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A NEW CLASS OF CONVOLUTIONAL NEURAL NETWORKS BASED ON SHUNTING INHIBITION WITH APPLICATIONS TO VISUAL PATTERN RECOGNITION

A thesis submitted in fulfilment of the requirements for the award of the degree DOCTOR OF PHILOSOPHY from UNIVERSITY OF WOLLONGONG

> by Fok HING CHI TIVIVE B. Eng. (Hons.)

Supervisor : Prof. Abdessalam Bouzerdoum

School of Electrical, Computer and Telecommunications Engineering

March 2006

Certification

I, Fok Hing Chi Tivive, declare that this thesis, submitted in fulfilment of the requirements for the award of Doctor of Philosophy, in the School of Electrical, Computer and Telecommunications Engineering, University of Wollongong, is wholly my own work unless otherwise referenced or acknowledged. The document has not been submitted for qualifications at any other academic institution.

Fok Hing Chi Tivive March 2006

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Abstract

In the contemporary era of increased information overload, there is a growing interest in a new class of computational intelligence systems. These systems have been proven as powerful and versatile computational tools for solving certain types of problems that are too complex to be analyzed with traditional analytical means. Inspired by the computational mechanism of the human brain, many researchers have looked into neurobiology for new inspiration to solve more complex problems than those based on traditional computational techniques. Artificial neural networks, evolving from neuro-biological insights, give computer systems an amazing capability to actually learn from input data to generate solutions for problems that are too abstract to be understood or too resource-intensive to tackle. Although neural networks have been applied with success in many industries, there is a continuing demand for new types of hierarchical artificial neural networks that can overcome some of the drawbacks of the earlier models.

This thesis presents a new class of convolutional neural networks based on the physiologically plausible mechanism of shunting inhibition with its various systematic connection schemes. The network has a generic architecture in which shunting inhibitory neurons are used as feature extraction elements. A series of training algorithms, ranging from first-order gradient methods to Quasi-Newton and hybrid methods, have been implemented to adapt the synaptic weights of the developed networks; all of them have been successfully used to train the convolutional neural networks for a classification task.

To demonstrate their capability in real life applications, the convolutional networks are employed in a face detection system and a handwritten digit recognition system. The face detector has 383 trainable network parameters and achieves a detection rate of 98% for detecting human faces on a large set of unconstrained and complex images. The handwritten digit recognition system, on the other hand, has 2722 trainable parameters, and its classification rate is 97.3% for recognizing human handwritten numerals. Besides these two applications, the developed network is analyzed for its built-in invariance, and it is implemented as a rotation invariant face classifier. The network achieves a classification rate of 97.3% in the rotation range $\pm 90^{\circ}$, and for 360° in-plane rotation, it has a correct detection rate of 93.6% at 5% false detection rate. These classification results demonstrate that the new class of convolutional neural networks has excellent generalization capability and achieves rotation invariance by adapting its connection weight matrices (receptive fields) as invariant feature detectors.

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- F. H. C. Tivive and A. Bouzerdoum, "Handwritten digit recognition based on shunting inhibitory convolutional neural networks," in *Proc. of the Workshop* on Learning Algorithms for Pattern Recognition in conjunction with the 18th Australian Joint Conference on Artificial Intelligence, 2005, pp. 72-77.
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Acronyms

2-D	2-Dimensional
ANN	Artificial Neural Network
BFGS	Broyen Fletcher Goldfarb and Shanno
CAD	Computer-Aided Diagnosis
ĊDF	Cumulative Density Function
C–S	Convolutional and Sub-sampling
CoNN	Convolutional Neural Network
DY	Dai and Yuan
DVS	Double Verification Strategy
FCR	Face Classification Rate
FT	Fourier Transform
GLDS	Gray Level Difference Statistic
HS	Hestenes-Stiefel
LM	Levenberg Marquardt
LMS	Least Mean Squares
LS	Least Squares
MACE	Minimum Average Correlation Energy
MSE	Mean Square Error

- MLP Multilayer Perceptrons
- MNIST Modified National Institute of Standard and Technology
- NFCR Nonface Classification Rate
- NIST National Institute of Standard and Technology
- NNE Normal Network Evaluation
- **OCR** Optical Character Recognition
- PDF Probability Density Function
- **PR** Polak-Ribière
- **RBF** Radial Basis Function
- **ROC** Receiver Characteristic Curve
- **ROI** Region Of Interest
- **Rprop** Resilient Backpropagation
- **SCG** Scale Conjugate Gradient
- **SGLD** Spatial Gray Level Dependence
- SIANN Shunting Inhibitory Artificial Neural Network
- SICNN Shunting Inhibitory Cellular Neural Network

SICoNNet Shunting Inhibitory Convolutional Neural Network

- **SOM** Self Organization Map
- **SSE** Sum Square Error
- **SVM** Support Vector Machine
- TAP Target Aim Point
- **TDNN** Time-Delay Neural Network

Nomenclature

Throughout this thesis, the following mathematical nomenclature has been used to denote the components of the new convolutional neural network architecture and the derivation of its training algorithms.

lpha(k)	step length or the learning rate at the k th iteration
$\Delta ec W(k)$	weight update at the k th iteration
$\delta_{N-1,i}$	sensitivity of the <i>i</i> th neuron in the $(N-1)$ th layer
ℓ_L	size of the receptive field of the shunting neuron at the L th layer
A	Hessian matrix
$\mathbf{G}(k)$	an approximation to the Hessian at the k th iteration
I	identity matrix
W	a matrix
<i>c</i>	absolute value of the scalar of c
Ĉ	Euclidean norm or least-square norm of the vector \vec{c}
Ψ_L, Φ_L	activation functions at the L th layer
$ec{d}(k)$	search direction at the k th iteration
$ec{g}(k)$	gradient vector of the error function at the k th iteration. The gradient vector is an n -dimensional column vector given by:
	$ec{g}(k)=[g_1(k),g_2(k),\cdots,g_n(k)]^T,$

where $g_i(k) = \partial E(k) / \partial w_i ~(i=1,\cdots,n)$ is the local gradient

 $\vec{V}^T \vec{W}$ the inner product of two vectors

 \vec{W} a vector

 $\vec{W}(k)$ a *n*-dimensional column vector containing all *n* free parameters (i.e., adaptable weights) of the network at the *k*th iteration:

$$ec{W}(k) = [w_1(k), w_2(k), \cdots, w_n(k)]^T$$

- A^T the transpose of matrix A
- A^{-1} the inverse of matrix A
- $a_{L,r}$ passive decay rate constant of the neuron in the *r*th feature map of the Lth layer
- $b_{L,r}, d_{L,r}$ bias parameters of the neuron in the rth feature map of the Lth layer
- $C_{L,k}(x, y)$ excitatory weight at location (x, y) in the receptive field of the shunting neuron in the kth feature map of the Lth layer
- $D_{L,k}(x,y)$ shunting inhibitory weight at location (x,y) in the receptive field of the shunting neuron in the kth feature map of the Lth layer
- E, f cost function or error function
- f'(x) the first derivative of function f(x)
- \bar{F}_L size of the feature map at the *L*th layer
- h activation function at the output layer
- n number of weights in the network

 $net_{L,i}$ net input or weighted sum of inputs for the *i*th neuron in the *L*th layer

- *P* number of training patterns
- S_I number of pixels in an image
- S_N number of output neurons
- S_T number of training iterations or epochs

S_{L+1}	number of neurons in the $(L+1)$ th layer
sgn(x)	the sign of a scalar x
$t^{j}_{I_{i},i}$	target value of the <i>i</i> th output neuron in the L th layer due to the <i>j</i> th input pattern
WL,ij	connection weight from the <i>j</i> th neuron in the $(L-1)$ th layer to the <i>i</i> th neuron in the <i>L</i> th layer
$Z_{L,i}^{j}$	output response of the i th output neuron in the L th layer due to the j th input pattern
((\$?))	2D convolution operator

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