

Thomas Jefferson University Jefferson Digital Commons

Phase 1 Class of 2023

2-2021

A Game Of Triage: Developing a Game to Teach Medical Students Triage Tagging in The Setting of a Mass Casualty Event

Luke Egan

Alanna O'Connell

Follow this and additional works at: https://jdc.jefferson.edu/si_me_2023_phase1

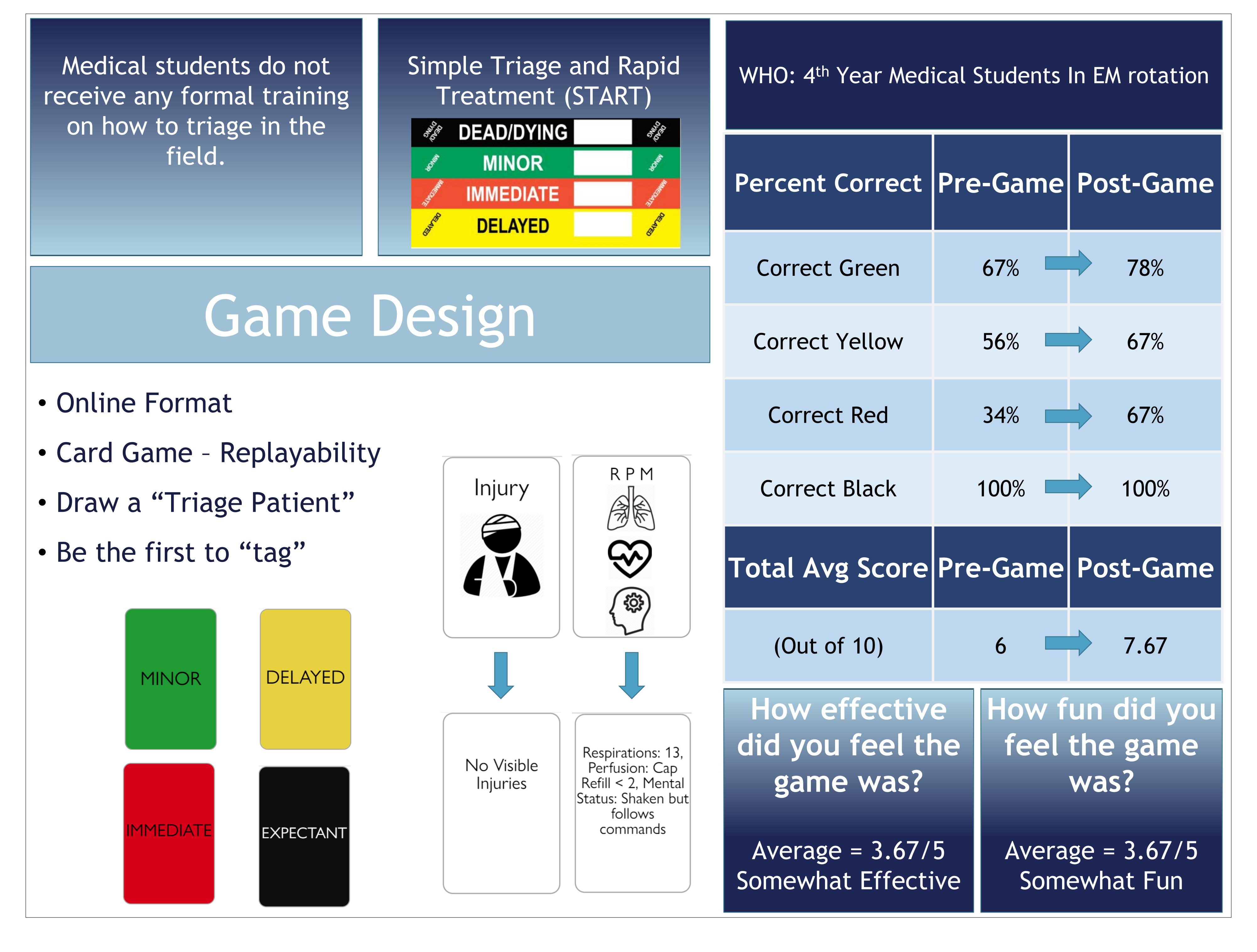
Part of the Medical Education Commons

Let us know how access to this document benefits you

This Article is brought to you for free and open access by the Jefferson Digital Commons. The Jefferson Digital Commons is a service of Thomas Jefferson University's Center for Teaching and Learning (CTL). The Commons is a showcase for Jefferson books and journals, peer-reviewed scholarly publications, unique historical collections from the University archives, and teaching tools. The Jefferson Digital Commons allows researchers and interested readers anywhere in the world to learn about and keep up to date with Jefferson Scholarship. This article has been accepted for inclusion in Phase 1 by an authorized administrator of the Jefferson Digital Commons. For more information, please contact: JeffersonDigitalCommons@jefferson.edu.



Can A Game Be Designed To Teach Medical Students Thomas Jefferson University Triage Tagging In The Setting Of A Mass Casualty Event?



A Game Of Triage: Developing a Game to Teach Medical Students Triage Tagging in The Setting of a Mass Casualty Event Luke Egan*, Alanna O'Connell