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Numerical integration of massive two-loop Mellin-Barnes integrals in Minkowskian regions

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Mellin-Barnes (MB) techniques applied to integrals emerging in particle physics perturbative calculations are summarized. New versions of AMBRE packages which construct planar and non-planar MB representations are shortly discussed. The numerical package MBnumerics.m is presented for the first time which is able to calculate with a high precision multidimensional MB integrals in Minkowskian regions. Examples are given for massive vertex integrals which include threshold effects and several scale parameters.

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1. Introduction

From a perspective of application of mathematical methods in particle physics, a history of Mellin-Barnes integrals starts with the work "Om definitiva integraler" [1] in which a so-called Mellin transform has been considered

$$\mathcal{M}[f](s) = \int_0^\infty dx x^{s-1} f(x). \quad (1.1)$$

Here $f(x)$ is a locally integrable function where x is a positive real number and s is complex in general.

A few years later another paper appeared by Barnes, "The theory of the gamma function" [2]. What is nowadays commonly called the Mellin-Barnes representation is a merge of the above two: a sum of terms is replaced by an integral representation on a complex plane

$$\frac{1}{(A+B)^\lambda} = \frac{1}{\Gamma(\lambda)} \frac{1}{2\pi i} \int_{-i\infty}^{+i\infty} dz \Gamma(\lambda+z) \Gamma(-z) \frac{B^z}{A^{\lambda+z}}. \quad (1.2)$$

This relation has an immediate application to physics, for instance, a massive propagator can be written as

$$\frac{1}{(p^2 - m^2)^a} = \frac{1}{\Gamma(a)} \frac{1}{2\pi i} \int_{-i\infty}^{+i\infty} dz \Gamma(a+z) \Gamma(-z) \frac{(-m^2)^z}{(p^2)^{a+z}}. \quad (1.3)$$

The upshot of this change is that a mass parameter m merges with a kinematical variable p^2 into the ratio $\left(-\frac{m^2}{p^2}\right)^z$, effectively the integral becomes massless. Examples how to solve simple Feynman diagrams using this relation can be found in the textbook [3]. In more complicated multi-loop cases the introduction of Feynman integrals appears useful

$$\begin{aligned} G_L[T(k)] &= \frac{1}{(i\pi^{d/2})^L} \int \frac{d^d k_1 \dots d^d k_L T(k)}{(q_1^2 - m_1^2)^{v_1} \dots (q_i^2 - m_i^2)^{v_i} \dots (q_N^2 - m_N^2)^{v_N}} \\ &= \frac{(-1)^{Nv} \Gamma(Nv - \frac{d}{2}L)}{\prod_{i=1}^N \Gamma(v_i)} \int_0^1 \prod_{j=1}^N dx_j x_j^{v_j-1} \delta\left(1 - \sum_{i=1}^N x_i\right) \frac{U(x)^{Nv-d(L+1)/2}}{F(x)^{Nv-dL/2}} P_L(T). \end{aligned} \quad (1.4)$$

In a next step, by generalization of Eq. (1.2) the elements of the Symanzik polynomials F and U are transformed into MB representations. This procedure has been automatized initially in [4].

In Eq. (1.2), applied to Eq. (1.4), the Gamma functions play a pivotal role, changing the original singular structure of propagators into another one.

To our knowledge in Quantum Field Theory the Mellin transform has been used for the first time in [5]. Later on, in the seventies of the last century, Mellin-Barnes integrals have been used in the context of asymptotic expansion of Feynman amplitudes in [6] and Mellin-Barnes contour integrals have been further investigated for finite three-point functions in [7], followed by further related work [8, 9, 10]. However, in terms of mass production of new results in the field, a real breakthrough came by the end of the last millenium when the infra-red divergent massless planar two loop box has been solved analytically using MB method [11], followed in the same year by the non-planar case [12].

Presently there are several public software packages for the application of MB integrals in particle physics calculations. On the MB Tools webpage [13] the following codes related to the MB approach can be found:

- The AMBRE project [4, 14, 15] – for the creation of MB representations. The present AMBRE versions are:
 1. v1.3 - manual approach, useful for testing
 2. v2.1 - complete, automatic approach for planar diagrams (some Mathematica bugs fixed, improvements concerning factorizations of the Symanzik polynomials) – the loop-by-loop approach (LA method)
 3. v3.1 - non-planar diagrams [16, 17] (efficient two-loop constructions and some 3-loop diagrams) – the global approach (GA method)

Appropriate Mathematica examples for MB constructions and improvements can be found in [15], fully automatic three-loop version for non-planar cases is under development.

It is clear that to decide between LA and GA methods, knowledge of the planarity of integrals is needed. For this the PlanarityTest.m package [18, 19] is used which gives FALSE or TRUE output concerning planarity of a given diagram.

- MB by M. Czakon [20] and MBresolve by V. Smirnov [21] – for the analytic continuation of Mellin-Barnes integrals in ϵ ;
- MBasymptotics by M. Czakon – for the parametric expansion of Mellin-Barnes integrals;
- barnesroutines by D. Kosower – for the automatic application of the first and second Barnes lemmas;

At the last Loops and Legs conference a strategy for possible analytical solutions of MB integrals was outlined using the MBsums package which changes MB integrals into infinite sums [16]. However, till now there is no real breakthrough in this approach, especially when many-scale integrals are concerned. Convergence and summation of an obtained MB sums is intricate [22], even for two-dimensional cases [23]. To use the MB method further on, and applying it to physical processes, if possible in a completely automatic way, we have changed the strategy and started to work on an efficient and purely numerical calculation of MB integrals in the Minkowskian region.

It is not accidental that in the title the word "region" in plural appears in the context of the Minkowskian kinematics. In various kinematic regions specific difficulties emerge in calculation of Feynman integrals due to threshold effects, singularities or several mass parameters involved. So, these objects are in general hard in numerical evaluation, though many less (NLO) or more general approaches exist to deal with the problem. They are based on tree-duality, generalized unitarity, reductions at the integrand level, improved diagrammatic approach and recursion relations applied to higher-rank tensor integrals, simultaneous numerical integration of amplitudes over the phase space and the loop momentum, contour deformations, expansions by regions, sector-decomposition. For more general reviews see [3, 24, 25]. At the one-loop level the situation is much simpler and advanced software exists, applied already to many physical processes, such as

FeynArts/FormCalc [26, 27], CutTools [28], Blackhat [29], Helac-1loop [30], NGLuon [31], Samurai [32], Madloop [33], Golem95C [34], GoSam [35], PJFry [36] and OpenLoops [37]. Some of them are necessarily supported by basic one-loop integral libraries [38, 39, 40, 41].

Going beyond the one-loop level, so far only few numerical packages are able to deal with Minkowskian regions. The most advanced programs are based on the sector decomposition approach, Fiesta 4 [42], SecDec 3 [43]. NICODEMOS [44] is based on contour deformations. There are also complete programs dedicated specifically to the precise calculation of two-loop self-energy diagrams [45, 46]. These are so far the only public numerical multiloop projects where calculation in Minkowskian regions is feasible, some other proposals have been announced for instance in [47, 48, 49, 50, 51].

2. Automation in calculations of Mellin-Barnes integrals

Thanks to the MB.m package [20], Mellin-Barnes integrals have been used intensively as numerical cross checks for analytical results obtained in numerous works. Such checks are easily possible in Euclidean space. The first trial in the direction of numerical integration of MB integrals in Minkowskian space was undertaken in [52]. The method developed there based on rotations of integration variables in complex planes has been applied successfully to the calculation of two-loop diagrams with triangle fermion subloops for the $Z \rightarrow bb$ formfactor [53]. Another approach to numerical integration was considered in [54] where the steepest descent method was explored for stationary point contours. It is an interesting direction, though no clear way has been worked out so far for higher dimensional integrals. Let us mention that yet another interesting numerical application of MB integrals for phase space integrations can be found in [55] and [56, 57]. There some parametric integrals are considered and transformations of MB integrals into Dirac delta constraints have been explored.

In these proceedings a new approach to the numerical calculation of MB integrals is presented which has been developed during the work on the $Z \rightarrow bb$ vertex, aiming in evaluation of complete two-loop electroweak corrections to this process, see [58, 59]. Historically, the MB.m package has been developed and first applied in the Bhabha massive QED 2-loop calculations, as a cross-check for analytical Master Integrals and their asymptotic expansions [60, 61, 62, 63]. From the point of view of MB integrals, the $Z \rightarrow bb$ project is more challenging. It gives 3 dimensionless scales in a specific Minkowskian region ($s = M_Z^2$) with a variance of masses M_Z, M_W, m_t, M_H involved and intricate threshold effects.

There are about $\mathcal{O}(10^3)$ scalar and tensor integrals to be worked out for the two-loop electroweak $Z \rightarrow bb$ amplitude¹ so automation is necessary, which goes in two basic steps:

1. Construction of MB representations and analytic continuations;
2. Numerical integrations.

In the first step, to remind in short the AMBRE project [4, 15], for planar cases the automatic derivation of MB integrals by AMBRE is optimal using the so-called loop-by-loop approach (LA).

¹Initial tensors of rank 5 and 4 are reduced easily to objects of maximally rank 3 tensors [58, 59].

There, the simple one-loop $U = 1$ in each iterative loop is secured by definition, and concern is on effective F polynomial factorization with minimal number of terms. Presently the newest version is AMBRE v2.1 [15]. In the global approach (GA) which is used in non-planar cases, both the F and U polynomials are changed into MB representations with help of Eq. (1.2) just in one step. On the way a suitable change of Feynman variables is made and the Cheng-Wu theorem is used. Presently the newest version is AMBRE v3.1 [15].

Beyond two-loops, one may choose a hybrid approach which treats planar subloops separately. For such cases AMBRE v3.1 may be used [15]. For other 3-loop cases the semi-automatic AMBRE v1.3 may help (user can manipulate itself on optimizing F polynomials manually; without that typically of the order of 20-dimensional MB integrals emerge).

Finally, all the new AMBRE versions have an option to construct MB-integrals in dimensions different from $d = 4 - 2\epsilon$. An example is given in [15].

In the second step, a completely new software `MBnumerics.m` has been used [64]. In the next section some core ideas which made possible to calculate MB integrals in Minkowskian regions used in `MBnumerics.m` are given.

3. Direct numerical integrations of MB integrals in Minkowskian regions.

3.1 Basic Problems

MB integrals when treated numerically in Minkowskian regions suffer from two kinds of potential problems connected with

- I. Bad oscillatory behavior of integrands;
- II. Fragile stability for integrations over products and ratios of Gamma (Γ) functions.

The problem has been discussed initially in [20] using a two-loop example factorizing into QED massive vertex integrals

$$V(s) = \frac{e^{\epsilon\gamma_E}}{i\pi^{d/2}} \int \frac{d^d k}{[(k+p_1)^2 - m^2][k^2][(k-p_2)^2 - m^2]} = \frac{V_{-1}(s)}{\epsilon} + V_0(s) + \dots \quad (3.1)$$

In the above equation the Laurent series expansion of the integral in ϵ , $d = 4 - 2\epsilon$ is given. To see the problem, it is enough to look at the leading divergent integral $V_{-1}(s)$, which, translated into the MB representation, takes the following form, with $m = 1, s = (p_1 + p_2)^2$:

$$V_{-1}(s) = -\frac{1}{2s} \int_{-\frac{1}{2}-i\infty}^{-\frac{1}{2}+i\infty} \frac{dz}{2\pi i} \underbrace{(-s)^{-z}}_{\text{Part I}} \overbrace{\frac{\Gamma^3(-z)\Gamma(1+z)}{\Gamma(-2z)}}^{\text{Part II}} \quad (3.2)$$

Parts I and II refer to basic numerical problems of the general MB integrals connected with kinematical variables and masses of propagators involved. For instance, for diagrams with massless

propagators, the Gamma functions in MB integrals include arguments with single variables while in massive cases some of them are multiplied by 2, as in the denominator of Eq.(3.2). Fortunately, this massive integral is known in an analytical form for long. Nowadays even computer algebra systems like Mathematica can do the job, and summing up residues of Eq. (3.2) we get

$$V_{-1}(s) = \frac{1}{2} \sum_{n=0}^{\infty} \frac{s^n}{\binom{2n}{n}(2n+1)} = \frac{2 \arcsin(\sqrt{s}/2)}{\sqrt{4-s}\sqrt{s}}. \quad (3.3)$$

So, we can test numerically some basic ideas connected with contour deformations. Let us parameterize integral Eq. (3.2) as

$$z = \Re[z] + i t, \quad t \in (-\infty, +\infty) \quad (3.4)$$

where $\Re[z]$ is chosen in three different ways (see Fig. 1):

$$z(t) = x_0 + i t : \quad V_{-1}^{C_1}(s) = \int_{-\infty}^{+\infty} (i) dt J[z(t)], \quad (3.5)$$

$$z(t) = x_0 + \theta t + i t : \quad V_{-1}^{C_2}(s) = \int_{-\infty}^{+\infty} (\theta + i) dt J[z(t)], \quad (3.6)$$

$$z(t) = x_0 + at^2 + i t : \quad V_{-1}^{C_3}(s) = \int_{-\infty}^{+\infty} (2at + i) dt J[z(t)]. \quad (3.7)$$

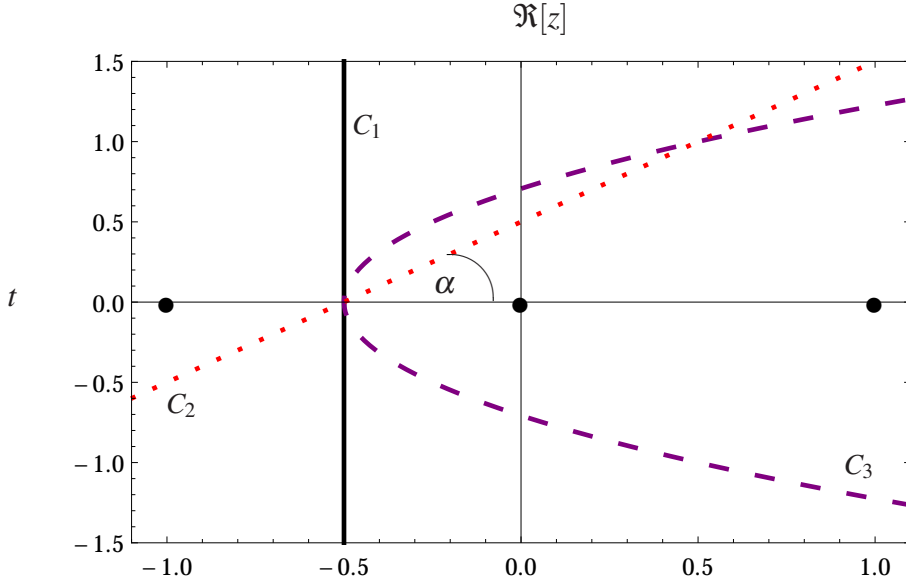


Figure 1: Integration contours chosen for the real part of the complex variable z defined in Eqs. (3.2),(3.4) and Eqs. (3.5)-(3.7). For C_2 $\alpha = \arctan(\frac{1}{\theta})$. Deformation from C_1 to C_2 or C_3 does not cross poles (black dots).

The accuracy of the results of integration at some Minkowskian point depends strongly on the chosen contour. For instance, taken $s = 2$, Eq. (3.3) gives an exact result (which is purely real)

$$V_{-1}(2)|_{\text{analyt.}} = \frac{\pi}{4} = 0.78539816339744830962. \quad (3.8)$$

If we try to find a numerical solution directly to the integral Eq. (3.2) by trying to control oscillatory behavior of the integrand using special algorithms, like the Pantis method, as in [20], the obtained result estimated this way is $V_{-1}(2)|_{\text{Pantis}}^{MB.m} = 0.7925 - 0.0225 i$. It is obviously not an acceptable result for further use.

Let us estimate the result using contours C_1, C_2, C_3 . We get

$$V_{-1}(2)|_{C_1} = 4.4574554985139977188 + 4.5139812364645122275 i \quad (3.9)$$

$$V_{-1}(2)|_{C_2} = 0.7853981633859819 - 5.420140575251864 \cdot 10^{-15} i \quad (3.10)$$

$$V_{-1}(2)|_{C_3} = 0.7853981632958756 + 2.435551760271437 \cdot 10^{-15} i. \quad (3.11)$$

As we can see, taking contours C_2 and C_3 and comparing numerical results with Eq. (3.8), already 10-12 digits of accuracy for the integration can be obtained. Similar accuracy can be obtained for other points in the Minkowskian region above the second threshold, $s > 4$.

3.2 Basic methods and tricks for accurate numerical integrations

We experienced three main methods to integrate efficiently MB integrals, namely

- I. Specific integration methods for oscillating integrands;
- II. Integration contour deformations;
- III. Integration contour shifts.

As discussed and shown in the last section, method I is not effective for numerical treatment of MB integrals in physical regions (and it is known that it is a complicated issue, see for instance [65]) and the method II is limited, though it may be quite effective for 1-dimensional cases.

Method III is new, and as will be shown, it is an effective and programmable method, even for numerical calculation of multi-dimensional MB integrals.

Method III. The idea.

The idea of contour shifts is rather plain and straightforward. Imagine we have some MB integral with fixed real parts of complex integration variables z_i (as it is usually the case, such MB representations are available using `AMBRE` and `MB.m`). We then shift one or more variables z_i by multiply integer numbers. By virtue of Gamma functions and kinematics involved, a new, "shifted" MB integral is obtained, plus a bunch of residue integrals from controlled crossing of poles. The aim is to get a shifted original integral whose absolute magnitude, by virtue of applied shifts, is smaller and smaller. How far we go with shifts (so going down in magnitude of the original MB integral) depends on which accuracy of the final numerical result we aim at. The remaining residue MB subintegrals after shifts are of lower MB dimension. The procedure is iterative. In a next step

MB residue integrals of lower MB dimensions can be treated the same way. When a procedure is terminated depends on the accuracy of the generated residue MB integrals and on the desired accuracy for the original MB integral. In passing, there can be large numerical cancellations among numerically equal subintegrals of different sign, which must be also controlled properly.

As an illustrative example of the efficiency of shifts, let us take the two-dimensional integrand

$$J(z_1, z_2) = \frac{2\left(-\frac{s}{M_Z^2}\right)^{-z_1-z_2} \Gamma[-1-z_1-2z_2] \Gamma[-z_1-z_2] \Gamma[-z_2] \Gamma[1+z_2]^3 \Gamma[1+z_1+z_2]}{s^2 \Gamma[1-z_1]} \quad (3.12)$$

and start with the contour of integration C_1 , Eq. (3.5), where $\Re[z_1] = z_{10} = 0$, $\Re[z_2] = z_{20} = -0.7$. It is interesting to note that at the kinematic point $s/M_Z^2 = 1 + i\epsilon$ (ϵ is an arbitrarily small parameter choosing the correct sheet), which is a point explored in the $Z \rightarrow bb$ studies [58, 59], shifts works well. To see this, we shift z_2 variable, $z_2 = z_{20} + n$. The integral is now a discrete function of the number of shifts n :

$$I^{C_1}(s, M_Z, n) = \int_{-\infty - i\infty}^{+\infty + i\infty} \int_{-\infty - i\infty}^{+\infty + i\infty} (i)^2 J(z_{10} + it_1, z_{20} + n + it_2) dt_1 dt_2. \quad (3.13)$$

Using Stirling's formula

$$\Gamma(z) = \sqrt{2\pi} e^{-z} z^{z-1/2} \left(1 + \frac{1}{12z} + \frac{1}{288z^2} - \frac{139}{51840z^3} - \frac{571}{2488320z^4} + \dots \right) \quad (3.14)$$

and the relation $\ln(-|R|) \rightarrow \ln(-|R| \pm i\epsilon) = \ln(|R|) \pm i\pi$ the worst asymptotic behavior for the integrand is for $t_1 \rightarrow -\infty$, $t_2 \rightarrow 0$:

$$J(z_{10} + it_1, z_{20} + n + it_2) \simeq t_1^{-2-2(z_{20}+n)}. \quad (3.15)$$

For $n = 0$ and $z_{20} = -0.7$, the integrand $J(z_1, z_2)$ drops off like $t_1^{-0.6}$. This slow convergence is similar to the QED massive vertex, discussed above. However, increasing n , the module of the integrand becomes smaller, making possible to get it arbitrarily small, see Fig. 2.

We can see that the shifts improve the asymptotic behavior and reduce the order of magnitude of the integral $I^{C_1}(s, M_Z, n)$. The absolute and the module of an imaginary part of $I^{C_1}(s, M_Z, n)$ behave similarly.

Automatic algorithms for finding the suitable shifts and contour deformations are implemented in MBnumerics.m [64]. At the moment an effective strategy is: Starting from original n -dimensional MB integrals, MBnumerics.m looks for well converging $n-1$ and $n-2$ integrals, and remaining n -dimensional integrals. Up to 4-dimensional integrals, the deterministic Cuhre method of the CUBA package [66, 67] can be used. In this way accuracy of calculation can be controlled.

At the moment it appears that linear contour deformations as in Eq. (3.6) are sufficient (in [25, 52] they are called contour rotations) for the evaluation of shifted and residue integrals, when merged with another trick, namely mapping of variables in integrands. Contour C_3 is the basic contour used for an evaluation of 1-dim integrals.

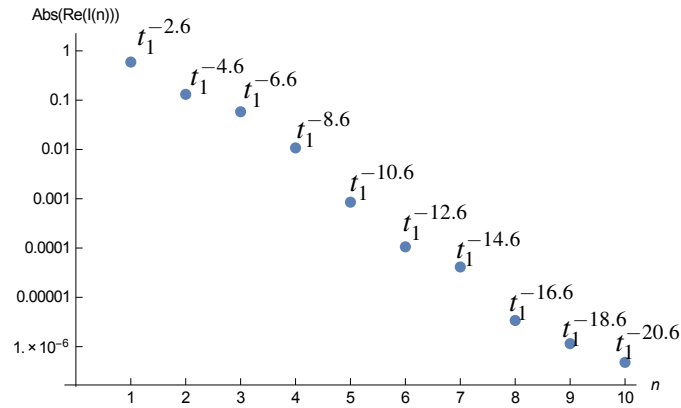


Figure 2: Module of real part of the integral $I^{C_1}(s, M_Z, n)$ as a function of n .

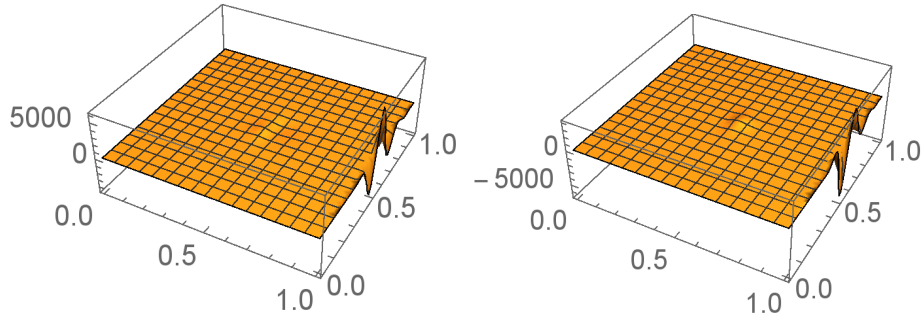


Figure 3: Logarithmic mapping for the integrand in Eq. (3.17). On left (right) real (imaginary) part of the integral is given.

Mapping of variables is necessary, making possible the numerical integration of integrals over finite regions. At the same time the numerical stability of integrations is improved. In [20] a logarithmic mapping has been used

$$z_i = x_i + i \ln \left(\frac{t_i}{1-t_i} \right), \quad t_i \in (0, 1), \quad \text{Jacobian: } J_i(t_i) = \frac{1}{t_i(1-t_i)}. \quad (3.16)$$

Unfortunately, the curvature rules of Cuhre cannot approximate integrands with a power law $1/t_i$ behaviour, which is exactly what may happen at the boundaries of the unit hypercube, due to the Jacobians (3.16). An example for such a problematic integral defined in Eq. (3.17) is given in Fig. 3.

$$I = \int_{-\frac{1}{3}-i\infty}^{-\frac{1}{3}+i\infty} dz_1 \int_{-\frac{2}{3}-i\infty}^{-\frac{2}{3}+i\infty} dz_2 \left(\frac{-s}{M_Z^2} \right)^{-z_1} \frac{\Gamma[-z_1]^3 \Gamma[1+z_1] \Gamma[z_1-z_2] \Gamma[-z_2]^3 \Gamma[1+z_2] \Gamma[1-z_1+z_2]}{s \Gamma[1-z_1]^2 \Gamma[-z_1-z_2] \Gamma[1+z_1-z_2]} \quad (3.17)$$

Instead of a logarithmic, a tangent mapping is used in `MBnumerics.m`:

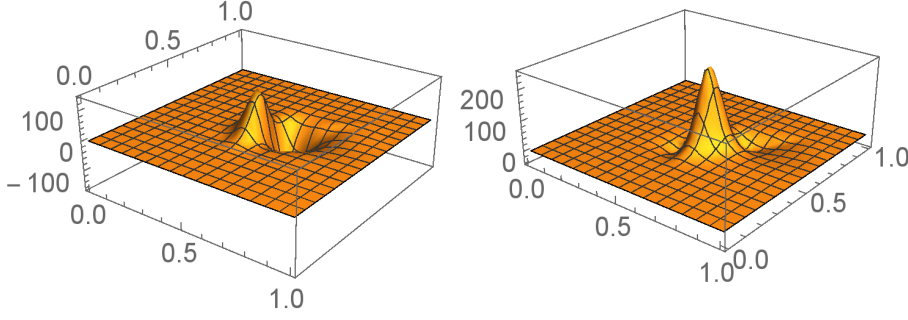


Figure 4: Tangent mapping for the integrand in Eq. (3.17). On left (right) real (imaginary) part of the integral is given.

$$z_i = x_i + i \frac{1}{\tan(-\pi t_i)}, \quad t_i \in (0, 1), \quad \text{Jacobian: } J_i = \frac{\pi}{\sin^2[(\pi t_i)]}.$$

Comparing Fig. 3 and Fig. 4, even with naked eye one can see that tangent mapping does not give boundary instabilities and the integrand is relatively smooth. To improve the stability of numerical integrations further, in addition, $\Pi_i \Gamma_i \rightarrow e^{\Sigma_i \ln \Gamma_i}$ transformation helps considerable.

As already said, shifts come with mappings and contour deformations and `MBnumerics.m` uses linear contour deformations (rotations), Eq. (3.6). The point is that a linear change of variables introduces an additional exponential factor which, chosen properly, may help to damp integrand oscillations. Using this transformation no poles of Gamma functions are crossed as the rotation is applied to all MB integration variables at once, first noted in [52]. To see how to choose the rotation parameter properly to get damping factors, let us consider the asymptotic behaviour of the integral Eq. (3.2) using Eq. (3.14).

Part I in Eq. (3.2) for the contour C_1 gives

$$(-s)^{-(x_0+it)} = (s)^{-(x_0+it)} (-1 - i\varepsilon)^{-(x_0+it)} = (s)^{-(x_0+it)} e^{i\pi x_0} e^{-\pi t}. \quad (3.18)$$

We can see that if $t \rightarrow -\infty$ the last exponential factor explodes. Fortunately, from Part II of Eq. (3.2), we get

$$\Re \left[\frac{\Gamma^3[-x_0 - it] \Gamma[x_0 + it]}{\Gamma[2(x_0 + it)]} \right] \simeq 2\pi^{3/2} \sqrt{\left| \frac{s}{t} \right|} e^{-\pi|t|}. \quad (3.19)$$

The numerator cancels out an exponential factor in Eq. (3.18), though the badly convergent part $t^{-1/2}$ remains. It can be stabilized further by rotating the z variable by some angle $\alpha(\theta)$, see Fig. 1

$$z = x_0 + it \rightarrow x_0 + (\theta + i)t. \quad (3.20)$$

Now, the complete result for Eq. (3.2) can be cast in the following way

$$\Re \left[\lim_{|z| \rightarrow \infty} V_{-1}(s) \right] \sim 2\pi^{3/2} \sqrt[4]{\theta^2 + 1} \sqrt{\left| \frac{s}{t} \right|} e^{-\pi|t| + t \arg(-s) + \theta t \log\left(\frac{4}{s}\right)}, \quad s = \Re[s] + i\varepsilon, \quad (3.21)$$

where

$$\arg(-s) = \begin{cases} -\pi, & \Re[s] > 0, \\ -\pi/2, & \Re[s] = 0, \\ 0, & \Re[s] < 0, \end{cases} \quad (3.22)$$

It can be seen easily that for any value of the kinematical variable $s \neq 4$ and $s \neq 0$ the θ parameter can be chosen to make the real part of the exponents argument negative², for instance, for $s = 1 + i\varepsilon$ the condition is

$$0 < \theta < \frac{\pi}{\log(2)}. \quad (3.23)$$

Let us look for some more complicated, two-dimensional example of contour deformations:

$$J(z_1, z_2) = \frac{\left(\frac{M_W^2}{M_T^2}\right)^{z_2} s^2 \left(-\frac{s}{M_T^2}\right)^{z_1 - z_2} \Gamma[-z_1] \Gamma[z_1] \Gamma[2 - z_2] \Gamma[4 + z_1 - z_2] \Gamma[z_2] \Gamma[-z_2]}{4M_T^4 \Gamma[6 + z_1 - 2z_2]}. \quad (3.24)$$

The integral will be integrated over C_1 :

$$K^{C_1}(s, M_W, M_T) = \int_{-\infty - i\infty}^{+\infty + i\infty} \int_{-\infty - i\infty}^{+\infty + i\infty} (i)^2 J(z_{10} + it_1, z_{20} + it_2) dt_1 dt_2, \quad z_{10} = 0.7, \quad z_{20} = -1.2, \quad (3.25)$$

and over C_2 :

$$K^{C_2}(s, M_W, M_T) = \int_{-\infty - i\infty}^{+\infty + i\infty} \int_{-\infty - i\infty}^{+\infty + i\infty} (i + \theta)^2 J(z_{10} + (i + \theta)t_1, z_{20} + (i + \theta)t_2) dt_1 dt_2, \quad z_{10} = 0.7, \quad z_{20} = -1.2. \quad (3.26)$$

The worst asymptotic behavior of the integrand J^{C_1} takes place for $t_1 \rightarrow 0$, $t_2 \rightarrow -\infty$

$$J(z_{10} + t_1, z_{20} + t_2) \simeq t_2^{-\frac{3}{2}}. \quad (3.27)$$

Thus the integral K^{C_1} is very slowly convergent. Taking $s = M_Z^2$ and $\theta = 0.7$, the asymptotic behavior of the integrand J^{C_2} is like in the Euclidean case and the numerical evaluation of K^{C_2} yields honest high accuracy. In Fig. 5 real parts of the integrand J evaluated over contours C_1 and C_2 are given.

3.3 MBnumerics.m, present situation

The algorithm has been applied successfully so far to up to four-dimensional MB integrals with the desired accuracy (8 digits). In calculations, the AMBRE constructions are not the main issue as far as time of calculation is concerned. For numerical results, time consuming is the determination of optimal contours where the proper grid for threshold kinematics and the treatment of tails of

²For $s = 4$, the integral $V_{-1}(s)$ must be considered together with the threshold factor $\sqrt{1 - \frac{4}{s}}$.

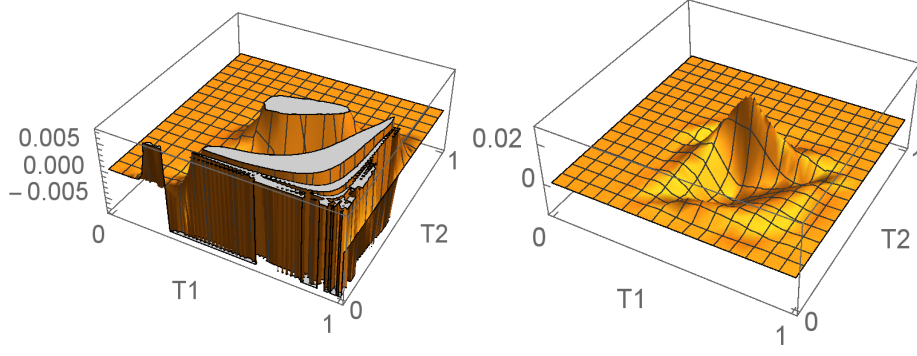


Figure 5: Real part of the integrand J defined in Eq.(3.22) evaluated over contours C_1 and C_2 . T_1 and T_2 are integration variables due to a tangent mapping: $t_i = 1/\tan[-\pi T_i]$.

integrands bother. The second time factor is connected with numerical integration over the optimal contours. To get high accuracy, the optimal strategy is to treat MB integrals with maximal four dimensions, and to use Cuhre, which is not a Monte Carlo, but a deterministic algorithm [67]. A decent precision can be obtained in this way. For some specific cases MB integrals have been initially reduced using KIRA package [68], followed by their numerical evaluation with `MBnumerics.m`.

Finally, we give as another example the constant part of the 3-dimensional integrand Eq. (3.28) drawn in Fig. 6

$$\begin{aligned}
 & (-s)^{-2\varepsilon-z_2-2} (m^2)^{z_2} \Gamma[-\varepsilon] \Gamma[-z_1] \Gamma[-z_2] \Gamma[-z_3] \Gamma^2[z_3+1] \Gamma[-\varepsilon-z_1] \Gamma[-\varepsilon-z_2] \Gamma[z_1+z_3+1] \\
 & \times \frac{\Gamma[-2\varepsilon-z_1-z_3-1] \Gamma[-2\varepsilon-z_2-z_3-1] \Gamma[-2\varepsilon-z_1-z_2-z_3-1] \Gamma[2\varepsilon+z_1+z_2+z_3+2]}{\Gamma[-2\varepsilon-z_1] \Gamma[-3\varepsilon-z_2] \Gamma[-2\varepsilon-z_2] \Gamma[-2\varepsilon-z_1-z_2]}, \quad (3.28)
 \end{aligned}$$

which shows how powerful `MBnumerics.m` can be. In this case, results obtained with different available methods and programs in the Euclidean region are the following, $-(p_1+p_2)^2 = m^2 = 1$:

Analytical :	-0.4966198306057021
MB(Vegas) :	-0.4969417442183914
MB(Cuhre) :	-0.4966198313219404
FIESTA :	-0.4966184488196595
SecDec :	-0.4966192150541896

For the Minkowskian region, $(p_1+p_2)^2 = m^2 = 1+i\varepsilon$, constant part:

Analytical :	$-0.778599608979684 - 4.123512593396311 \cdot i$
MBnumerics :	$-0.778599608324769 - 4.123512600516016 \cdot i$
MB(Vegas) :	big error
MB(Cuhre) :	NaN
FIESTA :	big error
SecDec :	big error

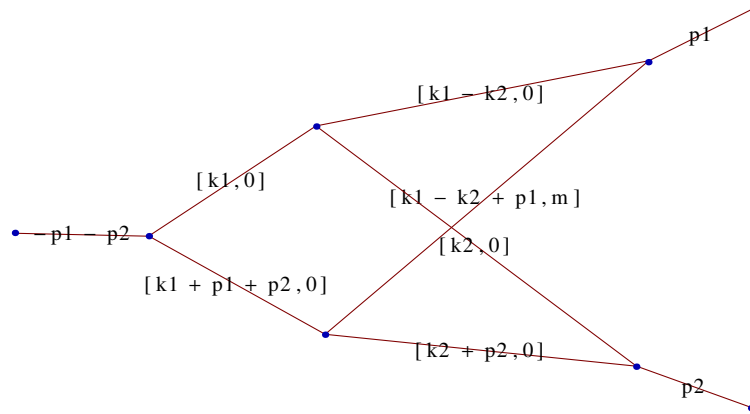


Figure 6: Non-planar vertex with one massive crossed line. Figure generated by PlanarityTest [19, 18].

For more examples and comparisons, see [58, 69].

4. Summary

We have summarized the present status of the AMBRE project for the construction of MB integrals. New versions of the package for planar and non-planar integrals are given.

The new package `MBnumerics.m` has been discussed in which MB integrals can be evaluated numerically in a Minkowskian region. Oscillatory behaviour of MB integrals is treated by shifts of variables, stability of integrals is further improved by contour deformations and mapping of variables. Shifts of contours are so powerful that sometimes the method alone is sufficient to obtain high accuracy. Difficult cases like thresholds are also treatable now. For $Z \rightarrow bb$, `MBnumerics.m` turned out to be a very strong and effective tool [58, 59].

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