

## **Solving Logistics' Problems through an Infinite Servers Queue Systems Approach**

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### **Abstract**

It is exemplified in this article a proceeding based on the busy period concept of infinite servers queues systems to deal with equipment's failures. Evidently, the occurrence of failures in the equipment is a situation that demands managerial procedures in order to repair the failures as quick as possible and also to minimize the losses in the equipment operation. The model presented here - by means of infinite servers queuing systems - allows to generate system performance measures. It also contributes to solve organizational structures' problems, by minimizing the risks of the inoperative structures of organizations, which have considerable logistics pernicious consequences for companies and often for regions where they are implanted.

**Keywords:** Queue, Systems, Busy period, Business logistics, Equipment, Failures, Management, Efficiency.

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## 1 Introduction

Faced with the scarcity of resources, economic agents have to decide the way resources are efficiently allocated, through very rigorous management rules. The various elements in business logistics shall meet correct magnitudes, measurements and efficiencies. As structures management includes the need of strong capabilities and competences, the problem of solving logistics machine failures is very challenging and reveals to be crucial.

In general, logistics is related to a set of activities involving the organization and the implementation of a complex operation. Although, in a general business sense, logistics is the management of the flow of things between the point of origin and the point of consumption in order to meet requirements of customers or corporations, in the sense of the present article, the management of a fleet is taken into account considering the importance of repairing the failures and to find out the duration of the periods of repairing, in order to make a good fleets' activities planning.

A model for this problem, constructed in terms of infinite servers queue systems may be worked in order to get interesting measures for this problem.

This paper will progress based on the queuing systems literature review, considering particularly  $M/G/\infty$  queue theory, with an emphasis in its busy period. Then the research framework is designed to be applied to a concrete situation: the equipment's failures effect in a production unit performance. An example of failures occurring in a fleet is considered. Finally some conclusions are presented, synthetizing the problem solution and expressing the importance of such results.

## 2 Literature Review

In this article, a  $M/G/\infty$  queuing system (see Takács, 1962) is considered to construct a model to study equipment's failures. Indeed, this queuing system fits very well to do such study.

This article begins doing an overview on queuing theory (see Kendall, 1953a; Cox and Smith, 1961), as much as considers the importance of single nodes and networks of nodes concepts,

which will be presented in a general form. It is also important to highlight the relevance of the busy period concept that will also be seen with particular detail. Later, a choice will be made using queues' systems with a single node, considering the features of the problem studied in this article (see Ferreira, 2016 and Ferreira and Filipe, 2017).

## 2.1 Queuing Theory Stochastic Processes

As stated in Ferreira (2016), a population, in statistical terms, is a set of objects that share common characteristics. Often, in practical situations, it is important to study statistically the expansion, or the reduction, of a population in order, at the right time, to control it. If  $N(t)$  is the population size at instant  $t$ , the states of the population process are the various values that can be assumed by  $N(t)$  and the probability that  $N(t) = n$ ,  $n=0, 1, 2 \dots$  is denoted  $p_n(t)$ .

A birth is considered to occur when a new member joins the population. There is a death when a member leaves the population.

A population process is a Markov process (see, for example, Cox and Miller, 1965 and Haviv, 2013) if the changing from a state to another, eventually the same, transition probabilities depend only on the initial state and not on the mutations experienced by the process till the arrival at the present state.

The probability distribution that rules the number of births and deaths in a certain time interval, in a Markov process, depends only on the interval length and not on the initial state.

A queue system is a birth and death process with a population composed by customers receiving a service or waiting for it. There is a birth when a customer arrives at the Service Centre. There is a death when a customer abandons the Service Centre. The state of the system is the customers' number in the Service Centre. The population process is the most important quantity of interest in the study of queues. In particular, it is important the search for its stationary distribution. In this situation  $p_n(t)$  do not depend on time and is denoted  $p_n$ . Usually  $p_n$  is obtained computing  $\lim_{t \rightarrow \infty} p_n(t)$ . The  $p_n(t)$ , depending on time, characterize the queue system transient behaviour. The probabilities  $p_n$  characterize the queue system stationary state, also called equilibrium state.

Other important quantities, that are the queuing system performance measures, are the waiting time, also called queue time - the time that a customer spends in the system waiting for the service - and the sojourn time - the total time that a customer spends in the system: queue time plus service time.

Often it is difficult to obtain treatable formulae for the population process, the waiting time and the sojourn time (see Pollaczek, 1930) and even to make an analytic study. So numerical and simulation methods are intensively used.

## 2.2 Queues with a Single Node

For well understanding the concept of queues with a single node it is necessary to consider the problem in general and to get the relevant fundamentals in the theory.

As referred in Alfa (2010), a single node queue is a system in which a customer arrives for having a service only at one node. The service may involve feedback into the same queue. When the customer finally has the service finished, it leaves the system. A single node system has only one service location and the service is provided by the same set of servers in that location.

This kind of queues is particularly important once it allows the study of a set of problems and has a very general application, being applied to a sort of physical and even social problems. Later in this study this queues' system will be applied to logistics problems of equipment's failures.

To make clear the way this kind of queues work see Ferreira (2016, 2017), who presents in a very organized way the system, through the following development for the methodology.

So, let's consider a Service Centre at which arrive units, the customers, requiring service to other units, the servers, with or without difference among customers and servers.

The most challenging situations concerning these systems study, Statistical Queuing Theory subject matter, occur when it is assumed that:

- Customers arrivals follow a stochastic process,
- Each server spent time to supply to each customer the required service is a random variable.

Other relevant factors are:

- The number of servers that may be finite or infinite, constant or variable,
- If the number of servers is finite, some customers must wait to be served. The waiting capacity, that may be finite or infinite, is the maximum number of customers that may stay in the Service Centre waiting to be served. The system capacity is the maximum number of customers, being served or waiting for service, which are allowed to stay in the Service Centre simultaneously. When a customer arrives at a Service Centre with the capacity complete it is considered lost to the system. So the queue systems with finite capacity are systems with losses.
- If the number of servers is infinite a customer that arrives finds immediately an available server. So there is no queue in the formal sense of the term. Queue systems with infinite servers are systems with neither waiting nor losses.
- The queue discipline is the method as the customers are selected by the servers or vice-versa. Some examples of queue disciplines are (see Kendall, 1953a):
  - "First come-first served" (FCFS);
  - "Last in-first out" (LIFO);
  - "First in-first out" (FIFO);
  - "Processor sharing" (PS);
  - "Service in Random Order" (SIRO);
  - "Priority" (PRI);
  - "General Discipline" (GD).

The arrivals process is usually characterized through the probability distribution of the time length between two successive arrivals of customers at the Service Centre: the inter-arrivals time length probability distribution. It may be deterministic or stochastic. There are models where batch arrivals are considered: the number of customers, arriving at each instant of the sequence of the arrivals instants, is a random variable  $R$  that can assume integer values greater than 1 - see, for instance, Shanbhag (1966). The arrivals process may depend or not on the number of customers present at the Service Centre. Sometimes refusal situations are considered: the customer arrives and refuses to enter in the Service Centre because there are too many customers waiting to be served. And also renounce situations: the customer is already in the Service Centre and leaves it because it thinks that has waited a too long time.

The service process is specified indicating the length of the time that a customer spends being attended by a server probability distribution: the service time. Deterministic or stochastic service times are allowable.

A Service Centre which has associated a service process, a waiting capacity and a queue discipline is a node. A node with the respective arrivals process is a queue.

The Kendall notation (see Kendall, 1953b), for describing queues is  $v/w/x/y/z$  where

- $v$  denotes the arrival process (D, deterministic; M, exponential;  $E_k$ , Erlang (k); G, any others),
- $w$  denotes the service process (D, deterministic; M, exponential;  $E_k$ , Erlang (k); G, any others),
- $x$  denotes the number of servers,
- $y$  denotes the system capacity,
- $z$  denotes the queue discipline.

If  $y$  is not mentioned it is supposed to be infinite. If  $z$  is not mentioned it is supposed to be FCFS.

### 2.3 Queues in Network

A device composed of  $N$ ,  $N > 1$ , nodes is called a network of queues (Walrand, 1988). It constitutes a generalization of the concept of queues with a single node.

Considering the work of Ferreira (2013, 2016), it is easy to understand this class of queuing systems. As explained in his work, a network of queues is a collection of nodes, arbitrarily connected by arcs, through which the customers travel instantaneously; and there is:

- an arrival process associated to each node;
- a commutation process which commands the various costumers' paths.

The arrivals processes may be composed of exogenous arrivals, from the outside of the collection, and of endogenous arrivals, from the collection nodes.

A network is open if any customer may enter or leave it. A network is closed if it has a fixed number of customers that travel from node to node and there are neither arrivals from the outside of the collection nor departures. A network open for some customers and closed for others is said to be mixed.

The commutation process rules, for each costumer that abandons a node, which node it can visit then or if it leaves the network. In a network with  $J$  nodes, the matrix  $P = \begin{bmatrix} p_{11} & p_{12} & \cdots & p_{1J} \\ p_{21} & p_{22} & \cdots & p_{2J} \\ \vdots & \vdots & & \vdots \\ p_{J1} & p_{J2} & \cdots & p_{JJ} \end{bmatrix}$

is the commutation process matrix, being  $p_{jl}$  the probability of a customer, after ending its service at node  $j$ , go to node  $l$ ,  $j, l = 1, 2, \dots, J$ . The probability  $q_j = 1 - \sum_{l=1}^J p_{jl}$  is the probability that a customer leaves the network from node  $j$ ,  $j = 1, 2, \dots, J$ .

A network of queues with infinite servers in each node, with Poisson process exogenous arrivals, may be looked like an M/G/ $\infty$  queue. The service time is the sojourn time of a customer in the network. Denote  $S$  the sojourn time of a costumers in the network and  $s_j$  its service time at

node  $j, j=1,2,\dots,J$ . Be  $G(t)$  and  $G_j(t)$  the S and  $S_j$  distribution functions, respectively,  $\bar{G}(s)$  and  $\bar{G}_j(s)$  the respective Laplace Transforms.

- If  $\Lambda = \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \vdots \\ \lambda_j \end{bmatrix}$  is the network exogenous arrival rates vector, where the rate  $\lambda_j$  is the

exogenous arrival rate at node  $j$  and  $\sum_{j=1}^J \lambda_j = \lambda$ , making  $\Lambda(s) = \begin{bmatrix} \lambda_1 \bar{G}_1(s) \\ \lambda_2 \bar{G}_2(s) \\ \vdots \\ \lambda_j \bar{G}_j(s) \end{bmatrix}$  and

$P(s) = \begin{bmatrix} p_{11} \bar{G}_1(s) & p_{12} \bar{G}_2(s) & \dots & p_{1j} \bar{G}_j(s) \\ p_{21} \bar{G}_1(s) & p_{22} \bar{G}_2(s) & \dots & p_{2j} \bar{G}_j(s) \\ \vdots & \vdots & & \vdots \\ p_{j1} \bar{G}_1(s) & p_{j2} \bar{G}_2(s) & \dots & p_{jj} \bar{G}_j(s) \end{bmatrix}$  results  $\bar{G}(s) = \lambda^{-1} \Lambda^T(s) (I - P(s))^{-1} (I - P) \Lambda$ , where  $A$  is a

column with  $J$  1's, for the Laplace Transform service time (Ferreira and Andrade, 2010a). This is an algorithm to compute the sojourn time probability distribution function of a customer in a network which nodes are M/G/ $\infty$  queues, using traffic equations and Laplace transform.

There are many practical applications, the most of them uncommon but some very well known, using mainly infinite servers' nodes.

The referred practical applications use the M/G/ $\infty$  queue ability for the study of large populations' processes, which may be used in areas as Logistics, Financial problems, Energy problems, Disease problems, Unemployment situations, Compartment models (Biology, Birth-sickness-death Processes, Hierarchical Systems) and Repairs Shop, see, for instance, Ferreira and Filipe (2017).

Statistical Queuing Theory may be applied yet in a larger context for example to intelligent transportation systems, call centres (see Ferreira and Andrade, 2010b), PABXs, telecommunications networks, advanced telecommunications systems and traffic flow. The networks of queues are used, for example, to reduce the waiting times in hospitals.

## 2.4 Traffic Intensity

The traffic intensity,  $\rho$ , is the most important parameter in queues study. See, for instance, Cox and Smith (1961). It is given by  $\rho = \lambda \alpha$  where  $\lambda$  is the customers' arrival rate and  $\alpha$  the mean service time.

Little's formula - see Cox and Smith (1961) - is the most popular result in queuing theory. It is a very general formula usable for any queue system that has the possibility of reaching the stationary state. It relates the mean number of customers in the system,  $N$ , with the mean sojourn time of a customer,  $W$ , through the arrival rate,  $\lambda$ :

$$N = \lambda W.$$

Pollaczek-Khinchine formula - see also Cox and Smith (1961) - is used, for the  $M/G/1$  queue, to evaluate the mean waiting time of a customer in the system:

$$W_s = \alpha \frac{\rho}{1-\rho} \frac{1+\gamma_s^2}{2},$$

where  $\gamma_s$  is the service time coefficient of variation. The mean sojourn time of a customer in the system is then  $W = W_q + \alpha$ .

## 2.5 Busy Period

The busy period of a queue system begins when a customer arrives there, finding it empty, and ends when a customer leaves the system letting it empty. Along the busy period there is always at least one customer in the system. In any queue system there is a sequence of idle periods and busy periods. In systems with Poisson arrivals the idle period time length is always exponential. The statistical study of the busy period time length is always a very difficult task. In general, the busy period time length is related with the transient behaviour (see, for instance, Ferreira and Andrade, 2009a, b). An idle period followed by a busy period is a busy cycle.

For a  $M/G/\infty$  queue, if the service time distribution function belongs to the collection (see Ferreira and Andrade, 2009a,b, Ferreira, 2017 and Ferreira and Filipe, 2017)

$$G(t) = 1 - \frac{1}{\lambda} \frac{\left(1 - e^{-\rho}\right) e^{-\lambda t - \int_0^t \beta(u) du}}{\int_0^\infty e^{-\lambda w - \int_0^w \beta(u) du} dw - \left(1 - e^{-\rho}\right) \int_0^t e^{-\lambda w - \int_0^w \beta(u) du} dw},$$

$$t \geq 0, -\lambda \leq \frac{\int_0^t \beta(u) du}{t} \leq \frac{\lambda}{e^\rho - 1}$$

the busy period length distribution function is

$$B(t) = \left( 1 - (1 - G(0)) \left( e^{-\lambda t - \int_0^t \beta(u) du} + \lambda \int_0^t e^{-\lambda w - \int_0^w \beta(u) du} dw \right) \right)^*$$

$$* \sum_{n=0}^{\infty} \lambda^n (1 - G(0))^n \left( e^{-\lambda t - \int_0^t \beta(u) du} \right)^{*n}, -\lambda \leq \frac{\int_0^t \beta(u) du}{t} \leq \frac{\lambda}{e^\rho - 1}.$$

If  $\beta(t) = \beta$  (constant)

$$G(t) = 1 - \frac{(1 - e^{-\rho})(\lambda + \beta)}{\lambda e^{-\rho}(e^{(\lambda + \beta)t} - 1) + \lambda}, t \geq 0, -\lambda \leq \beta \leq \frac{\lambda}{e^{\rho} - 1} \quad (2.5.1)$$

and

$$B^{\beta}(t) = 1 - \frac{\lambda + \beta}{\lambda} (1 - e^{-\rho}) e^{-e^{-\rho}(\lambda + \beta)t}, t \geq 0,$$

$$-\lambda \leq \beta \leq \frac{\lambda}{e^{\rho} - 1},$$

a mixture of a degenerate distribution at the origin and an exponential distribution.

The busy period of the  $M/G/\infty$  queue may be useful to model socio-economic problems as, for example, disease problems, see Ferreira (2014), or unemployment, see Ferreira (2017a).

## 2.6 Queues and Logistics

The results got from  $M/G/\infty$  queuing system theory can be applied to Logistics and particularly networks of queues with infinite servers in each node have interesting applications in that area based on the failures of transport vehicles, what allows computing important measures of performance. A set of interesting studies in this area can be found in, for instance, Ferreira (2002, 2003, 2013), Ferreira, Andrade and Filipe (2009), Ferreira and Filipe (2010a,b, 2017), Filipe and Ferreira (2015) and Ferreira, Filipe and Coelho (2014). In these works customers are the failures occurred in an equipment. For the development of the models, the service time is considered the time that the machine used is idle when is waiting for reparation or is being repaired. Some other studies can be also found in Ferreira *et al* (2012), making reference to operations in aircraft, shipping or trucking fleets areas. In the research of these authors there are studies considering either a single node or networks of  $M/G/\infty$  queues where the customers are the devices failures that are supposed to occur according to a Poisson process. The service time is the time elapsed from the instant the failure is detected till the one at which it is completely repaired.

## 3 Research Framework

For studying the problem approached in this article, the generic queue model considered is the  $M/G/\infty$  queue (based on Ferreira, 2003). In this queue system customers arrive according to a Poisson process at rate  $\lambda$ . Each customer finds an available server as soon as it arrives to the system. The length of service provided is a positive random variable with distribution function  $G(t)$  and mean value  $\alpha$ . The traffic intensity is  $\rho = \lambda\alpha$ . The service of a customer is independent from the other customers' services and from the arrivals process.

The  $M/G/\infty$  queue busy period is the key concept in this work. Formulae that allow the calculation of some of the busy period length parameters for the  $M/G/\infty$  queuing system are presented in the next section.



#### 4 M | G | ∞ Queue System Busy Period Parameters

Among other very interesting features, the  $M/G/\infty$  queuing system has neither losses nor waiting. Indeed it is not a typical queuing system in the common sense.

For these kind of systems, to study the population process is not as important as for other systems with either losses or waiting. It is much more relevant the study of some other processes as, for instance, the busy period.

The results related to the  $M/G/\infty$  queuing system busy period time length allow to find performance evaluation measures for the equipment.

An illustration will be presented in this study, considering a very simple and short numerical example. For another quite interesting application see Carrillo (1991).

Calling  $B$  the  $M/G/\infty$  queuing system busy period time length random variable (see Ferreira and Andrade, 2009a,b), the  $B$  mean value, whatever is  $G(\cdot)$ , is given in Takács (1962) as

$$E[B] = \frac{e^\rho - 1}{\lambda} \quad (4.1).$$

Calling now  $VAR [B]$  the variance of  $B$ , it can be seen that it depends largely on the probabilistic structure of  $B$ . Anyway in Sathe (1985) it is stated that:

$$\lambda^{-2} \max [e^{2\rho} + e^\rho \rho^2 \gamma_s^2 - 2\rho e^\rho - 1; 0] \leq VAR[B] \leq \lambda^{-2} \left( 2e^\rho (\gamma_s^2 + 1)(e^\rho - 1 - \rho) - (e^\rho - 1)^2 \right) \quad (4.2)$$

where  $\gamma_s$  is the  $G(\cdot)$  variation coefficient.

Calling  $R(t)$  the mean number of busy periods that begin in  $[0, t]$  (being  $t = 0$  the beginning of a busy period), after Ferreira (1995), is possible to show that

$$e^{-\rho}(1 + \lambda t) \leq R(t) \leq 1 + \lambda t \quad (4.3).$$

And, see also Ferreira (1995), if the service time distribution function is  $G_1(t) = \frac{e^{-\rho}}{(1 - e^{-\rho})e^{-\lambda t} + e^{-\rho}}$ ,  $t \geq 0$  (note that it results from (2.5.1) making  $\beta = 0$ ):

,

$$\begin{aligned} VAR[B] &= \frac{e^{2\rho} - 1}{\lambda^2}, \\ R(t) &= 1 + \lambda e^{-\rho} t \end{aligned} \quad (4.4).$$

And if it is  $G_2(t) = 1 - \frac{1}{1 - e^{-\rho} + e^{-\rho + \frac{\lambda}{1 - e^{-\rho}} t}}$ ,  $t \geq 0$  (note that it results from (2.5.1) making  $\beta =$

$\frac{\lambda}{e^\rho - 1}$ ):

$$VAR[B] = \frac{(e^\rho - 1)^2}{\lambda^2}, \quad (4.5).$$

$$R(t) = e^{-\rho} + (1 - e^{-\rho})^2 + \lambda e^{-\rho} t + e^{-\rho}(1 - e^{-\rho})e^{-\frac{\lambda}{1-e^{-\rho}}t}$$

Denote  $N_B$  the mean number of the customers served during a busy period in the  $M|G|\infty$  queuing systems. Considering the exposed in Ferreira (2001), if  $G(\cdot)$  is

$$\begin{aligned} & \text{--Exponential} \\ & N_B^M = e^\rho \\ & \text{--Any other service distribution} \quad (4.6). \\ N_B & \cong \frac{e^{(\rho(\gamma_s^2+1))}(\rho(\gamma_s^2+1)+1)+\rho(\gamma_s^2+1)-1}{2\rho(\gamma_s^2+1)} \end{aligned}$$

For the purposes of this work, the busy period is a period in which there is at least one failure waiting for reparation or being repaired; and an idle period is a period in which there are no failures.

The mathematical expressions presented in this section are very simple and easily applicable. They allow computing the mean and upper and lower bounds to the variance (and in consequence also for the standard deviation) of the busy period. And also simple upper and lower bounds to the mean number of busy periods that begin in a determined length of time. And finally, expressions to the mean number of failures that occur in a busy period were also presented. These formulae application only require the knowledge of  $\alpha$ ,  $\lambda$ ,  $\rho$  and  $\gamma_s$  that are very easy to compute. The only real problem is to statistically test the hypothesis that the failures occur according to a Poisson process<sup>1</sup>.

Note yet that, calling  $I(t)$  the idle period time length of the  $M|G|\infty$  queuing system random variable distribution function,  $I(t) = 1 - e^{-\lambda t}$ , as it happens with any queue with arrival Poisson process. For this application it gives the probability that the time length with no failures is lesser or equal than  $t$ .

## 5 A Business Example

Suppose a fleet where the failures occur at a rate of 20 per year. So  $\lambda = 20/\text{year}$ . Suppose also that the mean time to repair a failure is 4 days ( $\alpha = 4 \text{ day} = (4/365) \text{ year}$ ). In consequence  $\rho \cong 0.22$ .

Consider the possibility of decreasing  $\rho$  to 0.11. Either making  $\lambda = 10/\text{year}$ , for instance buying more items and decreasing, in consequence, each one use intensity. Or making  $\alpha = 2 \text{ day}$ . For instance increasing the teams affected to the failures repairs.

On the contrary, if nothing is changed, things can get worse and maybe  $\rho$  jump to 0.44. The values 0.05, 0.66, 0.88 and 1<sup>2</sup> are also considered.

<sup>1</sup> An usual assumption for this kind of phenomena.

<sup>2</sup> A neutral value for which the service rate equals the arrivals rate.

If it is supposed that the repair services times are exponential<sup>3</sup>  $\gamma_s = 1$ , and after (4.1), (4.2), (4.3) and (4.6), with  $t=1$  year, being  $SD[B] = \sqrt{VAR[B]}$ ,

**Table 1 Exponential service times**

$\rho$	$E [B]$	$SD [B]$ (Lower Bound)	$SD [B]$ (Upper Bound)	$R (1)$ (Lower Bound)	$R (1)$ (Upper Bound)	$N_B^M$
0.05	0.94 day	0.94day	0.95day	20	21	1.05
0.11	2.12 day	2.16 day	2.2 day	18	21	1.12
0.22	4.49 day	4.65 day	4.82 day	16	21	1.25
0.44	10.09 day	10.72 day	11.46 day	13	21	1.60
0.66	17.06 day	18.54day	20.43day	11	21	1.93
0.88	25.75 day	28.5 day	32 day	9	21	2.40
1.00	31.36 day	35 day	40 day	8	21	2.70

and it is possible to conclude, for these values, that when  $\rho$  increases, less busy periods in one year occur, with more failures in each one, of course in mean values. The busy period mean and dispersion length also increase with  $\rho$ .

If it is supposed now that the repair service times are constant ( $D =$  deterministic),  $\gamma_s = 0$ , and after (4.1), (4.2)<sup>4</sup>, (4.3) and (4.6), with  $t = 1$  year:

**Table 2 Deterministic service times**

$\rho$	$E [B]$	$SD [B]$	$R (1)$ (Lower Bound)	$R (1)$ (Upper Bound)	$N_B^D$
0.05	0.94 day	0.12 day	20	21	1.54
0.11	2.12 day	0.41 day	18	21	1.59
0.22	4.49 day	1.22 day	16	21	1.68
0.44	10.09 day	3.85 day	13	21	1.90
0.66	17.06 day	7.94 day	11	21	2.18
0.88	25.75 day	14. day	9	21	2.51
1.00	31.36 day	18. day	8	21	3.09

$E [B]$  and the  $R (1)$  bounds are the same that in the former case, evidently. The behaviour of the parameters with the increase of  $\rho$  is like the one of the exponential situation. But now the busy period length dispersion is much lesser and the mean value of failures in each busy period is greater.

<sup>3</sup> A very frequent supposition assumed for this kind of services.

<sup>4</sup> In this case the lower bound is equal to the upper bound and so the real value of  $VAR [B]$  is got.

As for the service times with distribution functions  $G_1(t)$  and  $G_2(t)$ , it is not possible to present results for  $N_B$  because there is not an efficient formula to calculate  $\gamma_s$ . But  $SD[B]$  and  $R(1)$  are exactly calculated after (4.4) and (4.5) for  $G_1(t)$  and  $G_2(t)$ , respectively.

**Table 3 Service times with  $G_1(t)$  distribution function**

$\rho$	$E [B]$	$SD [B]$	$R (1)$
0.05	0.94 day	5.9 day	20
0.11	2.12 day	9.1 day	19
0.22	4.49 day	13.57 day	17
0.44	10,09 day	21.68 day	14
0.66	17.06 day	30.22 day	11
0.88	25.75 day	40 day	9
1.00	31.36 day	46.13 day	8

**Table 4 Service times with  $G_2(t)$  distribution function**

$\rho$	$E [B]$	$SD [B]$	$R (1)$
0.05	0.94 day	0.94 day	20
0.11	2.12 day	2.12 day	19
0.22	4.49 day	4.49 day	17
0.44	10,09 day	10.09 day	13
0.66	17.06 day	17.06 day	10
0.88	25.75 day	25.75 day	9
1.00	31.36 day	31.36 day	8

Note that for  $G_1(t)$  service time distribution function the busy period is exponentially distributed with an atom at the origin. For  $G_2(t)$  service time distribution function the busy period is purely exponential<sup>5</sup>. Anyway, in both cases, for these traffic intensity values, it is possible to conclude that the busy period mean and dispersion length also increase with  $\rho$ .

## 6 Concluding Remarks

A proceeding based on the busy period concept of infinite servers' queues to deal with equipment's failures was presented and discussed on this article.

<sup>5</sup> This the reason to be  $E [B]=SD [B]$  in this case.

Considering this model, it can be understood that when operating a fleet<sup>6</sup>, managers are interested in big idle periods and little busy periods. And if these busy periods occur they prefer that they are as rare as possible, with the shortest number of failures possible.

From the model results, some system performance measures are got, as exemplified in the tables presented above, representing an excellent contribution for managers dealing with organizations' planning.

If  $\alpha$ ,  $\lambda$ ,  $\rho$  and  $\gamma_s$  are known, the manager of the fleet can evaluate the quality of the operation, namely in terms of:

- the mean length of a period with failures,
- the length dispersion of a period with failures,
- the mean number of periods with failures that will occur in a certain length of time,
- the mean number of failures that occur in a period with failures.

As the expressions depend only on a few parameters, very simple to obtain and interpret, they evidence trajectories to improve the operation, although they may be hard to implement depending on the company capabilities.

In the context of recent financial and economic crisis, numerical reliable indicators are very important because they allow defining good managing policies and practices. Besides their simplicity, the ones proposed in this article own this reliability property.

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<sup>6</sup> Or any Company.

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