# Viscoelastic Mobility Problem Using A Boundary Element M ethod 

Nhan Phan-Thien ${ }^{1}$ and Xi J un $\mathrm{Fan}^{2}$<br>${ }^{1}$ Division of BioEngineering<br>The National University of Singapore<br>Singapore 119260<br>${ }^{2}$ Institute of High Performance Computing<br>Singapore, 118261

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#### Abstract

In this paper, the complete double layer boundary integral equation formulation for Stokes $\ddagger$ ows is extended to viscoelastic $\ddagger$ uids to solve the mobility problem for a system of particles, where the nonlinearity is handled by particular solutions of the Stokes inhomogeneous equation. Some techniques of the meshless method are employed and a point-wise sol ver is used to solve the viscoelastic constitutive equation. Hence volume meshing is avoided. The method is tested against the numerical solution for a sphere settling in the Odroyd-B $\ddagger$ uid and some results on a prolate motion in shear $\ddagger$ ow of the Oldroyd-B $\ddagger$ uid are reported and compared with some theoretical and experimental results.


## 1 Introduction

In the mobility problem, one wishes to ..nd the rigid body motions of a group of particles in a $\ddagger$ uid, given the external forces/ torques acting on them, and/or the ambient $\ddagger o w$ they are subjected to. Mobility problems are central in understanding particle interactions with the surrounding and consequently the evolution of microstructure in a complex $\ddagger$ uid. The mobility problem in a viscous $\ddagger$ uid is well understood and well documented, e.g., Goldman et al. [2], Kim and K arrila [1].

In a viscoelastic $\ddagger u i d$, qualitatively dixerent behaviour in the particle motion has been predicted and indeed observed, for example, J oseph et al. [3]. In the absence of inertia, a sphere settling in a viscous $\ddagger$ uid parallel to a planewall will not deviate from its vertical path. Inertia and weak elasticity (using the secondorder $\ddagger$ uid model) are predicted to push the particle away from the wall, in contrast to the observation of sphere moving toward the wall at a Deborah number of O(1), Becker et al. [4]. There are indications that three dimensionality is an important factor, in as much as some qualitatively dixerent behaviour only occurs in three dimensional $\ddagger$ ows. In a recent numerical simulation Singh and J oseph [5], using a ..ctitious domain method and the Oldroyd-B model, were able to show that the particle/ wall interaction is indeed a three-dimensional exect, and that the sphere moves toward the wall to a preferred position (which does not occur for two-dimensional $\ddagger o w s$ involving cylinders). This is due to normal (J oseph and Feng [6]), or shear stress contributions (Feng et al. [7]) from viscoelastic exects.

When the particle is slender, it tends to fall with its broad side parallel to gravity when viscoelastic exects dominate, and perpendicular to gravity when inertia dominates (J oseph and Liu [8], Huang et al. [9]). In a simple shear $\ddagger$ ow and if the $\ddagger$ uid is viscous, a slender particle undergoes a periodic motion known as J exery's orbit (J exery [10]), and this information has been used in constructing useful constitutive equations for ..bre suspension (Hinch and Leal [11], Dinh and Armstrong [12], Folgar and Tucker [13], Phan-Thien and Graham [14]). It would be useful to ..nd out how much if indeed viscoelasticity modi..es J exery's orbit. In order to investigatethis, one needs a reliable code to solve the complex threedimensional mobility problem in a viscoelastic $\ddagger$ uid (given the driving force and ambient $\ddagger$ ow, calculate the rigid-body motion of the particles in a viscoelastic $\ddagger u i d)$. There are several robust numerical methods based on the ..nite element techniques that can, in principle, be applied to this problem. However, the massive computation requirement coupled with the need to re-mesh the $\ddagger$ ow domain at every time step make these methods unattractive at the present time. J oseph and his co-workers have developed a very ed cient technique based on a distributed Lagrange multiplier (DLM) and ..ctitious domain method [15], which
they applied successfully to a variety of problems. We found the method indeed e¢ cient, and produced qualitative good results, but may lack the precision required for a quantitative assessment. Concurrent with further developing the DLM method, we also investigate an alterative technique based on an indirect boundary element method (BEM), the Completed Double Layer Boundary Element Method (CDLBEM, $K$ im and K arrila [1], Phan-T hien and K im [16]). This is suitably modi..ed for viscoelastic $\ddagger$ ow calculation. The main attraction of the boundary element method is a reduction in the dimensionality of the problem (only a three-dimensional surface mesh needs be generated), and translating and rotating mesh to a new position can be accomplished without re-meshing. Non-linearities associated with viscoelasticity, modelled by the Oldroyd-B $\ddagger$ uid, are handled by the particular solution method [17] using a number of moving points, in the same spirit as the meshless method [18] [19]. In this paper, we report a general method for solving the mobility problem in an Oldroyd-B $\ddagger$ uid, but other models could have been chosen. We start with a description of the method, followed by a detailed implementation. Code validation is done with the $\ddagger$ ow past a sphere, where comparison with axisymmetric results of Tiefenbruck and Leal [20] is made. The results for shear $\ddagger 0 w$ past an ellipsoid are then presented.

## 2 Formulation

The motion of an incompressible viscoelastic $\ddagger$ uid is governed by the following equations

$$
\begin{equation*}
r \quad \phi^{3} / 4=1 / \frac{D u}{D t} ; \quad r \quad \phi u=0 ; \quad x 2 \mathrm{~V} ; \tag{1}
\end{equation*}
$$

where $V$ is the $\ddagger$ ow domain, $1 / 2$ is the $\ddagger$ uid density, $u$ is the velocity ..eld, and $D=D t$ is the material time derivative. To these equations, some relevant boundary/initial conditions are imposed. For the mobility problem, one has a ..nite number ( $M$ ) of rigid inclusions in the viscoelastic $\ddagger$ uid, labelled $n=1 ;::: M$; and the external force $\mathrm{F}^{\mathrm{n}}$ and torque $\mathrm{T}^{\mathrm{n}}$ on a particle n are given,

$$
\begin{equation*}
F^{n}={\underset{S_{n}}{ }}_{Z} t(y) d S(y) ; \quad T^{n}={\underset{S_{n}}{ }}_{Z}\left(x_{i} x_{c}^{(n)}\right) £ t(y) d S(y) ; \tag{2}
\end{equation*}
$$

where $S_{n}$ is its bounding surface, $t=3 / 4 \not 4 n$ is the surface traction, $n$ is the outward unit vector on $S_{n}$; and $x_{c}^{(n)}$ is the mass centre of particle $n$ : The ambient $\ddagger 0 w$ may also be prescribed:

$$
\begin{equation*}
u(x)=u^{1}(x) ; \quad j x j!1: \tag{3}
\end{equation*}
$$

It is required to ..nd the velocity ..eld everywhere in $V$; and in particular, the rigid body motion of particle n

$$
\begin{equation*}
u(x)=U^{n}+!{ }^{n} £\left(x_{i} x_{c}^{(n)}\right) ; \quad x 2 S_{n} \tag{4}
\end{equation*}
$$

where $U^{n}$ is the translational and $!{ }^{n}$ is the angular velocity of $n$ :
The total stress tensor in a viscoelastic $\ddagger u i d$ may be arbitrarily decomposed as

$$
\begin{equation*}
3 / 4=3 / 4+i^{v} ; \tag{5}
\end{equation*}
$$

where $3 / \mathrm{N}^{\mathrm{N}}$ is a Newtonian stress tensor (which is usually, but not necessarily, the "solvent contribution"),

$$
\begin{equation*}
3 / 4=i p l+1 \quad r u+r u^{\top} \tag{6}
\end{equation*}
$$

with $p$ the hydrostatic pressure, ${ }^{1}$ a conveniently chosen viscosity value, $r u$ the velocity gradient, and $\dot{¿}^{v}$ is the "polymer contribution" (the remaining part of the total stress tensor), and is given by a suitable constitutive equations. With this stress splitting, the balance of momentum becomes

$$
\begin{equation*}
r \quad \phi^{3 / 4}=\frac{1 / 2}{2} d t i r \quad i^{v}: \tag{7}
\end{equation*}
$$

### 2.1 CDLBEM Formulation for Viscoelastic Flow

When inertial and viscoelastic terms are negligible compared to the Newtonian contribution $r \quad \phi^{3} / 4^{N}$, Eq. (7) is linear and can be solved by the conventional boundary element method, given some suitableboundary conditions. The advantage of the BEM is that it reduces the dimensionality of the problem by one. For
a three-dimensional problem it reduces to a threedimensional surface computational domain, rather than a full threedimensional domain, and therefore avoids volume meshing. Re-meshing after every time step is also avoided; the surface mesh can simply be translated and rotated with the particles. When inertial and viscoelastic terms are moderate in size, the terms containing the velocity gradients and stress ..elds on the right hand side of the momentum equation are usually regarded as known pseudo-body forces in an iteration process, and (7) becomes an inhomogeneous dixerential equation. The pseudo-body force terms are accounted in the boundary element formulation as volume integrals, which are evaluated based on the velocity and stress ..eld obtained at the previous iteration (Tran-Cong and Phan-Thien [25]). A volume mesh is usually required for this purpose and therefore negates the gain in the reduction of dimensionality.

An alternative is to use a particular solution of the Navier equations to replace the volume integration in the boundary integral formulation (Coleman et al. [17], Zheng et al. [26], N guyen-Thien [27]). This particular solution can be expressed analytically and volume integration can be avoided. However, we have to be careful that the particular solution used is equal to the volume integral terms, otherwise convergence to the correct solution is not guaranteed. The main principle is that the general solution of the inhomogeneous equation can be treated as the superposition of a general solution of the homogeneous equation and a particular solution of the inhomogeneous equation. The solution of the $\ddagger 0 w$ problem is obtained, when the prescribed boundary conditions are satis..ed. Hence the solution of Eq. (7) can be decomposed as

$$
\begin{equation*}
3 / 4=3 / 4+3 / 4 ; \tag{8}
\end{equation*}
$$

where $3 / 4$ is the solution of the homogeneous equation:

$$
\begin{equation*}
r \phi^{3} / 4^{H}=0 ; \tag{9}
\end{equation*}
$$

and $3 / 8$ is a particular solution of the inhomogeneous equation:

$$
\begin{equation*}
r \phi^{3} / 4=i r \phi_{i}^{v}+1 / \frac{D u}{D t} \tag{10}
\end{equation*}
$$

where the right hand side is regarded as a known function. The total stress is

$$
\begin{equation*}
3 / 4=3 / 4+3 / 4+i^{v} ; \tag{11}
\end{equation*}
$$

and the traction at a point on the surface is

$$
\begin{equation*}
\mathrm{t}=\mathrm{t}^{\mathrm{H}}+\mathrm{t}^{\mathrm{p}}+\mathrm{t}^{\mathrm{v}} \tag{12}
\end{equation*}
$$

where $t^{H}=3 / 44 n$ and $u^{H}$ are traction and velocity ..elds of the homogeneous solution, $t^{P}=3 / 8 \quad \mathrm{dn}$ and $u^{p}$ are those of the particular solution, and $\mathrm{t}^{\mathrm{v}}=i^{\mathrm{v}}$ 亿n is the contribution to the traction from the viscoelastic stress. The velocity ..eld is

$$
\begin{equation*}
u=u^{H}+u^{P}: \tag{13}
\end{equation*}
$$

Boundary conditions can either be velocity and/ or traction boundary conditions; these can betranslated into the boundary conditions for the homogeneous solution

$$
\begin{align*}
u^{H} j_{s} & =u j_{s} i u_{s}^{p} ;  \tag{14}\\
t^{H} j_{s} & =t j_{s} i t^{P} j_{s} i t^{v} j_{s} ;
\end{align*}
$$

where $u j_{s}$ and $t j_{s}$ are the prescribed boundary conditions of the $\ddagger o w$ problems.
Since $3 / /^{4}$ satis..es the homogeneous equation (9), the velocity ..eld of the homogeneous solution can be expressed in terms of the double layer density ' (K im and K arrila [1]),

$$
\begin{equation*}
u^{H}(x)=u^{1}(x)+{\underset{s}{L}}_{K}(x ; y) q^{\prime}(y) d S(y) ; \quad x \quad 2 V ; \tag{15}
\end{equation*}
$$

where $\mathrm{u}^{1}(\mathrm{x})$ is the ambient deformation (i.e., the deformation in the absence of particles), and $\mathrm{K}(\mathrm{x} ; \mathrm{y})$ is the double layer kernel. When x is located on the surface S ; the double layer suxers a jump and the boundary integral equation for the homogeneous solution can be written as

$$
\begin{equation*}
u^{H}(x) i u^{1}(x)==^{\prime}(x)+\underbrace{K}_{s}(x ; y) q^{\prime}(y) d S(y) ; \quad x \quad 2 S: \tag{16}
\end{equation*}
$$

Using (13) and the no-slip boundary conditions on $\mathrm{S}_{\mathrm{n}}$ leads to

> z

$$
\begin{equation*}
U^{n}+!^{n} £\left(x ; x_{c}^{(n)}\right) ; u^{p}(x) ; u^{1}(x)={ }^{\prime}(y)+{ }_{s}^{2} K(x ; y) q^{\prime}(y) d S(y) ; \quad x 2 S_{n}: \tag{17}
\end{equation*}
$$

Using the completion process and dełation technique ( $K$ im and $K$ arrila [1]), we obtain the ..nal integral equation that is suitable to numerical implementation for multiparticle system without a container,

$$
\begin{equation*}
(1+\mathrm{H})^{\prime}=\mathrm{b} ; \tag{18}
\end{equation*}
$$

where
where the sum is taken over $\mathrm{i}=1 ;::: ; 6 ; \mathrm{k}=1 ;:: \underset{\mathrm{Z}}{\mathrm{M}}$; the angular brackets denote the natural product

$$
\begin{equation*}
\mathrm{ra} ; \mathrm{bi}={ }_{\mathrm{s}} \mathrm{a} \text { фbdS; } \tag{20}
\end{equation*}
$$

' (k;i) is the normalized (with respect to the natural product) eigenvector of $K$, representing the six rigid body motion modes ( $\mathrm{i}=1 ; 2 ; 3$ : translational, $\mathrm{i}=4 ; 5 ; 6$ : rotational) of particle $\mathrm{k}=1 ;::: ; \mathrm{M} ; \mathrm{K}$ is the double layer (integral) operator,

$$
\begin{equation*}
K(\Phi)=x_{k}^{x} \quad S_{k}^{Z} K(x ; y) \Phi^{\prime}(y) d S(y) ; \tag{21}
\end{equation*}
$$

and b is the known vector

$$
\begin{align*}
b= & i u^{p} i^{1} u_{i} x^{( } F_{(k)}+F_{(k)}^{p}+F_{(k)}^{v} \\
& i \frac{1}{2}^{h}\left(T_{(k)}+T_{(k)}^{p}+T_{(k)}^{v}\right) \notin r^{i} \dot{q} \frac{G\left(x ; x_{c}^{(k)}\right)^{1 / 4}}{8^{1 / 4}}: \tag{22}
\end{align*}
$$

In (22), $\mathrm{F}_{(\mathrm{k})}$ and $\mathrm{T}_{(\mathrm{k})}$ are external force and torque acting on particle $\mathrm{k} ; \mathrm{F}_{(\mathrm{k})}^{\mathrm{p}} ; \mathrm{F}_{(\mathrm{k})}^{v} ; \mathrm{T}_{(\mathrm{k})}^{\mathrm{p}}$ and $\mathrm{T}_{(\mathrm{k})}^{v}$ are the contributions from the particular solution and the viscoelastic stress to the forces and torques on particle k:

$$
\begin{align*}
& F_{(k)}^{\vee}={ }_{S_{k}} \mathrm{t}^{\vee}(y) d S(y) ; \quad T_{(k)}^{\vee}={ }_{S_{k}}\left(x_{i} x_{c}^{(k)}\right) £ \mathrm{t}^{\vee}(y) d S(y) ; \tag{23}
\end{align*}
$$

and $\mathrm{G}\left(\mathrm{x} ; \mathrm{x}_{\mathrm{c}}^{(\mathrm{k})}\right)$ is the single layer kernel (Stokeslet):

$$
\begin{equation*}
\frac{G\left(x ; x_{c}^{(k)}\right)}{8^{1 / 4}}=1+\frac{r r}{r^{2}} ; \quad r=x_{i} x_{c}^{(k)}: \tag{24}
\end{equation*}
$$

Here we assume the inertial forces and torques on all particles are negligible. The total forces and torques acting on particles consist of the components contributed from the external ..ed, particular solution and viscoelastic stress

$$
\begin{align*}
F_{(n)}^{H}+F_{(n)}^{P}+F_{(n)}^{V}+F_{(n)} & =0 ;  \tag{25}\\
T_{(n)}^{H}+T_{(n)}^{P}+T_{(n)}^{v}+T_{(n)} & =0: \tag{26}
\end{align*}
$$

In the completion process of the solution space, we need to use the force and torque on particle $n, F_{(n)}^{\mathrm{H} \text {;ext }}=$ $i F_{(n)}^{H}$ and $T_{(n)}^{H ; e x t}=i T_{(n)}^{H}$, for the homogeneous solution on the right hand of Eqs. (22) and (28).

The rigid body motion of particles can be extracted from the solutions of the double layer densities:

$$
\begin{equation*}
U_{i}^{(k)}=i{\frac{1}{S^{(k)}}}_{D_{1}(k ; i) ; i^{E} ; \quad!_{i}^{(k)}=i{\frac{1}{I_{i}^{(k)}}}^{D}(k ; i+3) ; i^{E} ; \quad i=1 ; 2 ; 3 ; ~}^{\text {; }} \tag{27}
\end{equation*}
$$

where $S^{(k)}$ is the surface area of particle $k$; and $I_{i}{ }^{(k)}$ represents the surface moment of area of $k$ :
When the double layer densities are known, the velocity at a ..eld point $x$ can then be expressed as

$$
\begin{gather*}
u(x)=u^{P}(x)+u^{1}(x)+X_{k}^{Z} K_{i j}(x ; y)^{\prime}{ }_{j}(y) d S(y) \\
\left.\left.+X_{k}^{( } \quad F_{(k)}+F_{(k)}^{p}+F_{(k)}^{v} i \frac{1}{2}{ }_{\left(S_{k}\right.}^{h} T_{(k)}+T_{(k)}^{p}+T_{(k)}^{v}\right) £ r^{i}{ }_{q} \frac{G\left(x ; x_{c}^{(k)}\right)}{8^{1 / 4}}\right) \tag{28}
\end{gather*}
$$

### 2.2 Particular Solutions

Now the problem reduces to how to obtain the particular solution of Eq. (10). If we denote the right side of this equation to be if(x), we obtain

$$
\begin{equation*}
3 / p_{j} ; j+f_{i}=0: \tag{29}
\end{equation*}
$$

The problem can be conveniently extended to linear elasticity the particular solution is sought from the G alerkin vector, G, where

$$
\begin{equation*}
r^{4} G_{i}+\frac{f_{i}}{1}=0 \tag{30}
\end{equation*}
$$

It is possible to obtain a analytical solution of $E$ q. (30) when $f_{i}$ is a radial basis function (Coleman et al. [17]). Thus we assume that $f_{i}$ can be approximated by a sum of radial basis functions $\tilde{A}$;

$$
\begin{equation*}
i \frac{f_{i}}{1}={ }_{n=1}^{N} ®_{n} \tilde{A}\left(\frac{j x i x_{n} j}{n}\right) ; \tag{31}
\end{equation*}
$$

where ® $\AA_{n}$ are constants (determined by ..tting), and seek a particular solution $G_{i}$ of the following form

$$
\begin{equation*}
G_{i}={ }_{n=1}^{N} ®_{n}{ }^{-4}{ }_{n} \dot{A}\left(\frac{j x i x_{n} j}{{ }_{n}}\right): \tag{32}
\end{equation*}
$$

With $F=j X_{i} X_{n} j={ }_{n}$, where ${ }^{-} n$ is a suitably chosen constant for point $X_{n}$ and usually equal to or larger than the distance to the closest neighbouring point. Introducing $\hat{A}(F)=K A ́(F)$, a simple equation for $\hat{A}(F)$ is obtained (Zheng et al. [26])

$$
\begin{equation*}
\frac{d^{4}}{d k^{4}} \hat{A}(F)=k \tilde{A}(k): \tag{33}
\end{equation*}
$$

For a given $\tilde{A}(F)$; it is not di $¢$ cult to integrate the above equation and obtain a particular solution, $\hat{A}(F)$. Then $\mathrm{G}_{\mathrm{i}}$ is obtained from Eq. (32); $u^{p}$ can be determined from the $G$ alerkin vector. The coed cients, ®in, are determined by solving a system of linear algebraic equations (31) based on the values of $f=1$ at $N$ points. The functional form of $A(k)$ depends on the radial basis function chosen for $\tilde{A}(k)$. Several kinds of basis function have been investigated. We adopt the exponential basis function

$$
\begin{equation*}
\tilde{A}(F)=\exp \left(; F^{2}\right) \tag{34}
\end{equation*}
$$

because it decays rapidly with $\mathrm{F}_{\text {, leading to }}$ a quick convergence when solving Eq. (31) for $\circledR^{\circ}$ iteratively. W ith this choice of $\tilde{A}(F)$, a particular solution of Eq. (33) is
where erf is the error function.

### 2.3 Oldroyd-B Fluid

One of the popular constitutive equations for dilute polymer solutions is the Oldroyd-B $\ddagger$ uid, which is a reasonable model for the B oger $\ddagger$ uid in moderate shear rate regime. In this model, the stress tensor can


Figure 1: Fixed and moving ..eld points for a 2D case for illustration. Open circles denote the surface element nodes, ..lled circles denote the moving points and the plus signs denote the ..xed points.
be split into two parts: a Newtonian plus a viscoelastic stress, as we did in Eq. (5). The latter can be expressed in the familiar Upper Convected Maxwell (UCM) equation:

$$
\begin{equation*}
i^{v}+,\left(\frac{@}{\oint e^{v}}+u \phi r i^{v} i r u^{\top} \phi i^{v} i i^{v} \phi r u\right)=\left({ }_{r}^{\prime} ; 1\right)^{10}- \tag{36}
\end{equation*}
$$

where ${ }^{\prime}{ }_{r}={ }^{\prime}=\frac{1}{T}$ is the relative viscosity of polymer solutions, , is the relaxation time of the $\ddagger$ uid and ${ }_{-}^{\circ}=r u+r u^{\top}$ is twice the strain rate tensor. Introducing the con..guration tensor C

$$
\begin{equation*}
i^{v}=\left({ }_{r}^{\prime} ; 1\right)^{1}-\left(C_{i} \quad 1\right) ; \tag{37}
\end{equation*}
$$

and substituting it into the constitutive equation for the Oldroyd-B $\ddagger$ uid, we have

$$
\begin{equation*}
C+,{ }^{\mu} \frac{d}{d t} C i r u^{\top} \phi C ; C \phi r u^{\text {q }}=1: \tag{38}
\end{equation*}
$$

In the present simulation, we solve the Eq. (38) for the con..guration tensor and then obtain viscoelastic stress through Eq. (37).

## 3 Numerical Methods

### 3.1 Field points

One of the important features of the present method is to avoid volume meshing in solving the constitutive equation and obtaining the particular solution in the $\ddagger$ ow domain. This makes the method $\ddagger$ exible in dealing with problems with complex moving boundaries. Similar to the meshless methods (Belytschko et al. [18]; Duarte and Oden [19]; Oñate et al. [28]), we use distributed points in the computational domain instead of volume meshing to do numerical interpolation, dixerentiation and to solve dixerential equations. It is obvious that if the number of points is large, and if they are distributed evenly in the ..eld, the solution would be more accurate and stable. However, the computation time would increase with the number of points. We are dealing with in..nite $\ddagger$ ow domain problems, and it would require an in..nite number of ..eld points to be distributed in whole domain. Fortunately, for the boundary integral equations, what we need to know is just the values of the velocities and tractions on the boundary. We would like to reduce the number of points as many as possible, provided the solution is stable and accurate enough for the problems
in hand. Hence we may distribute more points in the area relatively close to the boundaries to capture potentially large velocity and stress gradients there.

The particles will move along sometrajectories during the simulation. We thus use a coordinate system which is located at and moves with the mass centre of the particle system and classify ..eld points into two categories: the points ..xed relatively to the coordinate system and the points moving and rotating with each particle. We call the former the ..xed points and the latter the moving points. The ..eld points in a 2D case for an elliptical particle are sketched in Fig. 1. The moving points are represented by ..lled circles, which are distributed in a thin layer around the surface of particle. The ..xed points are represented by the plus signs and distributed in a larger area including inside the particle. The ..xed points can be either regularly or randomly distributed. From the ..gure, it is seen that some points are located inside the particle. Hence we have to detect which points are inside the particle and disable them after moving the particle to a new position at each time step. To detect if a point is inside of an ellipsoids, we employed Perram's contact function [29]. Some ..xed points, either coincident with, or too close to moving points, are all disabled in this process.

### 3.2 Fixed Least Square $M$ ethod

The moving least square method (Lancaster and Salkauskas [30]) has been widely used in meshless methods, such as the element free Galerkin method (Belytschko et al. [18]), the reproducing kernel particle method (Swegle et al. [31]), the h i p clouds (Duarte and Oden [19]), and the ..nite point method (Oñate et al. [28]), to name a few. This is a locally ..tted technique based on randomly distributed points. A similar technique called the ..xed least square is employed in the present method. The advant age of the ..xed least square method is its simplicity in calculating derivatives but its results are more sensitive to the support chosen than those of the moving least square method. However, the support dependence is not a serious disadvantage here. This is explained below.

First, we outline the .. xed least square method. A local approximation of function $u$ at $x^{1 / 2-}$ y can be de..ned as

$$
\begin{equation*}
L_{y} u(\gg)={ }_{i=1}^{K} a_{i}(y) P_{i}(>) \tag{39}
\end{equation*}
$$

where - y is the compact support of y ; $\mathrm{P}_{\mathrm{i}}$ is the i -th basis function, and » is the local coordinates at y :

$$
\begin{equation*}
\gg=\left[\left(x_{1} i y_{1}\right)=\mathrm{n}_{1} ;\left(x_{2} i y_{2}\right) \neq n_{2} ;\left(x_{3} i y_{3}\right) \neq \mathrm{f}_{3}\right] \tag{40}
\end{equation*}
$$

with $h_{i}$ the size of the support. We usually use monomials $P_{i}(»)_{i=1}^{k}$ as the basis functions. In threedimensional space ( $x_{1} ; x_{2} ; x_{3}$ ), they can be expressed in the local coordinates of $y$ as
where $k$ is the order of the monomials. If $P_{i}(\gg)_{i=1}^{K}{ }^{0}$ are linearly independent over the given $N(N, K)$ points, $x_{1} 2-y$; the coeq cients, $a_{i}(y)$, are determined by the least square method, i.e., to ..nd $a_{i}^{x}(y)$ such that

$$
\begin{equation*}
J\left(a^{x}\right)=u\left(x_{1}\right) i_{i=1}^{K} a_{i}^{x}(y) P_{i}\left(>_{1}\right) ; u\left(x_{1}\right) \sum_{i=1}^{K} a_{i}^{x}(y) P_{i}\left(>_{1}\right) \quad!\quad j(a) ; \tag{42}
\end{equation*}
$$

where $>_{1}$ is the position vector of point $x_{l}$ in the local coordinates, and ( $\$ \phi_{y}$ is a weighted inner product in the support of $y,-y$ :

$$
\begin{equation*}
(u ; v)_{y}=\underbrace{\mathcal{N}}_{1} u\left(>_{\mid}\right) W_{l}(y) v\left(>_{\mid}\right) \tag{43}
\end{equation*}
$$

where $W(y)$ is a weighted function, $W(y)>0$ when $x 2-y$, otherwise $W(y)=0$; and $W(y)$ is the value of $W(y)$ at $x_{1}$. Solving the inequality (42) requires the derivatives of $J$ (a) with respect to $a_{j}(y)$ to be zero
when $a_{j}=a_{j}^{\text {p }}$; i.e.,

$$
\begin{equation*}
{\underset{i=1}{K}\left(P_{i} ; P_{j}\right)_{y} a_{i}^{x}=\left(u ; P_{j}\right)_{y} ; \quad j=1 ;::: ; K: ~}_{\text {K }} \tag{44}
\end{equation*}
$$

The coed cients $\alpha_{i}^{x}$ can be determined from the above equations. If we denote $A_{i j}(y)=\left(P_{i} ; P_{j}\right)_{y}$ and $B_{j l}(y)=W_{l}(y) P_{j}(\gg 1)$ and note the symmetry in $A ; A_{i j}(y)=A_{j i}(y)$, this equation can be rewritten as

$$
\begin{equation*}
{ }_{j=1}^{X} A_{i j}(y) a_{j}(y)={ }_{l=1}^{X^{N}} B_{i l}(y) u\left(x_{l}\right): \tag{45}
\end{equation*}
$$

Hence, the solution is

$$
\begin{equation*}
a_{i}(y)={ }_{l=1 j=1}^{X^{N}} A_{i j}{ }^{1} B_{j ı}(y) u\left(x_{l}\right): \tag{46}
\end{equation*}
$$

Here the superscript $a$ on $a_{i}$ has been omitted. Substituting $a_{i}(y)$ into Eq.(39), we obtain the local approximation of $\mathrm{u}(\mathrm{x})$ to be

$$
\begin{equation*}
\mathrm{L}_{\mathrm{y}} \mathrm{u}(»)={ }_{\mathrm{l}=1}^{\chi N} \bigcirc_{1}^{y}(») \mathrm{u}\left(\mathrm{x}_{\mathrm{l}}\right) ; \tag{47}
\end{equation*}
$$

where $\odot_{\gamma}^{\gamma}(»)$ is the shape function de..ned as

$$
\begin{equation*}
\mathbb{O}_{1}^{y}(\gg)={ }_{i=1 j=1}^{\chi^{k}} P_{i}(>) A_{i j}^{1} B_{j 1}(y): \tag{48}
\end{equation*}
$$

Substituting Eq. (40) into Eq. (47), we obtain the locally interpolated values of the function $u$ at $x$ in - $y$ based its values at points $x_{1} ; I=1 ;::: ; N$. The derivatives of local approximation of $u$ with respect to $x_{m}$ is easy to calculate, since only $P_{i}$ (») depends on $x_{m}$ in Eqs (47) and (48),

$$
\begin{equation*}
\frac{@}{@_{m}} @_{1}^{y}(>)={\frac{1}{h_{m}}}_{i=1 j=1}^{\chi} A_{i j}{ }^{1} B_{j 1}(y) @_{@}^{@} P_{\mathrm{i}}(\gg) ; \tag{49}
\end{equation*}
$$

and

$$
\begin{equation*}
\frac{@}{@ x_{m}} L_{y} u(»)={ }_{1=1}^{x^{N}} \frac{@}{@ x_{m}} @_{1}^{y}(\gg) u\left(x_{1}\right): \tag{50}
\end{equation*}
$$

As x approaches to y , we obtain the derivatives of the local approximation of u at y :

$$
\begin{equation*}
\frac{@}{@ x_{m}} L_{y} u(0)={ }_{l=1}^{X^{N}} \frac{@}{@ x_{m}} @_{1}^{y}(0) u\left(x_{1}\right): \tag{51}
\end{equation*}
$$

The weighting function we used is


It can be seen that the weighting function for the ..xed least square method we used here is constant and hence it does not require to calculate the derivative of the weighting function and $A^{i}{ }^{1}$; when calculating the derivatives of local approximation of a function. This is an advantage of the ..xed least square method over the moving least square method and multi-...xed least square method. However, the ...xed least square method has its di sadvantage as well. It de..nes the local approximation of a function in each support. When
the supports belong to dixerent points overlap and one point may belong to more than one supports, the interpolation and dixerentiation are multivalued according to the choice of the support. The decision has to be made to limit the choice of the support. In the present method, we only used the ..xed least square method to interpolate the function to points which are very near to the data points, and to calculate the derivatives just right at the data points. It is easy to choose a right support which gives the best ..tting. The situation here is quite dixerent from that of the element-free Galerkin method and other meshless method to solve dixerential equations.

During the simulation, it is frequently required to determine a support and create a list of all points within the support for each point. A support should contain enough points, at least larger than K, in order to guarantee the invertibility of the matrix A in Eq. (46). In practice, the number of points within a support is usually much larger than K. When the matrix A is found singular, the support should be enlarged to contain more points. Hence, a ed cient search algorithm requiring minimum computation exorts is important. The algorithm reported by Swegle et al. [31] has been employed in the present method. This algorithm consists of three steps: sort, search and compare. The execution time of the algorithm is of $\mathrm{O}\left(\mathrm{N} \log _{2} \mathrm{~N}\right)$ for N points and N search regions.

### 3.3 Point-wise Solver for Constitutive Equations

The stress tensor for the Oldroyd-B $\ddagger$ uid has been expressed by Eqs. (37) and (38) in a previous section. The velocity ..eld is known after the solution of boundary integral equations in every time step. If Eq. (38) can be solved based the known kinematics, the stress tensor would be obtained from the con..guration tensor $C$. The key problem in solving this equation is how to deal with the time derivative of $C$.

If the time derivative of $C$ is treated in the Eulerian sense, $E q$. (38) is not always solvable. For example, if a ..eld point, $x$; is inside a particle at time $t^{\left(n_{i} 1\right)}$ but is in the $\ddagger$ uid at time $t^{(n)}$ due to the particle motion, to solve for $C\left(x ; t^{(n)}\right)$ we need to know $C\left(x ; t^{\left(n_{i}\right)}\right)$ and its gradient but they cannot be determined since $x$ was disabled at time $t^{\left(n_{i} 1\right)}$. Alternatively, if the time derivative of $C$ in Eq. (38) is treated in the Lagrangian sense, an implicit ..nite dixerence form of this equation can be written as

$$
\begin{equation*}
1+\frac{4}{s}^{\text {q }} C\left(X ; t^{(n)}\right) i 4 t^{h} r u^{\top} \phi C\left(X ; t^{(n)}\right)+C\left(X ; t^{(n)}\right) \phi r u^{i}=C\left(X ; t^{\left(n_{i} 1\right)}\right)+\frac{4 t}{s} i \tag{53}
\end{equation*}
$$

where $X=X\left(x ; t^{(n)}\right)$ denotes a $\ddagger$ uid particle which occupies the ..eld point $x$ at time $t^{(n)}$, and $C\left(X ; t^{\left(n_{i} 1\right)}\right)$ is the value of the con..guration tensor of this $\ddagger$ uid particle at time $t^{\left(n_{i} 1\right)}$. To determine $C\left(X ; t^{\left(n_{i} 1\right)}\right)$, one usually has to trace the $\ddagger$ uid particle backward to ..nd its position at time $t^{\left(n_{i} 1\right)}, x^{0}=x^{9}\left(X ; t^{\left(n_{i} 1\right)}\right)$; and get the value of the con..guration tensor at this position. Here we suppose that the con..guration tensor at all ..eld points has been solved at time $t^{\left(n_{i} 1\right)}$ and the $\ddagger$ uid particles occupied these ..eld points will move to new positions at time $t^{(n)}$ carrying the values of the con..guration tensor determined at time $t^{\left(n_{i} 1\right)}$. Though these new positions do not coincide with the ..eld points at time $t^{(n)}$, the convection ..eld of the con..guration tensor of $t^{\left(n_{i} 1\right)}$ has been known and the values at the ..eld points, $C\left(X ; t^{\left(n_{i}\right)}\right)$, can be interpolated from those at the new positions.

As mentioned in section 3.1, the coordinate system moves with the mass centre of the particle system. Hence, the translation of the coordinate system has to be taken into account. Assume that the position of a ..eld point $i$ in the coordinate system at time $t^{\left(n_{i} 1\right)}$ is $y^{0}$, and the velocity of the mass centre of the particle system at $t^{\left(n_{i} 1\right)}$ is $u_{0}$. At time $t^{(n)}$, the displacement of the coordinate system is $u_{0} d t$, where $\phi t=t^{(n)} ; t^{\left(n_{i} 1\right)}$. The position of this ..eld point relative to the coordinate system at $t^{(n)}$ should be $y^{0} i u_{0} \not t$. If the $\ddagger$ uid particle that occupied position $y^{0}$ at $t^{\left(n_{i} 1\right)}$ has velocity $u\left(y^{9} 9\right.$, it would move to $y=y^{0}+\left(u\left(y^{9}\right) i u_{0}\right) \phi t$ at time $t^{(n)}$ and carry the value of the con..guration tensor at $\xi^{\left(n_{i} 1\right)}$ to $y$ : Hence we know the convection ..edd of the con..guration tensor of time $t^{\left(n_{i}\right)}$, i.e., $C^{\prime} y ; t^{\left(n_{i} 1\right)}$; and from which we can obtain $C^{i} x ; t^{\left(n_{i} 1\right)}{ }^{4}$ in terms of the interpolation of the ..xed least square method, where $x$ is the position of a ..eld point at which the $\ddagger$ uid particle $X$ occupies at time $t^{(n)}$.
$W$ hen $C\left(X ; t^{\left(n_{i} 1\right)}\right)$ is obtained, $C\left(X ; t^{(n)}\right)$ can be determined by solving Eq. (53). Since $C$ is a symmetrical tensor of the second order, it has six independent components. We only need to solve a linear equation system with 6 unknowns point by point based on the kinematics obtained at previous time step. The initial condition for the con..guration tensor can be set optionally, for example $C(X ; 0)=I$ :

### 3.4 Numerical procedures

Initially, the con..guration tensor is set to be the unit tensor, i.e., zero viscoelastic stress tensor. Hence, the velocity of particular solutions, $u^{p}$, and the force and torque on particles due to the particular solution
and viscoelastic stress, $F_{(n)}^{p}, F_{(n)}^{\vee}, T_{(n)}^{p}, T V_{(n)}$, in Eq. (18) are all equal to zero. The ambient $\ddagger o w$..eld, external forces and torques acting on particles are given. The initial positions of particles and moving points are known. The origin of coordinates are located at the mass centre of particles and the positions of the ..xed points are ..xed with the coordinates. All ..xed points which are covered by any particle and too close to any moving points or element nodes are disabled. At each time step, the following procedures are conducted:

1. Solve the boundary integral equation, Eq. (18) for the double layer densities using the boundary element method;
2. Extract the rigid body motion of particles from the double layer densities using Eqs. (27);
3. Move the particles and moving points to the new positions according to their velocities determined in step 2.
4. Calculate $\ddagger$ uid velocities at each active ..xed points and moving points using Eq. (28);
5. Calculate the convection ..eld of $C\left(X ; t^{(n i}{ }^{1)}\right)$ based the con..guration tensor ..eld at the previous time step, using interpolation of the ..xed least square method;
6. Check all ..xed points to ..nd points which are covered by particles or too close to the element nodes or moving points and disable them;
7. Create a support for each active ...xed points, moving points and element nodes (for simplicity, these points are called active points thereafter) and a list of points and nodes in each support;
8. Calculate the velocity gradient at each active points using the ..xed least square method;
9. Solve the evolution equation for the con..guration tensor, $\mathrm{C}\left(\mathrm{X} ; \mathrm{t}^{(n)}\right)$, Eq. (53) and obtain the viscoelastic stress tensor, Eq. (37), and its divergence using the ..xed least square method at each active points;
10. Calculate the pseudo-body force at each active points, i.e., $f_{i}$ in the left hand side of Eq . (31) and solve this equation for $\mathbb{R}_{\mathrm{n}}$ using GMRES algorithm, and calculate the velocity and stress due to the particular solution, $u^{\mathrm{p}}$ and $3 / 4$ according to Eqs. (??) and (??);
11. Calculate the force and torque due to the particular solution and viscoelastic stress acting on the particles and go to step 1. until the ..nal time step is reached.
All simulations were carried out in the cluster of Compaq Alpha workstations using Parallel Virtual Machine (PVM) library software.

## 4 Numerical Examples

### 4.1 Sphere Falling in an Oldroyd-B Fluid

The indirect CDL-BEM formulation is then applied to the simulation of a sphere sedimenting under gravity in the Oldroyd-B $\ddagger$ uid for veri..cation. The radius of sphere is normalized to unity, and 294; 384 and 486 surface elements are used. The $\ddagger u i d$ is quiescent and ..Ils an in..nite space. To minimize computation cost we use as small number of ..eld points as possible and ..nally 9052 and 25785 ..xed points are used. The ..eld points are not uniformly generated. To generate the former con..guration, we ..rstly distribute points evenly in three subregions as follows: (a) $18 £ 18 £ 18$ points in the domain $0 \cdot j x_{1 j} j ; j x_{2} j ; j x_{3} j \cdot 1: 395$, (b) $14 £ 14 £ 14$ points in $0 \cdot j x_{1} j ; j x_{2} j ; j x_{3} j \cdot 2: 25$ and (c) $11 £ 11 £ 11$ points in $0 \cdot j x_{1} j ; j x_{2} j ; j x_{3} j \cdot 3: 0:$ Then all points located in the domain where denser con..guration of points had been generated are deleted. The latter con..guration is generated in such a way that $25 £ 25 £ 25$ point are evenly distributed in $0 \cdot j x_{1} j ; j x_{2} j ; j x_{3} j \cdot 1: 90,21 £ 21 £ 21$ points in $0 \cdot j x_{1} j ; j x_{2} j ; j x_{3} j \cdot 3: 0$ and $16 £ 16 £ 160$ points in $0 \cdot j x_{1} j ; j x_{2} j ; j x_{3} j \cdot 5: 0$ : Four layers of moving points are distributed in a thin layer on the sphere surface. They are located on the line through the centre of the sphere and the node of a surface element with the distance of $1: 015 ; 1: 05 ; 1: 10$ and $1: 20$ of sphere's radius from the centre. Hence the total number of moving points is equal to $4 £$ number of surface elements.

The present method assumes negligible particle inertia. The initial condition for the con..guration tensor was $C(X ; 0)=1$, i.e., the initial viscoelastic stress was zero. Hence the sphere was settling as it


Figure 2: Dimensionless settling velocity of a sphere for, $=1: 94932,{ }_{r}=1: 3 ; \mathrm{q} \mathrm{t}=0: 01$ with various surface meshes and 9052 ..eld points.
were in Newtonian $\ddagger u i d$ initially, and its sedimentation velocity would slow down gradually as viscoelastic stresses were building up and ..nally, its settling velocity would reach a steady value.

Tiefenbruck and Leal [20] reported an axisymmetric numerical method for streaming $\ddagger$ ow past a rigid sphere and a spherical bubble in an Oldroyd-type $\ddagger$ uid. Their results for the Oldroyd-B $\ddagger$ uid can be directly compared with those of the present method. They reported that the dimensionless drag force on the sphere were $2: 999 ; 2: 997 ; 2: 985$ and $2: 98$ at Weissenberg number of $0: 1 ; 1 \Rightarrow ; 2=3$ and $1: 0$, respectively. The dimensionless drag force is de.ned as

$$
\begin{equation*}
f^{x}=\frac{\mathrm{drag}}{2^{1 / 4}{ }^{\prime}{ }_{\mathrm{r}} \mathrm{Ua}} ; \tag{54}
\end{equation*}
$$

where $U$ corresponds to the steady settling velocity and $a$ is the radius of the sphere. The Weissenberg number is de. ned as , $\mathrm{U}=\mathrm{a}$ : In the present simulation, we set ${ }_{r}=1: 3 ;{ }^{1}=1: 0$ and gravity force on the sphere was $\frac{41 / 4}{3}$ and balanced with the drag force. The steady settling velocity should be

$$
\begin{equation*}
U=\frac{2}{3: 9 f^{\square}}: \tag{55}
\end{equation*}
$$

The dimensionless settling velocities are plotted in Figs.2, 3 and 4 for ${ }^{\prime}{ }_{r}=1: 3$ and, $=1: 94932 ; 3: 89064$
and 5:84795, where the dimensionless sedimentation velocity is de..ned as the ratio of the sedimentation velocity of the sphere in the Oldroyd-B $\ddagger$ uid to that in Newtonian $\ddagger$ uid, which is known from the solution of a Stokes $\ddagger$ ow past a sphere and is equal to $2 \Rightarrow 9$ under the condition mentioned above. In these simulations, 9052 ..eld points and 294, 384 and 486 surface elements were used. Tiefenbruck and Leal's results are plotted in the ..gures as well, for comparison. From these ..gures, we can see that the settling velocity calculated by the present method approaches to steady-state solutions of Tiefenbruck and Leal as the viscoelastic force develops and that the dixerence between two set of results decreases as the number of surface elements increases for, $=1: 94932$ and 3:89864; i.e., the Weissenburg number to be about $1=3$ and $2=3$. However, Fig. 4 shows that for, $=5: 84795$, i.e., Wi t $1: 0$, the solutions of the present method are divergent due to the accumulation of numerical errors. The numerical error is mainly due to insuq cient number of ..eld points. In the above mentioned simulations, the ..eld points were only distributed within a domain of about 6 times the size of the sphere. The minimum separation between points is about 0:164 radius of the sphere. This domain is too small to cover the disturbed $\ddagger$ ow region by the sphere, especially


Figure 3: Dimensionless settling velocity of a sphere for, $=3: 89864,{ }^{\prime} r=1: 3, \downarrow \mathrm{t}=0: 01$ with various surface meshes and 9052 ..eld points.


Figure 4: Dimensionless settling velocity of a sphere for, $=5: 84795,{ }^{\prime} r=1: 3, \downarrow \mathrm{t}=0: 01$ with various surface meshes and 9052 ..eld points.


Figure 5: Dimensionless settling velocity of a sphere for, $=5: 84795,{ }^{\prime}{ }_{r}=1: 3, \phi t=0: 01$ with various surface meshes and 25785 ..eld points.
as large Weissenberg number. We next distributed the ..eld points into a lager domain of which the size was about 10 times of the radius and generated the second con..guration with 25785 ..eld points and the minimum separation between points to be 0:158 radius of the sphere. The dimensionless settling velocities of the sphere for Wi $1 / 41: 0$ using 25785 ..eld points are shown in Fig. 5. Comparing with Fig. 4, we can see the results are improving signi..cantly: the solution is convergent and the error relative to Tiefenbruck and Leal's is small, 0:35\% for 486 surface elements, $1: 16 \%$ for 384 surface elements and 0:63\% for 296 surface elements. However, the computation time increases drastically with the number of ..eld points. This places a constraint on the practical number of ..eld points.

In all above simulations, the time step is chosen to be 0:01. The explicit time dependence is contained in Eq. (53), from which we can see that the solution depends only on the parameter 4 t=, i.e. 4 t can be increasing with . However, the error in determining particle's con..guration would increase with 4 t and the accuracy of the solution would be doubtful if 4 t is too large. Hence, 4 t is still required to be small enough even for Iarge, . We found that $4 t=0: 01$ is suitable for , $=O(1)$ : For smaller $4 t$, such as 0:005; or larger one, such as 0:02; the ..nal settling velocity changes by about 1~2\%: This is due to the accumulation of numerical errors using 9052 ..eld points. This percentage "error" increases with , but decreases with the number of ..eld points, at a given 4 t .

### 4.2 Prolate spheroid in shear $\ddagger$ ow

In a Newtonian $\ddagger u i d$, a force- and torque-free prolate in shear $\ddagger 0 w$ rotates along a J exery’s orbit, which is an analytical Stokes solution. However, if the $\ddagger$ uid is non-Newtonian, the orbit would deviate from J exery's due to the viscoelasticity exect. Though there are no complete analytical solution available for a prolate spheroid in a viscoelastic shear $\ddagger o w$ so far, some of analyses on ..bre’s motion in shear $\ddagger o w$ have been reported in the literature. Leal [21] obtained a asymptotic solution of a rod-like particle moving in shear $\ddagger 0 w$ of a second-order $\ddagger$ uid at low Weissenberg number. He showed that the second-normal-stress dixerence of the $\ddagger$ uid causes a drift across J exery orbits towards the vorticity axis. Harlen and K och [23] analyzed ..bres in shear $\ddagger$ ow of dilute Hookean dumbbell solutions at high Weissenburg number and found the similar spiral motion of ..bres but independent of the second-normal-stress dixerence. B oth analyses were based on the assumption that the elastic stress is much smaller than the viscous stress and suggested that at low Weissenberg number the motion of ..bres spiral towards vorticity axis depends on a small parameter, which is proportional to the second-normal- stress dixerence. At high Weissenberg number it
can be characterized by one parameter, ${ }^{-}$, which is independent of the second-normal-stress dixerence [24]:

$$
\begin{equation*}
-=\frac{{ }^{\prime} \mathrm{ri} 1}{\mathrm{Wi}} \tag{56}
\end{equation*}
$$

For su¢ cient small ${ }^{-}$; the ..bre follows approximately J exery's orbits but slowly crosses to orbits with progressively lower Jexery orbital constants and thereby spiral toward the vorticity axis. The period of the motion, T , increases with ${ }^{-}$in such a way that

$$
\begin{equation*}
T=\frac{\left.21 / 4 a_{r}+a_{r}^{1}\right)}{{ }_{-}^{o}\left(1 i^{-2} a_{r}^{2}-A\right)^{\frac{1}{2}}}: \tag{57}
\end{equation*}
$$

At the critical value, ${ }^{-}{ }_{c}=2=a_{r}$, the ..bre remains to the $\ddagger 0 w$-vorticity plane and no longer rotates in $J$ exery orbits. Then the ..bre will slowly rotate within the $\ddagger 0 w$-vorticity plane until it alines with the vorticity axis. When ${ }^{-}=0$, Eq. (57) predicts the period of the J exery orbits, $\mathrm{T}_{0}$, for Newtonian $\ddagger$ ow. We can further express the ratio of the non-N ewtonian period to the Newtonian one as a function of ${ }^{-}=_{c}$ :

$$
\begin{equation*}
\frac{\mathrm{T}}{\mathrm{~T}_{0}}={ }^{h} 1_{i}\left({ }^{-}=_{\mathrm{c}}\right)^{\mathrm{i}_{i} \frac{1}{2}}: \tag{58}
\end{equation*}
$$

The increase of the period was con..rmed by observations of Bartram et al [22], who found that the period of rotation of a particle in non-N ewtonian $\ddagger$ uid is considerable longer than that in Newtonian $\ddagger$ uid. Iso et al [24] reported detailed observations on the motion of ..bres in shear $\ddagger 0 w$ of polyacrylamide in corn syrup-water (PAAm) and polyisobutylene in polybutene (PIB-PB) solutions. Their ..ndings were in qualitative agreement with the high Deborah number Oldroyd-B theory of Harlen and K och, that is, the deviation from J exery’s orbits can be found in the B oger $\ddagger$ uid, i.e., independent of the second normal stress dixerence. They also found that the period of ..bre in viscoelastic $\ddagger$ uid is longer than that in Newtonian $\ddagger$ uid. However, their observed periods were larger than those predicted from Eq. (57): for PA Am solutions the predicted periods were only 1~3\% longer than those for Newtonian $\ddagger$ uid but observed to be up to 10\% longer; and for PIB-P B solutions, the predicted ones were only 6~25\% longer but observed to be 55-84\% longer, also see Fig. 6 below. A nother observed deviation from the theory is the ..nal orientation of the ..bre, which is about $15^{\circ}$ away from instead of aligning with the vorticity axis in PAAm solutions, and about $10^{\circ} \sim 50^{\circ}$ in PIB-PB solutions. As shear rate or aspect ratio increases, the long-time behaviour of ..bres was signi..cantly deviated from the prediction, even no initial spiralling motion of ..bres was observed.

A suitable numerical simulation is an ideal way to provide detailed information on ..bres motion in viscoelastic $\ddagger$ ow. We use the present numerical method to simulate a prolate spheroid rotating in shear $\ddagger$ ow of the Oldroyd-B $\ddagger$ uid. The prolate spheroid is neutrally buoyant in the shear $\ddagger 0 w$ with unity shear rate. The aspect ratio of the prolate is 2 with the length of its major axis set at 1 ; and 384 surface elements with 1536 moving points are used. 25785 ..xed ..eld points of are generated in same way to the second ..eld point con..guration mentioned previously. This ..eld point con..guration was used in simulating the sphere sedimentation and resulted in good results. Though this cannot guarantee its performance in simulating a prolate in shear $\ddagger 0 w$, it is not practical to use more ..eld points with computing facilities currently available to us. The relaxation time of the $\ddagger$ uid is set to be 0:70 and the shear rate was 1:0, i.e., Weissenberg number was $0: 7$. The initial con..guration of the con..guration tensor was $C(X ; 0)=1$ and time step was $0: 01$ :

The initial orientation vector of the prolate was $(0: 50 ; 0 ; 0: 866)$; i.e., the major axis of the prolate is in the shear and vortex plane ( $x z$ ) and is inclined at an angle of $60^{\circ}$ to the shear direction ( $x$ ). The relative viscosity is chosen to be from 1:001 to 1:30, i.e., ${ }^{-}={ }_{c}$ from $1 \Rightarrow 00$ to $3=$. The simulations were conducted in a cluster of Compaq Alpha workstation and 4 machines were used for each run. The typical CPU time to simulate one time step is about 33 minutes. The Newtonian period, $\mathrm{T}_{0}$, is $51 / 4 \mathrm{when}$ $a_{r}=2$ and ${ }_{-}^{\circ}=1: 0$. It requires 1571 time steps, i.e. about 864 CPU hours to simulate one period of the prolate's motion when the time increment is 0:01: A saving on the computation time was done by simulating only $1=A$ of the period for most of jobs to determine $T=F_{0}$. The results would contain some errors due to not fully-established viscoelastic stress. However, the errors may be not too serious for a qualitative comparison with the theory. We checked one typical case of ${ }_{r}=1: 3$ and ${ }^{-}={ }^{-}{ }_{c}=3 \Rightarrow$ and found that it took 488 time steps to simulate the ..rst quarter of the period and 1933 time steps to simulate whole period, i.e., $T=19: 33$. If we calculate the period based on the time spent in simulating the ..rst quarter, a ..gure of $T=19: 52$ is obtained, with an error of less than $1 \%$ : The simulated relative delay of particle's rotating due to viscoelastic stress is shown in Fig. 6, with the theory of Harlen and K och [23] (solid line) and the experimental observation of Iso et al [24] (solid circles and triangles). From the ..gure, we can see that our numerical results qualitatively agree with the experimental observations and theoretical


Figure 6: E xect of elasticity on the period of a prolate sheroid in shear $\ddagger \mathrm{ow}$. The solid line represents the theory of Harlen et al (1993), the symbols the observed results of Iso et al (1996), and open circles (with solid line) our numerical results.
predictions. The viscoel astic stress slowed down the rotation of particles in shear $\ddagger 0 w$. The deviation of the numerical results from the theoretical predictions may be attributed to the basic assumption in the theory, i.e., the Deborah number is much larger than $\left(\ln \left(a_{r}\right)\right)^{1}$ and $\left(\ln \left(a_{r}\right)\right)^{i^{2}} \ll 1: 0$ [23]. In the simulation, Deborah number is less than $\left(\ln \left(a_{r}\right)\right)^{i 1}$ and $(\ln (a))^{i^{2}}>1: 0$ : In addition, the theory and experiments deal with ..bre suspensions, not a single ..bre in isolation. The numerical accumulated errors in a multi-step calculation may be a factor in the accuracy of the numerical solution. As demonstrated in the previous section, insu屯 cient number of ..eld pointsis a key factor contributing to the numerical errors. However, a larger number of ..eld points requires considerable computation exorts, and is not attempted with current computation resources available to us. M ore accurate comparison would be a subject for further research.

However the present simulation do provide some information on the particles motion in viscoelastic shear $\ddagger$ ow. The next few ..gures, we show how the particle rotates and leaves J exery’s orbit due to viscoelastic stress. The orbits for ${ }^{\prime}{ }_{r}=1: 001$ and 1:3 (solid lines) are shown in Fig. 7 with J eadery's orbit (dotted line). When ${ }_{r}=1: 001$, the viscoelasticity eaect is very weak and the $\ddagger$ uid is nearly Newtonian. We can see its orbit almost coincides with J exery's. When 'r increases, the orbit deviates from J exery's under the driving action of viscoelastic torque. A s the viscoelastic torque develops, the particle is driven from J exery's to another unclosed orbit. Fig. 8 shows the simulated orbit for $\mathrm{Wi}=0: 7$ and ${ }_{r}=1: 3$ with the J exery's (dotted line). Due to the limitation in computational resources, we only simulate a total time of $30: 25$, i.e., 3025 time steps. The prolate spheroid is clearly moving along an unclosed orbit. In Fig. 9 the view along the vorticity axis is displayed. The above two ..gures show that the prolate spheroid is gradually deviating from J exery's orbit while the viscoelastic stress is build up and the viscoelastic torque drives the spheroid rotating toward the vortex axis, the z-axis in Figs. 8 and 9.

## 5 Final Remarks

In this paper, we report the formulation and the implementation of an indirect boundary integral equation method, suitable for solving the mobility problem of a particle system in a viscoelastic $\ddagger$ uid. We also present some results of a sphere settling in the Oldroyd-B $\ddagger$ uid as a test case and a prolate spheroid in shear $\ddagger$ ow of an Oldroyd-B $\ddagger$ uid. The simulated results are compared with numerical results of Tiefenbruck and Leal [20], the theory of Harlen and K och [23], and experimental observations of Iso et al [24]. It is demonstrated that the present method is suitable at least for simulating the motion of one particle viscoelastic $\ddagger 0 w$, with currently available computing resources. It is straight forward to use this method to multi-particle systems


Figure 7: J exery's orbit (dotted line) compared to the numerical orbits.


Figure 8: J exery's orbit (dotted line) compared to the numerical orbits.


Figure 9: Jexery's orbit (dotted line) compared to the numerical orbits, as viewed along the vorticity axis.
if more powerful computing resources becoming available.
The features of the present method can be outlined as follows:
${ }^{2}$ The boundary elements are used to represent the surfaces of the particles, and the boundary conditions on the surfaces can be satis..ed more accurately. The boundary element mesh can be easily updated with the particles motion. Computation ect ciency is gained from the reduction in dimensionality.
${ }^{2}$ The radial basis function and the particular solution method are used to avoid volume integration in the boundary integral equation formulation. Hence the volume mesh is not needed in the numerical discretization of the boundary integral equations.
${ }^{2}$ The complete double layer density formulation of the boundary integral equation with completing and dełation schemes is well-posed for the mobility problems of multi-particle systems. This guarantees the stability of the solution procedure.
${ }^{2}$ The ...xed least square methods are employed in numerical ..tting and dixerentiation without the need of volume meshing.
${ }^{2}$ A point-wise solver is further developed to solve the constitutive equation for viscoelastic $\ddagger$ uid at discrete points in the $\ddagger 0 w$..eld. All ..eld points move with the mass centre of the particle. Hence, the number of ..eld points can be reduced but the accuracy is maintained. This method requires much less computation and memory than other solvers with mesh or meshless.
${ }^{2}$ A master/ slave programming paradigm using Parallel Virtual Machines (PVM) library software is employed to raise the computation ed ciency further.

The present method can be ideally used to $\ddagger$ ow problems in which inertial and viscoelastic forces do not dominate the $\ddagger 0 w$, i.e., the $\ddagger$ ow has low Reynolds number and weak elasticity. This is inherent in the iteration process employed in the boundary element formulation.

The boundary integral equation is formulated for the in..nite domain but we can only distribute ..eld points within a ..nite domain in the simulation. The problem is how large the ..nite domain ought to
be and how many ..eld points should be distributed in order to obtain accurate numerical solutions for the in..nite domain problem. Tiefenbruck and Leal (1982) used a domain of 10 sphere radii in their axisymmetric steady simulation of a viscoelastic $\ddagger$ ow pass a sphere. We are dealing with a 3D time-dependent viscoelastic $\ddagger 0 w$ problem with moving boundaries. In addition, the particle has to be tracked for a long time to obtain its trajectory. But we only distribute ..eld points within a cubic box of 10 times the particle size. The replacement of in..nite domain by a ..nite domain results in numerical errors, especially at large Weissenberg number. However, the simulated results agree qualitatively with some theoretical, numerical and experimental results. Hence, this method would ..nd more complicated applications as computer power increases.

Though the present method may be moreed cient than some other numerical methods, the computation requirement is still too much for typical present-day computing resources. How to reduce the computation requirements is the key problem of this method. Roughly speaking, the period is increase linearly with the aspect ratio but time increment should decrease with the aspect ratio. The number of ..eld points and boundary elements should increase with the aspect ratio. E ven for an aspect ratio of 2 , the simulation requires 1600 to 2200 time steps with the time increment of 0:01 to cover one orbital period. A typical CPU time per time step is about 33 minutes for each slave and 19 minutes for the master to simulate a prolate rotating in shear $\ddagger 0 w$ with 384 surface element and 25785 ..eld points when 4 machines are used in the Compaq-workstation cluster. The simulations were also conducted in a 3 CPU batch queue of Compaq GS320. The total CP U time per time step is about $68: 4$ minutes. Hence we could not simulate more complicated problems. But it may be possible to speed up the calculation further. We found that the most CPU time was spent in solving Eq.(31) for the radial basis function using GMRES method. If a suitable preconditioner and more eq cient parallel iterative solver can be used, the CPU time can be further reduced.
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