

Designing for Color in Additive Manufacturing - DTU Orbit (09/11/2017)

Designing for Color in Additive Manufacturing

In this paper we present a color design pipeline for 3D printed or additively manufactured parts. We demonstrate how to characterize and calibrate a commercial printer and how to obtain its forward and backward color transformation models. We present results from our assistive color design tool, allowing for colorimetric accurate prints and visualization of the printed outcome, prior to print. Lastly, we demonstrate our pipeline by accurately reproducing a real physical object.

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