JING: MORE BANG FOR YOUR INSTRUCTIONAL BUCK

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WHY SCREENCAST?

- a 2.0 technology well-suited to libraries
- progressively easier to use
- free
- flexible
- preferred by "Gen Y" users... but all visual learners benefit

history of screencasting

- Jon Udell— early proponent of screencasting's instructional potential— first used term to describe explanation of Wikipedia process¹ (now people also use Jingcast— for a short, informal screencast— and scast)
- online tutorial often used to describe same communication
- studies began appearing as early as 2004 discussing efficacy of webbased tutorials²
- used to have to know HTML or Flash in order to create tutorials—commercial and free products now make it quick and relatively easy
- diverse array of libraries presently using and publishing on use, best practices, and assessment of screencasting

1http://weblog.infoworld.com/udell/gems/umlaut.html

²Betty, Paul. (2008). Creation, management, and assessment of library screencasts: the Regis Libraries Animated Tutorials Project. *Journal of Library Administration*, 48(3/4), 295-315.

so what is screencasting, exactly?

according to Wikipedia, a screencast is a digital recording of computer screen output, also known as a video screen capture, often containing audio narration.³

http://weblog.infoworld.com/udell/gems/umlaut.html

examples of free screencasting software

great review in Winter 2009 LJ supplement NetConnect by Melissa Rethlefsen⁴

- □ ScreenToaster
- Screencast-O-Matic
- CamStudio
- Capture Fox
- Jing







CamStudio™

⁴Rethlefsen, Melissa L. (2009). Product pipeline. *Library Journal 134*(1), S12-S14.

how has it been used?

check out ANTS (Animated Tutorial Sharing Project)

http://ants.wetpaint.com

- information literacy instruction
- specialized database instruction
- common reference queries
- distance learning
- inter-departmental demonstration, tutorial

the good news...

- "modules" accommodate attention spans⁵
- available at point of need
- visual/auditory learners find appealing
- just as effective as in-class instruction⁶
- online instruction preferred by users

⁵Mestre, Lori. Accommodating diverse learning styles in an online environment. *Reference & User Services Quarterly,* 46(2), 27-32.

⁶Silver, Susan, and Nickel, Lisa. (2007). Are online tutorials effective? A comparison of online and classroom library instruction methods. *Research Strategies 20*, 389-396.

the bad news...

- tutorials take planning and time on the front end
- coordination among all teaching librarians to standardize content
- must be updated along with interfaces, new resources, etc.
- may isolate text-based learners; must include print-outs of information presented
- lose intangibles that may inspire confidence
- not all users may access headphones for audio component
- assessment difficult, even traffic, since tutorials frequently embedded

reference

- distance reference queries (email, chat, phone)
 simplified— no more thousand words when a picture will do
- can create quickly at point-of-need (may also do this for assignment feedback in instruction sessions)
- can create a standard set of tutorials for "ready reference"

in-house communications

- use for training of student staff
- demonstrations of technical glitches/difficulties to appropriate personnel
- demonstrations of updates/new interfaces/procedures
- allows for similar experience among all staff
 members, even if not physically present

how effective is it?

- □ jury's still out
- students definitely prefer it above in-class instruction
- assessment difficult
- must make determination at institutional level

is screencasting right for my library?

consider...

- □ time
- technology literacy of staff building screencasts
- maintenance
- targeted users (most screencasts, even in "special"
 libraries, are aimed for the casual user)

how do I start?

- define need, users, time allotment, creators, technology limitations
- decide upon software
- decide how/where screencasts will be presented and publicized
- loosely assemble script and practice
- try it— and have fun!

best practices in screencasting

many libraries come up with a unique set of guidelines... However, the following elements should be considered:

- formatting
- usability
- accessibility
- maintenance

works consulted

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Jing essentials – techie stuff

- technical requirements
 - PC or Mac
 - screencast.com free account
 - for PCs: need Microsoft .NET Framework 3.0
- □ files
 - creates SWF (Adobe Flash files)
 - typical file size for 1 min capture: 1.5 MB
 - can be up to 5 min long

Jing essentials – techie stuff

- screencast.com
 - free hosting of your screencasts
 - 2.0 GB storage/2 GB Transfer Bandwidth per month
 - transfer bandwidth=size of file x # of times viewed
 - security: public, hidden, or password protected
 - embed directly into web pages and blogs
 - download files to your computer
- my screencast.com <u>account</u>

Jing essentials—other neat stuff

- screencast.com allows you to
 - create <u>playlists</u> with RSS capabilities, embed into blog or website
 - comment on other users' screencasts, and allow people to comment on your own
 - upload large files from your desktop to Screencast.com (good if you are using Screencast.com as your hosting service)

how have we used it at SMSU Library?

- bug reporting to vendors
- internal communication
 - Electronic resource issues/access issues
- internal training
 - new database features
 - playlist in staff wiki
- Reference/Instruction
 - Chemistry Resource Guide

Jing essentials

- example: An email reference patron needs help logging into databases off-campus
 - send him/her a Jing screencast!
- quick demo
 - Jing Sun: Capture, History, Preferences
 - Jing Recorder
 - audio or not

Jing Exercise

- ready to try Jing?
- □ account setup
 - go to www.screencast.com, click on "Sign Up"
- □ easy as 1-2-3
 - □ Jing sun → Crosshairs → Select browser → Video
 - □ record!
 - share!
- check out your captures in History

pair up exercise

- how might you use Jing in your library?
- □ some ideas:
 - reference/instruction
 - communication
 - internal Training
- screencast considerations
 - purpose
 - audience
 - length
 - time to practice and work out bugs

what have we learned?

- best practices
 - assign names to your captures in History
 - avoid broken links by naming files before sharing
 - managing playlists
- □ tips
 - cut down on file size by selecting a capture area
 - check your desktop for personal info and pop-ups
 - assign a hotkey combination for recording

what have we learned?

- tips
 - move the Jing Sun around the desktop, or hide altogether
 - use the Capture Image feature to annotate images collaboratively
- problems viewing Jing screencasts due to faulty
 Flash players