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Malicious and Spam Posts in Online Social Networks

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A large-scale study of more than half a million Facebook posts suggests that members of online social networks can expect a significant chance of encountering spam posts and a much lower but not negligible chance of coming across malicious links.

he popularity of online social networks has been growing exponentially. Launched in February 2004, Facebook—the world's largest social network—had 250 million active users by July 2009 but doubled that number within just one year. According to Facebook's own statistics (www.facebook.com/press/info.php?statistics), the average user has 130 friends and creates 90 pieces of content—news stories, blog posts, notes, photos, hyperlinks, and so on—monthly. The total user population spends 700 billion minutes on Facebook and shares more than 30 billion pieces of content each

The most obvious threat to users in social networks is loss of privacy. In July 2010, a security researcher revealed that the account details of more than 100 million Facebook accounts were publicly accessible through search engines. In addition to loss of privacy, social network users face spam and various malicious threats including social engineering, identity theft, browser exploits, and malware.

Hackers target online social networks for several reasons:

- such networks contain large target populations;
- there is an abundance of personal information to steal or exploit;

- joining is fairly easy;
- users tend to have a high level of trust in one another and for objects (messages, links, photos, applications) within the networks;
- the variety of shared Web content, including hyperlinks and applications, exposes users to a range of potential attack vectors; and
- social graphs are highly interconnected, offering the potential for viral dissemination of malware and other attacks—a property of human social networks made famous by the "six degrees of separation" postulated by social psychologist Stanley Milgram.²

Despite the popularity and widely recognized security risks of online social networks, there have been very few large-scale investigations of the real extent of malicious threats. The "Related Work" sidebar summarizes the general findings of these efforts.

To assess the prevalence of malicious and spam posts in Facebook, we analyzed more than half a million posts with the help of Defensio, a Facebook application that protects users from such content as well as filters profanity and blocks URL categories. Our analysis revealed that a significant fraction of Facebook posts is spam and a much smaller fraction is malicious.

FACEBOOK ARCHITECTURE

Typical for online social networks, Facebook is designed to allow a community of users to easily share information, messages, links, photos, and videos. After filling in a profile page, users can choose various levels of information access for different visitors. In addition, users can establish connections to designate "friends" or join groups. They can also send messages to one another through the Social

RELATED WORK

ost work on the risks of online social networks has focused on privacy concerns, but numerous researchers have looked at security threats. Lynn Greiner noted that many attacks exploit the implicit trust between users in a social network, which makes people more likely to click on fake links or fall for social engineering schemes.

Weimin Luo and colleagues surveyed numerous general threats to social networks and identified various attacker motivations and attack vectors—namely, spam, applications, malware, Web vulnerabilities, browser plug-ins, and social engineering.²

A team led by Tom Jagatic showed that it is easy to use data from social networks to hone phishing attacks.³ They discovered that the success rate of phishing increases dramatically when e-mail appears to come from friends. Supporting this point, Garrett Brown and colleagues⁴ found that, although Facebook itself does not reveal users' e-mail addresses, most such addresses can be obtained through public databases linked to the network. Furthermore, on most publicly accessible Facebook profiles, contextual information is available that hackers could exploit to generate context-aware spam. These researchers discovered that even a fraction of users with closed (private) profiles is vulnerable to such spam.

Several studies have considered the security risks related to Facebook applications.

Andrew Besmer and coauthors pointed out that Facebook app users are initially asked for permission to allow access to their profile data, but even if they do not consent, an app can still request such data on behalf of a friend who installed it.⁵

Constantinos Patsakis, Alexandros Asthenidis, and Abraham Chatzidimitriou carried out a case study with a malicious app on Facebook. The app ostensibly was a slide show of dog pictures, but it also collected information about users' systems including IP address, browser version, operating system version, and open ports. Although the app only profiled users, it could have collected friend lists and sent messages to them, or executed arbitrary code.

Elias Athanasopoulos and colleagues examined ways to turn a social network into a botnet, demonstrating a proof-of-concept malicious Facebook app. When a user activated the application, it displayed an image but also embedded hidden frames with inline images hosted at a designated target. Each time the user clicked within the app, it fetched the inline images without the target's awareness. The experiment suggests that an adversary taking full advantage of popular social utilities could generate a high volume of distributed denial-of-service traffic toward a target.

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Inbox system, which functions as a closed e-mail service.

The unique features in Facebook include the Wall and News Feed. The Wall serves as a virtual bulletin board for people to post notes, comments, or other feedback about a person or group. Friends can write on one another's wall, and groups have walls for their members to communicate. News Feed aggregates and streams information about friends' activities.

The Facebook Platform was started in 2007 to let software developers create applications (in PHP or Java) that run in the Facebook environment. Facebook currently includes more than 550,000 active apps. These are actually installed on the developer's server, not on the Facebook server. Facebook calls an app when a user requests the application URL. The app communicates with Facebook using the Facebook API (application programming interface) or Facebook Query Language (FQL, similar to SQL). It returns content to Facebook formatted by the Facebook Markup Language (FBML, similar to HTML), which Facebook in turn presents to the user's Web browser.

Apps can interact and integrate with core Facebook services. For example, apps can access a user's friends list—say, to send invitations—or post to a user's news feed. One important built-in Facebook application is Links, which manages a user's link collection. Users can share links to interesting objects, and these links also appear on users' profile pages and in their news feeds. Recently, Facebook went further to offer Like buttons for any website. If a Facebook user clicks a Like button, the system adds a link to that website to the user's activity stream, which friends can see in their news feed.

SECURITY THREATS

With their rising popularity, Facebook and other online social networks will become even more attractive targets than before.

Social engineering is an obvious attack vector because of the implicit trust most users have in the social network environment. A hacker can use a compromised account to send malware-infected messages to the account holder's friends, many of whom will accept the message at face value. Another social engineering attack lures users to a phishing site designed to look like Facebook and with a similar URL, and tries to trick them into submitting personal data.

Facebook users are also attractive targets for spam, including fake Facebook invitations, news stories, or Like messages. Fake e-mail becomes even more effective if an attacker can steal personal information from users' accounts.

Malware is another growing problem. A well-known example is the Koobface worm and its many variants, which have targeted Facebook as well as other online social networks such as Myspace, Twitter, and hi5 for more than two years. Koobface (an anagram of Facebook) spreads through messages to the friends of users who have an infected system. The message includes a video link that purportedly directs recipients to download an update to Flash Player but instead downloads the worm. Part of the worm payload is a Trojan horse that

joins the computer to a peer-to-peer botnet.

Malicious links are widely used for attacks, often taking users to a phishing site or drive-by download. Links can be shared in numerous ways in Facebook—for example, through messages, comments on a wall, shared news feed items, or the built-in Links application. A clickjacking worm has exploited the Like feature to spread such links: users receive messages with various subject lines that entice them to click a link; the link leads to a blank page with a hidden inline frame that publishes the initial message on their Facebook page, giving the appearance that they like the malicious link.

Facebook is quick to respond to suspicious or malicious links discovered by users or security companies and reportedly shares phishing and blacklist data with companies such as McAfee, MarkMonitor, and Microsoft. It also claims automated systems proactively detect and flag accounts with anomalous activity like sending many messages in a short time or messages with known bad links.

DEFENSIO OVERVIEW

Defensio (www.facebook.com/apps/application. php?id=177000755670) is a Facebook application from Websense that monitors posts in a user's profile and determines whether they are legitimate, spam, or malicious (malware). In our study, we used the app to analyze only those posts that contained URLs. Although malicious links are clearly not the only threat to Facebook users, they are helpful in understanding the network's overall risk exposure.

To write a Facebook application, a developer registers with Facebook to access the Facebook API, which enables the app to read/write data from/to Facebook. In addition, Facebook provides an authentication mechanism that lets apps access the general information in users' profiles. It does not provide apps with access to users' private information; further, most apps require users' consent to access their data. When the user installs the app and allows it to

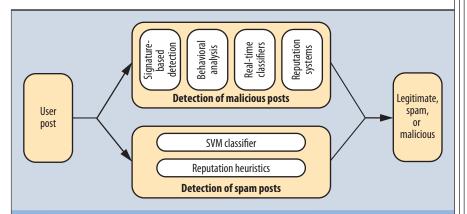


Figure 1. Upon receipt of a user's post, Defensio feeds it in parallel to the Websense ThreatSeeker Network and a spam classification engine for analysis.

access his data, the app registers the user with Defensio and provides him with a Defensio key with the Defensio API.

The app starts monitoring posts in the user's profile. It adds these to a *stream queue* and sends them in batches to Defensio for classification. The app associates each post with a Defensio user key to keep track of the recipient. After determining the status of the post, Defensio sends it to the *pending queue* to await user action. Users can request Defensio to immediately delete posts it classifies as spam or malicious, or they can request a notification e-mail and manually delete them.

Upon receipt of a user's post, Defensio feeds it in parallel to the ThreatSeeker Network (www.websense.com/ content/ThreatSeeker.aspx), Websense's proprietary system for detecting malicious URLs, and a spam classification engine,³ as Figure 1 shows. ThreatSeeker analyzes URLs in posts using a combination of signature-based detection, behavioral analysis of Web components, real-time content classifiers, and reputation systems, and accordingly flags those it determines to be malicious. The spam classification engine extracts the text from the post and runs it through a support vector machine (SVM) classifier, which assigns a score to the text. In parallel, the engine uses reputation heuristic rules to assign a score to the sender's identity. The engine then calculates a weighted average of the SVM and reputation scores and, based on this value, categorizes the post as either spam or ham (legitimate).

RESULTS AND EVALUATION

Using Defensio data logs, we collected all Facebook posts containing a URL during a 21-day period, 22 June to 12 July 2010. These 502,624 posts were submitted by more than 25,000 users from 19 different countries. Each post had a timestamp indicating the date and time it was posted. In addition, Defensio had classified every post as legitimate, spam, or malicious. Our goal was not to evaluate the accuracy of Defensio's detection scheme but to

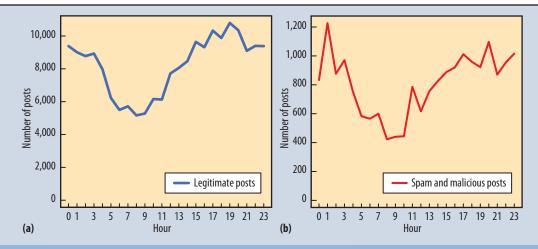


Figure 2. Facebook posts containing URLs per hour over 21 days: (a) legitimate; (b) spam and malicious.

survey the temporal and network-level properties of those posts containing URLs that Defensio had determined to be malicious or spam.

Table 1. Network properties of Facebook posts.

Posts	Unique hosts	IP addresses	IP blocks	ASNs	Hosting countries
All	11,352	6,552	2,931	1,588	78
Legitimate	10,393	6,256	2,828	1,541	74
Spam	1,049	507	362	243	37
Malicious	156	127	104	74	24

Temporal properties

Approximately 215,999 of the Facebook posts contained URLs, averaging 10,286 each day. Thus, approximately two out of five posts contained a URL. The vast majority of these posts, 91 percent, were legitimate. A significant portion of posts, 8.7 percent, were spam: 18,693 total posts, averaging 890 per day. Only 0.3 percent of posts—644, an average of 31 per day—were malicious.

Figure 2 shows the number of Facebook posts at each hour totaled over all 21 days. The volume of legitimate posts rose steadily during the day to peak between 18:00 and 19:00 PST, perhaps because people socialize the most

Table 2. Top 10 domains and their frequency.

All posts		Legitimate posts		Spam posts		Malicious posts	
Host	Frequency	Host	Frequency	Host	Frequency	Host	Frequency
apps.facebook.	115,560	apps.facebook. com	102,464	apps.facebook. com	13,094	nobrain.dk	103
facebook.com	42,010	facebook.com	41,749	facebook.com	223	mcdonaldsexposed. info	63
youtube.com	9,952	youtube.com	9,781	youtube.com	166	facebook.com	38
foursquare.com	706	foursquare.com	673	myspace.com	116	giveaway-madness. com	36
reddit.com	477	reddit.com	476	open.spotify.com	69	clicklikebro.info	21
p.ly	288	p.ly	288	foursquare.com	33	chkths.info	20
myspace.com	242	feedproxy. google.com	211	runkeeper.com	28	video.mcdonalds- revealed.com	17
hotmail.com	222	causes.com	208	ahmad.ly	20	truth.mcdonalds- revealed.com	14
flickr.com	213	hotmail.com	206	flickr.com	19	www. mjacksonisalive. com	12
feedproxy.google.	211	maximumpc.com	203	hotmail.com	16	thecoolapps.com	11

Table 3. Top 10 ASNs and their frequencies.

All posts		Legitimate posts		Spam posts		Malicious posts	
ASN	Frequency	ASN	Frequency	ASN	Frequency	ASN	Frequency
AS32934	148,036	AS32934	135,731	AS32934	12,272	AS30736	104
AS15169	10,575	AS15169	10,383	AS15169	181	AS25653	63
AS14618	1,683	AS14618	1,633	AS33739	101	AS26347	53
AS33070	927	AS33070	870	AS43650	74	AS23522	36
AS21844	924	AS21844	844	AS26496	52	AS26496	36
AS26496	726	AS26496	638	AS33070	52	AS32934	33
AS36351	638	AS36351	623	AS10913	50	AS21844	32
AS20940	398	AS20940	398	AS14618	49	AS30058	20
AS8075	395	AS8075	371	AS21844	48	AS27458	15
AS3561	349	AS3561	340	AS36024	26	AS15169	11

after work. The pattern of spam and malicious posts looks roughly similar, rising during the day and early evening and then dipping in the early morning, but it also exhibits more irregularities. There was a sharp peak between 00:00 and 01:00 PST and a smaller peak between 19:00 and 20:00 PST. These irregularities might have occurred because spam and malicious posts are mostly planted by automated means, with the peaks representing bursts of activity by these programs.

Network properties

For each URL extracted from the data, we resolved the IP address, autonomous system number (ASN), IP block, and country hosting the URL. To obtain the IP address-to-country mappings, we relied on MaxMind's geolocation database (http://geolite.maxmind.com/download/geoip/database), which uses regional Internet registries' whois information.

Table 1 summarizes the number of unique hosts, IP addresses, IP blocks, and ASNs, as well as the number of hosting countries. The values largely correspond to the proportionate volume of each category of URL. An unexpected revelation was that spam and malicious URLs were a small fraction of the total volume but were hosted in a disproportionately large number of countries, suggesting that malicious activities are geographically widespread.

Table 2 lists the top 10 domains and their frequencies (total number of appearances). Because the URLs were predominantly legitimate, the most frequently appearing domains in all posts were similar to those in legitimate posts. Most URLs in spam posts were hosted in the Facebook domain. In contrast, malicious links were hosted in various unusual domains.

Table 3 lists the top 10 ASNs and their frequencies. Because an ASN covers several IP addresses and IP blocks, we do not summarize the top IP addresses and IP blocks for

Table 4. Top 10 ASNs not hosting any legitimate content.

· · · · · · · · · · · · · · · · · · ·						
AS name	Country					
BKCNET "SIA" IZZI	Latvia					
ELTEL-AS ELTEL.NET	Russia					
BA-GLOBALNET-AS	Bosnia and Herzegovina					
COMPLIFE-AS	Moldova					
JOVITA Sentris Network LLC	US					
GLOBAL-AS Iletisim Hizmetleri	Turkey					
VCLK Valueclick Inc.	US					
HOSTING365-AS	Ireland					
SWIFTWILL2	US					
LALIB-AS	Portugal					
	BKCNET "SIA" IZZI ELTEL-AS ELTEL.NET BA-GLOBALNET-AS COMPLIFE-AS JOVITA Sentris Network LLC GLOBAL-AS Iletisim Hizmetleri VCLK Valueclick Inc. HOSTING365-AS SWIFTWILL2					

each URL category. Note that some ASNs hosted only spam or malicious content and no legitimate content. Table 4 lists the top 10 ASNs that only hosted malicious or spam content. AS6851, which tops the list, has been heavily linked with malicious activities, especially the Koobface worm.

Table 5 summarizes the top 10 hosting countries and their frequencies. Most of the URLs were hosted in the US, Denmark, Norway, the UK, and Canada. Checking these countries against the locations of the Defensio application users revealed that the majority of users were from the US, followed by Norway, Germany, the UK, and Canada, which explains why these countries top the list. All the URLs hosted in three countries—Latvia, Morocco, and Paraguay—appeared in malicious or spam posts.

nline social networks are a convenient way to keep informed about activities, share messages and multimedia with family and friends, and meet new people with similar interests. At the same time, they expose users to numerous security threats.

Table 5. To	p 10 hosting	countries and	their frequencies.

All posts		Legitimate posts		Spam posts		Malicious posts	
Country	Frequency	Country	Frequency	Country	Frequency	Country	Frequency
US	187,340	US	172,590	US	14,344	US	406
Germany	1,215	Germany	1,175	Luxembourg	79	Denmark	110
Norway	989	Norway	975	Germany	33	Malaysia	14
UK	952	UK	933	Malaysia	28	France	13
Canada	395	Canada	377	Netherlands	28	Netherlands	10
Netherlands	320	Namibia	282	Canada	18	Germany	7
France	297	France	266	France	18	UK	5
Israel	239	Israel	235	UK	14	Turkey	5
Spain	221	Spain	220	Norway	14	Latvia	4
Denmark	208	Italy	187	Hong Kong	10	Austria	3

Our study suggests that Facebook users can expect a significant chance (9 percent) of encountering spam posts and a much lower but not negligible chance (0.3 percent) of coming across malicious links. The study also found the domains in spam posts to be mostly commonplace while those in malicious links tend to be unusual. Not unexpectedly, links in spam and malicious posts appear to be primarily hosted in some of the most technologically advanced western countries, but a few smaller countries, such as Latvia, host a substantial proportion of malicious content and little or no legitimate content.

Malicious links are an important risk indicator but do not portray the entire threat landscape. Much more research is needed to gain a better grasp of the true extent and nature of security threats in online social networks, especially social engineering and malware.



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