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Estimating Number of Speakers via Density-Based Clustering and Classification Decision

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ABSTRACT It is crucial to robustly estimate the number of speakers (NoS) from the recorded audio mixtures in a reverberant environment. Some popular time-frequency (TF) methods approach this NoS estimation problem by assuming that only one of the speech components is active at each TF slot. However, this condition is violated in many scenarios where the speeches are convolved with long length of room impulse response coefficients, which causes degenerated performance of NoS estimation. To tackle this problem, a density-based clustering strategy is proposed to estimate NoS based on a local dominance assumption of speeches. Our method consists of several steps from clustering to classification of speakers with the consideration of robustness. First, the leading eigenvectors are extracted from the local covariance matrices of mixture TF components and ranked by the combination of local density and minimum distance to other leading eigenvectors with higher density. Second, a gap-based method is employed to determine the cluster centers from the ranked leading eigenvectors at each frequency bin. Third, a criterion based on averaged volume of cluster centers is proposed to select reliable clustering results at some frequency bins for the classification decision of NoS. The experiment results demonstrate that the proposed algorithm is superior to the existing methods in various reverberation cases with noise-free condition or noise condition.

INDEX TERMS Number of speakers, speeches, reverberation, audio source separation (ASS), local dominance, density-based clustering.

I. INTRODUCTION

Audio source separation (ASS) targets at recovering multiple mixing speech sources recorded by multiple microphones [1]–[5]. Due to the existence of echoes in a real recording environment, the convolutive ASS is usually employed to depict the physical mixing mechanism of multiple speech source signals, where multiple speech sources are convolved from a sequence of delayed version of linear mixing system model [1], [3], [6]. In general, the mixing channels, including the system parameters such as the number of speakers (NoS), are unknown in advance. Therefore, it is essential to estimate NoS from a recorded mixture signals in the convolutive ASS [7], [8]. The NoS estimation can

be categorized as the model selection problem in machine learning, i.e., selecting the optimal model from a set of potential models as the best representation of data set [9], [10]. Some popular methods of model selection also can be found in the literatures of [11]–[13]. Here, the model selection of convolutive ASS is to find the best classification of speakers from the recorded mixtures, where multiple speech sources are convolved from a multiple delay mixing system. In this paper, we mainly focus on the NoS estimation problem based on the time-frequency (TF) domain.

In the area of NoS estimation, some works resort to developing various statistical methods to estimate NoS under the reverberant scenario. In [14], the independent component analysis (ICA) and a scaling technique are combined to estimate the power of speech component and noise component in order to distinguish speeches and noises. Then the

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correlation of component envelopes are calculated to estimate the NoS. Authors in [15] exploit various time delays from the multi-speaker signals and count the NoS estimated from the cross-correlation of the Hilbert envelopes of the linear prediction residuals of the mixtures. Based on statistical model, [16] provides a clustering method named DEMIX to exploit a local confidence measurement for the NoS detection. However, this method is restricted to the non-reverberant case because the room reverberation may affect the clustering performance and result in erroneous estimation of NoS. Authors in [17] transform the NoS estimation into a sparse recovery problem by fitting the direction of arrival histogram with von-Mises density functions. In addition, various methods based on deep learning on counting the NoS have emerged, such as [18]–[21]. In [22], a new NoS estimation architecture is provided via combining the convolutional recurrent neural networks and adequate input features of speeches, which is designed to improve the performance of NoS estimation from the single channel mixtures.

Several works try to introduce additional assumption such as sparsity on the speeches in designing various NoS estimation algorithms. A common assumption, namely, approximately Window-Disjoint Orthogonal (WDO) [2], [3], [23], [24] plays an important role in such NoS estimation methods. The WDO condition assumes that only one speech component is active while other components are silent at each TF slot. Based on this assumption, [25] tries to cluster the mixtures via a validation index combining compactness and separation of cluster centers to determine the NoS. However, the WDO assumption may not hold in practical circumstance since a highly room reverberation may result in the internal interference problem as the mixtures are generated by overlapping the speech components. Several works try to solve this problem by relaxing WDO into a weaker version, e.g., local dominance assumption [16], [26], [27]. The local dominance assumption stems from the observation that the spectrum of each speech component is at least locally dominant once, i.e., one component is active while the others are silent, in one short period of successive TF slots. By exploiting the local dominance assumption, [28] converts the NoS estimation problem to the rank identification of the correlation matrix constructed from a probabilistic model, which means additional statistical assumption is required for this type of method. In general, the NoS estimation in a reverberant environment is still a tricky problem, especially when the room reverberation is high.

In this paper, we transform the estimate of NoS into a clustering problem with the consideration of robustness. Based on the assumption of local dominance, a combinational NoS detector is proposed and consists of three steps. First, the leading eigenvectors of local covariance matrices of mixtures (one eigenvector per covariance matrix) are extracted and ranked based on two factors, i.e., local density and minimum distance to other eigenvectors with higher density. Second, the cluster centers are detected from the ranked eigenvectors by a gap-based detector. Third, a criterion based

on the averaged volume of cluster centers is used to select reliable clustering results in some frequency bins for the final estimation of NoS.

The main contributions of this paper are as follows:

- A1. The proposed density-based clustering exploits the local dominance assumption by clustering the leading eigenvectors from the local covariance matrices. It has been demonstrated that this strategy is less sensitive to the interference of reverberation under various NoS estimation experiments.
- A2. The NoS estimation strategy has extended our previous work in [29], which is further enhanced by combining some best clustering results in some frequency bins. This superiority of clustering is indicated by the averaged volume of cluster centers, which further improves the performance of NoS estimation.

The remainder of this paper is organized as follows. First, the system model and assumptions are discussed in Section II. Next, the proposed algorithm of NoS estimation is provided in Section III. Experimental results are presented in section IV. Finally, conclusions are drawn in Section V.

II. SYSTEM MODEL AND PROBLEM DESCRIPTION

We consider the mixing speeches problem in a reverberant scenario where N speech sources are recorded by M microphones. Let $\mathbf{x}(t) = [x_1(t), \dots, x_M(t)]^T$, $\mathbf{s}(t) = [s_1(t), \dots, s_N(t)]^T$ and $\mathbf{e}(t) = [e_1(t), \dots, e_M(t)]^T$ denote the mixture signals, source signals and background noise signals, respectively. The speeches and noises are assumed to be uncorrelated in statistics. With the above notations, we consider the ASS problem based on a convolutive linear system model, i.e.,

$$\mathbf{x}(t) = \mathbf{H} \star \mathbf{s}(t) = \sum_{\tau=0}^{L-1} \mathbf{H}(\tau) \mathbf{s}(t - \tau) + \mathbf{e}(t), \quad (1)$$

where \star is linear convolutive operator, $\mathbf{H}(\tau) \in \mathbb{R}^{M \times N}$ is the mixing matrix at time lag τ , L is the channel order and large L indicates higher reverberation of the room. The elements of $\mathbf{H}(\tau)$, denoted by $h_{i,j}(\tau)$, are the Room Impulse Response coefficients (RIRs) from the j th source to the i th microphone.

In the short-time Fourier transformation (STFT) domain with a window length F , the mixing process of speeches can be approximately depicted by a multiplicative narrow-band model [16], [25] in TF domain, i.e.,

$$\mathbf{x}_{f,d} = \mathbf{H}_f \mathbf{s}_{f,d} + \mathbf{e}_{f,d}, \quad (2)$$

where $\mathbf{x}_{f,d} = [x_{f,1d}, \dots, x_{f,Md}]^T \in \mathbb{C}^M$, $\mathbf{s}_{f,d} = [s_{f,1d}, \dots, s_{f,Nd}]^T \in \mathbb{C}^N$ and $\mathbf{e}_{f,d} = [e_{f,1d}, \dots, e_{f,Md}]^T \in \mathbb{C}^M$ are the vectors of mixture, speech and noise signal components at TF slot (f, d) , respectively. Here, $f \in \{0, \dots, F - 1\}$ is the frequency bin, and $d \in \{1, \dots, D\}$ is the time frame index; $\mathbf{H}_f \triangleq [\mathbf{h}_{f,1}, \dots, \mathbf{h}_{f,N}]$ is an $M \times N$ mixing matrix at frequency bin f , and its columns are called as steering vectors. The objective of this paper is to estimate the number

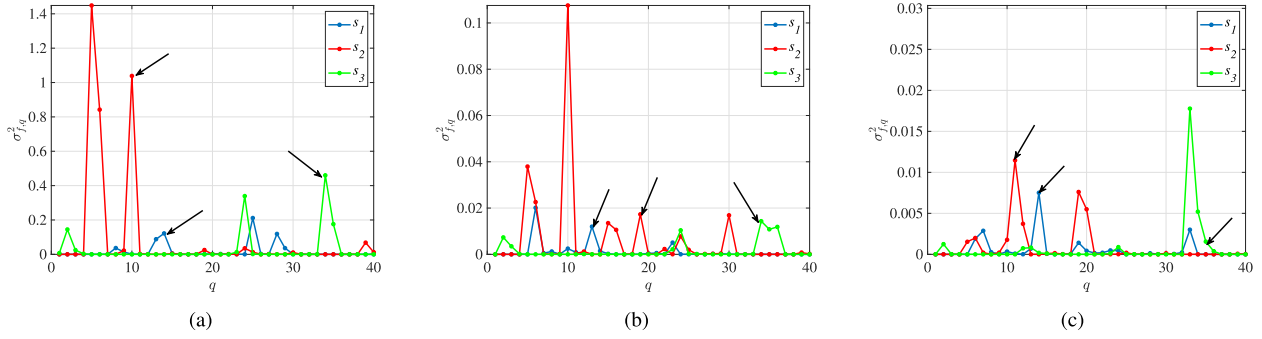


FIGURE 1. Illustration of local dominance assumption ($N = 3$). (a) $f = 100$, (b) $f = 200$, (c) $f = 300$.

of speakers (NoS) which is unknown in a priori by counting the number of steering vectors from the system model (2).

In general, the speeches are assumed to be uncorrelated and wide-sense quasi-stationary in a short time, e.g., 40ms-80ms [30], [31]. Let P denote the number of frames in a short time period (namely sub-block) and let the mixture TF vectors be divided into Q sub-blocks, where $Q = \lfloor D/P \rfloor$ and $\lfloor \cdot \rfloor$ is round down operator. Here, P should be selected at a proper range to the wide-sense quasi-stationarity of speeches at each sub-block. The selection of P will be discussed in the experimental section. Calculate the local covariance matrix of size $M \times M$ by

$$\mathbf{R}_{f,q}^{\mathbf{x}} \triangleq \frac{1}{P} \left(\sum_{d \in \Omega_q} \mathbf{x}_{f,d} \mathbf{x}_{f,d}^H \right), \quad q = 1, \dots, Q, \quad (3)$$

where Ω_q defines the set of frame indices at q th sub-block, i.e., $\Omega_q = \{q(P-1)+1, \dots, qP\}$ and the cardinality of Ω_q is P ; $(\cdot)^H$ denotes the Hermitian transpose. Assuming the speeches are independently distributed, $\mathbf{R}_{f,q}^{\mathbf{x}}$ can be approximately expanded as follows [32]:

$$\mathbf{R}_{f,q}^{\mathbf{x}} = \sum_{i=1}^N \sigma_{f,iq}^2 \mathbf{h}_{f,i} \mathbf{h}_{f,i}^H + \varepsilon_{f,iq}^2, \quad (4)$$

where the local variance of source and noise are

$$\begin{cases} \sigma_{f,iq}^2 \triangleq \sum_{d \in \Omega_q} s_{f,id} s_{f,id}^*, \\ \varepsilon_{f,iq}^2 \triangleq \sum_{d \in \Omega_q} e_{f,id} e_{f,id}^*, \end{cases} \quad (5)$$

and $\sigma_{f,iq}^2 \gg \varepsilon_{f,iq}^2, i = 1, \dots, N$; $(\cdot)^*$ refers to complex conjugation.

The main assumption on the system model is as follows:

- A1. For each speech component $s_i(t)$ at each frequency bin f , there exists at least one sub-block indexed by $\psi_i \in \{1, \dots, Q\}$, such that $\sigma_{f,i\psi_i}^2 > 0$ and $\sigma_{f,j\psi_i}^2 = 0$ for all $j \neq i, i = 1, \dots, N$.

A1 is called as the local dominance assumption which stems from [16], [26], [27], [33]. Here, an example is shown in FIGURE 1 (a)-(c), to illustrate the local dominance assumption. Note that from the frames pointed out by the

text arrows, it can be seen that only the local variance of one speech is non-zero while the other's local variances are zeros in the TF domain. Such features can be observed at the majority of frequency bins. In addition, there may be more than one active speech component in other frames, which is not allowed in WDO. Thus, the local dominance assumption is much weaker than the WDO condition [2], [3] as it assumes that each speech component dominates in at least one sub-block (called as singular sub-block) within successive TF slots. This assumption provides a new perspective to estimate NoS via the clustering strategy.

Under such assumption, the covariance matrix at the i th singular sub-block has a rank-one structure, i.e.,

$$\begin{aligned} \mathbf{R}_{f,\psi_i}^{\mathbf{x}} &= \sigma_{f,\psi_i}^2 \mathbf{h}_{f,i} \mathbf{h}_{f,i}^H + \varepsilon_{f,iq}^2, \\ &\approx \sigma_{f,\psi_i}^2 \mathbf{h}_{f,i} \mathbf{h}_{f,i}^H, \quad i = 1, \dots, N. \end{aligned} \quad (6)$$

Hence, we can extract all of the leading eigenvectors from the local covariance matrices and clustering them into various groups, where the number of cluster centers indicates the NoS.

III. PROPOSED CLUSTERING AND DECISION SCHEME

As shown in FIGURE 2, the proposed NoS estimation scheme will be performed at each frequency bin, which includes five steps as follows:

- Step 1. Utilize the mixture TF components $\mathbf{X}_f \triangleq [\mathbf{x}_{f,1}, \dots, \mathbf{x}_{f,D}]$ to calculate a sequence of local covariance matrices denoted by $\{\mathbf{R}_{f,q}^{\mathbf{x}}\}_{q=1}^Q$;
- Step 2. Extract the leading eigenvectors wisely from $\{\mathbf{R}_{f,q}^{\mathbf{x}}\}_{q=1}^Q$ to give $\mathbf{Y}_f \triangleq [\mathbf{y}_{f,1}, \dots, \mathbf{y}_{f,Q}]$;
- Step 3. Cluster \mathbf{Y}_f to give scores $\Gamma_f \triangleq [\gamma_{f,1}, \dots, \gamma_{f,Q}]$;
- Step 4. Utilize Γ_f and \mathbf{Y}_f to give the number of clusters N_f and cluster centers $\mathbf{C}_f \triangleq [\mathbf{c}_{f,1}, \dots, \mathbf{c}_{f,N_f}]$, respectively;
- Step 5. Determine the final NoS by integrating the clustering results from a selected frequency bins.

It is worth noting that the first 4 steps are repeated from $f = 0$ to $f = F/2$. The details of each step are provided in the following parts.

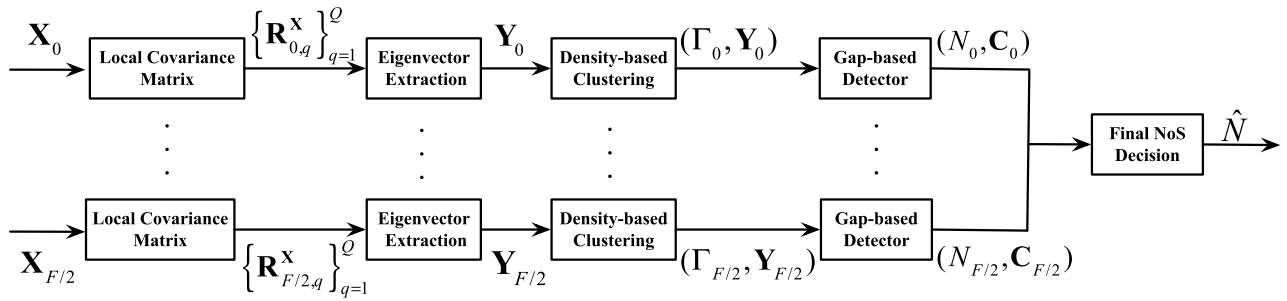


FIGURE 2. Flow chart of proposed density-based clustering scheme.

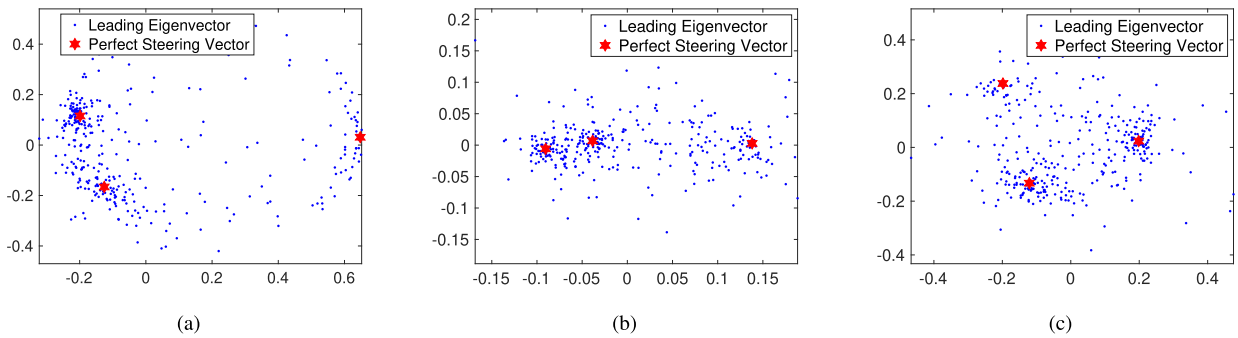


FIGURE 3. Scatter plot of leading eigenvectors for Case $(M, N) = (2, 3)$ based on Database A. (a) $f = 100$, (b) $f = 200$, (c) $f = 300$.

A. LEADING EIGENVECTOR EXTRACTION

The eigenvector decomposition (EVD) is performed for each local covariance matrix $\mathbf{R}_{f,q}^x$, i.e.,

$$\mathbf{R}_{f,q}^x = \mathbf{U}_{f,q} \Lambda_{f,q} \mathbf{U}_{f,q}^H \tag{7}$$

The eigenvector of $\mathbf{U}_{f,q}$ corresponding to its largest eigenvalue is extracted as the leading eigenvector, i.e., $\mathbf{y}_{f,q} \triangleq \mathbf{U}_{f,q}(:, 1)$, $q = 1, \dots, Q$. Based on the assumption of local dominance, the link between the leading eigenvectors at the singular sub-blocks of $\{\psi_i\}_{i=1}^N$ and the steering vectors of \mathbf{H}_f is given by

$$\mathbf{y}_{f,\psi_i} = \frac{1}{\|\mathbf{h}_{f,i}\|_F} \mathbf{h}_{f,i}, \quad i = 1, \dots, N. \tag{8}$$

In (8), the leading eigenvector \mathbf{y}_{f,ψ_i} represents a rescaling version of steering vector. If we can extract such local covariance vectors $\{\mathbf{y}_{f,\psi_i}\}_{i=1}^N$ from the set of $\{\mathbf{y}_{f,q}\}_{q=1}^Q$, we can classify the directions of steering vectors and count the number of clusters. Next, a density-based clustering scheme is employed to identify \mathbf{y}_{f,ψ_i} from $\mathbf{Y}_f \triangleq [\mathbf{y}_{f,1}, \dots, \mathbf{y}_{f,Q}]$.

B. DENSITY-BASED CLUSTERING

To begin with, we show that the density-based clustering method [34] is suitable to estimate NoS from the leading eigenvectors. For a better observation on the distribution of leading eigenvectors, the leading eigenvectors are transformed from \mathbf{Y}_f into a two-dimensional space while the Euclidean distance of pair-wise leading eigenvectors.

The function ‘mdscale’ in Matlab is employed to illustrate the distribution of leading eigenvectors are maintained. As shown in FIGURE 3 (a)-(c), the blue point and red point refer to the relative spatial position of leading eigenvector and perfect steering vector, respectively. It can be observed that there are two factors of perfect steering vector in the scatter plot: 1) each perfect steering vector has a high local density of leading eigenvectors; 2) each perfect steering vector is far away from other steering vectors. In fact, such characteristics can be observed across the major part of frequency bins, which is determined by the sparsity of speech signals and the independence of steering vectors [27]. Specifically, the speech signals are usually sparse and local dominant at some singular sub-blocks. Thus, the leading eigenvectors might concentrate nearby the perfect steering vector, i.e., higher local density of perfect steering vector. Moreover, the distribution of perfect steering vector is determined by the RIRs function, which is usually assumed to be independent to all of steering vectors. Thus, the perfect steering vector should be far away from other steering vectors, i.e., large distance of any points with higher density. As described in [34], the cluster centers in a data set are: locally dense and far from other centers. Based on these two distinct features, we try to classify the leading eigenvectors via the density-based clustering to rank the clusters from the data samples.

First, for each eigenvector, its local density and minimal distance to other potential centers are computed in \mathbf{Y}_f . These two factors are calculated separately and then integrated into the classification decision of cluster centers. We denote a

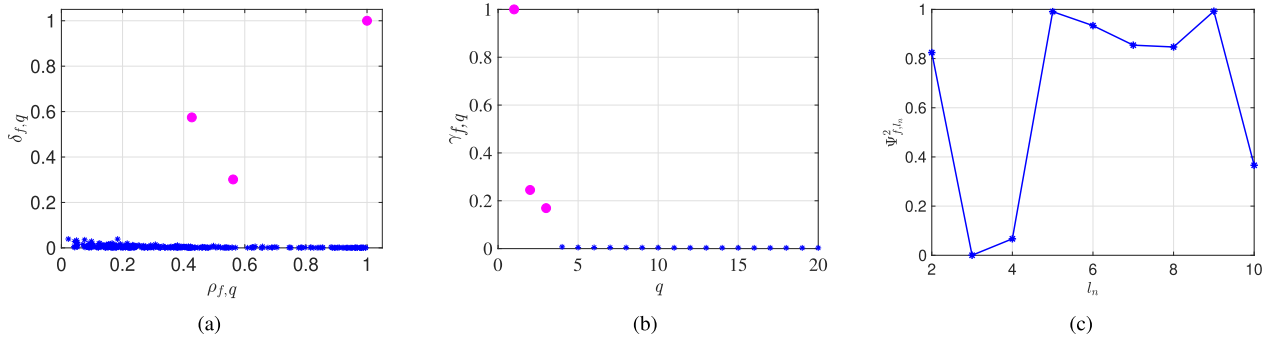


FIGURE 4. Illustration of density-based clustering for Case $(M, N) = (2, 3)$, Database A. (a) Decision graph, (b) Score graph, (c) Curve of Ψ_{f,l_n}^2 .

pair-wise distance matrix as Φ_f , whose component is calculated by

$$\phi_{f,qk} \triangleq \|\mathbf{y}_{f,q} - (\mathbf{y}_{f,q}^H \mathbf{y}_{f,k}) \mathbf{y}_{f,k}\|_F^2, \quad q, k = 1, \dots, Q, \quad (9)$$

where $\|\cdot\|_F$ is Frobenius norm.

Second, the local density $\rho_{f,q}$ of $\mathbf{y}_{f,q}$ is computed by using the sum of Gaussian kernel functions,

$$\rho_{f,q} \triangleq \sum_{k \neq q} e^{-\frac{\phi_{f,qk}}{\tau_c^2}}, \quad (10)$$

where τ_c is the bandwidth or the cutoff distance. The local density in (10) is identical to the kernel density estimator used frequently in statistics. For the bandwidth of the Gaussian kernel, one use AMISE (asymptotic mean integrated squared error) to find its optimal value [35]. However, in the proposed algorithm, the parameter τ_c is empirically chosen to account for around 6% to 8% of the distances in [34]. In our experiment, it works well to calculate the local density from leading eigenvectors of \mathbf{Y}_f .

Third, for each eigenvector $\mathbf{y}_{f,q}$, we obtain the minimal distance between $\mathbf{y}_{f,q}$ and other eigenvectors with higher local density by

$$\delta_{f,q} = \min_k (\phi_{f,qk}), \quad \forall k : \rho_{f,k} > \rho_{f,q} \quad (11)$$

as the minimal distance to other potential centers. Note that the eigenvector with the highest local density, denoted by \mathbf{y}_{f,q^*} , has the assigned δ_{f,q^*} as the largest distance in Φ_f . Finally, $\rho_{f,q}$ and $\delta_{f,q}$ are combined to obtain a score for ranking the leading eigenvector of $\mathbf{y}_{f,q}$, i.e.,

$$\gamma_{f,q} = \rho_{f,q} \times \delta_{f,q}. \quad (12)$$

The score reflects the possibility of leading eigenvector being a cluster center, i.e., the higher the score of $\gamma_{f,q}$ is, the more likely the leading eigenvector being a cluster center for $\mathbf{y}_{f,q}$, and vice versa.

C. GAP-BASED DETECTOR

Inspired by the work of [36], we utilize the scores (12) to identify the cluster centers via a gap-based detector. The scores are sorted in descending order as follows,

$$\Gamma_f \triangleq [\gamma_{f,l_1}, \dots, \gamma_{f,l_Q}], \quad \forall l_i \in \{1, \dots, Q\}, \quad i = 1, \dots, Q. \quad (13)$$

It is assumed that the scores of true and fake cluster centers should satisfy that

$$\gamma_{f,l_1} \geq \dots \geq \gamma_{f,l_N} > \gamma_{f,l_{N+1}} = \dots = \gamma_{f,l_Q} = \eta, \quad (14)$$

where η is a small value and there exists a noticeable gap between γ_{f,l_N} and $\gamma_{f,l_{N+1}}$. Based on this observation, the number of clusters can be detected by searching the gap in the following manner. First, the difference of neighboring scores is calculated by

$$\Delta\gamma_{f,l_i} = \gamma_{f,l_i} - \gamma_{f,l_{i+1}}, \quad i = 1, \dots, Q-1. \quad (15)$$

Second, the variance of $\Delta\gamma_{f,l_n}$ is calculated by

$$\psi_{f,l_n}^2 = \frac{1}{Q-n} \sum_{i=n}^{Q-1} (\Delta\gamma_{f,l_i} - \frac{1}{Q-n} \sum_{i=n}^{Q-1} \Delta\gamma_{f,l_i})^2. \quad (16)$$

Third, we define the ratio of neighboring variance of ψ_{f,l_n}^2 as follows,

$$\Psi_{f,l_n}^2 \triangleq \frac{\psi_{f,l_{n+1}}^2}{\psi_{f,l_n}^2}. \quad (17)$$

Then, the number of clusters at frequency bin f can be determined by

$$N_f = \arg \min_{n=1, \dots, Q-2} \Psi_{f,l_n}^2. \quad (18)$$

When N_f is determined, we further identify the clusters by extracting the leading eigenvectors with top N_f scores such that $\mathbf{C}_f \triangleq [\mathbf{y}_{f,l_1}, \dots, \mathbf{y}_{f,l_{N_f}}]$.

As an example, it can be seen in FIGURE 4 (a)-(c) that the number of cluster centers can be automatically detected in Case $(M, N) = (2, 3)$ when $f = 52$. FIGURE 4 (a) provides a decision graph of $\rho_{f,q}$ and $\delta_{f,q}$ given by (10) and (11). It is observed that three singular leading eigenvectors are distinctive from other leading eigenvectors with higher ρ and δ . FIGURE 4 (b) illustrates the score of leading eigenvector given by (12) and it can be seen that three singular leading eigenvectors occupy the top scores. FIGURE 4 (c) shows the curve of Ψ_{f,l_n}^2 given by (17) and it can be seen that the index with the lowest value correctly indicates NoS at frequency bin f .

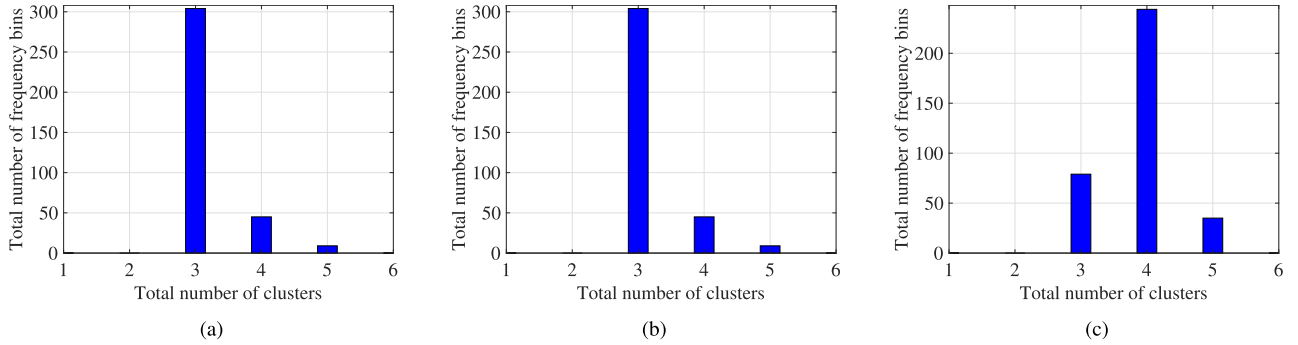


FIGURE 5. Histogram of NoS in selected frequency bins (frequency bins with top 35% of largest V_f), $RT_{60} = 150ms$, Database A. (a) Case $(M, N) = (2, 3)$, (b) Case $(M, N) = (3, 3)$, (c) Case $(M, N) = (3, 4)$.

D. FINAL NOS DECISION

It is worth noting that the energy of speech TF components is usually strong in certain frequency bins, e.g., lower frequency bins, while the energy is relative weak in other frequency bins. Hence, in the final NoS decision, it is necessary to select reliable results from some frequency bins. It is observed that the distribution of cluster centers can substantially impact the performance of gap-based detection. For example, if the cluster centers are far from each other, the gap between the true cluster centers and fake ones is much more apparent, which also means that the energy of speech components are more concentrated at this frequency bin. Based on this observation, we define the following confidence measurement [37],

$$V_f = \frac{\det|\mathbf{C}_f \mathbf{C}_f^H|}{N_f}, \tag{19}$$

where $\det|\cdot|$ refers the determinant operation. V_f can be interpreted as the average volume of cluster centers of \mathbf{C}_f . The larger the V_f is, the further apart the centers, and therefore the more reliable NoS decision. By using the measurement V_f , we select a preset portion of frequency bins (e.g. 35%) with the highest confidence and the most frequent estimate of NoS in these frequency bins is the final NoS.

FIGURE 5 (a)-(c) illustrate an example in terms of the histograms of estimated number of clusters in selected frequency bins (top 35% with highest V_f) for Case $(M, N) = (2, 3), (3, 3), (3, 4)$, respectively. We see that the index corresponding to the highest rate of occurrence corresponds to the correct NoS in all cases. The proposed confidence measurement of NoS provides an effective evaluation to enhance the performance of NoS estimation. This criterion enforces the final NoS decision performance based on the reliable clustering results from those frequency bins with higher averaged volume. Finally, the implementation of NoS estimation is concluded in Algorithm 1.

IV. EXPERIMENT RESULTS

A. EXPERIMENT SETTINGS

We briefly introduce the experiment settings used for the proposed algorithm. First, two public databases are introduced as follows.

Algorithm 1 Implementation of NoS Estimation

- 1: Input: $\mathbf{X}_f = [\mathbf{x}_{f,1}, \dots, \mathbf{x}_{f,D}]$, $f = 0, \dots, F/2$, $d = 1, \dots, D$.
- 2: **for** $f = 0$ to $F/2$ **do**
- 3: **for** $q = 1$ to Q **do**
- 4: Calculate $\hat{\mathbf{R}}_{f,q}^x$ by (3).
- 5: Calculate $\mathbf{y}_{f,q}$ by (7).
- 6: **end for**
- 7: Calculate similarity matrix Φ_f by (9).
- 8: **for** $q = 1$ to Q **do**
- 9: Calculate $\rho_{f,q}$ by (10).
- 10: Calculate $\delta_{f,q}$ by (11).
- 11: Calculate $\gamma_{f,q}$ by (12).
- 12: **end for**
- 13: Calculate $\Delta \gamma_{f,l_i}$ by (15).
- 14: Calculate ψ_{f,l_n}^2 by (16).
- 15: Calculate Ψ_{f,l_n}^2 by (17).
- 16: Calculate N_f by (18).
- 17: Calculate V_f by (19).
- 18: **end for**
- 19: Output: Select most frequent occurrence of $\{N_f\}_{f=0}^{F/2}$ from a preset portion (e.g. 35%) of top $\{V_f\}_{f=0}^{F/2}$ as the final decision of \hat{N} .

- **Database A** is a public benchmark audio database provided in [38], where the pure speeches are recorded from a number of female and male speakers with a sampling rate $F_s = 16$ kHz. In this database, there are 16 clean speeches independently recorded by 8 male speakers and 8 female speakers. The duration of each speech signal is set as 20 seconds. The room size is set as 4.45m×3.55m×2.5m. The location of microphones are (2m, 2.5m, 1.155m), (2m, 2.55m, 1.155m) and (2m, 2.6m, 1.155m), respectively. The location of speakers are (3.2m, 2.0m, 1.6m), (3.2m, 2.4m, 1.6m), (3.2m, 2.8m, 1.6m) and (3.2m, 3.2m, 1.6m), respectively. The artificial function [39] are utilized to simulate Room Impulse Response coefficients (RIRs) by setting various parameter of RT_{60} , e.g., 100ms, 150ms, 200ms, 250ms, respectively. (RT_{60} is defined as the

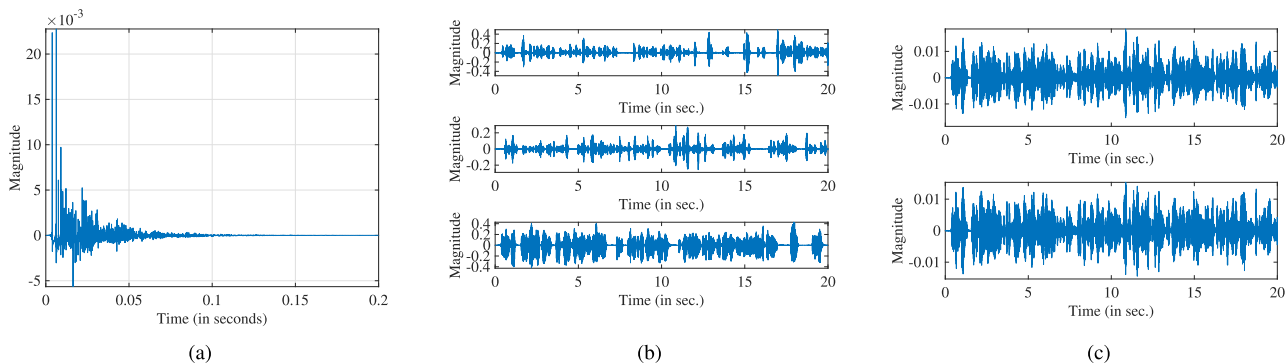


FIGURE 6. Illustration of Database A. (a) RIRs from the first speaker to the first microphone (200ms), (b) Speeches, (c) Mixtures.

transmission time of signal decay by 60 dB, which is crucial to reflect the reverberation of the room.) These clean speeches are convolved with the generated RIRs to give mixtures by (1). The RIRs function, three clean speeches and two-channel mixtures are illustrated in FIGURE 6 (a)-(c), respectively. Three typical cases with various speakers and microphones are tested in this database, i.e., $Case (M, N) = (2, 3), (3, 3)$ and $(3, 4)$, respectively. In each case, N speeches are completely selected from either 8 male speakers or 8 female speakers. All combination of speeches, i.e., $2C_8^N$, are tested for each case.

- **Database B** is a data collection recorded by a group of speeches involving various background noises [40]. In this database, the clean speeches are selected from 3 male speakers and 3 female speakers. In addition, various real noises, e.g., subway car noise, cafeteria noise and square noise, are provided. The speeches and noises are separately recorded via omni-directional microphones spaced by 8.6cm. The RIRs with RT_{60} is set as 200ms. The speeches and noises are recorded with a sampling rate $F_s = 16$ kHz, and the duration of recorded mixtures is truncated to 10 seconds. The mixtures include two separated parts, i.e., one is the convolved speeches and the other is the recorded real noises. These two parts are added in a linear superposition as described in (1). Two cases with various speakers and microphones are tested in these experiments, i.e., $Case (M, N) = (2, 3)$ and $Case (M, N) = (4, 3)$. As illustrated in FIGURE 7 (a), the microphone arrays are located in a line with identical length of 8.6cm. In $Case (M, N) = (2, 3)$, microphones of No. 1 and 2 are employed to record the mixtures. In $Case (M, N) = (4, 3)$, all microphones are employed to record the mixtures. Three type of background noises of subway car, cafeteria and square are illustrated in FIGURE 7 (b)-(d), respectively. In order to make the database large enough, we have 40 mixture files by combining various locations, sources, microphones and speech samples. Particularly, in the scenarios of cafeteria and square, we have 2 locations \times 2 type of speeches \times 2 type

of microphones \times 2 samples = 16 mixtures; in the scenario of subway, we have 1 location \times 2 speeches \times 2 microphones \times 2 samples = 8 mixtures.

Overall, database A and B provide the NoS estimation experiments under noise-free condition and noise condition. In addition, the Signal-to-Noise Ratio (SNR) is introduced to evaluate the level of noises as follows,

$$SNR = 10 \log_{10} \frac{\|\mathbf{H} \star \mathbf{s}(t)\|_F^2}{\|\mathbf{e}(t)\|_F^2} (dB). \tag{20}$$

Second, the implementation settings of the proposed algorithm are given as follows. The window function is selected as Hanning window, the length of STFT is fixed at 2048 and the STFT frame shift is set as 128 samples (8ms). Suppose the duration time of recorded mixtures is 10 seconds, then the number of frames D is calculated as 1234. The number of frames P at each sub-block is set as 9, then the number of local covariance matrices Q is calculated as 137. In this case, the time duration of each sub-block is 73 ms, which is at the range of 40ms-80ms of wide-sense quasi-stationary assumption [30], [31]. All the experiments are carried out by a MacBook Air laptop equipped with Intel Core i5, CPU 1.8 GHz and macOS 10.13.6 system, and the programs are coded by Matlab R2018b. The code of proposed algorithm can be found in the following website: <https://staff.scem.uws.edu.au/~yiguo/code/sourcenum.zip>.

Third, two state-of-the-art methods are employed as a fair comparison of proposed algorithm, i.e., DEMIX and Simplex analysis based method [16], [28]. The proposed algorithm and DEMIX can be categorized as clustering based method while the simplex analysis based method is a rank detection method from a constructed correlation matrix. The set up of these two baseline methods are similar to the proposed algorithm. It is worth noting that, in the Simplex based analysis method, the threshold of selecting the rank of constructed correlation matrix is set empirically as recommended in [28].

B. NOS ESTIMATION RESULTS UNDER NOISE-FREE CONDITION

In this experiment, various NoS estimation tasks are tackled based on database A. First, the final NoS decision

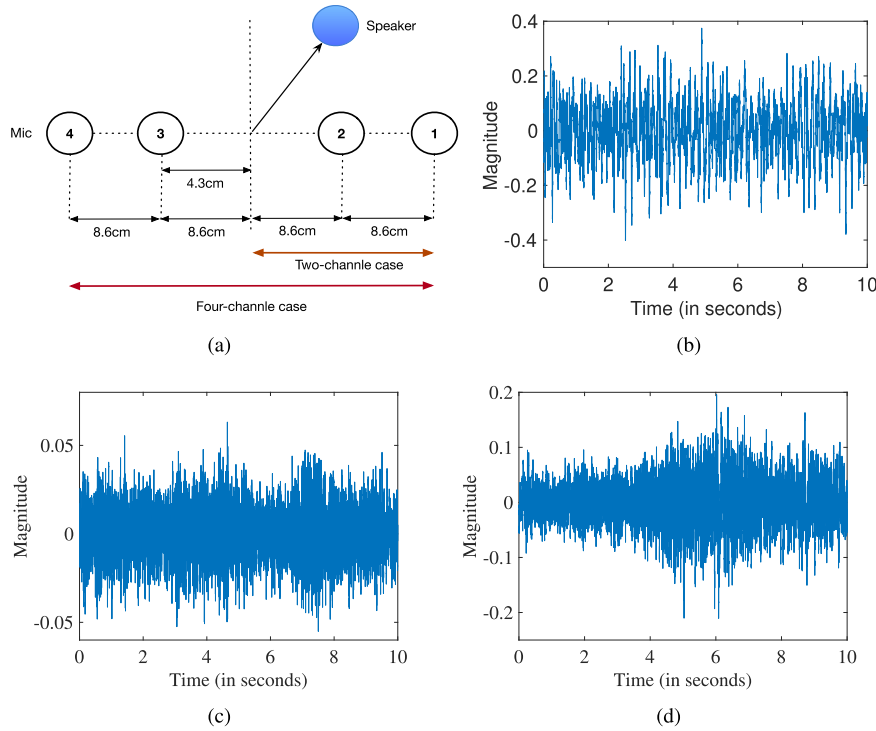


FIGURE 7. Illustration of Database B. (a) Setting of microphone arrays, (b) Subway car noises, (c) Cafeteria noises, (d) Square noises.

TABLE 1. Running time (Sec.) of provided algorithms under Database A.

Case (M, N)	(2, 3)	(3, 3)	(3, 4)
DEMIX	24.38	27.93	35.63
Simplex based method	42.4	88.81	129.59
proposed algorithm	52.77	62.5	63.6

performance is tested by varying the percentage of selected frequency bins from 0% to 100%. FIGURE 8. (a)-(c) illustrate the percentage of correct NoS estimation along with the percentage of selected frequency bins in Case (M, N) = (2, 3), (3, 3) and (3, 4), respectively. It can be observed that the proposed algorithm achieves the best NoS estimation accuracy when retaining top 20% to 50% frequency bins with the largest V_f 's, and this range is our recommendation for the final NoS decision. The reason is that the speech components concentrate only on some frequency bins where the local dominance assumption holds and cluster centers are far apart, while in other frequency bins, the local dominance assumption breaks down and the speech components are entangled with each other, generating many fake cluster centers. In addition, FIGURE 8 (a) and (b) show that increasing the number of microphones can substantially improve the performance of NoS estimation when N is fixed.

The running time of the proposed algorithm, DEMIX and Simplex based method are listed in Table 1. It can be seen that the complexity of these algorithms are not very high from the perspective of running time. The results of averaged accuracy of NoS estimation are listed in Table 2 with

various RT_{60} for Case (M, N) = (2, 3), (3, 3) and (3, 4), respectively. It is quite clear that the accuracy of NoS estimation of all algorithms decreases when RT_{60} increases in all cases. DEMIX does not work well in all cases, especially when the NoS is greater than the number of microphones. Simplex analysis based method achieves better results in all test cases comparing to DEMIX. The NoS estimation performance of the proposed algorithm is consistently better than that of other methods, especially when RT_{60} is high. Table 2 shows the robustness of the proposed algorithm in a high reverberant environment.

C. NOS ESTIMATION RESULTS UNDER VARIOUS NOISE CONDITION

In this experiment, a more challenge task of NoS estimation with consideration of various noises are tackled based on database B. As shown in the third row of Table 3, the SNR level of subway car noise and square noise are similar while cafeteria noise is relatively lower. In this case, the top 50% frequency bins with the largest V_f 's are retained to strengthen the performance of NoS estimation. The results of averaged accuracy of NoS estimation are listed in Table 3 with various noise condition. It is obvious that the NoS estimation accuracy of all algorithms deteriorate slightly comparing to the noise-free condition in the experiment A. Moreover, increasing the number of microphones can substantially improve the NoS estimation performance comparing to Case (M, N) = (2, 3) and (4, 3). DEMIX and Simplex analysis based method achieve better results in the cases of cafeteria noise and square

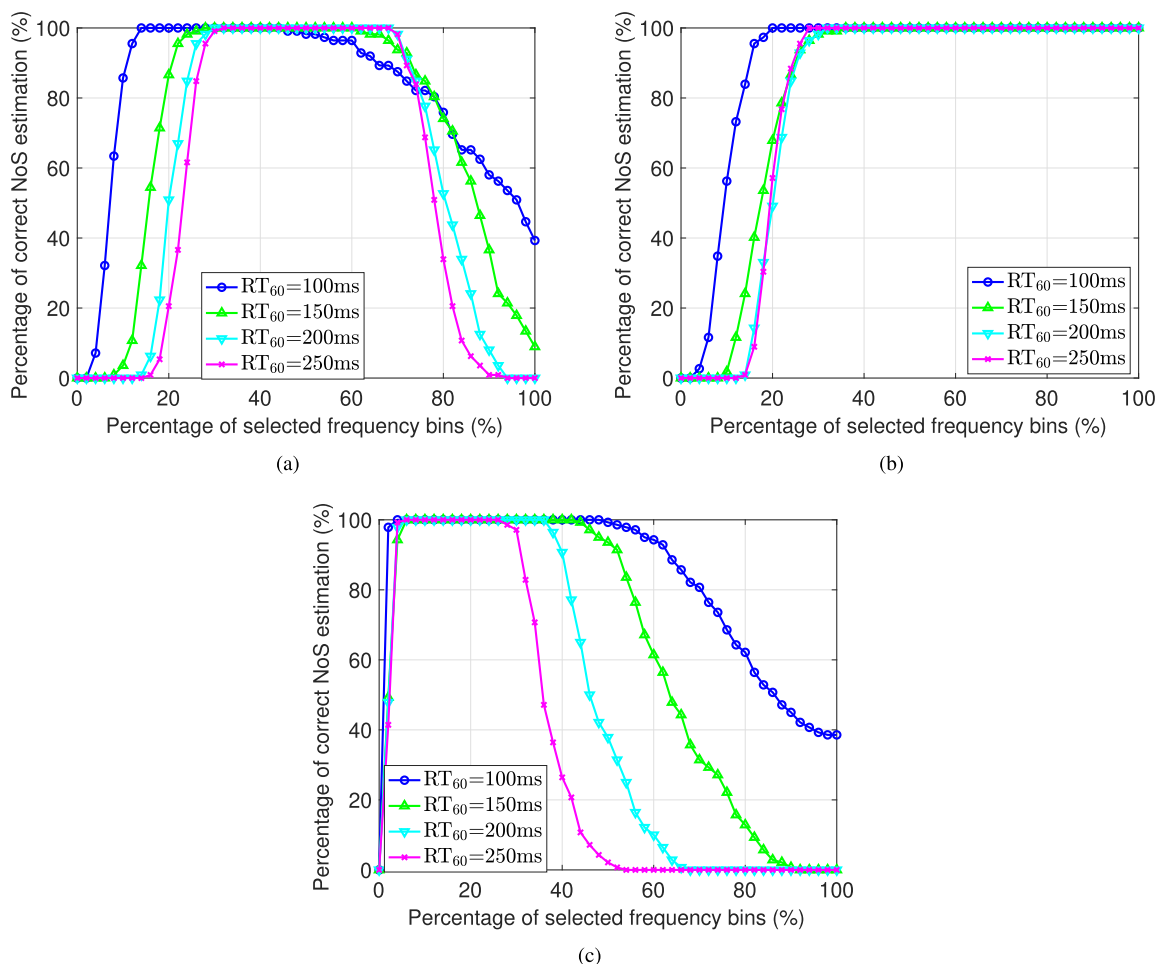


FIGURE 8. Precision of NoS estimation comparing to the percentage of selected frequency bins. (a) Case $(M, N) = (2, 3)$, (b) Case $(M, N) = (3, 3)$, (c) Case $(M, N) = (3, 4)$.

TABLE 2. Percentage (%) of correct estimation of NoS under Database A.

Case (M, N)	(2, 3)				(3, 3)				(3, 4)			
	100ms	150ms	200ms	250ms	100ms	150ms	200ms	250ms	100ms	150ms	200ms	250ms
DEMIX	58.82	50.0	47.32	34.83	76.79	40.0	37.5	33.04	50.71	50.0	42.86	29.63
Simplex based method	91.07	79.46	67.86	53.57	87.5	80.36	70.54	52.68	53.57	47.86	45.0	35.71
proposed algorithm	99.77	98.71	93.52	87.38	100	94.97	93.13	94.86	99.95	99.06	84.95	56.51

TABLE 3. Percentage (%) of correct estimation of NoS under Database B.

Case (M, N)	(2, 3)			(4, 3)		
	Subway car	Cafeteria	Square	Subway car	Cafeteria	Square
Noise Environment						
SNR (dB)	6.01	29.13	3.18	10.87	33.99	8.05
DEMIX	33.33	41.67	58.33	50.0	50.0	58.33
Simplex based method	33.33	58.33	58.33	33.33	83.33	41.67
proposed algorithm	66.67	83.33	66.67	100	100	100

noise while the NoS performance are not well under the case of Subway car noise. On the contrary, the NoS estimation performance of the proposed algorithm is less sensitive to the interference of noises, especially when the number of microphones increases to 4. It is worth noting that the proposed algorithm correctly identifies the NoS at each test, which shows the robustness of the proposed algorithm in a noisy environment.

V. CONCLUSION

A new NoS detector in reverberant environment has been proposed in this paper. Based on the local dominance assumption, the NoS estimation is transformed into a density-based clustering problem by exploiting the leading eigenvectors from the local covariance matrices of mixtures in TF domain. A frequency bins selection procedure is also proposed to improve the final NoS estimation so that the most reliable

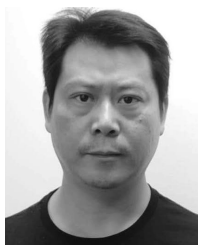
NoS estimation results are retained from the frequency bins where the local dominance assumption holds. The experiment results demonstrate the superiority of the proposed algorithm to the state-of-the-art methods in various cases. In the future, we will extend the study of NoS estimation in TF domain from a linear narrowband system to a convolutive narrowband system, which is more suitable to depict a highly reverberant scenario [41].

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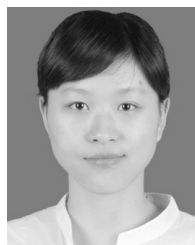
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