

## XVII. ANALOG COMPUTER RESEARCH

Prof. E. A. Guillemin  
Prof. R. E. Scott

N. DeClaris  
Y. C. Ho

M. S. Macrakis  
T. E. Stern

### A. APPLICATIONS OF SIGNAL FLOW GRAPHS TO ANALOG COMPUTERS

With the aid of various flow-graph transformations, these two goals are to be attained: (a) the construction of a flow graph representing the fundamental relations between equation variables which will be physically realizable on a computer, and (b) the reduction of this flow graph to one that uses a minimum number of components. This latter factor is important for reasons of economy and accuracy.

#### 1. Transformations

In implementing these goals, the concept of flow-graph transformation is a useful tool. Basic transformations which may be performed on a linear flow graph are: cascade transformations, parallel transformations, replacement of a self-loop by a branch, and branch inversion. These transformations have been defined and discussed by Prof. S. J. Mason of this Laboratory (1).

Various special combinations of these basic transformations are of value in dealing with computer connection diagrams. An example is flow-graph inversion, which is defined as any combination of transformations on a flow graph that changes the classification of all terminal nodes without changing the fundamental relations between the variables. That is, all nodes which were originally sources must become either intermediate nodes or sinks, while all nodes which were originally sinks must become sources.

As an illustration of the properties of the flow-graph inversion, let us write a set of simultaneous equations in the matrix form

$$\underline{a} \underline{x} = \underline{s}$$

where the elements of  $\underline{a}$  may be linear differential operators. In this form, all the unknowns are to the left of the equality sign and all of the known functions of the independent variable are to the right. If a flow graph representing these relations is drawn, all of the unknowns appear as sources and all of the knowns as sinks. Normally, solving this set involves inversion of the coefficient matrix. This inversion process is a means of expressing the unknowns as functions of the knowns. In the same way, flow-graph inversion is a means of expressing the unknown nodes in terms of the known nodes in order to solve the equations of the flow graph. There is a direct analogy between flow-graph inversion and matrix inversion.

## (XVII. ANALOG COMPUTER RESEARCH)

### 2. Optimization Procedure

The basic steps used to proceed from a set of equations to the final connection diagram are: (a) Construct the flow graph from the original equations. (b) Invert the flow graph. (c) Utilize additional transformations to make the graph physically realizable on the proposed computer, to reduce the number of integrators to the theoretical minimum, and to reduce the total number of components to a minimum.

Let us assume that we have available an electronic analog computer containing only adders, integrators, phase-inverters (each of which introduces unavoidable phase inversion), and arbitrary function (of time) generators. As an illustration of the flow-graph procedure we shall obtain an optimum computer diagram for the following set of equations.

$$\ddot{x}_1 + \dot{x}_1 + x_1 + \ddot{x}_2 + \dot{x}_2 + x_2 + \dot{x}_3 = S_1(t)$$

$$\dot{x}_1 + x_1 + x_3 = S_2(t)$$

$$\dot{x}_2 + x_2 + x_3 = S_3(t)$$

Although the sum of the orders of the highest derivatives of each unknown in this set is 6, the determinant of the operational coefficients, and hence the true order of the set, is 4 (see ref. 2). Thus we should be able to obtain a computer connection involving only 4 integrators.

The steps in proceeding from the original flow graph to the final computer connection are shown in Fig. XVII-1. Figure XVII-1(a) is the original graph. (S is used to represent time differentiation.) The checked branches are inverted to obtain the graph of Fig. XVII-1(b). With the aid of additional transformations and the introduction of various auxiliary nodes, the final graph (Fig. XVII-1(c)) is obtained. In Fig. XVII-2, the final graph is represented in conventional computer notation and compared with another connection diagram derived for the same set of equations by a conventional method. Note that the conventional connection contains 2 more integrators, and a total of 3 more components than the connection derived through flow graphs.

T. E. Stern

### References

1. S. J. Mason, Feedback theory – some properties of signal flow graphs, Technical Report No. 153, Research Laboratory of Electronics, M. I. T., 1953; and Proc. I. R. E. 41, 1144-1156 (Sept. 1953).
2. F. B. Hildebrand, Advanced calculus for engineers (Prentice-Hall, New York, 1950) p. 23.

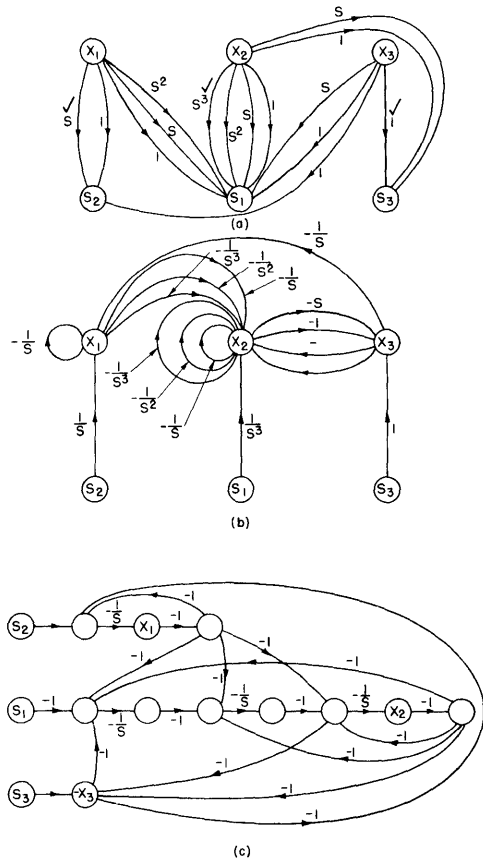


Fig. XVII-1  
Evolution of the flow graph.

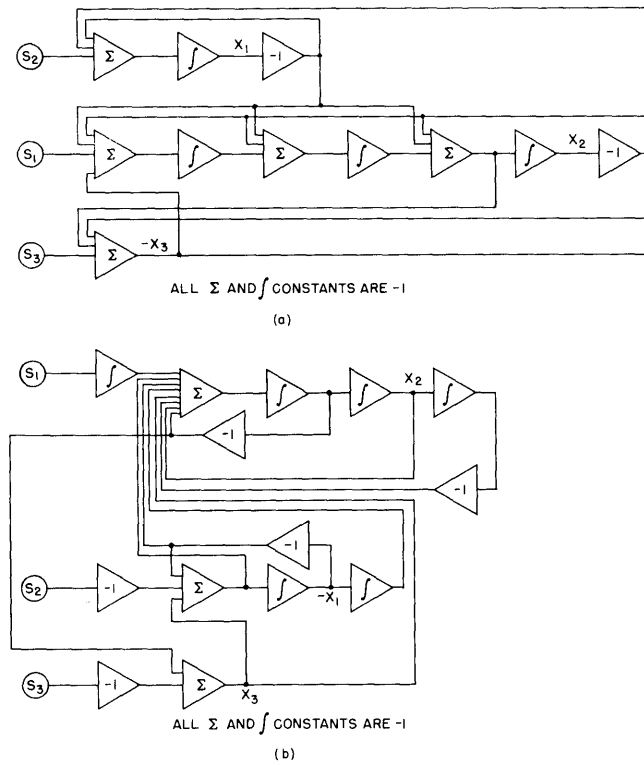


Fig. XVII-2  
Computer connection diagram derived (a) from flow graphs of Fig. XVII-1 and (b) by conventional methods.

## (XVII. ANALOG COMPUTER RESEARCH)

### B. TIME-DOMAIN SYNTHESIS BY DELAY-LINE TECHNIQUES

An artificial delay line is being used to evaluate some techniques for time-domain synthesis. The first step in time-domain synthesis usually involves the determination of the impulse response  $h(t)$  of a network. Dr. M. V. Cerrillo's work on scanning functions (1) shows that, in general, through the solution of a particular set of simultaneous equations, it is possible to determine  $h(t)$  so that it obeys the following relation

$$G(s) = F(s) \sum_{k=0}^n a_k s^k = F(s) H(s) \quad (1)$$

where  $G(s)$  is the Laplace transform of the output time function  $g(t)$ ;  $F(s)$  is the Laplace transform of the input time function  $f(t)$ ; and  $H(s)$  is the Laplace transform of the impulse response  $h(t)$ . This relation will hold for small values of  $s$ ; that is,  $g(t)$  will follow the desired response except at points of discontinuity of the input time function  $f(t)$ .

Dr. Cerrillo's scanning function, upon investigation, turns out to be very similar to the transfer functions of sampled-data systems derived from a different basis (2, 3). Certain simple examples have been checked analytically and experimentally, and found to give similar results from both methods of approach. There thus exists a distinct possibility of applying the techniques of one method to the other to facilitate the synthesis procedure. Further investigations are in progress.

Y. C. Ho

#### References

1. This work will be discussed in the forthcoming Technical Report No. 270 by M. V. Cerrillo.
2. J. M. Salzer, Frequency analysis of digital computers operating in real time, Proc. I. R. E. 42, 457-466 (Feb. 1954).
3. W. K. Linvill, Use of sampled functions for time domain synthesis, Proc. N. E. C. 9, 533-542 (Sept. 1953).

### C. DRIVING-POINT IMPEDANCE OF RC NETWORKS TERMINATED IN AN INDUCTANCE

The importance of LC networks terminated in a 1-ohm resistance was well demonstrated by Darlington (1) in his method of driving-point impedance synthesis. This study is undertaken in an attempt to establish the effect on an RC driving-point impedance of adding a single inductance at some point in the circuit.

Consider an RC network terminated in an inductance  $L$ , shown in Fig. XVII-3. In general, for a two-pair terminal network we have

$$\left. \begin{aligned} E_1 &= z_{11}I_1 + z_{12}I_2 \\ E_2 &= z_{12}I_1 + z_{22}I_2 \end{aligned} \right\} \quad (1)$$

Since, in this case,  $E_2 = -Ls I_2$ , it is easy to derive

$$Z_{11} = \frac{E_1}{I_1} = \frac{z_{11}z_{22} - z_{12}^2 + z_{11} Ls}{z_{22} + Ls} \quad (2)$$

or

$$Z_{11} = z_{11} \frac{1/y_{22} + Ls}{z_{22} + Ls} \quad (3)$$

where

$$y_{22} = \frac{z_{11}}{z_{11}z_{22} - z_{12}^2}$$

is the short-circuited driving-point admittance of the RC network.

It is well known that for an RC network the driving-point impedance and admittance have real negative poles and zeros which alternate along the real axis of the  $s$ -plane.

Therefore

$$z_{11} = \frac{P(s)}{Q(s)} k_1 = k_1 \frac{\prod_{i=1}^{n'} (s + p_i)}{\prod_{i=1}^{m'} (s + q_i)} \quad (4)$$

where  $n' = m'$ , or  $n' + 1 = m'$ , and  $q_1 < p_1$ . Similarly,

$$z_{22} = k_2 \frac{D(s)}{Q(s)} = k_2 \frac{(s + d_1)(s + d_2) \dots}{(s + q_1)(s + q_2) \dots} \quad q_1 < d_1 \quad (5)$$

$$y_{22} = k_3 \frac{M(s)}{N(s)} = k_3 \frac{(s + m_1)(s + m_2) \dots (s + m_m)}{(s + n_1)(s + n_2) \dots (s + n_n)} \quad m_1 < n_1 \quad (6)$$

By substitution, Eq. 3 becomes

$$Z_{11} = \frac{P(s) N(s) + c_1 sLM(s)}{M(s) D(s) + c_2 sLQ(s)} c_3 \quad (7)$$

where

$$c_1 = k_3, \quad c_2 = \frac{1}{k_2}, \quad c_3 = \frac{k_1}{k_2 k_3}$$

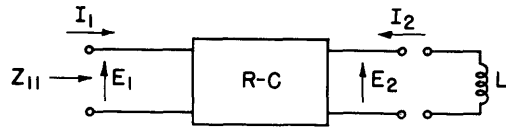


Fig. XVII-3  
RC network terminated to one inductance.

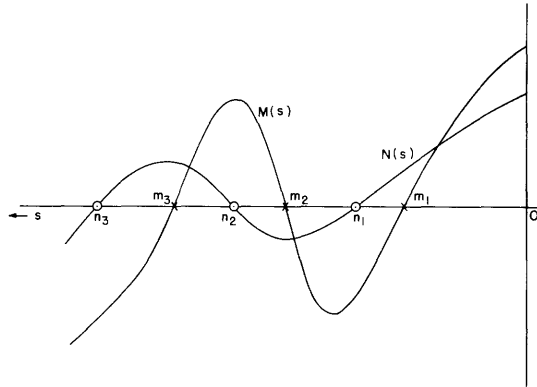


Fig. XVII-4  
The polynomials  $M(s)$  and  $N(s)$  for real  $s$ .

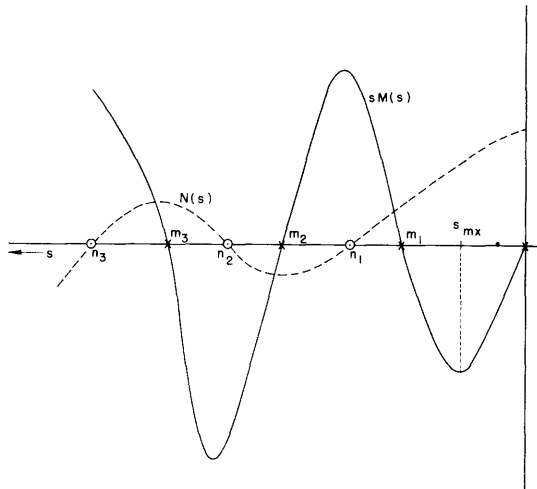


Fig. XVII-5  
The polynomial  $sM(s)$  for real  $s$ .

Let us study the polynomial

$$R(s) = N(s) + c_1 L s M(s) \quad (8)$$

$N(s)$  and  $M(s)$  have all of their roots real negative ( $-n_1, -n_2, \dots, -n_n$ , and  $-m_1, -m_2, \dots, -m_m$ ) which alternate when arranged in a sequence according to their ascending magnitude. A sketch of  $N(s)$  and  $M(s)$  is given in Fig. XVII-4 for  $s$  real and negative. Both  $M(s)$  and  $N(s)$  start positive, since  $M(0) = m_1 m_2 m_3 \dots m_m$ , and  $N(0) = n_1 n_2 n_3 \dots n_n$ .

A plot of the polynomial  $s M(s)$  is given in Fig. XVII-5. Observe that  $s M(s) < 0$  for  $0 > s > -m_1$ , since  $M(s)$  is positive for that region and  $s$  is negative real.

According to the fundamental theorem of algebra (2), the total number of roots of the polynomial  $R(s)$  is  $m + 1$ . By inspection of Fig. XVII-5 it is obvious that regardless of the magnitude of  $N$ ,  $M$ , and  $L$  there will be one, and only one, zero of  $R(s)$  in the region  $-n_i > s > -m_{i+1}$ , where  $i = 1, 2, \dots, m$ . Therefore, regardless of the value of  $L$  the polynomial  $R(s)$  will always have  $m-1$  real and negative roots. No real roots exist in the intervals  $-m_i > s > -n_i$  where  $i = 1, 2, \dots, m$ .

There remain two additional roots. If these roots are to be real, at least one must occur in the region

$$0 < s < -m_1 \quad (9)$$

However, by reference to Fig. XVII-5 it is possible to select a value  $L$  such that no real root of  $R(s)$  exists in the interval  $0 < s < -m_1$ . Hence, by elimination, the two remaining roots must be complex conjugates. As a result the following can be stated.

**Theorem:** The driving-point impedance of an RC network terminated to an inductance will have at most one pair of complex conjugate zeros and one pair of complex conjugate poles.

**Corollary:** The driving-point impedance of any 2-terminal linear passive RLC network may have any number of pairs of complex conjugate poles up to, and not exceeding, the total number of nonsuperfluous inductors or capacitors, whichever is the least.

A similar analysis can be carried out for an RL network terminated to a capacitor.

N. DeClaris

#### References

1. S. J. Darlington, J. Math. Phys. XVIII-4, 280 (1939).
2. L. L. Walsh, Location of the critical points of rational functions in the complex domain, Am. Math. Soc. Colloquium Publication, Vol. 34 (1950).