## Design Management in SME: extending the bundle of Dynamic Capabilities

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## ABSTRACT

Although the concept of design management is increasingly important for small and medium sized enterprises (SMEs) it is the focus of very few studies. The definition of design management in the literature allows it to be understood as a dynamic capability. This paper investigates this dynamic capability and analyzes its mediating role between organizational learning capability and product innovation. Structural equation modeling was used to test the research hypotheses on a SME data set from the Italian and Spanish ceramic tile industry. The results suggest that organizational learning capability enhances product innovation and that design management capability plays a significant role in determining the effects of organizational learning capability on product innovation.

**Keywords:** Organizational learning capability; product innovation; design management; dynamic capability

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### 1. INTRODUCTION

Design is extremely important to small and medium-sized enterprises (SMEs) since it can improve communication and product development, and can become a source of support for innovation (Brazier, 2004). Design is the result of a process that translates ideas and opportunities into a reality through consistent development of creativity (Bruce and Bessant, 2002). Creativity is essential for firms in the current competitive environment; thus, it is important to know how to manage it. Good design does not emerge by chance; rather it is the result of a managed process (Bruce and Bessant, 2002). The organizational activities, practices, and skills considered for the development of design are referred to collectively as design management (Gorb and Dumas, 1987).

As design has become increasingly important for competitiveness, it has attracted the attention of practitioners and scholars (Perks et al., 2005; Abecassis-Moedas, 2006; Abecassis-Moedas and Mahmoud-Jouini, 2008; Verganti, 2008). Design has been related empirically to firm performance (Hertenstein et al., 2005), and Chiva and Alegre (2009a) show that design management plays a significant role in determining the effects of investment in design on firm performance.

We would suggest that more research is required to link design management with organizational change and the Resource-Based View of the firm. Some scholars have considered dynamic capabilities but without specifying their nature (Teece et al., 1997, Teece, 2007), but there are some empirically-based studies that conceptualize and use specific dynamic capabilities in discussing acquisitions (Zollo and Singh, 2004), alliances (Kale, Dyer, and Singh, 2002), research and development (R&D) (Yeoh and Roth, 1999), marketing (Morgan, Zhou, Vorhies, and Katsikeas, 2003), joint new product development (Ettlie and Pavlou, 2006), radical innovation (Colarelli O'Connor, 2008) and knowledge management (Alegre et al., 2011).

The first objective of the present study is to extend the range of specific dynamic capabilities considered in the literature by conceptualizing and implementing design management as a dynamic capability. We use a dynamic capabilities framework to explain intra-industry differences (Zott, 2003) in innovation performance.

Since dynamic capabilities arise from learning (Zollo and Winter, 2002; Easterby-Smith and Prieto, 2008) we can identify organizational learning capability as their antecedent. The second aim of this study, which is in line with studies that suggest that organizational learning capability affects product innovation positively(Alegre and Chiva, 2008), is to develop a better understanding of how organizational learning capability impacts on the product innovation performance of SMEs and how this relationship is mediated by design management capability.

We focus on the Italian and Spanish ceramic tile sectors, which are composed of SMEs. We draw on 182 responses to a questionnaire (50% of the target population).

In the succeeding sections we review the design management capability and the relationships among design management capability, organizational learning capability and product innovation. We describe the methodology used to explore these relationships and present and discuss our results. We provide some implications and directions for further research.

#### 2. LITERATURE REVIEW AND HYPOTHESES

#### 2.1 Design Management

Design is a creative process within which products and processes are conceptualized and specified. It plays a vital role in enabling firms successfully to exploit their innovative research (Langdom and Rothwell, 1985). In a broad sense, design can be described as the conception and planning of man-made objects (Bruce and Bessant, 2002).

Design activity involves the creative visualization of concepts, plans, and ideas, which are represented in sketches, and provides instructions about how to create something that does not yet exist, or at least not in the particular form envisaged (Walsh, 1996; Bruce and Cooper, 1997). The act of designing requires a combination of logical and intuitive thought. Design is crucial to innovation and represents its creative aspect in which ideas are put into material form. It is based on the coming together, the combination of technical capabilities and consumer demands (Walsh, 1996; p.514).

Product design is an essential aspect of product innovation (Roozenburg and Eekels, 1995; Perks et al., 2005). It is limited not just to usability and style, it also includes materials and vendor selection, prototyping, design process management, and so on (Utterback et al., 2006). Product development projects in small firms operate under severe resource constraints which do not apply to the projects conducted by large firms.

Small firms have limited amounts of budget and time, and often lack the skills required for design (Oakley, 1982; Bruce et al., 1999; Lewis and Brown, 1999). In some SMEs, design is regarded as another of the activities involved in the front end of the product development process, and other activities, such as attending to short-term customer or retailer demands, are prioritized (Lindman and Otero-Neira, 2008).

How to organize the design function has evolved in response to the current competitive environment. Several studies show that firms with higher levels of internal resources are better able to exploit external resources (Belso-Martinez et al., 2011). Efficient management of the design function is a vital internal capability even if the function is outsourced. Outsourcing design is becoming an important option for firms (Utterback et al., 2006) and especially SMEs (Berends et al., 2011). Experienced designers can mitigate the lack of internal firm design skills, and create solutions that no SME on its own could ever achieve. Designers can transfer and integrate knowledge about different socio-cultural contexts to propose new aesthetic solutions or new product meanings (Dell'Era and Verganti, 2009). Also, since small firms' resources are limited, design expenses can be controlled by involving external designers on a project basis, as a variable cost (Bruce and Morris, 1994; Berends et al., 2011) and for small firms design in the context of product innovation can be extended over a long time frame of several months or even years. This may have an impact on process dynamics (Visser, 2009); the company will be more competitive if it has the capacity to perform this function better and faster. The current economic context makes clear the need for effective design management. We consider three ways to organize the design management function: (1) inside the company only, (2) outsourced only; or (3) a combination of in-house design and outsourced design (Bruce and Morris, 1994).

Definitions of design management vary between being very specific and quite broad. However, all emphasize the need for particular managerial activities or skills to optimize the design process. We follow the definition proposed by Gorb and Dumas (1987) and consider design management as a series of organizational and managerial activities or practices that are required to realize the design process.

Dickson et al. (1995) suggest five design management skills and how they are managed by the CEOs of small, high growth firms. We revise their concept and adapt if to the dynamic capabilities literature by considering design management as a dynamic capability. Thus, design management is conceptualized as a high-order construct composed of five first-order factors. These factors are of similar importance and encompass many of the skills and activities underlined in the literature. (1)Basic Skills which involve managing the basic activities of the design process in order to design high quality, manufacturability, and low cost into products, and to ensure new products are designed and launched rapidly. (2)Specialized Skills, which refer to the ability to manage certain specialized activities required for the product design process. (3) Involving Others, which means involving customers and suppliers in the design process in order to get new product ideas. (4) Organizational Change, which is the ability to manage change, both generally and in relation to moving towards concurrent design and cross-functional team management. (5) Innovation Skills, which is the ability to manage innovation through awareness of and knowledge about competing innovations and imitations as a source of radical new design ideas.

#### 2.2 Organizational learning capability and design management capability

The organizational learning literature includes attempts to analyze and determine whether and how learning is accomplished by organizations. The capacity to learn is considered a key indicator of an organization's effectiveness and potential to innovate and grow (Jerez-Gómez et al., 2005: 279) and organizations and scholars increasingly are focusing on enhancing organizational learning capability and building learning organizations.

Anderson et al. (2001) emphasize that management learning in small firms is frequently informal and unplanned and occurs through a process of interaction within social and business networks. The evidence suggests that learning in small firms is often unintentional, incidental, or accidental, and that knowledge is generated mainly from trial an error decision making processes (Matlay, 2000). It shows also that learning processes are temporal and contextual (Zhang et al., 2006) and can occur through social relationships that are crucial to the innovation process (Pittaway and Rose, 2006). For example, investment decision-making can be understood as a learning process (Ekanem and Smallbone, 2007).

Organizational learning capability is defined as an organizational and managerial characteristic that facilitates the organizational learning process or allows an organization to learn (Goh and Richards, 1997; Chiva and Alegre, 2009b). It underlines the importance of enabling organizational learning factors or the firm's propensity to learn.

Dynamic capabilities enable firms to integrate, build, and reconfigure internal and external competencies in order to address rapidly changing environments; the more dynamic the market, the greater the level of dynamic capabilities required (Wang and Ahmed, 2007). We argue that the different elements of Dickson et al.'s (1995) design management framework - basic skills, special abilities, participation of others,

organizational change, and innovation skills - include the notion of reconfiguring competence, and therefore could be considered a dynamic capability.

Dynamic capabilities are based on the creation of knowledge and may represent an important source of competitive advantage for the firm, since they allow the generation of unique organizational skills which are updated continuously (Teece et al., 1997). Since dynamic capabilities arise from learning (Zollo and Winter, 2002; Easterby-Smith and Prieto, 2008), we suggest that organizational learning capability is a precursor to design management capability.

Therefore:

Hypothesis 1: Organizational learning capability has a positive effect on design management capability.

#### 2.3 Design Management Capability and Product Innovation

Innovation consists of the successful exploitation of new ideas (Amabile et al., 1996). It requires two conditions to be fulfilled: novelty, and utility. In general, the requisite of novelty is verified when the innovation process puts into practice an invention, a scientific discovery or a new production or management technique. The requisite of utility is borne out through its use or commercial success. If the innovation involves new features, or significantly improved the service offered to customers, is a product innovation. The product innovation hardly depends of firm's internal capabilities (Vega-Jurado et al., 2011), as is the ability to manage the design function. Product innovation differs from process innovations since it not requires using methods of equipment and / or new or significantly improved knowledge to provide the service. Also it differs from marketing innovations since it is not necessary to have a significant change in the functions or uses of the product (OECD, 2005).

Ho et al., (2011) hypothesized that strong design capabilities can promote successful technology commercialization, including new product commercialization frequency and speed, degree of innovation, and even number of patents. Furthermore, given that dynamic capabilities enable adaptation to the environment and as the design management capability includes among its functions the search for new design ideas, we hypothesize that:

Hypothesis 2: The design management capability has a positive effect on product innovation

# 2.4 Organizational learning capability and product innovation: a case for empirical assessment.

Innovation involves the generation and implementation of new ideas, processes and products. Organizational learning processes involve the acquisition, dissemination and use of knowledge and therefore are strongly associated with product innovation performance (Lemon and Sahota, 2004). Following Chiva et al. (2007) we propose that organizational learning capability consists of five dimensions: experimentation, risk taking, interaction with the external environment, dialogue and participatory decision-making.

The literature shows a positive association between the dimensions of organizational learning capability and product innovation (Damanpour, 1991, Amabile et al., 1996, Koc and Ceylan, 2006; Chipika and Wilson, 2006; Azagra-Caro et al., 2006; Alegre and Chiva, 2008), and among design management capability and product innovation. The dynamic capabilities enable firms to adapt to environment changes. Given that design management capability emerges from learning (Zollo and Winter, 2002; Easterby-Smith and Prieto, 2008) we assume that organizational learning capacity could influence the firm design management capability, and the latter affects product innovation.

Therefore:

*Hypothesis 3: Design management capability acts as a mediating variable between organizational learning capability and product innovation.* 

#### 3. METHODS

#### **3.1 Data Collection**

The hypotheses are tested on a single industry, ceramic tile production, which is a globalized industry. The biggest production of ceramic tiles is in China followed by Spain, Italy, Brazil, and Turkey. Italy and Spain are ranked first and second for tile exports based on high quality and value added achieved through an emphasis on design, technology, and corporate image (Chamber of Commerce of Valencia, 2004).

Italian and Spanish ceramic tile producers have several things in common. Most are SMEs with a maximum of 250 workers on average, and are generally geographically concentrated in industrial districts (Enright and Tenti, 1990; Alegre et al., 2004). The Italian ceramic tile industrial district is located in Sassuolo (Northern Italy) and the Spanish district is in Castellón (Eastern Spain). Aggregate production by the two districts is similar.

Several studies have analyzed product innovation in the ceramic tile industry and find enamels and design to be the most important areas of product improvement (Alegre et al., 2005). New enamels provide improved product characteristics such as non-slip properties or greater frost resistance. Novelty in design is focused on size and aesthetics.

Our focus on the ceramic tile industry reduces the range of extraneous variations in the data which could influence the constructs of interest. Analyzing a single sector has the advantage that it avoids a problem common to inter-sectoral studies, of technological and economic diversity of products (Coombs et al., 1996; Santarelli and Piergiovanni, 1996). We acknowledge the disadvantages of this sampling in terms of limiting generalizability but believe that they are outweighed by the advantages offered by this approach.

The field work was conducted in June to November 2004. The questionnaire was addressed to Product Development Managers, who responded to items dealing with design management and innovation performance, and Human Resource Managers who focused on items dealing with organizational learning capability. Pre-testing was carried out on four technicians from ALICER, the Spanish Center for Innovation and Technology in Ceramic Industrial Design, to ensure comprehensibility of the questions

in the context of the ceramic tile industry. The questionnaire (see appendix) used a 7-point Likert scale.

We received a total of 182 completed questionnaires, 101 from Spanish firms and 81 from Italian firms, which represents around 50% of the population under study for both the Italian and the Spanish subsamples (Chamber of Commerce of Valencia, 2004). The number of responses and the response rate can be considered satisfactory (Spector, 1992; Williams et al. 2004). To check for non-response bias, sales turnover and number of employees in respondent and non-respondent firms were compared. The comparison did not reveal any significant differences.

#### 3.2 Measures

*Organizational learning capability.* We use the organizational learning capability measurement instrument developed by Chiva and Alegre (2009b) which considers organizational learning capability as comprising the skills and characteristics that enable an organization to learn. The concept has five dimensions: experimentation, risk taking, interaction with the external environment, dialogue, and participative decision making. The organizational learning capability measurement scale was applied as a 7-point Likert scale, with 1 representing complete disagreement and 7 complete agreement (Table 1).

*Design management capability.* We used Dickson et al.'s (1995) measurement scale conceiving their construct as a dynamic capability.

*Product innovation performance* was measured using the scale provided in the OECD's (2005) Oslo Manual for the assessment of the economic objectives of innovation. This scale was proposed by the OECD in order to achieve greater homogeneity and comparability among innovation studies. Many innovation surveys use this scale, which has been well validated (Pla-Barber and Alegre, 2007).

## 4. RESULTS

#### **4.1 Psychometric Properties**

The psychometric properties of the measurement scales were assessed in accordance with accepted practice (Gerbing and Anderson 1988; Tippins and Sohi 2003), including content validity, reliability, discriminant validity, convergent validity, and scale dimensionality. Table 1 presents the factor correlations, means, and standard deviations.

Content validity was established through a review of the literature and interviews with ceramic tile industry experts (four ALICER technicians). We computed the coefficient alpha and composite reliability indicator to assess scale reliability (Fornell and Larker 1981; Bou-Llusar et al. 2009). All scales achieved acceptable coefficient alphas and composite reliability indicators of at least 0.70 (Table 1).

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	Mean	s.d.	CR	1	2	3	4	5	6	7	8	9	10	11
1 Exp	5.22	1.13	0.76	(0.74)										
2Risk	4.6	1.34	0.71	0.53**	(0.81)									
3Env	4.77	1.33	0.82	0.59**	0.60**	(0.82)								
4Dialog	5.39	1.02	0.83	0.60**	0.38**	0.52**	(0.82)							
5Partic	4.59	1.4	0.87	0.45**	0.56**	0.63**	0.49**	(0.87)						
6Basic S.	5.07	1.17	0.8	0.52**	0.41**	0.47**	0.49**	0.38**	(0.91)					
7Special	4.8	1.47	0.87	0.49**	0.45**	0.50**	0.44**	0.42**	0.75**	(0.92)				
8Invol	5.11	1.28	0.82	0.42**	0.32**	0.52**	0.54**	0.37**	0.65**	0.59**	(0.74)			
9Organizat	5.0	1.3	0.86	0.52**	0.42**	0.57**	0.55**	0.42**	0.76**	0.71**	0.72**	(0.74)		
10Innov S.	5.15	1.33	0.72	0.45**	0.37**	0.46**	0.44**	0.37**	0.62**	0.65**	0.54**	0.68**	(0.74)	
11Product	5.06	1.11	0.91	0.47**	0.38**	0.46**	0.55**	0.33**	0.53**	0.55**	0.54**	0.61**	0.61**	(0.91)
Innov.														

\*\* Statistically significant correlation coefficient (p<0.01). Cronbach's alpha are shown on the diagonal. Composite reliabilities are shown in the CR column To calculate the correlation coefficients, we worked with the means of the items that make up each dimension.

Discriminant validity was assessed through confirmatory factor analysis by comparing the  $\chi^2$  differences between a constrained confirmatory factor model and an interfactor correlation set at 1 (indicating they are the same construct) and an unconstrained model with an interfactor correlation set free. All  $\chi^2$  differences were significant, providing evidence of discriminant validity (Anderson and Gerbing 1988; Gatignon et al. 2002; Tippins and Sohi 2003). Confirmatory factor analysis was used also to establish convergent validity by confirming that all scale items loaded significantly on their construct factors (Anderson and Gerbing 1988). Convergent validity was also confirmed by comparing the  $\chi^2$  differences between a constrained confirmatory factor model with an interfactor correlation set at 0 (indicating no relationship between the two constructs) and an unconstrained model with an interfactor correlation set free. All  $\chi^2$  differences were significant, providing evidence of convergent validity (Gatignon et al. 2002).

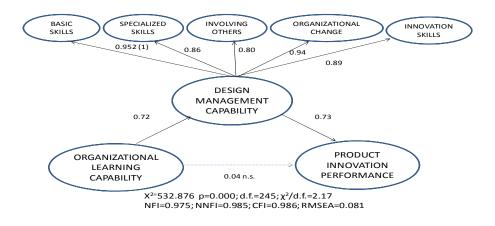
We checked the dimensionality of the constructs through the loadings of the measurement items on first-order factors, and the loadings of the first-order factors on second-order factors. All loadings were above 0.40 and significant at p<0.001. No cross-loadings emerged.

Before testing our hypotheses, we assessed the extent of common method variance by conducting a Harman's single-factor test (Podsakoff and Organ 1986; Podsakoff et al. 2003). Common method variance is a problem that can arise when the dependent and independent variables are collected from a single informant. In our study, we used different key informants to minimize this problem.

#### 4.2 Test of the research hypotheses

We tested for the presence of a mediating effect by performing competing model analysis. The first model (direct effect) examines the direct relationship between organizational learning capability and product innovation performance. Figure 2 shows the results of the competing model analyses. The  $\chi^2$  statistic for each model is significant, and the other relevant indices suggest a good overall fit (Tippins and Sohi, 2003).

Figure 1. Mediation Model<sup>2</sup>



<sup>&</sup>lt;sup>2</sup> The parameter was set at 1 to fix the latent variable scale. Parameter estimates are standardized. All parameter estimates are significant at the 95% confidence level.

First, the direct effect model was tested and found to be satisfactory. There is evidence of a positive link between organizational learning capability and product innovation performance. Second, the inclusion of design management capability in the analysis helps to explain this positive link: design management capability acts as a mediating variable that boosts the positive effect (Grewal and Slotegraaf, 2007). The mediating effect of design management capability on the relationship between organizational learning capability and product innovation performance is demonstrated by the following sequence, suggested by Tippins and Sohi (2003): (1) the partial mediation model explains more of the variance of the dependent variable than the direct model  $(R^2=0.591 \text{ vs. } R^2=0.329);$  (2) there is a positive relationship between organizational learning capability and dynamic capability in design management; (3) there is a positive relationship between dynamic capability in design management and product innovation performance; and (4) the significant relationship between organizational learning capability and product innovation performance indicated in the direct effect model is lower and non-significant in the partial mediation model. Statements (1)-(4) provide compelling evidence of a clear mediating effect of dynamic capability in design management on the relationship between organizational learning capability and product innovation performance. Thus, the partial mediation model represents a significant contribution to our understanding of the positive influence-supported by the theory and previous empirical research-of organizational learning capability on innovation performance. The positive impact of implementing organizational learning capability practice on innovation performance is mediated by the firm's design management capability. These results provide support for our research hypotheses.

#### 5. DISCUSSION

This study examines the effects of organizational learning capability and design management capability on SME's product innovation. Given that product innovation performance varies among ceramic tiles producers, we investigate this asymmetry through the lens of organizational learning and design management capabilities. We find strong support for the research models and the underlying hypothesis depicted in Figure 2—in other words, convincing evidence that organizational learning capability and design management capability enhance product innovation performance. An analysis of the direct and indirect effects shows that the indirect effect prevails when both types of capability are taken into account. Thus organizational learning capability can enhance sustained competitive advantages in SME product innovation performance, but does so *indirectly* through the creation of design management capability. Therefore, sustained competitive advantage in the ceramic tile industry requires firm strategies that focus on organizational learning capability and design management. However, special attention must be paid to design management capability, because the impact of organizational learning capability on innovation performance is mediated by the firm's design management capability.

Innovation is an important outcome of firm processes and has been shown to be critical to firm performance. Our results have important implications for decision making in relation to organizational learning and design management, particularly in the context of SMEs' product innovation. This study supports new trends in RBV research that seek to identify a particular industry's critical specific assets and to improve our understanding

of the entire process of creating competitive advantage by considering the role of dynamic capabilities. Our results also show why some SMEs show lower performance: while their managers may have the ability to facilitate organizational learning, they need also to know how to manage design efficiently to achieve better innovation performance.

#### 5.1 Limitations

This study has some limitations and its results come with some caveats. First, the data were gathered at one point in time, so we cannot conclusively demonstrate causality or rule out reverse causality. Second, the study's target population was narrowly defined to include a fairly homogeneous set of firms. Although a restrictive sampling approach increases confidence that the findings are the result of the hypothesized relationships, it may limit the generalization of our research results.

#### 5.2 Future Research

The results of this study suggest directions for future research. The mediating effect of design management capability should be taken into account in research on organizational learning and product innovation. These dynamic capabilities constitute an important step between operational organizational practices and performance. The relationship between organizational learning capability and design management capability should be analyzed further from a longitudinal perspective. Future research could focus also on young innovative companies (Azagra-Caro et al., 2011) and distinguish between radical and incremental product innovation, which would require taking account of both adaptive and generative learning (Khilji, Mroczkowski, and Bernstein, 2006; Chiva, Grandío, and Alegre, 2010).

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