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User-centric research in media accessibility

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Research focus

PRODUCT

PROCESS

PARTICIPANTS

CONTEXT-ORIENTED



Media accessibility: some questions

- How are access services produced?
- What are the main features of access services?
- How are access services received?
- What works best for certain users?
- Who are the users?
- Etc.

Ultimate aim: societal impact.



Media accessibility: the users

"Nothing about us without us"

Users at the center of the design and research process: "user-centered design methodologies"

Moving away from disabilities to capabilities (Orero et al.)



User-centric methodologies

Harte et al (2017):

- An explicit understanding of users, tasks, and environments
- A permanent involvement of users throughout the design and development
- A design driven and refined by user-centric evaluations
- An iterative approach
- A multidisciplinary team with different skills and perspectives
- A clear but at the same time flexible approach to user testing



Some examples

Projects in which TransMedia Catalonia (TMC) has participated in which the users are central:

https://grupsderecerca.uab.cat/transmedia/

In this presentation: focus on the research process, the methods, and not so much on the results.



Ethical procedures in research

Ethical approval

Information sheet and consent form

Accessible formats

Dealing with the so-called "vulnerable" populations



Project 1: IMAC

imac-project.eu





ImAc

How can access services be integrated in immersive environments?

Focus groups inform user needs and requirements

User requirements are implemented and technological testing

Iterative user testing



Subtitling in 360° videos: services



Figure 1 Fixed-position subtitles attached to one position in the sphere in Episode 4 of *Holy Land*, created by Ryot.



Figure 2 Always-visible subtitles attached to the FoV in Episode 5 of *Holy Land*, created by Ryot.



Figure 3 Subtitle with arrows in *I, Philip* created by ARTE.



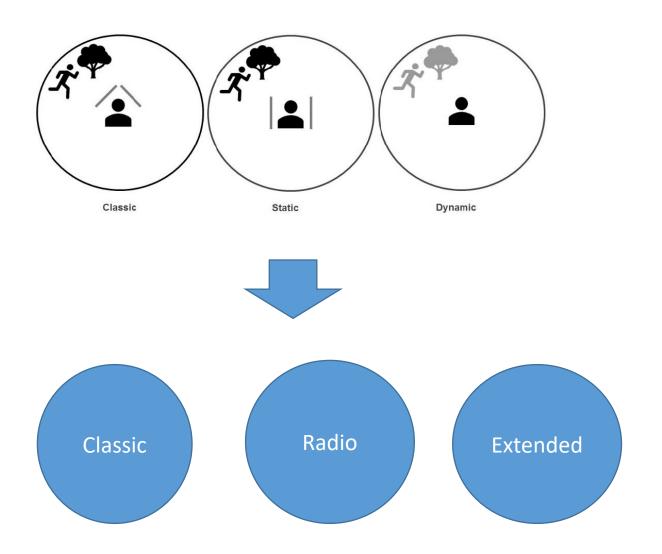
Figure 4 Subtitles with radar in *I, Philip*, created by ARTE.

Sources: Agulló & Matamala (2018), D.5.4 IMAC deliverable





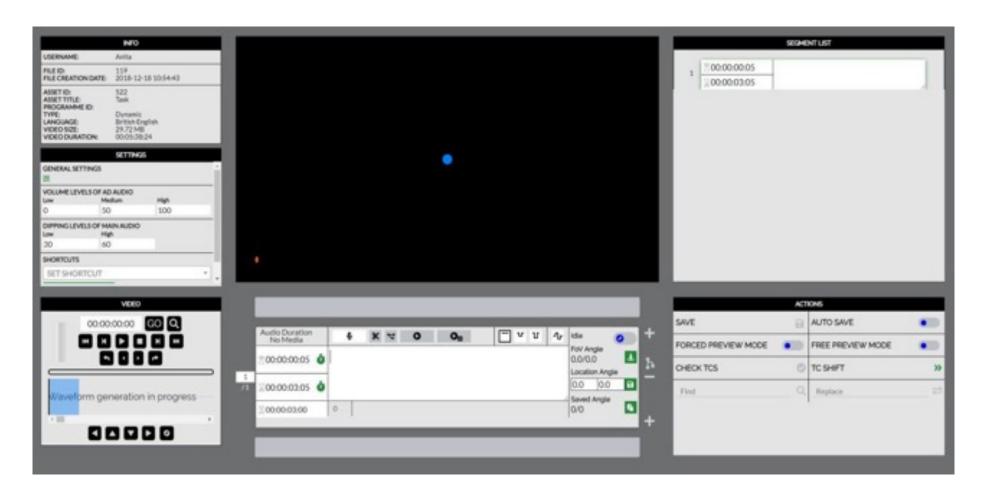
AD in 360° videos: services





Sources: Phd by Anita Fidyka, Fidyka & Matamala (2018), D.5.4 IMAC deliverable

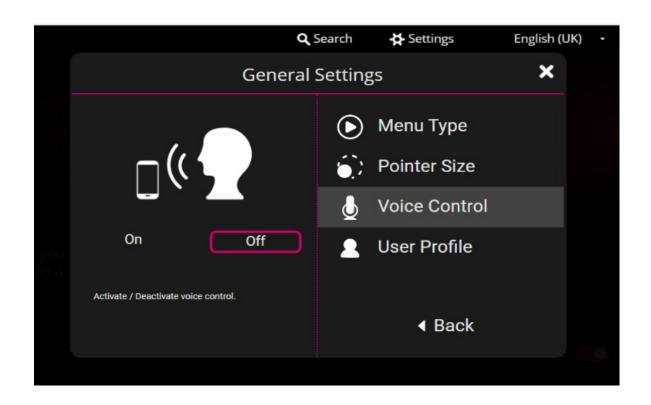
360° access services editors





Source: Fidyka & Matamala (2019)

Player for 360° accessible content











Methods

Focus groups

Usability testing (SUS)

Questionnaires



An idea to take home

Multidisciplinarity and team work are fundamental

Innovative research in media accessibility



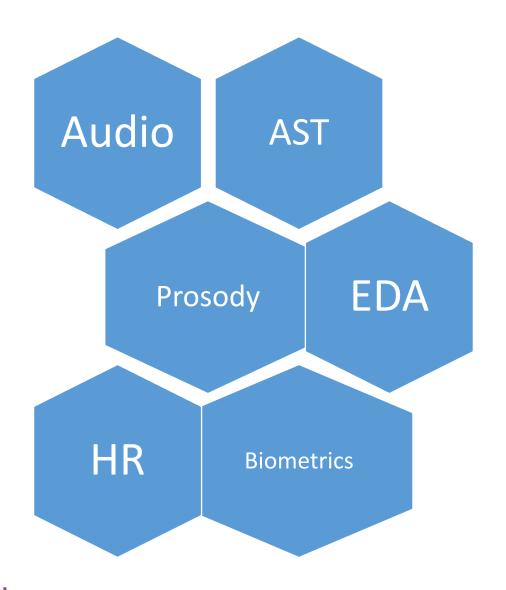
Project 2: NEA

pagines.uab.cat/nea





NEA



Sources:

Matamala et al (2020): "Electrodermal activity as a measure of emotions in media accessibility reserach"

Iturregui-Gallardo PhD on AST and emotional activation: voice-over versus dubbing effect. (*Perspectives*, 2020)

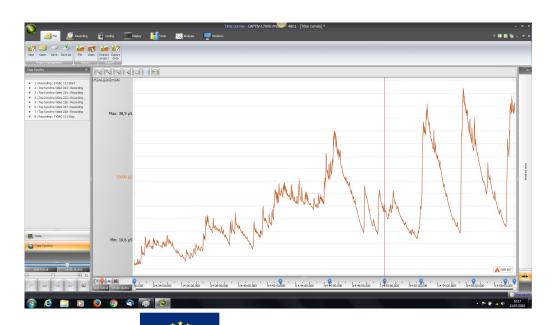




Tools







Tactile version of the Self-Assessment Manikin (T-SAM) for the emotional assessment of visually impaired people (Iturregui-Gallardo, Méndez-Ulrich 2019)

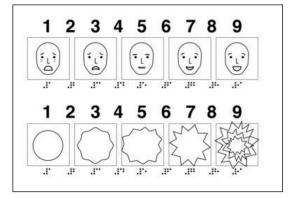


Figure 2. T-SAM (Tactile-SAM)















An idea to take home

Find the best tools for your empirical research

Example: eye-tracking



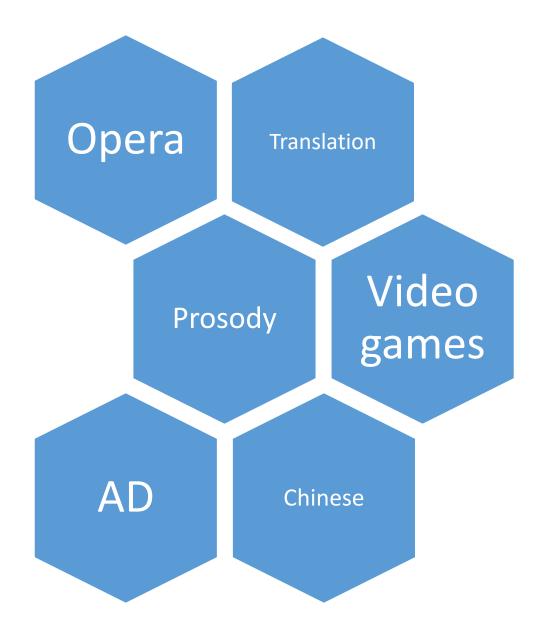
Project 3: RAD

Pagines.uab.cat/rad





RAD







RAD: prosody

Voices in AD:

"a neutral delivery has come to be recognized as the norm" (Fryer 2016: 88)

"voicing must be neutral with appropriate intonation" (Spanish standard)

WHAT DOES IT MEAN?





Prosody

Descriptive study (using VIW corpus) in CAT, ES, EN:

- duration/speed
- intensity/volume
- pitch

Perception study:

- what is a neutral voice?
- select neutral/preferred voice (different pairs)





Methods

Online questionnaire (challenges)

Qualitative and quantitative information





An idea to take home

Do your literature review and ask questions

Work with experts from other areas in empirical research

Project 4: EASIT

pagines.uab.cat/easit







Online Multiplier Event June 2021. Free!



Erasmus + Strategic Partnerships in Higher Education.

2018-1-ES01-KA203-05275

September August 2021









Innovative idea as a starting point:
merge easy-to-read or Plain Language
with access services (Orero, Bernabé-Caro)

Can we create easy-to-understand

- subtitles?
- audio descriptions?
- audiovisual content (eg. audiovisual news)?









- 1. State of the art: training and practice.
- 2. How to transfer easy-to-understand language into the audiovisual world?
- 3. New professional profiles? What skills?
- 4. How to train them?
- 5. What educational content is needed?
- 6. How to certify training?









Methods:



- Questionnaire
- Focus groups
- Interviews

Evaluation workshops (questionnaires)









An idea to take home

Importance of training professionals:

Course in Accessibility Management:

https://grupsderecerca.uab.cat/transmedia/course-accessibility-management

Course in Accessible Digital Communication:

https://grupsderecerca.uab.cat/transmedia/course-accessible-communication

International collaboration: relevant research in Turkey



Other methods





Other methods

- We have mentioned:
 - Interviews, focus groups, questionnaires, EDA/HR, usability tests.
- Other methods:
 - Eye-tracking
 - EEG
 - Keylogging
 - Screen recording
 - TAP

Some final advice

- Plan your evaluation
- Pilot it
- Evaluate it
- Analyse it
- Communicate it
 - Science
 - society
- Back to the "users" and to society, so that it can have an impact beyond the academic field.



Sharing knowledge





Networks







Media Accessibility Platform

http://mapaccess.org



ACCESSOMETER -

RESEARCH +

TRAINING +

MODALITIES -

STAKEHOLDERS - EVENTS - NEWS

Welcome to MAP (beta version)

Welcome to MAP, the Media Accessibility Platform, a unified atlas charting the worldwide landscape of research, policies, training and practices in this field. MAP aims to make media accessible to all, regardless of sensorial and linguistic barriers.

Read more

PROJECTS

Understanding Media Accessibility Quality

Project duration 2017-2019

Leading Institution Autonomous University of Barcelona

Funding bodies European Commission

Modalities Media Accessibility

LATEST NEWS

02/10/2018 Languages and the Media programme online 23/04/2018 MAP as media partner of 12th Languages and The Media conference

23/04/2018 12th Languages and The Media Conference - Berlin 2018

08/03/2018 UMAQ conference: progamme online 04/11/2017 A new Collection of Movies with video-description

19/10/2017 EU one step closer to Accessibility Act

<	October 2018					>
Su	Мо	Tu	We	Th	Fr	Sa
30	1	2	<u>3</u>	4	<u>5</u>	6
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23	24	25	26	27
28	29	30	31	1	2	3

PUBLICATIONS

Audiodescrição Didática

Type PhD thesis Year 2016

Author(s) Elton Luiz Vergara Nunes

Modalities Audio Description

TRAINING COURSES

Cursos de Audiodescrição

Course Type Professional training course

Institution Azimuth e-Learning Modalities Audio Description

Year 2017-2018

Type Conference City São José do Rio Preto, SP

Date 24/09/2018, 25/09/2018, 26/09/2018,

27/09/2018, 28/09/2018

XXXVIII Semana do Tradutor

EVENTS

Modalities Audio Description, Sign Language Interpreting, Subtitling for the Deaf and Hard of Hearing

Accessometer The Accessometer provides a world map of the legislation, standards and guidelines on media accessibility organised by countries.

LEGISLATION, STANDARDS AND GUIDELINES Об утверждении Государственной программы о социальной защите и содействии занятости населения на 2016-2020 годы Type Legislation Year 2016 Authoring Government of Belarus Country Belarus ГОСТ Р 57891-2017. НАЦИОНАЛЬНЫЙ СТАНДАРТ РОССИЙСКОЙ ФЕДЕРАЦИИ. ТИФЛОКОММЕНТИРОВАНИЕ И ТИФЛОКОММЕНТАРИЙ. Tiflokommentirovanie and tiflokommentariy. Terms and Definitions Type Standards Authoring Pavel Obiukh, Sergey Van'shin, Federal State Unitary Enterprise "Russian Scientific-





Disclaimer



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