# Gravitational Swarm Optimizer for Global Optimization

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### Abstract

In this article, a new meta-heuristic method is proposed by combining particle swarm optimization (PSO) and gravitational search in a coherent way. The advantage of swarm intelligence and the idea of a force of attraction between two particles are employed collectively to propose an improved meta-heuristic method for constrained optimization problems. Excellent constraint handling is always required for the success of any constrained optimizer. In view of this, an improved constraint-handling method is proposed which was designed in alignment with the constitutional mechanism of the proposed algorithm. The design of the algorithm is analyzed in many ways and the theoretical convergence of the algorithm is also established in the article. The efficiency of the proposed technique was assessed by solving a set of 24 constrained problems and 15 unconstrained problems which have been proposed in IEEE-CEC sessions 2006 and 2015, respectively. The results are compared with 11 state-of-the-art algorithms for constrained problems and 6 state-of-the-art algorithm in terms of its converging ability, success, and statistical behavior. The performance of the proposed algorithm in terms of its converging ability, success, and statistical behavior. The performance of the proposed constraint-handling method is judged by analyzing its ability to produce a feasible population. It was concluded that the proposed algorithm performs efficiently with good results as a constrained optimizer. *Keywords:* Particle Swarm Optimization, Gravitational Search Algorithm, Constrained Optimization,

Shrinking hypersphere, constrained handling

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# 1. Introduction

Constrained optimization problems (COPs) are an important class of problems in the field of optimization, because many real-life problems arising in engineering, computer science, finance, and business science can be modeled as nonlinear constrained optimization problems. The formulation of any real-life problem into a constrained optimization problem involves the use of many parameters. Determination of the optimal value of each of these parameters is very important because together these values provide the solution to the problems.

Mathematically, a constrained optimization problem can be formulated in the form of an objective function, which is constrained by some linear and nonlinear constraints. The following model provides the mathematical description of a nonlinear constrained optimization problem:

Min. or Max. 
$$f(x)$$
,  $x = [x_1, x_2, x_3, ..., x_D]$ , (1)

subject to a set of inequality constraints

$$g_k(x) \leq 0, \ k = 1, 2, 3, ...q,$$
 (2)

as well as equality constraints

$$h_k(x) = 0, \ k = q + 1, q + 2, ...m,$$
 (3)

where objective function f is defined over subspace of a D dimensional real vector space  $S \subseteq \mathbb{R}^n$  and x is a member of D-dimensional vector space. A set of q inequality constraints and m - q equality constraints, define the feasible region  $F \subseteq S$ .  $L_i \leq x_i \leq U_i$  are the lower and upper bounds of the decision variables in the domain S, where i = 1 : 1 : D.

A class of optimization techniques is available in the literature for use with COPs. In principle, both deterministic and nondeterministic techniques are being used to solve COPs. Unfortunately, selected predefined assumptions of deterministic techniques restrict their applicability to a specific class of problems. This restriction directed us to focus on nondeterministic techniques, among which differential-free, nature-inspired optimization techniques have become very popular, because of their applicability to a wide range of optimization problems. This article focuses on the development of a new meta-heuristic method for constrained optimization problems.

In recent years, many nature-inspired optimization techniques have been developed to solve constrained op-

timization problems. Initially, these techniques were only used to solve unconstrained optimization problems. Particle Swarm Optimization (PSO) [7, 28, 44], Differential Evolution (DE) [5, 33, 8], and the Gravitational Search Algorithm (GSA) [45] are known to deliver excellent performance for unconstrained optimization problems, but have been found to perform variedly with COPs. In particular, the performance is strongly affected when problems have to be solved at a high level of complexity. The complexity in COPs mainly occurs when the ratio of the search region to the feasible region is very small [29]. This level of complexity in problems requires the combined use of different classes of algorithms to provide a more powerful constrained optimizer. Many modifications and hybridizations intended to improve the efficiency and robustness of the algorithms have appeared in the literature. Banks et al. [3] provide detailed information about the possible improvements of the PSO algorithm by hybridization, and they exhaustively discussed the major benefits of this development. Huang [23] improved the availability of the DE algorithm by evolving two subpopulation. Lwin and Qu [31] proposed a hybrid algorithm by integrating population-based incremental learning and DE for the solution of constrained portfolio selections.

The success of any constrained optimization algorithm mostly depends on the strength of the constrainthandling technique, the design of which has to be customized for an individual optimization algorithm. A few good constraint-handling mechanisms, that are capable of performing well, have been proposed. For example, Deb [19] proposed an efficient constraint-handling approach for genetic algorithms, whereas Coello and Carlos [14] published a comprehensive survey on constraint-handling approaches for a large number of optimization algorithms. Mezura-Montes and Coello [35] also furnished a detailed report in which they presented the future scope and trends of constraint-handling mechanisms. In [18] the design of a very good constraint-handling method for multiple swarm-based cultural PSO is described. The constraint-handling method discussed in [1] was successfully embedded within DE based on a penalty function. The FPBRM constraint-handling method proposed by Mun and Cho [40] for a modified harmony search algorithm also produced good results for optimization problems. The advantage of these algorithms lies in the fact that they were specifically designed for the technique being used for the optimization. This kind of constraint-handling mechanism is naturally compatible with the algorithms and enhances the performance of the optimizer. The overall message emerging from these studies is that an effective constraint-handling method should be based on the individual algorithm in which this constraint-handling method will be utilized. This inspired the authors of this article to propose a new constraint-handling mechanism that is appropriate for and compatible with the proposed optimization algorithm.

This research extends the concept of the recently proposed shrinking hypersphere PSO (SHPSO) [51] for unconstrained optimization and engineering design problems, as opposed to the method in [52], which was extended for constrained optimization problems. The performance of the SHPSO approach was improved using the GSA [45] and a global constrained optimizer was established with theoretical proof of its convergence and stability.

The organization of the paper is as follows. Section 2 briefly provides the concept of the GSA, and in sections 2.1 and section 2.2 the principles of PSO and SHPSO are discussed. Subsequently, in section 3, the proposed SHPSO-GSA is presented and section 4 contains a detailed theoretical and experimental analysis of the proposed algorithm. Section 5 discusses the proposed constraint-handling method and in section 6 the experimental results are discussed followed by the conclusions. A flow chart of the article is depicted in Fig. 2.

# 2. Gravitational Search Algorithm

The GSA [45] is a recent meta-heuristic algorithm for solving nonlinear optimization problems. It is inspired by Newton's basic physical theory that states that a force of attraction works between every particle in the universe and this force is directly proportional to the product of their masses and inversely proportional to the square of the distance between their positions. In the GSA, each particle is equipped with four kinds of properties: position, mass, active gravitational mass ( $M_{ai}$ ), and passive gravitational masses ( $M_{pi}$ ). The position of the mass provides the solution of the problem. Gravitational mass and inertial mass can be evaluated using a fitness function. Each kind of mass follows the basic laws of physics:

- i. *Law of gravity*: Each particle attracts every other particle and the gravitational force between two particles is directly proportional to the product of their respective mass and inversely proportional to the square of the distance between them [42].
- ii. *Law of motion*: The current velocity of any mass is equal to the sum of the fractions of its previous velocities and the variations in the velocity. Variation in the velocity of any mass is equal to the force exerted upon the system divided by the mass of inertia.

Inspired by the definitions above, we are able to define the physics of the GSA. Let the position of the  $i^{th}$  particle at any instant t in a D-dimensional search space be  $X_i^t(x_{i1}^t, x_{i2}^t, ..., x_{iD}^t)$  for i = 1...n. The force of

attraction  $(F_{ijD}^t)$  on the *i*<sup>th</sup> particle to *j*<sup>th</sup> particle is defined as in the following equation

$$F_{ijD}^{t} = G^{t} \times \frac{M_{pi}^{t} \times M_{aj}^{t}}{R_{ij}^{t}} \times (x_{id}^{t} - x_{jd}^{t})$$

$$\tag{4}$$

where d = 1, 2, ...D,  $M_{pi}^{t}$  is the passive gravitational mass related to  $i^{th}$  particle at time t,  $M_{ai}^{t}$  is the active gravitational mass related to  $j^{th}$  particle at time t,  $G^{t}$  is the gravitational constant at time t and  $R_{ij}^{t}$  is the Euclidean distance between the two particles i and j.

$$R_{ij}^{t} = ||X_{i}^{t}, X_{j}^{t}||^{2}$$
(5)

The value of gravitational constant  $G^t$  can be calculated by Eq. 6

$$G^{t} = G^{t_{0}} \times \exp((-\alpha \frac{iter}{itermax}))$$
(6)

where  $\alpha$  and  $G_0$  are descending coefficient and initial value, respectively. *iter* is the current iteration and *itermax* is the predefined maximum number of iterations.

The total force of attraction exerted by the  $i^{th}$  particle at any instant t in a D-dimensional space is given by Eq. 7

$$F_{id}^{t} = \sum_{i=1, i \neq j}^{ps} rand()F_{ijd}^{t}$$
(7)

where d = 1, 2, ...D, *rand*() is the uniform random number generator in [0,1] and *ps* is the number of agents. which is introduced to provide the stochastic nature to the algorithm. By using the law of motion the acceleration of *i*<sup>th</sup> particle is given by the following equation:

$$ac_{id}^{t} = \frac{F_{id}^{t}}{M_{ii}^{t}}$$

$$\tag{8}$$

where  $M_{ii}^{t}$  is the inertial mass of the *i*<sup>th</sup> particle. The velocity and position of particles are calculated as follow:

$$V_{id}^{t+1} = rand() \times V_{id}^t + ac_{id}^t$$
(9)

$$x_{id}^{t+1} = x_{id}^t + V_{id}^{t+1}$$
(10)

where *rand()* is uniform random number generator in [0,1]. The gravitational and inertial masses are simply

calculated by the fitness evaluations. A greater mass can be treated as better particle and having higher force of attraction so that it can influence other particles with high level of attraction. The gravitational and inertial mass will be updated with the help of following equations:

$$M_{ai} = M_{pi} = M_{ii}$$
 for  $i = 1, 2...ps$  (11)

$$m_i^t = \frac{\text{fit}_i^t - \text{worst}^t}{\text{best}^t - \text{worst}^t}$$
(12)

$$M_{i}^{t} = \frac{m_{i}^{t}}{\sum_{i=1}^{ps} m_{i}^{t}}$$
(13)

where fit<sup>*t*</sup><sub>*i*</sub> represents the fitness value of the  $i^{th}$  particle at time t. best<sup>*t*</sup> and worst<sup>*t*</sup> may be defined by the following equations:

$$bestt = min(fitti), j \in \{1, ..., ps\}$$
(14)

$$worstt = \max(fit_j^t), j \in \{1, \dots ps\}$$
(15)

The exhaustive procedure of GSA is explained in Algorithm 1.

Algorithm 1	l Pseudo	code of	Gravitational	Search	algorithm
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Initialization Randomly initialize  $(X_1^t, X_2^t, ..., X_{ps}^t)$  of size *ps* in search range  $[X_{min}, X_{max}]$ Evaluate the fitness values  $(fit_1^t, fit_2^t, ..., fit_{ps}^t)$  of *X*(Agent) Set iteration t=0 **Reproduction and Updating** while Stopping Criterion is not satisfied do Calculate *G<sup>t</sup>*, best<sup>t</sup>, worst<sup>t</sup> and *M<sub>i</sub><sup>t</sup>* Calculate the total force in each direction *F<sub>i</sub><sup>t</sup>* Calculate the total force in each direction *F<sub>i</sub><sup>t</sup>* Calculate the degree of infeasibility of each particle for i=1: *ps* do  $V_i^{t+1} = rand() \times V_i^t + ac_i^t$   $X_i^{t+1} = X_i^t + V_i^{t+1}$ Evaluate the fitness values  $(fit_i^t)$  of *X*(Agent) end for end while

In recent times, the GSA has been improved in various ways such as the development of Binary GSA [53], prototype classifier-based GSA [2], and improved GSA [27] for optimal shape design. These developments and applications based on the GSA have inspired the continued investigation of this algorithm for the benefit of the science and engineering community. The study of Rashedi et al. [45] shows that the performance of the

GSA is very promising for unconstrained optimization problems; however, studies of the performance of the GSA over constrained optimization problems have indicated that, in terms of memory-less functionality, the performance of the algorithm is disappointing. This lack of intelligence provides the motivation to assemble the memory in the GSA by hybridizing it with PSO. In the next section, PSO is briefly explained.

#### 2.1. Particle Swarm Optimization

Particle Swarm Optimization (PSO) is a nature-inspired stochastic population-based optimization search technique, inspired by the social behavior of fish and birds. PSO was first introduced by Kennedy and Eberhart in 1995 [26]. It uses the learning, information sharing, and position-updating strategy of each solution. It is very simple to implement on mathematical and computational platforms. The technique behaves analogously with bird flocking in that the search space is analogous to the flocking area of the bird; hence, each bird may be treated as a particle in the search space equipped with communicating abilities.

Let the position of the  $i^{th}$  particle in a *D*-dimensional search space be  $X_i^t(x_{i1}^t, x_{i2}^t, ..., x_{iD}^t)$  with a flag of velocity  $V_i^t(v_{i1}^t, v_{i2}^t, ..., v_{id}^t)$  at any moment *t*, where i = 1 to *ps*, where *ps* is the swarm size. Let *Pbest*\_i^t and *Gbest*\_i^t denote the latest best position of the particle(personal best) and global best at the moment *t*. Initially *Pbest*\_i^t and  $X_i^t$  are same. According to the theory of PSO, the position of the particle can be considered to have changed when the linear combination of the aforementioned three influences has occurred. Mathematically, this can be expressed as:

Influence of 
$$(V_i^t)$$
 + Influence of  $(Gbest_i^t - X_i^t)$  + Influence of  $(Pbest_i^t - X_i^t)$  (16)

The formulated Eq. (16) is the velocity update equation, which can be written as:

$$V_i^{t+1} = \omega V_i^t + c_1 r_1 (X_i^t - Gbest_i^t) + c_2 r_2 (X_i^t - Pbest_i^t)$$
(17)

 $\omega$  is the inertia weight,  $r_1$  and  $r_2$  are the uniform random number generators between 0 to 1.  $c_1$  and  $c_2$  are the PSO parameters their values are mentioned in Table 1.

$$X_i^{t+1} = X_i^t + V_i^{t+1} (18)$$

Finally the velocity update equation in its formal expression is written in Eq. (17). The updated position of particles may be obtained by applying  $V_i^{t+1}$  on the position  $X_i^t$  (Eq. (18)). The exhaustive procedure of PSO is

explained in Algorithm 2.

# Algorithm 2 Pseudo code of Particle Swarm Optimization Algorithm

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1:	Initialization
2:	Randomly initialize $(X_1^t, X_2^t,, X_{ps}^t)$ of size <i>ps</i> in search range $[X_{min}, X_{max}]$
3:	Initialize the velocity $(V_1^t, V_2^t, V_{ps}^t)$ in the range $[V_{min}, V_{max}]$
4:	Set iteration t=0
5:	Evaluate the fitness values $(fit_1^t, fit_2^t,, fit_{ps}^t)$ of X
6:	Set $X_i^t$ to be $Pbest = (Pbest_1^t, Pbest_2^t,, Pbest_{ps}^t)$ for each particle
7:	Set the particle with best fitness value Gbest
8:	Reproduction and Updating
9:	while Stopping Criterion is not satisfied do
10:	<b>for</b> i=1: <i>ps</i> <b>do</b>
11:	$V_i^{t+1} = \omega V_i^t + c_1 r_1 (Pbest_i^t - X_i^t) + c_2 r_2 (Gbest^t - X_i^t)$
12:	$X_i^{t+1} = X_i^t + V_i^{t+1}$
13:	$Pbest_i^{t+1} = Pbest_i^t$
14:	$Gbest^{t+1} = Gbest^t$
15:	Evaluate fitness $(X_i^{t+1})$
16:	if $(fitness(Pbest_i^{t+1}) < fitness(X_i^{t+1}))$ then
17:	$X_i^{t+1} = Pbest_i^{t+1}$
18:	end if
19:	if $(fitness(Gbest^{t+1}) < fitness(Pbest^{t+1}_i))$ then
20:	$(Pbest_i^{t+1}) = Gbest^{t+1}$
21:	end if
22:	end for
23:	end while

Since it was initially proposed, the PSO technique has seen many modifications; for example, the first version [26] was later improved [47] by incorporating the concept of inertia weight into PSO. Subsequently, Eberhart and Shi [21] again proposed a method for tuning the parameters of the PSO algorithm. Clerc [9, 11, 10] introduced many major modifications to increase the usefulness of PSO. Many hybridized and modified versions of PSO were also proposed, such as Compact PSO [41], ICA-PSO [24], teaching and peer-learning PSO [30]. These hybridizations were implemented by incorporating the other heuristic techniques into PSO. A detailed study of the trajectory of PSO particles was discussed by Van den Bergh and Engelbrecht [50], and Zhang et al. [55] provided a theoretical analysis of PSO. Pluhacek et al. [43] designed a modified PSO driven by a multi-chaotic number generator. A new method referred to as SHPSO was proposed by Yadav and Deep [51, 52] based on the idea of the shrinking hypersphere versus particle generation. Additional noteworthy optimization algorithms, such as two-swarm COPSO [48], DSS-MDE [54], COMDE [39], DECV [36], time adaptive hybrid PSO [4], and A-DDE [37] were also presented in the literature.

These improvements to PSO inspired the design of a new hybrid PSO method in combination with the

Ta	Table 1: Parameter selection for the SHPSO							
	ω	$c_1$	$c_2$	<i>c</i> <sub>3</sub>				
	0.9	1.49618	1.49618	1.01				

GSA. This involved the proposal of a new equation for updating the velocity of PSO by incorporating the principles of GSA with the aim of improving the procedure for updating the positions of the particles. In the section 2.2, the important aspects of SHPSO [51, 52] are discussed.

# 2.2. Shrinking Hypersphere based PSO (SHPSO)

SHPSO was recently proposed by Yadav and Deep [51, 52]. This algorithm uses the shrinking hypersphere strategy in the search space to update the positions of the particles. SHPSO functions as follows

Let *NGbest* be the best (fittest) particle in the global hypershere [51] with the global best as the center. Further, let *NPbest* be the best (fittest) particle in the hypersphere with *Pbest* as the center. Compare *NGbest* & *NPbest* and select the fittest. Now apply both the velocity update and position update equations in such a way that at each iteration, the radius of the hypersphere decreases from r to 0, which is proportional to the total number of iterations as specified by the user. Thus, if a sufficiently large number of iterations are performed, then the algorithm will converge to a point hypersphere. A description of the SHPSO is provided in Algorithm 3. The fine tuned parameter values [51] is listed in Table 1. In the next section the proposed SHPSO-GSA algorithms is discussed.

Recently, Hsing-Chih et al. [22] designed a hybrid algorithm by combining PSO with the GSA for unconstrained nonlinear optimization problems, which they tested against a benchmark of 14 problems. The difference between the proposed approach and that of Hsing-Chih et al. [22] is that theirs involved unconstrained optimization, whereas this paper focuses on constrained optimization. Secondly, Hsing-Chih et al. [22] used standard PSO to hybridize GSA, in contrast to the SHPSO [51] used in this work. Finally, the benchmark functions used by Hsing-Chih et al. [22] only had two categories, i.e., uni-modal and multi-modal, whereas SHPSO [51] has already been tested over more complex functions proposed in IEEE CEC sessions. In this work, the IEEE CEC 2006 benchmark set of constrained optimization problems was employed to test the proposed SHPSO-GSA algorithm. In addition, the design of the mechanism of the proposed hybrid algorithm is completely different from the version presented by Hsing-Chih et al. [22].

Another concept of hybridization of PSO and GSA is proposed by Mirjalili et. al. [38]. The major attractions of this hybridization was, it is designed with Standard PSO and original GSA. The idea of PSOGSA [38] Algorithm 3 Pseudo code of the shrinking hypersphere based PSO

- 1: Initialization
- 2: Randomly initialize  $(X_1^t, X_2^t, ..., X_{ps}^t)$  of size *ps* in search range  $[X_{min}, X_{max}]$
- 3: Initialize the velocity  $(V_1^t, V_2^t, ..., V_{ps}^t)$  in the range  $[V_{min}, V_{max}]$
- 4: Set iteration t=0
- 5: Evaluate the fitness values  $(fit_1^t, fit_2^t, ..., fit_{ps}^t)$  of X
- 6: Set  $X_i^t$  to be  $Pbest = (Pbest_1^t, Pbest_2^t, ..., Pbest_{ps}^t)$  for each particle
- 7: Sort the Swarm based on the feasibility based rule [29]
- 8: i. The feasible solutions are listed in front of the infeasible solutions.
- 9: ii. The feasible solutions are sorted in ascending order of their objective function values.
- 10: iii. The infeasible solutions are sorted in ascending order of their degree of constrained violations.
- 11: Set the first particle in the second list to Gbest
- 12: Generation of Hypersphere
- 13: Generate a hypersphere of radius r centered at Gbest, generate ps particle inside the hypersphere
- 14: Evaluate the fitness value of each generated particle and choose the best feasible, name it NGbest
- 15: Again generate ps particles  $Hbest = (Hbest_1^t, Hbest_2^t, ..., Hbest_{ps}^t)$  in the hypershpere of *Pbest* and compute fitness of Hbest
- 16: Pbest = Best(Pbest, Hbest)
- 17: Reproduction and Updating
- 18: while Stopping Criterion is not satisfied do

19: for i do=1: *ps* 

20: 
$$V_i^{t+1} = \omega V_i^t + c_1 r_1 (Pbest_i^t - X_i^t) + c_2 r_2 (Gbest^t - X_i^t) + c_3 r_3 (NGbest^t - X_i^t)$$

21:

22: $X_i^{t+1} = X_i^t + V_i^{t+1}$	
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Pbest_i^{t+1} = Pbest_i^t
23:
```

- $Gbest^{t+1} = Gbest^t$ 24:
- Evaluate fitness( $X_i^{t+1}$ ); 25:

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if fitness(Pbest_i^{t+1}) <fitness(X_i^{t+1}) then

X_i^{t+1} = Pbest_i^{t+1}
26:
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- 27:
- end if 28:

if fitness( $Gbest^{t+1}$ ) <fitness( $Pbest^{t+1}_i$ ) then 29:

- $(Pbest_i^{t+1}) = Gbest^{t+1}$ , Using feasibility based rule 30:
- end if 31:
- Again sort the swarm 32:
- Goto 12 Update *Hbest* and *NGbest*. Using feasibility based rule 33:
- 34: end for
- 35: end while

seems to similar to the proposed article (SHPSO-GSA) but on careful observation both the articles have significant difference both in idea as well as content. Table 2 presents a crisp comparison and differences between these two algorithms Overall, the major difference between these algorithms are the idea of implementation

Sr. No.	SHPSO-GSA	PSOGSA [38]
1.	Hybridized with SHPSO and GSA	Hybridized with SPSO and GSA
2.	Proper justification and need of hybridization is discussed	Not provided in the paper
3.	The reason for each kind of influence is dis- cussed before proposing the algorithm	No discussion and justification is provided, the authors have abruptly replaced the pbest with acceleration term of GSA
5.	A detailed theoretical analysis is provided for the convergence and stability of the algorithm	Not discussed
6.	The idea is justified with many experiments	Only few unconstrained problems are solved
7.	Constrained problems of CEC 2006 and uncon- strained problems of CEC 2015 is solved	Only simple unconstrained problems are solved with very less dimension
8.	Compatible constraint handling mechanism is proposed	Not applicable

Table 2: Comparison between SHPSO-GSA and PSOGSA

and the current one is applicable for constrained as well as unconstrained problems while PSOGSA is applied only for unconstrained problems. The results of original SHPSO [51] in comparison to PSOGSA, the results are far better than PSOGSA. Therefore an outcome of the results of PSOGSA and SHPSO-GSA can be analyzed easily and a conclusion can be drawn that SHPSO-GSA is better than PSOGSA based on experimental studies.

# 3. The Proposed Hybridized SHPSO-GSA Algorithm

## 3.1. Motivation of Hybridization

The fundamental motivation for designing the SHPSO-GSA algorithm was to utilize the memory-enabled behavior of PSO in the memory-less approach of GSA; i.e., GSA does not keep track of the path of any individual particle in its memory. The memory functionality was assembled into GSA by using it jointly with the recently proposed SHPSO. The advantage of the GSA is the constitutional diversity in the algorithm, which originates from the fundamental concept of defined acceleration of a particle. Because the acceleration of a particle is a function of the force experienced by the existing gravitational field due to the other particles and its mass. On the other hand, when processing COPs, the performance of the GSA is strongly affected by the design of the constraints and the shape of the search region. The problems in which the intersection of the

feasible and search regions is very small, the GSA does not behave well, because the mass values of particles behave similarly, thereby diluting the effect of the gravitational field over the particles. This results in the particles ceasing their movement at places of less importance. In contrast, the ability of PSO to memorize the trajectory of a particle avoids the looping of the particles in some interval. This discussion is experimentally justified as follows. Plots of the GSA and the proposed SHPSO-GSA (in the next section) have been applied to solve the problems g01 and g02 [29], and the fitness value and infeasibility of the last population (for a population size of 60), achieved after 4000 iterations, are compared. The results of the final population are depicted in Fig 3. The red stars in the figure show the fitness value of each particle in the last iteration and for each red star there is a corresponding blue circle vertically above the red star, to show the degree of infeasibility of each particle. The degree of infeasibility is calculated with the following equation:

$$G(x_i) = \sum_{j=1}^m G_j(x_i)$$

where  $G(x_i)$  is the degree of infeasibility of the *i*<sup>th</sup> particle  $x_i$  and *j* is the number of constraints. For the function *g*01 the global fitness is '-15' [29] and the particles of the GSA are unable to reach the global minimum even when the infeasibility of the particles is very high. However, when the same problem is solved by the SHPSO-GSA the result is excellent, with every particle able to reach the global minima with zero degree of infeasibility. Fig. 4 depicts the same analysis for the problem *g*02 and again the particles of the GSA are not able to reach to the global minima, whereas the SHPSO-GSA again produces an excellent result with 100% feasibility and optimum fitness. The major idea was to use exploitation capacity of the SHPSO and exploration ability of GSA algorithm together. In further sections it has been discussed that the designed hybrid performs in a good capacity in comparison to individual performances.

Apart from the above discussions the possible hybrid of SHPSO and GSA will increase the exploration ability. This is due to the exponential behavior of the acceleration term (See Eq. 29 and the idea is to utilize the exploratory nature of GSA. In order to measure the increased exploration ability the potential search volume [28] of the SHPSO and SHPSO-GSA. The Potential search ranges for  $i^{th}$  particle of SHPSO is given by:

$$r_{1i}^{d} = |Gbest^{d} - X_{i}^{d}| + |Pbest_{i}^{d} - X_{i}^{d}| + |NGbest - X_{i}^{d}|$$
(19)

The potential search ranges of the proposed SHPSO-GSA is designed based on the velocity update equation

proposed in Eq. 23. Which is presented in Eq. 20

$$r_{2i}^{d} = ac_{i}^{t} + |Gbest^{t} - X_{i}^{d}| + |Pbest_{i}^{t} - X_{i}^{d}| + |NGbest^{d} - X_{i}^{d}|$$
(20)

The potential search volumes for the  $i^{th}$  particle, corresponding to SHPSO and SHPSO-GSA is given by  $R_1$  and  $R_2$  respectively.

$$R_1 = \prod_i^d r_{1i} \tag{21}$$

$$R_2 = \prod_i^d r_{2i} \tag{22}$$

To understand the changed exploration ability of the proposed algorithm due to incorporation of the acceleration, the potential search volume is plotted against iterations, the total explored potential search volume of SHPSO and SHPSO-GSA are presented in Fig.5 and 6. These figures are plotted for sphere function over  $[-100, 100]^{25}$ . Multiple runs are performed for this experiment and median curve is presented in the article. It can be observed from the figures that the proposed hybrid has a better exploration ability in comparison to the original SHPSO algorithm.

### 3.2. Idea of Hybridization

The idea for implementing hybridization is to jointly influence the particles of the swarm by GSA as well as by SHPSO. The implementation of hybridization requires the movement of the particles to be controlled by the acceleration calculated from the gravitational search, i.e., the personal best (Pbest) of each particle and *NGbest*. These three influences are employed collectively to obtain the new position of the particles. As in SHPSO, the position of the particle is updated by the newly calculated velocity, which is a combination of the global best, personal best, *NGbest*, and its previous velocity. The global best influence of the SHPSO is replaced with the calculated acceleration of the particle. The removal of global best would not affect the converging ability of the algorithm, due to the way *NGbest* is designed; hence, it will effectively fulfill the need of global best. Therefore, the proposed velocity update equation would be the combination of acceleration, personal best, and the value of *NGbest*.

Mathematically it can be formulated as: let  $X_i^t(x_{i1}^t, x_{i2}^t, ..., x_{iD}^t)$  is the position of the *i*<sup>th</sup> particle in the population at any instant *t*. It is proposed that to update the position of the *i*<sup>th</sup> particle four choices are sampled,

these choices are:

- i. To move towards its current direction. .
- ii. To move towards the particles suggested acceleration by gravitational search.
- iii. To move towards the personal best of the particles.
- iv. To move towards the NGbest of the population.

A combined influence is used, instead of moving toward any one of the direction listed above. Mathematically which can be expressed as

$$\omega \times V_i^t + ac_i^t + (Pbest_i^t - X_i^t) + (NGbest - X_i^t)$$

with the help of Eq. 23, a new velocity and position update equation can be defined as:

$$V_i^{t+1} = \omega \times V_i^t + c_1' \times r_1 \times ac_i^t + c_2' \times r_2 \times (Pbest_i^t - X_i^t) + c_3' \times r_3 \times (NGbest - X_i^t)$$
(23)

where  $\omega$  is the inertia weight,  $c'_1$ ,  $c'_2$  and  $c'_3$  are the parameters whereas,  $r_1$ ,  $r_2$  and  $r_3$  are uniform random number in the interval [0,1]. Using Eq. 23, the position update equation may be written as:

$$X_i^{t+1} = X_i^t + V_i^{t+1} (24)$$

An exhaustive procedure of SHPSO-GSA is presented in Algorithm 4. A logical flow chart of the proposed algorithm is also depicted in Fig. 7.

# 4. A Detailed Analysis of the Proposed Algorithm

This section presents a rigorous analysis of the proposed SHPSO-GSA. The effect of the modified velocity updated equation, theoretical convergence, and converging ability is discussed in detail.

# 4.1. Effect of Proposed Velocity Update Equation

The effect of the proposed velocity update equation was studied by comparing its behavior with that of standard PSO by plotting the velocity of an individual particle against particle generation. The proposed equation can be observed to provide improved exploration followed by excellent convergence. Fig. 8 shows the behavior of the velocity update equation against the generation of particles. The velocity update equation of the SHPSO-GSA algorithm was plotted under similar conditions and is shown in Fig. 9. The effect of

# Algorithm 4 Pseudo code of SHPSO-GSA

- 1: Initialization
- 2: Randomly initialize  $(X_1^t, X_2^t, ..., X_{ps}^t)$  of size *ps* in search range  $[X_{min}, X_{max}]$
- 3: Set iteration t=0
- 4: Evaluate the fitness values  $(fit_1^t, fit_2^t, ..., fit_{ps}^t)$  of X
- 5: for i=1: *ps*
- 6: Set  $X_i^t$  to be  $Pbest = (Pbest_1^t, Pbest_2^t, ..., Pbest_{ps}^t)$  for each particle
- 7: Calculate  $G^t$ , best<sup>t</sup>, worst<sup>t</sup> and  $M_i^t$  for i = 1, 2, ..., ps
- 8: Calculate the total force in each direction  $F_i^t$
- 9: Calculate the  $accl_i^t$  and velocity.
- 10: Calculate degree of infeasibility for  $G(X_i^t)$  each particle  $X_i^t$
- 11: Generation of Hypersphere
- 12: Generate a hypersphere of radius r centered at *Gbest*
- 13: generate *ps* particle inside the hypersphere
- 14: Evaluate the fitness value of each generated particle
- 15: Choose *NGbest* as a best feasible particle
- 16: Generate *ps* particles  $Hbest = (Hbest_1^t, Hbest_2^t, ..., Hbest_{ps}^t)$  in the hypershpere of *Pbest*
- 17: Evaluate fitness of Hbest
- 18: Pbest = Best(Pbest, Hbest)
- 19: Replace each infeasible  $X_i^t$  to each feasible in the hypersphere of *Pbest* or replace with less infeasibility
- 20: Reproduction and Updating
- 21: while Stopping Criterion is not satisfied
- 22:  $V_i^{t+1} = \omega V_i^t + c_1' r_1 a c_i^t + c_2' r_2 (Pbest_i^t X_i^t) + c_3' r_3 (NGbest^t X_i^t)$ 23:  $X_i^{t+1} = X_i^t + V_i^{t+1}$
- 24: Evaluate the fitness values  $(fit_i^t)$  of X
- 25: Update  $G_i^t$ , best\_i^t, worst\_i^t  $M_i^t$
- 26: Calculate the total force in each direction  $F_i^t$
- 27: Calculate the  $ac_i^t$  and velocity
- 28: Again sort the swarm
- 29: Go to Step(2) Update Hbest and NGbest, Using feasibility based rule
- 30: end while
- 31: end for

the incorporation of acceleration in SHPSO-GSA is obvious when these two figures are compared. In Fig. 8 the velocity is seen to undergo damping at the end of the generations, which means the algorithm has good exploration abilities, although convergence is not achieved; however, in Fig. 9 the influence of acceleration on the velocity leads to enhanced exploration abilities as well as a good convergence for SHPSO-GSA. This comparative analysis of velocities is able to explain the benefit of incorporation of acceleration in the velocity update equation.

# 4.2. Convergence Condition for SHPSO-GSA

In this section, a theoretical analysis is performed for ensuring the convergence of the SHPSO-GSA algorithm. Let X(t) be the position of any typical particle of the swarm at  $t^{th}$  iteration. The velocity update and position update equation are defined as:

$$V_i^{t+1} = \omega V_i^t + c_1' r_1 a c_i^t + c_2' r_2 (Pbest_i^t - X_i^t) + c_3' r_3 (NGbest^t - X_i^t)$$
(25)

$$X_i^{t+1} = X_i^t + V_i^{t+1} (26)$$

Solving these two equations for a general particle

$$X^{t+1} - X(t) = \omega(X^{t} - X^{t-1}) + c_1'r_1 \times ac^{t} + c_2'r_2(Pbest^{t} - X^{t}) + c_3'r_3(NGbest^{t} - X^{t})$$
(27)

$$\Rightarrow X^{t+1} - (1 + \omega - c_2'r_2 - c_3'r_3)X^t - \omega X^{t-1} = c_1'r_1 \times ac^t + c_2'r_2Pbest^t + c_3'r_3Gbest^t$$
(28)

Eq. 8 defines the acceleration of a particle which is a function for Gravitational Constant ( $G^t$ ), Mass (M) and unit direction of ( $X_i^t - X_j^t$ ), the way all the entities are defined the acceleration ( $ac^t$ ) becomes a scalar multiple of  $e^{-t}$ ,

i.e. 
$$ac^t \approx Ce^{-t}$$
 (29)

where C is a constant. Replacing the value of  $ac^{t}$  from Eq. 29 to Eq. 28, we have

$$X^{t+1} - (1 + \omega - c_2'r_2 - c_3'r_3)X^t - \omega X^{t-1} = c_1'r_1Ce^{-t} + c_2'r_2Pbest^t + c_3'r_3Gbest^t$$
(30)

The characteristic equation of Eq. 30 is given by

$$\lambda^{2} - (1 + \omega - c_{2}'r_{2} - c_{3}'r_{3})\lambda + \omega = 0$$
(31)

$$\lambda_1 = \nu + \sqrt{\nu^2 - 4\omega} \tag{32}$$

$$\lambda_2 = \nu - \sqrt{\nu^2 - 4\omega} \tag{33}$$

where  $v = (1 + \omega - c'_2 r_2 - c'_3 r_3)$ , without loss of generality we may assume that at t = 0,  $X(t) = X_0$  and at t = 1,  $X(t) = X_1$ . Using these initial conditions, the complementary solution of Eq. 30 will be

$$X_*^t = A\lambda_1^t + B\lambda_2^t \tag{34}$$

where  $A = \frac{X_0 \lambda_2 - X_1}{\lambda_1 - \lambda_2}$  and  $B = \frac{\lambda_1 X_0 - X_1}{\lambda_1 - \lambda_2}$ .

The particular solution will be

$$X_{p}^{t} = \frac{c_{1}^{\prime}r_{1}Ce^{-t}}{1+\omega+\nu} + \frac{c_{2}^{\prime}r_{2}Pbest^{t} - c_{3}^{\prime}r_{3}NGbest^{t}}{c_{2}^{\prime}r_{2} + c_{3}^{\prime}r_{3}}$$
(35)

The general solution of the Eq. 30 will be

$$X^t = X^t_* + X^t_p \tag{36}$$

Since

$$\lim_{t \to \infty} \frac{c_1' r_1 C e^{-t}}{1 + \omega + \nu} \to 0$$

, therefore  $X^t$  will converge to a limit point if and only if

$$\lim_{t \to \infty} A\lambda_1^t + B\lambda_2^t = 0 \tag{37}$$

When  $v^2 - 4\omega \ge 0$  then,  $\lambda_1$  and  $\lambda_2$  must be real. In this case a necessary and sufficient condition for the convergence will be  $max \| \lambda_1 \|, \| \lambda_2 \| < 1$ . In other case when they are not real then  $\lambda_1 = Re^{i\theta}$  and  $\lambda_2 = Re^{-i\theta}$ , where  $R = \sqrt{\omega}$  and  $\theta = \arctan \frac{\sqrt{4\omega - v^2}}{v}$ ,  $\omega$  is a constant and in this case the necessary and sufficient condition for the convergence will be  $\| R \| < 1$ , i.e.  $max \| \lambda_1 \|, \| \lambda_2 \| < 1$ .

Hence in both the cases the presented algorithm converges with the above condition. Here  $r_1$ ,  $r_2$  and  $r_3$  are the uniform random variables, therefore the expected values of the  $c'_1r_1$ ,  $c'_2r_2$  and  $c'_3r_3$  may be calculated with the help of the probability density function of uniform random variable. therefore

$$E[c_1'r_1] = c_1' \int_0^1 \frac{x}{1-0} dx = \frac{c_1'}{2}$$
(38)

similarly,

$$E[c_2'r_2] = \frac{c_2'}{2}$$
(39)

$$E[c'_3 r_3] = \frac{c_3}{2} \tag{40}$$

Hence using the expected values the limit becomes

$$\lim_{t \to \infty} X^{t} = \frac{c_{2}^{\prime} P best + c_{3}^{\prime}}{c_{2} + c_{3}}$$
(41)

In general for arbitrary values of  $c'_2$  and  $c'_3$  any typical particle will converge to the following point

$$\frac{c_2'Pbest + c_3'NGbest}{c_2 + c_3}$$

This formally proves the trajectory of a particle of SHPSO-GSA will converge to a point which is a convex combination of *Pbest* and *NGbest*.

#### 4.3. Converging Ability

The converging ability of the proposed SHPSO-GSA algorithm was tested by applying it over the spherical function for a thirty-dimensional environment and the positions of the particles were observed after 200, 500, 800 and 1200 iterations are observed. A three dimensional environment of the above experiment is depicted in Fig. 10. Fig. 10(a) shows the initial population, In the Fig. 10(b) the position of the points are depicted after 200 iterations and the position of the points reaches up to the order of  $10^{-11}$ . After 500 iterations the position of the position of the position shows the initial population, indicated in Fig. 10(c). At the level of 800 iterations the position converges to the order of  $10^{-50}$  as shown by the positions indicated in Fig. 10(d). Finally, after 1200 iterations the convergence of the positions approaches zero  $(10^{-76})$ , see Fig. 10(e).

# 5. A New Constraint Handling Method

A parameter-free constraint-handling approach is used to ensure the feasibility of the particles. The degree of constrained violation is evaluated by using Eq. 42 and the total degree of violation of an individual x is evaluated by taking the sum of violations at each constraint, i.e.  $G(x) = \sum_{j=1}^{m} G_j(x)$ . In each iteration the swarm is sorted in the following three ways:

- i. The feasible solutions are listed in front of the infeasible solutions.
- ii. The feasible solutions are sorted in ascending order of their objective function values. The first particle of the list will be the *Gbest* and the best feasible particle in the global hypersphere will be the *NGbest*.

iii. The infeasible solutions are sorted in ascending order of their degree of constrained violations.

A schematic diagram is presented in Fig. 11 to facilitate understanding of the sorting method applied to the swarm. After sorting the swarm in the above manner, a new feasibility-based rule is added to process the swarm in the next iteration.

- 1. If all the particles in the swarm are feasible then process them to the next iteration after sorting in ascending order of their objective function value.
- 2. If there is an infeasible particle in the swarm, then the particles in the hypersphere of that individual will considered for the replacement. For example, if at any iteration *t* the *i*<sup>th</sup> particle of the swarm is infeasible then the particles of hypersphere of  $Pbest_i^t$  will be sorted in ascending order of their feasibility, if any feasible particle(s) is available in the hypersphere of  $Pbest_i^t$ , it will replace the *i*<sup>th</sup> particle having the least objective function value. In case there is no feasible particle inside the hypersphere of  $Pbest_i^t$ , the particle having the least constraint violation will be replaced with the *i*<sup>th</sup> particle.

The process will be repeated for all the particles in the main swarm for each constraint. Depending upon the feasibility-based rule discussed above, the total degree of constraint violation for each particle will be evaluated by using Eq. 42,

$$G(x_i) = \sum_{j=1}^{m} G_j(x_i)$$
(42)

where m is the number of constraints involved in the problem. In the next section, the results of the computer simulation are discussed and a comparison with other methods is presented. A schematic diagram was designed (Fig. 12) to aid the understanding of the working procedure for processing infeasible particles.

Table 3: Fine tuned parameter values for SHPSO-GSA

ω	$c'_1$	$c'_2$	$c'_3$	popsize
0.9	1.487	1.487	1.08	60

Table 4	State-of-the-art	algorithms	for comparison
14010 4.	State-of-the-art	argonums	tor comparison

Sr. No.	Algorithm	Sr. No.	Algorithm
1	Basic PSO [47]	7	DSS-MDE <sup><math>a</math></sup> [54]
2	Trelea Type I [49]	8	COMDE <sup><i>b</i></sup> [39]
3	Trelea Type II; [49]	9	DECV <sup>c</sup> [36]
4	Clerc PSO [13]	10	A-DDE $^{d}$ [37]
5	Standard PSO (SPSO 2011) [12]	11	GSA [45]
6	SHPSO [51]		

<sup>a</sup>Multimember DE with DSS

<sup>b</sup>Constrained optimization based on modified differential evolution algorithm <sup>c</sup>Differential Evolution Combined Variants

<sup>d</sup>Adaptive Diversity Differential Evolution

#### 5.1. Parameter Setting

The parameter values involved in the SHPSO-GSA has been determined from a rigorous fine tuning. The fine tuning of the parameters are inspired from the original SHPSO algorithm, but still since in the SHPSO-GSA a different component of acceleration is added to the algorithm, therefore based on the current scenario a rigorous fine tuning has been performed for each choice of set of parameter values. After fine tuning it has been concluded that the ranges  $1.47 \le c_1 \le 1.49$ ,  $1.47 \le c_2 \le 1.49$  and  $1.00 \le c_3 \le 1.11$  for  $c_1$ ,  $c_2$  and  $c_3$  are suitable for most of the test problems.  $\omega = 0.9$  came out as a best choice. On the above ranges of parameter values many experiments are done and the optimal value of the parameters are listed in Table 3.

In order to understand the SHPSO-GSA execution, a simulation process of an example is presented in Fig. 13. This provides a clear understanding of the proposed algorithm.

# 6. Experimental Analysis and Results

The proposed SHPSO-GSA algorithm is tested on twenty four benchmark problems proposed in IEEE CEC 2006 [29]. The results are compared with eleven state of the algorithms, ; The experiments were performed by using the following experimental setup

Table 5: System Configuration					
PC Configuration	Software Platform				
Windows 7 Professional	Matlab 7.10.0.499				
Intel(R), Xenon(R) CPU	(R2010a)				
X5660, 2.80 GHz	License No. 301017				

### 6.1. Experimental Setup

All the algorithms were coded on the MATLAB platform. The results were obtained after 100 runs of the experiment were performed and analyzed. The results were evaluated for a maximum of 4000 iterations with an error tolerance of 0.00001 and the MATLAB-based seed function was used to generate the same initial population for each algorithm to justify the comparison. The experiments were conducted by using the system configuration listed in Table 5.

# 6.2. Benchmark Criteria

The results of SHPSO-GSA were compared with the other algorithms by recording the best, worst, mean, standard deviation, and feasibility index for each function, where the feasibility index is the ratio of the number of feasible particles in the last population to the total number of particles. Detailed results for each independent experiment are listed in Table 7. The feasibility rate, success rate, and success performance are calculated using the following formulae.

- i. Feasible Run: A run during which atleast one feasible solution is recorded. Feasibility Rate =  $\frac{\text{No. of Feasible Runs}}{\text{Total Runs}}$
- ii. Successful Run(Sruns): A run during which atleast one feasible solution is recorded meeting with |fit(x) fit(x\*)| ≤ .0001, where f(x) is the known global minima and f(x\*) is the obtained minima. Success Rate = No. of Successful Runs Total Runs
  iii. Success Performance (SP) = Avg. function evaluation of Sruns × Total runs # Successful runs

To compare the results with other algorithms due care is taken as suggested by M. Črepinšek et. al. [16, 15, 20, 17].

# 6.3. Results and Discussion

The experiment was run 100 times for each problem and the results were recorded in the form of the best, mean, worst, standard deviation (STDEV), and mean infeasibility values. The maximum number of iterations

was fixed at 4000 with an error tolerance of 0.00001. Table 8 presents the attempt that was made to solve the 24 test problems taken from IEEE CEC 2006 [29] using the following approaches: basic PSO, Trelea I, Trelea II, Clerc PSO, SPSO 2011, GSA, SHPSO, and SHPSO-GSA. Out of the 24 problems, none of the three algorithms were able to successfully solve two of the problems, namely g20 and g22. Interestingly, the infeasibility rate in these two cases was the lowest when SHPSO-GSA was used. For seven of the problems, namely g05, g13, g14, g15, g17, g21 and g23, neither the GSA nor SHPSO were able to provide a feasible solution; however, the SHPSO-GSA could provide an optimal solution with an infeasibility rate of 0. For seven of the problems, namely g01, g06, g07, g10, g11, g16 and g18, the GSA was unable to reach a feasible solution, whereas SHPSO and SHPSO-GSA provided an optimal solution with 0 mean infeasibility. For the problemsg01, g04 to g16, g18, g19, g21, and g24 the SHPSO-GSA determined the best fitness value in comparison with other algorithms. For the problems g14 and g21 the SHPSO-GSA was the only algorithm capable of providing a feasible solution for the problem. Thus, for 19 out of the 24 problems, the SHPSO-GSA produced a 100% feasible population in its last iteration, thereby confirming the effectiveness of the designed constraint-handling approach. The standard deviation of the results provided by SHPSO-GSA is '0' for 17 of the problems, which justifies the converging ability of the algorithm. There are four problems in which the SHPSO-GSA outperforms the COMDE, and it has an edge in 11 problems in comparison to A-DDE and is significantly more successful than DSS-MDE and DECV. The average number of successful runs in the function evaluation also exceeded those of COMDE, A-DDE, DSS-MDE, and DECV. Hence, we were able to conclude that the behavior of SHPSO-GSA is superior to the other PSO variants and the GSA based on the benchmark of selected problems.

# 6.4. Success

Table 9 presents the number of successful evaluations of the average function out of 100 runs. These results show that the SHPSO-GSA successfully solved 14 of the problems with a 100% success rate, whereas the other PSO variants were only able to solve one, five, six, five, five, three, and one of the problems, respectively, with 100% success. Table 8 shows the results of the successful runs out of 100 runs for each algorithm. Finally, in Table 10, the successful performance of the SHPSO-GSA is compared with that of the other algorithms and it is clear that, for most of the problems, the performance of SHPSO-GSA is superior.

### 6.5. Convergence Plots

The convergence ability of SHPSO-GSA was compared with those of the other algorithms by plotting the convergence graphs for the selected problems g01, g02, g04, g06, g07, g08, g09 and g10, as shown in Figs. 14 and 15. The convergence of the proposed SHPSO-GSA is shown to be more rapid and more accurate in comparison to that of the SHPSO algorithm and the GSA.

### 6.6. Wilcoxon Signed Rank Test

In order to test the statistical validity of the results, pairwise Wilcoxon signed rank test [20] is used for SHPSO-GSA Vs other algorithms. The test has been conducted with  $\alpha = 0.05$  significance level. The result of the test is presented in Table 11. In the comparative table +, 0 and – shows the SHPSO-GSA has outperformed, equally performed and poorly in comparison to other algorithms respectively. The result justify that for majority of the problems SHPSO-GSA has better ranking than others.

### 6.7. ECD Plot

The algorithms were ranked on the basis of their successful performance by plotting the empirical cumulative distribution of  $SP/SP_{best}$  listed in Table 10, where SP is the successful performance of the *i*<sup>th</sup> problem and  $SP_{best}$  is the best successful performance of the *i*<sup>th</sup> individual algorithm on the problem. The empirical cumulative distribution (ECD) plots compare the ability of the algorithms to perform successfully, with the algorithm that reaches the top of the plot quickly will be considered as a best performer. Fig. 16 shows the ECD plots of all the algorithms, from which the available data representing successful performance, i.e., the problems none of the algorithms succeeded in solving, are excluded. From Fig. 16 it is clear that the SHPSO-GSA performs excellently in comparison to the other algorithms because it reached the top of the graph quickly in comparison to the others.

# 7. Performance of SHPSO-GSA on Unconstrained Problems

In order to study the performance of SHPSO-GSA over unconstrained optimization problems. It is applied to solve CEC 2015 benchmark [6] expensive optimization test problems. All the 15 problems are solved and the results are compared with the state-of-the-art algorithms listed in Table 6

The results are listed in a form of best, worst, mean and standard deviation (stdev) of the fitness values of the corresponding problem in Table 12 and 13. The best result for each algorithm is presented in bold faces. The results are recorded for 10D and 30D structure. For 10D results, the major observations are, for  $F_1$ ,

Table 6: State of the art algorithms for comparing the results of the unconstrained optimization problems CEC 2015 [6]

Sr. No.	Algorithm	Sr. No.	Algorithm
1.	MVMO WO <sup><i>a</i></sup> [25]	4.	MVMO $WL^b$ [25]
2.	AncDE <sup><math>c</math></sup> [46]	5.	iSRPSO <sup>d</sup> [32]
3.	CMAES- $R^e$ [34]	6.	$CMAES-D^{f}$ [34]

<sup>a</sup>Mean-variance mapping optimization with out Local Search

<sup>b</sup>Mean-variance mapping optimization with Local Search

<sup>c</sup>An Ancestor based Extension to Differential Evolution

<sup>d</sup>Improved SRPSO Algorithm

<sup>e</sup>Covariance Matrix Adaptation Evolution Strategy with specialized parameters

<sup>*f*</sup>Covariance Matrix Adaptation Evolution Strategy with default parameters

 $F_2, F_3, F_4, F_5, F_8, F_9, F_{10}, F_{11}, F_{12}, F_{13}$  and  $F_{15}$  all the recorded values of SHPSOGSA is better from other six algorithms. For the functions  $F_7$  and  $F_{14}$ , except standard deviation all other entries of SHPSOGSA is better than others. In case of 30D category, for the functions  $F_1, F_4, F_{10}, F_{12}, F_{13}, F_{14}$  and  $F_{15}$  all the recorded values of SHPSOGSA is better than other six algorithms. For function  $F_2, F_3, F_5, F_7, F_{11}$  the SHPSOGSA records best fitness value than others. There is only one function  $F_6$  for which the results of the SHPSOGSA are competitive with other algorithms. Except this functions the output in all the streams starting form best fitness to standard deviation the performance of SHPSOGSA is excellent in comparison to other algorithms.

# 8. Algorithm Complexity

The time complexity of SHPSO-GSA is studies based on the strategy defined in CEC 2015 benchmark [6]. To measure the complexity of the strategy employed is presented in Algorithm 5.

# Algorithm 5 Strategy for the calculation of algorithm complexity

- 1: Run the test program below:
- 2: for i=1:1000000 do
- 3: x = 0.55 + (double)i;

4: x = x + x; x = x/2; x = x \* x; x = sqrt(x); x = log(x); x = exp(x); x = x/(x + 2);

5: end for

- 6: Computing time for the above= $T_0$ ;
- 7: The average complete computing time for the algorithm =  $T_1$
- 8: The complexity of the algorithm is measured by:  $\frac{T1}{T0}$
- 9: The complete computing time for the algorithm with 200000 evaluations of the same
- 10: D dimensional Function is  $T_2$
- 11: Execute step c five times and get five  $T_2$  values.  $T_2 = Mean(T_2)$
- 12: The complexity of the algorithm is reflected by:  $T_2$ ,  $T_1$ ,  $T_0$ , and  $\frac{(T_2-T_1)}{T_0}$

The results of the algorithm complexity is listed in Table 14. The comparative analysis of the time complexity of SHPSO-GSA with MVMO WO and MVMO WL is presented in Table 15. The results are compared for 10D and 30D, it has been observed that the time complexity of SHPSOGSA is significantly less than other two algorithms. For most of the problems the time complexity of SHPSOGSA is 10 times lesser than other two algorithms. Therefore in terms of time complexity the proposed SHPSOGSA outperforms than other two existing algorithms.

A similar Wilcoxon signed rank test with 0.05 significance lever is performed for CEC 2015 problems, the outcome of the results are presented in Table 16 and 17. The test results suggests a good ranking of SHPSO-GSA over other algorithms for CEC 2015 problems.

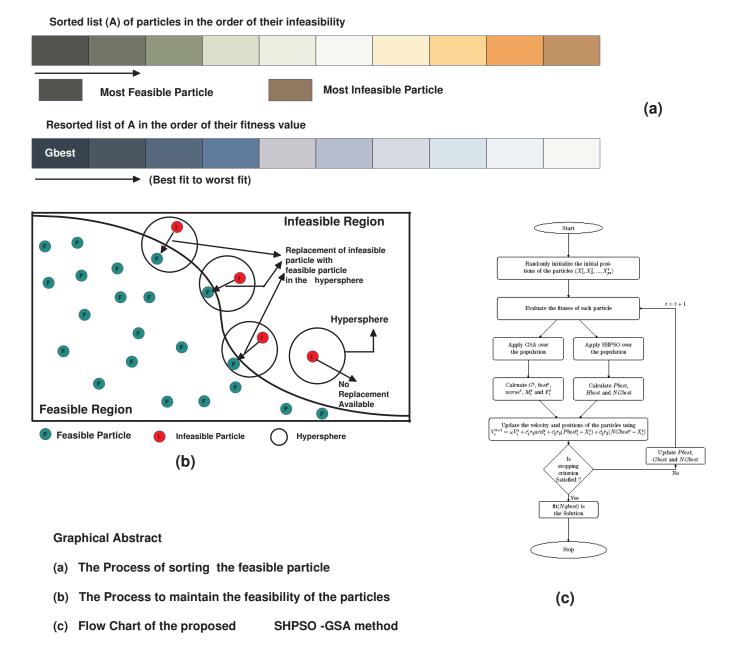
# 9. Conclusion

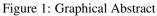
This paper presents a new algorithm named SHPSO-GSA, which was developed by hybridizing shrinking hypersphere-based PSO with the GSA, to produce an optimizer capable of improved constraint. The need for and design of the proposed algorithm is well established and justified in various respects. The validity of the designed hybrid was tested in multiple ways with positive output. An effective constraint-handling technique, which is compatible with the proposed algorithm, was defined to ensure the feasibility of the method. The

proposed constraint-handling methods were shown to work efficiently by solving 24 state-of-the-art problems and by comparing the results with other PSO variants known to deliver good results and the standard GSA. 15 state-of-the-art unconstrained optimization problems are solved. The presented results are explained and discussed in a variety of ways. The converging ability and statistical significance of the SHPSO-GSA were also established by conducting multiple experiments to prove that the proposed hybrid algorithm is an excellent constrained optimizer as justified by the theoretical as well as experimental results. The optimization ability of the SHPSO-GSA is expected to find application across a wide range of constrained optimization problems.

# Acknowledgement

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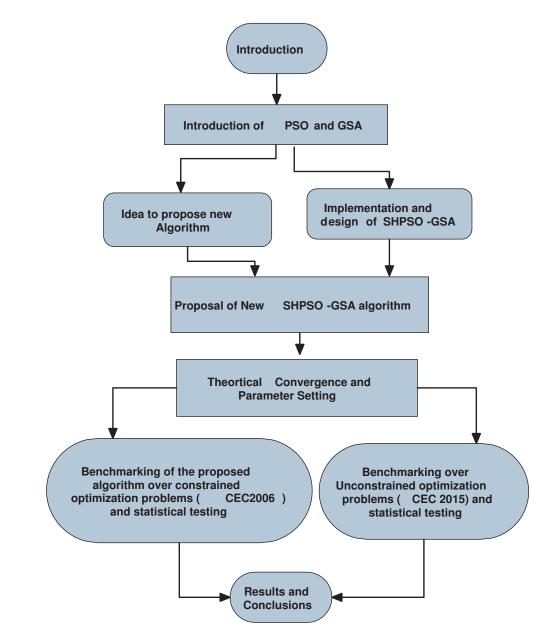


Figure 2: Flow chart of the article

Problem	Algorithm	Best	Mean	Worse	STDEV	Feas. Index
g01	Basic PSO	-12.13134	-11.73167	-11.27491	0.29468	1
	Trelea I	-15	-15	-15	2.93E-08	1
	Trelea II	-14.97134	-14.94020	-14.88136	0.029358	1
	Clerc PSO	-15	-14.86231	-13.80655	0.35855	1
	SPSO 2011	-12.93994	-11.30763	-9.15690	1.11479	1
	GSA	-	-	-	-	0
	SHPSO	-14.9997	-14.9865	-14.6063	0.0718	1
	SHPSO-GSA	-15.0000	-15.0000	-15.0000	0.0000	1
	COMDE	-15.0000	-15.0000	-15.0000	1.97E-13	-
	A-DDE	-15.0000	-15.0000	-15.0000	7.00E-06	-
	DSS-MDE	-15.0000	-15.0000	-15.0000	1.30E-10	-
	DECV	-15.0000	-14.8550	-13.000	4.59E-01	
g02	Basic PSO	-0.38956	-0.34746	-0.30882	0.02347	1
	Trelea I	-0.71391	-0.50644	-0.40666	0.10567	1
	Trelea II	-0.46005	-0.40574	-0.36998	0.02962	1
	Clerc PSO	-0.78936	-0.73797	-0.61741	0.05469	1
	SPSO 2011	-0.47152	-0.42630	-0.37556	0.02880	1
	GSA	-0.24230	-0.0983	-0.0465	0.0280	1
	SHPSO	-0.78630	-0.7595	-0.3089	0.0853	1
	SHPSO-GSA	-0.80369	-0.80315	-0.8024	1.3E-6	1
	COMDE	-0.80369	-0.80361	-0.80123	5.0E-03	-
	A-DDE	-0.80360	-0.771090	-0.60985	3.66E-02	-
	DSS-MDE	-0.80361	-0.78697	-0.72853	1.50E-02	-
	DECV	-0.70400	-0.56945	-0.23820	9.51E-02	-
g03	Basic PSO	-0.53934	-0.24110	-0.06084	0.14432	0.077
	Trelea I	-0.59083	-0.34578	-0.11216	0.17087	0.13

Table 7: Comparative results of objective function values

Problem	Algorithm	Best	Mean	Worse	STDEV	Feas. Index
	Trelea II	-0.66021	-0.29456	-0.09025	0.17138	0.11
	Clerc PSO	-0.60807	-0.42095	-0.25371	0.11676	0.17
	SPSO 2011	-0.79984	-0.59903	-0.43980	0.10907	0.28
	GSA	-	-	-	-	0.2
	SHPSO	-0.59400	-0.17800	-0.00440	0.1877	0.6
	SHPSO-GSA	-1.00000	-1.00000	-0.99239	0.367E-10	0.95
	COMDE	-1.00000	-1.00000	-0.99999	0.302E-8	-
	A-DDE	-1.00000	-1.00000	-1.00000	9.30E-12	-
	DSS-MDE	-1.00000	-1.00000	-1.00000	1.90E-08	-
	DECV	-0.46100	-0.13400	-0.00200	1.17E-01	-
g04	Basic PSO	-30647.57136	-30630.49048	-30619.48588	8.97067	1
	Trelea I	-30665.53900	-30665.53816	-30665.5378	0.000277	1
	Trelea II	-30665.53800	-30665.53444	-30665.52728	0.00303	1
	Clerc PSO	-30644.89244	-30576.40504	-30458.78388	55.85832	1
	SPSO 2011	-30565.58060	-30424.19684	-30307.45752	83.34507	1
	GSA	-29510.0520	-27327.3890	-23560.6830	2109.8120	0.5
	SHPSO	-30665.5380	-30665.3600	-30660.1850	0.9773	1
	SHPSO-GSA	-30665.5390	-30665.5390	-30665.5390	0.0000	1
	COMDE	-30665.5390	-30665.5390	-30665.5390	0.0000	-
	A-DDE	-30665.5390	-30665.5390	-30665.5390	3.20E-13	-
	DSS-MDE	-30665.5390	-30665.5390	-30665.5390	2.70E-11	-
	DECV	-30665.5390	-30665.5390	-30665.5390	1.56E-06	-
g05	Basic PSO	-	-	-	-	0
	Trelea I	-	-	-	-	0.06
	Trelea II	-	-	-	-	0
	Clerc PSO	5129.32261	5178.94962	5315.66708	63.49032	1
	SPSO 2011	5127.74289	-	5435.07466	-	0.76

Table 7 – Continued from previous page

Problem	Algorithm	Best	Mean	Worse	STDEV	Feas. Index
	GSA	-	-	-	-	0
	SHPSO	-	-	-	-	0.5
	SHPSO-GSA	5126.4967	5126.4967	5126.4967	0.0000	1
	COMDE	5126.4981	5126.4981	5126.4981	0.0000	-
	A-DDE	5126.4970	5126.4970	5126.4970	2.10E-11	-
	DSS-MDE	5126.4970	5126.4970	5126.4970	0.000	-
	DECV	5126.4970	5126.4970	5126.4970	0.000	-
g06	Basic PSO	-6933.28680	-6897.26958	-6855.47497	29.82939	1
	Trelea I	-6961.80842	-6961.79465	-6961.76673	0.013544	1
	Trelea II	-6960.29072	-6956.66901	-6952.08561	2.523567	1
	Clerc PSO	-6883.87603	-6464.55368	-5784.23680	371.61882	1
	SPSO 2011	-6891.97980	-5935.52414	-4666.83552	743.4924772	1
	GSA	-3744.2747	2.7931E+05	1.0208E+06	2.4217E+05	0
	SHPSO	-6961.8136	-6961.8132	-6961.8090	0.0008	1
	SHPSO-GSA	-6961.8139	-6961.8139	-6961.8139	0.0000	1
	COMDE	-6961.8138	-6961.8138	-6961.8138	0.0000	-
	A-DDE	-6961.8140	-6961.8140	-6961.8140	2.11E-12	-
	DSS-MDE	-6961.8140	-6961.8140	-6961.8140	0.0000	-
	DECV	-6961.8140	-6961.8140	-6961.8140	0.0000	-
g07	Basic PSO	82.04177	121.49313	173.21687	29.27512	0.97933
	Trelea I	25.61511	26.216681	27.01475	0.44408	1
	Trelea II	38.51871	41.405807	44.83348	1.95376	1
	Clerc PSO	24.61889	25.193279	26.54658	0.59327	1
	SPSO 2011	41.01492	108.01448	320.67014	96.72589	1
	GSA	850.4374	2103.3302	4824.1543	1076.3890	0.2
	SHPSO	24.9019	25.1638	27.9587	0.5415	1
	SHPSO-GSA	24.3062	24.3062	24.3062	0.0000	1

Table 7 – Continued from previous page

Problem	Algorithm	Best	Mean	Worse	STDEV	Feas. Index
	COMDE	24.3062	24.3062	24.3062	4.7E-07	-
	A-DDE	24.3060	24.3060	24.3060	4.20E-05	-
	DSS-MDE	24.3060	24.3060	24.3060	7.50E-07	-
	DECV	24.3060	24.7940	29.5110	1.37E+00	-
g08	Basic PSO	-0.09582	-0.09582	-0.09582	3.44E-14	1
	Trelea I	-0.09582	-0.09582	-0.09582	1.38E-17	1
	Trelea II	-0.09582	-0.09582	-0.09582	1.50E-17	1
	Clerc PSO	-0.09582	-0.09582	-0.09582	1.61E-17	1
	SPSO 2011	-0.09582	-0.09582	-0.09582	1.60E-17	1
	GSA	-0.09580	0.5679	53.5663	6.4742	0.7
	SHPSO	-0.09580	-0.0958	-0.0958	0.0000	1
	SHPSO-GSA	-0.09580	-0.09580	-0.09580	0.0000	1
	COMDE	-0.09580	-0.0958	-0.0958	9.00E-18	-
	A-DDE	-0.09580	-0.0958	-0.0958	9.10E-10	-
	DSS-MDE	-0.09580	-0.0958	-0.0958	4.00E-17	-
	DECV	-0.09580	-0.0958	-0.0958	4.23E-17	-
g09	Basic PSO	711.16899	730.88847	747.02641	11.59183	1
	Trelea I	680.74916	680.86869	680.99542	0.072776	1
	Trelea II	684.51697	686.22695	688.10022	1.218367	1
	Clerc PSO	680.67590	680.74817	680.83062	0.044645	1
	SPSO 2011	680.87510	689.21798	732.40846	15.15200	1
	GSA	836.16420	1.4309E+06	9.5128E+06	2.2672E+06	0.8
	SHPSO	680.64850	680.69560	680.7703	0.0234	1
	SHPSO-GSA	680.63000	680.63000	680.63000	0.0000	1
	COMDE	680.63001	680.63001	680.63001	4.071E-13	-
	A-DDE	680.63001	680.63001	680.63001	1.15E-10	-
	DSS-MDE	680.63001	680.63001	680.63001	2.90E-13	-

Table 7 – Continued from previous page

Problem	Algorithm	Best	Mean	Worse	STDEV	Feas. Index
	DECV	680.63001	680.63001	680.63001	3.45E-07	-
g10	Basic PSO	10785.19568	11901.53736	13316.83004	830.65975	0.8
	Trelea I	7831.87690	8203.07587	8951.75208	318.29829	1
	Trelea II	9184.23861	10081.46538	10707.05976	536.45609	0.9
	Clerc PSO	7063.0057	7208.54728	7522.17599	151.91782	1
	SPSO 2011	7702.34856	11559.18985	16060.10486	2948.23499	1
	GSA	-	-	-	-	0.2
	SHPSO	7331.9543	7590.6267	12288.9460	888.4462	1
	SHPSO-GSA	7049.2480	7049.2480	7049.2480	0.0000	1
	COMDE	7049.2480	7049.2480	7049.2480	1.5E-04	-
	A-DDE	7049.2480	7049.2480	7049.2480	3.23E-04	-
	DSS-MDE	7049.2480	7049.2490	7049.2550	1.40E-03	-
	DECV	7049.2480	7103.5480	7808.9800	1.48E+02	-
g11	Basic PSO	0.75090	0.76917	0.82647	0.02183	0.1
	Trelea I	0.75073	0.77771	0.82684	0.02708	0.37
	Trelea II	0.75058	0.75904	0.78710	0.01103	0.21
	Clerc PSO	0.75293	0.77908	0.82047	0.02635	0.59
	SPSO 2011	0.75033	0.77466	0.88049	0.04422	0.68
	GSA	0.84520	1.6221	4.5674	1.16550	0.9
	SHPSO	0.75000	0.8220	0.9997	0.08270	1
	SHPSO-GSA	0 <b>.74990</b>	0.74990	0.74990	0.0000	1
	COMDE	0.74991	0.74991	0.74991	0.0000	-
	A-DDE	0.75000	0.75000	0.75000	5.35E-15	-
	DSS-MDE	0.74991	0.74991	0.74991	0.0000	-
	DECV	0.75000	0.75000	0.75000	1.12E-16	-
g12	Basic PSO	-0.99999	-0.99998	-0.99996	1.15E-05	1
	Trelea I	-1.00000	-1.00000	-1.00000	0.00000	1

Table 7 – Continued from previous page

Problem	Algorithm	Best	Mean	Worse	STDEV	Feas. Index
	Trelea II	-1.00000	-1.00000	-1.00000	0.00000	1
	Clerc PSO	-1.00000	-1.00000	-1.00000	0.00000	1
	SPSO 2011	-1.00000	-1.00000	-1.00000	0.00000	1
	GSA	-0.99990	-0.82040	-0.87030	0.00290	0.99
	SHPSO	-1.00000	-1.00000	-1.00000	0.00000	1
	SHPSO-GSA	-1.00000	-1.00000	-1.00000	0.00000	1
	COMDE	-1.00000	-1.00000	-1.00000	0.00000	-
	A-DDE	-1.00000	-1.00000	-1.00000	4.10E-09	-
	DSS-MDE	-1.00000	-1.00000	-1.00000	0.00000	-
	DECV	-1.00000	-1.00000	-1.00000	0.00000	-
g13	Basic PSO	-	-	-	-	0
	Trelea I	-	-	-	-	0.07066
	Trelea II	-	-	-	-	0
	Clerc PSO	0.74535	-	0.99986	-	0.58
	SPSO 2011	0.51468	-	1.76553	-	0.96
	GSA	-	-	-	-	0.5
	SHPSO	-	-	-	-	0.9
	SHPSO-GSA	0.05390	0.05390	0.05390	0.00000	1
	COMDE	0.05390	0.05390	0.05390	1.4E-17	-
	A-DDE	0.05390	0.07620	0.43880	1.00E-13	-
	DSS-MDE	0.05390	0.05390	0.05390	1.00E-13	-
	DECV	0.05970	0.38240	0.99900	2.68E-01	-
g14	Basic PSO	-	-	-	-	0
	Trelea I	-	-	-	-	0
	Trelea II	-	-	-	-	0
	Clerc PSO	-	-	-	-	0
	SPSO 2011	-	-	-	-	0.26

Table 7 – Continued from previous page

Problem	Algorithm	Best	Mean	Worse	STDEV	Feas. Index
	GSA	-	-	-	-	0.2
	SHPSO	-	-	-	-	0.029
	SHPSO-GSA	-47.7649	-47.7649	-47.7649	0.0000	1
	COMDE	-47.7648	-47.7648	-47.7648	0.0000	-
	A-DDE	-47.7648	-47.7641	-47.7640	9.0E-06	-
	DSS-MDE	-	-	-	-	-
	DECV	-47.7648	-47.7225	-47.0365	1.62E-01	-
g15	Basic PSO	-	-	-	-	0
	Trelea I	-	-	-	-	0.00133
	Trelea II	-	-	-	-	0
	Clerc PSO	962.10129	963.84503	967.04043	1.57568	0.89133
	SPSO 2011	961.82955	964.09145	969.87642	2.95027	1
	GSA	963.95780	811.60760	983.46470	97.7669	0.1
	SHPSO	967.09500	966.81230	969.91590	0.80730	0.3
	SHPSO-GSA	961.71500	961.71500	961.71500	0.00000	1
	COMDE	961.71500	961.71500	961.71500	0.00000	-
	A-DDE	961.71500	961.71500	961.71500	0.00000	-
	DSS-MDE	-	-	-	-	-
	DECV	961.71500	961.71500	961.7150	2.31E-01	-
g16	Basic PSO	-1.89386	-1.88638	-1.87975	0.00379	1
	Trelea I	-1.90515	-1.90515	-1.90515	2.73E-09	1
	Trelea II	-1.90493	-1.90482	-1.90468	8.09E-05	1
	Clerc PSO	-1.90515	-1.88138	-1.79158	0.0397	1
	SPSO 2011	-1.80035	-1.63310	-1.45734	0.1115	1
	GSA	-	-	-	-	0.1
	SHPSO	-1.90520	-1.90520	-1.90520	0.00000	1
	SHPSO-GSA	-1.90520	-1.90520	-1.90520	0.00000	1

Table 7 – Continued from previous page

Problem	Algorithm	Best	Mean	Worse	STDEV	Feas. Index
	COMDE	-1.90510	-1.90510	-1.90510	0.00000	-
	A-DDE	-1.90510	-1.90510	-1.90510	0.00000	-
	DSS-MDE	-	-	-	-	-
	DECV	-1.9051	-1.9051	-1.9051	1.10E-06	-
g17	Basic PSO	-	-	-	-	0
	Trelea I	-	-	-	-	0
	Trelea II	-	-	-	-	0
	Clerc PSO	8900.87142	8988.16628	9146.99254	87.12748	1
	SPSO 2011	-	-	-	-	0.28
	GSA	-	-	-	-	0.1
	SHPSO	-	-	-	-	0.5
	SHPSO-GSA	8853.54019	8853.23453	8887.23422	0.0034	1
	COMDE	8853.54002	8856.50010	8859.84000	1.35E-02	-
	A-DDE	8853.54002	8854.66400	8858.87400	1.43E+00	-
	DSS-MDE	-	-	-	-	-
	DECV	8853.5412	8919.9363	8938.5710	2.59E+01	-
g18	Basic PSO	-	-	-	-	0
	Trelea I	-0.78433	-0.64646	-0.55436	0.068323	1
	Trelea II	-0.55439	-0.45036	-0.38724	0.054303	0.55
	Clerc PSO	-0.86285	-0.70750	-0.53972	0.106072	1
	SPSO 2011	-	-	-	-	0.56
	GSA	-0.29280	0.5234	193.3305	58.4214	0.33
	SHPSO	-0.64890	-0.6080	-0.1744	0.0846	1
	SHPSO-GSA	-0.86600	-0.86600	-0.86600	0.00000	1
	COMDE	-0.86600	-0.86600	-0.86600	0.00000	-
	A-DDE	-0.86600	-0.86600	-0.86600	0.00000	-
	DSS-MDE	-	-	-	-	-

Table 7 – Continued from previous page

Problem	Algorithm	Best	Mean	Worse	STDEV	Feas. Index
	DECV	-0.86600	-0.85960	-0.67490	3.48E-02	-
g19	Basic PSO	116.34307	149.73991	178.53261	16.00399	1
	Trelea I	52.327558	56.735485	64.54874	3.759886	1
	Trelea II	75.831398	85.461093	94.23523	5.437420	1
	Clerc PSO	39.222218	43.781070	46.80910	2.678964	1
	SPSO 2011	98.088985	131.92794	221.03201	32.37753	1
	GSA	954.23940	18959.77900	41292.36700	8886.98110	0.8
	SHPSO	40.56930	45.12000	92.89390	9.18240	1
	SHPSO-GSA	32.65550	32.65550	32.65550	0.00000	1
	COMDE	32.65550	32.6555	32.6555	1.41E-19	-
	A-DDE	32.65550	32.65800	32.66500	1.72E-03	-
	DSS-MDE	-	-	-	-	-
	DECV	32.65550	32.66050	32.78530	2.37E-02	-
g21	Basic PSO	-	-	-	-	0
	Trelea I	-	-	-	-	0
	Trelea II	-	-	-	-	0
	Clerc PSO	-	-	-	-	0
	SPSO 2011	-	-	-	-	0
	GSA	-	-	-	-	0
	SHPSO	-	-	-	-	0.2
	SHPSO-GSA	193.7245	193.7245	193.7245	0.0000	1
	COMDE	193.7245	193.7245	193.7245	1.39E-18	-
	A-DDE	193.7245	193.7245	193.7260	2.60E-04	-
	DSS-MDE	-	-	-	-	-
	DECV	193.7245	198.0905	324.7028	2.39E+01	-
g23	Basic PSO	-	-	-	-	0
	Trelea I	-	-	-	-	0

Table 7 – Continued from previous page

Continued on next page

Problem	Algorithm	Best	Mean	Worse	STDEV	Feas. Index
	Trelea II	-	-	-	-	0
	Clerc PSO	-	-	-	-	0
	SPSO 2011	-	-	-	-	0.04
	GSA	-	-	-	-	0
	SHPSO	-	-	-	-	0.1
	SHPSO-GSA	-400.0551	-400.0547	-400.0546	0.0000	1
	COMDE	-400.0551	-399.4551	396.2345	1.91E-01	-
	A-DDE	-400.0551	-391.4150	-367.4520	9.13E+00	-
	DSS-MDE	-	-	-	-	-
	DECV	-400.0550	-392.0296	-342.5245	1.23E+01	-
g24	Basic PSO	-5.50801	-5.50800	-5.50799	5.27E-06	1
	Trelea I	-5.50801	-5.50801	-5.50801	7.02E-16	1
	Trelea II	-5.50801	-5.50801	-5.50801	7.02E-16	1
	Clerc PSO	-5.50801	-5.50801	-5.50801	7.02E-16	1
	SPSO 2011	-5.50801	-5.50436	-5.48873	0.006172	1
	GSA	-5.42720	-3.70590	-1.20990	1.23290	0.8
	SHPSO	-5.50800	-5.50800	-5.50800	0.00000	1
	SHPSO-GSA	-5.50801	-5.50801	-5.50801	0.00100	1
	COMDE	-5.50801	-5.50801	-5.50801	0.0000	-
	A-DDE	-5.50801	-5.50801	-5.50801	3.12E-14	-
	DSS-MDE	-	-	-	-	-
	DECV	-5.50801	-5.50801	-5.50801	2.71E-15	-

Table 7 – Continued from previous page

DECV	100	0	0	92	0	100	0	100	100	70	100	100	0	0	90	100	90	0	70	ı	0	0	70	100
DSS-MDE	<u> 06</u>	0	0	95	0	100	0	100	100	80	100	100	66	ı	ı	ı	ı	I	I	I	ı	ı	ı	·
A-DDE	98	0	90	98	0	100	100	100	100	95	100	100	98	0	100	100	100	90	89	ı	90	0	80	100
COMDE	100	90	100	100	100	100	100	100	100	66	100	100	66	100	100	100	100	100	90	ı	100	0	90	100
SHPSO-GSA	100	96	100	100	100	100	100	100	100	100	100	100	76	100	100	100	91	100	06	0	100	0	100	100
GSA	0	0	0	0	0	0	0	100	0	0	0	95	0	0	0	0	0	0	0	0	0	0	0	0
OSHPSO	94	0	0	0	0	0	0	100	0	0	90	100	0	0	0	89	0	0	0	0	0	0	0	100
Trelea II	100	0	0	100	0	100	0	100	0	0	55	100	0	0	0	70	0	0	0	0	0	0	0	80
Trelea I	100	0	0	100	0	100	0	100	0	0	75	100	0	0	0	75	0	0	0	0	0	0	0	85
Clerc	100	0	0	100	0	100	0	100	0	0	70	100	0	0	100	80	0	0	0	0	0	0	0	06
SPSO2011	100	0	0	0	100	0	0	100	0	0	100	100	0	0	0	0	0	80	0	0	0	0	0	06
<b>Basic PSO</b>	0	0	0	0	0	60	0	100	0	0	80	80	0	0	0	0	0	0	0	0	0	0	0	80
Problem	g01	g02	g03	g04	g05	g06	g07	g08	90g	g10	g11	g12	g13	g14	g15	g16	g17	g18	g19	g20	g21	g22	g23	g24

Table 8: Successful Runs

sful runs
of succes
srage function evaluations of successful
function (
Average
Table 9:

DECV	33770	ı	ı	21687	64530	18429	59828	1832.67	27866		31771.77	7330	316734	95154.08	316734	184372	ı	42043	86005	ı	ı	I	182492.77	4669
DSS-MDE	130458	109107	I	53444	48832	19076	129200	3101	42496	51686	498553	30615	4061	53073	479584	39992	I	68984	138025	I	I	I	401084	8744
COMDE	130000	200000	150000	50000	200000	12000	200000	4000	70000	200000	50000	0009	150000	50000	50000	30000	200000	00009	200000	I	200000	I	200000	5000
SHPSO-GSA	128700	150000	120000	47960	27960	0069	130000	1200	22260	78420	17820	6600	169224	49440	30420	13620	199800	51000	127108	ı	13000	ı	127320	3900
GSA	ı	ı	ı	ı	ı	ı	ı	2580	ı	ı	ı	18947.4	ı	ı	ı	ı	I	ı	ı	ı	ı	ı	ı	I
OSHPSO	254808		ı					1200		ı	185733.3	4620	·	ı	·	98831.5	ı		·	ı	ı	ı	ı	13980
Trelea II	56092	ı	ı	55696	ı	50387	ı	51136	ı		50345		·	ı	·	53225	ı	ı	,	I	ı	ı	ı	53788
Trelea I	75171	·	ı	60163	ı	55795	ı	50979	ı	ı	50540	20534	ı	ı	ı	61251	I	ı	ı	ı	ı	ı	ı	53776
Clerc	97756	ı	ı	62230	ı	95190	ı	50857	ı	ı	50784	16201	ı	ı	64518	72486	I	ı	ı	ı	ı	ı	ı	54902
SPSO2011	122166	ı	ı	ı	114054	ı	ı	50726	ı	ı	50009	12038	ı	I	ı	ı	ı	143251	ı	I	ı	I	ı	58649
<b>Basic PSO</b>	ı	ı	ı	ı	ı	49628	ı	50496	ı	ı	53222	48902	ı	ı	ı	I	I	ı	,	ı	ı	ı	ı	50121

<b>Basic PSO</b>	SPSO2011	Clerc	Trelea I	Trelea II	OSHPSO	GSA	SHPSO-GSA	COMDE	DSS-MDE	DECV
ı	122166	97756	75171	56092	271073	ı	128700	130000	144953	33770
ı	ı	ı	ı	ı	ı	ı	157894	22222	I	ı
ı	ı	ı	ı	I	I	ı	120000	150000	I	I
ı	ı	62230	60163	55696	ı	I	47960	50000	56256	23572
I	114054	I	ı	I	I	I	27960	200000	I	I
82713	ı	95190	55795	50387	ı	ı	6900.0	12000	19076	18429
ı	ı	ı	ı	ı	ı	I	13000	200000	ı	ı
50496	50726	50857	50979	51136	1200	2580	1200	4000	3101	1832
ı	ı	I		I		I	22260	70000	42296	27866
ı	ı	I		I		I	78420.0	202020	64607	114285
66528	50009	72549	67387	91536	206370	I	17820	50000	498553	31771
61128	12038	16201		I		19945	6600	0009	30615	7330
ı	ı	ı	ı	ı	ı	ı	172678.1	151515	4102	ı
ı	ı	ı	I	I	ı	I	49440	50000	I	I
ı	ı	64518	I	I	I	I	30420	50000	ı	351926
ı	ı	90906	81668	76036	111047	ı	13620	30000	I	184372
ı	ı	ı	,	ı	ı	ı	222000	200000	I	ı
ı	179064	ı	ı	ı	ı	ı	51000	60000	I	ı
ı	I	ı	ı	ı	ı	ı	138161	2222	I	122864
ı	ı	ı	ı	ı	ı	ı	ı	I	ı	ı
ı	I	ı	ı	ı	ı	ı	130000	200000	I	ı
ı	ı	ı	ı	I	ı	ı	ı	ı	ı	ı
ı	ı	ı	ı	I	ı	I	127320	22222	I	260704
62651	65166	61002	63266	67235	13980	ı	3900	5000	I	4669

Table 10: Success Performance

			Pairwi	se Compariso	n of SHF	SO-GS	A Versus			
Prob.	Basic PSO	Trelea I	Trelea II	Clerc PSO	SPSO	GSA	SHPSO	COMDE	DSS-MDE	DECV
g01	+	+	+	+	+	+	+	0	+	0
g02	+	+	+	+	+	+	+	0	+	+
g03	+	+	+	+	+	+	+	0	+	+
g04	+	+	+	+	+	+	+	0	+	0
g05	+	+	+	0	0	+	0	0	+	+
g06	+	+	+	+	+	+	+	0	0	+
g07	+	+	+	+	_	+	+	0	0	+
g08	+	+	+	+	+	+	+	0	+	+
g09	+	+	+	+	+	+	+	0	+	+
g10	+	+	+	+	+	+	+	0	+	0
g11	-	+	-	+	+	+	+	0	+	+
g12	+	+	+	+	+	0	0	+	0	*
g13	+	+	+	+	+	0	0	*	+	*
g14	0	+	0	0	+	0	0	*	+	*
g15	+	+	+	0	+	0	0	*	+	*
g16	+	+	+	+	+	0	0	*	+	*
g17	0	+	0	0	+	0	0	*	+	*
g18	+	+	+	+	+	0	0	*	+	*
g19	+	+	+	+	+	0	0	*	+	*
g23	+	+	0	0	+	0	0	*	+	*
g24	+	0	+	+	+	0	0	*	*	*

Table 11: Wilcoxon signed rank test results of single-problem analysis with a significance level of  $\alpha = 0.05$  for CEC 2006 problems

\* represents that there no comparison available

Table 12: Comparative results of objective function values for 10D

Algorithm	Best	Worse	Mean	Median	STDEV	Algorithm	Best	Worse	Mean	Median	STDEV
	F1					F2					
OW OMVM	1.52E+05	8.70E+06	2.08E+06	1.80E+06	2.09E+06	MVMO WO	1.31E+04	6.89E+04	4.36E+04	4.19E+04	1.63E+04
MVMO WL	2.28E-01	1.95E+03	1.93E+02	2.86E-01	5.92E+02	MVMO WL	1.16E-02	1.82E-02	1.68E-02	1.78E-02	1.91E-03
AncDE	2.16E+06	8.87E+07	1.78E+07	8.84E+06	2.25E+07	AncDE	1.41E+04	5.91E+04	3.53E+04	3.78E+04	1.49E+04
iSRPSO	4.01E+05	3.39E+07	7.40E+06	3.79E+06	9.56E+06	iSRPSO	6.71E+03	4.82E+04	3.19E+04	3.16E+04	1.06E+04
CMAES-R	4.91E+06	6.70E+08	9.26E+07	1.49E+05	1.48E+08	CMAES-R	1.52E+04	2.06E+05	6.23E+04	3.76E+04	4.45E+04
CMAES-D	1.11E+03	4.43E+07	2.49E+06	4.28E+07	9.85E+06	CMAES-D	9.48E+03	6.44E+04	3.73E+04	4.69E+04	1.67E+04
SHPSO-GSA	1.20E-11	1.20E-11	1.20E-11	1.20E-11	0.00E+00	SHPSO-GSA	2.83E-14	1.70E-11	2.62E-13	1.11E-12	0.00E+00
	F3						F4				
MVMO WO	3.19E+00	1.17E+01	8.11E+00	8.52E+00	2.05E+00	OW OMVM	1.38E+02	8.84E+02	4.71E+02	4.70E+02	2.27E+02
MVMO WL	7.49E+00 1.15E+01	1.15E+01	9.40E+00	9.47E+00	1.06E+00	MVMO WL	1.30E+02	9.24E+02	4.65E+02	4.42E+02	2.42E+02
AncDE	2.48E+00	1.06E+01	5.73E+00	5.84E+00	2.11E+00	AncDE	1.03E+03	2.12E+03	1.63E+03	1.66E+03	3.21E+02
iSRPSO	3.55E+00	1.03E+01	6.60E+00	6.35E+00	1.74E+00	iSRPSO	3.67E+02	2.00E+03	9.25E+02	8.33E+02	4.54E+02
CMAES-R	3.03E+02	3.11E+02	3.07E+02	3.06E+02	2.11E+00	CMAES-R	1.42E+03	2.56E+03	2.19E+03	2.01E+03	3.06E+02
CMAES-D	3.03E+02	3.10E+02	3.07E+02	3.06E+02	1.84E+00	CMAES-D	8.83E+02	2.67E+03	1.91E+03	2.28E+03	5.72E+02
SHPSO-GSA	8.51E-02	3.60E+00	2.81E-01	1.11E+00	1.01E-01	SHPSO-GSA	2.19E+00	3.87E+00	2.49E+00	3.05E+00	2.01E-01
	F5						F6				
MVMO WO	1.18E+00	3.88E+00	2.61E+00	2.68E+00	6.68E-01	OW OMVM	2.88E-01	9.11E-01	5.66E-01	6.15E-01	1.51E-01
MVMO WL	5.76E-01	2.45E+00	1.13E+00	9.38E-01	5.91E-01	MVMO WL	7.51E-02	1.20E+00	3.26E-01	2.17E-01	2.63E-01
AncDE	1.50E+00	4.05E+00	2.60E+00	2.66E+00	6.18E-01	AncDE	2.85E-01	8.20E-01	5.50E-01	5.55E-01	1.43E-01
iSRPSO	1.25E+00	3.92E+00	2.46E+00	2.50E+00	8.04E-01	iSRPSO	3.40E-01	8.10E-01	5.29E-01	5.35E-01	1.20E-01
CMAES-R	5.02E+02	5.04E+02	5.03E+02	5.03E+02	5.83E-01	CMAES-R	6.00E+02	6.02E+02	6.01E+02	6.01E+02	2.67E-01
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Algorithm	Best	Worse	Mean	Median	STDEV	Algorithm	Best	Worse	Mean	Median	STDEV
CMAES-D	5.01E+02	5.04E+02	5.03E+02	5.03E+02	8.44E-01	CMAES-D	6.00E+02	6.01E+02	6.01E+02	6.01E+02	1.25E-01
SHPSO-GSA	1.44E-01	5.40E-01	1.45E-01	2.13E-01	0.00E+00	SHPSO-GSA	1.02E-01	4.36E-01	2.86E-01	3.02E-01	2.10E-01
	F7						F8				
MVMO WO	3.53E-01	1.28E+00	7.91E-01	8.67E-01	3.43E-01	MVMO WO	2.50E+00	1.04E+01	5.46E+00	5.40E+00	2.25E+00
MVMO WL	2.33E-01	1.33E+00	6.37E-01	4.56E-01	3.48E-01	MVMO WL	2.44E+00	2.29E+02	4.14E+01	1.34E+01	6.20E+01
AncDE	2.94E-01	1.29E+00	6.35E-01	5.34E-01	2.91E-01	AncDE	4.46E+00	9.02E+00	6.26E+00	6.32E+00	1.12E+00
iSRPSO	2.99E-01	1.54E+00	5.71E-01	4.62E-01	3.47E-01	iSRPSO	2.55E+00	7.52E+00	5.03E+00	4.83E+00	1.25E+00
CMAES-R	7.00E+02	7.04E+02	7.01E+02	7.01E+02	7.46E-01	CMAES-R	8.05E+02	9.54E+02	8.15E+02	8.05E+02	3.30E+01
CMAES-D	7.00E+02	7.06E+02	7.01E+02	7.01E+02	1.31E+00	CMAES-D	8.04E+02	3.69E+03	9.50E+02	8.07E+02	6.45E+02
SHPSO-GSA	1.49E-01	4.06E-01	2.42E-01	3.12E-01	5.00E-01	SHPSO-GSA	4.31E-01	1.84E+00	8.12E-01	6.00E-01	5.00E-02
	F9						F10				
MVMO WO	2.97E+00	4.26E+00	3.83E+00	3.88E+00	2.97E-01	MVMO WO	8.89E+03	4.75E+05	1.73E+05	1.03E+05	1.68E+05
MVMO WL	2.95E+00	4.56E+00	4.01E+00	4.13E+00	4.42E-01	MVMO WL	2.07E+02	8.70E+02	4.97E+02	4.45E+02	1.96E+02
AncDE	3.64E+00	4.35E+00	3.97E+00	3.93E+00	2.02E-01	AncDE	3.10E+04	6.99E+05	2.62E+05	1.98E+05	2.09E+05
iSRPSO	3.46E+00	4.51E+00	3.95E+00	3.93E+00	2.74E-01	iSRPSO	7.16E+03	1.97E+06	3.53E+05	2.53E+05	4.37E+05
CMAES-R	9.04E+02	9.04E+02	9.04E+02	9.04E+02	2.72E-01	CMAES-R	1.39E+05	2.95E+06	7.20E+05	4.01E+05	8.05E+05
CMAES-D	9.04E+02	9.05E+02	9.04E+02	9.04E+02	2.00E-01	CMAES-D	2.68E+04	3.71E+06	8.76E+05	4.44E+05	1.01E+06
SHPSO-GSA	2.84E+00	3.32E+00	3.27E+00	3.20E+00	1.00E-01	SHPSO-GSA	1.38E+02	6.30E+02	1.48E+02	1.44E+02	2.36E-02
	F11						F12				
MVMO WO	3.79E+00	1.92E+01	8.40E+00	7.72E+00	3.38E+00	MVMO WO	3.59E+01	4.51E+02	2.16E+02	1.84E+02	1.18E+02
MVMO WL	4.89E+00	3.01E+01	1.17E+01	9.23E+00	6.81E+00	MVMO WL	3.75E+01	4.26E+02	2.00E+02	2.01E+02	9.28E+01
AncDE	3.58E+00	1.05E+01	6.65E+00	6.39E+00	2.00E+00	AncDE	9.10E+01	4.44E+02	2.24E+02	2.18E+02	9.90E+01
iSRPSO	4.15E+00	1.22E+01	7.26E+00	6.60E+00	2.23E+00	iSRPSO	3.89E+01	3.64E+02	1.82E+02	1.96E+02	9.61E+01

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							5				
Algorithm	Best	Worse	Mean	Median	STDEV	Algorithm	Best	Worse	Mean	Median	STDEV
CMAES-R	1.11E+03	1.12E+03	1.11E+03	1.11E+03	2.16E+00	CMAES-R	1.30E+03	1.66E+03	1.48E+03	1.42E+03	1.14E+02
CMAES-D	1.10E+03	1.11E+03	1.11E+03	1.11E+03	2.79E+00	CMAES-D	1.24E+03	1.70E+03	1.43E+03	1.47E+03	1.19E+02
SHPSO-GSA	1.70E+00	5.93E+00	4.51E+00	4.50E+00	2.34E-01	SHPSO-GSA	2.19E+01	1.61E+02	2.99E+01	1.04E+02	3.54E-01
	F13						F14				
MVMO WO	3.18E+02	3.42E+02	3.26E+02	3.25E+02	6.03E+00	OW OMVM	1.93E+02	2.21E+02	2.05E+02	2.06E+02	7.29E+00
MVMO WL	3.15E+02	3.18E+02	3.16E+02	3.16E+02	7.13E-01	MVMO WL	1.94E+02	2.15E+02	2.06E+02	2.06E+02	5.37E+00
AncDE	3.13E+02	3.39E+02	3.25E+02	3.24E+02	6.91E+00	AncDE	1.96E+02	2.15E+02	2.04E+02	2.03E+02	5.33E+00
iSRPSO	3.18E+02	3.64E+02	3.31E+02	3.27E+02	1.14E+01	iSRPSO	1.94E+02	2.11E+02	2.02E+02	2.02E+02	4.90E+00
CMAES-R	1.62E+03	1.73E+03	1.73E+03 1.65E+03	1.63E+03	2.84E+01	CMAES-R	1.60E+03	1.62E+03	1.61E+03	1.60E+03	5.34E+00
CMAES-D	1.62E+03	2.02E+03	1.66E+03	1.64E+03	8.79E+01	CMAES-D	1.59E+03	1.62E+03	1.60E+03	1.61E+03	6.74E+00
SHPSO-GSA	3.15E+02	3.15E+02	3.15E+02	3.15E+02	0.00E+00	SHPSO-GSA	1.91E+02	2.06E+02	2.00E+02	2.02E+02	1.79E-02
	F15										
MVMO WO	1.90E+01	5.55E+02	4.48E+02	4.53E+02	1.13E+02						
MVMO WL	2.37E+01	6.25E+02	4.76E+02	4.91E+02	1.27E+02						
AncDE	9.93E+00	5.03E+02	3.59E+02	4.06E+02	1.50E+02						
iSRPSO	1.23E+01	4.78E+02	3.00E+02	4.07E+02	1.78E+02						
CMAES-R	1.56E+03	2.06E+03	1.94E+03	1.91E+03	1.01E+02						
CMAES-D	1.51E+03	2.08E+03	1.90E+03	1.95E+03	1.44E+02						
SHPSO-GSA	7.06E+00	1.03E+01	9.05E+00	1.00E+01	1.01E-02						

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Table

Table 13: Comparative results of objective function values for 30D

Algorithm	Best	Worse	Mean	Median	STDEV	Algorithm	Best	Worse	Mean	Median	STDEV
Problems:	F1						F2				
MVMO WO	3.11E+06	1.02E+08	3.01E+07	1.80E+07	2.86E+07	MVMO WO	6.85E+04	2.08E+05	1.39E+05	1.40E+05	3.42E+04
MVMO WL	4.72E-01	1.89E+04	2.09E+03	4.89E+01	4.97E+03	MVMO WL	6.06E-03	7.20E-03	6.93E-03	7.10E-03	3.24E-04
AncDE	1.12E+08	1.49E+09	5.21E+08	4.45E+08	3.54E+08	AncDE	7.64E+04	1.76E+05	1.18E+05	1.15E+05	2.49E+04
iSRPSO	1.63E+08	1.35E+09	7.19E+08	6.02E+08	3.12E+08	iSRPSO	4.89E+04	1.05E+05	7.67E+04	7.73E+04	1.37E+04
CMAES-R	2.78E+07	3.74E+08	1.22E+08	2.26E+05	7.57E+07	CMAES-R	1.02E+05	2.18E+05	1.50E+05	1.42E+05	3.35E+04
CMAES-D	9.69E+03	1.48E+07	1.29E+06	1.23E+08	3.35E+06	CMAES-D	8.25E+04	2.08E+05	1.42E+05	1.57E+05	3.04E+04
SHPSO-GSA	3.67E-01	3.67E-01	3.67E-01	3.67E-01	0.00E+00	SHPSO-GSA	6.96E-01	5.22E+04	6.12E+02	3.15E+03	2.11E+01
	F3						F4				
MVMO WO	2.96E+01	4.22E+01	3.54E+01	3.48E+01	3.89E+00	MVMO WO	4.32E+02	1.77E+03	9.68E+02	9.55E+02	2.86E+02
MVMO WL	2.99E+01	4.34E+01	3.79E+01	3.86E+01	3.85E+00	MVMO WL	7.26E+02	2.82E+03	1.43E+03	1.35E+03	5.75E+02
AncDE	2.05E+01	3.96E+01	2.67E+01	2.59E+01	4.48E+00	AncDE	5.90E+03	7.62E+03	6.78E+03	6.81E+03	4.94E+02
iSRPSO	1.81E+01	3.36E+01	2.57E+01	2.60E+01	3.42E+00	iSRPSO	3.93E+03	6.68E+03	5.41E+03	5.45E+03	8.03E+02
CMAES-R	3.11E+02	3.23E+02	3.18E+02	3.25E+02	3.38E+00	CMAES-R	7.20E+03	8.98E+03	8.10E+03	5.44E+03	5.24E+02
CMAES-D	3.19E+02	3.33E+02	3.25E+02	3.18E+02	3.92E+00	CMAES-D	3.21E+03	8.93E+03	5.77E+03	8.15E+03	1.91E+03
SHPSO-GSA	1.80E+01	3.84E+02	1.83E+01	1.19E+02	9.03E-01	SHPSO-GSA	7.21E+00	5.69E+01	4.07E+1	4.49E+01	6.92E+01
	F5						F6				
MVMO WO	2.32E+00	5.47E+00	3.91E+00	4.03E+00	8.13E-01	MVMO WO	4.74E-01	8.95E-01	6.34E-01	6.16E-01	1.24E-01
MVMO WL	1.03E+00	2.91E+00	1.68E+00	1.62E+00	5.05E-01	MVMO WL	3.06E-01	8.15E-01	5.20E-01	5.00E-01	1.32E-01
AncDE	3.18E+00	5.34E+00	4.24E+00	4.27E+00	5.91E-01	AncDE	3.30E-01	9.31E-01	5.89E-01	5.58E-01	1.39E-01
iSRPSO	2.93E+00	5.24E+00	4.24E+00	4.41E+00	6.84E-01	iSRPSO	3.78E-01	8.07E-01	6.35E-01	6.40E-01	1.05E-01
CMAES-R	5.03E+02	5.05E+02	5.04E+02	5.04E+02	5.58E-01	CMAES-R	6.01E+02	6.01E+02	6.01E+02	6.01E+02	1.61E-01
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Algorithm	Best	Worse	Mean	Median	STDEV	Algorithm	Best	Worse	Mean	Median	STDEV
CMAES-D	5.01E+02	5.05E+02	5.04E+02	5.04E+02	1.07E+00	CMAES-D	6.00E+02	6.01E+02	6.01E+02	6.01E+02	1.51E-01
SHPSO-GSA	1.06E+00	9.84E+01	2.10E+00	2.12E+00	5.55E-01	SHPSO-GSA	5.26E-01	1.43E+00	7.45E-01	1.10E+00	4.62E-01
	F7						F8				
MVMO WO	1.97E-01	8.29E-01	4.57E-01	4.13E-01	1.80E-01	MVMO WO	4.48E+01	1.48E+03	1.75E+02	9.71E+01	3.12E+02
MVMO WL	3.32E-01	7.80E-01	4.39E-01	4.09E-01	9.94E-02	MVMO WL	7.19E+01	9.26E+02	4.03E+02	3.21E+02	2.64E+02
AncDE	3.31E-01	1.15E+00	5.77E-01	5.43E-01	2.08E-01	AncDE	3.93E+01	2.16E+03	4.48E+02	2.43E+02	5.51E+02
iSRPSO	2.57E-01	1.13E+00	5.68E-01	4.88E-01	2.26E-01	iSRPSO	1.12E+02	1.58E+03	6.26E+02	5.15E+02	4.77E+02
CMAES-R	7.00E+02	7.01E+02	7.01E+02	7.00E+02	3.00E-01	CMAES-R	8.19E+02	9.45E+02	8.43E+02	8.26E+02	3.11E+01
CMAES-D	7.00E+02	7.01E+02	7.01E+02	7.01E+02	3.11E-01	CMAES-D	8.20E+02	8.41E+02	8.27E+02	8.28E+02	6.64E+00
SHPSO-GSA	1.36E-01	3.23E+00	1.76E+00	1.82E+00	3.11E-01	SHPSO-GSA	2.78E+00	7.95E+00	4.23E+00	5.32E+00	1.04E-04
	F9						F10				
MVMO WO	1.32E+01	1.42E+01	1.37E+01	1.37E+01	2.90E-01	MVMO WO	2.46E+06	1.66E+07	5.82E+06	4.81E+06	3.24E+06
MVMO WL	1.21E+01	1.40E+01	1.34E+01	1.35E+01	5.20E-01	MVMO WL	1.71E+03	6.03E+05	9.29E+04	9.08E+03	1.77E+05
AncDE	1.33E+01	1.41E+01	1.38E+01	1.38E+01	2.03E-01	AncDE	6.97E+06	3.83E+07	1.81E+07	1.83E+07	7.95E+06
iSRPSO	1.32E+01	1.40E+01	1.36E+01	1.35E+01	2.54E-01	iSRPSO	1.79E+06	1.48E+07	6.83E+06	6.48E+06	3.98E+06
CMAES-R	9.13E+02	9.14E+02	9.14E+02	9.14E+02	2.37E-01	CMAES-R	4.75E+06	4.87E+07	2.01E+07	3.12E+06	1.28E+07
CMAES-D	9.14E+02	9.14E+02	9.14E+02	9.14E+02	2.18E-01	CMAES-D	1.22E+06	1.15E+07	4.12E+06	1.55E+07	2.97E+06
SHPSO-GSA	1.32E+01	8.11E+01	2.17E+01	2.21E+00	1.32E-02	SHPSO-GSA	3.29E+01	5.18E+02	7.13E+01	1.20E+02	1.67E-01
	F11						F12				
MVMO WO	2.10E+01	1.55E+02	6.42E+01	4.23E+01	4.57E+01	MVMO WO	3.50E+02	1.00E+03	7.05E+02	7.31E+02	1.99E+02
MVMO WL	4.12E+01	2.19E+02	1.43E+02	1.51E+02	5.40E+01	MVMO WL	2.99E+02	1.66E+03	8.60E+02	9.12E+02	2.95E+02
AncDE	2.79E+01	1.86E+02	4.24E+01	3.42E+01	3.44E+01	AncDE	1.09E+03	1.62E+03	1.37E+03	1.33E+03	1.51E+02
iSRPSO	2.00E+01	1.32E+02	5.09E+01	3.15E+01	3.69E+01	iSRPSO	3.17E+02	1.29E+03	7.36E+02	7.09E+02	2.64E+02

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Table 13 – Continued from previous page

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Algorithm	Best	Worse	Mean	Median	STDEV	Algorithm	Best	Worse	Mean	Median	STDEV
CMAES-R	1.12E+03	1.17E+03	1.13E+03	1.12E+03	1.02E+01	CMAES-R	2.04E+03	2.87E+03	2.42E+03	1.79E+03	2.35E+02
CMAES-D	1.12E+03	1.24E+03	1.14E+03	1.13E+03	3.45E+01	CMAES-D	1.48E+03	2.50E+03	1.86E+03	2.41E+03	2.50E+02
SHPSO-GSA	1.96E+01	1.34E+02	8.02E+00	8.09E+00	3.61E-01	SHPSO-GSA	1.01E+02	2.09E+02	1.61E+02	1.90E+02	2.05E-01
	F13						F14				
MVMO WO	3.32E+02	4.13E+02	3.66E+02	3.60E+02	2.25E+01	MVMO WO	2.30E+02	3.39E+02	2.80E+02	2.72E+02	3.20E+01
MVMO WL	3.30E+02	3.63E+02	3.44E+02	3.47E+02	1.13E+01	MVMO WL	2.21E+02	3.63E+02	2.76E+02	2.70E+02	4.10E+01
AncDE	3.53E+02	3.87E+02	3.68E+02	3.66E+02	9.11E+00	AncDE	2.42E+02	3.20E+02	2.71E+02	2.66E+02	2.24E+01
iSRPSO	3.71E+02	4.25E+02	4.00E+02	4.00E+02	1.67E+01	iSRPSO	2.39E+02	2.90E+02	2.66E+02	2.66E+02	1.47E+01
CMAES-R	1.68E+03	2.03E+03	1.79E+03	1.69E+03	8.35E+01	CMAES-R	1.63E+03	1.71E+03	1.67E+03	1.63E+03	2.13E+01
CMAES-D	1.67E+03	1.75E+03	1.69E+03	1.77E+03	1.62E+01	CMAES-D	1.62E+03	1.67E+03	1.64E+03	1.66E+03	1.18E+01
SHPSO-GSA	3.27E-02	2.91E+01	1.03E+00	1.06E+00	3.45E-03	SHPSO-GSA	1.01E+02	2.17E+02	1.13E+02	1.64E+02	2.50E-02
	F15										
MVMO WO	5.12E+02	1.25E+03	9.62E+02	1.10E+03	2.70E+02						
MVMO WL	7.12E+02	1.40E+03	1.19E+03	1.22E+03	1.51E+02						
AncDE	7.80E+02	1.19E+03	9.71E+02	9.53E+02	1.23E+02						
iSRPSO	7.62E+02	1.13E+03	9.51E+02	9.76E+02	1.13E+02						
CMAES-R	2.08E+03	2.50E+03	2.30E+03	2.35E+03	1.08E+02						
CMAES-D	1.94E+03	2.53E+03	2.30E+03	2.34E+03	1.71E+02						
SHPSO-GSA	1.02E+02	8.10E+02	3.10E+02	4.21E+02	6.91E-01						

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			10D			30D	
	$T_0$	$T_1$	$T_2$	$\frac{T_2 - T_1}{T_0}$	$T_1$	$T_2$	$\frac{T_2 - T_1}{T_0}$
F1	4.7500	2.9696	13.9176	2.3048	4.8073	59.0677	11.4232
F2	4.7500	2.9696	13.3056	2.1760	4.8073	55.7915	10.7335
F3	4.7500	2.9696	74.2582	15.0081	4.8073	404.1140	84.0646
F4	4.7500	2.9696	14.7977	2.4901	4.8073	57.7969	11.1557
F5	4.7500	2.9696	41.5659	8.1255	4.8073	438.6437	91.3340
F6	4.7500	2.9696	49.2907	9.7518	4.8073	55.7731	10.7296
F7	4.7500	2.9696	50.8997	10.0905	4.8073	56.2839	10.8372
F8	4.7500	2.9696	52.4701	10.4212	4.8073	58.8311	11.3734
F9	4.7500	2.9696	49.1310	9.7182	4.8073	59.3111	11.4745
F10	4.7500	2.9696	195.2342	40.4768	4.8073	61.9702	12.0343
F11	4.7500	2.9696	71.3128	14.3880	4.8073	126.5688	25.6340
F12	4.7500	2.9696	57.1012	11.3961	4.8073	80.7357	15.9849
F13	4.7500	2.9696	61.7599	12.3769	4.8073	103.0586	20.6845
F14	4.7500	2.9696	59.3629	11.8723	4.8073	94.5932	18.9023
F15	4.7500	2.9696	200.1465	41.5109	4.8073	451.5639	94.0540

Table 14: Time Complexity of SHPSO-GSA on each expensive problem for 10D and 30D

Table 15: Comparison of Time Complexity  $\frac{(T_2-T_1)}{T_0}$ 

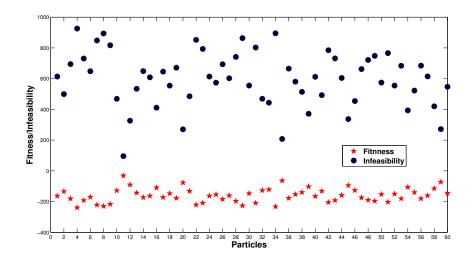
Func.	MVMO WO	MVMO WL	SHPSOGSA	MVMO WO	MVMO WL	SHPSOGSA
	(10D)	(10D)	(10D)	(30D)	(30D)	(30D)
F1	32.03	42.91	2.30	46.48	52.11	11.42
F2	38.48	52.29	2.18	65.03	74.9	10.73
F3	44.79	61.23	15.01	84.66	100.04	84.06
F4	51.14	69.17	2.49	105.53	122.76	11.16
F5	56.61	78.79	8.13	123.16	144.76	91.33
F6	62.64	87.32	9.75	140.92	169.29	10.73
F7	69.11	95.35	10.09	159.63	193.02	10.84
F8	74.56	102.92	10.42	184.37	215.07	11.37
F9	80.34	110.72	9.72	201.37	233.74	11.47
F10	86.09	118.12	40.48	224.29	251.32	12.03
F11	92.14	126.06	14.39	247.41	273.15	25.63
F12	97.69	135.37	11.4	268.59	296.29	15.98
F13	104.26	142.41	12.38	293.76	318.7	20.68
F14	111.64	149.99	11.87	319.77	338.19	18.9
F15	117.41	158.86	41.51	346.42	365.31	94.05

Function	MVMO WO	MVMO WL	AncDE	iSRPSO	CMAES-R	CMAES-D		
F1	+	0	+	+	+	+		
F2	+	0	+	+	+	+		
F3	+	+	+	+	+	+		
F4	+	+	+	+	+	+		
F5	0	0	+	+	+	+		
F6	0	—	0	0	+	+		
F7	0	0	0	0	0	+		
F8	+	+	+	+	+	+		
F9	0	0	0	0	+	+		
F10	+	0	+	0	+	+		
F11	0	0	0	0	+	+		
F12	0	0	0	0	+	+		
F13	0	0	_	+	0	0		
F14	0	—	0	0	+	+		
F15	+	+	0	+	+	+		
+/0/-	7/8/0	4/9/2	7/7/1	8/7/0	13/2/0	14/1/0		

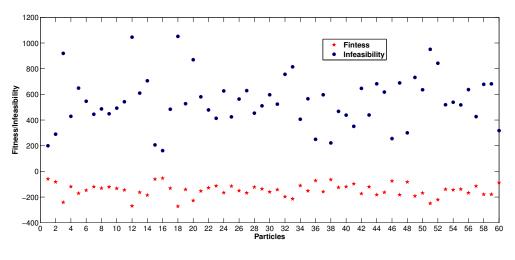
 $\frac{\text{Table 16: Wilcoxon signed rank test results of single-problem analysis with a significance level of <math>\alpha = 0.05 \text{ CEC } 2015 \text{ 10D problems}}{\text{Function Pairwise Comparison of SHPSO-GSA Versus}}$ 

Table 17: Wilcoxon signed rank test results of single-problem analysis with a significance level of  $\alpha = 0.05$  CEC 2015 30D problems

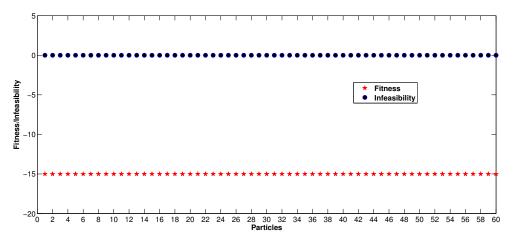
	Pair	wise Compariso	on of SHP	SO-GSA V	ersus	
Function	MVMO WO	MVMO WL	AncDE	iSRPSO	CMAES-R	CMAES-D
F1	+	0	+	+	+	+
F2	+	—	+	+	+	+
F3	0	0	0	0	+	+
F4	+	+	+	+	+	+
F5	0	0	0	0	+	+
F6	0	0	0	0	+	+
F7	0	0	0	0	+	+
F8	0	0	0	+	+	+
F9	0	_	0	0	+	+
F10	+	_	+	+	+	+
F11	0	0	0	0	+	+
F12	0	0	+	0	+	+
F13	+	+	+	+	+	+
F14	0	0	0	0	+	+
F15	0	0	0	0	+	+
+/0/-	5/10/0	2/10/3	6/9/0	6/9/0	15/0/0	15/0/0



(a) Initial position of fitness and infeasibility of last population for the problem g01

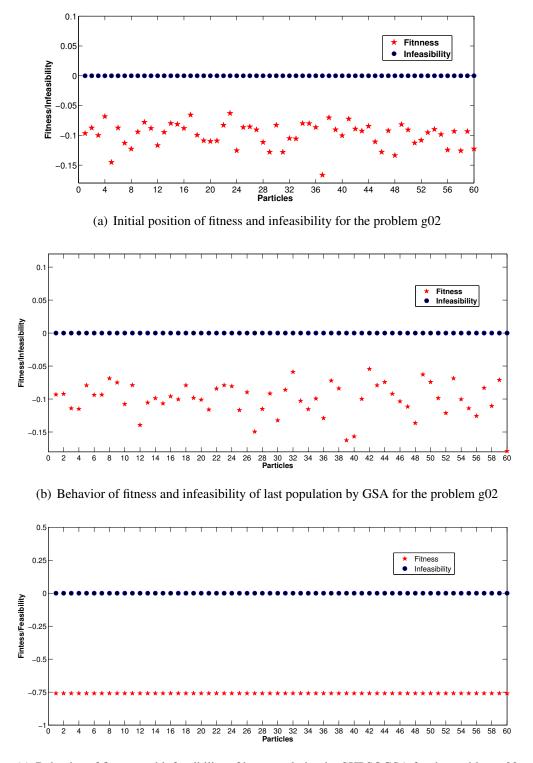


(b) Behavior of fitness and infeasibility of last population by GSA for the problem g01



(c) Behavior of fitness and infeasibility by SHPSOGSA for the problem g01

Figure 3: Comparison of fitness and infeasibility of the last population for 4000 iterations for the problem g01



(c) Behavior of fitness and infeasibility of last population by SHPSOGSA for the problem g02Figure 4: Comparison of fitness and infeasibility of the last population for 4000 iterations for the problem g02

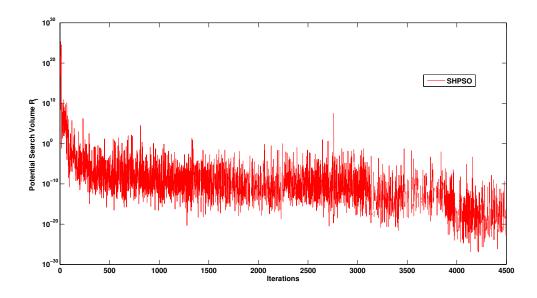


Figure 5: Potential Search Range of SHPSO against iterations

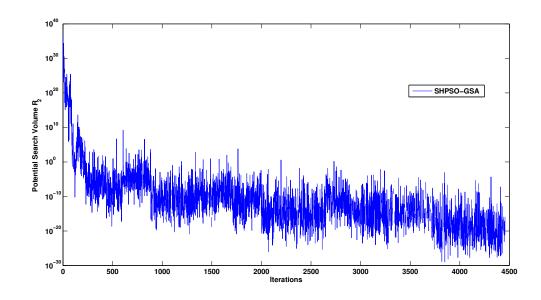
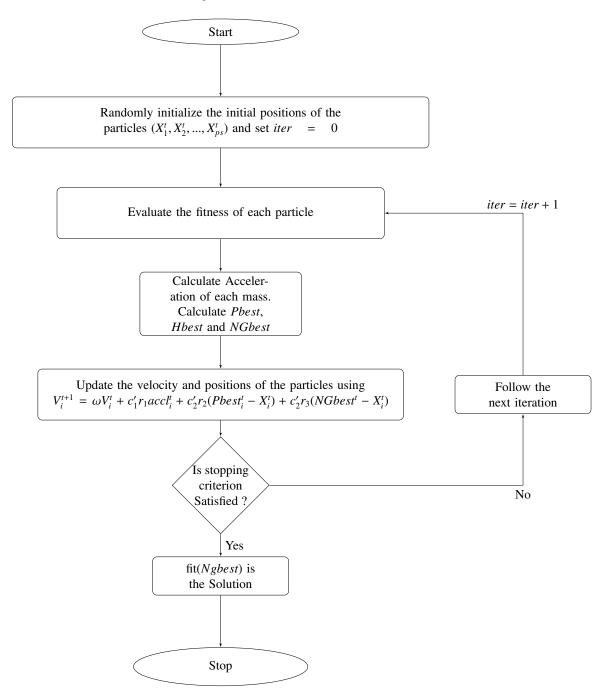


Figure 6: Potential Search Range of SHPSO-GSA against iterations

Figure 7: The flow chart of SHPSO-GSA



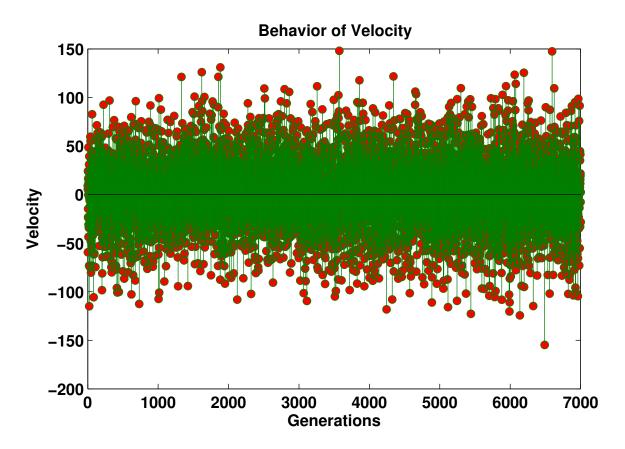
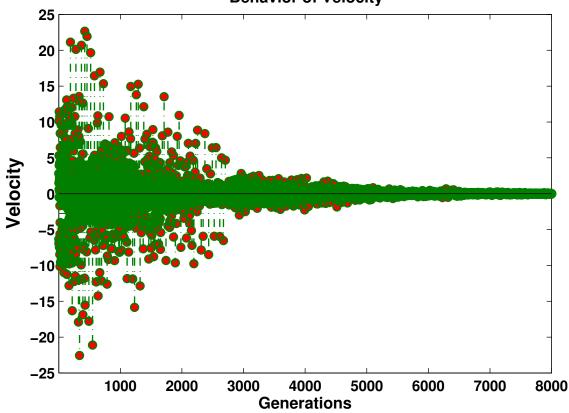
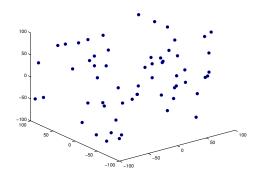


Figure 8: The behavior of velocity update equation of original PSO

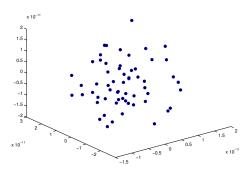


**Behavior of Velocity** 

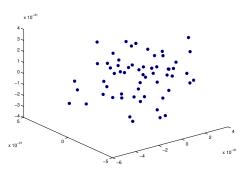
Figure 9: The behavior of velocity update equation of the proposed SHPSO-GSA



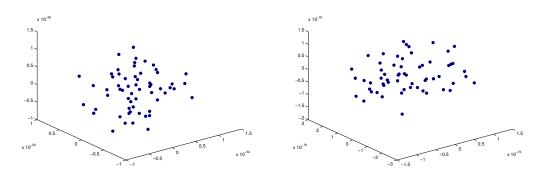
(a) Particles position at initialization



(b) Particles positions after 200 iterations



(c) Particles positions after 500 iterations



(d) Particles positions after 800 iterations

(e) Particles positions after 1200 iterations

Figure 10: Iteration wise position of the particles in the search space for the Sphere function

## Sorted list (A) of particles in the order of their infeasibility

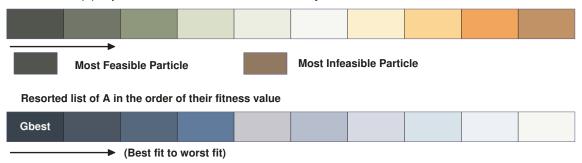


Figure 11: Schematic diagram of Sorting of the swarm for the identification of Gbest

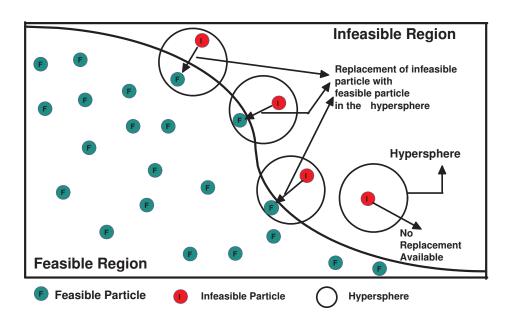


Figure 12: Schematic diagram of working procedure of the constrained handling

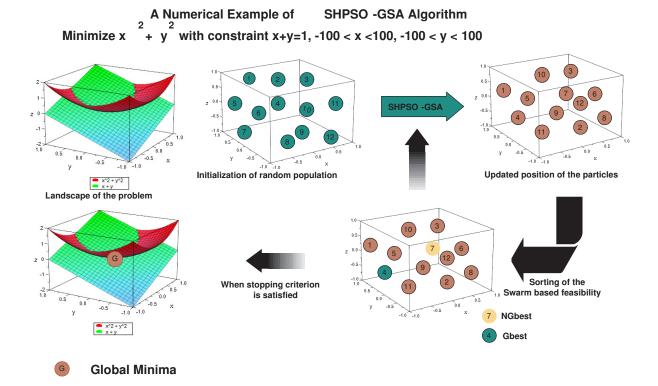


Figure 13: Numerical Example of SHPSO-GSA process

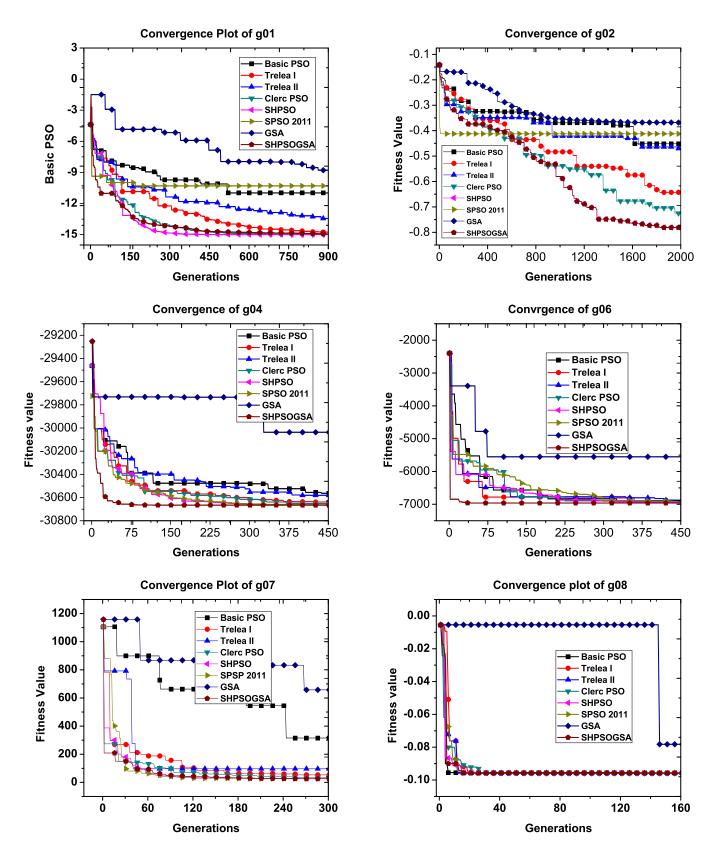


Figure 14: Convergence behavior of the algorithms

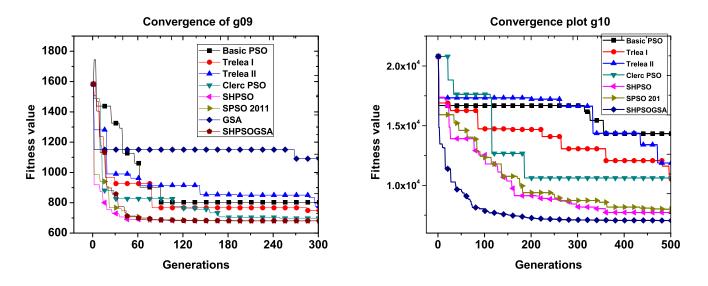


Figure 15: Convergence behavior of the algorithms

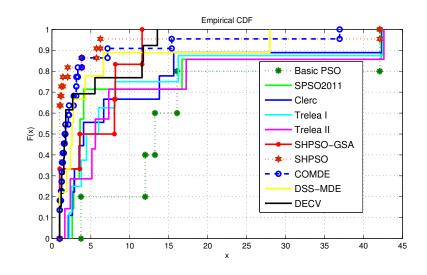


Figure 16: Empirical cumulative distribution plot all the algorithms

## References

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