

Brain Tumor Segmentation from Multi-Spectral MRI Data Using Cascaded Ensemble Learning*

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employed in medical decision support. In image segmentation problems the ensemble based decisions require a post-processing, because the ensemble cannot adequately handle the strong correlation of neighbor voxels. This paper proposes a brain tumor segmentation procedure based on an ensemble cascade. The first ensemble consisting of binary decision trees is trained to separate focal lesions from normal tissues based on four observed and 100 computed features. Starting from the intermediary labels provided by the first ensemble, six local features are computed for each voxel that serve as input for the second ensemble. The second ensemble is a classical random forest that enforces the correlation between neighbor pixels, regularizes the shape of the lesions. The segmentation accuracy is characterized by 85.5% overall Dice Score, 0.5% above previous solutions.

Index Terms—Image segmentation, brain tumor segmentation, magnetic resonance imaging, ensemble learning.

I. INTRODUCTION

The number of active medical imaging devices is steadily growing. The amount of medical image data created by these devices is rising even quicker. On the other hand, the number of human experts who can evaluate the medical image data cannot follow this growing trend. Consequently, there is a strong need for automatic image segmentation and interpretation algorithms that can reliably process the large mass of medical records and select those suspected ones, which should be inspected by the human experts.

Multi-spectral magnetic resonance imaging (MRI) is the medical imaging modality usually employed in brain tumor

automatic detection and segmentation algorithms for the brain tumor has been intensively investigated, as a consequence of the BraTS Challenges organized yearly since 2012 [2], [3]. The whole methodology arsenal of pattern recognition is involved in this process. Most solutions employed machine learning techniques, supervised and semi-supervised ones, sometimes combined with advanced image segmentation tools, like: ensemble of random forests [4], AdaBoost classifier [5], random forests [6], [7], [8], extremely random trees [9], support vector machines [10], convolutional neural network [11], [12], deep neural networks [13], [14], [15], Gaussian mixture models [16], fuzzy *c*-means clustering in semi-supervised context [17], [18], tumor growth model [19], and various advanced image segmentation techniques like cellular automata combined with level sets [20], active contour models [21] combined with texture features [22], and graph cut algorithm [23]. The review paper published by Gordillo *et al.* in [24] is a fine summary of the solutions produced in the pre-BraTS era.

This paper proposes a two-step ensemble learning based procedure for the detection and segmentation of brain tumors from MRI data. The first ensemble of binary decision trees produces an intermediary labeling of voxels using the observed MRI intensity values and several further computed features. The second ensemble is a classical random forest which produces the final decision starting from six features computed from the local distribution of intermediary labels. The rest of this paper is structured as follows: section II presents the details of the proposed segmentation procedure, section III describes the experimental validation of the proposed method, while section IV concludes the study.

II. MATERIALS AND METHODS

Previously, we introduced a brain tumor segmentation procedure that used ensemble learning by the means of binary decision trees (BDT), and employed a morphological criterion to enhance the accuracy of lesion segmentation [25], [26]. Later we performed several experiments to improve the overall segmentation quality and the runtime efficiency, like finding an optimal subset of features [27], comparing several types of ensembles [28], searching for the histogram uniformization technique that is most suitable to detect focal lesions [29], including multi-atlases in the segmentation process [30], and determining the effect of feature vector's spectral resolution upon segmentation accuracy [31]. In this paper we propose a new method that involves a second learning ensemble to provide a better performing segmentation

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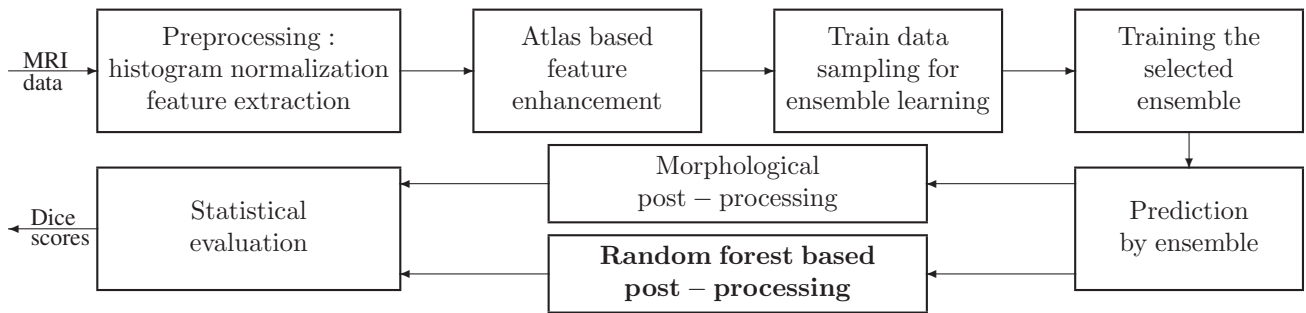


Fig. 1. The whole segmentation procedure, highlighting the proposed modification.

criterion at post-processing. The whole modified procedure is depicted in Fig. 1.

A. Data

This study used the $n_V = 54$ low-grade tumor volumes of the MICCAI Brats 2015 train data set [2] to train and test the proposed segmentation procedure. Each volume consist of 155 slices, each slice containing 240×240 voxels. Voxels have four observed features (T1, T2, T1C, and FLAIR) and the ground truth provided by human experts. In case of each record, all data channels were registered to the T1 channel using an automatic algorithm, and any voxels representing irrelevant (non-brain) tissues were removed [2]. Records were randomly separated into two equal groups that were employed as train and test data in turns.

B. The initial segmentation procedure

The base segmentation procedure that we use as reference is visible in Fig. 1, if we neglect the presence of the highlighted component. MRI records undergo several processing steps, as listed in the following:

- 1) Preprocessing has a multiple role: (1) it detects the presence of intensity inhomogeneity [32], [17], [33] and applies compensation whenever it is necessary using the method of Tustison *et al.* [34]; (2) it produces uniform histograms to make MRI intensities comparable with each other, accomplished by a context sensitive linear transform [29]; (3) it generates 100 computed features (minimum, maximum, average and median intensity values in various neighborhoods; gradients and Gabor wavelet features) for each voxel, to take advantage from the correlation between neighbor voxels and to deal with the imperfection of the automatic registration algorithms that were involved in aligning data channels during the creation of the MICCAI BraTS data set.
- 2) An ensemble built from $n_T = 125$ decision trees is trained to distinguish normal voxels and the voxels of the whole tumor. Trees are trained using sets of N randomly selected voxels from the train volumes, containing 93% negatives and 7% positives. The procedure was evaluated with values of parameter N ranging between 10^4 (10k) and 10^6 (1000k). Training uses an entropy criterion to provide optimal decisions. Trees

are not limited in depth so each leaf can give a binary decision. When the ensemble of trees is established, it is used to predict the label of all voxels belonging to the test volumes. The ensemble decision is based on the majority voting of its trees, but this is only an intermediary labeling that serves as input for the post-processing.

- 3) Morphological post-processing produces the final label of each test voxel based on the intermediary labels of its neighbors: first it establishes the number of positive intermediary labels (ν_p) and the number of valid brain voxels (ν) within a cubic $11 \times 11 \times 11$ neighborhood of the current voxel. The value of ν cannot exceed 11^3 and cannot be zero either, because the current voxel is always a valid brain voxel. The rate of positive voxels, determined as $\rho = \nu_p/\nu$, is then compared with a previously defined threshold $\theta = 1/3$. Those voxels are finally assigned positive labels which have $\rho > \theta$, regardless to the voxel's own intermediary labeling. Post-processing gives the detected tumor a regularized shape and in most cases it enhances the accuracy indicator values.

C. Multi-atlas based enhancement

The segmentation procedure presented so far does not take in consideration the position of the voxels within the volume. In a previous paper [30] we created multiple atlases (one for each feature) based on pixels belonging to normal tissues only, right after the preprocessing steps. Atlas use normalized coordinates, have a cubic shape and a discrete resolution of $(2S + 1) \times (2S + 1) \times (2S + 1)$, where S is a parameter. All MRI volumes are aligned to the atlas using a rigid registration technique. For any voxel of the atlas, which have normal brain tissue voxels mapped upon, the average intensity value (μ) and the standard deviation (σ) of intensities is extracted. These local μ and σ values are used to update the original feature values, to map them onto a new target interval, before proceeding to the training and testing of the BDT ensemble. Atlases of various spatial resolutions were tested, with parameter S ranging from 60 to 120. All atlases were able to improve segmentation accuracy, best performances were achieved at $S \in \{90, 100\}$.

D. The proposed random forest based post-processing

In this paper we propose an intelligent, random forest based (RF-based) post-processing method to replace the previous morphological one. The main properties of the proposed solution are presented in the following:

- 1) The random forest is trained to distinguish positive voxels from negative ones based on six feature, which are computed for all voxels as follow. Let us define five cubic neighborhoods of the current voxel, denoted by \mathcal{N}_k , where $k = 1 \dots 5$, whose size is $(2k + 1) \times (2k + 1) \times (2k + 1)$. Within the neighborhood \mathcal{N}_k of the current voxel, the number of positive intermediate labels is denoted by $\nu_k^{(p)}$, while the number of valid brain voxels is represented by ν_k . The rate of positive voxels within neighborhood \mathcal{N}_k is computed as $\rho_k = \nu_k^{(p)} / \nu_k$. Further on, we define feature η as the normalized value of the number of complete neighborhoods of the current voxel, to be established by the formula:

$$\eta = \frac{1}{5} \sum_{k=1}^5 \delta(\nu_k, (2k + 1)^3) \quad , \quad (1)$$

where

$$\delta(\alpha, \beta) = \begin{cases} 1 & \text{if } \alpha = \beta \\ 0 & \text{otherwise} \end{cases} \quad . \quad (2)$$

The feature vector of the current voxels is given as: $(\rho_1, \rho_2, \dots, \rho_5, \eta)$.

- 2) The random forest was trained with feature vectors of voxels taken from the high-grade tumor volumes of the MICCAI BraTS data set. A number of 10^7 train voxels were randomly selected for the training process.
- 3) Voxels with feature vectors having $\rho_k = 0$ for any $k = 1 \dots 5$ are considered negatives by default, such voxels are not used in training and are not fed to the random forest for prediction.
- 4) The random forest consists of 100 trees, while the maximum depth of each tree was set to 8.
- 5) The RF-based post-processing uses the implementation provided by the Machine Learning package of OpenCV, version 3.4.0.

E. Evaluation

The segmentation accuracy of each MRI record i ($i = 1 \dots n_V$) is primarily expressed by the number of true positives (TP_i), false positives (FP_i), true negatives (TN_i), and false negatives (FN_i). Our main accuracy indicator is the Dice Score (DS_i), which is computed for any record i as:

$$DS_i = \frac{2 \times TP_i}{2 \times TP_i + FP_i + FN_i} \quad . \quad (3)$$

Further on, for any MRI record i , sensitivity (or true positive rate, TPR) is defined as:

$$TPR_i = TP_i / (TP_i + FN_i) \quad , \quad (4)$$

while specificity (or true negative rate, TNR) is extracted as:

$$TNR_i = TN_i / (TN_i + FP_i) \quad . \quad (5)$$

For any accuracy indicator $X \in \{DS, TPR, TNR\}$, the average value of X is defined as:

$$\bar{X} = \frac{1}{n_V} \sum_{i=1}^{n_V} X_i \quad . \quad (6)$$

The overall value of the Dice Score is given as:

$$\widetilde{DS} = \frac{2 \times \sum_{i=1}^{n_V} TP_i}{2 \times \sum_{i=1}^{n_V} TP_i + \sum_{i=1}^{n_V} FP_i + \sum_{i=1}^{n_V} FN_i} \quad . \quad (7)$$

Similar formulas for the overall value of other accuracy indicators can be defined analogously.

Swapping the role of the train and test data set allows us to have segmentation accuracy indicators for all available low-grade tumor volumes.

III. RESULTS AND DISCUSSION

The above presented brain tumor segmentation procedure, in all its variants, underwent a thorough evaluation involving all 54 low-grade tumor volumes of the BraTS 2015 data set. The train data size varied in four steps, using values of 10k, 100k, 500k, and 1000k. Procedure variants using no atlas and involving atlases of various spatial resolutions ($S \in \{60, 80, 100, 120\}$) were evaluated. The morphological and the RF-based post-processing were evaluated in parallel so that we can formulate comparative assertions. The quality indicators exhibited in Section II-E were extracted for each scenario and each individual MRI record. The average and overall value for each indicator was established for global quality characterization. Results are presented in the following paragraphs.

Table I presents the main overall accuracy indicator values obtained in case of various train data sizes and atlas resolutions. In each scenario and for each indicator, three values are given: the one obtained without post-processing, the one given by the morphological post-processing, and the one produced by the proposed RF-based post-processing. Dice Score, which is the most important accuracy indicator, shows the superiority of the random forest in all cases. The differences rise together with the train data size, from 0.1% at 10k feature vectors per BDT to 0.5% at 1000k data. The best performing atlas is the one represented by $S = 100$.

Figure 2 exhibits the overall Dice Scores obtained in case of various train data sizes and atlas resolutions, and gives a visual comparison for the values obtained with RF-based and morphological post-processing. Although the difference of only 0.5% may seem small at first sight, that improvement represents the elimination of 9-10% of mistaken labels produced by the morphological post-processing.

The comparison of Dice Scores obtained for individual MRI records is given in Fig. 3 and Table II. The difference of Dice Scores, the one obtained via RF-based post-processing minus the result of the morphological method, was extracted for all MRI volumes and all scenarios (train data sizes and atlas resolutions). The histogram of all these differences is presented in Fig. 3. The histogram indicated that the

TABLE I

MAIN OVERALL ACCURACY INDICATORS WITHOUT POST-PROCESSING, WITH MORPHOLOGICAL POST-PROCESSING, AND WITH RANDOM FOREST BASED POST-PROCESSING

Train data size	Atlas size	Dice Score			Sensitivity			Specificity		
		BEFORE	MORPH	RF-BASED	BEFORE	MORPH	RF-BASED	BEFORE	MORPH	RF-BASED
10k	No atlas	0.8024	0.8353	0.8364	0.7277	0.8311	0.8096	0.9934	0.9879	0.9903
	$S = 60$	0.8116	0.8388	0.8399	0.7382	0.8157	0.7943	0.9938	0.9901	0.9926
	$S = 80$	0.8137	0.8403	0.8414	0.7383	0.8158	0.7942	0.9942	0.9904	0.9928
	$S = 100$	0.8141	0.8415	0.8426	0.7387	0.8166	0.7951	0.9942	0.9905	0.9929
	$S = 120$	0.8112	0.8380	0.8391	0.7369	0.8143	0.7928	0.9939	0.9901	0.9926
100k	No atlas	0.8147	0.8432	0.8464	0.7466	0.8481	0.8278	0.9934	0.9875	0.9902
	$S = 60$	0.8207	0.8454	0.8484	0.7542	0.8308	0.8104	0.9936	0.9897	0.9924
	$S = 80$	0.8236	0.8468	0.8502	0.7572	0.8329	0.8126	0.9938	0.9897	0.9924
	$S = 100$	0.8235	0.8469	0.8503	0.7573	0.8330	0.8128	0.9937	0.9897	0.9924
	$S = 120$	0.8206	0.8446	0.8478	0.7541	0.8304	0.8100	0.9936	0.9896	0.9923
500k	No atlas	0.8175	0.8432	0.8475	0.7565	0.8573	0.8375	0.9928	0.9865	0.9893
	$S = 60$	0.8242	0.8476	0.8517	0.7646	0.8408	0.8210	0.9931	0.9891	0.9918
	$S = 80$	0.8270	0.8489	0.8534	0.7672	0.8422	0.8225	0.9933	0.9891	0.9920
	$S = 100$	0.8269	0.8495	0.8538	0.7667	0.8423	0.8226	0.9933	0.9892	0.9920
	$S = 120$	0.8245	0.8472	0.8514	0.7652	0.8408	0.8210	0.9931	0.9890	0.9918
1000k	No atlas	0.8194	0.8435	0.8484	0.7637	0.8637	0.8443	0.9923	0.9859	0.9888
	$S = 60$	0.8254	0.8483	0.8530	0.7705	0.8462	0.8267	0.9926	0.9886	0.9915
	$S = 80$	0.8278	0.8495	0.8547	0.7723	0.8471	0.8278	0.9929	0.9887	0.9916
	$S = 100$	0.8279	0.8500	0.8549	0.7727	0.8477	0.8284	0.9928	0.9888	0.9916
	$S = 120$	0.8272	0.8497	0.8545	0.7715	0.8468	0.8273	0.9928	0.9888	0.9917

BEFORE - output of first ensemble, MORPH = output morphological post-processing
RF-BASED - output of RF-based post-processing

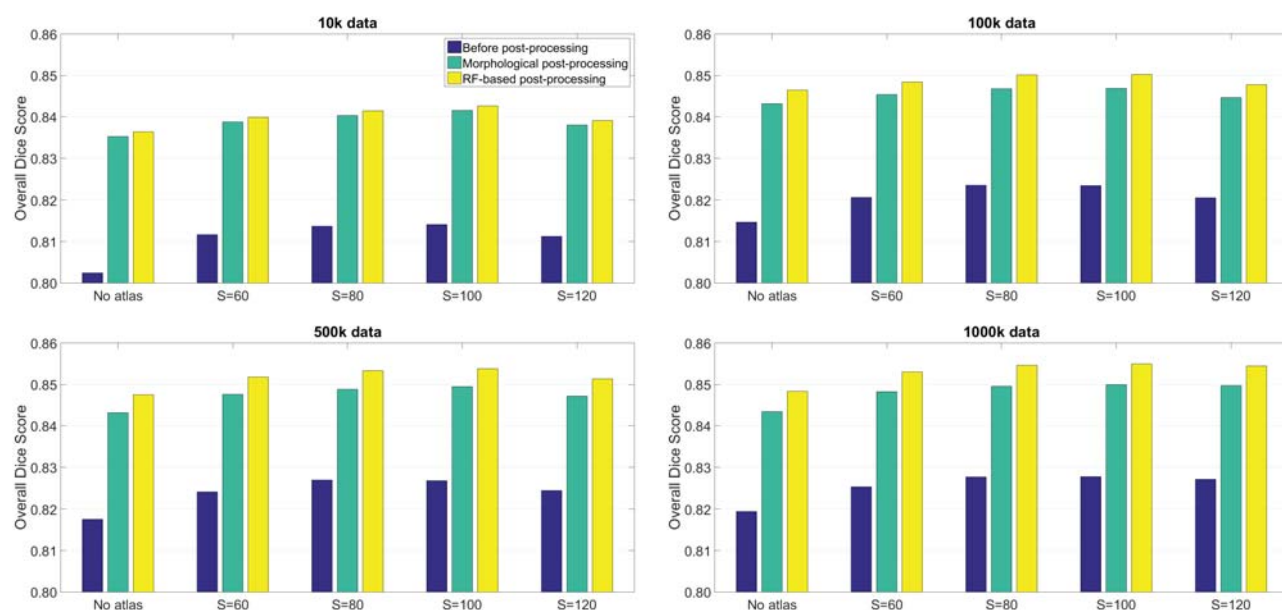


Fig. 2. Overall Dice Score values without post-processing, with morphological post-processing, and with random forest based post-processing, for various train data sizes.

TABLE II

RF-BASED POST-PROCESSING VS. MORPHOLOGICAL POST-PROCESSING: DICE SCORES OBTAINED FOR INDIVIDUAL MRI RECORDS IN VARIOUS SCENARIOS (TRAIN DATA SIZE AND ATLAS RESOLUTION) COMPARED IN COMPETITION FORMAT

Atlas size	Train data size			
	10k	100k	500k	1000k
No atlas	29:25	33:21	35:19	34:20
$S = 60$	31:23	34:20	36:18	36:18
$S = 80$	30:24	34:20	37:17	37:17
$S = 100$	31:23	34:20	35:19	36:18
$S = 120$	31:23	34:20	36:18	37:17

proposed RF-based post-processing does not improve the segmentation quality in all cases, but visibly has beneficial effect upon the global segmentation accuracy. Table II shows for each train data size and atlas resolution, how many of the 54 MRI records were segmented more accurately by the RF-based and the morphological post-processing. In all scenarios, the proposed RF-based method performed better. The difference is the biggest for the scenarios that provide the highest Dice Scores. This is another empirical support for the usefulness of the intelligent post-processing.

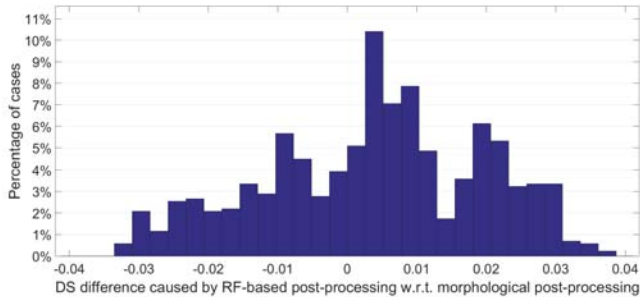


Fig. 3. Histogram of Dice Score differences between the outcome of RF-based and morphological post-processing, obtained for individual MRI records in various tested circumstances.

IV. CONCLUSIONS

This paper introduced a brain tumor segmentation procedure supported by a cascade of trained ensembles. The first ensemble consists of binary decision trees that distinguish voxels belonging to normal tissues and lesions based on four observed and 100 computed features. The intermediary labels provided by the first ensemble stand at the basis of the six features used by the second post-processing ensemble, which is a classical random forest trained to give final labels of enhanced accuracy. The proposed segmentation procedure was evaluated using the MICCAI BraTS 2015 train data set. The proposed ensemble cascade achieved an improvement of the overall Dice Score by 0.5%, compared to our previous solution. This improvement is relevant enough to be remarked, as recent state-of-the-art solutions (e.g. [9], [15]) achieve Dice scores around 85-86% on the same MICCAI BraTS 2015 data set.

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