# An Innovative Management Perspective for Organizations through a Reputation Intelligence Management Model

Célia Maria Quitério Ramos, ESGHT, CIEO & CEFAGE, University of Algarve, Faro, Portugal Ana Maria Casado-Molina, University of Malaga, Málaga, Spain José Ignácio-Peláez, University of Malaga, Málaga, Spain

#### **ABSTRACT**

Banking companies aiming to maintain their sustainability in financial markets need to develop an integrated management based on the most important intangibles assets of relational capital. Decision-makers need to analyze and understand a huge volume of opinions continuously generated in digital ecosystems about emotions and feelings that their stakeholders associate with the performance and communication of the brand. Current tools of management fail to consider transversal and holistic models, which study the frequency and value of existing relationships between the relational capital and intangible assets. In this research, an innovative management model based on reputation intelligence is proposed. This model incorporates methodology from business intelligence models, through OLAP and data mining techniques, to analyses the complex relationships among intangible assets experience, emotion and attitude. The proposed model was applied to companies in the banking sector and the results obtained permit a conclusion about the kinds of relationships for these intangibles in each bank.

#### **KEYWORDS**

Banking, Big Data, Business Intelligence, Corporate Reputation, Intangibles Management, Intangibles Models, Online Reputation, Sentiment Analysis

#### INTRODUCTION

In today's society, opinions about companies (Turban et al., 2017), their operational mode, and their products are continuously being commented upon in digital media, mainly in social media networks (Fuchs, 2017). The opinions that are expressed in digital ecosystems are related to experiences, emotions, and attitudes associated with brands and how firms communicate with consumers (Swani, Milne, Brown, Assaf, & Donthu, 2017).

In the digital medium, it is possible to find tools to support the management process of tangible resources; however, intangible assets are not integrated, and their functionality is not contemplated by organizational management in an integral way (Dayan, Heisig, & Matos, 2017).

At the same time, in social media, consumer opinions emerge with high frequency in the form of comments, which allow the evaluation of brands in order to perceive the relationships between the different tangible and intangible components of the business and their impact on companies' financial performance (Tuten & Solomon, 2017).

To overcome this limitation, one of the possibilities is to integrate technology that automatically collects the opinions of consumers (Ramos et al., 2017a), to treat the data and analyze them with

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business intelligence tools that allow the company to obtain knowledge of the intangible resources of the company (Dayan et al., 2017).

The development of a model that incorporates the aforementioned functionalities and can be used according to a methodology that allows the emergence of intelligence as associated with the business will catapult the management of a company (Havakhor, Soror, & Sabherwal, 2018) to a more efficient and effective level in order to achieve more demanding objectives and to compete in an increasingly observant and critical society.

The objective of this article is to present a model that incorporates business intelligence through the use of automated data collection and business intelligence tools aimed to obtain knowledge about organizational management through OLAP techniques and data mining methods; these can be used to treat, analyze, and visualize the relationships among the intangible components, mainly through the variables associated with the experience, emotion, and attitude of consumers. The proposed model can be applied to any economic sector; however, in the present study it was applied to the banking sector, where the results confirm that intangible assets have an impact on tangible ones, and vice versa.

The remainder of the article is divided into five sections. The first section will present the literature review and the intelligent model process. The second section will present the online reputational intelligence model, which includes the tangible and intangible resources of a company, defined by the variables of experiences, emotions, and attitudes. Results will be presented in the third section, taking into consideration OLAP and data-mining techniques. The fourth section will provide a discussion of this investigation, and the last section will present the conclusions.

#### REPUTATION INTELLIGENCE MANAGEMENT MODEL

In recent years, available information for businesses has gone from being scarce to very abundant. Data has become the new raw material for business, assuming a position almost as important as capital and labor. In business, more and more, information is a very relevant resource, since efficient management of information is fundamental for making strategic decisions (Laudon & Laudon, 2017).

"Big data" offers a wide range of possibilities for organizations, but the five characteristics that define big data pose a number of problems that must be considered: volume, variety, velocity, veracity, and value (Chen & Zhang, 2014).

A recent survey conducted by the Data Warehousing Institute (Halper, 2016), which analyzes big data of companies, shows that only 12% claim to have great success in its use; 64% report moderate success and 24% report failure, as presented in Figure 1.

There are some reasons for organizations' failure to integrate big data in their information technology (IT) infrastructure: the complexity of the process of data source integration, poor data quality, the technological need to do data management in real time, lack of staff with the right skills, the wrong architectural definitions, and low available budget (Chen & Zhang, 2014).

To overcome the problem in the processing and analysis of enormous volumes of data, the current technology brings solutions like Apache Hadoop (http://hadoop.apache.org) and the NoSQL DB (http://nosql-database.org), solutions that are low cost and which have the capacity to process terabytes of data in minutes or seconds. With regard to speed, generation, treatment, and analysis, solutions need to solve important challenges, especially regarding the quality of data treated in real time (Chen & Zhang, 2014). As for the variety, the combination and integration of internal sources with external sources is one of big data's significant problems. Verification of quality is a difficult problem because data are not generated by the investigators, who are challenged by possible lack of data, noise, alterations, and other issues (Martins et al., 2015). Therefore, it is necessary to verify the quality of the data before and after the integration. Finally, there are problems related to the architecture: What type of NoSQL database will be used? What type of local cluster will be used, or will the cloud be used instead?



Figure 1. The Big Data utilizations in the organizations (Halper, 2016)



There are remarkable analytical possibilities for companies around big data (Gandomi & Haider, 2015). At the corporate level, the main objective of data analysis is to improve strategic decision-making processes, thus improving business performance. It is at this point where a new term called business intelligence arises, which is the use of information and communication technologies for the improvement of strategic decision-making processes (Sharma, Mithas, & Kankanhalli, 2014).

Traditionally, strategic decisions have been made through the proper analysis of available historical data; this allows firms to be able to analyze the causes of a current problem or situation, determine possible strategies, and predict the outcome of the firm's application (Ramos et al., 2017a).

The analytical possibilities of big data are enormous for all companies. Until now, the historical data used for analysis was internal data from transactional information systems (customer records, sales, purchases, employees) (Fuchs, Höpken, & Lexhagen, 2014). But big data permits carrying out new types of analysis, with external data, for example, data generated in social networks. In this area, it is possible to carry out studies of different types: studies of reputation expressed in the digital environment, and studies of habits of connection, tastes, opinions, moods, quality management of services, security and surveillance, and design marketing campaigns (Gandomi & Haider, 2015).

All companies are interested in controlling their reputation, but this is becoming extremely difficult. Due to rapid advances in digital technology, the reputation of brands is made available worldwide; customers' opinions about organizational strategies are expressed on social networks (Schwarz, 2012; Ramos, Casado-Molina, & Peláez, 2017b) by interacting with other users of online communities (Li, 2010), sharing their experiences (Shapiro, 1983), voicing their opinions, and exerting their influence quickly and forcefully on a wider audience.

Consumer perception about brands should be taken into consideration to define new strategies (Casado, Méndiz, & Peláez, 2013; Zink, 2005). In this context, it is possible for companies to look for favorable positioning in the reputation economy (Fecher, Friesike, Hebing, & Linek, 2017) in order to obtain a sustainable difference and distinguish themselves in the competitive market (Li, Sun, Chen, Fung, & Wang, 2015; Millar, Hind, & Maga, 2012).

Organizations are making significant effort to define models and tools to learn and understand their relationships with their different audiences. The reasons that justify the development of these models and tools stem from (1) the sustainability and contribution that intangible relational capital generates in business; and (2) companies' need to analyze massive collections of data extracted from

digital ecosystems (e.g., social networks, forums, chatrooms) to measure the impact of stakeholder behaviors and extract predictions (Schermann et al., 2014).

There is an extensive literature on how to construct models to measure perceptions (Mehralian, Rasekh, & Akhawan, 2013; Money, Rose, & Hillenbrand, 2010) as well as on reputation management research (Highhouse, Brooks, & Gregarus, 2009; Ponzi, Fombrun, & Gardberg, 2011). However, only a few models have been implemented as tools in corporations.

The tools of intangible asset management are built on models that allow the monitoring of public perceptions of their relationship with the company, measuring the causes that justify this perception, and determining its impact on the company's intangible variables (Casado & Pelaez, 2014). These tools provide ad hoc studies on relational capital intangibles, such as reputation, branding, and corporate social responsibility (CSR). Among the most important are the tool models RepTrak, TRI \* M, and a tool offered by Alva.

RepTrak tool (Ponzi et al., 2011). This tool allows companies to diagnose perceptions of the general public, set goals, measure evolutionary change, and establish comparisons of the company's reputation with respect to the sector and by countries. In short, this tool allows companies to establish the correlation between reputation and attitudes or predisposition to the company.

TRI \* M tool (O'Gorman & Pirner, 2006). This tool allows the measurement and monitoring of relations with the company's strategic audiences, assessing the long-term trends between the different business units and establishing the strengths of relations with each of the stakeholder groups.

Alva tool (Alva, 2011). This tool measures the corporate reputation or perceptions of stakeholders in relation to the company, known at the time when various issues arise that affect the company in relation to the competition and its sector, either globally or by countries or regions.

Yet for all the models and tools used by large multinational firms, which offer annual evaluations, none contribute to a proactive and continuous management of the intangible corporate reputation, as currently required by the firms' boards (Casado & Pelaez, 2014). They do not include cross-management of corporate reputation by departmental areas; the impact of public influencers on other stakeholders is not explained; and they do not determine the impact of stakeholder perceptions on global business and corporate areas. Of the models and tools discussed above, RepTrak is the only one that allows the option of diagnosing behaviors generated by these perceptions in public behavior. However, the collection of information is not daily; the tool is expensive; and it does not allow automation, treatment, and analysis of large volumes of information.

The Alva model adds different sources and is the only one that provides daily data, automating certain processes of gathering and processing information. However, it does not consider measurement by type of stakeholder, it does not allow quantification of the impact on the business, and it neither establishes holistic relationships between intangible and tangible assets nor their impacts through business intelligence models.

One of the limitations of these models is that they don't contemplate the transversal behavior of these intangible relational capital assets in relation to tangible values in business management, nor to how they have a holistic effect on the company as a whole and on different business areas (Shih-Ping, 2008).

In the present study, a reputation intelligence management model is considered to understand the contribution of a corporation's management that contributes to a holistic and transversal management of intangible assets and relational capital; the model is meant to be an innovative way of managing the resources of the organization with a view to overcoming the gap of not including intangible values in management models. To achieve this objective, the following hypotheses are proposed:

**Hypothesis 1:** The intangible relationships are transversal and holistic to the entire company.

**Hypothesis 2:** All the intangible assets have impacts among them (in all directions).

**Hypothesis 3:** An economic sector has different clusters of reputational performance.

# Types of Intangible Resources in a Company

Relational capital intangibles can be defined as the set of relationships that the enterprise maintains with its exterior or internal agents (Edvinsson & Malone, 1997). Relational capital includes lived experiences of the public with brands, emotions that the environment and its different agents perceive about brands, and (3) favorable attitudes that generate loyalty to the brand. The concepts are considered in light of the type of public that has a relationship with the company.

# Experiences

Experience with the brand has been studied not only by the perspective of "consumer experience" (Bolton, Gustafsson, McColl-Kennedy, Sirianni, & Tse, 2014) but also by the experience of the reminder of the stakeholders (Davis, Buchanan-Oliver, & Brodie, 2000). Depending on stakeholders' familiarity and interest in a specific theme based on their experience, the impact or social reaction will be more or less strong, and a favorable predisposition will or will not exist (Ijzerman, Janssen, & Coan, 2015). There are a great number of studies about the dimension of multiple stakeholders' experiences and main variables, which are very similar, highlighted in the work of Fombrun and Gardberg (2003) and Ponzi et al. (2011).

Experiences have an effect on the emotion of the consumer, and they can be associated with a product, the labor environment, ethics, social issues, the company's direction, and the profitability dimension. In this study, each kind of experience expressed in digital media is transformed into a range of 1–10, considering five categories, where values less than 2 represent an experience of "hate"; values greater than or equal to 2 and less than 4 represent an experience of "rejection"; values greater than or equal to 4 and less than 6 represent an experience of "indifference"; values greater than or equal to 6 and less than 8 represent an "acceptance" experience; and values greater than or equal to 8 represent an experience of "admiration".

## **Emotions**

Scherer (2005) affirms that emotion is expressed through feelings and arises as a reaction to any situation or thing. Feelings summarize whatever is experienced and can convey the meaning of that experience, as feelings are the direct reaction to the individual's perception.

The study of Scherer (2005) includes the first instrument, which presents the dimensional place of emotions, called the Geneva Emotion Wheel. This is a tool for obtaining self-reports of emotional experiences with a goal to structure the exhaustive list of possible emotion names from free-format self-reports with minimal loss in expression capabilities.

In the present study, digital emotion is expressed in a valuation range of 1–10, following Miller's (1956) rating scale, which considers the polarity, intensity, and quality of the opinion expressed in this medium. Emotion is rated according to five categories, where value ranges and categories correspond to those mentioned above.

## **Attitudes**

Attitudes are a set of beliefs or predispositions toward specific people or objects (Sherer, 2005), and they are associated with an intention and behavior (Ajzen & Fishbein, 2005).

Attitude is a determinant characteristic but it neither expresses motivation to act nor has strength to activate it (Perugini & Bagozzi, 2004). The behavioral intention is the direct determinant of the behavior—the mediator between attitude and conduct or behavior (Fombrun & Gardberg, 2003).

Here the attitudes expressed in the technological medium use a range of 1–10, defined by five categories, where the values near to 0 represent an attitude of "sell," values near to 2.5 represent an attitude of "keep/sell," values near to 5 represent an attitude of "neutral," values near to 7.5 represent an attitude of "hold/buy," and values near to 10 represent an attitude of "buy."

# Relationship Between Intangible and Tangible Resources in a Company

Jalonen (2014) states that brand owners should develop the ability to recognize shared emotions spread on social media, understanding their meaning to the business and behaving accordingly to that knowledge. Research has shown evidence not only for the relationships among intangible relational capital assets (experiences, emotions, and attitudes) but also for the relationship of those intangible assets with tangible or business assets of corporations.

Several studies support the relationship between intangible and tangible assets, and many authors consider the importance of working with appropriate tools which allow modeling precedents and effects of these actives on a dynamic, holistic, and transversal multidimensional construct (Lange, Lee, & Dai, 2011; Millar et al., 2012; Wartick, 2002). The relationship between intangible and tangible resources can be expressed by the model shown in Figure 2, which presents all the dimensions considered by the experience: products, working environment, ethical behavior, social responsibility, direction, and profitability; an indicator to measure the emotion, in terms of polarity, intensity, and quality; the attitude defined by a recommendation that can contribute to define a behavior; and a business value expressed by tangible resources, such as stock market value.

Nevertheless, no evidence is found for a business intelligence model that allows establishing in a transversal and holistic way relationships between intangible relational capital assets (experiences, emotions, and attitudes) that the society has about a company as a consequence of the management of said enterprise and the impact generated on its business.

Therefore, a reputational intelligence management model is needed for construction and management of the brand within its activity context through which brand directors can detect and assess the daily opinions and expressed perceptions by the company's different stakeholders (Iglesias, Ind, & Alfaro, 2013), and its impact on business both globally and transversally (by business areas).

#### METHODOLOGY

The process to define a reputation intelligent management model is constituted of five steps: data gathering, whereby the data are collected from the web; ETL (extract, transform, and load) to store the data, which include the data from internal and external sources; the data warehouse (DW), to store the data in a large database of the organization (Di Tria, Lefons, & Tangorra, 2018; Ramos et al., 2017a); analysis of the data by means of OLAP and data-mining techniques; and the report management that includes indicators to analyze the business. This process is represented in Figure 3.

#### **Data Gathering**

Data gathering is divided into three steps: location, capture, and semantic analysis. Making an analysis and contextualizing these phases began with determining the sources of data and their characteristics.

Selecting a source of information can be complicated, due to the "5 Vs" that define big data: data volume, velocity of data collection, data variety, data veracity and data value (Di Tria, Lefons, & Tangorra, 2013; IBM, 2017).

But before proceeding to the location phase, one needs to know the sources of the data, both internal and external. The data can be taken from social media, the internet of things, open data, and smart cities (Yang, Liu, Jia, Lin, & Cheng, 2014).

For the location step, it is necessary to search for useful online data using the domain knowledge of the study, intuition, and automatic mechanisms. In this process it is necessary to not forget the concept Garbage In, Garbage Out (GIGO), i.e., the quality of a business intelligent application depends on the quality of the data introduced in it (Kim, Huang, & Emery, 2016).

The data capturing step is made through known APIs, which will provide the data in different formats (Excel, XML, JSON, etc.) from external and internal sources, or through standard query languages. In addition, in the capture and storage step it will be necessary to guarantee the quality



Figure 2. Relationship between intangible and tangible resources (author's elaboration)

Figure 3. Reputation intelligent management model (Adapted from the INTED, 2016)

	Data Gathering		ETL	DW	Data Analysis	Report Management
1º phase ocalization	2º phase Collect	3º phase Semantic Analysis	4º phase Extract, Transform and Load	5º phase Data storage	6º phase Impacts analysis	7º phase Results Visualization
purces ettection ettection ettection gine gine gine gine diddididion ettection ettecti	Compilation of raw information in Database.  Delimitation of the presence of the sample.  Methodology: Reading own APIs.	Net presence. Scope. Experience: Emotion. Attitudes. Methodology: PLN GEW GALC Lexicon T.cas., Machine Learning CLIR Systems AAD System (Qualitative Analysis) Naixes, Bayes probabilistic methods. • Patterns. • Expressions. • Scales of semantic valuation. Machine Learning	Extraction Treatment Load Methodology: BPMN BPEL Semantics of Intangibles & Business Vocabulary Rules (Workflow and UML Intangibles & Business)	Application multidimensional database models.  Structuring of data.  Storage of data with structure according to model  Methodology:  Multidimensional database models	Aggregation, Measurement Impacts and Influencers Emotion, Experience, Attitudes and Business.  Methodology:  Data Mining (Associative TCAs) Unsupervised techniques: Rules of Association, Segmentation, Clustering, Influencers.	Sector and Trademark KPI. Positioning Maps Reputational Benchmarking Methodology: Visualization techniques extracted from Data Mining & OLAP Tools

of the data used, for which it is necessary to carry out a process of cleaning, joining, diagnosing, pruning, filtering, and matching the data (Di Tria et al., 2013).

Once the sources are located and the information captured, a semantic analysis process must be carried out (in those data that need it). This process can be carried out using probabilistic techniques, based on Tresp (2000): naive Bayes, pattern-based techniques, or expression analysis. It can also be done through two types of supervised and unsupervised approaches (Neri & Raffaelli, 2005).

The unsupervised approach is based on a list of words, so each one has been assigned a tone that can be positive, negative, or neutral. They have a success rate around 77%. They usually work well

for different themes and different languages (Pang & Lee, 2008). The supervised methods require an initial set of texts whose tone has already been evaluated, for which manual correlation is done on the words that appear in those texts. They have a success rate of around 85%. Their success depends a lot on the knowledge that the human evaluator has, and for each language and subject they need a specific training set.

# **ETL the Data Gathered**

In the global process for the intelligent model considered in this study, for which data are gathered from several sources, the transformation of the data is not a linear process (Ramos, Correia, Rodrigues, Martins, & Serra, 2015). Different sources have different structures and different meanings for the same organization's features (Martins et al., 2015).

To consolidate the extracted data, in order to ensure that the information is regular and consistent, it is necessary to define a set of guidelines for data conversion and also to include a set of several methodologies to do the conversion. These include business process management, business process execution language, semantics of intangibles, and business vocabulary rules.

# DW (Data Warehouse)

A data warehouse (DW) is a database created to support the decision-making process, which is maintained autonomously and separate from the (transactional) organization's operational database.

The DW of the organization is a collection of integrated, non-volatile, and subject-oriented data, recorded over time, used to support the decision-making process (Inmon, 1996). All stored information is temporarily tagged and should allow storing data for several years (Santos & Ramos, 2009).

Considering a data warehouse as a repository, it is necessary to follow a methodology for its construction (Caldeira, 2012). The architecture to be built could be a data warehouse (including the organization's global system) or a data mart (including an area or department of the organization) and should consider multidimensional modeling to define the structure of the repository (Santos & Ramos, 2009).

# **Data Analysis**

To explore a DW, it is necessary to deploy appropriate technology such as OLAP (On-Line Analytical Processing) and data-mining techniques (Santos & Azevedo, 2005).

OLAP allows the creation of cubes to analyze information from different perspectives (dimensions). The cubes allow the analysis of facts available in the table of facts in the different dimensions considered in the modeling. Data-mining techniques contribute toward finding relationships, patterns, or models that are implicit in the data (Santos & Ramos, 2009).

OLAP and data mining are powerful techniques; however, they present some drawbacks that are necessary to take into consideration to have a functional system (Cuzzocrea, Bellatreche, & Song, 2013; Garrigós, Pardillo, Mazón, & Trujillo, 2009; Prakash, & Hanumanthappa, 2014). These include the following eight issues. (i) Data must be structured in a star or snowflake schema; these schemas are complicated to implement and maintain in one of these representation with the development of the business. (ii) Immediate data analysis is not possible without pre-modeling, which converts the data to a pattern in which the analyst can work directly. (iii) The decision maker is dependent on IT personnel; the personnel who intend to use OLAP and data mining have to work with IT staff because the elaboration of the queries among other SQL commands can be very complex. (iv) Powerful computation capability is needed to produce data analysis on a huge quantity of historical data. (v) Interactivity with the analysis results is not possible after the decision maker defines the step-by-step process to present the results; if it is necessary to change something, the analyst needs to start the process again. (vi) Data calculation is slow, even with powerful processing capability, and computer crashes can occur. (vii) Data representation in a cube is a good structure to analyze

the data; however, for more than three dimensions it is difficult to represent the data in a way that facilitates the analyst's work. (viii) An OLAP system is independent from the transactional systems and it requires extra mechanisms (ETL) to access the data.

# **Report Management**

Report management is constituted of regular presentation of information to managers within an organization to support them in the decision-making process. These reports can take the form of graphs, text, and tables, and are usually released through an intranet (or "enterprise portal") as a regularly updated set of web pages. Alternatively, they can be sent directly to employees or simply printed and distributed in the traditional way.

Another means to present the results is through a dashboard, which can show a range of indicators on a page and a set of goals for various metrics (Hill, 2017). The process of designing a reputation intelligence management model can be applied to different sectors, permitting the study of relationships among tangible and intangible resources. The intangible resources that will be considered are related to variables associated with the experience, emotion, and attitude that express the customers' opinions about the brand. In this context, the reputation intelligence management model can be the secret to administrate the brand intangibles in the digital environment efficiently, toward the aim of ensuring the organization's competitiveness.

# RESULTS OF THE APPLICATION OF THE REPUTATION INTELLIGENCE MANAGEMENT MODEL APPLIED TO THE BANKING SECTOR

The proposed model was applied to the most relevant companies in the Spanish banking sector, considered in the IBEX35 stock market. The banking sector includes the seven most relevant corporations in Spain. Data sources from which opinions are extracted are the ecosystems that coexist in the digital environment, such as economic and financial sources (Stock Market Value Platform), hypertextual sources (mass media, online media, forums, websites), multimedia sources (YouTube), and social networks (Twitter and Facebook).

The study period was from January to December 2016. Data were extracted for all 365 days of the year; however, for some banks it was not possible to obtain data for the first day of the year, as was the case for the variable that measures attitude. To overcome this situation, all the days that had the value "not informed" were excluded from the analysis and therefore do not appear in the tables' information.

Taking into consideration the proposed hypotheses and the proposed model, the results provided are subdivided by OLAP and data-mining techniques.

# **Results: OLAP Techniques**

To analyze the intangibles' relationships, we used OLAP techniques (Santos & Azevedo, 2005). Figures 4, 5, and 6 show examples of these relationships measured in number of days. Each line presents the information associated with the opinion expressed in the digital medium for each specific day and for a particular bank.

For existing relationships between accumulated experiences in the category of emotion and attitude, it can be observed in Figure 4 that in bank #5 there was a homogeneity in these relationships, as for 326 days the attitude remained neutral, direction experiences and emotion are of "hate." In banks #1 and #7, the attitude was concentrated in "buy/hold.". There are many days in which the direction experience category had a rank of acceptance or admiration and emotion had fewer days of acceptance or admiration. In bank #1, it is interesting to note how 90 days with direction experiences and an emotion of indifference did not generate changes in the attitude toward buying.

It becomes evident that the category of direction experiences and the positive emotion on the rest of the days help to lower the probabilities of change in the perception of the analysts' recommendations.

Figure 4. Relationship between the Experience of Direction, Emotion and Attitude (Author's elaboration) Legend: AT - Attitude, ED - Experience associated to the Direction of the company, EM - Emotion.

Contagem de							
Attitude (AT)			Attitude (AT)				
Entity -	Direction Exp.	Emotion (EM)	AT Neutral	AT To Hold / Buy	AT To Keep / Sell	AT Uninformed	Total
■ Bank #1	<b>■ ED Acceptance</b>	EM Acceptance		76			76
Bank #1	ED Acceptance	EM Indifference		35			35
Bank #1	<b>■ ED Admiration</b>	EM Acceptance		73			73
Bank #1	ED Admiration	EM Admiration		78			78
Bank #1	<b>■ ED Indifference</b>	EM Indifference		90			90
Bank #1	<b>■ ED Reject</b>	EM Indifference		6		7	13
■ Bank #2	<b>■ ED Acceptance</b>	EM Acceptance	14				14
Bank #2	ED Acceptance	EM Indifference	2		70		72
Bank #2	<b>■ ED Admiration</b>	EM Acceptance	148				148
Bank #2	ED Admiration	EM Admiration	18				18
Bank #2	<b>■ ED Indifference</b>	EM Indifference			55		55
Bank #2	ED Indifference	EM Reject			37		37
Bank #2	<b>■ ED Reject</b>	EM Reject			9	12	21
■ Bank #3	<b>■ ED Acceptance</b>	EM Acceptance			60		60
Bank #3	ED Acceptance	EM Indifference			33		33
Bank #3	<b>■ ED Admiration</b>	EM Acceptance			67		67
Bank #3	ED Admiration	EM Admiration			67		67
Bank #3	<b>■ ED Indifference</b>	EM Indifference			70		70
Bank #3	ED Indifference	EM Reject			19		19
Bank #3	<b>■ ED Reject</b>	EM Reject	5		36	8	49
■ Bank #4	<b>■ ED Acceptance</b>	EM Indifference	155				155
Bank #4	<b>■ ED Indifference</b>	EM Indifference	30				30
Bank #4	ED Indifference	EM Reject	99	19			118
Bank #4	<b>■ ED Reject</b>	EM Reject	17	37		8	62
■ Bank #5	■ ED Hate	EM Hate	326				326
Bank #5	<b>■ ED Reject</b>	EM Hate	31			8	39
■ Bank #6	<b>■ ED Acceptance</b>	EM Indifference	93				93
Bank #6	<b>■ ED Admiration</b>	EM Acceptance	130				130
Bank #6	ED Admiration	EM Indifference	2				2
Bank #6	<b>■ ED Indifference</b>	EM Indifference	91				91
Bank #6	ED Indifference	EM Reject	9				9
Bank #6	<b>■ ED Reject</b>	EM Reject	21			19	40
■ Bank #7	<b>■ ED Acceptance</b>	EM Acceptance		132			132
Bank #7	ED Acceptance	EM Indifference		51			51
Bank #7	■ ED Admiration	EM Acceptance		26			26
Bank #7	<b>■ ED Indifference</b>	EM Indifference	76	54			130
Bank #7	<b>■ ED Reject</b>	EM Indifference	10				10
Bank #7	ED Reject	EM Reject	8			8	16

In banks #2 and #3 we can observe that there is a heterogeneous behavior in the variables within a year. It has to be noted that the opinion of indifference and rejection on experience associated with the direction, which generated a negative or neutral emotion and concentrated the attitude of analysts mostly in selling. Therefore on most of the days their recommendation tended toward selling.

On existing homogeneous or heterogeneous relationships among these intangibles (see Figure 6), for example, bank #5 had homogeneity in these relationships, as for 326 days the attitude remained neutral, and emotion and five of the six experience categories (products, profitability, social responsibility, direction, and labor environment) were of "hate" or "rejection." Otherwise, bank #2 was very heterogeneous in its relationships; the attitude was concentrated in two ranks: "neutral" and "keep/sell" (see Figure 5). On one side, when the days with attitude were "neutral," all the emotions and the types of experience were positive; on the other side, when most of the time emotions were "rejection" or "indifference" the attitude was "keep/sell" but there was no homogenous valence or intensity with all the experiences.

Figure 5. Relationships between Experiences, Emotion and Attitude (Bank #2) (Author's elaboration) Legend: AT - Attitude, ED - Experience associated to the Direction of the organization, EM - Emotion.

Contagem of Attitude (A)	e '1							Attitude (A -	1		
Attitude (A)								Attitude (A	AT To Keep		
Entity	₹ Products Exp.	Laboral Exp.	- Ethics Exp.	- Social Exp.	Direction Exp.	Profitability Exp.	- Emotion (EM) -	AT Neutral		AT Uninformed	Total
■ Bank #2	<b>■ EP Acceptance</b>	<b>■EL Indifference</b>	<b>■ EE Acceptance</b>	<b>■ES Acceptance</b>	<b>■ ED Acceptance</b>	■ ER Acceptance	EM Acceptance	14	ı		14
Bank #2	EP Acceptance	EL Indifference	EE Acceptance	ES Acceptance	ED Acceptance	ER Acceptance	EM Indifference	2	8		10
Bank #2	EP Acceptance	EL Indifference	EE Acceptance	ES Acceptance	ED Acceptance	■ ER Indifference	EM Indifference		10		10
Bank #2	EP Acceptance	EL Indifference	EE Acceptance	ES Acceptance	<b>■ ED Admiration</b>	■ ER Acceptance	EM Acceptance	7			7
Bank #2	EP Acceptance	EL Indifference	EE Acceptance	<b>■ES Indifference</b>	<b>■ ED Acceptance</b>	■ ER Indifference	EM Indifference		3		3
Bank #2	EP Acceptance	EL Indifference	■ EE Admiration	<b>■ES Acceptance</b>	<b>■ ED Acceptance</b>	■ ER Acceptance	EM Indifference		12		12
Bank #2	EP Acceptance	EL Indifference	EE Admiration	ES Acceptance	ED Acceptance	■ ER Indifference	EM Indifference		4		4
Bank #2	EP Acceptance	EL Indifference	EE Admiration	■ES Indifference	<b>■ ED Acceptance</b>	■ ER Indifference	EM Indifference		27		27
Bank #2	<b>■ EP Admiration</b>	<b>■EL Acceptance</b>	<b>■ EE Acceptance</b>	<b>■ES Acceptance</b>	<b>∃ED Admiration</b>	■ ER Acceptance	EM Acceptance	41			41
Bank #2	EP Admiration	EL Acceptance	EE Acceptance	<b>■ES Admiration</b>	<b>■ ED Admiration</b>	■ ER Acceptance	EM Acceptance	9	)		9
Bank #2	EP Admiration	EL Acceptance	EE Acceptance	ES Admiration	ED Admiration	■ ER Admiration	EM Acceptance	38			38
Bank #2	EP Admiration	∃EL Admiration	■ EE Acceptance	<b>■ES Admiration</b>	∃ED Admiration	■ ER Admiration	EM Acceptance	52			52
Bank #2	EP Admiration	EL Admiration	EE Acceptance	ES Admiration	ED Admiration	<b>ER Admiration</b>	EM Admiration	18			18
Bank #2	EP Admiration	■EL Indifference	<b>■ EE Acceptance</b>	■ES Acceptance	<b>■ ED Admiration</b>	■ ER Acceptance	EM Acceptance	1			1
Bank #2	■ EP Indifference	■ EL Indifference	■ EE Admiration	■ES Indifference	<b>■ ED Acceptance</b>	■ ER Indifference	EM Indifference		6		6
Bank #2	EP Indifference	EL Indifference	EE Admiration	ES Indifference	<b>∃ED Indifference</b>	■ ER Indifference	EM Indifference		19		19
Bank #2	EP Indifference	■ EL Reject	■ EE Admiration	■ES Indifference	BED Indifference	■ ER Indifference	EM Indifference		4		4
Bank #2	EP Indifference	EL Reject	EE Admiration	ES Indifference	ED Indifference	■ ER Reject	EM Indifference		32		32
Bank #2	EP Indifference	EL Reject	EE Admiration	ES Indifference	ED Indifference	ER Reject	EM Reject		7		7
Bank #2	EP Indifference	EL Reject	EE Admiration	<b>■ES Reject</b>	∃ ED Indifference	■ ER Reject	EM Reject		15		15
Bank #2	<b>■ EP Reject</b>	<b>■ EL Hate</b>	■ EE Admiration	<b>∃ES Reject</b>	∃ED Reject	<b>⊞ ER Hate</b>	EM Reject		5	12	17
Bank #2	EP Reject	■ EL Reject	■ EE Admiration	<b>■ES Reject</b>	<b>■ ED Indifference</b>	■ ER Reject	EM Reject		15		15
Bank #2	EP Reject	EL Reject	EE Admiration	ES Reject	∃ ED Reject	<b>■ ER Hate</b>	EM Reject		4		4

Figure 6. Relationships between Experiences, Emotion and Attitude (Bank #5) (Author's elaboration) Legend: AT - Attitude, ED - Experience associated to the Direction of the organization, EM – Emotion.

Contagem (A	de T)							Attitude (AT)		
Entity	<b>☞</b> Products Exp.	▼ Laboral Exp.	Ethics Exp.	Social Exp.	<b>▼</b> Direction Exp.	▼ Profitability Exp.	Emotion (EM)	AT Neutral	AT Uninformed	Total
■ Bank #5	<b>■ EP Hate</b>	<b>■ EL Hate</b>	<b>■ EE Acceptance</b>	<b>■ ES Reject</b>	<b>■ ED Hate</b>	<b>■ ER Hate</b>	EM Hate	69		69
Bank #5	EP Hate	EL Hate	■ EE Admiration	■ ES Hate	<b>∃ED Reject</b>	■ ER Hate	EM Hate	15		15
Bank #5	EP Hate	EL Hate	EE Admiration	■ ES Reject	<b>■ ED Hate</b>	■ ER Hate	EM Hate	1		1
Bank #5	EP Hate	EL Hate	EE Admiration	ES Reject	<b>∃ ED Reject</b>	<b>■ ER Hate</b>	EM Hate	14		14
Bank #5	EP Hate	EL Hate	■ EE Indifference	■ ES Reject	<b>■ ED Hate</b>	■ ER Hate	EM Hate	79		79
Bank #5	EP Hate	EL Hate	■ EE Reject	■ ES Reject	<b>■ ED Hate</b>	■ ER Hate	EM Hate	28		28
Bank #5	EP Hate	■ EL Indifference	<b>■ EE Hate</b>	■ ES Reject	<b>■ ED Hate</b>	■ ER Hate	EM Hate	11		11
Bank #5	EP Hate	■ EL Reject	<b>■ EE Hate</b>	■ ES Reject	<b>■ ED Hate</b>	■ ER Hate	EM Hate	35		35
Bank #5	EP Hate	EL Reject	EE Hate	ES Reject	ED Hate	■ ER Reject	EM Hate	1		1
Bank #5	EP Hate	EL Reject	∃ EE Reject	■ ES Reject	■ ED Hate	■ ER Hate	EM Hate	97		97
Bank #5	<b>■ EP Reject</b>	■ EL Hate	<b>■ EE Acceptance</b>	<b>■ ES Reject</b>	<b>■ ED Hate</b>	<b>■ ER Hate</b>	EM Hate	5		5
Bank #5	EP Reject	EL Hate	■ EE Admiration	<b>■ES Hate</b>	∃ ED Reject	<b>■ ER Hate</b>	EM Hate		8	8
Bank #5	EP Reject	EL Hate	EE Admiration	<b>■ ES Reject</b>	<b>■ ED Reject</b>	■ ER Hate	EM Hate	2		2

# **Results: Data-Mining Technique**

To analyze whether all the intangible assets had impacts among them, we used data-mining techniques, which allowed the analysis of the key influencers from the whole sector (seven bank entities). The next figures show how all the variables influence each other transversally and holistically, as well as their impact value both from every category of experience to attitude and vice versa.

The key influencers are based on the naive Bayes algorithm, which can be used for prediction or for classification. The Bayes theorem can be used to calculate the probability of a hypothesis, taking into consideration given knowledge, expressed by the following equation (1):

$$P(h|d) = (P(d|h) * P(h)) / P(d)$$

$$\tag{1}$$

where

P(h|d) is the probability of hypothesis h given the data d. This is called the posterior probability. P(d|h) is the probability of data d given that hypothesis h was true.

P(h) is the probability of hypothesis h being true (regardless of the data). This is called the prior probability of h.

P(d) is the probability of the data (regardless of the hypothesis).

After the calculation it is possible to select or identify the hypothesis with the highest value, as presented in Table 1. The social experience with the value "indifference" had a 100% probability of having an emotion of "indifference" associated with it. An experience of profitability with the value of "acceptance" had a 100% probability of having an emotion of "acceptance" associated with it.

Table 1 also shows that a "hate" experience associated with a product, a "hate" experience of direction, and a "hate" experience of profitability were highly probable of having an emotion of "hate" associated with them, 100%, 89%, and 82%, respectively.

Table 2 shows that a negative emotion of "hate" had an influence with a 100% probability in the analysts' recommendation attitude with the value "neutral". Table 2 shows that this behavior was perceived most of the days of the year in bank #5 (see Figure 6) and, although in a lower number of days, in banks #4 and #7.

As can be observed in Table 3, there was a 100% influence from the "neutral" attitude toward an emotion with the value of "hate"; and the attitude of "hold/buy" favored an emotion with the value of "acceptance" with a probability of 100%.

With regard to the emotion with the value of "admiration," as shown in Table 4, there was an influence in labor experience of "admiration" (100%); however, an emotion of "hate" favored profitability, direction, product, and ethical experiences also with a "hate" value and an impact of 100%.

Another analytic technique of this study considered the daily reputation of each bank using the k-means algorithm (Alsabti, Ranka, & Singh, 1997) to delimit the different clusters of reputational performance in the banking sector. A clustering technique was applied to find situations with homogeneous relationships among intangible variables and define different heterogeneous groups of reputational situations in this sector.

In the k-means clustering algorithm (Alsabti et al., 1997; Jain, 2010), the number of clusters k is fixed and is applied to n observations, and the goal of K-means is to minimize the sum of squared error over all k clusters, defined by equation (2):

$$\min \sum_{k=1}^{k} \sum_{x \in C_{-}} ||x_{i} - \mu_{k}||^{2}$$
 (2)

Where  $C_k$  is the set of K clusters,  $x_i$  is the set of observations to be clustered and  $\mu_k$  the mean of cluster  $C_k$ .

Table 5 distinguishes five different reputational clusters. In this k-means k = 5, once all the work considered the variables associated with experiences, emotion, and attitude classified in five

Table 1. Transversal Influence from Experiences on Emotion (Author's elaboration)
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Experience variable:	Value	Favours an Emotion of	Impact (%)
Social responsibility	Indifference	Indifference	100%
Profitability	Acceptation	Acceptation	100%
Profitability	Admiration	Admiration	100%
Direction	Rejection	Rejection	100%
Product	Hate	Hate	100%
Direction	Hate	Hate	89%
Profitability	Hate	Hate	82%

Table 2. Transversal Influence from Emotion on Attitude (Author's elaboration)

Variable:	Value	Favours an Attitude of	Impact (%)
Emotion	Hate	Hate	100%

Table 3. Transversal Influence from Attitude on Emotion (Author's elaboration)

Variable:	Value	Favours an Emotion of	Impact (%)
Attitude	Hold/Buy	Acceptation	100%
Attitude	Neutral	Hate	100%

categories, then the authors also considered it pertinent to create five clusters, where each cluster represented a reputation category.

As can be observed in Table 6, every cluster was distinguished by the value of direction experiences, expressed through the digital environment. The direction experiences appear in the first four groups where the values associated with these experiences and the rest of other situations define the heterogeneity of these clusters. In the last cluster, the main characteristic was the emotion of "hate," which influenced more than 70% of situations of products, direction, and profitability experiences. Therefore, the main variables to define the five clusters of the banking sector were direction experience and the emotion of "hate."

#### **DISCUSSION AND LEARNED LESSON**

Companies are incorporating tools that allow knowledge of the intangible relational capital assets (experiences, emotions, and attitudes of behavior that users form toward brands though digital ecosystems).

The intangible assets from digital ecosystems are one of the most important resources for organizations; however, there is a problem of how to manage the data associated with the big data concepts of the company. Nowadays, organizations need to apply tools to advance toward business intelligence models, incorporating automatization of information from digital sources, accumulation, daily data aggregation, and historic scenarios by brand, allowing visualization and analysis.

Although some available tools already incorporate automatization and daily online source aggregation, they do not quantify the impact of intangible assets within the organizations.

The tools associated with business intelligence models for the processing of big and complex volumes of information about intangible variables (experiences, emotions, and attitudes expressed through digital ecosystems) were OLAP and data mining, which allowed us to demonstrate that there are transversal and holistic relationships between both types of variables.

OLAP techniques allow us to know which behavior is the most frequent in the relationships among the different intangibles expressed on social media about different organizations. In the particular case of the banking sector, bank #5 was the one with the most homogeneous behavior during the whole year; there was a concentration in the number of days where emotion and experiences by categories was always "rejection" and the attitude from the analysts was "neutral." However, in the case of bank #2, there was a more heterogeneous behavior through the year, although there was a concentration in the "attitude" of "buy" from the financial analysts.

Through the application of the data-mining technique, using the key influencers and clustering, we detected that linear transversal relationships were recognized with an impact of 100% between intangibles; more specifically, the following relations were established:

Table 4. Transversal Influence from Emotion into Experiences by categories (Author's elaboration)

Variable:	Value	Favours a Laboral environment experience of	Impact (%)
Emotion	Hate	Hate	84%
Emotion	Acceptation	Acceptation	100%
Emotion	Admiration	Admiration	100%
Variable:	Value	Favours an ethics experience of	Impact (%)
Emotion	Acceptation	Acceptation	100%
Emotion	Hate	Rejection	100%
Emotion	Hate	Hate	100%
Variable:	Value	Favours a Profitability experience of	Impact (%)
Emotion	Indifference	Indifference	100%
Emotion	Acceptation	Acceptation	100%
Emotion	Admiration	Admiration	100%
Emotion	Hate	Hate	100%
Variable:	Value	Favours a Product experience of	Impact (%)
Emotion	Rejection	Rejection	91%
Emotion	Admiration	Acceptation	87%
Emotion	Acceptation	Admiration	100%
Emotion	Hate	Hate	100%
Variable:	Value	Favours a Social Responsibility experience of	Impact (%)
Emotion	Hate	Rejection	100%
Emotion	Indifference	Indifference	100%
Emotion	Acceptation	Acceptation	100%
Emotion	Acceptation	Admiration	100%
Emotion	Rejection	Hate	100%
Variable:	Value	Favours a Direction experience of	Impact (%)
Emotion	Rejection	Rejection	100%
Emotion	Indifference	Indifference	90%
Emotion	Indifference	Acceptation	96%
Emotion	Acceptation	Admiration	100%
Emotion	Hate	Hate	100%

About relationships between emotion and attitude, the results were reciprocal: in 100% of the impacts, a hate emotion favored a neutral attitude and a neutral attitude favored a hate emotion.

Table 5. Reputational Clusters of banking sector (Author's elaboration)

Category Number:	Category	Number of diary reputations	
1	Direction Experience of Admiration	606	
2	Direction Experience of Acceptance	779	
3	Direction Experience of Indifference	563	
4	Direction Experience of Rejection	242	
5	Emotion of Hate	365	

Table 6. Cluster profile of the banking sector (Author's elaboration)

Cluster #1:	Variable	Value	Relevance
Direction Experience of Admiration	Direction experience	Admiration	100%
	Profitability experience	Admiration	40%
	Laboral experience	Acceptance	32%
Cluster #2:	Variable	Value	Relevance
Direction Experience of Acceptance	Direction experience	Acceptance	100%
	Laboral experience	Indifference	61%
	Profitability	Indifference	51%
Cluster #3:	Variable	Value	Relevance
Direction Experience of Indifference	Direction experience	Indifference	100%
	Profitability experience	Rejection	56%
	Laboral experience	Rejection	45%
Cluster #4:	Variable	Value	Relevance
Direction Experience of Rejection	Direction experience	Rejection	100%
	Product experience	Rejection	80%
	Laboral experience	Hate	65%
Cluster #5:	Variable	Value	Relevance
Emotion of Hate	Emotion	Hate	100%
	Product experience	Hate	92%
	Direction experience	Hate	81%

On the relations between experience and emotion, the transversal influence from experience to emotion by categories had an impact of 100%. This situation happens when experiences of products, direction, and profitability are ranked as hate, favoring an emotion of hate.

For bank # 5, there was a homogeneity in its behavior that favors hate emotions and neutral attitudes, with impacts on the sectorial influence.

With the business intelligence tools, the three hypotheses for the banking sector were accepted: The intangible relationships are transversal and holistic (hypothesis 1). All the intangible assets have an impact between them (in all the directions) (hypothesis 2). In the banking sector, there are different clusters of reputational performance that permit the classification of the daily reputation for each bank, as presented by hypothesis 3.

In summary, the application of business intelligence techniques contributes to an innovative management in companies due to the treatment of a large daily volume of intangibles automatically extracted from opinions expressed in very diverse digital sources. Results can be incorporated in management reports or dashboards of the organizations.

The results of applying these techniques will help to maintain the market sustainability of the organizations and will permit them to advance toward the predictions of social behaviors to develop an innovated and anticipated management model for the companies.

#### CONCLUSION

In this work, an exhaustive background of the steps and techniques based on business intelligence models and the reputation management of the brand intangibles in the digital environment were conducted. OLAP and data-mining techniques were proposed for an innovative management model based on intangibles extracted from social media.

These techniques based on business intelligence permit the treatment, analysis, and visualization of complex relationships among intangible assets: experience, emotion, and attitude. This application to banking sector companies and the results obtained confirm which kinds of relationships have these intangibles in every bank and the impact on the reputation of the banking sector. In addition, the techniques permit the detection of the influence and impact of relationships that are both transversal and holistic (hypotheses 1 and 2).

Finally, using data-mining techniques, hypothesis 3 was verified, meaning that it is possible to define reputational clusters associated with banking sectors that permit the classification of each bank's reputation in a category, daily and throughout the year, to contribute toward managing the reputation intelligence associated with the organization, taking into consideration the tangible and intangible assets and the impact of the relationships among them.

In terms of future work, reputation analysis and management taking into account the concepts of business intelligence should incorporate metrics and methods that allow the development of a reputation indicator associated with the intelligence obtained by online reputation management, which will integrate the tangible and intangible assets of a company in an economic sector.

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Célia M. Q. Ramos graduated in Computer Engineering from the University of Coimbra, obtained her master's in electrical and computer engineering from the Higher Technical Institute, Lisbon University, and the PhD in Econometrics in the University of the Algarve (UALG), Faculty of Economics, Portugal. She is Adjunct Professor at School for Management, Hospitality and Tourism, also in the UALG, where she lectures computer science. Areas of research and special interest include conception and development of information systems, tourism information systems, big data, etourism, econometric modeling and panel-data models. Célia Ramos has published in the fields of information systems and tourism, namely, she has authored a book, two book chapters, conference papers and journal articles. At the level of applied research, she has participated in several funded projects.

Ana María Casado-Molina earned her PhD degree from University of Málaga. She is a Professor of the Department of Economics and Business Administration, University of Málaga (Spain). Her line of research consists on corporate reputation, brand communication and intangibles management.

José Ignacio Peláez received the degree in Computer Sciences at the University of Granada and Ph.D, in computer Sciences at University of Granada in 2000. Currently, he is a professor at the University of Malaga, Department Languages and Computer Sciences, and Director of the Metric and Intagibles Management Chair. His areas of interest include intangibles, corporate reputation, consistency, aggregation operators, and business intelligent systems. Dr. Peláez has published more than 45 papers in refereed journals.