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Abstract	The paper is devoted to the games of approach. We consider a controlled object whose dynamics is described by the linear differential system with pure time delay or the differential-difference system with commutative matrices in Euclidean space. The approaches to the solutions of these problems are proposed which based on the Method of Resolving Functions and the First Direct Method of L.S. Pontryagin. The guaranteed times of the game termination are found, and corresponding control laws are constructed. The results are illustrated by a model example.		

## Chapter 26 Quasi-Linear Differential-Deference Game of Approach

Lesia V. Baranovska

**Abstract** The paper is devoted to the games of approach. We consider a controlled 5 object whose dynamics is described by the linear differential system with pure 6 time delay or the differential-difference system with commutative matrices in 7 Euclidean space. The approaches to the solutions of these problems are proposed 8 which based on the Method of Resolving Functions and the First Direct Method 9 of L.S. Pontryagin. The guaranteed times of the game termination are found, and 10 corresponding control laws are constructed. The results are illustrated by a model 11 example.

### 26.1 Introduction

We consider the game problems of approach, which are central to the theory of 14 conflict-controlled processes. They were the basis of the emergence of the theory, 15 are the most informative and of considerable interest to researchers. The impetus for 16 their development was given by real applications in economics, space technology, 17 military affairs, biology, medicine, etc. 18

Conflict-controlled processes is a section of the mathematical control theory 19 which is studying the manipulation of moving objects operated under in conditions 20 of conflict and uncertainty. The evolution of an object can be described by 21 systems of difference, ordinary differential, differential-difference, integral, integrodifferential equations, systems of equations with distributed parameters, systems 23 of equations with fractional derivatives, impulse influences and their various 24 combinations (hybrid systems). 25

The term differential game is used for games in which the dynamics of an <sup>26</sup> object is described by a system of ordinary differential equations. If the process is <sup>27</sup> described by more complicated equations, possessing the semigroup property, then <sup>28</sup>

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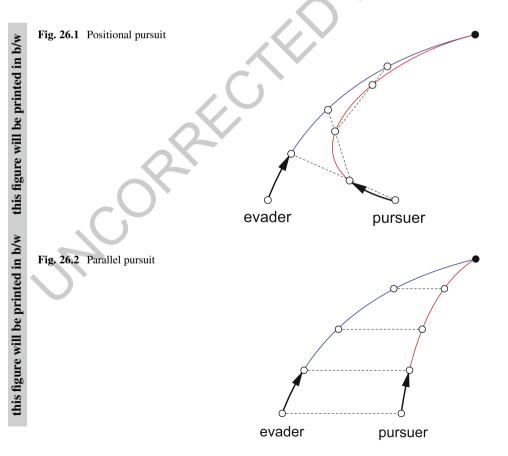
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the term dynamic games is used. Finally, conflict-controlled processes are the most 29 common term for determining the range of issues relating to game problems. 30

There are two types of dynamic games: games of degree and games of kind (see 31 [1]). On the trajectory of the dynamical system, there is a function that depends on 32 the initial state and on the player's control. In games of the first type, the goal of the 33 first player is to minimize this function, set on the system trajectories, the purpose 34 of the other one is to maximize it. In games of the second type, this functionality 35 is the time of the exit of the trajectory of an object to a given terminal set, and the 36 problem is to analyze the possibility of the pursuit of a trajectory of a system to a 37 terminal set (the game of approach) or the deviation of the trap escape from this set 38 (the deviation game). 39

The well-known pursuit strategies were mostly designed for military purposes. In 40 practice, the rule of positional pursuit (see Fig. 26.1) and the rule of parallel pursuit 41 (see Fig. 26.2) are widely used.

In the theory of differential games, along with the Pontryagin-Pshenichny's <sup>43</sup> backward procedures (see [2, 3]), Krasovskii rule of extreme aiming (see [4]) and <sup>44</sup> Isaacs's ideology (see [1]), there exist effective methods that constitutes share a <sup>45</sup> separate direction. <sup>46</sup>



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These are the First Direct Method of L.S. Pontryagin and the Method of Resolving Functions (see [5]). They are combined by the general principle of constructing 48 controls of the pursuer on the basis of the Filippov-Castain multidimensional choice 49 theorem (see [6]) and they provide a theoretical justification for the rule of parallel 50 pursuit (see Fig. 26.2). 51

In this paper, the Method of Resolving Functions is chosen as the main tool 52 for research, widely used to study conflict-controlled processes of various nature 53 (see [5, 7]). The processes with fractional derivatives are studied in (see [8]), game 54 problems of successive convergence are discussed in (see [9]), a general scheme of 55 the method of resolving functions is given in (see [7]), the applied problem of soft 56 meeting is solved in (see [10]), the nonstationary problems are considered in (see 57 [11–14]), a variant of the matrix resolving functions are proposed in (see [15]), an 58 approach games problem under the failure of controlling devices are considered in 59 (see [16, 17]), and in (see [18, 19]) the cases of integral constraints on control are 60 examined.

The future of many processes depends not only on the present state, but is also <sup>62</sup> significantly determined by the entire prehistory. Numerous problems in the theory <sup>63</sup> of automatic control, engineering, mechanics, radiophysics, biology, economics are <sup>64</sup> described by differential equations with delay. For example, transport delay usually <sup>65</sup> occurs in systems in which matter, energy or signals are transmitted over a distance <sup>66</sup> (see [20]). In control systems, where one of the links is a person, the delay in <sup>67</sup> the reaction of a person is important in constructing a mathematical model of the <sup>68</sup> entire system. Distributed time delay occurs in the modeling of feeding systems <sup>69</sup> and combustion chambers in a liquid monopropellant rocket motor with pressure <sup>70</sup> feeding (see [21]). Great contribution to the development of these directions is made <sup>71</sup> by Bellman R., Cooke K., Lunel S.M.V., Mitropolskii U.A., Myshkis A.D., Norkin <sup>72</sup> S.B., Hale J.C., Azbelev N.V., Maksimov V.P., Rakhmatulina L.F. and others. <sup>73</sup>

In (see [22–25]) the modification of the Method of Resolving Function for 74 the differential-difference pursuit games is described, pursuit differential-difference 75 games of approach with non-fixed time are considered in (see [26, 27]), system 76 with time-varying delay is considered in (see [28]), in (see [29, 30]) the pursuit 77 games with differential-difference equations of a neutral type are studied, an analytic 78 approach based on the Method of Resolving Functions to study the differential-difference games of approach with commutative matrices is suggested in (see [31]), 80 and the differential-difference games of approach for objects with different inertial 81 are proposed in (see [32, 33]).

An attractive side of the Method of Resolving Functions is the fact that it allows <sup>83</sup> us to effectively use modern technology of set-valued mappings and their selectors <sup>84</sup> in the substantiation of game constructions and to obtain meaningful results on their <sup>85</sup> basis (see [5]). <sup>86</sup>

For dynamical systems whose evolution is described by differential-difference 87 system with a cylindrical terminal set under the condition of L.S. Pontryagin 88 introduces a resolving function, through which the game's end time is determined. 89 The peculiarity of the basic scheme of the method is the fact that the time of the 90

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end of the game depends on a selector, the choice of which is in the power of the 91 pursuer. 92

The resolving function characterizes the course of the game. When, at some point 93 in time, the integral from it becomes a unit, this means that the trajectory falls onto 94 the terminal set. Sufficient conditions for solvability of the problem of approach 95 with a terminal set are provided. The pursuit process is divided into two stages. 96

On the first one  $[0, t_*)$ , where  $t_*$  is the moment of switching, the Method of 97 Resolving Functions with using by the pursuer at the time *t* of the entire run-time 98 control prehistory  $v_t$  (·) work. When at the instant  $t_*$  the integral of the resolving 99 function turns into unity, the process of pursuit is switched to the First Direct 100 Method of L.S. Pontryagin which is realized within the class of countercontrols 101 in quasistrategy. In other words, from the moment of switching to the calculated 102 moment, the ending of the game "stretches" time, and, in this area, the resolving 103 function is considered to be zero, since it does not make any sense to accumulate it. 104

## 26.2 Differential-Difference Games of Approach with Commutative Matrices

Let  $\mathbb{R}^n$  be an Euclidean space of points  $z = (z_1, \ldots, z_n)$  and  $K(\mathbb{R}^n)$  be a set of 107 nonempty compacts in  $\mathbb{R}^n$ .

We consider the problem of approach for the system of differential-difference 109 equations of retarded type (see [34–36]): 110

$$\dot{z}(t) = Az(t) + Bz(t-\tau) + \phi(u, v), \quad z \in \mathbb{R}^n, \ u \in U, \ v \in V,$$
 (26.1)

where *A* and *B* are square constant matrices of order *n*; *U*,  $V \in K(\mathbb{R}^n)$ ;  $\phi: U \times 111$  $V \to \mathbb{R}^n$ , is jointly continuous in its variables;  $\tau = \text{const} > 0$ .

The phase vector consists of geometric coordinates, velocities and accelerations 113 of the pursuer and the evader. 114

Let z(t) be a solution of Eq. (26.1) under the initial condition

$$z(t) = z^{0}(t), \quad -\tau \le t \le 0,$$
 (26.2)

where function  $z^0(t)$  is absolutely continuous on  $[-\tau, 0]$ . 116 The piece of the trajectory  $z^t(\cdot)$ , where 117

$$z^{t}(\cdot) = \{ z(t+s) , -\tau \le s \le 0 \}$$
 118

will be referred to as the state of system (26.1) at the moment *t*. 119

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**Definition 26.1 (See [37, 38])** For each k = 1, 2, ..., the time-delay exponential is 120 defined as follows 121

$$exp_{\tau}\{B,t\} = \begin{cases} \Theta, -\infty < t < -\tau; \\ I, -\tau \le t < 0; \\ I + B\frac{t}{1!} + B^2 \frac{(t-\tau)^2}{2!} + \dots + B^k \frac{(t-(k-1)\tau)^k}{k!}, \ (k-1) \ \tau \le t \le k\tau, \end{cases}$$
122

where  $\Theta$  is a zero matrix.

**Lemma 26.1 (See [37, 38])** Let z(t) be a continuous solution to the system (26.1) 124 with commutative matrices A and B under the initial condition in (26.2). Then, 125

$$z(t) = exp\{A(t+\tau)\}exp_{\tau}\{B_{1}, t-\tau\}z^{0}(-\tau)$$
  
+ 
$$\int_{-\tau}^{0} exp\{A(t-\tau)\}exp_{\tau}\{B_{1}, t-\tau-s\}[\dot{z}^{0}(s) - Az^{0}(s)]ds$$
  
+ 
$$\int_{0}^{t} exp\{A(t-\tau-s)\}exp_{\tau}\{B_{1}, t-\tau-s\}\phi(u(s), v(s))ds,$$

or, in another form,

$$z(t) = F(t)a + \int_{-\tau}^{0} F(t - \tau - s)b(s) ds + \int_{0}^{t} F(t - \tau - s)\phi(u(s), v(s)) ds,$$

where we denote

$$a = exp\{A\tau\}z^{0}(-\tau), \quad b(t) = exp\{A\tau\}[\dot{z}^{0}(t) - Az^{0}(t)],$$

and matrix

$$F(t) = exp\{At\}exp_{\tau}\{B_1, t\}, t \ge 0, \quad B_1 = exp\{-A\tau\}B_1$$

is a solution to the similar system

$$\dot{z}(t) = Az(t) + Bz(t - \tau)$$

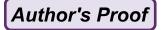
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under the initial condition

$$F(t) \equiv exp\{At\}, \quad -\tau \le t \le 0.$$

Let us examine the differential-difference system (see [31]) as an example:

$$\dot{z}(t) = Az(t) + Bz(t - \tau) + u(t) - v(t), \quad z \in \mathbb{R}^{2n}$$

where

$$A = \begin{pmatrix} I & 0 \\ 0 & 0 \end{pmatrix}, \qquad B = \begin{pmatrix} 0 & 0 \\ 0 & I \end{pmatrix},$$

0 is a zero matrix, *I* is a unit matrix of order *n*,

$$U = \left\{ \begin{pmatrix} -u(t) \\ 0 \end{pmatrix} : u \in \mathbb{R}^n, ||u|| \le 2 \right\}, \quad V = \left\{ \begin{pmatrix} 0 \\ -v(t) \end{pmatrix} : v \in \mathbb{R}^n, ||v|| \le 1 \right\}.$$

The initial condition is equal to

$$z^{0}(t) = \left(z_{1}^{0}(t), z_{2}^{0}(t)\right), \quad -1 \le t \le 0.$$
 136

We observe that matrices A and B are commutative, and AB = BA = 137 $\Theta$ ,  $A^n = A$ ,  $B^n = B$ .

From Lemma 26.1, we see that the functional matrix F(t) is a solution to the 139 similar system 140

$$\begin{pmatrix} F_{11}(t) & F_{12}(t) \\ F_{21}(t) & F_{22}(t) \end{pmatrix} \otimes I = \\ \begin{pmatrix} I & 0 \\ 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} F_{11}(t) & F_{12}(t) \\ F_{21}(t) & F_{22}(t) \end{pmatrix} \otimes I + \begin{pmatrix} 0 & 0 \\ 0 & I \end{pmatrix} \cdot \begin{pmatrix} F_{11}(t-1) & F_{12}(t-1) \\ F_{21}(t-1) & F_{22}(t-1) \end{pmatrix} \otimes I = \\ \begin{pmatrix} F_{11}(t) & F_{12}(t) \\ F_{21}(t-1) & F_{22}(t-1) \end{pmatrix} \otimes I$$

and it satisfies the initial condition  $F(t) \equiv exp\{At\}, -\tau \leq t \leq 0$ . Since 141

$$B_1 = exp\{-A\} \cdot B = \left(I_n - A + \frac{A^2}{2!} - \frac{A^3}{3!} + \dots + (-1)^n \frac{A^n}{n!} + \dots\right) \cdot B = B,$$

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we obtain

$$F(t) = exp\{At\} \cdot exp_{\tau}\{B, t\}$$

$$= \left(I_n + At + A^2 \frac{t^2}{2!} + A^3 \frac{t^3}{3!} + \dots + A^n \frac{t^n}{n!} + \dots\right)$$

$$\cdot \left(I_n + Bt + B^2 \frac{(t-1)^2}{2!} + B^3 \frac{(t-2)^3}{3!} + \dots + B^n \frac{(t-(n-1))^n}{n!} + \dots\right)$$

$$= I_n + Bt + B^2 \frac{(t-1)^2}{2!} + B^3 \frac{(t-2)^3}{3!} + \dots + B^n \frac{(t-(n-1))^n}{n!} + \dots$$

$$+ At + A^2 \frac{t^2}{2!} + A^3 \frac{t^3}{3!} + \dots + A^n \frac{t^n}{n!} + \dots = \left( \begin{array}{c} e^t & 0\\ 0 & F_{22}(t) \end{array} \right) \otimes I,$$

where

$$F_{22}(t) = exp_{1}\{I, t\} = 1 + \frac{t}{1!} + \frac{(t-1)^{2}}{2!} + \frac{(t-2)^{3}}{3!} + \dots + \frac{(t-(k-1))^{k}}{k!},$$
  
$$(k-1) \le t \le k, \ k = 0, 1, 2, \dots$$

The terminal set has cylindrical form, i.e.

$$M^* = M_0 + M, (26.3)$$

where  $M_0$  is a linear subspace in  $\mathbb{R}^n$  and M is a compact set from the orthogonal 146 complement of  $M_0$  in  $\mathbb{R}^n$ .

The players choose their controls in the form of certain functions. Thus, the 148 pursuer and the evader affect the process (26.1), pursuing their own goals. The 149 goal of the pursuer (u) is in the shortest time to bring a trajectory of the process 150 to a certain closed set  $M^*$ ; the goal of the evader (v) is to avoid a trajectory of the 151 process from meeting with the terminal set (26.3) on a whole semi-infinite interval 152 of time or if is impossible to maximally postpone the moment of meeting. 153

Now we describe what kind of information is available to the pursuer in the 154 course of the game.

Denote by  $\Omega_U$ ,  $\Omega_V$  the sets of Lebesgue measurable functions u(t), v(t), 156  $u(t) \in U$ ,  $v(t) \in V$ ,  $t \ge 0$ , respectively. A mapping that puts into correspondence 157 to a state  $z^0(\cdot)$  some element in  $\Omega_V$  is called an open-loop strategy of the evader, 158 specific realization of this strategy for a given initial state  $z^0(\cdot)$  of process (26.1) 159 is called an open-loop control. In the process of the game (26.1), (26.3), the evader 160 applies open-loop controls  $v(\cdot) \in \Omega_V$ .

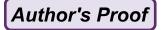
Function

$$u(t) = u(z^{0}(\cdot), t, v(t)),$$
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such that  $v(\cdot) \in \Omega_V$  implies  $u(\cdot) \in \Omega_U$  is called countercontrol (stroboscopic 164 strategy of Hajek (see [39])) of pursuer corresponding to initial state  $z^0(\cdot)$ . The 165 game is evolving on the closed time interval [0, T]. We assume that the pursuer 166chooses his control in the form 167

$$u(t) = u(z^{0}(\cdot), t, v_{t}(\cdot)), t \ge 0,$$
 168

where  $v_t(\cdot) = \{v(s) : s \in [0, t], v(\cdot) \in \Omega_V\}$ , and  $u(\cdot) \in \Omega_U$ . 169

Under these hypotheses, we will play the role of the pursuer and find sufficient 170 conditions on the parameters of the problem (26.1), (26.3), insuring the game 171 termination for certain guaranteed time. 172

Let  $\pi$  be the orthogonal projector from  $\mathbb{R}^n$  onto the subspace L. Consider the 173 set-valued mapping 174

$$W(t, v) = \pi F(t) \phi(U, v), \quad W(t) = \bigcap_{v \in V} W(t, v),$$
 175

where F(t) is defined in Lemma 26.1.

**Condition 1 (Pontryagin's Condition)** The mapping  $W(t) \neq \emptyset$  for all t > 0. 177 *Remark* 26.1 For the linear process ( $\phi(u, v) = u$  -178

$$W(t) = \pi K(t) U - \pi K(t) V, \qquad 179$$

where  $\stackrel{*}{-}$  is a geometric subtraction of the sets (Minkowski' difference) (see [40]). 180

By virtue of the assumptions on the process parameters, the set-valued mapping 181 W(t, v) is continuous on the set  $[0, +\infty) \times V$  in Hausdorff metric. Consequently, 182 as follows from Condition 1, the mapping W(t) is upper semi-continuous and 183 therefore Borel measurable function (see [41]). Hence, there exists at least one 184 Borelian selection g(t),  $g(t) \in W(t)$ ,  $t \ge 0$  (see [42]). Let us denote by 185  $G = \{g(\cdot) : g(t) \in W(t), t \ge 0\}$  the set of all Borelian selections of the 186 set-valued mapping W(t). For fixed  $g(\cdot) \in G$  we put 187

$$\xi\left(t\,,\,z^{0}\,(\,\cdot\,)\,,\,g\,(\,\cdot\,)\right) = \\ = \pi F\left(t\right)a + \int_{-\tau}^{0} \pi F\left(t - \tau - s\right)b\left(s\right)ds + \int_{0}^{t} g\left(s\right)ds$$

and consider the resolving function

$$\alpha\left(t, s, z^{0}(\cdot), m, v, g(\cdot)\right) = \alpha_{W(t-\tau-s, v)-g(t-\tau-s)}\left(m - \xi\left(t, z^{0}(\cdot), g(\cdot)\right)\right)$$
  
for  $t \ge s \ge 0$ ,  $v \in V$ ,  $m \in M$ ,  $x \in \mathbb{R}^{n}$ . (189)

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By virtue of the properties of the superposition of set-valued mappings and 190 functions, it is Borel measurable function in s, v (see [5]). Finally, denote 191

$$\alpha\left(t,s,z^{0}(\ \cdot\ ),v,g(\ \cdot\ )\right)=\max_{m\in M}\alpha\left(t,s,z^{0}(\ \cdot\ ),m,v,g(\ \cdot\ )\right),$$
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and then we obtain the resolving function

$$\alpha\left(t, s, z^{0}(\cdot), v, g(\cdot)\right) = \sup\{\alpha \ge 0 :$$

$$[W(t - \tau - s, v) - g(t - \tau - s)] \cap \alpha\left[M - \xi\left(t, z^{0}(\cdot), g(\cdot)\right)\right] \neq \emptyset\}.$$
(26.4)

Moreover, we also observe that function  $\alpha(t, s, z^0(\cdot), v, g(\cdot)) = +\infty$  for 194 all  $s \in [0, t]$ ,  $v \in V$ , if and only if  $\xi(t, z^0(\cdot), g(\cdot)) \in M$ . If for some  $t \ge 0$  195  $\xi(t, z^0(\cdot), \gamma(\cdot)) \notin M$ , then function (26.4) assumes finite values. 196 197

Define the function T by

$$T = T\left(z^{0}\left(\cdot\right), g\left(\cdot\right)\right)$$
$$= \inf\left\{t \ge 0 : \int_{0}^{t} \inf_{v \in V} \alpha\left(t, s, z^{0}\left(\cdot\right), v, g\left(\cdot\right)\right) ds \ge 1\right\}, \quad g\left(\cdot\right) \in G.$$
(26.5)

If the inequality in the curly brackets is not satisfied for all  $t \ge 0$ , we set 198  $T(z^0(\cdot),g(\cdot)) = +\infty.$ 199

**Theorem 26.1** Let the conflict controlled process (26.1), (26.3) ) with the initial 200 condition (26.2) and commutative matrices A and B satisfy Condition 1, and let the 201 set M be convex, for the given initial state  $z^0(\cdot)$  and some selection  $g^0(\cdot) \in G_{202}$  $T = T\left(z^0\left(\cdot\right), g^0\left(\cdot\right)\right) < +\infty.$ 203

Then a trajectory of the process (26.1), (26.3) can be brought by the pursuer from 204  $z^0$  (  $\cdot$  ) to the terminal set  $M^*$  at the moment T under arbitrary admissible controls 205 of the evader. 206

*Proof* Let  $v(\cdot) \in \Omega_V$ . First consider the case when  $\xi(T, z^0(\cdot), g^0(\cdot)) \notin M$ . 207 We introduce the controlling function 208

$$h(t) = h\left(T, t, s, z^{0}(\cdot), v(\cdot), g^{0}(\cdot)\right)$$
$$= 1 - \int_{0}^{t} \alpha\left(T, s, z^{0}(\cdot), v(s), g^{0}(\cdot)\right) ds, \quad t \ge 0.$$

From the definition of time T, there exists a switching time  $t_*$ = 209  $t_*(v(\cdot)), \quad 0 < t_* \le T$ , such that  $h(t_*) = 0$ . 210

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Let us describe the rules by which the pursuer constructs his control on the so- $_{211}$  called active and the passive parts,  $[0, t_*)$  and  $[t_*, T]$ , respectively.  $_{212}$ 

Consider the set-valued mapping

$$U_{1}(s, v) = \left\{ u \in U : \pi F (T - \tau - s) \phi (u, v) - g^{0} (T - \tau - s) \right.$$
  
$$\left. \in \alpha \left( T, s, z^{0} (\cdot), v (s), g^{0} (\cdot) \right) \left[ M - \xi \left( T, z^{0} (\cdot), g^{0} (\cdot) \right) \right] \right\}.$$

From assumptions concerning the process (26.1), (26.3) parameters, with 214 account of properties of the resolving function, it follows that the mapping  $U_1(s, v)$  215 is a Borel measurable function on the set  $[0, T] \times V$ . Then selection 216

$$u_1(s, v) = \operatorname{lex}\min U_1(s, v)$$
 217

appears as a jointly Borel measurable function in its variables (see [41]). The 218 pursuer's control on the interval  $[0, t_*)$  is constructed in the following form 219

$$u(s) = u_1(s, v(s)),$$
 220

being superposition of Borel measurable functions it is also Borel measurable 221 function (see [41]). 222

The pursuer's control on the interval  $[0, t_*)$  is constructed in the following form 223

$$u(s) = u_1(s, v(s)),$$
 224

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Set

$$\alpha\left(T, \ s, \ z^{0}(\ \cdot\ ), \ v(s), \ g^{0}(\ \cdot\ )\right) \equiv 0, \quad s \in [t_{*}, \ T].$$
228

Then the mapping

 $U_2(s, v)$   $\{u \in U : \pi F (T - \tau - s) \phi(u, v) - g^0 (T - \tau - s) = 0\}, \quad s \in [t_*, T], v \in V$ 

is Borel measurable function in its variables, and its selection

$$u_2(s, v) = \operatorname{lex}\min U_2(s, v)$$
<sup>231</sup>

is Borel measurable function also.

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On the interval  $[t_*, T]$  we set the pursuer's control equal to

$$u(s) = u_2(s, v(s))$$
. (26.6)

It is measurable function too (see  $[4_3, 9]$ ).

Let  $\xi(T, z^0(\cdot), g^0(\cdot)) \in M$ . In this case, we choose the pursuer's control 235 on the interval [0, T] in the form (26.6). 236

Thus, the rules are defined, to which the pursuer should follow in constructing  $^{237}$  his control. We will now show that if the pursuer follows these rules in the course  $^{238}$  of the game, a trajectory of process (26.1) hits the terminal set at the time *T* under  $^{239}$  arbitrary admissible controls of the evader.  $^{240}$ 

By virtue of Lemma 26.1, the Cauchy formula for the system (26.1) implies the 241 representation 242

$$\pi z (T) = \pi F (T) a + \int_{-\tau}^{0} \pi F (T - \tau - s) b (s) ds + \int_{0}^{T} \pi F (T - \tau - s) \phi (u (s), v (s)) ds.$$
(26.7)

First we examine the case when  $\xi(T, z^0(\cdot), g^0(\cdot)) \notin M$ .

By adding and subtracting from the right-hand side of Eq. (26.7) the value 244  $\int_0^T g^0 (T - \tau - s) \, ds$ , one can deduce 245

$$= \left[ \pi F(T) a + \int_{-\tau}^{0} \pi F(T - \tau - s) b(s) ds + \int_{0}^{T} g^{0}(T - \tau - s) ds \right] \\ + \int_{0}^{T} \left[ \pi F(T - \tau - s) \phi(u(s), v(s)) - g^{0}(T - \tau - s) \right] ds \\ \in \xi \left( T, z^{0}(\cdot), g^{0}(\cdot) \right) + \\ \int_{0}^{T} \alpha \left( T, s, z^{0}(\cdot), v, g^{0}(\cdot) \right) [M - \xi \left( T, z^{0}(\cdot), g^{0}(\cdot) \right)] ds \\ = \xi \left( T, z^{0}(\cdot), g^{0}(\cdot) \right) + \int_{0}^{T} \alpha \left( T, s, z^{0}(\cdot), v, g^{0}(\cdot) \right) M ds \\ - \int_{0}^{T} \alpha \left( T, s, z^{0}(\cdot), v, g^{0}(\cdot) \right) \xi \left( T, z^{0}(\cdot), g^{0}(\cdot) \right) ds.$$
(26.8)

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By virtue (26.8) and  $\alpha$   $(T, s, z^0 (\cdot), v(s), g^0 (\cdot)) = 0, s \in [t_*, T]$  we have 247 the inclusion 248

$$\pi z(T) \in \xi \left(T, z^{0}(\cdot), g^{0}(\cdot)\right) \left[1 - \int_{0}^{t_{*}} \alpha \left(T, s, z^{0}(\cdot), v(s), g^{0}(\cdot)\right) ds\right] + \int_{0}^{t_{*}} \alpha \left(T, s, z^{0}(\cdot), v(s), g^{0}(\cdot)\right) M ds.$$

Since  $\int_0^{t_*} \alpha(T, s, z^0(\cdot), v(s), g^0(\cdot)) ds = 1$  and the set *M* is convex then 249  $\pi z(T) \in M$ . Then, applying the rule of the pursuer control for the case when 250  $\xi(T, z^0(\cdot), g^0(\cdot)) \in M$ , we obtain the inclusion  $\pi z(T) \in M$ . The proof is 251 therefore complete.

**Corollary 26.1** Assume that the differential-difference game of approach (26.1), 253 (26.3) is linear ( $\phi(u, v) = u - v$ ), matrices A and B are commutative, Condition 1 254 holds, there exists a continuous positive function r(t),  $r : \mathbb{R} \to \mathbb{R}$ , and a number 255  $l \ge 0$  such that  $\pi F(t) U = r(t) S$ , M = lS, where S is the unit ball centered at 256 zero in the subspace L.

Then when  $\xi(t, z^0(\cdot), g(\cdot)) \notin IS$ , the resolving function (26.4) is the 258 largest root of the quadratic equation for  $\alpha > 0$  259

$$\left\| \pi F (t - \tau - s) v + g (t - \tau - s) - \alpha \xi (t, z^{0} (\cdot), g (\cdot)) \right\| =$$
  
=  $r (t - \tau - s) + \alpha l.$  (26.9)

*Proof* By virtue of the assumptions of Corollary 26.1, we conclude from expres- 260 sion (26.4) that the resolving function  $\alpha$  (T, s,  $z^0$  ( $\cdot$ ), v, g ( $\cdot$ )) for fixed values 261 of its arguments is the maximal number  $\alpha$  such that 262

$$\begin{bmatrix} r(t-\tau-s) S - \pi F(t-\tau-s) v - g(t-\tau-s) \end{bmatrix} \cap \alpha \begin{bmatrix} lS - \xi(t, z^0(\cdot), g(\cdot)) \end{bmatrix} \neq \emptyset.$$

The last expression is equivalent to the inclusion

$$\pi F (t - \tau - s) v + g (t - \tau - s) - \alpha \xi \left(t, z^0(\cdot), g(\cdot)\right) \in [r (t - \tau - s) + \alpha l)] S.$$

Due to the linearity of the left-hand side of this inclusion in  $\alpha$ , the vector 264  $\pi F(t - \tau - s)v + g(t - \tau - s) - \alpha\xi(t, z^0(\cdot), g(\cdot))$  lies on the boundary 265 of the ball  $[r(t - \tau - s) + \alpha q l] S$  for the maximal value of  $\alpha$ . In other words, the 266 length of this vector is equal to the radius of this ball that is demonstrated by (26.9). 267 The proof is complete.

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#### 26.3 Differential-Difference Games of Approach with Pure 269 **Time Delay** 270

We consider the problem of approach, which is described by the system of 271 differential-difference equations with pure time delay (see [38, 40, 41]) 272

$$\dot{z}(t) = Bz(t-\tau) + \phi(u, v), \quad z \in \mathbb{R}^n, \ u \in U, \ v \in V, \ t \ge 0,$$
 (26.10)

with the initial condition (26.2).

**Lemma 26.2** (See [43]) Let z(t) be a continuous solution to the system (26.10) 274 under the initial condition (26.2). Then, 275

$$z(t) = exp_{\tau}\{B, t\}z^{0}(-\tau) + \int_{-\tau}^{0} exp_{\tau}\{B, t - \tau - s\}z^{0}(s) ds$$
$$+ \int_{0}^{t} exp_{\tau}\{B, t - \tau - s\}\phi(u(s), v(s)) ds.$$

The terminal set has the cylindrical form (26.3). Function

$$u(t) = u\left(z^{0}(\cdot), t, v(t)\right),$$
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such that  $v(\cdot) \in \Omega_V$  implies  $u(\cdot) \in \Omega_U$  is called countercontrol stroboscopic 278 strategy of Hajek (see [39]) of pursuer corresponding to initial state  $z^0(\cdot)$ . The 279 game is evolving on the closed time interval [0, T]. We assume that the pursuer 280 chooses his control in the form 281

$$u(t) = \begin{cases} u_1(z^0(\cdot), t, v(t)), & t \in [0, t_*); \\ u_2(z^0(\cdot), t, v(t)), & t \in [t_*, T], \end{cases}$$
282

where  $[0, t_*]$  is the active interval time,  $[t_*, T]$  is the passive one, and  $t_* = 283$  $t_*(v(\cdot))$  is the moment of switching from the Method of Resolving Functions 284 in first interval time to the First Direct Method of L.S. Pontryagin in the second one. 285 286

We introduce set-valued mappings

$$W(t, v) = \pi exp_{\tau}\{B, t\}\phi(U, v),$$
$$\bar{W}(t) = \bigcap_{v \in V} \bar{W}(t, v),$$

**Condition 2** The mapping  $\overline{W}(t) \neq \emptyset$  for all  $t \ge 0$ .

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The mapping  $\overline{W}$  is upper semi-continuous and therefore Borel measurable 288 function (see [43]). Hence, there exists at least one Borelian selection g(t),  $g(t) \in 289$   $\overline{W}(t)$  (see [43]). Denote by  $G = \{g(t) : g(t) \in \overline{W}(t), t \ge 0\}$  the set of all 290 Borelian selections of the set-valued mapping  $\overline{W}(t)$ . For fixed  $g(\cdot) \in G$  we put 291

$$\xi\left(t\,,\,z^{0}\,(\,\cdot\,)\,,\,g\,(\,\cdot\,)\right) = \\ = \pi exp_{\tau}\{B,t\}z^{0}\,(-\tau) + \int_{-\tau}^{0} \pi exp_{\tau}\{B,t-\tau-s\}\dot{z}^{0}\,(s)\mathrm{d}s + \int_{0}^{t}g\,(s)\mathrm{d}s,$$

and consider the resolving function

$$\alpha\left(t, s, z^{0}(\cdot), v, g(\cdot)\right) = \sup\{\alpha \ge 0 : \\ \left[\bar{W}(t-\tau-s, v) - g(t-\tau-s)\right] \cap \alpha\left[M - \xi\left(t, z^{0}(\cdot), g(\cdot)\right)\right] \neq \emptyset\}.$$
(26.11)

The function  $\alpha(t, s, z^0(\cdot), v, g(\cdot))$  is summable for  $s \in [0, t]$  (see [5]). 293

We introduce the function (26.5). The value  $T = T(z^0(\cdot), g(\cdot))$  for the 294 initial state  $z^0(\cdot)$  of the system (26.10) and some selector  $g^0(\cdot) \in G$  is the 295 guaranteed moment of capture by the pursuer of the evader according to the Method 296 of Resolving Functions.

On the other hand, we set

$$P\left(z^{0}(\cdot), g(\cdot)\right)$$
  
= min  $\left\{t \ge 0 : \pi exp_{\tau}\{B, t\}z^{0}(-\tau) + \int_{-\tau}^{0} \pi exp_{\tau}\{B, t - \tau - s\}\dot{z}^{0}(s)ds$   
 $\in M - \int_{0}^{t} \bar{W}(t - \tau - s)ds\right\}.$  (26.12)

Let us show that the quantity (26.3) is the guaranteed moment of the end of 299 the game of approach according to the First Direct Method of L.S. Pontryagin (see 300 301

**Theorem 26.2** Let the conflict controlled process (26.10), (26.3) with the initial 302 condition (26.2) satisfy Condition 2, the set M be convex,  $P(z^0(\cdot)) < +\infty$ , 303 when  $P(z^0(\cdot))$  is defined by formula (26.3). 304

Then a trajectory of the process (26.10), (26.3) can be brought by the pursuer 305 from  $z^{0}(\cdot)$  to the terminal set  $M^{*}$  at the moment  $P(z^{0}(\cdot))$ . 306

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*Proof* For simplicity of presentation, denote  $P_0 = P(z^0(\cdot))$ . We have the 307 following inclusion 308

$$\pi exp_{\tau}\{B, P_0\}z^0(-\tau) + \int_{-\tau}^0 \pi exp_{\tau}\{B, P_0 - \tau - s\}\dot{z}^0(s)ds$$
  
$$\in M - \int_0^{P_0} \bar{W}(P_0 - \tau - s)ds.$$

Since, there exist point  $m \in M$  and selection  $g(\cdot) \in G$  such that

$$\pi exp_{\tau}\{B, P_0\}z^0(-\tau) + \int_{-\tau}^0 \pi exp_{\tau}\{B, P_0 - \tau - s\}\dot{z}^0(s)ds$$
$$= m - \int_0^{P_0} g(P_0 - \tau - s)ds.$$

Consider the set-valued mapping

$$U(s, v) = \{u \in U : \pi exp_{\tau}\{B, P_0 - \tau - s\}\phi(u, v) -g(P_0 - \tau - s) = 0\}, \quad s \in [0, P_0], \quad v \in V.$$
(26.13)

The mapping U(s, v) and selection  $u(s, v) = \operatorname{lex} \min U(s, v)$  are Borel 311 measurable functions in its variables.

We set the pursuers control equal to

$$u(s) = u(s, v(s)), \quad s \in [0, P_0],$$

where v(s),  $v(s) \in V$ , is an arbitrary admissible control of the evader, and it will 314 be a Borel measurable function of time. 315

From the relation (26.13) with (26.3) we obtain

$$\pi z (P_0) = \pi exp_{\tau} \{B, P_0\} z^0 (-\tau) + \int_{-\tau}^0 \pi exp_{\tau} \{B, P_0 - \tau - s\} \dot{z}^0 (s) ds$$
$$+ \int_0^{P_0} \pi exp_{\tau} \{B, P_0 - \tau - s\} \phi (u (s), v (s)) ds = m \in M.$$

This means that  $z(P_0) \in M^*$ . The proof is therefore complete. 317

**Theorem 26.3** Let the conflict controlled process (26.10), (26.3) with the initial 318 condition (26.2) satisfy Condition 2. 319

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Then the inclusion

uthor's Proof

$$\pi exp_{\tau}\{B,t\}z^{0}(-\tau) + \int_{-\tau}^{0} \pi exp_{\tau}\{B,t-\tau-s\}\dot{z}^{0}(s)ds$$
$$\in M - \int_{0}^{t} \bar{W}(t-\tau-s)ds, \quad t \ge 0,$$

holds if and only if a selection  $g(\cdot) \in G$  exists, such that  $\xi(t, z^0(\cdot), g(\cdot)) \in M$ . 321 *Proof* Letting 322

$$\pi exp_{\tau}\{B,t\}z^{0}(-\tau) + \int_{-\tau}^{0} \pi exp_{\tau}\{B,t-\tau-s\}\dot{z}^{0}(s)ds$$
$$\in M - \int_{0}^{t} \bar{W}(t-\tau-s)ds.$$

There exist point  $m \in M$  and selection  $g(\cdot) \in G$  such that

$$\pi exp_{\tau}\{B, t\}z^{0}(-\tau) + \int_{-\tau}^{0} \pi exp_{\tau}\{B, t - \tau - s\}\dot{z}^{0}(s)ds$$
$$= m - \int_{0}^{t} g(t - \tau - s)ds,$$

which is equivalent to  $\xi(t, z^0(\cdot) g(\cdot)) = m \in M$ .

Using the reverse line of reasoning we come to the required result. The proof is 325 therefore complete. 326

**Theorem 26.4** Let the conflict controlled process (26.10), (26.3) ) with the initial 327 condition (26.2) satisfy Condition 2, and let the set M be convex, for the given initial 328 state  $z^0(\cdot)$  and some selection  $g^0(\cdot) \in G T = T(z^0(\cdot), g^0(\cdot)) < +\infty$ . 329

Then a trajectory of the process (26.10), (26.3) can be brought by the pursuer  $z^{0}(\cdot)$  to the terminal set  $M^{*}$  at the moment T.  $z^{331}$ 

*Proof* Let v(s),  $v(s) \in V$ ,  $s \in [0, T]$  be an arbitrary Borel measurable function. <sup>332</sup> First, consider the case when  $\xi(T, z^0(\cdot), g^0(\cdot)) \notin M$ . We introduce the <sup>333</sup> controlling function <sup>334</sup>

$$h(t) == 1 - \int_0^t \alpha \left( T, \, s, \, z^0(\,\cdot\,) \, , \, v(s) \, , \, g^0(\,\cdot\,) \right) ds, \quad t \ge 0.$$

From the definition of time T, there exists a switching time  $t_* = 335$  $t_*(v(\cdot)), \quad 0 < t_* \le T$ , such that  $h(t_*) = 0$ .

Let us describe the rules by which the pursuer constructs his control on the socalled active and the passive parts,  $[0, t_*)$  and  $[t_*, T]$ , respectively. 338

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Consider the set-valued mapping

$$U_{1}(s, v) = \left\{ u \in U : \pi exp_{\tau}\{B, T - \tau - s\}\phi(u, v) - g^{0}(T - \tau - s) \right\}$$
$$\in \alpha \left(T, s, z^{0}(\cdot), v(s), g^{0}(\cdot)\right) \left[M - \xi \left(T, z^{0}(\cdot), g^{0}(\cdot)\right)\right] \right\}.$$

It follows from assumptions concerning the process (26.10), (26.3) parameters, 340 with account of properties of the resolving function, that the mapping  $U_1(s, v)$  is a 341 Borel measurable function on the set  $[0, T] \times V$ . Then selection 342

$$u_1(s, v) = \operatorname{lex}\min U_1(s, v)$$
 343

appears as a jointly Borel measurable function in its variables (see [43]).

The pursuer's control on the interval  $[0, t_*)$  is constructed in the following form 345

$$u(s) = u_1(s, v(s)),$$
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being a superposition of Borel measurable functions it is also Borel measurable 347 function (see [43]). 348

Set

$$\alpha \left(T, \ s, \ z^{0}(\ \cdot \ ), \ v(s), \ g^{0}(\ \cdot \ )\right) \equiv 0, \quad s \in [t_{*}, \ T].$$
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Then the mapping

 $= \left\{ u \in U : \pi exp_{\tau} \{B, T - \tau - s\} \phi(u, v) - g^{0}(T - \tau - s) = 0 \right\}, \quad s \in [t_{*}, T], v \in V$ 

 $U_2(s, v)$ 

is Borel measurable function in its variables, and its selection

$$u_2(s, v) = \operatorname{lex}\min U_2(s, v)$$
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is Borel measurable function as well.

On the interval  $[t_*, T]$  we set the pursuer's control equal to

$$u(s) = u_2(s, v(s))$$
. (26.14)

It is measurable function too.

Let  $\xi(T, z^0(\cdot), g^0(\cdot)) \in M$ . In this case, we choose the pursuer's control 357 on the interval [0, T] in the form (26.14). 358

Thus, the rules are defined, to which the pursuer should follow in constructing <sup>359</sup> his control. We will now show that if the pursuer follows these rules in the course <sup>360</sup>

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of the game, a trajectory of process (26.10) hits the terminal set at the time *T* under <sup>361</sup> arbitrary admissible controls of the evader. <sup>362</sup>

By virtue of Lemma 26.2, the Cauchy formula for the system (26.10) implies the 363 representation 364

$$\pi z (T) = \pi exp_{\tau} \{B, T\} z^{0} (-\tau) + \int_{-\tau}^{0} \pi exp_{\tau} \{B, T - \tau - s\} \dot{z}^{0} (s) ds + \int_{0}^{T} \pi exp_{\tau} \{B, T - \tau - s\} \phi (u (s), v (s)) ds.$$
(26.15)

First, we examine the case when  $\xi(T, z^0(\cdot), g^0(\cdot)) \notin M$ .

By adding and subtracting from the right-hand side of Eq. (26.15) the value  $\int_0^T g^0 (T - \tau - s) \, ds$ , one can deduce 367

$$\pi z(T) \in \xi \left(T, z^{0}(\cdot), g^{0}(\cdot)\right) \left[1 - \int_{0}^{t_{*}} \alpha \left(T, s, z^{0}(\cdot), v(s), g^{0}(\cdot)\right) ds\right] \\ + \int_{0}^{t_{*}} \alpha \left(T, s, z^{0}(\cdot), v(s), g^{0}(\cdot)\right) M ds.$$

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Since  $\int_0^{t_*} \alpha(T, s, z^0(\cdot), v(s), g^0(\cdot)) ds = 1$  and the set *M* is convex then  $_{369}\pi_z(T) \in M$ . Then, applying the rule of the pursuer control for the case when  $_{370}\xi(T, z^0(\cdot), g^0(\cdot)) \in M$ , we obtain the inclusion  $\pi_z(T) \in M$ . The proof is  $_{371}$  therefore complete.  $_{372}$ 

**Corollary 26.2** Let the conflict-controlled process (26.10), (26.3) with the initial 373 condition (26.2) satisfy Condition 2. 374

Then for any initial state  $z^0(\cdot)$  there exists a selection  $g^0(\cdot) \in G$  such that 375

$$T\left(z^{0}\left(\cdot\right), g^{0}\left(\cdot\right)\right) \leq P\left(z^{0}\left(\cdot\right)\right).$$
376

The effectiveness of the Method of Resolving Functions, sufficient conditions 377 that are easily verified, the ability to quickly build the resolution function, using the 378 modern techniques of set-valued mappings and their selections, prove the relevance 379 of this method for solving differential-difference games that are of great practical 380 importance. 381

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