

1 **TITLE:**
2 **NEURAL ENCODING OF FELT AND IMAGINED TOUCH WITHIN HUMAN**
3 **POSTERIOR PARIETAL CORTEX**
4

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20 **Contributions:**

21 S.C., C.Z. and T.A. designed the study and developed experimental tasks, S.C., C.Z., M.J., and T.A.
22 designed analysis and analyzed the data, S.C., C.Z. and T.A. collected the data, S.C., C.Z. and T.A.
23 interpreted results and wrote the original draft, S.C., C.Z., M.J., N.P. and T.A., and R.A.A. reviewed and
24 edited the paper, T.A., N.P. and R.A.A. provided mentorship, T.A. and R.A.A. acquired funding, K.P.
25 provided administrative and regulatory assistance, N.P. performed implantation surgery.

26 **ABSTRACT**

27

28 In the human posterior parietal cortex (PPC), single units encode high-dimensional information with
29 *partially mixed* representations that enable small populations of neurons to encode many variables
30 relevant to movement planning, execution, cognition, and perception. Here we test whether a PPC
31 neuronal population previously demonstrated to encode visual and motor information is similarly
32 selective in the somatosensory domain. We recorded from 1423 neurons within the PPC of a human
33 clinical trial participant during objective touch presentation and during tactile imagery. Neurons encoded
34 experienced touch with bilateral receptive fields, organized by body part, and covered all tested regions.
35 Tactile imagery evoked body part specific responses that shared a neural substrate with experienced
36 touch. Our results are the first neuron level evidence of touch encoding in human PPC and its cognitive
37 engagement during tactile imagery which may reflect semantic processing, sensory anticipation, and
38 imagined touch.

39 INTRODUCTION

40 The posterior parietal cortex (PPC) is critical to integrating sensory information into motor plans and
41 monitoring ongoing movement (1, 2). In recent studies, we identified at the level of single neurons,
42 evidence that the human PPC encodes a wealth of movement related information including movement
43 plans and trajectories, as expected, but also other variables such as cognitive motor imagery, action
44 semantics, observed actions, and memory (3-7). This richness of representation is made possible through
45 a *partially mixed* encoding in which single neurons represent multiple variables, allowing a relatively
46 small neuronal population (recorded through a small 4x4 mm implanted microelectrode array) to
47 provide many movement related signals (6). Here, we explore whether this neuronal population also
48 encodes the somatosensory domain, given its often intimate association with movement planning,
49 initiation, and execution.

50 Multiple lines of evidence support somatosensory representations within the PPC. In non-human primates
51 (NHPs), neurophysiological studies demonstrate somatosensory processing in cell populations around the
52 intraparietal sulcus (IPS), where they are thought to play a role in higher-level cognition and perception
53 (8-16). Examples include monitoring of limb configuration (through convergent visual and proprioceptive
54 information) and sensing the space around the body (peripersonal space; convergent visual and tactile
55 information) (8-11). In humans, lesion and neuroimaging studies support similar representations (17-19).
56 Moreover, functional neuroimaging studies in humans demonstrate that experienced, observed, and
57 imagined touch activate overlapping regions of the PPC, suggesting its role in a multisensory, cognitive
58 processing of touch (20-25). While a sizeable body of literature has developed around somatosensory
59 representations within the PPC, several fundamental questions remain. At the single neuron level, how
60 are receptive fields to touch encoded? If bilateral information is represented, are the two sides
61 discriminable? To what extent are cognitive touch representations activated during imagined touch
62 encoded within the same neuronal populations? Does activity evoked during tactile imagery share a
63 neural substrate with experienced touch?

64 In a unique opportunity, we investigated touch processing at the level of single neurons in a tetraplegic
65 human subject recorded with an electrode array implanted in the left PPC for an ongoing brain machine
66 interface (BMI) clinical trial. In previous work, we have referred to the implant area as the anterior
67 intraparietal cortex, a region functionally defined in NHPs (3-6, 26). Here we will refer to the recording
68 site as the postcentral-intraparietal area (PC-IP), acknowledging that further work is necessary to
69 definitively characterize homologies between human and NHP anatomy. We recorded from a total of
70 1423 single neurons during the presentation of objective touch and during imagined touch to sensate
71 dermatomes above the level of the participant's injury. We found that human PC-IP neurons encoded
72 experienced touch at short latency (~100 ms) with bilateral receptive fields, covering all tested, sensate
73 regions within the head, face, neck, and shoulders. Tactile imagery evoked body part specific responses
74 that shared a neural substrate with experienced touch. Our results demonstrate for the first time, a high-
75 fidelity, reproducible encoding of touch that can partially be reactivated during tactile imagery in a body
76 part specific manner. The latter represents a novel finding, thus far untestable in NHP models, and
77 suggests PPC involvement in the cognitive processing of touch.

78 79 RESULTS

80 We recorded from 1423 well isolated and multi-unit neurons in the PC-IP (left-hemisphere) of a high
81 cervical (level three to four; C3/4) spinal cord injured, tetraplegic human participant over 14 recording
82 sessions at approximately one-week intervals (on average, 101.64 ± 7.22 neurons recorded
83 simultaneously). Recordings were split across four tasks, designed to probe basic properties of the
84 neuronal population relating to both experienced and imagined touch.

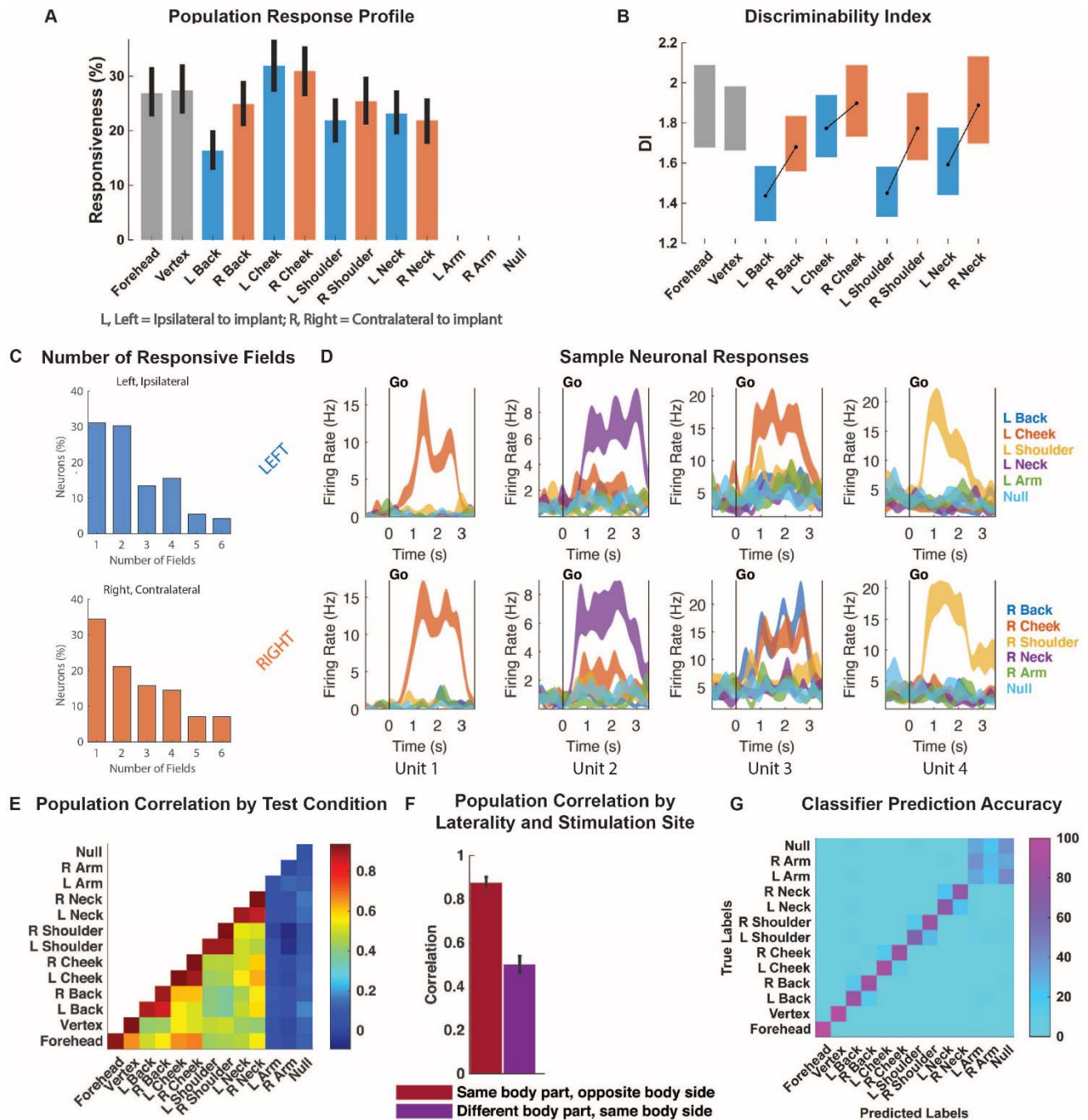
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87 **PC-IP neurons encode bilateral tactile receptive fields**

88 We first examined the hypothesis that PC-IP neurons encode tactile receptive fields to dermatomes above
89 the level of the participant's spinal cord injury (SCI). Tactile stimuli were delivered as rubbing motions at
90 approximately 1Hz, for 3 seconds. The subject was asked to keep her eyes closed to eliminate neural
91 responses arising from visual input. Tactile stimuli were presented to bilateral axial (forehead, vertex,
92 cheek, neck, back) and truncal (shoulder) body parts to determine the extent of body coverage of any
93 tactile representations among PC-IP neurons. As controls, touch was also presented to the bilateral hands
94 (insensate regions below the level of SCI), and a null condition was included (with no stimulus
95 delivered), to verify that touch related neural responses observed were not random.

96 A significant fraction of the neuronal population encoded touch to each of the tested body parts with
97 preserved somatosensation (**Figure 1A**, $p < 0.05$, with false discovery rate (FDR) correction). These results
98 are consistent with bilateral encoding as the sensory fields included both left and right sides of the body.
99 No significant modulation was seen in response to stimuli delivered to the hands, or in the null condition.
100 Across the population, contralateral stimulation can be better discriminated (through a discriminability
101 index, DI) from baseline activity (**Figure 1B**, $p < 0.05$, sign test). Many neurons demonstrated an exclusive
102 activation for touch to a single body part, although a substantial fraction of the population also
103 demonstrated activation to multiple body parts (shown as a bar plot in **Figure 1C**). Sample neuronal
104 responses of touch to various sites are shown in **Figure 1D**.

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Figure 1. PC-IP encodes tactile stimuli.

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A, Percent of the PC-IP neuronal population that demonstrated significant modulation (tuning) to each tested stimulation site (bootstrap 95% CI, $p < 0.05$, FDR corrected). B, Depth of neuronal modulation from baseline measured by discriminability index (DI, shown as 95% CI, see Methods) at each stimulation site. C, Bar plot of the number of fields to which the PC-IP neuronal population (expressed as percentage) significantly responded shown. D, Representative neuronal responses illustrating body part selectivity. Each panel shows the firing rate (mean \pm SEM) through time. Each column illustrates the responses of the same unit to the left

116 (top) and right (bottom) body side. **E**, Neuronal population correlation demonstrating
117 the relation in encoding structure between test conditions. **F**, Population correlation
118 for neuronal representations of touch to identical body parts on opposite body sides,
119 compared to that for touch to different body parts on the same body side, for all
120 tested sensate stimulation sites (mean with 95% CI). **G**, Confusion matrix of the
121 cross-validated classification accuracy (as percentage) for predicting body parts
122 from population neural data. The matrix is an average of the confusion matrices
123 computed for each recording day individually.

124

125 **PC-IP population responses demonstrate spatial preference for body part**

126 A neuron that encodes touch to a particular body-part could 1) be entirely specific to that body part only,
127 2) may respond to others, but show proclivity for touch to an alternate, ipsilateral field, 3) may prefer the
128 corresponding, contralateral receptive field, or, 4) may show random patterns of activation to other
129 sensory fields. We performed a correlation analysis of the population responses across each stimulation
130 condition. The results are shown in **Figure 1E** and **Figure 1F**. The population responses to stimulation
131 on the right and left sides of the body were highly correlated (**Figure 1E**), indicating that the pattern of
132 activation across the neuronal population for a body segment is largely equivalent across the left and right
133 sides of the body. For example, the population correlation between the left and right neck is similar to the
134 cross-validated correlation of the left neck to itself. We note that response patterns to non-identical body
135 parts (on either body side) are non-zero, suggesting a shared response to the simple presence of a stimulus
136 (or potentially the precise type of stimulus, e.g. rubbing motions), independent of the precise location of
137 the stimulus. A direct comparison of population correlation between matching body parts of the right and
138 left side with population correlations within a body side is shown in **Figure 1F**.

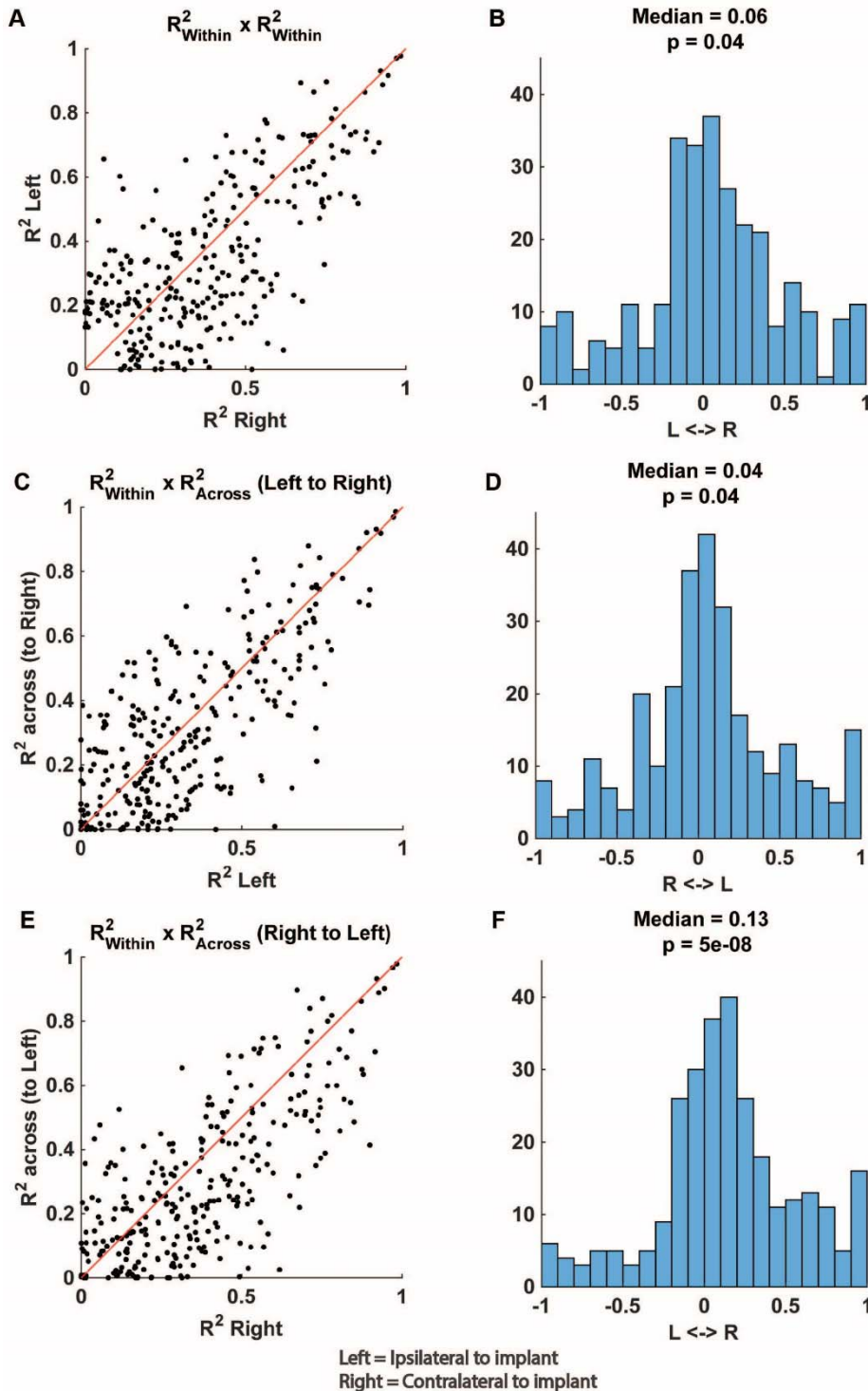
139 We found that population neural activity can be used to accurately classify body parts above the level of
140 injury, including differentiation of the body side (**Figure 1G**). However, in line with the correlation
141 analysis, incorrect classifications tended to be for the matching body part on the opposite body side.
142 Tactile stimuli to insensate hand regions was frequently confused with the null condition, consistent with
143 the lack of any meaningful neural selectivity for these control conditions.

144 We examined bilateral coding at the level of individual neurons. We first investigated whether neurons
145 selective for body parts on the contralateral side were also selective for body parts on the ipsilateral side.
146 For each neuron we computed a linear model that described firing rate as a function of response to the
147 stimulated body part, independently for the contralateral and ipsilateral body sides. For each linear model,
148 we computed a cross-validated coefficient of determination (R^2_{within}) to measure the strength of neuronal
149 selectivity for each body side. The R^2_{within} values for the left and right for each neuron are plotted against
150 each other in a scatter plot in **Figure 2A**. Most points cluster around the identity line, indicating that units
151 highly selective for body parts on the left were also highly selective for the right side. This bilateralism is
152 also reflected in the specificity plot shown in **Figure 2B**, in which it is evident that for most units the
153 strength of selectivity was comparable across the ipsilateral and contralateral sides, with a slight bias for
154 the contralateral side ($p=0.04$, sign test). This bias is consistent with the greater discriminability for touch
155 to the contralateral body than to the ipsilateral body seen in **Figure 1B**.

156 Next, we asked whether the precise patterns of responses observed for stimulation of the left body parts
157 generalized to the right side, and vice versa. In other words, how does the population level similarity in
158 coding for bilateral body parts manifest at the single unit level? To address this question, for each neuron,
159 we trained a linear model to predict firing rate as a function of stimulated body part using contralateral
160 data and predicted the firing rate of the ipsilateral data (and vice versa). The ability to predict across body
161 side was quantified as the R^2_{across} and compared to the R^2_{within} computed above (**Figure 2C** and **Figure**
162 **2E**). We found that R^2_{across} and R^2_{within} clustered around the identity line, indicating a high similarity in
163 encoding between the two sides for corresponding receptive fields. Specificity plots are shown in **Figure**

164 **2D** and **Figure 2F**. The centered distributions around a specificity index of zero reflect that response
165 structures for most units are very similar for corresponding fields, with a slight preference for the
166 contralateral side ($p=0.04$ and $p<0.05$, sign test, respectively). Critically, these results demonstrate that
167 nearly all recorded PC-IP neurons demonstrate bilateral coding of tactile receptive fields across their
168 range of representation strength (quantified by R^2_{within}).

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171 **Figure 2. Touch responses are predominately bilateral.**

172 **A**, Scatter plot showing the strength of single unit selectivity (measured by cross-
173 validated R^2_{within} , see Methods) to touch to the right side of the body compared to
174 selectivity strength to touch to left side of the body. Along the identity line (in red),
175 units have equal selectivity to the two body sides. **B**, Histogram of the side
176 preferences of individual neurons. Side preference was quantified as the specificity
177 index (see Methods) of each neuron, based on its response to touch for the right and
178 for the left body sides (data from Figure 2A). **C**, Scatter plot demonstrating how well
179 selectivity patterns computed from neuronal responses to the left body side
180 generalize to the right body side. Along the identity line (in red), units have the
181 same pattern of selectivity for the right and left sides. **D**, Like 2B, but computing
182 specificity index from data in 2C. **E**, Like 2C, but now comparing right side
183 generalization to the left side. **F**, Like 2B, but computing specificity index from data
184 in 2E. (R^2 , cross-validated coefficient of determination; L, left body, ipsilateral to
185 implant; R, right body, contralateral to implant).

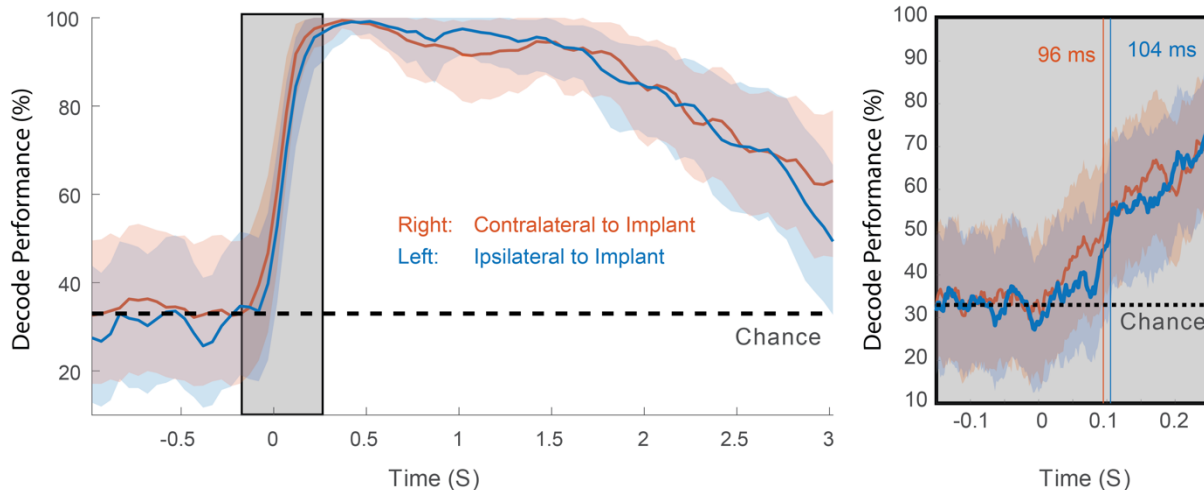
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187 **Tactile responses occur at short latency to bilateral stimuli**

188 We explored PC-IP population encoding and single unit response latencies to tactile stimulation on the
189 contralateral and ipsilateral body sides. In a variation of the basic task paradigm, we used a capacitive
190 touch sensing probe to acquire precise measurements of the latency in neuronal response from the time of
191 tactile stimulation. We probed latency on the bilateral cheeks and shoulders. Again, as a control, we
192 included both hands in the task design. We compared latencies between the two sides at both the level of
193 the PC-IP neuronal population as well as at the single unit level (as detailed in Methods).

194 At the population level, we measured encoding latency as the time at which stimulated body parts were
195 discriminable based on a sliding window classification analysis. Encoding latency was short for both
196 body sides and was slightly shorter for contralateral (right) receptive fields (96 ms) than for ipsilateral
197 (left) receptive fields (104 ms) although this difference was not statistically significant. Figure 3A shows
198 the time course of classification accuracy across the duration of a trial (sliding window, 150ms Full-
199 Width Half-Max (FWHM) Gaussian smoothing kernel stepped at 50 ms). In figure 3B, the shaded region
200 of 3A is expanded and shown with the minimal smoothing used for latency estimation (sliding window,
201 20 ms FWHM stepped at 2 ms).

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Figure 3. Tactile responses occur at short latency.

205 Sliding window cross-validated classification accuracy (expressed as a percentage)
206 aligned to time of contact (mean with 95% confidence interval). Classification
207 accuracy was computed separately for the left (blue; ipsilateral to implant) and the
208 right body sides (orange; contralateral to implant) and is shown as a function of time
209 (50 ms step size with 150 ms smoothing). Chance accuracy is shown by the dashed
210 horizontal black line. The boxed region is shown expanded on the right. In this
211 panel, classification accuracy is shown at higher temporal resolution (2 ms step size
212 with 20 ms smoothing). The vertical lines are color coded to indicate the decode
213 latency (see Methods) for left and right body sides.

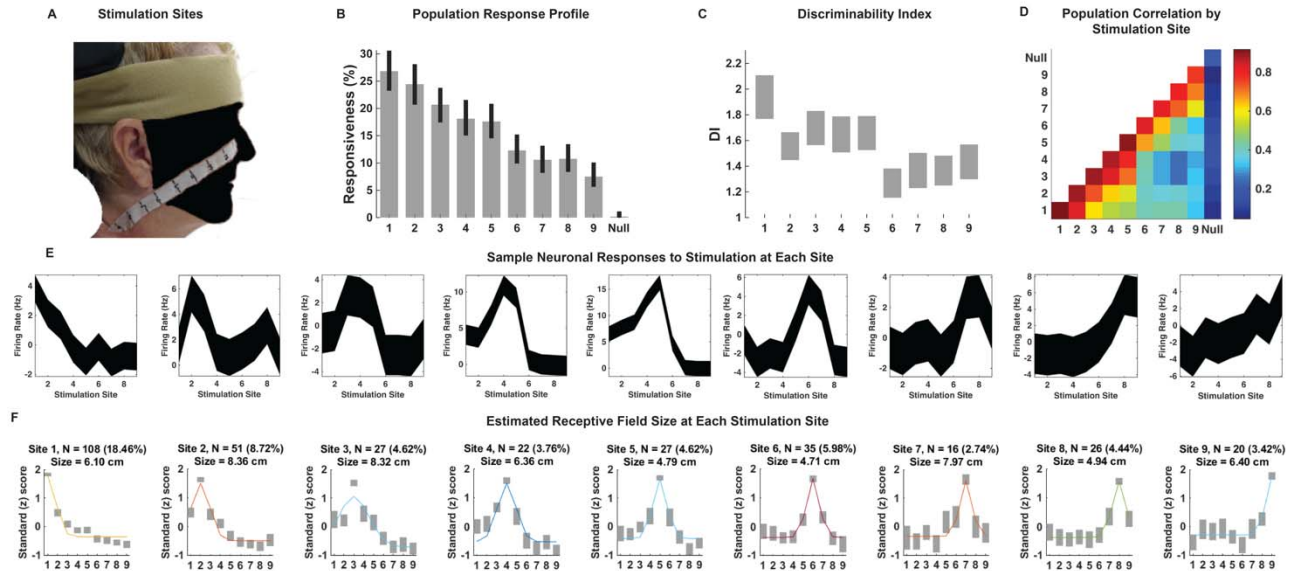
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Neuronal receptive fields to tactile stimuli on the cheek are spatially localized

216 We explored the receptive field structure within a body part at finer spatial precision to begin to
217 characterize the sizes and shapes of receptive fields. We used a paintbrush to stimulate each of nine points
218 equidistantly spaced along the participant's cheek and neck, two centimeters apart, as shown in **Figure**
219 **4A**. A significant fraction of the neuronal population responded to tactile stimulation at each point,
220 although the fractional responsiveness of the PC-IP population appears greater to stimulation points on
221 the cheek than on the neck (**Figure 4B**). The strength of modulation from baseline, measured by the
222 discriminability index, demonstrated a similar trend (**Figure 4C**). These findings are consistent with the
223 results of **Figure 1A**, although all values are somewhat depressed, likely due to the gentler and spatially
224 localized sensory stimuli. At the population level, responses demonstrate spatially structured receptive
225 fields with stimulation of neighboring locations eliciting more similar activity than stimulation of distance
226 locations (**Figure 4D**). Sample neuronal responses showing response as a function of stimulation site are
227 shown in **Figure 4E**. Most neurons preferred a single stimulation site and demonstrated progressively less
228 activity with increasing distance from that site.

229 To estimate the average size of neuronal receptive fields (see Methods for details), we first identified all
230 neurons demonstrating significant differential spatial representation of touch. For these units, categorized
231 by their site of preferred (peak) response, we fit the standard deviation of a Gaussian function centered on
232 the peak response to estimate the tuning width. **Figure 4F** shows the averaged responses for each
233 stimulation site. The full width at half maximum (FWHM) of the neuronal receptive fields ranged from
234 4.79 cm to 8.36 cm and spanned, on average, between two and four stimulation sites.

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236

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Figure 4. Receptive fields are spatially localized.

238 **A**, Location of stimulation points along the study subject's face and neck. Photo
 239 credit: Tyson Aflalo, California Institute of Technology. The face is masked to
 240 obscure identity per publisher's request. **B**, Percent of the neuronal population
 241 significantly modulated to each stimulation point (mean with 95% CI, $p < 0.05$, FDR
 242 corrected). **C**, Depth of neuronal modulation from baseline measured by
 243 discriminability index (DI, see Methods) at each stimulation site. The bar height
 244 represents the 95% CI around the mean value (midpoint). **D**, Population correlation
 245 matrix depicting the extent of similarity in encoding structure among the neuronal
 246 responses to touch at each stimulation point. **E**, Representative neuronal responses
 247 to stimulation at each site for example single units. **F**, Estimated receptive field
 248 size at each stimulation site. Well isolated neurons with a preferred response to
 249 touch at each stimulation site were selected, and their response to touch across
 250 stimulation sites modeled as a Gaussian function. The number of units included in
 251 the computation of this Gaussian curve is depicted above each subplot, including what
 252 percentage of the PC-IP neural population this comprised. The full width at half
 253 maximum of the Gaussian was used to estimate the size of the receptive field at each
 254 site, shown above each subplot. In each subplot, the x-axis indicates the stimulation
 255 site. The y-axis is a standard (z) score, representing how many standard deviations
 256 the mean spiking activity for neurons at each stimulation site was from the mean
 257 activity for that group of neurons at all sites together.

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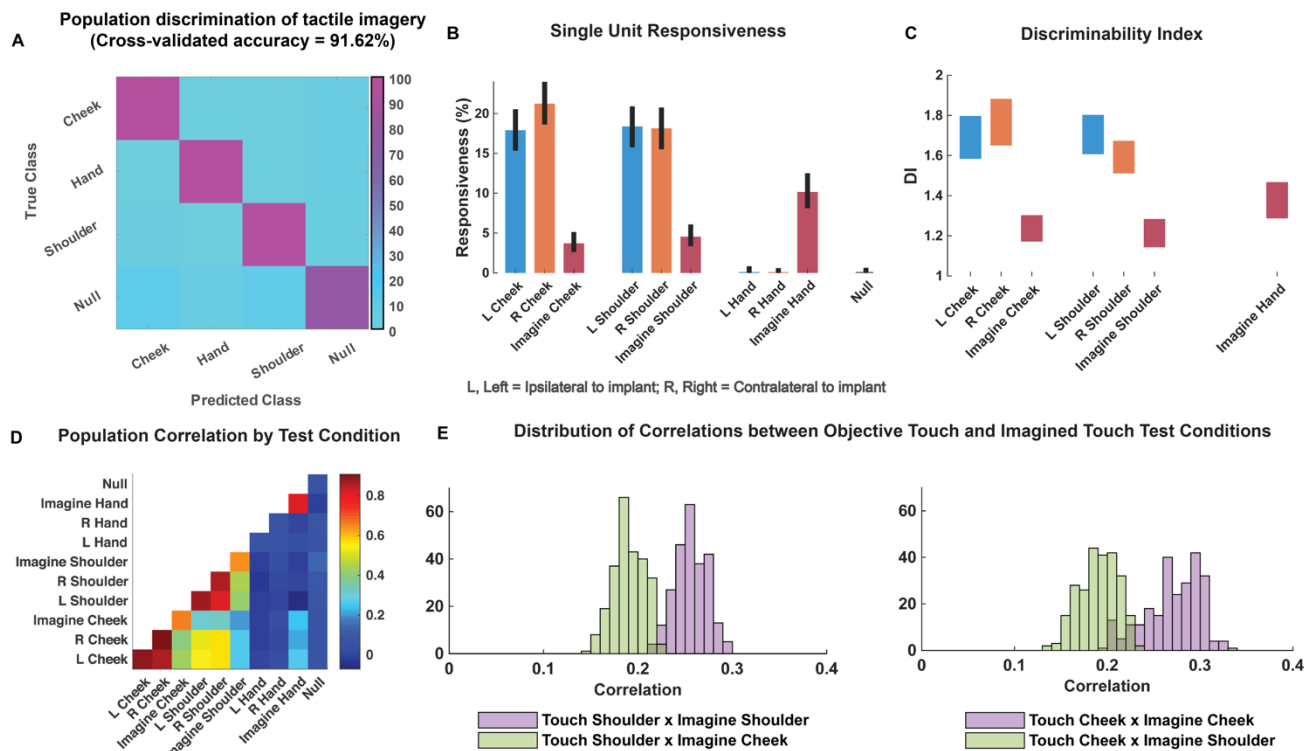
259 **Tactile imagery evokes body part specific responses congruent with objective touch**

260 Is the PC-IP recruited during tactile imagery? And if so, how might evoked neural responses compare to
 261 those arising from objective touch? To address these questions, we analyzed population activity elicited
 262 during a cue-delay-go tactile imagery task and compared the neural activity to that from objective touch
 263 to matching body parts recorded during interleaved trials. For imagery, the participant was instructed to
 264 imagine touch to the right (contralateral) cheek, shoulder, or hand with the same qualities as the objective
 265 touch stimuli the participant experienced during interleaved trials. A null condition was included as a
 266 baseline to measure neural activity without an objective or an imagined touch.

267 As with findings for objective touch, neuronal responses elicited by tactile imagery following the go cue
 268 (during the imagery phase or epoch) were discriminably encoded (**Figure 5A**, cross-validated
 269 accuracy=92%). When the null condition was excluded from this analysis, the prediction accuracy was
 270 higher, approaching 98%. High decode accuracy is consistent with the participant's compliance with task
 271 instructions and implies that tactile imagery can elicit selective neural responses.

272 Consistent with previous results, a significant fraction of neurons encoded objective touch to the cheeks
 273 and shoulders but not to the hands. In comparison, a smaller fraction of the neuronal population was
 274 responsive to the cheek and shoulder during imagery of tactile stimuli (**Figure 5B**). Of note, a significant
 275 number of neurons responded to imagined touch to the hand, despite the hand being clinically insensate in
 276 the study participant (and despite objective touch to the hand not eliciting neuronal activation).
 277 Discriminability from baseline neural activity, measured by the discriminability index, demonstrated a
 278 similar trend to the single unit responsiveness profile (**Figure 5C**).

279 We used the population correlation measure to compare population level neural activity across conditions
 280 (**Figure 5D**). Neural activity during tactile imagery shared a neural substrate with responses evoked by
 281 objective touch: representations for imagined touch and for experienced touch were more similar for
 282 matching body parts fields than for mismatched body parts (**Figure 5E**, permutation shuffle test $p < 0.05$).



283
 284 **Figure 5. PC-IP neurons encode body part specific responses during tactile**
 285 **imagery.**

286 **A**, Average classification confusion matrix across recording sessions for body parts
 287 during tactile imagery and the baseline (null) condition. Colors represent prediction
 288 accuracy as a percentage, as in the scale. **B**, Number of neurons (as percentage) with
 289 significant modulation from baseline (bootstrap 95% CI, $p < 0.05$, FDR corrected)
 290 split by test condition. **C**, Depth of neuronal modulation from baseline measured by
 291 discriminability index (DI, shown as 95% CI, see Methods) at each stimulation site.
 292 **D**, Population correlation matrix depicting similarity of the population response
 293 between all test conditions. **E**, Distribution of correlations between objective

294 shoulder (left) and cheek (right) touch and imagined cheek/shoulder touches, with
295 the distributions computed over different splits of the data (see Methods).

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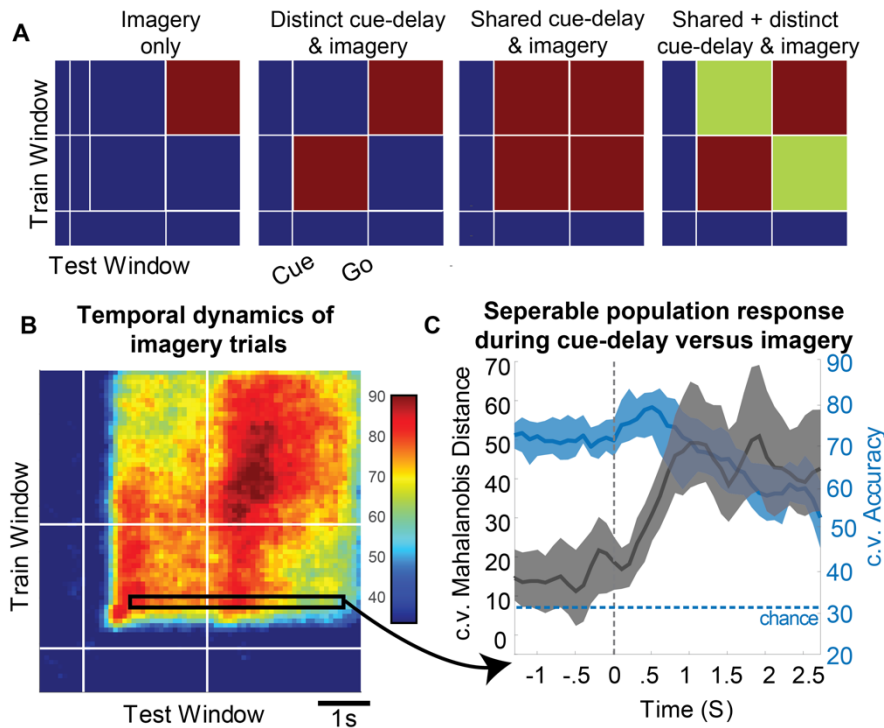
297 **Dynamic evolution of population coding between task epochs suggests additional cognitive** 298 **processes**

299 The analyses above were restricted to the mean neuronal activity following the go cue (e.g. during
300 objective touch or during imagery) to allow a direct comparison with results reported for the previous
301 paradigms. We now expand this analysis. During the tactile imagery task, the participant heard a verbal
302 cue specifying a body part (verbal cue = “cheek,” “hand,” or “shoulder”) followed approximately 1.5
303 seconds later by a beep instructing the participant to imagine the stimulus at the cued body part on the
304 right side of the body. This cue-delay paradigm is standard in the motor physiology literature and is used
305 to dissociate planning from motor execution related neural activity (3, 27-29). In our case, the cue-delay
306 was unique to the tactile imagery condition. We utilized the cue-delay task to begin to dissociate in time
307 whether neural activity during tactile imagery is consistent with the neural correlate of imagined touch.

308 To leverage the benefits of the cue-delay paradigm, we performed a dynamic classification analysis
309 (500ms windows, stepped at 100ms, see Methods). Results are shown as a matrix (see **Figure 6**). The
310 diagonal elements represent the cross-validated prediction accuracy for a specific time window. The off-
311 diagonal elements represent how well the classifier generalizes to alternate time windows. Each row can
312 be interpreted as quantifying how well decision boundaries established for the diagonal time windows
313 generalize to other time windows. This analysis allows us to measure when the neuronal population
314 represents the different body parts (the diagonal) and whether population coding is similar or distinct
315 during the task phases (the off-diagonal). We are interested in two main phases of the task, the early
316 portion comprised of the cue and delay (cue-delay), and the later portion when the participant is actively
317 imagining the stimulus (go/imagery). **Figure 6A** schematically illustrates examples of possible results.
318 The examples are meant to be illustrative but are not an exhaustive list of possibilities. The population
319 may be selective exclusively during the imagery phase, during the cue-delay and imagery phases but with
320 distinct population coding, during the cue-delay and imagery phases with identical coding, or during the
321 cue-delay and imagery phases with partially shared and partially distinct coding. Each pattern would
322 suggest a different interpretation of various forms of cognitive processing that may be involved in tactile
323 imagery (see Discussion).

324 The results of our classification analysis (**Figure 6B**) are most consistent with body part (or sensory field)
325 selectivity during both the cue-delay and imagery phases with partially shared and partially distinct
326 populations coding of the body parts between phases. The shared component is evident in the significant
327 generalization accuracy in the off-diagonal elements, a representative row of which is shown in **Figure**
328 **6C** (blue portion) where cross-validated accuracy generalizes from approximately 70% within the cue-
329 delay phase to approximately 60% during the imagery phase. The distinct population activity between
330 phases is best revealed by a cross-validated Mahalanobis distance as it provides a sensitive measure of
331 change which is masked by the discretization process of classification (see Methods). The findings
332 demonstrate a significant change between the activity patterns in the cue-delay and the imagery epochs
333 (**Figure 6C**, black).

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337 **Figure 6. Shared and distinct coding of body parts during cue-delay and imagery**
 338 **epochs.**

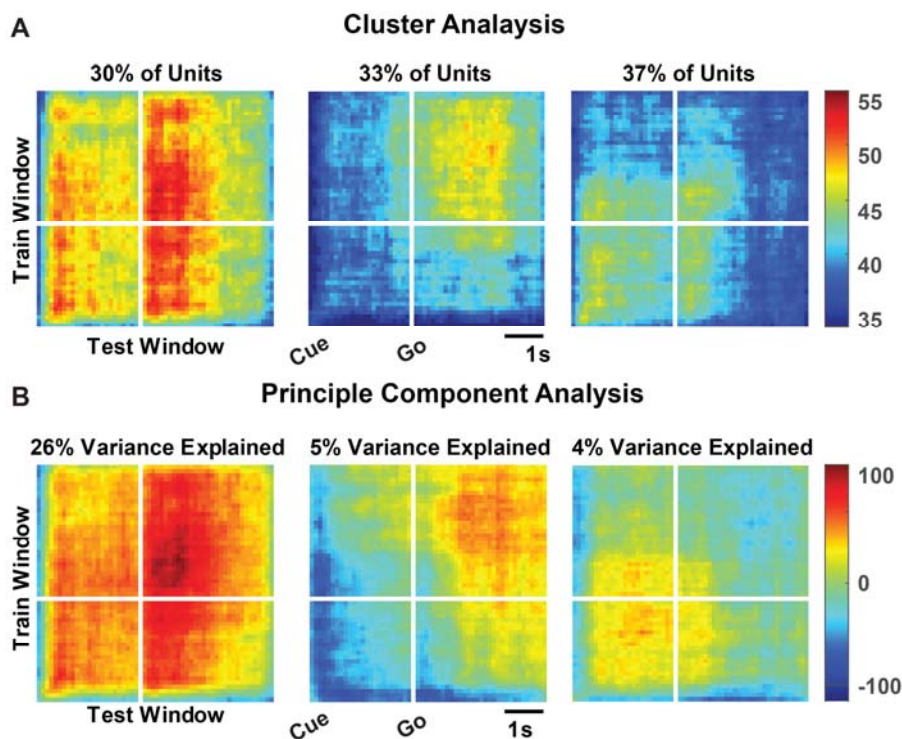
339 **A**, Schematic illustrating possible dynamic classification patterns over epochs of the
 340 tactile imagery task. In each panel, the window used for classifier training is along the
 341 y-axis, and the window used for classifier testing is along the x-axis. The start of
 342 the auditory cue (marking the onset of the cue-delay epoch) and the beep (marking
 343 the go signal for the imagery epoch) are shown as solid white lines, labeled “Cue”
 344 and “Go.” **B**, Dynamic classification analysis results for the imagined touch test
 345 conditions with conventions as in 6A. The colors represent prediction accuracy
 346 values (as percentage) as in the scale. **C**, Illustration of distinct and shared neuronal
 347 responses between the cue/delay and imagery epochs for boxed window of of 6B.
 348 Shared response illustrated with classification generalization accuracy (blue, mean
 349 with 95% confidence interval computed across sessions). Distinct response
 350 illustrated with cross-validated Mahalanobis distance (dark grey, mean with 95%
 351 confidence interval computed across sessions). The dashed vertical line marks onset
 352 of the imagery epoch. The dashed horizontal line marks chance classification
 353 accuracy. (c.v., cross-validated).

354

355 To further clarify the properties of individual units, we conducted a dynamic classification analysis for
 356 each recorded unit. This resulted in the same matrices described above, but now each matrix represents
 357 how information coding evolves for a single unit. Two complimentary analyses were then performed. In
 358 the first, a cluster analysis was performed on the resulting matrices (**Figure 7A**). Three clusters were
 359 identified that most parsimoniously accounted for observed activity patterns (Bayesian information
 360 criteria test for optimal number of clusters). Clusters roughly corresponded to temporal profiles with
 361 selectivity during the cue-delay and imagery phases with similar coding (30%), and units exclusive to the
 362 imagery epoch (33%) or the cue-delay epoch (37%). In the second analysis, time resolved classification

363 data were analyzed using a principle components analysis (PCA), the first three principle components of
364 which are shown in **Figure 7B**. A majority of variance (26%) is explained by units that are active during
365 both epochs with similar coding.

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367

368 **Figure 7. Diverse temporal dynamics in single units.**

369 **A**, Dynamic classification matrices were constructed separately for all selective units
370 (see Methods). Resulting matrices were clustered to identify common temporal
371 dynamics in individual units. Resulting clusters are visualized as the mean across all
372 matrices assigned to the same cluster. The fraction of neurons (as a percentage of the
373 selective neuronal population) assigned to each cluster is indicated. Plot conventions
374 as in Figure 6. **B**, Principle components (PC) of the dynamic classification matrices
375 of single unit activity (same data as 7A) are shown, along with the fractional
376 variance explained by each. Conventions as in 7A except color PC weights.

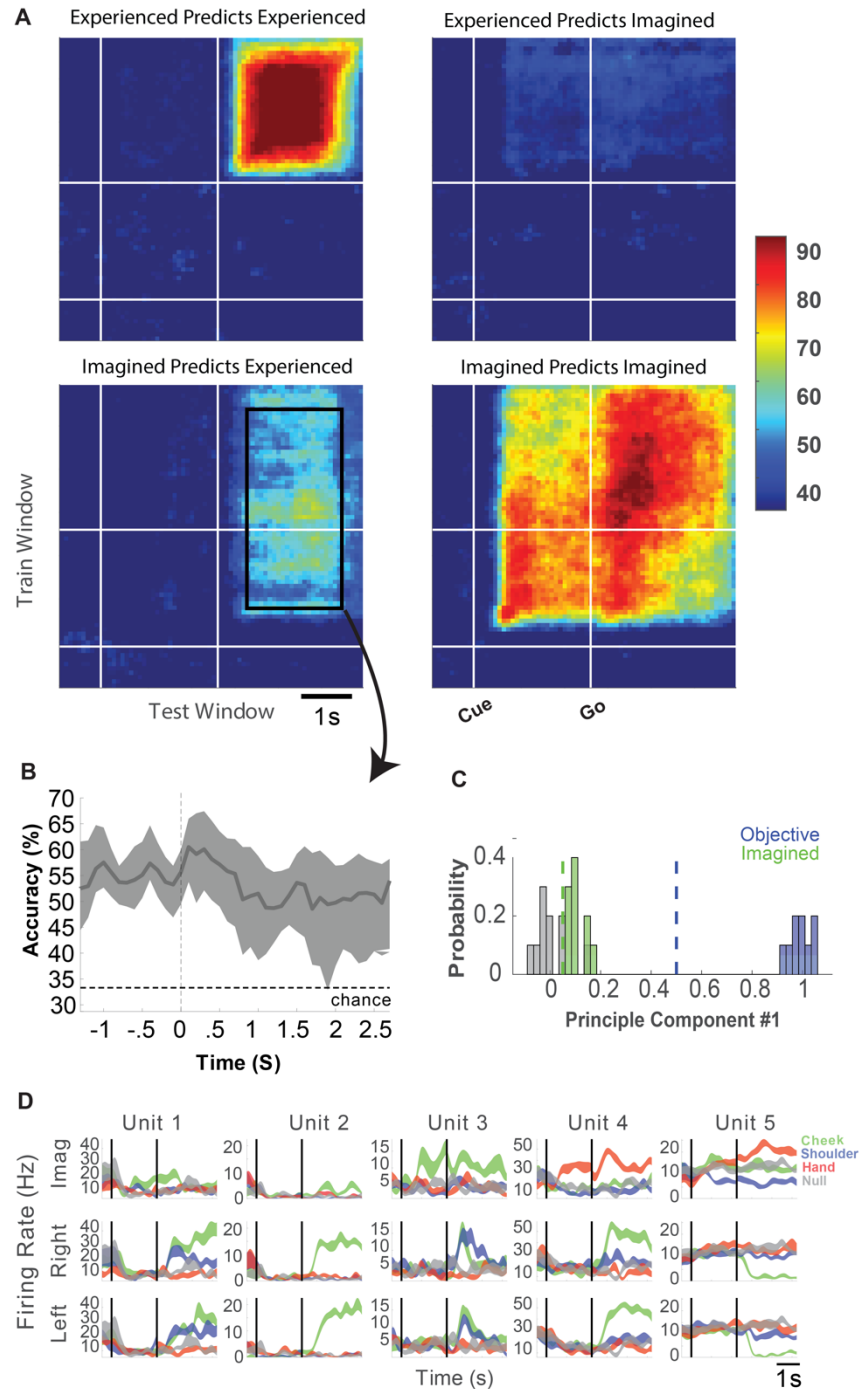
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378 **Cognitive processing during the cue-delay and imagery epochs of the tactile imagery task shares a** 379 **neural substrate with that for objective touch**

380 Finally, we look at how encoding patterns through time generalize between the tactile imagery and
381 objective touch conditions. The dynamic classification analysis above was applied both within the
382 imagery condition and across condition types (e.g., from imagined to experienced touch on the right side
383 and vice versa; **Figure 8A**). We found significant generalization when training the classifier on either the
384 cue-delay or the imagery phases of the imagery task and applying the classifier to the stimulus phase of
385 the objective touch condition (**Figure 8A**, lower-left panel). This implies that cognitive processing prior
386 to active imagery as well as during imagery share a neural substrate with experienced touch. A
387 visualization of significant generalization from imagery to experienced touch for the boxed region of
388 Figure 8A is shown graphically in **Figure 8B**. We did find an asymmetry in across-condition
389 classification; training a classifier on experienced touch did not generalize well to the imagined touch

390 condition (**Figure 8A**, upper-right panel). This asymmetry is likely a consequence of the analysis
391 technique and may not be of physiological significance. **Figure 8C** illustrates the likely driver of the
392 asymmetry using classifiers trained on the first principal component of the population response. The
393 figure demonstrates how a decision boundary for relatively low signal-to-noise ratio (SNR) conditions
394 will generalize to a higher SNR class, but not vice versa. Sample neuronal responses that help to
395 understand single unit and population behavior are shown in **Figure 8D**.

396



397

398 **Figure 8. Cue-delay and imagery evoked neural activity shares a neural**
399 **substrate with experienced touch.**

400 **A**, Within- and across-condition dynamic classification analysis demonstrating
401 shared neural substrate between imagined and experienced tactile sensations. Upper-
402 left and lower-right panels show within-format cross-validated accuracy for
403 experienced and imagined sensations respectively. Upper-right and lower-left panels
404 show generalization accuracy when predicting imagined responses based on
405 experienced data and when predicting experienced responses based on imagined
406 respectively. Conventions for each matrix are as in Figure 6. **B**, Generalization
407 accuracy (mean with 95% CI) showing results for the boxed region in lower left
408 panel of A. The dashed horizontal line marks chance accuracy. **C**, Illustration of how
409 decision boundaries computed on data with different signal magnitudes can result in
410 asymmetric generalization (see Methods). **D**, Representative neuronal responses
411 illustrating selectivity during experienced and imagined sensations. Each panel
412 shows the firing rate (in Hertz, mean \pm SEM) through time (Vertical lines signal
413 onset of cue/delay and go phases as labeled). Each column illustrates the responses
414 of the same unit to tactile imagery of the right side (top), experienced sensations on
415 the right side (middle), and experienced sensations on the left side (bottom) for
416 matched sensory fields.

417

418

419 **DISCUSSION**

420 We have previously reported that human PPC encodes many action variables in a high-dimensional and
421 *partially mixed* representation (5-7). This architecture allows many parameters to be encoded by a small
422 number of neurons, while still enabling meaningful relationships between variables to be preserved. Here
423 we show that neurons recorded from the same electrode array in the same clinical trial participant are also
424 selective for bilateral touch at short latency. Responses to objective touch are organized around body part,
425 sharing population representations between the left and right side. Additionally, tactile imagery elicits
426 body part specific responses that share a neural substrate with that for experienced touch. Furthermore,
427 we found neural selectivity during active imagery as well as during the cue and delay epochs that precede
428 imagery. The distinguishable population activity during these different phases indicates an encoding of
429 multiple cognitive processes that may include semantic association, memory, sensory anticipation, or
430 imagery per se.

431

432 **Experienced touch representation in human PC-IP is bilateral, body part centric and at short**
433 **latency**

434 Cortical processing of somatosensory information begins in the anterior portion of the parietal cortex
435 (APC) within four cyto-architecturally defined areas termed BA 3a, 3b, 1 and 2 (30-32). Each of these
436 four sub-regions represents primarily contralateral somatosensory information (33-40). Bilateral encoding
437 in representation is thought to arise within the banks of the IPS, where the primary sensory regions blend
438 into the PPC (38-41). Additionally, spatially localized and segregated sensory representations in neurons
439 become progressively more integrated, and neuronal receptive fields become larger and more extensive,
440 moving from the APC to the PPC (42-50).

441 We identified predominantly bilateral encoding of touch responses at short latency within the human PC-
442 IP. Neuronal receptive fields were variable in shape and in extent of modulation from baseline, but
443 demonstrated a preferred region of maximal response, with declining activity as a function of distance
444 from the peak response. Further, many regions of the body were encoded within the small 4x4 mm
445 cortical patch under the microelectrode array. Bilateral encoding of body parts (or receptive fields) in the

446 PPC is consistent with findings in NHPs (35, 49, 51-54). We note, however, that most
447 electrophysiological studies in NHPs examined tactile responses to the hands or forelimbs (8-12).
448 Because these were unavailable for evaluation in our experiments (due to the study participant's high
449 cervical spinal cord injury level), we instead investigated and identified encoding of touch to bilateral
450 receptive fields on the head, neck, and shoulders.

451 The latency to neuronal discrimination was short and consistent with bottom-up sensory processing of
452 tactile stimuli. The latency was slightly shorter for contralateral than for ipsilateral stimuli, although the
453 difference was small and not statistically significant. Contralateral touch also had marginally greater
454 discriminability in neuronal modulation from baseline. Similar findings have previously been reported in
455 animal studies (55, 56). For example, neurons in BA 2 and BA 5 in NHPs have bilateral receptive fields
456 to visual and somatosensory stimuli, but with a contralateral limb bias (52, 56, 57). Support for a similar
457 bilateral somatosensory response in human PPC is lacking but human functional neuroimaging studies
458 have reported that blood oxygen level dependent (BOLD) signals are elevated bilaterally in the PPC in
459 response to pointing movements of the fingers of either arm, albeit with a contralateral bias (58). The
460 slight bias for contralateral tactile processing may be due to the different pathways by which information
461 reaches these neurons from the two sides of the body. Thalamocortical afferents conduct primarily
462 contralateral information to APC neurons, and possibly to PPC (and PC-IP) neurons as well (39, 40, 51-
463 53, 55). Ipsilateral information, however, is believed to reach these neurons predominantly via cortico-
464 cortical routes from the contralateral hemisphere (55, 56, 59).

465

466 **Tactile imagery dynamically invokes multiple cognitive processes in human PC-IP**

467 Functional neuroimaging data in humans suggest that a network of brain regions is activated during both
468 experienced and imagined touch. Involved brain regions include the PPC as well as portions of the insula
469 (in particular, the posterior insula), the amygdala, and the bilateral temporal cortices (23, 60, 61). Human
470 neuroimaging studies also support a role for the PPC in the interpretation of observed (not experienced)
471 touch to others (20-22, 25, 62, 63). These observations collectively suggest that the PPC represents a node
472 within a network of brain regions that support the shared processing of experienced, observed, and
473 imagined touch.

474 In motor neurophysiology, neural activity related to planning and execution are dissociated in time by
475 introducing a delay between the cue instructing movement, and the movement in response to the cue (27,
476 28). We have found that such distinctions between planning and execution are preserved during motor
477 imagery experimental paradigms in tetraplegic individuals (3). Here, a similar paradigm allowed temporal
478 dissociation in cognitive processing during tactile imagery. Single units demonstrated three dominant
479 response profiles: 1) a shared selectivity pattern between the cue-delay and imagery epochs, consistent
480 with cognitive engagement during all phases of the imagery task, 2) selectivity exclusively during the
481 cue-delay epoch but not the imagery epoch, and 3) selectivity exclusively during the imagery epoch but
482 not the cue-delay epoch. In a previous study, we found similarly heterogeneous responses during the cue,
483 delay and imagery epochs for imagined hand grasp shapes (64). These single unit temporal selectivity
484 profiles provide a basis for the population level findings of generalization in classification results between
485 the cue-delay and the imagery epochs (**Figure 6B and Figure 6C**) but also a separation in neural state-
486 space between these epochs (**Figure 6C**).

487 We acknowledge a limitation: while our task is well designed to identify dynamic engagement of multiple
488 cognitive processes during tactile imagery, it is not adequate to precisely define the cognitive correlates of
489 observed neural activity. This will be a subject of future investigation. A conjecture is that neural activity
490 during the cue-delay and imagery epochs may reflect a combination of semantic processing of the verbal
491 cue, sensory memory, sensory anticipation of a tactile stimulus, and imagery itself (4, 7, 65). An
492 involvement of semantic processing is especially likely as we recently reported processing of read action
493 verbs within the same neuronal population (7). The current findings would extend these results to the

494 tactile domain and demonstrate neuronal selectivity for auditory cues (in addition to written text used in
495 the previous study). It may be that the neurons involved in semantic processing within the PC-IP are
496 shared whether for sensory (tactile) processing or motor planning. However, future work is necessary to
497 better characterize the properties of these neurons as they relate to body part specificity, modality
498 (sensory or motor) dependency, and other properties.

499 One concern with the use of all imagery experiments is that participant compliance cannot be externally
500 validated. This raises the possibility that the participant is not performing the task or is performing the
501 task in an unexpected manner. We think this is unlikely for three reasons. First, the subject by the time of
502 this study was well versed in performing cue-delayed paradigms in the motor domain using both motor
503 imagery and overt movements (e.g. 6). In Zhang and Aflalo et al. 2017, the participant's performance of
504 overt movements was perfect: the participant both performed the correct cued action and performed the
505 action at the go cue (e.g. no movements began prior to the go cue as validated by measurements of
506 electromyogram activity). Second, our current pattern of results that includes stable and accurate (near
507 100%) body part specific encoding within the cue-delay and imagery epochs, with a shift between epochs,
508 is consistent with the participant performing the task as instructed. At a minimum, it is consistent with the
509 participant's performing two distinct cognitive operations during the two primary phases of the task with
510 remarkable trial to trial consistency. Third, evidence for a shared neural substrate between experienced
511 touch and the imagined touch conditions (discussed more below) indicates that selective responses during
512 the imagery task are related to tactile cognition.

513

514 **Tactile imagery shares a neural substrate with experienced touch in human PC-IP**

515 We found that experienced touch and the cognitive activity evoked by imagined touch shared a neural
516 substrate within the PC-IP. Imagined touch to the cheek, for example, was more similar in representation
517 to experienced touch to the cheek than to experienced touch to the shoulder, and vice versa. Interestingly,
518 the overlapping neural representations between experienced touch and imagery were not limited to the
519 stimulus phase (objective touch and imagery) itself, but also extended to the cue-delay phase of the
520 imagery task. This overlap is consistent with our recent findings for shared neural representations
521 between imagined and attempted actions, and for shared neural representations between observed actions
522 and action verbs and is in line with our findings of a *partially mixed* architecture within PC-IP (5, 6, 66).
523 These studies are all also consistent with views in which cognition recruits sensorimotor cortical regions
524 (67-71). As with all passive neural recording studies, ours cannot establish a causal role for these neurons
525 in tactile cognition. Understanding the unique contribution of PC-IP neurons within the larger network of
526 brain regions engaged in cognitive touch processing remains to be explored. Nonetheless, our current
527 results provide the first human single unit evidence of a shared neural substrate between tactile imagery
528 and experienced touch.

529 A substantial fraction of the neuronal population activated in response to imagined touch to the hand,
530 where no response to objective touch was seen (insensate in the study participant). This suggests that
531 despite the lack of peripheral input from the hand due to the participant's spinal cord injury, the brain
532 maintains an internal representation of tactile sensations (72). The findings that intracortical
533 microstimulation produces discernable tactile perceptions from insensate body regions adds definitive
534 evidence for a maintained representation of somatosensory sensations after deafferentation (73, 74).
535 These findings will prove useful for bidirectional neural prostheses.

536

537 **PC-IP and plasticity following spinal injury**

538 The extent to which the human PPC reorganizes following SCI is unknown. Lesion studies in NHPs
539 suggest that BA 3b and 3a, 1 and 2, show altered sensory maps following SCI, in a manner dependent on
540 thalamic input from the afferent sensory pathways such as the dorsal column-medial lemniscus system

541 (75). With mid-cervical lesions, for instance, there is an initial loss of BA 3b hand representations, and a
542 slight expansion in face representation at approximately two years (75, 76). Although significant axonal
543 sprouting has been demonstrated to occur at the site of deafferentation in the spinal cord, with increased
544 projections to brainstem nuclei, the changes observed in the somatosensory cortex are significantly
545 smaller (75, 76). Moreover, the reorganization in higher order somatosensory centers such as the
546 secondary somatosensory cortex is even more restricted than in BA 3b (76). Against this background, we
547 acknowledge that while additional work probing cortical reorganization following SCI is necessary to
548 fully understand its electrophysiological consequences, our results within the current report provide
549 insight into the maintenance of basic tactile processing within the human PC-IP, and PPC, after SCI.

550

551 **CONCLUSION**

552 Multiple lines of evidence indicate a critical role for the human PPC in the integration of convergent
553 multimodal sensory information to enable complex cognitive processing and motor control. To date,
554 however, its processing of somatosensory information at the single neuron level has remained
555 fundamentally unexplored. In the unique opportunity of a neuroprosthetic clinical trial, we examined the
556 neural encoding of real and imagined touch within the human PC-IP. We found that local populations of
557 PC-IP neurons within a 4x4 mm patch of cortex encode bilateral touch sensations to all tested sensory
558 fields above the level of the participant's injury at short latency. A significant fraction of PC-IP neurons
559 encoded imagined touch with matching sensory fields to experienced touch. The activity in the delay
560 period of the task, between cueing and imagining touch, may reflect cognitive processes including tactile
561 semantics, sensory anticipation, as well as active imagery. Together, our results provide the first single
562 unit evidence of touch processing within the human PC-IP and identify a putative substrate for the
563 encoding of cognitive representations of touch, thus far untested in animal models.

564

565 **MATERIALS AND METHODS**

566

567 **Study participant**

568

569 The study participant, NS, is a 60-year-old tetraplegic female with a motor complete spinal cord injury
570 (SCI) at cervical level C3-4 that she sustained approximately ten years prior to this report. She has intact
571 motor and sensory function to the level of her bilateral deltoids. NS was implanted with two 96-channel
572 Neuroport Utah electrode arrays (Blackrock Microsystems model numbers 4382 and 4383) six years post-
573 injury, for an ongoing BMI clinical study. She consented to the surgical procedure as well as to the
574 subsequent clinical studies after understanding their nature, objectives and potential risks. All procedures
575 were approved by the California Institute of Technology, Casa Colina Hospital and Centers for
576 Healthcare, and University of California, Los Angeles Internal Review Boards.

577

578 **Implant methodology and physiological recordings**

579 The electrode implant methodology in NS has been previously published (3, 5, 6). One array was
580 implanted at the junction of the left intraparietal sulcus with the left post-central sulcus in what we refer to
581 as PC-IP. The other was implanted in the left superior parietal lobule (SPL). Implant locations were
582 determined based on preoperative functional magnetic resonance imaging (fMRI). The participant
583 performed imagined hand reaching and grasping movements during a functional MRI scan to localize
584 limb and hand areas within this region. Following localization, a craniotomy was performed on August
585 26, 2014. The PC-IP electrode array was implanted over the hand/limb region of the PPC within the
586 dominant (left) hemisphere, at Talairach coordinates [-36 lateral, 48 posterior, 53 superior]. In the weeks
587 following implantation, it was found that the SPL implant did not function. Although this electrode array
588 was not explanted, only data recorded from the PC-IP implant were used in this study.

589

590 **Experimental setup**

591 All experimentation procedures were conducted at Casa Colina Hospital and Centers for Healthcare.
592 Participant NS was seated in a motorized wheelchair in a well-lit room. Task procedures are presented in
593 detail in the sections below. For most tasks, however, one experimenter stood directly behind the
594 participant and was responsible for providing tactile stimuli to the participant. A 27-inch LCD monitor
595 was positioned behind NS (visible to the experimenter but not to the subject) to cue the experimenter for
596 the presentation of a stimulus. Cue presentation was controlled by the psychophysics toolbox (Brainard,
597 1997) for MATLAB (Mathworks) (77).

598

599 **Data collection and unit selection**

600 Data were collected over a period of approximately eight months in the fourth year after NS was
601 implanted. Study sessions were conducted between two and three times per week, lasting approximately
602 one hour each. Neural activity recorded from the array was amplified, digitized, and sampled at 30 kHz
603 from the electrodes using a Neuroport neural signal processor (NSP). The system has received food and
604 drug administration (FDA) clearance for less than thirty days of recording. We received an investigational
605 device exemption (IDE) from the FDA (IDE #G120096, G120287) to extend the implant duration for the
606 purposes of the BMI clinical study. Putative neuron action potentials were detected at threshold crossings
607 of -3.5 times the root-mean-square of the high-pass filtered (250 Hz) full bandwidth signal. Each
608 individual waveform was made of 48 samples (1.6 ms) with 10 samples prior to triggering and 38
609 samples after. Single and multiunit activity was sorted using Gaussian mixture modeling on the first 3
610 principal components of the detected waveforms. The details of our sorting algorithm have been
611 previously published by our group (6). Single units were pooled across recording sessions. Each
612 recording was assumed to be independent and no assumptions were made about the same units being
613 recorded on more than one study session. To minimize noise and low-firing effects in our analyses, we
614 used as a selection criterion for units, a mean firing rate greater than 0.5 Hz and a signal to noise ratio

615 (SNR) greater than 0.5. We defined SNR for the waveform shapes as the difference between their mean
616 peak amplitude and the baseline amplitude, divided by the variability in the baseline.

617 For measurements of neural latency to stimulus response (please refer to the task descriptions below for
618 more information), a custom capacitive probe was used to record the exact time of tactile stimulation.
619 This probe was built using a Raspberry Pi 2B and Adafruit Capacitive Touch Hat (Adafruit product ID
620 2340). The digital output (a binary output for touch or no touch) was transmitted through a BNC cable
621 into the NSP at an analog signal sampling rate of 2 kHz.

622 623 **Task procedures**

624 We used several experimental paradigms to probe various features of experienced and imagined touch
625 representations in the PC-IP. In each paradigm, the participant was instructed to keep her eyes closed. The
626 basic task structure comprised three phases: Each trial began with the presentation of a cue to the
627 experimenter (or an auditory cue in the tactile imagery condition, see specific task description below), 1.5
628 seconds in duration, indicating the stimulus (for example, touch NS's left cheek). This was followed by a
629 brief delay, 1 second in duration. Then written text appeared on the screen to signal the experimenter to
630 present the instructed stimulus for 3 seconds (in the tactile imagery paradigm, a beep indicated the "go"
631 signal for the participant). Exact time intervals varied depending on task. Trials were pseudorandomly
632 interleaved; all conditions were necessarily required to be performed at least once before they were
633 repeated. In tasks in which both left and right body sides (ipsilateral and contralateral to the implant,
634 respectively) were tested, stimuli were delivered to one body side at a time.

635 636 ***Neural responsiveness to touch***

637 This task variant explored neuronal responsiveness and selectivity to objective touch to body parts
638 (receptive fields) with preserved somatosensory input (above the level of SCI). Body parts tested included
639 the forehead, vertex of the head, left and right back of the head, left and right cheeks, left and right sides
640 of the neck, and the dorsal surfaces of the left and right shoulders. As controls, the left and right hands
641 (clinically insensate) and a null condition (no stimulus presentation) were also included. Objective touch
642 stimuli were presented to each body part as finger rubs by the experimenter at approximately one per
643 second. Stimuli to the left and right body sides were delivered on separate trials to evaluate each side
644 independently. To ensure that any neural activity observed truly arose from experienced touch and not
645 from observed touch or other stimuli, NS was instructed to close her eyes throughout the task. She
646 additionally wore ear plugs to block auditory input. This task was performed on four separate days. On
647 each day, ten trials per condition were conducted. In total, we recorded from 398 sorted units on four
648 separate testing days.

649 650 ***Neural response latency***

651 The purpose of this task was to determine the latency of neural response to objective touch for the left and
652 right sides of the body. Tested regions included the left and right cheeks, the left and right shoulders, and
653 as controls, the left and right hands (insensate). Objective touch stimuli were presented as in the task
654 above. Instead of finger rubs, however, a capacitive touch probe was used to enable precise delineation of
655 the actual time of contact (touch) before the onset of a neural response. This task was performed on eight
656 separate days, with eight trials per condition in each run of the task. In total, we recorded from 838 sorted
657 units.

658 659 ***Receptive field size***

660 This task aimed to estimate the size of neuronal receptive fields to objective touch. Neural responses to
661 nine equally spaced points were evaluated, two centimeters apart, along a straight line from NS's right
662 cheek to her neck (**Figure 4A**). Only the right side (contralateral) was tested in this task. The first of these
663 nine points was on the cheek bone or the malar eminence, and the ninth point was on the neck as shown.

664 In addition to the nine points, a null condition (no stimulus presentation) was also added. Stimuli were
665 presented through a paintbrush gently brushed against each of the points, at a frequency of one brush per
666 second. The paintbrush was employed to deliver spatially localized sensations without accompanying skin
667 distortion that could mechanically stimulate nearby sensory fields. Data were recorded on six separate
668 days. On each day, ten trials of each condition were tested. In total, we recorded from 585 sorted units.

669

670 *Engagement during tactile imagery*

671 This task was intended to establish whether PC-IP neurons are engaged by tactile imagery, and whether
672 neural patterns evoked by cognitive processing of imagined touch and experienced touch share a common
673 neural substrate (e.g. activate the same population of neurons in similar ways). In this variant, the
674 participant was presented with either objective touch stimuli or instructed to imagine the sensation of
675 being touched. NS was instructed to keep her eyes closed throughout. Objective stimuli were cued to the
676 experimenter with written words that appeared on the monitor. Because the participant's eyes were
677 closed, the participant did not receive any information about the body part that would be stimulated prior
678 to experiencing the touch. The cue was followed by a one second delay and then at the sound of a beep
679 (the "go" signal), rubs at 1Hz were presented with a metallic probe to either the left or right cheeks,
680 shoulders, or hands. During imagined touch trials, an auditory cue was presented to NS instructing her to
681 imagine being touched on her right cheek, shoulder, or hand. The auditory cue consisted of a voice
682 recording of the words "cheek", "hand", or "shoulder" with cue duration of approximately 0.5 seconds.
683 After a one second delay, at the sound of the beep, NS imagined touch to the cued body part. We asked
684 the participant to imagine the sensations as alternating 1Hz rubbing motions similar to what she
685 experienced during objective touch trials. A null condition (without objective or imagined touch), not
686 preceded by an auditory cue was used to establish a baseline neural response. Data were recorded on eight
687 separate days. Eight trials of each condition were performed on each testing day. In total, we recorded
688 from 838 sorted units.

689

690 **Quantification and statistical analysis**

691 In the analysis of data from the various task paradigms used in this study, we utilized several statistical
692 methods. Some were specific for certain tasks, but others were applicable to multiple sets of data from the
693 different paradigms. For ease of reference, we have described all methods together in this section. Where
694 necessary, we provide specific examples from tasks to help illustrate their use in our analysis.

695

696 *Linear analysis*

697 In order to determine whether a neuron was tuned (i.e., modulated by a specific condition), we fit a linear
698 model to its firing rate during both the stimulus presentation phase and a baseline time window. The
699 neuronal response during the stimulation phase window was summarized as the mean firing rate
700 computed between 0.5 and 2.5 seconds after stimulus presentation onset. The starting time of 0.5 seconds
701 was chosen to minimize the influence of variable experimenter delay in presenting the stimulus. The
702 baseline response was summarized as the mean firing rate during the 1.5 second window before the
703 stimulus presentation cue. Each unit's firing rate was modeled as a function of condition indicator
704 variables as:

705

$$FR = \sum_c \beta_c X_c + \beta_0$$

706 where FR is the firing rate, X_c is the vector indicator variable for condition c , β_c is the estimated scalar
707 weighting coefficient for condition c , and β_0 is a constant offset term. In this model, the beta coefficients
708 represent the expected firing rate changes from baseline for each condition. For each condition, the
709 indicator variable is a vector of binary values in which each element is 1 if the corresponding data point at
710 that index is of the same condition type, and 0 if the data point is of a different condition type. All

711 baseline samples were also assigned a 0, effectively pooling together baseline data independent of
712 condition. A unit is considered tuned to a condition if the t-statistic for the beta coefficient associated with
713 the condition is significant ($p < 0.05$, false discovery rate (FDR) corrected for multiple comparisons).

714

715 *Discriminability index (DI)*

716 We wished to derive a measure that quantifies how well neural activity can be discriminated from
717 baseline (e.g., pre-stimulus) activity. In other words, we wanted to capture how “well” or how “strongly”
718 a specific sensation (experienced or imagined) is encoded. We developed a cross-validated
719 discriminability index. As with the linear analysis described above, neuronal activity was summarized as
720 the mean firing rate during the stimulation phase window, defined as 0.5 to 2.5 seconds after the onset of
721 stimulus presentation. Baseline phase activity was summarized as the mean firing rate during the 1.5
722 second window before the stimulus onset presentation cue. The mean activity of all neurons in the
723 population, per condition, was concatenated to form a vector, denoted by A . The mean activity of all
724 neurons during the baseline phase was similarly concatenated to form a vector, denoted by B . Next, a
725 non-dimensional sensitivity index was computed as:

726

$$DI = \frac{\bar{A} - \bar{B}}{\sqrt{\frac{\sigma_A^2 + \sigma_B^2}{2}}}$$

727 Where \bar{A} is the mean of the firing rate vector A , \bar{B} is the mean of the firing rate vector B , σ_A is the
728 standard deviation of the vector A , and σ_B is the standard deviation of the vector B .

729

730 *Population Correlation*

731 We used correlation to compare the population neural representations of various tested conditions
732 (stimulus presentations) against each other in a pairwise fashion. Correlation was chosen over alternative
733 distance metrics (such as Mahalanobis or Euclidean distance) because it provides an intuitive metric of
734 similarity that is robust to gross changes in baseline neural activity across the entire neural population.
735 Results were qualitatively similar for alternate distance measures (specifically Mahalanobis distance). In
736 performing correlation analyses, we quantified the neural representations as a vector of firing rates, one
737 vector for each condition with each vector element summarizing the response of an individual unit. As
738 before, neural activity was summarized as the mean firing rate during the stimulation phase window,
739 defined as 0.5 to 2.5 seconds after the onset of stimulus presentation. Firing rate vectors were constructed
740 by averaging the responses across 50-50 splits of trial repetitions. The mean responses across different
741 splits were correlated within and across conditions (e.g. across stimulations of different sensory fields),
742 then the splits were regenerated, and the correlation computed 250 times. The across condition
743 correlations measured similarity between population responses for different sensory fields, answering the
744 question - are the tactile sensations similar or dissimilar from the perspective of the recorded neural
745 population? The within condition correlations assist in our interpretation of the across format correlations
746 by allowing us to quantify the theoretical maxima of the similarity measure (e.g. if the within condition
747 correlation is measured at 0.6, then an across condition of 0.6 suggests identical neural representations.)

748 To test whether the difference between any pair of conditions was statistically significant, we used a
749 shuffle test applied to the correlations computed over the 250 random splits. To illustrate, in **Figure 5E**
750 we applied this analysis to test whether the correlation between experienced and imagined cheek touch
751 was significantly different from that of experienced cheek touch and imagined shoulder touch. The true
752 difference in the correlations was computed as the difference in the mean correlations between
753 experienced and imagined cheek touches (over the 250 splits) and the mean of the correlations between
754 experienced cheek touch and imagined shoulder touches. We then randomly shuffled the two distributions
755 together (2000 times) and computed the difference in the mean correlations for each shuffle. The

756 distribution of shuffled differences served as the null distribution, against which we compared the true
757 difference to determine significance.

758

759 ***Decode analysis (confusion matrix)***

760 Classification was performed using linear discriminant analysis with the following assumptions: one, the
761 prior probability across tested task epochs was uniform; two, the conditional probability distribution of
762 each unit on any epoch was normal; three, only the mean firing rates differ for unit activity during each
763 epoch (covariance of the normal distributions are the same for each); four, firing rates for each input are
764 independent (covariance of the normal distribution is diagonal). The classifier took as input a matrix of
765 average firing rates for all sorted units. The analysis was not limited to significantly modulated units to
766 avoid “peeking” effects. Classification performance is reported as prediction accuracy of a stratified
767 leave-one-out cross-validation analysis. The analysis was performed independently for each recording
768 session and results were then averaged across days.

769

770 ***Extent of bilaterality (and generalizability of laterality) in neural representations***

771 The purpose of this analysis was to 1) assess the degree to which tactile information is bilaterally
772 encoded, and to 2) assess the generalizability or similarity in representation for each side to the other (i.e.,
773 whether the right and left sides of the body are coded in a similar manner). Only units demonstrating
774 selectivity, that is, differential coding for at least one segment of the body were included in this analysis.

775 To address the former, for each neuron, we computed the cross-validated coefficient of determination
776 (R^2_{within}) to measure how well a neuron’s firing rate could be explained by the responses to the sensory
777 fields. The R^2_{within} metric was computed separately for responses to the left (ipsilateral) side and the right
778 (contralateral) side of the body and compared to determine whether the population encoded
779 representations for one body side more robustly than the other.

780 To address the latter, for each neuron, we computed a regression model using neural data from the
781 ipsilateral side of the body and predicted neural responses for the contralateral side of the body (and vice
782 versa). Predicted responses were compared against true responses to compute a generalization R^2_{across}
783 metric. This generalization R^2_{across} was then compared against the cross-validated metric (R^2_{within}) to
784 determine how similar sensory fields were encoded across the left and right sides of the body at the single
785 unit level.

786

787 ***Neuronal specificity index***

788 The general formula we used to evaluate the degree of specificity (or specificity index) was:

789

$$\text{Specificity Index} = \frac{|x| - |y|}{|x| + |y|}$$

790

791 In this formula, x and y are computed on a unit-by-unit basis. The specificity index ranges from -1 to 1,
792 where 1 indicates $x \gg y$, and -1 indicates $x \ll y$. A value around 0 indicates $x \cong y$.

793 The purpose of computing a specificity index was to quantify the degree to which a neuron was tuned to
794 represent information pertaining to one side of the body over the other. We computed, pairwise, three sets
795 of specificity indices, namely for (1) the cross-validated R^2_{within} for the right side x to the cross-validated
796 R^2_{within} for the left side y (**Figure 2B**); (2) the cross-validated R^2_{within} for the left side x to the
797 generalization metric R^2_{across} when interpreting neural activity from the right side with a left sided prior y
798 (**Figure 2D**); and (3) the cross-validated R^2_{within} for the right side x to the generalization metric R^2_{across}
799 obtained when interpreting neural activity from the left side with a right sided prior y (**Figure 2F**). The x

800 and y values correspond to those shown in **Figures 2A, 2C, and 2E**, respectively. The specificity index
801 measures a normalized distance from the identity line in each of those figures, with values at -1
802 corresponding to points above the identity line, and values at +1 corresponding to points below the
803 identity line. A value of zero represents the identity line.

804
805 ***Response latency***

806 We quantified the neural response latency to touch stimuli at the level of the neural population. Prior to
807 the analysis, trials were aligned by touch onset as detected by the capacitive touch sensor (ground truth).

808 Latency was estimated using a sliding window decode analysis: decode performance was computed with
809 k-fold cross-validation of a linear classifier trained over a sliding window through time (linear
810 discriminant analysis with equal diagonal covariance matrices). For visualization purposes, accuracy was
811 computed on data stepped in 50 ms windows and smoothed with a 150 ms full-width at half maximum
812 truncated gaussian smoothing window. For latency calculation, accuracy was computed on data stepped
813 in 2 ms windows and smoothed with a 20 ms full-width at half maximum truncated gaussian smoothing
814 window. For each time window of the latency calculation, significant classification performance was
815 determined when true cross-validated classification was greater than 95% of values of an empirical null
816 distribution of classification accuracies generated by randomly shuffling labels (250 shuffles). Latency is
817 reported as the first window with significant classification. Stimulus conditions were separated by body
818 side (left vs right) and were tested with independent decoders for each body side.

819
820 ***Receptive field size***

821 To evaluate the size of touch receptive fields, we characterized the response patterns of individual
822 neurons to tactile stimuli delivered to each of nine points along the subject's face and neck. Because units
823 mostly demonstrated a single preferred stimulation site, we first identified, for each unit, its preferred
824 point of stimulus delivery as the point associated with the largest firing rate. Next, we examined its
825 response to delivering stimuli to the other points. To estimate the average size of a neuronal receptive
826 field as a function of its preferred point of stimulus delivery, we fit a Gaussian model to the average
827 responses grouped by the preference of the neuron (i.e., data in **Figure 4F**). The Gaussian model had
828 three free parameters, and was defined as:

829

$$G(x) = Ae^{-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2} + c$$

830

831 Here, A is the amplitude of the Gaussian, σ is the standard deviation, and c is the constant offset term. μ
832 is the mean/center of the Gaussian and was fixed at the preferred point. A separate model (with the
833 appropriate value of μ) was fit to each of the response groups. The full width at half maximum (FWHM)
834 was used to describe the receptive field size.

835
836 ***Temporal dynamics of population activity during tactile imagery task: within category***

837 This description relates to **Figure 6B**. We performed a sliding-window classification analysis to quantify
838 the strength and temporal dynamics of population coding in the tactile imagery task. In this task, the
839 participant heard an auditory cue specifying a body part ("cheek", "hand", or "shoulder") that lasted
840 approximately 0.5 seconds, followed by an approximately two second delay, and finally a beep
841 instructing the participant to initiate imagining a touch sensation at the cued body part. This task could
842 engage at least three cognitive processes: 1) semantic processing of the cue; 2) preparation/anticipation
843 for imagery; 3) imagined touch per se. We used a dynamic classification analysis to understand how the
844 neural population evolved through the course of the trial to determine whether the population was best
845 described as mediating a single cognitive processes or multiple cognitive processes. In brief, the analysis

846 consisted of creating a dataset that consisted of the population response measured in small temporal
847 windows throughout the course of the trial. We trained a classifier separately on each temporal window
848 and applied each classifier to both temporal windows. In this way we can measure how information about
849 the cued stimulus evolves in time (e.g. does there exist neural coding during the delay portion of the trial,
850 and, if so, does the neural coding during the delay match neural coding during active imagery).
851 Classification was performed using linear discriminant analysis as described above. We used cross-
852 validation to ensure that training and predicting on the same time window was directly comparable to
853 training on one window and testing on an alternate time window; in other words, we were careful to
854 ensure that accuracy across all comparisons reflects generalization accuracy using the same amount of
855 training and test data. Classifiers were trained and tested on neural responses to the three imagery
856 conditions: cheek, hand, and shoulder. Population response activity for each time window was computed
857 as the average neural response within a 500 ms window, stepped at 100 ms intervals. Window onsets
858 started at -700ms seconds relative to auditory cue onset (cue-delay epoch) with the final window chosen
859 3.5 seconds after the beep (onset of the imagery epoch). Classification was performed on all sorted units
860 acquired within a single session. Mean and bootstrapped 95% confidence intervals were computed for
861 each time bin from the cross-validated accuracy values computed across sessions.

862
863 We believe that this technique, by helping us to understand when information appears and how
864 information compares across task phases, provides a valuable approach to understanding how population
865 activity relates to the underlying cognitive processes. For example, if neural decoding reaches
866 significance only after the go cue, neural activity would be inconsistent with semantic or anticipatory
867 processing. Alternatively, if neural processing begins with the cue, and the same pattern of neural activity
868 is maintained throughout the trial, with no changes during the active imagery phase, then the data would
869 be inconsistent with processing imagined touch per se.

870
871 The classification analysis described above was used to measure general similarity of the population
872 response to the tested conditions across time. However, to explicitly test whether population activity was
873 changing, we used Mahalanobis distance as our measure. This is necessary as classification involves a
874 discretization step that makes the technique relatively insensitive to changes in neural population activity
875 that do not cross decision thresholds. Mahalanobis distance, being a proper distance measure, is a more
876 sensitive measure of change. To illustrate, imagine that a classifier is trained on time point A and tested
877 on time point B. At time point A, the means of the two classes are 0 and 1 respectively and at time point 2
878 the means are 0 and 4 respectively. All classes are assumed to have equal but negligible variance (e.g.
879 0.01) in this example. When trained on time point A, the classifier finds a decision boundary at 0.5. with
880 100% classification accuracy. When tested on time point B, with the same 0.5 decision boundary, the
881 classifier again is 100%. Naively, this could be interpreted as signifying that no change in the underlying
882 data has occurred, even though the mean of the second distribution has shifted.

883
884 Separation in neural activity between the cue-delay epoch and the imagery epoch was quantified using a
885 cross-validated Mahalanobis distance computed between the observed neural activity at a time point and a
886 reference (baseline) defined as the neural activity immediately following the presentation of the auditory
887 cue, from .25 to .75 seconds. Distances were measured separately for each of the three conditions and
888 then averaged. The mean and standard error on the mean (SEM) were computed across sessions for the
889 cross-validated distance measures and plotted in **Figure 6C**. Activity during the cue-delay epoch and the
890 go epoch were compared using a rank-sum test of the averaged activity during the phase averaged
891 responses across sessions.

892
893 *Temporal dynamics of single unit activity during tactile imagery task: within category*

894 We wished to understand the behavior of single neurons that led to the temporal dynamics of the
895 population. The temporal dynamics of single unit activity during the imagery task (for the imagined touch
896 conditions only) were quantified using both a cluster analysis (**Figure 7A**), and a principle component

897 analysis (PCA, **Figure 7B**). For both, a sliding-window classification analysis was first performed on
898 each sorted unit from all testing days in the same manner as described above for the population activity,
899 with the exception that classifier took as input a vector of the firing rates for a single unit as opposed to a
900 matrix of the firing rates for all units recorded in a single session. This allowed a quantitative description
901 of the temporal dynamics for each sorted unit. We next restricted neurons to those whose 90th percentile
902 accuracy was at least 50%. This was to ensure only neurons with some degree of significant selectivity
903 were used for the cluster analysis. Next, a cluster analysis was performed on these matrices using K-
904 means clustering and the cosine distance metric (chosen to provide a measure of temporal similarity in
905 neural activity profiles, robust to the decode accuracy itself.) We tested cluster sizes from 2 to 5 clusters
906 and used Bayesian information criteria (BIC) to identify the most parsimonious number of clusters for the
907 observed data. In the second analysis, a principal component analysis was applied to the dynamic
908 classification matrices with individual neurons counting as the independent observations. PCA has
909 become a standard method for describing the behavior of neural populations. Typically, PCA is applied to
910 firing rate measurements of neurons. However, in our case, we were less interested in capturing the main
911 modes of variability with respect to individual conditions, but instead wanted to capture the main modes
912 of variability with respect to the temporal dynamics of information encoding.

913

914 *Temporal dynamics of population activity during tactile imagery task: across category*

915 This description pertains to **Figure 8A**. Time-resolved classification analysis was performed using linear
916 discriminate analysis with assumptions and cross-validation procedures as described for within category
917 decoding above. For this analysis, both the experienced touch condition and the imagined touch condition
918 within the tactile imagery task were used. For the experienced touch category, only stimuli to the right
919 cheek, shoulder and hand were used in the analysis; neural activity from the left was not used, to try and
920 match the conditions for the imagined touch conditions in which only right cheek, shoulder, and hand
921 were tested. Classifiers were trained within category and applied to either itself or the other category
922 during each fold. Predictions across folds of the cross-validation procedure were used to compute decode
923 accuracy. This enables us to understand how well the neural representation of the two categories
924 generalize to each other, as well as how well neural representations generalize from one epoch (cue-
925 delay) to another (stimulus: imagined or experienced touch).

926

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