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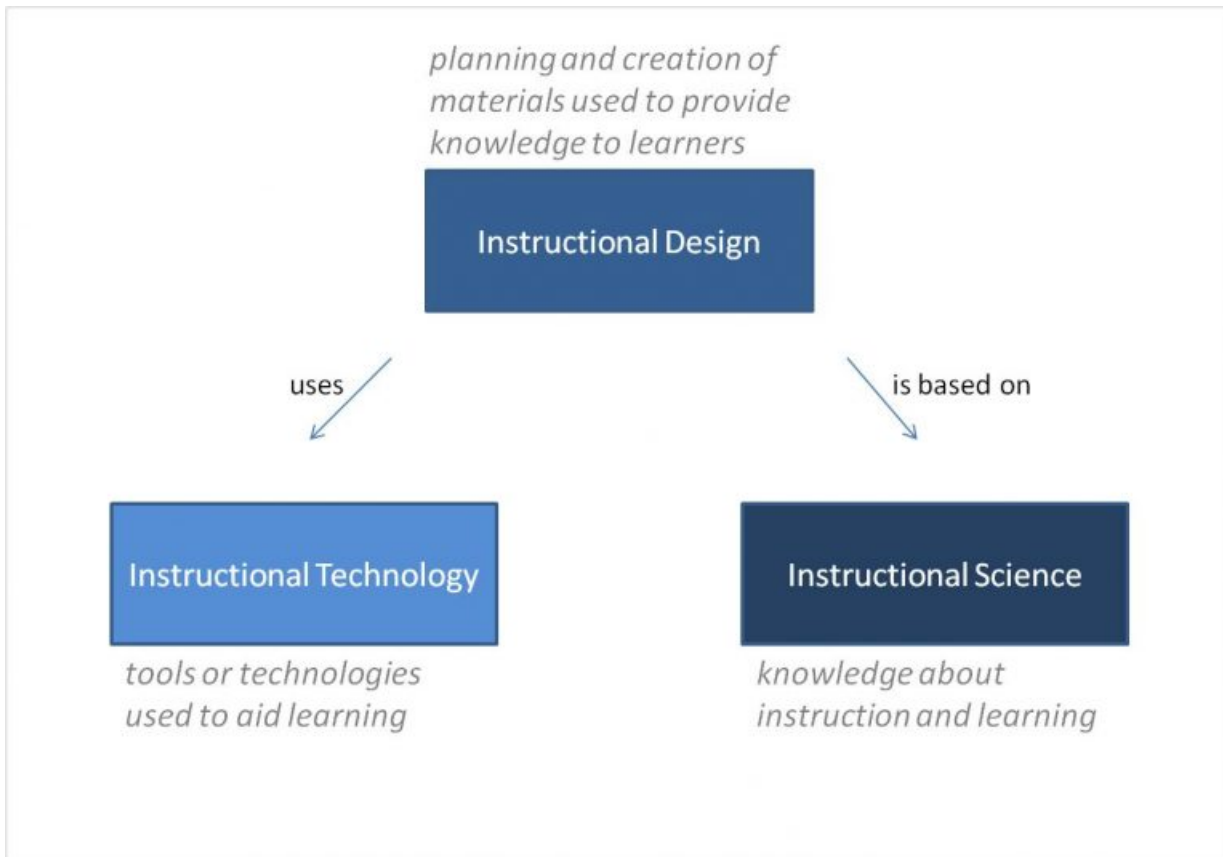
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The Difference Between Instructional Design, Instructional Technology, and Instructional Science

February 27, 2017 | By Joel Gardner
Educational Technology
Instructional Design

What is the difference between **instructional design**, and **instructional technology**, and **instructional science**? There are many different subsets of the field of instructional design, and in this post I will clarify the *differences* between these different terms.



Science is "knowledge, as of facts or principles; knowledge gained by systematic study" (<http://dictionary.reference.com/browse/science>). **Instructional Science**, therefore, *is knowledge about instruction and learning* and is based on systematic research and study of what works in instruction. Much of this knowledge is produced through research, and practicing instructional designers also acquire useful knowledge through experience.

Instructional Technology is a *tool or technology used to aid learning*. I perceive three main types of instructional technologies or tools:

1. **Instructional Theory** – a set of prescriptions describing what the instruction should be like when it is finished. Instructional theory "offers explicit guidance on how to better help people learn and develop" (Reigeluth, 1999; also, see [Wikipedia's article on Instructional Theory](#)).
2. **Instructional Design Process** – systematic guidance on specific steps or phases to follow to help ensure that the instruction is of high quality. Examples include the [ADDIE Model](#) and the Dick & Carey Model (Dick, Carey, & Carey, 2006).
3. **Physical Technologies and Tools** – physical objects used to create and represent the knowledge that is being taught in the instruction. These technologies are used by the instructional designer to create the instruction.

So then what is **Instructional Design**? It is the *deliberate planning and creation of materials used to provide knowledge to learners*.

A degree in **instructional design** is different than a degree in **instructional technology**. Clearly there is a lot of overlap, but different programs have different emphases. I earned a master's degree in instructional technology, and we spent a lot of time focusing on the tools. In contrast, a degree in instructional systems design might place more emphasis on the instructional design process. I currently teach in the [Master Program in Instructional Design](#)

[& Learning Technology](#) at [Franklin University](#). This program focuses more on the design process and on linking design to business results.

About the Author

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Dr. Gardner is currently an instructional designer and department chair for the International Institute for Innovative Instruction at Franklin University.