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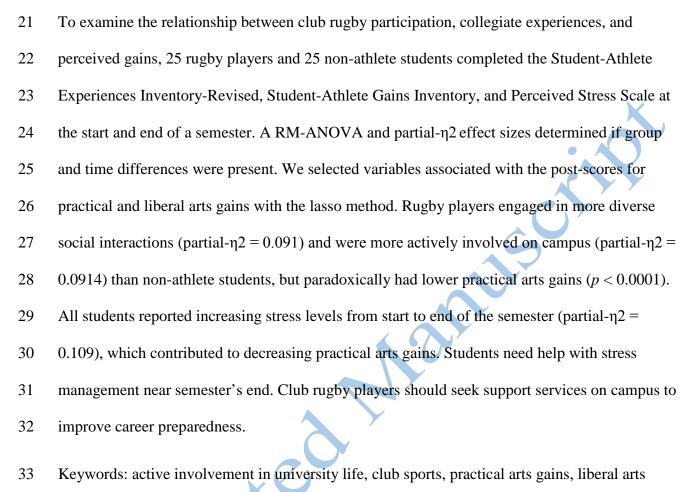
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1	Changes in University Club Athletes' and Non-athlete Students' Stress and Perceived Gains
2	Across a Semester
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Abstract



34 gains, career preparedness

~ cce

35

37 Universities provide students extracurricular opportunities that may add value to their 38 education. Astin's theory of student involvement states that the number and richness of 39 experiences a college student engages in determines the benefits they derive (Astin, 1999). A 40 large body of evidence supports that greater student involvement leads to better freshman 41 adjustment and retention (Friedlander, Reid, Shupak, & Cribbie, 2007; Huesman, Brown, Lee, 42 Kellogg, & Radcliffe, 2009; Kuh, Cruce, Shoup, Kinzie, & Gonyea, 2008; Melendez, 2007; Tieu & Pancer, 2009; Tieu et al., 2010), self-esteem improvements (Carruthers, Busser, Cain, & 43 Brown, 2010; Friedlander et al., 2007; Tieu & Pancer, 2009; Tieu et al., 2010), stress reduction 44 (Beiter et al., 2015; Thompson, Clark, Walker, & Whyatt, 2013; Tieu & Pancer, 2009; Tieu et 45 al., 2010; VanKim & Nelson, 2013; Weinstein & Laverghetta, 2009) and career success (Clark, 46 Marsden, Whyatt, Thompson, & Walker, 2015; Hall-Yannessa & Forrester, 2004; Tchibozo, 47 2007; Thompson et al., 2013). It is important to recognize that quality of involvement matters 48 more than quantity (Tchibozo, 2007; Tieu & Pancer, 2009; Tieu et al., 2010), and that students 49 50 can become over-involved in one or more activities to the detriment of other areas of their student life (Gardner, Koeppel, & Morant, 2010; Koehler, 2014; Linnemeyer & Brown, 2010; 51 Roddy, Pohle-Krauza, & Geltz, 2017). 52

Sports, whether at an intramural, club, or varsity (i.e. National Collegiate Athletic
Association or National Association of Intercollegiate Athletics) level, provide students
opportunities for socialization and leadership, creating community identity within their
institution, and engaging in vigorous physical activity for the associated physical and mental
health benefits (Chen, Snyder, & Magner, 2010; Chu & Zhang 2018; Gould & Carson, 2008;
Hall-Yannessa & Forrester, 2004; Lower-Hoppe, Beattie, Wary, Baily, Newman, & Farrell,
2020; Melendez, 2007; Mikulec & McKinney, 2014; VanKim & Nelson, 2013). College sport

60 participation provides documented added value to academic achievement compared to non-61 athlete students, such as better academic adjustment (Melendez, 2007), better retention rates 62 (Forrester, McAllister-Kenny, & Locker, 2018; Kiss 2017), higher grade point averages (GPAs) 63 (Roddy et al. 2017; Vasold, Deere, & Pivarnik, 2019), and higher graduation rates (National Collegiate Athletic Association, 2017; U.S. Department of Education, 2017). However, sports 64 participation creates stresses that may interfere with the academic gains of students, including 65 66 time commitments to practices, games, and team meetings; physical and mental fatigue; and both self-imposed and external pressures to excel in sports performance (Henderson, 2013; Lower, 67 Turner, & Petersen, 2013). Prior studies indicated that high stress levels negatively impact the 68 69 experiences college students engage in (Regehr, Glancy, & Pitts, 2013; VanKim & Nelson, 2013), mental health (Friedlander et al., 2007; Regehr et al., 2013; VanKim & Nelson, 2013), life 70 71 satisfaction (Weinstein & Laverghetta, 2009), and adjustment to university life (Friedlander et al., 2007; Tieu & Pancer, 2009). Additionally, intercollegiate athletes have reported negative 72 73 issues such as problems with perceived career readiness, isolation from segments of the campus 74 community outside of sports, poor mental health, and risk of creating an environment for hazing 75 and alcohol abuse (Henderson, 2013; Lifschutz, 2012; Linnemeyer & Brown, 2010; McGinley, Rospenda, Liu, & Richamn, 2016; Parietti, Lower, & McCray, 2016; VanKim & Nelson, 2013). 76 77 Therefore, it is important to control for student stress levels when examining their experiences 78 during and perceived outcomes from university.

Research on college sport participants has mostly examined varsity athletes, though they
represent a minority of university athletes. The majority of college sport participants compete at
an intramural level (Dugan, Torrez, & Turman, 2014; Lower et al., 2013; Vasold et al., 2019),
which may provide qualitatively and quantitatively different stresses than intercollegiate

83 competition. While the stresses of varsity competition are well documented, club level 84 intercollegiate competition provides a unique source of opportunities and stresses for students. 85 Lifschutz (2012) highlighted that by nature, student run club sports often have little non-student 86 and administrator supervision, which increases the risk and burden of work on student officers, 87 though conversely provides opportunity for students to develop leadership and administrative 88 skills (Glenn, 2015; Hall-Yannessa & Forrester, 2004; Lifschutz, 2012). Less research has 89 examined club sports compared to varsity and intramural athletics, though some recent studies provide interesting and sometimes conflicting insights into the pros and cons of club sports. 90 91 According to Astin's (1999) theory of involvement, the qualitatively different experiences 92 experienced by college sport participants should lead to different benefits to those students, necessitating research in this unique group. The benefits that students may perceive gaining can 93 94 be divided into two general categories: practical arts gains, which encompass items related to 95 academic achievement and career preparedness, and liberal arts gains, which encompass what may be termed soft or social skills (Cox, Ivey, Martens, Sandstedt, Ward, & Webber, 2004; Cox, 96 Sadberry, McGuire, & McBride, 2009). 97

Lower, Turner, & Peterson (2013) published an analysis of 1,176 students who 98 99 participated in club sports, intramural sports, or fitness classes on campus. Club sport 100 participants reported perceiving significantly higher overall, intellectual, fitness, and social 101 benefits compared to intramural and fitness class participants. In contrast, Sanderson, DeRousie, 102 &Guistwite (2017) conducted a similar study, but instead of perceived benefits measured GPA, 103 course credit completion, and persistence to graduation. Analyzing 21,239 students during one 104 academic year, they found that club sport participation, when tested by itself, had a strong 105 positive relationship with GPA, but when put into the larger regression model did not

106 significantly contribute to the prediction models for any dependent variable. These two studies 107 indicate that while club sport participants may subjectively perceive benefits to their 108 involvement, there may or may not be any objective benefits to academic performance. Two 109 recent studies continue to provide equivocal results. A multi-site survey of 85,316 students found that participating in club sports was a strong predictor of students reporting a higher GPA 110 111 (Vasold et al., 2019). But another study found that club sport participants experienced significantly lower perceived academic gains than non-athlete students (Martin, Unfried, & 112 113 Beckham, 2019). This pair of studies provide opposite results compared to Lower et al., (2013) 114 and Sanderson and colleagues (2017), and indicate a need for further study into the potential 115 benefits and negative externalities of participating in club sports. One major limitation to all four studies is their cross-sectional rather than longitudinal design. Additionally, only one (Martin et 116 117 al., 2019) examined the relationship between students' experiences and perceived benefits, 118 following Astin's theory (1999). In light of the contrasting findings, and the lack of longitudinal 119 studies, research examining the relationship between college sport participants' experiences and perceptions of perceived benefits over time is needed. 120

121 This study examined how students' perceived experiences, gains, and stress change 122 across a semester, and if club sport participation relates to these changes. Per Astin's (1999) 123 theory, engaging in more quantitatively and qualitatively enriching experiences (such as by 124 participating in club sports) should enhance the perceived benefits students experience. 125 However, if the club sport increases the students' stress levels over what a non-athlete student 126 may experience, the increased stress may negatively impact a students' perception of gains. 127 Therefore, we developed the following research questions:

128	1. Do students' stress, experiences, and perceived academic and social gains change across a
129	semester, and do they differ between club sport members and non-athlete students?
130	2. What factors, including stress, experiences, and demographics, predict the students'
131	perceived academic and social gains at the end of a semester?
132	Methods
133	During a Spring semester, adult men and women club rugby players and non-athletes (no
134	participation in NCAA, club, or intramural sports on campus) participated in this study. All
135	rugby players were asked to participate. Non-athletes were recruited as a convenience sample
136	from students enrolled in kinesiology courses. Rugby was chosen as they were the largest sports
137	clubs on campus and could provide the best potential sample without introducing confounding
138	factors that including other club sports would do such as time commitment, club culture, etc. The
139	University Committee for the Protection of Human Subjects approved this research. After
140	signing informed consent, participants completed printed copies of the questionnaires at baseline
141	(within the first 2 weeks of the semester) and at the end of the semester (within the 2 weeks
142	before final exams).

143 Instruments

144 Cox and colleagues (2004, 2009) created the Student-Athlete Experiences Inventory-145 Revised (SEI) and the Student-Athlete Gains Inventory (SGI). These questionnaires measure the 146 types and frequency of experiences a student engaged in during college and what gains they 147 perceived from their college experience, and are explicitly worded to also allow assessment of 148 non-athlete students for comparative purposes (Cox et al., 2004; Cox et al., 2009). The 149 development of their questionnaires was explicitly informed by both Astin's student development theory (Astin, 1999) and the College Student Experiences Questionnaire (Gonyea,
Kish, Kuh, Muthiah, & Thomas, 2003).

152 The SEI contains three subscales: active involvement in university life, social 153 interaction/enrichment, and academic pursuits/library. Higher scores on each subscale indicate 154 more frequent involvement in those types of activities. Overall Cronbach's alpha = 0.91 for the SEI (Cox et al., 2004). The SGI asks students to rate to what degree they have achieved 12 155 156 outcomes during college and categorizes half as practical arts gains, which demonstrate career preparedness, and half as liberal arts gains, which demonstrate social skills. Higher scores 157 158 indicate stronger endorsements of each gain. Overall Cronbach's alpha = 0.84 for the SGI (Cox 159 et al., 2004). Students reported global perceived stress experienced in daily life over the previous 160 month using the Perceived Stress Scale (PSS) (Cohen, Kamarck, & Mermelstein, 1983). The 161 PSS has demonstrated good validity and reliability in both athlete and non-athlete populations 162 (Chiu et al., 2016). For each instrument, we relied on the factor structures determined in the 163 original validation articles and assessed the reliability using baseline scores from our study. 164 Cronbach's alpha = 0.75 for the male version of the SEI, indicating acceptable reliability, and 165 0.82 for the female version, indicating good reliability. For the SGI, Cronbach's alpha = 0.84, 166 indicating good reliability, and Cronbach's alpha = 0.82 for the PSS, indicating good reliability. 167 The instruments are assumed valid for our sample based on the original validation papers, and 168 because our own subject population is similar to those on which the instruments were originally 169 validated.

Students answered 13 demographics questions about their living situation, student status,
and employment; these factors potentially have significant impact on stress levels, opportunity to

participate in certain activities, and perceived gains from university experiences (Gonyea et al.,
2003; Vasold et al., 2019).

174 Data Analysis

Demographic factors between the groups (rugby players and non-athletes) were 175 compared with two-sample t-tests if continuous or Pearson's Chi-Squared tests if categorical 176 177 using SPSS v 24 (IBM, Armonk, NY). Research question 1 focused on how outcomes change across a semester and how these changes differed between groups, and was addressed by a 178 repeated measures mixed MANOVA (RM-MANOVA) using SPSS v 24 (IBM, Armonk, NY). 179 180 This statistical model assumes that the multiple dependent variables follow a multivariate normal 181 distribution without too strong correlations and extreme outliers. Under the model, time was a within-subjects factor and rugby status was a between-subjects factor for the variables stress, 182 academic involvement, social interaction, academic pursuits, practical arts gains, and liberal arts 183 gains. Significance for the RM-MANOVA was set at p < 0.05. Interaction was tested first; since 184 185 no interactions were found, main effects of time and rugby status were tested using univariate RM-ANOVAs. In the univariate analysis, Bonferroni correction was used to account for the 186 187 increase in Type 1 error rate due to multiple dependent variables; therefore, statistical significance was set at p < 0.008 for univariate RM-ANOVAs. The Bonferroni correction is 188 189 known to be conservative particularly when the number of parameters is large, making the 190 univariate RM-ANOVA tests suffer from low statistical power. Therefore, effect sizes were quantified using partial- η^2 . According to Cohen's scales (Cohen, 1988), partial- $\eta^2 < 0.06$ is 191 considered a small effect size, $0.06 \le \text{partial} - \eta^2 < 0.14$ a medium effect size, and partial $-\eta^2 \ge 0.14$ 192 193 a large effect size.

194 Research question 2 focused on identifying factors associated with the perceived practical 195 and liberal arts gain at the end of the semester (i.e., post-scores). A set of variables included the 196 baseline of the six variables, the change in these variables over the semester, and the 13 197 demographic variables in the survey. Note that this analysis was for the purpose of exploration 198 and description, not for the purpose of confirming a hypothesis. Since the number of variables 199 was large relative to the sample size, the lasso was used for variable selection (Tibshirani, 1996). 200 The lasso method is a well-known statistical method for variable selection, but introduces bias in 201 the estimation of regression parameters in order to reduce variance, which was alleviated by the 202 ordinary least square when the regression parameters were estimated with the variables selected 203 by the lasso (Belloni and Chernozhukov, 2013). Models were tested using R statistical software 204 Version 3.4.2 (R Core Team, 2017).

205

Results

Seventy-two subjects enrolled in the study; two subjects completed the demographics 206 207 questionnaire only and were removed from analysis. One student chose to not complete any of 208 the demographics questions, but did complete the outcome questionnaires-this subject was 209 retained for the RM-MANOVA. Per instrument scoring instructions, when any respondent 210 skipped an individual question, the subscale score was created by averaging the answered 211 questions; in total, three questions were unanswered in all instances of the PSS, three questions 212 were unanswered in all issuances of the SEI, and one question went unanswered in all instances 213 of the SGI. At baseline, 37 rugby players and 33 control subjects completed the questionnaires. 214 Twenty-five rugby players and 25 non-athlete students completed the post-assessment. 215 Most students were female (71%), in their second or third year at university (72%), had 216 parents who did not graduate college (45%), intended to enroll in graduate school (88%), and

217	worked for pay (58%). Significant baseline differences included: rugby players tended to be
218	younger; most were native students whereas almost half of non-athletes transferred from another
219	institution; most rugby players lived in campus housing with other students, while a fourth of
220	non-athletes lived with family; most rugby players took 15-16 credit hours during the Spring
221	semester, while non-athletes had a more even spread of academic load between 12 and 17+ credit
222	hours (Table 1).
223	
224	[INSERT TABLE 1 ABOUT HERE]
225	
226	The RM-MANOVA results indicated no significant interaction ($F(6,43)=.742$, $p=.619$,
227	partial- η 2=.094). This implies that the change in the dependent variables over time does not
228	depend on rugby player status. However, the main effects of time ($F(6,43)=2.583$, $p=.032$,
229	partial- η 2=.265) and rugby status (<i>F</i> (6,43)=4.897, <i>p</i> =.001, partial- η 2=.406) were both
230	significant. This implies that time and group do have a significant association with the
231	combination of perceived stress levels, experiences, and gains. Assumptions for RM-MANOVA
232	were assessed; Box's Test of Equality of Covariance Matrices was passed ($F(78, 7275.65)$ =.994,
233	p=.32), and residual QQ plots showed no severe departures from normality.
234	The estimated mean for the outcomes at both time points, as well as results from the
235	univariate RM-ANOVA models, can be seen in Table 2. After the RM-MANOVA indicated
236	significant main effects of time and group, univariate RM-ANOVA models were used, and the
237	effect sizes were interpreted based on partial- η 2 values to understand the proportion of variance
238	explained in the dependent variables. Interaction effects were ignored due to the lack of
239	significance in the RM-MANOVA model. Sphericity was not of concern since there are only two

240	groups and two time points, and QQ plots showed no severe departures from normality for
241	residuals. Effect sizes for time were moderate for stress (partial- $\eta 2 = .109$) and practical arts
242	gains (partial- η 2 =.073). Students, regardless of rugby status, increased stress levels across the
243	semester on average; the partial- η 2 indicated a medium effect size. Students also decreased
244	practical arts gains on average. Effect sizes for rugby status were moderate for active
245	involvement (partial- η 2 =.094), social interaction (partial- η 2 =.091), academic pursuit (partial- η 2
246	=.093), and practical arts gains (partial- η 2 =.076). Rugby players reported more frequent active
247	involvement and diverse social interactions than non-athletes. However, on average they
248	reported less academic pursuits and practical arts gains than non-athletes.
249	
250	[INSERT Table 2 ABOUT HERE]
251	Results for the variable selection by the lasso (research question 2) are as follows. Post-
252	liberal arts gain scores were positively related with pre-liberal arts gain, pre-social interaction,
253	and change in academic pursuit scores. Post-liberal arts gain was higher among transfer students
254	than among native students on average and showed a non-monotonic relationship with work
255	hours. When compared to those who do not work, the post-liberal arts gain was lower among
256	those who work for 1-10 hours per week and those who work for 31 hours or more per week, but
257	was not significantly different among those who work for 11-30 hours per week (Table 3).
258	[INSERT Table 3 ABOUT HERE]
259	Post-practical arts gain (response variable) was positively related with pre-practical arts
260	gain, pre-social interaction, and change in academic pursuit, and had a non-monotonic
261	relationship with work hours. Post-practical arts gain tended to be higher for older students,

lower as stress increased over the semester, and higher among those who want to pursue anadvanced degree program (Table 4).

264 The models selected by the lasso had adjusted R-squared values of 0.49 and 0.61 for the 265 liberal and practical arts gain, respectively. 266 [INSERT Table 4 ABOUT HERE] 267 268 Discussion 269 The results indicated that students, regardless of sport participation, reported an average increase in stress and decrease in practical arts gains (signifying career preparedness) from the 270 start to the end of a Spring semester. The regression models confirmed a significant negative 271 272 impact of stress on career preparedness. Stress levels of both groups of students, on average, ended up higher than levels reported for adults younger than 25 years old (Cohen & Janicki-273 274 Deverts, 2012). Engaging in more social interaction experiences, increasing the amount of 275 academic pursuits engaged in across the semester, being older, and wanting to apply for a graduate degree program helped bolster career preparedness. The results of this study support the 276 277 alignment of specific experiences to practical arts gains, which are related to career 278 preparedness, originally shown by Cox and colleagues (Cox et al., 2004; Cox et al., 2009) and 279 supported by other research (Chen et al., 2010; Huesman et al., 2009; Tieu & Pancer, 2009; Tieu 280 et al., 2010). Namely, more frequent participation in experiences labeled as active campus 281 involvement and social interaction led to a greater perceived career preparedness 282 Rugby players reported lower practical arts gains than non-athletes at the end of the

283 semester, indicating that club sport participation may negatively impact students' perceived

284 career preparedness. The regression models tested indicated that changes in academic pursuits 285 predicted final perceived career preparedness, and rugby players reported lower academic pursuit 286 scores than non-athletes at the end of the semester, which partially explains the negative 287 association between rugby participation and career preparedness. Prior research has shown that involvement in athletics may have a negative impact on aspects of career preparedness like 288 289 career maturity (Linnemeyer & Brown, 2010). Sometimes, students have too much of an athletic 290 identity or become over-involved in athletics, which overshadows the student part of being a student-athlete (Chen et al., 2010; Cox et al., 2009; Linnemeyer & Brown, 2010). While some 291 292 athletes may over-identify with their sport performance to the detriment of their academic 293 success, most recent research has highlighted the benefits of athletics at both varsity and nonvarsity levels for student success (Chen et al., 2010; Hall-Yannessa & Forrester, 2004; Lower-294 295 Hoppe, Petersen, & Hutton, 2020; Melendez, 2007; National Collegiate Athletic Association, 296 2017). Research has demonstrated that over-involvement in any one area, even in academics, can 297 be detrimental to undergraduate students' overall development (Astin, 1999; Gardner et al., 298 2010; Koehler, 2014). Instead, both college sport participants student-athletes and non-athlete-299 students should engage in a diversity of campus activities to ensure a well-rounded individual (Cox et al., 2009; Kuh et al., 2008). Another recommendation for student-athletes college sport 300 301 participants is to interact with non-athlete peers; this integration seems beneficial, while isolation 302 to only fellow athletes seems to negatively impact student success (Aries, McCarthy, Salovey, & 303 Banaji, 2004; Henderson, 2013).

304

306 Surveys of graduates and employers have indicated that extracurricular activities, and 307 sports participation in particular, have benefits in the post-graduation workplace on items such as 308 how quickly a graduate was hired, their starting salary, and the position of their first job (Clark et 309 al., 2015; Tchibozo, 2007; Thompson et al., 2013). The qualities that led to employment benefits may be deemed soft, life, or social skills (Clark et al., 2015; Mikulec & McKinney, 2014; 310 311 Thompson et al., 2013), which would fall under the umbrella of liberal arts gains as measured by 312 Cox et al's (2004, 2009) questionnaires. In the present study, rugby players reported engaging in 313 more diverse social interactions and being more actively involved on campus than non-athlete 314 students. However, despite social interaction experiences being a predictor of social skill 315 development (Cox et al., 2004), in the present study there was not a significant association between club-athlete status and perceived social skills, nor did change in social interaction scores 316 317 contribute to the model to predict end of semester perceptions of social skills.

Gould and Carson (2008) discuss one potential reason for the discrepancies in reported 318 319 positive or negative effects of sports participation. While many people assume that sports participation builds life skills—such as teamwork, cooperation, self-confidence, and discipline— 320 321 the authors make the distinction that such skills may not translate to other settings beyond sports 322 unless intentional focus on learning and transferring the skills is made (Gould & Carson, 2008). 323 Several studies focused on leadership roles in club sports, which might be the specific 324 involvement needed to transfer skills developed from the sport to the employment setting 325 (Carruthers et al., 2010; Dugan, Turman, & Torrez, 2015; Hall-Yannessa & Forrester, 2004; 326 Mikulec & McKinney, 2014). Undergraduates may find opportunity to intentionally apply and 327 build general life skills by taking leadership positions in a student club rather than just playing 328 the sport. The model proposed by Gould and Carson (2008) indicates that this intentional focus

329 of transfer of life skills starts with the coach's leadership, philosophy, and willingness to take a 330 proactive approach. However, this model assumes that a coach has been trained in coaching and 331 is self-aware, intentional, and self-reflective enough to implement Gould and Carson's model. In 332 reality, most university club sports are coached either by fellow students or volunteer coaches 333 who may have no training in how to be a coach, but are simply former athletes in the sport who 334 volunteer to give back to their sporting community. In these cases, there can often be a communication gap between volunteer coaches who are otherwise external to the university 335 336 community and the campus recreation departments, especially due to the idea that club sports are 337 meant to be student run, and thus the club officers handle all the administrative duties, and the 338 coach is just there to teach the sport skills and develop on-field or on-court strategy (Lower & 339 Czekanski, 2019). Therefore, campus recreation departments may choose to focus on outreach to 340 volunteer coaches and offer them training on how to make their coaching more intentional and to 341 promote development of life skills within their athletes.

342

Research has previously shown a significant impact of demographic factors such as 343 344 gender, living arrangements, and parental education on university student experiences and gains 345 (Beiter et al., 2015; Parietti et al., 2016). Few demographic factors measured in this study 346 contributed to the predictive models of practical or liberal arts gains, with the only shared factor 347 being hours of paid employment. This may indicate that demographic factors are not as 348 important as student engagement and experiences. Kuh et al. (2008) analyzed data collected via 349 the National Survey of Student Engagement and other academic records at 18 colleges and 350 universities to determine what explains first-year GPA and student retention. They found that 351 student engagement decreases the contribution of demographic factors in a regression model, and even eliminated some classically included factors like parental education. Therefore, it is
possible that in the current study, student engagement amongst the whole sample was sufficient
to negate the differences in demographic characteristics seen between groups.

355

Some of this potential paradox may be explained by the limitations of this study. Though 356 357 the two groups were relatively matched for total size and gender distribution, the overall sample 358 was small, had a 26% drop out rate, and participants were a convenience sample. Part of that convenience sample was that all non-athlete students were recruited from the same academic 359 360 department (Kinesiology), thus limiting the generalizability to other majors. Additionally, 361 several demographic factors differed between the groups, and though the regression analyses were not able to detect much impact of these factors (while consistently including work hours, 362 363 which did not differ between groups) on the perceived gains, they could still be contributing to 364 the unaccounted variance of the models. Another limitation is that participation in non-sport extracurricular activities or other campus involvements were not captured and accounted for in 365 either group. Lastly, the end of semester assessment occurred almost a month after the end of the 366 367 rugby season. Therefore, rugby players' self-identity may have shifted more towards that of a 368 non-athlete student as they prepared for final exams than they would have perceived themselves during the rugby season. 369

370

Conclusion

371 Stress levels increased during the semester for both club sport athletes and non-athletes. 372 Relative to the group of non-athletes, this study shows that the group of athletes tends to have 373 higher active involvement and social interaction but lower academic pursuit and practical art

- 374 gain on average (medium effect sizes were shown in the data). While extracurricular activities,
- 375 including sports participation, are intended to provide benefits toward student development,
- 376 students need to keep the balance between their roles as athletes and students. In addition,
- 377 university faculty and staff can better support the system of club sports by encouraging the use of
- 378 campus resources (e.g., library, tutoring centers, and academic advisors), promoting and helping
- 379 stress management particularly toward the end of a semester, and outreaching to volunteer
- coaches and training intentional coaching to develop life skills of their athletes. 380

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Table 1. Baseline Demographics of Sample

Demographic Variable	Rugby Players $n = 36^{a}$	Non-athlete students $n = 33$	Comparison
	M (SD)	M (SD)	р
Age (years)	20.6 (2.8)	23.6 (6.0)	0.017*
	n (%)	n (%)	Chi-square
Females	25 (67.6%)	24 (72.7%)	0.76
Year in school (#, %) Freshman/first year Sophomore Junior Senior Unclassified	2 (5.6) 13 (36.1) 14 (38.9) 6 (16.7) 1 (2.8)	0 7 (21.2) 16 (48.5) 10 (30.3) 0	0.21
Native Student Transfer Student	31 (86.1) 5 (13.9)	18 (54.5) 15 (45.5)	0.004*
Live in dormitory or other campus housing Live in private residence Other	26 (72.2) 10 (27.8)	13 (39.4) 20 (60.6)	0.006*
Live with other students Live with family Live alone Other	32 (88.9) 3 (8.3) 0 1 (2.8)	19 (57.6)) 9 (27.3) 4 (12.1) 1 (3.0)	0.017*
Both parents graduated college Only mother graduated college Only father graduated college Parents did not graduate from college Don't know	11 (30.6) 4 (11.1) 5 (13.9) 15 (41.7) 1 (2.8)	10 (31.3) 5 (15.6) 1 (3.1) 16 (50.0) 0	0.46
Expects to enroll in an advanced degree program	30 (83.3)	31 (93.9)	0.17
Credit hours enrolled in this semester 7-11 12-14 15-16 17 or more	0 9 (25.0) 21 (58.3) 6 (16.7)	1 (3.0) 12 (36.4) 7 (21.2) 13 (39.4)	0.012*

Hours per week spent on coursework outside	
of class	

of class			
< 5	2 (5.6)	3 (9.1)	
6-10	16 (44.4)	13 (39.4)	
11-15	6 (16.7)	5 (15.2)	
16-20	6 (16.7)	5 (15.2)	
21-25	5 (13.9)	5 (15.2)	
26-30	0	2 (6.1)	K
> 30	1 (2.8)	0	
Hours per week during the semester working		•	0.24
for pay			
Doesn't work	18 (50.0)	11 (33.3)	
1-10	7 (19.4)	3 (9.1)	
11-20	5 (13.9)	8 (24.2)	
21-30	5 (13.9)	10 (30.3)	
31-40	1 (2.8)	1 (3.0)	
How does work affect school			0.23
	18 (50 0)	11 (22.2)	0.23
Doesn't work	18 (50.0)	11 (33.3)	
Work does not interfere with school	9 (25.0)	6 (18.2)	
Work takes some time from school	9 (25.0)	15 (45.5)	
My job takes a lot of time from school	0	1 (3.0)	

- 532 Notes: mean values are calculated based on cases reported; some participants chose not to
- 533 respond to some questions. ^a one rugby player did not answer any demographic questions; *
- 534 indicates significant group differences

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0.74

Rugby Status	Time	Stress M (SD)	Active Involvement M (SD)	Social Interaction M (SD)	Academic Pursuits/Library M (SD)	Practical Arts Gain M (SD)	Liberal Arts Gain M (SD)
Non- athlete	pre (<i>n</i> = 33)	17.6 (6.7)	17.4 (5.9)	22.9 (6.4)	28.1 (5.7)	3.16 (0.51)	3.06 (0.56)
	post (<i>n</i> = 25)	18.4 (8.3)	15.8 (4.8)	20.8 (4.7)	29.0 (7.5)	2.97 (0.62)	2.95 (0.54)
Rugby	pre (<i>n</i> = 37)	15.9 (4.5)	18.7 (4.5)	25.0 (5.0)	26.2 (7.3)	2.87 (0.57)	3.05 (0.46)
	post (<i>n</i> = 25)	18.4 (5.1)	19.3 (5.2)	24.7 (5.6)	24.8 (6.5)	2.71 (0.50)	2.79 (0.55)
All subjects	pre (<i>n</i> = 70)	16.7 (5.6)	18.1 (5.2)	24.0 (5.8)	27.1 (6.6)	3.01 (0.56)	3.05 (0.51)
	post (<i>n</i> = 50)	18.4 (6.8)	17.5 (5.3)	22.7 (5.5)	26.9 (7.3)	2.84 (0.57)	2.87 (0.55)
Time	р	0.019	0.86	0.30	0.52	0.058	0.091
	Partial- η2	0.109ª	0.001	0.022	0.009	0.073 ^a	0.058
Rugby	р	0.66	0.031	0.034	0.031	0.053	0.38
Status	Partial- η2	0.004	0.094 ^a	0.091ª	0.093 ^a	0.076 ^a	0.016
Interaction	р	0.42	0.26	0.29	0.76	0.96	0.61
effect	Partial- η2	0.013	0.026	0.023	0.002	<0.001	0.006

Table 2. Changes in Stress, Experiences, and Perceived Gains Across the Semester:Summary Statistics and Univariate RM-ANOVA Results

536 Notes: a = medium effect size

		Estimate	SE	Т	р	
	Intercept	1.3799	0.4231	3.2612	0.0025	
	Pre-score of liberal arts gain	0.3710	0.1481	2.5051	0.0170	
	Pre-score of social interaction	0.0193	0.0107	1.7980	0.0808	
	Change in score of academic pursuit	0.0260	0.0110	2.3660	0.0237	
	Transfer students ^a	0.4111	0.1515	2.7142	0.0102	× YY
	Work hours 1-10 ^b	-0.5711	0.1831	-3.1185	0.0036	
	Work hours 11-20 ^b	-0.0960	0.1938	-0.4952	0.6235	
	Work hours 21-30 ^b	-0.2624	0.1500	-1.7497	0.0889	
	Work hours 31-40 ^b	-0.8820	0.2855	-3.0891	0.0039	
540	Notes: ^a the reference group is native s	tudents; ^b t	he refere	nce group	is those	who do not work.
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Table 3. The selected model by the lasso and regression parameters estimated by ordinary least square (for predicting post-score of liberal arts gain)

	Estimate	SE	Т	р
Intercept	-0.1378	0.5959	-0.2312	0.8186
Pre-score of practical arts gain	0.3579	0.1428	2.5064	0.0173
Pre-score of social interaction	0.0231	0.0111	2.0850	0.0449
Change in score of academic pursuit	0.0068	0.0118	0.5782	0.5670
Change in score of stress level	-0.0263	0.0111	-2.3749	0.0235
Age (years)	0.0568	0.0229	2.4816	0.0183
Pursuing an advanced degree ^a	0.2577	0.1675	1.5386	0.1334
Work hours 1-10 ^b	-0.1602	0.1980	-0.8090	0.4243
Work hours 11-20 ^b	0.3548	0.1900	1.8669	0.0708
Work hours 21-30 ^b	-0.1174	0.1767	-0.6646	0.5110
Work hours 31-40 ^b	-0.8820	0.2855	-3.0891	0.0039

Table 4. The selected model by the lasso and regression parameters estimated by ordinary least square (for predicting post-score of practical arts gain)

557 Notes: ^a the reference group is those who do not pursue an advanced degree; ^b the reference

558 group is those who do not work.

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