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Progress Monitoring in Primary Education using Levumi: A Case Study

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Abstract: We present, as a case study, the web-based platform Levumi that enables teachers to easily monitor learning progressions of children with a focus on elementary skills in reading, writing, and mathematics. Curriculum-based measurements are used that can be administered economically in short time and - in many parts - in parallel for multiple children. The system is built around exchanging data between schools and educational research, such that data with high ecological validity can be collected anonymously in order to gain insights into learning processes and in turn offer improved tests for teachers. For this case study, the acceptance and use of the platform over the last years is evaluated with a focus on tests for reading abilities. The results show how that many users are integrating the system in their daily teaching, learning progressions can be assessed and that the data is even usable for validation purposes.

1 INTRODUCTION

In recent years, education in Germany has seen a shift towards inclusive educational settings in which children with and without special educational needs (SEN) are mixed in classrooms. In 2009, this step was mandated by legislative changes that followed the UN-Convention on the Rights of Persons with Disabilities.

Such fundamental changes in educational settings need to be followed by changes in the education itself (Lindsay, 2007). In particular, the academic performance in inclusive classrooms differs between students with and without special educational needs (Gebhardt et al., 2015). Consequently, in the first years of primary education, teachers must take on a much more personalized approach to education, which provides a challenge in itself.

Learning progressions conceptualize the idea of a person's learning gain that can be measured reliably and valid and visualized over time. Curriculum-based measurements (CBMs) are a formative and empirically tested approach to assessing learning progressions for basic academic skills, such as reading, writing, and mathematics (Ardoin et al., 2013; Deno, 2003). One main characteristic of CBMs is that they can be easily and very frequently administered dur-

ing regular lessons by teachers (Fuchs, 2017). After multiple measurements, CBMs allow to graph childrens' learning slopes so that - based on this information - teachers can evaluate the effectiveness of their instruction and possibly select interventions for a particular learner. The effectiveness of such an intervention can then, again, be identified based on the results of the CBMs.

Digital technology can help in administering CBMs, in visualizing the learning slopes, and in keeping track of learning progressions over time (Maier et al., 2016). Additionally, the results can be analyzed in more detail and used for providing semi-automated feedback for teachers, e.g. in the form of adaptive testing, or automated suggestion of interventions and teaching material.

In this article, we present a case-study and multiple analyses of the platform Levumi that - as a cooperative research project - strives to provide a data-driven service at the cross-section of real-world teaching and educational research.

2 DESCRIPTION OF LEVUMI

The platform Levumi (www.levumi.de - currently only available in German) offers several CBM tests

that teachers can use during their lessons. It is web-based and can be used free of charge after registering. We distinguish between three types of users: Teachers, Researchers and Parents. We only analyze data collected from teacher accounts, however. The back-end of the platform is structured like a school - it offers to create classes that contain students. Teachers are asked to indicate for each student whether they have any special educational needs and whether they have immigrated to Germany. This data is used to evaluate the fairness of the tests, in particular the reading/writing tests. As data protecting is an important topic for teachers, we have opted to completely anonymize the student data. While teachers are registering the students with a name, this name is encrypted and decrypted within the browser using AES and a password that is only stored as a hash in our database.

Teachers can select any of the available tests for each of their classes and conduct measurements as often as desired. We suggest to use a fixed rhythm for testing, e.g. every two weeks, to help in assessing learning progressions. Currently, these tests are available:

Reading. Recognizing characters, reading of syllables, reading of words, reading of pseudo-words, reading of standard vocabulary, reading comprehension (fill in the blank)

Writing. Dictation of words

Mathematics. Reading numbers, identifying numbers on a number line, completing arithmetic tasks (fill in the blank).

Most tests are available in several levels of difficulty to allow teachers to select a suitable level for either the complete class or individual students. For example, for reading fluency, levels are based on subsets of characters that are appearing in the items and teachers can introduce a new level as soon as all the necessary characters have been taught. Many tests can be taken by the students on their own, using a personal login that is created randomly by the platform. The only exception are the tests for reading fluency - as the teacher needs to judge the reading of the student manually (as shown in Fig. 2). All tests are based on competence models of the respective domain and are statistically evaluated using IRT models. The tests either use a fixed itempool from which items are drawn randomly, sometimes with restrictions, for each new measurement. For other tests, items are generated based on rules instead.

The results are presented both on class level and on an individual level for each student (see Fig. 1). It is particular this personalized information that is

valuable in inclusive teaching settings. In addition to this visual display of the learning progression, the platform offers information on items that a student frequently gets correct or incorrect to help teachers in identifying potential problem spots. For reading, this information can for example identify characters or syllables that a student is struggling with.

The design of the platform is very simplistic to prevent distraction of students with SEN that form a major target group for CBMs. Children receive a visual feedback in form of a purple dragon that is either happy or studying depending on whether the previous test result has been better or worse than the current one. All tests are using a font that is used in primary education textbooks in Germany and fontsize can be adapted for each child prior to testing.

In addition the tests, there is also the possibility of offering teaching materials that are tailored to the CBMs that teachers can use as a basis for interventions, for example. Currently, we offer this material for reading only, but more material for others tests will follow. All Levumi materials and tests are or will be published under a creative commons license for free use or as open educational resources.

3 CASE STUDY AND DATA COLLECTION

For this case study we are taking a look at the development of the platform regarding users and how test and learners perform using the data that has been collected over the last three years since the platform started.

The first users have registered right before the start of the final quarter of 2015 and we collected all data until the start of the final quarter in 2018 so that we have a full three years of user data. Accounts that are used for research, administrative purposes or for teacher training are not taken into account here - only accounts that teachers created themselves. Also, each account has a "playground" class that exists right after an account is created. We suggest that teachers use this class to preview new tests or try creating students and generally getting to know the platform. The data collected within these classes are not exported and not used for the analyses here.

As exemplary tests for this case study, we focus on the reading fluency test on a syllable level. The are particularly important because reading fluency influences both the early reading acquisition and later skills (NRP ; Nation, 2011). There are six levels of difficulty available in Levumi each with an associated itempool. Each item is a (German) syllable (e.g. "ma"



Figure 1: The visualization of results for a single student.

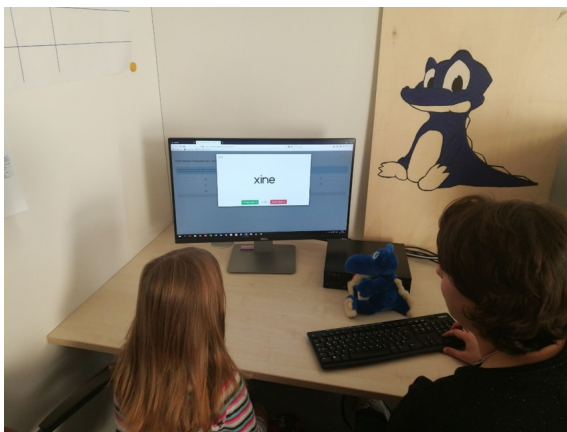


Figure 2: A reading fluency test using Levumi in the classroom.

or “schu”). The tests have been adapted from a paper-and-pencil version (Diehl and Hartke, 2011, in German). Starting from these tests, there have been several small improvements to achieve better homogeneity of the tests. The changes included removing items and moving items to different levels. For the analyses presented here, we are using the itempool of the latest version of the tests and include all data collected for each of the syllables in this pool in the corresponding difficulty level. So for items that have been moved, there are less measurements available than for items that have been unchanged since the beginning - which forms the vast majority of items.

The lowest level of difficulty is just a screening test that has no time limit, all other levels are speed tests with a duration of one minute each. For each first measurement, the items are presented in a fixed order, for all other measurements, they are drawn randomly from the itempool. During testing, a child is presented with an items and reads it aloud. The teacher assesses

the correctness of the reading by pressing either 0 or 1 on the keyboard which in turn leads to the next syllable being displayed (Fig. 2). Teachers receive a written training on how to assess the reading, for example when a child hesitates during reading. Currently, we are preparing an audio version of teacher training that offers actual reading examples.

4 USER DEVELOPMENT AND USAGE PATTERN

Since its beginning in 2015, Levumi has seen a constant increase in teacher users. Up until October 1st of 2018, there are 361 teachers registered on the platform of which 254 have logged in at least once. The progression of teacher accounts over time can be seen in Fig. 3.

Of the 138 users who have created at least one class, 108 have one or two classes, the remaining 30 have more than two with only 14 accounts having more than four classes. On average, 19.2 students are created per account with the first and third quartile of this distribution being 9 and 23.

So, roughly 70% of registered users actually start logging into the platform. Of these, about 50% have created at least one class, but more than 80% of these users then use the platform to collect data. On average, 28 days are passing between the registration and the first data collection - so this is an indication of the time teachers need to get to know the platform and prepare their lessons in a way to use the platform in their classes.

As Levumi was launched after the school year of 2015 had already started and the current school year of 2018 is not yet finished, 2016 and 2017 are the

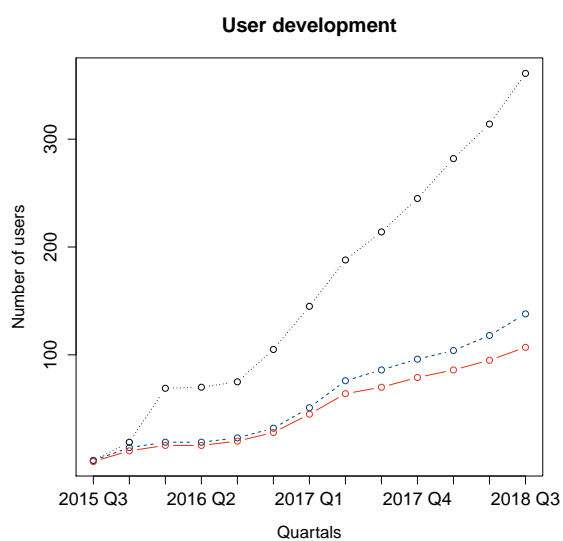


Figure 3: Development of the user accounts since the start of the platform in 2015, aggregated for each quarter year. Black (dotted) are registered teacher accounts, blue (dashed) are accounts that have created at least one real class in the platform and red (solid) are accounts that additionally have used the platform at least once for actual testing.

two remaining, complete school years in our data set. For these years, there are 47 and 65 users respectively who have collected data at least once over the school year. Between these two groups there is an overlap of 22 users that have been active in both years while 25 users have become inactive from 2016 to 2017 and 43 users have begun using the platform actively in 2017 for the first time.

For both years, the usage follows more less the same distribution. On average, 17.2 different measurements (differing in either the test that was used or the day that was used for testing) have been collected from all active accounts in 2016 and 18.1 in 2017. The first and third quartile of these distribution is 3.5 and 18.0 for 2016 and 3.0 and 18.0 for 2017 showing a skewed distribution where about one fourth of the users are highly active, as the maximum number of measurements for 2016 and 2017 are 133 and 137 respectively.

When taking a closer look at one of the test families - reading fluency of syllables - we can see how the progression over the school year looks like (Fig. 4). The six difficulty levels of the test are grouped in sets of two for the diagram. Teachers begin with the easier levels of the test and, as the school year progresses, use also the more difficult levels. In general, the bulk of testing is done in the second half-year around May, except for the two levels grouped under the label “difficult” which have the most testings in

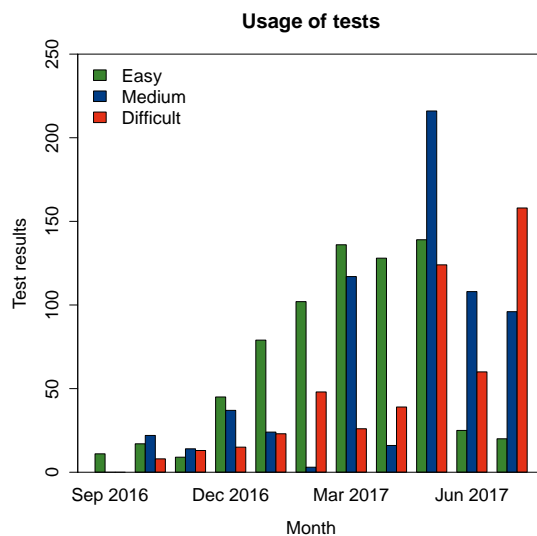


Figure 4: Usage of reading fluency tests (syllables) in each month of the school year of 2016/2017 by all users, grouped according to difficulty of the test.

July right before the end of the term.

5 TEST QUALITY

Aside from the easiest level all levels are designed as speed tests. This means that each item should have the same item difficulty and this should be rather high (i.e. easy) as a person’s ability will not be judged by the most difficult item that this person answers correctly but instead by the number of items that have been answered correctly in a given amount of time. The test has been constructed based on a theoretic model of developing reading abilities and we are using the data collected with the platform in order to empirically verify this assumption for the real-world data that we are collecting.

The item difficulty of the items of each difficulty level is presented as a series of box-plots in Fig. 5. As is visually apparent, the difficulty of the items is - for most levels - rather similar and also rather close to 1.0. Outlier detection yields ten items of interest for four of the six difficulty levels. Most noteworthy of these ten items are the three items with a difficulty below 0.6 in levels M1 and D1. These outliers are syllables that are rather uncommon in every day German language (e.g. “quä” or “do”). It makes therefore sense to assume that more children will struggle with reading those unknown syllables compared to ones that appear more often in their everyday reading exercises. A future redesign of the tests based on the empirically collected data may be useful, even though the theory underlying the tests suggests otherwise.

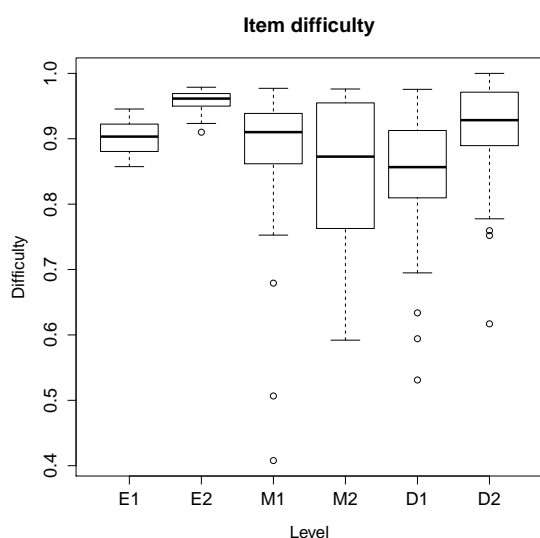


Figure 5: Box-plots of the item difficulty (relative frequency of correctly answering the item / reading the syllable) for each level.

Fig. 6 shows how often the items were presented before the speed limit. Item drawing is random, however with the following restrictions:

1. An item must never start with the same character as the previous item to discourage careless errors of the students. The same goes for the character pairs 'n' and 'm' and 'b' and 'd'. This restriction has been suggested by the original designer of the items.
2. The first testing for each level and student has a fixed item order. This has been requested by the partners from educational sciences in order to ensure that at least for some items enough measuring points are created to evaluate the statistics of the test.

This second restriction can be observed in the amount of measurement each item has: For most levels there is a clearly visible slope following the fixed item order for the first test. This is particularly obvious for Level D2. Outlier detection yields 18 items for the hardest level and a total of eight items for the three prior levels together. The outliers for the hardest level are mostly detected based on the large itempool where many items only have a small number of measurements. Additionally, a new item had been added prior to data analysis for which there are no measurements so far. The other outliers can also be explained by changes to the tests: As mentioned above, there have been several iterations of adaptations since minor errors in the itempool were detected. The data for Fig. 6 is based on the maximally available data for each item and therefore items that have been intro-

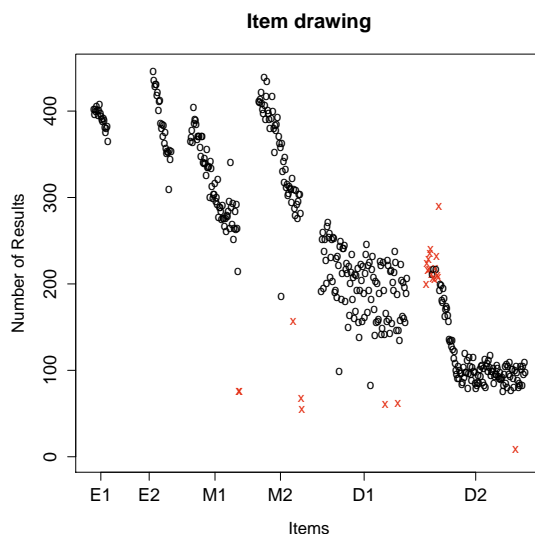


Figure 6: Number of measurements for each item of each difficulty level. Outliers are marked as red "x" and are detected based on box-plot statistics.

duced after the first iteration or have been moved from one level to another will not fit with the distribution of other items that have been a part of the respective itempool for longer.

The first restriction can also be observed at least for level D1 - for this level, almost half of the items in the pool start with the same prefix ("sch") and can therefore not be drawn truly randomly as on average every second word must not start with an "s". Therefore the distribution for this level visibly differs from the other levels.

5.1 Comparison between Validation Data and Real-world Data

The data collected in actual teaching scenarios has a high ecological validity, however a higher noise level may be expected due to less controlled settings during data collection. To assess whether or not it is nevertheless usable as data for validation studies, we collected data for one of the levels of the reading tests in a more controlled setting and compared the IRT-models derived from this data when compared to the dataset collected by the teachers in their classes.

We chose the level "Easy 2" as it is widely used by the teachers and also shows the best performance regarding item difficulties. The contrasting dataset was collected by a single researcher in 10 first grade classes of 10 different primary schools. The researcher has been present for every data collection and supervised the setting. Overall, there are 371 observations in this data set, compared to 842 in the real-world dataset, the itempool of this level consists

of 60 items. The tests are designed as one dimensional speed tests. While not completely compatible to its prerequisites, the Rasch model is a good choice among the different IRT-models to fit the data (Anderson et al., 2017). As a comparison, we also fitted the one-dimensional two-parameter model (“Birnbaum model”) for each dataset and compared model fit. We tested both the complete itempool and only the first half of it - based on the fixed ordering for the first measurement - in order to reduce the number of missing values and increase the ration of observations to items which is crucial for most IRT-models.

The results are shown in Tab. 1. As can be seen, the general goodness-of-fit test based on Pearson’s χ^2 statistics indicates a valid model fit for the Rasch model in all cases. Also, in all cases, the simple model is preferable according to BIC. When taking a look at the items themselves for the smaller itempool of 30 items and both data sets none of the infit and outfit MSQ values are below 0.5 or above 1.5 which serves as an indication for a usable model. Even the stricter suggested boundaries of 0.8 and 1.2 for high-stakes testing are met in more than half of the occasions.

6 STUDENT PERFORMANCE

In total, the teachers who are actively using the platform have registered a 2402 students. One fourth of the students is older than 10 years, half of the students are at most 9 years and one fourth is at most 6 years of age, currently. The distribution of gender reveals that 60.5% of students are male. 37.3% of students have migrated to Germany and 44.3% of the students have some form of special need. The distribution is shown in Tab. 2.

For student performance we are again looking at the school years of 2016 and 2017 and the tests on reading fluency of syllables. There are a total of 3624 measurements identified by a combination of a particular student and a particular date. None of these measurements are completely empty and in only 350 cases have all items of a test been presented in the course of the one-minute time limit. On average over all students and all difficulty levels, 32 words have been presented/read and - on average - 51.8% of these were assessed as correct. To judge reading performance, both speed and accuracy are important. The speed remains more or less constant over the various difficulty levels, however the accuracy decreases constantly (Tab. 3). This is reflected by the item difficulty of the higher levels being lower, on average, as presented in the last section.

6.1 Progress Monitoring

Levumi has been designed for re-testing children frequently, for example every two weeks, in order to monitor the learning gains or problem spots of a child’s competencies. The maximum number of measurements for the same child using reading fluency tests is 18, and there is a group of three children belonging to the same class that have 15 measurement each for the school year of 2018/2019.

Besides this group of three children, there is also a group of eight children that have 14 measurements each and that also belong to the same group. We conducted an interview with the teacher of this class in order to find out how she uses the platform in their daily routine.

She uses a regular interval of two weeks for testing and deeply integrated the testing as part of her teaching schedule. The testing is done in a time where children are supposed to learn for themselves and a second person is used to help organize the testing that takes part in a different room from the rest of the class. In her experience, the children were eager to use the platform and were particularly motivated by the instant feedback that they receive after each test. She noticed that the children would often talk to each other about their achieved results after testing. She also feels that the results of the tests are an accurate representation of each child’s ability. Just like the graph presented above, drops and spikes in the graph are also prevalent in her data set but she acknowledges that they are due to day to day variations in, for example, concentration.

She uses the graphical information on a class level as a rough indicator of each child’s development. For more detailed information, she relies on the additional evaluation that is presented on an individual level for each child. In particular, the items that have been assessed as wrong frequently allow her to check for specific characters that may pose a problem to a particular child. This information is then used as the basis for an intervention in her teaching. She also uses the graphs in meetings with the parents and in discussions with other teachers and states the helpfulness of the visualization for these occasions.

7 DISCUSSION

Based on the SAMR model, digital technology can substitute, augment, modify or redefine “analog” tasks (Hamilton et al., 2016). It serves as a rough indicator of the potential of adopting a new technology in the classroom. In the case of Levumi, all stages can be

Table 1: Results of fitting two IRT models to the real-world (RW) and validation (V) data sets for reading test “Easy 2”.

	RW Full	RW First half	V Full	V First Half
GoF Test Rasch	pass	pass	pass	pass
BIC Rasch	9573.2	6115.0	2300.7	1779.6
BIC Birnbaum	9899.6	6279.4	2562.5	1857.0
Min Infit MSQ	0.88	0.92	0.44	0.87
Max Infit MSQ	1.12	1.5	1.64	1.14
Min Outfit MSQ	0.73	0.93	0.84	0.90
Max Outfit MSQ	1.15	1.1	1.19	1.13

Table 2: Number of students with some form of special need.

Learning	874
Cognitive development	32
German language	90
Other	72

Table 3: Word read and percentage correct as measures for reading speed and accuracy, for (grouped) levels of difficulty.

	Easy	Medium	Difficult
Words read	35.0	33.2	35.3
Percentage correct	58.3%	54.4%	28.6%

reached by various aspects of the platform. If teachers have been using pen-and-paper CBMs, then having the read aloud tests is merely a substitution on the first glance. However, as items are drawn randomly from an ever-improving item-bank, it is also an augmentation as this is usually not done manually by teachers. Having instant feedback for the children, as well as the visual display of their progression, which can also be used to discuss a child’s progress with parents and other teachers, offers a modification that is not easily achieved without digital technology. Finally, having teaching interventions that are suggested by the platform and evaluated in the course of the regular assessments is a redefinition of teaching, as it allows for a variety of teaching material to be implemented in actual teaching - accompanied by diagnostic information and evaluation of its success.

The possibilities of an online platform allow for many improvements of pen-and-paper based progress monitoring. Results can be evaluated and visualized in real-time, offering immediate feedback to the children. Also, instead of having only a small number of parallel tests, the random drawing of items from an empirically evaluated pool allows for a very large number of potential parallel tests without the teachers having to pay attention to anything in the process.

On the other hand, for some of the tests, mode

effects may be introduced, e.g. due to the children having to use a keyboard or mouse. This will have to be evaluated more closely in the next years. At least for the reading tests, mode effects are rather unlikely. If at all, the increase in adaptability (e.g. by adjusting font-size) may positively influence the test results in this case.

The growth of users currently is modest, with a large amount not actually starting to use the platform at all. One reason may be that teachers lack the required abilities or confidence. Following the Will-Skill-Tool model (Knezek and Christensen, 2015), Levumi provides teachers with the tool for progress monitoring, but teachers still need to possess the skill and the will to actually use it. While we only require that teachers are familiar with navigating typical web pages, they still also need the knowledge of how to integrate the usage into their teaching and the knowledge of how to assess the results with regard to e.g. reading abilities and how to adapt their teaching accordingly.

While the system requirements of the platform are modest, a stable internet connection currently may pose a problem for many German primary schools. Regarding training, teachers currently can download a user manual for the platform or learn with video tutorials. Personal training has been offered occasionally but we have not yet evaluated its impact. Based on literature reports (Kopcha, 2012), we are developing on a situated professional development training that focuses not only the usage of the platform itself, but also on manageable and useful scenarios of how to adapt the teaching in a way that allows frequent measurements to be integrated is needed.

The comparison between the data sets of the teachers and the validation study show - exemplary - that the data that is collected with Levumi on a daily basis in real-world settings does show similar statistical properties than data collected in a much more expensive and controlled study-setting. For mathematics, the results seem to be similar (Jungjohann et al., 2018). Therefore, it seems plausible to assume that future validation studies of test iterations can be done

with the data collected over time. At least for the test settings that are envisioned, which are low-stakes, the quality of tests achievable in this way seems to be good enough.

8 FUTURE WORK AND CONCLUSION

The case study has shown that Levumi can be usefully implemented in primary school classrooms to enable teachers to monitor learning progressions of children. The data collected - anonymously - can be used to evaluate and improve tests and therefore are of value for educational researchers of various domains (e.g. for special educational needs or discipline-based). The data collected in this way is cheap and - as the results indicate - usable with the additional benefit of its high ecological validity.

There are several directions in which Levumi will be improved from its current state. First, we are conducting analyses of teachers' abilities to interpret the graphical information that we offer.

Also, as we are introducing additional material for teaching interventions into the platform we are also planning to use recommender-systems that suggest material based on test results. By collecting feedback from the teachers, we hope to gather information about the usefulness of the material and to automatically improve the recommendations.

For the reading tests in particular that have been the focus of this article, we are working on a system that allows teacher and students to use different devices simultaneously to better support tablet computers - or smart-phones in "bring your own device" settings - and to prevent the children from being distracted by the teacher using the same device.

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