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THE UNIVERSITY OF WOLLONGONG

A SEMANTICALLY-BASED FORMATTING
DISCIPLINE FOR PASCAL

by

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Preprint No. 82/19

DEPARTMENT OF COMPUTING SCIENCE

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A Semantically-based Formatting Discipline for Pascal

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AUSTRALIA

ABSTRACT

The abstract (or semantic) syntax of the Pascal language is identified, and a linear representation for the trees so formed within the framework of the concrete syntax for that language is imposed. The indentation scheme so formed, augmented with a small number of pragmatic considerations, is compared with several previously proposed formatting schemes for Pascal and an example of the use of this new method is given.

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SUMMARY

The abstract (or semantic) syntax of the Pascal language is identified, and a linear representation for the trees so formed within the framework of the concrete syntax for that language is imposed. The indentation scheme so formed, augmented with a small number of pragmatic considerations, is compared with several previously proposed formatting schemes for Pascal and an example of the use of this new method is given.

KEY WORDS Programming languages Formatted languages Program readability

Pascal Abstract syntax

INTRODUCTION

Recognition that a program is not just an example of person-machine communication but also, and very importantly, one of person-person communication, has developed ever since the appearance of the first "high-level" languages. Such communications include those between program writer and program maintainer during the life cycle of an item of software, and those between members of a team involved in either development or maintenance.

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Methodological and associated language developments such as constructs supporting structured programming¹ and data abstraction² take cognizance of this fact. Nevertheless, their mere presence in a program, considered as a string of symbols written line by line does not immediately convey to the reader an understanding of its semantic structure.

This paper attempts to provide a remedy to this situation with emphasis on Pascal³, by proposing a layout or formatting discipline to clearly display such structures. This layout can be achieved either by formatting or "pretty printing" programs or by individuals when preparing text in the absence of such an aid, in which case, the term "discipline" becomes particularly meaningful. The choice of Pascal is motivated by its widespread use in teaching environments, where

- (a) it is used extensively to develop and teach algorithms to students.
- (b) in both reading and writing programs, students need all the help they can get, in which case, well-defined and uniform layout rules should be of considerable benefit.

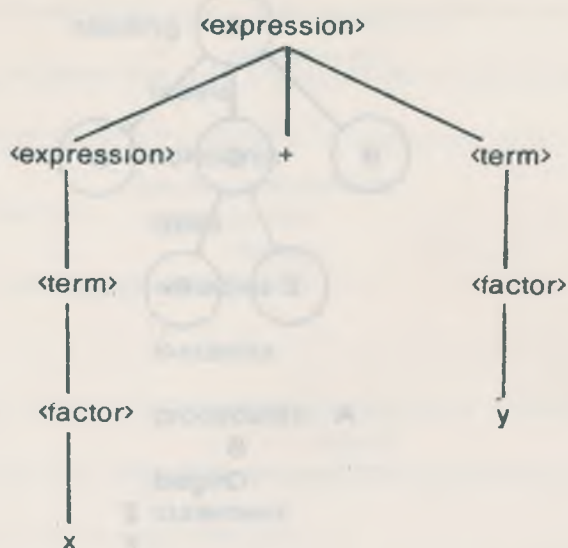
Of course, such benefits can also be seen to apply generally.

PROGRAM STRUCTURE

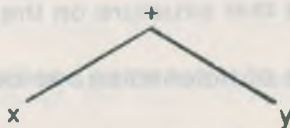
The semantic structure of a program i.e. the structure in terms of which its meaning is deduced, can be said to be its abstract syntax². This may be represented by a tree structure with "operators" as nodes and "operands" as sub-trees. For example, the Pascal expression

$$x + y$$

has concrete syntax tree



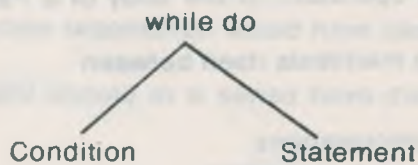
derived according to the syntax rules of the language, but has the abstract tree



conveying the meaning of the addition of x and y. Such treatment can of course be given to more "interesting" constructs. For example,

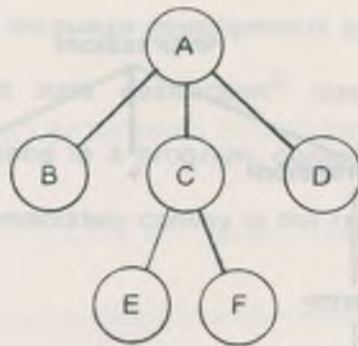
while Condition do Statement

can be said to have the abstract or semantic tree

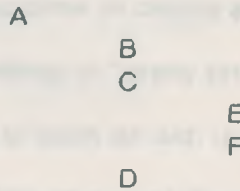


in which the "while do" operator has two operands "Condition" and "Statement" with the obvious meaning.

This capturing of the meaning of a program is fortunate, because the environment of program presentation, by lines on a page, admits to the clear and easy representation of tree structures by relative indentation. For example, the tree



appears as



The methodology for our treatment of Pascal, then, shall be to recognize a suitable abstract syntax, and to impose that structure on the concrete syntax as manifested in a particular program by the use of indentation. In detail, the various headers and keywords of the concrete syntax shall take the place of the operators of the abstract syntax.

PASCAL PROGRAM STRUCTURE

Siblings in the abstract tree are in the same way equivalently related under the influence of their associated operator. In the body of a Pascal program or procedure or function, this relationship manifests itself between

- label declarations
- constant declarations
- type declarations
- variable declarations
- procedure and function declarations
- the statements of the body

suggesting the following indentation scheme

heading

labels

constants

types

variables

functions

procedures

begin

statement

.

.

end.

Note that

- (a) Function declarations are placed prior to procedures as a disciplined aid to program reading. "Forward" declarations can be used to overcome difficulties with the definition order.
- (b) There is no indentation brought about by the presence of **begin** and **end**, which are meaningful only as (syntactic) delimiters that are chosen to group all the statements as a node in this level of the tree. Supposing that such a grouping was at all meaningful, then indentation would have been appropriate. However in our view, each statement should in a sense have direct access to the declarations.
- (c) When a program or procedure or function contains sub-procedures or sub-functions, their bodies will be indented, so that only the user accessible part, the heading, will be available at the outer i.e. interesting, level of indentation e.g.

```
procedure first;
  declarations
  .
  .
  .
  procedure second;
    declarations
    begin
      Statements for second
    .
    .
    .
  end;
begin
  Statements for first
  .
  .
  .
end;
```

so that reading the "Statements for first" to discover the meaning of accessed names, the reader has only to look along the current level of indentation, and only those declarations at that level will be worthy of interest, while those inside second, which are of no concern, are clearly moved out of the line of sight by indentation.

Finally, it should be noted that a program would conceivably appear as

```
program
  declarations
  begin
    Statements
  .
  .
  .
  end.
```

where the indentation of all but one line of the text is clearly redundant. Unless goto statements and labels are being used (see below), it is of course reasonable to omit the indicated indentation in this particular situation.

PASCAL DECLARATIONS

Noting that we have already covered procedures and functions, we see that we have recognized in our semantic tree the Pascal syntax scheme of grouping labels, con-

stants, type and variable declarations. This is simply because we hold that this is a matter of the sensible organisation and classification of declaratives whose individual texts are physically insignificant for purposes of comprehension.

Label declarations appear as

```
label  
  I1 I2 I3 ... In;
```

where each I_i is a valid label. The keyword appears as a line by itself, corresponding to the semantic operator, the operands are on the succeeding line and are indented. Canonically, they should be on separate lines i.e.

```
label  
  I1.  
  I2.  
  I3.  
  .  
  .  
  In.
```

but the brevity of each label makes the previous proposal the more pragmatically sound.

The canonical arrangement is more correctly shown with respect to constant definitions:

```
const  
  Name1 = C1.  
  .  
  .  
  Namen = Cn.
```

We further make the pragmatic observation that the "=" delimiters be aligned for clarity, which may easily be achieved by using a <tab> character or characters, just as can be used to effect indentation. In this regard it is felt that all indentations should be of equal width. Capital letters may also be used for the "name" so that constants may be clearly identifiable wherever they may appear. For example

const

```
BLANKS      = *  
MAXHEIGHT   = 6;  
MINWEIGHT   = 100;
```

With types, schematically

type

```
Name1      = T1;  
.  
.  
Namen      = Tn;
```

a new item of interest is introduced: record definition, including variant records. Because the expression of a type definition, the T₁ above, is already indented, there need be no further indentation for **record ... end** e.g.

type

```
man = record  
    age      : integer;  
    address  : array [1..60] of char  
end;
```

The discussion of variant records shall be treated under the "case" statement below.

In a similar manner the schematic for "var" declarations would be:

var

```
Name1      : T1;  
.  
.  
Namen      : Tm;
```

To clearly distinguish variable names from constants lower case letters only should be used e.g.

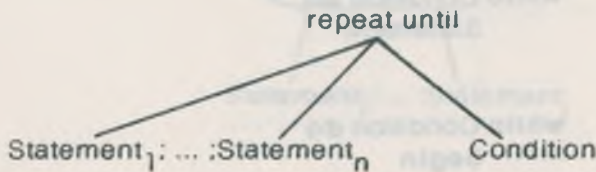
var

```
eyecolor    : string;  
height      : integer;  
weight      : integer;
```

PASCAL STATEMENTS

We have already shown how the compound statement which is the body of a program, procedure or function is not indented with respect to **begin ... end** implying that for consistency the structuring operations which can contain compound statements be regarded as n-ary operators.

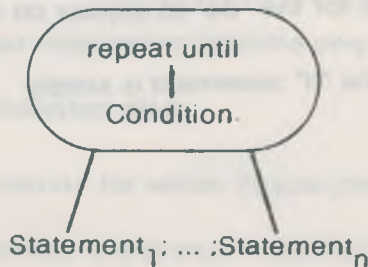
This is shown rather well when contemplating the Pascal iterative constructs. For the "repeat" statement, we may perhaps have semantically



representable by

```
repeat
  Statement1;
  .
  .
  Statementn
until
  Condition
```

Note now the keywords representing the semantic operator are not indented, but that the operands are. By no great stretch of the imagination, it is possible to conceive of the "repeat until" operator as being "curried" i.e. it is applied to the "Condition", producing a new semantic operator, which can be then applied to Statement₁, ... ,Statement_n. Diagrammatically



which becomes

```
repeat  
  Statement1;  
  .  
  .  
  Statementn  
until Condition
```

i.e. the simple initial application of **repeat ... until** to the Condition deserves no special indentation.

Formats for the "while" and "for" statements are then easily derived:

```
while Condition do  
  Statement
```

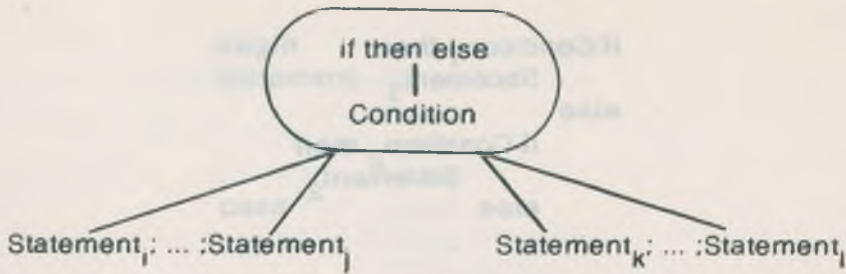
```
while Condition do  
  begin  
    Statement1;  
    .  
    .  
    Statementn  
  end
```

```
for Index := Expression1 to Expression2 do [or downto]  
  Statement
```

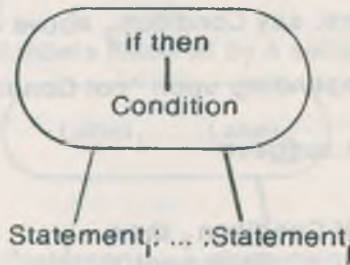
```
for Index := Expression1 to Expression2 do  
  begin  
    Statement1;  
    .  
    .  
    Statementn  
  end
```

Note that there is no reason for the "do" to appear on an individual line.

With regard to branching, the "if" statement is simply



or



yielding

```
if Condition then  
  Statement1;  
  .  
  .  
  Statement1  
end
```

and perhaps

```
else  
  begin  
    Statementk;  
    .  
    .  
    Statement1  
  end
```

with **begin ... end** optional in the case of a single Statement. Clearly the tree structure has two levels, whereas our indentation scheme only has one, because of the fortuitous placement of the non-indented **else**.

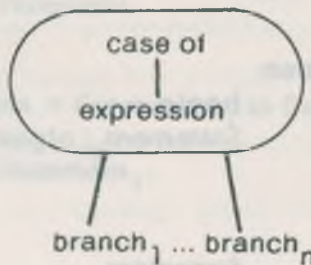
An important semantic phenomenon for which Pascal provides only in the limited way of the "case" statement (see below) is the multi-way branch, which must be simulated in Pascal by a series of nested "if" statements:

```
if Condition1 then
  Statement1
else
  if Condition2 then
    Statement2
  else
```

Therefore, in the case where, say Condition₂ above does not represent a condition of the state of the machine depending upon "not Condition₁" but represents an alternative to "Condition₁", then we suggest:

```
if Condition1 then
  Statement1
else
  if Condition2 then
    Statement2
  else
```

The "case" statement is semantically



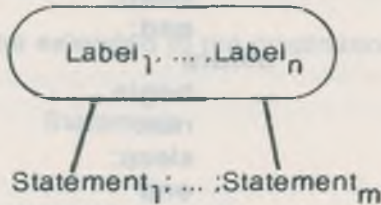
and therefore gives

```
case Expression of
  branch1
  .
  .
  .
  branchn
end
```

the closing "end" is indented to avoid


```
begin
Statement:
.
.
.
case
.
.
.
end
end
```

Each branch in detail is a list of labels followed by a series of statements



i.e.

```
Label1, ... ,Labeln :
begin
Statement1;
.
.
.
Statementm
end
```

An "others" or "default" branch that some versions of Pascal provide may be treated as one of these e.g.

```
others :
begin
Statement1;
.
.
.
Statementk;
end
```

For example

```
case day of
  monday, tuesday, wednesday, thursday :
    begin
      rise;
      work;
      sleep;
    end;
  friday :
    begin
      rise;
      work;
      drink;
      sleep;
    end;
  others :
    begin
      rise;
      sleep;
    end;
end;
```

The format of the variant record declaration may be derived from the format of the "case" statement. The overall structure is

```
case tag_field type_identifier of
  Variant1 :
  .
  .
  Variantn
```

(note the absence of a terminating end). Each variant appears likewise as

```
label1, ... ,labeln :
  body
```

where body is structured as the declaration of procedure or function formal parameters:

```
(Name1 : Type1; ... ;Namen : Typen)
```

The potential problem of exceeding the right margin is discussed below in the context of parameter declarations.

As an example:

```
type
  planet = (venus, mars, pluto);
  alien = record
    age : integer;
    weight : real
    case origin : planet of
      venus, mars :
        (arms, heads, legs : integer;
         married : boolean);
      pluto :
        (wheels, gears, cogs : integer)
    end;
```

The indentation of labels can be extended to the destination of a "goto" e.g.

```
Statement
  .
  .
  .
99 : Statement
  .
  .
  .
  goto 99
  .
  .
  .
```

We are theoretically guaranteed to have the space to make the label outstanding (the body of an entire program may need to be indented in this case).

Finally, of structured statements, is the "with" statement, which is obviously

```
with Record do
  begin
    Statement1;
    .
    .
    .
    Statementn
  end
```

The remaining statements are the "goto", "assignment", and "procedure call" which are not part of this discussion because they do not involve control structure semantic operators.

MISCELLANY

A sound pragmatic point concerns the lines which exceed some extreme right margin, determined by paper, screen or physical device width, which occur often in the context of procedure and function parameter specifications and calls, and whose frequency increases as the left margin is indented further.

For procedure and function parameters, the following scheme is proposed. Instead of an horizontal decomposition, we propose

```
procedure P ( formal-parameter1,  
             .  
             .  
             formal-parametern );
```

for a procedure heading, and

```
function F ( formal-parameter1,  
            .  
            .  
            formal-parametern )  
: function-type;
```

for a function heading, and

```
PF ( actual-parameter1,  
    .  
    .  
    actual-parametern );
```

for a procedure or function call. This is done purely for the sake of aesthetics. For example

```
procedure readyfile( filename           : namestr;  
                   var numberoffields : integer;  
                   var field           : fieldtype);
```

Should an entity (typically, part of a long expression, or perhaps part of a formal parameter specification) exceed the right margin, a break is simply made at the last blank part of the right margin and continuation proceeds from the current indent position on the next line e.g.

```
verylong := ( longer * verylong ) /  
            summationofvariables;
```

Note how the continued expression lines align from the left, and not the position of the control line.

Finally, we remark that the advantages of horizontal spacing, particularly between groups of declarations, cannot be overestimated, and that similarly mandatory should be a comment explaining the nature of a procedure, function or program after its heading.

PREVIOUSLY PROPOSED SCHEMES

The merits of our proposal, apart from its semantical foundation and beauty, can be demonstrated by discussing some previously proposed schemes.

Chronologically, the first published formatting scheme for Pascal is that which could be deduced from the pages of Wirth⁴, which is that presumably called the "classical" style⁵. While the examples presented are rather inconsistent in indentation, nonetheless the following trends are observed:

- (a) the general structure of a program/procedure/function is

```
    heading  
        declarations  
    begin  
        statements  
    end
```

which vaguely corresponds to ours save for the irrelevant prominence of the **begin ... end** brackets.

- (b) the bodies of loops and trailers tend to be indented; if they are single statements they sometimes appear on the same line as the semantic operator e.g.

```
        if Condition then Statement  
        else Statement
```

and the indentation of a compound statement body is apparently a consequence of **begin ... end** influence e.g.

```
if Condition then  
begin
```

```
Statement
```

```
end
```

However, we repeat that such rules are deductions, and require clarification and improvement - the currently described piece of work can be thought of as such.

Some concrete proposals can be found in Singer, Hueras and Ledgard⁶. Their merit is the emphasis on use of vertical spacing to aid clarity, and on the definition of various disciplines regarding interfacing of sub-programs to their environments (such issues are regarded as being outside the scope of the present work). On the other hand

(a) not much is said about the indentation of nested procedure definitions. Is the following forbidden?

```
procedure A  
procedure B  
begin  
Statement  
.  
.  
end;  
begin  
Statement  
.  
.  
end
```

(b) while the bodies of loops etc are to be indented, so are the subordinates of a **begin ... end** which grouping we have shown to be semantically insignificant, always occurring as part of a more meaningful set. The present scheme allows double indentation

```
while Condition do
  begin
    Statement
    .
    .
  end
```

which can only lead to a quicker than necessary confrontation with the right margin. Similarly superfluous is the required indentation of the detail of a record definition between **record** and **end**. The detail of the indentation of the bodies of a "case" statement with respect to the case labels (and labels in general) is unspecified. Finally, the **then** and **else** branches of the "if" are given yet more indentation e.g.

```
if Condition
  then
    begin
      Statement
      .
      .
    end
  else
    begin
      Statement
      .
      .
    end
end
```

which we suggest demonstrates the lack of a formal correspondence between this scheme and the abstract syntax of its object programs.

A further set of rules in Peterson⁷ which does not address the general methodological questions we felt the latter did so well echoes its mistakes with regard to indentation. Notable is a lack of specification of a number of concepts and relationships such as nested procedure declarations (which is an absolutely vital issue in the environment of top-down development) and the layout of some statements and labels. Present again is the idea that **begin ... end** is *semantically* significant (which significance is represented by indentations). Even more obscure is the way in which multiple levels of

indentation are required in the bodies of the control constants, for example

```
if Condition
  then begin
    Statement
    .
    .
  end
else begin
  Statement
  .
  .
end
```

and

```
while Condition
  do begin
    Statement
    .
    .
  end
```

which is faulty in that

- (a) there is an excess of syntactic detail and complex indentation to introduce some essentially simple concepts.
- (b) indentation to the right proceeds excessively quickly.
- (c) the right-justification of **while** and **do** must be hard to effect, similarly, the indentations are not uniform, but depend upon the relevant semantic operator.

An interesting scheme⁵ addresses the issue of indentation in addition to the irritation caused to the Pascal programmer by having to remember the trivial details of placement of semicolons and the need to insert **begin ... end** around compound statements as bodies of such as **while**'s and **if**'s. The latter is solved by the elegant expedient of making **begin** and **end** part of every structured construct, and, because Pascal allows an empty statement, placing a semicolon after every statement (i.e. before "end" - we see that a semicolon can never occur before an **else**, though). For example, we write


```
    If Condition then begin
        Statement
    end else begin
        Statement
    end
```

where the Statement can be a simple or multiple statement without fear. The scheme admittedly addresses only part of the layout problem, and could be incorporated into our framework as an alternative to our particular formulations in this regard. It is after much consideration that we choose not to, because

- (a) the fate of the outer **begin ... end** for the body of a program/procedure/function is not simply and uniformly accounted for (it causes an indent of its own in the scheme referred to)
- (b) we are in a sense changing the language, hypothesising a new concrete syntax along the lines of

```
    If Condition then
        Statement
        .
        .
    else
        Statement
        .
        .
    fi
```

and implementing it in terms of combinations of elements of the Pascal syntax; we choose not to impose this burden on the programmer believing our scheme aids layout just as effectively and in a more familiar and natural way.

The work of Singer et al⁶ and Peterson⁷ is further discussed by Mohilner⁸ with respect to the "right margin" problem. We feel that our solution to this problem is on firmer foundations. Oppen⁹ discusses pretty printing from an implementation viewpoint rather than discussing a basic formatting policy for particular styles of language.

Our final example is an analysis by Rose and Welsh¹⁰ of a version of Pascal with inbuilt formatting rules as part of the syntax, avoiding the need for **begin ... end**

delimiters and semicolons and the **end** terminator (of **case** and **record** entities). We see the basic principles of our design appearing, but of course without the need to consider the placement of **begin** and **end** (the possibility of the omission of which, as this work demonstrates, proves their uselessness as a semantically meaningful construct). Details with which we quibble are

- (a) the layout of the "if" statement as

```
if Condition
then
    Statement
else
    Statement
```

there being no reason for the placing of the "then" on a single line.

- (b) sometimes we then see

```
if Condition
then Statement
else
    Statement1;
    .
    .
    Statementn
```

which masks the "then Statement" and similarly in the case of an "else Statement".

- (c) multiple statements per line, which mars clarity
(d) similarly, (case) labels and statements on the same line.

In summary these proposals are sound, particularly with respect to the way in which they agree with ours about the nested structure of declarations, but we claim the relative merit of our work is in the accommodation of the actual Pascal syntax, and in the strictness of our approach with respect to the vertical separation of text.

CONCLUSION

Ease of understanding of a program is facilitated by a clear exposition of its semantic tree structure, which can be achieved by indentation. A formatting discipline for

Pascal based upon indentation to reflect the semantic structure of programs has been developed. A comparison with other schemes of varying quality has been attempted, the results of which comparison by themselves command the proposed scheme. The scheme is simple, straightforward and semantically elegant.

EXAMPLE

```
program example (input, output);
( example -- reads a list of not greater than 1000 numbers
  and outputs them in ascending order )
const
  LIMIT = 1000; ( upper bound on number of items read )
type
  minrange = 1..LIMIT; ( index type for table )
var
  numbersread : 0..LIMIT; ( counter for numbers read )
  table       : array [minrange] of integer; ( number storage )
  i           : minrange; ( loop index )

procedure smallfrom (base : minrange);
( smallfrom -- select the smallest number in the range "base" to
  "numbers-read" )
  var
    min : minrange; ( index of smallest number found )

function indexsmallfrom (base : minrange) : integer;
( indexsmallfrom -- integer function to give the position of the
  smallest number starting at position "base" )
  var
    index : minrange; ( index of smallest number found so far )
  begin
    if base = numbersread then
      indexsmallfrom := base
    else
      begin
        index := indexsmallfrom (base + 1);
        if table [base] < table [index] then
          indexsmallfrom := base
        else
          indexsmallfrom := index
        end
      end
    end;
  begin
    min := indexsmallfrom (base);
    writeln (table [min]);
    table [min] := table [base]
  end;
begin
  numbersread := 0;
  while not eof do
    begin
      numbersread := numbersread + 1;
      readln (table [numbersread])
    end;
  for i := 1 to numbersread do
    smallfrom (i)
  end.
```

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