TOWARD INTEGRATION OF KNOWLEDGE BASED SYSTEMS AND KNOWLEDGE DISCOVERY SYSTEMS

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Abstract

This paper presents a proposal for an architecture that integrates knowledge discovery systems (automatic acquisition) and knowledge based systems (experts systems). This work formulates considerations over the viability of the implementation of this architecture according to the advance of the technologies involved.

Keywords

Data Mining, Expert Systems, Knowledge discovery, Knowledge based systems, Systems architectures.

1. INTRODUCTION

Knowledge based systems (KBS) or expert systems emulate the human expert behavior in a certain knowledge area. They constitute aid systems to take decisions in different areas such as educational strategic selection [1], environmental variables control [2], neonatology fans configuration [3], agreement in judicial process [4] or the attended generation of activity maps of software development projects [5]. Knowledge based systems to aid decision taking is a particular knowledge based system.[6], [7], [8], [9], [10].

The knowledge base of an expert system encapsulates in some representation formalism (rules, frames, semantic nets among other) the domain knowledge that should be used by the system to solve a certain problem. The development methodologies of knowledge bases have been consolidated in the last 15 years [11], [12], [13].

Intelligent systems constitute the Computer Science field which studies and develops algorithms that implement the different learning models and their application to practical problems resolution [14], [15]. Among the problems approached in this field, we can find the one related to knowledge discovering [16], [17], [18], [19], [20], [21].

Knowledge discovery (KD) consists in the search of interesting patterns and important regularities in big information bases [22], [23]. When speaking of Knowledge Discovery based on intelligent systems or Data/Information Intelligent Mining [24] we refer specifically to the application of machine learning methods or other similar methods, to discover and to enumerate patterns present in this information. One of knowledge discovery paradigms is centered in knowledge evaluation [25], its structure [26], [27], [28], the distributed acquisition processes [29] and the intelligent systems technologies associated to the knowledge discovery [30].

The interaction between knowledge based systems and discovery systems has antecedents in the paradigm of integrated architectures of planning and learning based on theories construction [31], [32], [33], [34], [35], [36] and hybrid architectures of learning [37], [38], [39].

In this context, this paper introduces the problem (section 2), an integrative proposal is formulated (section 3), components are identified (section 3.1) as well as the interaction between them (section 3.2), an example is provided that partially illustrates how the workspace would work (section 4). Finally future research work lines are mentioned (section 5).

2. PROBLEM

Recent works in decision making systems in strategic – operational workspace based on KBS [36], like air control [9] or naval units readiness areas [40], show that it is an open problem to define how KBS can be integrated to knowledge discovery processes based on machine learning [35] that allow them to improve "on-line" the quality of the knowledge base used for decision making. Approaches for solving this type of problem are addressed for incremental improvement of decision making systems in office automation area [41], [42], [43], [44].

3. TOWARD AN INTEGRATIVE PROPOSAL

In this section the components of the integrative proposal are presented (section 3.1) as well as the interactions between these components (section 3.2).

3.1. Identification of the components

3.1.1. The bases. This section describes: the knowledge base, the concepts dictionary, the examples base, the records base, the clustered records base, the clustered/classification rules base, the discovered rules base and the updated knowledge base.

Knowledge Base. This base contains the problem domain knowledge deduced by the knowledge engineer, which contributes with the knowledge pieces (rules) applicable to the resolution of the problem outlined by the user of the system.

Concepts Dictionary. This base stores the registration of all the concepts used in the different knowledge pieces (rules) that integrate the Knowledge Base. For each concept it keeps registration of the corresponding attributes and the possible values of each attribute

Examples Base. This base keeps examples of elements that belong to different classes. The attributes of these examples should keep correlativity or should be coordinated with the attributes of the concepts described in the Concepts Dictionary.

Records Base. This base keeps homogeneous records of information which are associated to some process of knowledge discovery. (I/E clustering).

Clustered Records Base. This base keeps homogeneous records of information which are clustered in classes without labeling (clusters) as a result of applying the clustering process to the Records Base.

Clustering/Classification Rules Base. This base keeps knowledge pieces (rules) discovered automatically as a result of applying the induction process to the Clustered Records Base and the Examples Base

Discovered Rules Base. This base keeps knowledge pieces (rules) related to the problem domain as result of applying the labeling conceptual process to the discovered knowledge pieces (rules) that are stored in the Clustering/Classification Rules Base.

Updated Knowledge Base. This base encapsulates the knowledge that becomes from the integration of the problem domain knowledge pieces (rules) educed by the knowledge engineer and the knowledge pieces (rules) discovered automatically as a result of the application of the processes of clustering/induction to the Records Base or induction to the Examples Base.

3.1.2. The processes. This section describes the processes: cluster, Inducer, conceptual labeler, knowledge integrator and inference engine.

Cluster. This process is based on the use of self organized maps (SOM) to generate groups of records

that are in the Records Base. These groups are stored in the Clustered Records Base.

Inducer. This process is based on the use of induction algorithms to generate clustering rules beginning from the records groups that are in the Clustered Records Base and Classification Rules beginning from the records that are in the Examples Base.

Conceptual Labeler. This process is based on the use of the Concepts Dictionary and the Clustering/Classification Rules Base to generate the Discovered Rules Base. This process transforms the knowledge pieces obtained into pieces of coordinated knowledge with the Knowledge Base.

Knowledge Integrator. This process generates the Updated Knowledge Base from the Discovered Rules Base and the Knowledge Base, solving all the integration problems between them.

Inference Engine. It is the process that automates the reasoning to solve the problem outlined by the user, beginning from the pieces of knowledge available in the Updated Knowledge Base or Knowledge Base.

3.2. Interaction among components

The interaction among the different components is shown in Figure 1. The Knowledge Base encapsulates the necessary pieces of knowledge (rules) for the resolution of domain problems. This interaction with the inference engine constitutes the Knowledge Based System (Expert System). Beginning from the concepts / attributes / values that are present in the different pieces of knowledge inside the Knowledge Base, the Concepts Dictionary is built. The pieces of knowledge (rules) that are in the Clustering/Classification Rules Base can present the characteristic of not being coordinated with the available pieces of knowledge in the Knowledge Base when: [a] a situation of knowledge discovery takes place because the Inducer generated a Clustering / Classification Rules Base, or [b] because this has become from an Examples Base or a Clustered Records Base resulting from applying the Cluster to a Records Base. In this context the Conceptual Labeler transforms the knowledge pieces of the Clustering/Classification Rules Base into coordinated knowledge pieces with those rules corresponding to the Knowledge Base generating the Discovered Rules Base. The Knowledge Integrator takes the Discovered Rules Base and (solving the emergent integration problems) integrates it into the Knowledge Base, generating the Knowledge Base, that becomes the new Knowledge Base and the cycle is restarted.

4. AN EXAMPLE

Let us consider, for example, the operation costs establishment problem in a ships owner company in function of the ship type to operate in a certain port.

Consider the Knowledge Base whose rules are exemplified in table 1. Consider the Concepts Dictionary associated to this Knowledge Base shown in the table 2.

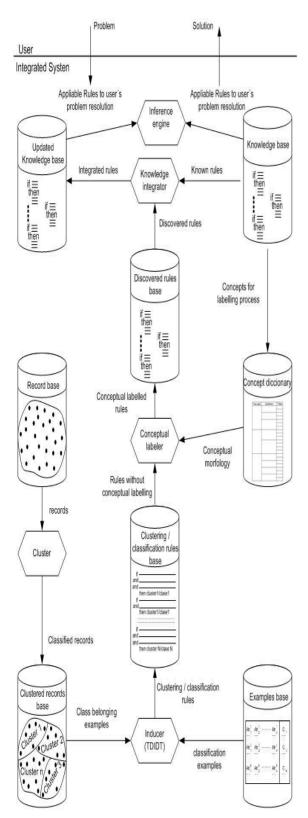


Figure 1. Interaction among different components

```
TF
         SHIP.SHIP_TYPE= BULK CARRIER
AND
         SHIP.SIZE= LARGE
         PORT.PORT_FACILITIES= VERY GOOD
AND
AND
         PORT.ACCESSS= FREEWAY
         COSTS.PIER LONG= ENLARGE
THEN
         COSTS.MOORING_TIME= HABITUAL
IF
         SHIP.SHIP_TYPE= BULK CARRIER
AND
         SHIP.SIZE= MEDIUM
AND
         PORT.PORT FACILITIES= VERY GOOD
         PORT.ACCESS:FREEWAY
AND
         COSTS.PIER_LONG= ENLARGE
THEN
AND
         COSTS.MOORING_TIME= HABITUAL
TF
         SHIP.SHIP_TYPE= BULK CARRIER
AND
         SHIP.SIZE = SMALL
         PORT.PORT_FACILITIES:VERY GOOD
AND
AND
         ACCESSS= FREEWAY
         COSTS.PIER_LONG= NORMAL
THEN
         COSTS MOORING_TIME= SHORT
IF
         SHIP.SHIP_TYPE= TANKER
AND
         SHIP.SIZE= LARGE
         PORT.PORT FACILITIES= VERY GOOD
AND
         PORT.ACCESSS:FREEWAY
AND
THEN
         COSTS.PIER_LONG= NORMAL
AND
         {\tt COSTS.MOORING\_TIME:HABITUAL}
TF
         SHIP.SHIP_TYPE= TANKER
AND
         SHIP.SIZE= MEDIUM
AND
         PORT.PORT_FACILITIES= VERY GOOD
AND
         PORT.ACCESSS= FREEWAY
         COSTS.PIER_LONG= NORMAL
THEN
AND
         COSTS.MOORING_TIME= HABITUAL
         SHIP.SHIP_TYPE= TANKER
IF
         SHIP.SIZE= SMALL
PORT.PORT_FACILITIES= VERY GOOD
PORT.ACCESSS= FREEWAY
AND
AND
AND
THEN
         COSTS.PIER_LONG= NORMAL
AND
         COTS.PORT.MOORING_TIME= SHORT
         SHIP.SHIP_TYPE= CONTAINER
IF
         SHIP.SIZE= LARGE
PORT- PORT_FACILITIES= V. GOOD
AND
AND
AND
         PORT.ACCESSS:FREEWAY
THEN
         COSTS.PIER LONG= NORMAL
         COSTS.MOORING_TIME:SHORT
AND
         SHIP.SHIP_TYPE= CONTAINER
TE
AND
         SHIP. SIZE= MEDIUM
         PORT.PORT_FACILITIES= VERY GOOD PORT.ACCESSS= FREEWAY
AND
AND
         COSTS.PIER_LONG= NORMAL
THEN
AND
         COSTS.MOORING_TIME= SHORT
         SHIP.SHIP_TYPE= CONTAINER
AND
         SHIP.SIZE= SMALL
PORT.PORT_FACILITIES= VERY GOOD
AND
AND
         PORT.ACCESSS= FREEWAY
         COSTS.PIER LONG= NORMAL
THEN
         COSTS.MOORING_TIME= SHORT
AND
         SHIP.SHIP TYPE= PASENGER
IF
         SHIP.SIZE= LARGE
AND
AND
         PORT.PORT_FACILITIES= VERY GOOD
AND
         PORT. ACCESS= FREEWAY
         COSTS.PIER_LONG= REDUCED
THEN
AND
         COSTS.MOORING_TIME= HABITUAL
          SHIP.SHIP_TYPE= PASENGER
AND
         SHIP.SIZE= MEDIUM
         PORT.PORT FACILITIES= VERY GOOD
AND
          PORT.ACCESS= FREEWAY
AND
THEN
          COSTS.PIER_LONG= REDUCED
         COSTS.MOORING_TIME= HABITUAL
AND
         SHIP.SHIP_TYPE= PASENGER SHIP.SIZE= SHORT
TF
AND
          PORT.PORT_FACILITIES= VERY GOOD
AND
AND
         PORT.ACCESS= FREEWAY
THEN
          COSTS.PIER_LONG= NORMAL
          COSTS.MOORING_TIME= SHORT
```

Table 1. Knowledge Base

Concept	Attribute	Value	
SHIP	SHIP_TYPE	BULK	
		CARRIER	
		CONTAINER	
		TANKER	
		PASSENGER	
	SIZE	SMALL	
		MEDIUM	
		LARGE	
PORT	PORT_FACILITIES	VERY GOOD	
		GOOD	
		REGULAR	
		POOR	
	ACCESSS	FREEWAY	
		ROUTE	
		ROAD	
		TRACK	
COSTS	PIER_LONG	REDUCED	
		NORMAL	
		ENLARGE	
	MOORING_TIME	SHORT	
		HABITUAL	
		EXTEND	

Table 2. Dictionary of Concepts

On the other hand, consider the Examples Base described in the Table 3.

SHIP _TYPE	SIZE	PORT _FAC	ACCESSS	PIER _LONG	MOORING _TIME
Bulk Carrier	Large	Very Good	Freeway	Enlarge	Habitual
Bulk Carrier	Medium	Very Good	Freeway	Enlarge	Habitual
Bulk Carrier	Small	Very Good	Freeway	Enlarge	Short
Tanker	Large	Very Good	Freeway	Normal	Habitual
Tanker	Medium	Very Good	Route	Normal	Habitual
Tanker	Small	Very Good	Road	Normal	Short
Container	Large	Very Good	Freeway	Normal	Short
Container	Medium	Very Good	Freeway	Normal	Short
Container	Small	Very Good	Freeway	Normal	Short
Passenger	Large	Very Good	Freeway	Normal	Habitual
Passenger	Medium	Very Good	Freeway	Reduced	Habitual
Passenger	Small	Very Good	Freeway	Reduced	Short

Table 3. Examples Base

From the Examples Base the Inducer generates the Classification Rules Base shown in the table 4. The Conceptual Labeler identifies the belonging of values to the domain of attributes in Concepts Dictionary generating the Discovered Rules Base shown in the table 5.

IF SHIP_TYPE= CONTAINER THEN MOORING_TIME= SHORT
IF SHIP_TYPE= CONTAINER THEN: PIER_LONG= NORMAL
IF SHIP_TYPE= BULK CARRIER THEN PIER_LONG= ENLARGE

Table 4.Classifications Rules Base

```
IF SHIP SHIP_TYPE= CONTAINER
THEN COSTS MOORING_TIME= SHORT

IF SHIP SHIP_TYPE= CONTAINER
THEN: COSTS PIER_LONG= NORMAL

IF SHIP SHIP_TYPE= BULK CARRIER
THEN COSTS PIER_LONG= ENLARGE
```

Table 5. Discovered Rules Base

The Knowledge Integrator analyzes the Discovered Rules Base, verifying that there are no integration conflicts and proceeds to integrate it to the Knowledge Base generating the Updated Knowledge Base shown in the Table 6. This last one becomes the new Knowledge Base.

```
SHIP.SHIP_TYPE= BULK CARRIER
AND
         SHIP.SIZE= LARGE
         PORT.PORT_FACILITIES= VERY GOOD
AND
         PORT.ACCESSS= FREEWAY
THEN
         COSTS.PIER LONG= ENLARGE
         COSTS.MOORING_TIME= HABITUAL
AND
TF
         SHIP.SHIP_TYPE= BULK CARRIER
AND
         SHIP.SIZE= MEDIUM
         PORT.PORT_FACILITIES= VERY GOOD
AND
         PORT.ACCESS:FREEWAY
         COSTS.PIER_LONG= ENLARGE
THEN=
         COSTS.MOORING_TIME= HABITUAL
         SHIP.SHIP TYPE= BULK CARRIER
AND
         SHIP.SIZE= SMALL
AND
         PORT.PORT_FACILITIES:VERY GOOD
AND
         ACCESSS= FREEWAY
         COSTS.PIER_LONG= NORMAL
THEN
         COSTS MOORING_TIME= SHORT
AND
         SHIP.SHIP_TYPE= TANKER
AND
         SHIP.SIZE= LARGE
         PORT.PORT FACILITIES= VERY GOOD
AND
         PORT.ACCESSS:FREEWAY
AND
THEN
         COSTS.PIER_LONG= NORMAL
AND
         COSTS.MOORING_TIME: HABITUAL
IF
         SHIP.SHIP_TYPE= TANKER
AND
         SHIP.SIZE= MEDIUM
PORT.PORT_FACILITIES= VERY GOOD
AND
         PORT.ACCESSS= FREEWAY
THEN
         COSTS.PIER_LONG= NORMAL
         COSTS.MOORING TIME= HABITUAL
AND
TF
         SHIP.SHIP_TYPE= TANKER
AND
         SHIP.SIZE= SMALL
         PORT.PORT_FACILITIES= VERY GOOD
AND
         PORT.ACCESSS= FREEWAY
         COSTS.PIER_LONG= NORMAL
THEN
         COTS.PORT.MOORING_TIME= SHORT
AND
IF
         SHIP.SHIP TYPE= CONTAINER
         SHIP.SIZE= LARGE
PORT- PORT_FACILITIES= V. GOOD
AND
AND
AND
         PORT.ACCESSS:FREEWAY
         COSTS.PIER_LONG= NORMAL
THEN
         COSTS.MOORING_TIME:SHORT
AND
         SHIP.SHIP TYPE= CONTAINER
AND
         SHIP. SIZE= MEDIUM
AND
         PORT.PORT_FACILITIES= VERY GOOD
         PORT.ACCESSS= FREEWAY
AND
         COSTS.PIER_LONG= NORMAL
THEN
AND
         COSTS.MOORING_TIME= SHORT
         SHIP.SHIP_TYPE= CONTAINER
AND
         SHIP.SIZE= SMALL
         PORT.PORT FACILITIES= VERY GOOD
AND
         PORT.ACCESSS= FREEWAY
AND
THEN
         COSTS.PIER LONG= NORMAL
         COSTS.MOORING_TIME= SHORT
AND
         SHIP.SHIP_TYPE= PASENGER
```

AND	SHIP.SIZE= LARGE
AND	PORT.PORT_FACILITIES= VERY GOOD
AND	PORT.ACCESS= FREEWAY
THEN	COSTS.PIER_LONG= REDUCED
AND	COSTS.MOORING_TIME= HABITUAL
IF	SHIP.SHIP TYPE= PASENGER
AND	SHIP.SIZE= MEDIUM
AND	
AND	PORT.ACCESS= FREEWAY
THEN	COSTS.PIER LONG= REDUCED
AND	
	_
IF	SHIP.SHIP_TYPE= PASENGER
AND	SHIP.SIZE= SHORT
AND	PORT.PORT_FACILITIES= VERY GOOD
AND	PORT.ACCESS= FREEWAY
THEN	COSTS.PIER_LONG= NORMAL
AND	COSTS.MOORING_TIME= SHORT
IF	SHIP.SHIP TYPE = CONTAINER
THEN	
THEN	COSIS:MOOKING_IIME- SHOKI
IF	SHIP.SHIP TYPE= CONTAINER
THEN	COSTS.PIER_LONG= NORMAL
IF	SHIP.SHIP_TYPE= BULK CARRIER
THEN	COSTS. PIER_LONG= ENLARGE

Table 6. Updated Knowledge Base

5. RELATED WORK

The automatic discovery of useful knowledge pieces is a topic of growing interest in the expert systems engineering community [45], [46], [47]. Our work differs from those mentioned before in the proposal of a combined mechanism for rules obtaining, using self-organized maps based on clustering and induction algorithms. On the other hand, the identification of the necessary processes allows the autonomous assimilation of the knowledge pieces generated by the expert system. Knowledge discovery integration process models based on connectionist models [48], [49], [50], reasoning models based on cases [51], not expected patterns generation models [52], genetic algorithms [53], and technical categorization heuristics [54] have been proposed recently in order to dispose automatic processes for incremental improvement of the intelligent systems response applied to the specific problems resolution. This proposal differs from the one mentioned above in the fact that it proposes a knowledge discovery integration model (rules centered) with expert systems environment, identifying the technology needed to be used to solve this integration.

6. FUTURE LINES OF WORK

In the different processes and how these processes interact with the different bases, some problems have been identified, whose solution is foreseen to work: In the Inducer: how to use the support groups to provide a degree of credibility (trust) to the knowledge piece (rule) generated; in the Conceptual Labeler: [a] define the treatment to give to attributes values of concepts that are in the discovered rules but not in the Concepts Dictionary that emerges from the original Knowledge Base of the Knowledge Based System and [b] how to rewrite the ownership to a

certain group (right part of the rule) in terms of values of attributes of well-known concepts when the knowledge pieces (rules) result from applying the Inducer to the Cluster. In the Knowledge Integrator, we should define the treatment to apply when the integration process between the rules of the Knowledge Base and the discovered rules arise: [a] conditions of dead point, [b] recurrent rules, [c] redundant rules, [d] contradictory rules, and [e] rules with conflicts of support evidence, among others. "A priori" measures should be developed to establish the quality of the knowledge discovery process and the degree of integrability to the existent Knowledge Base. The improvement of a Knowledge Base with discovered knowledge pieces in automatic way can lead to a degradation of the original Knowledge Base, so it is necessary to explore (theoretically at least) which are the curves of degradation of the quality process of knowledge discovery identifying border conditions for the model in the developed theoretical frame.

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