



Noise in coevolving networks

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Coupling dynamics of the states of the nodes of a network to the dynamics of the network topology leads to generic absorbing and fragmentation transitions. The coevolving voter model is a typical system that exhibits such transitions at some critical rewiring. We study the robustness of these transitions under two distinct ways of introducing noise. Noise affecting all the nodes destroys the absorbing-fragmentation transition, giving rise in finite-size systems to two regimes: bimodal magnetization and dynamic fragmentation. Noise targeting a fraction of nodes preserves the transitions but introduces shattered fragmentation with its characteristic fraction of isolated nodes and one or two giant components. Both the lack of absorbing state for homogeneous noise and the shift in the absorbing transition to higher rewiring for targeted noise are supported by analytical approximations.

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I. INTRODUCTION

Coevolving, or adaptive, networks are a prominent framework in complexity science that models a range of phenomena where the state of node is influenced by, and simultaneously shapes, the neighborhood structure [1–3]. This coupling of the dynamics *on* the network to the dynamics *of* the network leads to new, qualitatively different long term behavior of the system [1,2,4–7]. A generic feature of coevolving networks is the fragmentation transition occurring at some critical value of the plasticity parameter, which relates the preference for topological evolution over changes of state of the nodes. Networks with smaller plasticity tend to remain connected, while larger plasticity leads to the coexistence of several disconnected communities with differing states [8–20].

Noise is expected to be intrinsic to real systems, however, it has been largely unexplored in coevolution models. Attempts to take into account noise effects include studying epidemic spreading [21] with noise terms in the stochastic mean-field model, looking at robustness of fragmented clusters in the diffusion of cultural traits [22], as well as considering how noise promotes community structure [23]. Adding a small amount of noise to coevolving voter models has also been shown to stabilize them enough to be used as testing ground for analytical methodologies [24]. Stochastic oscillations in an epidemic spreading model have been described by the pair-based proxy approach [25]. In this paper, we address the question of the effect of noise on the phase transitions found on coevolution models, namely, the robustness or possible modification of fragmentation transitions.

In the context where agents' states and connections are interrelated, noise models fluctuations that can be considered as either internal or external, but in any case not related to the general state of the system. We restrict our attention to noise acting as random changes in the states of nodes. In a metapopulation voter model such noise was found to be a vital calibration ingredient when explaining real-world voting patterns of mobile agents [26]. An “internal” interpretation of this type of noise, in the context of collective social phenomena, is that of “free will”, making nodes that are subject to noise more individual and less controlled by their social contexts. Alternatively, such nodes can represent individuals that are all-too-easily responsive to outside influence such as

the media, and are constantly swayed by it. These susceptible individuals can be thought of as the opposite of zealots, which are modeled as nodes that never change their state. The issue of zealots raises questions about how their presence and numbers affect the state of the system [27]. Our investigations can thus be considered as the complementary problem. We ask how the presence of these suggestible agents alters the transitions observed in standard coevolving networks.

Our starting point is the archetype of such models, the coevolving voter model (the CVM, [7]). It traces the qualitatively different behaviors through the absorbing and fragmentation transitions that occur with the growth of the relative plasticity of the network. In the absence of plasticity, the binary-state voter model changes state of each node to that of its random neighbor. In random networks, this system displays a steady level of activity, until finite-size fluctuations ensure the network freezes in one of the two equivalent absorbing states, with all nodes in the same state. Here, plasticity is associated with the rewiring probability: increasing the plasticity allows the node to, in place of adopting the state of the neighbor, sever the “active” link joining two discordant nodes and reconnect to a new node that shares its state. There exists a critical value of the plasticity parameter for which an absorbing transition occurs in the thermodynamic limit. This transition manifests itself in finite systems in a fragmentation beyond which the system ends up in two disjoint network components. The nodes in each of the network components have reached the same state and the two components are in opposite states. This paper investigates the effect of noise on the critical value and the nature of this absorbing and fragmentation transition.

To model a situation where noise may affect some agents less than others, we separate the concept of noise intensity ϵ from that of the fraction q of the population that is susceptible to it. The framework is defined by the two limiting cases: the first is what we call “homogeneous” noise of variable intensity ϵ that affects all nodes ($q = 1$), and the second a “targeted” noise that affects q nodes at full intensity ($\epsilon = 1$). In this work, we investigate these two types of noise, and compare their effects on the absorbing and fragmentation transition.

The work is structured as follows. In Sec. II, we introduce the dynamical rules of the model. Homogeneous noise is treated in Sec. III and the effect of targeting in Sec. IV. We summarize our findings in Sec. V.

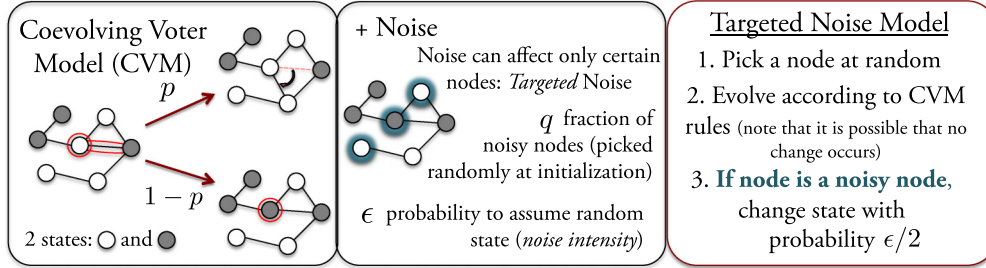


FIG. 1. (Color online) Schematic illustration of the targeted noise model.

II. MODEL

Our model considers the CVM [7] in a setting that makes some agents susceptible to noise. A schematic illustration is shown in Fig. 1. We start with a network of N agents (nodes) each in one of the two possible states (say, $+1$ and -1) that are assigned with equal probability of $\frac{1}{2}$, and independently from each other. A fraction q of the nodes are then labeled as “noisy,” that is, subject to noise. An update proceeds as follows:

(1) A node i is picked at random. If it has neighbors, then a neighbor j is chosen, also at random. Their states are compared, and if different, then with probability $1 - p$ node i changes its state, becoming the same as j . Alternatively, with probability p , i chooses a random node k from the set of all those that are not connected to it, and are in the same state as i . If such a node exists, i severs the link with j and draws a link to k in a process of rewiring.

(2) If node i is noisy, it assumes a random state with probability ϵ , i.e., changes its state with probability $\epsilon/2$.

There are N such updates in a single time step. The first step of each update can be recognized as the evolution rule of the CVM, and the second accounts for noise. The model thus has three parameters: rewiring probability p , level of targeting expressed through fraction q of noisy nodes, and noise intensity ϵ (note that a noisy node will change its state with probability $\epsilon/2$, meaning that $\epsilon = 1$ corresponds to a complete lack of a preferred state). We take as initial condition random regular networks with N nodes and average degree $\mu = 4$, and study system dynamics and configurations in the topologically absorbing state, i.e., one where the network configuration remains fixed for all times. N and μ are chosen so that the network is initially connected. This choice of network

parameters is representative of random regular networks with sparse connectivity, and we expect the phenomena observed in this work to hold for a broad range of μ .

In the CVM, the level of activity in the system is quantified using the density of active links ρ , that is, links that join nodes in differing states. In the standard noise-free CVM where the node states depend only on the network and the initial condition, $\rho = 0$ thus corresponds to an absorbing configuration. The topology of these absorbing configurations is characterized by the relative size S_1 of the largest network component. For low rewiring probability, $p < p_c$, in the thermodynamic limit the network is active with $\rho > 0$, whereas finite-size systems freeze with the network in consensus, in one giant component with S_1 of order unity. The critical rewiring p_c defines the absorbing and fragmentation transitions, beyond which, for $p > p_c$, both the finite and infinite systems are frozen ($\rho = 0$) in two ($S_1 = 0.5$) giant components of opposing states. Figure 2(a) shows how the average over realizations of ρ , for both $p < p_c$ and $p > p_c$ ($p_c \approx 0.38$), can approximate the asymptotic behavior and trace the absorbing transition. In this work, we will investigate how noise affects the existence and the features of the transition for a critical p_c .

In our model, the noise (step 2) acts irrespective of the outcome of the update (i.e., in step 1). Therefore, as long as $q > 0$ and $\epsilon > 0$, the noisy nodes will at some point “spontaneously” change their states and thus there will no longer be any absorbing configurations of the node states. Depending on q , however, there are network configurations that remain constant even though the state of the nodes might change, as long as the noisy nodes are isolated. We call those configurations topologically absorbing.

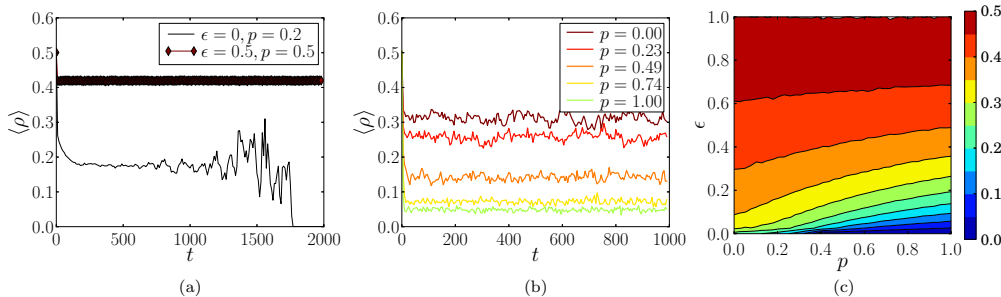


FIG. 2. (Color online) Activity under homogeneous noise ($q = 1$), for $N = 250$. (a), (b) Measured interface densities averaged over surviving runs in a sample of 10^3 realizations. The plateaus give the asymptotic values ρ^{asym} . (a) Activity for noisy ($\epsilon = 0.5$) and noise-free ($\epsilon = 0$) system. (b) Activity for system with very small noise $\epsilon = 0.03$. (c) Asymptotic values of the average surviving interface density obtained numerically, discretized so that $\epsilon \in \{0, 0.03, \dots\}$ (grayscale colors increase in value with ϵ).

III. HOMOGENEOUS NOISE

We consider the CVM with homogeneous noise, that is, noise affecting all ($q = 1$) nodes at some intensity ϵ . The CVM with homogeneous noise thus has two parameters: the noise intensity ϵ and the rewiring probability p . At $\epsilon = 0$, the model reduces to the original CVM. We compute the asymptotic value ρ^{asym} of $\langle \rho \rangle$, the interface density averaged over active realizations. Homogeneous noise destroys the absorbing and fragmentation transition at p_c : Fig. 2(b) shows that even for a very small noise level ($\epsilon = 0.03$), the computed ρ^{asym} is greater than 0. The explanation is straightforward: since noise affects all nodes it will eventually destroy any configuration with frozen links, albeit for a very short while. Thus, for $\epsilon > 0$ both the absorbing and topologically absorbing states no longer exist, and *any* noise $\epsilon > 0$ is enough to prevent freezing and to keep the system active. It is more active with increasing noise, reaching the maximally disordered phase of $\rho^{\text{asym}} = \frac{1}{2}$ for $\epsilon = 1$, independent of rewiring [Fig. 2(c)].

This trend in the asymptotic activity can be understood analytically in the thermodynamic limit. We approximate the evolution of the density of active links ρ by adding up the contributions of those updates that would result in a change in ρ . This can happen in several ways: (1) selecting an active link and rewiring, followed by a change of state through noise; (2) selecting an active link and rewiring, which is *not* followed by a change of state through noise; (3) changing the state of the node through social imitation with no further action by noise; and (4) changing state of the node *only* as a result of noise, which would be a consequence of selecting a nonactive link. Let δ_{sc} be the change in the total number of active links given that a node changes state. Then, the contributions from the first (1) way of updating is $1 + \delta_{\text{sc}}$, from (2) is -1 , and from (3) and (4), δ_{sc} . Hence, we have

$$\Delta\rho = 1/L \sum_k P_k \sum B_{n,k} \left[\frac{n}{k} \{ p(\epsilon - 1) + (k - 2n)[p(\epsilon - 1) + (1 - \epsilon/2)] \} + \frac{k - n}{k} \left\{ \frac{\epsilon}{2}(k - 2n) \right\} \right],$$

where $L = \mu N/2$ is the total number of links, P_k the probability for a node to have k neighbors, and $B_{n,k}$ the probability of a node with k neighbors to have n of those links being active, making $\delta_{\text{sc}} = k - 2n$. We use a mean-field pair approximation [7, 28–30] meaning that the binomial distribution of $B_{n,k}$ results in $\langle n \rangle_{B_{n,k}} = \rho k$, and $\langle n^2 \rangle_{B_{n,k}} = \rho k + \rho^2 k(k - 1)$. Since the mean degree $\mu = \langle k \rangle$, on rescaling time by N we have

$$\frac{d\rho}{dt} = \frac{4}{\mu} \rho^2 (\mu - 1)(1 - p)(\epsilon - 1) - \frac{2}{\mu} \rho [(2 - p)(\mu - 1)(\epsilon - 1) + \mu] + \epsilon. \quad (1)$$

When $\epsilon = 0$, Eq. (1) reduces to the noise-free CVM with two stationary solutions: $\rho_1 = 0$ and $\rho_2 = \frac{(1-p)(\mu-1)-1}{2(1-p)(\mu-1)}$. When noise is introduced, ϵ is greater than zero and only one stationary solution $0 \leq \rho^* \leq 1$ remains. It is always strictly positive, and is equal to $\frac{1}{2}$ for $\epsilon = 1$ (which means that under full noise the system is fully disordered). We consider an “active solution” profile as given by a strictly positive solution where it exists, and by $\rho^* = 0$ otherwise. This is shown in

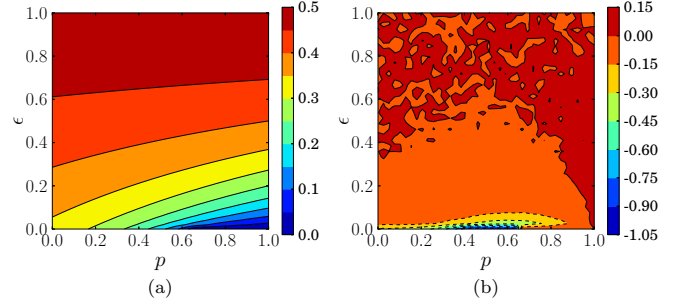


FIG. 3. (Color online) Analytical solution for activity under homogeneous noise ($q = 1$). (a) The steady-state solutions of Eq. (1). (b) The relative error of the numerical values in Fig. 2(c) w.r.t. the analytical values of (a) (grayscale colors increase in value with ϵ).

Fig. 3(a). For noise-free systems, ρ_2 is an attractor, and for $\epsilon > 0$ only the active solution exists. Fig. 3(b) shows the difference between the numerical and analytical steady states relative to the analytical fixed points, which indicates the extent to which the system can be understood through the mean-field node-centric pair approximation. Note that the zeros of the approximation imply the zeros of the numerical values, but not the other way around. The biggest difference occurs for the noise-free system. There are two main causes of this. First, the numerically computed critical rewiring $p_c \approx 0.38$, whereas p_c given by the analytics is $p_c^a \approx 0.66$, a discrepancy common to this type of analytical approach [1, 7, 30, 31]. Thus, for $p_c \leq p \leq p_c^a$ the numerical, but not the analytical values, will be zero. Second, it is known [28] that for static networks, $\rho^{\text{asym}} = 2/3\rho_2$, where the prefactor is related to the survival probability up to time $t \sim N$. In other words, the analytical solution needs to be rescaled to correspond to the numerical asymptotic value. Thus, for the noise-free CVM, both of these factors combine to give rise to the visible difference. The discrepancy between the numerics and analytics reduces for $\epsilon > 0$ because first, in both approaches the system is active, and second, the survival probability is now unity. This means the calculations are now closer to the numerical results.

Finite-size effects

We now consider finite-size phenomenology. We identify three types of behavior depending on average state of the nodes and the topology of the network. We use the relative number m of nodes in state $+1$ (a rescaled magnetization) and the relative size of the largest network component S_1 to characterize these behaviors. Typical trajectories are shown in Fig. 4. At a relatively large noise intensity ϵ , $m(t)$ fluctuates around 0.5, and S_1 approaches 1 [Fig. 4(a)]. The network stays in one component with occasional isolated nodes, and with approximately equal number of nodes in the two states. We call this the fully mixing regime. When $p < p_c$ and noise intensity is small, S_1 continues to be ~ 1 , but now m switches between trailing the extremes of 0 and 1 [Fig. 4(b)]. This corresponds to the network staying in one component and spending long times in a state of consensus of, say, $+1$, and then switching to a state of consensus of -1 (the bimodal magnetization regime). Raising p to some $p > p_c$ results in m fluctuating around 0.5, and S_1 abruptly jumping between

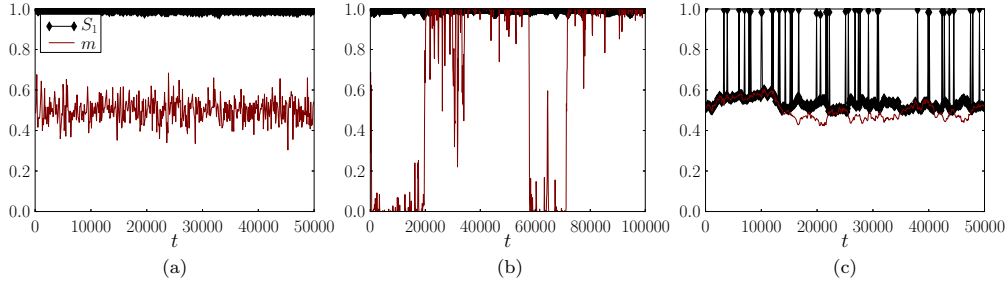


FIG. 4. (Color online) Regimes as finite-size effects under homogeneous noise. Shown are variation of fraction $m(t)$ (the rescaled magnetization) of nodes in state +1, and the relative size $S_1(t)$ of the largest network component, for a typical time evolution of a single realization of a system with $N = 250$ nodes. (a) The fully mixing regime characteristic of the thermodynamic limit, demonstrated at $p = 0.5$, $\epsilon = 0.1$. (b) The bimodal magnetization, at $p = 0.2$, $\epsilon = 10^{-4}$. (c) The dynamic fragmentation regime, at $p = 0.8$, $\epsilon = 10^{-4}$.

values around 0.5 and 1 [Fig. 4(c)]. In other words, the network is in two giant components, each one in a different state, and these two components continuously recombine and split again (the dynamic fragmentation regime).

We summarize these results in the phase diagram shown in Fig. 5. The fully mixing regime (region *a*) where homogeneous noise keeps the network in one giant component with a few occasional solitary nodes, with roughly equal proportion of nodes in differing states, is typical of large noise intensities for finite N , or any finite noise intensities in the thermodynamic

limit. The other two behaviors are distinct from this based on whether the rewiring probability p is greater than the critical $p_c \approx 0.38$ of the noise-free CVM. Under small noise intensities, $p < p_c$ is characterized by a single component and bimodal magnetization, whereas for $p > p_c$ there are two giant components in opposing states that continuously split and recombine in the process of dynamic fragmentation (see Ref. [32] for animations of the three regimes).

The reason these regions exist is that as ϵ is lowered, system behavior approaches that of typical absorbing configurations of the noise-free model, which are qualitatively different to that of the average active state. The two ways they can differ are through m and S_1 , and these differences manifest themselves, respectively, for $p < p_c$ and $p > p_c$. If $p < p_c$, the network will freeze a state of consensus $m = 0$ or 1, and in one giant component asymptotically, S_1 of order unity. For a very small ϵ , systems spend most of their time in these fully magnetized states (or close to them), periodically switching between the two extremes of magnetization, whereas in the fully mixing regime, the magnetization distribution is centered around 0.5. We therefore define the bimodal magnetization region boundary ϵ_c through the change in the nature of the distribution of m . An active system does not have an intrinsic preference for one average node state over the other, and therefore as long as there is noise the distribution of m , $F(m)$, will be symmetric [here we average over $m(t)$ of a single realization]. This symmetry is broken for $\epsilon = 0$ as a network freezes in one component with either $m = 0$ or 1. Figure 5 (right panel) demonstrates that as ϵ is lowered, the magnetization distribution transitions from concave to convex, when the system oscillates between spending time around values associated with the two noise-free absorbing states. We associate the critical $\epsilon = \epsilon_c$ with the flat intermediary stage of the magnetization distribution, and define the bimodal magnetization regime by $(p < p_c, \epsilon < \epsilon_c)$. In effect, the critical noise ϵ_c is precisely the noise intensity needed to achieve a balance between the two time scales of the system: the “noise-free” time scale with which the network is driven to consensus, and the time scale on which noise acts to take the system out of it. With too little noise the system oscillates between the two states of consensus, with too much noise there are close to equal number of nodes in each of the states: and the critical noise is the level of external disturbance at which every ratio of nodes in differing states is equiprobable.

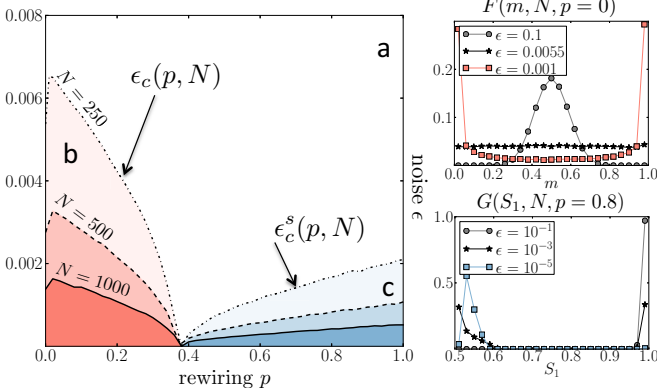


FIG. 5. (Color online) Phase diagram for finite-size effects under homogeneous noise $q = 1$. The three regions *a*, *b*, and *c* are defined by the critical noise intensities $\epsilon_c(p, N)$ and $\epsilon_c^s(p, N)$, as well as the critical rewiring probability $p_c \approx 0.38$ of the noise-free CVM. The bimodal magnetization regime (region *b*) exists only for $p < p_c$, and is defined by $\epsilon < \epsilon_c$. The dynamic fragmentation regime (region *c*) exists only for $p > p_c$, and is defined by $\epsilon < \epsilon_c^s$. The fully mixing regime is the complement (region *a*). Right panel: Three typical trends of the distributions $F(m, \epsilon, N)$ ($p = 0$, top) and $G(S_1, \epsilon, N)$ ($p = 0.8$, bottom); both at $N = 250$ of the (rescaled) magnetization m and the relative size of the largest component S_1 , that define the critical noise intensities $\epsilon_c(p, N)$ and $\epsilon_c^s(p, N)$. ϵ_c is the highest noise giving the weight in the middle of $F(m)$ ($0.25 \leq m \leq 0.75$) smaller than 0.5; ϵ_c^s is the highest noise giving the weight of $G(S_1)$, $S_1 < 0.75$ greater than 0.5. Both are zero if the sets are empty. Values for $F(m)$ sampled every 100 time steps from a single network with $N = 250$ evolving until $t = 10^7$, and for $G(S_1)$ until $t = 10^6$, although there are no differences in the trends even if t is varied by an order of magnitude. The measured ϵ_c is zero for $p \geq p_c \approx 0.38$, and conversely the measured ϵ_c^s is zero for $p \leq p_c$.

Our simulations indicate that as ϵ is lowered for $p > p_c$, the giant component begins to occasionally split into two halves only to then promptly recombine (dynamic fragmentation regime, region c). The recombinations are prompted by the appearance of contrarian nodes among the components characterized by consensus, and the splits happen when rewiring drives the system to the two-component stable state of the noise-free limit. The time spent in two halves increases with lowering ϵ . This dynamic fragmentation transition can be traced through the qualitative change of the distribution $G(S_1)$ of the proportion of time a system spent with relative size of the largest network component being S_1 . As $\epsilon \rightarrow 0$, $G(S_1)$ transitions from being supported by values of around unity, through having two peaks at $S_1 = 1$ and 0.5, and until $S_1 \approx 0.5$ at $\epsilon = 0$ (Fig. 5, right panel). In this context, we define ϵ_c^s as the maximal noise intensity that makes the system spend more than 50% of the time in two components. It is zero for $p < p_c$, and increases for larger p , which means that for larger rewiring, more noise is needed to keep the system in one component. Hence, the dynamic fragmentation regime (region c) is defined by ($p > p_c$, $\epsilon < \epsilon_c^s$).

Similar noise-induced transition [33] that changes the modality of the distribution of states was observed in catalytic reaction models [34]. In Ref. [35] (see also Ref. [36]) Kirman proposed an *a priori* model of ant behavior applicable to economic agents that displayed the same type of transition. It was also noted in Ref. [37], where explicit noise is played by the role of diffusion in and out of finite-volume cells. One of the results of Ref. [37] is the separation of time scales for different behavior type: interestingly, when such a separation is explicitly put into a model of voters with heterogeneous influence [38], observe a similar switching between two states of consensus for the fast voters.

For a fixed network with $p = 0$, a general voter model with noise remains more closely approximated by the Kirman model. In the Kirman model, agents either change state independently with probability ϵ , or encounter another agent, changing state with probability $1 - \delta$ if the new agent is in a different state. A concave (convex) transition of the magnetization distribution occurs at ϵ_c . We therefore see that for $p = 0$ the CVM with homogeneous noise is equivalent to the Kirman model with $\delta = 0$. Figure 5 shows that ϵ_c decreases with p and reaches zero at the critical rewiring p_c . Thus, plasticity in network connections shifts downward the critical noise intensity associated with a qualitative change in the magnetization. Figure 5 also shows that both ϵ_c and ϵ_c^s decrease with N and we conclude that neither the bimodal magnetization nor the dynamic fragmentation transitions exist in the thermodynamic limit.

We use the mean-field treatment to explain the (p, N) dependency of ϵ_c , the onset of the bimodal magnetization regime (see Appendix A for details of the derivation). The transition rates show the standard quadratic dependency on m , giving after a system size expansion the following Fokker-Planck:

$$\begin{aligned} \frac{\partial}{\partial t} P(m, t) = & a_1 \frac{\partial}{\partial m} [(2m - 1)P(m, t)] + a_2 \frac{\partial^2}{\partial m^2} P(m, t) \\ & + a_3 \frac{\partial^2}{\partial m^2} [m(1 - m)P(m, t)], \end{aligned} \quad (2)$$

where $P(m, t)$ is the probability to have a fraction m of nodes in state +1 at time t , $a_1 = \frac{\epsilon}{2}$, $a_2 = \frac{\epsilon}{4N}$, and $a_3 = \frac{1}{N}(1 - p)(1 - \epsilon)$. Equation (10) is qualitatively similar to the corresponding Fokker-Planck of both the Kirman model and the reaction-desorption system of [34]. The stationary distribution $P(m)$ of magnetization undergoes the same bistability transition and, associating ϵ_c , the noise at which $P(m)$ is flat and bistability regime sets in, with the ϵ at which the derivative $\frac{\partial P(m)}{\partial m}$ at both $m = 0$ and 1 is zero, we get $\epsilon_c = (1 + \frac{N}{2(1-p)})^{-1}$. At $p = 0$, the values of the computed ϵ_c for different N are in the same order of magnitude as the numerically obtained ones shown in Fig. 5. Thus, for small rewiring $p < p_c$ the Fokker-Planck treatment does capture the existence and the transition to the bimodal magnetization regime, which is a finite-size effect. For large $p > p_c$, however, theoretical curves monotonically decrease to 0 at $p = 1$, showing no change at p_c (see Fig. 10 in Appendix A). This analytical approach does not see the absorbing-fragmentation transition, suggesting that even for large rewiring, there exists a small enough noise ϵ that will change the convexity character of the distribution of magnetization of a single run. However, the observation that lowering the noise instead splits the giant component into two communities that occasionally reconnect, implies that at large p for smaller ϵ the magnetization distribution is less broad but still concave. A likely reason for the failure of the approximation to capture the transition at p_c is that the process of rewiring, which is behind this transition, can also invalidate the assumptions behind the underlying jump rates; the rates we use depend only on the rescaled magnetization m . Nevertheless, the insight gained by the approximation remains valid for $p < p_c$, where the agreement of the computed analytical trend with simulations improves with N .

IV. TARGETED NOISE

We now confine noise to a targeted subset with relative size q whose nodes change state under noise with probability $\frac{1}{2}$ ($\epsilon = 1$). The two main parameters of the model are therefore q and the rewiring p . First, we recall the system behavior in limiting situations. At $q = 0$ the system is the standard CVM, where both the absorbing states and hence the topologically absorbing states exist for all p . Conversely, for $p = 0$, the topology is fixed. If $q > 0$ when $p = 0$, the system will have noisy nodes which will not be able to separate from the rest. The random state changes these nodes experience will end up propagating to the rest of the system and keep it active. Therefore, no absorbing states will exist here, and in general for any $q > 0$. This is not necessarily the case for the *topologically* absorbing configurations: depending on q , networks might reach configurations that will remain constant. A prerequisite for topology to be fixed is for noisy nodes to become isolated. That way their state change will not turn any links into active links, and it is only active links that enact topological change. Therefore, for $p > 0$ the topologically absorbing states of the network are characterized by a fragmented network with at least qN components.

Figure 6(a) demonstrates this fragmentation by showing the difference between the final configurations of a system with no noise (point b) and one where a fraction $q = 0.2$ of the nodes

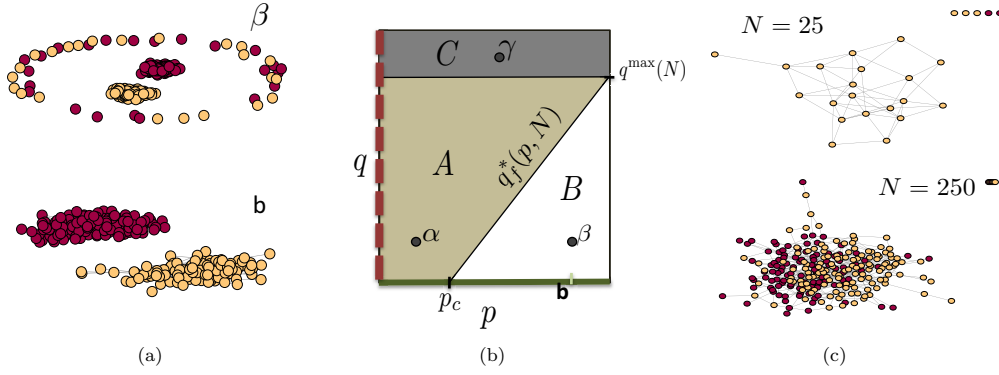


FIG. 6. (Color online) (a) Typical topologically absorbing configuration of $N = 250$ networks at b : ($p = 0.8, q = 0$) and β : ($p = 0.8, q = 0.2$). Note that these isolated nodes in the topologically absorbing configurations which are the qN noisy nodes will keep changing their state, in both α and β . (b) Representation of the regions with qualitatively different dynamics in the (p, q) space. Thick dark line at $q = 0$ is the coevolving voter model. Thick dashed line ($p = 0$) is the targeted noise equivalent of the Kirman model [35]. q^{\max} is the upper limit for the existence of an accessible topologically absorbing state. $q_f^*(p, N)$ is the critical noise defining the fragmentation transition. α : ($p = 0.2, q = 0.2$), γ : ($p = 0.5, q = 0.9$). (c) Fragmentation in region A at $t = T_{\max}$. At $T_{\max} = 10^5$ the $N = 25$ system shown has reached a topologically absorbing configuration, with one giant component containing nodes all in the same state, and $\approx qN = 5$ isolated noisy nodes. The $N = 250$ system is still active at that time, consisting of one giant component with nodes in both states (the spring layout may place some nodes behind others, rendering them invisible), and a few nodes that randomly break away and recombine.

is targeted, at some $p = 0.8$ (point β). Since for no noise this rewiring probability exceeds p_c , the network separates into two components. This fragmentation of the network into two components *perseveres* when noise is added, but now it is applicable only to the non-noisy nodes. Thus, apart from qN isolated nodes that keep changing state but continue to be isolated, the remainder of the network is split into two components corresponding to the two available states.

Since the number of links L is conserved, such isolation of qN nodes is only possible if there are enough non-noisy nodes to support all the links. Let $q^{\max}(N)$ be the upper limit for the existence of a topologically absorbing state for the given network ensemble. As $L = \mu N/2$, the non-noisy fraction becomes fully connected when $[1 - q^{\max}(N)]N[(1 - q^{\max}(N))N - 1] = \mu N$. We neglect corrections of magnitude smaller than and including $(2N)^{-1}$, and approximate $q^{\max} \approx 1 - \sqrt{\frac{\mu}{N}}$. Note that this limit is purely structural and is independent of p . We therefore infer that for any finite N there exists a region defined by $q > q^{\max}$ that is characterized by the absence of topologically absorbing states.

We are now in a position to propose a phase diagram in the (p, q) parameter space based on the nature of fragmentation of the final network configurations defined in the limit of $t \rightarrow \infty$. Based on the observed correspondence of the absorbing and fragmentation transitions in the noise-free CVM, we anticipate this schematic to inform on aspects of activity as well, i.e., how the system behaves in the thermodynamic limit.

Figure 6(b) shows a sketch of the phase diagram at some finite N . Other than the limiting cases of $q = 0$ and $p = 0$ described above, we expect it to have at least two regions. Let point β be representative of a set of parameters that lead the network to fragment into the topologically absorbing state defined by *two* giant components in opposite states, and qN isolated nodes, i.e., region B. Let C be the region with

$q > q^{\max}$ where the system never reaches the topologically absorbing state but instead remains forever active. C would be present for any finite N , and reduces to the $q = 1$ line in the thermodynamic limit. The existence of a third region, region A, is then inferred from numerical simulations, which suggest qualitatively different fragmentation behavior to the left of a tentative critical targeting line $q_f^*(p, N)$. We anticipate A to be the “targeted” equivalent of the “unfragmented” behavior of the CVM at $p < p_c$, its continuation into the $q > 0$ region: in A we expect networks to freeze in at least qN isolated nodes and *one*, rather than two, giant components. To illustrate this, consider a sample point $\alpha \in A$ shown in Fig. 6(c). Just as expected, its typical topologically absorbing configuration has $\approx qN$ isolated nodes. The remaining network freezes in one giant component with nodes in the same state, demonstrating the qualitative separation between regions A and B.

The three regions A, B, and C can be characterized through the qualitatively different asymptotic behavior of the ensemble averages of the order parameters of activity ($\langle \rho \rangle$) and fragmentation (S_1 , the relative size of the largest network component, and N_c , the number of connected components relative to system size). Defining $\langle \rho_n^f \rangle$ as the density of frozen links between non-noisy nodes as averaged over surviving runs, we measure the activity through $\langle \rho \rangle = 1 - \langle \rho_n^f \rangle$. The zeros of $\langle \rho \rangle$ imply that the system is in a topologically absorbing state (whereas the density of active links would not have this correspondence, as now there is a possibility that some frozen links may become active simply because they are joined to a noisy node that may change state). Figure 7 illustrates the variation of these order parameters in time on networks of varying size N , computed in the sample points α , β , and γ which are taken to be representative of the three regions. Figure 7(a) shows that for both α and β but not γ , $\langle \rho \rangle \rightarrow 0$, suggesting that in A and B a finite-size network reaches the topologically absorbing state, while in C it does not. This

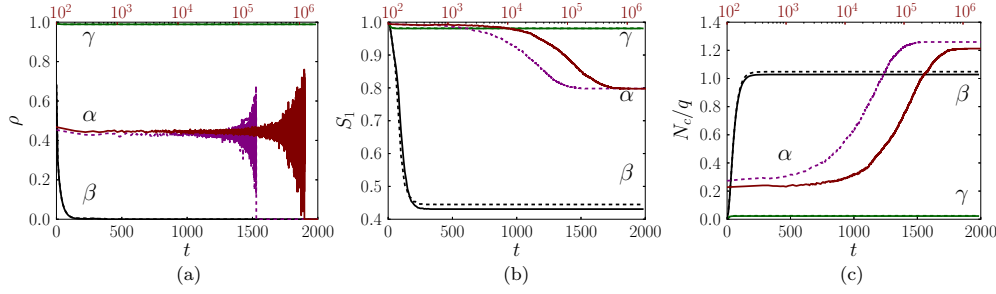


FIG. 7. (Color online) System behavior with time, typical of the three regions in Fig. 6(b). (a) Activity $\langle \rho \rangle$. The increase in the $\langle \rho \rangle$ fluctuations is due to the progressively smaller number of surviving runs at larger times ($\langle \rho \rangle = 0$ after the last peak). (b) Relative size S_1 of the largest network component, and (c) N_c/q , number of components relative to system size (N_c) and q , both averaged over the complete ensemble. α : upper abscissa, filled line $N = 25$, dashed line $N = 20$. β , γ : lower abscissa, filled line $N = 500$, dashed line $N = 250$. α is at $(p = 0.2, q = 0.2)$, β at $(p = 0.8, q = 0.2)$, and γ at $(p = 0.5, q = 0.9)$.

figure also suggests that in β the asymptotic (infinite N) $\langle \rho \rangle$ is zero, meaning the system is frozen, while α is an asymptotically active regime for $N \rightarrow \infty$. Thus, we associate the border between A and B with an absorbing transition. Our model is different to the CVM in that the active states in A are extremely long lived. The time scale on which the runs in α reach the absorbing state is precisely the reason why in Fig. 6(a) the typical network configuration in the absorbing state was demonstrated on a network of only 25 nodes.

Figures 7(b) and 7(c) give topological indicators of the regions. The active systems in C keep connected in one giant component with $S_1 \approx 1$ [Fig. 7(b)]. The marked difference between S_1 of α and β means that the final configurations in region A will consist of a fraction of q isolated nodes and one giant component, whereas in region B, the non-noisy nodes will instead split into two giant components. This configurational difference echoes the fragmentation transition of the CVM, and we propose that in the targeted noise case the fragmentation and absorbing transitions are also coincident. Figure 7(c) characterizes this specific nature of the fragmentation by tracing the relative number of components N_c . Recall that an absorbing state is one with at least qN isolated nodes. This is what is observed in β , and what the trend suggests would be observed in α with sufficient network size. (The overshoot at large times for the α curves is due to the system size of networks evolving with parameters given by α : here, N is 10 times less than the size of systems considered at β . Hence, breakaway nodes at larger times, a consequence of finite size, will mean that N_c/q is visibly larger for relatively small systems. We posit that for larger system sizes, the curves in α will approach $N_c/q = 1$.) The network with parameters given by γ , however, does not fragment, and has only a small fraction of isolated nodes that constantly combine and split away from the giant component.

We now turn to a quantitative characterization of the transition lines between the regions given in Fig. 6(b). The border between regions A and B is identified with the targeted noise equivalent of the fragmentation transition. We follow Ref. [39] and consider the difference $\Delta S(N)$ between the average sizes of the largest S_1 and second-largest S_2 components in the topologically absorbing state. $\Delta S(N) = 0$ if the two largest components are equal, and it is around S_1

if the size of the second largest component is negligible. We therefore expect region A to be characterized by $\Delta S(N) = 1 - q$, and region B by $\Delta S(N) = 0$ (note that the values of ΔS can deviate from zero and $1 - q$, for instance because of finite-size effects). Let the critical noise $q_f^*(p, N, \nu)$, defined through the smallest p at which $\Delta S(N) < \nu$, denote the finite-size fragmentation transition (in the thermodynamic limit we expect the transition to be sharper and for the critical noise to become independent of ν). To estimate the critical noise, we would need to obtain the values of $\Delta S(N, p, q)$ for the whole range of p and q , $q < q^{\max}$. This is a major computational hurdle since, as we have seen before, region A is characterized by long-lived states. Any exploration of the topologically absorbing configurations of reasonably sized ($N > 250$) systems is impeded by the superlinear blowup of their characteristic time τ (see Appendix). We notice, however, that the sudden increase of τ with q is accompanied by a shift in the distributions of S_1 and S_2 in a manner that reflects $\Delta S(N)$ increasing from zero towards S_1 . We therefore infer that for supercritical q (i.e., in region A), the topologically absorbing configurations would indeed be characterized by one, rather than two, giant components. We also amend our definition of $q_f^*(p, N, \nu)$ to make it computationally feasible: since we cannot explore all the ranges of p , we associate the sudden increase τ with the onset of region A, and therefore define $q_f^*(p, N, \nu)$ through smallest p at which $\Delta S(N) < \nu$, given that the explored (p, q) region has some $\tau(p, q) < \tau_{\max}$. Increasing the maximal τ corresponds to exploring further within the A region. That way, for any given ν there is minimum τ that allows to find $q_f^*(p, N, \nu)$, and a maximal τ beyond which $q_f^*(p, N, \nu)$ does not change.

Figure 8(a) shows the characteristic time, and the computed critical noise $q_f^*(p, N, \nu)$, for $N = 250$, $\nu = 0.5$. The critical noise line denotes the finite-size fragmentation transition as the border between regions A and B. We see that it is coincident with the sudden increase in τ , supporting the notion that the region with long-lived states is identified with the region where the first largest component is much larger than the second largest.

Finally, we characterize the asymptotic behavior of the system, i.e., the final, topologically absorbing configurations of region B, the long-lived systems in A, and the permanently

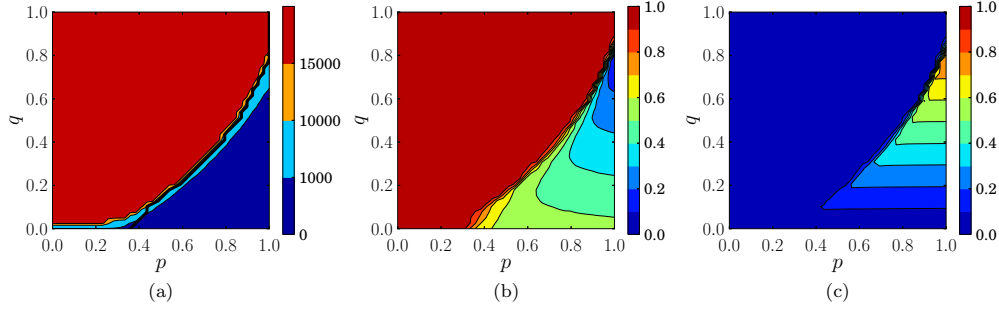


FIG. 8. (Color online) (a) Characteristic time τ , dominant color (red or light gray in grayscale) corresponding to τ upward of 15000 time steps. Thick line: critical $q_f^*(p, N, \nu)$ indicative of a fragmentation transition, $\nu = 0.5$. (b), (c) Fragmentation profile at some arbitrarily large time T_{\max} . Shown are averages over 10^3 realizations of $N = 250$ network taken at $T_{\max} = 10^5$. (b) Relative size of the largest network component S_1 (dominant color corresponding to the unity end of the scale). (c) Number of components relative to system size N_c (dominant color corresponding to the zero end of the scale).

active systems in C. Figures 8(b) and 8(c) show the relative size of the largest network component S_1 , the relative number of network components N_c , as averaged at some large t . Since this time limit is larger than the characteristic time for the B region, the values associated with the B region are averages at the absorbing configurations (and we have checked that the statistics do not change if we instead consider the averages taken at the time the absorbing configurations are reached). They confirm that systems in B freeze the network configuration upon splitting into two giant components and qN isolated nodes (that would keep changing their state). In A and C systems are still active, staying in one component with statistically only a few breakaway nodes that constantly split and recombine. For that system size, region C is still non-negligent as $q^{\max}(N = 250) \approx 0.85$, even though here it appears no different from A. Hence, while A and C differ based on the existence of a topologically absorbing state, we see no statistical difference in their active topological configuration. This implies that, since the characteristic time of region A is large and it is unfeasible to define the A-C transition through any potential increase of τ , the border q^{\max} is only relevant for finite-size systems, and in the limit of infinite time.

Figure 9(a) shows the corresponding activity phase diagram through plotting the asymptote of the average interface density $\langle \rho \rangle$. For finite N we can define the critical noise $q^*(p, N, \eta)$ through the largest q for which the asymptote of $\langle \rho \rangle$ is within some error η to zero. Figure 9(a) shows $q^*(p, N, \eta)$ for $\eta = 0.1$. For subcritical noise, networks freeze, staying active otherwise. This activity level decreases with rewiring and increases with the fraction of targeted nodes. We also see that the critical noise trend follows the finite N fragmentation-transition approximation $q_f^*(p, N, \nu)$ given in Fig. 8(a). Thus, numerical simulations lend support to our postulate that the correspondence between the absorbing and fragmentation transition also holds true for targeted noise. The addition of noise, however, shifts the transition to higher values of rewiring.

Analytical approximation for targeted noise

Standard analytical approximations [7,28,29] for asymptotic interface density are not suitable to capture the absorbing

transition in the targeted noise model, as now the topologically absorbing state is defined not only by the zero of interface density, but also by the placement of the edges. In the topologically absorbing state, all links need to be concentrated between “normal” nodes that are not subject to noise. Furthermore, the probability of changing state due to noise is now different between the two node types, which also needs to be incorporated into the model (“noisy” nodes will always be subject to noise, “normal” nodes never). We therefore categorize links into three different types depending on whether or not they join noisy nodes, and show that even with the simplest assumptions this approach explains that targeted noise shifts the absorbing transition to higher rewiring probabilities (see the Appendix for detailed derivations).

Our model consists of a network of N nodes, L links, and average node degree μ . Each node has a type n , and for convenience we call normal n , and noisy, or random, r (thus $n_t \in \{n, r\}$). This type is assigned to the node at the start and does not change. We will use the variables x and y when referring to node types, so x and y take values n or r . This partitions the links into ones that join together two

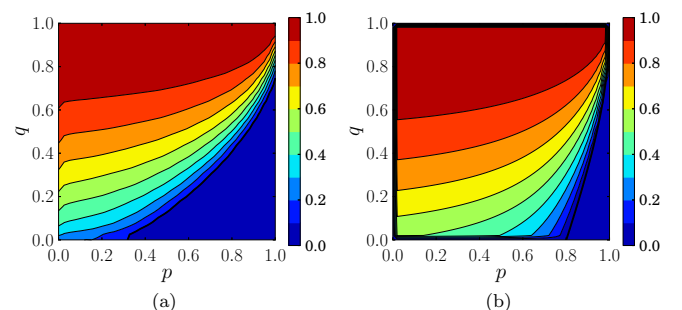


FIG. 9. (Color online) Absorbing transition at $\epsilon = 1$. (a) Asymptotic value of the activity $\langle \rho \rangle = 1 - \langle \rho_n^f \rangle$, $N = 250$, ensemble size 10^3 , and ρ_n^f is averaged over the surviving realizations. The dark line is the finite-size transition $q^*(p, N, \eta)$, $\eta = 0.1$. (b) Its analytical approximation obtained as the fixed point solution of Eq. (5), for $0 \leq p, q \leq 1$. The thick black line corresponds to the absorbing transition at the critical targeting $q^*(p)$ (grayscale colors increase values with q).

n nodes, two r nodes, and an n and an r node. These three link types can be written $xy \in \{nn, nr, rr\}$ (rn is identified with nr). Further, since nodes can be in one of two states, we call a link active if it joins nodes currently in different states, and frozen otherwise. There are therefore six kinds of links, depending on both the type and states of the nodes at both ends. Let the state vector that gives the density, i.e., the number of such links normalized by L , of each link kind be $\rho(t) = [\rho_n^a(t), \rho_n^f(t), \rho_r^a(t), \rho_r^f(t), \rho_m^a(t), \rho_m^f(t)]$, where $\rho_n^{a/f}$ is the density of active (a) or frozen (f) nn links, $\rho_r^{a/f}$ the density of rr links, and $\rho_m^{a/f}$ that of “mixed” nr links. The asymptotic behavior of $\rho(t)$ therefore gives the asymptotic and topologically absorbing states.

The change within each time step to each link kind can be approximated by gathering the respective contributions from the different ways an update can proceed. We identify five stages to each update. In the first a node, i is selected at random. Let $n_t(i) = x$ be its type, which means that $x = n$ with probability $1 - q$, otherwise $x = r$. Next, we select a neighbor j at random $n_t(j) = y$. This means that what is picked is one of the four link kinds potentially joined to that node. This happens with probability $P(xy^{a/f})$, where y can be the same or different to x . If an active link is picked then with probability p it is rewired, and with probability $(1 - p)$ the node i changes its state. In case of the former, the type of new neighbor k will also play a role in determining which link densities are affected. Noise comes in at the final stage where, if $x = r$, then with probability $\frac{1}{2}$ (since $\epsilon = 1$) the state of node i is changed.

In the mean-field limit, given a node of type x , the probability $P(xy^{a/f})$ of selecting that link kind is given by the relative number of such links attached to a node of that type. We use homogeneous approximation and do not take into account correlations between link density and node degree. This gives $P(xy^{a/f})$ as just the total number of such links split between the x -type nodes. Hence, for $x \neq y$,

$$P(xx^a) = \frac{2\rho_x^a}{N_x^l}, \quad P(xy^a) = \frac{\rho_m^a}{N_x^l}, \quad (3)$$

where $N_x^l = 2\rho_x^a + 2\rho_x^f + \rho_m^a + \rho_m^f$ is the relative degree of x -type nodes. The probabilities to choose frozen links of these types are given by Eq. (3), but with $a \rightarrow f$ in the numerator. To approximate the contribution to change in link numbers from the different updates, we further need $Q(xy^a)$, defined as the change in the number of xy links resulting from an x -type node changing state, given the densities $\rho(t)$ directly prior to the state change. For $x \neq y$, these are given by

$$Q(xy^a) = \frac{\rho_m^a - \rho_m^f}{N_x}, \quad Q(xx^a) = \frac{2(\rho_x^a - \rho_x^f)}{N_x}, \quad (4)$$

where $N_n = 2(1 - q)/\mu$ and $N_r = 2q/\mu$. Thus, for example, the probability to select a random node, a normal neighbor in a different state, to rewire that link to another normal node, and then to change state due to noise would be written as $qP(rn^a)p\frac{1}{2}(1 - q)$, and the resulting contribution to, say, ρ_m^a , would be $(1 - Q(rn^a))/L$.

The contributions from all the processes can be combined to give the following six discrete maps:

$$\begin{aligned} \Delta\rho_n^a &= 2/\mu[(1 - p)(q - 1)P(nr^a)Q(nn^a) + (1 - p)(q - 1)P(nn^a)Q(nn^a) + (q - 1)pP(nr^a)], \\ \Delta\rho_n^f &= 2/\mu\{-(q - 1)[P(nr^a) + P(nn^a)][(1 - q)p + (1 - p)Q(nn^a)]\}, \\ \Delta\rho_r^a &= 2/\mu\left[-\frac{q}{2}Q(rr^a) + \frac{q}{2}p(q - 1)P(rr^a) + \frac{q^2}{2}pP(rn^a)\right], \\ \Delta\rho_r^f &= 2/\mu\left[\frac{q}{2}Q(rr^a) + \frac{q}{2}p(q - 1)P(rr^a) + \frac{q^2}{2}pP(rn^a)\right], \\ \Delta\rho_m^a &= 2/\mu\left\{-\frac{q}{2}Q(rn^a) - \frac{q^2}{2}pP(rn^a) + \frac{q}{2}p(1 - q)P(rr^a) - (1 - q)[p + (1 - p)Q(nr^a)]P(nr^a) \right. \\ &\quad \left. - (1 - q)(1 - p)P(nn^a)Q(nr^a)\right\}, \\ \Delta\rho_m^f &= 2/\mu\left\{\frac{q}{2}Q(rn^a) - \frac{q^2}{2}pP(rn^a) + \frac{q}{2}p(1 - q)P(rr^a) + (1 - q)[pq + (1 - p)Q(nr^a)][P(nr^a) + P(nn^a)]\right\}. \end{aligned} \quad (5)$$

The prefactor of $2/\mu$ comes from normalizing a time unit to contain N updates. Since the total number of links $L = \mu N/2$ is conserved, the sum of all equations in system (5) is zero. Zeros of (5) give the fixed points for ρ . $\bar{\rho}_1 = (0, 1, 0, 0, 0, 0)$ is always a solution, though depending on the parameters this could only be accessible through special initial conditions. This solution corresponds to a network that is fragmented in such a way so that all the links are concentrated between normal nodes, leaving the noisy nodes isolated. This is

precisely the type of fragmentation we inferred, and observed in the simulations. Here, it is worth noting the main difference between the model and the assumptions behind system (5): the model allows for the saturation of normal-normal links, which implies the existence of the C region where the topologically absorbing states described by $\bar{\rho}_1$ are unaccessible. In the analytical approximation, however, the node rewires links even if there are no “free” nodes to rewire to, and so here double links (a multigraph) is possible. Hence, the mean-field

approximations are only valid in the thermodynamic limit, and therefore cannot account for region C (which also does not exist in the thermodynamic limit).

We now consider the limit of either of p, q being zero or unity. The $q = 0$ limit is the standard CVM with no noisy nodes. Since now $1 = \rho_n^a + \rho_n^f$, we can use the standard interface density variable $\rho = \rho_n^a = 1 - \rho_n^f$. The two solutions are $\rho_1 = 0$ (meaning that $\rho_n^f = 1$, which corresponds to the “frozen” solution $\bar{\rho}_1$), and the active solution $\rho_2 = \frac{1}{2\mu} \frac{\mu(1-p)-p}{1-p}$. The “active” solution starts at $\rho = \frac{1}{2}$ for $p = 0$ and decreases to zero at $p_c = \frac{4}{5}$ for $\mu = 4$. We thus see that even the crude, homogeneous approximations behind system (5) are able to explain the existence of the absorbing transition albeit with a shift in the critical point (approximations in Ref. [7] give $p_c \approx \frac{2}{3}$, whereas numerics have $p_c \approx 0.38$). At $q = 1$, there are no n nodes and the only fixed point is at $\rho_r^a = \rho_r^f = 0.5$, independent of p . When $p = 1$, $0 < q < 1$, the only fixed point is $\bar{\rho}_1$. Finally, the case of $p = 0$, $0 < q < 1$ (targeted Kirman model) is a more complicated scenario with fixed planes that is left for future research.

Now, consider the general case of $0 < p, q < 1$. Here, system (5) has one other fixed point (by fixed point we mean a physically relevant one, where all the densities are between zero and unity), which can be computed from the following interrelations:

$$\begin{aligned} \rho_n^a &= \frac{1-q}{2q} \rho_m^a, & \rho_n^f &= \frac{(1-q)^2 p}{\mu(1-p)} + \frac{1-q}{2q} \rho_m^a, \\ \rho_r^a &= \frac{q}{2(1-q)} \rho_m^a, & \rho_r^f &= \rho_r^a. \end{aligned} \quad (6)$$

These come directly from (5). We input these, along with the requirement that the sum is 1, to express ρ_m^a , into the equation for $\Delta\rho_m^f$, to get a quadratic for ρ_m^a (note that these equations are *not* functions of N). At most, one other solution is relevant, $\bar{\rho}_2$, which exists for $p < p_c(q)$

Thus, according to our analytical approximations, there are at most two fixed points $\bar{\rho}_1$ and $\bar{\rho}_2$. We identify the first one with a frozen solution where the system has reached a topologically absorbing state. The second fixed point $\bar{\rho}_2$ corresponds to an active system where the interface densities plateau. This active solution stops existing at $p = p_c(q)$, beyond which the system is always frozen. Investigation into stability properties of solutions for a general p , including those of targeted version of the Kirman model at $p = 0$, remain an open question. Figure 9(b) summarizes this asymptotic behavior by showing the activity level $\bar{\rho}_2$ for $p < p_c$, $\bar{\rho}_1$ for $p > p_c$, and the critical line p_c [identified with the rewiring which realizes the critical targeting $q^*(p)$] which we identify with the absorbing transition. There is very good qualitative agreement with the numerical results [Fig. 9(a), for a finite N]. We see that the simplified pair approximation correctly predicts both the existence of the absorbing transition, and the monotonic increase of $q^*(p)$ to 1. Moreover, our approximation also explains the “isolated-nodes” aspect of the final network topology, correctly predicting the nature of the observed fragmentation.

V. CONCLUSIONS

We studied two different ways of incorporating noise into a coevolving network model. Homogeneous noise that affects all nodes keeps the system topologically active for arbitrarily small noise intensities. Neither the absorbing nor the fragmentation transition of the noise-free system are robust to homogeneous noise. For finite-size systems we distinguish two additional regimes whose appearance can be attributed to the difference between a typical active state in a system with noise, and two distinct frozen states in the subcritical and supercritical noise-free CVM. The first regime of bimodal magnetization sees the system oscillating between two extremes of consensus. It is bounded by a critical noise intensity ϵ_c typical of the Kirman model, which here is found to decrease monotonically with rewiring p until reaching zero at the absorbing-fragmentation transition point $p_c \approx 0.38$. The regime of dynamic fragmentation, in which the two halves of the network continuously recombine only to split again, exists for $p > p_c$, and is bounded by ϵ_c^s which grows with p .

We then considered confining noise of full intensity to a fixed subset of the agents of size q . We find that targeting the noise in this manner preserves the presence of both the absorbing and fragmentation transitions. These once more coincide and are defined by the critical targeted fraction $q^*(p)$. For $q < q^*(p)$, systems do not sustain a constant level of activity but instead freeze in configurations with two large components in different states, and qN isolated nodes. We identify these isolated nodes as the targeted nodes. As the targeted fraction is raised above the critical value $q^*(p)$, the system transitions to a long-lived state with only one giant component and a constant level of activity. However, (different) topologically absorbing states still exist, and finite systems will eventually freeze with the normal nodes all connected in *one* component, as well as the qN isolated targeted nodes. For finite-size systems, we also note the existence of an always-active region, where networks never freeze but sustain a constant level of activity. This region is defined by *overtargeting* [$q > q^{\max}(N)$], which produces a saturation in the connectivity of nontargeted nodes, leading to an overspill of links and consequently an active system.

The critical targeting $q^*(p)$ grows monotonically with p , and is zero for $p < p_c$. Thus, for small rewiring probabilities $p < p_c$, the existence of long-lived states in targeted noise means that to keep the network topology active it makes no difference whether or not to target the noise. This is not the case for large rewiring. For large p networks freeze under both lack of noise *and* subcritical targeting. When targeting exceeds that threshold, the system is active, just as it would be under arbitrarily minute noise that is spread across all the nodes. As $q^*(p)$ grows with p , sustaining activity in systems with higher rewiring requires targeting more nodes with noise.

We develop an analytical approximation to compute the densities of links between nodes based on whether these are subject to noise. Our results confirm both the absence of the absorbing-fragmentation transition under homogeneous noise, and its presence under targeted noise, as well as the qualitative trend of increase of critical targeting with rewiring.

The fragmentation produced here by targeting noise was first described as *shattered* fragmentation in Ref. [39], where

it was observed to happen on the topologically fast layer of a multilayer CVM. That setup connected two networks by a fraction of the nodes, and evolved the system layer by layer with a subsequent association of these nodes' states. It is now clear that the topologically slow layer functioned as an effective noise, and that insight into a multilayer with different time scales can be gained by studying single-layer processes where "noise" represents the state change that is transmitted by the other layer. In fact, this insight can work both ways. In Ref. [39], shattered fragmentation occurs for a range rewiring probabilities p of the fast layer. In that model $1 - p$ measured how much the fast layer affected the slow layer. We can therefore infer that shattered fragmentation observed here does not require strictly random noise, and that it happens as long as the "random" state change is only weakly correlated with the local neighborhood.

Future work could consolidate the phenomenology of noise in coevolving networks by assessing the effect of different update types. This work was concerned with vertex-centric update rules, but equivalent edge-centric models can be developed. A preliminary step that is yet missing is understanding whether link dynamics and node dynamics produce different results in coevolving networks without noise.

Our results can be a starting point for designing a mechanism for network control. Keeping a coevolving network at some level of activity can not only be achieved by changing the rewiring probabilities, but also by introducing noise. The simplest way would be to target all nodes but, should targeting be associated with a cost, our results suggest that depending on the system only a fraction of the population needs to be targeted in order to sustain a constant level of activity.

ACKNOWLEDGMENT

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APPENDIX A: FOKKER-PLANCK EQUATION FOR MAGNETIZATION IN COEVOLVING NETWORKS UNDER HOMOGENEOUS NOISE

We derive the Fokker-Planck equation for the coevolving voter model under homogeneous noise ($q = 1$), with varying noise intensity ϵ . Our system consists of N agents, each of which has μ neighbors. Each agent can initially be in one of two states, say $+1$ and -1 , that are assigned independently and randomly. The vertex-centric evolution proceeds as follows:

- (1) A node is picked at random.
- (2) If this initial node has any neighbors, then also at random, a neighbor is chosen. Their states are compared, and if different, then one of two things happen: with probability $1 - p$, the initial node changes its state, becoming the same as the chosen neighbor. Otherwise, the initial node disconnects from that neighbor and rewires the link to a node that is selected randomly from the set of those nodes that are both as yet disconnected to the initial node, and are in the same state as it.

If no such node exists, no rewiring takes place, and two nodes stay connected.

(3) With probability $\epsilon/2$, the initial node changes state. Note that the final step, which simulates the action of noise independent to the system, happens regardless of any changes to the network or its states that may or may not have taken place in the previous step.

We now write the mean-field transition rates for the change in the number n of agents in state 1. Let $m = n/N$. To do that, we make the assumption that the probability to change the number of nodes in different states depends only on system parameters and m itself, in other words, each node can potentially see any other node. The transition rates are then given by

$$\begin{aligned} P(m \rightarrow m + 1/N) &= m(1 - m)A + (1 - m)^2 B, \\ P(m \rightarrow m - 1/N) &= m^2 B + m(1 - m)A, \end{aligned} \quad (\text{A1})$$

where $A = (1 - p)(1 - \epsilon/2) + p\epsilon/2$, and $B = \epsilon/2$. The Fokker-Planck equation associated with the master equation is then given by Eq. (10). For $p = 0$, the Fokker-Planck becomes comparable to that found in Ref. [34], where the first two terms arise from the desorption, and the last term from the reaction processes. The model in Ref. [34] had an effective noise on the links; the similarity of the mean-field treatment suggests that noise on the links can be remapped to noise on the nodes. We also note that all three terms will be present in the Fokker-Planck written for the Kirman model [35,36]. The difference between these models and the one we are introducing is in the relative weight of the three terms.

The relevant stationary solution to Eq. (10) is

$$P(m) = P(0) \left[1 - \left(\frac{2m - 1}{m_0} \right)^2 \right]^{-\alpha}, \quad (\text{A2})$$

where $m_0^2 = \frac{4a_2 + a_3}{a_3}$, $\alpha = 1 - \frac{a_1}{a_3}$, and $P(0)$ the normalizing constant. Substituting, we get

$$x_0^2 = 1 + \frac{\epsilon}{(1 - p)(1 - \epsilon)}, \quad \alpha = 1 - \frac{\epsilon N}{2(1 - p)(1 - \epsilon)}.$$

The stationary distribution of magnetization given by Eq. (A2) undergoes a bistability transition, similar to the one observed numerically (see main body of the paper for figures). We associate the ϵ_c , the noise at which $P(m)$ is flat and bistability regime sets in, with the ϵ at which $\frac{\partial P(m)}{\partial x} \Big|_{m=1} = 0$. This happens when $\alpha = 0$, giving ϵ_c as

$$\epsilon_c = \left(1 + \frac{N}{2(1 - p)} \right)^{-1}. \quad (\text{A3})$$

Figure 10 compares the numerical and the analytical results for the critical noise. At $p = 0$ the values of ϵ_c computed from Eq. (A3) for different N are of the same order of magnitude as those obtained numerically. The analytical values then monotonically decrease to 0 at $p = 1$, showing no change at p_c . For any p , as $N \rightarrow \infty$, $\epsilon_c \rightarrow 0$, which means the bistability regime does not exist in the thermodynamic limit. This corresponds to what is observed in simulations. For small p , the agreement of the computed analytical trend with simulations improves with N , but necessarily worsens as p

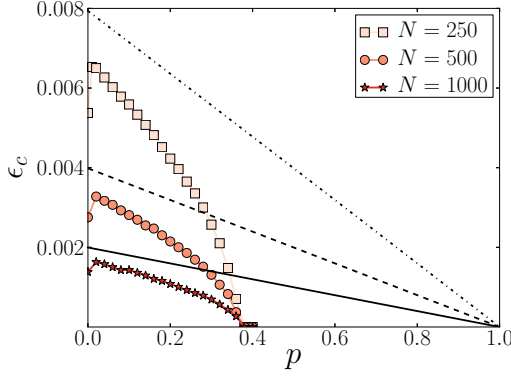


FIG. 10. (Color online) Critical ϵ_c for homogeneous noise. Plots with markers are the numerical results shown in the main body of the paper. The point at which these become zero corresponds to the critical rewiring p_c . Straight lines are analytical estimates given by Eq. (A3), for the three respective values of N (traversing top to bottom increases N).

increases, since the numerical values drop to 0 at p_c . This happens because the absorbing transition cannot be captured by the methodology used above. We therefore conclude that mean-field treatment of magnetization under the action of noise is only valid under sufficiently small rewiring.

APPENDIX B: A-REGION STATISTICS

Region A is characterized by long-lived states. We have seen that a system with $N = 20$ nodes can take up to 10^5 time steps to reach a topologically absorbing state, and for a system with $N = 25$ nodes this time increases one order of magnitude. It becomes computationally unfeasible to wait until the entire ensemble of reasonably sized system (e.g., with $N = 250$) reaches the topologically absorbing states, least of all to do for a wide range of parameters. Instead, we explore the A region by venturing deeper into it starting from the borders at small and large p , and noting the changes on τ and other statistical characteristics.

Figure 11(a) shows τ/N for small p , while the fraction q of nodes targeted with noise increases. For any $q > 0$ shown, $\tau/N_1 > \tau/N_2$ if $N_1 > N_2$, which means the increase of τ is superlinear with N . The same is observed when crossing into region A by increasing q at *higher* values of p [Fig. 12(a)]: after some critical q the ratio of τ/N taken at two different N begins to increase significantly. The implication then for region A is that infinite systems will take infinite time to

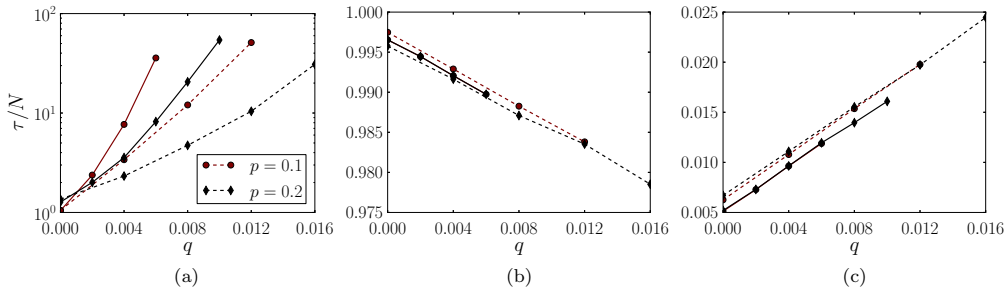


FIG. 11. (Color online) Characteristic time $[\tau/N]$, (a), and the relative size of largest component $[S_1]$, (b) and relative number of components $[N_c]$, (c) as averaged over an ensemble in the topologically absorbing state, for small $p < p_c$ ($q = 0$). Solid lines $N = 500$, dashed lines $N = 250$.

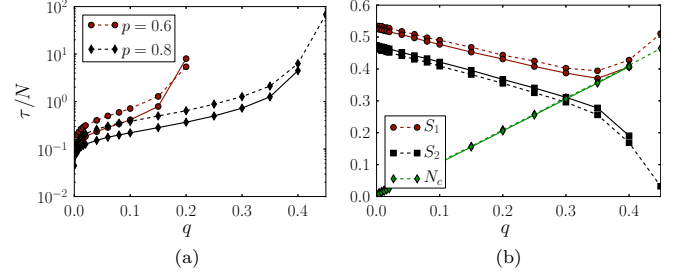


FIG. 12. (Color online) Characteristic time $[\tau/N]$, (a), and the averages in the topologically absorbing states (b), for large $p > p_c$. Solid lines $N = 500$, dashed lines $N = 250$. Statistics were computed for progressively increasing q values, and the trends stop when the lifetime of realizations began to exceed an arbitrarily large computational limit ($10^5 \times N$). (b) Average relative size of largest (S_1) and second largest (S_2) component, and relative number of components (N_c) at $p = 0.8$.

reach the absorbing state, and hence that region A is an active region. We now consider how the being in region A affects the statistics of the topologically absorbing configurations. When entering region A at small p , the relative size of the largest component S_1 goes down linearly with q [Fig. 11(b)], while the number of connected components N_c relative to system size N increases with q [Fig. 11(c)]. The size of the second largest component is negligible (given the largest component takes up almost all the nodes), and is not shown. This demonstrates that for small p , at least for the small values of q that were considered, systems in region A freeze in one giant component and around qN isolated nodes. Figure 12(b) shows the corresponding statistics when approaching region A from region B, at large p values. In region B, networks freeze into two large components and qN isolated nodes. As q increases, the sizes of these components decrease accordingly, until S_1 begins to increase, and S_2 , the size of the second largest component, decreases even faster. For example, when $p = 0.8$, $q = 0.45$, a network of $N = 250$ nodes will, on average, freeze with the largest component having half the nodes (all in the same state), the second largest component containing around eight nodes (probably in a different state), and the rest of the network being isolated nodes and occasional node pairs as a finite-size effect. The qualitative changes in the topological statistics and the characteristic times occur at the same q range. An S_2 of around zero is associated with the A region, and so we use the difference $\Delta S = S_1 - S_2$ to denote the appearance of the A region: ΔS will stay constant until it begins to grow

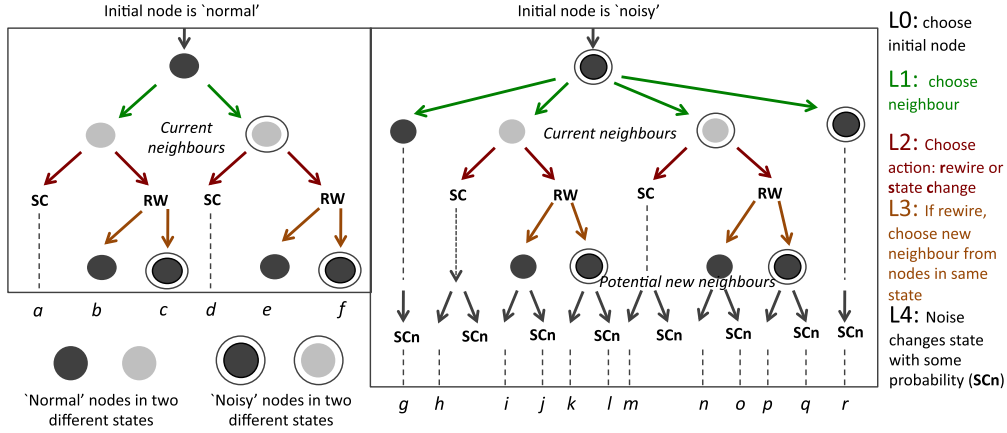


FIG. 13. (Color online) Targeted noise update scheme, showing only updates (marked $a - r$) that would effect some system change (topological or statewise).

until it reaches a value around S_1 . The finite-size fragmentation transition can therefore be defined in terms of smallest (largest) parameter values when ΔS traverses some boundary.

APPENDIX C: PAIR APPROXIMATION FOR TARGETED NOISE

We present a step-by-step derivation of the difference equations governing the densities of different link kinds under targeted noise. The model and notation considered here follow the description of Sec. IV, first subsection. We now consider the possible updates and their effect on the numbers of the different link kinds. The schema in Fig. 13 show the different ways a single update can proceed, ignoring those that would have no effect on the relative number of the different link kinds. The change within each time step to each link kind can be approximated by gathering the respective contributions from the 18 different ways an update can proceed, and weighing them with the probability of seeing the particular updates. The probabilities for the update stages L0 to L4, as well as the resulting contributions to the (unnormalized) differences in the elements of ρ , are shown in Table I. Note that we first express the difference in unnormalized numbers, and then change the expression to work with the densities of links.

To give the expressions for the terms appearing in Table I, we need to consolidate notation and make some (further) approximations. Since the number of links L is conserved, there are $L\rho_i(t)$, $i \in \{1, 2, \dots, 6\}$ links of the i th kind at any time t . We define the probabilities L0–L4 and the contributions as follows:

Probabilities

(i) L0: The probability of choosing an initial node of a certain type. Since initial nodes are chosen randomly, the probability of choosing a normal node initially is just the fraction of such nodes, which is $(1 - q)$. The probability of choosing a noisy initial node is therefore q .

(ii) L1: The probability of choosing a certain link type that results from randomly picking a neighbor given the initial node had already been chosen. Clearly, if for example a normal node was chosen initially, then the only links that can be picked are nn and nr , and not the rr -type links. In the mean-field spirit we take the probability to pick a particular link kind to be given

by the relative number of such links among all the links of the node, which we take as representative of that node type. Let $P(nn^a)$ the probability to pick a nn^a link given initial node is normal, $P(nr^a)$ is that of picking a nr^a link given initial node is random, etc. Consider $P(nn^a)$. The number of nn^a links a normal node has is $\approx \frac{2L\rho_n^a}{(1-q)N}$, and the total number of links it has is $\approx \frac{2L\rho_n^a + 2L\rho_n^f}{(1-q)N} + \frac{L\rho_m^a + L\rho_m^f}{(1-q)N}$, and hence

$$P(nn^a) \approx \frac{2\rho_n^a}{2(\rho_n^a + \rho_n^f) + \rho_m^a + \rho_m^f}. \quad (C1)$$

Similarly,

$$\begin{aligned} P(rr^a) &\approx \frac{2\rho_r^a}{2(\rho_r^a + \rho_r^f) + \rho_m^a + \rho_m^f}, \\ P(nr^a) &\approx \frac{\rho_m^a}{2(\rho_n^a + \rho_n^f) + \rho_m^a + \rho_m^f}, \\ P(rn^a) &\approx \frac{\rho_m^a}{2(\rho_r^a + \rho_r^f) + \rho_m^a + \rho_m^f}. \end{aligned} \quad (C2)$$

(iii) L2: Probability to rewire or change state. Given by the model, and only applicable if an active link was chosen.

(iv) L3: Probability to rewire to a normal or noisy node. Only applicable when performing rewiring. We assume the thermodynamic limit applies, so that there will *always* be free nodes in the same state as the initial node, to rewire to. We approximate the densities of normal nodes as $(1 - q)$, and noisy as q , so disregarding the small correction the selection of an initial node would make.

(v) L4: Probability to change state due to external noise $\epsilon/2$. The node stays the same state with probability $(1 - \epsilon/2)$. Only applicable if the initial node is noisy.

Contributions. Suppose that in a system of N nodes, of which a fraction q are noisy, a random node changes its state. This will lead active links connected to this node to become frozen, and vice versa. Depending on the type of node, we can approximate the contributions such a change would make to the difference in the absolute number of each of the active (frozen) $[a(f)]$ links kinds (nn , rr , and nr). If the node is

TABLE I. Possible updates of the targeted noise coevolving voter model, for arbitrary noise intensity ϵ , targeted fraction q , and rewiring probability p . Contribution given in numbers of links.

Updates with "normal" initial node												
	a	b	c	d	e	f						
Probabilities												
L0	$(1 - q)$	$(1 - q)$	$(1 - q)$	$(1 - q)$	$(1 - q)$	$(1 - q)$	$(1 - q)$					
L1	$P(nn^a)$	$P(nn^a)$	$P(nn^a)$	$P(nr^a)$	$P(nr^a)$	$P(nr^a)$	$P(nr^a)$					
L2	$(1 - p)$	p	p	$(1 - p)$	p	p	p					
L3	n/a	$(1 - q)$	q	n/a	$(1 - q)$	q	q					
Contributions												
nn^a	$-Q(nn^a)$	-1	-1	$-Q(nn^a)$								
nn^f	$Q(nn^a)$	+1		$Q(nn^a)$		+1						
nr^a	$-Q(nr^a)$			$-Q(nr^a)$		-1						
nr^f	$Q(nr^a)$		+1	$Q(nr^a)$								
Updates with "noisy" initial node												
	g	h	i	j	k	l	m	n	o	p	q	r
L0	q	q	q	q	q	q	q	q	q	q	q	q
L1	$P(rr^f)$	$P(rn^a)$	$P(rn^a)$	$P(rn^a)$	$P(rn^a)$	$P(rn^a)$	$P(rr^a)$	$P(rr^a)$	$P(rr^a)$	$P(rr^a)$	$P(rr^a)$	$P(rr^f)$
L2		$(1 - p)$	p	p	p	p	$(1 - p)$	p	p	p	p	
L3			$(1 - q)$	$(1 - q)$	q	q		$(1 - q)$	$(1 - q)$	q	q	
L4	$\epsilon/2$	$(1 - \epsilon/2)$	$(1 - \epsilon/2)$	$\epsilon/2$	$(1 - \epsilon/2)$	$\epsilon/2$	$(1 - \epsilon/2)$	$(1 - \epsilon/2)$	$\epsilon/2$	$(1 - \epsilon/2)$	$\epsilon/2$	$\epsilon/2$
rr^a	$-Q(rr^a)$	$-Q(rr^a)$		$-Q(rr^a)$		$1 - Q(rr^a)$	$-Q(rr^a)$	-1	$-Q(rr^a)$	-1	$1 - Q(rr^a)$	$-Q(rr^a)$
rr^f	$Q(rr^a)$	$Q(rr^a)$		$Q(rr^a)$	+1	$Q(rr^a)$	$Q(rr^a)$		$Q(rr^a) - 1$	+1	$Q(rr^a) - 1$	$Q(rr^a)$
nr^a	$-Q(rn^a)$	$-Q(rn^a)$	-1	$1 - Q(rn^a)$	-1	$-Q(rn^a)$	$-Q(rn^a)$		$1 - Q(rn^a)$		$-Q(rn^a)$	$-Q(rn^a)$
nr^f	$Q(rn^a)$	$Q(rn^a)$	+1	$Q(rn^a) - 1$		$Q(rn^a) - 1$	$Q(rn^a)$	+1	$Q(rn^a)$		$Q(rn^a)$	$Q(rn^a)$

normal, then changing its state will only affect the nn and nr links (i.e., links joining together normal nodes, and links between normal and noisy nodes). Just as before, let $L\rho_n^{a/f}$ and $L\rho_m^{a/f}$ be the number of, respectively, nn and nr links, either active or frozen. Then, using the mean-field approach, each normal node will have $2L\rho_n^{a/f}/(1 - q)N$ active or frozen nn links, and $L\rho_m^{a/f}/(1 - q)N$ active or frozen nr links. After the state change, the active links become frozen, and vice versa. Hence, for example, the difference to the number of active nn links would be $2L(\rho_n^f - \rho_n^a)/(1 - q)N$. The four base formulas are

$$Q(nn^a) = \frac{2L(\rho_n^a - \rho_n^f)}{(1 - q)N}, \quad Q(nr^a) = \frac{L(\rho_m^a - \rho_m^f)}{(1 - q)N},$$

$$Q(rn^a) = \frac{L(\rho_m^a - \rho_m^f)}{qN}, \quad Q(rr^a) = \frac{2L(\rho_r^a - \rho_r^f)}{qN}.$$

Since $L = N\mu/2$, let $N_n = 2(1 - q)/\mu$ and $N_r = 2q/\mu$. Then,

$$Q(nn^a) = \frac{2(\rho_n^a - \rho_n^f)}{N_n}, \quad Q(nr^a) = \frac{(\rho_m^a - \rho_m^f)}{N_n},$$

$$Q(rn^a) = \frac{(\rho_m^a - \rho_m^f)}{N_r}, \quad Q(rr^a) = \frac{2(\rho_r^a - \rho_r^f)}{N_r}.$$

$Q(nn^a)$ is the change in the number of frozen nn links as result of a normal node changing state, $Q(nr^a)$ is the corresponding change in the number of frozen nr links. Conversely, if a noisy node changes state, $Q(rr^a)$ would be the resulting difference in the number of frozen rr links, and $Q(rn^a)$ that in the frozen nr links. Note that $Q(rn^a)$ is not in general equal to $Q(nr^a)$.

The equations for the difference in the six link densities are obtained from summing the respective contributions from Table I, and normalizing by $1/L$ and N (to obtain the difference in a unit of time, defined as having N updates). For $\epsilon = 1$, this gives the system of equations found in the main text of the paper:

$$\Delta\rho_n^a = 2/\mu[(1 - p)(q - 1)P(nr^a)Q(nn^a) + (1 - p)(q - 1)P(nn^a)Q(nn^a) + (q - 1)pP(nn^a)],$$

$$\Delta\rho_n^f = 2/\mu\{-(q - 1)[P(nr^a) + P(nn^a)][(1 - q)p + (1 - p)Q(nn^a)]\},$$

$$\Delta\rho_r^a = 2/\mu\left[-\frac{q}{2}Q(rr^a) + \frac{q}{2}p(q - 1)P(rr^a) + \frac{q^2}{2}pP(rn^a)\right],$$

$$\Delta\rho_r^f = 2/\mu\left[\frac{q}{2}Q(rr^a) + \frac{q}{2}p(q - 1)P(rr^a) + \frac{q^2}{2}pP(rn^a)\right],$$

$$\Delta\rho_m^a = 2/\mu \left\{ -\frac{q}{2}Q(rn^a) - \frac{q^2}{2}pP(rn^a) + \frac{q}{2}p(1-q)P(rr^a) - (1-q)[p + (1-p)Q(nr^a)]P(nr^a) \right. \\ \left. - (1-q)(1-p)P(nn^a)Q(nr^a) \right\},$$

$$\Delta\rho_m^f = 2/\mu \left\{ \frac{q}{2}Q(rn^a) - \frac{q^2}{2}pP(rn^a) + \frac{q}{2}p(1-q)P(rr^a) + (1-q)[pq + (1-p)Q(nr^a)][P(nr^a) + P(nn^a)] \right\}.$$

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