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# **Kernel Tricks, Means and Ends**

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*Bernhard Schölkopf, September 11, 2008*

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# Learning theory in a nutshell

Learn  $f : \mathcal{X} \rightarrow \{\pm 1\}$  from examples

$(x_1, y_1), \dots, (x_m, y_m) \in \mathcal{X} \times \{\pm 1\}$  generated from  $P(x, y)$

Goal: minimize expected error

$$R[f] = \int \frac{1}{2} |f(x) - y| dP(x, y)$$

Problem:  $P$  is unknown.

Induction principle: “empirical risk minimization”

$$R_{\text{emp}}[f] = \frac{1}{m} \sum_{i=1}^m \frac{1}{2} |f(x_i) - y_i|$$

*V. Vapnik*



Vapnik & Chervonenkis: this is consistent\* iff the “capacity” of the function class is asymptotically well-behaved (e.g., finite VC dim).

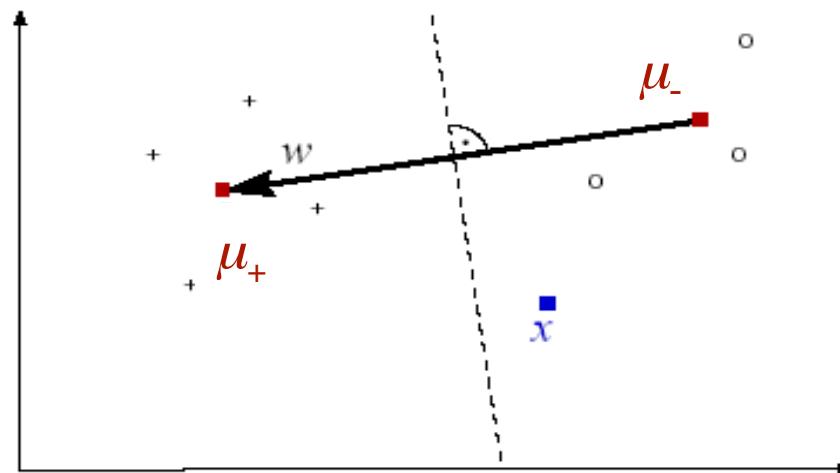
Computing the capacity is nontrivial...



# Example of a Pattern Recognition Algorithm

Idea: classify points  $x$  according to which of the two class means is closer.

$$\mu_+ := \frac{1}{m_+} \sum_{y_i=1} x_i, \quad \mu_- := \frac{1}{m_-} \sum_{y_i=-1} x_i$$



- Decision function: hyperplane with normal vector  $w := \mu_+ - \mu_-$
- How about problems that are not linearly separable?



# Feature Spaces

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Preprocess the inputs with

$$\begin{aligned}\Phi : \mathcal{X} &\rightarrow \mathcal{H} \\ x &\mapsto \Phi(x),\end{aligned}$$

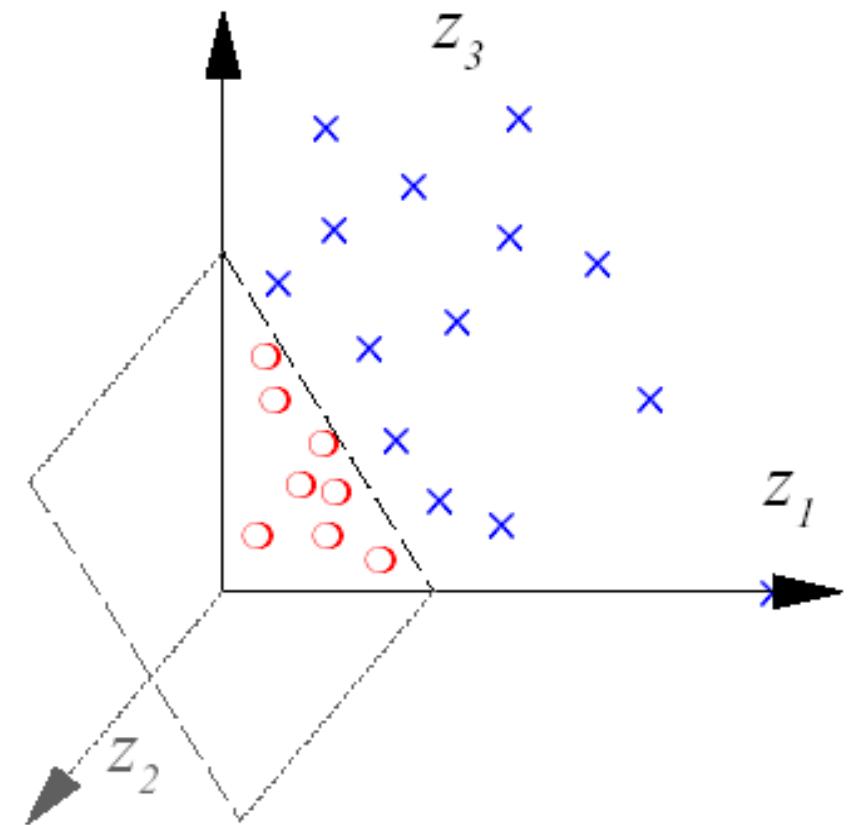
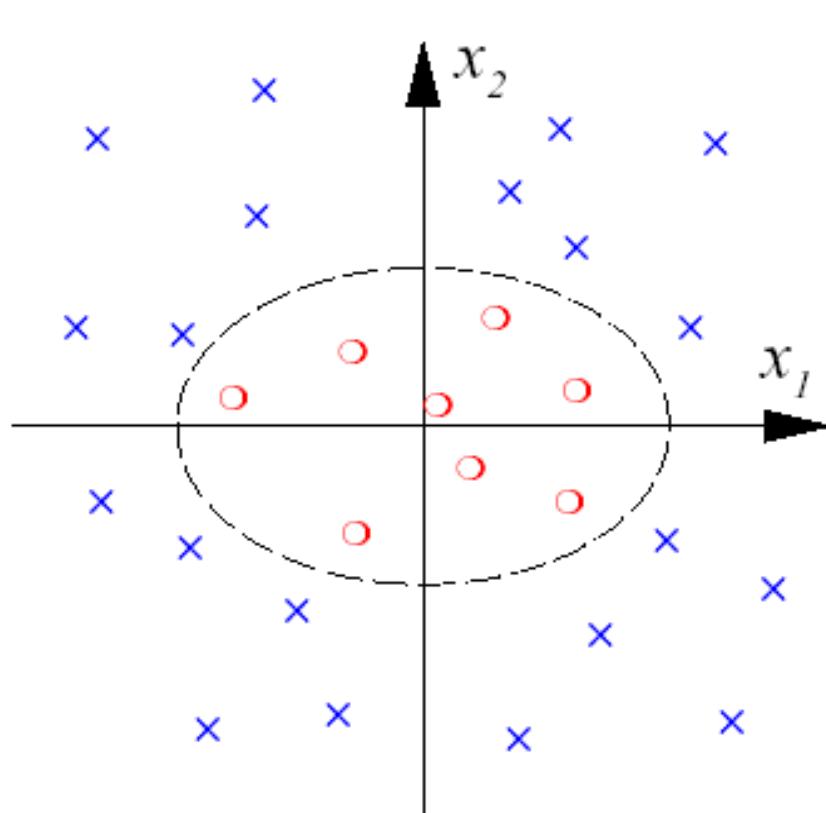
where  $\mathcal{H}$  is a dot product space, and learn the mapping from  $\Phi(x)$  to  $y$ .



# Example: All Degree 2 Monomials

$$\Phi : \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

$$(x_1, x_2) \mapsto (z_1, z_2, z_3) := (x_1^2, \sqrt{2}x_1x_2, x_2^2)$$



# The Kernel Trick

$$\begin{aligned}\langle \Phi(x), \Phi(x') \rangle &= (x_1^2, \sqrt{2} x_1 x_2, x_2^2)(x'_1^2, \sqrt{2} x'_1 x'_2, x'_2)^T \\ &= (x_1 x'_1 + x_2 x'_2)^2 \\ &= \langle x, x' \rangle^2 \\ &=: k(x, x')\end{aligned}$$

→ the dot product in  $\mathcal{H}$  can be computed from the dot product in  $\mathbb{R}^2$

**More generally:** for  $x, x' \in \mathbb{R}^N$ ,  $d \in \mathbb{N}$ ,

$$\langle x, x' \rangle^d = \left( \sum_{j=1}^N x_j \cdot x'_j \right)^d = \sum_{j_1, \dots, j_d=1}^N x_{j_1} \cdots x_{j_d} \cdot x'_{j_1} \cdots x'_{j_d} = \langle \Phi(x), \Phi(x') \rangle$$

**More generally:** works for *positive definite kernels*



# Positive Definite Kernels

Let  $\mathcal{X}$  be a nonempty set. The following two are equivalent:

- $k$  is *positive definite (pd)*, i.e.,  $k$  is symmetric, and for
  - any set of training points  $x_1, \dots, x_m \in \mathcal{X}$  and
  - any  $a_1, \dots, a_m \in \mathbb{R}$

we have

$$\sum_{i,j} a_i a_j K_{ij} \geq 0, \text{ where } K_{ij} := k(x_i, x_j)$$

- there exists a map  $\Phi$  into a dot product space  $\mathcal{H}$  such that

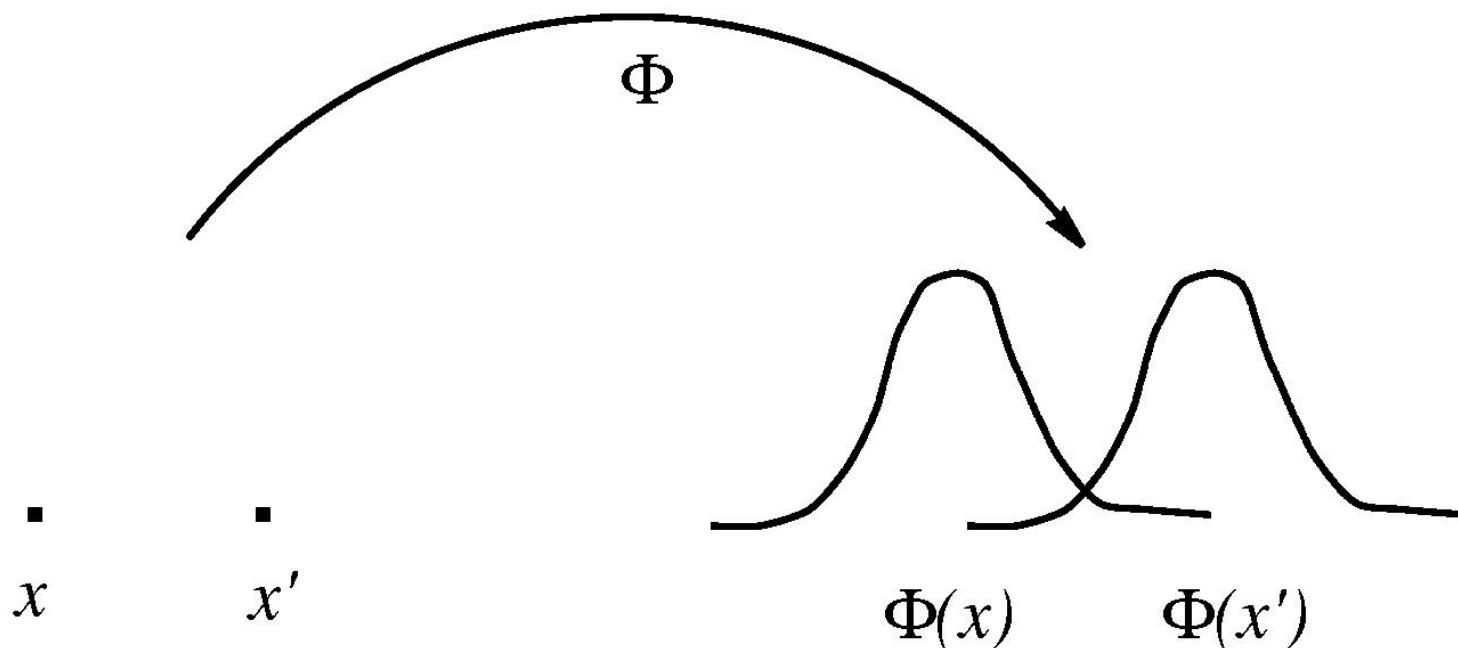
$$k(x, x') = \langle \Phi(x), \Phi(x') \rangle \quad (RKHS)$$

$\mathcal{H}$  is a so-called *reproducing kernel Hilbert space*.

If for pairwise distinct points,  $\Sigma=0$  iff all  $a_i = 0$ , call  $k$  *strictly p.d.*



# Construction of $\Phi$



$\Phi(x) := k(x, .)$  (Aronszajn 1950), take linear hull  $\rightarrow$  vector space

$\langle \Phi(x), \Phi(x') \rangle := k(x, x')$ , linear extension, can prove this is a dot product

Point evaluation:  $f(x) = \langle f, k(x, .) \rangle$ . “Reproducing kernel Hilbert space”



# The Kernel Trick – Main Points

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- any algorithm that only depends on dot products can benefit from the kernel trick
- $\mathcal{X}$  need not be a vector space
- think of the kernel as a (nonlinear) *similarity measure*
- examples of common kernels:

$$\text{Polynomial } k(x, x') = (\langle x, x' \rangle + c)^d$$

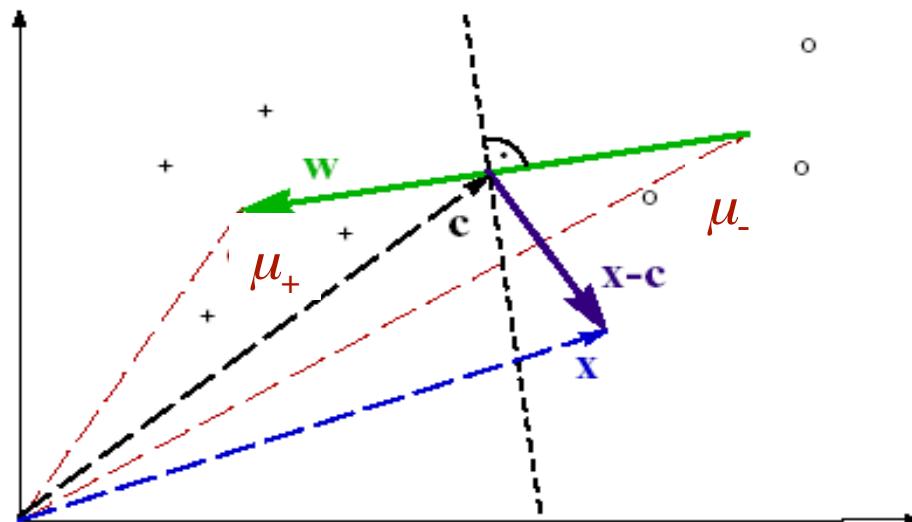
$$\text{Gaussian } k(x, x') = \exp(-\|x - x'\|^2 / (2 \sigma^2))$$



# An Example of a Kernel Algorithm (Schölkopf & Smola 2002)

Classify points  $\mathbf{x} := \Phi(x)$  in feature space according to which of the two class means is closer.

$$\mu_+ := \frac{1}{m_+} \sum_{\{i:y_i=1\}} \Phi(x_i), \quad \mu_- := \frac{1}{m_-} \sum_{\{i:y_i=-1\}} \Phi(x_i)$$



Compute the sign of the dot product between  $\mathbf{w} := \mu_+ - \mu_-$  and  $\mathbf{x} - \mathbf{c}$ .



ctd.

$$\begin{aligned} f(x) &= \operatorname{sgn} \left( \frac{1}{m_+} \sum_{\{i:y_i=1\}} \langle \Phi(x), \Phi(x_i) \rangle - \frac{1}{m_-} \sum_{\{i:y_i=-1\}} \langle \Phi(x), \Phi(x_i) \rangle + b \right) \\ &= \operatorname{sgn} \left( \frac{1}{m_+} \sum_{\{i:y_i=1\}} k(x, x_i) - \frac{1}{m_-} \sum_{\{i:y_i=-1\}} k(x, x_i) + b \right) \end{aligned}$$

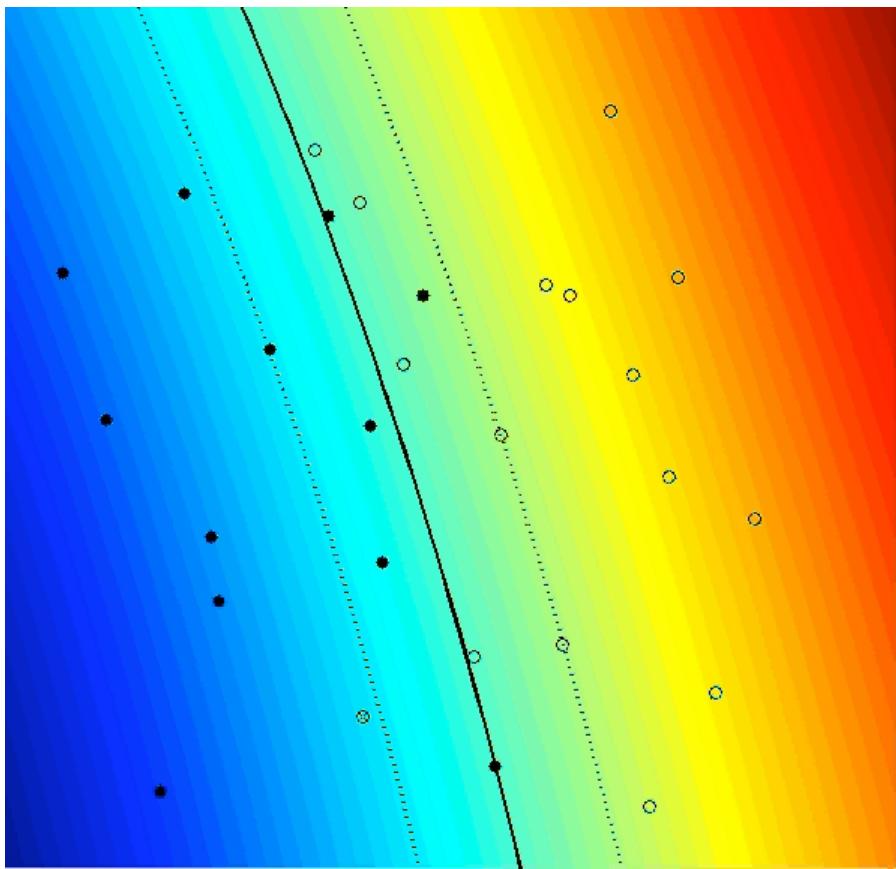
with the constant offset

$$b = \frac{1}{2} \left( \frac{1}{m_-^2} \sum_{\{(i,j):y_i=y_j=-1\}} k(x_i, x_j) - \frac{1}{m_+^2} \sum_{\{(i,j):y_i=y_j=1\}} k(x_i, x_j) \right).$$

If  $k$  is a density, this is a classifier based on *Parzen windows* plug-in estimates of the two classes.

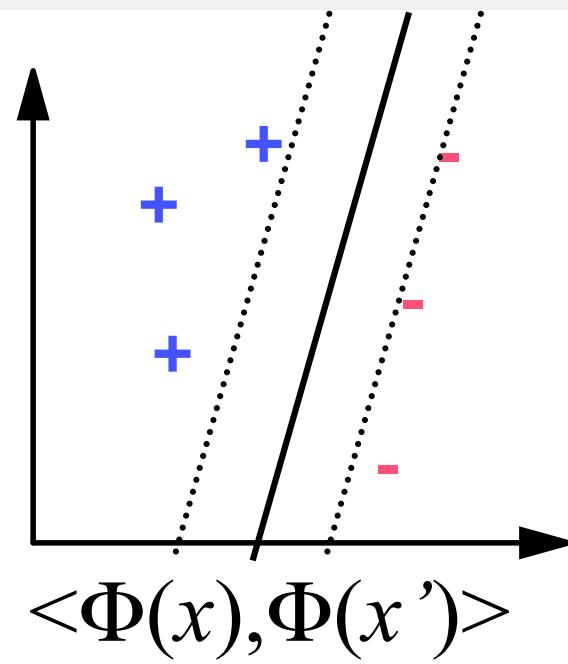


# Machines in one Slide



$\Phi$

=



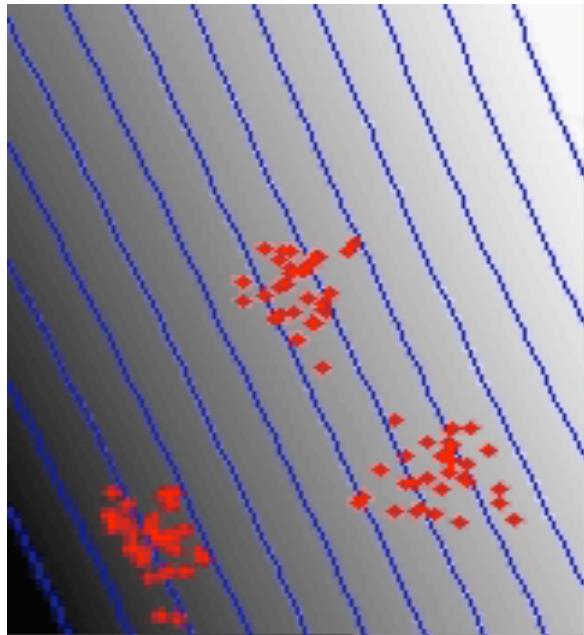
- $f(x) = \text{sgn}(\sum_i \lambda_i k(x_i, x) + b)$

representer theorem (*Kimeldorf & Wahba 1971, Schölkopf et al. 2000*)

- unique solution found by convex QP

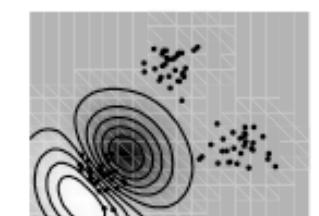
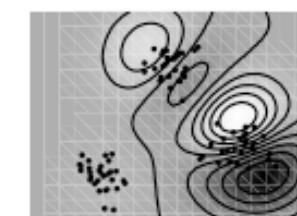
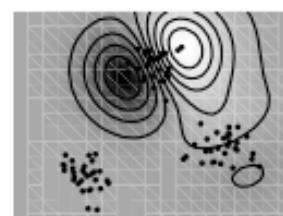
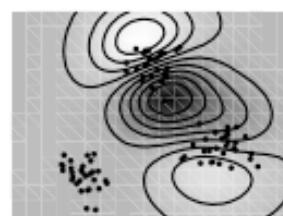
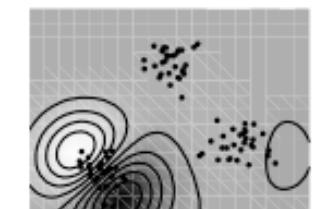
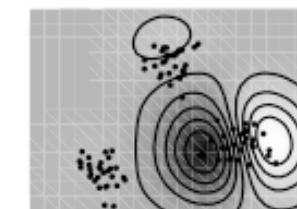
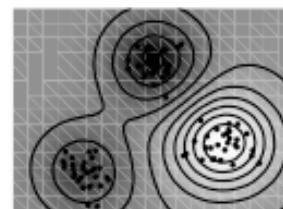
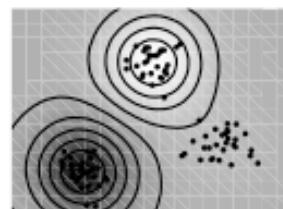


# Kernel PCA



PCA in the RKHS

Contains LLE, Laplacian Eigenmap, and (in the limit) Isomap as special cases with data dependent kernels (*Ham et al. 2004*)



*Schölkopf, Smola & Müller, 1998*



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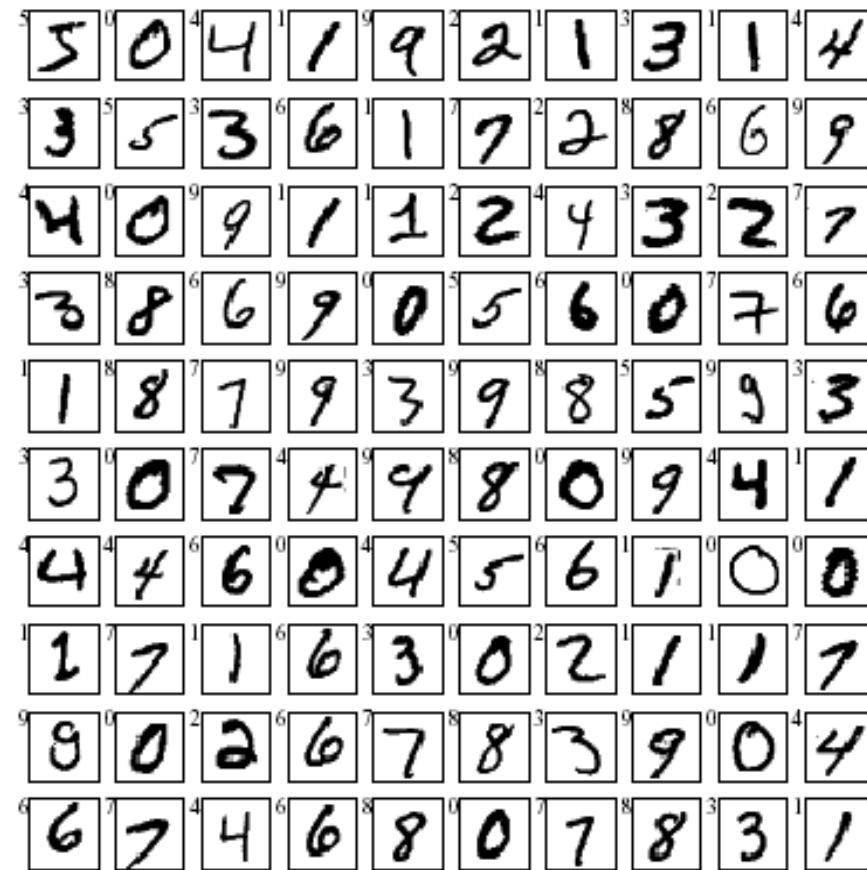
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# *Application examples*



# MNIST Benchmark

handwritten character benchmark (60000 training & 10000 test examples,  $28 \times 28$ )

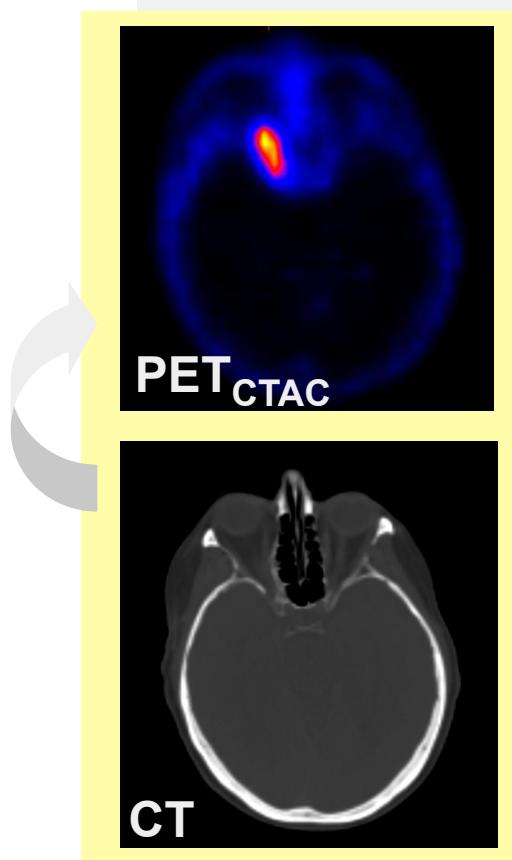


# MNIST Error Rates

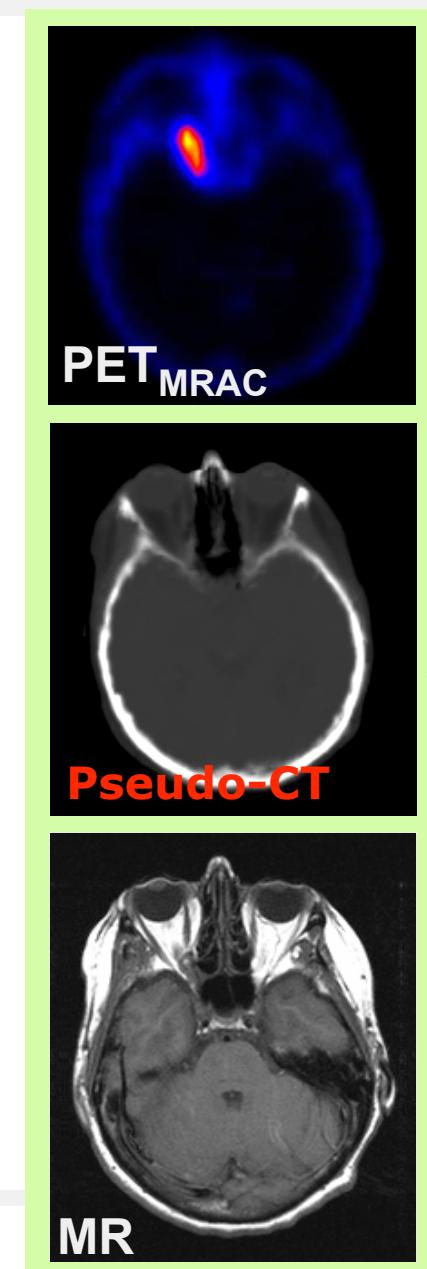
Classifier	test error	reference
linear classifier	8.4%	<i>Bottou et al. (1994)</i>
3-nearest-neighbour	2.4%	<i>Bottou et al. (1994)</i>
SVM	1.4%	<i>Burges and Schölkopf (1997)</i>
Tangent distance	1.1%	<i>Simard et al. (1993)</i>
LeNet4	1.1%	<i>LeCun et al. (1998)</i>
Boosted LeNet4	0.7%	<i>LeCun et al. (1998)</i>
Translation invariant SVM	0.56%	<i>DeCoste and Schölkopf (2002)</i>



# PET attenuation correction



**Visual Impression of PET<sub>MRAC</sub> and PET<sub>CTAC</sub> almost identical**  
**Quantification Error below 1%**



With M. Hofmann, B. Pichler, Radiologische Klinik, Tübingen

Tracer: [<sup>68</sup>Ga]DOTA-TOC

Reconstruction performed on PET/CT Scanner, using Image Size 128x128, OSEM Reconstruction with 4 Iterations, 8 Subsets; Gaussian Filter FWHM 5 mm



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# Learning of a Motor Primitive (Work in Progress)



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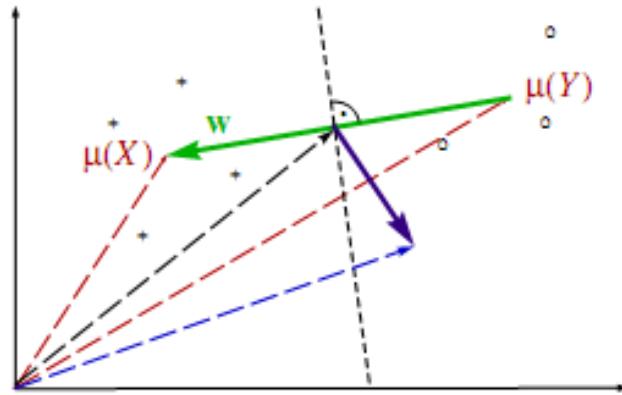
# *Kernel Means*

*Joint work with: K. Borgwardt, K. Fukumizu, A. Gretton, J. Huang,  
D. Janzing, Q. Le, M. Rasch, A. Smola, L. Song, B. Sriperumbudur, X. Sun*



## An example of a kernel algorithm, revisited

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$\mathcal{X}$  compact subset of a separable metric space,  $m, n \in \mathbb{N}$ .

Positive class  $X := \{x_1, \dots, x_m\} \subset \mathcal{X}$

Negative class  $Y := \{y_1, \dots, y_n\} \subset \mathcal{X}$

RKHS means  $\mu(X) = \frac{1}{m} \sum_{i=1}^m k(x_i, \cdot)$ ,  $\mu(Y) = \frac{1}{n} \sum_{i=1}^n k(y_i, \cdot)$ .

Get a problem if  $\mu(X) = \mu(Y)$ .

*Schölkopf & Smola, 2002*



## When do the means coincide?

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$k(x, x') = \langle x, x' \rangle$ : the means coincide

$k(x, x') = (\langle x, x' \rangle + 1)^d$ : all empirical moments up to order  $d$  coincide

$k$  strictly pd:  $X = Y$ .

The mean “remembers” each point that contributed to it.



**Proposition 1** Assume that  $k$  is strictly pd, and for all  $i, j$ ,  $x_i \neq x_j$ , and  $y_i \neq y_j$ . If for some  $\alpha_i, \beta_j \in \mathbb{R} - \{0\}$ , we have

$$\sum_{i=1}^m \alpha_i k(x_i, \cdot) = \sum_{j=1}^n \beta_j k(y_j, \cdot), \quad (1)$$

then  $X = Y$ .

Proof (by contradiction): W.l.o.g., assume that  $x_1 \notin Y$ . Subtract  $\sum_{j=1}^n \beta_j k(y_j, \cdot)$  from (1), and make it a sum over distinct points, to get

$$0 = \sum_i \gamma_i k(z_i, \cdot),$$

where  $z_1 = x_1, \gamma_1 = \alpha_1 \neq 0$ , and  $z_2, \dots \in X \cup Y - \{x_1\}, \gamma_2, \dots \in \mathbb{R}$ .

Take the dot product with  $\sum_j \gamma_j k(z_j, \cdot)$ , using  $\langle k(z_i, \cdot), k(z_j, \cdot) \rangle = k(z_i, z_j)$ , to get

$$0 = \sum_{ij} \gamma_i \gamma_j k(z_i, z_j),$$

with  $\gamma \neq 0$ , hence  $k$  cannot be strictly pd.



## The mean map

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$$\mu: X = (x_1, \dots, x_m) \mapsto \frac{1}{m} \sum_{i=1}^m k(x_i, \cdot)$$

satisfies

$$\langle \mu(X), f \rangle = \left\langle \frac{1}{m} \sum_{i=1}^m k(x_i, \cdot), f \right\rangle = \frac{1}{m} \sum_{i=1}^m f(x_i)$$

and

$$\|\mu(X) - \mu(Y)\| = \sup_{\|f\| \leq 1} |\langle \mu(X) - \mu(Y), f \rangle| = \sup_{\|f\| \leq 1} \left| \frac{1}{m} \sum_{i=1}^m f(x_i) - \frac{1}{n} \sum_{i=1}^n f(y_i) \right|.$$

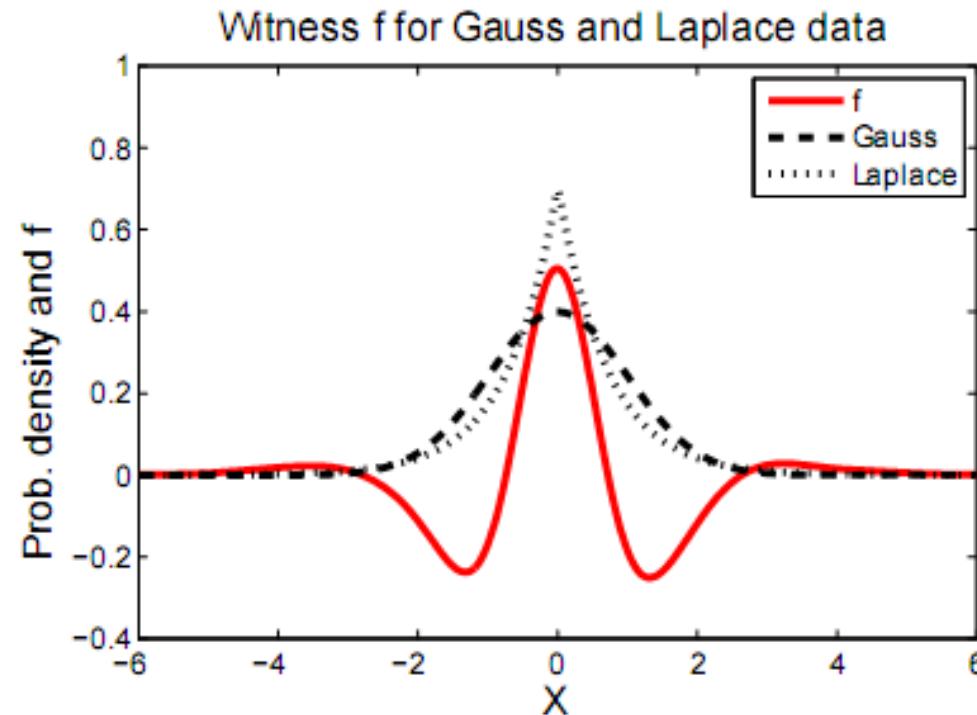
Large distance  $\Leftrightarrow$  can find a function distinguishing the two samples



## Witness function

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$f = \frac{\mu(X) - \mu(Y)}{\|\mu(X) - \mu(Y)\|}$ , thus  $f(x) \propto \langle \mu(X) - \mu(Y), k(x, \cdot) \rangle$ :



This function is in the RKHS of a Gaussian kernel, but not in the RKHS of the linear kernel.



## The mean map for measures

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$p, q$  Borel probability measures,

$\mathbf{E}_{x,x' \sim p}[k(x, x')], \mathbf{E}_{x,x' \sim q}[k(x, x')] < \infty$  ( $\|k(x, \cdot)\| \leq M < \infty$  is sufficient)

Define

$$\mu: p \mapsto \mathbf{E}_{x \sim p}[k(x, \cdot)].$$

Note

$$\langle \mu(p), f \rangle = \mathbf{E}_{x \sim p}[f(x)]$$

and

$$\|\mu(p) - \mu(q)\| = \sup_{\|f\| \leq 1} |\mathbf{E}_{x \sim p}[f(x)] - \mathbf{E}_{x \sim q}[f(x)]|.$$

Recall that in the finite sample case, for strictly p.d. kernels,  $\mu$  was injective — how about now?

*Smola et al., ALT'07, Fukumizu et al., NIPS'07*



**Theorem 2** [Fortet and Mourier (1953); Dudley (2002)]

$$p = q \iff \sup_{f \in C(\mathcal{X})} |\mathbf{E}_{x \sim p}(f(x)) - \mathbf{E}_{x \sim q}(f(x))| = 0,$$

where  $C(\mathcal{X})$  is the space of continuous bounded functions on  $\mathcal{X}$ .

**Theorem 3** [Gretton et al. (2007)] If  $k$  is universal, then

$$p = q \iff \|\mu(p) - \mu(q)\| = 0.$$

**Proof Idea:** combine Theorem 2 with

$$\|\mu(p) - \mu(q)\| = \sup_{\|f\| \leq 1} |\mathbf{E}_{x \sim p}[f(x)] - \mathbf{E}_{x \sim q}[f(x)]|$$

Replace  $C(\mathcal{X})$  by the unit ball in an RKHS that is dense in  $C(\mathcal{X})$  — **universal** kernel [51], e.g., Gaussian.

**Discussion:** solves a high-dim. optimization problem...



- $\mu$  is invertible on its image  
 $\mathcal{M} = \{\mu(p) \mid p \text{ is a probability distribution}\}$   
 (the “marginal polytope”, *Wainwright and Jordan (2003)*)
- generalization of the *moment generating function* of a RV  $x$  with distribution  $p$ :

$$M_p(\cdot) = \mathbf{E}_{x \sim p} [e^{\langle x, \cdot \rangle}] .$$

- assume we have densities, the kernel is shift invariant,  $k(x,y) = \phi(x-y)$ , and all Fourier transforms exist. Note that  $\mu$  is invertible iff

$$\int k(x-y)p(y)dx = \int k(x-y)q(y)dx \Rightarrow p = q$$

i.e.,

$$\hat{\phi}(\hat{p} - \hat{q}) = 0 \Rightarrow p = q$$

(*Sriperumbudur et al., 2008*)



## Application 1: Two-sample problem (*Gretton et al., 2007*)

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$X, Y$  i.i.d.  $m$ -samples from  $p, q$ , respectively.

$$\begin{aligned}\|\mu(p) - \mu(q)\|^2 &= \mathbf{E}_{x,x' \sim p} [k(x, x')] - 2\mathbf{E}_{x \sim p, y \sim q} [k(x, y)] + \mathbf{E}_{y,y' \sim q} [k(y, y')] \\ &= \mathbf{E}_{x,x' \sim p, y,y' \sim q} [h((x, y), (x', y'))]\end{aligned}$$

with

$$h((x, y), (x', y')) := k(x, x') - k(x, y') - k(y, x') + k(y, y').$$

Define

$$\begin{aligned}D(p, q)^2 &:= \mathbf{E}_{x,x' \sim p, y,y' \sim q} h((x, y), (x', y')) \\ \hat{D}(X, Y)^2 &:= \frac{1}{m(m-1)} \sum_{i \neq j} h((x_i, y_i), (x_j, y_j)).\end{aligned}$$

$\hat{D}(X, Y)^2$  is an unbiased estimator of  $D(p, q)^2$ .

It's easy to compute, and works on structured data.



**Theorem 4** Assume  $k$  is bounded.

$\hat{D}(X, Y)^2$  converges to  $D(p, q)^2$  in probability with rate  $\mathcal{O}(m^{-\frac{1}{2}})$ .

This could be used as a basis for a test, but uniform convergence bounds are often loose..

**Theorem 5** We assume  $\mathbf{E}(h^2) < \infty$ . When  $p \neq q$ , then  $\sqrt{m}(\hat{D}(X, Y)^2 - D(p, q)^2)$  converges in distribution to a zero mean Gaussian with variance

$$\sigma_u^2 = 4 \left( \mathbf{E}_z \left[ (\mathbf{E}_{z'} h(z, z'))^2 \right] - [\mathbf{E}_{z, z'}(h(z, z'))]^2 \right).$$

When  $p = q$ , then  $m(\hat{D}(X, Y)^2 - D(p, q)^2) = m\hat{D}(X, Y)^2$  converges in distribution to

$$\sum_{l=1}^{\infty} \lambda_l [q_l^2 - 2], \tag{2}$$

where  $q_l \sim \mathcal{N}(0, 2)$  i.i.d.,  $\lambda_i$  are the solutions to the eigenvalue equation

$$\int_X \tilde{k}(x, x') \psi_i(x) dp(x) = \lambda_i \psi_i(x'),$$

and  $\tilde{k}(x_i, x_j) := k(x_i, x_j) - \mathbf{E}_x k(x_i, x) - \mathbf{E}_x k(x, x_j) + \mathbf{E}_{x, x'} k(x, x')$  is the centred RKHS kernel.



## Application 2: Dependence Measures

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Assume that  $(x, y)$  are drawn from  $p_{xy}$ , with marginals  $p_x, p_y$ .  
Want to know whether  $p_{xy}$  factorizes into its marginals.

*Bach and Jordan (2002); Fukumizu et al. (2004): kernel generalized variance*

*Gretton et al. (2005a,b): kernel constrained covariance, HSIC*

Main idea (*Rényi, 1959; Jacod and Protter, 2000*):

$x$  and  $y$  independent  $\iff$

$$\sup_{\substack{f,g \text{ bounded \& continuous}}} \text{Cov}(f(x), g(y)) = 0$$

Kernel version:

$$\sup_{\substack{f,g \in \text{unit balls in RKHS}}} \text{Cov}(f(x), g(y)) = 0$$



$k$  kernel on  $\mathcal{X} \times \mathcal{Y}$ .

$$\begin{aligned}\mu(p_{xy}) &:= \mathbf{E}_{(x,y) \sim p_{xy}} [k((x, y), \cdot)] \\ \mu(p_x \times p_y) &:= \mathbf{E}_{x \sim p_x, y \sim p_y} [k((x, y), \cdot)].\end{aligned}$$

Use  $\Delta := \|\mu(p_{xy}) - \mu(p_x \times p_y)\|$  as a measure of dependence.

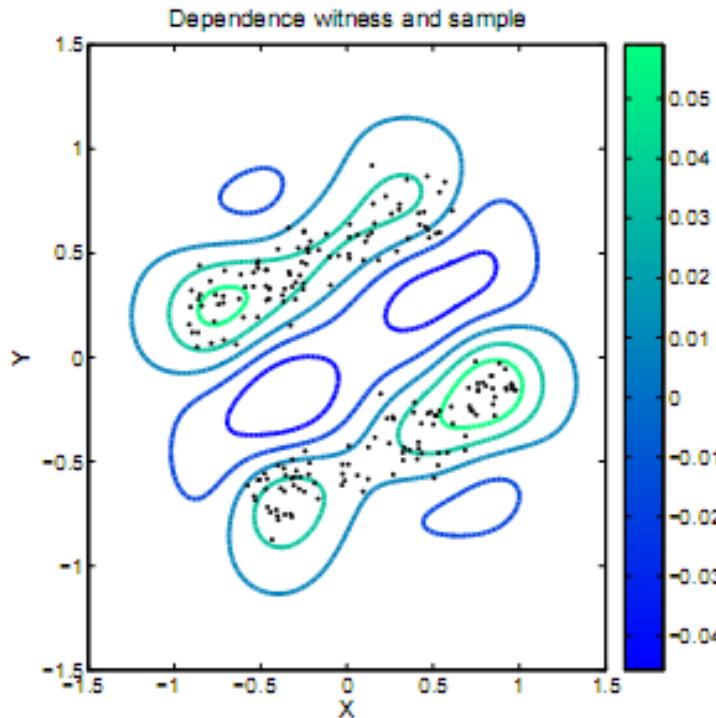
For  $k((x, y), (x', y')) = k_x(x, x')k_y(y, y')$ :

$\Delta^2$  equals the Hilbert-Schmidt norm of the covariance operator between the two RKHSs (HSIC), with empirical estimate  $m^{-2} \operatorname{tr} HK_x HK_y$ , where  $H = I - \mathbf{1}/m$

*Gretton et al. (2005a); Smola et al. (2007).*



Witness function of the equivalent optimisation problem:



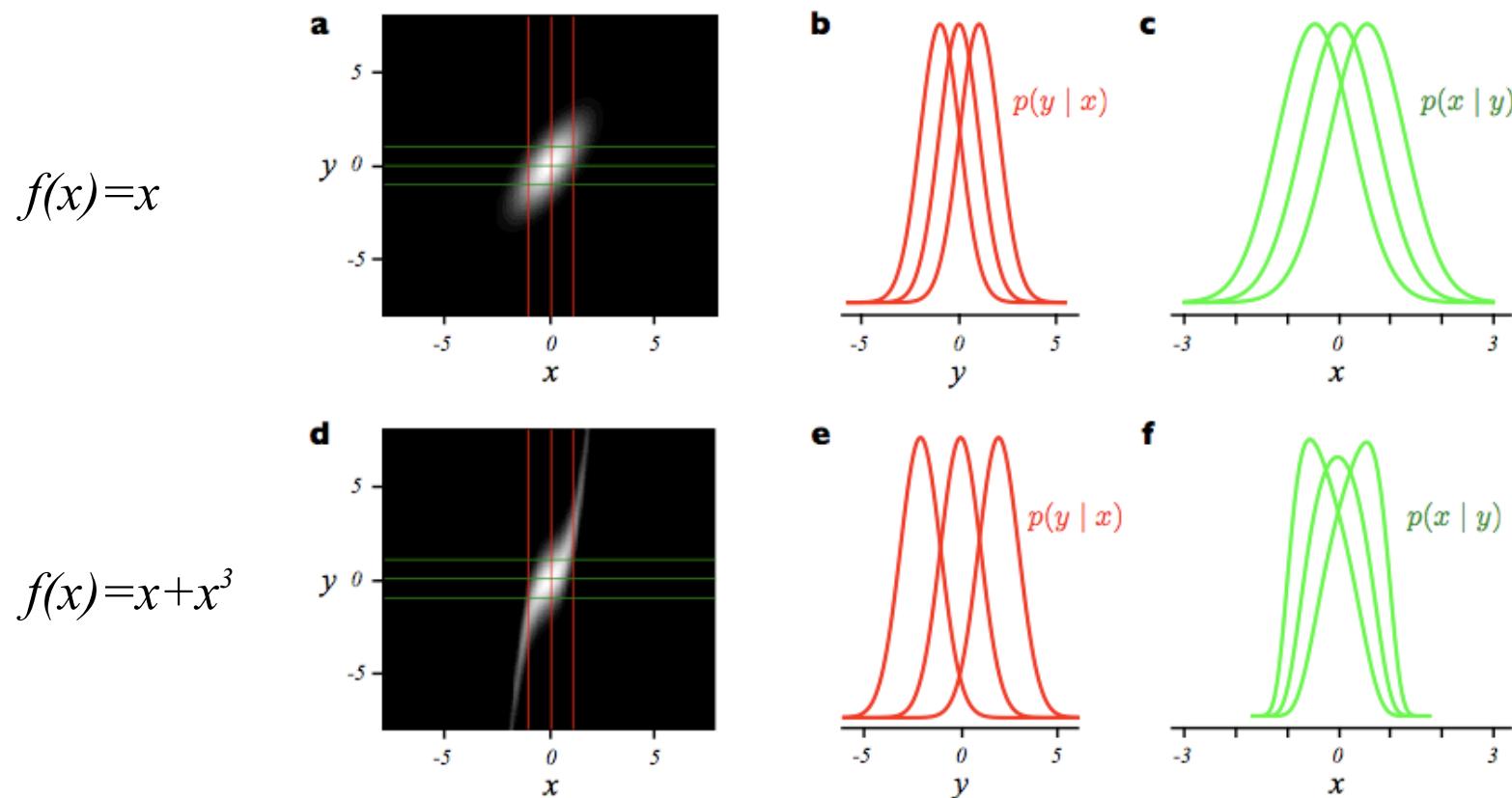
Application: learning causal structures (*Sun, Janzing, Schölkopf, Fukumizu, ICML 2007; Fukumizu, Gretton, Sun, Schölkopf, NIPS 2007*)



# Causal Inference

Forward model:  $y = f(x) + n$  with  $x, n$  independent.

Question: when is there a corresponding backward model?



**Theorem 1** Let the joint probability density of  $x$  and  $y$  be given by

$$p(x, y) = p_n(y - f(x))p_x(x), \quad (2)$$

where  $p_n, p_x$  are probability densities on  $\mathbb{R}$ . If there is a backward model of the same form, i.e.,

$$p(x, y) = p_n(x - g(y))p_y(y), \quad (3)$$

then, denoting  $\nu := \log p_n$  and  $\xi := \log p_x$ , the triple  $(f, p_x, p_n)$  must satisfy the following differential equation for all  $x, y$  with  $\nu''(y - f(x))f'(x) \neq 0$ :

$$\xi''' = \xi'' \left( -\frac{\nu''' f'}{\nu''} + \frac{f''}{f'} \right) - 2\nu'' f'' f' + \nu' f''' + \frac{\nu' \nu''' f'' f'}{\nu''} - \frac{\nu' (f'')^2}{f'}, \quad (4)$$

where we have skipped the arguments  $y - f(x)$ ,  $x$ , and  $x$  for  $\nu$ ,  $\xi$ , and  $f$ , respectively. Moreover, if for a fixed pair  $(f, \nu)$  there exists  $y \in \mathbb{R}$  such that  $\nu''(y - f(x))f'(x) \neq 0$  for almost all  $x \in \mathbb{R}$ , the set of all  $p_x$  for which  $p$  has a backward model is contained in a 3-dimensional affine space.

A simple corollary is that if both the marginal density  $p_x(x)$  and the noise density  $p_n(y - f(x))$  are Gaussian then the existence of a backward model implies linearity of  $f$ :

**Corollary 1** Assume that  $\nu''' = \xi''' = 0$  everywhere. If a backward model exists, then  $f$  is linear.

(Hoyer, Janzing, Mooij, Peters, Schölkopf, 2008)



## Application 3: Covariate Shift Correction and Local Learning

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training set  $X = \{(x_1, y_1), \dots, (x_m, y_m)\}$  drawn from  $p$ ,  
test set  $X' = \{(x'_1, y'_1), \dots, (x'_n, y'_n)\}$  from  $p' \neq p$ .

Assume  $p_{y|x} = p'_{y|x}$ .

*Shimodaira (2000):* reweight training set



Minimize

$$\left\| \sum_{i=1}^m \beta_i k(x_i, \cdot) - \mu(X') \right\|^2 + \lambda \|\beta\|_2^2 \quad \text{subject to } \beta_i \geq 0, \sum_i \beta_i = 1.$$

Equivalent QP:

$$\underset{\beta}{\text{minimize}} \quad \frac{1}{2} \beta^\top (K + \lambda \mathbf{1}) \beta - \beta^\top l$$

$$\text{subject to } \beta_i \geq 0 \text{ and } \sum_i \beta_i = 1,$$

where  $K_{ij} := k(x_i, x_j)$ ,  $l_i = \langle k(x_i, \cdot), \mu(X') \rangle$ .

Experiments show that in underspecified situations (e.g., large kernel widths), this helps (Huang et al., 2007b).

$X' = \{x'\}$  leads to a local sample weighting scheme.



## Application 4: Measure estimation and dataset squashing

(Dudík et al., 2004; Smola et al., 2007)

---

Given a sample  $X$ , minimize

$$\|\mu(X) - \mu(p)\|^2$$

over a convex combination of measures  $p_i$ ,

$$p = \sum_i \alpha_i p_i, \quad \alpha_i \geq 0, \quad \sum_i \alpha_i = 1.$$

This can be written as a convex QP with objective function

$$\|\mu(X) - \mu(p)\|^2 = \alpha^\top Q \alpha + \mathbf{1}_m^\top K \mathbf{1}_m - 2\alpha^\top L \mathbf{1}_m,$$

where

$$\begin{aligned} L_{ij} &:= \mathbb{E}_{x \sim p_i} [k(x, x_j)] \\ Q_{ij} &:= \mathbb{E}_{x \sim p_i, x' \sim p_j} [k(x, x')] \\ K_{ij} &= k(x_i, x_j) \\ \mathbf{1}_m &:= (1/m, \dots, 1/m)^\top \in \mathbb{R}^m. \end{aligned}$$



In practice, use

$$\alpha^\top [Q + \lambda I]\alpha - 2\alpha^\top L\mathbf{1}_m$$

Some cases where  $Q$  and  $L$  can be computed in closed form (*Smola et al., 2007*):

- Gaussian  $p_i$  and  $k$  (cf. *Balakrishnan and Schonfeld (2006); Walder et al. (2007)*)
- $X$  training set, Dirac measures  $p_i = \delta_{x_i}$ : dataset squashing, *DuMouchel et al. (1999)*
- $X$  test set, Dirac measures  $p_i = \delta_{y_i}$  centered on the training points  $Y$ : covariate shift correction *Huang et al. (2007a)*



# Implicit Surface Fitting

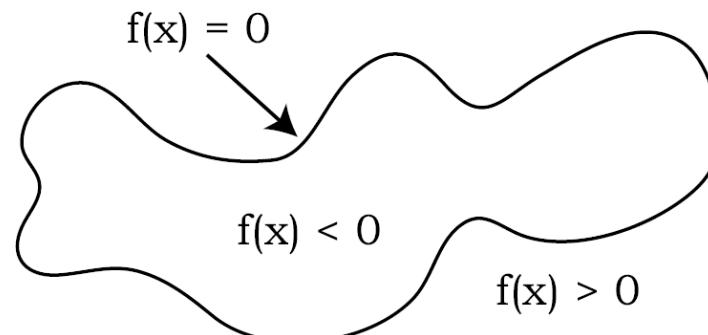
Given a sampling of a surface

$$\boldsymbol{x}_1, \boldsymbol{x}_2, \dots, \boldsymbol{x}_m \subset \mathbb{R}^d$$

possibly with corresponding surface normals

$$\boldsymbol{n}_1, \boldsymbol{n}_2, \dots, \boldsymbol{n}_m \subset \mathbb{R}^d$$

Construct a function  $f$  whose zero level approximates the surface



# SVM Implicit Surface Approximation



$$\{x: f(x)=0\}$$

$$\min(f_1, f_2)$$



*Schölkopf, Giesen, & Spalinger, 2005  
Walder, Chapelle, & Schölkopf, 2005*

*Steinke, Schölkopf, & Blanz, 2005  
Signed distance functions  $f$ :  
 $|f(x)|$  = distance of  $x$  to the surface  
 $\text{sign}(f(x))=1$  iff  $x$  is outside the object*



# Large Scale Example (*Walder et al. 2006*)



**Left:** Rendered model of Lucy, constructed from 14 million points with normals.

**Middle:** Each of the 364,982 basis function centres

**Right:** A planar slice that cuts the nose.



## More Examples



*Dragon 1: 440K points – decreasing regularisation*



*Dragon 2: 3.6M points*



*Thai Statue: 5M points*



# Interpolation in 4D

4D implicit. No data during red interval.



# The Morphing Problem



I<sub>1</sub>

$\frac{1}{2} (I_1 + I_2)$

I<sub>2</sub>

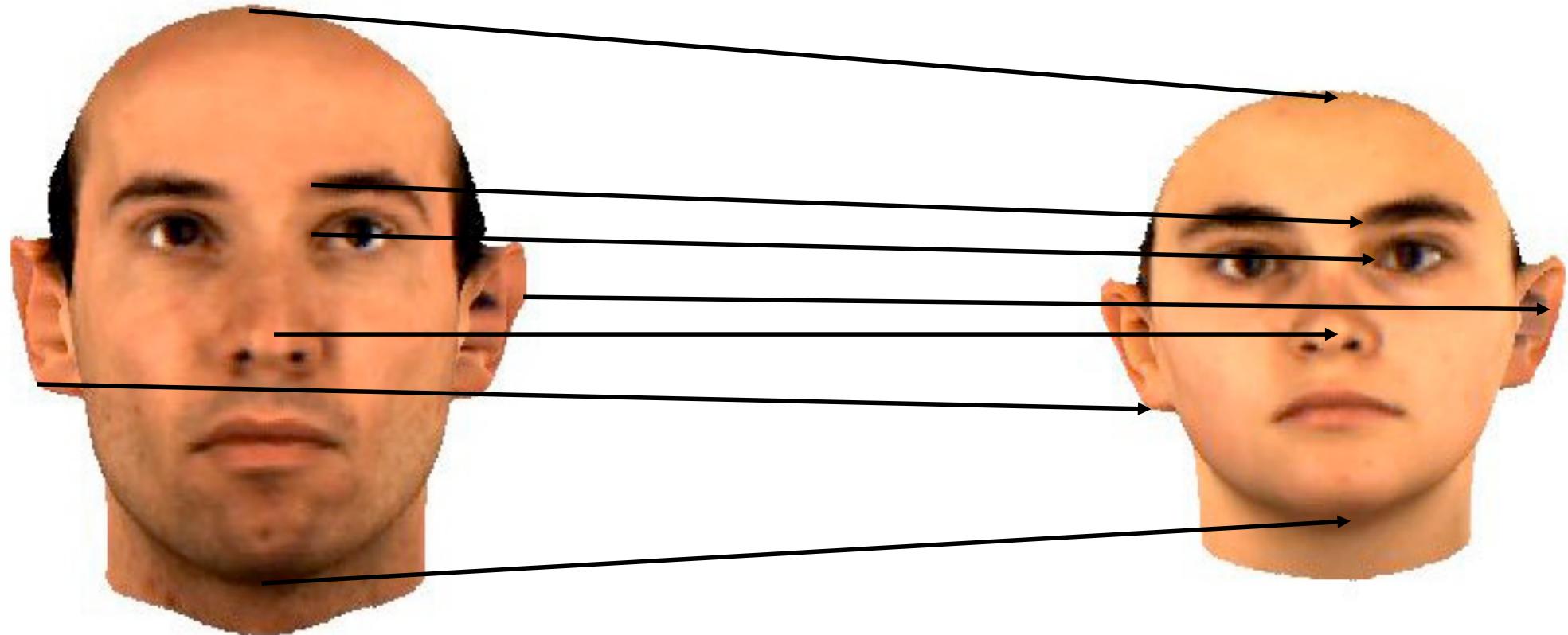


Bernhard Schölkopf, September 11, 2008

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# Correspondence



Given a dense *correspondence field* (or *warp*), we can interpolate (and extrapolate) images, almost as in a linear space  
(cf. Blanz & Vetter, 1999)



# Correspondence via Machine Learning (*Schölkopf, Steinke, Blanz, 2005*)

- Objects  $O_1$  and  $O_2$  living in X. The **warp** is a mapping  
 $\tau : X \rightarrow X.$
- Given surface points  $x_i$  of the  $O_1$  and  $z_i$  of  $O_2$ .
- If they are in correspondence, we have a training set  $(x_1, z_1), \dots, (x_m, z_m)$  of “*landmark points*” and can do regression.
- What if they are **not** in correspondence?
- Main idea:  $\tau$  should be such that  
 **$O_1$  relative to  $x$  “looks like”  $O_2$  relative to  $\tau(x)$**
- Formalize this as a *locational cost*  
 $c(O_1, x, O_2, \tau(x))$



# Locational Cost Functions

---

feature functions  $f_1, f_2 : \mathcal{X} \rightarrow \mathbb{R}$

think of  $f_1, f_2$  as the signed distance functions of  $O_1, O_2$ .

$$1. \quad d(f_1(x), f_2(\tau(x)))^2$$

$$2. \quad \sum_{i=0}^{\infty} \alpha_i d(\nabla^i f_1(x), \nabla^i f_2(\tau(x)))^2$$

3. If  $\Psi$  is the feature map associated with a p.d. kernel on  $(\mathcal{O} \times \mathcal{X}) \times (\mathcal{O} \times \mathcal{X})$ .

$$\|\Psi(O_1, x) - \Psi(O_2, \tau(x))\|^2$$



# Optimization Problem

---

- Component functions: for  $d=1,\dots,D$ ,

$$\tau_d(x) = x_d + \langle \mathbf{w}_d, \Phi(x) \rangle$$

- Minimize

$$\frac{1}{2} \sum_{d=1}^D \|\mathbf{w}_d\|^2 + \lambda_p \sum_{i=1}^m \|\tau(x_i) - z_i\|^2$$

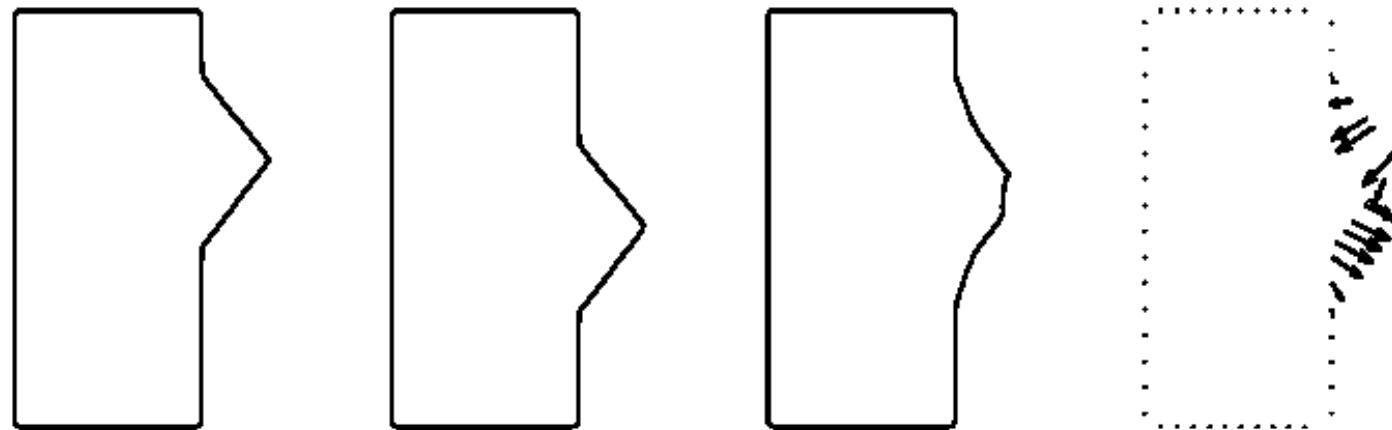
$$+ \lambda_{loc} \int_{\mathcal{X}} c_{loc}(O_1, x, O_2, \tau(x)) d\mu(x)$$

- For  $\lambda_{loc} = 0$ :  $D$  SVR problems with quadratic loss
- in the generic case, nonconvex

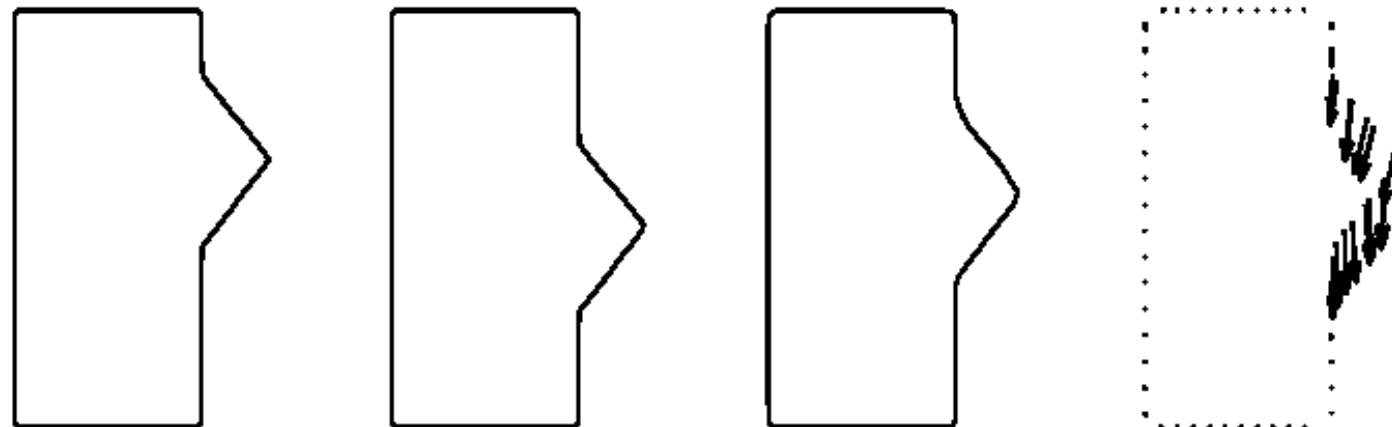


# Toy Example

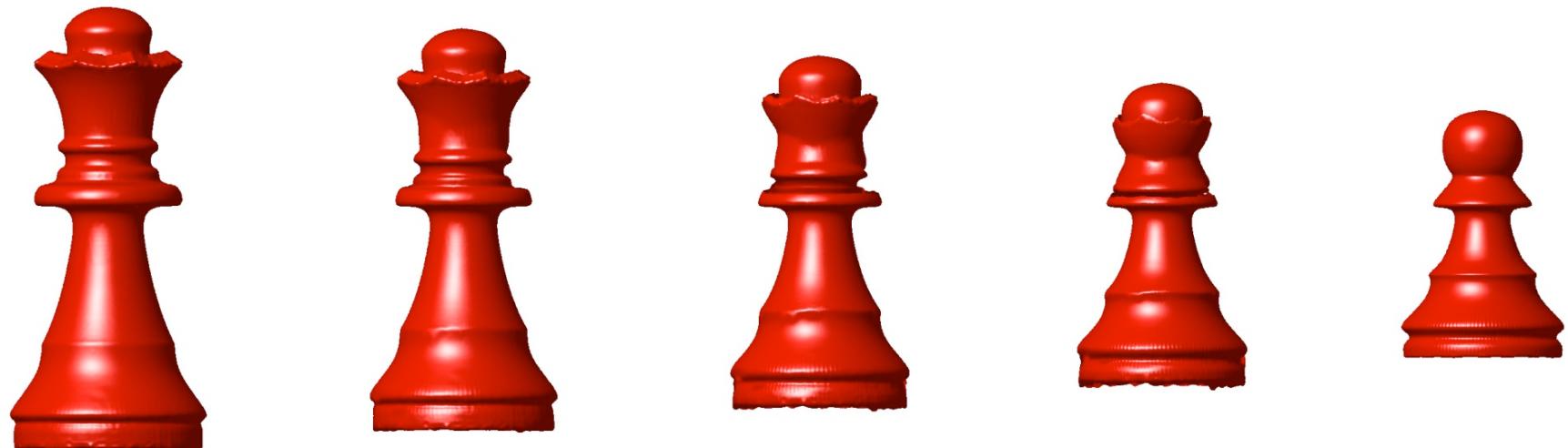
Signed  
distance



Signed  
distance  
+ normals



# Object Morphing

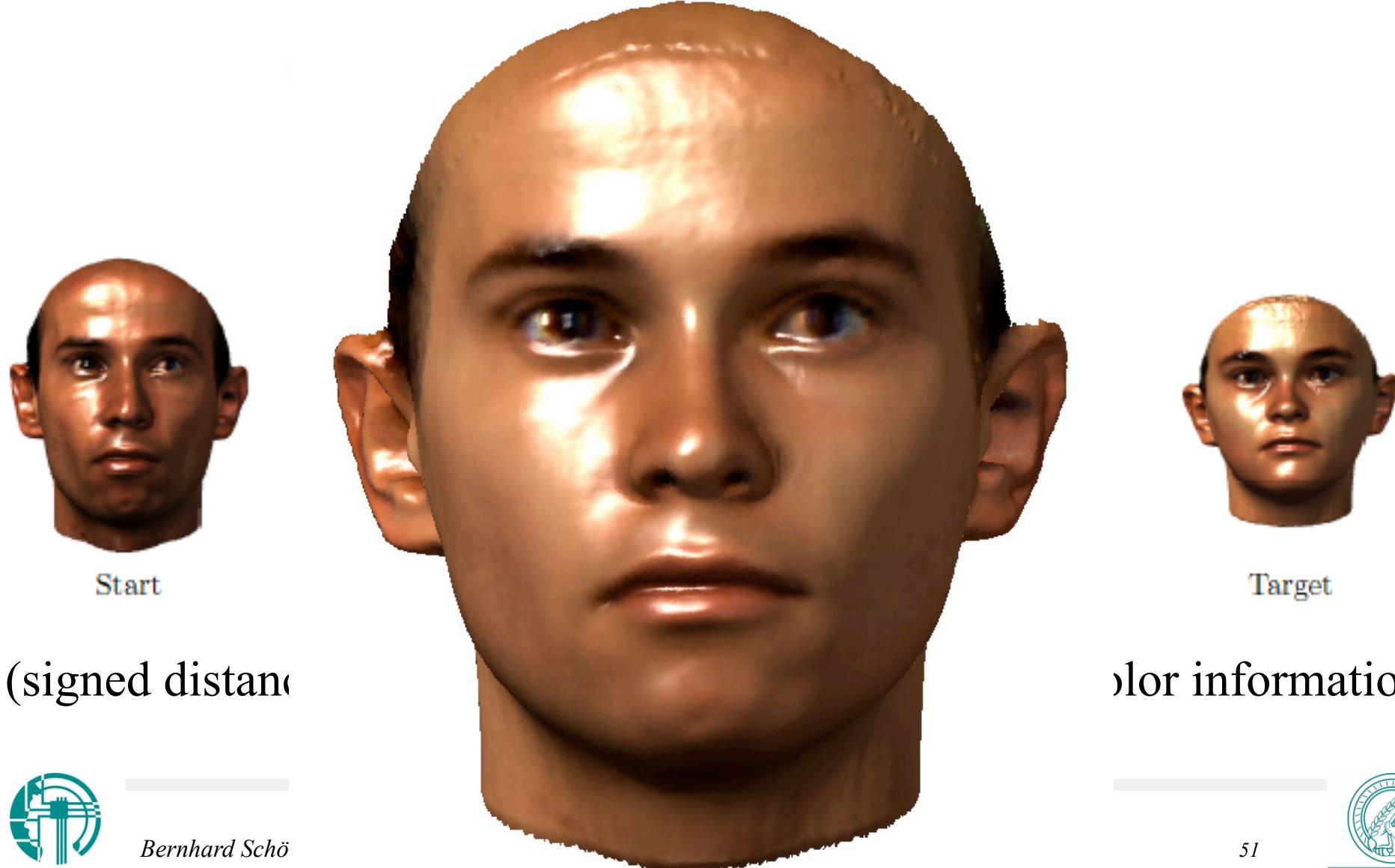


(signed distance and normals, no landmark points, no color information)



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# Head Morphing



Bernhard Schö



*Steinke et al., NIPS 2006*



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*with Dept. of Physiology, MPI for Biological Cybernetics*



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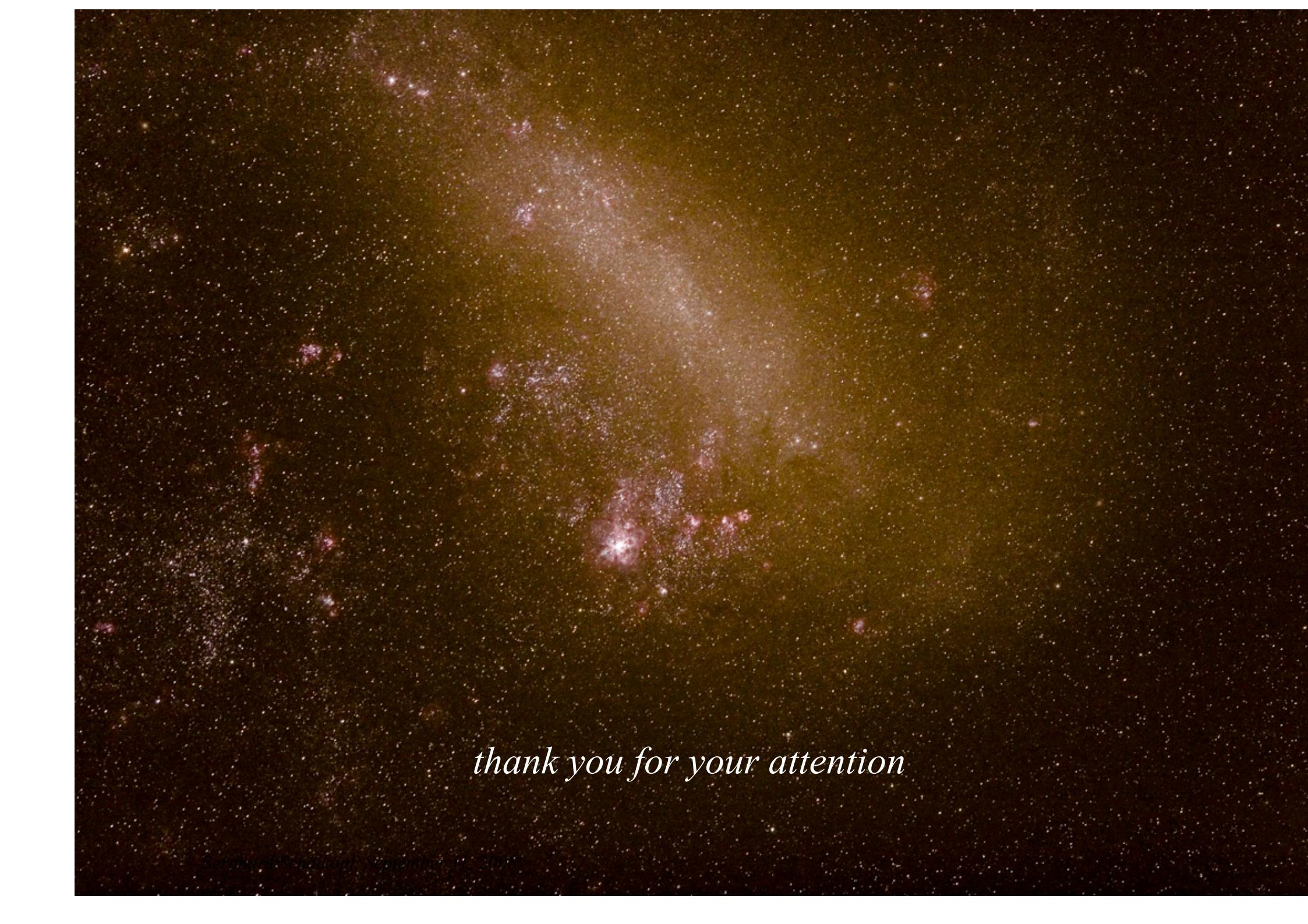


*Walder et al., 2008*



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The background of the image is a dark, textured field of stars and small, glowing pinkish-red nebulae, creating a celestial atmosphere.

*thank you for your attention*