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Audio describing characters: what features do audiences remember?

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Abstract

Memory is the system responsible for receivers' encoding, processing and understanding of filmic narratives and, as such, it plays an important role in the reception of audio described films. In an attempt to study memory operation in audio description, this experiment explores which physical features of audio described characters are more frequently recalled and recognized by blind and visually impaired audiences in order to provide tentative criteria to present and prioritize information in professional scripts. The results of this research indicate that the age is the trait which shows a better recall and recognizion by receivers, and that more physical features of characters are recalled and recognized when their descriptions are segmented.

Introduction

In the last years, reception studies in the field of AD have moved closer to Psychology and Cognition in order to explore how users receive and comprehend audio described products (Cabeza-Cáceres, 2013; Fryer & Freeman, 2012). Following this approach, Fresno et al. (2014) conducted an experiment aimed at analyzing the effect that the amount of information included in the AD and its presentation had on the recall and reception of characters by blind and visually impaired (BVI) audiences. The results of their quantitative analysis indicated that more information was recalled and recognized when short or segmented ADs were delivered, as opposed to long and unsegmented descriptions. In the current experiment we seek to expand our previous findings by exploring the nature of the information which is more frequently recalled and recognized.

Methods

Par	rticipants 🛋	44 BVI	participants a	ged 18 to 76				
Ma	iterials 🖬		Miss Sunshin 2 versions of descriptions: A questionna A questionna	ned excerpts from two films and a TV s ne, Canibal and Breaking Bad AD for each clip, which differed only i <u>Unsegmented</u> <u>8 traits</u> presented as <u>1 block</u> of info aire designed by our team to assess pa cures of audio described characters	in the presen	ntation of the o <u>Segmented</u> <u>8 traits</u> prese	characters' p nted as <u>2 blo</u>	hysical <u>icks</u> of info
	ocedure 🛋			Participants listened to the audio described clips. No image was available. Before each clip, a summary of the prior events in the story was read in order to avoid comprehension gaps. After each audio clip, the researcher read the questions in the questionnaire and wrote down the participants' answers.	ADs w analys	nysical traits in rere divided inf is:		es for the Hair Facial features Age
,					Figure 1.	Mean proporti	on of correc	t recall
✓ ✓	Age was the best recalled and recognized category. More categories were recalled and recognized when character ADs were segmented.				as a function of category in the free recall and recognition tasks.			
/	No statistical o	No statistical differences were found in recall or recognition between main and secondary characters.				,717	,628 ,614	,639
~		These results might be taken as tentative criteria to present and prioritize info in professional AD scripts.						

Cabeza-Cáceres, C. (2013). "Audiodescripció i recepció. Efecte de la Velocitat de Narració, l'Entonació i l'Explicitació en la Comprensió Filmica". Unpublished doctoral dissertation, Universitat Autònoma de Barcelona, Spain. Fresno, N., Castellà J. & Soler Vilageliu, O. (2014). Less is More. Effects of the Amount of Information and its Presentation in the Recall and Reception of Audio Described Characters. International Journal of Sciences: Basic and Applied Research, 14(2). Fryer, L. & Freeman, J. (2012). Presence of those with and without Sight: Audio Description and its Potential for Virtual Reality Applications. Journal of CyberTherapy & Rehabilitation, 5(1), 15-23.

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on and its Potential for Virtual Reality Applications. Journal of CyberTherapy & Rehabilit

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■ free recall ■ re

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