BIM Immersion Cube

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The construction industry has become one of the largest professions to struggle with effectively implementing technology. As the industry heads into the future, more and more technology will be needed to increase efficiency and reduce cost. Cal Poly, one of the leading universities for industry recruitment, needs to teach the new generation of builders to be able to implement BIM/VDC into the industry. In this project called the BIM Cube, the overall goal is to give Cal Poly students a better understanding of model coordination and clash detection. This paper outlines the preconstruction services required for the eventual construction of the BIM Cube. These services entail three major components; a virtual 3D model, a construction schedule, and a cost estimate. This paper outlines the steps taken acquire this project, how the scope was completed, and the lessons learned from this experience.

Key Words: BIM, AEC, Clash Detection, Model Collaboration

Background

As our population grows and our needs expand, the construction industry has struggled to keep up with the demand. Within the construction industry it is becoming increasingly difficult to find skilled labor to fill the gaps and complete projects on time with a high degree of quality. This is the challenge, but it is also an opportunity. Over the last ten years, an explosion of innovative construction technology has created a new toolset for construction firms who keep an eye to the future. Mobile devices, wireless connectivity, and Cloud storage have opened up new worlds of collaboration and communication. Smart devices, paired with innovative software tools, are bringing a new kind of functionality to the worksite, and connecting the worksite to the planning office to the contractors to the fabricators. Document management, change orders, and clash detection are elements of the building process that used have an impact on the schedule and the payroll budget. BIM data can also carry over to operations and maintenance of finished assets and can be used down the road for cost-effective renovation or efficient deconstruction (Benefits of BIM). Digital tools are simplifying and automating building processes and creating savings in time and manpower. Construction lags behind almost every other major industry in the adoption of technology and the creation of new workflows. This has been changing in recent years and as it gets harder to find the right people with the right skills, people need to start thinking about different ways to address these needs. Many firms who are leading the charge in developing digital workflows are already seeing huge gains in productivity and efficiency, and the clock is ticking for contractors who keep using the same techniques they have in the past. Jim Lynch, V.P. of Construction for Autodesk, stated "The ability to apply technology is going to continue to grow in importance for the entire industry" (Higgins, 2018). There are opportunities in this explosion of technology and this was the motivation to execute this project.

This project, the Building Information Modeling (BIM) Cube, sought to bring Cal Poly San Luis Obispo students a better understanding of model coordination and clash detection. The goal of the BIM Cube was to prepare students to implement their knowledge of BIM into the construction industry and begin the standardization of BIM in the workforce. Unfortunately, as the construction of BIM Cube was being discussed, COVID-19 struck the world in an unprecedented fashion and ultimately postponed the construction of the BIM Cube. This brought an opportunity to continue the preconstruction phase of this project by solely using BIM technology. With millions in stuck inside because of a nationwide quarantine, it became self-evident that this was an opportunity to preform these preconstruction services not only as a senior project, but as a parting gift to the future undergraduates of Cal Poly's Construction Management program.



Figure 1: Example of BIM Cube

In figure 1, as shown above, the BIM Cube is a room that utilizes multiple projectors to give a duel screen view of virtual models, construction documents, and other tools. The first BIM Cube was a mobile standalone room that projects on two 20-feet by 13-feet walls using a 1:1 human scale, thus creating an immersive experience of the built environment before construction commences. As changes are made in the BIM authoring tool they are reflected instantly in the 1:1 human scaled view (Gardner, 2018).

Process

The project was first curated by Jeong Woo and Cody Nowak. Jeong Woo, being the Department Head for Construction Management at Cal Poly, understands the importance of implementing technology into the construction industry. Cody Nowak is experienced in the AEC industry coordinating projects with architects, MEP engineers, general contractors, and a variety of subcontractors. These two brought the attention to the CM Department at Cal Poly that a project like this needed to be built so that students could have a better understanding of BIM in the construction industry. As stated earlier, COVID-19 postponed the construction of this BIM Cube but people within the CM department still wanted to see this project through.

Before this project could be started by the department, a baseline scope had to be created to ensure that this project was a sufficient amount of work to be deemed a senior project. With that, it was concluded that this project needed to provide enough preconstruction deliverables to be "permit

ready". The three major components of the scope consisted of a virtual 3D model, a construction schedule, and a cost estimate.

The first step in completing this project was to build out a 3D model. It was important to complete the 3D model first because coordination between the CM faculty and the subcontractor needed to be completed so that the project would have the proper dimensions for the cost estimate and schedule. With the final dimensions in place, the creation of the 3D model began. First, the lab layout was created to show the as built conditions of the site. Next, the walls and ceiling of the BIM Cube were created to show that there were no clashes with the as built conditions. Finally, the interior of the BIM Cube was built out to show the layout of the room itself. With the 3D model completed, it was time to create a schedule that would reflect the construction required to complete this project. First, a list of construction activities was coordinated between CM faculty and the scheduler so that the schedule would have a feasible guideline to reference. Then, the actual schedule was built out to reflect the chronological order of activities, with respect to the durations of each activity. With these steps, the construction schedule and 3D model were completed and all that was left was to build out the cost estimate. The dimensions from the 3D model and the durations of the schedule created a guideline for this estimate. Using prices from the Home Depot website, the estimate was created to reflect both the material expenses and labor expenses. With these three deliverables built out, the scope of this project was complete

Deliverables

As stated earlier, the deliverables for this project consisted of three parts:

- Cost Estimate
- Construction Schedule
- Virtual 3D Model



Figure 2: Software's Used to Complete Project (Far Left: Revit, Middle Left: Primavera 6, Middle Right: Excel, Far Right: Bluebeam)

Cost Estimate

The estimate for this project was built out using an excel template. Within the template, the costs are broken down into two groups, product expenses and labor expenses. The product expenses outline all the material and appliances expenses that will be incurred during construction. Overall, the product expenses for this project is a total of \$9,161.57. The labor expenses in this estimate outlines the crew size, the manhours needed, and hourly rates for laborers that will be needed for construction. Overall, the labor expenses for this project is a total of \$16,480. With these two groups, the total construction

cost for this project is a total of \$25,641.57. Look to *Figure 3*, under the project pictures section to find the built-out cost estimate.

PRODUCT EXPENSES											
ITEM NAME	ITEM DESCRIPTION	UNITS	UNIT TYPE		\$ / UNIT		TOTAL				
Projectors	Epson PowerLite 2142W Office Projector - HD Projector	4	EA	\$	1,199.99	\$	4,799.90				
Projector Mounts	Universal Wall Projector Mount, 44lb Load Capacity, Black (MI-604)	4	EA	\$	30.92	\$	123.68				
Light Gauge Steel	3-5/8 in. 20-Gauge Galvanized Steel Drywall Stud	350	LF	\$	0.75	\$	262.50				
Drywall	1/2 in. x 4 ft. x 8 ft. Ultralight Gypsum Board	550	SF	\$	0.33	\$	181.50				
Skim Coat	549 Feather Finish Patch and Skimcoat	42	LB	\$	2.62	\$	110.0-				
Projector Paint	Ultra HD Premium Screen Paint (Gallon)	4	GAL	\$	180.00	\$	720.00				
Exterior Paint	i100 Toned-Base Semi-Gloss Paint	2	GAL	\$	20.00	\$	40.0				
Metal Screws	Metal Framing (Zip) Screws 7x7/16" Drill Point (360 per box)	2	EA	\$	7.69	\$	15.38				
Door	Pre-Hung Solid Interior Door 24 x 80 & Hardware	1	EA	\$	429.00	\$	429.00				
Ceiling	Tegular Faux Mineral Fiber 2ft X 2ft Lay- in Ceilina Tile	55	EA	\$	10.00	\$	550.0				
Wiring	100-Feet 12 Gauge Solid Cabled THHN Black, White and Green Wire	2	EA	\$	55.28	\$	110.5				
Outlets	15 Amp 125-Volt Duplex Self-Test Slim GFCI Outlet, White	4	EA	\$	12.50	\$	50.00				
Anchor Bolts	1/2 in. x 10 in. Hot-Galvanized Anchor Bolt	15	EA	\$	1.45	\$	21.75				
Insulation	Owens Corning R-19 Faced Fiberglass Insulation	260	SF	\$	6.72	\$	1,747.2				
				\$	-	\$					

LABOR EXPENSES					
TASK NAME	TASK DESCRIPTION	HOURS	\$ / HOUR	TOTAL	
Laborers	Two Laborers for Wall Instalation	160	\$ 55.00	\$ 8,800.00	
Electrician	Electrician for MEP Rough and Finish Instalation	40	\$ 60.00	\$ 2,400.00	
Laborer	Laborer for Painting	48	\$ 55.00	\$ 2,640.00	
Laborer	Laborer for Ceiling and Appliances	48	\$ 55.00	\$ 2,640.00	
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LABOR EXPENSE TOTAL \$ 16,480.00

Figure 3: BIM Cube Cost Estimate

Construction Schedule

The construction schedule for this project was built using the Primavera 6 software. This schedule outlines the scope of work for this project to be completed. It consists of activities for wall framing and installation, MEP installation, and appliance installation. In total, the schedule duration is a total of 27 working days. This number was curated in reference to the crew size required to complete this project and the crew size consist of 2 general laborers for most of the construction activities and an electrician for MEP activities. Look to *Figure 4*, under the project pictures section to find the built-out construction schedule.

Below is the list of activities that will be performed to complete the construction of the BIM Cube:

- Drill & Install Anchor Bolts 2 Days
- Layout Framing 2 Days
- Erect Wall Framing 1 Day
- MEPS Rough-In 2 Days
- Stack Drywall
- Insulation 2 Days
- Hang Drywall 2 Days
- Skim Coat (1st Coat) 3 Days
- MEPS Finish Trim 3 Days
- Apply Projector Paint 3 Days
- Install Projector Mounts 1 Day
- Install Ceiling 3 Days
- Install Appliances 2 Days

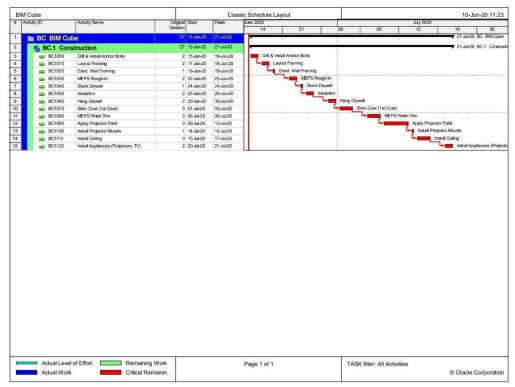


Figure 4: BIM Cube Construction Schedule

Virtual 3D Model

The virtual 3D model for this project was built using the Revit 2020 software. As stated earlier, coordination between the CM faculty and the subcontractor needed to be completed so that the project would have the proper dimensions that can be built off of. The driving factors of the dimensions was the rectangular duct that was 9' 9" from the ground and the circular duct that was 10' 6" from the

ground. These two ducts were within the space that the BIM Cube is to be constructed and so it was in the best interest to build out these ducts within the Revit model so that clashes could be mitigated. Overall, the BIM Cube dimensions consist of 15' and 12' walls that both have a height of 9' 6". These dimensions allow the BIM Cube to be clash free from the ducts that hang from above. Look to *Figures 5-7*, under the project pictures section to find the pictures of the Revit model build out process.

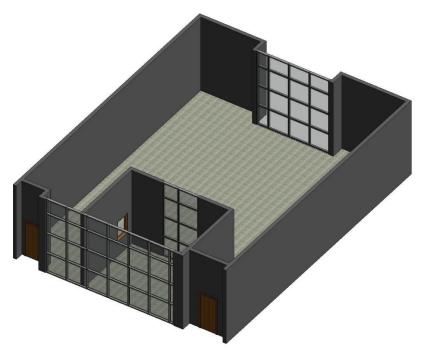


Figure 5: BIM Cube Base Revit Model (1/3)

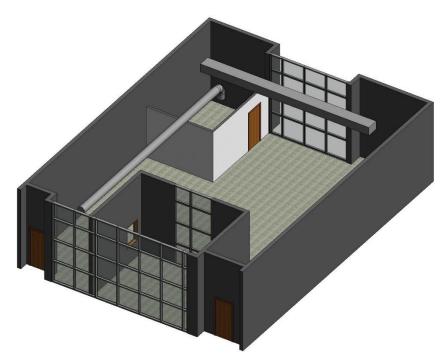


Figure 6: As Built Conditions with Purposed BIM Cube Walls (2/3)



Figure 7: BIM Cube Finished Model (3/3)

Lessons Learned

The biggest lesson learned from this project was the importance of communication. With COVID-19 putting the country in a nationwide lockdown, the only means of communication for this project was through technology. Emails, text messages, and Zoom meetings were the main resources used to talk to one another. A fine line between patience and consist messaging needed to be use to ensure that the project would still be completed within time and without creating tension between individuals. The lesson can be helpful in the construction industry because jobs need to be completed on time while keeping a friendly relationship between contractors and owners. Though the time table for this BIM Cube project could have been smoother, continuous implementation of this idea can improve the communication and relationships of anyone who works together on a project.

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