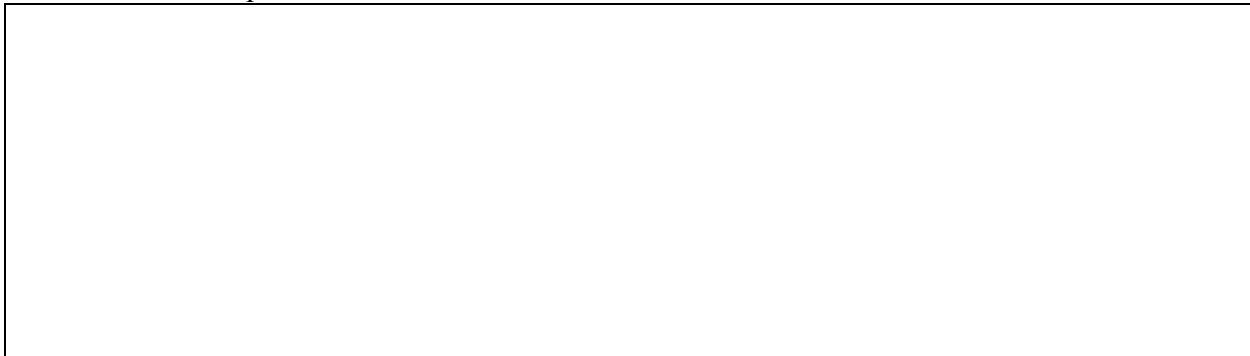


Figure 27: Sensor Proximity.

Performances:

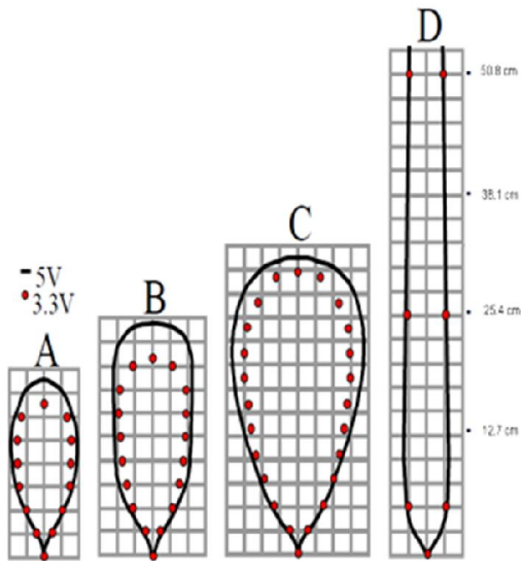


Figure 28: beam characteristics

Outputs analog voltage with a scaling factor of ($V_{cc}/512$) per inch. A supply of 5V yields $\sim 9.8\text{mV/in.}$ and 3.3V yields $\sim 6.4\text{mV/in.}$ The output is buffered and corresponds to the most recent range data.

A) 0.635-cm diameter dowel, note the narrow beam for close small objects.
 (B) 2.54-cm diameter dowel, note the long narrow detection pattern.
 (C) 8.25-cm diameter rod, note the long controlled detection pattern.
 (D) 27.94-cm wide board moved left to right with the board parallel to the front sensor face and the sensor stationary.

Key status

The key status signal is captured through an input digital of the microcontroller, when the car is turn on, this signal goes to 5v momentarily and it is debouncing by microcontroller, noteworthy that key status signal is monitoring in the high priority task due to importance for the operation of the rest of the system, namely, if the car is turn off the BCM does not send any information to the cluster, BCM just perform some functionalities like turn on and off the lights.

Equation 2: Get R1 resistor value.

[3]	Equation to calculate resistor (R1) value.	$V_{in} = 12$ $I_{cc_max} = 17\text{mA}$ $R1 = X$	$R1 = \frac{V_{in}}{I_{cc_max}} = 690R$
-----	--	--	--

The circuit of the *Figure 29* for check the key status signal uses only an optocouple to isolate the battery voltage and uses a digital voltage of 5 volts, the R1 resistor is calculated according to the *equation 2*.

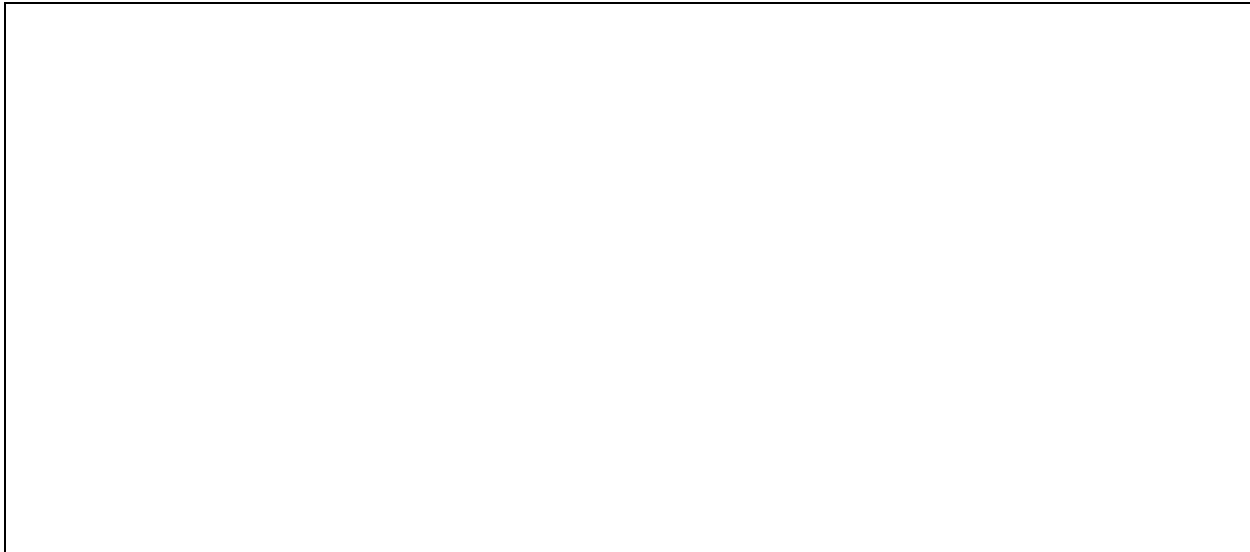


Figure 29: Sensor Key Status.

Brake pedal

This circuit of the *Figure 30* is similar to the key status circuit and it is inside of a high priority task as well. The brake pedal signal is debounced by a task of the scheduler, this signal also handles the brake pedal lights.

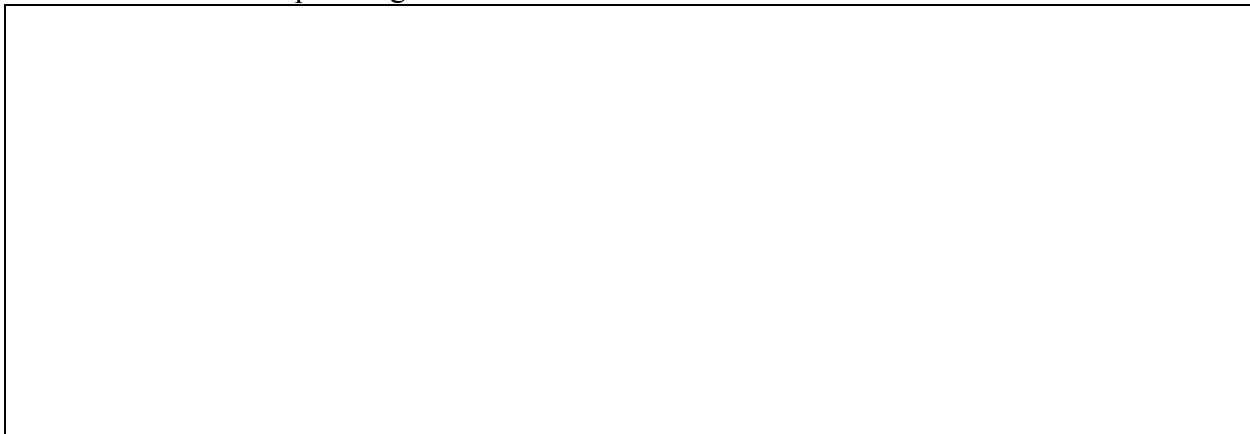


Figure 30: Sensor brake pedal.

The R1 resistor is calculated according to *the equation 3*.

Equation 3: Get R1 resistor value.

[3]	Equation to calculate resistor (R1) value.	$V_{in} = 12$ $I_{cc_max} = 17\text{mA}$ $R1 = X$	$R1 = \frac{V_{in}}{I_{cc_max}} = 690R$
-----	--	--	--

5.2.3 Actuators

The BCM handles all the light in the system, these lights are considered as actuators, but some of them need a load greater than that afforded the microcontroller, so that is necessary to use an extreme switch board to control all the loads. The cluster send us information through CAN to indicate the lights status. This way the BCM knows that light should be off and which one should be on. Worth mentioning that the voltage and current measurements are beyond the scope of this project.

The *Figure 31* describes how the microcontroller, extreme switch boards and actuators interact.

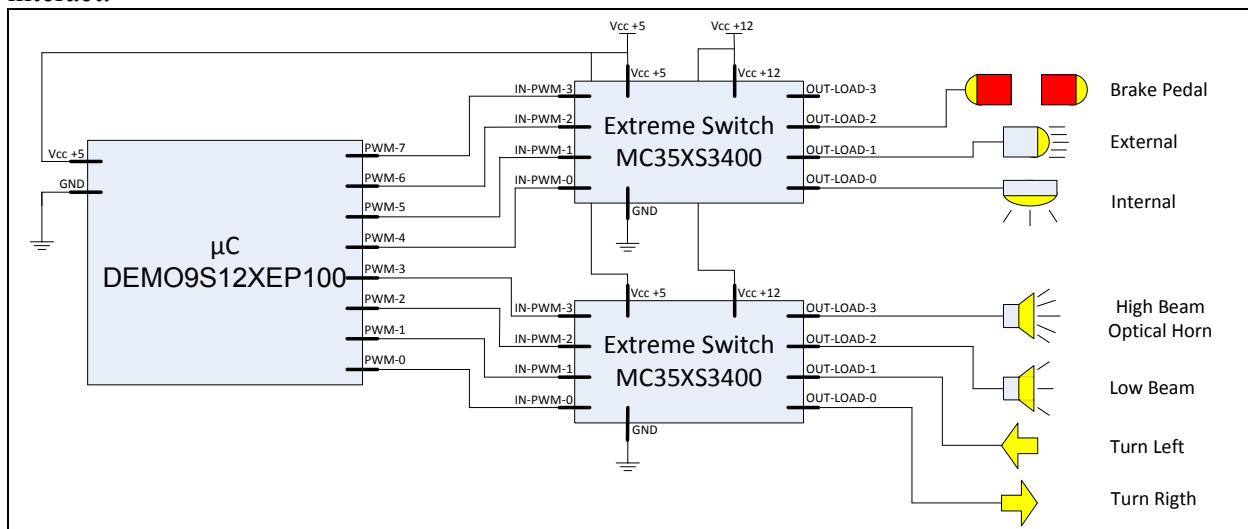


Figure 31: Actuators and extreme switch.

Lights

The BCM take over lights based of a message that is receiver from the cluster, how are active the lights are described below:

Brake Pedal: these lights are active when the brake pedal is pressed, and only when the car is on.

External: also called fog lights, it can active only when the car is on.

Internal: are the internal lights of the car, and it can active even if the car is off.

High Beam: The beam of a vehicle's headlight that provides long-range illumination, it can active only when the car is on.

Low Beam: The beam of a vehicle's headlight that provides short-range illumination, it can active only when the car is on.

Turn Left: indicates when you take the left direction, it can active only when the car is on.

Turn Right: indicates when you take the right direction, it can active only when the car is on.

Extreme switch

Different types of lamps (e.g. halogen, xenon, LED) are used in a variety of lighting functions, such as low and high beam headlights, daytime running lights, brake lights, indicators and others. Being a safety element for the driver, but also a prime source of energy consumption, modern lighting systems are based on relays replacement for enhanced reliability and wiring harness reduction for weight and fuel saving. The extreme switch product family of intelligent high-side power switches provides extensive diagnostics and fail-safe functionality. Paired with lamp load profile tailoring, these switches address the requirements of modern lighting systems.

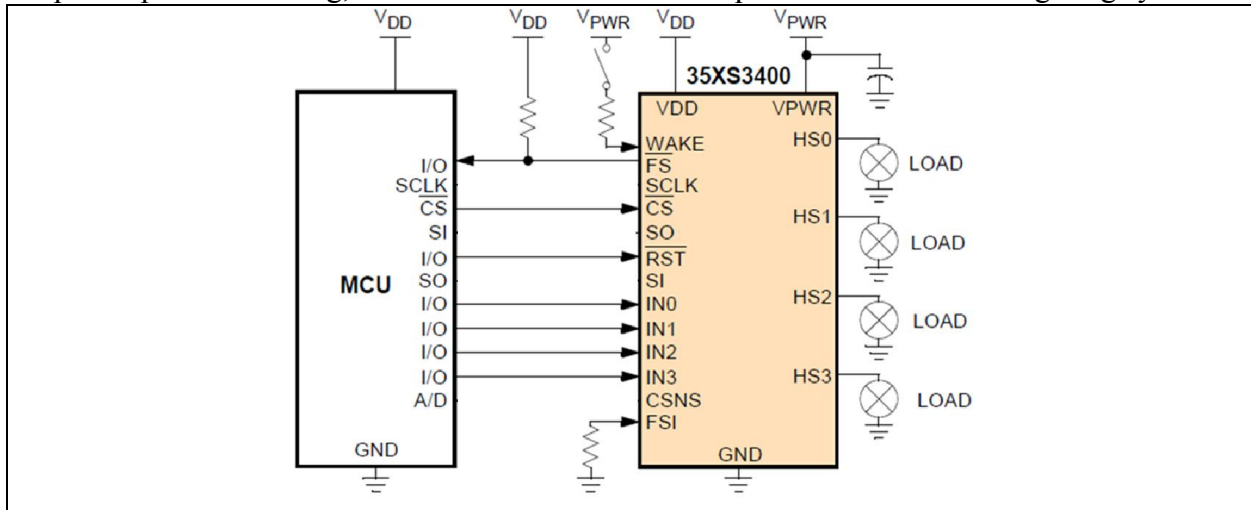


Figure 32: Circuit extreme switch.

To this application are used the PWM ports to control the loads of the extreme switch, the fail-safe functionality does not used. The function that control the PWM are in a low priority task due to low importance of the systems, that means, one of the light does not turn on, no matter, because it does not jeopardize the lives of users. The *Figure 32* shows how is implemented the extreme switch circuit in the BCM project.

6. CONCLUSIONS

This thesis has provided an example of effective use of design methodology throughout the development of a body controller module. In the architecture selection phase, a simple approach was implemented in order to cover all the project requirements with a low effort of design and codification. From the software development point of view, this approach allows adopt some of the advantages that standardized automotive software architecture brings, but is not restricted to be full complaint with it. The selection of the software architecture was based in AUTOSAR according to characteristics and working principle of BCM, analyzed the external interface and system architecture, and designed a common software structure and basic module that has been applied successfully in the software design of a BCM for one car model.

With the software architecture selected, the focus then shifted to development and validation of software and hardware interfaces. The control system architecture was used to systematically outline the specific requirements of the control strategy for the body controller module. Control software was then developed using C programming language, using modular software architecture facilitate team work and code reusability. To validate and improve the functionality of the BCM a simple prototype box was then developed. This simple prototype allowed implement self-test routines by software thus decreasing the time of validation for product functionality.

One of the main goals of this project was develop a BMC that achieve a steady performance in a real vehicle test, with practical value and significance, although this has not been possible to carry out due to lack of resources. Future work that could build off this thesis could include the implementation of this BMC and collecting real world data to compare results against what was expected to be.

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8. APPENDIX A:

The present appendix describes the requirements given by customer either functional or not functional. The requirements are divided by functional area, this mean, are categorized, there are requirements to Control, Communication, Hardware, etc. This information was extracted from the document “Final Project” that it was provider by costumers. The requirements also are at traceability matrix in order to tracking the progress of them. Once that the requirements was generated, must be review by developers and costumers to verify that none of them is unambiguous, unnecessary or not feasible.

From this document begins to build the architecture and design of the project, hence the importance of remaining well described. From this same document will be generated the test bench to test the proper operation of the system.

8.1. Key Words

The requirements shall have these key words in bold to specify that this requirements must be implemented, or how it should be implemented, or if it is nice to have. Each requirement must be have at least one of the key words.

Table 4. Key Words

LINK	KEY WORD
Duty	Shall/Must
Wish	Should
Intent	Will
Suggestion	Can
Comment	...

8.2. Identifier

Each requirements has its own ID, this one conformed by letter and numbers, FR means Functional Requirement and the numbers are incremental for every requirements that has been added into the list.

8.3. REQUIREMENTS

This chapter displays the requirements associated to ID. The words in bold shows the severity of the requirement. The ID match with traceability matrix file.

Table 5. Requirements

ID	Requirement
FR001	The BCM system shall be able to report the temperature value.
FR002	Temperature value shall be defined in C degrees.
FR003	Temperature value shall be in range of 0 - 99.5 C degrees.
FR004	Temperature resolution shall be of decimal value (0.5 C degrees).
FR005	Temperature format shall be 7 bits integer and 1 bit decimal. 0b0000000.0
FR006	The BCM system shall report the Car Speed.
FR007	Speed value shall be defined in Km/h.
FR008	Speed value shall be in range of 0 - 120 Km/h.
FR009	Speed value resolution shall be of decimal value (0.5 Km/h).
FR010	Speed format shall be 7 bits integer and 1 bit decimal. 0b0000000.0
FR011	The BCM system shall measure of the fuel tank.
FR012	Fuel value shall be defined in Liters.
FR013	Fuel value shall be in range of 0 to 45 Liters (normal tank).
FR014	Speed format shall be 8 bits. 0b00000000
FR015	The BCM system shall measure of the environment humidity.
FR016	Humidity value shall be defined in percentage (%).
FR017	Humidity value shall be in range of 5% - 95%.
FR018	Humidity value resolution shall be of 10%.
FR019	Humidity format shall be 7 bits integer and 1 bit decimal. 0b0000000.0
FR020	The BCM system shall measure of proximity to an object.
FR021	Object sensing value shall be in meters.
FR022	Object sensing value shall be in range of 0 to 10.0 meters.
FR023	Object sensing resolution shall be of decimal of meters (0.5 meter).
FR024	The battery voltage should be measure from 0 to 12 volts
FR025	The battery voltage shall have operations mode, low battery and normal voltage.
FR026	In low battery the system should be in standby, just can detect key status, and CAN message are lock.
FR027	In normal mode the system shall work property.
FR028	shall be detect the key status, can be two options On or Off
FR029	If the system is turn off, just can be turn on the internal, external, stop, and high/low beam lights.

FR030	The system shall detect if a brake pedal was pressed or not.
FR031	If the brake pedal was pressed the system shall turn on the stop light.
FR032	The system should receive CAN message from cluster, with the current status of the stalk position.
FR033	The message received shall be a payload of 8 bytes.
FR034	each byte has information about stalk position
FR035	The can message received should have the format as is shown in the <i>table 4</i> .
FR036	The system should send CAN message to cluster, with the current status of the sensors.
FR037	The message sent shall be a payload of 8 bytes.
FR038	Each byte has information about sensors, brake pedal and key status.
FR039	The can message sent should have the format as is shown in the <i>table 5</i> .
FR040	The reception and transition of each message must be cyclic according with the network schedule table.
FR041	The system shall be able process data according with the values in the <i>table 3</i> these values are from cluster.
FR042	The system shall be capable to open circuit of any the actuators.
FR043	All the actuators must to be isolated from the microcontroller.
FR044	All the actuators shall be activated across a Relay
FR045	All the digit signals shall be 3.3v.
FR046	All the analog signals shall be from 0 to 3.3v.
FR047	The system shall have 4 analog pines to use like sensors inputs. <ul style="list-style-type: none"> • Driver assistance • Environment humidity • Fuel Level • Brake pedal
FR048	The system shall have 1 analog pin to use like sensor input. <ul style="list-style-type: none"> • Key position strategy
FR049	The system shall have 2 pines to interaction with the actuators. <ul style="list-style-type: none"> • Interior lighting • Exterior lighting

Table 6. Position

O. Horn	L. Beam	H. Beam	T. Right	T. Left	
B4	B3	B2	B1	B0	Function
0	0	0	0	0	All switches OFF
0	0	0	0	1	Turn Left
0	0	0	1	0	Turn Right
0	0	0	1	1	Not possible
0	0	1	0	0	High beam
0	0	1	0	1	High beam/Turn left
0	0	1	1	0	High beam/Turn right
0	0	1	1	1	Not possible
0	1	0	0	0	Low Beam
0	1	0	0	1	Low Beam/ Turn Left
0	1	0	1	0	Low Beam/ Turn Right
0	1	0	1	1	Not possible
0	1	1	0	0	Not possible
0	1	1	0	1	Not possible
0	1	1	1	0	Not possible
0	1	1	1	1	Not possible
1	0	0	0	0	Optical Horn
1	0	0	0	1	Optical Horn/Turn Left
1	0	0	1	0	Optical Horn/Turn Right
1	0	0	1	1	Not possible
1	0	1	0	0	Not possible
1	0	1	0	1	Not possible
1	0	1	1	0	Not possible
1	0	1	1	1	Not possible
1	1	0	0	0	Not possible
1	1	0	0	1	Not possible
1	1	0	1	0	Not possible
1	1	0	1	1	Not possible
1	1	1	0	0	Not possible
1	1	1	0	1	Not possible
1	1	1	1	0	Not possible
1	1	1	1	1	Not possible

Table 7. Message Received

ECU	ID	Packet Name	Pck Length	Signal Byte	Signal Bit	Signal Name	Signal Functi
Cluster	100h	CLSTR_SGN_LIGHTS	2	1	0	Interior Light	Reports current status of the Interior Light signal (0 = OFF, 1 = ON)
				1	1	Exterior Ligh	Reports current status of the Exterior Light signal (0 = OFF, 1 = ON)
		CLSTR_SGN_STALK	5	1	2	Optical Hotn	Reports current status of the Optical Horn (0 = OFF, 1 = ON)
				1	3	Low Beam	Reports current status of the Low Beam (0 = OFF, 1 = ON)
				1	4	High Beam	Reports current status of the High Beam (0 = OFF, 1 = ON)
				1	5	Turn Righ	Reports current status of the Turn Right (0 = OFF, 1 = ON)
				1	6	Turn Left	Reports current status of the Turn Left (0 = OFF, 1 = ON)
				1	7	Reserved	Unused

Table 8. Message Transmitter.

ECU	ID	Packet Name	Pck Length	Signal Byte	Signal Bit	Signal Name	Signal Functi
BCM	200h	BCM_SGN	64	1	0	Temperature	Environment temperature (Celcius)
				2	0	Speed	Car Speed (Kmh)
				3	0	Fuel Level	Measure of the fuel tank
				4	0	Humidity	Measurement of the environment humidity
				5	0	Key Status	Key OFF = 0 Key ON = 1
				6	0	Object Sensing	Measurement of proximity to an object
				7	0	Low Voltage Status	Normal Mode = 0 Low Voltage mode = 1
						Battery Voltage	Measurement of Batter voltage
		8	0	Reserved	Unused		

Table 9: Traceability matrix

FR041	CAN	The system shall be able proces data according with the values in the table "table 3 Doc requirements" these values	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
FR042	Safety	The system shall be capable to open circuit of any or the actuators.	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
FR043	Safety	All the actuators must to be isolated from the microcontroller.	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
FR044	Hardware	All the actuators shall be activated across a Relay	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
FR045	Hardware	All the digit signals shall be 3.3v.	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
FR046	Hardware	All the analog signals shall be from 0 to 3.3v.	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
FR047	Hardware	The system shall have 4 analog pines to use like sensors inputs. <ul style="list-style-type: none"> • Driver assistance • Environment humidity • Fuel Level • Brake pedal 	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
FR048	Hardware	The system shall have 1 analog pin to use like sensor input. <ul style="list-style-type: none"> • Key position strategy 	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y
FR049	Hardware	The system shall have 2 pines to interaction with the actuators. <ul style="list-style-type: none"> • Interior lighting • Exterior lighting 	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y	Y

9. APPENDIX B: SYSTEM TEST BENCH

9.1. PURPOSE AND SCOPE

The purpose of this appendix is to describe a test procedure of functionality for the Body Controller Module (SYSTEM/INTEGRATION Testing). This test procedure must be performed by the test manager and development team leader with assistance from the individual developers as required.

9.2. Test description

Test cases described in this document are grouped to be executed following the preconditions each test case indicates respectively. Each test case contains a number of steps that must be executed under the series which have been defined.

9.3. TEST CASES

Each test case that is included in this document represents a set of conditions under which a tester will determine the properly function of each feature of the BMC, the main goal of test cases specified in this document is to provide an environment in which hardware/software interfaces can be tested.

9.4. BMC hardware/software Interfaces

The interfaces of the BMC are considered as specific pieces which provide access to hardware/software resources of this module, this interfaces gives to the tester an easier way to address the validation of a complex product.

9.4.1

9.4.2 Real Time Operative System

Scheduler

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1.- The debugger tool is running in the PC. 2.- The user has connected the develop board to the PC via USB. 3.- The microcontroller has been flashed with the software module release. BMC_v1.0. 4.- The user has connected 5 digital probes of a logic analyzer in 5 pins of the connector J102 of the development board according the next relation: <ul style="list-style-type: none"> • 1st probe - J102.5 • 2nd probe J102.7 • 3rd probe J102.9 • 4th probe J102.11 • 5th probe J102.13 The logic analyzer must be powered and configured to measure the period of the waveforms that have described above.			
Post-condition			TC- BMC02	
Purpose	Validate the periodicity and correct execution of the tasks handled by the scheduler.			
Test Description				
Step	Action	Expected response	current response	Comments
1	In the debugger window select the “Run” option	The microcontroller starts with execution of the pre-loaded code. Once the initialization procedure has been performed and the scheduler is in execution state, the logic analyzer must display 5 squared waveforms. Period of 1 st waveform = 2ms Period of 2 nd waveform = 4ms Period of 3 rd waveform = 8ms Period of 4 th waveform =16ms Period of 5 th waveform =32ms		

9.4.3 On Board Device

Analog to Digital Converter (ADC)

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1.- Change SW5 in the chassis of the BMC from Sensors to external power supply option. 2.- Connect a variable voltage power supply (0-5V) in the next pins of the connector J101 in the development card: <ul style="list-style-type: none"> • J101.24 – ADC channel 0 • J101.22 – ADC channel 1 • J101.20 – ADC channel 2 • J101.18 – ADC channel 3 • J101.16 – ADC channel 4 		TC-BMC01	
Post-condition			TC- BMC03	
Purpose	Validate the functionality of ADC module (Hardware and software).			
Test Description				
Step	Action	Expected response	current response	Comments
1	Add to the watch window of the debugger tool the variable name u8arrayADC_data	In the watch window: u8arrayADC_data[0] = 0 u8arrayADC_data[1] = 0 u8arrayADC_data[2] = 0 u8arrayADC_data[3] = 0 u8arrayADC_data[4] = 0		
2	Power on the voltage power supply and set the output voltage as 0V	In the watch window: u8arrayADC_data[0] = 0 u8arrayADC_data[1] = 0 u8arrayADC_data[2] = 0 u8arrayADC_data[3] = 0 u8arrayADC_data[4] = 0		
3	Set the output voltage to 1 volt.	In the watch window: u8arrayADC_data[0] = 51 u8arrayADC_data[1] = 51 u8arrayADC_data[2] = 51 u8arrayADC_data[3] = 51 u8arrayADC_data[4] = 51		
4	Set the output voltage to 3 volts.	In the watch window: u8arrayADC_data[0] = 153 u8arrayADC_data[1] = 153 u8arrayADC_data[2] = 153 u8arrayADC_data[3] = 153 u8arrayADC_data[4] = 153		

5	Set the output voltage to 5 volts.	In the watch window: u8arrayADC_data[0] = 255 u8arrayADC_data[1] = 255 u8arrayADC_data[2] = 255 u8arrayADC_data[3] = 255 u8arrayADC_data[4] = 255		
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Pulse Width Modulator (PWM)

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1.- SW4 in the chassis of the BMC is in “No load” option. 2.- Connect oscilloscope probes in the next pins in the development card: <ul style="list-style-type: none"> • J101.32 – PWM channel 3 • J101.34 – PWM channel 4 • J101.36 – PWM channel 5 • J101.40 – PWM channel 6 • J101.08 – PWM channel 7 3.- Configure all used channels of the oscilloscope to measure duty cycle of the PWM signals.		TC-BMC01	
Post-condition			TC- BMC04	
Purpose	Validate the functionality of PWM module (Hardware and software).			
Test Description				
Step	Action	Expected response	current response	Comments
1	Add to the watch window of the debugger tool the variable name <code>u8arrayPWM_data</code>	In the watch window: <code>u8arrayPWM_data[0] = 0,</code> <code>u8arrayPWM_data[1] = 0,</code> <code>u8arrayPWM_data[2] = 0,</code> <code>u8arrayPWM_data[3] = 0,</code> <code>u8arrayPWM_data[4] = 0,</code> In the oscilloscope display: <code>CH1 dtCycle = 0%</code> <code>CH2 dtCycle = 0%</code> <code>CH3 dtCycle = 0%</code> <code>CH4 dtCycle = 0%</code> <code>CH5 dtCycle = 0%</code>		
2	Press button SW501 in the development card during 10 seconds in order to switch execution mode of the BMC from normal			

	operation to self-test operation mode.			
3	Wait 5 seconds	<p>In the watch window: u8arrayPWM_data[0] = 100, u8arrayPWM_data[1] = 100, u8arrayPWM_data[2] = 100, u8arrayPWM_data[3] = 100, u8arrayPWM_data[4] = 100, In the oscilloscope display: CH1 dtCycle = 39.2% CH2 dtCycle = 39.2% CH3 dtCycle = 39.2% CH4 dtCycle = 39.2% CH5 dtCycle = 39.2%</p>		
4	Wait 5 seconds	<p>In the watch window: u8arrayPWM_data[0] = 150, u8arrayPWM_data[1] = 150, u8arrayPWM_data[2] = 150, u8arrayPWM_data[3] = 150, u8arrayPWM_data[4] = 150, In the oscilloscope display: CH1 dtCycle = 58.82% CH2 dtCycle = 58.82% CH3 dtCycle = 58.82% CH4 dtCycle = 58.82% CH5 dtCycle = 58.82%</p>		
5	Wait 5 seconds	<p>In the watch window: u8arrayPWM_data[0] = 200, u8arrayPWM_data[1] = 200, u8arrayPWM_data[2] = 200, u8arrayPWM_data[3] = 200, u8arrayPWM_data[4] = 200, In the oscilloscope display: CH1 dtCycle = 78.43% CH2 dtCycle = 78.43% CH3 dtCycle = 78.43% CH4 dtCycle = 78.43% CH5 dtCycle = 78.43%</p>		
6	Wait 5 seconds	<p>In the watch window: u8arrayPWM_data[0] = 255, u8arrayPWM_data[1] = 255, u8arrayPWM_data[2] = 255, u8arrayPWM_data[3] = 255, u8arrayPWM_data[4] = 255, In the oscilloscope display: CH1 dtCycle = 100% CH2 dtCycle = 100%</p>		

		CH3 dtCycle = 100% CH4 dtCycle = 100% CH5 dtCycle = 100%		
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9.4.4 Communication

Controller Area Network (CAN)

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1.- Connect a CAN protocol analyzer tool, to the CAN bus of the BMC module (channel 0).		TC-BMC02	
Post-condition			TC- BMC05	
Purpose	Validate the functionality of CAN module (Hardware and software).			
Test Description				
Step	Action	Expected response	current response	Comments
1	Add to the watch window of the debugger tool the variable name aCAN_Rx_Buffers	<p>In the watch window:</p> <p>aCAN_Rx_Buffers [0] .ID = 0x0000 0000 aCAN_Rx_Buffers [0] .data[0]= 0x00 aCAN_Rx_Buffers [0] .data[1]= 0x00 aCAN_Rx_Buffers [0] .data[2]= 0x00 aCAN_Rx_Buffers [0] .data[3]= 0x00 aCAN_Rx_Buffers [0] .data[4]= 0x00 aCAN_Rx_Buffers [0] .data[5]= 0x00 aCAN_Rx_Buffers [0] .data[6]= 0x00 aCAN_Rx_Buffers [0] .data[7]= 0x00</p> <p>In the analyzer display: CAN Frame: ID = 0x0000 Message = 0x00 00 00 00 00 00 00 00</p>		
2	Using the protocol analyzer tool, the frame	<p>In the watch window:</p> <p>aCAN_Rx_Buffers [0] .ID = 0x0000 0100</p>		

	<p>ID = 0x0100 Message = 0x00 11 22 33 44 55 66 77</p>	<p>aCAN_Rx_Buffers [0] .data[0]= 0x00 aCAN_Rx_Buffers [0] .data[1]= 0x11 aCAN_Rx_Buffers [0] .data[2]= 0x22 aCAN_Rx_Buffers [0] .data[3]= 0x33 aCAN_Rx_Buffers [0] .data[4]= 0x44 aCAN_Rx_Buffers [0] .data[5]= 0x55 aCAN_Rx_Buffers [0] .data[6]= 0x66 aCAN_Rx_Buffers [0] .data[7]= 0x77</p> <p>In the analyzer display: CAN Frame: ID =0x0100 Message = = 0x00 11 22 33 44 55 66 77</p>		
<p>3</p>	<p>Add to the watch window of the debugger tool the variable name aCAN_Tx_Buffers</p>			
<p>4</p>	<p>Using the protocol analyzer tool, send the frame ID = 0x0244 (CAN TX test command of the BMC)</p>	<p>In the watch window: aCAN_Tx_Buffers [2] .ID = 0x0000 0100 aCAN_Tx_Buffers [2] .data[0]= 0x00 aCAN_Tx_Buffers [2] .data[1]= 0x11 aCAN_Tx_Buffers [2] .data[2]= 0x22 aCAN_Tx_Buffers [2] .data[3]= 0x33 aCAN_Tx_Buffers [2] .data[4]= 0x44 aCAN_Tx_Buffers [2] .data[5]= 0x55 aCAN_Tx_Buffers [2] .data[6]= 0x66 aCAN_Rx_Buffers [2] .data[7]= 0x77</p>		

		In the analyzer display: CAN Frame: ID =0x0644 Message = = 0x00 11 22 33 44 55 66 77		
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9.4.5 Digital Input Output (GPIO)

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition			TC-BMC03 TC-BMC04	
Post-condition			TC- BMC06	
Purpose	Validate the functionality of GPIO module (Hardware and software).			
Test Description				
Step	Action	Expected response	current response	Comments
1	Press button SW501 in the development card	Development board Leds: LD502 = On LD503 = Off LD504 = Off LD505 = Off		
2	Press button SW501 in the development card	Development board Leds: LD502 = Off LD503 = On LD504 = Off LD505 = Off		

9.4.6 Application

Low Voltage Detection

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1.- SW5 in the chassis of the BMC is in external power supply option. 2.- The BMC Module is turned off 3.- A CAN protocol analyzer tool, is connected to the CAN bus of the BMC module (channel 0).		TC-BMC02 TC-BMC04	
Post-condition			TC- BMC07	
Purpose	Validate the functionality of Application software layer.			
Test Description				
Step	Action	Expected response	current response	Comments
1	Connect J101.24 (ADC channel 0) to a variable voltage power supply (0-12v)			
2	Set Vout of the power supply to 12 v			
3	Turn On the BMC Module			
4	Set Vout of the power supply to 7 v	In the analyzer display: CAN Frame: ID =0x0333 Message = 0x22 None of the other features of the BMC must be available.		

9.5. BMC Hardware Interfaces

9.5.1 Sensors

Environment Humidity

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1. SW5 in the chassis of the BMC is in “Sensors” option.		TC-BMC02	
Post-condition	TC- BMC04			
Purpose	Validate the functionality of humidity sensor			
Test Description				
Step	Action	Expected response	current response	Comments
1	Add to the watch window of the debugger tool the variable name aCAN_Tx_Buffers	In the watch window: aCAN_Tx_Buffers[0].data[3] = CurenTHumVal In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 0x00 00 00 00 00 00 		
2	Use a humidity external sensor to get the ambient humidity.	In the watch window: aCAN_Tx_Buffers[0].data[0] = CurenTHumVal In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 00 00 CurenTHumVal 00 00 00		

Speed

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1. SW5 in the chassis of the BMC is in “Sensors” option.		TC-BMC02	
Post-condition			TC- BMC04	
Purpose	Validate the functionality of speed sensor			
Test Description				
Step	Action	Expected response	current response	Comments
1	Add to the watch window of the debugger tool the variable name aCAN_Tx_Buffers	In the watch window: aCAN_Tx_Buffers[1].data[3] = 0 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 0x00 00 00 00 00 00 		
2	Set the speed of the car to 20 km/H	In the watch window: aCAN_Tx_Buffers[0].data[0] = 20 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 00 14 00 00 00 00		
3	Set the speed of the car to 80 km/H	In the watch window: aCAN_Tx_Buffers[0].data[0] = 80 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 00 50 00 00 00 00		
4	Set the speed of the car to 120 km/H	In the watch window: aCAN_Tx_Buffers[0].data[0] = 120 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 00 78 00 00 00 00		

Fuel Level

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1. Fuel tank level it's empty 2. SW5 in the chassis of the BMC is in "Sensors" option.		TC-BMC04	
Post-condition	TC- BMC04			
Purpose	Validate the functionality of fuel level sensor			
Test Description				
Step	Action	Expected response	current response	Comments
1	Add to the watch window of the debugger tool the variable name aCAN_Tx_Buffers	In the watch window: aCAN_Tx_Buffers[0].data[2] = 0 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 0x00 00 00 00 00 00 		
2	Set the level of the fuel tank to 25%	In the watch window: aCAN_Tx_Buffers[0].data[2] = 25 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message == 0x00 00 19 00 00 00 		
3	Set the level of the fuel tank to 50%	In the watch window: aCAN_Tx_Buffers[0].data[2] = 50 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message == 0x00 00 32 00 00 00 		
4	Set the level of the fuel tank to 75%	In the watch window: aCAN_Tx_Buffers[0].data[2] = 75 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message == 0x00 00 4B 00 00 00 		

5	Set the level of the fuel tank to 100%	In the watch window: aCAN_Tx_Buffers[0].data[2] = 100 In the analyzer display: CAN Frame: <ul style="list-style-type: none">• ID =0x0222• Message == 0x00 00 64 00 00 00		
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Proximity

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1. SW5 in the chassis of the BMC is in “Sensors” option.		TC-BMC02	
Post-condition			TC- BMC04	
Purpose	Validate the functionality of proximity sensor			
Test Description				
Step	Action	Expected response	current response	Comments
1	Add to the watch window of the debugger tool the variable name aCAN_Tx_Buffers	In the watch window: aCAN_Tx_Buffers[0].data[5] = 0 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 0x00 00 00 00 00 00 		
2	Set an object to 2.5 meters of the proximity sensor	In the watch window: aCAN_Tx_Buffers[0].data[5] = 250 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 0x00 00 00 00 FA 00 		
3	Set an object to 1.5 meters of the proximity sensor	In the watch window: aCAN_Tx_Buffers[0].data[5] = 150 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 0x00 00 00 00 96 00 		
4	Set an object to 0.5 meters of the proximity sensor	In the watch window: aCAN_Tx_Buffers[0].data[5] = 50 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 0x00 00 00 00 32 00 		

Temperature

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1. SW5 in the chassis of the BMC is in “Sensors” option.		TC-BMC02	
Post-condition			TC- BMC04	
Purpose	Validate the functionality of temperature sensors.			
Test Description				
Step	Action	Expected response	current response	Comments
1	Add to the watch window of the debugger tool the variable name aCAN_Tx_Buffers	In the watch window: aCAN_Tx_Buffers[0].data[2] = 0 In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 0x00 00 00 00 00 00 		
2	Use a thermometer to get the ambient temperature.	In the watch window: aCAN_Tx_Buffers[0].data[0] = CurenTemVal In the analyzer display: CAN Frame: <ul style="list-style-type: none"> ID =0x0222 Message = 0xCurenTemVal 00 00 00 00 00		

9.6. Actuators

Power light controller

TC-BMC01				
Type	Black Box			
Requirement Reference				
Pre-condition	1. SW4 in the chassis of the BMC is in “Full load” option.		TC-BMC03	TC-BMC04
Post-condition				
Purpose	Validate the functionality of Power Relay controller (Hardware and software).			
Test Description				
Step	Action	Expected response	current response	Comments
1	Using the protocol analyzer tool, the frame ID =0x0100 Message = 0x01	BMC Lights: Optical Horn = Off Low Beam = Off High Beam = Off Turn Right = Off Turn Left = On		
2	Using the protocol analyzer tool, the frame ID =0x0100 Message = 0x02	BMC Lights: Optical Horn = Off Low Beam = Off High Beam = Off Turn Right = On Turn Left = Off		
3	Using the protocol analyzer tool, the frame ID =0x0100 Message = 0x03	BMC Lights: Optical Horn = Off Low Beam = Off High Beam = On Turn Right = On Turn Left = Off		
4	Using the protocol analyzer tool, the frame ID =0x0100 Message = 0x04	BMC Lights: Optical Horn = Off Low Beam = Off High Beam = On Turn Right = Off Turn Left = Off		
5	Using the protocol	BMC Lights: Optical Horn = Off		

	analyzer tool, the frame ID =0x0100 Message = 0x05	Low Beam = On High Beam = Off Turn Right = Off Turn Left = On		
6	Using the protocol analyzer tool, the frame ID =0x0100 Message = 0x06	BMC Lights: Optical Horn = Off Low Beam = On High Beam = Off Turn Right = On Turn Left = Off		
7	Using the protocol analyzer tool, the frame ID =0x0100 Message = 0x09	BMC Lights: Optical Horn = Off Low Beam = On High Beam = Off Turn Right = Off Turn Left = On		
8	Using the protocol analyzer tool, the frame ID =0x0100 Message = 0x10	BMC Lights: Optical Horn = On Low Beam = Off High Beam = Off Turn Right = Off Turn Left = Off		
9	Using the protocol analyzer tool, the frame ID =0x0100 Message = 0x11	BMC Lights: Optical Horn = On Low Beam = Off High Beam = Off Turn Right = Off Turn Left = On		
10	Using the protocol analyzer tool, the frame ID =0x0100 Message = 0x12	BMC Lights: Optical Horn = On Low Beam = Off High Beam = Off Turn Right = On Turn Left = Off		

