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Apr 28th, 12:00 AM - 12:00 AM

It's All Fun and Games

Megan Becker

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It's All Fun and Games

Megan Becker Susquehanna University

Research Question:

How does the use of play-based activities impact my teaching practice?



- Self-reflections
- Developmental portfolio
- Student work
- 10 weeks- 2nd grade classroom
- Qualitative

Limitations

- COVID-19
- Limited time in classroom
- Differing learning styles



Findings:

- I was excited to try new play-based activities.
- Takes extra time to explain and implement games and activities.
- I enjoyed the activity as well as the students.
- Some games will not work for all students learning needs.
- I was able to shift to a more positive mindset, inside and outside of the classroom.
- Student engagement was higher during a game or play-based activity.
- I was more in tune with students learning gains.