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A Parallel AGE Method for Parabolic Problems with Special Geometries

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ABSTRAK

Kaedah tak tersirat kumpulan berselang-seli (TTKS) merupakan satu kaedah lelaran tak tersirat bagi masalah parabola yang melibatkan domain sekata telah dilaksanakan dalam sistem Sequent S27. Kaedah TTKS ini sesuai bagi komputer selari kerana ia mempunyai tugas-tugas yang terpisah dan merdeka, contohnya blokblok (2×2) yang boleh dilaksanakan serentak tanpa melibatkan satu sama lain. Makalah ini menerangkan pembangunan dan perlaksanaan algoritma selari TTKS. Keputusan-keputusan yang diperolehi daripada perlaksanaan selari ini dibandingkan dengan perlaksanaan secara jujukan.

ABSTRACT

The alternating group explicit (AGE), an explicit iterative method for parabolic problems involving regular domains of cylindrical symmetry is implemented in parallel on a MIMD Sequent S27 system. The AGE method is suitable for parallel computers as it possesses separate and independent tasks, i.e (2×2) blocks which can be executed at the same time without interfering with each other. This paper reports the development and implementation of the parallel AGE algorithm. The results from parallel implementation are compared with those of the sequential implementation.

Keywords: parallel AGE, parallel computer, MIMD

INTRODUCTION

Let us consider the following parabolic equation in one-space dimension given by

$$\frac{\partial U}{\partial t} = \frac{\partial^2 U}{\partial r^2} + \frac{\alpha}{r} \quad \frac{\partial U}{\partial r}$$
(1.1)

subject to the initial-boundary conditions

U(r, 0) = f(r), $0 \le r \le 1$

$$\frac{\partial U}{\partial U}$$
 (0, t) = 0, U(1, t) = 0, for $0 \le t \le T$ (1.2)

and

This equation reduces to the simple diffusion equation when $\alpha = 0$ and by putting $\alpha = 1$ and $\alpha = 2$ respectively, it becomes a parabolic problem with cylindrical and spherical symmetry. The application of the AGE algorithm to the heat equation (Evans and Sahimi 1987) is now extended for problem (1.1).

PROBLEM FORMULATION

A uniformly-spaced network whose mesh points are $r_i = i\Delta r$, $t_j = j\Delta t$ for i = 0, 1,..., m, m +1 and j = 0,1,...,n, n +1 is used with $\Delta r = 1/(m+1)$, $\Delta t = T/(n+1)$ and mesh ratio $\lambda = \Delta t/(\Delta r)^2$.

$$r_0 = 0$$
 r_1 r_2 r_3 r_4 r_{m-1} r_m r_{m+1}
Fig. 1

A weighted approximation to (1.1) at the point (r_i, t_{j+1}) is thus given by Saul'yev (1964),

$$[1 + 2(1 + \alpha)\lambda\theta]u_{0,j+1} - 2(1 + \alpha)\lambda\theta u_{1,j+1} = [1 - 2(1 + \alpha)\lambda(1 - \theta)u_{0,j} + 2(1 + \alpha)\lambda(1 - \theta)u_{1,j}$$
(2.1)

at the axis r = 0 and

$$-p_{i}\theta u_{i-1,j+1} + (1+2\lambda\theta)u_{1,j+1} - q_{i}\theta u_{i+1,j+1} = p_{i}(1-\theta)u_{i-1,j}$$
$$+ [1-2\lambda(1-\theta)]u_{i,j} + q_{i}(1-\theta)u_{i+1,j}$$
(2.2)

.....

for i = 1, 2, ..., m and points not on the axis, where

and

$$p_i = (1 - \alpha / 2i)\lambda$$
$$q_i = (1 + \alpha / 2i)\lambda.$$

Following Sahimi and Muda (1988), approximations (2.1) and (2.2) may be written as

or

150

where

Note that (2.3) corresponds to the fully implicit, the Crank-Nicolson and the classical explicit methods when $\theta = 1$, 1/2, and 0 respectively with O $((\Delta r)^2 + \Delta t)$, O $((\Delta r)^2 + (\Delta t)^2)$ and O $((\Delta r)^2 + \Delta t)$ accuracy.

Without loss of generality, assume that m is odd. Then, we have an even number (m + 1) of internal mesh points at which we seek the solutions of (2.3) along each time level. We now perform the following splitting of A:

$$\mathbf{A} = \mathbf{G}_1 + \mathbf{G}_2 \tag{2.4}$$

where



151





Following Evans and Sahimi (1987), the following iterative AGE convergent scheme was derived,

$$(G_{1} + \hat{r}I)\underline{u}^{(k+1/2)} = (\hat{r}I - G_{2})\underline{u}^{(k)} + \underline{f}$$

$$(G_{2} + \hat{r}I)\underline{u}^{(k+1)} = (G_{2} - (1 - \omega)\hat{r}I)\underline{u}^{(k)}$$

$$+ (2 - \omega)\hat{r}u^{(k+1/2)}$$
(2.7)

for any $0 \le \omega \le 2$ and $\hat{r} > 0$ being a fixed acceleration parameter along each intermediate (half-time) level or iterate. A particular choice of $\omega = 0$ gives us the Peaceman-Rachford (PR) scheme and for $\omega = 1$, we obtain the variant due to Douglas and Rachford (DR). Both stable variants are known to have truncation errors of the order $T_{PR} = O((\Delta r)^2 + (\Delta t)^2)$ and $T_{DR}((\Delta r)^2 + \Delta t)$ respectively.

Following Sahimi and Muda (1988) we arrive at the computation of the solution of our geometrical problem:

1) at level (k + 1/2)

$$\begin{split} u_{i+1}^{(k+1/2)} &= (A_i u_{i-1}^{(k)} + B_i u_i^{(k)} + B u_{i+1}^{(k)} + C_i u_{1+2}^{(k)} + D_i) / \alpha_{i/2} \\ & \text{for } i = 2, \, 4, \, 6, \, \dots, \, m-1 \end{split} \tag{2.8b}$$

Pertanika J. Sci. & Technol. Vol. 2 No. 2, 1994

where

$\mathbf{A}_{0}=\overline{\mathbf{s}}_{0}\mathbf{s}_{0},$	$B_0 = -b_0 s,$	$C_0 = b_0 b_1,$	$\mathbf{D}_0 = \overline{\mathbf{s}}_0 \mathbf{f}_0 - \mathbf{f}_1$
$A_1 = -c_1 s_0,$	$\mathbf{B}_1 = -\overline{\mathbf{s}}_0\mathbf{s},$	$\mathbf{C}_1 = -\overline{\mathbf{s}}_0 \mathbf{b}_1,$	$\mathbf{D}_1 = \mathbf{c}_1 \mathbf{f}_0 - \mathbf{f}_1 + \overline{\mathbf{s}}_0 \mathbf{f}_1$
$\overline{A}_{i} = -c_{i}c_{i+1},$	$B_i = -sc_{i+1},$	$C_i = -sb_{i+1},$	$\overline{D}_i = \overline{s}f_{i+1} - c_{i+1}f_i$
$A_{i} = -c_{i}\overline{s},$	$B_1 = \overline{ss},$	$C_i = -b_i s$,	$\mathbf{D}_{i} = \mathbf{b}_{i}\mathbf{b}_{i+1}, \ \mathbf{E}_{i} = \mathbf{sf}_{i} - \mathbf{ib}_{i}$

with

$$\overline{s}_0 = \hat{r} + a_0/2$$
, $\overline{s} = \hat{r} + a/2$, $s_0 = \hat{r} - a_0/2$, and $s = \hat{r} - a/2$.

2) at level (k+1)

$$\begin{aligned} u_{i+1}^{(k+1)} &= (\overline{P}_{i}u_{i}^{(k)} + P_{i}u_{i+1}^{(k)} + \overline{Q}_{i}u_{i}^{(k+1/2))} + Ru_{i+1}^{(k)}/\hat{\alpha}_{(i+1)/2} \\ & \text{for } i = 1, 3, 5, ..., m-2 \end{aligned}$$
(2.9b)

where

$$\begin{split} P_i &= \overline{s}q - b_i c_{i+1}, \qquad Q_i = b_i (\overline{s} - q), \qquad R = \overline{s}d, \qquad S_i = -b_i d \\ P_i &= c_{i+1} (\overline{s} - q) \qquad Q_i = -c_{i+1} d \end{split}$$

with

$$q_0 = a_0/2 - (1 - \omega)\hat{r},$$
 $q = a/2 - (1 - \omega)\hat{r}$ and $d = (2 - \omega)\hat{r}.$

Since the equations 2.8a & 2.8b and 2.9a & 2.9b are explicit, then their solution on a parallel computer is possible.

PARALLEL AGE EXPLOITATION

A parallel algorithm has been developed and implemented to solve the one-space dimension parabolic equation on a MIMD shared memory parallel computer.

153

The mesh of points (*Fig. 1*) is decomposed into a subset of points, each of which is assigned to a processor. As we have seen, the computation of the solution of our geometrical problem involves iterations of the two sweeps.

For the first sweep of each mesh point, each computational molecule of equations 2.8a & 2.8b is again assigned to a processor. The computational molecules are then solved depth by depth in parallel in bottom-up order (*Fig. 2(a)*). This method is also known as the balanced binary tree method. The depth of such a tree will be bound by (log n) and the complexity of such an algorithm will be O (log n) where n is the number of nodes. The maximum number of processors employed in this discipline is n/2.



The second sweep is started after the first sweep has been completed. The computational molecules of equation 2.9a & 2.9b are also solved using the same technique (*Fig. 2(b)*). Then a test of convergence is carried out after the second sweep. Further iterations are needed until a prescribed tolerance ε is achieved.



Fig. 2(b)

A Parallel AGE Method for Parabolic Problems with Special Geometries

The algorithm for the parallel AGE method is then described as follows.

```
Algorithm begin
for h = 1 to n do
        begin
                T = ht
                \mathbf{k} = \mathbf{0}
                while (not converge) and (k < MAX)
                        begin
                                 k = k + 1
                                u_0^{(k+1/2)} = \dots = \dots = u_1^{(k+1/2)} = \dots
                                 for i = 2 to m-1 in parallel do
                                         begin
                                                 for j = 4 to 7 in parallel do
                                                 \begin{array}{l} A_{i,j} = A_{i,2j} \ast A_{i,2j+1} \\ for \ j = 2 \ to \ 3 \ \text{in parallel} \ do \end{array}
                                                 \begin{array}{c} A_{i,\,j} = A_{i,2j} + A_{i,2j+1} \\ u_i^{(k+1/2)} = (A_{i,2} + A_{i,3} + A_{i,4}) \big/ \alpha_i \end{array}
                                         end
                         u_{i}^{(k+1)} = \dots
                         for i = 1 to m-2 in parallel do
                 begin
                                                  for j = 4 to 7 in parallel do
                                                 \begin{array}{l} B_{i,j} = B_{i,2} * B_{i,2j+1} \\ for \ j = \ 2 \ to \ 3 \ \text{in parallel} \ do \end{array}
                                         \begin{array}{c} B_{i,\,j} = B_{i,\,2j} + B_{i,\,2j+1} \\ u_i^{\,(k+1)} = \left(B_{i,\,2} + B_{i,\,3}\right) \, * \, / \alpha_i \end{array}
                                  end
                         Test Convergence
                          [abs(u_i^{(k+1)} - u_i^{(k)}) < \epsilon \text{ for all } i]
                         Replace u_i^{(k+1)} with new u_i^{(k)} for all i
                  end
          end
  Algorithm end.
```

As the method of divide-and-conquer (Evans and Sutti 1988) is widely applicable in sequential computation, a sequential program is developed and implemented to give its performance in contrast with the parallel.

EXPERIMENTAL RESULTS

Let us consider the cylindrical problem (Mitchell and Pearce 1963)

$$\frac{\partial U}{\partial t} = \frac{\partial^2 U}{\partial r^2} + \frac{1}{r} \frac{\partial U}{\partial r}, \qquad (0 \le r \le 1)$$

Pertanika J. Sci. & Technol. Vol. 2 No. 2, 1994

$$U(\mathbf{r}, 0) = \int_{0} (\beta_{\mathbf{r}}),$$

$$\frac{\partial U}{\partial U}(0, t) = U(1, t) = 0, \qquad t > 0$$

where $J_0(\beta r)$ is the Bessel function of the first kind of order 0 and β is the first root of $J_0(\beta) = 0$. The exact solution is $U(r, t) = J_0(\beta r)e^{-\beta 2t}$.

This problem is implemented in parallel as well as in sequential on the sequent symmetry S27 system using the strategy discussed above. The programs are written in C language; compiled with the Symmetry C Compiler (version 6.2). The Sequent computer runs on the DYNIX operating system, a version of UNIX 4.2bsd that also supports most utilities, libraries and system calls provided by UNIX System V. Here the Sequent computer supports multi-tasking on 2 processors.

The accuracy of these parallel AGE method results has been verified (*Fig.* $\mathcal{J}(a)$) with the implicit-sequential results obtained from Sahimi and Muda (1988).



Fig. 3(a). The absolute errors of the numerical solutions to the cylindrical problems (where $\lambda = 1.0, t = 1.0, \Delta r = 0.1, \Delta t = 0.01, \hat{r} = 0.9, \omega = 1$)

In the implementations, the execution time of the two sweeps is obtained with the number of mesh points being increased (Table 1). By comparing the results of the implementations, we notice that the processing times for the parallel strategy are less than those of the sequential strategy (*Fig.* 3(b) & 3(c)). This is mainly due to the effectiveness of the algorithm which enables a high percentage of the problem to be parallelized (in equations 2.8a, 2.8b, 2.9a and 2.9b). A Parallel AGE Method for Parabolic Problems with Special Geometries



Fig. 3(b). The time execution performance of the first sweep



Fig. 3(c). The time execution performance of the second sweep



Fig. 3(c). Comparison of the speed-up of the parallel AGE method

Pertanika J. Sci. & Technol. Vol. 2 No. 2, 1994

TABLE 1

The execution time (in microseconds) and speed-up performance of the parallel AGE method (where $\lambda = 1.0$, t = 1.0, $\Delta r = 0.1$, $\Delta t = 0.01$, $\hat{r} = 0.9$, $\omega = 1$)

no. of mesh points	sequential algorithm		parallel algorithm		parallel speed-up	
	1st sweep	2nd sweep	lst sweep	2nd sweep	lst sweep	2nd sweep
10 12 14 16 18 20 22	1035 1293 1558 1822 2065 2323 2589	1012 1264 1516 1767 2024 2274 2529	979 1220 1467 1721 1947 2194 2443	950 1185 1420 1661 1895 2135 2373	$\begin{array}{c} 1.057201\\ 1.059836\\ 1.062031\\ 1.058687\\ 1.060606\\ 1.058797\\ 1.059763\end{array}$	$\begin{array}{c} 1.065263\\ 1.066667\\ 1.067606\\ 1.063817\\ 1.068074\\ 1.065105\\ 1.066574\end{array}$
24 26 28 30	2841 3095 3353 3613	2782 3028 3279 3595	2678 2926 3166 3410	2617 2846 3078 3373	$\begin{array}{c} 1.060866\\ 1.057758\\ 1.059065\\ 1.059531\end{array}$	$\begin{array}{c} 1.063049 \\ 1.063949 \\ 1.065302 \\ 1.065904 \end{array}$

In Fig. 3(d), the speed-up for the first sweep is less than the second. This is because the second sweep has a higher percentage of parallelism than the first. Due to the limitation factor of hardware facilities (that is the number of processors is two), further conclusions on speed-up for more than two processors cannot be made. However, we expect a better speedup as we increase the number of processors. This will mean more subproblems can be solved simultaneously.

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