

# Energy Consumption and Computation Models of Storage Systems

著者	Tong WenLun
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# Energy Consumption and Computation Models of Storage Systems

19R6114 WenLun Tong

Graduate School of Science and Engineering, Hosei University

Supervisor: Professrr Makoto Takizawa

## Abstract

It is critical to reduce the electric energy consumption of information systems to realize green societies. Applications like database and web applications take usage of data in storages systems of servers. In this paper, we consider RAID storage systems which are composed of multiple drives like hard disk drives (HDDs) and solid state drives (SSDs). Types of RAID storage systems, RAID0, RAID10(1+0), and RAID5 are considered in this paper. The performance and reliability of RAID storage systems are so far studied by many researchers. The more number of storage drives are possibly in parallel accessed in the RAID storage systems, the more amount of electric energy is consumed while the higher reliability and availability are supported. The electric energy consumption of the RAID storage systems to read and write data is so far not discussed. In this paper, we measure the power consumption of RAID storage systems and time to read and write data in the storage systems in order to make a power consumption model of a storage system. We make clear how much energy each type of RAID storage system consumes to sequentially and randomly read and write data through experiment in this paper.

**Key words** : *Electric energy consumption, RAID storage systems, Hard disk drives (HDDs), Solid state drives (SSDs), Power consumption model.*

## I. INTRODUCTION

Information systems are getting more scalable like cloud computing systems [1] and IoT(Internet of Things) [2]. Here, huge amount of electric energy is consumed due to the scalability, e.g. millions of drives are interconnected in the IoT. It is critical to decrease electric energy consumed in information systems to reduce the carbon dioxide emission on the earth. The macro-level power consumption and computation models of a computer to perform application processes are proposed [3] [4] in order to design and implement energy-efficient information systems, models, and algorithms to select servers [3] [4] to perform application processes and make virtual machines migrate [5] in a cluster of servers are proposed in order to reduce energy consumption. In this paper, we consider how much energy a storage system consumes to perform applications processes which read and write data in multiple drives of hard disk drives (HDDs) and solid state drives (SSDs).

The RAID (Redundant Arrays of Independent Disks) models of storage systems [6] are used to improve the performance and reliability of storage systems. Here, data units, i.e. blocks of each file  $f$  are distributed and replicated on multiple storage drives. Blocks in different drives are in parallel accessed to increase the performance. Multiple replicas of each block are stored in different drives to increase the reliability and availability. One replica of each block is properly operational on the other drive, even if one drive is faulty. The performance and reliability of RAID storage systems are so far studied by many researchers [6]. However, the energy consumption of the storage systems is not discussed. In this paper, we discuss how much electric energy each model of RAID storage systems consumes to read and write data. We measure the power consumption [W] of a RAID storage system and time to sequentially and randomly read and write data in the storages

system through experiment.

In section II, we present a model of RAID storage system. In section III, we measure the electric energy consumption and time to read/write data in RAID storage systems.

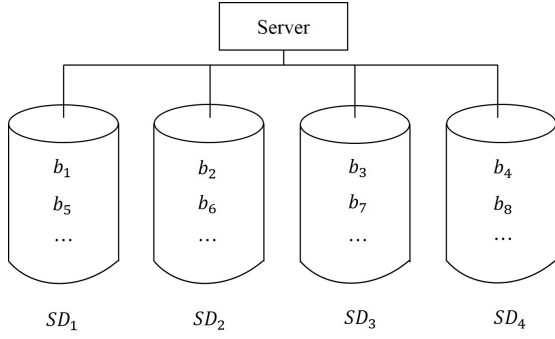
## II. SYSTEM MODEL

A storage system  $S$  is composed of multiple storage drives  $SD_1, \dots, SD_d$  ( $d \geq 1$ ) where files are stored and accessed. Each drive  $SD_i$  is a hard disk drive (HDD) or a solid state drive (SSD) ( $i = 1, \dots, d$ ). We consider three types of RAID (Redundant Arrays of Independent Disks) [7] storage systems, RAID0, RAID10(0+1), and RAID5 in this paper.

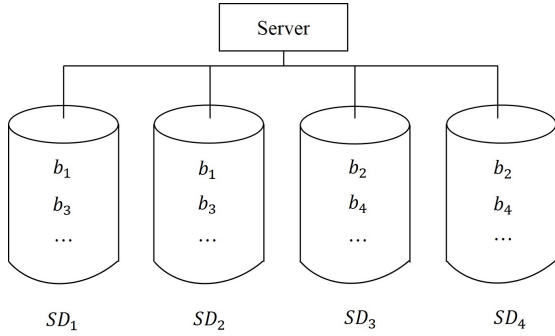
A file  $f$  is a sequence of blocks  $b_1, \dots, b_m$  ( $m \geq 1$ ). A block is a storage unit which is read and written in a read and write operation. That is, a block is a unit of read/write operation. A pair of blocks  $b_i$  and  $b_{i+1}$  ( $1 \leq i < m$ ) are referred to as *consecutive* in the file  $f$ . If the file  $f$  is sequentially accessed, a block  $b_i$  is read before  $b_{i+1}$ . In the random access, a block  $b_i$  is directly access.

The RAID0 storage system supports striping [Figure 1]. That is, the first block  $b_1$  of a file  $f$  is stored in the first storage drive  $SD_1$  and the second block  $b_2$  is stored in the second drive  $SD_2$ . Thus, each block  $b_i$  is stored in a drive  $SD_{(i-1)\%d+1}$ . Here,  $x \% y$  stands for modulo of integer  $x$  by  $y$ . A pair of blocks  $b_i$  and  $b_j$  where  $i \% d \neq j \% d$ , i.e. which are in different drives, can be in parallel accessed. A pair of blocks  $b_i$  and  $b_j$  in different drives can be concurrently accessed. If one drive  $SD_i$  is faulty, blocks in the drive  $SD_i$  are lost since no block is replicated.

The RAID10 storage system supports reliability and availability by using the mirroring technologies in addition to the striping i.e. parallel access [Figure 2]. Suppose a storage system is composed of four drives ( $d = 4$ ). Each block  $b_i$  is replicated in a pair of different drives. For example, two replicas of a block  $b_i$  are stored in different drives. The first

Fig. 1: RAID0 ( $d = 4$ ).

block  $b_1$  of a file  $f$  is stored in a pair of drives  $SD_1$  and  $SD_2$ . Next, the second block  $b_2$  is stored in the drives  $SD_3$  and  $SD_4$ . Then, the third block  $b_3$  is stored in the drives  $SD_1$  and  $SD_2$ . Thus, each block  $b_i$  is replicated in two different drives. Hence, the size of the storage to store a file  $f$  is double of the RAID0 since each block is replicated to two replicas. Even if one drive gets faulty, one replica of the block  $b_i$  is proper in the other drive.

Fig. 2: RAID10 ( $d = 4$ ).

In the RAID5 storage system, a subsequence of blocks  $b_1, \dots, b_m$  of a file  $f$  are divided to subsequences, each of which includes  $(d - 1)$  consecutive blocks  $b_i, b_{i+1}, \dots, b_{i+d-1}$ . A parity block  $pb_{i,i+d-1}$  is created for the subsequence of the blocks  $b_i, b_{i+1}, \dots, b_{i+d-1}$  where  $i \% (d - 1) = 0$ . For example, a parity block  $pb_{1,d-1}$  of a subsequence of blocks  $b_1, \dots, b_{d-1}$  is created by taking the exclusive or ( $xor$ )  $\oplus$  of the blocks, i.e.  $pb_{1,d-1} = b_1 \oplus \dots \oplus b_{d-1}$ . A subsequence  $\langle b_1, \dots, b_{d-1}, pb_{1,d-1} \rangle$  of  $d$  blocks and the parity block  $pb_{1,d-1}$  are stored in the drives  $SD_1, \dots, SD_{d-1}, SD_d$ , respectively. Then, the subsequence of blocks  $b_d, \dots, b_{2d-2}, pb_{d,2d-1}, b_{2d-1}$  are stored in the drives  $SD_1, SD_2, \dots, SD_{d-2}, SD_{d-1}, SD_d$ , respectively. Let us consider a subsequence  $\langle b_{kd+1}, b_{kd+2}, \dots, b_{(k+1)d} \rangle$  of  $d$  consecutive blocks of a file  $f$  ( $k \geq 1$ ). A parity block  $pb_{kd+1,(k+1)d}$  is created for the  $d$  blocks  $b_{kd+1}, b_{kd+2}, \dots, b_{(k+1)d}$ . The parity block  $pb_{kd,(k+1)d-1}$  is the  $((k+1)d - k \% d)$  the element of a subsequence  $\langle b_{kd+1}, \dots, b_{(k+1)d-k \% d}, pb_{kd,(k+1)d-1}, b_{(k+1)d-k \% d+1}, \dots, b_{(k+1)d} \rangle$ . Hence, the size of data stored in the RAID5 storage system is smaller than the RAID10 while larger than RAID0. Even if one block  $b_i$  is faulty, the faulty block  $b_i$  is recovered by taking the  $xor \oplus$  of the other blocks and the parity block in

the subsequence. For example, if the block  $b_5$  is lost, the block  $b_5$  is obtained as  $b_5 = b_4 \oplus pb_{4,6} \oplus b_6$ .

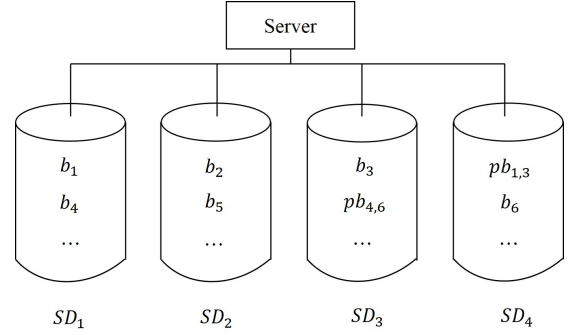
Fig. 3: RAID5 ( $d = 4$ ).

Table 1 summarizes properties of each type of RAID storage systems, where a file of  $m (\geq 1)$  blocks  $b_1, \dots, b_m$  are stored in  $d (d \geq 2)$  drives  $SD_1, \dots, SD_d$ . In the RAID0 storage system, no replica of each block  $b_i$  is created, i.e. no redundancy. On the other hand, blocks in different drives can be concurrently accessed by applications. In the RAID10 storage system, two replicas of each block are stored in different drives. The RAID10 storage system supports more reliability than the RAID0. In the RAID 5 storage system, one parity block is created for  $(d - 1)$  consecutive blocks. A subsequence of  $d$  blocks and the parity block is stored in different drives. Actually,  $m \cdot d/(d-1)$  blocks are stored in  $d$  drives  $SD_1, \dots, SD_d$ . The size of data stored in the  $d$  drives of the RAID5 storage system are  $d/(d-1)$  times larger than the RAID0 and  $d/[2(d-1)]$  times smaller than the RAID10.

TABLE I: Properties of RAID models.

RAID	Storage size	Redundancy	Number of blocks
0	$m$	0	$m/d$
10	$2m$	1	$2m/d$
5	$m \cdot (d/(d-1))$	$d/(d-1)$	$m/(d-1)$

$m$  = number of blocks.  $d$  = number of drives.

### III. EXPERIMENT

We measure the execution time [sec] to read and write data and the energy consumption [J] of each model of RAID storage system is first, RAID0, RAID10, and RAID5. We consider a storage system ‘‘Yottamaster Y-Focus Series 4-Bay’’ [8] by which the RAID0, RAID10, and RAID5 types can be used. Here, a storage system is composed of four storage drives  $SD_1, \dots, SD_4$  ( $d = 4$ ). For each drive  $SD_i$ , an HDD (Seagate BarraCuda,2 [TB]) and an SSD (Crucial MX500, 500 [GB]) can be installed to do the experiment.

The power consumption [W] of the storage systems are measured by using the UW meter [9]. The electric power [W] is supplied to the RAID storage system  $S$  through the UW meter as shown in Figure 4. The power consumption [W] of the RAID storage system  $S$  can be measured every one hundred [millisecond] in the UW meter. The electric power [W] of the RAID storage system  $S$  measured by the UWmeter is transferred to a note PC by using the bluetooth communication.

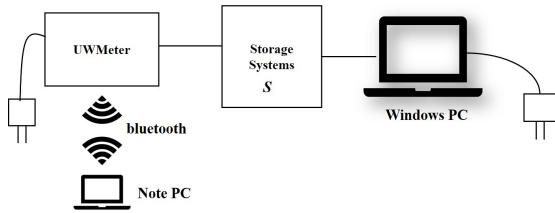


Fig. 4: Experiment.

The storage system  $S$  is connected to a Windows PC as shown in Figure 4. First, we measure the electric power of the storage system  $S$  where  $k$  ( $\leq d$ ) storage drives are used. Initially, the storage system consumes the minimum power  $minE = 3.618$  [W] where no drive is accessed. Figures 5 and 6 show the power consumption of the storage system  $S$  for the number  $k$  ( $\leq d$ ) of storage drives, HDDs and SSDs, respectively. Here a file  $f$  of 10 [GB] is copied to each of  $k$  drives. The storage system  $S$  of HDDs consumes 15.063, 16.207, 16.824, and 17.294 [W] for  $k = 1, 2, 3,$  and 4, respectively. The storage system  $S$  of SSDs consumes 5.491, 5.91, 6.063, and 6.142 [W] for  $k = 1, 2, 3,$  and 4, respectively.

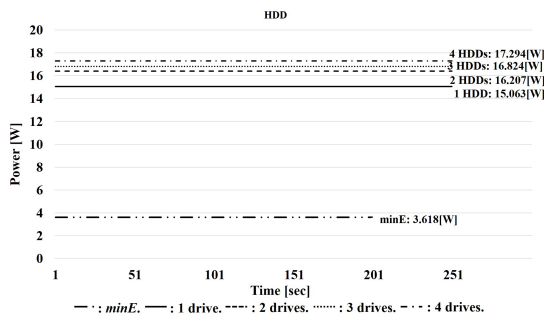


Fig. 5: Power consumption of HDDs.

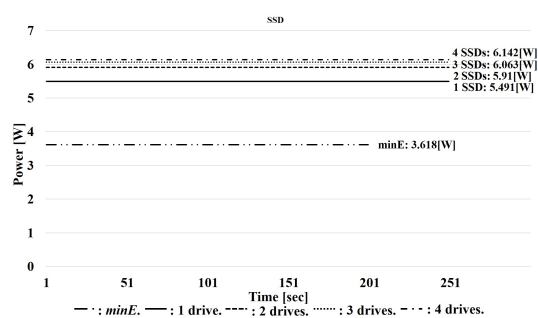


Fig. 6: Power consumption of SSDs.

Figures 5 and 6 show the power consumption of the RAID storage system composed of HDDs and SSDs, respectively. Here, a file of 10 [GB] is written to and read from the RAID storage system. The power consumption of the storage system composed of HDDs is 16.99, 18.20, and 16.83 [W] for RAID0, RAID10, and RAID5, respectively. In the storage system composed of SSDs, the power consumption is 6.78, 6.93, and

6.84 [W] for RAID0, RAID10, and RAID5, respectively. The power consumption of the storage system composed of the SSDs is about 60% smaller than the HDDs. The RAID10 storage systems consumes more power than the RAID0 and RAID5.

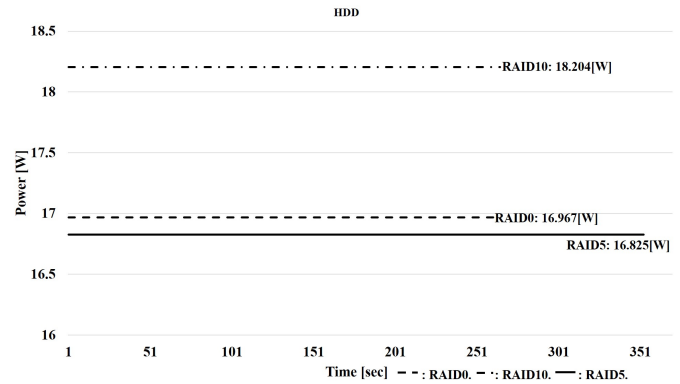


Fig. 7: Power consumption (HDDs).

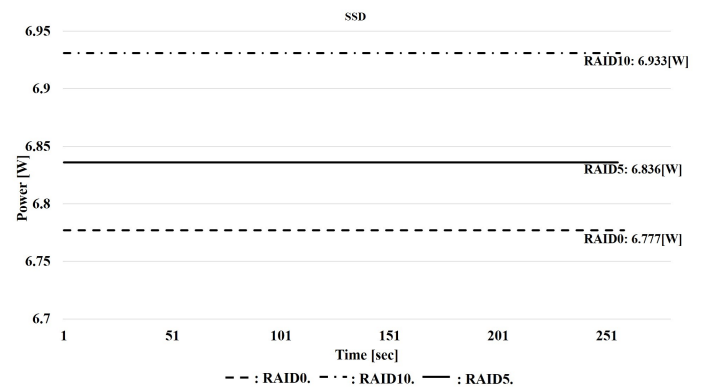


Fig. 8: Power consumption (SSDs).

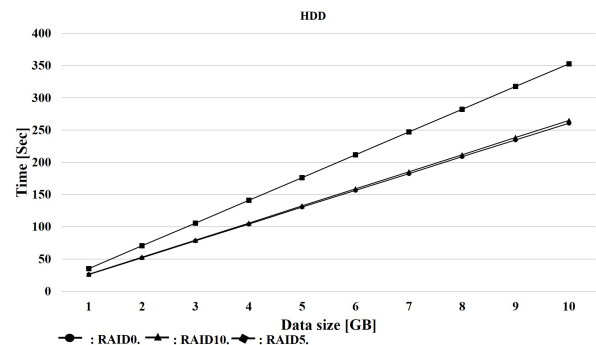


Fig. 9: Execution time (HDDs).

Figures 7 and 8 show the execution time [sec] for data size [GB] of a file  $f$  to write data in the RAID storage systems. The execution time of the RAID storage systems composed of HDDs to write a file  $f$  of 10 [GB] is 261, 265, and 353 [sec] for RAID0, RAID10, and RAID5, respectively. The execution time of RAID0 is the fastest. For the RAID storage system composed of the SSDs, the execution time to write a file  $f$  of

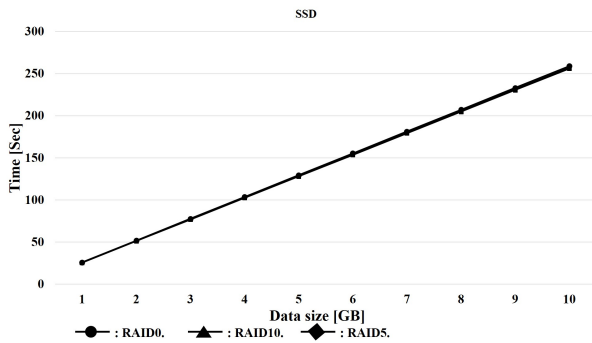


Fig. 10: Execution time (SSDs).

10 [GB] is 259, 257, and 256 [sec] for the RAID0, RAID10, and RAID5, respectively. The execution time of the RAID5 storage system is the fastest.

#### IV. CONCLUDING REMARKS

The RAID storage system is widely used to realize reliable and high performance storage systems. The more number of storage drives data are stored and replicated, the more efficient and reliable storage systems used. On the other hand, the more electric energy is consumed. In this paper, we measured the energy consumption [J] and execution time [sec] of RAID storage systems, RAID0, RAID10, RAID5 with HDDs and SSDs.

By taking advantage the measured data, we are now making the power consumption model and the execution model of a storage system.

#### V. ACKNOWLEDGMENTS

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