

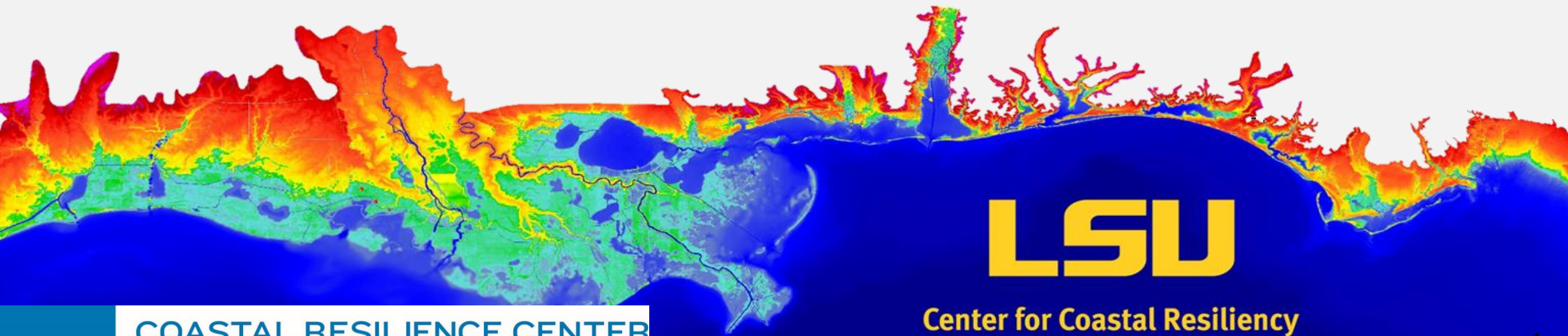
# Unstructured Finite Element Mesh Decimation for Real-Time Hurricane Storm Surge Forecasting

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Wednesday, July 31, 2019



**COASTAL RESILIENCE CENTER**

*A U.S. Department of Homeland Security Center of Excellence*

**Center for Coastal Resiliency**

# Motivation – Provide real-time decision support

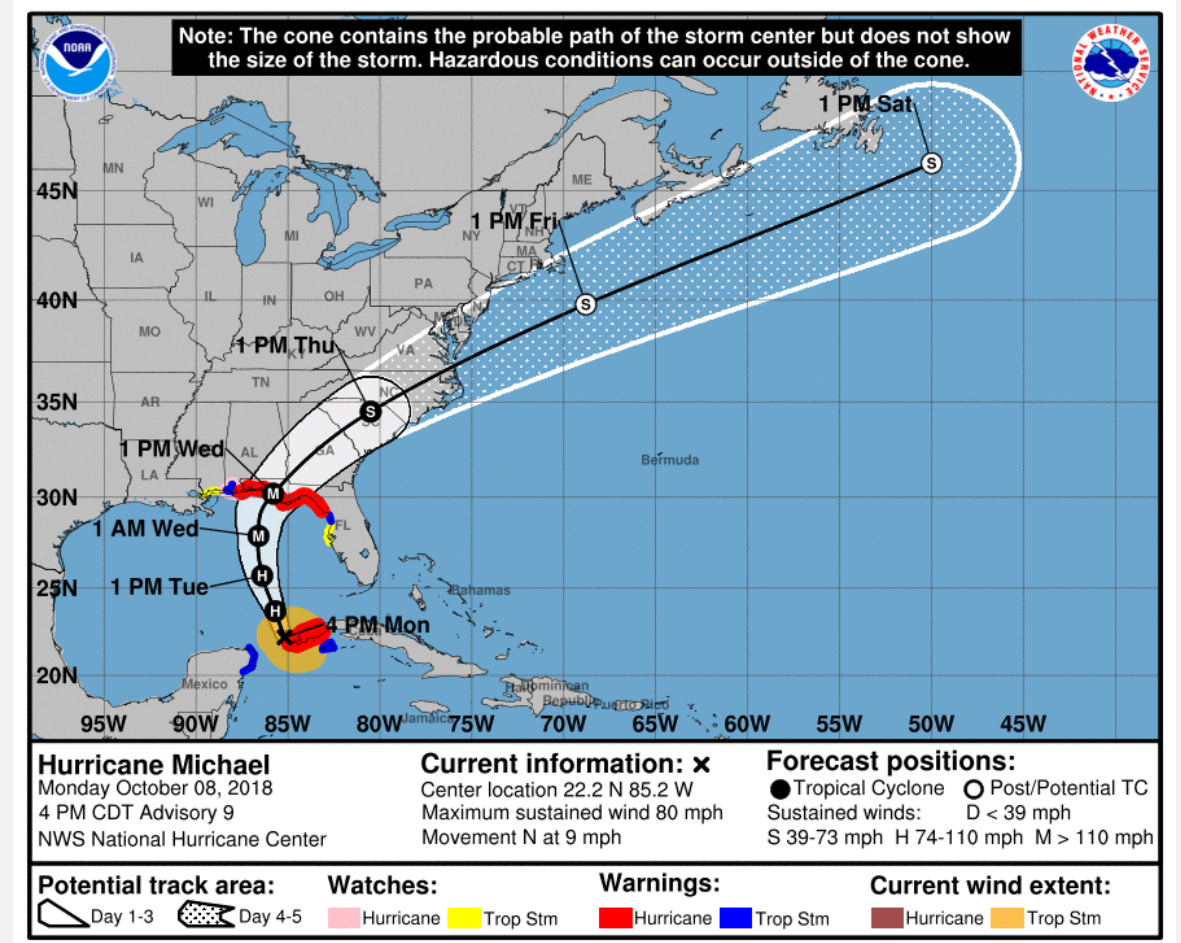
Emergency managers are interested in...

**When** will the water rise?

**What** height will it get?

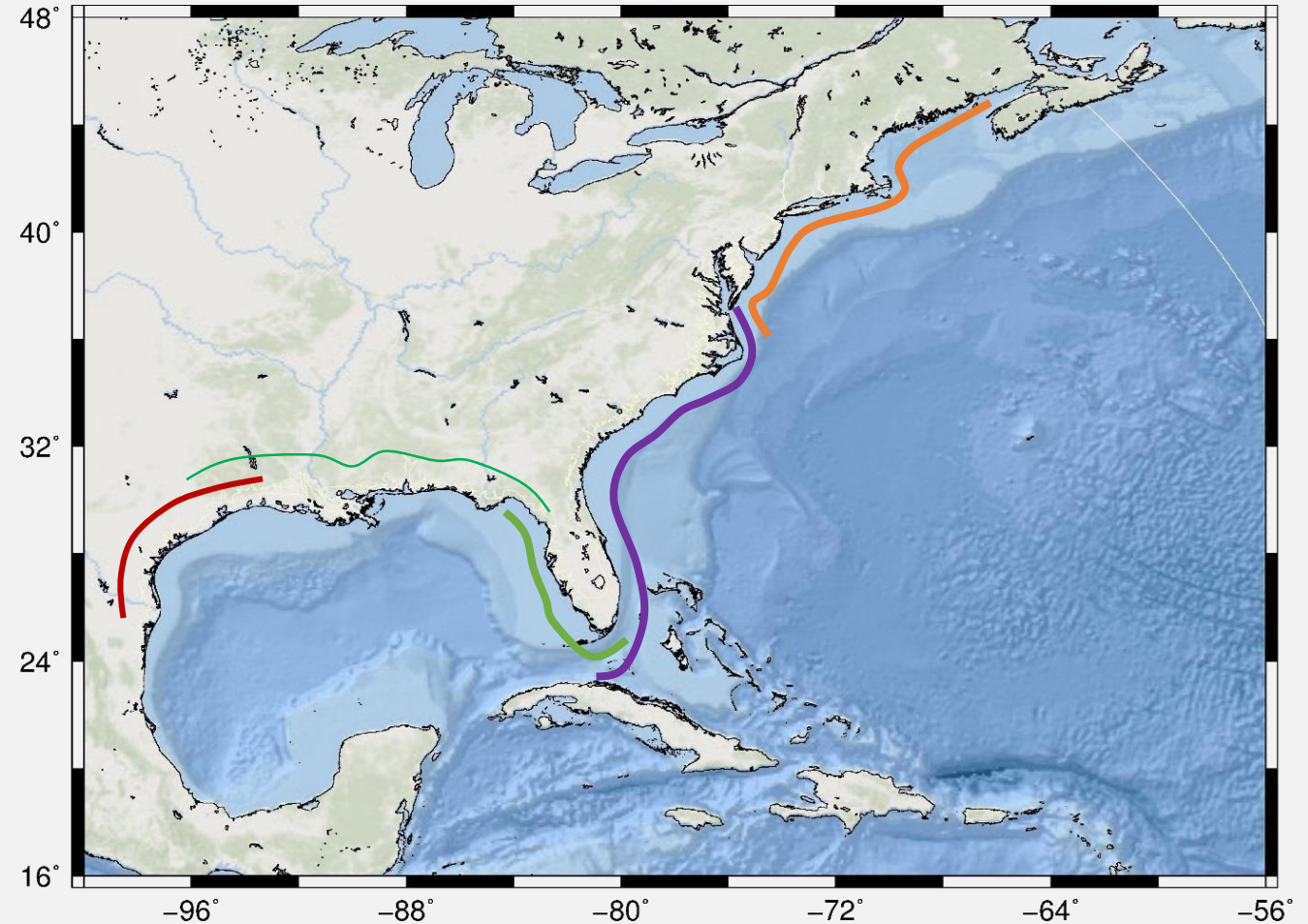
**How** long will it stay?

**Who** will be impacted?



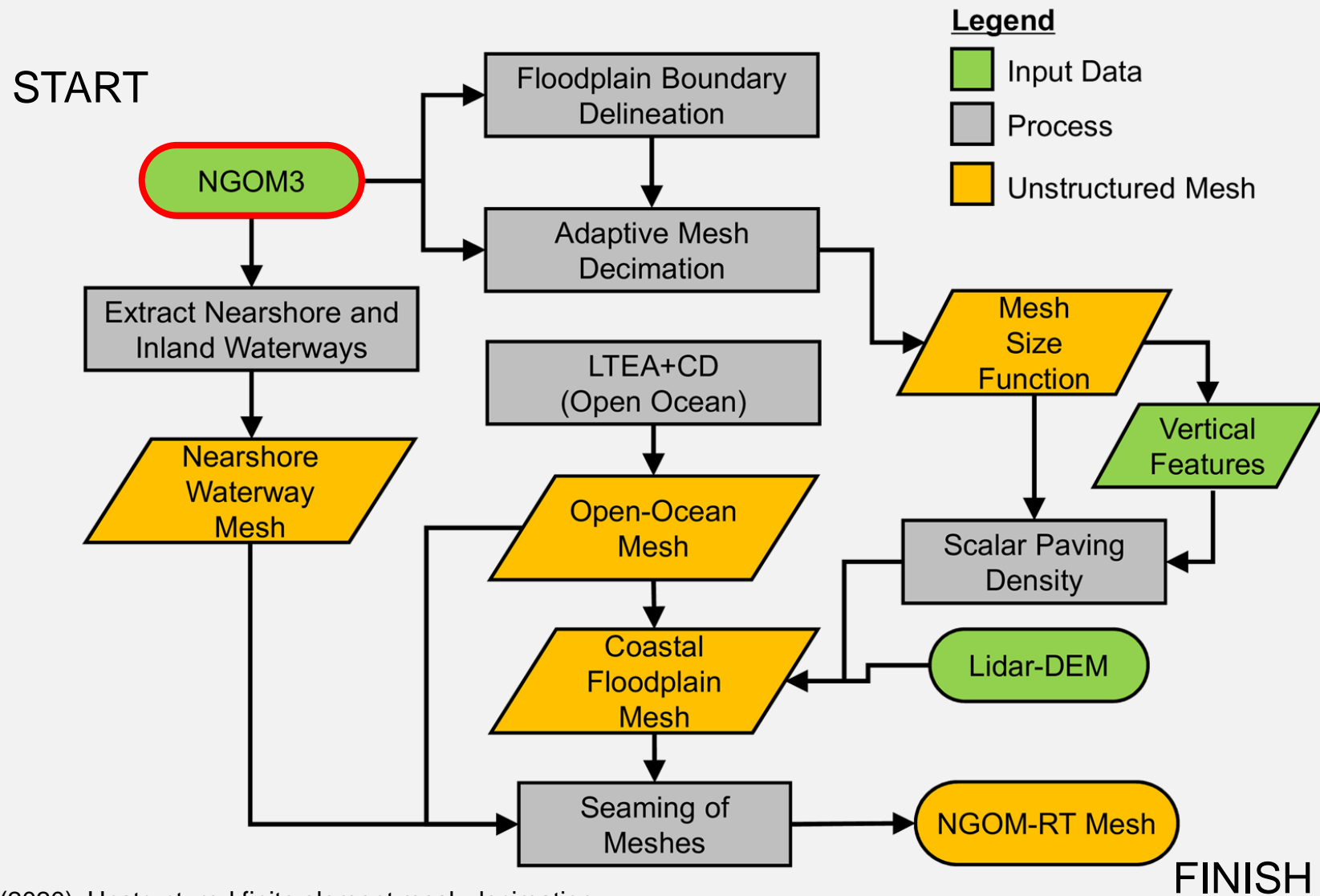
# ADCIRC Prediction System Mesh Database

- Coarse Resolution Mesh
  - HSOFS (1.8 million vertices)
- Fine Resolution Meshes for the U.S. Gulf and Atlantic coasts
  - Each 3-4 million vertices
    1. Western Gulf
    2. Northern Gulf
    3. Eastern Gulf
    4. South and Central Atlantic
    5. Northern Atlantic



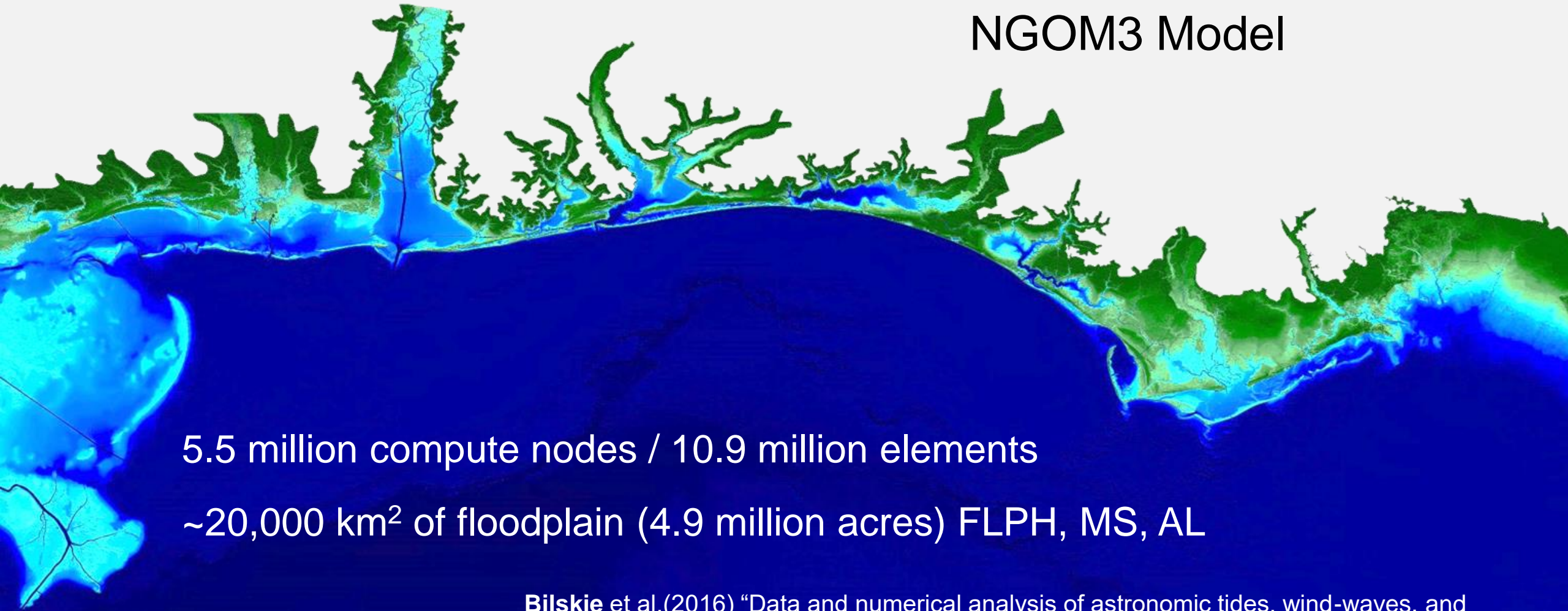


# Mesh Design Around Real-Time Forecasting



# Research-Grade Unstructured Mesh

NGOM3 Model



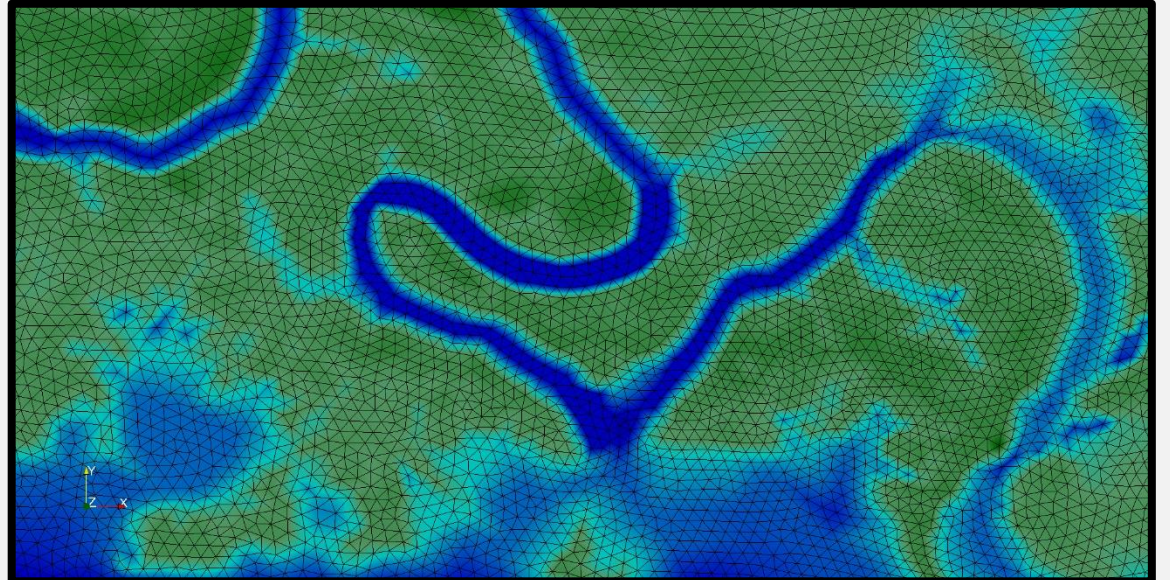
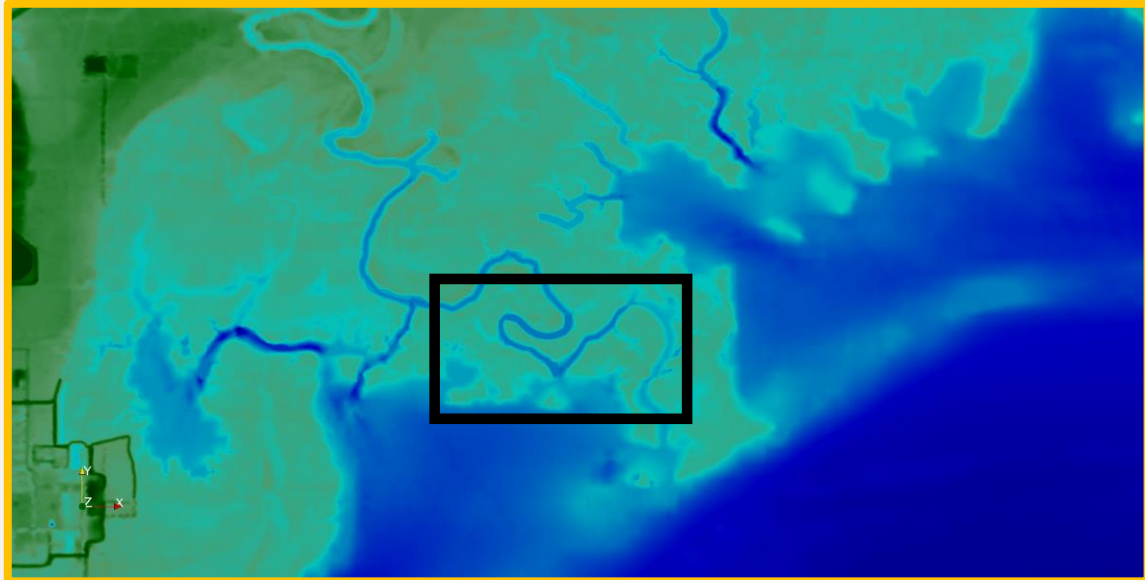
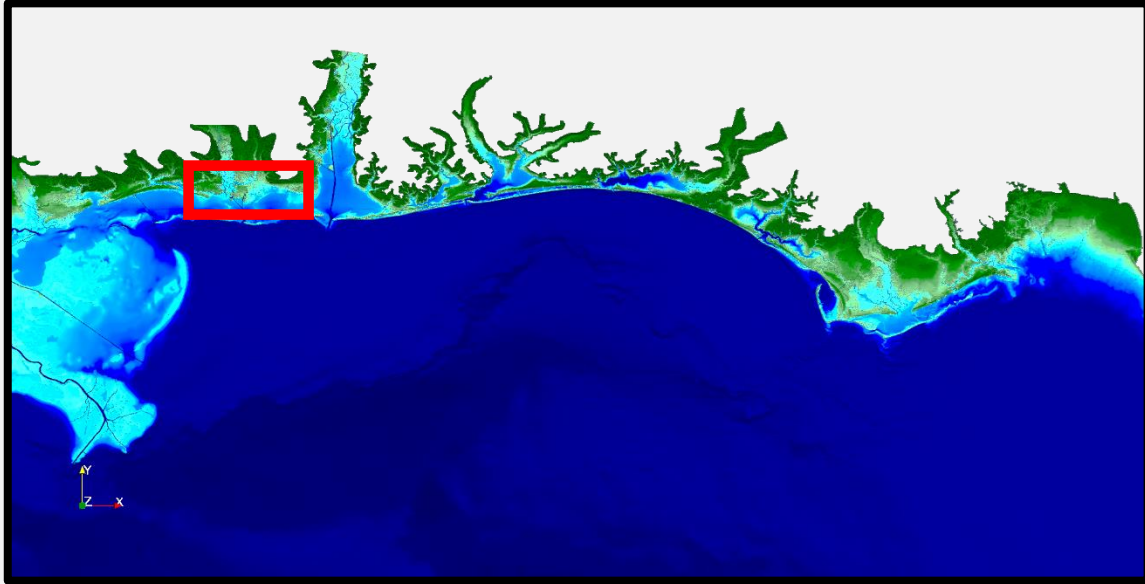
5.5 million compute nodes / 10.9 million elements

~20,000 km<sup>2</sup> of floodplain (4.9 million acres) FLPH, MS, AL

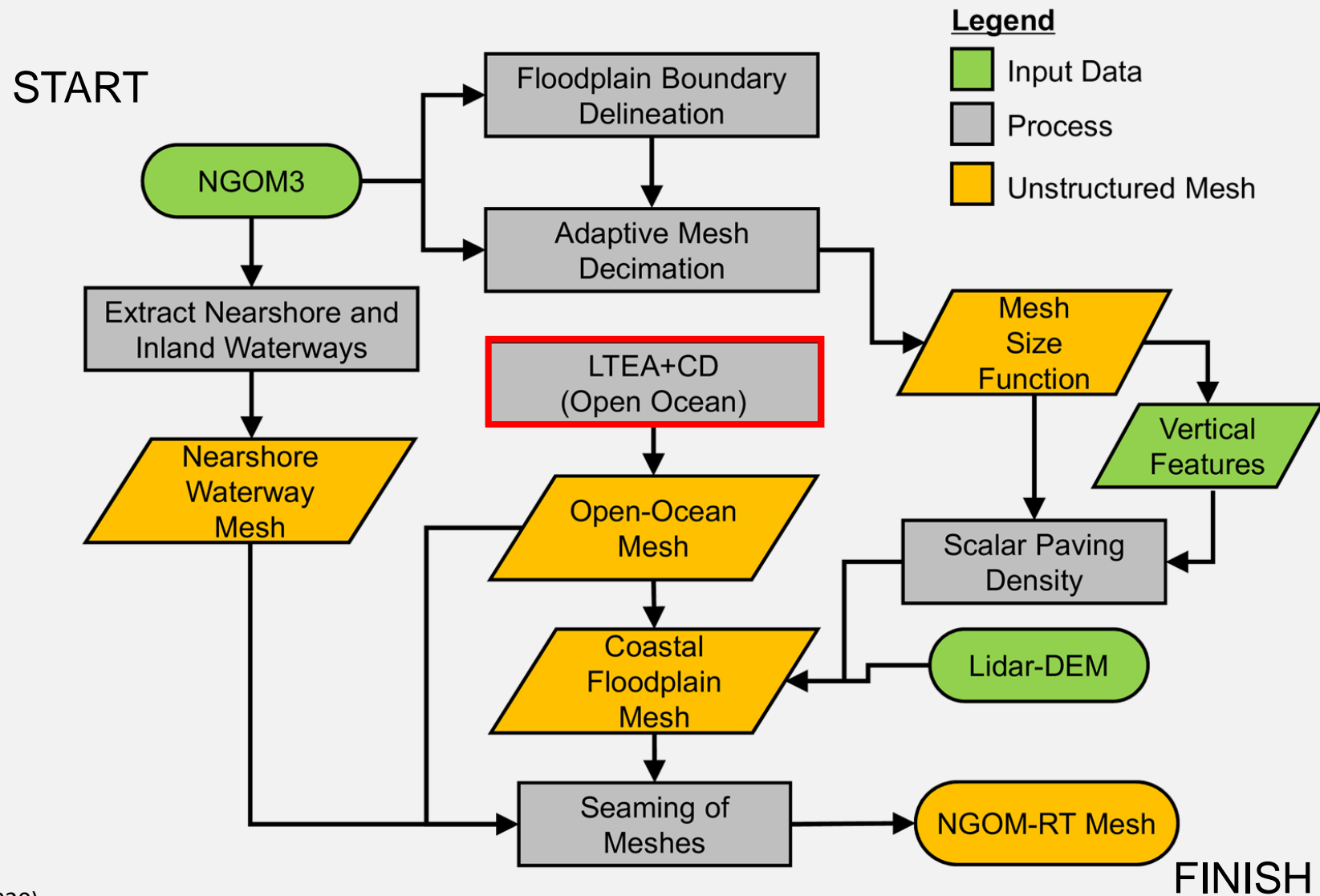
**Bilskie** et al.(2016) "Data and numerical analysis of astronomic tides, wind-waves, and hurricane storm surge along the northern Gulf of Mexico." *Journal of Geophysical Research*, 121(11), pp. 3625-3658. <https://doi.org/10.1002/2015JC011400>.



# Mesh Representation in Pascagoula, MS

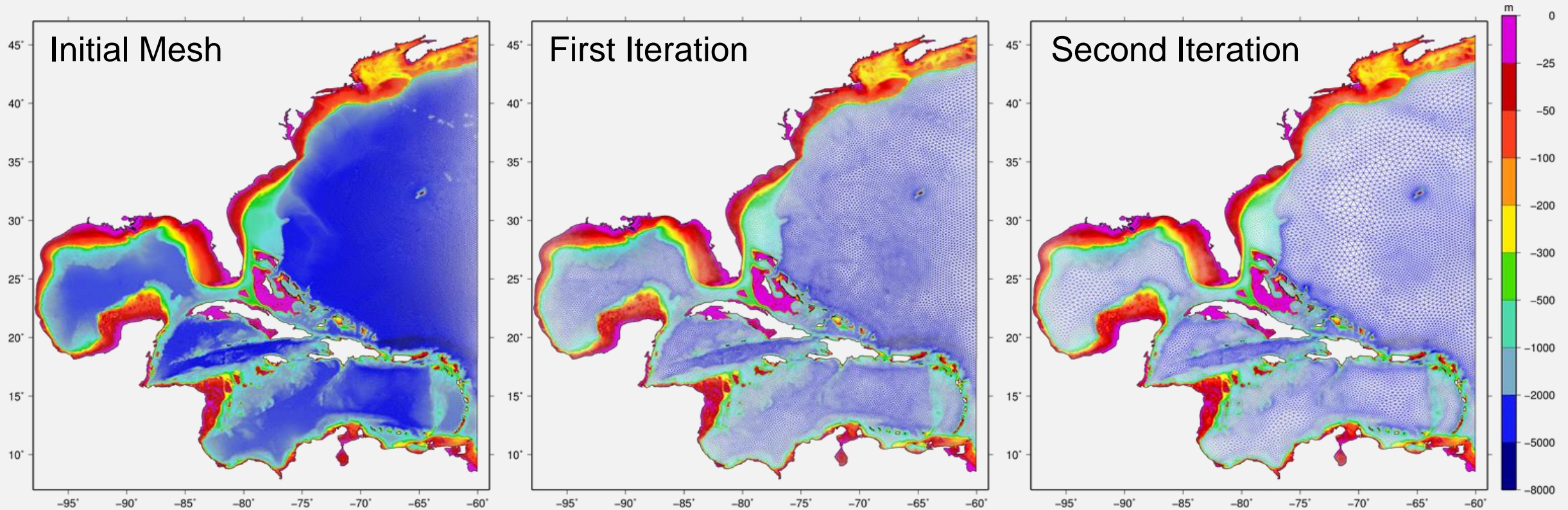


# Mesh Design Around Real-Time Forecasting





# Localized truncation error (LTEA)

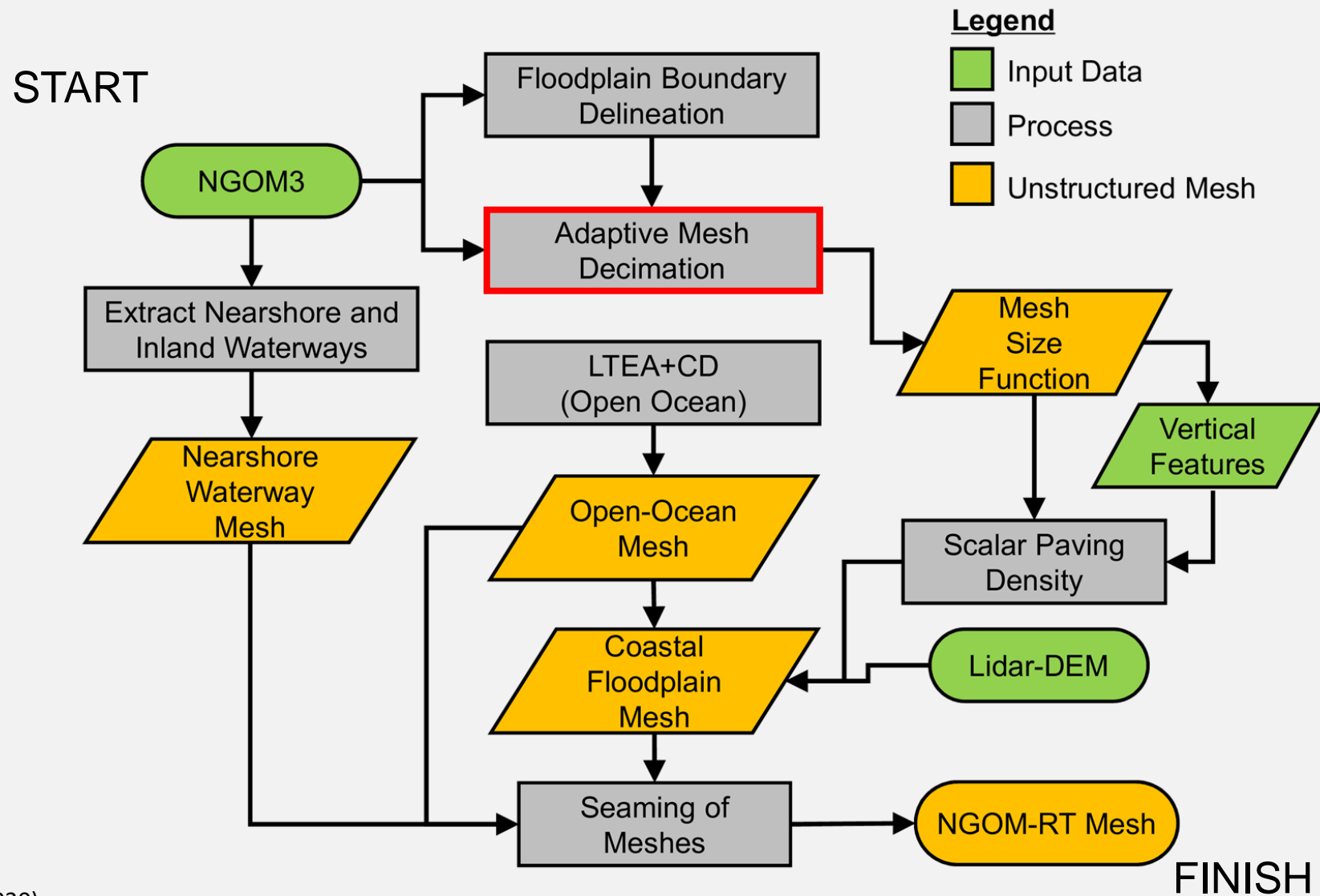


$$\hat{\tau}_{ME}^+ = \frac{\Delta^6}{1440} \underbrace{[\omega(i\hat{v}_0 - \hat{u}_0) + (\tau\hat{v})_0 + i(\tau\hat{u})_0 - i(f\hat{v})_0 + (f\hat{u})_0]}_{\text{derivative term}}^6$$

PyLTEA – An open-source Python-based LTEA tool will be available “shortly” via github. Stay tuned!



# Mesh Design Around Real-Time Forecasting



# Mesh decimation

To improve run-times, it is desirable to reduce the number of mesh nodes and elements while preserving desirable geometric features.

Problem: Given:  $M = (V, F)$

Find:  $M' = (V', F')$  such that

$|V'| = n < |V|$  and  $\|M - M'\|$  is minimal, or

$\|M - M'\| < e$  and  $|V'|$  is minimal

Original (500K triangles)

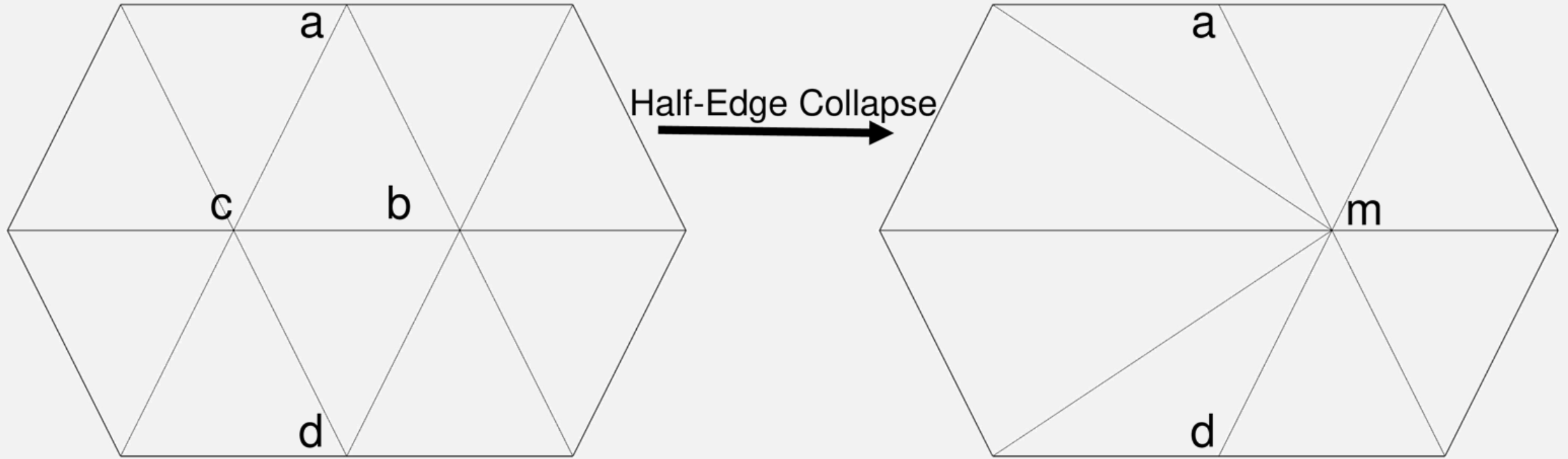


Decimated (1K triangles)



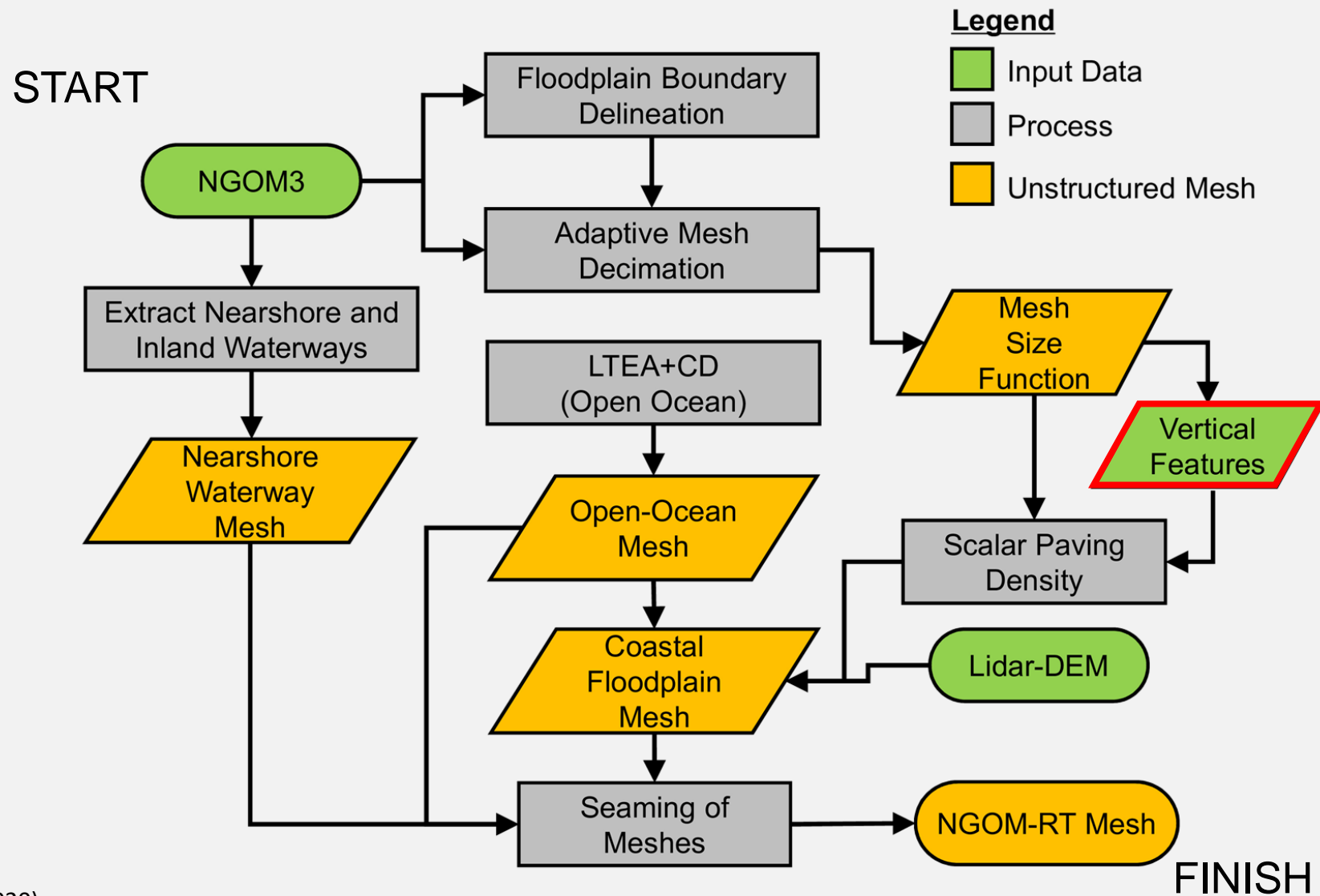


# Half-Edge Collapse



Limitation: Edge-collapse does not consider element quality.

# Mesh Design Around Real-Time Forecasting







Pascagoula



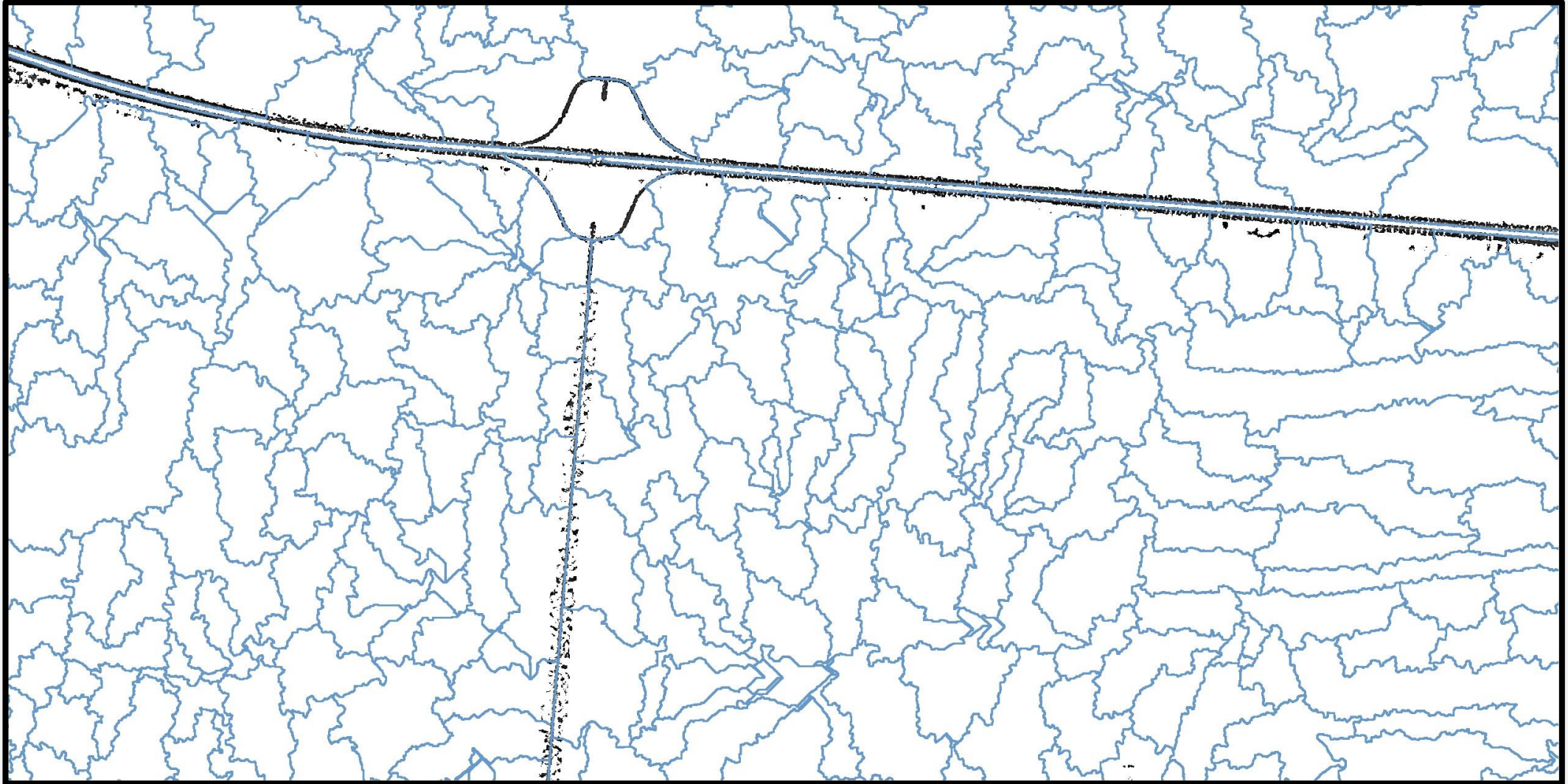
Grand Bay



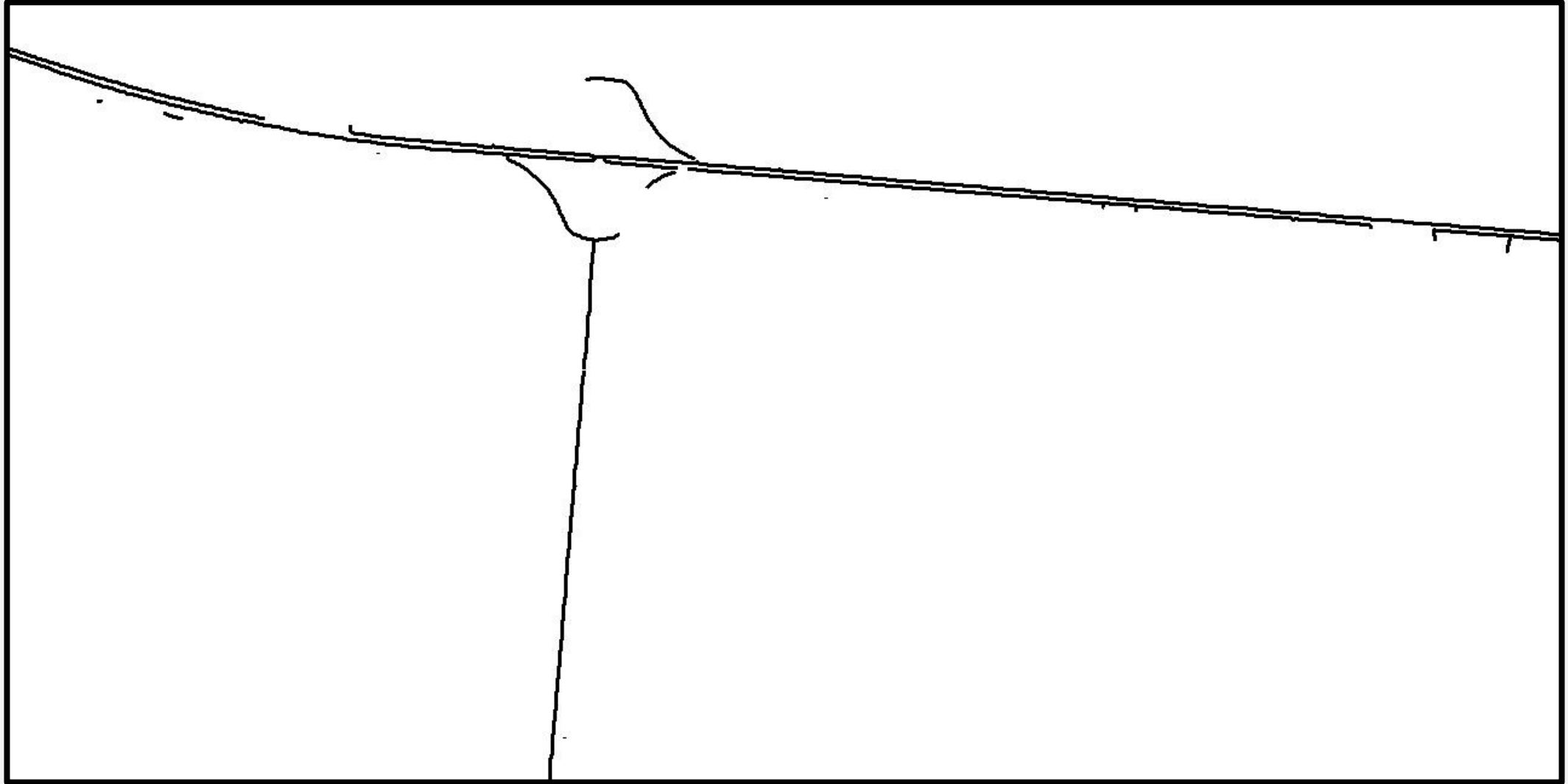




# Automated Vertical Feature Detection

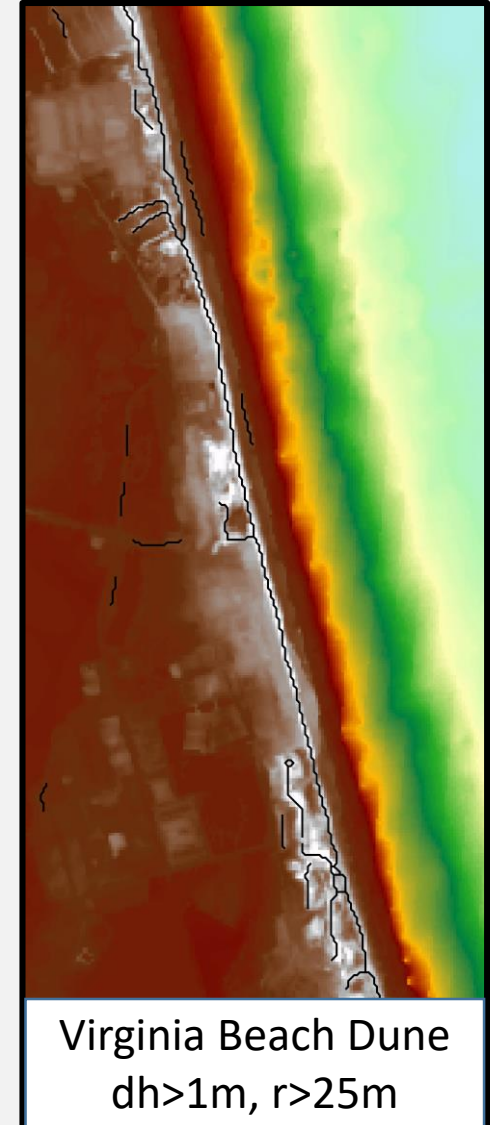


# Automated Vertical Feature Detection

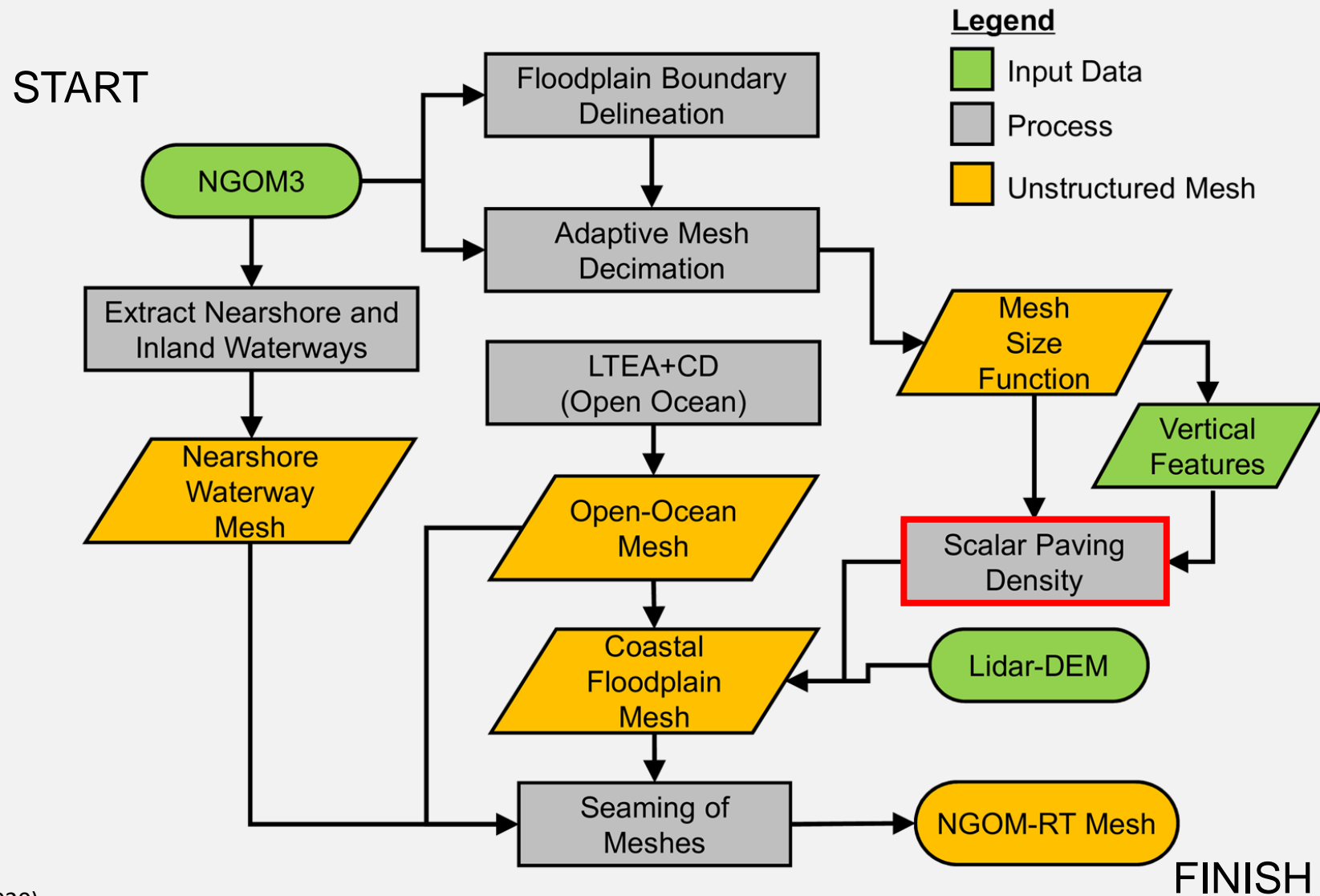




# VF Detection for various terrain types

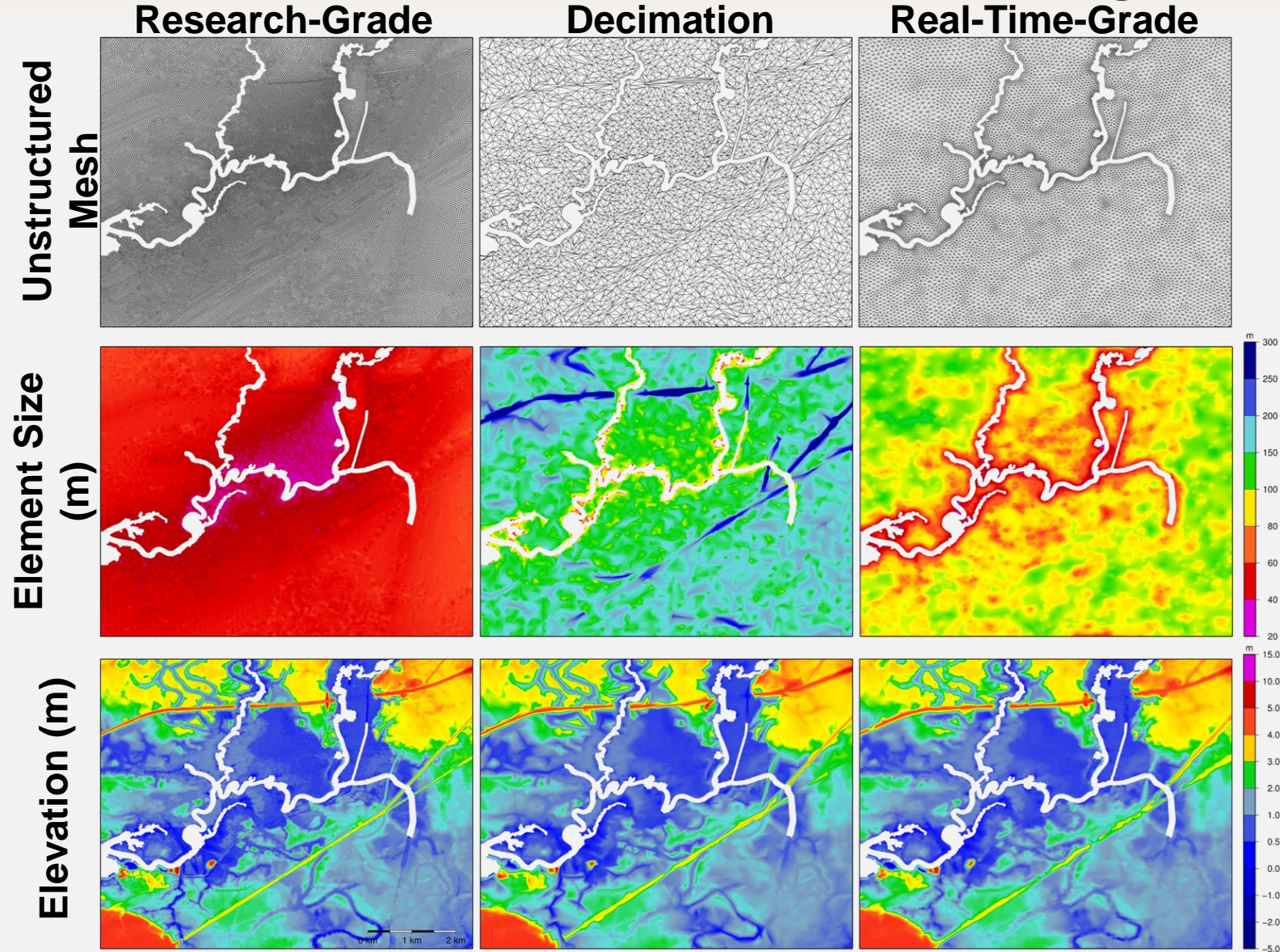


# Mesh Design Around Real-Time Forecasting



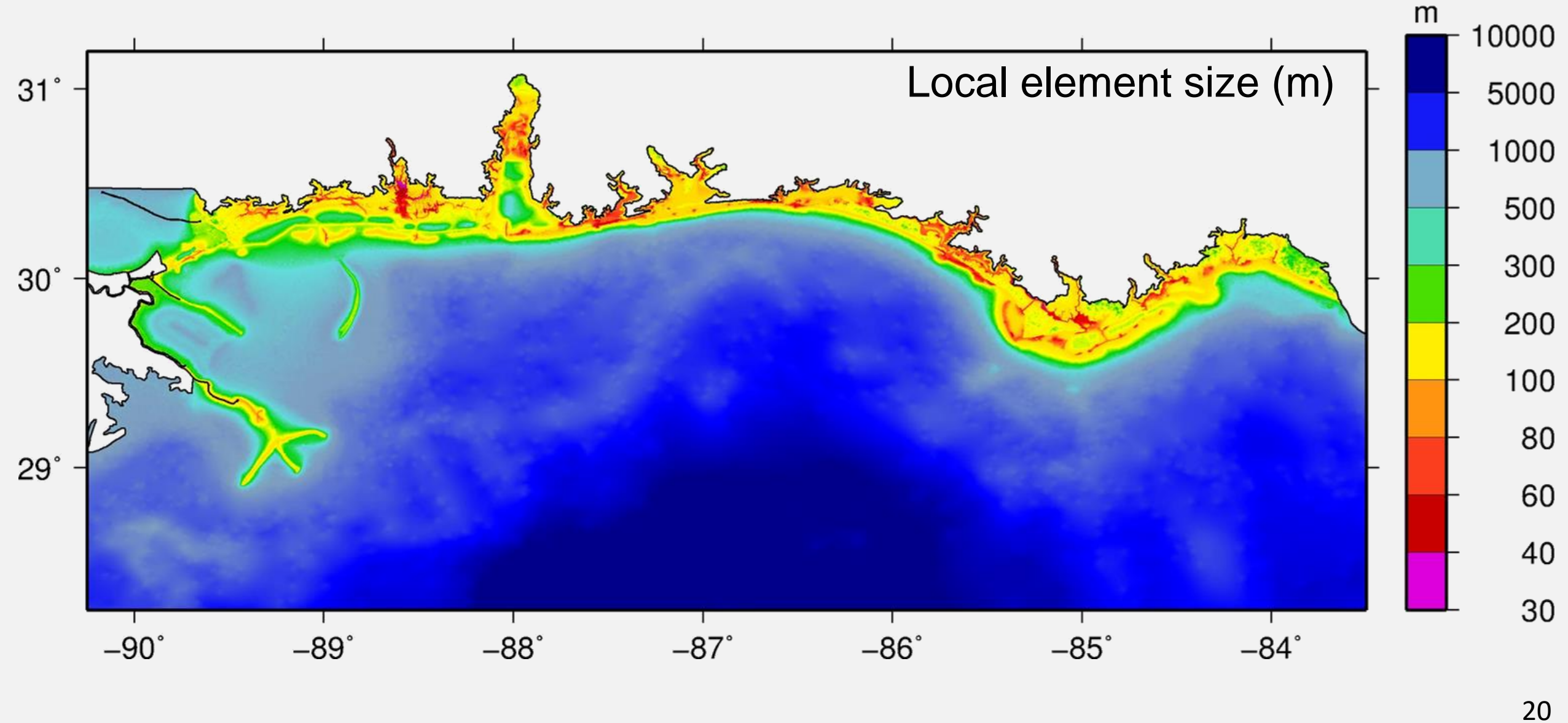


# Coastal Inundation Mesh Design

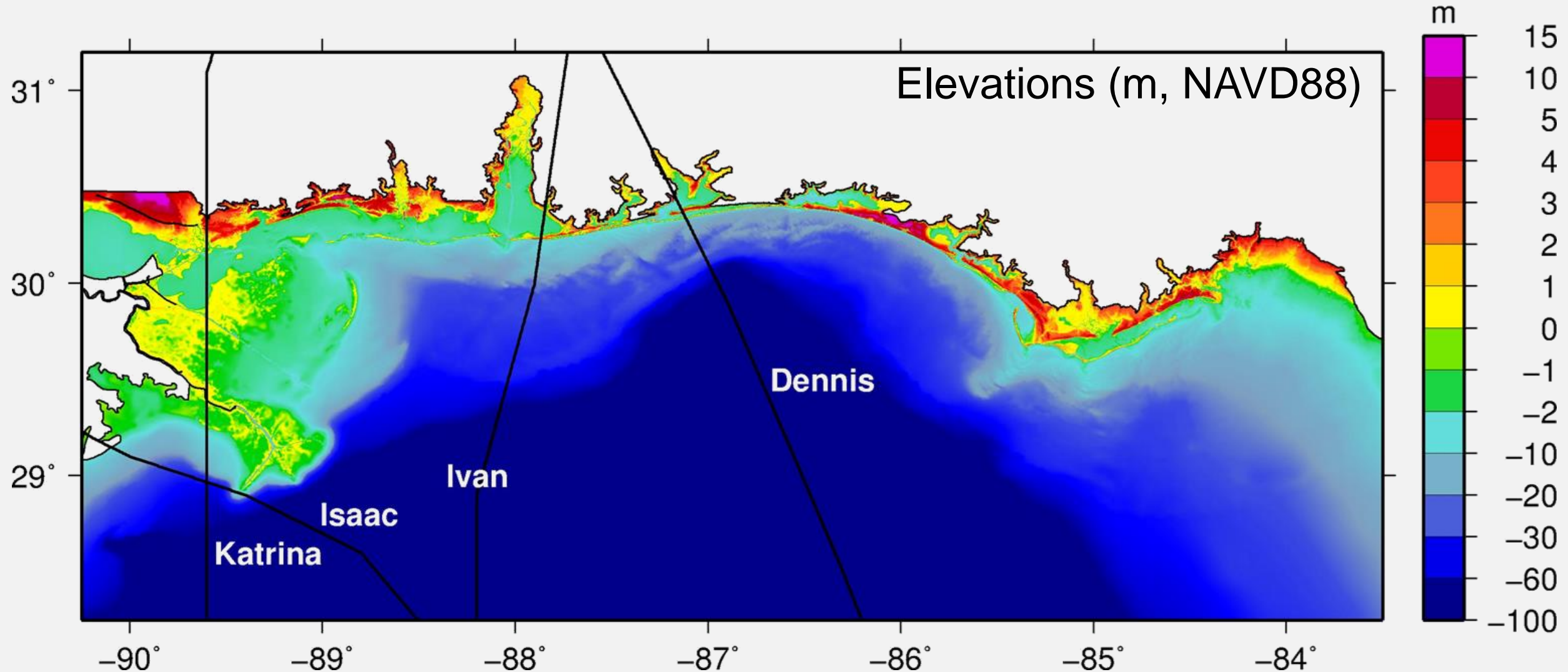




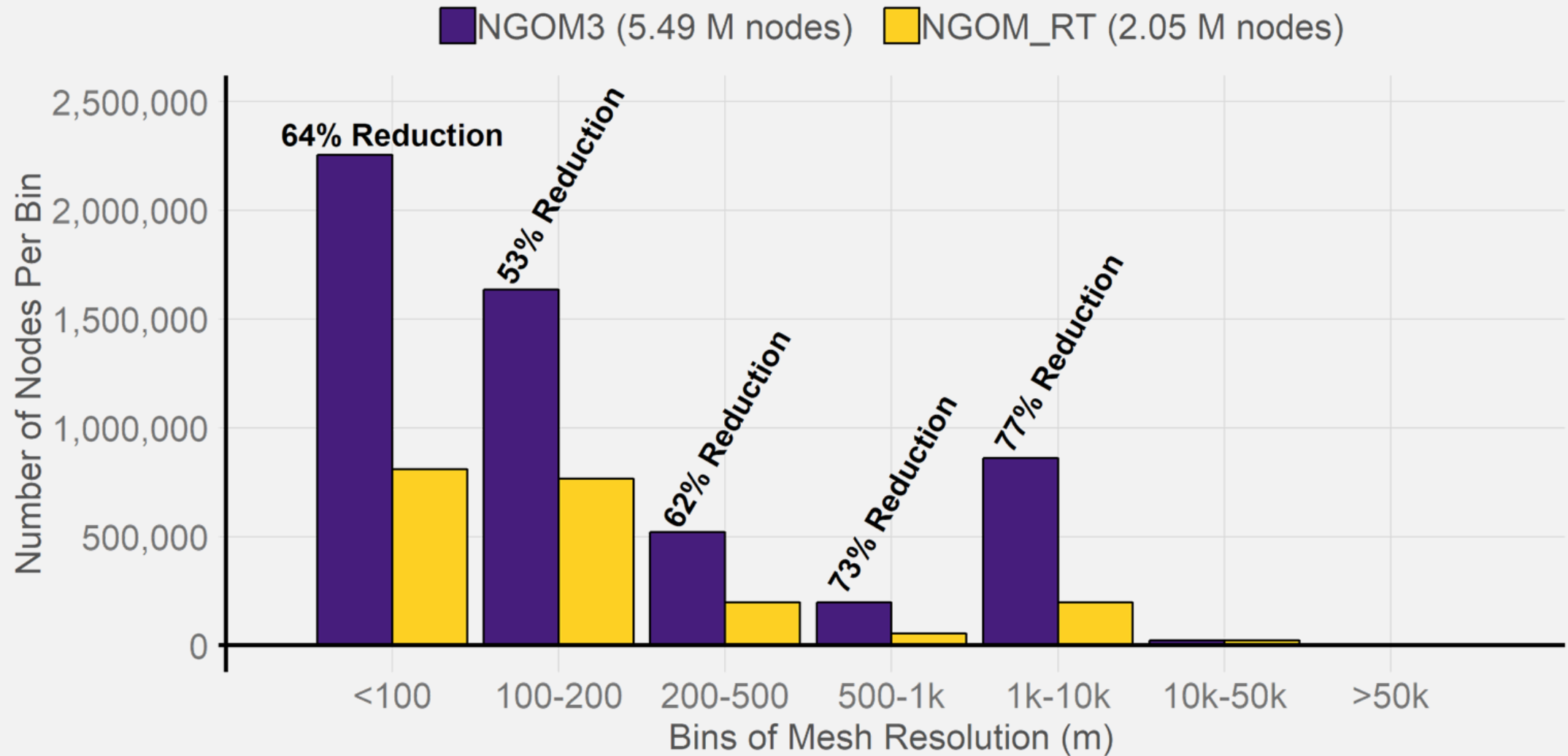
# NGOM Real-Time-Grade Mesh



# NGOM Real-Time-Grade Mesh

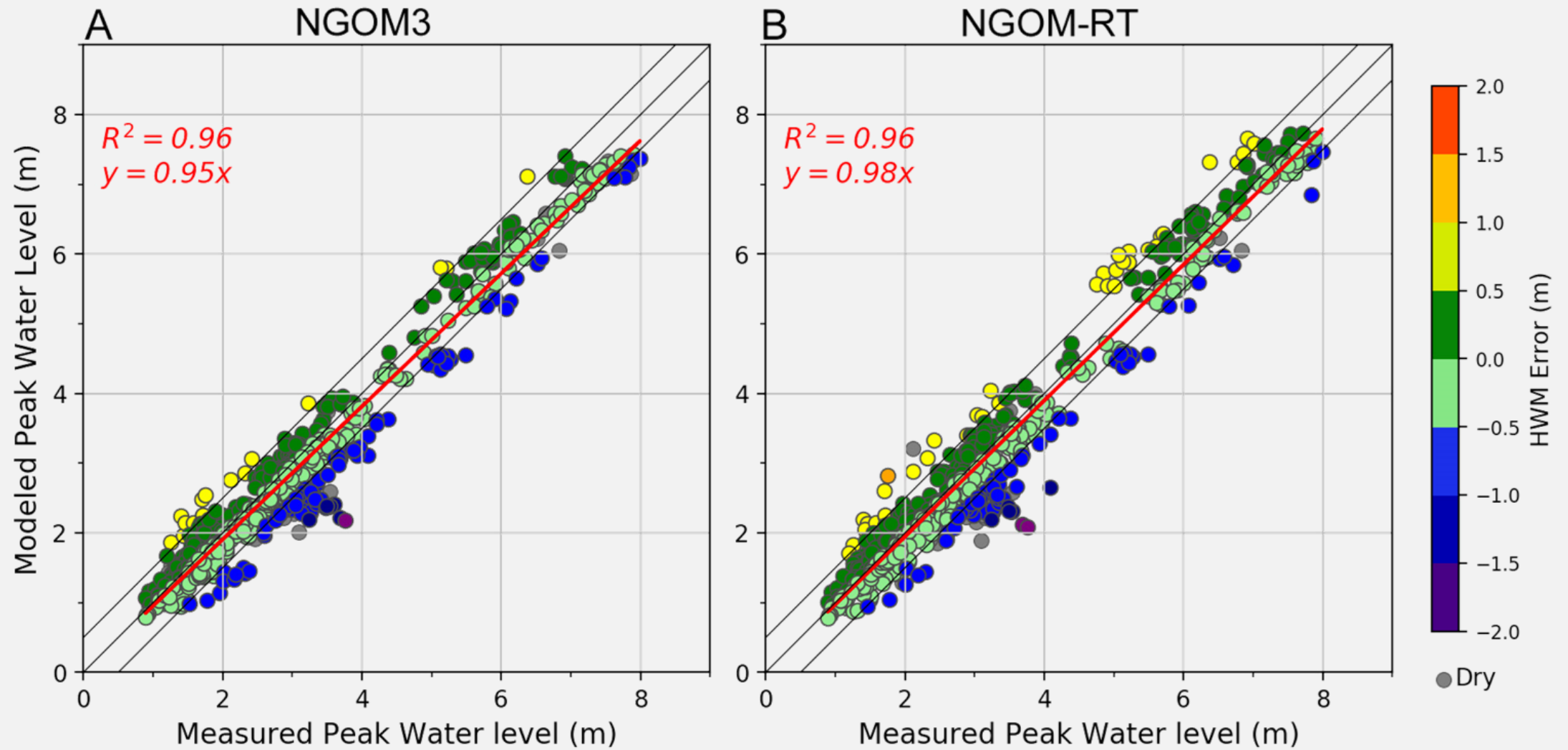


# Mesh node reduction

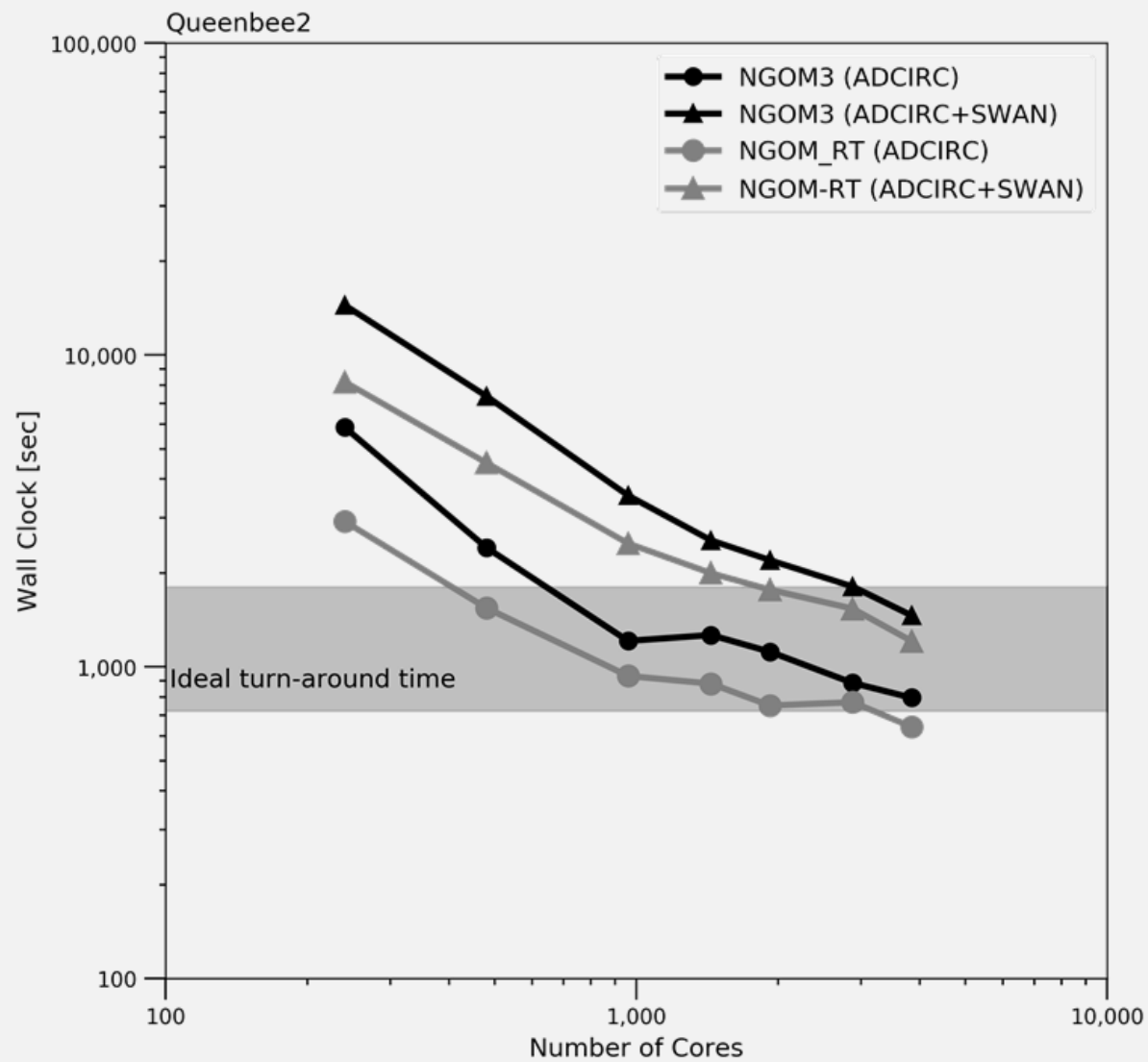
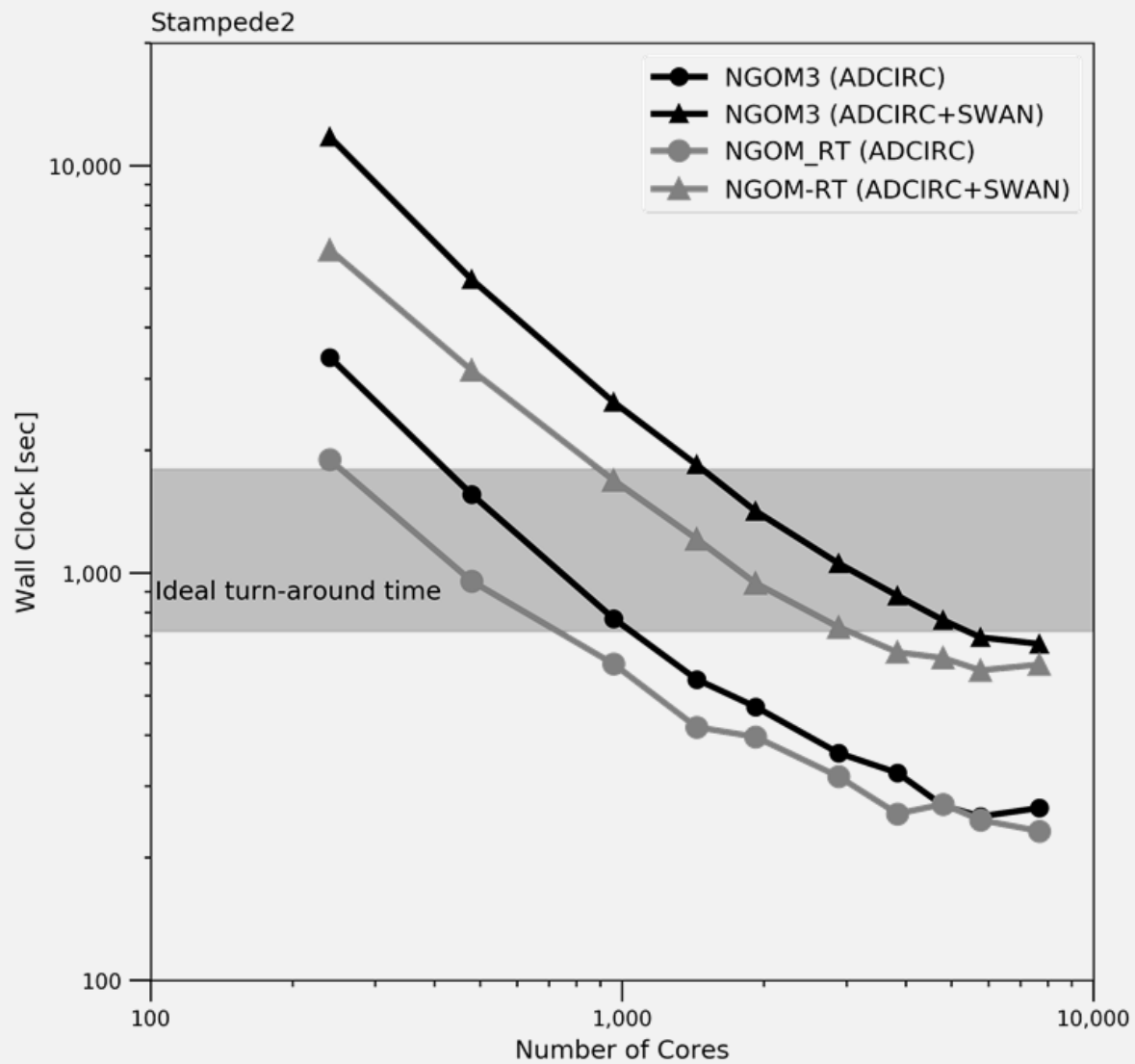




# High Water Mark Validation

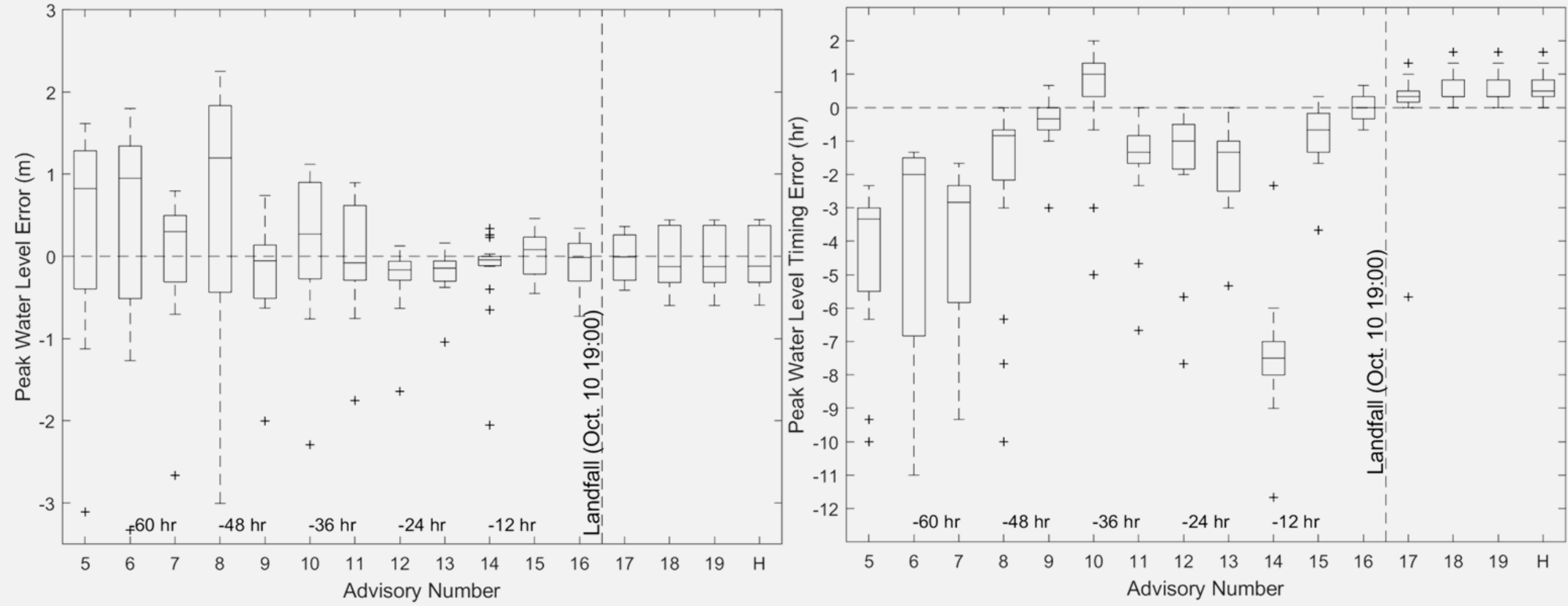


# Run-Time Comparison



# Hurricane Michael (2018) Forecast Error

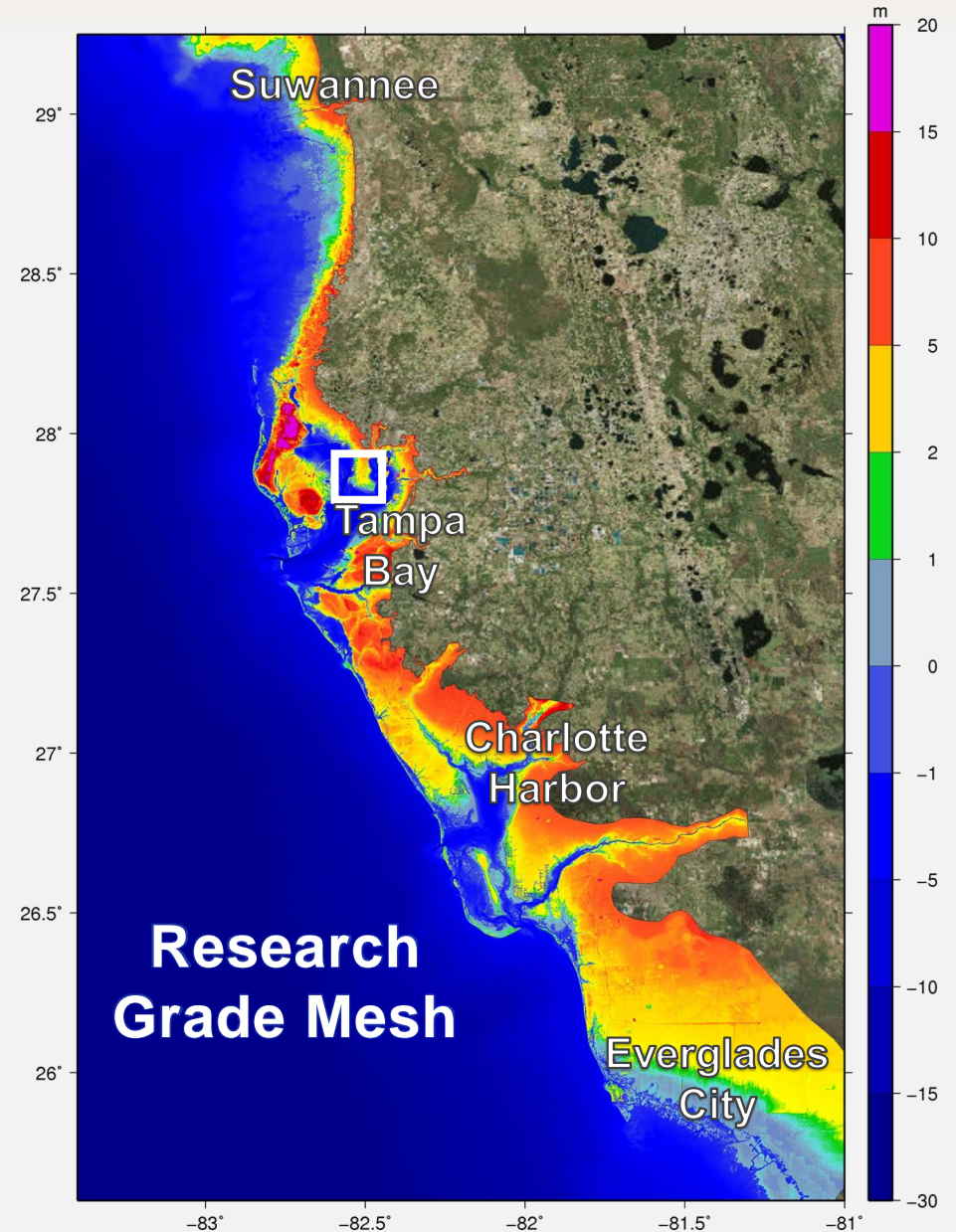
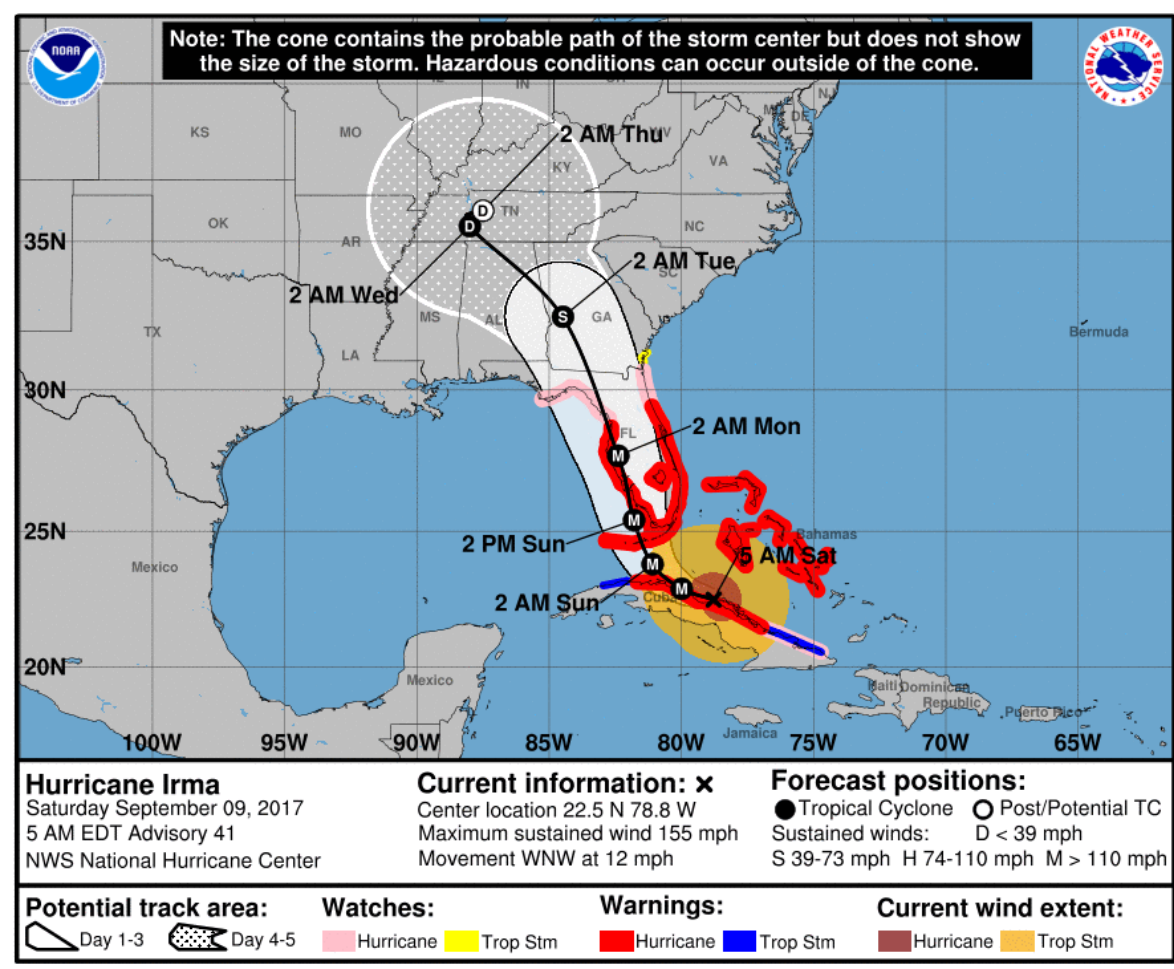
## ADCIRC Prediction System Results



\*Error results are currently being updated based on more recent observations.

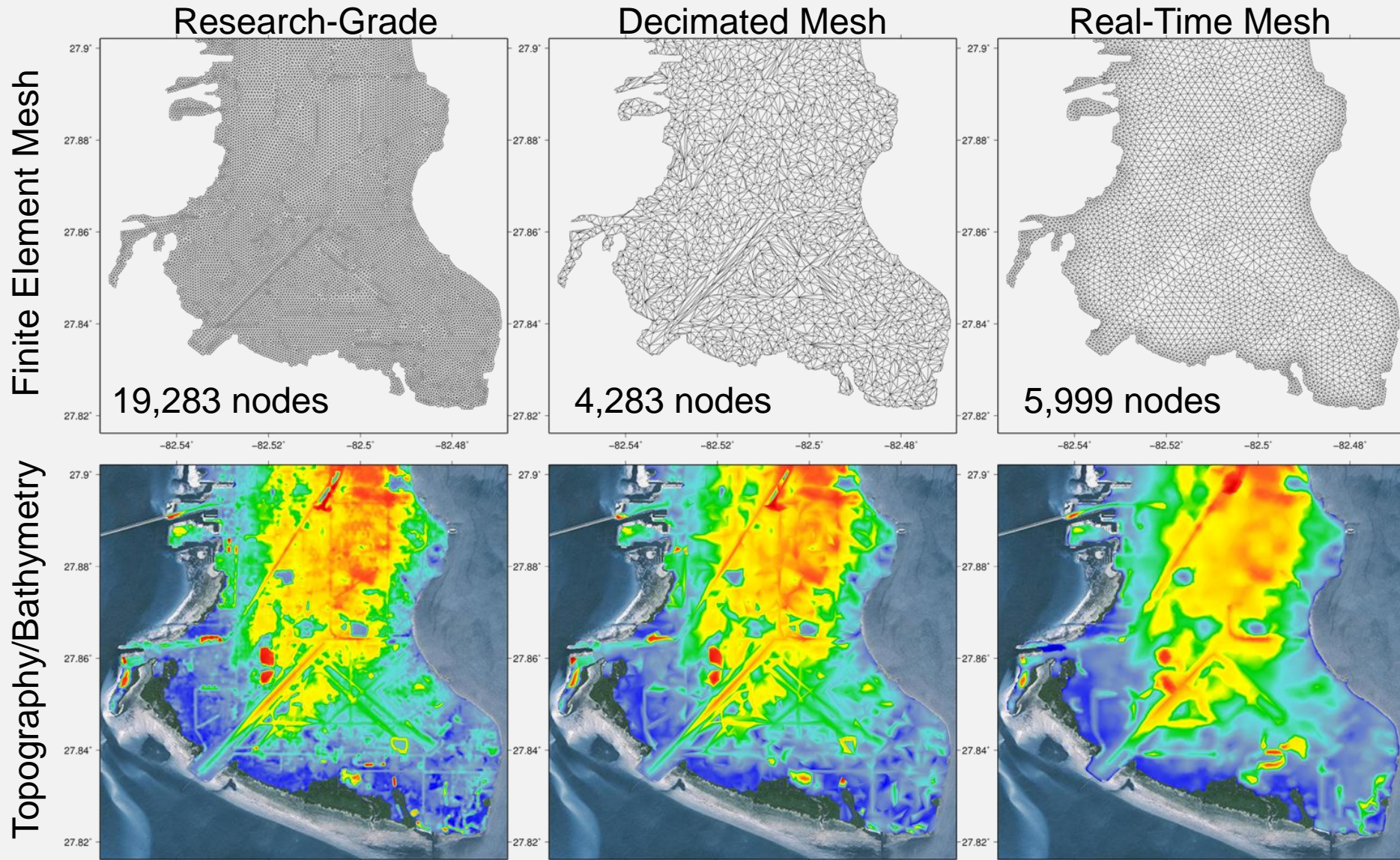


# Transition to the West Coast of Florida





# MacDill Air Force Base, FL



69%  
Reduction!

# Conclusions

- Mesh decimation reduced the number of computational points by 64% across the coastal floodplain
- The resulting NGOM-RT mesh preserves the topographic representation of the landscape
- Simulated water levels for both models agree with measurements from four historical hurricanes
- ADCIRC+SWAN simulations with the decimated mesh are 1.5 - 2.0 times faster on 1,000 – 2,000 cores
- The new mesh requires 480-960 cores to perform a 5-day forecast in under two hours
- Forecasted water level is within 0.5 m with a 48-hr lead time



# Future Work

- Automated and reproducible approaches to unstructured mesh development across the coastal land margin that stem directly from a high-resolution DEM.
- We have only examined a decimation routine based solely on geometry (topography) using Matlab's "reducepatch" mesh decimation algorithm.
- Customize own decimation routine.
  - How to better define the error?  $||M - M' ||$
  - Can we customize our mesh decimation routine by considering the SWE directly into the error?
- Long-term: This technology may lead us closer to geometric/physics-informed adaptive mesh refinement (AMR) in real-time?

# Acknowledgements



FEMA



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XSEDE

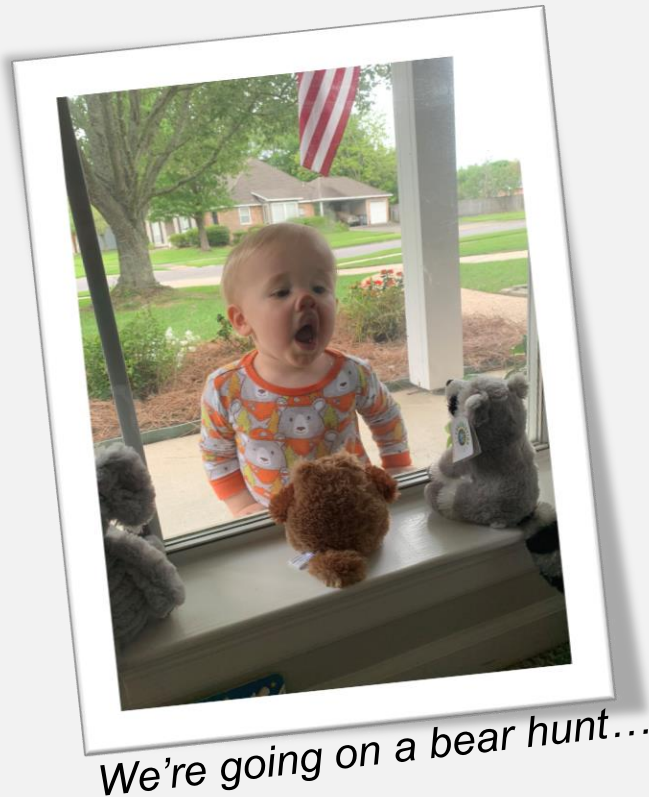
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Bilskie, Hagen & Medeiros (2020), Unstructured finite element mesh decimation for real-time Hurricane storm surge forecasting, *Coastal Engineering*, 156, 103622. <https://doi.org/10.1016/j.coastaleng.2019.103622>.