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4-23-2020

The Imitation Game | VR Concept

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Recommended Citation

Brown, Alyssa, "The Imitation Game | VR Concept" (2020). *Research and Creativity Symposium*. 31.
https://scholar.umw.edu/rcd/31

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THE IMITATION GAME

Photography & Idea by Alyssa Brown
Images of Abbie Brown

The Imitation Game

DUALITY OF MAN AND MACHINE | The Imitation Game, reimagined.

Alan Turing proposed in his paper, “Computing Machinery and Intelligence” (1950), that if a machine were to be capable of convincing an unseen spectator that their intelligence was equal to that of a human, they would pass “The Imitation Game.” This game is played by a series of asked, then answered questions introduced by the spectator.

I now propose a different kind of Turing test that exists inside of a virtual realm, a separate reality. The user will enter the empty void, wander, maybe sit at a desk that is placed amongst the darkness. They will hear two voices that imitate their own, one is heard from the distant left, and the other will be heard off to the right.

The user will prompt the voices with a series of questions in attempt to decide which is man, and which machine. Through a series of revealing, perhaps heart-pounding revelations, the user will end by deciding who is who — which is which….

Or is there something much deeper for the user to discover inside of themselves?

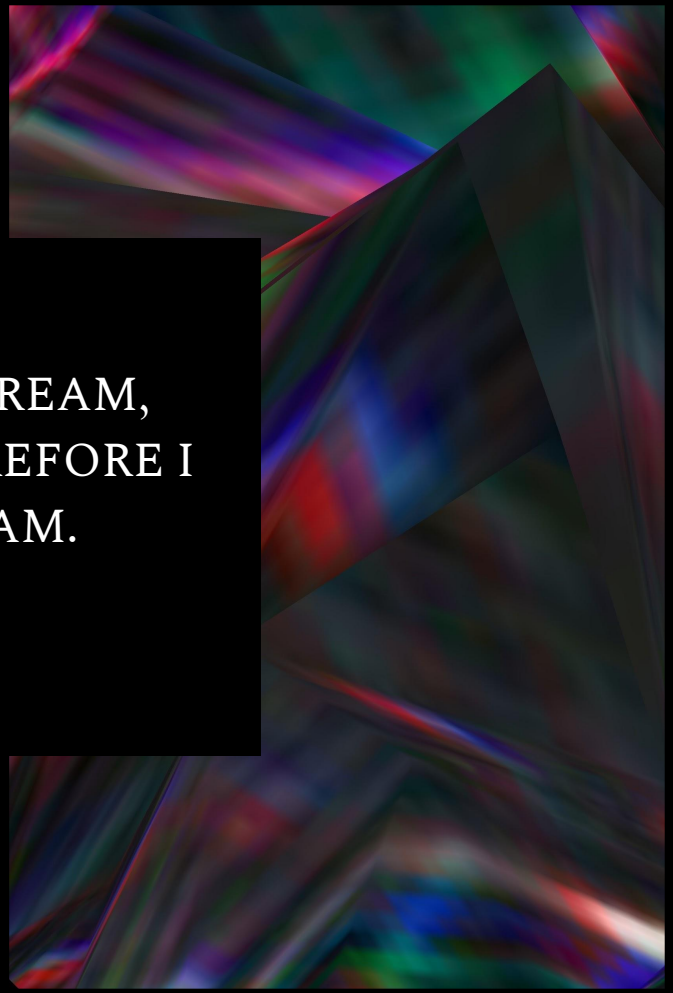
OR
MACHINE
HUMAN

C: *Will X please tell me the length of his or her hair?*

"My hair is shingled, and the longest strands are about nine inches long."

Do you need me to repeat the question?
Do you need me to repeat the question?
Do you need me to repeat the question?
Do you need me to repeat the question?

I DREAM,
THEREFORE I
AM.



Q: Add 34957 to 70764.

A: (Pause about 30 seconds and then give as answer) 105621.

“Having based computers on human behaviour, Turing noted that people are really Turing machines. Computers are our mirrors: whether we marvel or shudder at the latest AI, we’re merely looking at ourselves.” - Chris Bernhardt (“How Alan Turing found machine thinking in the human mind”)

We are all Turing Machines

Works Cited

A. M. TURING, I.—COMPUTING MACHINERY AND INTELLIGENCE, *Mind*, Volume LIX, Issue 236, October 1950, Pages 433–460, https://doi.org/10.1093/mind/LIX.236.433