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15	Experimental approaches to studying cumulative cultural evolution
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28 Abstract

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In humans, cultural traditions often change in ways which increase efficiency and 30 31 functionality. This process, widely referred to as cumulative cultural evolution, sees beneficial traits preferentially retained, and it is so pervasive that we may be inclined to take 32 33 it for granted. However, directional change of this kind appears to distinguish human cultural traditions from behavioural traditions that have been documented in other animals. 34 35 Cumulative culture is therefore attracting an increasing amount of attention within 36 psychology, and researchers have begun to develop methods of studying this phenomenon under controlled conditions. These studies have now addressed a number of different 37 38 questions, including which learning mechanisms may be implicated, and how the resulting 39 behaviours may be influenced by factors such as population structure. The current article provides a synopsis of some of these studies, and highlights some of the unresolved issues in 40 this field. 41

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Keywords: cumulative culture; cultural evolution; imitation; microsocieties; ratchet effect

46 Cumulative cultural evolution is a process by which a series of social transmission events results in successive improvements in performance, arising due to an accumulation of 47 modifications to the transmitted behaviours. The human capacity for cumulative culture 48 49 therefore allows us to capitalise on the accumulated knowledge and experience of previous generations, such that we routinely make use of inventions and discoveries which would be 50 51 unlikely or impossible for us to have achieved by ourselves (e.g. every time we make a phone 52 call, or heat food in a microwave oven). Furthermore, techniques and technologies are often 53 developed further based on existing knowledge, and such accomplishments are within reach 54 of any typical individual. In this respect, human culture has been very aptly described by Tomasello (e.g. Tomasello, Kruger & Ratner, 1993) as exhibiting a "ratchet effect": 55 beneficial modifications and improvements tend to be preserved such that skills and 56 57 technology increase in efficiency and functionality over successive generations, with little 58 backwards slippage.

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60 The phenomenon of cumulative culture is so ubiquitous within human societies that we may be tempted to dismiss this capacity as relatively unremarkable. Similarly, it is easy to 61 62 underappreciate the significance of its impact on human behaviour, for the simple reason that it is difficult to imagine any human society without it. However, a comparative perspective 63 readily prompts a very different view, which makes it is guite apparent that the capacity for 64 65 cumulative culture is neither trivial nor inconsequential. Despite the universality of cumulative culture across human societies, there is currently little evidence of it in any 66 nonhuman species (Dean, Vale, Laland, Flynn & Kendal, 2014). Although social learning has 67 68 been identified in many animals (broadly defined as learning that is facilitated by contact with experienced individuals, or the physical traces left by experienced individuals, c.f. 69 70 Heyes, 1994), evidence of anything akin to the ratchet effect remains elusive. Even the most

complex socially learned behaviours of nonhuman primates are generally acknowledged to be no more complex than the trial-and-error achievements of some individuals (Tennie, Call & Tomasello, 2009). This evolutionary anomaly therefore presents something of a puzzle. The capacity for cumulative culture has allowed modern humans to dominate the planet (Boyd, Richerson & Henrich, 2011), so it may represent a uniquely powerful mechanism for adapting to novel and changing environments. Its apparent absence in other species therefore merits serious consideration.

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79 Appreciation of the significance of cumulative culture prompts a number of fairly fundamental questions for behavioural scientists. One such question concerns the cognitive 80 81 capacities that are required to generate this process, the answer to which may help us to 82 understand why we do not see it in other species. Related to this, and making a reasonable 83 assumption of evolutionary continuity, it is also of interest to determine the extent to which 84 similar processes may be present in other species, particularly those closely related to us. In 85 addition, given that many examples of complex human behaviour are likely to be consequences of cumulative cultural evolution, this prompts the question of whether this 86 87 process places its own constraints on the behaviours that are likely to emerge. Does repeated social transmission create unique pressures not present in individual trial-and-error learning 88 89 or genetic evolution, such that behaviours tend to be shaped and filtered in particular (and 90 possibly predictable) ways? Extending this logic, can the form (or indeed presence or 91 absence) of certain behaviours within specific populations potentially be explained as a consequence of peculiarities of the transmission process within that population? These 92 93 questions touch on fundamental issues within psychology, such as understanding crosscultural similarities and differences, and tracing the evolutionary origins of complex human 94 cognition. 95

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LABORATORY STUDIES OF CUMULATIVE CULTURE

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99 Despite the significant theoretical implications of the questions detailed above, finding ways to investigate them is not necessarily straightforward. Cumulative cultural evolution 100 101 describes a property of behaviour at the level of the group, rather than the individual, and 102 therefore (in contrast to traditional psychological methods) multiple individuals are required 103 for a single experimental replicate. It also describes a dynamic process, rather than a static 104 phenomenon, characterised by directional behavioural change over time. If we aspire to address some of these questions then we need to be able to demonstrate this process in action, 105 106 under conditions that allow us to manipulate variables of interest (Caldwell & Millen, 2008a). 107 108 Motivated by this goal, Caldwell & Millen (2008b) set out simply to establish that it was 109 possible to study this process under controlled conditions. In order to demonstrate a social 110 learning ratchet effect it must be possible to show, at a minimum, that learning from an individual who has themselves had the benefit of social information must be typically more 111 112 valuable than learning from an individual who has had no such opportunity. Therefore we aimed to devise tasks in which successive attempts, carried out by different individuals, could 113 114 potentially result in improved performance. The tasks also required objective measures of

success, and had to be achievable within experimentally-feasible periods of time.

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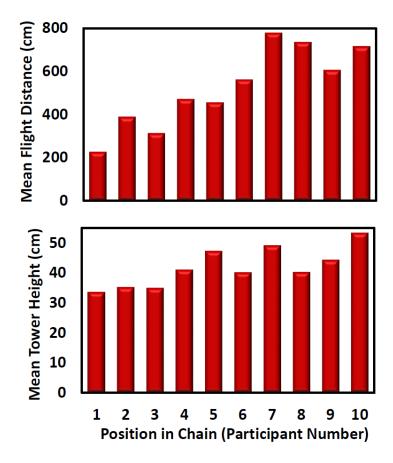
Our initial experiments (reported in full in Caldwell & Millen, 2008b) used two different
tasks. In one, participants were asked to build a paper aeroplane from a single sheet of paper,
with success measured by the flight distance of their plane. In the other, participants were
asked to build a tower from raw spaghetti and a small amount of modelling clay, with success

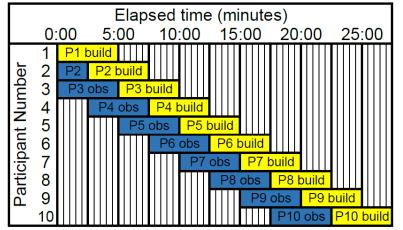
121 measured by the height of their tower. For each task, we ran ten chains each composed of ten 122 participants, who took part in the task one after the other, with opportunities to observe 123 individuals who took part immediately before themselves. Figure 1 displays a schematic 124 illustrating the role of each of the ten participants in any given chain at any point during testing. The purpose of structuring the participants' activity in this way was to create a 125 126 simulated, scaled-down population of learners who came into contact with members of adjacent generations with overlapping experimental lifespans. Such research designs are 127 sometimes referred to as "microsocieties" (Baum, Richerson, Efferson & Paciotti, 2004) or 128 129 "microcultures" (Jacobs & Campbell, 1961). Further experiments using similar approaches to studying cumulative culture are reviewed in Whiten, Caldwell & Mesoudi (2016). 130 131

Figure 1 displays the data for both the paper aeroplane task and the spaghetti tower task, which supported our basic expectation of a ratchet-like effect across multiple successive learners. Effectively, the learning opportunities available to participants appeared to permit generational carry-over of the experience of past members of the microsociety, such that learners (given exactly the same instructions, materials, and time constraints) could perform better if they were placed in later generations.

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Figure 1. Participants' scores on goal measures increased over generations of the
microsocieties. Top panel displays flight distances of paper aeroplanes, and centre panel
displays heights of towers, each based on the mean performance across ten microsocieties, as
detailed in Caldwell & Millen (2008b). Bottom panel shows how each participant's
observation (blue) and building (yellow) stages were staggered relative to other members of
their microsociety.





Although Caldwell and Millen's (2008b) study showed that it was possible to capture 150 151 cumulative cultural evolution under laboratory conditions, it was unclear what information participants were using to generate this effect. However, these methods permitted 152 manipulation of the information available to learners to address this question. Dominant 153 154 theoretical perspectives on cumulative culture proposed that imitation and teaching were 155 required for it to occur (e.g. Tomasello et al., 1993; Tennie et al., 2009). Although definitions 156 of imitation are widely debated within comparative psychology (Caldwell & Whiten, 2002), there is general consensus that it requires observation of another's behaviour, and that it 157 158 should result in some detectable match between the actions of the model and those of the 159 observer. Early studies which failed to find evidence of such action copying in nonhuman 160 species (e.g. monkeys: Visalberghi & Fragaszy, 1990; apes: Tomasello, Davis-Dasilva, 161 Camak & Bard, 1987) gave credence to the view that this might provide an explanation for 162 the absence of cumulative culture in nonhumans. However, later studies which identified copying of specific techniques (e.g. using "two-action" experimental designs) in a range of 163 164 nonhuman species (e.g. see Whiten, Horner, Litchfield & Marshall-Pescini, 2004, for a review of evidence in apes) cast some doubt on the validity of this interpretation (although 165 166 evidence of imitation in nonhumans continues to be debated, e.g. Tennie et al., 2009). 167

Consistent with this, further experimental studies of cumulative culture in humans demonstrated that action copying may not be strictly required. Through manipulation of the information available to learners in particular microsocieties, Caldwell and Millen (2009) found that participants were capable of generating cumulative culture even when information about others' actions was not available. In the paper aeroplane task, when members of the microsocieties received information only about results (flight distances) and end products
(completed planes), without opportunities to observe others building, they still showed
cumulative increases in performance over generations.

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In this particular task performance scores were primarily determined by the physical structure 177 178 of the artefacts produced, and those structures were relatively easy to reproduce from inspecting the finished products. For other tasks, reproduction of specific behaviours may of 179 180 course be necessary in order to generate improvements in performance over generations (e.g. 181 knot tying, for which it is often difficult to infer the required steps on the basis of the finished product alone). And for some skills, active instruction may also be required in order to 182 183 correct mistakes, shape behaviour, and explain underlying principles (e.g. food preparation 184 techniques which remove undetectable toxins, whose function may be opaque to an 185 observer). Nonetheless, it seems clear that cumulative culture can occur in the absence of opportunities for action copying, and so this in itself does not provide a comprehensive 186 187 explanation for the absence of cumulative culture in nonhumans. 188 189 The question of the specific cognitive differences explaining the uniqueness of human cumulative culture currently remains unresolved. However, future research will likely benefit 190 from an approach which considers particularities of the ways that human learners process and 191 192 use social information irrespective of source. 193 How Does Cultural Evolution Shape Resulting Behaviours? 194

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196 In addition to clarifying the conditions necessary for cumulative cultural evolution to occur,

197 experimental approaches have also been used to investigate factors influencing the outcomes

198 of this process in terms of the resulting behaviours. It is likely that such behaviours are 199 shaped in particular ways by repeated social transmission. Experimental work has begun to investigate how cultural traits tend to transform over multiple learner generations. This has 200 201 been demonstrated most clearly in studies of artificial language learning (e.g. Kirby, Cornish & Smith, 2008; Kirby, Tamariz, Cornish and Smith, 2015). In these experiments participants 202 203 are trained on a set of novel labels with corresponding stimuli representing their meanings. 204 They are then tested, and this output is used as training data for the next participant. Kirby et 205 al. (2015) found that sets of labels changed to become more internally structured, i.e. each 206 label became increasingly predictable from other labels assigned to related meanings. In this way, the language evolved to become more learnable over the repeated generations of 207 208 transmission. This only happened, however, in chains of participant pairs who learned their 209 labels from preceding pairs. It did not occur in a control condition in which communicating 210 pairs completed the same task, but did so over multiple sessions with the same partner, 211 receiving their own output from the most recent session as training for the next. In the 212 absence of new learners, the languages did not adapt to become more learnable. 213 214 Whilst the cultural evolution of language might not represent a prototypical case of cumulative cultural evolution as we have defined it, it is likely that similar effects occur in 215 216 other contexts. We should therefore expect that pressures for learnability will shape the 217 attributes of other culturally transmitted behaviours in particular ways, which may be 218 unrelated to, or even in conflict with, other functional pressures.

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Following this logic, it is also likely that differences in the transmission processes involved in the ancestral histories of cultural traditions can affect the eventual forms of behaviour. So, for example, differences in population size or structure may influence the level of complexity of 223 the traits which can persist, as a consequence of the availability of learning opportunities and the likelihood of exposure resulting in accurate transmission. Larger and/or more densely 224 connected populations are assumed to be less vulnerable to losing complex skills which may 225 226 only rarely be successfully transmitted, due to the increased probability of encounters between proficient individuals and potential learners (Henrich, 2004; Powell, Shennan & 227 228 Thomas, 2009). Hard-to-learn skills might therefore only ratchet up in well-connected 229 populations which ensure exposure to a diversity of potential models. 230 231 Muthukrishna, Shulman, Vasilescu and Henrich (2014) tested this hypothesis experimentally by asking participants to use image editing software to produce a complex target image, and 232 233 evaluating the effectiveness of the attempts of ten generations of learners. They compared

234 conditions in which learners were exposed to information about how to complete the task

from either one member, or five members, of the previous generation. In line with

236 predictions, the images created by participants in the five-model condition showed

237 improvement over generations whereas those in the one-model condition did not (see also

238 Derex, Beugin, Godelle & Raymond, 2013, for an experimental test of the group size

239 hypothesis without generational replacement).

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OUTSTANDING ISSUES

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Although experimental methods have permitted significant insights into cumulative culture, a number of key questions remain unanswered. For example, although there is little evidence of cumulative culture occurring spontaneously in nonhumans, it remains to be seen whether it is possible to find performance increases over transmission under experimental conditions similar to those described previously for studies of human participants. Under favourable
laboratory conditions (probably involving relatively well-trained animal subjects and target
behaviours which are comfortably inside their performance repertoire) it may be possible to
elicit similar effects. If this turns out to be the case then researchers face a further question
regarding the barriers limiting cumulative culture in naturally occurring behaviours.

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Along similar lines, questions remain over the extent to which particular transmission 254 mechanisms may be necessary depending on the behaviour in question. For example, given 255 that teaching appears to be uniquely flexible in humans, if not strictly unique (e.g. Kline, 256 2015), is it necessary for the transmission of certain behaviours? And if so, does this help us 257 258 to re-construct a co-evolutionary sequence of mutually reinforcing adaptive pressures 259 between the early existence of relatively complex cultural artefacts, the evolution of human pedagogy, and the resulting effects on the cultural traits that could be transmitted? It is likely 260 that approaches similar to those discussed in the current article will contribute to the eventual 261 262 resolution of some of these important outstanding issues.

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265

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