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# Multiple-Valued Quantum Logic Synthesis

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### Citation Details

Perkowski, Marek; Al-Rabadi, Anas; and Kerttopf, Pawel, "Multiple-Valued Quantum Logic Synthesis" (2002). *Electrical and Computer Engineering Faculty Publications and Presentations*. Paper 230.

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# Multiple-Valued Quantum Logic Synthesis

*2002 International Symposium on New Paradigm VLSI Computing*

December 12, 2002, Sendai, Japan,

- **Marek A. Perkowski\***, **Anas Al-Rabadi<sup>^</sup>** and **Pawel Kerntopf<sup>+</sup>**

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What size of  
(binary)  
Quantum  
Computers can  
be build in  
year 2002?

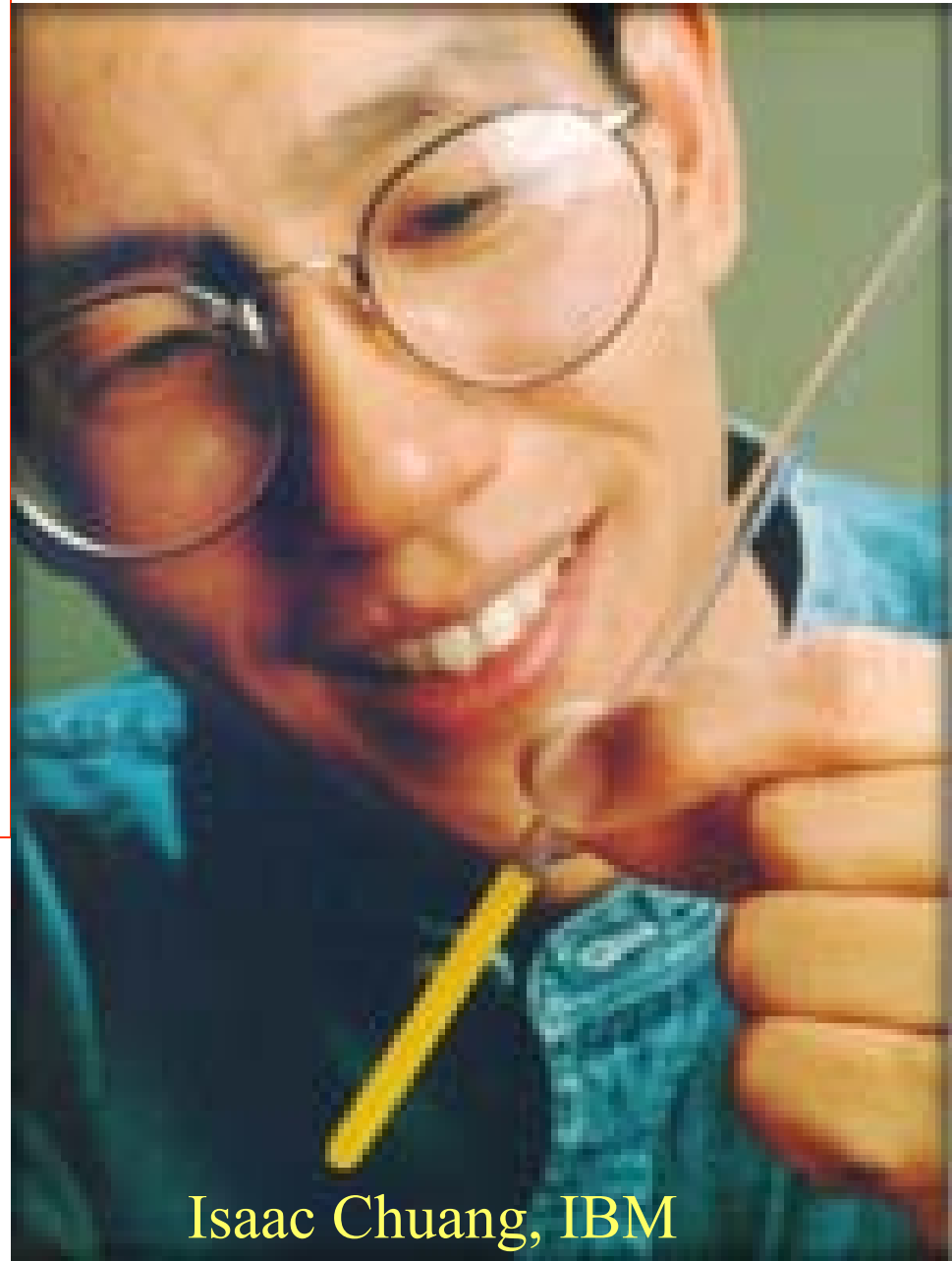
- *7 bits*



Is logic synthesis  
for quantum  
computers a  
practical research  
subject?

*Yes, it is a useful technique for  
physicists who are mapping logic  
operations to NMR computers.*

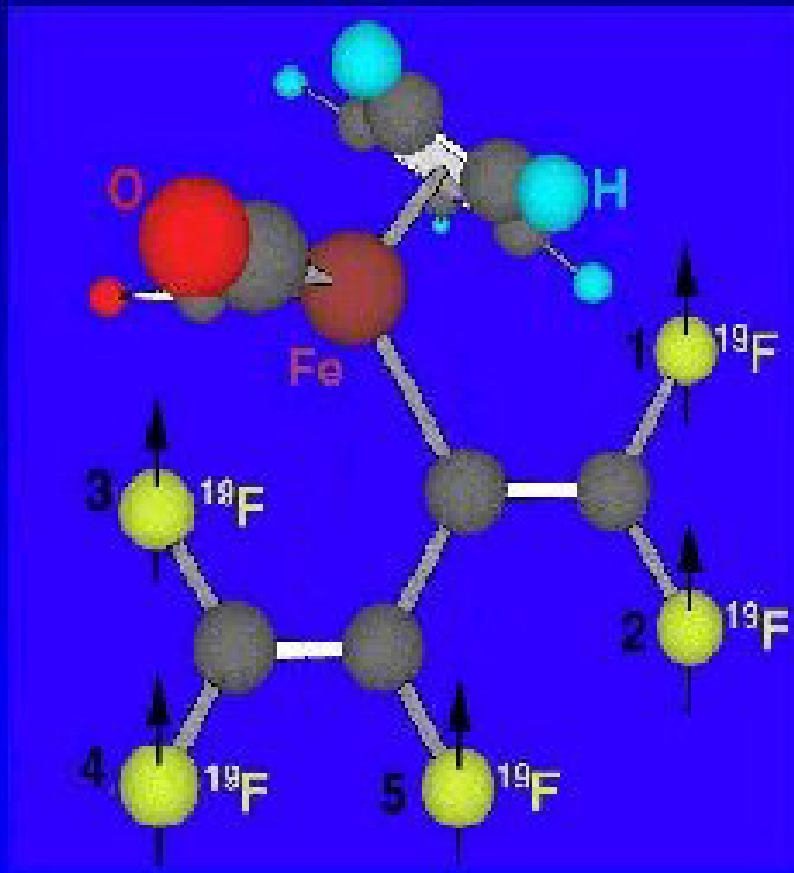
***CAD for physicists.***



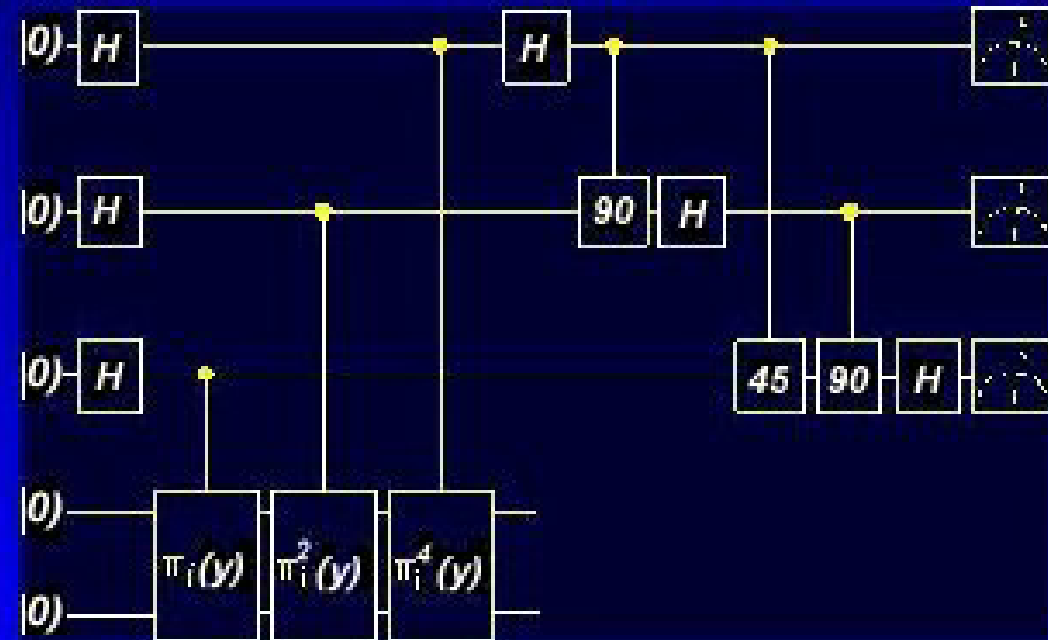
Isaac Chuang, IBM

# 5 qubit 215 Hz Q. Processor

( Vandersypen, Steffen, Breyta Yannoni, Cleve, and Chuang, 2000 )



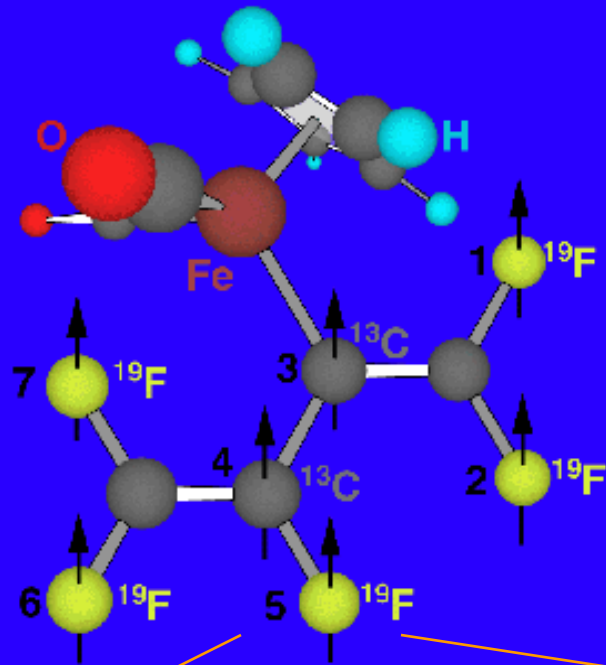
• The Molecule



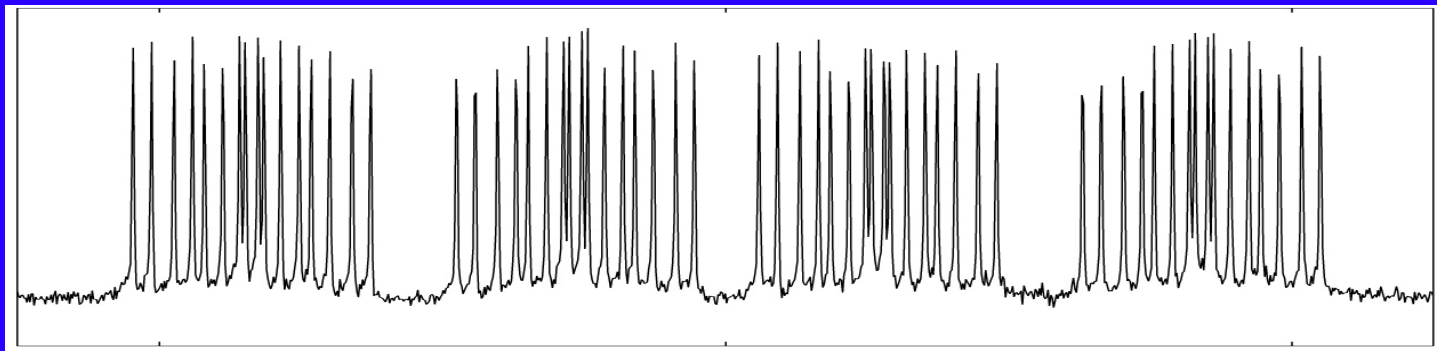
• Quantum Circuit

$T_2 > 0.3$  sec ; ~ 200 gates

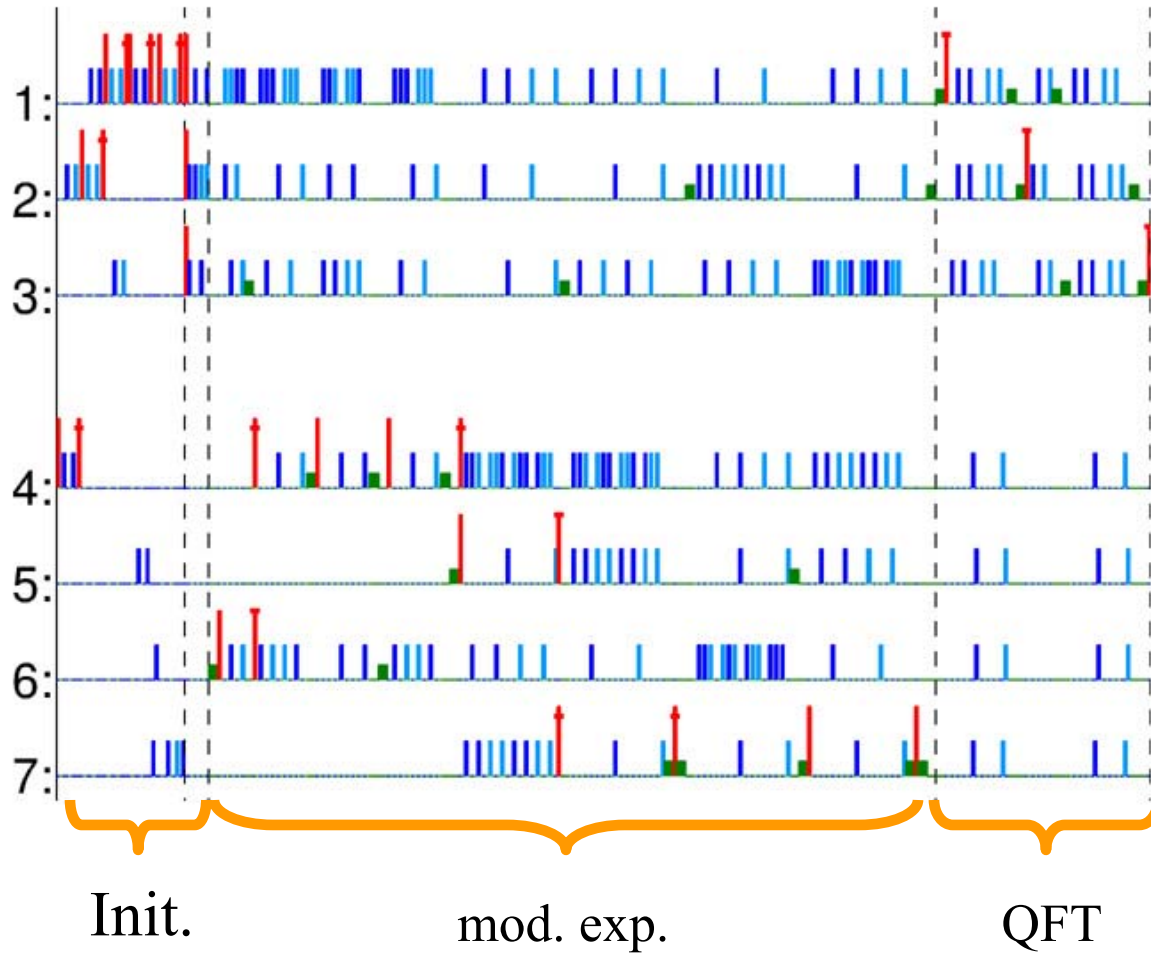
# The molecule



$i$	$\omega_i/2$	$T_{1,i}$	$T_{2,i}$	$J_{7i}$	$J_{6i}$	$J_{5i}$	$J_{4i}$	$J_{3i}$	$J_{2i}$
1	-22052.0	5.0	1.3	-221.0	37.7	6.6	-114.3	14.5	25.16
2	489.5	13.7	1.8	18.6	-3.9	2.5	79.9	3.9	
3	25088.3	3.0	2.5	1.0	-13.5	41.6	12.9		
4	-4918.7	10.0	1.7	54.1	-5.7	2.1			
5	15186.6	2.8	1.8	19.4	59.5				
6	-4519.1	45.4	2.0	68.9					
7	4244.3	31.6	2.0						

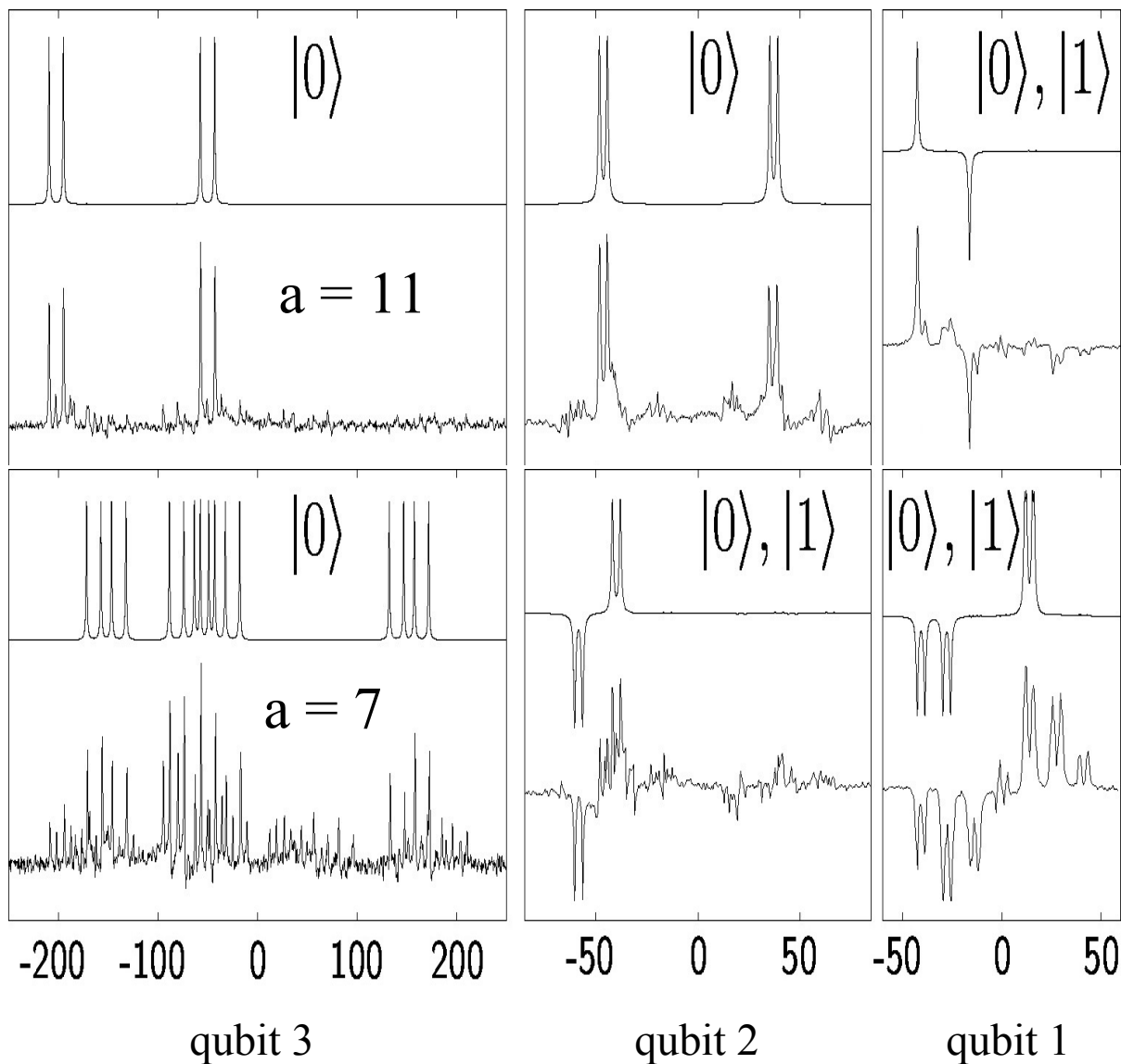


# Pulse Sequence



~ 300 RF pulses || ~ 750 ms duration

# Results: Spectra



Mixture of  $|0\rangle, |4\rangle$   
 $2^{3/4} = r = 2$   
 $\gcd(11^{2/2} \pm 1, 15) = 3, 5$



$$15 = 3 \cdot 5$$

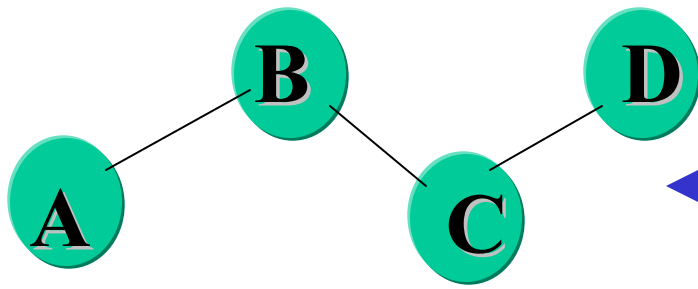


Mixture of  $|0\rangle, |2\rangle, |4\rangle, |6\rangle$   
 $2^{3/2} = r = 4$   
 $\gcd(7^{4/2} \pm 1, 15) = 3, 5$



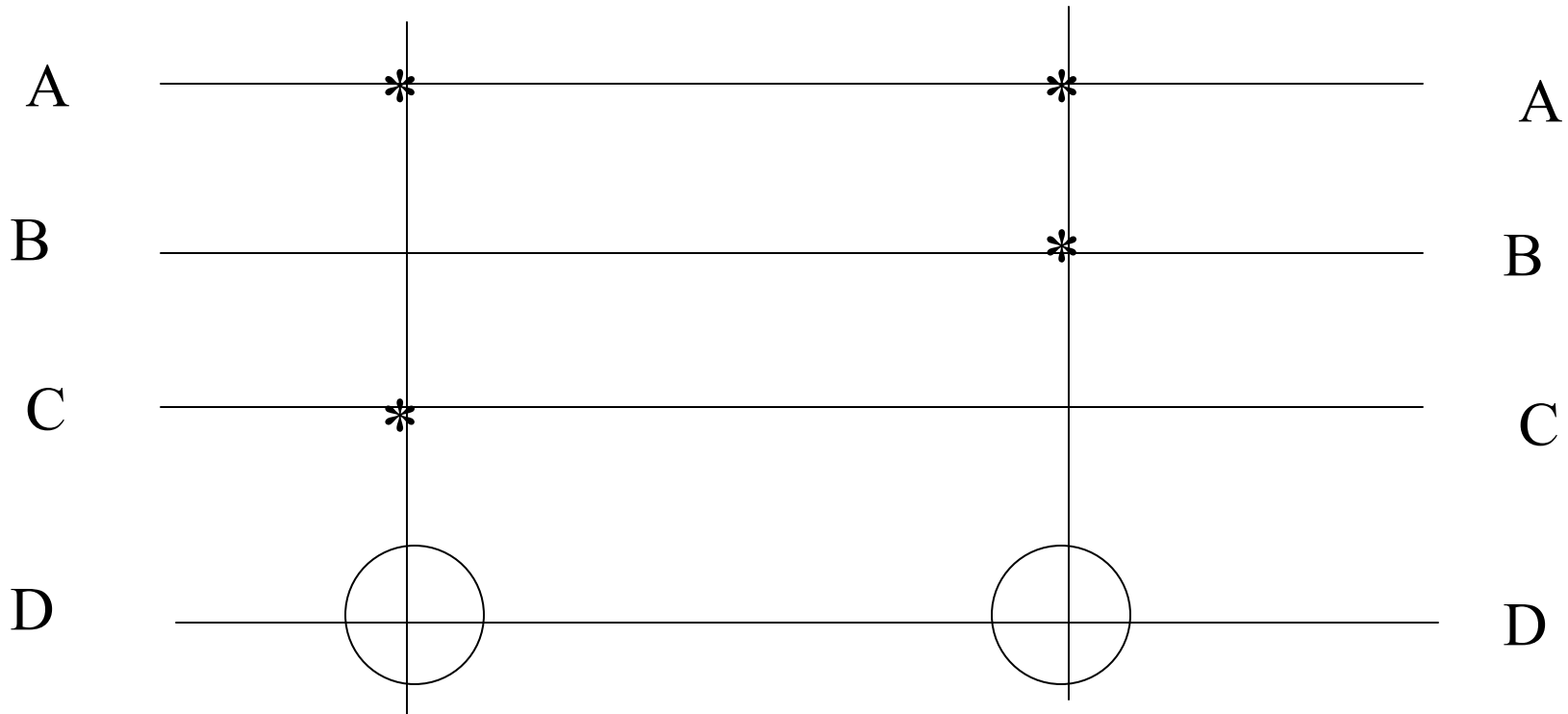
# Problem

- We would like to assume that any two quantum wires can interact, but we are limited by the **realization constraints**
- Structure of atomic bonds in the molecule **determines neighborhoods** in the circuit.
- This is similar to restricted routing in FPGA layout - *link between logic and layout synthesis* known from CMOS design **now appears in quantum**.
- Below we are interested only in the so-called **“permutation circuits”** - their unitary quantum matrices are permutation matrices



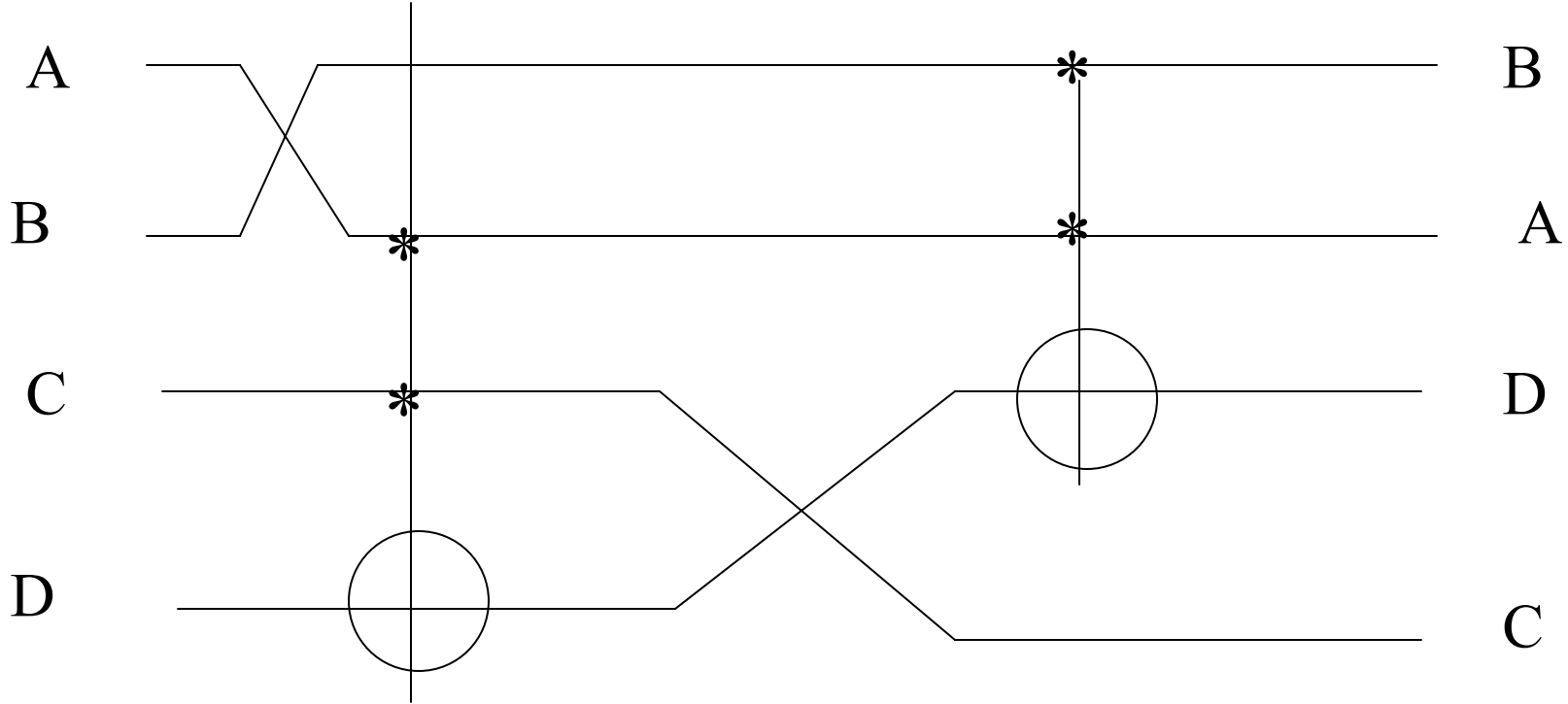
Quantum wires A and C are not neighbors

## A schematics with two binary Toffoli gates

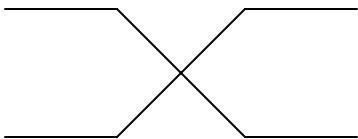


**This is a result of our ESOP minimizer program, but this is not realizable in NMR for the above molecule**

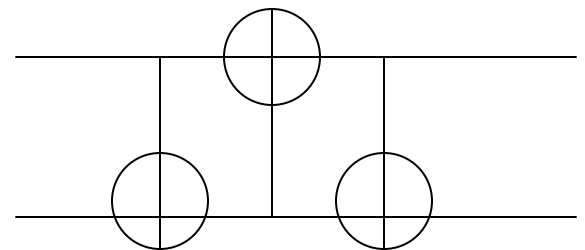
# So I modify the schematics as follows



But this costs me two swap gates



Costs 3  
Feynmans



# Solution

- One solution to connection problem in VLSI has been to **increase the number of values** in wires.
- Have a **“quantum wire”** have **more than two** eigenstates.
- Increase from superpositions of  $2^n$  to **superpositions of  $3^n$**
- Basic gate in quantum logic is a  **$2*2$**  (2-qubit gate). We have to build from such gates.

# Can we build multiple-valued Quantum Computers in year 2002?

- *In principle, yes*

## Has one tried?

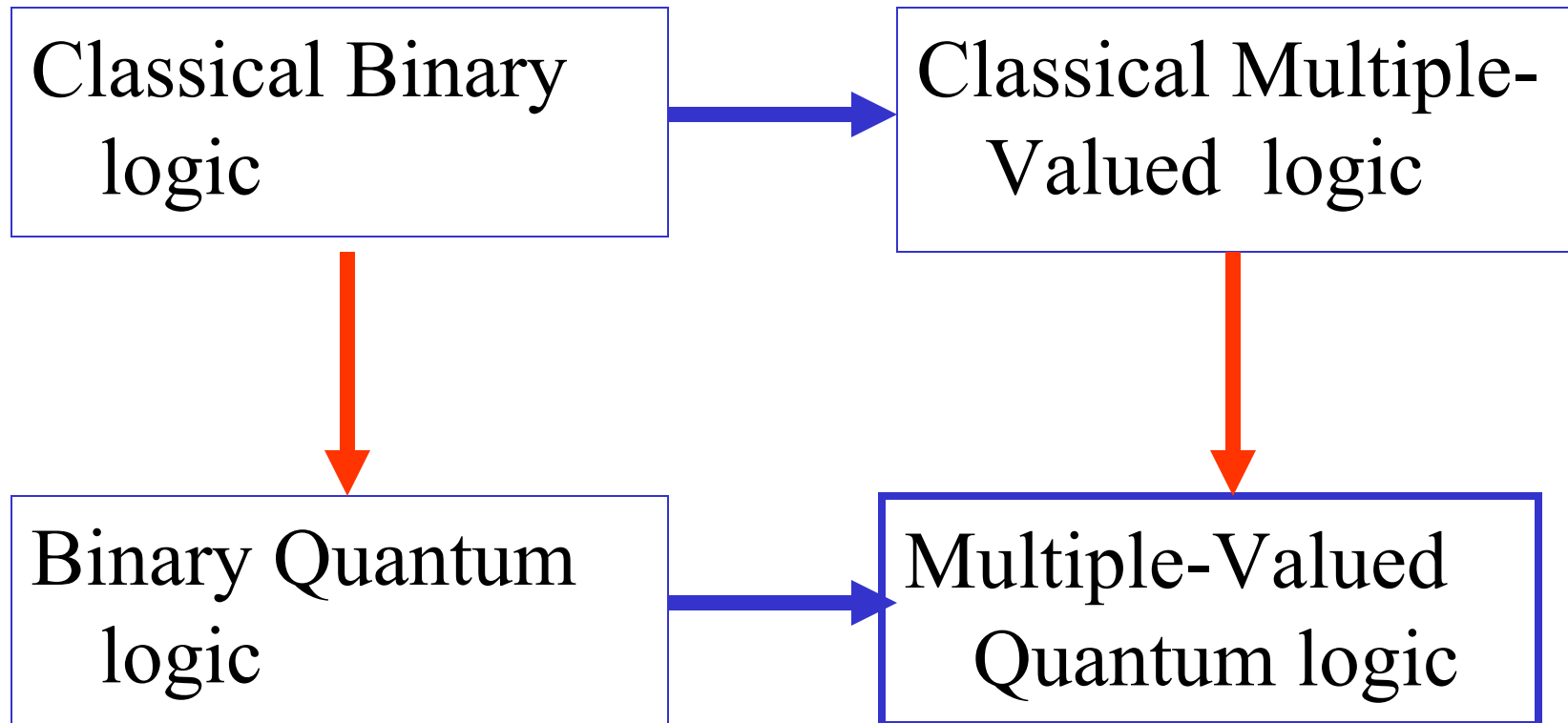
*No.*

Gates, yes

# *Qudits* not qubits

- In ternary logic, the notation for the superposition is  $\alpha|0\rangle + \beta|1\rangle + \gamma|2\rangle$ .
- These intermediate states cannot be distinguished, rather a **measurement** will yield that the qudit is in one of the basis states,  $|0\rangle$ ,  $|1\rangle$  or  $|2\rangle$ .
- The **probability** that a measurement of a qudit yields state  $|0\rangle$  is  $|\alpha|^2$ , the probability is  $|\beta|^2$  for state  $|1\rangle$  and  $|\gamma|^2$  for state  $\gamma$ . The **sum of these probabilities** is one. The absolute values are required, since in general,  $\alpha$   $\beta$  and  $\gamma$  are

# The concept of Multiple-Valued Quantum Logic



# What is known?

- **Mattle** 1996 - *Trit*  $|0\rangle$ ,  $|1\rangle$ ,  $|2\rangle$
- Chau 1997 - *qudit, error correcting quantum codes*
- Ashikhmin and Knill 1999, *MV codes*.
- Gottesman, Aharonov and Ben-Or 1999 - *MV fault tolerant gates*.
- Burlakov 1999 - *correlated photon realization of ternary qubit*.
- Muthukrishnan and Stroud 2000 - *multi-valued universal quantum logic for linear ion trapped devices*.
- Picton 2000 - *Multi-valued reversible PLA*.
- Perkowski, Al-Rabadi, Kerntopf and Portland Quantum Logic Group 2001 - *Galois Field quantum logic synthesis*



# What is known?

- Al-Rabadi, 2002 - *ternary EPR and Chrestenson Gate*
- De Vos 2002 - *Two ternary  $1*1$  gates and two ternary  $2*2$  gates for reversible logic.*
- Zilic and Radecka 2002 - *Super-Fast Fourier Transform*
- Bartlett et al, 2002 - *Quantum Encoding in Spin Systems*
- Brassard, Braunstein and Cleve, 2002 - *Teleportation*
- Rungta, Munro et al *Qudit Entanglement.*

# Ternary Galois Field (GF3) operations.







+	0	1	2
0	0	1	2
1	1	2	0
2	2	0	1

(a) Addition

•	0	1	2
0	0	0	0
1	0	1	2
2	0	2	1

(b) Multiplication

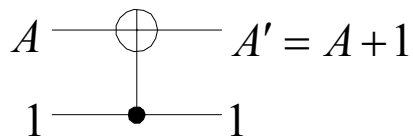
# Reversible ternary shift operations.

Operator Name		Buffer	Single-Shift	Dual-Shift	Self-Shift	Self-Single-Shift	Self-Dual-Shift
Operator symbol & equation		$A$	$A' = A + 1$	$A'' = A + 2$	$A''' = A + A = 2A$	$A^\# = 2A + 1$	$A^\wedge = 2A + 2$
Gate symbol							
$A$	0	0	1	2	0	1	2
	1	1	2	0	2	0	1
	2	2	0	1	1	2	0

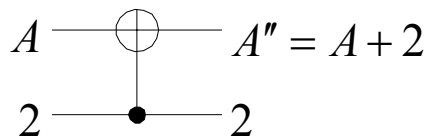
# Conversion of one shift form to another shift form using ternary shift gates

Input	Output					
	$A$	$A'$	$A''$	$A'''$	$A^\#$	$A^\wedge$
$A$						
$A'$						
$A''$						
$A'''$						
$A^\#$						
$A^\wedge$						

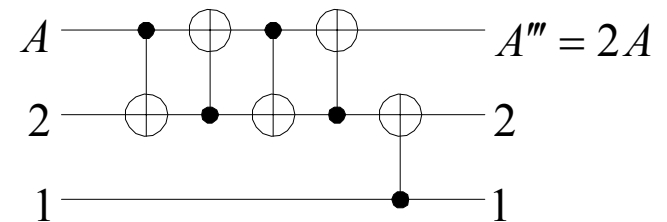
# Quantum realization of ternary shift gates.



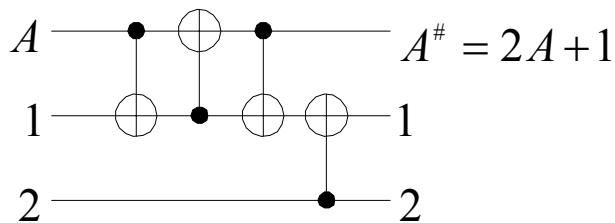
(a) Single-Shift



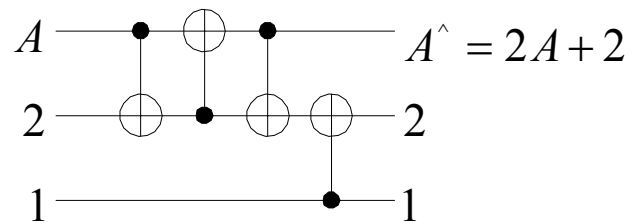
(b) Dual-Shift



(c) Self-Shift

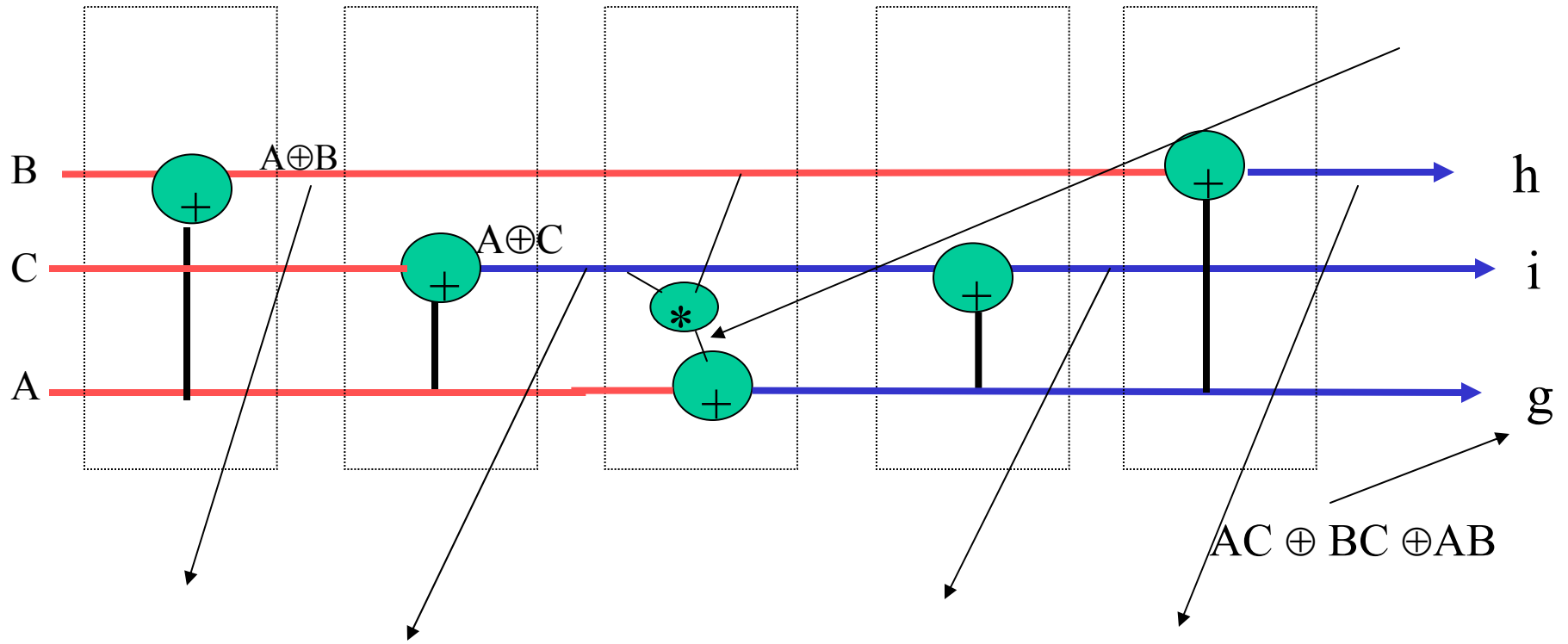


(d) Self-Single-Shift



(e) Self-Dual-Shift

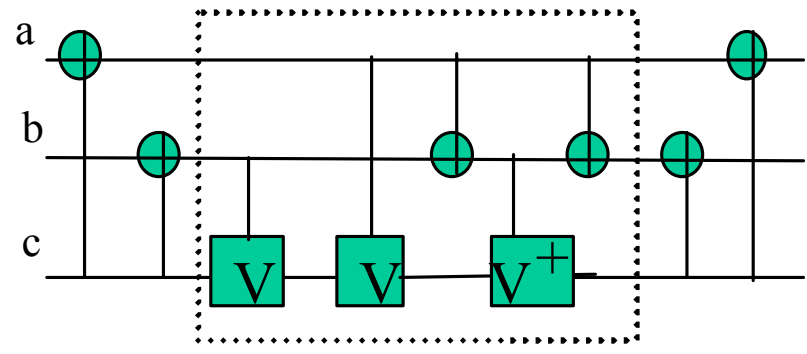
# Optimal Solution to Ternary Miller Function



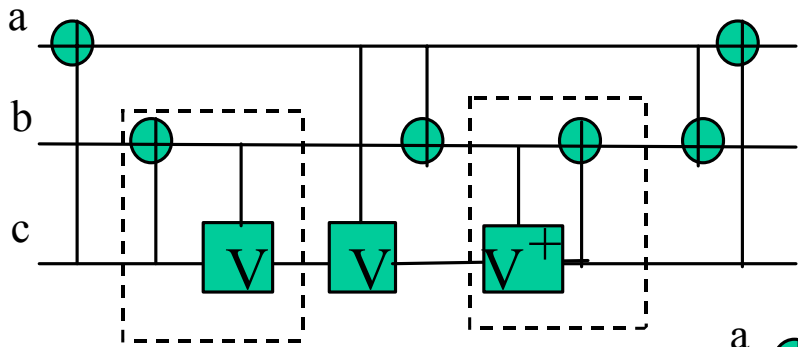
Check ternary maps

# 2-qubit quantum realization of Miller Gate

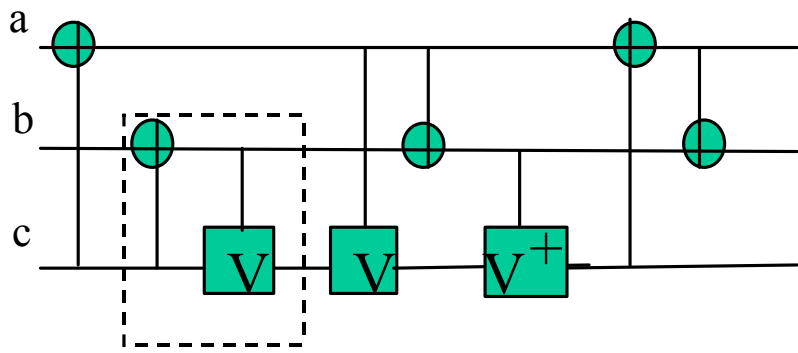
a)



b)

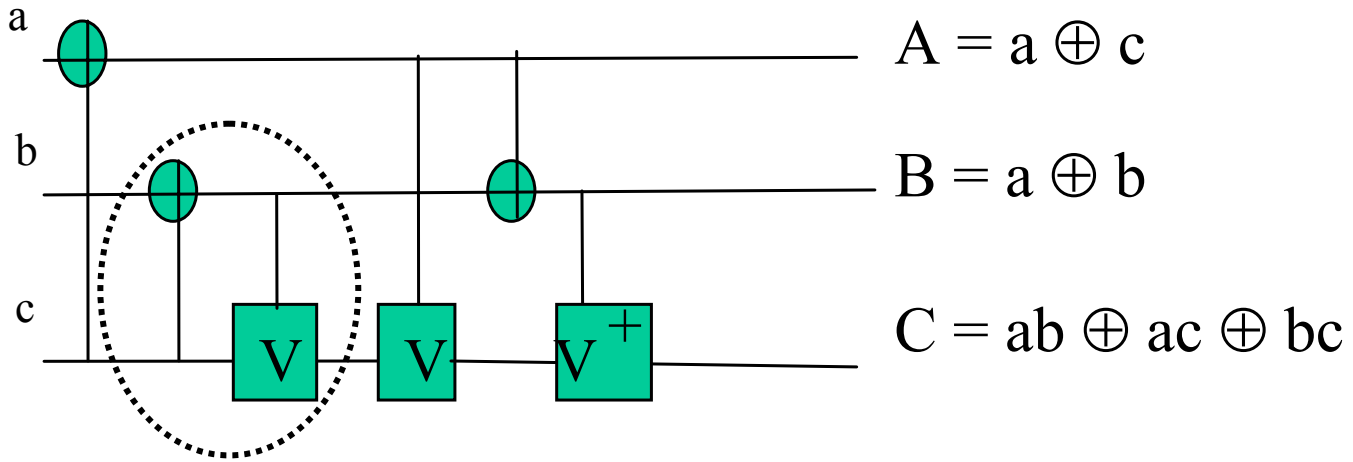


c)

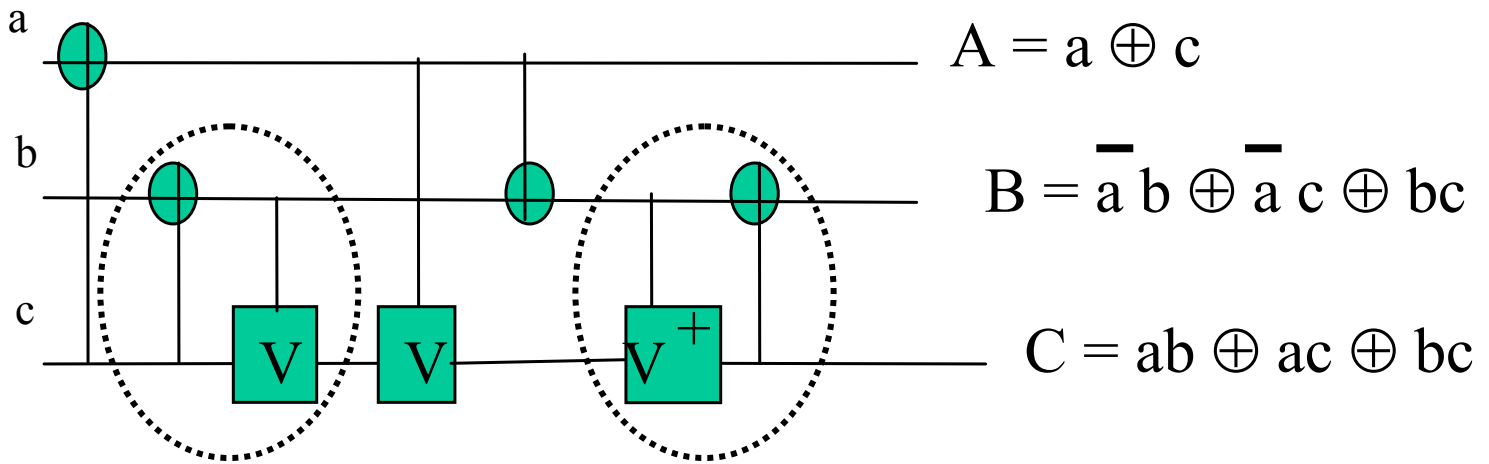


These techniques can be also applied for Multiple-Valued Quantum Logic

a)



b)

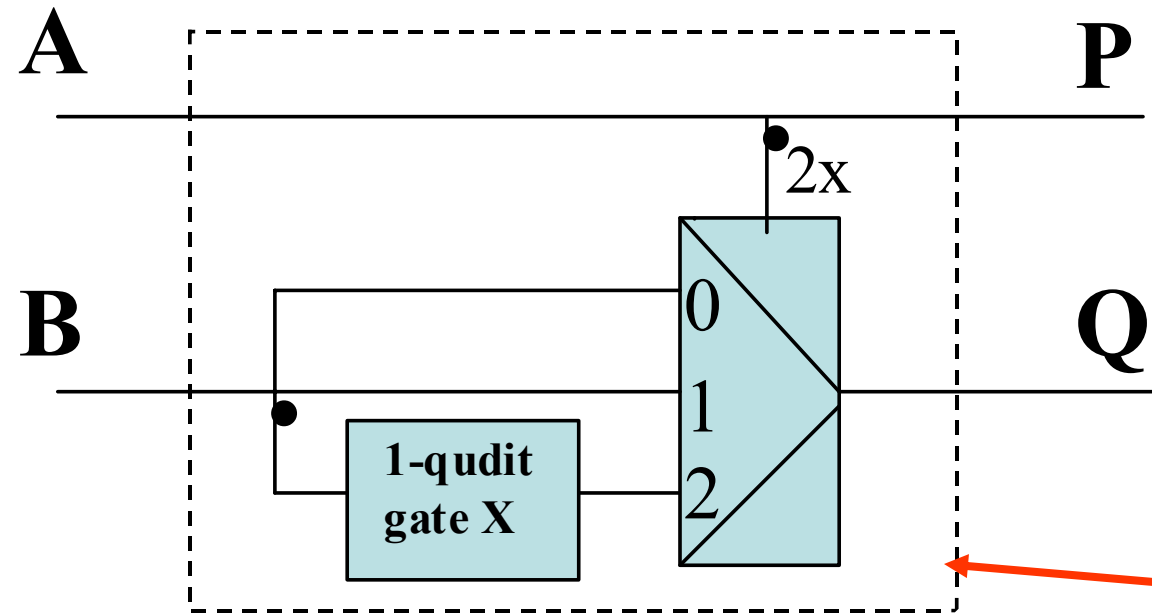




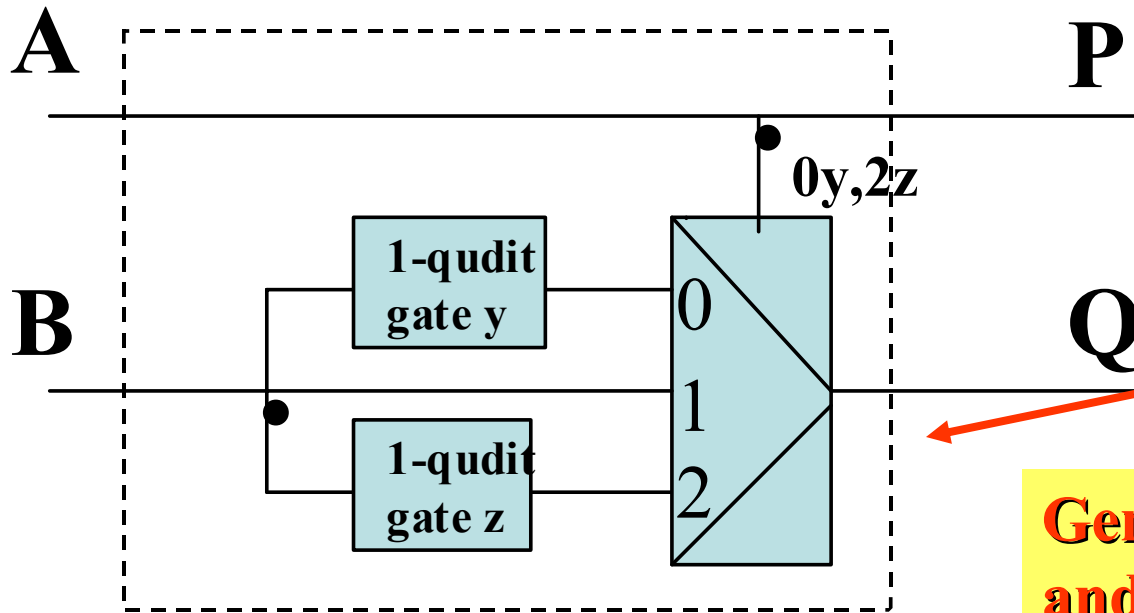
**Design a Ternary  
Toffoli Gate from  
2-qubit quantum  
primitives**

# Ternary controlled gates

First task is to demonstrate that a universal 3-qubit gate can be built from MV quantum primitives

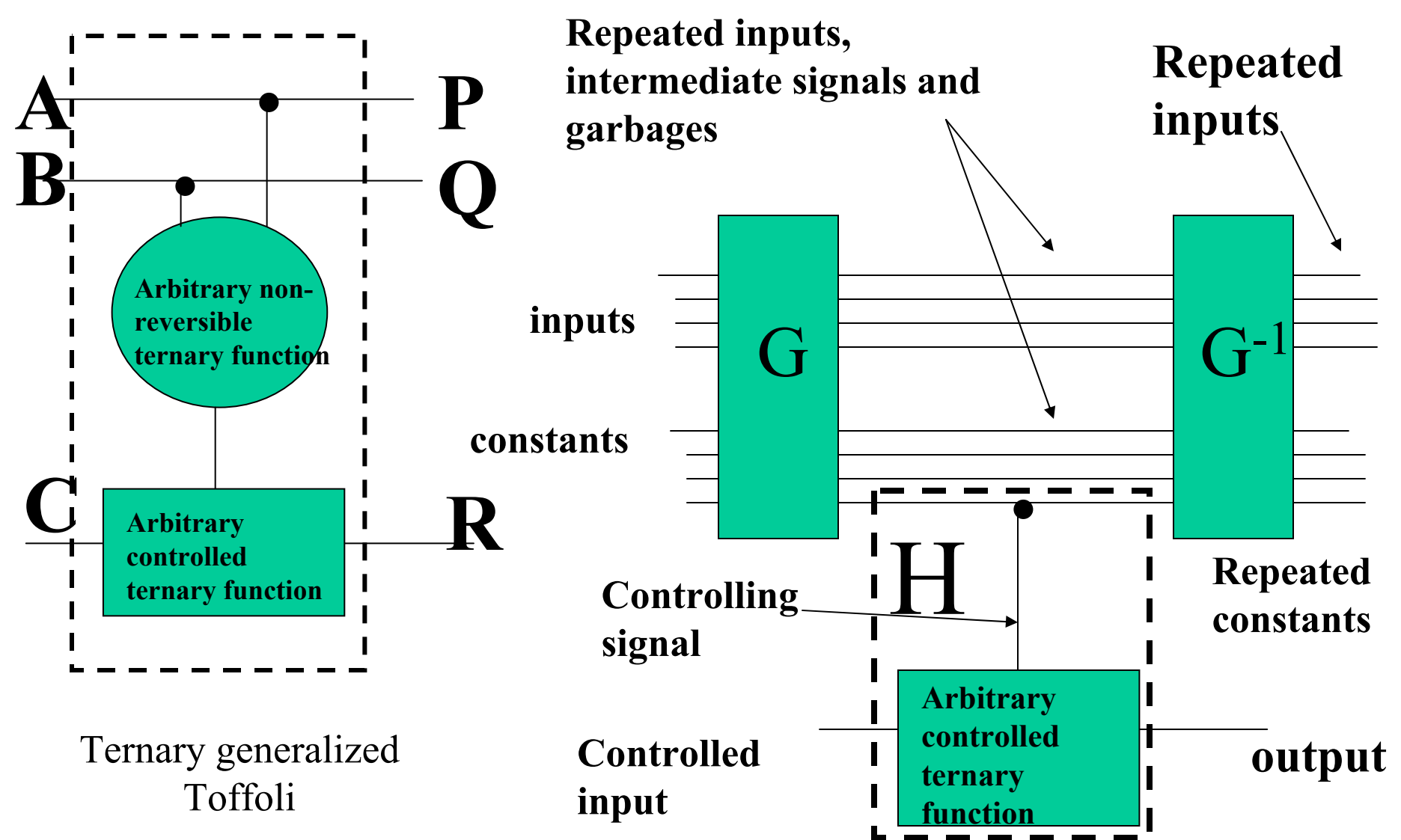


2-qubit controlled gate with controlling value  $d-1 = 2$



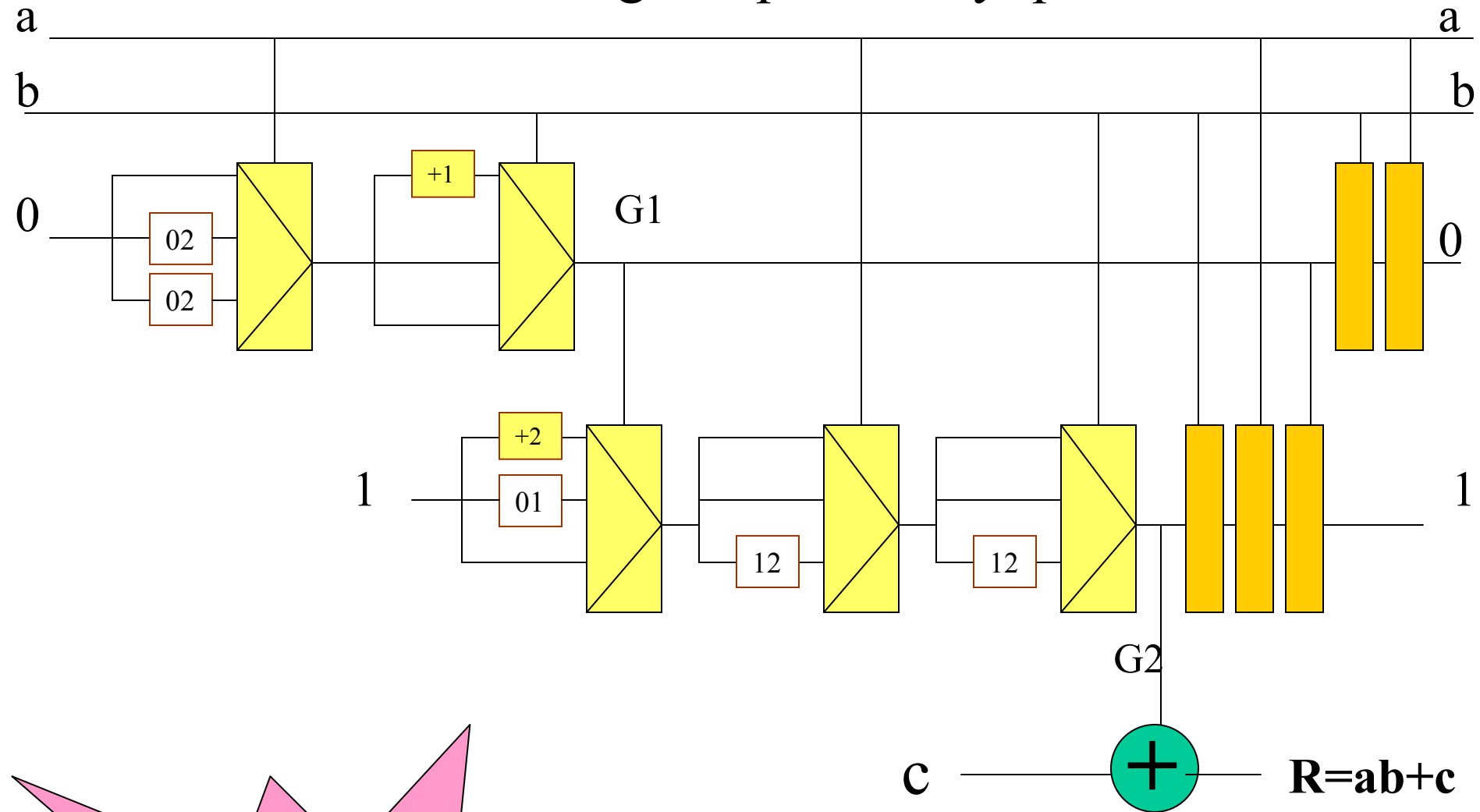
2-qubit controlled gate with controlling values 0 and 2

**Generalization of Stroud and De Vos gates**

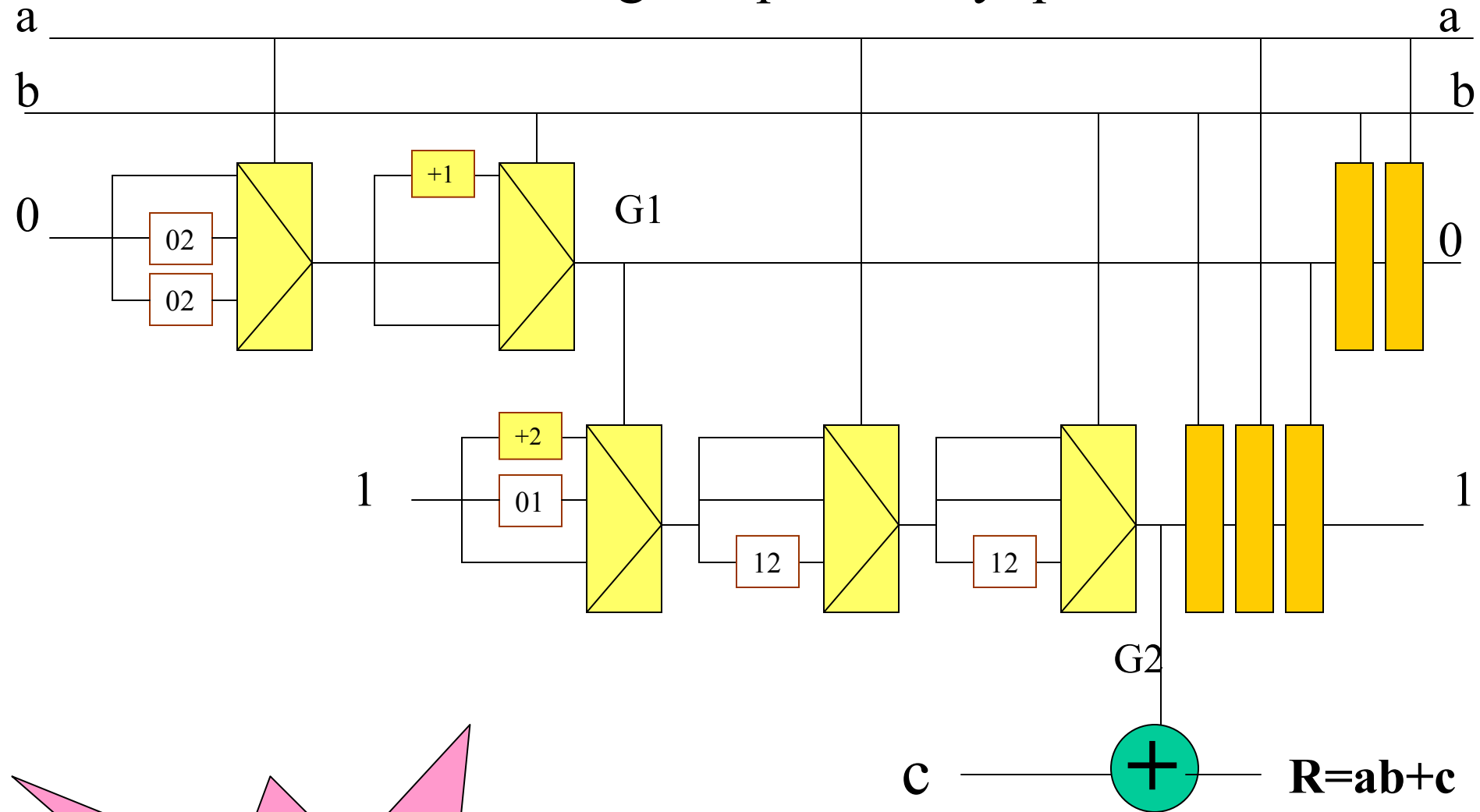


# Principle of creating arbitrary reversible gates

# Main Result - Galois Logic is practically quantum-realizable



# Main Result - Galois Logic is practically quantum-realizable



But is it worthy?

This structure realizes also a very huge family of ternary Toffoli-like gates

# Complete ternary systems

- System 1. Post literal, min, max
- System 2. Power of variable, shifts of variable (two of them for ternary – these are optional), Galois ADD, Galois MUL
- System 3. Post Literals, MIN, MODSUM.
- These three are most popular, but there are many other.

**Are they good for  
quantum?**

# Ternary Operator Kmaps

		B		
		0	1	2
A				
0		0	0	0
1		0	1	2
2		0	2	1

Galois Multiplication. Also has latin square for non-zero columns and rows

		B		
		0	1	2
A				
0		0	1	2
1		1	2	0
2		2	0	1

MODSUM which for primary number 3 is the same as Galois Addition. Observe latin square property, very important

# Example : Ternary Kmaps of ternary adder

		B		
		0	1	2
A	0	0	0	0
		0	0	1
	1	0	1	1

$$C = {}^1A * {}^2B + {}^2A * {}^1B + {}^2A * {}^2B$$

Step1: write from Kmap the formula for mv minterms

		B		
		0	1	2
A	0	0	1	2
		1	2	0
	1	2	0	1

This is modsum3 by inspection, so  $S = A +_3 B$ . But you can also calculate is with much formula writing the same as I show for C



## Step 2. Algebraic Simplifications using rules of ternary Galois Field Algebra

$$\begin{aligned}
 C &= {}^1A * {}^2B + {}^2A * {}^1B + {}^2A * {}^2B = (2A^2+2A) * (2B^2+B) \\
 &+ (2A^2+A) * (2B^2+2B) + (2A^2+A) * (2B^2+B) \\
 &= 2(A^2+A) * (2B^2+B) + 2*2A^2B^2 + 2*2A^2B + 2AB^2 + 2AB + \\
 &2*2A^2B^2 + 2A^2B + 2AB^2 + AB = \mathbf{2A^2B + 2AB^2 + 2AB}
 \end{aligned}$$

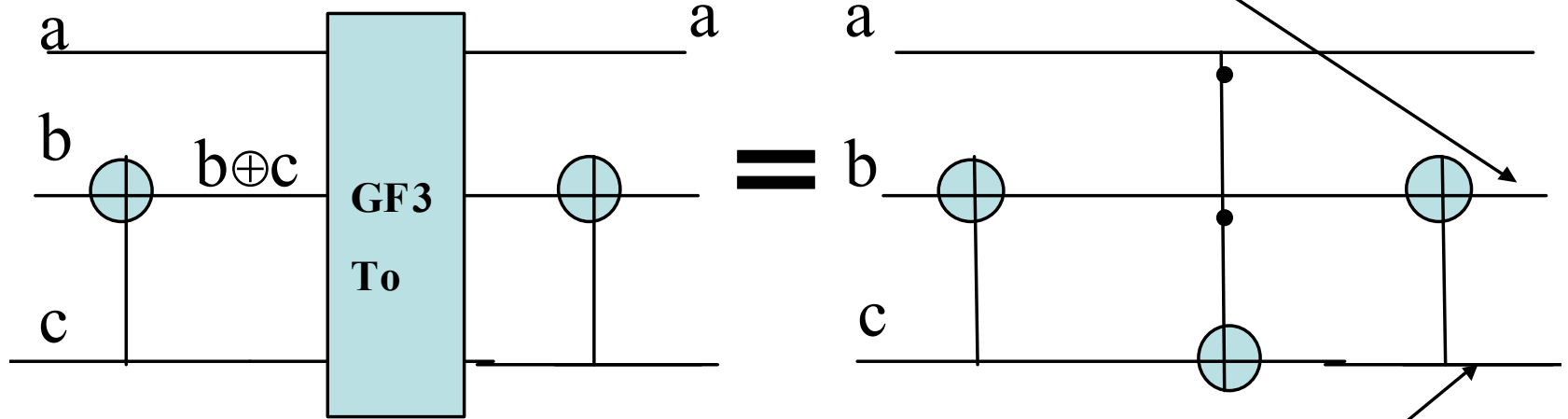
Example of Post literal, it has value 1 for argument value 1 and 0 otherwise

Here Post literals are next replaced by tautological polynomials in Galois Field

# Complex Ternary Quantum Gates

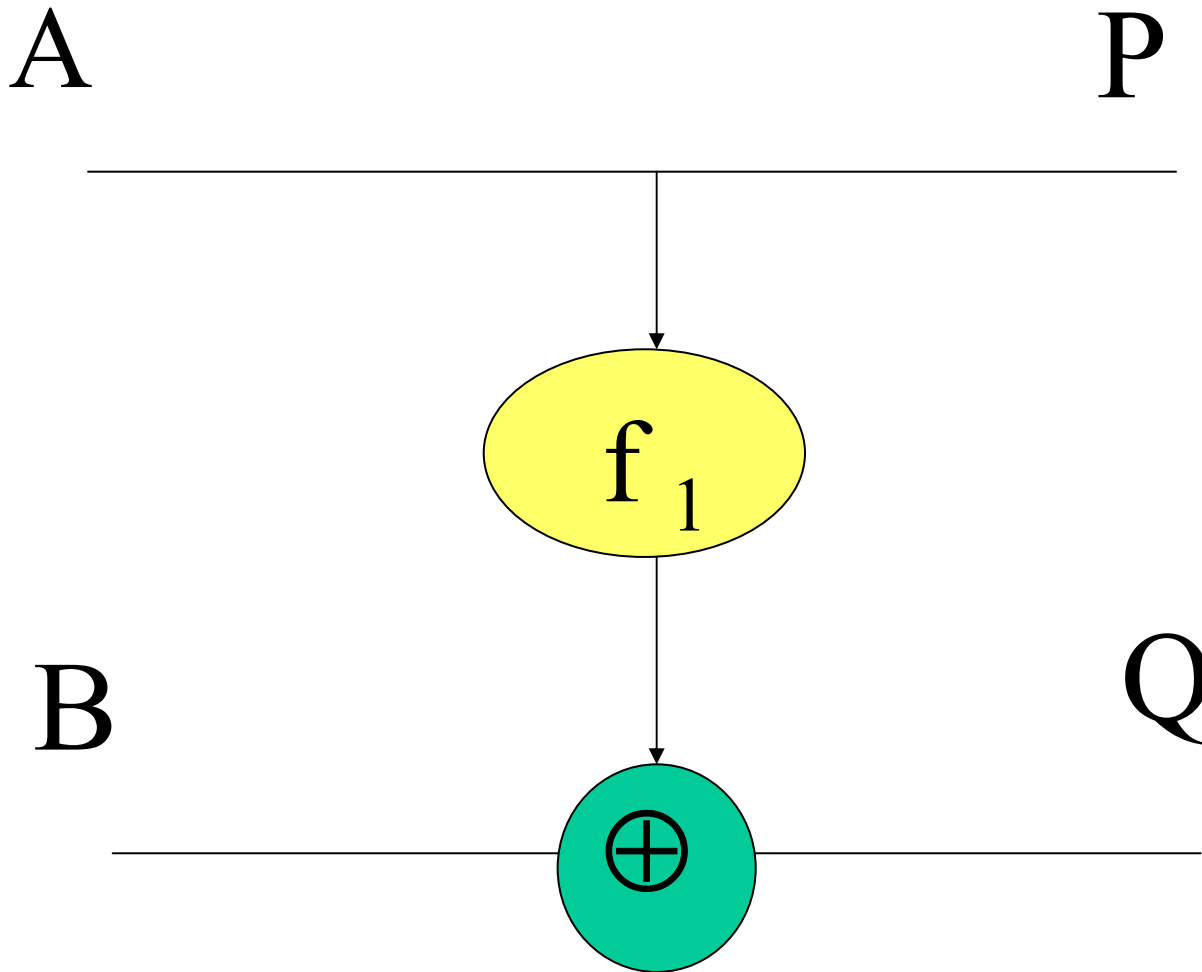
# Ternary Fredkin Gate build from Ternary Toffoli and Ternary Feynman gates

$$b \oplus c \oplus ab \oplus a'c = ac \oplus ba''$$



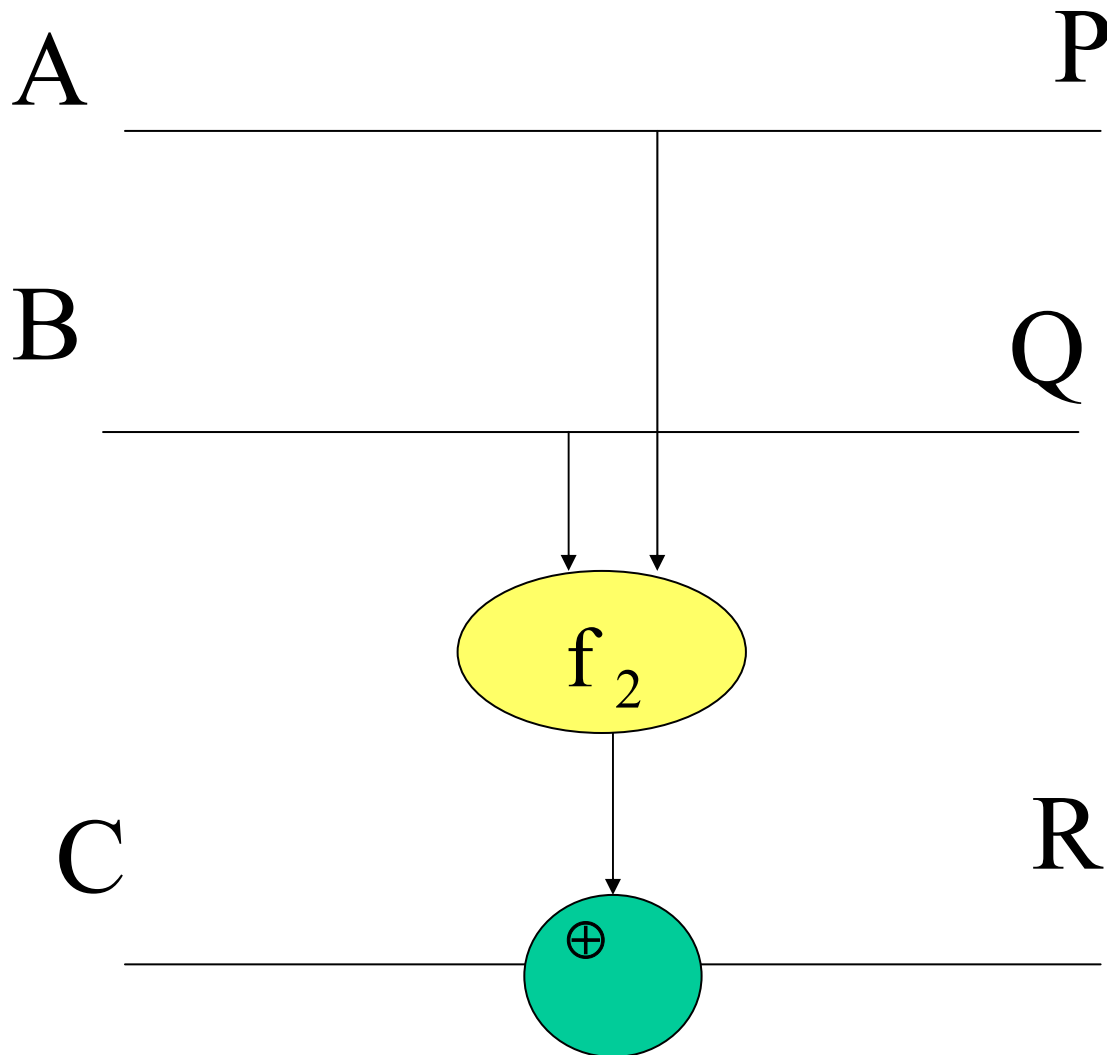
$$c \oplus a(b \oplus c) = c \oplus ab \oplus ac = ca' \oplus ab$$

# Generalized Ternary Feynman Gate



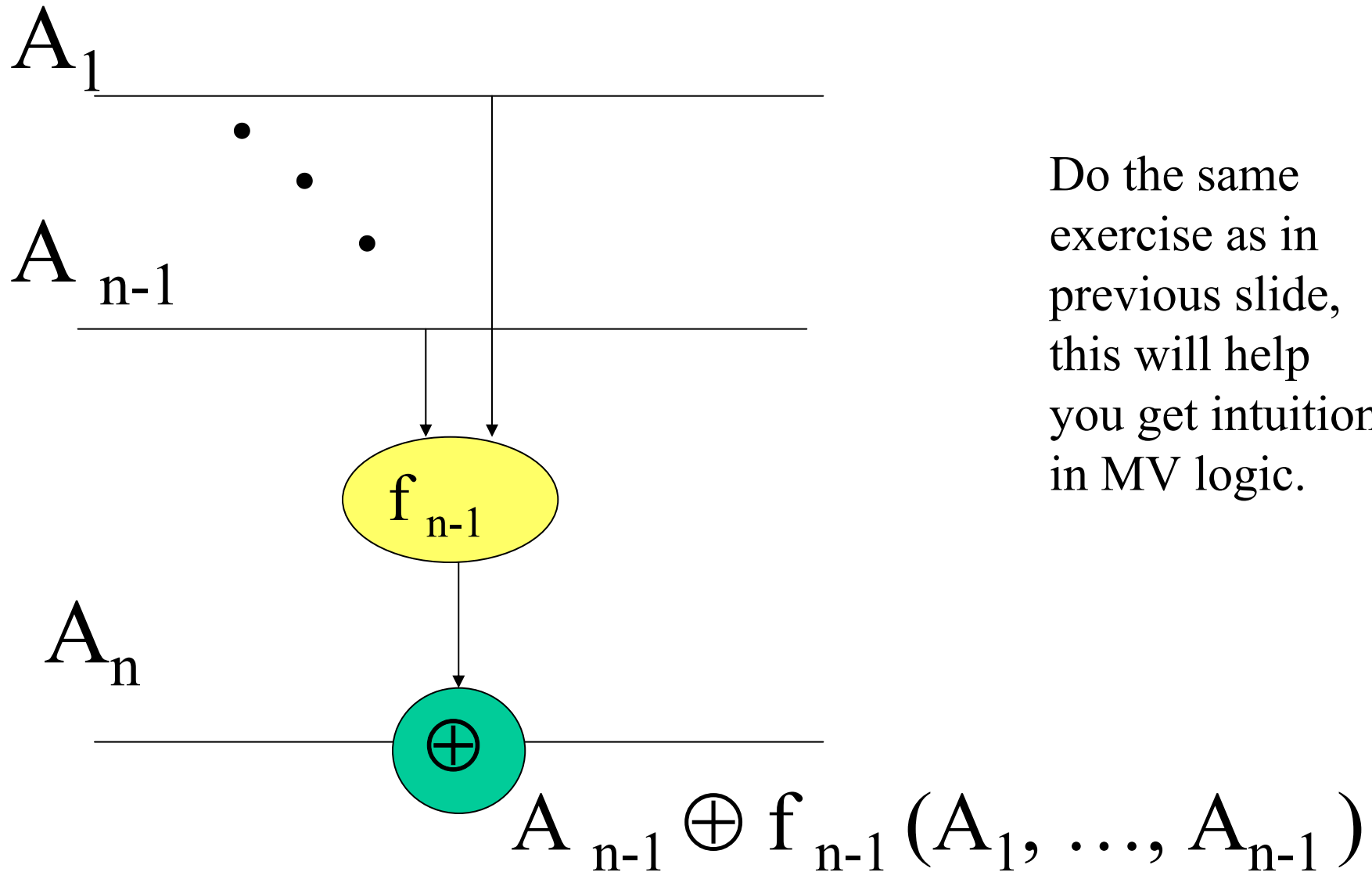
If  $f_1$  is reversible, gate is correct, what about non-reversible  $f_1$ , please check if the gate is still reversible

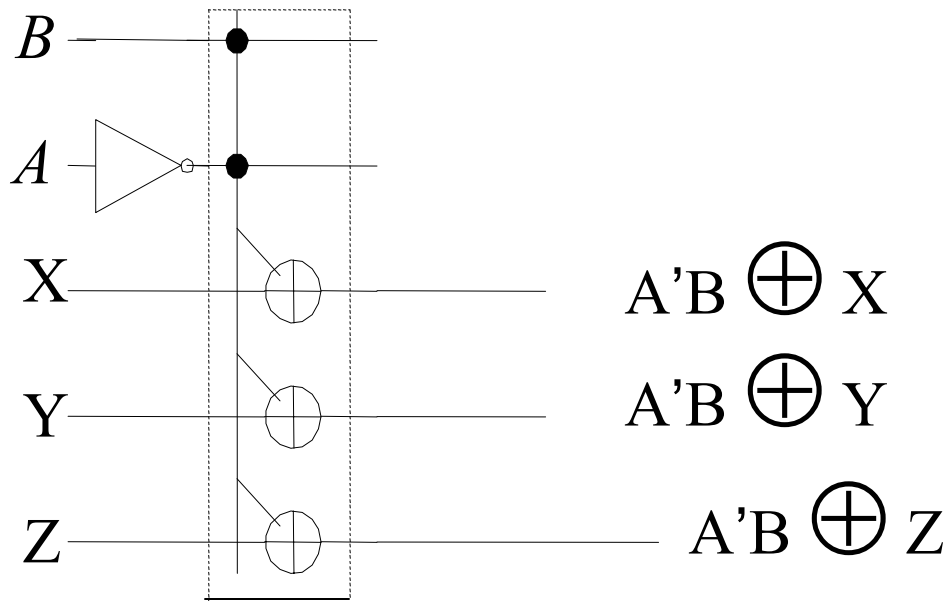
# Generalized Ternary 3\*3 Toffoli Gate



Do the same exercise as in previous slide, this will help you get intuition in MV logic.

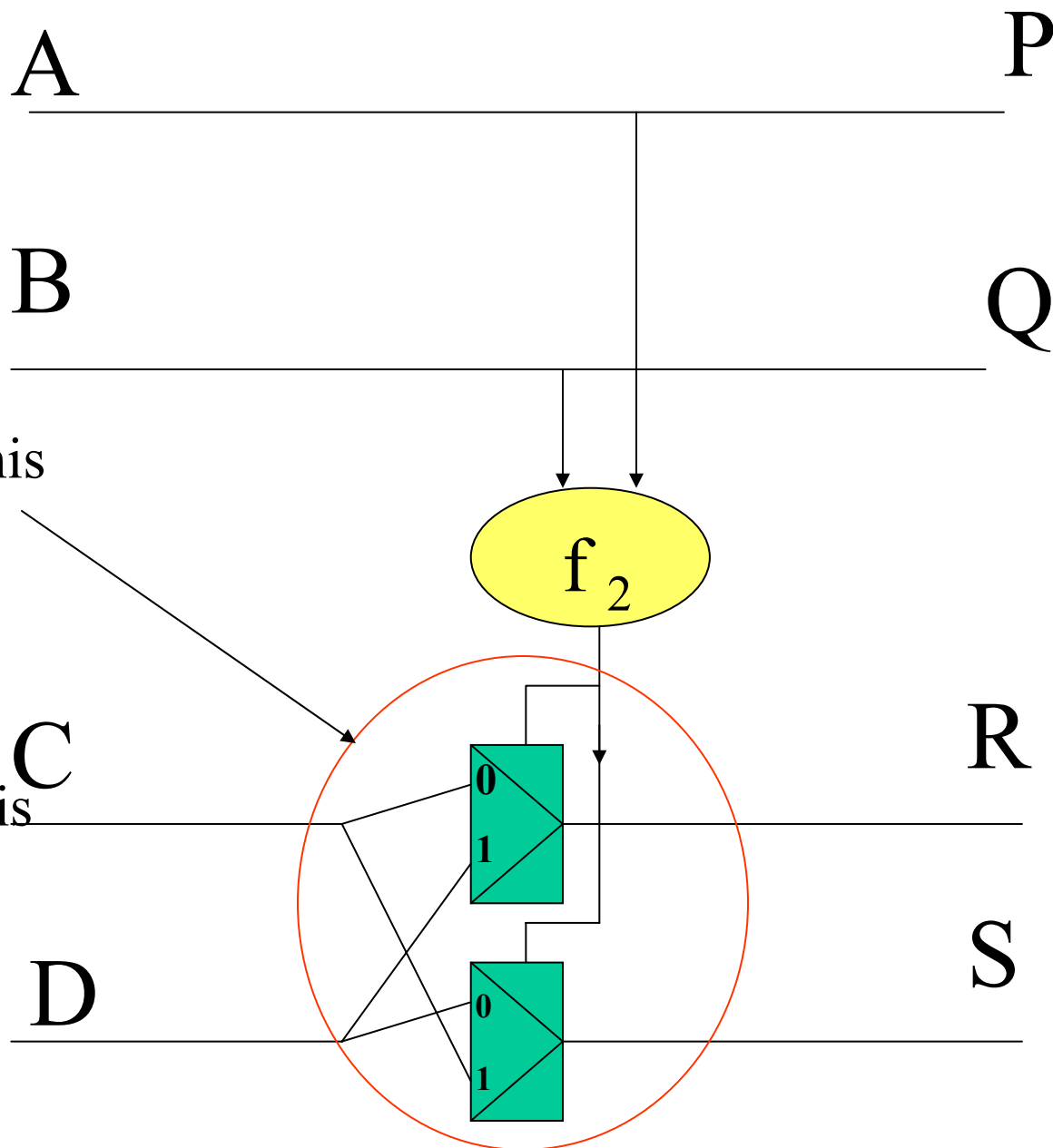
# Generalized Ternary n\*n Toffoli Gate





Is this a realizable quantum gate ? **-yes**

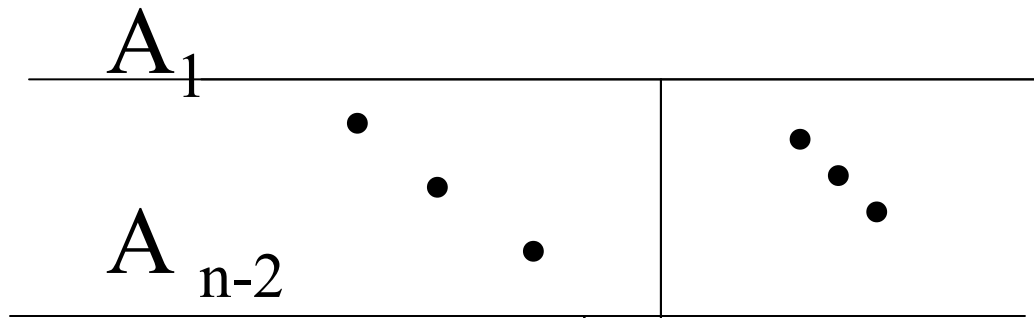
# Generalized Ternary 4\*4 Fredkin Gate



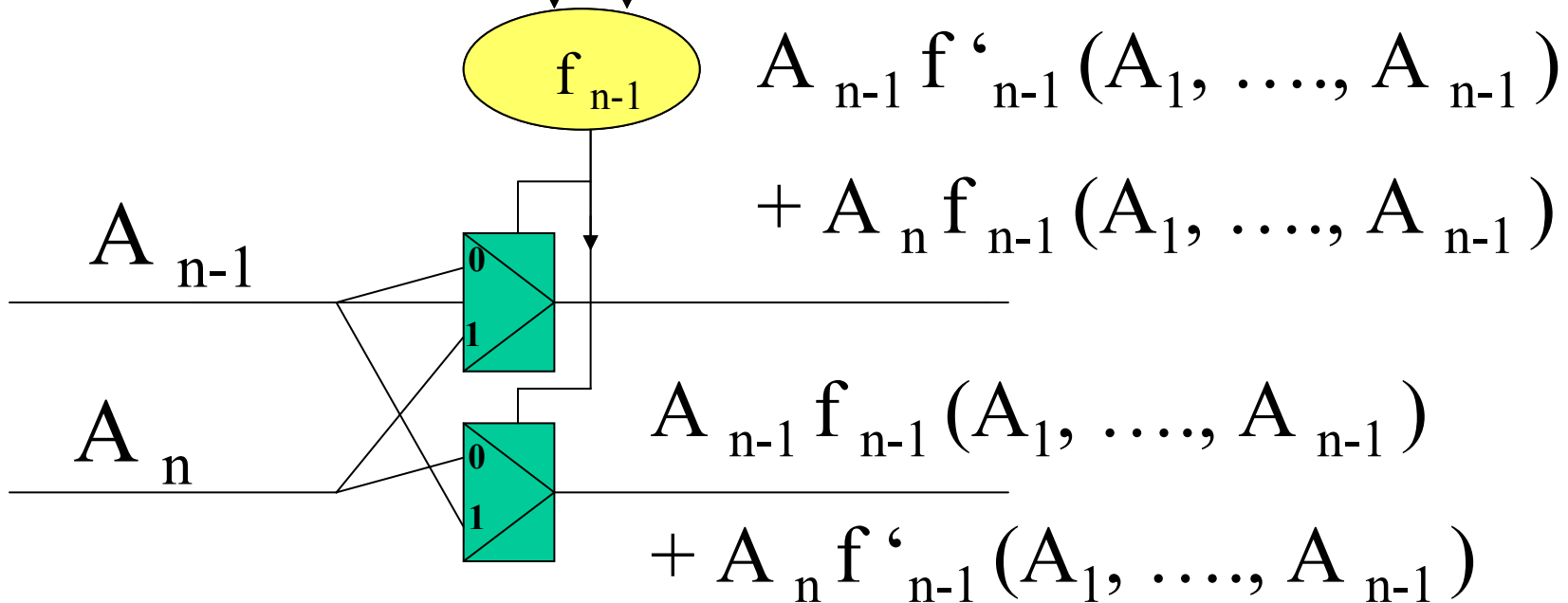
Rewrite this  
part to  
quantum  
ternary  
notation  
with Galois  
Logic



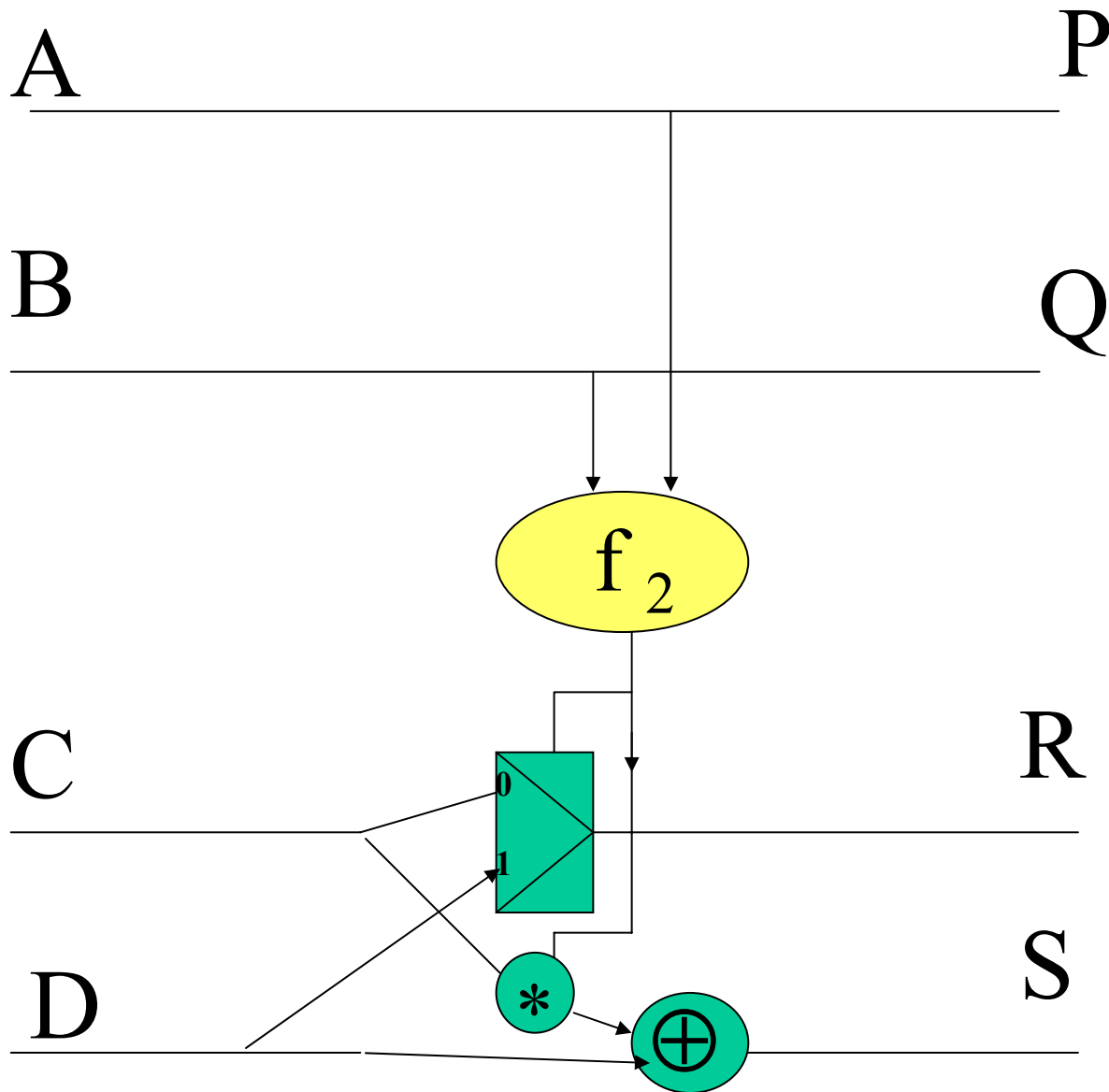
# Generalized Ternary $n \times n$ Fredkin Gate



Do the same exercise as in previous slide, this will help you get intuition in MV logic.



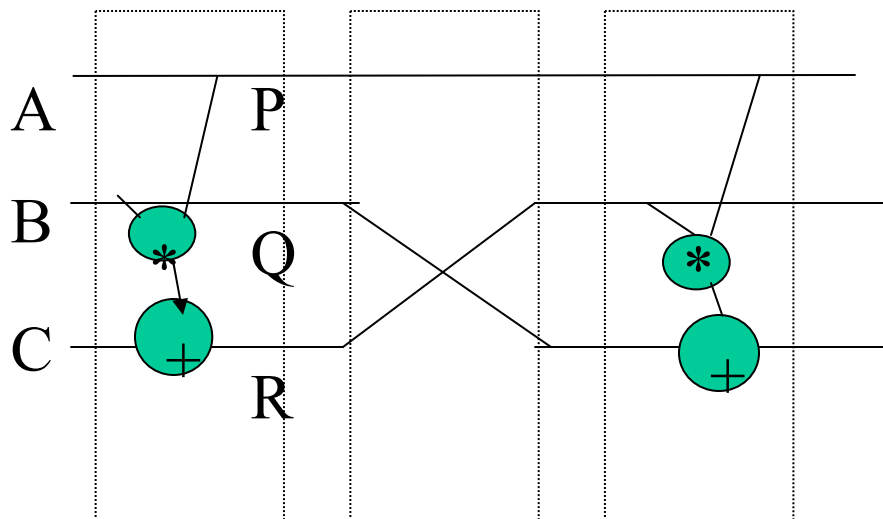
# Generalized Ternary 4\*4 Kerntopf Gate



Do the same exercise as in previous slide, this will help you get intuition in MV logic.

# **Ternary Quantum Circuits**

# Ternary GFSOP Cascade (non-optimal)



All operations are Galois

A

$AB \oplus C$

$B \oplus A (AB \oplus C) = B \oplus AB \oplus$   
 $AC = A'B \oplus AC$

Notation for EACH

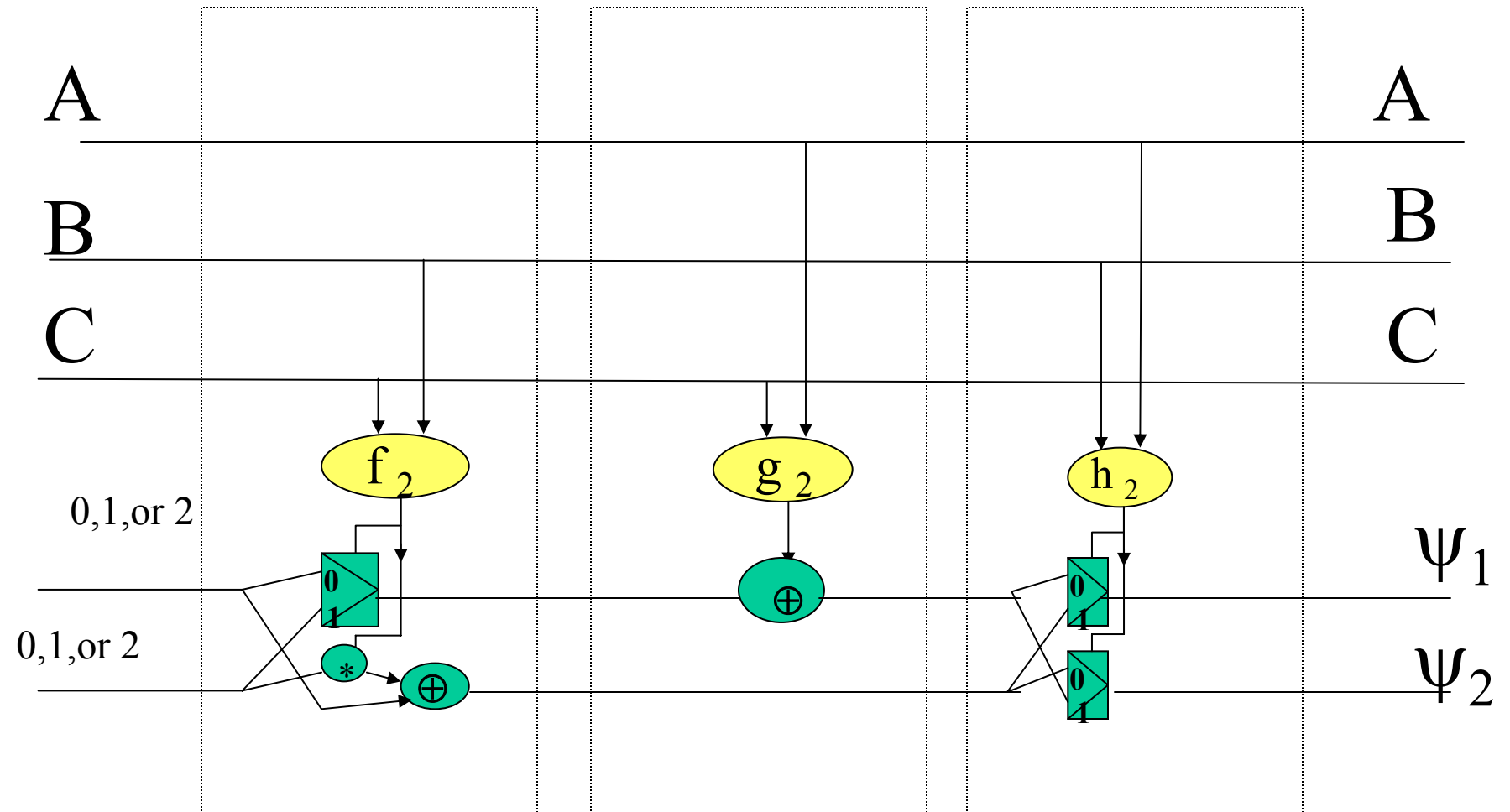
gate:

Inputs: A,B,C

Outputs: P,Q,R

How to realize ternary swap gate?  
 In any case, this is very costly!

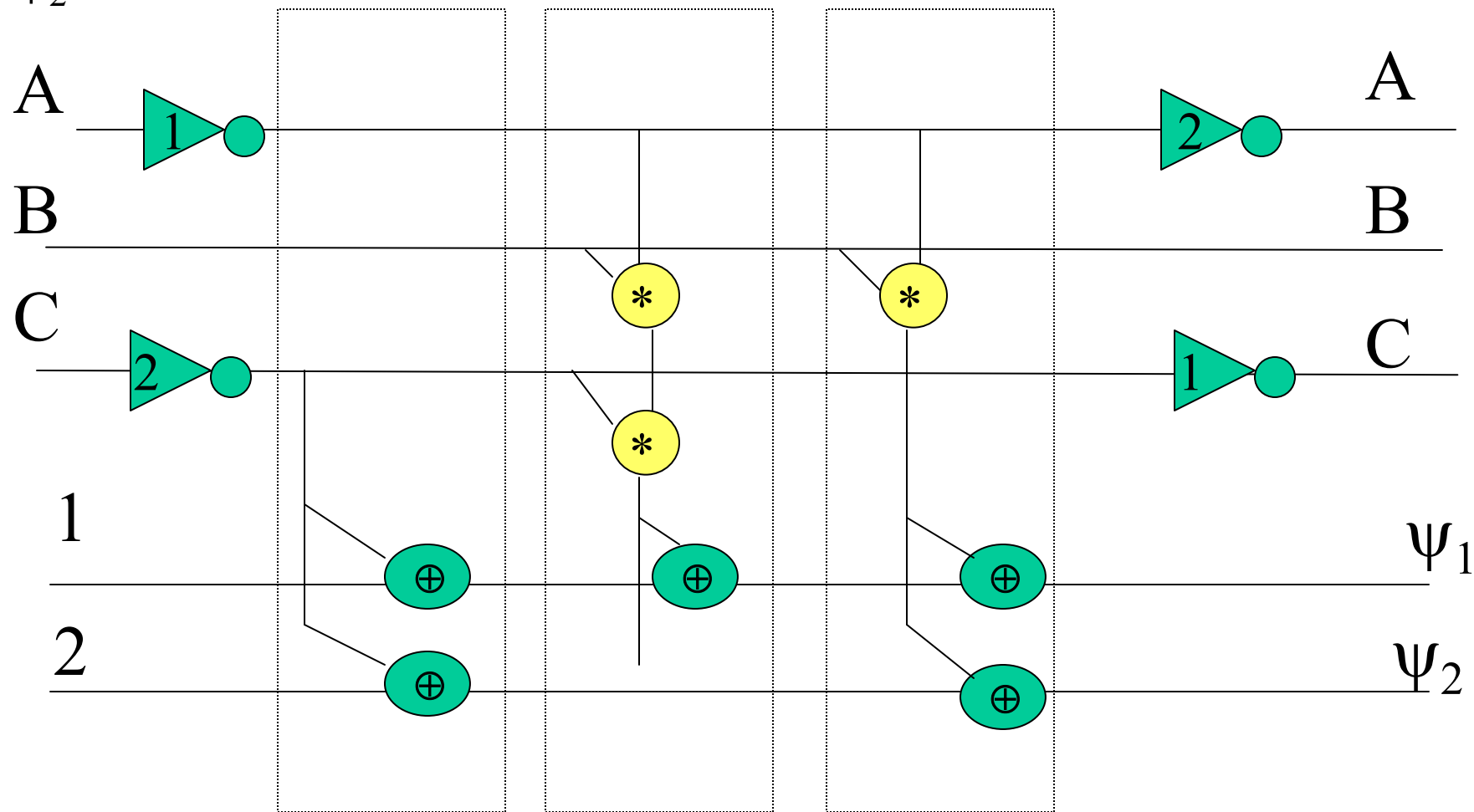
# General Ternary Cascade of Kerntopf, Toffoli and Fredkin Family Gates



# Example of multi-output FPRM-like GFSOP cascade of Toffoli family gates

$$\psi_1 = 1 \oplus C'' \oplus A'BC \oplus A' B$$

$$\psi_2 = 2 \oplus C'' \oplus A' B$$



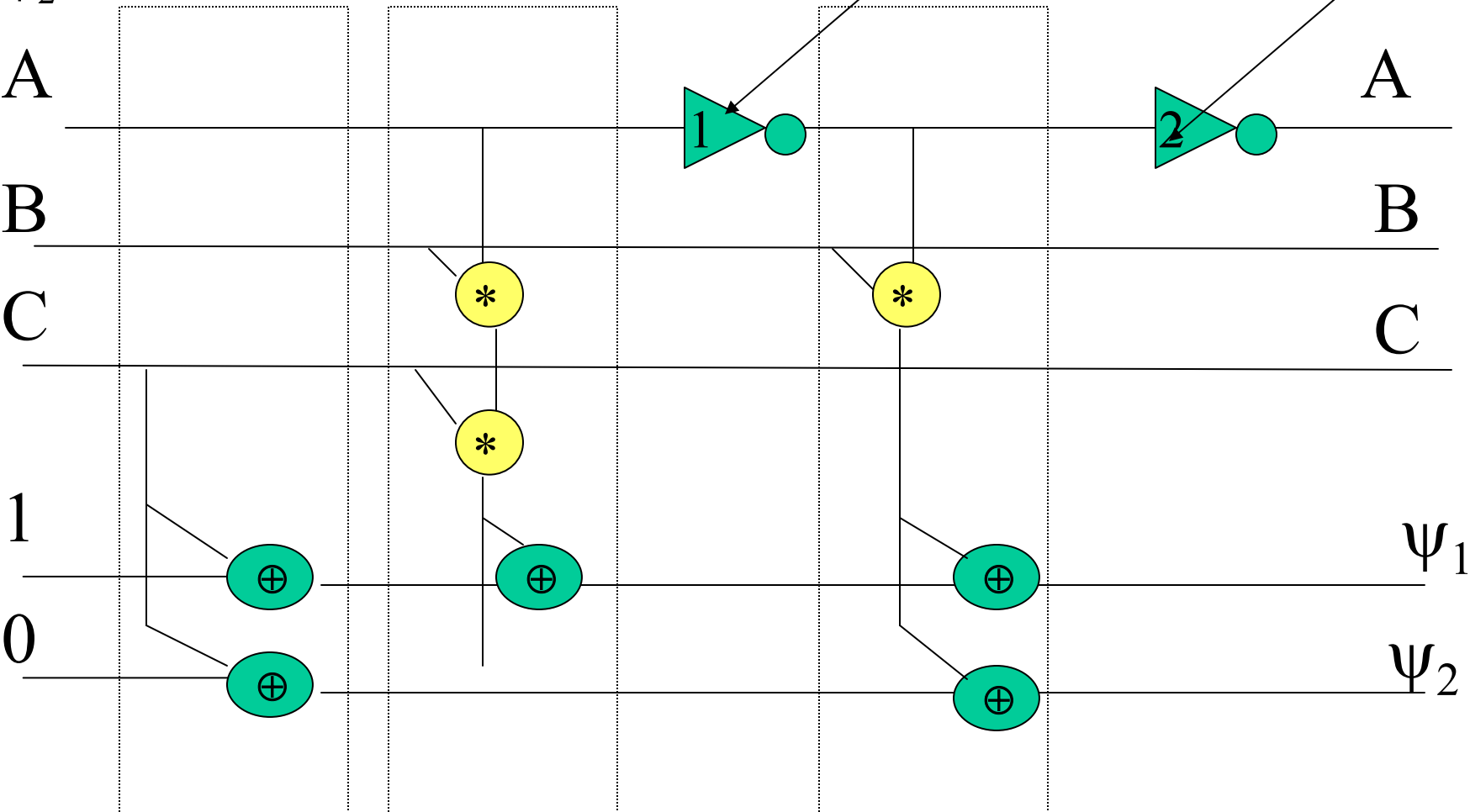
# Example of ternary multi-output GFSOP cascade of Toffoli family gates

$$\psi_1 = 1 \oplus C \oplus ABC \oplus A' B$$

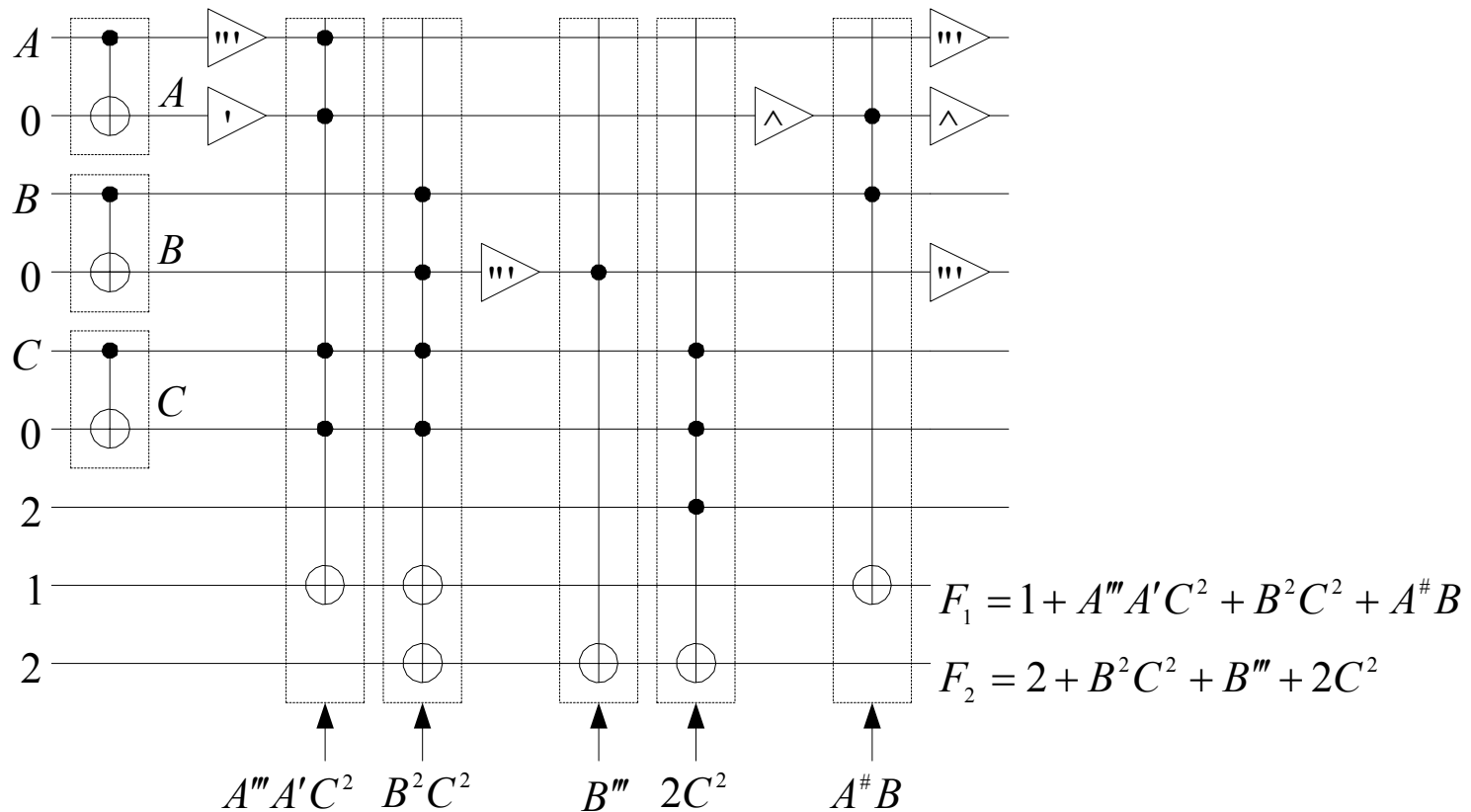
$$\psi_2 = 0 \oplus C \oplus A' B$$

This is notation for single shift

This is notation for dual shift

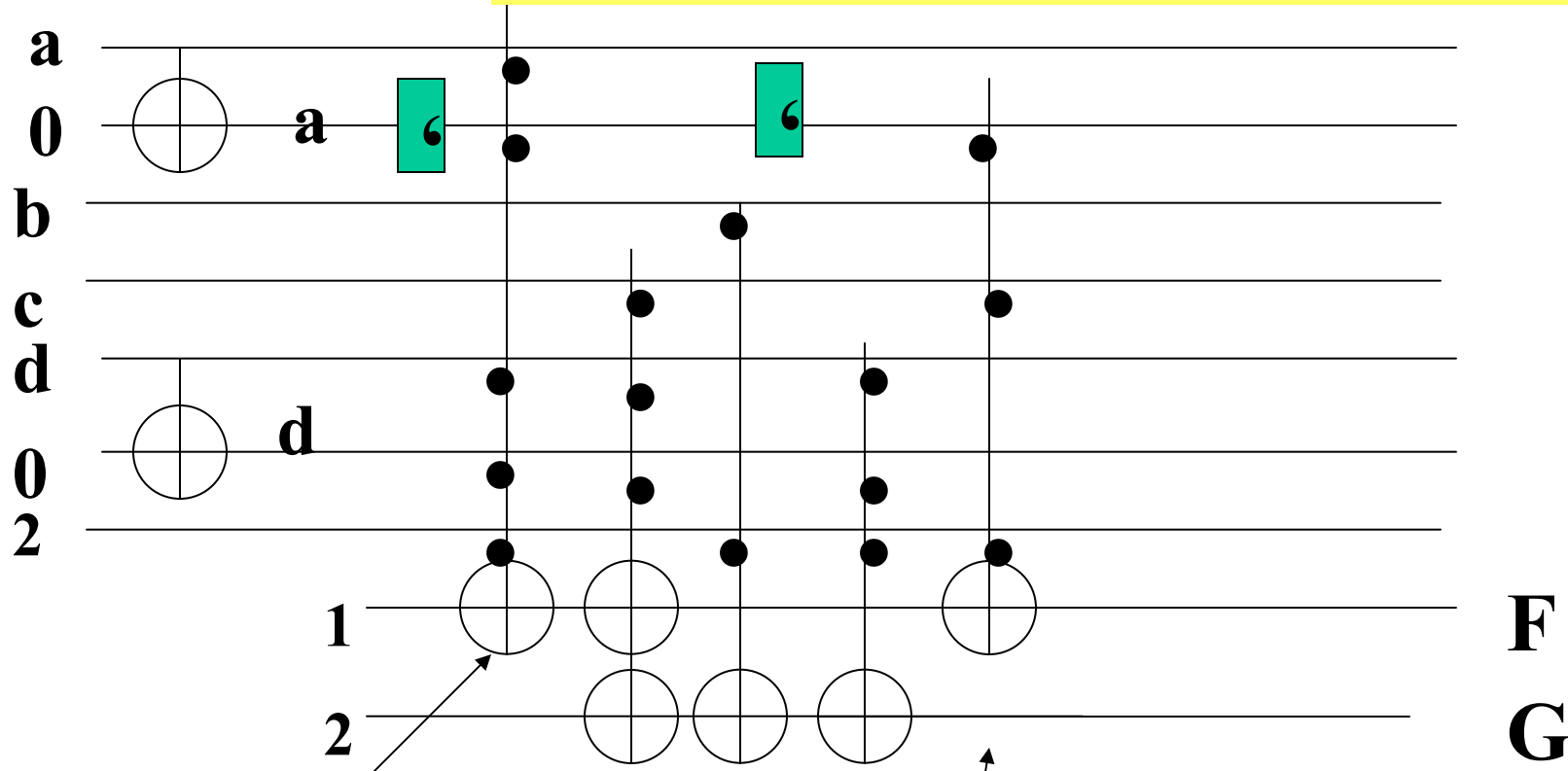


# The **general pattern** of a cascade to implement any ternary function using ternary Toffoli gates





**Simplified GFSOP array when powers are not used for some variables. Function of four variables**



$2a a'$   
 $d^2$

$c d^2$

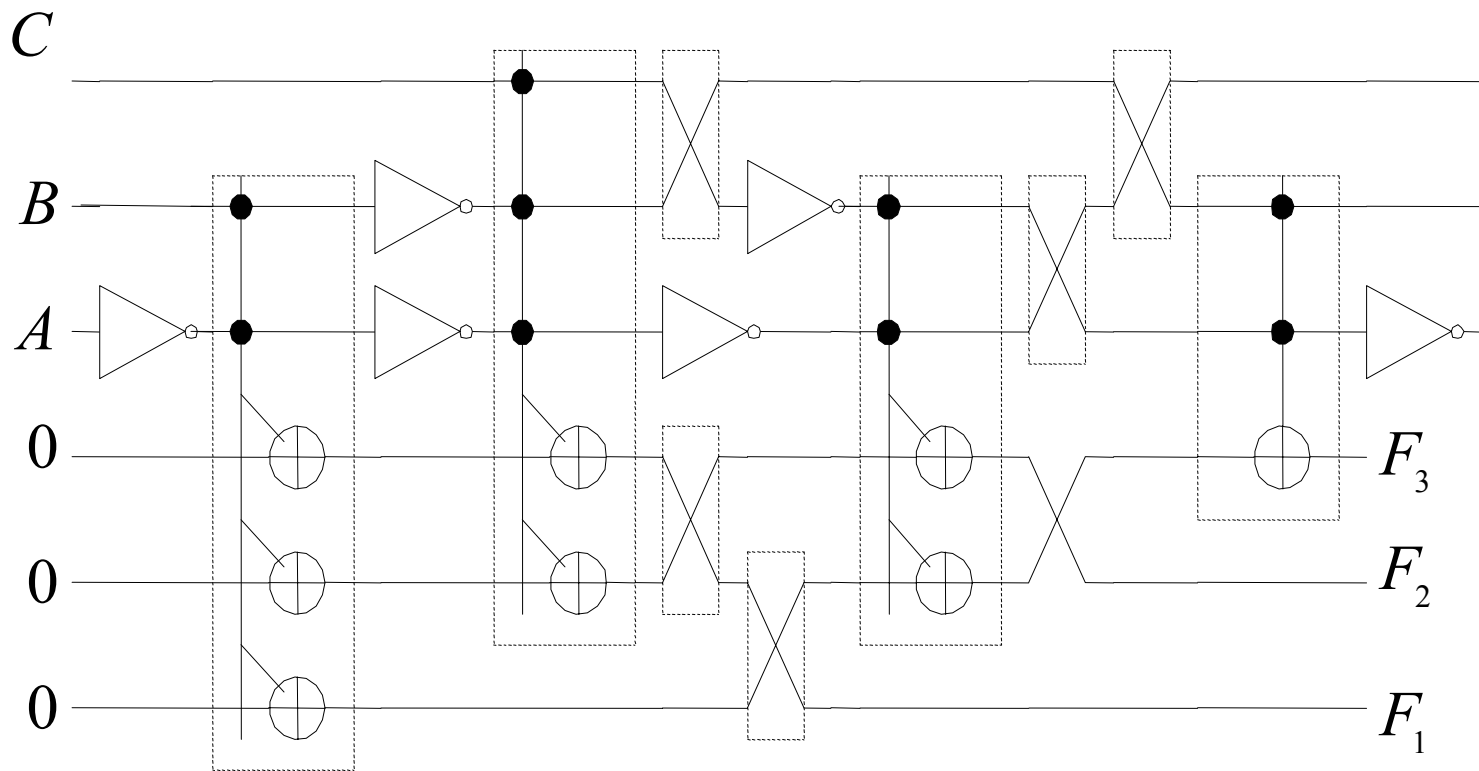
$2b$

$2 d^2$

$2 a''b$

$$F=1+2a a'd^2 + c d^2 + 2 a''c$$

$$G=2+ c d^2 + 2b+2d^2$$



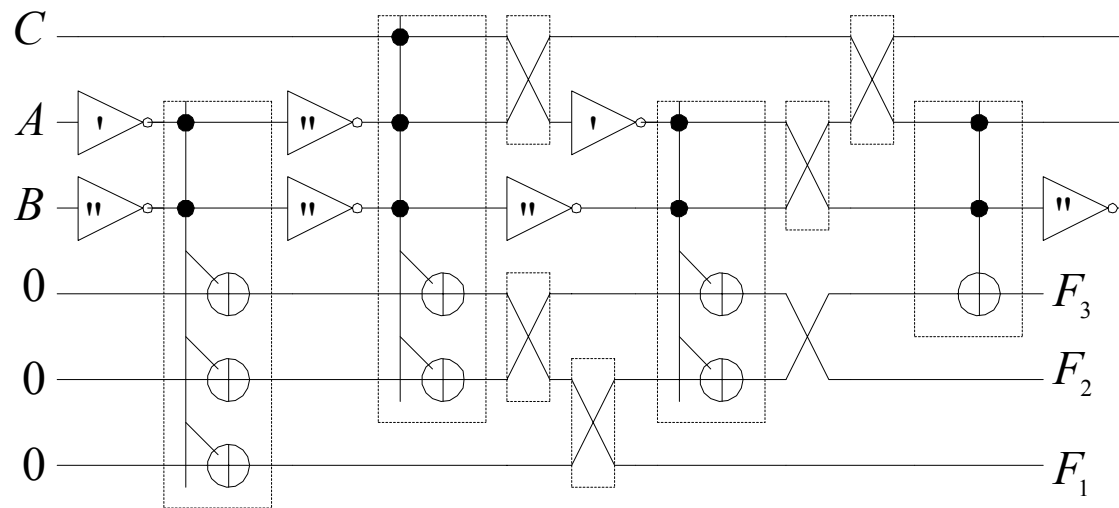
$$F_1 = A'B \oplus A B' C$$

$$F_2 = A'B \oplus A' C \oplus B' C'$$

$$F_3 = A'B \oplus B' C \oplus AC'$$

(a) Realization of multi-output ESOP

**Macrogeneration** introduces many **Feynman gates** that originate from **swaps**

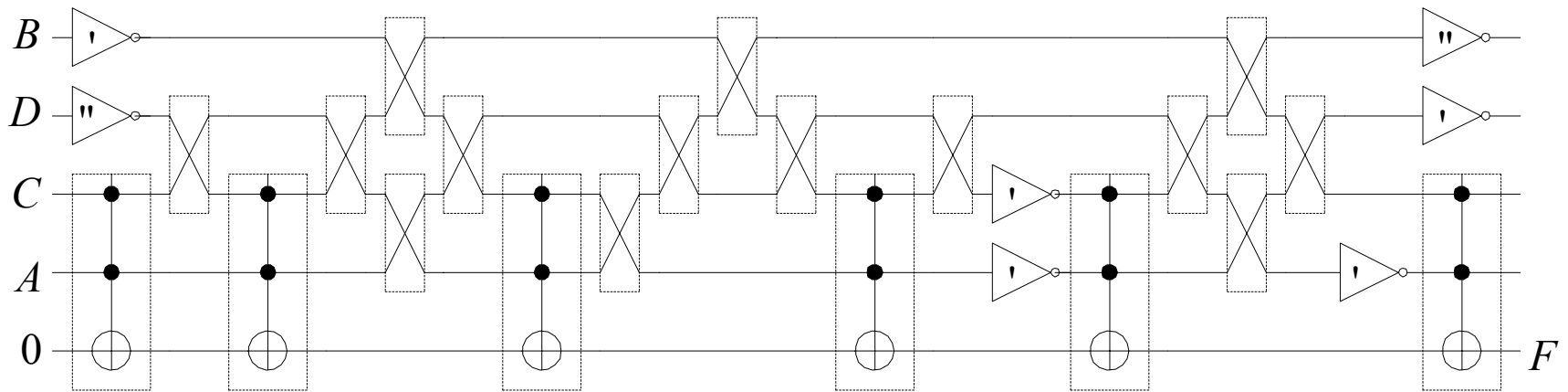


$$F_1 = A'B'' \oplus AB'C$$

$$F_2 = A'B'' \oplus AB'C \oplus BC'$$

$$F_3 = A'B'' \oplus BC' \oplus AC'$$

(a) Realization of multi-output GFSOP



$$F = AC \oplus AD'' \oplus B'C \oplus B'D'' \oplus CD \oplus A'B''$$

(b) Realization of single-output GFSOP

# MV Quantum Design Structures and Approaches

- **1.** GFSOP
- **2.** Multiple-Valued Reed-Muller
- **3.** Canonical Forms over Galois Logic  
(equivalents of PPRM, FPRM, GRM, etc)
- **4.** Multiple-Valued Maitra Cascades and Wave Cascades.
- **5.** Other cascades of specific type of elements
- **6.** Cascades of general gates

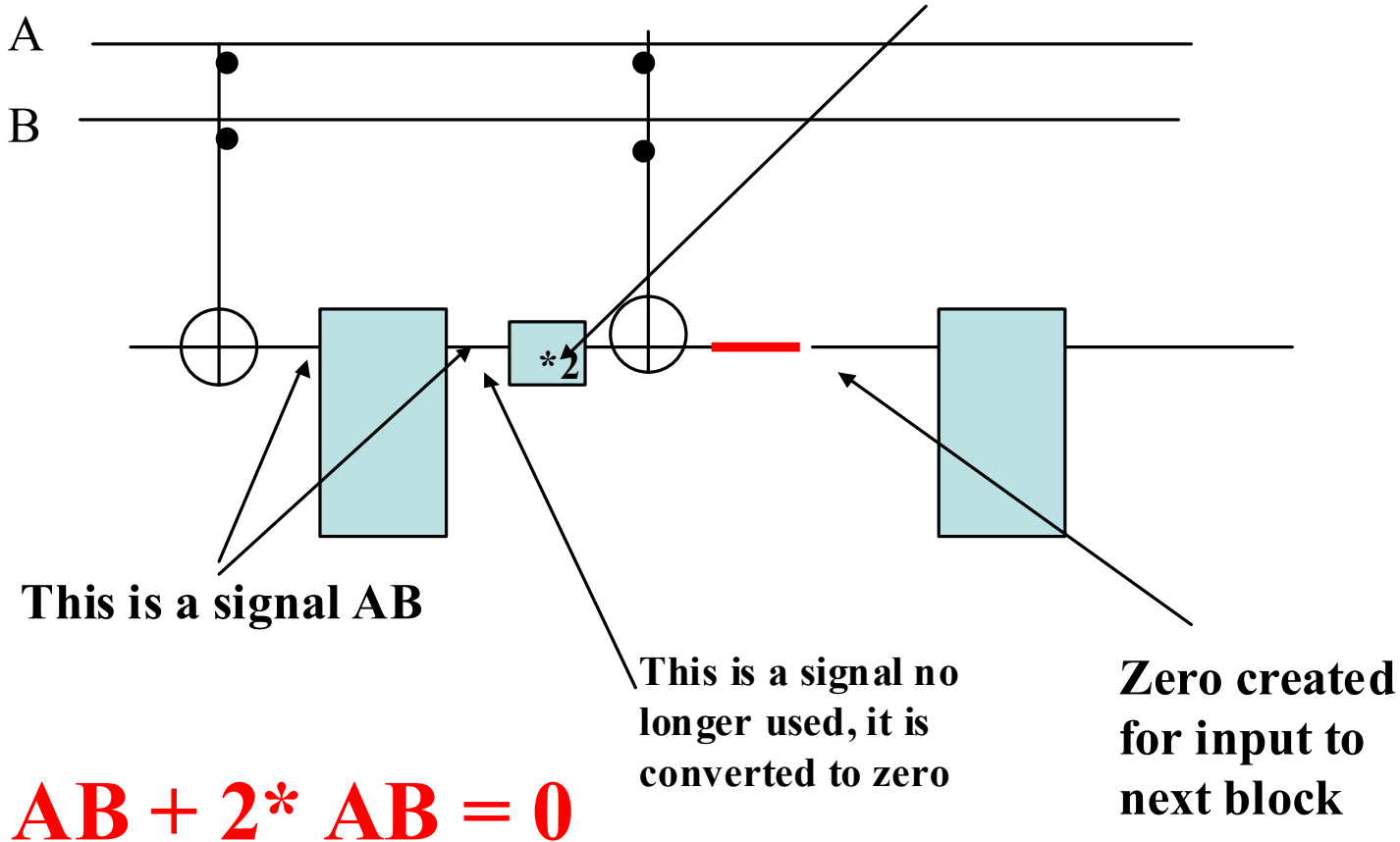
# Design Issues

- **1.** Local mirroring
- **2.** Variable ordering versus gate ordering
- **3.** Return to zero and folding
- **4.** Realization of complex multiple-valued reversible gates (permutation gates) using directly 1-qubit and 2-qubit quantum primitives

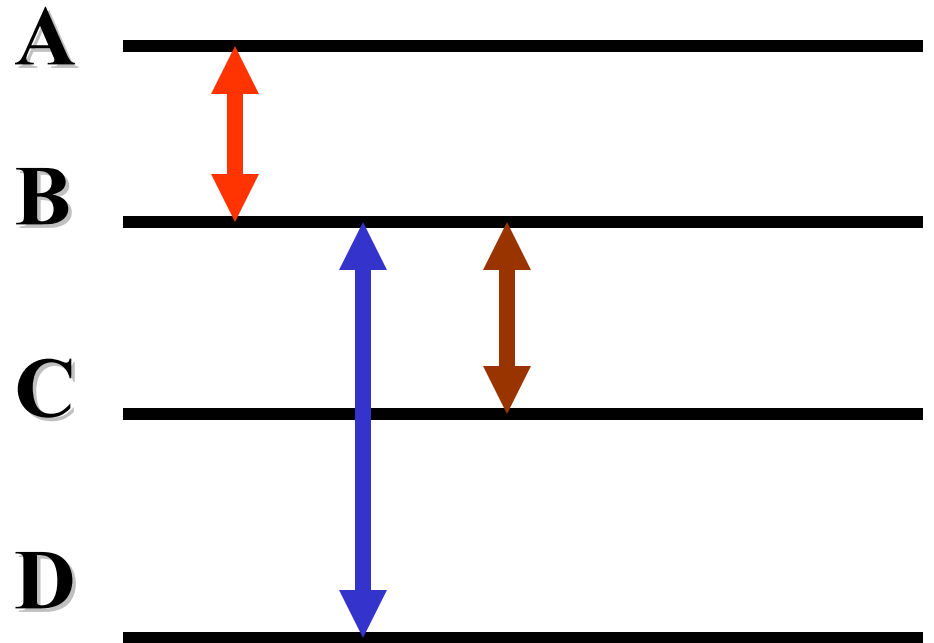
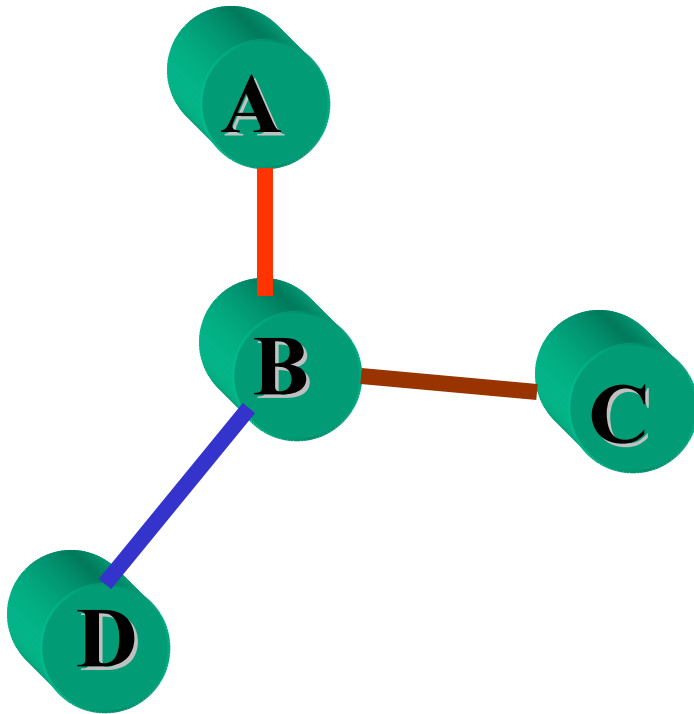
# “Return to Zero” and Folding

Technique of local mirror can improve your ternary circuits, reduce the number of zeros in inputs. Here is the explanation for **ternary** logic

1\*1 GATE THAT  
MULTIPLIES BY 2

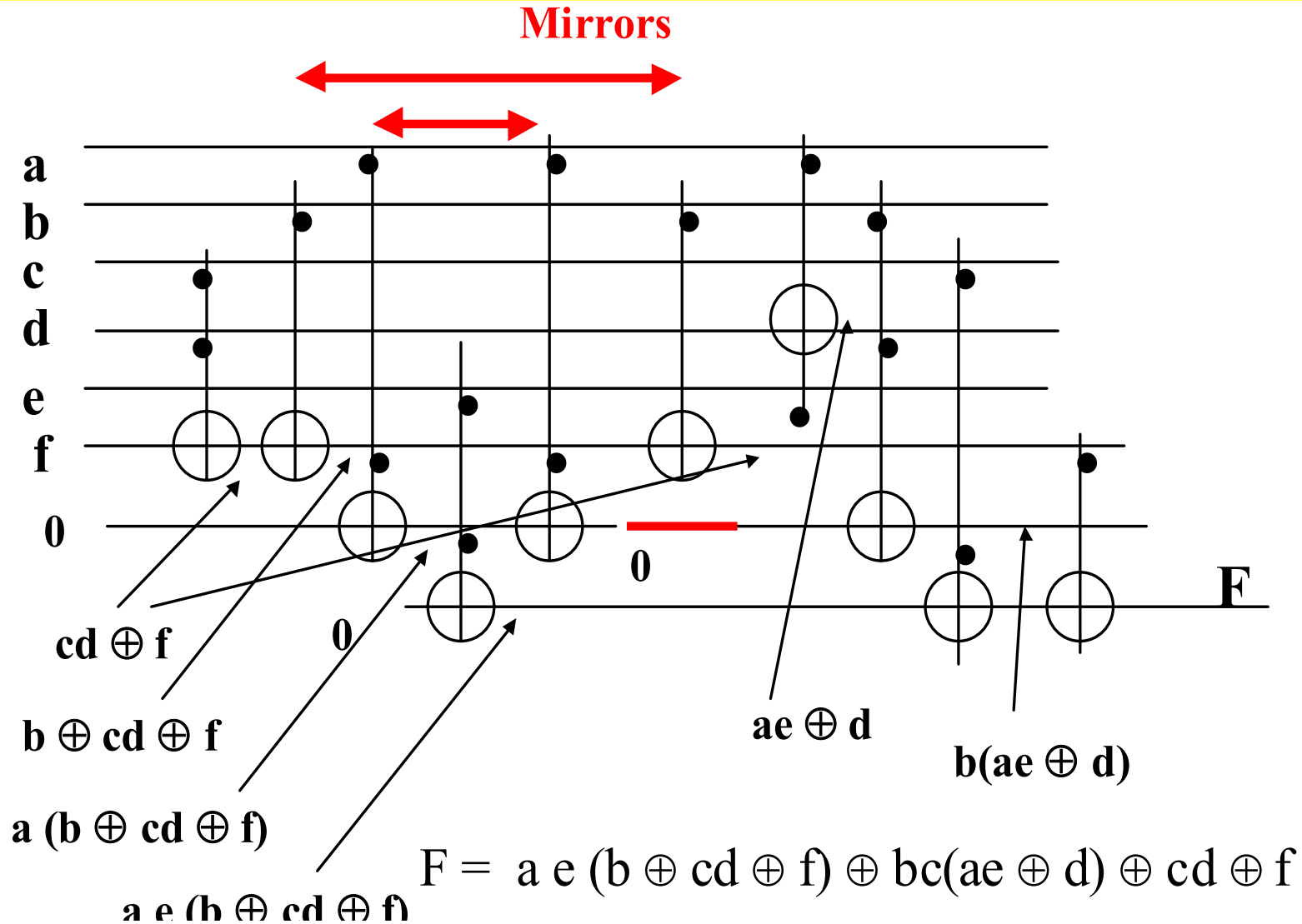


# Molecule - Driven Layout and Logic Synthesis

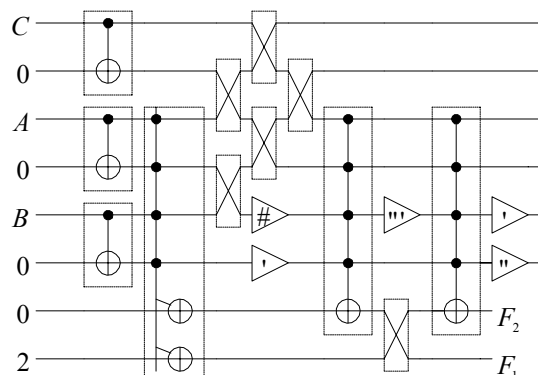


Allowed gate neighborhood for  
2 qubit gates

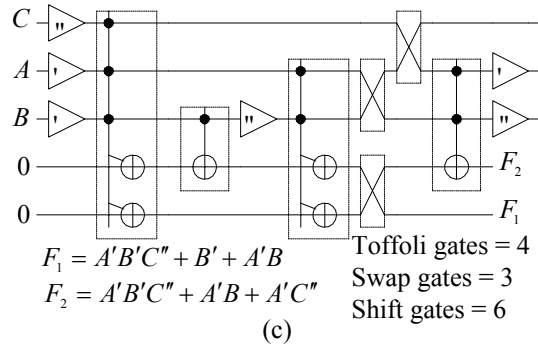
# Using Local Mirrors and Return-to-zero factorization



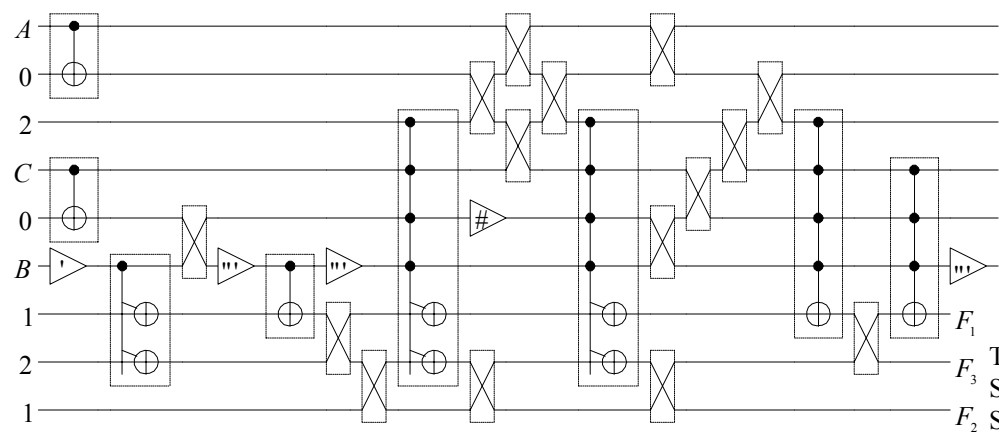




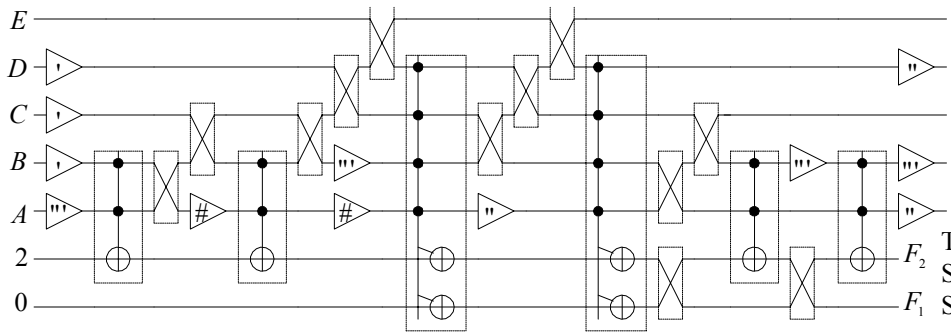
Toffoli gates = 6  $F_1 = A^{\#}B'C^2 + A^2B^2$   
 Swap gates = 6  $F_2 = 2 + A''B'C^2 + A^2B^2$   
 Shift gates = 5 (a)



$F_1 = A'B'C'' + B' + A'B$  Toffoli gates = 4  
 $F_2 = A'B'C'' + A'B + A'C''$  Swap gates = 3  
 Shift gates = 6 (c)

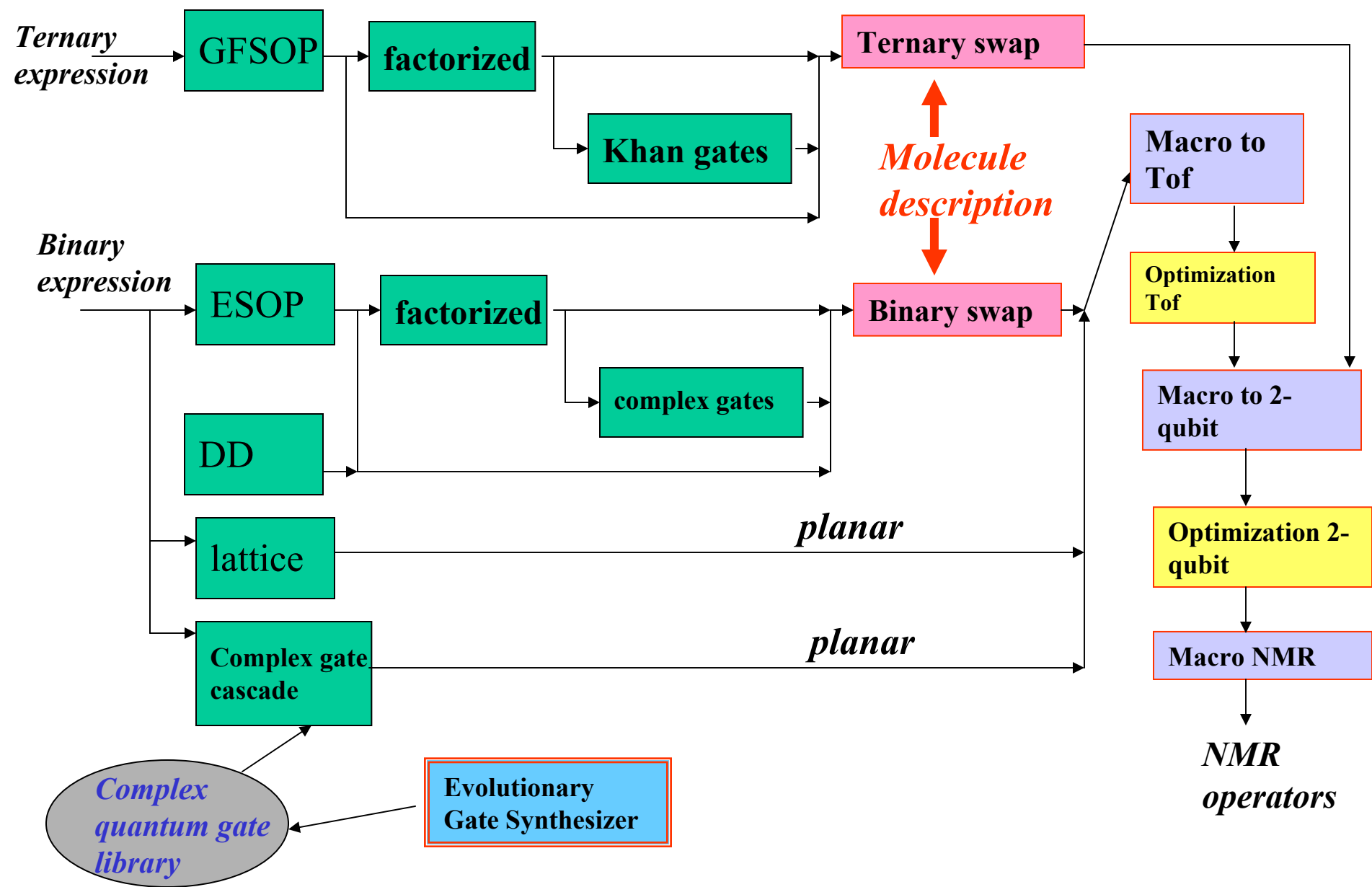


Toffoli gates = 8  
 Swap gates = 15  
 Shift gates = 5  
 $F_1 = 1 + 2B'C^2 + A^2B'''$   $F_2 = 1 + B' + A^2B'''C + C'''$   $F_3 = 2 + 2B'C^2 + 2A^2B''' + B' + A^2B'''C$   
 (b)



Toffoli gates = 6  
 Swap gates = 12  
 Shift gates = 12  
 $F_1 = BC'D'E + AB'D'E + D'E$   $F_2 = BC'D'E + AB'D'E + D'E''' + B'''C' + A'''B' + 2$   
 (d)

# System for mixed quantum logic NMR



# Open Problems

1. How to select the best gates for permutation circuit synthesis.
2. Simplest practical realization of a ternary Toffoli-like gate
3. Best realization, in quantum circuit sense (simplicity and ease of realization), of other Galois gates and non-Galois standard MV operators such as minimum, maximum, truncated sum and others.
4. Synthesis algorithms for MV reversible circuit families:
  - GFSOP ,
  - nets,
  - lattices,
  - PLAs
  - MV counterparts of Maitra cascades and wave cascades
  - other reversible cascades

# Conclusion

- Practical algorithms for MV quantum circuits. **Quantum permutation circuits design (for NMR) is not the same as standard reversible logic.**
- **CAD Tools** for quantum physicists: *link levels of design*.
- Evolutionary Approaches versus GFSOP-like approaches
- MV Quantum Simulation
- MV Quantum Circuits Verification
- Designing MV counterparts of Deutch, Shorr, Grover and other original MV quantum algorithms
- Generalization to MV Of efficient Garbage-less quantum gates by Barenco, DiVincenzo, etc.
- NMR realization of ternary logic.
- MV Quantum Computational Intelligence