ABSTRAK

Suripno*:* Pengembangan Multimedia Pembelajaran Hukum Agraria pada Program Studi Pendidikan Kewarganegaraan dan Hukum, Fakultas Ilmu Sosial, Universitas Negeri Yogyakarta. **Tesis. Yogyakarta: Program Pascasarjana, Universitas Negeri Yogyakarta, 2014.**

Penelitian ini bertujuan: 1) menghasilkan produk multimedia pembelajaran hukum agraria yang layak dari aspek materi, aspek tampilan dan respon mahasiswa; 2) mengetahui efektivitas multimedia pembelajaran yang dikembangkan dalam meningkatkan hasil belajar mahasiswa.

Penelitian ini merupakan jenis penelitian dan pengembangan (*research and development*). Produk awal yang dihasilkan, kemudian dilakukan validasi ahli materi dan ahli media. Setelah direvisi, produk diujicobakan kepada mahasiswa melalui tiga tahap, yaitu uji coba perorangan, uji coba kelompok kecil, dan uji coba lapangan. Subjek uji coba produk adalah mahasiswa Program Studi Pendidikan Kewarganegaraan dan Hukum, Fakultas Ilmu Sosial, Universitas Negeri Yogyakarta. Subjek uji coba penelitian ini terdiri dari 3 mahasiswa untuk uji coba perorangan, 5 mahasiswa untuk uji coba kelompok kecil, dan 20 mahasiswa untuk uji coba lapangan. Data yang dikumpulkan dalam penelitian ini adalah data ahli materi, data ahli media, tanggapan mahasiswa terhadap daya tarik media, data *pre-test* dan *post-test*. Instrumen pengumpulan data berupa lembar penilaian oleh ahli materi dan ahli media, serta angket untuk subjek uji coba perorangan, uji coba kelompok kecil, dan uji coba lapangan. Analisis data menggunakan analisis deskriptif.

Hasil penelitian ini adalah: 1) produk multimedia pembelajaran yang memiliki: a) kualitas aspek materi termasuk kriteria baik dengan rata-rata skor 4,10; b) kualitas aspek tampilan termasuk kriteria baik dengan rata-rata skor 4,07; c) respon mahasiswa tentang daya tarik media termasuk kriteria menarik dengan rata-rata skor 3,82. 2) efektivitas penggunaan multimedia pembelajaran yang dikembangkan untuk meningkatkan hasil belajar, ditunjukkan pada: a) peningkatan rata-rata skor dari 51,50 pada saat *pre-test*, menjadi 73,75 pada waktu *post-test* (30,16%); b) peningkatan ketuntasan dari 20 mahasiswa, 5 mahasiswa tuntas (25%) pada saat *pre-test* menjadi 17 mahasiswa tuntas (85%) pada waktu *post-test*, terjadi peningkatan ketuntasan 60%. Dengan demikian multimedia untuk pembelajaran Hukum Agraria layak digunakan.

Kata Kunci: *Multimedia, Hukum Agraria*

ABSTRACT

SURIPNO: *Developing Multimedia for Agrarian Laws Learning in the Study Program of Civics and Laws Education, Faculty of Social Sciences, Yogyakarta State University.* **Thesis. Yogyakarta: Graduate School, Yogyakarta State University, 2014.**

This study aims to: 1) produce multimedia for agrarian laws learning appropriate in terms of the material and presentation aspects and students' responses, and 2) investigate the effectiveness of the developed multimedia to develop students' learning outcomes.

This was a research and development study. The preliminary product was then validated by material and media experts. After revision, the product was tried out to the students through three stages, i.e. the one-to-one tryout, small-group tryout, and field tryout. The subjects of the product tryouts were the students of the Study Program of Civics and Laws Education, Faculty of Social Sciences, Yogyakarta State University. The tryout subjects in the study were three students in the one-to-one tryout, five students in the small-group tryout, and 20 students in the field tryout. The data collected in the study were those from the material and media experts, the students' responses to the media attractiveness, and the pretest and posttest data. The data collecting instruments consisted of evaluation sheets for the material and media experts and a questionnaire for the tryout subjects in the one-to-one tryout, small-group tryout, and field tryout. The data were analyzed by means of the descriptive technique.

The results of the study were as follows. 1) Regarding the developed learning multimedia product: a) it had good quality in terms of the material aspect with a mean score of 4.10; b) it had good quality in terms of the presentation aspect with a mean score of 4.07; and c) the students' responses to the media attractiveness showed that the multimedia was attractive with a mean score of 3.82. 2) The effectiveness of the use of the developed learning multimedia to improve learning outcomes was indicated by the fact that: a) there was a score improvement (30.16%) from a mean score of 51.50 in the pre-test to 73.75 in the post-test; and b) there was an improvement in mastery by 60% among 20 students, from five students (25%) attaining mastery in the pretest to 17 students (85%) attaining mastery in the posttest. Therefore, the multimedia for Agrarian Laws learning is appropriate to apply.

Keywords: *Multimedia, Agrarian Laws*