Recognition of Bisindo Alphabets Based on Chain Code Contour and Similarity of Euclidean Distance

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Abstract — In Indonesia, there are two forms of sign language practiced in the community, i.e., Indonesian sign language or known as BISINDO, and Indonesian sign language system or known as SIBI. In this study, we conduct research about recognition of Bisindo alphabets using contour chain code for the method of feature extraction and similarity of Euclidean distance for the method of recognition. The features used are the probability of chain code generated from contour following and the formation of chain code. The proposed method in this study consisted of five section, i.e., input test image, segmentation, edge detection, feature extraction and matching process of the alphabet. In the testing of the proposed method, we used 52 images of hand gestures used as test images. The images are in the form of static images and 26 images of hand gestures used as reference images which represent 26 alphabets BISINDO from A to Z, where the images stored in the database. The test images of different shapes and sizes with image references. For recognition, we do the matching between the probability of the test image chain code with the probability of the reference image chain code using Euclidean distance. The measurement result of Euclidean distance in this study was generated average accuracy rate of similarity above 94%. This indicates that the method proposed in this study was effective and produce the level of similarity of BISINDO alphabets was accurate

Keywords—BISINDO; segmentation; morphology; edge detection; contour following; chain code; Euclidean distance

I. INTRODUCTION

In Indonesia, hearing, and speech impaired people communicate using sign language. The sign language used in this study, i.e., Indonesia sign language (BISINDO). BISINDO was developed by deaf people themselves through Gerkatin (Indonesian Deaf Welfare Movement) whilst SIBI was developed by normal individuals, instead of deaf speakers [1].

On the BISINDO alphabets to represent alphabets A to Z based on the drawing hand gestures [2]. In BISINDO alphabets there are some alphabets that are formed using one hand i.e., C, E, I, J, L, O, R, U, V, Z and some alphabets that are formed using two hands i.e., A, B, D, F, G, H, K, M, N, P,Q, S, T, W, X , Y. Pattern identification result of BISINDO alphabets is not uniform or heterogeneous. Some scientific studies about the identification of hand shape that representing a letter [3], [4], [5], [6].

In this study, the image used in the database is as much as 26 images, i.e., BISINDO alphabets A to Z which are used as reference images while the test images used as much as 52 images in which the images of different shapes or sizes

with images in the database or reference image. The test images used are static images.

In this study, we use feature extraction method using contour following and formation of chain code to identify patterns in BISINDO alphabets which they are not uniform or heterogeneous. Some studies by using chain code [7], [8], [9], [10]. This is because the BISINDO alphabets can be formed with one hand and two hands. The object of hand image size sometimes smaller or bigger. The size change caused the different length of the chain code even though the shape of the BISINDO alphabets were still similar to solve the problems then we do the probability calculation of each chain code. Features identification results in features extraction process used in the next stage, i.e., recognition process. The recognition process that we are using the distance calculation.

In this study, the distance calculation between two images based on the Euclidean distance which aim to obtain the level of similarity between the probability values from chain code of test image with the probability values from chain code of the reference image found in the database. The process was conducted to determine the percentage of

similarity probability between test image with reference image contained in the database. Some studies by using Euclidean distance [11], [12], [13]. This became the philosophical foundation of the method we proposed in our study which aims to obtain a feature extraction method was very effective so that it can produce the recognition of BISINDO alphabets with similarity level was accurate.

II. MATERIAL AND METHOD

In this section, we propose a recognition system for BISINDO alphabets. In the method, there are 5 processes, as shown in Fig. 1, i.e.
- Input test image
- Segmentation
- Edge detection
- Feature extraction
- Matching process of the alphabet.

The result of this process in the form of alphabet display from test image and the reference image in database and similarity of probability in the form of a percentage value.

```
┌─────────────────┐
│   Input Test    │
│     Image       │
└─────────────────┘
         │
         ▼
┌─────────────────┐
│  Segmentation   │
└─────────────────┘
         │
         ▼
┌─────────────────┐
│      Edge       │
│   Detection     │
└─────────────────┘
         │
         ▼
┌─────────────────┐
│    Feature      │
│   Extraction    │
└─────────────────┘
         │
         ▼
┌─────────────────┐
│    Matching     │
│  Process of the │
│    Alphabet     │
└─────────────────┘
```
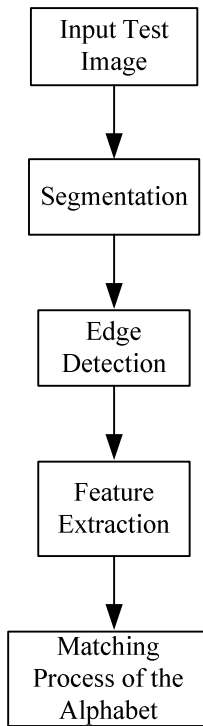
Fig. 1 Diagram of the method for recognition system of BISINDO alphabets

A. Test Images

The test image is the image that will be done testing with a reference image contained in the database. In this study, test image used as much as 52 images with the PNG format or Portable Network Graphics where the test images are named "bisindo_n. png". The test images are made different from reference image contained in the database, in the form of shapes or sizes of different with the reference image. The test images can be smaller or larger than the reference image.

B. Segmentation

This process aims to represent an area in an image into a number of segments that have a meaning, and it is easier to be analyzed in the next process. In this segmentation process consists of three stages:
- Segmentation of color image
- Conversion of image
- Morphology process

The first stage, namely the process of color image segmentation. This process is done by using the algorithm of color distance measurement and the threshold value which aims to determine the similarity of skin color with pixels color contained in an image [14], [15], [16]. Referring to the image used in this process in the form of RGB color image, then the distance formula used in this study is city block distance or Manhattan distance, given by equation (1) and (2).

$$\Delta E = \sqrt{(R_1 - R_2)^2 + (G_1 - G_2)^2 + (B_1 - B_2)^2} \quad (1)$$

$$\Delta E = |R_1 - R_2| + |G_1 - G_2| + |B_1 - B_2| \quad (2)$$

Where R_1, G_1, B_1 respectively are the color component of red, green and blue from skin color and R_2, G_2, B_2 respectively are the color component of red, green and blue from the color of each pixels P in the image. If the Value ΔE > Th then the pixel P is part of the object of interest to be searched.

The second stage, i.e., the conversion of images, where the first image conversion performs the conversion of the image from the result of color image segmentation to the grayscale image and then the second image conversion perform the conversion of the grayscale image to a binary image.

The final stage of the process is a morphological closing. The basic operation of mathematical morphology, i.e., dilation and erosion. Dilation is a morphological process to expand the area or size of an object. Dilation image of f by the structure of element B is shown in Equation (3). Erosion is a morphological process to erode or reduce the width of the surface size of an area or object. The erosion image of f by the element structure of matrix B shown in the equation (4). Morphological closing is dilation operation on an image followed by erosion operation shown in equation (5).

$$f \oplus B = \{s|(B)_s \cap f \neq 0\} \quad (3)$$

$$f \ominus B = \{s|(B)_s \subseteq f\} \quad (4)$$

$$f \cdot B = (f \oplus B) \ominus B \quad (5)$$

C. Edge Detection

In the image processing, edge on an object provides a very significant role to perform analysis of an image. Visually, the edge of the object is the boundary between one object with background or another object.

This boundary can be seen through the intensity difference or color one pixel by pixel closest neighbors at the boundary. The process of edge detection simply uses the operator of Roberts.

D. Feature Extraction

The stages are performed in the feature extraction process there are two stages, i.e.,
- Contour following and Chain code.
- Calculate the probability of occurrence of each chain code.

The first stage in this section, i.e., contour following. It is a method to find out the start point of the object edge and then follow it until the end of the edge [17], [18], [19]. The following forward technique to determine the direction of contour movement is conducted using eight neighbor pixels.

In this study, all of the contour object represented by white color pixels with thickness contour of one pixel. Contour following algorithm is as follows:
- Check each pixel in each row and in a column by column. Either it was the part of the contour or not. If the start point of the contour was found, then the second stage was taken however if it was not found then the fourth stage was taken.
- Do the following forward trace by using eight neighbor pixels to determine the next contour pixel. Do it continuously to the last pixel from this contour.
- Return to the first stage to find out the other contour.
- The following completed.

Chain code in this study was used to represent the contour shape of objects using the movement direction code of the contour. Chain code was used to represent the feature contour of objects using the movement direction code of the contour. As mentioned above that the contour movement was searched with the approach direction of eight neighbor pixels [20], [21] as shown in Fig. 2. This method is known as chain code or Freeman code.
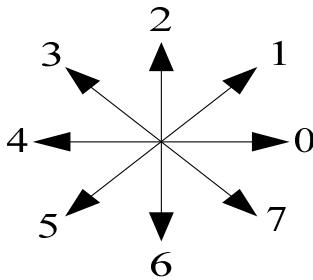

Fig. 2 Chain code

The final stage in the feature extraction process is counting the probability of occurrence of each code chain. The algorithm for calculating the probability of chain codes is as follows:
- Probability value initialization of chain code = 0.
- Initialization k value = 1 dan count = 0.
- Calculate the length of chain code that is Num = code chain. If Num < 8 do step 4 and if not do step 5.
- Probability of (k, Num + 1) = probability of (k, Num + 1) +1 and count value = count +1.
- The probability of (k, 1: 8) = probability of (k, 1: 8) / count. The value of count = 0, k = k + 1 and probability of (k, 1: 8) = 0.

- Calculate the probability value of (k, 1: 8) = probability of (k, 1: 8) / count.

E. Matching Process of Alphabet

This stage is used to BISINDO alphabets recognition where the probability of test image will be compared with the probability of reference image based on Euclidean distance. Euclidean distance is given in equation 6.

$$j(v_1, v_2) = \sqrt{\sum_{k=1}^{N}(v_1(k) - v_2(k))^2} \qquad (6)$$

v_1 and v_2 were a vector. In this case, v_1 is the probability of the chain code for the reference image, and v_2 is the probability of the chain code for the test image where the values of v_1 and v_2 will be calculated using Euclidean distance.

The algorithm for the BISINDO alphabet recognition is as follows:
- Read the test image.
- Perform calling a database, i.e., the reference image of BISINDO alphabets.
- Perform segmentation process of the test image.
- Perform the edge detection process of the test image.
- Perform a chain code extraction process of the test image.
- Declare the variables for percentage similarity and largest alphabets.
- Perform database looping as much as 26 times (reference image of A to Z).
- Perform matching between the probability of chain code for test image with the probability of chain code for reference image based on Euclidean distance.
- Display the test image and the reference image along with the similarity percentage.

The algorithm for calculating Euclidean distance is as follows:
- Change the shape of the matrix on the reference image i.e., A2=reshape(probA',prod(size(probA)),1).
- Change the shape of the matrix on the test image i.e., B2=reshape(probB',prod(size(probB)),1).
- Calculate the euclidean distance i.e., dist = sqrt(dot(A2-B2,A2-B2)).
- Calculate the accuracy rate i.e., accuracy = 1/(1+dist)*100.

The algorithm for matching similarity of the BISINDO alphabet is as follows:
- Find the matrix size for the probability of chain code for test image and the reference image.
- Perform equalization of the number of rows to the probability of the chain code for the test image and the probability of the chain code for the reference image in the database by adding a zero row.
- Perform permutation process as much as the number of rows.
- Perform the looping process as much as the permutation of rows.
- Perform computation the Euclidean distance.

III. RESULTS AND DISCUSSION

Method and algorithm for segmentation process that we are proposed using color distance measurement algorithm and the threshold value, conversion to the grayscale image, conversion to the binary image and perform morphological closing process will be used in the next step i.e., edge detection to produce the image edge of BISINDO alphabet very clearly.

Fig. 3 shows an original image of the BISINDO alphabet that represents the form of the alphabet A. Fig. 4 result of segmentation from Fig. 3 by using the color distance measurement and threshold value i.e., city block distance or Manhattan distance. Fig. 5 is the shape of a grayscale image from the process of image conversion on Fig. 4.
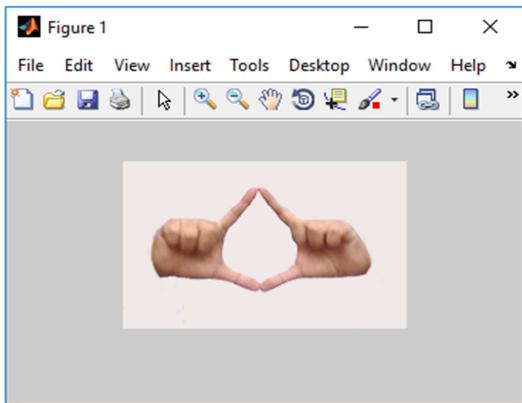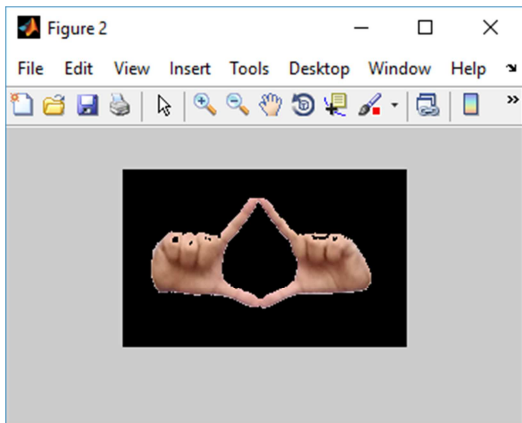

Fig. 3 Original image

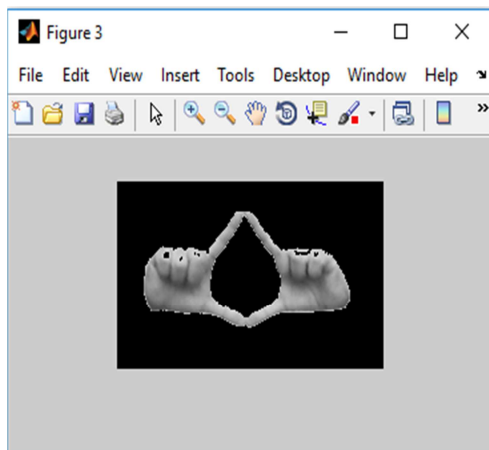Fig. 4 Result of Color distance measurement

Fig. 5 Grayscale image

Fig. 6 shows the shape of the binary image which is conversion process of the grayscale image in Fig., where the image is still noise so that the next process is needed by performing morphology process i.e., closing operation. This process aims to cover the hole contained in an object shown in Fig. 7.
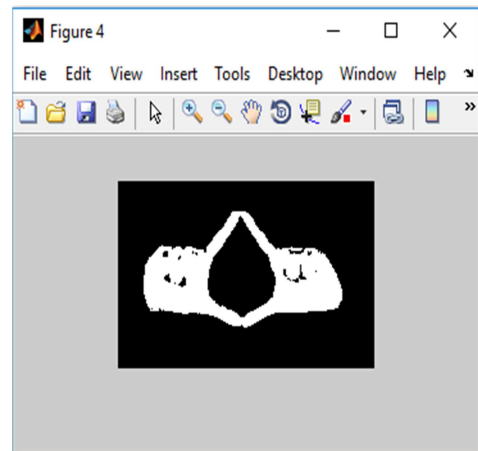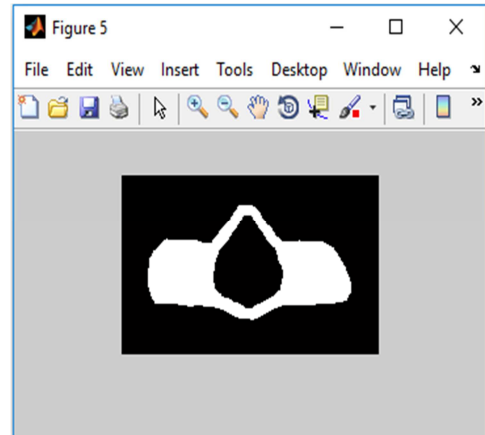

Fig. 6 Binary image

Fig. 7 Result of closing operation

The next process is the edge detection of the image shown in Fig. 8 simply using the Roberts operator. The result of the edge detection process is shown in Fig. 8.
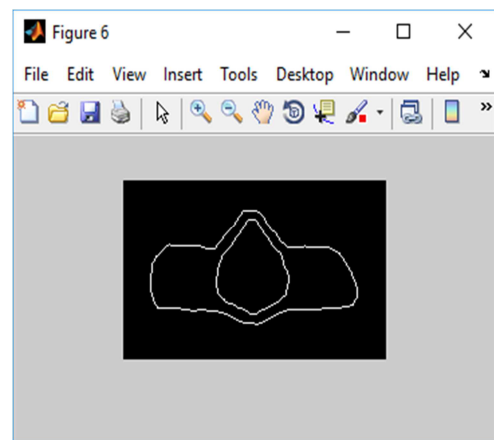

Fig. 8 Result of edge detection process

Examples for edge detection of the alphabets M, P and Z in the BISINDO alphabets are shown in Figs. 9(a), 9(b) and 9(c).
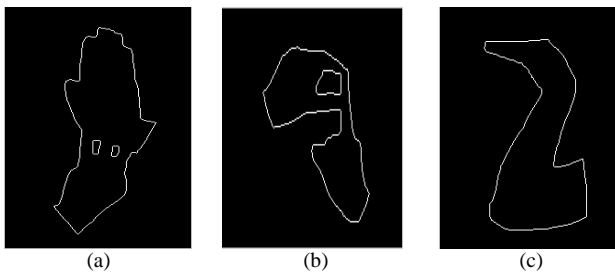

Fig. 9 Edge detection process for (a) Alphabet M, (b) Alphabet P and (c) Alphabet Z

The chain code of each contour following at the BISINDO alphabets M, P and Z are shown in Fig. 10 to Fig. 12 using Freeman code with direction approach for 8 neighboring pixels.

In this study, we have added a separator between one contour with another contour with number 9 in the chain code if the contours are found more than one contour and each contour has its own chain code by separated by the number 9 is red shown in Fig. 10 and Fig. 11.

On the alphabet M is shown in Fig. 10 has three contours so that the separator has as much as 2 pieces are represented by number 9 is red.

On the alphabet P is shown in Fig. 11 has two contours so that the separator has 1 pieces are represented by number 9 is red while alphabet Z is shown in Fig. 12 only has one contour just so there is no separator.

The probability of chain code of BISINDO alphabets contour for A to Z used as reference data in the database shown in Table 1 i.e., in column 0, 1, 2, 3, 4, 5, 6 and 7. They are showing the probability of each chain code 0 to 7 while column L is showing of alphabets A to Z.

The method and algorithm for feature extraction and recognition in BISINDO alphabet, i.e., using contour chain code and Euclidean distance in this study is good. The number of contours in this study visually can be seen from the results of edge detection on BISINDO alphabet image. In Table 2 is an example testing on test image with the reference image. The test images have unequal forms that are not exactly, and size may be smaller or larger than reference images.

For the first test image was the tested image with the name of bisindo_4. In this image has a smaller size than reference image i.e., 200x118 shown in Table 2 section (a) while reference image, i.e., 200x125 shown in Table 2 section (c) while in Table 2 section (b) and (d) are images result of edge detection from test image segmentation process in Table 2 section (a) and segmentation process of reference image in Table 2 section (b). The images have two closed contours that produce similarity of probability with reference image is 96.5273 and BISINDO alphabet is known as alphabet A.

For the second test image was tested image with the name of bisindo_5. In this image has a greater size than reference image i.e., 200x145 shown in Table 2 section (e) while reference image has size i.e., 200x131 shown in Table 2 section (g), while in Table 2 section (f) and (h) are the image

result of edge detection from test image segmentation process in Table 2 section (e) and segmentation process of reference image in Table 2 section (g). The images have three closed contours that produce similarity of probability with reference image is 94.7661 and BISINDO alphabet is known as alphabet B.

```
0700007000077007670070007667666666
6667670707007676667666666666667666
6667666666666666667667667666766667666666
6666766666666666667666666666667770
7007000070007056565656565656565656
6556565556565555665344456566556565
6666666566656666766766676666666666666
6665666555555545555455554555555555
5555565565554555555556555555333233
2332332333333233323323332323010011
2122122122212222212221222122122212
2121212101101112222212222122222222222
2222212222222222212222222222223323233
2323232232232322323232232323222223
2222223222222222122010100700700001
2222222222222222222221222221222222
2222221222222121212101007000001212
22222121900000076666566566666544
4432222222222222219000000766666665
6565444432222122222
```

Fig. 10 Chain code of BISINDO for alphabet M

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070700000007000000000000000000070707
0077070070777070670700676666666666
6766666666766666766666766666667667676
7070776676666666666676666667766676676
677767756566565655655565565544444444
4343433432334333433333333332332323232
3232332323333333232223212210000000000
0001211100011000000111222222222222222
234444444444445444444444444454444444
4444544545454544545445445444454445444
4445332323332323223232322232221010111
1112112111121121121121100110110110000
019000000000070700000766666666666666
5444444344444445444444443322221121
111122
```

Fig. 11 Chain code of BISINDO for alphabet P

For the third test image was tested image with the name of bisindo_17. In this image has a greater size than reference image i.e., 200x132 shown in Table 2 section (i) while reference image has size i.e., 200x119 shown in Table 2 section (k), while in Table 2 section (j) and (h) are image result of edge detection from test image segmentation process in Table 2 section (i) and segmentation process of reference image in Table 2 section (k). The images have one closed contour that produces similarity of probability with reference image is 95.7168 and BISINDO alphabet is known as alphabet E.

TABLE I
THE PROBABILITY EACH CODE CHAIN

L	0	1	2	3	4	5	6	7
A	0.218	0.094	0.085	0.047	0.331	0.047	0.066	0.113
	0.039	0.141	0.160	0.096	0.154	0.096	0.160	0.154
B	0.183	0.102	0.083	0.104	0.238	0.058	0.116	0.116
	0.165	0.175	0.041	0.01	0.381	0.021	0.134	0.072
	0.340	0.021	0.085	0.064	0.298	0.064	0.106	0.021
C	0.204	0.130	0.067	0.056	0.285	0.081	0.092	0.083
D	0.160	0.120	0.067	0.135	0.197	0.035	0.197	0.089
	0.147	0.118	0.112	0.100	0.188	0.041	0.241	0.053
E	0.351	0.043	0.076	0.042	0.325	0.072	0.049	0.042
F	0.255	0.068	0.083	0.092	0.257	0.067	0.090	0.088
G	0.161	0.084	0.177	0.064	0.187	0.070	0.185	0.072
H	0.119	0.107	0.171	0.083	0.154	0.072	0.211	0.082
I	0.171	0.050	0.267	0.043	0.105	0.128	0.185	0.050
J	0.134	0.107	0.212	0.058	0.11	0.141	0.175	0.063
K	0.072	0.084	0.186	0.124	0.139	0.079	0.134	0,182
L	0.175	0.059	0.229	0.050	0.149	0.104	0.172	0.064
M	0.092	0.07	0.300	0.077	0.014	0.131	0.256	0.060
	0.136	0.023	0.341	0.023	0.091	0.068	0.295	0.023
	0.152	0.03	0.273	0.030	0.121	0.091	0.273	0.030
N	0.068	0.109	0.271	0.062	0.047	0.113	0.285	0.045
	0.158	0.000	0.351	0.018	0.070	0.158	0.193	0.053
O	0.140	0.169	0.107	0.055	0.199	0.132	0.121	0.077
	0.167	0.091	0.121	0.106	0.182	0.091	0.152	0.091
P	0.173	0.090	0.118	0.118	0.173	0.059	0.180	0.088
	0.222	0.097	0.083	0.042	0.306	0.028	0.181	0.042
Q	0.170	0.115	0.136	0.085	0.157	0.134	0.111	0.091
	0.200	0.062	0.169	0.062	0.200	0.108	0.123	0.077
R	0.116	0.099	0.207	0.108	0.051	0.147	0.187	0.085
S	0.207	0.098	0.085	0.068	0.288	0.066	0.073	0.114
T	0.227	0.099	0.136	0.038	0.225	0.101	0.140	0.034
U	0.107	0.076	0.184	0.141	0.088	0.034	0.297	0.073
V	0.049	0.086	0.274	0.066	0.097	0.051	0.302	0.074
W	0.114	0.097	0.198	0.117	0.061	0.137	0.175	0.102
X	0.199	0.078	0.135	0.112	0.148	0.099	0.150	0.080
Y	0.096	0.139	0.195	0.047	0.139	0.137	0.162	0.085
Z	0.107	0.131	0.169	0.047	0.197	0.056	0.234	0.059

For the fourth test image was tested image with the name of bisindo_106. In this image has a smaller than reference image i.e., 200x250 shown in Table 2 section (m) while reference image has size i.e., 200x310 shown in Table 2 section (o), while in Table 2 section (n) and (p) are image result of edge detection from test image segmentation process in Table 2 section (m) and segmentation process of reference image in Table 2 section (p).The images have one closed contour that produces similarity of probability with reference image is 94.2409 and BISINDO alphabet is known as alphabet Z.

The test result of the test image conducted as many as 52 images with reference image contained in the database shown in Table 3.

The measurement result of chain code probability on the test image and probability of chain code on the reference image using Euclidean distance measurement shown in Table 3, i.e., column of accuracy rate.
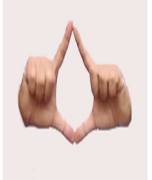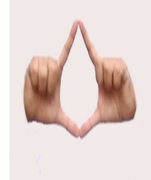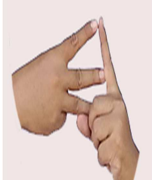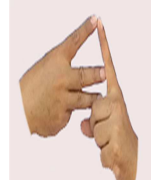
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0000000076777777707706777777677676766
7677676767776767666666666666665666566
5665656566565656565656566566566565666
5666566656565666566656666666566667000
0000100001000101001001010066766666
6667666666676666676666666666666666666
6666666666666666654545454544544545444 5
4444544445444445444544444444444444444
45444444444444444444444444444434443434
3343433433423232222222222222211121221
2212212222122222212222121221222211212
1212121211212121121211211211211121
2212121212112121121121121121121222
22334332332332342233322333343323444 4
3434344434343434444343434443444434433
2321222210000000000000000000000000000
00000000000000000001000000000000
```

Fig. 12 Chain code of BISINDO for alphabet Z

TABLE II
SAMPLE TESTING BETWEEN TEST IMAGE AND REFERENCE IMAGE

	Test Image	Reference Image	Alphabet	Accuracy Rate
1	200x118 (a) (b)	200x125 (c) (d)	A	96.5273
2	200x143 (e) (f)	200x131 (g) (h)	B	94.7661
3	200x132 (i) (j)	200x119 (k) (l)	E	95.7168
4	200x250 (m) (n)	200x310 (o) (p)	Z	94.2409
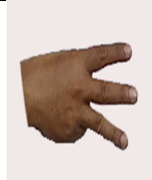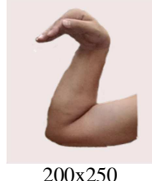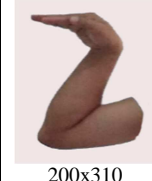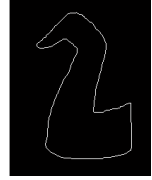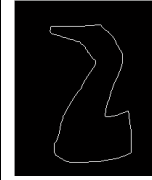
TABLE III
TESTING BETWEEN TEST IMAGE AND REFERENCE IMAGE

	Test Image	Test Image Size (Pixels)	Similarity of Reference Image	Reference Image Size (Pixels)	Accuracy Rate (%)
1	bisindo_2	200x126	A	200x125	96.6015
2	bisindo_4	200x118	A	200x125	96.5273
3	bisindo_5	200x143	B	200x131	94.7661
4	bisindo_7	196x140	B	200x131	94.1134
5	bisindo_9	196x169	C	200x147	94.9759
6	bisindo_11	196x166	C	200x147	93.3258
7	bisindo_13	200x144	D	200x161	96.2251
8	bisindo_15	200x157	D	200x161	96.4254
9	bisindo_17	200x132	E	200x119	95.7168
10	bisindo_19	200x104	E	200x119	95.7289
11	bisindo_21	200x195	F	200x206	97.1749
12	bisindo_23	200x208	F	200x206	94.2865
13	bisindo_25	200x170	G	200x190	97.5839
14	bisindo_28	200x188	G	200x190	94.8113
15	bisindo_29	200x172	H	200x203	96.6107
16	bisindo_33	196x194	H	200x203	93.1558
17	bisindo_35	200x259	I	200x221	93.3759
18	bisindo_37	200x231	I	200x221	94.3290
19	bisindo_38	286x325	J	200x169	93.7622
20	bisindo_41	200x184	J	200x169	92.9435
21	bisindo_42	200x216	K	200x206	97.6771
22	bisindo_45	196x201	K	200x206	97.7150
23	bisindo_46	146x180	L	196x188	95,2339

24	bisindo_48	404x410	L	196x188	95.8722
25	bisindo_52	196x293	M	200x301	91.5407
26	bisindo_54	296x448	M	200x301	94.8717
27	bisindo_55	196x267	N	200x354	92.2653
28	bisindo_56	196x266	N	200x354	92.3860
29	bisindo_59	196x172	O	196x170	93.8996
30	bisindo_60	196x172	O	196x170	92.0228
31	bisindo_65	246x296	P	196x171	94.3788
32	bisindo_66	196x170	P	196x171	93.6569
33	bisindo_67	200x157	Q	200x221	91.1089
34	bisindo_68	200x143	Q	200x221	90.4708
35	bisindo_71	392x488	R	200x284	95.9184
36	bisindo_74	196x230	R	200x284	96.7334
37	bisindo_75	200x155	S	200x149	97.4280
38	bisindo_77	200x186	S	200x149	96.3901
39	bisindo_80	200x139	T	200x147	96.6287
40	bisindo_82	200x179	T	200x147	95.8423
41	bisindo_83	200x177	U	200x205	97.7958
42	bisindo_84	200x266	U	200x205	94.7464
43	bisindo_87	196x268	V	196x217	95.0422
44	bisindo_90	200x255	V	196x217	95.4262
45	bisindo_91	438x304	W	200x141	96.6675
46	bisindo_94	200x147	W	200x141	95.6035
47	bisindo_96	200x121	X	200x139	92.3201
48	bisindo_97	200x164	X	200x139	97.5145
49	bisindo_99	200x268	Y	200x265	95.0551
50	bisindo_102	200x219	Y	200x265	91.1140
51	bisindo_105	200x236	Z	200x310	98.0474
52	bisindo_106	200x250	Z	200x310	94.2409

IV. CONCLUSIONS

Method for feature extraction and recognition that we used in this study to perform matching of similarity feature using Euclidean distance with probability of chain code as reference feature is very effective where method we used can read test image size have smaller or larger than reference image size with a shape that does not exactly match the image in the database. The test results for the test image as much as 52 images with the image in the database produce average accuracy rate above 94%.

NOMENCLATURE

ΔE	City block distance or Manhattan distance
⊕	Morphological dilation
⊖	Morphological erosion
·	Morphological Closing
B	Element structure of matrix B
v_1, v_2	Vector
N	Vector length
j	euclidean distance

Greek letters
Δ	delta
Σ	sigma

Subscripts
Th	Threshold
R_1, R_2	Red_1 and Red_2
G_1, G_2	$Green_1$ and $Green_2$
B_1, B_2	$Blue_1$ and $Blue_2$

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